

## Develop a Goal

### Strong points:

In team projects I can most of the time really understand what is expected of the team and what needs to be delivered. With this I can guide the team in the right directions and prevent unnecessary work.

### Weak points:

I have difficulties with explaining my ideas and when other team members have a problem I prefer solving it myself instead of explaining to them how to solve it.

## Create plan to achieve your goal

### G-goal

I want too improve my coding skills. Since I'm still a beginner in this skill. I also want to practice understanding someone's else code faster. This is necessary since most coding projects will be done in teams.

### R-reality

Since my last coding course (oop) I haven't done any practice in coding in Java. But I plan on starting as soon as possible once we start coding for this project. I think the best way is just starting on the project and learn as I go.

### O-options

There are also some free courses available to further improve my coding skills in java but I don't think I will have a lot of time available to do those. So I hope in the beginning of the project the needed features for the first demos won't be too difficult to implement.

### W-will

To reach my goals I think it's necessary too actively contribute to the project and put a lot of time in it.