Higher-Order Functional Programming with Java 8 Streams

Florian Biermann fbie@itu.dk

IT University of Copenhagen & UCAS

2016-06-02



We will be looking at (parallel) higher order functional programming in Java.

▶ Brief review of Java's anonymous inner classes.

- ▶ Brief review of Java's anonymous inner classes.
- ▶ Java 8 lambda expressions.

- ▶ Brief review of Java's anonymous inner classes.
- Java 8 lambda expressions.
- Java 8 functional interfaces.

- Brief review of Java's anonymous inner classes.
- Java 8 lambda expressions.
- Java 8 functional interfaces.
- Higher-order functional programming using lazy streams.

Java 7 Anonymous Inner Classes

In Java, you can instantiate new classes on the fly:

```
Runnable r =
  new Runnable() {
    public void run() {
        System.out.println("Inner class.");
    }};
r.run(); // "Inner class."
```

Java 7 Anonymous Inner Classes

In Java, you can instantiate new classes on the fly:

```
Runnable r =
  new Runnable() {
    public void run() {
      System.out.println("Inner class.");
    }}:
r.run(); // "Inner class."
They can access global variables iff these are marked final:
final String s = "This is final!";
Runnable r = new Runnable() {
    public void run() {
      System.out.println(s);
    }}:
r.run(); // "This is final!";
```

Runnable Is Just an Interface

```
public interface Runnable {
  public void run();
}
```

Runnable Is Just an Interface

```
public interface Runnable {
   public void run();
}

There are other useful interfaces, e.g. Callable<V> from
java.util.concurrent:
public interface Callable <V> {
   public V call();
}
```

Runnable Is Just an Interface

```
public interface Runnable {
  public void run();
}
There are other useful interfaces, e.g. Callable < V > from
java.util.concurrent:
public interface Callable < V > {
  public V call();
final String s = "Callable.";
Callable < String > c = new Callable < String > () {
    public String call() {
      return s;
    }};
System.out.println(c.call()); // "Callable."
```

The Java answer to closures.

► Whenever we want to start a thread, we pass it a new instance of Runnable.

- ► Whenever we want to start a thread, we pass it a new instance of Runnable.
- Short-running tasks, only used once.

- ► Whenever we want to start a thread, we pass it a new instance of Runnable.
- Short-running tasks, only used once.
- Methods in Java are no first-class citizens, but objects are.

- Whenever we want to start a thread, we pass it a new instance of Runnable.
- Short-running tasks, only used once.
- Methods in Java are no first-class citizens, but objects are.
- Anonymous inner classes are a work-around for this problem.

- Whenever we want to start a thread, we pass it a new instance of Runnable.
- Short-running tasks, only used once.
- Methods in Java are no first-class citizens, but objects are.
- Anonymous inner classes are a work-around for this problem.
- ► The syntax is ugly and hard to read, so Java 8 introduces lambda expressions.

Our First Java 8 Lambda Expression

Equal to instantiating an anonymous Runnable:

```
Runnable r =
  () -> { System.out.println("Lambda."); };
```

Our First Java 8 Lambda Expression

Equal to instantiating an anonymous Runnable:

```
Runnable r =
  () -> { System.out.println("Lambda."); };
```

No closing braces required if only one statement:

```
Runnable r =
  () -> System.out.println("Lambda.");
```

Our Second Java 8 Lambda Expression

Equal to instantiating an anonymous Callable<String>:

```
Callable < String > c =
  () -> { return "Lambda."; };
```

Our Second Java 8 Lambda Expression

Equal to instantiating an anonymous Callable <String>:

```
Callable < String > c =
  () -> { return "Lambda."; };
```

No return statement required if only one statement:

```
Callable < String > c = () -> "Lambda.";
```

Our Second Java 8 Lambda Expression

Equal to instantiating an anonymous Callable<String>:

```
Callable < String > c =
  () -> { return "Lambda."; };
```

No return statement required if only one statement:

```
Callable < String > c = () -> "Lambda.";
```

Compare to Typed Racket, also no return statement:

```
(lambda () "Lambda.")
```

```
Callable < String > c =
  () -> {
    System.out.println("Callable.call()");
    "Lambda.";
};
```

```
Callable < String > c =
  () -> {
    System.out.println("Callable.call()");
    "Lambda.";
};
error: not a statement
    "Lambda.";};
    ^
```

```
Callable < String > c =
  () -> {
    System.out.println("Callable.call()");
    "Lambda.";
};
error: not a statement
    "Lambda.";};
    ^
```

Rules:

```
Callable < String > c =
  () -> {
    System.out.println("Callable.call()");
    "Lambda.";
};
error: not a statement
    "Lambda.";};
```

Rules:

▶ If you use more than one statement then you must use curly braces.

```
Callable < String > c =
  () -> {
    System.out.println("Callable.call()");
    "Lambda.";
};
error: not a statement
    "Lambda.";};
    ^
```

Rules:

- If you use more than one statement then you must use curly braces.
- ► If you use curly braces then you *must* use return (except for void functions).

The important points until here:

► Inner classes always implement an interface (or an abstract class).

- Inner classes always implement an interface (or an abstract class).
- There are two important interfaces already defined in Java
 7.

- Inner classes always implement an interface (or an abstract class).
- There are two important interfaces already defined in Java 7.
- ► In Java 8, you can use lambda expressions instead of inner classes.

- Inner classes always implement an interface (or an abstract class).
- There are two important interfaces already defined in Java 7.
- In Java 8, you can use lambda expressions instead of inner classes.
- But what about more interesting functions that also take parameter arguments?

```
A function of type int → String:
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

A function of type int \rightarrow String:

```
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

Now, we can instantiate such a function using a lambda expression:

```
StringToInt parseToInt =
   s -> Integer.parseInt(s);
```

A function of type int \rightarrow String:

```
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

Now, we can instantiate such a function using a lambda expression:

```
StringToInt parseToInt =
   s -> Integer.parseInt(s);
```

Lambda expressions have no types themselves!

A function of type int \rightarrow String:

```
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

Now, we can instantiate such a function using a lambda expression:

```
StringToInt parseToInt =
   s -> Integer.parseInt(s);
```

- Lambda expressions have no types themselves!
- ► Instead, they have a *target function type*.

Defining Your Own Functional Interfaces

A function of type $int \rightarrow String$:

```
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

Now, we can instantiate such a function using a lambda expression:

```
StringToInt parseToInt =
   s -> Integer.parseInt(s);
```

- Lambda expressions have no types themselves!
- ► Instead, they have a target function type.
- Without target function type, the lambda expression does not work.

Defining Your Own Functional Interfaces

A function of type int \rightarrow String:

```
@FunctionalInterface
public interface StringToInt {
   public int apply(String s);
}
```

Now, we can instantiate such a function using a lambda expression:

```
StringToInt parseToInt =
   s -> Integer.parseInt(s);
```

- Lambda expressions have no types themselves!
- ► Instead, they have a target function type.
- Without target function type, the lambda expression does not work.
- ► Here, one target function type is StringToInt.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();

Predicate < String > isEmpty =
   s -> s.isEmpty();
```

```
Function < String , String > toUpperCase =
    s -> s.toUpperCase();

Predicate < String > isEmpty =
    s -> s.isEmpty();

Consumer < String > print =
    s -> System.out.println(s);
```

```
Function < String , String > to Upper Case =
  s -> s.toUpperCase();
Predicate < String > is Empty =
  s -> s.isEmpty();
Consumer < String > print =
  s -> System.out.println(s);
Supplier < String > genString =
  () -> "Nihao.":
```

```
ToIntFunction < String > parseToInt =
    s -> Integer.parseInt(s);
```

```
ToIntFunction < String > parseToInt =
    s -> Integer.parseInt(s);

LongBinaryOperator longMul =
    (x, y) -> x * y;
```

```
ToIntFunction <String > parseToInt =
    s -> Integer.parseInt(s);

LongBinaryOperator longMul =
    (x, y) -> x * y;

DoubleToIntFunction round =
    x -> (int)(x + 0.5d);
```

```
ToIntFunction < String > parseToInt =
  s -> Integer.parseInt(s);
LongBinaryOperator longMul =
  (x, y) \rightarrow x * y;
DoubleToIntFunction round =
  x \rightarrow (int)(x + 0.5d);
IntPredicate isEven =
  x \rightarrow x \% 2 == 0:
```

Function References

This is redundant syntax:

```
ToIntFunction < String > parseToInt =
    s -> Integer.parseInt(s);
```

Function References

This is redundant syntax:

```
ToIntFunction < String > parseToInt =
    s -> Integer.parseInt(s);
```

We call a function that has the same type as the target function type, $String \rightarrow int$. Instead, we can use a *function reference*:

Function References

This is redundant syntax:

```
ToIntFunction < String > parseToInt =
    s -> Integer.parseInt(s);
```

We call a function that has the same type as the target function type, $String \rightarrow int$. Instead, we can use a *function reference*:

```
ToIntFunction < String > parseToInt =
   Integer::parseInt;
```

This makes the code much more concise!

The important points until here:

► In Java 8, you can use *lambda expressions* instead of inner classes.

- ► In Java 8, you can use *lambda expressions* instead of inner classes.
- You can define your own target function types by defining interfaces.

- ► In Java 8, you can use *lambda expressions* instead of inner classes.
- You can define your own target function types by defining interfaces.
- Better: use pre-defined functional interfaces from java.util.function.*

- ► In Java 8, you can use *lambda expressions* instead of inner classes.
- You can define your own target function types by defining interfaces.
- Better: use pre-defined functional interfaces from java.util.function.*
- If you work on primitive data types, use specialized interfaces!

- ► In Java 8, you can use *lambda expressions* instead of inner classes.
- You can define your own target function types by defining interfaces.
- Better: use pre-defined functional interfaces from java.util.function.*
- If you work on primitive data types, use specialized interfaces!
- So what can we use these for?

Streams in Java 8 are lazy collections of values:

Streams in Java 8 are lazy collections of values:

```
students
.map(s -> new Student(s.name, s.grade + 10));
```

Streams in Java 8 are lazy collections of values:

We can map over streams:

```
students
.map(s -> new Student(s.name, s.grade + 10));
```

► Functional: map returns a new Stream<Student> instance!

Streams in Java 8 are lazy collections of values:

```
students
.map(s -> new Student(s.name, s.grade + 10));
```

- ► Functional: map returns a new Stream<Student> instance!
- Lazy: the computation is not executed directly.

Streams in Java 8 are lazy collections of values:

```
students
.map(s -> new Student(s.name, s.grade + 10));
```

- ► Functional: map returns a new Stream<Student> instance!
- ► *Lazy*: the computation is not executed directly.
- ► Requires a *terminal operation* to trigger computation.

Streams in Java 8 are lazy collections of values:

```
students
.map(s -> new Student(s.name, s.grade + 10));
```

- ► Functional: map returns a new Stream<Student> instance!
- Lazy: the computation is not executed directly.
- ► Requires a *terminal operation* to trigger computation.

```
students
.map(s -> new Student(s.name, s.grade + 10))
.forEach(System.out::println);
```

Collector Classes

▶ How can we compute the average grade of the class?

Collector Classes

- ▶ How can we compute the average grade of the class?
- ► Using map and count takes 2n work and the stream can only be used once, so not an option!

Collector Classes

- ▶ How can we compute the average grade of the class?
- ► Using map and count takes 2n work and the stream can only be used once, so not an option!
- ► Instead, use pre-defined Collector:

```
students
.collect(Collectors
.averagingInt((Student s) -> s.grade));
```

There are many different collectors already pre-defined!

What is Laziness?

Deferring computation until value is requested.

```
public class Lazy<T> implements Supplier<T> {
  private final Supplier <T> f;
  private volatile T t;
  public Lazy(Supplier < T > f) {
    this.f = f;
  public T get() {
    if (t == null)
      t = f.get();
    return t;
  }}
```

Laziness in Action

```
Lazy < String > s = new Lazy < String > (() -> {
    System.out.println("Calling get()");
    return "someString";
    }); // Not yet computed!

String s1 = s.get(); // "Calling get()"
String s2 = s.get(); // Nothing printed.
```

Laziness in Action

```
Lazy < String > s = new Lazy < String > (() -> {
    System.out.println("Calling get()");
    return "someString";
    }); // Not yet computed!

String s1 = s.get(); // "Calling get()"
String s2 = s.get(); // Nothing printed.
```

OBS: If we use side-effects, this implementation is **not** thread-safe because Lazy: get might be called twice.

How Does Laziness Help?

Laziness allows the Stream implementation to *fuse* successive applications of map. This is an in-place mapping over an array:

```
for (int i = 0; i < students.length; ++i)
  students[i] = f(students[i]);
for (int i = 0; i < students.length; ++i)
  students[i] = g(students[i]);</pre>
```

How Does Laziness Help?

Laziness allows the Stream implementation to *fuse* successive applications of map. This is an in-place mapping over an array:

```
for (int i = 0; i < students.length; ++i)
  students[i] = f(students[i]);
for (int i = 0; i < students.length; ++i)
  students[i] = g(students[i]);</pre>
```

This is what loop fusion does:

```
for (int i = 0; i < students.length; ++i)
  students[i] = g(f(students[i]));</pre>
```

How Does Laziness Help?

Laziness allows the Stream implementation to *fuse* successive applications of map. This is an in-place mapping over an array:

```
for (int i = 0; i < students.length; ++i)
  students[i] = f(students[i]);
for (int i = 0; i < students.length; ++i)
  students[i] = g(students[i]);</pre>
```

This is what loop fusion does:

```
for (int i = 0; i < students.length; ++i)
  students[i] = g(f(students[i]));</pre>
```

You can do it manually – we call it *function composition*:

```
Function < A, B > f = ...;
Function < B, C > g = ...;
Function < A, C > h = f.andThen(g);
```

Computing Number of Primes

For-loop:

```
long count = 0;
for (long p = 0; p < n; ++p)
  if (isPrime(p)) ++count;</pre>
```

Computing Number of Primes

For-loop:

```
long count = 0;
for (long p = 0; p < n; ++p)
  if (isPrime(p)) ++count;
Sequential stream:
LongStream.range(0, n)
  .filter(p -> isPrime(p))
  .count();
```

Computing Number of Primes

```
For-loop:
```

```
long count = 0;
for (long p = 0; p < n; ++p)
  if (isPrime(p)) ++count;</pre>
```

Sequential stream:

```
LongStream.range(0, n)
  .filter(p -> isPrime(p))
  .count();
```

Parallel stream:

```
LongStream.range(0, n)
  .parallel()
  .filter(p -> isPrime(p))
  .count();
```

Modified from P. Sestoft, Java Precisely, third ed., The MIT Press, Mar. 2016.

Java Streams Summary

Java streams are a great tool:

- ▶ Lazy, higher-order functional and declarative.
- ▶ Very well implemented, highly optimized.
- Easy to use when you are used to functional programming.
- ► Easy to parallelize (.parallel()).

Java Streams Summary

Java streams are a great tool:

- ► Lazy, higher-order functional and declarative.
- ▶ Very well implemented, highly optimized.
- Easy to use when you are used to functional programming.
- ► Easy to parallelize (.parallel()).

But the downsides...

- Sometimes, performance is unpredictable because of laziness.
- OBS: Functions with side-effects will break!

```
IntStream is = IntStream.of(2, 3, 5, 7, 11, 13);
IntStream nats = IntStream.iterate(0, x -> x+1);
```

```
IntStream is = IntStream.of(2, 3, 5, 7, 11, 13);
IntStream nats = IntStream.iterate(0, x -> x+1);
String[] a = { "Haidian", "Gulou", ...};
Stream < String > beijingNeigbourhoods =
   Arrays.stream(a);
```

```
IntStream is = IntStream.of(2, 3, 5, 7, 11, 13);
IntStream nats = IntStream.iterate(0, x -> x+1);
String[] a = { "Haidian", "Gulou", ...};
Stream < String > beijingNeigbourhoods =
   Arrays.stream(a);
Collection < String > coll = ...;
Stream < String > countries =
   coll.stream();
```

```
IntStream is = IntStream.of(2, 3, 5, 7, 11, 13);
IntStream nats = IntStream.iterate(0, x -> x+1);
String[] a = { "Haidian", "Gulou", ...};
Stream < String > beijing Neigbourhoods =
  Arrays.stream(a);
Collection < String > coll = ...;
Stream < String > countries =
  coll.stream();
Map < String , Integer > phoneNumbers = ...;
Stream < Map . Entry < String , Integer >> phones =
  phoneNumbers.entrySet().stream();
```

Modified from P. Sestoft, Java Precisely, third ed., The MIT Press, Mar. 2016.

We have seen:

We have seen:

Lambda expressions in Java 8.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

We have seen:

▶ Lambda expressions in Java 8.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

► Functional interfaces and how to define your own.

We have seen:

Lambda expressions in Java 8.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

- Functional interfaces and how to define your own.
- Using streams in Java 8.

```
students.
map(s -> new Student(s.name, s.grade + 10));
```

We have seen:

Lambda expressions in Java 8.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

- Functional interfaces and how to define your own.
- Using streams in Java 8.

```
students.
map(s -> new Student(s.name, s.grade + 10));
```

► Using *parallel* streams in Java 8.

```
students
  .parallel()
  .map(s -> new Student(s.name, s.grade + 10));
```

We have seen:

▶ Lambda expressions in Java 8.

```
Function < String , String > toUpperCase =
   s -> s.toUpperCase();
```

- Functional interfaces and how to define your own.
- Using streams in Java 8.

```
students.
map(s -> new Student(s.name, s.grade + 10));
```

► Using *parallel* streams in Java 8.

```
students
.parallel()
.map(s -> new Student(s.name, s.grade + 10));
```

You will find them very useful!

Please chose a project! You are allowed to work in groups of 2

- 3 students.

Please chose a project! You are allowed to work in groups of 2 – 3 students.

TYPING AN UNTYPED RACKET LIBRARY Find an untyped Racket library on pkgs.racket-lang.org and annotate it with types.

Please chose a project! You are allowed to work in groups of 2 – 3 students.

TYPING AN UNTYPED RACKET LIBRARY Find an untyped Racket library on pkgs.racket-lang.org and annotate it with types.

Parallel Immutable Functional Data Structures
Extend the Rope data structure with more
functions and parallelize them.

Please chose a project! You are allowed to work in groups of 2 – 3 students.

TYPING AN UNTYPED RACKET LIBRARY Find an untyped Racket library on pkgs.racket-lang.org and annotate it with types.

Parallel Immutable Functional Data Structures
Extend the Rope data structure with more
functions and parallelize them.

A TINY MATH LANGUAGE IMPLEMENTATION Implement an interpreter and a type checker for a math language with Racket-style syntax.

Please chose a project! You are allowed to work in groups of 2 – 3 students.

TYPING AN UNTYPED RACKET LIBRARY Find an untyped Racket library on pkgs.racket-lang.org and annotate it with types.

Parallel Immutable Functional Data Structures
Extend the Rope data structure with more
functions and parallelize them.

A TINY MATH LANGUAGE IMPLEMENTATION Implement an interpreter and a type checker for a math language with Racket-style syntax.

YOUR OWN IDEA? If you have a personal project that you want to work on using Typed Racket or Java 8 Streams, you are very welcome to do so.

pkgs.racket-lang.org is the official library repository for Racket.

- pkgs.racket-lang.org is the official library repository for Racket.
- ▶ Untyped code:

```
(define (id x) x)
```

- pkgs.racket-lang.org is the official library repository for Racket.
- ▶ Untyped code:

```
(define (id x) x)
```

► Your task:

```
(: id (All (A) (-> A A)))
(define (id x) x)
```

- pkgs.racket-lang.org is the official library repository for Racket.
- ▶ Untyped code:

```
(define (id x) x)
```

► Your task:

```
(: id (All (A) (-> A A)))
(define (id x) x)
```

Please e-mail me which package you want to work on, so that I can check it is not too hard for you.

Parallel Immutable Functional Data Structures

► Last lecture you saw the Rope data structure for parallel programming.

Parallel Immutable Functional Data Structures

- Last lecture you saw the Rope data structure for parallel programming.
- Much more work to be done!
 - ► rope-mapreduce
 - ► rope-reverse
 - ► rope-forall
 - ► rope-exists
 - ► rope-scan

Parallel Immutable Functional Data Structures

- Last lecture you saw the Rope data structure for parallel programming.
- ▶ Much more work to be done!
 - ► rope-mapreduce
 - ▶ rope-reverse
 - ► rope-forall
 - ► rope-exists
 - ► rope-scan
- Parallelize functions that are not parallel.

A Tiny Math Language Implementation

In Racket, you can easily implement other languages that look like Racket.

```
(let (x (neg 1)) (* x x))
```

A Tiny Math Language Implementation

In Racket, you can easily implement other languages that look like Racket.

```
(let (x (neg 1)) (* x x))
```

You need not to implement the parser.

A Tiny Math Language Implementation

In Racket, you can easily implement other languages that look like Racket.

```
(let (x (neg 1)) (* x x))
```

- ► You need not to implement the parser.
- ► Tasks:
 - Implement the interpreter.
 - Implement a type checker.
 - Maybe implement a compiler?

Project Descriptions

The project descriptions are available on

Hand-in deadline is

$$2016 - 07 - 13$$

Please write some text to explain your implementation and hand-in your code by e-mail to fbie@itu.dk.

Questions?

Slides and code available at

github.com/fbie/parallel-functional-programming.

Questions?

Slides and code available at github.com/fbie/parallel-functional-programming.

Any questions? E-mail me at fbie@itu.dk.

Questions?

Slides and code available at github.com/fbie/parallel-functional-programming.

Any questions? E-mail me at fbie@itu.dk.

Thank you for your attention!