

# Welcome!

 **Sohaib Afifi**  
@sohaibafifi

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To **#paris** for a week full of columns.  
ping @mluebbecke

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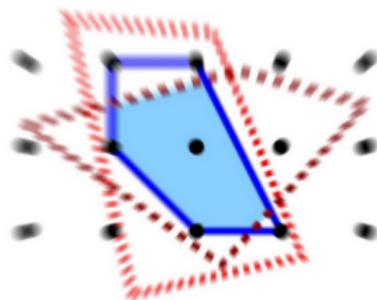
RETWEET 1

6:33 AM - 10 Mar 2014

# School on Column Generation 2014

## The Basics

Marco Lübbecke · Aachen, Germany



@mluebbecke



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# What to read?

OPERATIONS RESEARCH  
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## Selected Topics in Column Generation

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Dantzig-Wolfe decomposition and column generation, devised for linear programs, is a success story in large-scale integer programming. We outline and relate the approaches, and survey many recent contributions, not yet found in textbooks. We emphasize the growing understanding of the dual point of view, which has brought considerable progress to the column generation theory and practice. It stimulated careful initializations, sophisticated solution techniques for the restricted master problem, and branching rules, as well as better overall performance. Thus, the dual perspective is an ever recurring concept in our "selected topics."

*Subject classifications:* integer programming; column generation; Dantzig-Wolfe decomposition; Lagrangian relaxation; branch-and-bound; linear programming; large scale systems.

*Area of review:* Optimization.

*History:* Received December 2002; revision received March 2004; accepted October 2004.

## BRANCH-PRICE-AND-CUT ALGORITHMS

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Decompositions and reformulations of mixed integer programs are classical approaches to obtaining stronger relaxations and reduce symmetry. These often entail the dynamic addition of variables (columns) and/or constraints (cutting planes) to the model. When the linear relaxation in each node of a branch-and-bound tree is solved by column generation, one speaks of branch-and-price. Optionally, as in standard branch-and-bound, cutting planes can be added in order to strengthen the relaxation, and this is

problem and its extended reformulation, as first used in Desrosiers *et al.* [2].

There are very successful applications of branch-and-price in industry (see Desrosiers and Lübbecke [3], and also the section titled "Vehicle Routing and Scheduling" in this encyclopedia) and also to generic combinatorial optimization problems like bin packing and the cutting stock problem [4], graph coloring [5], machine scheduling [6], the *p*-median problem [7], the generalized assignment problem [8], and many others. The method today is an indispensable part of the integer programming toolbox.

## COLUMN GENERATION

Consider the following *integer master problem*

$$\begin{aligned} \min & \sum_{j \in J} c_j \lambda_j \\ \text{subject to } & \sum_{j \in J} a_{ij} \lambda_j \leq b_i \quad (1) \\ & \lambda \in \mathbb{Z}_{+}^{|J|}. \end{aligned}$$

## Chapter 1

## A PRIMER IN COLUMN GENERATION

Jacques Desrosiers

Marco E. Lübbecke

### Abstract

We give a didactic introduction to the use of the column generation technique in linear and in particular in integer programming. We touch on both, the relevant basic theory and more advanced ideas which help in solving large scale practical problems. Our discussion includes embedding Dantzig-Wolfe decomposition and Lagrangian relaxation within a branch-and-bound framework, deriving natural branching and cutting rules by means of a so-called compact formulation, and understanding and influencing the behavior of the dual variables during column generation. Most concepts are illustrated via a small example. We close with a discussion of the classical cutting stock problem and some suggestions for further reading.

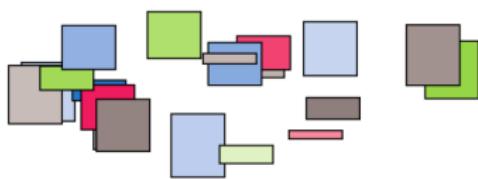
## COLUMN GENERATION

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$$\begin{aligned} v(\text{MP}) := \min & \sum_{j \in J} c_j \lambda_j \\ \text{subject to } & \sum_{j \in J} a_{ij} \lambda_j \geq b_i \\ & \lambda_j \geq 0, \quad j \in J, \quad (1) \end{aligned}$$

with  $|J| = n$  variables and  $m$  constraints. In many applications,  $n$  is exponential in  $m$  and working with Equation (1) explicitly is not an option because of its sheer size. Instead, consider the *restricted master problem* (RMP), which contains only a subset  $J' \subseteq J$  of variables. An optimal solution  $\lambda^*$  to the RMP need not be optimal for the MP, of course. Denote an optimal dual solution to the RMP by  $\pi^*$ . In the *pricing step* of the simplex method (see also *Simplex Method and Complexity*),

## Example: The Bin Packing Problem



- ▶  $n$  items of size  $a_i$ ,  $i = 1, \dots, n$
- ▶ bins of capacity  $b$
- ▶ pack all items into as few bins as possible

# The Bin Packing Problem

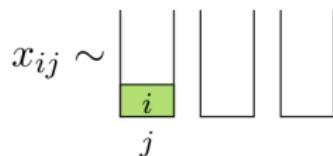
$$\min \sum_{\text{bins } j} y_j$$

$$\sum_{\text{bins } j} x_{ij} = 1 \quad \text{items } i$$

$$\sum_{\text{items } i} a_i x_{ij} \leq b \quad \text{bins } j$$

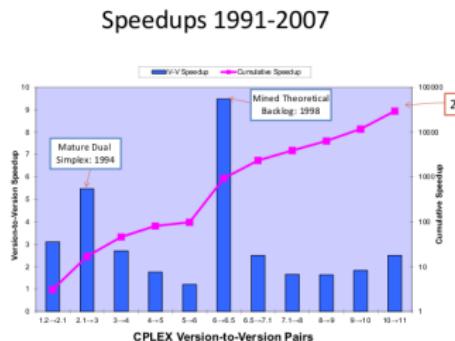
$$x_{ij} \leq y_j \quad i, j$$

$$x_{ij}, y_j \in \{0, 1\} \quad i, j$$



# Algorithms for Solving Integer Programs

- ▶ very effective algorithms available
  - ▶ industry strength implementations available (“solvers”)
  - ▶ development 1991–2012
    - ▶ computer speedup: factor 2 000
    - ▶ algorithmic speedup: factor 500 000
- ⇒ can solve problems with  $10^6$  variables and  $10^5$  constraints



4

# Performance of this first Model

(poor)

## Remarks on the first Model

- ▶ single decision (variable) often does not matter much
- ▶ often “distributed decision making,” here: for every bin
- ▶ local decisions “similar” and often easy, here: knapsack
- ▶ globally coordinated/synchronized by a central authority
- ▶ a standard solver does not “see” this concert

# A Model with “more meaningful” Variables

- ▶  $P_j \sim$  all possible patterns to fill bin  $j$

$$\min \sum_{\text{bins } j} \sum_{p \in P_j} \lambda_{pj}$$

$$\sum_{\text{bins } j} \sum_{p \in P_j : i \in p} \lambda_{pj} = 1 \quad \text{items } i$$

$$\sum_{p \in P_j} \lambda_{pj} \leq 1 \quad \text{bins } j$$

$$\lambda_{pj} \in \{0, 1\} \quad j = 1, \dots, n, p \in P_j$$

$$\lambda_{pj} \sim \begin{array}{c} \boxed{\textcolor{blue}{\square}} \\ \boxed{\textcolor{red}{\square}} \\ \boxed{\textcolor{green}{\square}} \end{array} \quad j$$

## The “most natural” Model?

- ▶  $P \sim$  all possible patterns

$$\min \sum_{p \in P} \lambda_p$$

$$\sum_{p \in P : i \in p} \lambda_p = 1 \quad \text{items } i$$

$$\sum_{p \in P} \lambda_p \leq n \quad (\text{not really needed})$$

$$\lambda_p \in \{0, 1\} \quad p \in P$$

$$\lambda_p \sim$$

# Performance of the “most natural” Model

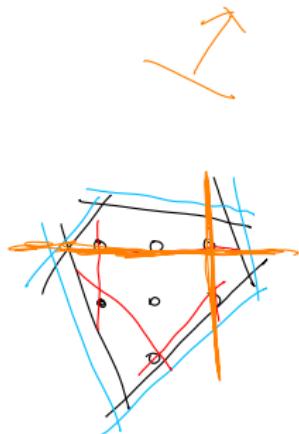
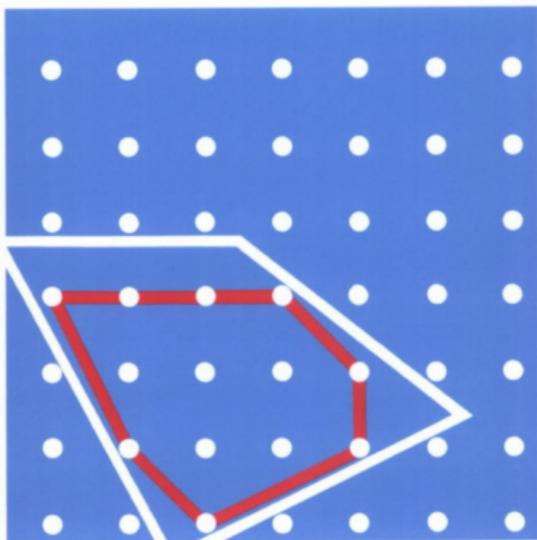
(very well)

# If nothing else, take away this Message

- in integer programming, a “good” model is crucial

# The Integer Programming Dilemma

## THEORY OF LINEAR AND INTEGER PROGRAMMING



ALEXANDER SCHRIJVER

WILEY-INTERSCIENCE SERIES IN DISCRETE MATHEMATICS AND OPTIMIZATION

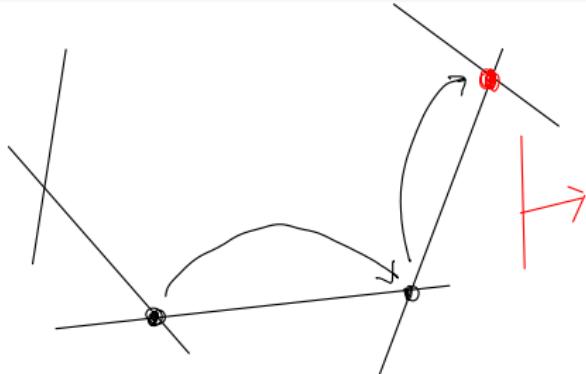


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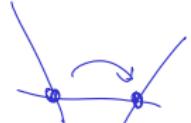
# Simplex Method

$$\begin{array}{ll} \text{Min} & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{array}$$
$$\left[ \begin{array}{c|cc|c} c^T & & & \\ \hline & A & & \\ & \vdots & \vdots & \\ & B & & \end{array} \right] \left[ \begin{array}{c} x \\ \hline b \end{array} \right]$$


$$A_B x_B = b$$
$$x_N = 0$$

basic solution  
↓  
extreme point solutions

# Simplex Method

$$A_B x_B + A_N x_N = b \quad | \cdot A_B^{-1}$$
$$\Rightarrow x_B = A_B^{-1} b - A_B^{-1} A_N x_N \quad \begin{array}{l} \text{---} \\ \text{---} \\ = 0 \end{array}$$


↓  
 $c_B^T x_B + c_N^T x_N$

$$c_B^T A_B^{-1} b - c_B^T A_B^{-1} A_N x_N + c_N^T x_N$$

$$c_B^T A_B^{-1} b + (c_N^T - c_B^T A_B^{-1} A_N) x_N$$

$\bar{c}_N^T$  "reduced cost"

optimal  
when

$$\bar{c}_N^T \geq 0$$

# Column Generation

$$\min c^T \lambda$$

$$\text{s.t. } A\lambda \geq b \quad \lambda_j, j \in J$$
$$\lambda \geq 0$$

idea: instead of using  $J$ , start with  
subset  $J' \subseteq J$

check  $J \setminus J'$  for neg. red. cost.

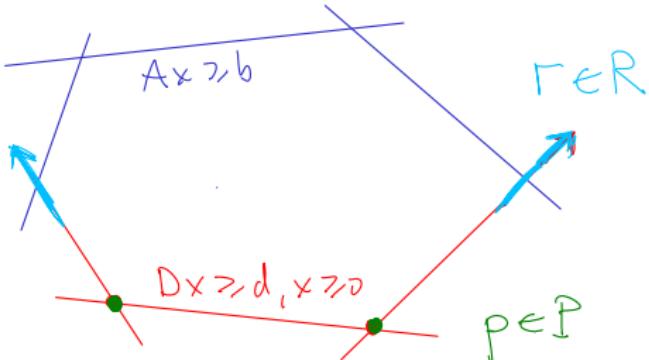
$$\min_{j \in J \setminus J'} [c_j - \pi^T A_j]$$

# Dantzig-Wolfe Reformulation of an LP

(1960)

$$\min c^T x$$

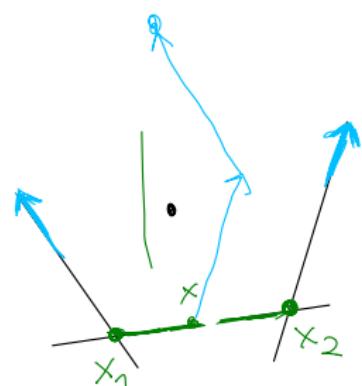
$$\text{s.t. } \begin{aligned} Ax &\geq b \\ Dx &\geq d \\ x &\geq 0 \end{aligned}$$



$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0, \quad \lambda_r \geq 0$$

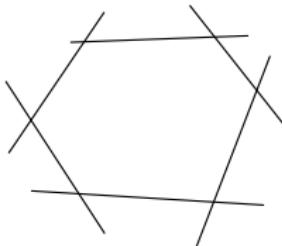


$$x = \lambda_1 x_1 + \lambda_2 x_2$$

$$\lambda_1 + \lambda_2 = 1, \lambda_1, \lambda_2 \geq 0$$

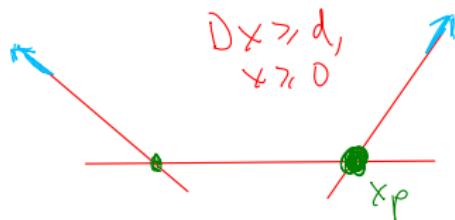
# Dantzig-Wolfe Reformulation of an LP

$$\begin{array}{ll}\text{min} & c^T \left[ \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \right] \\ \text{s.t.} & A \left[ \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r \right] \geq b \quad || \\ & \sum_{p \in P} \lambda_p = 1 \quad \leftarrow \text{"convexity constraint"} \\ & \lambda_p, \lambda_r \geq 0 \\ & c^T x_p =: q_p \\ & A x_p =: a_p\end{array}$$



# Dantzig-Wolfe Reformulation of an LP

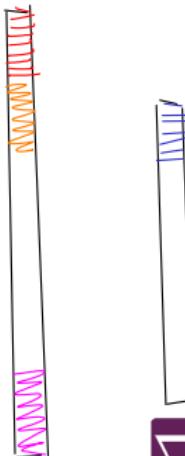
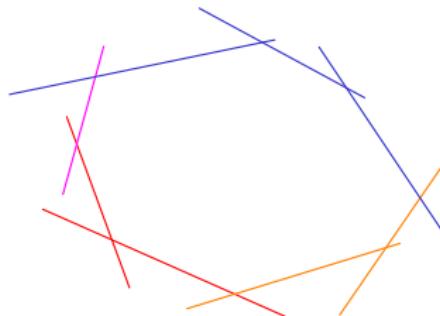
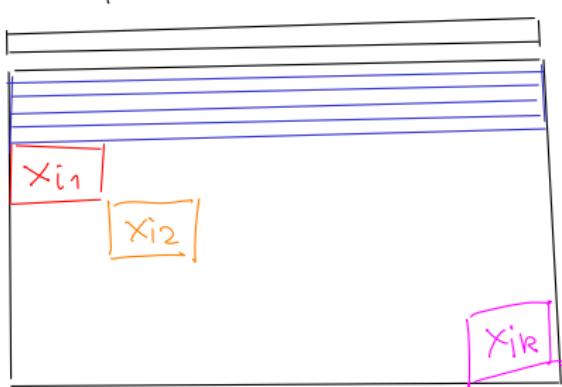
identifying an exhr. point  $x_p$  of neg. red. cost-



$$\min (c^T - \pi^T A)x$$
$$Dx \geq d$$
$$x \geq 0$$

# Dantzig-Wolfe Reformulation of an LP

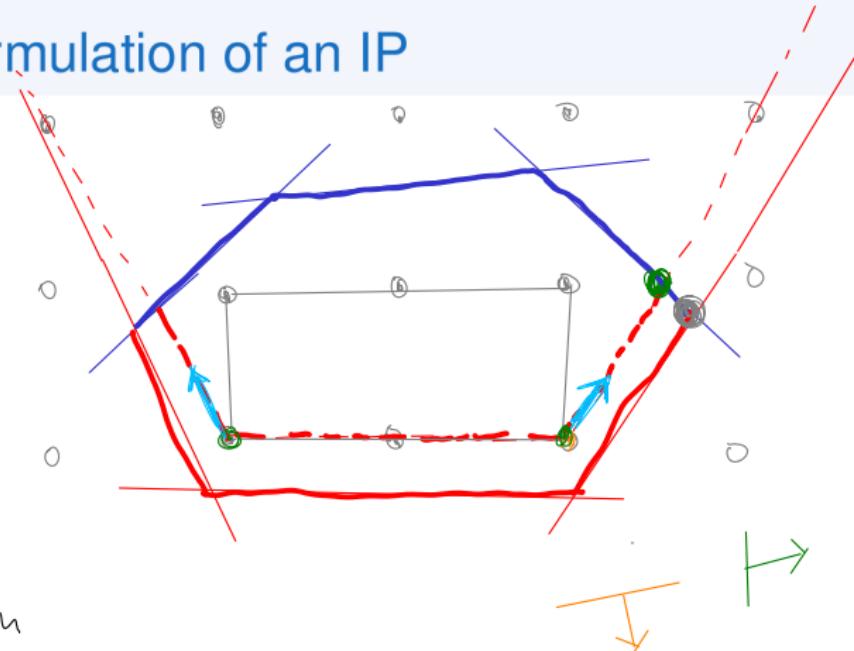
$$\begin{array}{ll}\text{min} & c^T x \\ \text{s.t.} & A x \geq b \quad | \\ & D_1 x \geq d_1 \quad | \\ & D_2 x \geq d_2 \quad | \\ & \vdots \\ & D_K x \geq d_K \quad | \\ & x \geq 0\end{array}$$



"block-diagonal structure"

# Dantzig-Wolfe Reformulation of an IP

$$\begin{array}{ll}\text{min} & c^T x \\ \text{s.t.} & Ax \geq b \\ & Dx \geq d \\ & x \in \mathbb{Z}_+^n\end{array}$$

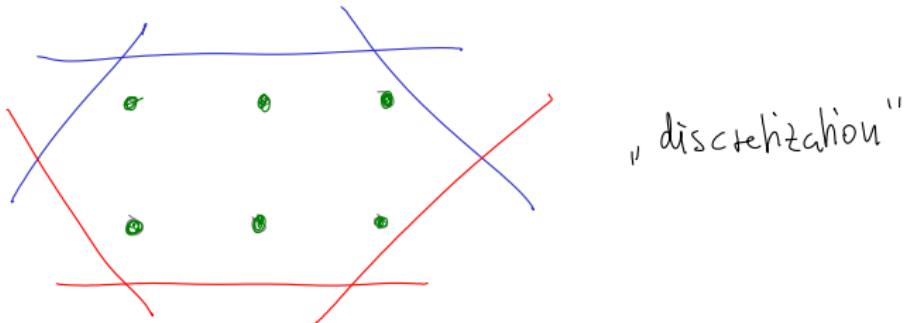


convexification

pricing problem:

$$\begin{array}{ll}\text{min} & (c^T - \pi^T A)x \\ \text{s.t.} & Dx \geq d \\ & x \in \mathbb{Z}_+^n\end{array}$$

# Dantzig-Wolfe Reformulation of an IP



$$x = \sum_{p \in P} \lambda_p x_p + \sum_{r \in R} \lambda_r x_r$$

$$\sum_{p \in P} \lambda_p = 1$$

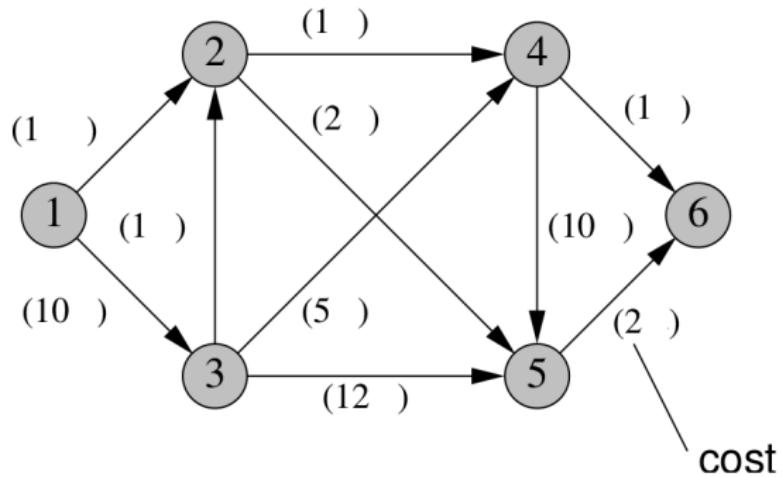
$$\lambda_p \in \{0,1\}$$

$$\lambda_r \in \mathbb{Z}_+^n$$

## Example: Taken from the “Primer”

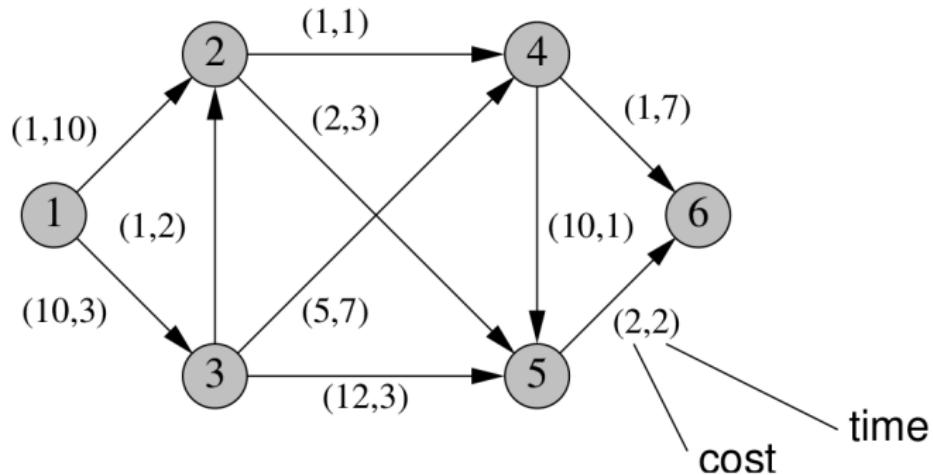
Find:

shortest path from 1 to 6



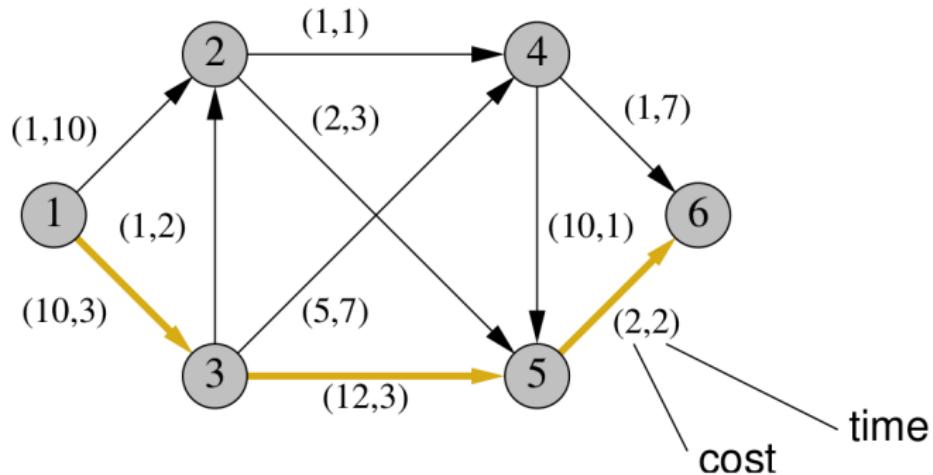
## Example: Taken from the “Primer”

Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units



## Example: Taken from the “Primer”

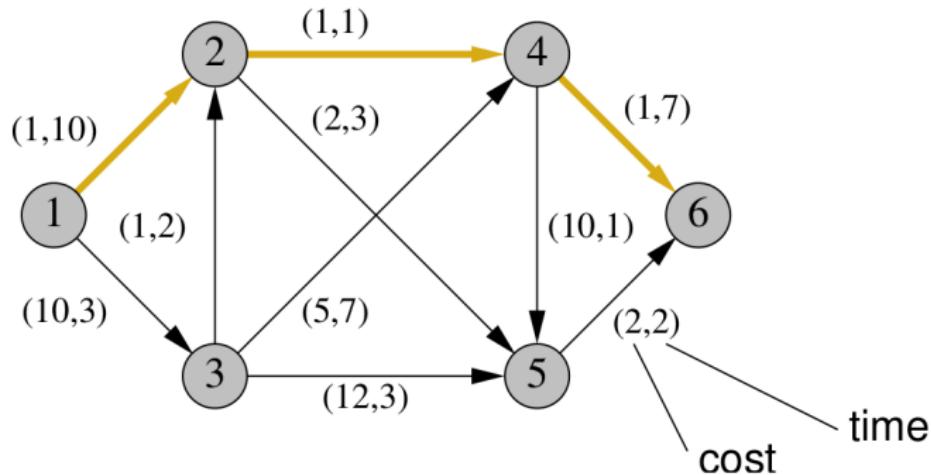
Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units



Path 1-3-5-6 is quick but expensive: cost 24, time 8

## Example: Taken from the “Primer”

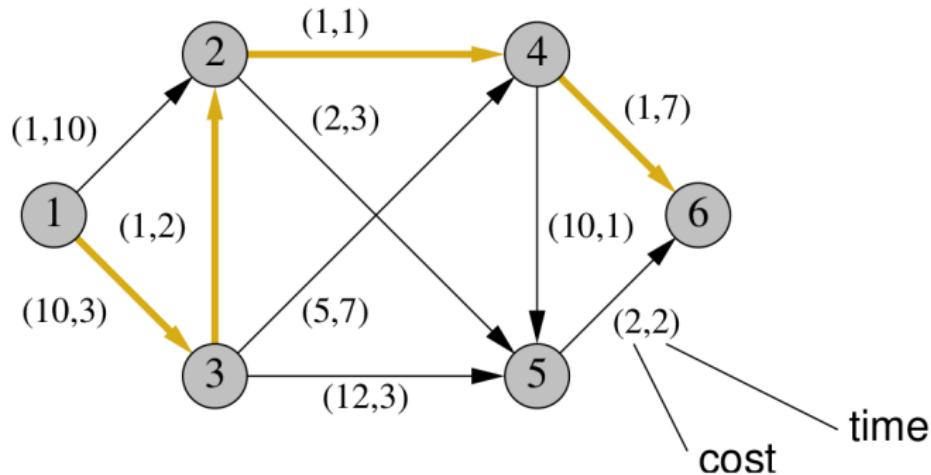
Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units



Path 1-2-4-6 is cheap but too slow: cost 3, time 18

## Example: Taken from the “Primer”

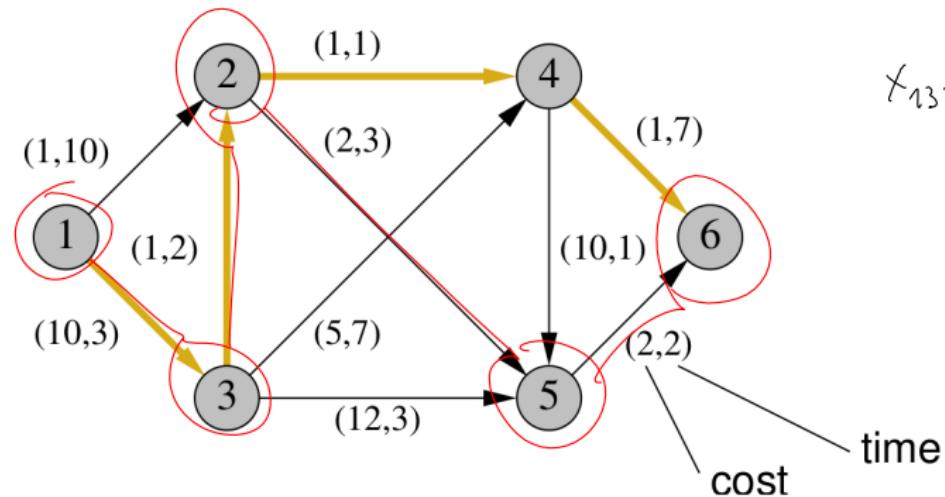
Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units



Path 1-3-2-4-6 is optimal: cost 13, time 13

## Example: Taken from the “Primer”

Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units

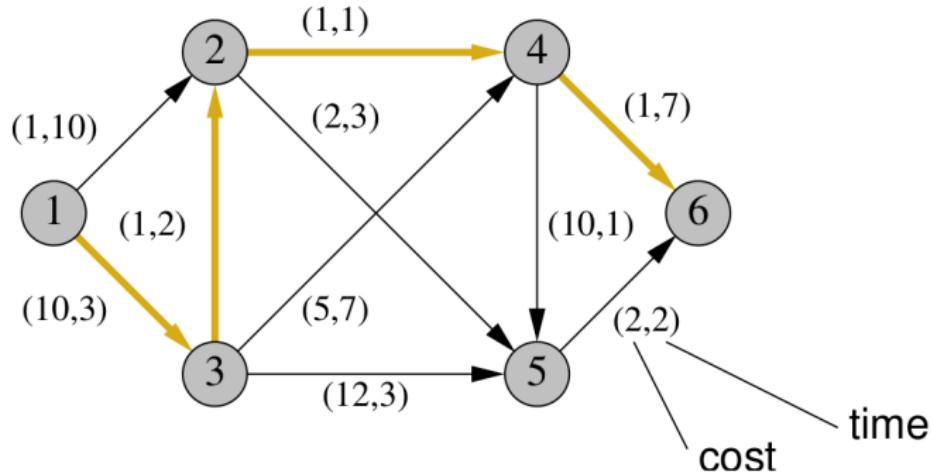


$$x_{13256} = \begin{pmatrix} x_{12} \\ x_{13} \\ x_{32} \\ x_{24} \\ x_{25} \\ x_{34} \\ x_{35} \\ x_{45} \\ x_{46} \\ x_{56} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

Path 1-3-2-4-6 is optimal: cost 13, time 13  
How do we find out?

## Example: Taken from the “Primer”

Find: Resource constrained shortest path from 1 to 6  
Total traversal time must not exceed 14 units



Path 1-3-2-4-6 is optimal: cost 13, time 13

How do we find out? *This is why we are here...*

The problem is (weakly)  $\mathcal{NP}$ -hard

This justifies a solution approach via integer programs

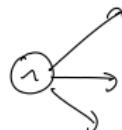
Close enough to “real-world” problems to see almost the whole column generation mechanism at work

# Integer Program (IP)

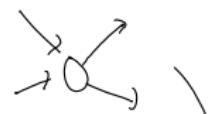
$c_{ij}$  cost on arc  $(i, j)$ ,  $t_{ij}$  time to traverse  $(i, j)$

$$z^* := \min \sum_{(i,j) \in A} c_{ij} x_{ij}$$

subject to  $\sum_{j:(1,j) \in A} x_{1j} = 1$



$$\sum_{j:(i,j) \in A} x_{ij} - \sum_{j:(j,i) \in A} x_{ji} = 0 \quad i = 2, 3, 4, 5$$



$$\sum_{i:(i,6) \in A} x_{i6} = 1$$



$$\sum_{(i,j) \in A} t_{ij} x_{ij} \leq 14$$

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A$$

# Integer Program (IP)

$c_{ij}$  cost on arc  $(i, j)$ ,  $t_{ij}$  time to traverse  $(i, j)$

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$$\sum_{(i,j) \in A} t_{ij} x_{ij} \leq 14$$

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A$$

Could be solved by branch-and-bound (B&B)

# Integer Program (IP)

$c_{ij}$  cost on arc  $(i, j)$ ,  $t_{ij}$  time to traverse  $(i, j)$

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$$\sum_{(i,j) \in A} t_{ij} x_{ij} \leq 14$$

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A$$

Instead: Exploit embedded shortest path problem

# Paths vs. Arcs Formulation

What remains

$$\begin{aligned} \sum_{j:(1,j) \in A} x_{1j} &= 1 \\ \sum_{j:(i,j) \in A} x_{ij} - \sum_{j:(j,i) \in A} x_{ji} &= 0 \quad i = 2, 3, 4, 5 \\ \sum_{i:(i,6) \in A} x_{i6} &= 1 \\ x_{ij} &\in \{0, 1\} \quad (i, j) \in A \end{aligned}$$

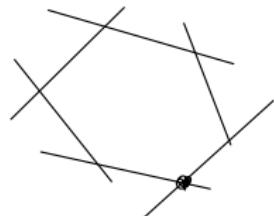
defines a (particular) network flow problem

**Fact:** Every flow defined on arcs decomposes into flows on paths (and cycles) [Ahuja, Magnanti & Orlin \(1993\)](#)

# Paths vs. Arcs Formulation

The convex hull of

$$\begin{aligned} & \sum_{j:(1,j) \in A} x_{1j} = 1 \\ & \sum_{j:(i,j) \in A} x_{ij} - \sum_{j:(j,i) \in A} x_{ji} = 0 \quad i = 2, 3, 4, 5 \\ & \sum_{i:(i,6) \in A} x_{i6} = 1 \\ & x_{ij} \in \{0, 1\} \quad (i, j) \in A \end{aligned}$$



defines a polyhedron with integer vertices

**Fact:** Every (fractional) flow can be represented as convex combination of path (and cycle) flows

# Paths vs. Arcs Formulation

**Fact:** Every (fractional) flow can be represented as convex combination of path (and cycle) flows

$$x_{ij} = \sum_{p \in P} x_{pij} \lambda_p \quad (i, j) \in A$$

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

$P$  is the set of *all* paths from node 1 to node 6

$x_{pij} = 1$  iff edge  $(i, j)$  on path  $p$ , otherwise  $x_{pij} = 0$

$\sum_{p \in P} \lambda_p = 1$  is called *convexity constraint*

# Master Problem

Now substitute for  $x_{ij}$  in our original IP...

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

$$\sum_{p \in P} x_{pij} \lambda_p = x_{ij} \quad (i, j) \in A$$

# Master Problem

Now substitute for  $x_{ij}$  in our original IP...

$$z^* = \min \sum_{p \in P} \left( \sum_{(i,j) \in A} c_{ij} x_{pij} \right) \lambda_p$$

subject to  $\sum_{p \in P} \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \lambda_p \leq 14$

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

$$\sum_{p \in P} x_{pij} \lambda_p = x_{ij} \quad (i, j) \in A$$

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A$$

# Master Problem

Now substitute for  $x_{ij}$  in our original IP...

$$z^* = \min \sum_{p \in P} \left( \sum_{(i,j) \in A} c_{ij} x_{pij} \right) \lambda_p$$

subject to  $\sum_{p \in P} \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \lambda_p \leq 14$

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

$$\sum_{p \in P} x_{pij} \lambda_p = x_{ij} \quad (i, j) \in A$$

$$x_{ij} \in \{0, 1\} \quad (i, j) \in A$$



keep in mind

Integrality must hold for original  $x_{ij}$  variables

# Master Problem: Linear Relaxation

... and relax integrality constraint of  $x_{ij}$

$$\bar{z}^* = \min \sum_{p \in P} \left( \sum_{(i,j) \in A} c_{ij} x_{pij} \right) \lambda_p$$

subject to  $\sum_{p \in P} \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \lambda_p \leq 14$

$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

$$\sum_{p \in P} x_{pij} \lambda_p = x_{ij} \quad (i, j) \in A$$

$$x_{ij} \geq 0 \quad (i, j) \in A$$

## Master Problem: Linear Relaxation

. . . and relax integrality constraint of  $x_{ij}$

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$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

We can remove the link between  $x_{ij}$  and  $\lambda_p$  variables

# Master Problem: Linear Relaxation

... and relax integrality constraint of  $x_{ij}$

$$\bar{z}^* = \min \sum_{p \in P} \left( \sum_{(i,j) \in A} c_{ij} x_{pij} \right) \lambda_p$$

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$$\sum_{p \in P} \lambda_p = 1$$

$$\lambda_p \geq 0 \quad p \in P$$

Where is “we are looking for a path”?

# Master Problem: Linear Relaxation

That is: We would like to solve the linear program

$$\bar{z}^* = \min \sum_{p \in P} \left( \sum_{(i,j) \in A} c_{ij} x_{pij} \right) \lambda_p$$

subject to  $\sum_{p \in P} \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \lambda_p \leq 14$

$$\sum_{p \in P} \lambda_p = 1$$

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**Problem:** Here we only have 9 paths; in general we will have gazillions of them (sometimes guyzillions) ...

## Master Problem: Linear Relaxation

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$$\lambda_p \geq 0 \quad p \in P$$

**Problem:** Here we only have 9 paths; in general we will have gazillions of them (sometimes guyzillions) ...

# Master Problem: Linear Relaxation

Writing out all coefficients we need a tiny font size...

$$\begin{aligned} \text{min } & 3\lambda_{1246} + 14\lambda_{12456} + 5\lambda_{1256} + 13\lambda_{13246} + 24\lambda_{132456} + 15\lambda_{13256} + 16\lambda_{1346} + 27\lambda_{13456} + 24\lambda_{1356} \\ \text{s.t. } & 18\lambda_{1246} + 14\lambda_{12456} + 15\lambda_{1256} + 13\lambda_{13246} + 9\lambda_{132456} + 10\lambda_{13256} + 17\lambda_{1346} + 13\lambda_{13456} + 8\lambda_{1356} \leq 14 \\ & \lambda_{1246} + \lambda_{12456} + \lambda_{1256} + \lambda_{13246} + \lambda_{132456} + \lambda_{13256} + \lambda_{1346} + \lambda_{13456} + \lambda_{1356} = 1 \\ & \lambda_{1246}, \quad \lambda_{12456}, \quad \lambda_{1256}, \quad \lambda_{13246}, \quad \lambda_{132456}, \quad \lambda_{13256}, \quad \lambda_{1346}, \quad \lambda_{13456}, \quad \lambda_{1356} \geq 0 \end{aligned}$$

Idea: Work only with a (small) subset of variables

This (much) smaller LP is called the  
*restricted master problem (RMP)*

Add more variables only when needed...

# Master Problem: Linear Relaxation

Writing out all coefficients we need a tiny font size...

$$\begin{array}{llll} \text{min} & 5\lambda_{1256} + 13\lambda_{13246} & + 15\lambda_{13256} & \\ \text{s.t.} & 15\lambda_{1256} + 13\lambda_{13246} & + 10\lambda_{13256} & \leq 14 \\ & \lambda_{1256} + \lambda_{13246} & + \lambda_{13256} & = 1 \\ & \lambda_{1256}, \quad \lambda_{13246} & , \quad \lambda_{13256} & \geq 0 \end{array}$$

**Idea:** Work only with a (small) subset of variables

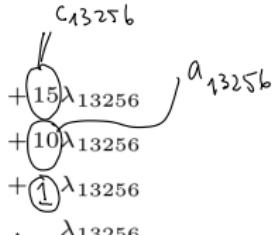
This (much) smaller LP is called the  
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Add more variables only when needed...

# Master Problem: Linear Relaxation

Writing out all coefficients we need a tiny font size...

$$\begin{array}{llll} \text{min} & 5\lambda_{1256} + 13\lambda_{13246} & c_{13256} \\ \text{s.t.} & 15\lambda_{1256} + 13\lambda_{13246} & \leq 14 \\ & \lambda_{1256} + \lambda_{13246} & = 1 \\ & \lambda_{1256}, \quad \lambda_{13246} & \geq 0 \end{array}$$



**Idea:** Work only with a (small) subset of variables

This (much) smaller LP is called the  
*restricted master problem (RMP)*

Add more variables only when needed...

# Restricted Master Problem (RMP)

How do we *generate* such a “*column*” we don’t know?

$$\begin{aligned} \bar{z} = \min \quad & \dots + 24\lambda_{132456} + \dots \\ \text{s.t.} \quad & \dots + 9\lambda_{132456} + \dots \leq 14 \\ & \dots + 1\lambda_{132456} + \dots = 1 \\ & \dots + 1\lambda_{132456} \dots \geq 0 \end{aligned}$$

# Restricted Master Problem (RMP)

How do we *generate* such a “*column*” we don’t know?

$$\begin{array}{lllllll} \bar{z} = \min & \dots & + & 24\lambda_{132456} & + & \dots & \\ \text{s.t.} & \dots & + & 9\lambda_{132456} & + & \dots & \leq 14 \quad \pi_1 \\ & \dots & + & 1\lambda_{132456} & + & \dots & = 1 \quad \pi_0 \\ & \dots & & 1\lambda_{132456} & & \dots & \geq 0 \end{array}$$

duals  
↓

In simplex method: Variable to enter the basis must have *negative reduced cost*:

$$\begin{aligned} \bar{c}_{132456} &= 24 - (\pi_1, \pi_0)^t \cdot \begin{pmatrix} 9 \\ 1 \end{pmatrix} \\ &= 24 - 9\pi_1 - 1\pi_0 \stackrel{!}{<} 0 \end{aligned}$$

## Pricing subproblem

Checking whether there is a variable  $\lambda_p$  with

$$\bar{c}_p = \sum_{(i,j) \in A} \downarrow c_{ij} \downarrow x_{pij} - \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \color{blue}{\pi_1} - \color{magenta}{\pi_0} < 0$$

is an optimization problem, the *pricing subproblem*:

$$\bar{c}^* = \min \sum_{(i,j) \in A} (c_{ij} - \color{blue}{\pi_1} t_{ij}) x_{ij} - \color{magenta}{\pi_0}$$

s. t. the  $x_{ij}$  encode a *feasible column*

If  $\bar{c}^* \geq 0$  then there is *no* improving variable;

otherwise we found a column to add to the RMP

# Pricing subproblem

Checking whether there is a variable  $\lambda_p$  with

$$\bar{c}_p = \sum_{(i,j) \in A} c_{ij} x_{pij} - \left( \sum_{(i,j) \in A} t_{ij} x_{pij} \right) \color{blue}{\pi_1} - \color{magenta}{\pi_0} < 0$$

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s. t.

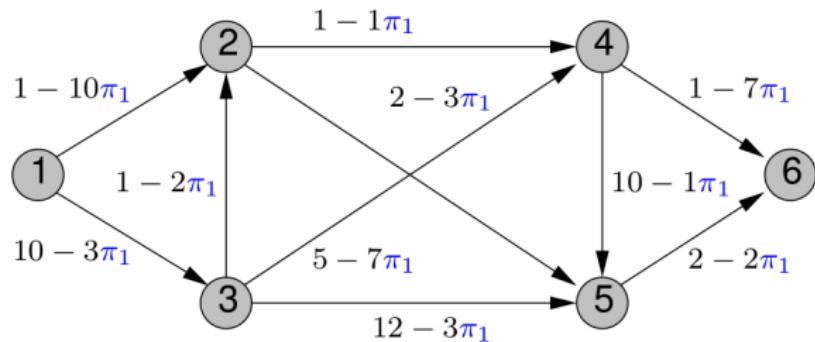
$$\begin{aligned} \sum_{j:(1,j) \in A} x_{1j} &= 1 \\ \sum_{j:(i,j) \in A} x_{ij} - \sum_{j:(j,i) \in A} x_{ji} &= 0 \quad i = 2, 3, 4, 5 \\ \sum_{i:(i,6) \in A} x_{i6} &= 1 \\ x_{ij} &\geq 0 \quad (i, j) \in A \end{aligned}$$

If  $\bar{c}^* \geq 0$  then there is *no* improving variable;

otherwise we found a column to add to the RMP

# Pricing Subproblem

In our case this is a shortest path problem in



This is the original graph with modified costs

# Column Generation Algorithm

An algorithmic summary of what we know so far:

0. formulate RMP (we talk about this later)
1. solve RMP to obtain optimal dual solution
2. solve pricing problem to determine whether a variable of negative reduced cost exists
3. if so, add it to RMP, and iterate (goto step 1)
4. otherwise: a primal solution to RMP is optimal for the master problem as well



keep in mind

we need dual variables for the termination criterion

## Example cont'd: Solving the LP Relaxation

**Problem:** How to start?

Initially, we have no feasible solution to the RMP!

One possibility: “**Big M approach**”

Introduce artificial variable  $y_0$  with “large” cost,  
say  $M = 100$ :

$$\begin{aligned}\bar{z} &= \min \quad 100y_0 \\ \text{s.t.} \quad & y_0 \leq 14 \\ & y_0 = 1 \\ & y_0 \geq 0\end{aligned}$$

## Example cont'd: Solving the LP Relaxation

$$\begin{array}{lllll} \bar{z} = \min & 100y_0 & & & \\ \text{s.t.} & y_0 & \leq & 14 & \pi_1 \\ & y_0 & = & 1 & \pi_0 \\ & y_0 & \geq & 0 & \end{array}$$

Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
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## Example cont'd: Solving the LP Relaxation

$$\begin{array}{lll} \bar{z} = \min & 100y_0 \\ \text{s.t.} & y_0 & \leq 14 \quad \pi_1 \\ & y_0 & = 1 \quad \pi_0 \\ & y_0 & \geq 0 \end{array}$$

Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00				

## Example cont'd: Solving the LP Relaxation

$$\begin{array}{lll} \bar{z} = \min & 100y_0 \\ \text{s.t.} & y_0 & \leq 14 \quad \pi_1 \\ & y_0 & = 1 \quad \pi_0 \\ & y_0 & \geq 0 \end{array}$$

Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18

## Example cont'd: Solving the LP Relaxation

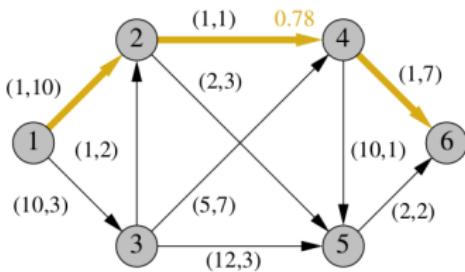
$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246} \geq 0\end{aligned}$$

Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18

## Example cont'd: Solving the LP Relaxation

$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246} \geq 0\end{aligned}$$

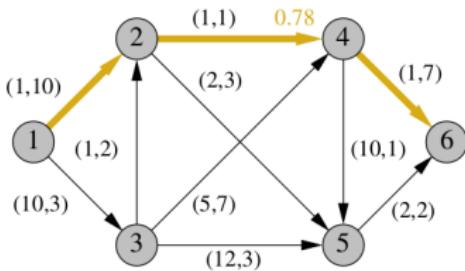
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39				



## Example cont'd: Solving the LP Relaxation

$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} + 8\lambda_{1356} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356} \geq 0\end{aligned}$$

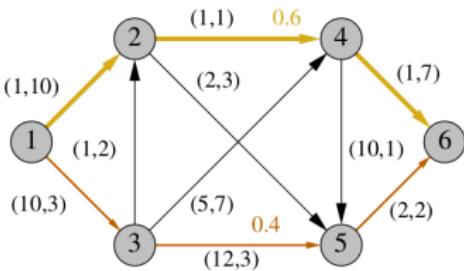
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8



## Example cont'd: Solving the LP Relaxation

$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} + 8\lambda_{1356} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356} \geq 0\end{aligned}$$

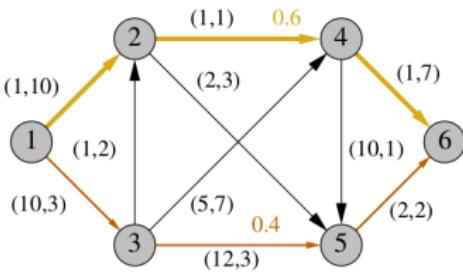
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8
$\lambda_{1246} = 0.6, \lambda_{1356} = 0.4$	11.4	40.80	-2.10				



## Example cont'd: Solving the LP Relaxation

$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} + 15\lambda_{13256} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} + 8\lambda_{1356} + 10\lambda_{13256} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13256} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356}, \lambda_{13256} \geq 0\end{aligned}$$

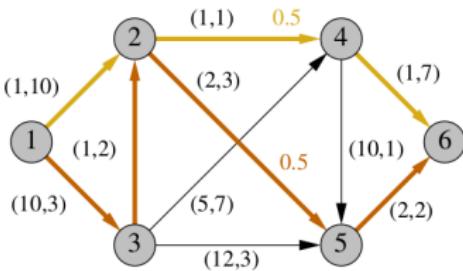
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8
$\lambda_{1246} = 0.6, \lambda_{1356} = 0.4$	11.4	40.80	-2.10	-4.8	13256	15	10



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$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} + 15\lambda_{13256} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} + 8\lambda_{1356} + 10\lambda_{13256} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13256} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356}, \lambda_{13256} \geq 0\end{aligned}$$

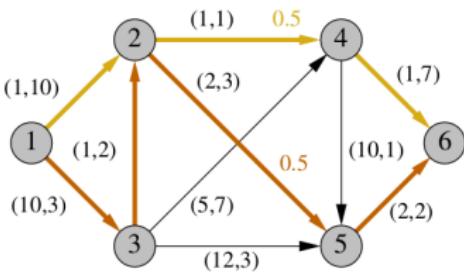
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8
$\lambda_{1246} = 0.6, \lambda_{1356} = 0.4$	11.4	40.80	-2.10	-4.8	13256	15	10
$\lambda_{1246} = \lambda_{13256} = 0.5$	9.0	30.00	-1.50				



## Example cont'd: Solving the LP Relaxation

$$\begin{aligned}\bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} + 15\lambda_{13256} + 5\lambda_{1256} \\ \text{s.t.} \quad & y_0 + 18\lambda_{1246} + 8\lambda_{1356} + 10\lambda_{13256} + 15\lambda_{1256} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13256} + \lambda_{1256} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356}, \lambda_{13256}, \lambda_{1256} \geq 0\end{aligned}$$

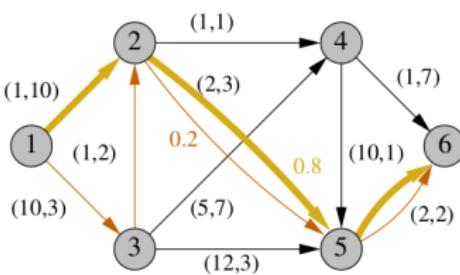
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 1$	100.0	100.00	0.00	-97.0	1246	3	18
$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8
$\lambda_{1246} = 0.6, \lambda_{1356} = 0.4$	11.4	40.80	-2.10	-4.8	13256	15	10
$\lambda_{1246} = \lambda_{13256} = 0.5$	9.0	30.00	-1.50	-2.5	1256	5	15



## Example cont'd: Solving the LP Relaxation

$$\begin{aligned} \bar{z} = \min \quad & 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} + 15\lambda_{13256} + 5\lambda_{1256} \\ \text{s.t.} \quad & 0y_0 + 18\lambda_{1246} + 8\lambda_{1356} + 10\lambda_{13256} + 15\lambda_{1256} \leq 14 \quad \pi_1 \\ & y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13256} + \lambda_{1256} = 1 \quad \pi_0 \\ & y_0, \lambda_{1246}, \lambda_{1356}, \lambda_{13256}, \lambda_{1256} \geq 0 \end{aligned}$$

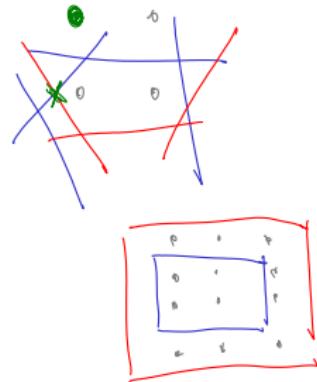
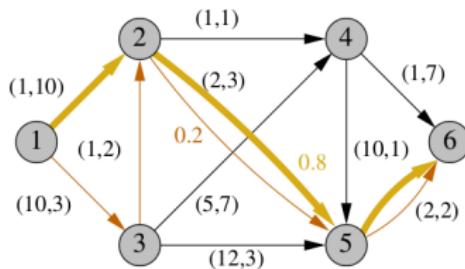
Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\bar{c}^*$	$p$	$c_p$	$t_p$
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$y_0 = 0.22, \lambda_{1246} = 0.78$	24.6	100.00	-5.39	-32.9	1356	24	8
$\lambda_{1246} = 0.6, \lambda_{1356} = 0.4$	11.4	40.80	-2.10	-4.8	13256	15	10
$\lambda_{1246} = \lambda_{13256} = 0.5$	9.0	30.00	-1.50	-2.5	1256	5	15
$\lambda_{13256} = 0.2, \lambda_{1256} = 0.8$	7.0	35.00	-2.00	0			



*Arc flows:*  $x_{12} = 0.8, x_{13} = x_{32} = 0.2, x_{25} = x_{56} = 1$

## Example cont'd: Solving the LP Relaxation

Remarks about the optimal RMP solution



- ▶ We use 0.2 times path 13256
- ▶ We use 0.8 times path 1256, which is *infeasible*
- ▶ A lower bound on the optimal integer solution objective value is  $\bar{z} = 7.0$
- ▶ We would have obtained the corresponding “arc flow” solution (with the same lower bound) by solving the LP relaxation of the original IP

**Beware!** So far we *only* solved the LP relaxation

We will now apply a branch-and-bound (B&B) algorithm  
(we solved the root node so far)

In every B&B node we have to

- ▶ apply the reformulation again,
- ▶ and solve the RMP by column generation

# Branching on Fractional Paths

It seems obvious to branch on  $\lambda_{13256} = 0.2$  or  $\lambda_{1256} = 0.8$

Generally, this is a bad idea. Why?

Branch  $\lambda_{13256} = 1.0$  enforces this path

⇒ this reduces the problem

The lower bound from the LP relaxation may well improve

Branch  $\lambda_{13256} = 0.0$  forbids this path

⇒ so what? why would the other paths care?

The lower bound from the LP most likely remains unchanged

Keep in mind

Branching on master variables may give irrelevant decisions

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⇒ this reduces the problem

The lower bound from the LP relaxation may well improve

Branch  $\lambda_{13256} = 0.0$  *forbids* this path

⇒ so what? why would the other paths care?

The lower bound from the LP most likely remains unchanged

Possibly more involved:

How would we take care of this in the pricing?

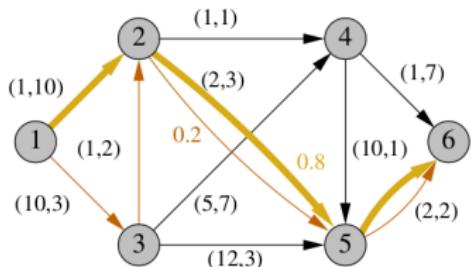
(The forbidden path must not be re-generated!)

 keep in mind

Branching on master variables may give irrelevant decisions and may need modification in the pricing

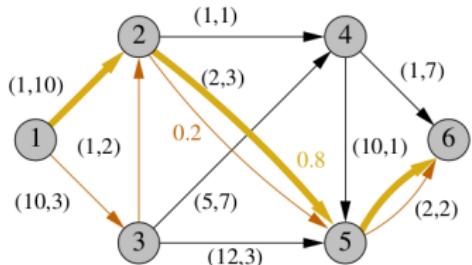
# Branching on Fractional Arcs

What else can we do? Next “obvious” is to branch on fractional arc variables, like  $x_{12} = 0.8$



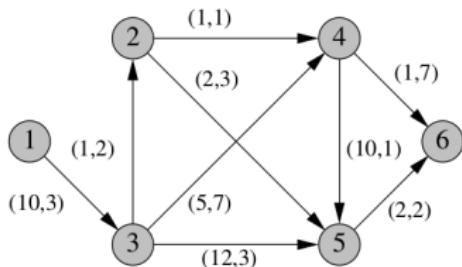
# Branching on Fractional Arcs

What else can we do? Next “obvious” is to branch on fractional arc variables, like  $x_{12} = 0.8$



# Branching on Fractional Arcs

What else can we do? Next “obvious” is to branch on fractional arc variables, like  $x_{12} = 0.8$



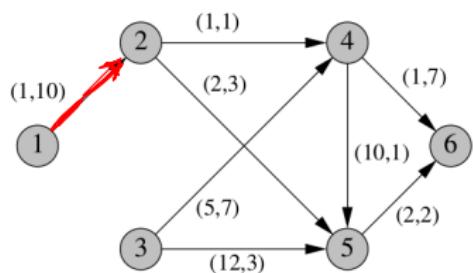
Branch  $x_{12} = 0$

In subproblem: Arc  $(1, 2)$  is removed from graph

In RMP: Variables  $\lambda_{1246}$  and  $\lambda_{1256}$  must be eliminated;  
re-optimization will give  $y_0 > 0$ , i.e., infeasible RMP

# Branching on Fractional Arcs

What else can we do? Next “obvious” is to branch on fractional arc variables, like  $x_{12} = 0.8$



Branch  $x_{12} = 1$

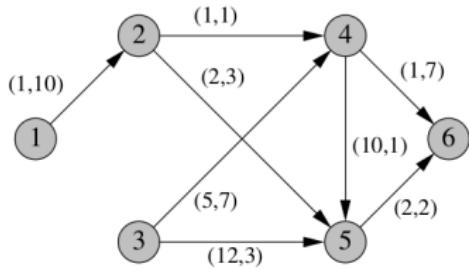


In subproblem: Arcs  $(1, 3)$  and  $(3, 2)$  are removed

In RMP: Variables corresponding to paths containing these arcs must be eliminated from RMP

# Branching on Fractional Arcs

What else can we do? Next “obvious” is to branch on fractional *arc* variables, like  $x_{12} = 0.8$

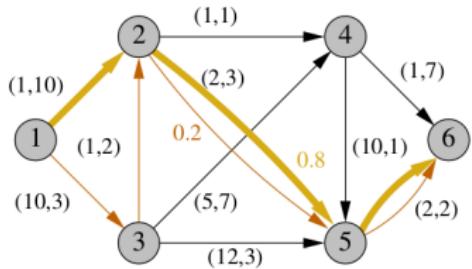


keep in mind

Try branching on *original* variables

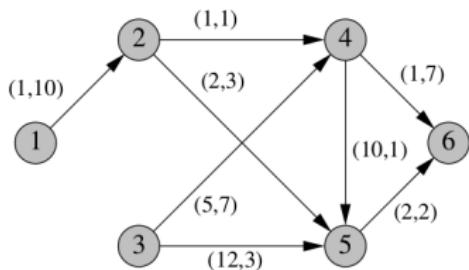
# Branching: Further Ideas

We can try to impose “richer” constraints, e.g., branch on  
 $x_{13} + x_{32} = 0.4$



## Branching: Further Ideas

We can try to impose “richer” constraints, e.g., branch on  
 $x_{13} + x_{32} = 0.4$



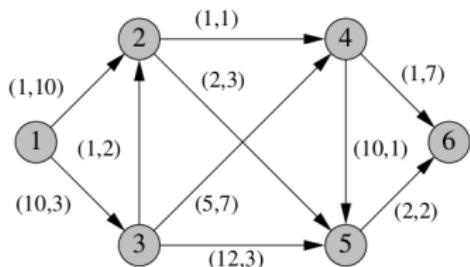
Branch  $x_{13} + x_{32} = 0$

In subproblem: Arcs  $(1, 3)$  and  $(3, 2)$  are removed

In RMP: Variables corresponding to paths containing these arcs must be eliminated from RMP

# Branching: Further Ideas

We can try to impose “richer” constraints, e.g., branch on  
 $x_{13} + x_{32} = 0.4$

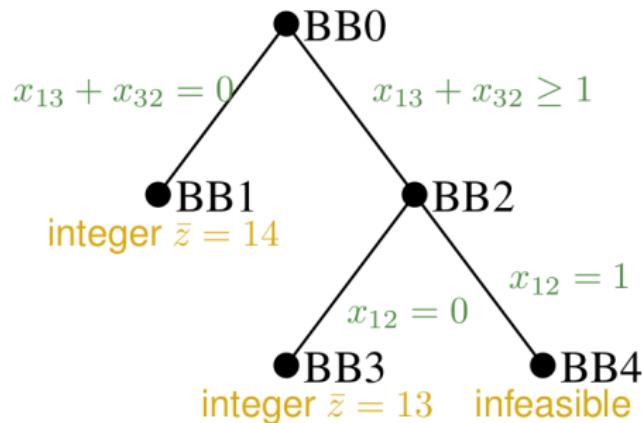


Branch  $x_{13} + x_{32} \geq 1$

In subproblem: no changes

In RMP: This constraint must be expressed in terms of  $\lambda_p$  variables *via the reformulation process*

## Example cont'd: Branch-and-Bound Tree



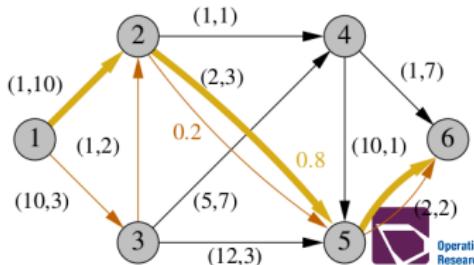
## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllllll} \text{min} & 100y_0 & + & 3\lambda_{1246} & + & 24\lambda_{1356} & + & 15\lambda_{13256} & + & 5\lambda_{1256} \\ \text{s.t.} & & & 18\lambda_{1246} & + & 8\lambda_{1356} & + & 10\lambda_{13256} & + & 15\lambda_{1256} \leq 14 \quad \pi_1 \end{array}$$

$$y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13256} + \lambda_{1256} = 1 \quad \pi_0$$
$$y_0, \quad \lambda_{1246}, \quad \lambda_{1356}, \quad \lambda_{13256}, \quad \lambda_{1256} \geq 0$$

BB0	Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$\lambda_{13256} = 0.2, \lambda_{1256} = 0.8$	7.0	35.00		-2.00		0			

• BB0



## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllllll} \text{min} & 100y_0 & + & 3\lambda_{1246} & + & 24\lambda_{1356} & + & 15\lambda_{13256} & + & 5\lambda_{1256} \\ \text{s.t.} & & & 18\lambda_{1246} & + & 8\lambda_{1356} & + & 10\lambda_{13256} & + & 15\lambda_{1256} \leq 14 \quad \pi_1 \end{array}$$

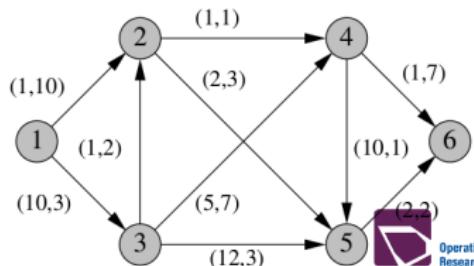
$$\begin{array}{lllllll} y_0 & + & \lambda_{1246} & + & \lambda_{1356} & + & \lambda_{13256} & + & \lambda_{1256} = 1 \quad \pi_0 \\ y_0, & & \lambda_{1246}, & & \lambda_{1356}, & & \lambda_{13256}, & & \lambda_{1256} \geq 0 \end{array}$$

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BB1 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
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$x_{13} + x_{32} = 0$   
BB0  
BB1  
integer  $z = 14$



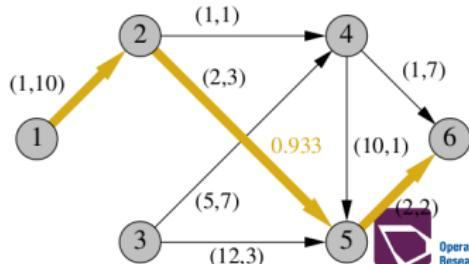
## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{llll} \text{min} & 100y_0 + 3\lambda_{1246} + 5\lambda_{1256} \\ \text{s.t.} & 18\lambda_{1246} + 15\lambda_{1256} \leq 14 \quad \pi_1 \end{array}$$

$$\begin{array}{llll} y_0 + \lambda_{1246} + \lambda_{1256} = 1 & \pi_0 \\ y_0, \lambda_{1246}, \lambda_{1256} \geq 0 & 0 \end{array}$$

BB1 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 0.067, \lambda_{1256} = 0.933$	11.3	100	-6.33		0			

$x_{13} + x_{32} = 0$   
 BB1  
 integer  $\bar{z} = 14$



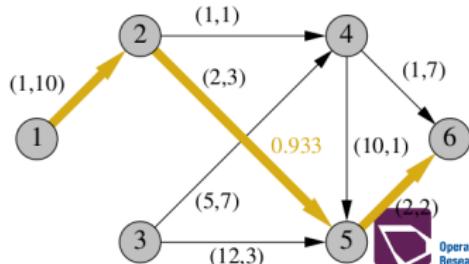
## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lll} \min & 100y_0 + 3\lambda_{1246} + 5\lambda_{1256} \\ \text{s.t.} & 18\lambda_{1246} + 15\lambda_{1256} \leq 14 & \pi_1 \end{array}$$

$$\begin{array}{lll} y_0 + \lambda_{1246} + \lambda_{1256} = 1 & \pi_0 \\ y_0, \lambda_{1246}, \lambda_{1256} \geq 0 & 0 \end{array}$$

BB1 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 0.067, \lambda_{1256} = 0.933$ $M$ increased to 1000	11.3	100	-6.33		0			

$x_{13} + x_{32} = 0$   
BB1  
integer  $\bar{z} = 14$



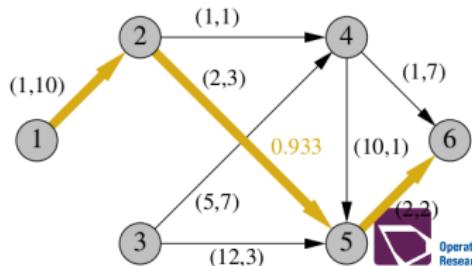
## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllll} \text{min} & 100y_0 & + & 3\lambda_{1246} & + 14\lambda_{12456} + 5\lambda_{1256} \\ \text{s.t.} & & & 18\lambda_{1246} & + 14\lambda_{12456} + 15\lambda_{1256} \leq 14 \end{array} \quad \pi_1$$

$$\begin{array}{lllll} y_0 & + & \lambda_{1246} & + & \lambda_{12456} + \lambda_{1256} = 1 \\ y_0, & \lambda_{1246}, & \lambda_{12456}, & \lambda_{1256} \geq 0 \end{array} \quad \pi_0$$

BB1 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 0.067, \lambda_{1256} = 0.933$	11.3	100	-6.33		0			
<i>M increased to 1000</i>								
$y_0 = 0.067, \lambda_{1256} = 0.933$	71.3	1000	-66.33		-57.3	12456	14	14

$x_{13} + x_{32} = 0$   
 BB0  
 BB1  
 integer  $z = 14$

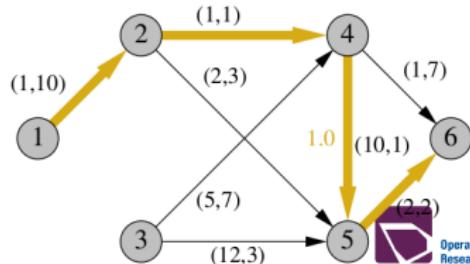
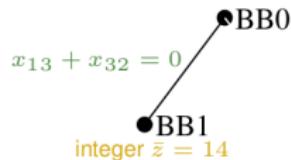


## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllll} \text{min} & 100y_0 & + & 3\lambda_{1246} & + 14\lambda_{12456} + 5\lambda_{1256} \\ \text{s.t.} & & & 18\lambda_{1246} & + 14\lambda_{12456} + 15\lambda_{1256} \leq 14 \quad \pi_1 \end{array}$$

$$\begin{array}{lllll} y_0 & + & \lambda_{1246} & + & \lambda_{12456} + \lambda_{1256} = 1 \quad \pi_0 \\ y_0, & \lambda_{1246}, & \lambda_{12456}, & \lambda_{1256} \geq 0 & \end{array}$$

BB1 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 0.067, \lambda_{1256} = 0.933$	11.3	100	-6.33		0			
<i>M increased to 1000</i>								
$y_0 = 0.067, \lambda_{1256} = 0.933$	71.3	1000	-66.33		-57.3	12456	14	14
$\lambda_{12456} = 1$	14	1000	-70.43		0			

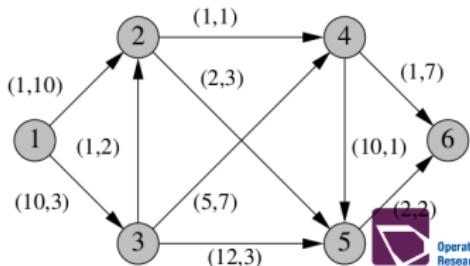
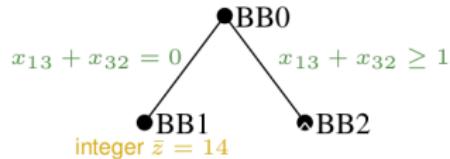


## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllllll} \text{min} & 100y_0 & + & 3\lambda_{1246} & + & 24\lambda_{1356} & + & 15\lambda_{13256} & + & 5\lambda_{1256} \\ \text{s.t.} & & & 18\lambda_{1246} & + & 8\lambda_{1356} & + & 10\lambda_{13256} & + & 15\lambda_{1256} \leq 14 \quad \pi_1 \end{array}$$

$$\begin{array}{lllllll} y_0 & + & \lambda_{1246} & + & \lambda_{1356} & + & \lambda_{13256} & + & \lambda_{1256} = 1 \quad \pi_0 \\ y_0, & & \lambda_{1246}, & & \lambda_{1356}, & & \lambda_{13256}, & & \lambda_{1256} \geq 0 \end{array}$$

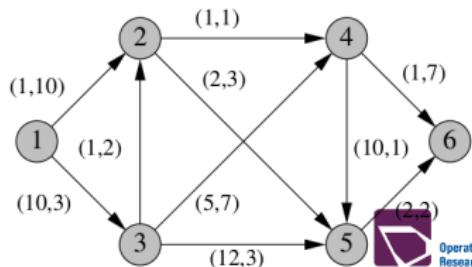
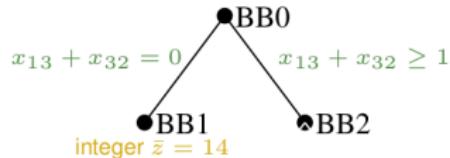
BB2 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
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## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllllll}
 \text{min} & 100y_0 & + & 3\lambda_{1246} & + & 24\lambda_{1356} & + & 15\lambda_{13256} & + & 5\lambda_{1256} \\
 \text{s.t.} & & & 18\lambda_{1246} & + & 8\lambda_{1356} & + & 10\lambda_{13256} & + & 15\lambda_{1256} \leq 14 & \pi_1 \\
 & & & & & \lambda_{1356} & + & 2\lambda_{13256} & & \geq 1 & \pi_2 \\
 & y_0 & + & \lambda_{1246} & + & \lambda_{1356} & + & \lambda_{13256} & + & \lambda_{1256} = 1 & \pi_0 \\
 & y_0, & & \lambda_{1246}, & & \lambda_{1356}, & & \lambda_{13256}, & & \lambda_{1256} \geq 0 & 
 \end{array}$$

BB2 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
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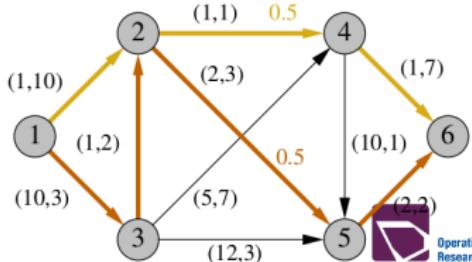
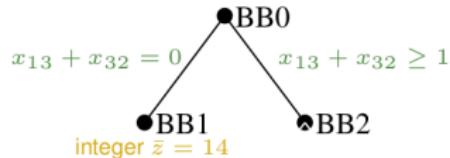


## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{lllllll}
 \text{min} & 100y_0 & + & 3\lambda_{1246} & + & 24\lambda_{1356} & + & 15\lambda_{13256} & + & 5\lambda_{1256} \\
 \text{s.t.} & & & 18\lambda_{1246} & + & 8\lambda_{1356} & + & 10\lambda_{13256} & + & 15\lambda_{1256} \leq 14 \quad \pi_1 \\
 & & & & & \lambda_{1356} & + & 2\lambda_{13256} & & \geq 1 \quad \pi_2 \\
 & y_0 & + & \lambda_{1246} & + & \lambda_{1356} & + & \lambda_{13256} & + & \lambda_{1256} = 1 \quad \pi_0 \\
 & y_0, & & \lambda_{1246}, & & \lambda_{1356}, & & \lambda_{13256}, & & \lambda_{1256} \geq 0
 \end{array}$$

BB2	Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$\lambda_{1246} = \lambda_{13256} = 0.5$		9	15	-0.67	3.33	0			

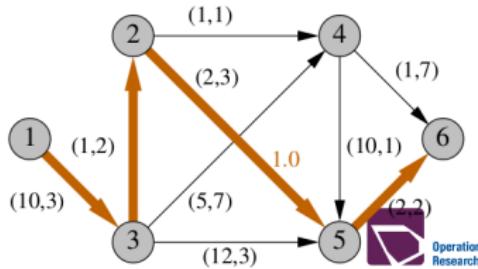
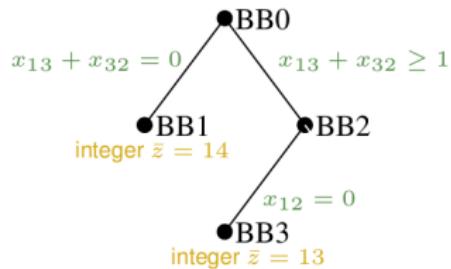
Arc flows:  $x_{12} = x_{13} = x_{24} = x_{25} = x_{32} = x_{46} = x_{56} = 0.5$



## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{llllll}
 \text{min} & 100y_0 & + & 24\lambda_{1356} & + & \lambda_{13246} & + & 15\lambda_{13256} \\
 \text{s.t.} & & + & 8\lambda_{1356} & + & \lambda_{13246} & + & 10\lambda_{13256} \leq 14 & \pi_1 \\
 & & & \lambda_{1356} & & + & 2\lambda_{13256} \geq 1 & \pi_2 \\
 & y_0 & + & \lambda_{1356} & + & \lambda_{13246} & + & \lambda_{13256} = 1 & \pi_0 \\
 & y_0, & & \lambda_{1356}, & & \lambda_{13246}, & & \lambda_{13256}, & \geq 0
 \end{array}$$

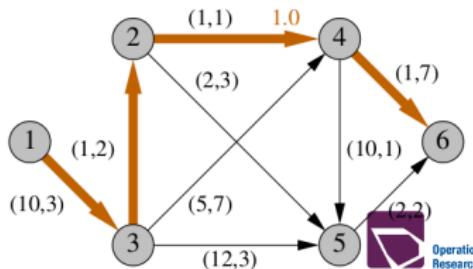
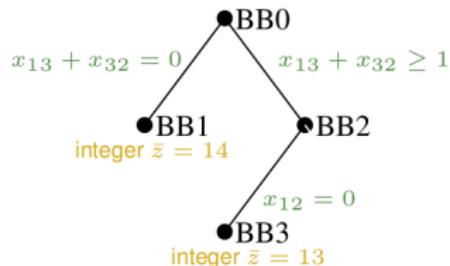
BB3 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$\lambda_{13256} = 1$	15	15	0	0	-2	13246	13	13



## Example cont'd: Branch-and-Bound Tree

$$\begin{array}{llllll}
 \text{min} & 100y_0 & + & 24\lambda_{1356} & + & \lambda_{13246} & + & 15\lambda_{13256} \\
 \text{s.t.} & & + & 8\lambda_{1356} & + & \lambda_{13246} & + & 10\lambda_{13256} \leq 14 & \pi_1 \\
 & & & \lambda_{1356} & & + & 2\lambda_{13256} \geq 1 & \pi_2 \\
 & y_0 & + & \lambda_{1356} & + & \lambda_{13246} & + & \lambda_{13256} = 1 & \pi_0 \\
 & y_0, & & \lambda_{1356}, & & \lambda_{13246}, & & \lambda_{13256}, & \geq 0
 \end{array}$$

BB3 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$\lambda_{13256} = 1$	<b>15</b>	15	0	0	-2	13246	13	13
$\lambda_{13246} = 1$	<b>13</b>	13	0	0	0			



# Example cont'd: Branch-and-Bound Tree

$$\begin{array}{l}
 \text{min } 100y_0 + 3\lambda_{1246} + 24\lambda_{1356} + \lambda_{13246} + 15\lambda_{13256} + 5\lambda_{1256} \leq 14 \quad \pi_1 \\
 \text{s.t. } 18\lambda_{1246} + 8\lambda_{1356} + \lambda_{13246} + 10\lambda_{13256} + 15\lambda_{1256} \geq 1 \quad \pi_2 \\
 y_0 + \lambda_{1246} + \lambda_{1356} + \lambda_{13246} + \lambda_{13256} + \lambda_{1256} = 1 \quad \pi_0 \\
 y_0, \lambda_{1246}, \lambda_{1356}, \lambda_{13246}, \lambda_{13256}, \lambda_{1256} \geq 0
 \end{array}$$

BB4 Master Solution	$\bar{z}$	$\pi_0$	$\pi_1$	$\pi_2$	$\bar{c}^*$	$p$	$c_p$	$t_p$
$y_0 = 0.067, \lambda_{1256} = 0.933$	111.3	100	-6.33	100	0			

*Infeasible arc flows*

