Formulations and solutions of IMO problems in Isabelle/HOL

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Contents

1	IM	O 2006	SL statements																	5
	1.1	Algeb	ra problems																	5
		1.1.1	IMO 2006 SL - A1																	5
		1.1.2	IMO 2006 SL - A2																	6
		1.1.3	IMO 2006 SL - A3																	6
		1.1.4	IMO 2006 SL - A4																	6
		1.1.5	IMO 2006 SL - A5																	7
		1.1.6	IMO 2006 SL - A6																	7
2	IM	O 2008	SL statements																	9
	2.1	Algeb	ra problems																	9
			IMO 2008 SL - A1																	9
3	IMO 2018 SL statements													11						
	3.1	Algeb	ra problems																	11
		3.1.1																		11
		3.1.2	IMO 2018 SL - A2																	12
		3.1.3	IMO 2018 SL - A3																	12
		3.1.4	IMO 2018 SL - A4																	12
		3.1.5	IMO 2018 SL - A5																	13
		3.1.6	IMO 2018 SL - A7																	13
4	IM	O 2006	SL solutions																	15
	4.1	Algeb	ra problems																	15
		_	IMO 2006 SL - A2																	15
5	IM	O 2018	SL solutions																	19
•	5.1		ra problems		_	_								_	_	_	_		_	

4 CONTENTS

	5.1.1	IMO 2018 SL - A2											19
	5.1.2	IMO 2018 SL - A4											29
5.2	Combi	natorics problems .											47
	5.2.1	IMO 2018 SL - C1											47
	5.2.2	IMO 2018 SL - C2											59
	5.2.3	IMO 2018 SL - C3											83
	5.2.4	IMO 2018 SL - C4											138
5.3	Numb	er theory problems .											166
	5.3.1	IMO 2018 SL - N5											166

IMO 2006 SL statements

```
theory IMO-2006-SL-statements imports Main
```

begin

Shortlisted problems with solutions from 47-th International Mathematical Olympiad, 2006, Slovenia.

File with problem statements and solutions can be found at: https://www.imo-official.org/problems/IMO2006SL.pdf

end

end

1.1 Algebra problems

1.1.1 IMO 2006 SL - A1

```
theory IMO\text{-}2006\text{-}SL\text{-}A1 imports Complex\text{-}Main begin theorem IMO\text{-}2006\text{-}SL\text{-}A1: fixes a::nat\Rightarrow real assumes \forall \ i\geq 0.\ (a\ (i+1)=floor\ (a\ i)*(a\ i-floor\ (a\ i))) shows \exists \ j.\ a\ j=a\ (j+2) sorry
```

1.1.2 IMO 2006 SL - A2

```
theory IMO\text{-}2006\text{-}SL\text{-}A2 imports Complex\text{-}Main begin theorem IMO\text{-}2006\text{-}SL\text{-}A2: fixes a::nat\Rightarrow real assumes a\ 0=-1\ \forall\ n\geq 1.\ (\sum\ k< Suc\ n.\ a\ (n-k)\ /\ (k+1))=0\ n\geq 1 shows a\ n>0 using (n\geq 1) sorry
```

end

1.1.3 IMO 2006 SL - A3

```
theory IMO-2006-SL-A3
imports Complex-Main Tutorial.Pairs
```

begin

```
theorem IMO\text{-}2006\text{-}SL\text{-}A3:

fixes c :: nat \Rightarrow nat

and S :: (nat \times nat) set

assumes c \ 0 = 1 \ c \ 1 = 0 \ \forall \ n \geq 0. (c \ (n+2) = c \ (n+1) + c \ n) and \forall \ (x,y) \in S. \exists \ J :: nat set. (\forall \ j \in J. \ j > 0) \land (\sum j \in J. \ c \ j) = x \land (\sum j \in J. \ c \ (j-1)) = y

shows \exists \ \alpha \ \beta \ m \ M ::

real. \ (x,y) \in S \longleftrightarrow (m < \alpha * x + \beta * y \land \alpha * x + \beta * y < M)

sorry
```

end

1.1.4 IMO 2006 SL - A4

```
theory IMO-2006-SL-A4 imports Complex-Main begin
```

theorem IMO-2006-SL-A4:

```
fixes a :: nat \Rightarrow real and n :: nat assumes \forall i. 1 \leq i \land i \leq n \land a \ i > 0 \forall n \geq 1. (\sum k < Suc \ n. \ a \ (n - k) \ / \ (k + 1)) = 0 \ n \geq 1 shows (\sum i \leftarrow [1..< n]. \sum j \leftarrow [i+1..< n+1]. \ (a \ i * a \ j \ / \ (a \ i + a \ j))) \leq (n \ / \ (2 * (\sum i \leftarrow [1..< n+1]. \ a \ i)) * (\sum i \leftarrow [1..< n]. \sum j \leftarrow [i+1..< n+1]. (a \ i * a \ j))) sorry
```

1.1.5 IMO 2006 SL - A5

```
theory IMO-2006-SL-A5 imports Complex-Main HOL-ex.Sqrt begin
```

```
theorem IMO-2006-SL-A5:
```

```
fixes a \ b \ c :: nat
assumes a > 0 \ b > 0 \ c > 0 \ a + b > c \ b + c > a \ c + a > b
shows sqrt \ (b + c - a) \ / \ (sqrt \ b + sqrt \ c - sqrt \ a) + sqrt \ (c + a - b) \ / \ (sqrt \ c + sqrt \ a - sqrt \ b) + sqrt \ (a + b - c) \ / \ (sqrt \ a + sqrt \ b - sqrt \ c) \le 3
sorry
```

end

1.1.6 IMO 2006 SL - A6

```
theory IMO-2006-SL-A6 imports Complex-Main\ HOL-ex.Sqrt begin
```

```
theorem IMO-2006-SL-A6:
```

```
fixes a \ b \ c :: real shows Max \ \{(a*b*(a*a-b*b)+b*c*(b*b-c*c)+c*a*(c*c-a*a)) \ / \ (a*a+b*b+c*c)\} = (sqrt \ 2)*9 \ / \ 32 sorry
```

IMO 2008 SL statements

```
theory IMO-2008-SL-statements
imports Main
```

begin

Shortlisted problems with solutions from 49-th International Mathematical Olympiad, July 10-22, 2008, Madrid, Spain.

File with problem statements and solutions can be found at: https://www.imo-official.org/problems/IMO2008SL.pdf

end

2.1 Algebra problems

2.1.1 IMO 2008 SL - A1

```
theory IMO-2008-SL-A1 imports Complex-Main begin
```

```
theorem IMO-2008-SL-A1:
```

```
fixes f :: real \Rightarrow real assumes \forall \ p \ q \ r \ s :: real. \ p > 0 \land q > 0 \land r > 0 \land s > 0 \land pq = rs \land ((f \ p) ^2 + (f \ q) ^2) \ / \ ((f \ r^2) + (f \ s^2)) = (p^2 + q^2) \ / \ (r^2 + s^2) shows (\forall \ x > 0. \ f \ x = x) \lor (\forall \ x > 0. \ f \ x = 1 \ / \ x) sorry
```

 \mathbf{end}

IMO 2018 SL statements

```
theory IMO-2018-SL-statements
imports Main
```

begin

Shortlisted problems with solutions from 59-th International Mathematical Olympiad, 3-14 July 2018, Cluj-Napoca, Romania.

File with problem statements and solutions can be found at: https://www.imo-official.org/problems/IMO2018SL.pdf

end

3.1 Algebra problems

3.1.1 IMO 2018 SL - A1

```
theory IMO-2018-SL-A1 imports HOL.Rat
```

begin

```
theorem IMO2018SL-A1:
fixes xy:: rat and f:: rat \Rightarrow rat
assumes f(x*x*(fy)*(fy)) = (fx)*(fx)*(fy)
shows fx = 1
sorry
```

3.1.2 IMO 2018 SL - A2

```
theory IMO\text{-}2018\text{-}SL\text{-}A2 imports Complex\text{-}Main begin

theorem IMO2018SL\text{-}A2:
fixes n::nat assumes n \geq 3 shows (\exists \ a:: nat \Rightarrow real. \ a \ n = a \ 0 \ \land \ a \ (n+1) = a \ 1 \ \land (\forall \ i < n. \ (a \ i) * (a \ (i+1)) + 1 = a \ (i+2))) \longleftrightarrow 3 \ dvd \ n \ (is \ (\exists \ a. \ ?p1 \ a \ \land ?p2 \ a \ \land ?eq \ a) \longleftrightarrow 3 \ dvd \ n) sorry
```

end

3.1.3 IMO 2018 SL - A3

```
theory IMO-2018-SL-A3 imports Complex-Main
```

theorem IMO2018SL-A3:

begin

```
fixes S:: nat \ set assumes \forall \ x \in S. \ x > 0 shows (\exists \ F \ G. \ F \subseteq S \land G \subseteq S \land F \cap G = \{\} \land (\sum x \in F. \ 1/(rat \text{-} of \text{-} nat \ x))) = (\sum x \in G.1/(rat \text{-} of \text{-} nat \ x))) \lor (\exists \ r:: rat. \ 0 < r \land r < 1 \land (\forall \ F \subseteq S. \ finite \ F \longrightarrow (\sum x \in F. \ 1/(rat \text{-} of \text{-} nat \ x)) \neq r))
```

sorry

end

3.1.4 IMO 2018 SL - A4

theory IMO-2018-SL-A4 imports Complex-Main

begin

```
definition is-Max :: 'a::linorder set \Rightarrow 'a \Rightarrow bool where is-Max A x \longleftrightarrow x \in A \land (\forall x' \in A. x' \leq x) theorem IMO2018SL-A4: shows is-Max \{a \ 2018 - a \ 2017 \mid a::nat \Rightarrow real. \ a \ 0 = 0 \land a \ 1 = 1 \land (\forall n \geq 2. \exists k. \ 1 \leq k \land k \leq n \land a \ n = (\sum i \leftarrow [n-k.. < n]. \ a \ i) \ / \ real \ k)\} (2016 \ / \ 2017 \ ^2) (is is-Max \{?f \ a \ | \ a. \ ?P \ a\} \ ?m) unfolding is-Max-def sorry
```

end

3.1.5 IMO 2018 SL - A5

```
theory IMO-2018-SL-A5 imports Complex-Main begin
```

```
theorem IMO-2018-SL-A5:
```

```
fixes f :: real \Rightarrow real
assumes \forall x > 0. \forall y > 0. (x + 1/x) * (f y) = f (x*y) + f (y / x)
shows \exists C1 \ C2. \forall x > 0. f x = C1 * x + C2 / x
sorry
```

end

3.1.6 IMO 2018 SL - A7

```
theory IMO-2018-SL-A7 imports Complex-Main begin
```

theorem

```
shows Max {root 3 (a / (b + 7)) + root 3 (b / (c + 7)) + root 3 (c / (d + 7)) + root 3 (d / (a + 7)) 
 | a b c d :: real . a \ge 0 \land b \ge 0 \land c \ge 0 \land d \ge 0 \land a + b + c + d
= 100} = 8 / root 3 7
```

sorry

 $\quad \mathbf{end} \quad$

IMO 2006 SL solutions

```
theory IMO-2006-SL-solutions imports Main
```

begin

Shortlisted problems with solutions from 57-th International Mathematical Olympiad, Slovenia, 2006.

File with problem statements and solutions can be found at: https://www.imo-official.org/problems/IMO2006SL.pdf

end

4.1 Algebra problems

4.1.1 IMO 2006 SL - A2

```
theory IMO-2006-SL-A2-sol
imports Complex-Main
begin
```

```
declare [[smt\text{-}timeout = 20]]
```

```
lemma sum-remove-zero:
```

```
fixes n: nat assumes n > 0 shows (\sum k < n. f k) = f 0 + (\sum k \in \{1...< n\}. f k) using assms
```

ultimately

by simp

have (n + 1)*?S2 - n*?S1 = 0

by (simp add: atLeast1-lessThan-eq-remove0 sum.remove) theorem IMO-2006-SL-A2: fixes $a :: nat \Rightarrow real$ **assumes** $a \ 0 = -1 \ \forall \ n \ge 1. \ (\sum k < Suc \ n. \ a \ (n - k) \ / \ (k + 1)) = 0 \ n \ge 1$ shows a n > 0using $\langle n \geq 1 \rangle$ **proof** (induct n rule: less-induct) case (less n)show ?case **proof** $(cases \ n = 1)$ case True then have a 1 = 1/2**using** assms(1) assms(2)[rule-format, of n]by simpthen show ?thesis using $\langle n=1 \rangle$ **by** simp \mathbf{next} case False then have n > 1using $\langle n \geq 1 \rangle$ by simp then have $n-1 \geq 1$ by simp **have** $(\sum k < n. \ a \ k \ / \ (n - k)) = 0 \ (is \ ?S1 = 0)$ using $assms(2)[rule-format, of n-1] \langle n > 1 \rangle \langle n-1 \geq 1 \rangle$ **using** sum.nat-diff- $reindex[of <math>\lambda \ k. \ a \ k \ / \ (n - k) \ n]$ by simp moreover **have** $(\sum k < Suc \ n. \ a \ k \ / \ (n + 1 - k)) = 0 \ (is \ ?S2 = 0)$ **using** $assms(2)[rule-format, of n] \langle n > 1 \rangle$ **using** sum.nat-diff-reindex[of λ k. a k / (n + 1 - k) Suc n] by auto

```
then have (n + 1) * (a n + (\sum k < n. a k / (n + 1 - k))) = n * ?S1
             by (simp add: add.commute)
        then have (n + 1) * a = n * (\sum k < n. \ a \ k / (n - k)) - (n + 1) * (\sum k < n. \ a \ k / (n - k)) = (n + 1) * (n +
k < n. \ a \ k \ / \ (n + 1 - k)
             by (simp add: algebra-simps)
        also have ... = (\sum k < n. \ n*a\ k \ / \ (n-k)) - (\sum k < n. \ (n+1)*a\ k \ /
(n + 1 - k)
             apply (subst sum-distrib-left)
             apply (subst sum-distrib-left)
             by simp
        also have ... = (\sum k < n. \ n * a k / (n - k) - (n + 1) * a k / (n + 1 - k))
             apply (subst sum-subtractf)
             by simp
        also have ... = (\sum k < n. \ a \ k * (n / (n - k) - (n + 1) / (n + 1 - k)))
             by (simp add: algebra-simps)
        also have ... = (\sum k \in \{1... < n\}. \ a \ k * (n / (n - k) - (n + 1) / (n + 1 - n))
k)))
             using \langle n > 1 \rangle
             apply (subst\ sum-remove-zero[of\ n])
             by auto
         also have ... > 0
         proof (rule sum-pos)
             show finite \{1..< n\}
                 by simp
         \mathbf{next}
             show \{1..< n\} \neq \{\}
                 using \langle n > 1 \rangle
                 by simp
         \mathbf{next}
             assume i \in \{1..< n\}
             then have *: 1 \le i \ i < n
             then have (n / (n - i) - (n + 1) / (n + 1 - i)) > 0
             proof-
                 let ?n = real \ n and ?i = real \ i
                 have (?n / (?n - ?i) - (?n + 1) / (?n + 1 - ?i)) > 0
                 proof-
                      have ?n / (?n - ?i) - (?n + 1) / (?n + 1 - ?i) = ?i / ((?n - ?i) * ?i)
(?n + 1 - ?i)
```

```
using *
         by (simp add: field-simps)
        then show ?thesis
         using *
         by simp
      qed
      then show ?thesis
        using *
        by (simp add: add.commute of-nat-diff)
    qed
    moreover
    have a i > 0
      using less(1)[of i] \langle 1 \leq i \rangle \langle i < n \rangle
      by simp
    ultimately
    show a \ i * (n / (n - i) - (n + 1) / (n + 1 - i)) > 0
      by simp
   \mathbf{qed}
   ultimately
   have (n + 1) * a n > 0
    by simp
   then show ?thesis
    by (smt mult-nonneg-nonpos of-nat-0-le-iff)
 qed
qed
```

IMO 2018 SL solutions

theory IMO-2018-SL-solutions imports Main

begin

Shortlisted problems with solutions from 59-th International Mathematical Olympiad, 3-14 July 2018, Cluj-Napoca, Romania.

File with problem statements and solutions can be found at: https://www.imo-official.org/problems/IMO2018SL.pdf

end

5.1 Algebra problems

5.1.1 IMO 2018 SL - A2

theory IMO-2018-SL-A2-sol imports Complex-Main begin

```
lemma n-plus-1-mod-n:
fixes n :: nat
assumes n > 1
shows (n + 1) \mod n = 1
by (metis \ assms \ mod-add-self1 \ mod-less)
```

lemma n-plus-2-mod-n:

```
fixes n :: nat
  assumes n > 2
  shows (n + 2) \mod n = 2
  by (metis assms mod-add-self1 mod-less)
theorem IMO2018SL-A2:
  fixes n :: nat
  assumes n \geq 3
  shows (\exists a :: nat \Rightarrow real. \ a \ n = a \ 0 \land a \ (n+1) = a \ 1 \land a )
                              (\forall i < n. (a i) * (a (i+1)) + 1 = a (i+2))) \longleftrightarrow
         3 \ dvd \ n \ (\mathbf{is} \ (\exists \ a. \ ?p1 \ a \land ?p2 \ a \land ?eq \ a) \longleftrightarrow 3 \ dvd \ n)
proof
  assume 3 \ dvd \ n
  let ?a = (\lambda \ n. \ if \ n \ mod \ 3 = 0 \ then \ 2 \ else \ -1) :: nat \Rightarrow real
  show \exists a. ?p1 \ a \land ?p2 \ a \land ?eq \ a
  proof (rule-tac x=?a in exI, safe)
    show ?p1 ?a
      using \langle 3 \ dvd \ n \rangle
      by auto
  \mathbf{next}
    show ?p2 ?a
      using \langle 3 \ dvd \ n \rangle
      by auto
  next
    \mathbf{fix} i
    assume i < n
    show (?a\ i) * (?a\ (i+1)) + 1 = ?a\ (i+2)
      by auto presburger+
  qed
next
  assume \exists a. ?p1 \ a \land ?p2 \ a \land ?eq \ a
  then obtain a where ?p1 a ?p2 a ?eq a
    by auto
  let ?a = \lambda i. a (i \bmod n)
  have ?p1 ?a ?p2 ?a
    using \langle ?p1 \ a \rangle \ \langle n \geq 3 \rangle \ n-plus-1-mod-n n-plus-2-mod-n
    by auto
```

```
have eq: \forall i. ?a i * ?a (i + 1) + 1 = ?a (i + 2)
proof safe
 \mathbf{fix} i
 have a ((i + 1) \mod n) = a (i \mod n + 1)
   using \langle ?p1 \ a \rangle
   by (simp add: mod-Suc)
 moreover
 have a ((i + 2) \mod n) = a (i \mod n + 2)
   using \langle ?p1 \ a \rangle \langle ?p2 \ a \rangle
   by (metis One-nat-def Suc-eq-plus1 add-Suc-right mod-Suc one-add-one)
 ultimately
 show a \ (i \ mod \ n) * a \ ((i + 1) \ mod \ n) + 1 = a \ ((i + 2) \ mod \ n)
   using \langle ?eq a \rangle
   using assms
   by auto
qed
have *: \forall i. ?a i > 0 \land ?a (i + 1) > 0 \longrightarrow ?a (i + 2) > 1
 using eq
 by (smt mult-pos-pos)
have no-pos-pos: \forall i. \neg (?a i > 0 \land ?a (i + 1) > 0)
proof (rule ccontr)
 \mathbf{assume} \ \neg \ ?thesis
 then obtain i where ?a \ i > 0 \ ?a \ (i + 1) > 0
   by auto
 have \forall j \ge i+1. ?a j > 0 \land ?a (j + 1) > 1
 proof (rule allI, rule impI)
   \mathbf{fix} \ j
   assume i + 1 \leq j
   then show 0 < ?a j \land 1 < ?a (j + 1)
   proof (induction j)
     case \theta
     then show ?case
```

```
by simp
 next
   case (Suc j)
   show ?case
   proof (cases i + 1 \le j)
     case False
     then have i + 1 = Suc j
       using Suc(2)
       by auto
     then show ?thesis
       using \langle ?a | i > 0 \rangle \langle ?a | (i + 1) > 0 \rangle *
       by auto
   \mathbf{next}
     {f case}\ {\it True}
     then show ?thesis
       using Suc(1) *
       by (smt Suc-eq-plus1 add-Suc-right one-add-one)
   qed
 qed
qed
then have \forall j \geq i+2. ?a j > 1
by (metis Suc-eq-plus1 add-Suc-right le-iff-add one-add-one plus-nat.simps(2))
have *: \forall j \ge i+2. ?a (j+2) > ?a (j+1)
proof safe
 \mathbf{fix} \ j
  assume i + 2 \le j
 then have ?a \ j > 1 \ ?a \ (j + 1) > 1
   using \langle \forall j \geq i + 2. ?a j > 1 \rangle \langle i + 2 \leq j \rangle
  then have ?a(j + 1) < ?aj * ?a(j + 1)
   by simp
 then show ?a(j + 2) > ?a(j + 1)
   using eq
   by smt
qed
have \forall j > i + 3. ?a j > ?a (i + 3)
proof safe
```

moreover

```
\mathbf{fix} \ j
    assume i + 3 < j
    then show a ((i + 3) \mod n) < a (j \mod n)
    proof (induction j)
      case \theta
      then show ?case
       by simp
    next
      case (Suc j)
      show ?case
      proof (cases i + 3 < j)
       case True
       then have ?a (i + 3) < ?a j
         using Suc
         by simp
       also have ?a \ j < ?a \ (j + 1)
         using Suc(2)
         using *[rule-format, of j-1]
         by simp
       finally
       show ?thesis
         by simp
      next
       case False
       then have i + 3 = j
         using Suc(2)
         by simp
       then show ?thesis
         using *[rule-format, of i+2]
        by (metis One-nat-def Suc-1 Suc-eq-plus1 add-Suc-right less-or-eq-imp-le
numeral-3-eq-3)
      qed
    qed
   qed
   then have ?a (i + 3 + n) > ?a (i + 3)
    by (meson assms less-add-same-cancel1 less-le-trans zero-less-numeral)
```

```
have ?a (i + 3 + n) = ?a (i + 3)
   by simp
 ultimately
 show False
   by simp
qed
have no-zero: \forall i. ?a i \neq 0
proof (rule ccontr)
 assume ¬ ?thesis
 then obtain i where ?a i = 0
   by auto
 then have ?a(i + n) = 0
   by auto
 have ?a (i + n + 2) = 1
   using \langle ?a (i + n) = \theta \rangle eq
   by (metis add.commute mult-zero-left nat-arith.rule0)
 moreover
 have ?a(i + n + 1) = 1
   using \langle ?a \ (i+n) = 0 \rangle \ eq[rule-format, of i+n-1] \langle n \geq 3 \rangle
   by simp
 ultimately
 \mathbf{show}\ \mathit{False}
   using no-pos-pos
   by (smt add.assoc one-add-one)
have neg-neg-pos: \forall i. ?a i < 0 \land ?a (i + 1) < 0 \longrightarrow ?a (i + 2) > 1
 using eq
 by (smt \ mult-neg-neg)
{
 \mathbf{fix} i
 assume ?a \ i < 0 \ ?a \ (i + 1) < 0
 then have ?a (i + 2) > 1
   \mathbf{using}\ neg\text{-}neg\text{-}pos
   by simp
 then have ?a (i + 3) < 0
```

```
using no-pos-pos no-zero
    by (smt One-nat-def Suc-eq-plus1 add-Suc-right numeral-3-eq-3 one-add-one)
   have ?a(i + 4) < 1
   proof-
    have ?a\ (i + 4) = ?a\ (i+2) * ?a\ (i+3) + 1
      using eq[rule-format, of i+2]
      by (simp add: numeral-3-eq-3 numeral-Bit0)
    moreover
    have ?a(i+2) * ?a(i+3) < 0
      using \langle ?a (i + 3) < 0 \rangle \langle ?a (i + 2) > 1 \rangle
      by (simp add: mult-pos-neg)
    ultimately
    show ?thesis
      by simp
   qed
   then have ?a\ (i + 4) < ?a\ (i + 2)
    using \langle ?a (i + 2) > 1 \rangle
    by simp
   have ?a(i+5) - ?a(i+4) = (?a(i+3) * ?a(i+4) + 1) - (?a(i+3) * ?a
(i+2) + 1)
    using eq
    by (simp\ add:\ Groups.mult-ac(2)\ numeral-eq-Suc)
   also have ... = ?a (i+3) * (?a (i+4) - ?a (i+2))
    by (simp add: field-simps)
   finally have ?a(i+5) - ?a(i+4) > 0
    using \langle ?a (i + 4) < ?a (i + 2) \rangle \langle ?a (i + 3) < 0 \rangle
    by (smt \ mult-neq-neq)
   then have ?a(i + 5) > ?a(i + 4)
    by auto
   then have ?a(i + 4) < 0
    using no-pos-pos no-zero
    by (smt Suc-eq-plus1 add-Suc-right numeral-eq-Suc pred-numeral-simps(3))
   have ?a(i+2) > 0 \land ?a(i+3) < 0 \land ?a(i+4) < 0
    using \langle 1 < a \ ((i+2) \ mod \ n) \rangle \langle a \ ((i+3) \ mod \ n) < 0 \rangle \langle a \ ((i+4) \ mod \ n)
< 0\rangle
    by simp
```

```
} note after-neg-neg = this
have \exists i. ?a i < 0 \land ?a (i + 1) < 0
proof (rule ccontr)
 assume ¬ ?thesis
 then have alt: \forall i. ?a i < 0 \iff ?a (i + 1) > 0
   using no-zero no-pos-pos
   by smt
 have neq: \forall i k. ?a i < 0 \longrightarrow ?a (i + 2*k) < 0
 proof safe
   \mathbf{fix} \ i \ k
   assume ?a i < 0
   then show ?a (i + 2 * k) < 0
   proof (induction k)
    case \theta
     then show ?case
      by simp
   next
     case (Suc\ k)
    then show ?case
      using alt
      by (smt add.assoc add.commute mult-Suc-right no-zero one-add-one)
   qed
 qed
 have inc: \forall i. ?a i < 0 \longrightarrow ?a i < ?a (i + 2)
 proof safe
   \mathbf{fix}\ i
   assume ?a i < 0
   have ?a(i+1) > 0
     using alt
    using \langle ?a \ i < \theta \rangle
    by blast
   then have ?a(i+2) < 0
     using alt
    by (smt add.assoc no-zero one-add-one)
   then have ?a(i+3) > 0
     using alt
     by (simp add: numeral-3-eq-3)
```

```
have ?a \ i * ?a \ (i+1) + 1 < ?a \ (i+1) * ?a \ (i+2) + 1
   using \langle ?a (i+2) < \theta \rangle \langle ?a (i+3) > \theta \rangle eq
   by (simp add: numeral-eq-Suc)
 then show ?a i < ?a (i + 2)
   using \langle ?a (i + 1) > 0 \rangle
 by (smt Groups.mult-ac(2) Suc-eq-plus1 add-2-eq-Suc' alt eq mult-less-cancel-left1)
qed
obtain i where ?a i < 0
 using alt
 by (meson linorder-neqE-linordered-idom no-zero)
have \forall k \geq 1. ?a i < ?a (i + 2*k)
proof safe
 fix k::nat
 assume 1 \leq k
 then show ?a \ i < ?a \ (i + 2*k)
 proof (induction k)
   case \theta
   then show ?case
     by simp
 next
   case (Suc\ k)
   show ?case
   proof (cases k = 0)
     case True
     then show ?thesis
       using inc \langle ?a | i < 0 \rangle
       by auto
   \mathbf{next}
     case False
     then show ?thesis
       using \langle ?a \ i < \theta \rangle
       using Suc(1) inc[rule-format, of i + 2*k] neg[rule-format, of i k]
       by simp
   qed
 qed
qed
then have ?a \ i < ?a \ (i + 2*n)
 using \langle n \geq 3 \rangle
 by (simp add: numeral-eq-Suc)
```

```
then show False
    by simp
 qed
 then obtain i where ?a \ i < 0 \ ?a \ (i + 1) < 0
   by auto
 have neg-neg-pos: \forall k. ?a (i + 3 * k) < 0 \land ?a (i + 1 + 3*k) < 0 \land ?a (i + 1 + 3*k)
2 + 3*k > 0 (is \forall k. ?P k)
 proof
   \mathbf{fix} \ k
   show ?P k
   proof (induction k)
    case \theta
    then show ?case
      using \langle ?a \mid i < 0 \rangle \langle ?a \mid (i+1) < 0 \rangle after-neg-neg[of i]
      by simp
   next
     case (Suc\ k)
     then show ?case
      using after-neg-neg[of i + 3*k]
      using after-neg-neg[of i + 3*k + 3]
      by (simp add: numeral-3-eq-3 numeral-Bit0)
   qed
 qed
 show 3 \ dvd \ n
 proof-
   have n \mod 3 = 0 \lor n \mod 3 = 1 \lor n \mod 3 = 2
    by auto
   then show ?thesis
   proof
    assume n \mod 3 = 0
    then show ?thesis
      by auto
   next
     assume n \mod 3 = 1 \lor n \mod 3 = 2
    then have False
    proof
      assume n \mod 3 = 1
```

```
then obtain k where n = 3 * k + 1
      by (metis add-diff-cancel-left' add-diff-cancel-right' add-eq-if assms dvd-minus-mod
dvd-mult-div-cancel not-numeral-le-zero plus-1-eq-Suc)
      then have ?a(i + 1) = ?a(i + 2 + 3*k)
      by (metis add.assoc add-Suc-right mod-add-self2 one-add-one plus-1-eq-Suc)
      then show False
        using neg-neg-pos[rule-format, of 0] neg-neg-pos[rule-format, of k]
        bv simp
     next
      assume n \mod 3 = 2
      then obtain k where n = 3 * k + 2
      by (metis One-nat-def Suc-1 add.commute add-Suc-shift add-diff-cancel-left'
assms dvd-minus-mod dvd-mult-div-cancel le-iff-add numeral-3-eq-3)
      then have ?a \ i = ?a \ (i + 2 + 3*k)
      by (metis add.assoc add-Suc-right mod-add-self2 one-add-one plus-1-eq-Suc)
      then show False
        using neg-neg-pos[rule-format, of 0] neg-neg-pos[rule-format, of k]
        by simp
     qed
     then show ?thesis
      by simp
   qed
 qed
qed
end
5.1.2
          IMO 2018 SL - A4
theory IMO-2018-SL-A4-sol
imports Complex-Main
begin
definition is-Max :: 'a::linorder set \Rightarrow 'a \Rightarrow bool where
 is\text{-}Max \ A \ x \longleftrightarrow x \in A \land (\forall \ x' \in A. \ x' \le x)
lemma sum-list-cong:
 assumes \bigwedge x. x \in set \ l \Longrightarrow f \ x = g \ x
 shows (\sum x \leftarrow l. fx) = (\sum x \leftarrow l. gx)
 using assms
```

```
by (metis\ map-eq-conv)
lemma Max-ge-Min:
  assumes finite A A \neq \{\}
  shows Max A \ge Min A
  using assms
  by simp
theorem IMO2018SL-A4:
  shows
  is-Max {a 2018 - a 2017 | a::nat \Rightarrow real. a 0 = 0 \wedge a 1 = 1 \wedge (\forall n \geq 2. \exists
k. \ 1 \leq k \wedge k \leq n \wedge a \ n = (\sum i \leftarrow [n-k.. < n]. \ a \ i) \ / \ real \ k) \}
   (2016 / 2017^2) (is is-Max {?f a | a. ?P a} ?m)
  unfolding is-Max-def
proof
  show ?m \in \{?f \ a \mid a. ?P \ a\}
  proof-
   let ?a = (\lambda \ n. \ if \ n = 0 \ then \ 0
                   else if n < 2017 then 1
                   else if n = 2017 then 1 - 1/2017
                   else 1 - 1/2017^2 :: (nat \Rightarrow real)
    have ?P ?a
    proof safe
      show ?a \theta = \theta
       by simp
    next
      show ?a \ 1 = 1
       by simp
    next
      \mathbf{fix} \ n :: nat
      assume 2 \le n
      show \exists k. 1 \leq k \land k \leq n \land ?a \ n = (\sum i \leftarrow [n - k.. < n]. ?a \ i) / real k
      proof (cases n < 2017)
       case True
       have [n-1..< n] = [n-1]
         using \langle n \geq 2 \rangle
         by (simp add: upt-rec)
        then show ?thesis
         using \langle n \geq 2 \rangle \langle n < 2017 \rangle
```

```
by (rule-tac \ x=1 \ in \ exI, \ auto)
     next
       case False
       show ?thesis
       proof (cases n = 2017)
         \mathbf{case} \ \mathit{True}
        have [0..<2017] = [0] @ [1..<2017]
        by (metis One-nat-def less-numeral-extra(4) numeral-eq-Suc plus-1-eq-Suc
upt-add-eq-append upt-rec zero-le-one zero-less-one)
        then have (\sum i \leftarrow [0..<2017]. ?a i)= ?a 0+(\sum i \leftarrow [1..<2017]. ?a i)
      then have (\sum i \leftarrow [0..<2017]. ?a i) = (\sum i \leftarrow [0..<1]. 0) + (\sum i \leftarrow [1..<2017].
1)
          using sum-list-cong[of [1..<2017] ?a \lambda k. 1]
          by auto
         then have (\sum i \leftarrow [0..<2017]. ?a i) = 2016
          by (simp add: sum-list-triv)
        then show ?thesis
          using \langle n = 2017 \rangle
          by (rule-tac x=2017 in exI, auto)
       next
         case False
        show ?thesis
        proof (cases n = 2018)
          {f case}\ {\it True}
          have [1..<2018] = [1..<2017] @ [2017]
         by (metis one-le-numeral one-plus-numeral plus-1-eq-Suc semiring-norm(4)
semiring-norm(5) upt-Suc-append)
            then have (\sum i \leftarrow [1..<2018]. ?a i) = (\sum i \leftarrow [1..<2017]. ?a i) + ?a
2017
            using sum-list-append[of [1..<2017] [2017..<2018]]
            by simp
          then have (\sum i \leftarrow [1..<2018]. ?a i) = 2016 + (1 - 1/2017)
            using sum-list-cong[of [1..<2017] ?a \lambda k. 1]
            by (simp add: sum-list-triv)
          then show ?thesis
            using \langle n = 2018 \rangle
            by (rule-tac x=2017 in exI, auto)
        next
          case False
```

```
have [n-1..< n] = [n-1]
               using \langle n \geq 2 \rangle
               by (simp add: upt-rec)
             then show ?thesis
               \mathbf{using} \ \langle \neg \ n < 2017 \rangle \ \langle n \neq 2017 \rangle \ \langle n \neq 2018 \rangle \ \langle n \geq 2 \rangle
               by (rule-tac \ x=1 \ in \ exI, \ auto)
           qed
        qed
      qed
    qed
    moreover
    have ?f?a = ?m
      by simp
    ultimately
    show ?thesis
      by (smt mem-Collect-eq)
  qed
\mathbf{next}
  show \forall x' \in \{?f \ a \mid a. ?P \ a\}. \ x' \leq ?m
  proof safe
    \mathbf{fix} \ a :: nat \Rightarrow real
    let ?S = \lambda \ n \ k. \ (\sum \ i \leftarrow [n-k.. < n]. \ a \ i)
    assume a \ 0 = 0 \ a \ 1 = 1 \ \text{and} *: \ \forall \ n \geq 2. \ \exists \ k \geq 1. \ k \leq n \land a \ n = ?S \ n \ k \ / \ real
k
    let ?A = \lambda \ n. \ \{?S \ n \ k \ / \ k \ | \ k. \ k \in \{1..< n+1\}\}
    let ?max = \lambda \ n. \ Max \ (?A \ n)
    let ?min = \lambda \ n. \ Min \ (?A \ n)
    let ?\Delta = \lambda n. ?max n - ?min n
    have A: \forall n \geq 1. finite (?A \ n) \land ?A \ n \neq \{\}
      by auto
    have \forall n \geq 2. ?\Delta n \geq 0
    proof safe
      \mathbf{fix} \ n :: nat
      assume 2 \le n
      then have ?max \ n \ge ?min \ n
        using Max-ge-Min[of ?A n] A[rule-format, of n]
        by force
      then show ?\Delta \ n \geq 0
```

```
by simp
qed
have \forall n \geq 2. ?min n \leq a n \land a n \leq ?max n
proof safe
 \mathbf{fix} \ n :: nat
  assume n \geq 2
  then have n \geq 1
   by simp
  have a n \in ?A n
   using * \langle n \geq 2 \rangle
   by force
  then show ?min n \le a \ n \ a \ n \le ?max \ n
   using A[rule\text{-}format, OF \langle n \geq 1 \rangle]
   using Min-le[of ?A n a n] Max-ge[of ?A n a n]
   by blast+
qed
have \forall n \geq 2. a(n-1) \in ?A n
proof safe
 \mathbf{fix} \ n :: nat
  assume n \geq 2
  then have [n-1..< n] = [n-1]
   using upt-rec by auto
  then have a(n-1) = ?S n 1
   by simp
 then show \exists k. a (n-1) = ?S n k / k \land k \in \{1.. < n+1\}
   using \langle n \geq 2 \rangle
   by force
qed
have \forall n \geq 2. ?min n \leq a (n-1) \land a (n-1) \leq ?max n
proof safe
 \mathbf{fix} \ n :: nat
 assume n \geq 2
  then have n \geq 1
   by simp
  have a(n-1) \in ?A n
   using \forall n \geq 2. a(n-1) \in ?A \mid n \mid \langle n \geq 2 \rangle
   by force
```

```
then show ?min \ n \leq a \ (n-1) \ a \ (n-1) \leq ?max \ n
       using A[rule-format, OF \langle n \geq 1 \rangle]
       using Min-le[of ?A \ n \ a \ (n-1)] \ Max-ge[of ?A \ n \ a \ (n-1)]
       by blast+
   qed
   have ?f \ a \le ?\Delta \ 2018
     using \forall n \geq 2. ?min n \leq a n \wedge a n \leq ?max n \mid [rule-format, of 2018]
     using \forall n \geq 2. ?min n \leq a (n-1) \land a (n-1) \leq ?max \ n \mid rule-format, of
2018]
     by auto
   have Claim 1: \forall n > 2. ?\Delta n \leq (n-1)/n * ?\Delta (n-1)
   proof safe
     \mathbf{fix} \ n :: nat
     assume 2 < n
     then have 1 \leq n
       by simp
     obtain k where ?max n = ?S n k / k 1 \le k k \le n
       using A[rule-format, OF \langle 1 \leq n \rangle] Max-in[of ?A n]
       by force
     obtain l where ?min n = ?S n l / l 1 \le l l \le n
       using A[rule-format, OF (1 \le n)] Min-in[of ?A n]
       by force
     have [n - k.. < n] = [n - 1 - (k - 1).. < n - 1] @ [n - 1]
       using \langle 1 \leq k \rangle \langle k \leq n \rangle \langle 1 \leq n \rangle
     by (metis Nat.diff-diff-eq diff-le-self le-add-diff-inverse plus-1-eq-Suc upt-Suc-append)
     then have ?S \ n \ k = ?S \ (n-1) \ (k-1) + a \ (n-1)
       by simp
     have [n-l...< n] = [n-1-(l-1)...< n-1] @ [n-1]
       using \langle 1 \leq l \rangle \langle l \leq n \rangle \langle 1 \leq n \rangle
     by (metis Nat.diff-diff-eq diff-le-self le-add-diff-inverse plus-1-eq-Suc upt-Suc-append)
     then have ?S \ n \ l = ?S \ (n-1) \ (l-1) + a \ (n-1)
       by simp
     have real (k - Suc \ \theta) = real \ k - 1
       using \langle k \geq 1 \rangle
       by simp
```

```
have ?S(n-1)(k-1) \le (k-1) * ?max(n-1)
proof (cases k = 1)
 \mathbf{case} \ \mathit{True}
 then show ?thesis
   by simp
next
 {f case} False
 have n-1 \ge 1
   using \langle n > 2 \rangle
   by simp
 have ?S(n-1)(k-1)/(k-1) \le ?max(n-1)
 proof (rule Max-qe)
   show finite (?A(n-1))
     using A[rule-format, OF \langle n-1 \geq 1 \rangle]
     by simp
 next
   show ?S(n-1)(k-1)/(k-1) \in ?A(n-1)
     using \langle k \neq 1 \rangle \langle k \geq 1 \rangle \langle k \leq n \rangle
     by simp\ (rule-tac\ x=k-1\ in\ exI,\ auto)
 qed
 then show ?thesis
   using \langle k \geq 1 \rangle \langle k \neq 1 \rangle
   by (simp add: field-simps)
\mathbf{qed}
have ?S(n-1)(l-1) \ge (l-1) * ?min(n-1)
proof (cases l = 1)
 case True
 then show ?thesis
   by simp
next
 {f case}\ {\it False}
 have n-1 \ge 1
   using \langle n > 2 \rangle
   by simp
 have ?S(n-1)(l-1)/(l-1) \ge ?min(n-1)
 proof (rule Min-le)
   show finite (?A(n-1))
     using A[rule-format, OF (n-1 \ge 1)]
```

```
by simp
       next
        show ?S(n-1)(l-1)/(l-1) \in ?A(n-1)
          using \langle l \neq 1 \rangle \langle l \geq 1 \rangle \langle l \leq n \rangle
          by simp\ (rule-tac\ x=l-1\ \mathbf{in}\ exI,\ auto)
       ged
       then show ?thesis
        using \langle l \geq 1 \rangle \langle l \neq 1 \rangle
        by (simp add: field-simps)
     qed
     have ?min(n-1) \le a(n-1) \ a(n-1) \le ?max(n-1)
       using \forall n \geq 2. ?min n \leq a n \wedge a n \leq ?max n \mid [rule-format, of n-1] \mid (n \mid n)
> 2>
       by simp-all
     {
       fix x1 x2::real
       assume 0 < x1 \ x1 < x2
       then have (x1 - 1) / x1 \le (x2 - 1) / x2
         by (metis (no-types, hide-lams) diff-divide-distrib diff-mono divide-self-if
frac-le leD order-refl zero-le-one)
     \} note mono = this
     have k*(?max \ n-a \ (n-1)) = ?S \ n \ k-k*a \ (n-1)
       using \langle ?max \ n = ?S \ n \ k \ / \ k \rangle
       by (simp add: algebra-simps)
     also have ... = ?S(n-1)(k-1) - (real k - 1) * a(n-1)
       using (?S \ n \ k = ?S \ (n-1) \ (k-1) + a \ (n-1))
       by (simp add: field-simps)
     also have ... \leq (k-1) * ?max (n-1) - (real k-1) * a (n-1)
       using \langle ?S(n-1)(k-1) \leq (k-1) * ?max(n-1) \rangle
       by simp
     also have ... = (real \ k - 1) * (?max (n - 1) - a (n-1))
       using \langle k > 1 \rangle
      by (auto simp add: right-diff-distrib)
     finally have k*(?max \ n-a \ (n-1)) \le (real \ k-1) * (?max \ (n-1)-a)
(n-1)
```

```
then have ?max \ n - a \ (n-1) \le (real \ k - 1) \ / \ k * (?max \ (n-1) - a)
(n-1)
                using \langle k \geq 1 \rangle
                by (simp add: field-simps)
            also have (real \ k - 1) \ / \ k * (?max \ (n-1) - a \ (n-1)) \le
                                   (real \ n-1) \ / \ n * (?max \ (n-1) - a \ (n-1))
            proof-
                have (real \ k - 1) \ / \ k \le (real \ n - 1) \ / \ n
                    using mono[of real \ k \ real \ n] \ \langle k \leq n \rangle \ \langle k \geq 1 \rangle
                    by simp
                then show ?thesis
                    using \langle a (n-1) \leq ?max (n-1) \rangle
                    by (smt mult-cancel-right real-mult-le-cancel-iff1)
            qed
           finally
           have 1: ?max \ n - a \ (n-1) \le (real \ n - 1) \ / \ n * (?max \ (n-1) - a \ (n-1))
            have l * (a (n-1) - ?min n) = l * a (n-1) - ?S n l
                using \langle ?min \ n = ?S \ n \ l \ / \ l \rangle
                by (simp add: algebra-simps)
            also have ... = (real \ l - 1) * a \ (n-1) - ?S \ (n-1) \ (l-1)
                using \langle ?S \ n \ l = ?S \ (n-1) \ (l-1) + a \ (n-1) \rangle
                by (simp add: field-simps)
            also have ... \leq (real \ l - 1) * a \ (n-1) - (l-1) * ?min \ (n-1)
                using \langle ?S(n-1)(l-1) \geq (l-1) * ?min(n-1) \rangle
                by (simp add: field-simps)
            also have ... = (real \ l - 1) * (a \ (n-1) - ?min \ (n-1))
                using \langle l \geq 1 \rangle
                by (auto simp add: right-diff-distrib)
            finally have l*(a (n-1) - ?min n) \le (real l - 1) * (a (n-1) - ?min (n + 1) + (n + 1)
-1))
          then have a(n-1) - ?min \ n \le (real \ l - 1) \ / \ l * (a(n-1) - ?min \ (n-1))
                using \langle l \geq 1 \rangle
                by (simp add: field-simps)
            also have (real \ l - 1) \ / \ l * (a \ (n-1) - ?min \ (n-1)) \le
                                   (real \ n-1) \ / \ n * (a \ (n-1) - ?min \ (n-1))
            proof-
                have (real\ l-1)\ /\ l \le (real\ n-1)\ /\ n
```

```
using mono[of real \ l \ real \ n] \ \langle l \leq n \rangle \ \langle l \geq 1 \rangle
        \mathbf{by} \ simp
       then show ?thesis
        using \langle a (n-1) \geq ?min (n-1) \rangle
        by (smt mult-cancel-right real-mult-le-cancel-iff1)
     qed
     finally
     have 2: a(n-1) - ?min \ n \le (real \ n-1) \ / \ n * (a(n-1) - ?min \ (n-1))
     have ?\Delta n = (?max n - a (n-1)) + (a (n-1) - ?min n)
       by simp
     also have ... \leq (real n-1) / n * ((?max (n-1) - a (n-1)) + (a (n-1))
- ?min (n-1)))
      using 12
      by (simp add: right-diff-distrib')
     finally show ?\Delta n \leq (real \ n-1) \ / \ n * ?\Delta \ (n-1)
       by simp
   qed
   obtain \Delta where \Delta = ?\Delta by auto
   then have Claim 1': \forall n > 2. \Delta n \le (n-1)/n * \Delta (n-1)
     using Claim1
     by blast
   have Claim1-iter': \bigwedge N q. [2 \le q; q \le N] \Longrightarrow \Delta (N+1) \le \Delta (q+1) * (q+1)
1) / (N + 1)
   proof-
     \mathbf{fix} \ N \ q :: nat
     assume 2 \le q \ q \le N
     then show \Delta (N+1) \le \Delta (q+1) * (q+1) / (N+1)
     proof (induction N)
       case \theta
       then show ?case
        by simp
     next
       case (Suc\ N)
       show ?case
      proof (cases q \leq N)
        {\bf case}\ {\it True}
```

```
have \Delta (N + 2) \le ((N + 1)/(N + 2)) * \Delta (N + 1)
           using Claim1'[rule-format, of Suc N+1] \langle 2 \leq q \rangle \langle q \leq N \rangle
           by simp
         moreover
         have \Delta (N + 1) \leq \Delta (q + 1) * (q + 1) / (N + 1)
           using True \langle 2 \leq q \rangle Suc(1)
           by simp
          then have ((N+1)/(N+2)) * \Delta (N+1) \le ((N+1)/(N+2)) *
(\Delta (q+1)*(q+1)/(N+1))
           by (subst real-mult-le-cancel-iff2, simp-all)
         ultimately
         show ?thesis
           by simp
       next
         case False
         then have q = N+1
           using Suc(3)
           by simp
         then show ?thesis
           by simp
       qed
     qed
    qed
     \mathbf{fix} \ q :: nat
     assume \forall n. 1 \leq n \land n < q \longrightarrow a n = 1
      have \forall k. 1 \leq k \land k < q \longrightarrow ?S \ q \ k = k
      proof safe
       \mathbf{fix} \ k :: nat
       assume 1 \le k k < q
       then have (\sum i \leftarrow [q-k..< q]. \ a \ i) = (\sum i \leftarrow [q-k..< q]. \ 1)
         using sum-list-cong[of [q-k..< q] a \lambda i. 1]
         using \forall n. \ 1 \leq n \land n < q \longrightarrow a \ n = 1 \land \langle k < q \rangle
         by fastforce
       then show ?S \ q \ k = k
         using \langle 1 \leq k \rangle \langle k < q \rangle
         by (simp add: sum-list-triv)
      qed
```

```
note all-1-Sqk = this
      \mathbf{fix} \ q :: nat
      assume q \geq 2
      assume \forall n. 1 \leq n \land n < q \longrightarrow a n = 1
      have ?S q q = q - 1
      proof-
        have [q-q...< q] = [0] @ [1...< q]
          using \langle 2 \leq q \rangle
          using upt-rec by auto
        then have ?S q q = (\sum i \leftarrow [1..< q]. a i)
          \mathbf{using} \,\, \langle a \,\, \theta \, = \, \theta \rangle
          by auto
        also have ... = (\sum i \leftarrow [1..<q]. \ 1::real)
          using sum-list-cong[of [1..<q] a \lambda i. 1]
          \mathbf{using} \ \langle \forall \ n. \ 1 \leq n \ \land \ n < q \longrightarrow a \ n = 1 \rangle
          by simp
        finally show ?thesis
          by (simp add: sum-list-triv)
    } note all-1-Sqq = this
    show ?f a \leq ?m
    proof (cases \forall n. 2 \le n \land n \le 2017 \longrightarrow a \ n = 1)
      case True
      then have \forall n. \ 1 \leq n \land n < 2018 \longrightarrow a \ n = 1
        using \langle a | 1 = 1 \rangle
     by (metis Suc-leI add-le-cancel-left le-eq-less-or-eq one-add-one one-plus-numeral
plus-1-eq-Suc\ semiring-norm(4)\ semiring-norm(5))
      then have \forall k. 1 \leq k \land k \leq 2018 \longrightarrow ?S \ 2018 \ k \leq k
        using all-1-Sqk[of 2018] all-1-Sqq[of 2018]
     by (smt Suc-leI le-eq-less-or-eq of-nat-1 of-nat-diff one-add-one one-less-numeral-iff
plus-1-eq-Suc\ semiring-norm(76))
      then have a \ 2018 < 1
        using *[rule-format, of 2018]
        by auto
      then show ?thesis
        using True
```

```
by auto
    next
      case False
     let ?Q = \{q. \ 2 \le q \land q \le 2017 \land a \ q \ne 1\}
      let ?q = Min ?Q
      have ?Q \neq \{\}
        using False \langle a | 1 = 1 \rangle
        by auto
      then have 2 \leq ?q ?q \leq 2017 a ?q \neq 1
        using Min-in[of ?Q]
        by auto
      have \forall n. 2 \leq n \land n < ?q \longrightarrow a n = 1
      proof (rule ccontr)
        assume ¬ ?thesis
        then obtain n where 2 \le n \ n < ?q \ a \ n \ne 1
          by auto
        then have n \in ?Q
          using \langle ?q \leq 2017 \rangle
          by auto
        then show False
          using Min-le[of ?Q n] \langle ?Q \neq \{\} \rangle \langle a n \neq 1 \rangle \langle n < ?q \rangle
          by auto
      qed
      obtain q where q = ?q \ 2 \le q \ q \le 2017 using \langle 2 \le ?q \rangle \ \langle ?q \le 2017 \rangle by
auto
      then have \forall n. 1 \leq n \land n < q \longrightarrow a \ n = 1
        using \forall n. 2 \leq n \land n < ?q \longrightarrow a \ n = 1 \land \langle a \ 1 = 1 \rangle
        by (metis Suc-1 Suc-leI le-eq-less-or-eq)
      then have \forall k. 1 \leq k \land k < q \longrightarrow ?S \ q \ k = k ?S \ q \ q = q - 1
        using all-1-Sqk[of q] all-1-Sqq[of q] <math>\langle 2 \leq q \rangle
        by simp-all
      then have \forall k. 1 \leq k \land k \leq q \longrightarrow ?S \ q \ k \leq k
        using le-eq-less-or-eq
        by auto
      then have a q \leq 1
        using *[rule-format, OF \langle 2 \leq q \rangle]
        by auto
      then have a q < 1
```

```
using \langle q = ?q \rangle \langle a ?q \neq 1 \rangle
        by auto
      have a q = ?S q q / q
        using *[rule-format, OF (2 \le q)] (a \ q < 1) \ \forall k. \ 1 \le k \land k < q \longrightarrow ?S \ q
k = k
      by (metis div-by-1 less-le of-nat-1 of-nat-le-iff one-eq-divide-iff order-class.order.antisym
zero-le-one)
      then have a q = 1 - 1/q
        using \langle ?S | q | q = q - 1 \rangle
        using \langle q \geq 2 \rangle
        by (simp add: field-simps)
      have \forall i. 1 \leq i \land i \leq q \longrightarrow ?S(q+1) i = i - 1/q
      proof safe
        \mathbf{fix} i
        assume 1 \le i \ i \le q
        show ?S(q+1) i = i - 1/q
        proof (cases i = 1)
          case True
          then show ?thesis
            using \langle a | q = 1 - 1/q \rangle
            by simp
        \mathbf{next}
          case False
          then have ?S(q+1) i = a q + ?S q(i-1)
            using \langle 1 \leq i \rangle \langle i \leq q \rangle
            by auto
          moreover
          have ?S \ q \ (i-1) = (i-1)
            using \forall k. \ 1 \leq k \land k < q \longrightarrow ?S \ q \ k = k \setminus [rule-format, \ of \ i-1]
            using \langle 1 \leq i \rangle \langle i \leq q \rangle \langle i \neq 1 \rangle
            using Suc-le-eq
            by auto
          ultimately
          show ?thesis
            using \langle a | q = 1 - 1/q \rangle \langle 1 \leq i \rangle
            by simp
        qed
```

```
qed
     have ?S(q+1)(q+1) = q - 1/q
     proof-
       have ?S(q+1)(q+1) = a q + ?S q q
         by simp
       then show ?thesis
         using \langle ?S | q | q = q - 1 \rangle \langle a | q = 1 - 1/q \rangle
         using \langle 2 \leq q \rangle
         by simp
     \mathbf{qed}
     have qq: (real \ q - 1 \ / \ real \ q) \ / (real \ q + 1) = (real \ q - 1) \ / \ real \ q
     proof-
      have (real \ q + 1) * ((real \ q - 1 \ / real \ q) \ / (real \ q + 1)) = (real \ q + 1) *
((real\ q-1)\ /\ real\ q)
         using \langle 2 \leq q \rangle
         by simp (simp add: field-simps)
       then show ?thesis
         by (subst (asm) mult-left-cancel, simp-all)
     qed
     have ?min(q+1) = (real q - 1)/real q (is ?lhs = ?mn)
     proof (subst Min-eq-iff)
       show finite (?A(q+1))
         by simp
     next
       show ?A(q+1) \neq \{\}
         using \langle q \geq 2 \rangle
         by auto
     next
       show ?mn \in ?A (q+1) \land (\forall m' \in ?A (q+1). m' \geq ?mn)
       proof
         have ?mn = 1 - 1/q
           using \langle 2 \leq q \rangle
           by (simp add: field-simps)
         then have ?mn = ?S(q+1) 1
           using \forall i. \ 1 \leq i \land i \leq q \longrightarrow ?S \ (q+1) \ i = i - 1/q \land [rule-format, of]
1] \langle 2 \leq q \rangle
           by simp
```

```
then show ?mn \in ?A (q+1)
     by force
   show \forall m' \in ?A (q+1). m' \geq ?mn
   proof
     fix m'
     assume m' \in ?A (q+1)
     then obtain k where k \in \{1..< q+1+1\} m' = ?S(q+1) k / k
     show m' \geq ?mn
     proof (cases k \leq q)
       case True
       then have m' = (k - 1/q) / k
         using \langle k \in \{1..< q+1+1\} \rangle \langle m' = ?S(q+1) k / k \rangle
         using \forall i. \ 1 \leq i \land i \leq q \longrightarrow ?S(q+1) \ i = i - 1/q 
         by auto
       then have m' = 1 - 1/(q*k)
         using \langle k \in \{1..\langle q+1+1\} \rangle \ \langle q \geq 2 \rangle
         by (simp add: field-simps)
       then show ?thesis
         using \langle ?mn = 1 - 1/q \rangle \langle k \in \{1..\langle q+1+1\} \rangle \langle 2 \leq q \rangle
         by simp (simp add: field-simps)
     \mathbf{next}
       case False
       then have k = q+1
         using \langle k \in \{1..\langle q+1+1\}\rangle
         by simp
       then have m' = (real \ q - 1) / real \ q
         using \langle m' = ?S(q+1) k / k \rangle \langle ?S(q+1)(q+1) = q - 1/q \rangle
         using qq
         by (metis of-nat-1 of-nat-add)
       then show ?thesis
         by simp
     qed
   qed
 qed
qed
moreover
have ?max(q+1) = ((real \ q) \hat{\ }2 - 1)/(real \ q) \hat{\ }2 (is ?lhs = ?mx)
```

```
proof (subst Max-eq-iff)
                         show finite (?A(q+1))
                               by simp
                   next
                         show ?A(q+1) \neq \{\}
                               using \langle q \geq 2 \rangle
                               by auto
                   next
                         show ?mx \in ?A (q+1) \land (\forall m' \in ?A (q+1). m' \leq ?mx)
                         proof
                               have ?mx = (?S(q+1)q) / q
                                      using \forall i. 1 \leq i \land i \leq q \longrightarrow ?S(q+1) \ i = i - 1/q \land [rule-format, of]
q \mid \langle 2 \leq q \rangle
                                      by simp (simp add: field-simps power2-eq-square)
                               moreover
                               have q \in \{1.. < q + 1 + 1\}
                                      using \langle q \geq 2 \rangle
                                      by simp
                               ultimately
                               show ?mx \in ?A (q+1)
                                      by force
                               show \forall m' \in ?A (q+1). m' \leq ?mx
                               proof
                                      fix m'
                                      assume m' \in ?A (q+1)
                                      then obtain k where k \in \{1... < q+1+1\} m' = ?S(q+1) k / k
                                             by force
                                      show m' \leq ?mx
                                      proof (cases \ k \leq q)
                                             {f case}\ True
                                             then have m' = (k - 1/q) / k
                                                   using \langle k \in \{1..< q+1+1\} \rangle \langle m' = ?S(q+1) k / k \rangle
                                                  using \forall i. 1 \leq i \land i \leq q \longrightarrow ?S(q+1) \ i = i - 1/q \land i = 1/q \land i = i - 1/q \land i = 1/q \land
                                                  by auto
                                             then have m' = 1 - 1/(q*k)
                                                   using \langle k \in \{1... < q+1+1\} \rangle \langle q \geq 2 \rangle
                                                  by (simp add: field-simps)
                                             moreover
                                             have ?mx = 1 - 1/(q*q)
```

```
using \langle q \geq 2 \rangle
          by (simp add: field-simps power2-eq-square)
        ultimately
        show ?thesis
          using \langle k \leq q \rangle \ \langle 2 \leq q \rangle \ \langle k \in \{1... < q+1+1\} \rangle
          by simp (simp add: field-simps)
      next
        case False
        then have k = q+1
          using \langle k \in \{1..< q+1+1\} \rangle
          by simp
        then have m' = (real \ q - 1) \ / \ real \ q
          using \langle m' = ?S(q+1) k / k \rangle \langle ?S(q+1)(q+1) = q - 1/q \rangle qq
          by (metis of-nat-1 of-nat-add)
        moreover
        have q \leq q^2
          by (simp\ add: \langle 2 \leq q \rangle\ power2\text{-}nat\text{-}le\text{-}imp\text{-}le)
        ultimately
        show ?thesis
          using \langle 2 \leq q \rangle
          by simp (simp add: field-simps)
      qed
   qed
 qed
qed
ultimately
have ?\Delta (q+1) = ((real \ q)^2 - 1)/(real \ q)^2 - (real \ q - 1)/real \ q
 by simp
also have ... = (real \ q - 1)/(real \ q)^2
 using \langle q \geq 2 \rangle
 by (simp add: power2-eq-square field-simps)
finally have del: \Delta (q+1) = (real \ q - 1)/(real \ q)^2
 using \langle \Delta = ?\Delta \rangle
 by simp
then have \Delta (2017 + 1) \le (real \ q - 1) / (real \ q)^2 * real (q + 1) / 2018
 using Claim1-iter'[OF \langle 2 \leq q \rangle \langle q \leq 2017 \rangle]
also have ... = ((real \ q^2 - 1) \ / \ (real \ q)^2) \ / \ 2018
```

```
by (simp add: field-simps power2-eq-square)
     also have ... = (1 - (1 / (real q)^2)) / 2018
       using \langle q \geq 2 \rangle
       by (simp add: field-simps)
     also have ... \leq (1 - (1 / 2017^2)) / 2018
     proof-
       have q^2 \le 2017^2
         using \langle 2 \leq q \rangle \langle q \leq 2017 \rangle
         using power-mono by blast
       then have (real\ q)^2 \le 2017^2
         by (metis of-nat-le-iff of-nat-numeral of-nat-power)
       then show ?thesis
         using \langle 2 \leq q \rangle
         by (simp add: field-simps power2-eq-square)
     qed
     finally have \Delta 2018 \leq ?m
       by simp
     then show ?thesis
       using \langle ?f \ a \leq ?\Delta \ 2018 \rangle \langle \Delta = ?\Delta \rangle
       by simp
   qed
 qed
qed
end
```

5.2 Combinatorics problems

5.2.1 IMO 2018 SL - C1

```
theory IMO-2018-SL-C1-sol imports Complex-Main begin lemma sum-geom-nat: fixes q::nat assumes q>1 shows (\sum k\in\{0...< n\},\ q^k)=(q^n-1)\ div\ (q-1) proof (induction\ n)
```

```
case \theta
 then show ?case by simp
next
 case (Suc \ n)
 then show ?case
    by (smt Nat.add-diff-assoc2 One-nat-def Suc-1 Suc-leI add.commute assms
div-mult-self4 le-trans mult-eq-if nat-one-le-power one-le-numeral power.simps(2)
sum.op-ivl-Suc\ zero-less-diff\ zero-order(3))
qed
declare [[smt\text{-}timeout = 20]]
lemma div-diff-nat:
 fixes a \ b \ c :: nat
 assumes c dvd a c dvd b
 shows (a - b) div c = a div c - b div c
 using assms
 by (smt add-diff-cancel-left' div-add dvd-diff-nat le-iff-add nat-less-le neq0-conv
not-less zero-less-diff)
lemma sum-geom-nat':
 fixes q::nat
 assumes q > 1 m \le n
 shows (\sum k \in \{m... < n\}. \ q^k) = (q^n - q^m) \ div \ (q-1)
 using assms
proof (induction \ n)
 case \theta
 then show ?case
   by simp
next
 case (Suc \ n)
 show ?case
 proof (cases m \leq n)
   case True
   then have sum((\hat{\ }) q) \{m.. < Suc n\} = (q \hat{\ } n - q \hat{\ } m) div(q - 1) + q \hat{\ } n
     using Suc
     by simp
   also have ... = ((q \hat{n} - q \hat{m}) + (q - 1) * q \hat{n}) div (q - 1)
     using \langle q > 1 \rangle
     by auto
```

```
also have ... = ((q \hat{n} - q \hat{m}) + (q\hat{n} + 1) - q\hat{n}) div (q - 1)
                      by (simp add: algebra-simps)
               also have ... = (q \hat{ } (n+1) - q \hat{ } m) \ div \ (q-1)
                       using True \ assms(1) by auto
               finally show ?thesis
                       by simp
       \mathbf{next}
               case False
               then have m = n + 1
                      using Suc(3)
                       by auto
               then show ?thesis
                      by simp
       qed
qed
theorem IMO2018SL-C1:
       fixes n :: nat
       assumes n \geq 3
       shows \exists (S::nat set). card S = 2*n \land (\forall x \in S. x > 0) \land
                                (\forall \ m.\ 2 \leq m \ \land \ m \leq n \ \longrightarrow (\exists \ \mathit{S1}\ \mathit{S2}.\ \mathit{S1}\ \cap \ \mathit{S2} = \{\} \ \land \ \mathit{S1}\ \cup \ \mathit{S2} = \mathit{S}\ \land \ \mathsf{S2} = \{\} \ \land \ \mathsf{S3} = \{\} \ \land \ \mathsf{S4} = \{\} \ \land \ \ \mathsf{S4} = \{\} \ \land \ \ \mathsf{S4} = \{\} \ \land \ \mathsf{S4} = \{\} \ \land \ \ \mathsf{S4}
card S1 = m \land \sum S1 = \sum S2)
proof-
       let ?Sa = \{(3::nat) \hat{k} \mid k. \ k \in \{1... < n\}\} and ?Sb = \{2 * (3::nat) \hat{k} \mid k. \ k \in \{n, n\}\}
\{1...< n\}\}\ and ?Sc = \{1::nat, (3^n + 9) \ div \ 2 - 1\}
       let ?S = ?Sa \cup ?Sb \cup ?Sc
       have finite ?Sa finite ?Sb finite ?Sc finite (?Sa \cup ?Sb)
               by auto
       have ?Sa \cap ?Sb = \{\}
       proof safe
               \mathbf{fix} \ ka \ kb
               assume ka \in \{1... < n\} \ kb \in \{1... < n\} \ (3::nat) \hat{ka} = 2*3 \hat{kb}
               have odd ((3::nat)^ka) even (2*3^kb)
                      by simp-all
               then have False
                       using \langle (3::nat) \hat{k}a = 2*3\hat{k}b \rangle
                       by simp
```

```
then show 3^ka \in \{\}
     by simp
 qed
 have 1 < ((3::nat) \hat{\ } n + 9) \ div \ 2
   by linarith
 have \neg \ 3 \ dvd \ (((3::nat) \ \hat{\ } n + 9) \ div \ 2 - 1)
 proof-
   have 3 \ dvd \ ((3::nat) \ \hat{} \ n + 9) \ div \ 2
   proof-
     have (3::nat) \hat{\ } n + 9 = (3\hat{\ } 2) * (3::nat) (n-2) + 9
       using \langle n \geq 3 \rangle
     by (metis One-nat-def add-leD2 le-add-diff-inverse numeral-3-eq-3 one-add-one
plus-1-eq-Suc power-add)
     then have (3::nat) \hat{n} + 9 = 9*(3\hat{n}-2) + 1)
       by simp
     then have ((3::nat) \hat{n} + 9) \ div \ 2 = (9 * (3 \hat{n} - 2) + 1)) \ div \ 2
       by auto
     then have ((3::nat) \hat{n} + 9) div 2 = 9 * ((3\hat{n} - 2) + 1) div 2)
     by (metis One-nat-def div-mult-swap dvd-mult-div-cancel even-add even-power
even-succ-div-two \ num.distinct(1) \ numeral-3-eq-3 \ numeral-eq-one-iff \ one-add-one
plus-1-eq-Suc)
     then show ?thesis
       by simp
   qed
   then show ?thesis
     using \langle ((3::nat) \ \hat{} \ n+9) \ div \ 2>1 \rangle
   by (meson dvd-diffD1 less-imp-le-nat nat-dvd-1-iff-1 numeral-eq-one-iff semiring-norm(86))
 qed
 have (?Sa \cup ?Sb) \cap ?Sc = \{\}
 proof-
   have ?Sa \cap ?Sc = \{\}
   proof safe
     \mathbf{fix} \ k
     assume k \in \{1..< n\} (3::nat) \hat{k} = 1
     then show 3 \hat{k} \in \{\}
       by simp
   next
```

```
\mathbf{fix} \ k
 assume k \in \{1... < n\} (3::nat) \hat{k} = (3 \hat{n} + 9) div 2 - 1
 moreover
 have 3 \ dvd \ (3::nat) \hat{k}
   using \langle k \in \{1..< n\} \rangle
   by auto
  ultimately
 have False
   using \langle \neg \ 3 \ dvd \ (3 \ \hat{} \ n + 9) \ div \ 2 - 1 \rangle
   by simp
 then show 3 \hat{k} \in \{\}
   by simp
qed
moreover
have ?Sb \cap ?Sc = \{\}
{f proof} safe
 \mathbf{fix} \ k
 assume k \in \{1..< n\} \ 2 * (3::nat) \ \hat{} \ k = 1
 then show 2 * 3 \hat{k} \in \{\}
   by simp
next
 assume k \in \{1... < n\} 2 * (3::nat) ^ k = (3 ^ n + 9) div 2 - 1
 moreover
 have 3 \ dvd \ 2 * (3::nat) \hat{k}
   using \langle k \in \{1..< n\} \rangle
   by auto
  ultimately
 have False
   using \langle \neg \beta \ dvd \ (\beta \ \hat{} \ n + 9) \ div \ 2 - 1 \rangle
   by simp
 then show 2 * 3 \hat{k} \in \{\}
   by simp
qed
ultimately
show ?thesis
 by blast
```

```
qed
 show ?thesis
 proof (rule-tac x = ?S in exI, safe)
   show card ?S = 2*n
   proof-
     have card \ (?Sa \cup ?Sb) = (n-1) + (n-1)
     proof-
      have inj-on ((\hat{\ }) (3::nat)) \{1..< n\}
        unfolding inj-on-def
        by auto
      then have card ?Sa = n-1
        using card-image [of \lambda k. 3 k {1..<n}]
        by (smt Collect-cong Setcompr-eq-image card-atLeastLessThan)
      moreover
      have inj-on (\lambda \ k. \ 2 * (3::nat) \hat{\ } k) \{1..< n\}
        unfolding inj-on-def
        by auto
       then have card ?Sb = n-1
        using card-image [of \lambda k. 2 * 3 k {1..<n}]
        by (smt Collect-cong Setcompr-eq-image card-atLeastLessThan)
      ultimately
      show ?thesis
        using \langle n \geq 3 \rangle card-Un-disjoint [of ?Sa ?Sb] \langle ?Sa \cap ?Sb = \{ \} \rangle (finite ?Sa)
\langle finite ?Sb \rangle
        by smt
     qed
     moreover
    have card \{1, ((3::nat) \hat{n} + 9) div 2 - 1\} = 2
      using \langle 1 < ((3::nat) \cap n + 9) div 2 \rangle
      by auto
     ultimately
```

```
show card ?S = 2*n
        using \langle n \geq 3 \rangle card-Un-disjoint[of ?Sa \cup ?Sb ?Sc] \langle (?Sa \cup ?Sb) \cap ?Sc =
\{\}\rangle \langle finite\ (?Sa \cup ?Sb)\rangle \langle finite\ ?Sc\rangle
        by (smt Nat.add-diff-assoc2 Suc-1 Suc-eq-plus1 add-Suc-right card-infinite
diff-add-inverse2 le-trans mult-2 nat.simps(3) one-le-numeral)
   qed
 next
   \mathbf{fix} \ k
   assume k \in \{1..< n\}
   then show \theta < (3::nat) \hat{k} \theta < 2 * (3::nat) \hat{k}
     by simp-all
 \mathbf{next}
   show 0 < ((3::nat) \hat{n} + 9) div 2 - 1
     using \langle 1 < (3 \hat{n} + 9) div 2 \rangle zero-less-diff
     by blast
 next
   \mathbf{fix} \ m
   assume 2 \le m \ m \le n
   let ?Am' = \{2 * (3::nat)^k \mid k. k \in \{n-m+1...< n\}\} and ?Am'' = \{(3::nat)\}
(n-m+1)
   let ?Am = ?Am' \cup ?Am''
   let ?Bm = ?S - ?Am
   have ?Am' \subseteq ?Sb
     using \langle m \leq n \rangle
     by auto
   have ?Am'' \subseteq ?Sa
     using \langle m \leq n \rangle \langle 2 \leq m \rangle
     by force
   have ?Am \cap ?Bm = \{\}
     by blast
   moreover
   have Am: ?Am' \cap ?Am'' = \{\} finite ?Am' finite ?Am''
     using \langle ?Am' \subseteq ?Sb \rangle \langle ?Am'' \subseteq ?Sa \rangle \langle ?Sa \cap ?Sb = \{\} \rangle
```

```
by auto
   have finite ?Am finite ?Bm
     by auto
   have ?Am \cup ?Bm = ?S
   proof-
     have ?Am \subseteq ?S
       using \langle ?Am' \subseteq ?Sb \rangle \langle ?Am'' \subseteq ?Sa \rangle
       by blast
     then show ?thesis
       by blast
   qed
   moreover
   have card ?Am = m
   proof-
     have inj-on (\lambda \ k. \ 2 * (3::nat) \hat{\ } k) \{n-m+1...< n\}
       unfolding inj-on-def
       by auto
     then show ?thesis
       using card-image of \lambda k. 2 * (3::nat) \hat{k} {n-m+1...< n}
             card-Un-disjoint[of ?Am' ?Am'] Am
       unfolding Setcompr-eq-image
      by (smt Int-insert-right-if1 One-nat-def Suc-eq-plus1 Un-insert-right \langle (\{2*3\}
\hat{k} \mid k. \ k \in \{n - m + 1.. < n\}\} \cup \{3 \ \hat{n} \mid (n - m + 1)\}) \cap (\{3 \ \hat{k} \mid k. \ k \in \{1.. < n\}\})
\cup \{2 * 3 \hat{k} | k. k \in \{1... < n\}\} \cup \{1, (3 \hat{n} + 9) \text{ div } 2 - 1\} - (\{2 * 3 \hat{k} | k. k \in \{1... < n\}\})
\{n-m+1...< n\}\} \cup \{3 \land (n-m+1)\}) = \{\} \land (2 \le m) \land m \le n \land add.commute
add-diff-inverse-nat add-le-cancel-left card insert card-atLeastLessThan card-empty
diff-Suc-Suc diff-diff-cancel disjoint-insert(2) finite.emptyI insertCI insert-absorb
le-trans linorder-not-le one-le-numeral)
   qed
   moreover
   have \sum ?Am = \sum ?Bm
   proof-
     have (\sum ?Am) = 3^n
       have \sum ?Am' = (\sum k \in \{n-m+1... < n\}. \ 2*3^k)
```

```
proof-
       have inj-on (\lambda \ k. \ 2*(3::nat)^k) \{n-m+1...< n\}
         unfolding inj-on-def
         by auto
       then show ?thesis
         unfolding Setcompr-eq-image
         by (simp add: sum.reindex-cong)
      also have ... = 2 * (\sum k \in \{n-m+1... < n\}. \ 3^k)
       by (simp add: sum-distrib-left)
      also have ... = 3^n - 3^n - 3^n
       using sum-geom-nat'[of 3 n-m+1 n] \langle m \geq 2 \rangle \langle m \leq n \rangle
       by simp
      finally
      have \sum ?Am' = 3^n - 3^n - 3^n - 3^n
      moreover
      have \sum ?Am'' = 3^{n-m+1}
       by simp
      moreover
      have \sum ?Am = \sum ?Am' + \sum ?Am''
       using Am
       by (simp add: sum.union-disjoint)
      ultimately
      have (\sum ?Am) = (3^n - 3^n(n-m+1)) + 3^n(n-m+1)
       by simp
      also have ... = 3^n
      proof-
       have (3::nat) (n-m+1) \le 3^n
         using \langle m < n \rangle \langle 2 < m \rangle
              by (metis Nat.le-diff-conv2 add.commute add-leD2 diff-diff-cancel
diff-le-self one-le-numeral power-increasing)
       then show ?thesis
         by simp
```

```
qed
 finally show ?thesis
qed
moreover
have \sum ?Bm = 3^n
proof-
 have \sum ?S = 2*3^n
 proof-
   have \sum ?Sa = (\sum k \in \{1.. < n\}. \ 3^k)
   proof-
     have inj-on ((\hat{\ })\ (3::nat))\ \{1..< n\}
      unfolding inj-on-def
      by auto
     then show ?thesis
      unfolding Setcompr-eq-image
      by (simp add: sum.reindex-cong)
   qed
   have \sum ?Sa = (3^n - 1) div 2 - 1
     have inj-on (\lambda \ k. \ (3::nat) \ \hat{\ } k) \ \{1..< n\}
      unfolding inj-on-def
      by auto
     then have \sum ?Sa = (\sum k \in \{1..< n\}. \ 3 \hat{k})
      unfolding Setcompr-eq-image
      by (simp add: sum.reindex-cong)
     then show ?thesis
      using sum-geom-nat'[of 3 1 n] (n <math>\geq 3)
      by simp
   qed
   moreover
   have \sum ?Sb = 2 * ((3^n - 1) div 2 - 1)
   proof-
     have inj-on (\lambda \ k. \ 2 * (3::nat) \hat{\ } k) \{1..< n\}
      unfolding inj-on-def
```

```
by auto
           then have \sum ?Sb = (\sum k \in \{1..< n\}. \ 2 * 3 \hat{k})
             \mathbf{unfolding}\ Set compr-eq\text{-}image
             by (simp add: sum.reindex-cong)
           also have ... = 2 * (\sum k \in \{1.. < n\}. \ 3 \hat{k})
             by (simp add: sum-distrib-left)
           also have ... = 2 * (\sum ?Sa)
           proof-
             have inj-on (\lambda \ k. \ (3::nat) \ \hat{\ } k) \ \{1..< n\}
               unfolding inj-on-def
               by auto
             then show ?thesis
               unfolding Setcompr-eq-image
               by (simp add: sum.reindex-cong)
           qed
           finally
           show ?thesis
             using \langle \sum ?Sa = (3^n - 1) div 2 - 1 \rangle
             by simp
         qed
         moreover
         have \sum ?Sc = (3 \hat{n} + 9) div 2
           by auto
         moreover
         have \sum ?S = \sum ?Sa + \sum ?Sb + \sum ?Sc
           \mathbf{using} \, \langle ?Sa \, \cap \, \overline{?}Sb \, = \, \{\} \rangle \, \overline{\langle (?Sa \, \cup \, ?Sb)} \, \cap \, ?Sc \, = \, \{\} \rangle
           using \langle finite\ ?Sa \rangle \langle finite\ ?Sb \rangle \langle finite\ ?Sc \rangle \langle finite\ (?Sa \cup\ ?Sb) \rangle
           using sum.union-disjoint
           by (metis (no-types, lifting))
         moreover
         have (((3::nat)^n - 1) \ div \ 2 - 1) + 2 * ((3^n - 1) \ div \ 2 - 1) + (3
\hat{n} + 9) div 2 = 2*3\hat{n} (is ?lhs = 2*3\hat{n})
         proof-
           have ((3::nat)^n - 1) \ div \ 2 - 1 = (3^n - 3) \ div \ 2
```

```
by simp
          then have ?lhs = 3*((3^n - 3) div 2) + (3^n + 9) div 2
           by simp
          also have ... = ((3*3^n - 9) + (3^n + 9)) div 2
           by (simp add: div-mult-swap)
          also have ... = 2*3^n
          proof-
           have 9 \leq (3::nat) * 3 ^ n
             using \langle n \geq 3 \rangle
              by (smt \ Suc-1 \ ((3 \ \hat{\ } n-1) \ div \ 2-1 = (3 \ \hat{\ } n-3) \ div \ 2) \ cal-
culation diff-add-inverse2 diff-diff-cancel diff-is-0-eq dvd-mult-div-cancel even-add
even-power le-add1 le-add-same-cancel2 le-antisym le-trans linear mult-Suc numeral-3-eq-3
odd-two-times-div-two-succ plus-1-eq-Suc power-mult self-le-qe2-pow)
           then have ((3::nat)*3^n - 9) + (3^n + 9) = 4*3^n
             by simp
           then show ?thesis
             by simp
          qed
          finally
         show ?thesis
        qed
        ultimately
        show ?thesis
          by simp
      qed
      also have \sum ?S = \sum ?Am + \sum ?Bm
        using \langle ?Am \cup ?Bm = ?S \rangle \langle ?Am \cap ?Bm = \{ \} \rangle \langle finite ?Am \rangle \langle finite ?Bm \rangle
        using sum.union-disjoint[of ?Am ?Bm id]
        by simp
      then show ?thesis
        using \langle \sum ?Am = 3^n \rangle
        by (metis (no-types, lifting) add-left-cancel calculation mult-2)
     qed
     ultimately
     show ?thesis
      by simp
```

```
qed
   ultimately
   show \exists S1 \ S2. \ S1 \cap S2 = \{\} \land S1 \cup S2 = ?S \land card \ S1 = m \land \sum S1 = \sum
S2
     by blast
 qed
qed
end
5.2.2
           IMO 2018 SL - C2
theory IMO-2018-SL-C2-sol
imports Complex-Main
begin
locale dim =
 fixes files :: int
 \mathbf{fixes} ranks :: int
 assumes pos: files > 0 \land ranks > 0
 assumes div4: files mod 4 = 0 \land ranks \mod 4 = 0
begin
type-synonym square = int \times int
definition squares :: square set where
 squares = \{0.. < files\} \times \{0.. < ranks\}
datatype piece = Queen \mid Knight
type-synonym board = square \Rightarrow piece option
definition empty-board :: board where
 empty-board = (\lambda \ square. \ None)
fun attacks-knight :: square <math>\Rightarrow board \Rightarrow bool where
 attacks-knight (file, rank) board \longleftrightarrow
    (\exists file' rank'. (file', rank') \in squares \land board (file', rank') = Some Knight \land
```

```
((abs (file - file') = 1 \land abs (rank - rank') = 2) \lor
                     (abs (file - file') = 2 \land abs (rank - rank') = 1)))
definition valid-horst-move':: square \Rightarrow board \Rightarrow board \Rightarrow bool where
  valid\text{-}horst\text{-}move'\ square\ board\ board'\longleftrightarrow
       square \in squares \land board square = None \land
       \neg attacks-knight square board \land
       board' = board (square := Some Knight)
definition valid-horst-move :: board \Rightarrow board \Rightarrow bool where
  valid-horst-move board board'\longleftrightarrow
     (∃ square. valid-horst-move' square board board')
definition valid-queenie-move :: board \Rightarrow board \Rightarrow bool where
  valid-queenie-move board board'\longleftrightarrow
    (\exists \ square \in squares. \ board \ square = None \land
                         board' = board (square := Some Queen))
type-synonym strategy = board \Rightarrow board \Rightarrow bool
inductive valid-game :: strategy \Rightarrow strategy \Rightarrow nat \Rightarrow board \Rightarrow bool where
  valid-game horst-strategy queenie-strategy 0 empty-board
| [valid-qame\ horst-strategy\ queenie-strategy\ k\ board;]
   valid-horst-move board board'; horst-strategy board board';
   valid-queenie-move board' board"; queenie-strategy board' board'' ⇒ valid-qame
horst-strategy queenie-strategy (k + 1) board"
definition valid-queenie-strategy :: strategy \Rightarrow bool where
  valid-queenie-strategy queenie-strategy \longleftrightarrow
     (\forall horst\text{-}strategy board board' k.
         valid-game horst-strategy queenie-strategy k board \land
        valid-horst-move board board' \wedge horst-strategy board board' \wedge
        (\exists \ square \in squares. \ board' \ square = None) \longrightarrow
             (\exists board''. valid-queenie-move board' board'' \land queenie-strategy board'
board''))
squares
lemma squares-card [simp]:
 shows card squares = files * ranks
  using pos
```

```
unfolding squares-def
 by auto
lemma squares-finite [simp]:
 shows finite squares
 using pos
 unfolding squares-def
 by auto
free-squares
definition free-squares :: board \Rightarrow square set where
 free-squares board = \{square \in squares. board square = None\}
lemma free-squares-finite [simp]:
 shows finite (free-squares board)
proof (rule finite-subset)
 show free-squares board \subseteq squares
   by (simp add: free-squares-def)
qed simp
lemma valid-game-free-squares-card-even:
 assumes valid-game horst-strategy queenie-strategy k board
 shows card (free-squares board) mod 2 = 0
 using assms
proof (induction horst-strategy queenie-strategy k board rule: valid-game.induct)
 case (1 horst-strategy queenie-strategy)
 show ?case
 proof-
   have card (free-squares empty-board) = files * ranks
    by (simp add: empty-board-def free-squares-def)
   then show ?thesis
     using div4
    by presburger
 qed
next
 case (2 horst-strategy queenie-strategy K board board' board'')
 then obtain square square' where
   square \in squares \ board \ square = None \ board' = board \ (square := Some \ Knight)
    square' \in squares \ board' \ square' = None \ board'' = board' \ (square' := Some
Queen)
```

```
unfolding valid-horst-move-def valid-horst-move'-def valid-queenie-move-def
 then have free-squares board = free-squares board " \cup \{square, square'\}
       square \notin free-squares board'' square' \notin free-squares board''
   unfolding free-squares-def
   by (auto split: if-split-asm)
 moreover
 have square \neq square'
   using \langle board' = board(square \mapsto Knight) \rangle \langle board' square' = None \rangle
   by auto
 ultimately
 have card (free-squares board) = card (free-squares board'') + 2
   using card-Un-disjoint[of free-squares board" {square, square'}]
   by auto
 then show ?case
   using \langle card \ (free\text{-}squares \ board) \ mod \ 2 = 0 \rangle
   by simp
qed
black squares
fun black :: square \Rightarrow bool where
 black (file, rank) \longleftrightarrow (file + rank) mod 2 = 0
definition black-squares :: square set where
 black-squares = {square \in squares. \ black \ square}
lemma black-squares-finite [simp]:
 shows finite black-squares
 using pos
 unfolding black-squares-def
 by auto
lemma black-squares-card:
  card\ black-squares = (files * ranks) div\ 2
proof-
 let ?black\text{-}squares = \{square \in squares. black square\}
 let ?white-squares = \{square \in squares. \neg black square\}
 have squares = ?black-squares \cup ?white-squares
   by blast
 moreover
```

```
have ?black\text{-}squares \cap ?white\text{-}squares = \{\}
 by blast
moreover
have card ?black-squares = card ?white-squares
proof-
 let f = \lambda (a::int, b::int). if a mod 2 = 0 then (a, b + 1) else (a, b - 1)
 have bij-betw ?f ?black-squares ?white-squares
   unfolding bij-betw-def
 proof
   show inj-on ?f ?black-squares
     unfolding inj-on-def
     by auto
 next
   show ?f '?black-squares = ?white-squares
   proof
     show ?f '?black-squares \subseteq ?white-squares
      using div4
      by (auto simp add: squares-def split: if-split-asm) presburger+
   next
     show ?white-squares \subseteq ?f '?black-squares
     proof
      \mathbf{fix} \ wsq
      assume wsq \in ?white\text{-}squares
      let ?invf = \lambda (a, b). if a mod 2 = 0 then (a, b - 1) else (a, b + 1)
      have ?f (?invf wsq) = wsq
        by (cases wsq, auto)
      moreover
      have ?invf wsq \in ?black\text{-}squares
        using \langle wsq \in ?white\text{-}squares \rangle div 4
        by (cases wsq, auto simp add: squares-def) presburger+
      ultimately
      show wsq \in ?f '?black-squares
        by force
     qed
   qed
 qed
 then show ?thesis
   using bij-betw-same-card by blast
qed
ultimately
```

```
have 2 * card ?black-squares = card squares
    by (metis (no-types, lifting) card.infinite card-Un-disjoint finite-Un mult-2
mult-eq-0-iff)
 then have 2 * card ?black-squares = files * ranks
   by auto
 then show ?thesis
   unfolding black-squares-def
   by simp
qed
free black squares
definition free-black-squares :: board \Rightarrow square set where
  free-black-squares board = \{square \in squares. black square \land board square = \}
None
lemma free-black-squares-add-piece:
 shows card (free-black-squares board) <math>\leq card (free-black-squares (board (square board)))
:= Some \ piece))) + 1
proof-
 let ?board' = board (square := Some piece)
 have free-black-squares board = free-black-squares ?board' \lor
      free-black-squares\ board = free-black-squares\ ?board' \cup \{square\}
   unfolding free-black-squares-def Let-def
   by auto
 then show ?thesis
   by (metis One-nat-def add.right-neutral add-Suc-right card.infinite card-Un-le
card-empty card-insert-if finite-Un finite-insert insert-absorb insert-not-empty le-add1
trans-le-add2)
qed
lemma free-black-squares-valid-horst-move:
 assumes valid-horst-move board board'
 shows card (free-black-squares board) \leq card (free-black-squares board') + 1
 using assms
 using free-black-squares-add-piece
 unfolding valid-horst-move-def valid-horst-move'-def free-black-squares-def
 by auto
lemma free-black-squares-valid-queenie-move:
 assumes valid-queenie-move board board'
```

```
shows card (free-black-squares board) \leq card (free-black-squares board') + 1
 using assms
 using free-black-squares-add-piece
 unfolding valid-queenie-move-def free-black-squares-def
 by auto
knights
definition knights :: board \Rightarrow square set where
 knights\ board = \{square \in squares.\ board\ square = Some\ Knight\}
lemma knights-finite [simp]:
 shows finite (knights board)
 by (rule finite-subset[of - squares], simp-all add: knights-def)
lemma knights-card-horst-move [simp]:
 assumes valid-horst-move board board'
 shows card (knights board') = card (knights board) + 1
proof-
  obtain square where square \in squares board square = None board' square =
Some Knight
   board' = board (square := Some Knight)
   using assms
   unfolding valid-horst-move-def valid-horst-move'-def
   by auto
 then have knights board' = knights board \cup {square}
   unfolding knights-def
   by auto
 then show ?thesis
   using \langle board \ square = None \rangle
   unfolding knights-def
   by auto
qed
lemma knights-card-queenie-move [simp]:
 assumes valid-queenie-move board board'
 shows card (knights board') = card (knights board)
proof-
 have knights board' = knights board
   using assms
   unfolding valid-queenie-move-def knights-def
```

```
by force
 then show ?thesis
   by simp
qed
lemma valid-game-knights-card [simp]:
 assumes valid-game horst-strategy queenie-strategy k board
 shows card (knights board) = k
 using assms
proof (induction horst-strategy queenie-strategy k board rule: valid-game.induct)
 case (1 horst-strategy queenie-strategy)
 show ?case
   by (simp add: empty-board-def knights-def)
 case (2 horst-strategy queenie-strategy K board board' board'')
 then show ?case
   by auto
qed
Cycles
fun cycle-opposite :: square \Rightarrow square where
 cycle-opposite (file, rank) = (4 * (file \ div \ 4) + (3 - file \ mod \ 4), \ 4 * (rank \ div \ 4))
(4) + (3 - rank \ mod \ 4))
lemma cycle-opposite-cycle-opposite [simp]:
 shows cycle-opposite (cycle-opposite square) = square
 by (cases square) auto
lemma cycle-opposite-different [simp]:
 shows cycle-opposite square \neq square
 by (cases square, simp, presburger)
lemma cycle-opposite-squares [simp]:
 shows cycle-opposite square \in squares \longleftrightarrow square \in squares
 using pos div4
 by (cases square) (simp add: squares-def, safe, presburger+)
fun cycle4 :: square \Rightarrow int where
 cycle4(x, y) =
```

```
(if x = 0 then y
      else if x = 1 then (y + 2) mod 4
      else if x = 2 then (5 - y) mod 4
      else 3 - y
lemma cycle-lt-4:
 assumes 0 \le x \ x < 4 \ 0 \le y \ y < 4
 shows 0 \le cycle 4 (x, y) \land cycle 4 (x, y) < 4
 using assms
 by auto
lemma cycle0:
 assumes 0 \le x \ x < 4 \ 0 \le y \ y < 4
 shows cycle4 (x, y) = 0 \longleftrightarrow (x, y) \in set [(0, 0), (2, 1), (1, 2), (3, 3)]
 using assms
 by auto presburger+
lemma cycle1:
 assumes 0 \le x \ x < 4 \ 0 \le y \ y < 4
 shows cycle4 (x, y) = 1 \longleftrightarrow (x, y) \in set [(0, 1), (1, 3), (3, 2), (2, 0)]
 using assms
 by auto presburger+
lemma cycle2:
 assumes 0 \le x \ x < 4 \ 0 \le y \ y < 4
 shows cycle4 (x, y) = 2 \longleftrightarrow (x, y) \in set [(0, 2), (2, 3), (1, 0), (3, 1)]
 using assms
 by auto presburger+
lemma cycle3:
 assumes 0 \le x \ x < 4 \ 0 \le y \ y < 4
 shows cycle4 (x, y) = 3 \longleftrightarrow (x, y) \in set [(0, 3), (1, 1), (2, 2), (3, 0)]
 using assms
 by auto presburger+
fun cycle :: square \Rightarrow int \times int \times int where
 cycle(x, y) = (x div 4, y div 4, cycle 4 (x mod 4, y mod 4))
lemma cycles-card:
 shows card (cycle 'squares) = (files * ranks) div 4
```

```
proof-
     have cycle 'squares = \{(x, y, z). x \in \{0..< files \ div \ 4\} \land y \in \{0..< ranks \ div \ above \ below \ below \ above \ below \ below \ below \ above \ below \ below \ below \ above \ below \ below
4} \land z \in \{0..<4\}}
    proof safe
         \mathbf{fix} f r x y z
         assume (f, r) \in squares (x, y, z) = cycle (f, r)
         then have 0 \le f \land f < files \ 0 \le r \land r < ranks
              by (auto simp add: squares-def)
         then have 0 \le f \operatorname{div} 4 \land f \operatorname{div} 4 < \operatorname{files} \operatorname{div} 4 \circ 0 \le r \operatorname{div} 4 \land r \operatorname{div} 4 < \operatorname{ranks}
div 4
              using div4
              by presburger+
         then show x \in \{0..< files \ div \ 4\}\ y \in \{0..< ranks \ div \ 4\}
              using \langle (x, y, z) = cycle(f, r) \rangle
              by auto
         show z \in \{0..<4\}
              using cycle-lt-4 [rule-format, of f mod 4 r mod 4]
              using \langle (x, y, z) = cycle(f, r) \rangle
              by simp
    next
         fix x y z :: int
         assume *: x \in \{0.. < files \ div \ 4\} \ y \in \{0.. < ranks \ div \ 4\} \ z \in \{0.. < 4\}
         let ?f = 4 * x and ?r = 4 * y + z
         have (?f, ?r) \in squares \ cycle \ (?f, ?r) = (x, y, z)
              using *
              by (auto simp add: squares-def)
         then have \exists square \in squares. cycle square = (x, y, z)
              by blast
         then show (x, y, z) \in cycle 'squares
              by (metis\ imageI)
    also have ... = \{0.. < files \ div \ 4\} \times \{0.. < ranks \ div \ 4\} \times \{0.. < 4\}
         by auto
    finally
     have card (cycle 'squares) = (files div 4) * (ranks div 4) * 4
         using pos
         by simp
    also have ... = (files * ranks) div 4
         using div4
         by auto
```

```
finally show ?thesis
qed
lemma cycle4-exhausted:
 assumes 0 \le f1 \ f1 < 4 \ 0 \le r1 \ r1 < 4
 assumes 0 \le f2 \, f2 < 4 \, 0 \le r2 \, r2 < 4
 assumes (f1, r1) \neq (f2, r2)
         abs (f1 - f2) \neq 1 \lor abs (r1 - r2) \neq 2
         abs (f1 - f2) \neq 2 \lor abs (r1 - r2) \neq 1
        (f2, r2) \neq (3 - f1, 3 - r1)
 shows cycle4 (f1, r1) \neq cycle4 (f2, r2)
 using assms cycle-lt-4 [rule-format, of f1 r1]
 by (smt cycle0 cycle1 cycle2 cycle3 list.set-intros(1) list.set-intros(2))
lemma cycle-exhausted:
 assumes \forall sq \in squares. board sq = Some Knight <math>\longrightarrow \neg attacks-knight sq board
        \forall sq \in squares. \ board \ sq = Some \ Knight \longrightarrow board \ (cycle-opposite \ sq) =
Some Queen
         sq1 \neq sq2 \ sq1 \in squares \ sq2 \in squares \ board \ sq1 = Some \ Knight \ board
sq2 = Some Knight
 shows cycle sq1 \neq cycle sq2
proof safe
 assume cycle\ sq1 = cycle\ sq2
 obtain f1 \ r1 where sq1: sq1 = (f1, r1)
   by (cases sq1)
 obtain f2 r2 where sq2: sq2 = (f2, r2)
   by (cases sq2)
 have **: f1 \ div \ 4 = f2 \ div \ 4 \ r1 \ div \ 4 = r2 \ div \ 4
          cycle4 (f1 \mod 4, r1 \mod 4) = cycle4 (f2 \mod 4, r2 \mod 4)
   using \langle cycle\ sq1 = cycle\ sq2 \rangle\ sq1\ sq2
   by simp-all
 have \neg attacks-knight (f1, r1) board (f2, r2) \neq cycle-opposite (f1, r1)
   using assms(1)[rule-format, of (f1, r1)]
   using assms(2)[rule-format, of (f1, r1)]
   using assms(4-7) sq1 sq2
   by auto
```

```
have f2 \neq 4 * (f1 \ div \ 4) + (3 - f1 \ mod \ 4) \lor r2 \neq 4 * (r1 \ div \ 4) + (3 - r1)
   using \langle (f2, r2) \neq cycle\text{-}opposite (f1, r1) \rangle
   by auto
 then have f2 \mod 4 \neq 3 - f1 \mod 4 \vee r2 \mod 4 \neq 3 - r1 \mod 4
   using **(1-2)
   by safe presburger+
 then have 1: (f2 \mod 4, r2 \mod 4) \neq (3 - f1 \mod 4, 3 - r1 \mod 4)
   by simp
 have (|f1 - f2| = 1 \longrightarrow |r1 - r2| \neq 2) \land (|f1 - f2| = 2 \longrightarrow |r1 - r2| \neq 1)
   using \langle \neg attacks-knight (f1, r1) board \rangle
   using assms attacks-knight.simps sq1 sq2
   by blast
 then have 2: |f1 \mod 4 - f2 \mod 4| \neq 1 \vee |r1 \mod 4 - r2 \mod 4| \neq 2
             |f1 \mod 4 - f2 \mod 4| \neq 2 \vee |r1 \mod 4 - r2 \mod 4| \neq 1
   using **(1-2)
   by (smt \ mult-div-mod-eq)+
 have (f1 \mod 4, r1 \mod 4) = (f2 \mod 4, r2 \mod 4)
   using **(3) cycle4-exhausted[OF - - - - - 2 1]
   using pos-mod-conj zero-less-numeral
   by blast
 then have f1 = f2 \ r1 = r2
   using **(1-2)
   by (metis mult-div-mod-eq prod.inject)+
 then show False
   using sq1 \ sq2 \ \langle sq1 \neq sq2 \rangle
   by simp
qed
guaranteed game lengths
definition quaranteed-qame-lengths :: nat set where
 guaranteed-game-lengths = \{K. \exists horst-strategy. \forall queenie-strategy. valid-queenie-strategy
queenie\text{-}strategy \longrightarrow (\exists board. valid-qame horst-strategy queenie\text{-}strategy K board)}
```

```
lemma guaranteed-game-lengths-geq:
 shows nat ((files * ranks) div 4) \in guaranteed-game-lengths
 unfolding quaranteed-game-lengths-def
proof safe
 let ?l = nat ((files * ranks) div 4)
 let ?horst-strategy = \lambda board board ':: board. (\exists square. black square \wedge valid-horst-move'
square board board')
 show \exists horst-strategy. \forall queenie-strategy valid-queenie-strategy queenie-strategy
\longrightarrow (\exists board. valid-game horst-strategy queenie-strategy ?l board)
 proof (rule-tac x=?horst-strategy in exI, safe)
   fix queenie-strategy
   assume valid-queenie-strategy queenie-strategy
   have 1: \forall k board. valid-game ?horst-strategy queenie-strategy k board \longrightarrow (\forall
square \in squares.\ board\ square = Some\ Knight \longrightarrow black\ square)\ (is\ \forall\ k.\ ?P\ k)
   proof safe
     \mathbf{fix} \ k \ board \ f \ r
     assume valid-game ?horst-strategy queenie-strategy k board
           (f, r) \in squares \ board \ (f, r) = Some \ Knight
     then show black (f, r)
   proof (induction ?horst-strategy queenie-strategy k board rule: valid-game.induct)
       case (1 queenie-strategy)
       then show ?case
        by (simp add: empty-board-def)
     next
       case (2 queenie-strategy K board board' board'')
       then show ?case
             by (smt map-upd-Some-unfold piece.simps(1) valid-horst-move'-def
valid-queenie-move-def)
     qed
   qed
  have \forall k < (files * ranks) \ div 4. \exists board. valid-game?horst-strategy queenie-strategy
k board
   proof safe
     \mathbf{fix} \ k :: nat
     assume k \leq (files * ranks) div 4
     then show \exists board. valid-game ?horst-strategy queenie-strategy k board
     proof (induction \ k)
```

```
case \theta
      then show ?case
        by (rule-tac x=empty-board in exI, simp add: valid-game.intros)
    next
      case (Suc\ k)
        then obtain board where valid-game ?horst-strategy queenie-strategy k
board
        by auto
     then have *: (files * ranks) div 2 - 2 * k \le card (free-black-squares board)
        using \langle Suc \ k \leq (files * ranks) \ div \ 4 \rangle
    proof (induction ?horst-strategy queenie-strategy k board rule: valid-game.induct)
        case 1
        then show ?case
         using black-squares-card
         by (simp add: empty-board-def black-squares-def free-black-squares-def)
      next
        case (2 queenie-strategy k board board' board'')
       then have (files * ranks) div 2 - 2 * k \le card (free-black-squares board)
        also have \dots \leq card (free-black-squares board') + 1
         using 2
         using free-black-squares-valid-horst-move of board board
         by simp
        also have ... \leq card (free-black-squares board") + 2
         using 2
         using free-black-squares-valid-queenie-move[of board' board']
         by simp
        finally show ?case
         using \langle Suc\ (k+1) \leq (files * ranks)\ div\ 4 \rangle
         by (simp add: le-diff-conv)
      then have card (free-black-squares board) > 0
        using \langle Suc \ k \leq (files * ranks) \ div \ 4 \rangle
        by auto
      then obtain square where square \in free-black-squares board
      by (metis Collect-empty-eq Collect-mem-eq card infinite card-0-eq not-less0)
      have ¬ attacks-knight square board
      proof (rule ccontr)
        obtain x y where square = (x, y)
```

```
by (cases square)
         assume ¬ ?thesis
         then obtain x' y' where (x', y') \in squares \ board \ (x', y') = Some \ Knight
|x - x'| = 1 \land |y - y'| = 2 \lor |x - x'| = 2 \land |y - y'| = 1
           using \langle square = (x, y) \rangle
           by auto
         then have black (x', y')
            using 1[rule-format, OF \(\nabla valid-qame ?\nabla nrst-strategy queenie-strategy k)
board
           by auto
         have black(x, y)
           using \langle square \in free\text{-}black\text{-}squares board \rangle \langle square = (x, y) \rangle
           by (simp add: free-black-squares-def)
         show False
           using \langle black\ (x,\ y) \rangle \langle black\ (x',\ y') \rangle \langle |x-x'|=1 \land |y-y'|=2 \lor |x-y|
x'| = 2 \wedge |y - y'| = 1
           unfolding black.simps
           by presburger
       qed
       let ?board1 = board (square := Some Knight)
       have valid-horst-move board?board1
         using \langle square \in free\text{-}black\text{-}squares\ board \rangle \langle \neg\ attacks\text{-}knight\ square\ board \rangle
         unfolding valid-horst-move-def valid-horst-move'-def
       by (rule-tac x=square in exI, cases square, simp add: free-black-squares-def)
       moreover
       have ?horst-strategy board ?board1
         using \langle valid\text{-}horst\text{-}move\ board\ ?board1 \rangle \langle square \in free\text{-}black\text{-}squares\ board \rangle
         unfolding valid-horst-move-def free-black-squares-def
         by (rule-tac x=square in exI, cases square)
              (metis (mono-tags, lifting) map-upd-Some-unfold mem-Collect-eq op-
tion.discI valid-horst-move'-def)
```

moreover

have \exists square \in squares. ?board1 square = None

```
proof-
        have card (free-squares board) mod 2 = 0
          using (valid-game ?horst-strategy queenie-strategy k board)
          using valid-game-free-squares-card-even
          by blast
           have free-squares board = free-squares ?board1 \cup {square} square \notin
free-squares ?board1
          using \langle square \in free\text{-}black\text{-}squares\ board \rangle
          unfolding free-black-squares-def free-squares-def
          by auto
        then have card (free-squares board) = card (free-squares ?board1) + 1
          by auto
        then have card (free-squares ?board1) mod 2 = 1
          using \langle card \ (free\text{-}squares \ board) \ mod \ 2 = 0 \rangle
          by presburger
        then have free-squares ?board1 \neq {}
          by auto
        then show ?thesis
          unfolding free-squares-def
          by blast
      qed
     then obtain board2 where valid-queenie-move?board1 board2 queenie-strategy
?board1 board2
        using (valid-queenie-strategy) queenie-strategy)
        unfolding valid-queenie-strategy-def
        using \(\forall valid-qame ?horst-strategy queenie-strategy k board \(\times \) calculation(1)
calculation(2) valid-horst-move'-def
        by blast
       ultimately
      show ?case
        using (valid-game ?horst-strategy queenie-strategy k board)
        by (metis (no-types, lifting) Suc-eq-plus1 valid-game.intros(2))
     qed
   qed
   then show \exists board. valid-game ?horst-strategy queenie-strategy ?l board
     using pos
     by simp
```

```
qed
qed
lemma valid-game-not-attacks-knight:
 assumes valid-game horst-strategy queenie-strategy k board
         square \in squares \ board \ square = Some \ Knight
      shows ¬ attacks-knight square board
 using assms
proof (induction horst-strategy queenie-strategy k board rule: valid-game.induct)
 case (1 horst-strategy queenie-strategy)
 then show ?case
   by (simp add: empty-board-def)
next
 case (2 horst-strategy queenie-strategy K board board' board'')
 have ¬ attacks-knight square board'
 proof (cases board square = Some Knight)
   case True
   then have ¬ attacks-knight square board
     using 2
     by simp
   show ?thesis
   proof (rule ccontr)
     assume ¬ ?thesis
     obtain x \ y \ where square = (x, \ y)
      by (cases square)
     then obtain x'y' where (x', y') \in squares\ board'(x', y') = Some\ Knight
      |x - x'| = 1 \land |y - y'| = 2 \lor |x - x'| = 2 \land |y - y'| = 1
      using ⟨¬ ¬ attacks-knight square board '⟩
      by auto
     obtain square' where
       square' \in squares \neg attacks-knight square' board
       board\ square' = None\ board' = board\ (square' := Some\ Knight)
      using \(\varphi\) alid-horst-move board board \(\frac{1}{2}\)
      unfolding valid-horst-move-def valid-horst-move'-def
      by auto
     have square' = (x', y')
      using (|x - x'| = 1 \land |y - y'| = 2 \lor |x - x'| = 2 \land |y - y'| = 1)
      using \langle \neg attacks-knight square board \rangle \langle board'(x', y') = Some Knight \rangle \langle board'
= board(square' \mapsto Knight) \land (x', y') \in squares \land (square = (x, y))
      by (metis (full-types) attacks-knight.simps fun-upd-other)
```

```
then have attacks-knight square' board
       using \langle square' \in squares \rangle \langle |x - x'| = 1 \land |y - y'| = 2 \lor |x - x'| = 2 \land
|y - y'| = 1
             \langle board\ square = Some\ Knight \rangle \langle square = (x, y) \rangle
       using \langle square \in squares \rangle \langle board square = Some Knight \rangle
       by (smt attacks-knight.simps)
      then show False
       using ⟨¬ attacks-knight square' board⟩
       by simp
   qed
  next
   case False
   have board' square = Some Knight
     \mathbf{using} \ \langle \mathit{square} \in \mathit{squares} \rangle \ \langle \mathit{board''} \ \mathit{square} = \mathit{Some} \ \mathit{Knight} \rangle \ \langle \mathit{valid-queenie-move} \\
board' board"
      by (metis\ map-upd-Some-unfold\ piece.distinct(1)\ valid-queenie-move-def)
   obtain square' where *: square' \in squares
      board square' = None ¬ attacks-knight square' board
      board' = board(square' \mapsto Knight)
      using \(\langle valid-horst-move board board' \rangle \)
      unfolding valid-horst-move-def valid-horst-move'-def
      by blast
   then have square = square'
      using \langle board\ square \neq Some\ Knight \rangle
      using \langle board' square = Some \ Knight \rangle
      by (metis fun-upd-apply)
   then have ¬ attacks-knight square board
      using ⟨¬ attacks-knight square' board⟩
      by simp
   then show ?thesis
      by (cases square) (simp add: *(4) (square = square)
  qed
  then show ?case
   using \(\nabla valid-queenie-move\) board''\(\nabla\)
  by (smt attacks-knight.elims(2) attacks-knight.elims(3) fun-upd-apply option.inject
piece.simps(1) prod.simps(1) valid-queenie-move-def)
qed
```

lemma guaranteed-game-lengths-leq:

```
shows \forall k \in guaranteed-game-lengths. k \leq (files * ranks) div 4
proof safe
 \mathbf{fix} \ k
 assume k \in quaranteed-qame-lengths
 then obtain horst-strategy where
   *: \forall queenie\text{-strategy}. valid\text{-queenie-strategy} queenie\text{-strategy} \longrightarrow
                       (\exists board. valid-game horst-strategy queenie-strategy k board)
   unfolding quaranteed-qame-lengths-def
   by auto
 show k \leq (files * ranks) div 4
 proof (rule ccontr)
   assume ¬ ?thesis
   then have k > (files * ranks) div 4
     by simp
    let ?queenie-strategy = \lambda board board'. (\exists square \in squares. board square
= Some Knight \land board (cycle-opposite square) = None \land board' (cycle-opposite
square) = Some Queen)
   have 1: \forall k horst-strategy board. valid-game horst-strategy ?queenie-strategy k
board \longrightarrow
                 (\forall square \in squares. board square = Some Knight \longleftrightarrow board
(cycle-opposite\ square) = Some\ Queen)\ (is\ \forall\ k.\ ?P\ k)
   proof (rule allI, rule allI, rule allI, rule impI, rule ballI)
     fix k horst-strategy board square
     assume valid-game horst-strategy ?queenie-strategy k board square \in squares
     then show (board square = Some\ Knight) = (board (cycle-opposite square)
= Some Queen)
      proof (induction horst-strategy ?queenie-strategy k board arbitrary: square
rule: valid-game.induct)
      case (1 horst-strategy)
      then show ?case
        by (simp add: empty-board-def)
     next
       case (2 horst-strategy K board board' board'')
      show ?case
       proof safe
        assume board" square = Some Knight
        show board'' (cycle-opposite square) = Some Queen
        proof (cases board square = Some Knight)
```

```
case True
          then have board (cycle-opposite square) = Some\ Queen
           using 2
           by blast
          then have board'(cycle-opposite\ square) = Some\ Queen
           using \(\langle valid-horst-move board board' \rangle \)
           unfolding valid-horst-move-def valid-horst-move'-def
           by (metis fun-upd-apply option.distinct(1))
          then show ?thesis
           using \(\nabla valid-queenie-move\) board'\(\nabla\)
           using valid-queenie-move-def
           by auto
        next
          {f case} False
         from (valid-queenie-move board' board'') (?queenie-strategy board' board'')
          obtain square' where
           square' \in squares
           board' square' = Some Knight
           board' (cycle-opposite square') = None
           board'' (cycle-opposite square') = Some Queen
           by auto
          have square = square'
          proof (rule ccontr)
           assume square \neq square'
           then have board square' = Some\ Knight
            using \langle board'' square = Some Knight \rangle \langle board' square' = Some Knight \rangle
⟨valid-horst-move board board'⟩ ⟨valid-queenie-move board' board''⟩
         by (smt False map-upd-Some-unfold piece.distinct(1) valid-horst-move'-def
valid-horst-move-def valid-queenie-move-def)
           then have board (cycle-opposite square') = Some Queen
             using \langle square' \in squares \rangle 2
             by simp
           then have board' (cycle-opposite square') = Some Queen
             by (metis \ (board' \ (cycle-opposite \ square') = None) \ (valid-horst-move)
board board' fun-upd-def valid-horst-move'-def valid-horst-move-def)
           then show False
             using \langle board' (cycle-opposite square') = None \rangle
             by simp
          qed
```

```
then show ?thesis
     using \langle board'' (cycle-opposite square') = Some Queen \rangle
 qed
next
 assume board'' (cycle-opposite square) = Some Queen
 show board" square = Some Knight
 proof (cases board (cycle-opposite square) = Some Queen)
   case True
   then have board\ square = Some\ Knight
     using 2
     by auto
   then have board' square = Some Knight
     using \(\nabla valid-horst-move\) board\(\nabla board'\)
 unfolding valid-horst-move-def valid-horst-move'-def valid-queenie-move-def
     by auto
   then show ?thesis
     using \(\tau\) alid-queenie-move board' board''\
     unfolding valid-queenie-move-def
     by auto
 next
   case False
   then have board' (cycle-opposite square) \neq Some Queen
     using \(\langle valid-horst-move board board \(\lambda\right)\)
 unfolding valid-horst-move-def valid-horst-move'-def valid-queenie-move-def
     by (meson map-upd-Some-unfold piece.simps(2))
   obtain square' where square' \in squares
     board'(cycle-opposite square') = None
     board'' (cycle-opposite square') = Some Queen
     board' square' = Some Knight
     using \(\cappa_queenie\)-strategy board' board''\
     by auto
   moreover
   obtain square" where board' square" = None
     board'' = board' (square'' := Some Queen)
     using \(\nabla valid-queenie-move\) board'\(\nabla\)
     unfolding valid-queenie-move-def
     by auto
   ultimately
   have cycle-opposite square' = square''
```

```
by (auto split: if-split-asm)
          then have cycle-opposite\ square' = cycle-opposite\ square
            using \langle board'' (cycle-opposite square) = Some Queen \rangle
            using \langle board'(cycle-opposite square) \neq Some Queen \rangle
            using \langle board'' = board' (square'' := Some Queen) \rangle
            by (auto split: if-split-asm)
              then have cycle-opposite (cycle-opposite square') = cycle-opposite
(cycle-opposite square)
            by simp
          then have square' = square
            by simp
          then have board' square = Some Knight
            using \langle board' square' = Some Knight \rangle
            by simp
          then show ?thesis
            using \langle board'' = board'(square'' \mapsto Queen) \rangle
                 ⟨board' (cycle-opposite square') = None⟩
                 \langle cycle\text{-}opposite\ square' = square'' \rangle \langle square' = square \rangle
            by auto
        qed
      qed
     qed
   qed
   have valid-queenie-strategy ?queenie-strategy
     unfolding valid-queenie-strategy-def
   proof safe
     fix horst-strategy board board' k f r
     assume valid-game horst-strategy ? queenie-strategy k board
           valid-horst-move board board' horst-strategy board board'
     then obtain square where
     *: square \in squares \ board \ square = None \neg \ attacks-knight \ square \ board \ board'
= board(square \mapsto Knight)
      unfolding valid-horst-move-def valid-horst-move'-def
      by auto
       have board (cycle-opposite square) \neq Some Queen board (cycle-opposite
square) \neq Some Knight
         using 1 [rule-format, OF (valid-game horst-strategy ?queenie-strategy k
board, of square
         using 1 [rule-format, OF (valid-game horst-strategy ?queenie-strategy k
```

```
board, of cycle-opposite square
      using \langle square \in squares \rangle \langle board \ square = None \rangle
      by auto
     then have board (cycle-opposite square) = None
      by (metis (full-types) option.exhaust-sel piece.exhaust)
     let ?board = board' (cycle-opposite square := Some Queen)
     have ?queenie-strategy board' ?board
      using * \langle board (cycle-opposite square) = None \rangle \langle square \in squares \rangle
      by (rule-tac x=square in bexI, simp-all)
     moreover
     obtain f' r' where cycle-opposite square = (f', r')
      by (cases cycle-opposite square)
     then have valid-queenie-move board'?board
         using \(\langle board \) (cycle-opposite square) = None\(\langle cycle-opposite \)-squares[of
square
      unfolding valid-queenie-move-def
      by (metis *(1) *(4) cycle-opposite-different fun-upd-other)
     ultimately
     show \exists board''.
            valid-queenie-move board' board'' \wedge
            ?queenie-strategy board' board"
      by blast
   qed
    then obtain board where **: valid-game horst-strategy ?queenie-strategy k
board
     using *
     by auto
   have card (knights board) > (files * ranks) div 4
    using valid-game-knights-card [rule-format, OF **] \langle k \rangle (files * ranks) div 4)
     by auto
   have card (cycle '(knights board)) > (files * ranks) div 4
   proof-
     have inj-on cycle (knights board)
```

```
unfolding inj-on-def
    proof (rule ballI, rule ballI, rule impI)
      fix square1 square2
      assume square1 \in knights \ board \ square2 \in knights \ board \ cycle \ square1 =
cycle square2
      then show square1 = square2
         using 1 [rule-format, OF (valid-game horst-strategy ?queenie-strategy k
board
     using\ valid-game-not-attacks-knight[rule-format,\ OF\ \langle valid-game\ horst-strategy]
?queenie-strateqy k board)
       using cycle-exhausted[of board]
       unfolding knights-def
       by blast
    qed
    then show ?thesis
      using \langle card (knights board) \rangle (files * ranks) div 4 \rangle
      by (simp add: card-image)
   qed
   moreover
   have cycle '(knights\ board) \subseteq cycle 'squares
    unfolding knights-def
    by auto
   moreover
   have finite (cycle 'squares)
    by simp
   ultimately
   have card (cycle 'squares) > (files * ranks) div 4
    using card-mono
    by (smt zle-int)
   then show False
    using cycles-card
    by simp
 qed
```

```
qed
```

```
lemma guaranteed-game-lengths-finite:
 shows finite guaranteed-game-lengths
proof (subst finite-nat-set-iff-bounded-le)
 show \exists m. \forall n \in guaranteed-game-lengths. n \leq m
 proof (rule-tac x=nat ((files*ranks) div 4) in exI)
   show \forall n \in quaranteed-qame-lengths. n \leq nat \text{ (files } * ranks \text{ div } 4)
     using guaranteed-game-lengths-leq pos
     by auto
 qed
qed
theorem Max\ guaranteed-game-lengths = nat\ ((files * ranks)\ div\ 4)
proof (rule Max-eqI)
 show nat ((files * ranks) div 4) \in guaranteed-game-lengths
   using guaranteed-game-lengths-geq
   by auto
\mathbf{next}
 \mathbf{fix} \ k
 assume k \in quaranteed-game-lengths
 then show k \leq nat \ ((files * ranks) \ div \ 4)
   using quaranteed-qame-lengths-leq
   by auto
\mathbf{next}
 show finite guaranteed-game-lengths
   using quaranteed-qame-lengths-finite
   by auto
qed
end
end
```

5.2.3 IMO 2018 SL - C3

```
theory IMO-2018-SL-C3-sol
imports Complex-Main
begin
```

General lemmas

lemma sum-length-parts:

```
lemma sum-list-int [simp]:
 fixes xs :: nat \ list
 shows (\sum x \leftarrow xs. int (f x)) = int (\sum x \leftarrow xs. f x)
 by (induction xs, auto)
lemma sum-list-comp:
 shows (\sum x \leftarrow xs. f(gx)) = (\sum x \leftarrow map g xs. fx)
 by (induction xs, auto)
lemma lt-ceiling-frac:
 assumes x < ceiling (a / b) b > 0
 shows x * b < a
 using assms
  by (metis (no-types, hide-lams) floor-less-iff floor-uminus-of-int less-ceiling-iff
minus-mult-minus mult-minus-right of-int-0-less-iff of-int-minus of-int-mult pos-less-divide-eq)
\mathbf{lemma}\ \mathit{subset-Max}:
 fixes X :: nat set
 assumes finite X
 shows X \subseteq \{0..< Max \ X + 1\}
 using assms
 by (induction X rule: finite.induct) (auto simp add: less-Suc-eq-le subsetI)
lemma card-Max:
 fixes X :: nat set
 shows card X \leq Max X + 1
proof (cases finite X)
 case True
 then show ?thesis
   using subset-Max[of X]
   using subset-eq-atLeast0-lessThan-card by blast
next
 case False
 then show ?thesis
   \mathbf{by} simp
qed
```

```
assumes \forall i j. i < j \land j < length ps \longrightarrow set (filter (ps!i) xs) \cap set (filter (ps
\{i,j\} \ xs = \{i\}
  shows sum-list (map (\lambda p. length (filter p xs)) ps) \leq length xs
  using assms
proof (induction ps arbitrary: xs)
  case Nil
  then show ?case
    by simp
next
  case (Cons \ p \ ps)
  let ?xs' = filter (\lambda x. \neg p x) xs
 have (\sum p \leftarrow ps. \ length \ (filter \ p \ xs)) = (\sum p \leftarrow ps. \ length \ (filter \ p \ ?xs'))
  proof-
    have *: \forall p' \in set \ ps. \ set \ (filter \ p' \ xs) \cap set \ (filter \ p' \ xs) = \{\}
      using Cons(2)[rule-format, of 0]
     by (metis Suc-less-eq in-set-conv-nth length-Cons list.sel(3) nth-Cons-0 nth-tl
zero-less-Suc)
    have \forall p \in set \ ps. \ filter \ p \ xs = filter \ p \ ?xs'
    proof
      fix p'
      assume p' \in set ps
      then have set (filter p \times s) \cap set (filter p' \times s) = {}
        using *
        by auto
      show filter p' xs = filter p' ?xs'
      proof (subst filter-filter, rule filter-cong)
        \mathbf{fix} \ x
        assume x \in set xs
        then show p'x = (\neg p x \land p'x)
          using \langle set (filter \ p \ xs) \cap set (filter \ p' \ xs) = \{ \} \rangle
         by auto
      qed simp
    then have \forall p \in set ps. length (filter p xs) = length (filter p ?xs')
     by simp
    then show ?thesis
      by (metis (no-types, lifting) map-eq-conv)
  qed
  moreover
  have (\sum pa \leftarrow ps. \ length \ (filter \ pa \ (filter \ (\lambda x. \neg p \ x) \ xs))) \le length \ (filter \ (\lambda x.
```

```
\neg p x) xs
 proof (rule\ Cons(1),\ safe)
   fix i j x
   assume i < j j < length ps x \in set (filter (ps!i) ?xs') x \in set (filter (ps!
j) ?xs')
   then have False
     using Cons(2)[rule-format, of i+1 j+1]
     by auto
   then show x \in \{\}
     \mathbf{by} \ simp
 qed
 moreover
 have length (filter p(xs) + length (filter (\lambda x. \neg p(x) xs) = length xs
   using sum-length-filter-compl
   by blast
 ultimately
 show ?case
   by simp
qed
lemma hd-filter:
 assumes filter P xs \neq []
 shows \exists k. k < length xs \land (filter P xs) ! 0 = xs ! k \land P (xs ! k) \land (\forall k' < k.
\neg P (xs ! k')
 using assms
proof (induction xs)
 case Nil
 then show ?case
   by simp
next
 case (Cons \ x \ xs)
 show ?case
 proof (cases P x)
   case True
   then show ?thesis
     by auto
```

```
next
   case False
   then obtain k where k < length xs filter P xs ! 0 = xs ! k P (xs ! k) (<math>\forall k' < k.
\neg P (xs ! k')
     using Cons
     by auto
   then show ?thesis
     using False
     by (rule-tac x=k+1 in exI, simp add: nth-Cons')
 qed
qed
lemma last-filter:
 assumes filter P xs \neq []
 shows \exists k. k < length \ xs \land (filter \ P \ xs) \ ! \ (length \ (filter \ P \ xs) - 1) = xs \ ! \ k \land
P(xs \mid k) \land (\forall k'. k < k' \land k' < length xs \longrightarrow \neg P(xs \mid k'))
proof-
 have filter P (rev xs) \neq []
   \mathbf{using}\ \mathit{assms}
   by (metis Nil-is-rev-conv rev-filter)
 then obtain k where *: k < length xs filter P (rev xs) ! 0 = rev xs ! k P (rev
xs ! k) \forall k' < k. \neg P (rev xs ! k')
   using hd-filter[of P rev xs]
   by auto
 show ?thesis
 proof (rule-tac x=length xs - (k + 1) in exI, safe)
   show length xs - (k + 1) < length xs
     using *(1)
     by simp
   show filter P xs! (length (filter P xs) -1) = xs! (length xs -(k+1))
     using *(1) *(2)
   by (metis One-nat-def add.right-neutral add-Suc-right assms length-greater-0-conv
rev-filter rev-nth)
 next
   show P(xs!(length xs - (k + 1)))
     using *(1) *(3)
     by (simp add: rev-nth)
 \mathbf{next}
   fix k'
```

```
assume length xs - (k + 1) < k' k' < length xs P (xs ! k')
   then show False
     using *(1) *(4)[rule-format, of length xs - (k' + 1)]
   by (smt add.commute add-diff-cancel-right add-diff-cancel-right' add-diff-inverse-nat
add-gr-0 diff-less diff-less-mono2 not-less-eq plus-1-eq-Suc rev-nth zero-less-one)
 qed
qed
lemma filter-tl [simp]:
 filter P(tl|xs) = (if P(hd|xs) then tl(filter P|xs) else filter P|xs)
  by (smt filter.simps(1) filter.simps(2) filter-empty-conv hd-Cons-tl hd-in-set
list.inject\ list.sel(2))
lemma filter-drop While-not [simp]:
 shows filter P (drop While (\lambda x. \neg P x) xs) = filter P xs
 by (metis (no-types, lifting) filter-False filter-append self-append-conv2 set-takeWhileD
take While-drop While-id)
lemma inside-filter:
 assumes i + 1 < length (filter P xs)
 shows \exists k1 \ k2. \ k1 < k2 \land k2 < length \ xs \land
                (filter P xs)! i = xs! k1 \land
                (filter\ P\ xs)\ !\ (i+1) = xs\ !\ k2\ \land
                P(xs ! k1) \wedge P(xs ! k2) \wedge
                (\forall k'. k1 < k' \land k' < k2 \longrightarrow \neg P (xs ! k'))
 using assms
proof (induction i arbitrary: xs)
 case \theta
 then obtain k1 where k1 < length xs filter P xs! \theta = xs! k1 P (xs! k1) \forall
k' < k1. \neg P (xs ! k')
   using hd-filter
   by (metis gr-implies-not-zero length-0-conv)
 let ?xs = drop(k1 + 1) xs
 have filter P (take (k1 + 1) xs) = [xs ! k1]
 proof-
   have filter P (take k1 \ xs) = []
     using \forall k' < k1. \neg P(xs ! k') \land \langle k1 < length(xs) \rangle
     using last-filter
     by force
   moreover
```

```
have take (k1 + 1) xs = take k1 xs @ [xs ! k1]
     using \langle k1 < length | xs \rangle
     using take-Suc-conv-app-nth
     by auto
   ultimately
   show ?thesis
     using \langle P (xs \mid k1) \rangle
     by simp
 qed
 then have filter P ?xs \neq []
   using \theta
  by (metis One-nat-def Suc-eq-plus 1 append-take-drop-id filter-append length-Cons
length-append less-not-refl3 list.size(3) plus-1-eq-Suc)
 then obtain k2' where *: k2' < length ?xs filter P ?xs ! <math>0 = ?xs ! k2' P (?xs)
! \ k2') \ \forall \ k' < k2'. \ \neg \ P \ (?xs \ ! \ k')
   using hd-filter[of P ?xs]
   by auto
 have filter P xs ! 1 = xs ! (k1 + 1 + k2')
   using * \langle filter\ P\ (take\ (k1+1)\ xs) = [xs!\ k1] \rangle \langle k1 < length\ xs \rangle
    by (metis One-nat-def Suc-eq-plus1 Suc-leI append-take-drop-id filter-append
length-Cons list.size(3) nth-append-length-plus nth-drop plus-1-eq-Suc)
 moreover
 have P(xs!(k1 + 1 + k2'))
   using * \langle k1 < length \ xs \rangle
   by auto
 moreover
 have \forall k'. k1 < k' \land k' < k1 + 1 + k2' \longrightarrow \neg P (xs ! k')
 proof safe
   fix k'
   assume k1 < k'k' < k1 + 1 + k2'P (xs! k')
   then have k' - (k1 + 1) < k2'
     by auto
   then have \neg P (?xs!(k'-(k1+1)))
     using \langle \forall k' < k2' . \neg P (?xs ! k') \rangle
     by simp
   then have \neg P(xs ! k')
     using \langle k2' < length ?xs \rangle
     using \langle k1 < k' \rangle
     by auto
   then show False
```

```
using \langle P (xs ! k') \rangle
     by simp
 qed
 moreover
 have k1 + 1 + k2' < length xs
   using \langle k2' < length ?xs \rangle
   by auto
 ultimately
 show ?case
   using \langle P(xs \mid k1) \rangle \langle filter P xs \mid 0 = xs \mid k1 \rangle
   by (rule-tac \ x=k1 \ in \ exI, \ rule-tac \ x=k1+1+k2' \ in \ exI, \ simp)
next
 case (Suc\ i)
 let ?t = takeWhile (\lambda x. \neg P x) xs and ?d = dropWhile (\lambda x. \neg P x) xs
 let ?xs = tl ?d
 have ?xs \neq []
   using Suc(2)
  by (metis Suc-eq-plus 1 add.commute add-less-cancel-left filter.simps(1) filter-dropWhile-not
filter-tl hd-Cons-tl length-Cons list.size(3) not-less-zero)
 have *: \forall k. length ?t + k + 1 < length xs \longrightarrow xs! (length ?t + k + 1) = tl
?d!k
    by (metis One-nat-def add.right-neutral add-Suc-right add-lessD1 hd-Cons-tl
length-append less-le list.size(3) nth-Cons-Suc nth-append-length-plus takeWhile-dropWhile-id)
 have i + 1 < length (filter P ?xs)
   using Suc(2)
   by auto
 then obtain k1 \ k2
   where k1 < k2 \ k2 < length ?xs
      filter P?xs! i = ?xs! k1
      filter P ?xs ! (i + 1) = ?xs ! k2
      P (?xs ! k1)
      P \ (?xs ! k2)
      \forall k'. k1 < k' \land k' < k2 \longrightarrow \neg P \ (?xs ! k')
   using Suc(1)[of ?xs]
   by auto
 show ?case
 proof (rule-tac x=k1+length ?t+1 in exI, rule-tac x=k2+length ?t+1 in exI,
```

```
safe)
   show k1 + length ?t + 1 < k2 + length ?t + 1
     using \langle k1 < k2 \rangle
     by simp
 \mathbf{next}
   have k2 + length ?t + 1 < length ?xs + 1 + length ?t
     using \langle k2 < length ?xs \rangle
     by simp
   then show k2 + length ?t + 1 < length xs
     using \langle ?xs \neq [] \rangle
    by (metis One-nat-def Suc-eq-plus 1 Suc-pred add.commute add-less D1 length-append
length-greater-0-conv length-tl less-diff-conv take While-drop While-id)
 next
   show P(xs!(k1 + length ?t + 1))
     using \langle P (?xs!k1) \rangle \langle k1 < k2 \rangle \langle k2 < length ?xs \rangle *
   by (metis Suc-eq-plus 1 add.commute add-Suc-right hd-Cons-tl length-greater-0-conv
length-tl\ list.size(3)\ not-less-zero\ nth-Cons-Suc\ nth-append-length-plus\ take\ While-drop\ While-id
zero-less-diff)
 next
   show P(xs!(k2 + length(takeWhile(\lambda x. \neg Px) xs) + 1))
     using \langle P (?xs ! k2) \rangle \langle k2 < length ?xs \rangle *
    by (metis Suc-eq-plus 1 add.commute add-Suc-right hd-Cons-tl length-greater-0-conv
length-tl list.size(3) not-less-zero nth-Cons-Suc nth-append-length-plus takeWhile-dropWhile-id
zero-less-diff)
 next
   \mathbf{fix} \ k'
   assume k1 + length ?t + 1 < k' k' < k2 + length ?t + 1 P (xs! k')
   then have k1 < k' - (length ?t + 1) k' - (length ?t + 1) < k2
     using \langle k1 < k2 \rangle \langle k2 < length ?xs \rangle
     by linarith+
   moreover
   have length ?t + (k' - (length ?t + 1)) + 1 < length xs
     using \langle k2 < length \ (tl \ (drop While \ (\lambda x. \neg P \ x) \ xs)) \rangle
   by (smt ab-semigroup-add-class.add-ac(1) add.commute add-lessD1 add-less-cancel-left
calculation(2) length-append length-tl less-diff-conv less-trans-Suc plus-1-eq-Suc take While-drop While-id)
   then have P(?xs!(k'-(length?t+1)))
     using *[rule-format, of k' - (length ?t + 1)] \langle P(xs \mid k') \rangle
    by (metis Suc-ea-plus 1 add-Suc add-diff-inverse-nat calculation (1) nat-diff-split
not-less-zero)
   ultimately
```

```
show False
     using \forall k'. k1 < k' \land k' < k2 \longrightarrow \neg P \ (?xs!k') \land [rule-format, of k' - (length)]
?t + 1] \langle k1 < k2 \rangle \langle k2 < length ?xs \rangle
     by simp
  \mathbf{next}
   show filter P xs! (Suc i) = xs! (k1 + length ?t + 1)
   proof-
     have filter P xs! (Suc i) = filter P ?d! (Suc i)
       by simp
     also have ... = filter P(tl ?d) ! i
       using \langle ?xs \neq [] \rangle \langle i + 1 < length (filter P ?xs) \rangle
       by (metis add-lessD1 filter-tl hd-dropWhile list.sel(2) nth-tl)
     finally
     show ?thesis
       using \langle filter\ P\ ?xs\ !\ i = ?xs\ !\ k1 \rangle *
       using \langle k1 < k2 \rangle \langle k2 < length ?xs \rangle
     by (smt Suc-eq-plus1 add.commute add-Suc-right add-lessD1 add-less-cancel-left
length-append length-tl less-diff-conv less-trans-Suc takeWhile-dropWhile-id)
   qed
  next
   show filter P xs! (Suc i + 1) = xs! (k2 + length ?t + 1)
   proof-
     have filter P xs! (Suc i + 1) = filter P?d! (Suc i + 1)
       by simp
     also have ... = filter P(tl ?d) ! (Suc i)
       using \langle ?xs \neq [] \rangle \langle i + 1 < length (filter P ?xs) \rangle
       by (metis add.commute filter-tl hd-dropWhile nth-tl plus-1-eq-Suc tl-Nil)
     finally
     show ?thesis
       using \langle filter\ P\ ?xs\ !\ (i+1) = ?xs\ !\ k2\rangle *
       using \langle k1 < k2 \rangle \langle k2 < length ?xs \rangle
     by (smt Suc-eq-plus 1 add.commute add-Suc-right add-lessD1 add-less-cancel-left
length-append length-tl less-diff-conv less-trans-Suc takeWhile-dropWhile-id)
   qed
  qed
qed
```

Unlabeled states

```
type-synonym state = nat list
```

```
definition initial-state :: nat \Rightarrow state where
  initial-state n = (replicate (n + 1) 0) [0 := n]
definition final-state :: nat \Rightarrow state where
  final-state n = (replicate (n + 1) 0) [n := n]
definition valid-state :: nat \Rightarrow state \Rightarrow bool where
   valid-state n state \longleftrightarrow length state = n + 1 \land sum-list state = n
definition move :: nat \Rightarrow nat \Rightarrow state \Rightarrow state where
  move \ p1 \ p2 \ state =
     (let k1 = state ! p1;
          k2 = state ! p2
       in state [p1 := k1 - 1, p2 := k2 + 1])
definition valid-move':: nat \Rightarrow nat \Rightarrow nat \Rightarrow state \Rightarrow state \Rightarrow bool where
  valid-move' n p1 p2 state state' \longleftrightarrow
      (let k1 = state ! p1)
        in \ k1 > 0 \land p1 < p2 \land p2 \leq p1 + k1 \land p2 \leq n \land
           state' = move p1 p2 state
definition valid-move :: nat \Rightarrow state \Rightarrow state \Rightarrow bool where
  valid-move n state state' \longleftrightarrow
      (\exists p1 p2. valid-move' n p1 p2 state state')
definition valid-moves where
  valid-moves n states \longleftrightarrow
      (\forall i < length states - 1. valid-move n (states ! i) (states ! (i + 1)))
definition valid-game where
  valid-game n states \longleftrightarrow
       length\ states \geq 2 \land
       hd\ states = initial\text{-}state\ n\ \land
       last\ states = final\text{-}state\ n\ \land
       valid-moves n states
lemma valid-state-initial-state [simp]:
  shows valid-state n (initial-state n)
```

```
by (simp add: initial-state-def valid-state-def)
lemma valid-move-valid-state:
 assumes valid-state n state valid-move n state state'
 shows valid-state n state'
proof-
 obtain p1 p2
  where *: 0 < state ! p1 p1 < p2 p2 \le p1 + state ! p1 p2 \le n state' = state[p1]
:= state ! p1 - 1, p2 := state ! p2 + 1
   using assms
   unfolding valid-move-def valid-move'-def move-def Let-def
   by auto
 then have sum-list state > 0
   using assms(1) valid-state-def
  then have sum-list (state[p1 := state ! p1 - 1, p2 := state ! p2 + 1]) =
sum-list state
   using * assms
   using sum-list-update[of p1 state state! p1 - 1]
   using sum-list-update[of p2 state[p1 := state ! p1 - 1] state ! p2 + 1]
   unfolding valid-state-def
   by auto
 then show ?thesis
   using \langle valid\text{-}state \ n \ state \rangle *
   by (simp add: valid-state-def)
qed
lemma valid-moves-Nil [simp]:
 shows valid-moves n
 by (simp add: valid-moves-def)
lemma valid-moves-Single [simp]:
 shows valid-moves n [state]
 by (simp add: valid-moves-def)
lemma valid-moves-Cons [simp]:
 shows valid-moves n (state1 \# state2 \# states) \longleftrightarrow
       valid-move n state1 state2 \wedge valid-moves n (state2 \# states)
 unfolding valid-moves-def
 by (auto simp add: nth-Cons split: nat.split)
```

```
lemma valid-moves-valid-states:
 assumes valid-moves n states valid-state n (hd states)
 shows \forall state \in set states. valid-state n state
 using assms
proof (induction states)
 case Nil
 then show ?case
   by simp
next
 case (Cons a states)
 then show ?case
  by (metis list.sel(1) list.set-cases set-ConsD valid-moves-Cons valid-move-valid-state)
lemma valid-game-valid-states:
 assumes valid-game n states
 shows \forall state \in set states. valid-state n state
 using assms
 unfolding valid-game-def
 using valid-moves-valid-states
 by fastforce
definition move-positions where
 move-positions state state' =
   (THE (p1, p2)). valid-move' (length state -1) p1 p2 state state')
lemma move-positions-unique:
 assumes valid-state n state valid-move n state state'
 shows \exists ! (p1, p2). valid-move' n p1 p2 state state'
proof-
 have length state = n + 1
   using assms
   unfolding valid-state-def
   by simp
 have \exists ! p1. p1 < length state \land state ! p1 > 0 \land state' ! p1 = state ! p1 - 1
   using assms
   unfolding valid-state-def valid-move-def valid-move'-def Let-def move-def
  by (smt add.right-neutral add-Suc-right add-diff-cancel-left' le-SucI less-imp-Suc-add
```

```
less-le-trans\ list-update-swap\ n-not-Suc-n\ nat.simps(3)\ nth-list-update-eq\ nth-list-update-neq
plus-1-eq-Suc)
 then have *: \exists ! p1. p1 \leq n \land state ! p1 > 0 \land state' ! p1 = state ! p1 - 1
   using \langle length \ state = n + 1 \rangle
   by (metis Nat.le-diff-conv2 Suc-leI add.commute add-diff-cancel-right' le-add2
le-imp-less-Suc plus-1-eq-Suc)
 have \exists ! p2. p2 < length state \land state' ! p2 = state ! p2 + 1
   using assms
   unfolding valid-state-def valid-move-def valid-move'-def Let-def move-def
  by (metis\ Groups.add-ac(2)\ diff-le-self\ le-imp-less-Suc\ length-list-update\ n-not-Suc-n
nat-neg-iff nth-list-update-eq nth-list-update-neg plus-1-eq-Suc)
 then have **: \exists ! p2. p2 \leq n \land state' ! p2 = state ! p2 + 1
   using \langle length \ state = n + 1 \rangle
   by (simp add: discrete)
 obtain p1 p2 where valid-move' n p1 p2 state state'
   using assms
   unfolding valid-move-def
   by auto
 show ?thesis
 proof
   show case (p1, p2) of (p1, p2) \Rightarrow valid-move' n p1 p2 state state'
     using \(\forall valid-move'\) \(n\) \(p1\) \(p2\) \(state\) \(state\)
     by simp
 next
   \mathbf{fix} \ x
   assume case x of (p1', p2') \Rightarrow valid\text{-move'} n p1' p2' state state'
   then obtain p1'p2' where x = (p1', p2') valid-move' n p1'p2' state state'
     by auto
   then show x = (p1, p2)
     using \langle valid\text{-}move' \ n \ p1 \ p2 \ state \ state' \rangle * ** \langle length \ state = n + 1 \rangle
     unfolding valid-move'-def move-def Let-def
   by (metis Nat.add-0-right One-nat-def add-Suc-right le-imp-less-Suc le-less-trans
length-list-update less-imp-le-nat nat-neq-iff nth-list-update-eq nth-list-update-neq)
 qed
qed
lemma valid-move'-move-positions:
 assumes valid-state n state valid-move' n p1 p2 state state'
```

```
shows (p1, p2) = move\text{-positions state state'}
  have *: (THE \ x. \ let \ (p1', p2') = x \ in \ valid-move' \ (length \ state - 1) \ p1' \ p2'
state \ state') = (p1, p2)
 proof (rule the-equality)
   show let (p1', p2') = (p1, p2) in valid-move' (length state -1) p1' p2' state
state'
     using assms
     unfolding valid-state-def valid-move-def Let-def
     by auto
 next
   \mathbf{fix} \ x
   assume let (p1', p2') = x in valid-move' (length state -1) p1' p2' state state'
   then show x = (p1, p2)
     using move-positions-unique[of n state state'] assms
     unfolding valid-state-def valid-move-def
     by auto
 qed
 then show ?thesis
   unfolding move-positions-def Let-def
   by auto
qed
lemma move-positions-valid-move':
 assumes valid-state n state valid-move n state state'
        (p1, p2) = move\text{-positions state state'}
 shows valid-move' n p1 p2 state state'
 using assms
 by (metis fstI sndI valid-move-def valid-move'-move-positions)
Labeled states
type-synonym labeled-state = (nat set) list
definition initial-labeled-state :: nat \Rightarrow labeled-state where
 initial-labeled-state n = (replicate (n+1) \{\}) [0 := \{0...< n\}]
definition final-labeled-state :: nat \Rightarrow labeled-state where
 final-labeled-state n = (replicate (n+1) \{\}) [n := \{0..< n\}]
```

```
definition valid-labeled-state :: nat \Rightarrow labeled-state \Rightarrow bool where
  valid-labeled-state n l-state \longleftrightarrow
        length\ l-state = n+1 \wedge
        (\forall i j. i < j \land j \leq n \longrightarrow l\text{-state } ! i \cap l\text{-state } ! j = \{\}) \land
        ([] (set l\text{-}state)) = \{\theta ... < n\}
definition labeled-move where
  labeled-move p1 p2 stone l-state =
    (let ss1 = l-state ! p1;
          ss2 = l\text{-}state \mid p2
      in \ l\text{-state} \ [p1 := ss1 - \{stone\}, \ p2 := ss2 \cup \{stone\}])
definition valid-labeled-move' :: nat \Rightarrow nat \Rightarrow nat \Rightarrow labeled-state \Rightarrow
labeled-state \Rightarrow bool where
  valid-labeled-move' n p1 p2 stone l-state l-state' \longleftrightarrow
      (let ss1 = l-state ! p1)
        in \ p1 < p2 \land p2 \leq p1 + card \ ss1 \land p2 \leq n \land
           stone \in ss1 \land l\text{-state'} = labeled\text{-move } p1 \ p2 \ stone \ l\text{-state})
definition valid-labeled-move :: nat \Rightarrow labeled\text{-}state \Rightarrow labeled\text{-}state \Rightarrow bool where
  valid-labeled-move n l-state l-state ' \longleftrightarrow 
      (∃ p1 p2 stone. valid-labeled-move' n p1 p2 stone l-state l-state')
definition valid-labeled-moves where
  valid-labeled-moves n l-states \longleftrightarrow
      (\forall i < length \ l\text{-states} - 1. \ valid\text{-labeled-move} \ n \ (l\text{-states} \ ! \ i) \ (l\text{-states} \ ! \ (i + l))
1)))
definition valid-labeled-game where
  valid-labeled-game n l-states \longleftrightarrow
       length\ l-states > 2 \land
       hd\ l-states = initial-labeled-state n\ \land
       last\ l-states = final-labeled-state n \land n
       valid-labeled-moves n l-states
lemma valid-labeled-state-initial-labeled-state [simp]:
  shows valid-labeled-state n (initial-labeled-state n)
  unfolding valid-labeled-state-def initial-labeled-state-def
  by auto
```

```
lemma valid-labeled-state-final-labeled-state [simp]:
  shows valid-labeled-state n (final-labeled-state n)
proof-
  have (replicate (Suc n) \{\})[n := \{0...< n\}] = (replicate n \{\}) @ [\{0...< n\}]
   by (metis length-replicate list-update-length replicate-Suc replicate-append-same)
  then show ?thesis
    unfolding valid-labeled-state-def final-labeled-state-def
    by (auto simp del: replicate-Suc simp add: nth-append)
qed
\mathbf{lemma}\ valid\text{-}labeled\text{-}move\text{-}valid\text{-}labeled\text{-}state:
  assumes valid-labeled-state n l-state valid-labeled-move n l-state l-state'
  shows valid-labeled-state n l-state'
proof-
  from assms obtain p1 p2 stone where
    **: p1 < p2 p2 \le p1 + card (l-state! p1) p2 \le n length l-state = n+1
(set \ l\text{-state}) = \{0... < n\} \ \forall i \ j. \ i < j \land j \leq n \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\}
    stone \in l\text{-state} ! p1 l\text{-state}' = l\text{-state}[p1 := l\text{-state} ! p1 - \{stone\}, p2 := l\text{-state}]
! p2 \cup \{stone\}]
    unfolding valid-labeled-move-def valid-labeled-move'-def valid-labeled-state-def
Let-def labeled-move-def
    by auto
  then have *: \forall i \leq n. l-state'! i = (if i = p1 then l-state! p1 - \{stone\}
                                           else if i = p2 then l-state ! p2 \cup \{stone\}
                                           else l-state! i) length l-state' = n + 1
    by auto
  have stone \notin l-state! p2
    using \forall i \ j. \ i < j \land j \leq n \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\} \land (stone \in l\text{-state}) \}
|p1\rangle
    using \langle p1 < p2 \rangle \langle p2 \leq n \rangle
    by (metis Collect-mem-eq IntI empty-Collect-eq)
  have \forall i \leq n. i \neq p1 \longrightarrow stone \notin l\text{-state} ! i
    using \forall i \ j. \ i < j \land j \leq n \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\} \land (stone \in l\text{-state})
|p1\rangle
    using \langle p1 < p2 \rangle \langle p2 \leq n \rangle
    by (metis disjoint-iff-not-equal le-less-trans less-imp-le-nat nat-neq-iff)
```

```
have \bigcup (set l-state') = \bigcup (set l-state)
 proof safe
   fix x X
   assume x \in X X \in set l\text{-state}'
   then obtain i where x \in l-state'! i i < n
      using \langle length \ l\text{-state'} = n+1 \rangle
    by (metis One-nat-def add.right-neutral add-Suc-right in-set-conv-nth le-simps(2))
   then show x \in \bigcup (set l-state)
      using * \langle stone \in l\text{-}state \mid p1 \rangle **
      by (smt Diff-iff One-nat-def Un-insert-right add.right-neutral add-Suc-right
boolean-algebra-cancel.sup0 insertE le-imp-less-Suc le-less-trans less-imp-le-nat mem-simps(9)
nth-mem)
 next
   \mathbf{fix} \ x \ X
   assume x \in X X \in set l-state
   then obtain i where i \leq n \ x \in l-state! i
      using \langle length \ l\text{-}state = n + 1 \rangle
     by (metis add.commute in-set-conv-nth le-simps(2) plus-1-eq-Suc)
   show x \in \bigcup (set l-state')
   proof (cases i = p1)
     case True
      then have x \in l-state'! p1 \lor x \in l-state'! p2
       using * \langle p1 < p2 \rangle \langle p2 \leq n \rangle \langle x \in l\text{-state !} i \rangle
       by auto
      then show ?thesis
       using \langle p1 < p2 \rangle \langle p2 \leq n \rangle
       using *(2) mem-simps(9) nth-mem
       by auto
   next
     case False
      then have x \in l-state'! i
       using * \langle p1 < p2 \rangle \langle p2 \leq n \rangle \langle x \in l\text{-state ! } i \rangle
       using \langle i \leq n \rangle by auto
      then show ?thesis
      by (metis *(2) One-nat-def Sup-upper (i \leq n) add.right-neutral add-Suc-right
le-imp-less-Suc nth-mem subsetD)
   qed
 qed
```

```
moreover
  have \forall i j. i < j \land j \leq n \longrightarrow l\text{-state'} ! i \cap l\text{-state'} ! j = \{\}
  proof safe
    \mathbf{fix} \ i \ j \ x
    assume ***: i < j j \le n \ x \in l\text{-state}' ! \ i \ x \in l\text{-state}' ! \ j
    then have False
      \mathbf{using} * \langle \forall i \ j. \ i < j \land j \leq n \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\} \rangle
      using \langle stone \in l\text{-}state \mid p1 \rangle \langle stone \notin l\text{-}state \mid p2 \rangle \langle \forall i \leq n. \ i \neq p1 \longrightarrow stone
\notin l-state | i \rangle
      using \langle length \ l-state = n+1 \rangle \langle length \ l-state' = n+1 \rangle \langle p1 < p2 \rangle \langle p2 \leq n \rangle
      apply (cases j = p2)
    apply (smt Diff-insert-absorb Diff-subset IntI Un-insert-right boolean-algebra-cancel.sup0
empty-iff insertE less-imp-le-nat less-le-trans mk-disjoint-insert nat-neq-iff subsetD)
       apply (smt Un-insert-right boolean-algebra-cancel.sup0 disjoint-iff-not-equal
insert-Diff insert-iff less-imp-le-nat less-le-trans)
      done
    then show x \in \{\}
      by simp
  qed
  ultimately
  show ?thesis
    unfolding valid-labeled-state-def
    using assms
   unfolding valid-labeled-move-def Let-def valid-labeled-move'-def labeled-move-def
valid-labeled-state-def
    by auto
qed
\mathbf{lemma}\ valid\text{-}labeled\text{-}moves\text{-}valid\text{-}labeled\text{-}states:
  assumes valid-labeled-moves n l-states valid-labeled-state n (hd l-states)
  shows \forall state \in set l-states. valid-labeled-state n state
  using assms
proof (induction l-states)
  case Nil
  then show ?case
    by simp
```

```
next
 case (Cons a states)
 then show ?case
   by (metis (no-types, lifting) Groups.add-ac(2) hd-Cons-tl length-greater-0-conv
length-tl\ less-diff-conv\ list\ .inject\ list\ .set-cases\ list\ .simps(3)\ nth-Cons-0\ nth-Cons-Suc
plus-1-eq-Suc valid-labeled-moves-def valid-labeled-move-valid-labeled-state)
qed
\mathbf{lemma}\ valid\text{-}labeled\text{-}game\text{-}valid\text{-}labeled\text{-}states\text{:}
 assumes valid-labeled-game n states
 shows \forall state \in set states. valid-labeled-state n state
 using assms
 unfolding valid-labeled-game-def
 using valid-labeled-moves-valid-labeled-states
 by fastforce
definition labeled-move-positions where
 labeled-move-positions state state' =
       (THE (p1, p2, stone)). valid-labeled-move' (length state -1) p1 p2 stone
state state')
lemma labeled-move-positions-unique:
 assumes valid-labeled-state n state valid-labeled-move n state state'
 shows \exists! (p1, p2, stone). valid-labeled-move' n p1 p2 stone state state'
proof-
 obtain p1 p2 stone where *: valid-labeled-move' n p1 p2 stone state state'
   using assms
   unfolding valid-labeled-move-def
   by auto
 show ?thesis
 proof
   show case (p1, p2, stone) of (p1, p2, stone) \Rightarrow valid-labeled-move' n p1 p2
stone state state
     using *
     by auto
 \mathbf{next}
   \mathbf{fix} \ x :: nat \times nat \times nat
   obtain p1' p2' stone' where x: x = (p1', p2', stone')
     by (cases x)
    assume case x of (p1, p2, stone) \Rightarrow valid-labeled-move' n p1 p2 stone state
```

```
state'
   then have **: valid-labeled-move' n p1' p2' stone' state state'
     using x
     by simp
   have *: p1 < p2 p2 ≤ n stone < n stone ∈ state ! p1 stone \notin state '! p1 stone
\notin state ! p2 stone \in state' ! p2
        \forall stone'' p. p \leq n \land stone'' < n \land stone'' \neq stone \longrightarrow (stone'' \in state !
p \longleftrightarrow stone'' \in state' ! p
     using * assms(1)
    unfolding valid-labeled-state-def valid-labeled-move'-def Let-def labeled-move-def
     by (auto simp add: nth-list-update)
    have **: p1' < p2' p2' \le n stone' < n stone' \in state! p1' stone' \notin state'!
p1' stone' \notin state ! p2' stone' \in state' ! p2'
        \forall stone'' p. p \leq n \land stone'' < n \land stone'' \neq stone' \longrightarrow (stone'' \in state!)
p \longleftrightarrow stone'' \in state' ! p
     using ** assms(1)
    unfolding valid-labeled-state-def valid-labeled-move'-def Let-def labeled-move-def
     by (auto simp add: nth-list-update)
    have stone = stone'
     using * **
     by auto
    have disj: \forall i \ j. \ i < j \land j \leq n \longrightarrow state \ ! \ i \cap state \ ! \ j = \{\}
     using assms(1)
     unfolding valid-labeled-state-def
     by auto
    have p1 = p1'
     using *(4) **(4) \langle stone = stone' \rangle *(1-2) **(1-2)
     using disj[rule-format, of p1 p1']
     using disj[rule-format, of p1' p1]
     by force
    have valid-labeled-state n state'
     using assms(1) assms(2) valid-labeled-move-valid-labeled-state by blast
    then have disj': \forall i \ j. i < j \land j \le n \longrightarrow state' ! \ i \cap state' ! \ j = \{\}
     unfolding valid-labeled-state-def
     by auto
```

```
have p2 = p2'
     using *(7) **(7) \langle stone = stone' \rangle *(2) **(2)
     using disj'[rule-format, of p2 p2']
     using disj'[rule-format, of p2' p2]
     by force
   then show x = (p1, p2, stone)
     using x \langle stone = stone' \rangle \langle p1 = p1' \rangle \langle p2 = p2' \rangle
     by auto
 qed
qed
lemma labeled-move-positions:
 assumes valid-labeled-state n state valid-labeled-move' n p1 p2 stone state state'
 shows labeled-move-positions state state' = (p1, p2, stone)
 using assms
 using labeled-move-positions-unique[OF assms(1), of state']
 unfolding labeled-move-positions-def valid-labeled-state-def valid-labeled-move-def
 by auto (smt case-prodI the-equality)
lemma labeled-move-positions-valid-move':
 assumes valid-labeled-state n state valid-labeled-move n state state'
        labeled-move-positions state state ' = (p1, p2, stone)
 shows valid-labeled-move' n p1 p2 stone state state'
 using assms(1) assms(2) assms(3) labeled-move-positions valid-labeled-move-def
 by auto
definition stone-position :: labeled-state \Rightarrow nat \Rightarrow nat where
 stone-position\ l-state stone =
    (THE \ k. \ k < length \ l\text{-state} \land stone \in l\text{-state} \ ! \ k)
lemma stone-position-unique:
 assumes valid-labeled-state n l-state stone < n
 shows \exists! k. k < length l-state \land stone \in l-state! k
proof-
 from assms have stone \in \bigcup (set l-state)
   unfolding valid-labeled-state-def
 then obtain k where *: k < length \ l-state stone \in l-state! k
```

```
by (metis UnionE in-set-conv-nth)
 then have \forall k'. k' < length \ l-state \land stone \in l-state ! k' \longrightarrow k = k'
   using assms
   unfolding valid-labeled-state-def
   by (metis IntI Suc-eq-plus1 empty-iff le-simps(2) nat-neq-iff)
 then show ?thesis
   using *
   by auto
qed
lemma stone-position:
 assumes valid-labeled-state n l-state stone < n
 shows stone-position l-state stone \leq n \land
       stone \in l-state! (stone-position l-state stone)
 using assms stone-position-unique [OF assms]
 using the I [of \lambda k. k < length l-state \wedge stone \in l-state! k]
 unfolding valid-labeled-state-def stone-position-def
 by (metis (mono-tags, lifting) One-nat-def add.right-neutral add-Suc-right le-simps(2))
lemma stone-positionI:
 assumes valid-labeled-state n l-state stone < n
        k < length \ l-state stone \in l-state! k
 shows stone-position l-state stone = k
 unfolding stone-position-def
 using assms stone-position-unique
 by blast
lemma valid-labeled-move'-stone-positions:
  assumes valid-labeled-state n l-state valid-labeled-move' n p1 p2 stone l-state
l-state'
 shows stone-position l-state stone = p1 \land stone-position l-state' stone = p2
proof safe
 show stone-position l-state stone = p1
 proof (rule stone-positionI)
   show valid-labeled-state n l-state stone < n p1 < length l-state stone \in l-state
! p1
     using assms
     unfolding valid-labeled-state-def valid-labeled-move'-def Let-def
     by auto
 qed
```

```
next
 show stone-position l-state' stone = p2
 proof (rule stone-positionI)
   show valid-labeled-state n l-state'
   using \ assms(1) \ assms(2) \ valid-labeled-move-def \ valid-labeled-move-valid-labeled-state
     by blast
 next
   show stone < n p2 < length l-state' stone \in l-state'! p2
     using assms
   unfolding valid-labeled-state-def valid-labeled-move'-def Let-def labeled-move-def
     by auto
 qed
qed
lemma valid-labeled-move'-stone-positions-other:
  assumes valid-labeled-state n l-state valid-labeled-move' n p1 p2 stone l-state
l-state'
 shows \forall stone'. stone' \neq stone \land stone' < n \longrightarrow
                 stone-position l-state' stone' = stone-position l-state stone'
proof safe
 fix stone'
 assume stone' < n \ stone' \neq stone
 show stone-position\ l-state'\ stone' = stone-position\ l-state\ stone'
 proof (rule stone-positionI)
   show stone' < n
     by fact
 next
   show valid-labeled-state n l-state'
     using assms
     using valid-labeled-move-def valid-labeled-move-valid-labeled-state
     by blast
 next
   show stone-position l-state stone' < length l-state'
     using \langle stone' < n \rangle assms(1-2) stone-position[of n l-state stone']
     unfolding valid-labeled-state-def
       by (metis Suc-eq-plus1 labeled-move-def le-imp-less-Suc length-list-update
valid-labeled-move'-def)
 next
   show stone' \in l-state'! stone-position l-state stone'
   proof-
```

```
have stone' \in l-state! stone-position l-state stone'
         stone-position\ l-state stone' < length\ l-state
      using \langle stone' < n \rangle assms(1-2) stone-position[of n l-state stone']
      unfolding valid-labeled-state-def
      by auto
     then show ?thesis
      using \langle stone' \neq stone \rangle \langle valid-labeled-move' n p1 p2 stone l-state l-state' \rangle
      unfolding valid-labeled-move'-def labeled-move-def Let-def
         by (metis (no-types, lifting) Un-insert-right boolean-algebra-cancel.sup0
insert-Diff insert-iff length-list-update nth-list-update-eq nth-list-update-neq)
   qed
 qed
qed
Unlabel
definition unlabel :: labeled-state <math>\Rightarrow state where
 unlabel = map \ card
lemma unlabel-initial [simp]:
 shows unlabel (initial-labeled-state n) = initial-state n
 unfolding initial-labeled-state-def initial-state-def unlabel-def
 by auto
lemma unlabel-final [simp]:
 shows unlabel (final-labeled-state n) = final-state n
 unfolding final-labeled-state-def final-state-def unlabel-def
 by (metis card-atLeastLessThan card-empty diff-zero map-replicate map-update)
lemma unlabel-valid:
 assumes valid-labeled-state n l-state
 shows valid-state n (unlabel l-state)
 unfolding valid-state-def unlabel-def
proof
 let ?state = map \ card \ l\text{-}state
 show length ?state = n + 1
   using assms
   by (simp add: valid-labeled-state-def)
 show sum-list ?state = n
```

```
proof-
   let ?s = filter (\lambda y. card y \neq 0) l-state
   have (\sum x \leftarrow l\text{-state. } card \ x) = (\sum x \leftarrow ?s. \ card \ x)
     by (metis (mono-tags, lifting) sum-list-map-filter)
   also have ... = (\sum x \in set ?s. card x)
   proof-
     have \forall i j. i < j \land j < length \ l\text{-state} \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\}
       using assms
       unfolding valid-labeled-state-def
       by simp
      then have distinct ?s
      proof (induction l-state)
       case Nil
       then show ?case
         by simp
      next
       case (Cons a l-state)
       have \forall i \ j. \ i < j \land j < length \ l\text{-state} \longrightarrow l\text{-state} \ ! \ i \cap l\text{-state} \ ! \ j = \{\}
         using Cons(2)
         by (metis One-nat-def Suc-eq-plus 1 Suc-less-eq list.size(4) nth-Cons-Suc)
       then have distinct (filter (\lambda y. card y \neq 0) l-state)
         using Cons(1)
         by simp
       moreover
       have card a > 0 \longrightarrow a \notin set l-state
       proof safe
         assume card \ a > 0 \ a \in set \ l\text{-}state
         show False
           using Cons(2)[rule-format, of 0] \langle 0 < card a \rangle \langle a \in set l-state \rangle
            by (metis card-empty in-set-conv-nth inf.idem le-simps(2) length-Cons
not-le nth-Cons-0 nth-Cons-Suc zero-less-Suc)
       qed
       ultimately
       show ?case
         using Cons
         by auto
      qed
      then show ?thesis
       using sum-list-distinct-conv-sum-set by blast
```

```
qed
also have ... = card ([ ] (set ?s))
proof-
 have \forall i \in set ?s. finite (id i)
   using assms
   unfolding valid-labeled-state-def
   by fastforce
 moreover
 have \forall i \in set ?s.
       \forall j \in set ?s. i \neq j \longrightarrow id i \cap id j = \{\}
 proof (rule ballI, rule ballI, rule impI)
   \mathbf{fix} \ i \ j
   assume i \in set ?s j \in set ?s i \neq j
   then obtain i'j' where i = l-state! i'j = l-state! j'i' \le n j' \le n
     using assms
     unfolding valid-labeled-state-def
    by (metis Suc-eq-plus1 filter-is-subset in-set-conv-nth le-simps(2) subsetD)
   then show id \ i \cap id \ j = \{\}
     using assms \langle i \neq j \rangle
     unfolding valid-labeled-state-def
     by (metis disjoint-iff-not-equal id-apply nat-neg-iff)
 qed
 ultimately
 show ?thesis
   using card-UN-disjoint[of set ?s id, symmetric]
   by simp
qed
also have card ([] (set ?s)) = card ([] (set l-state))
proof-
 have \bigcup (set ?s) = \bigcup (set l-state)
 proof
   show \bigcup (set l-state) \subseteq \bigcup (set ?s)
   proof safe
     \mathbf{fix} \ x \ X
     assume *: x \in X X \in set l\text{-}state
     then have card X \neq 0
       using assms
       unfolding valid-labeled-state-def
       using Union-upper finite-subset
       by fastforce
```

```
then show x \in \bigcup (set ?s)
            using *
            by auto
        \mathbf{qed}
      qed auto
      then show ?thesis
        by simp
    qed
    finally
    show ?thesis
      using assms
      unfolding valid-labeled-state-def
      by simp
  qed
qed
lemma unlabel-valid-move':
  assumes valid-labeled-state n l-state valid-labeled-move' n p1 p2 stone l-state
l-state'
  shows valid-move' n p1 p2 (unlabel l-state) (unlabel l-state') \land
         unlabel\ l\text{-state'} = move\ p1\ p2\ (unlabel\ l\text{-state})
proof-
  from assms have
    p1 < p2 p2 \le p1 + card (l-state! p1) p2 \le n length l-state = n+1 \bigcup (set
l-state) = \{0... < n\} \ \forall i \ j. \ i < j \land j \leq n \longrightarrow l-state! i \cap l-state! j = \{\}
    stone \in l\text{-state} ! p1 l\text{-state}' = l\text{-state}[p1 := l\text{-state} ! p1 - \{stone\}, p2 := l\text{-state}]
! p2 \cup \{stone\}]
    unfolding valid-labeled-move-def valid-labeled-move'-def valid-labeled-state-def
unlabel-def Let-def labeled-move-def
    by auto
  have finite (l\text{-state }! p1) \land finite (l\text{-state }! p2)
    using \langle \bigcup (set \ l\text{-state}) = \{0... < n\} \rangle
    using \langle length \ l\text{-state} = n + 1 \rangle \langle p1 < p2 \rangle \langle p2 < n \rangle
   by (metis One-nat-def Union-upper add.right-neutral add-Suc-right finite-atLeastLessThan
finite-subset le-imp-less-Suc le-less-trans less-imp-le-nat nth-mem)
  have stone \notin l-state! p2
    using \langle stone \in l\text{-state} \mid p1 \rangle \ \langle \forall i j. \ i < j \land j \leq n \longrightarrow l\text{-state} \mid i \cap l\text{-state} \mid j = l \rangle
\{\}
```

```
using \langle length \ l\text{-state} = n + 1 \rangle \langle p1 < p2 \rangle \langle p2 \leq n \rangle
               by (metis Collect-empty-eq Collect-mem-eq IntI)
        have card (l-state! p1) > 0 length l-state' = length l-state
                                 card\ (l\text{-state}' \mid p1) = card\ (l\text{-state} \mid p1) - 1\ card\ (l\text{-state}' \mid p2) = card
 (l\text{-state }! \ p2) + 1
                          \forall p. p \leq n \land p \neq p1 \land p \neq p2 \longrightarrow card (l\text{-state'}! p) = card (l\text{-state}! p)
                using \langle finite\ (l\text{-state}\ !\ p1) \land finite\ (l\text{-state}\ !\ p2) \rangle \langle stone \in l\text{-state}\ !\ p1 \rangle
               := l\text{-state} \mid p2 \cup \{stone\} \mid \rangle
                using \langle length \ l\text{-state} = n + 1 \rangle \langle p1 < p2 \rangle \langle p2 \leq n \rangle
                using card-0-eq
                \mathbf{by} - (blast, simp+)
        then show ?thesis
                using \langle length \ l-state = n + 1 \rangle \langle p1 < p2 \rangle \langle p2 \leq p1 + card \ (l-state ! p1 \rangle \langle p2 
\langle n \rangle
                   using \langle l\text{-state}' = l\text{-state}[p1 := l\text{-state}! p1 - \{stone\}, p2 := l\text{-state}! p2 \cup
\{stone\}\}
                unfolding unlabel-def valid-move'-def
                by (auto simp add: move-def map-update)
qed
lemma unlabel-valid-move:
        assumes valid-labeled-state n l-state valid-labeled-move n l-state l-state'
        shows valid-move n (unlabel l-state) (unlabel l-state')
        using assms(2) unlabel-valid-move'[OF assms(1)]
        unfolding valid-labeled-move-def valid-move-def Let-def
        by force
Labeled move max stone
definition valid-labeled-move-max-stone :: nat \Rightarrow labeled-state \Rightarrow labeled-state \Rightarrow
bool where
        valid-labeled-move-max-stone n l-state l-state ' \longleftrightarrow 
                       (\exists p1 p2. valid-labeled-move' n p1 p2 (Max (l-state! p1)) l-state l-state')
definition valid-labeled-moves-max-stone where
        valid-labeled-moves-max-stone n l-states \longleftrightarrow
               (\forall i < length \ l\text{-states} - 1. \ valid\text{-}labeled\text{-}move\text{-}max\text{-}stone \ n \ (l\text{-}states \ ! \ i) \ (l\text{-}states
```

```
!(i + 1))
definition valid-labeled-game-max-stone where
 valid-labeled-game-max-stone n l-states \longleftrightarrow
      length\ l-states \geq 2 \land
      hd\ l-states = initial-labeled-state n \land n
      last\ l-states = final-labeled-state n \land n
      valid-labeled-moves-max-stone n l-states
lemma valid-labeled-moves-max-stone-Cons:
 assumes \ valid-labeled-moves-max-stone \ n \ states \ valid-labeled-move-max-stone \ n
state (hd states)
 shows valid-labeled-moves-max-stone n (state \# states)
 using assms
 using less-Suc-eq-0-disj
 apply (cases states)
 apply (simp add: valid-labeled-moves-max-stone-def)
 apply (auto simp add: valid-labeled-moves-max-stone-def)
 done
lemma valid-labeled-game-max-stone-valid-labeled-game:
 assumes valid-labeled-game-max-stone n states
 shows valid-labeled-game n states
 using assms
 unfolding valid-labeled-game-max-stone-def
 {\bf unfolding} \ valid-labeled-qame-def \ valid-labeled-moves-def \ valid-labeled-moves-max-stone-def
 unfolding valid-labeled-move-max-stone-def valid-labeled-move-def
 by force
lemma valid-labeled-move-move-max-stone:
 assumes valid-labeled-state n l-state
        unlabel l-state = state valid-move' n p1 p2 state state'
        l-state' = labeled-move p1 p2 (Max (l-state! p1)) l-state
      shows valid-labeled-move' n p1 p2 (Max (l-state! p1)) l-state l-state'
proof-
 have Max (l-state ! p1) \in l-state ! p1
   by (metis\ (no-types,\ lifting)\ Max-in\ assms(1)\ assms(2)\ assms(3)\ card-empty
card-infinite less-le-trans nat-neq-iff nth-map trans-less-add1 unlabel-def valid-labeled-state-def
valid-move'-def)
 then show ?thesis
```

have valid-move n ?state state'

using assms

```
by (metis (no-types, lifting) less-le-trans nth-map trans-less-add1 unlabel-def
valid-labeled-move'-def valid-labeled-state-def valid-move'-def)
qed
primrec label-moves-max-stone where
 label-moves-max-stone l-state [] = [l-state]
| label-moves-max-stone | l-state (state' # states) =
    (let \ state = unlabel \ l\text{-}state;
        (p1, p2) = move\text{-positions state state'};
        l-state' = labeled-move p1 p2 (Max (l-state! p1)) l-state
      in l-state # label-moves-max-stone l-state' states)
lemma hd-label-moves-max-stone [simp]:
 shows hd (label-moves-max-stone l-state states) = l-state
 by (induction states) (auto simp add: Let-def split: prod.split)
lemma \ valid-states-label-moves-max-stone:
 assumes valid-labeled-state n l-state valid-moves n (unlabel l-state \# states)
 shows \forall l-state' \in set (label-moves-max-stone l-state states). valid-labeled-state
n l-state'
 using assms
proof (induction states arbitrary: l-state)
 case Nil
 then show ?case
   by simp
next
 case (Cons state' states)
 let ?state = unlabel l-state
 let ?p = move\text{-positions }?state state'
 let ?p1 = fst ?p
 let ?p2 = snd ?p
 let ?stone = Max (l-state ! ?p1)
 let ?l-state' = labeled-move ?p1 ?p2 ?stone l-state
 have valid-state n ?state
   using \langle valid\text{-}labeled\text{-}state \ n \ l\text{-}state \rangle
   by (simp add: unlabel-valid)
```

```
using Cons(3)
    by (metis Groups.add-ac(2) One-nat-def add-diff-cancel-left' add-is-0 gr0I
list.size(4) n-not-Suc-n nth-Cons-0 nth-Cons-Suc plus-1-eq-Suc valid-moves-def)
 have valid-move' n ?p1 ?p2 ?state state'
   using \(\nabla valid\)-state \(n\)?state \(\nabla valid\)-move \(n\)?state \(state'\)
   by (simp add: move-positions-valid-move')
 have **: valid-labeled-move' n ?p1 ?p2 ?stone l-state ?l-state'
 proof (rule valid-labeled-move-move-max-stone)
   show valid-labeled-state n l-state
     by fact
 next
   show unlabel l-state = unlabel l-state
     by simp
   show valid-move' n ?p1 ?p2 ?state state'
     by fact
 qed simp
 have move ?p1 ?p2 ?state = state'
   using \(\varphi\) alid-move' n ?p1 ?p2 ?state state'\
   unfolding valid-move'-def Let-def
   by simp
 then have *: unlabel ?l-state' = state'
   using unlabel-valid-move'[OF Cons(2) **, THEN conjunct2]
   by simp
 have \forall l-state' \in set (label-moves-max-stone ?l-state' states). valid-labeled-state
n l-state'
 proof (rule Cons(1))
   have valid-labeled-move n l-state? l-state'
     using **
     unfolding valid-labeled-move-def
     by metis
   then show valid-labeled-state n ?l-state'
     using Cons(2)
     {\bf using} \ valid-labeled-move-valid-labeled-state
     by blast
 next
```

```
show valid-moves n (unlabel ?l-state' # states)
     using Cons(3) \ \langle valid\text{-}move\ n\ (unlabel\ l\text{-}state)\ state' \rangle
     using *
       by (metis (no-types, lifting) One-nat-def add-Suc-right diff-add-inverse2
group-cancel.add1 less-diff-conv list.size(4) nth-Cons-Suc plus-1-eq-Suc valid-moves-def)
 qed
 then show ?case
   using Cons(2)
    by (metis (mono-tags, lifting) label-moves-max-stone.simps(2) prod.collapse
prod.simps(2) set-ConsD)
qed
lemma unlabel-label-moves-max-stone:
 assumes valid-labeled-state n l-state valid-moves n (unlabel l-state \# states)
  shows map unlabel (label-moves-max-stone l-state states) = unlabel l-state #
states
 using assms
proof (induction states arbitrary: l-state)
 case Nil
 then show ?case
   by simp
next
 case (Cons state' states)
 let ?state = unlabel l-state
 let ?p = move\text{-positions }?state state'
 let ?p1 = fst ?p
 let ?p2 = snd ?p
 let ?stone = Max (l-state ! ?p1)
 let ?l-state' = labeled-move ?p1 ?p2 ?stone l-state
 have valid-state n ?state
   using \langle valid\text{-}labeled\text{-}state \ n \ l\text{-}state \rangle
   by (simp add: unlabel-valid)
 have valid-move n ?state state'
   using Cons(3)
     by (metis Groups.add-ac(2) One-nat-def add-diff-cancel-left' add-is-0 gr0I
list.size(4) n-not-Suc-n nth-Cons-0 nth-Cons-Suc plus-1-eq-Suc valid-moves-def)
 have valid-move' n ?p1 ?p2 ?state state'
```

```
using \langle valid\text{-}state \ n \ ?state \rangle \langle valid\text{-}move \ n \ ?state \ state' \rangle
 by (simp add: move-positions-valid-move')
have **: valid-labeled-move' n ?p1 ?p2 ?stone l-state ?l-state'
proof (rule valid-labeled-move-move-max-stone)
 \mathbf{show} valid-labeled-state n l-state
   by fact
next
 show unlabel l-state = unlabel l-state
   by simp
next
 show valid-move' n ?p1 ?p2 ?state state'
   by fact
qed simp
have move ?p1 ?p2 ?state = state'
 using \(\forall valid-move'\) n ?p1 ?p2 ?state state'\
 unfolding valid-move'-def Let-def
 by simp
then have *: unlabel ?l-state' = state'
 using unlabel-valid-move'[OF Cons(2) **, THEN conjunct2]
 by simp
have map unlabel (label-moves-max-stone ?l-state' states) = unlabel ?l-state' #
proof (rule Cons(1))
 show valid-moves n ((unlabel ?l-state') # states)
   using Cons(3) *
   using less-diff-conv valid-moves-def
   by auto
next
 have valid-labeled-move n l-state? l-state'
   using **
   unfolding valid-labeled-move-def
   by metis
 then show valid-labeled-state n ?l-state'
   using Cons(2)
   using \ valid-labeled-move-valid-labeled-state
   by blast
qed
```

```
then show ?case
   using * \(\langle valid-move'\) n ?p1 ?p2 (unlabel l-state) state'\(\langle valid-state\) n (unlabel
  by (smt Cons-eq-map-conv case-prod-conv label-moves-max-stone.simps(2) valid-move'-move-positions)
qed
lemma label-moves-max-stone-length [simp]:
 shows length (label-moves-max-stone l-state states) = length states + 1
 by (induction states arbitrary: l-state) (auto split: prod.split)
lemma label-moves-max-stone-valid-moves:
 assumes valid-labeled-state n l-state valid-moves n (unlabel l-state \# states)
 shows valid-labeled-moves-max-stone n (label-moves-max-stone l-state states)
 using assms
proof (induction states arbitrary: l-state)
 case Nil
 then show ?case
   by (simp add: valid-labeled-moves-max-stone-def)
next
 case (Cons state' states)
 let ?state = unlabel l-state
 let ?p = move\text{-positions }?state state'
 let ?p1 = fst ?p
 let ?p2 = snd ?p
 let ?stone = Max (l-state ! ?p1)
 let ?l-state' = labeled-move ?p1 ?p2 ?stone l-state
 have valid-state n ?state
   using \langle valid\text{-}labeled\text{-}state \ n \ l\text{-}state \rangle
   by (simp add: unlabel-valid)
 have valid-move n ?state state'
   using Cons(3)
     by (metis Groups.add-ac(2) One-nat-def add-diff-cancel-left' add-is-0 gr01
list.size(4) n-not-Suc-n nth-Cons-0 nth-Cons-Suc plus-1-eq-Suc valid-moves-def)
 have valid-move' n ?p1 ?p2 ?state state'
   using \(\nabla valid\)-state \(n\) ?state \(\nabla valid\)-move \(n\) ?state state \(\hat{\gamma}\)
   by (simp add: move-positions-valid-move')
```

```
have **: valid-labeled-move' n ?p1 ?p2 ?stone l-state ?l-state'
proof (rule valid-labeled-move-move-max-stone)
 {f show} valid-labeled-state n l-state
   by fact
\mathbf{next}
 show \ unlabel \ l-state = unlabel \ l-state
   by simp
next
 show valid-move' n ?p1 ?p2 ?state state'
   by fact
qed simp
have move ?p1 ?p2 ?state = state'
 using \(\forall valid-move'\) n ?p1 ?p2 ?state state'\
 unfolding valid-move'-def Let-def
 by simp
then have *: unlabel ?l-state' = state'
 using unlabel-valid-move'[OF Cons(2) **, THEN conjunct2]
 by simp
have ***: valid-labeled-move-max-stone n l-state ?l-state'
 using **
 unfolding valid-labeled-move-max-stone-def
 by blast
have valid-labeled-moves-max-stone n (label-moves-max-stone ?l-state' states)
proof (rule Cons(1))
 show valid-moves n ((unlabel ?l-state') \# states)
   using Cons(3) *
   using less-diff-conv valid-moves-def
   by auto
 have valid-labeled-move n l-state? l-state'
   using **
   unfolding valid-labeled-move-def
   by metis
 then show valid-labeled-state n ?l-state'
   using Cons(2)
   using \ valid-labeled-move-valid-labeled-state
   by blast
qed
```

```
moreover
 have hd (label-moves-max-stone ?l-state' states) = ?l-state'
   using hd-label-moves-max-stone by blast
 ultimately
 show ?case
   using *** (valid-move' n ?p1 ?p2 ?state state') (valid-state n ?state)
   using valid-labeled-moves-max-stone-Cons
   by (metis\ (mono-tags,\ lifting)\ case-prod-conv\ label-moves-max-stone.simps(2))
valid-move'-move-positions)
qed
lemma final-labeled-state-unique:
 assumes \ unlabel \ l-state = final-state n valid-labeled-state n l-state
 shows l-state = final-labeled-state n
proof-
 have \forall i \leq n. finite (l-state! i)
     by (metis\ Groups.add-ac(2)\ Union-upper\ assms(2)\ finite-atLeastLessThan
finite-subset le-imp-less-Suc nth-mem plus-1-eq-Suc valid-labeled-state-def)
 moreover
 have \forall i < n. \ card \ (l\text{-state } ! \ i) = 0
   using assms
   unfolding unlabel-def final-state-def valid-labeled-state-def
  by (metis One-nat-def add.right-neutral add-Suc-right le-imp-less-Suc less-imp-le-nat
nat-neg-iff nth-list-update-neg nth-map nth-replicate)
 moreover
 have card (l\text{-state }!\ n) = n
   using assms
   unfolding unlabel-def final-state-def valid-labeled-state-def
  by (metis length-replicate less-add-same-cancel less-one nth-list-update-eq nth-map)
 moreover
 have \bigcup (set l-state) = {0..<n} length l-state = n + 1
   using assms
   unfolding unlabel-def final-state-def valid-labeled-state-def
   by simp-all
 ultimately
 have \forall i < n. l-state ! i = \{\} l-state ! n = \{0... < n\}
    apply -
    apply auto[1]
  apply (metis Union-upper assms(2) card-atLeastLessThan card-subset-eq diff-zero
finite-atLeastLessThan less-add-same-cancel1 nth-mem valid-labeled-state-def zero-less-one)
```

```
done
 show ?thesis
 proof (rule\ nth\text{-}equalityI)
   show length l-state = length (final-labeled-state n)
     using \langle length \ l\text{-}state = n + 1 \rangle
     unfolding final-labeled-state-def
     by (simp del: replicate-Suc)
 next
   \mathbf{fix} i
   assume i < length l-state
   then show l-state ! i = final-labeled-state n ! i
     using \forall i < n. l-state ! i = \{\} \langle l-state ! n = \{0... < n\} \langle l-state = n
+1\rangle
     unfolding final-labeled-state-def
   by (metis add.commute length-replicate less-Suc-eq nth-list-update-eq nth-list-update-neq
nth-replicate plus-1-eq-Suc)
 qed
qed
lemma labeled-game-max-stone-length [simp]:
 assumes valid-game n states
 shows length (label-moves-max-stone (initial-labeled-state n) (tl states)) = length
states
 by (metis\ assms\ hd\ -Cons\ -tl\ length\ -map\ list\ .size(3)\ not\ -le\ unlabel\ -initial\ unlabel\ -label\ -moves\ -max\ -ston
valid-game-def valid-labeled-state-initial-labeled-state zero-less-numeral)
lemma valid-labeled-game-max-stone:
 assumes valid-game n states
 {f shows}\ valid-labeled-qame-max-stone\ n\ (label-moves-max-stone\ (initial-labeled-state
n) (tl states))
 unfolding valid-labeled-game-max-stone-def
proof safe
 let ?l-states = label-moves-max-stone (initial-labeled-state n) (tl states)
 have valid-moves n (unlabel (initial-labeled-state n) \# tl states)
   using assms
  by (metis Groups.add-ac(2) One-nat-def add-diff-cancel-left' hd-Cons-tl list.sel(2)
list.size(3)\ list.size(4)\ n-not-Suc-n\ plus-1-eq-Suc\ unlabel-initial\ upt-0\ upt-rec\ valid-game-def
valid-moves-def)
 then have *: map unlabel ?l-states = (initial-state n) # tl states
   using unlabel-label-moves-max-stone[of n initial-labeled-state n tl states]
```

```
by simp
 have unlabel (hd ?l-states) = initial-state n
   using *
   by auto
 then show hd ?l-states = initial-labeled-state n
   by simp
 have unlabel (last ?l-states) = final-state n
   using assms
   unfolding valid-game-def
  by (metis * Nil-is-map-conv hd-Cons-tl last-map list.size(3) not-le zero-less-numeral)
 moreover
 have valid-labeled-state n (last ?l-states)
   using * \langle valid\text{-}moves \ n \ (unlabel \ (initial\text{-}labeled\text{-}state \ n) \ \# \ tl \ states) \rangle
  by (metis\ last-in-set\ list.discI\ list.simps(8)\ valid-labeled-state-initial-labeled-state
valid-states-label-moves-max-stone)
 ultimately
 show last ?l-states = final-labeled-state n
   using final-labeled-state-unique
   by blast
 show valid-labeled-moves-max-stone (label-moves-max-stone (initial-labeled-state
n) (tl states))
 proof (rule label-moves-max-stone-valid-moves)
   show valid-labeled-state n (initial-labeled-state n)
     by simp
 next
   show valid-moves n (unlabel (initial-labeled-state n) # tl states)
     by fact
 qed
next
 show 2 \leq length (label-moves-max-stone (initial-labeled-state n) (tl states))
   using assms
   unfolding valid-game-def
   by auto
qed
```

Valid labeled game move max stone length

```
lemma moved-from:
    {\bf assumes}\ valid\text{-}labeled\text{-}state\ n\ (hd\ l\text{-}states)\ valid\text{-}labeled\text{-}moves\ n\ l\text{-}states
                       i < j j < length l-states stone < n
                      stone-position (l-states ! i) stone \neq stone-position (l-states ! j) stone
    shows (\exists k. i \leq k \land k < j \land
                    (let (p1, p2, stone') = labeled-move-positions (l-states ! k) (l-states ! (k + labeled-move-positions (l-states ) | (k + labeled-move-
1)) in
                      stone' = stone \land p1 = stone-position (l-states ! i) stone)
    using assms
proof (induction l-states arbitrary: i j)
    case Nil
    then show ?case
         by simp
\mathbf{next}
    case (Cons l-state l-states)
    obtain p1 p2 stone' where
          *: (p1, p2, stone') = labeled-move-positions ((l-state # l-states)!i) ((l-state # l-states)!i)
# l-states) ! (i + 1)
         by (metis prod-cases3)
    moreover
    have ***: valid-labeled-state n ((l-state \# l-states) ! i)
         using Cons(2-5)
      by (meson less-imp-le-nat less-le-trans nth-mem valid-labeled-moves-valid-labeled-states)
    moreover
   have valid-labeled-move n ((l-state \# l-states) ! i) ((l-state \# l-states) ! (i + 1))
         using Cons(3-5)
         unfolding valid-labeled-moves-def
         by auto
    ultimately
    have **: valid-labeled-move' n p1 p2 stone' ((l-state # l-states)! i) ((l-state #
l-states)! (i + 1)
         using labeled-move-positions-valid-move'
```

```
by simp
 show ?case
 proof (cases stone' = stone)
   case True
   have p1 = stone-position ((l-state # l-states)! i) stone'
     using **
   using \langle valid-labeled-state \ n \ ((l-state \# l-states) \ ! \ i) \rangle \ valid-labeled-move'-stone-positions
     by blast
   then show ?thesis
     using * Cons(4) True
     by (rule-tac \ x=i \ in \ exI, \ auto)
 \mathbf{next}
   case False
    have stone-position ((l-state \# l-states)! (i + 1)) stone = stone-position
((l\text{-state} \# l\text{-states}) ! i) stone
     using valid-labeled-move'-stone-positions-other[OF *** *** | (stone' \neq stone)
\langle stone < n \rangle
     by auto
  then have *: stone-position (l-states ! i) stone \neq stone-position (l-states ! (j
- 1)) stone
     using Cons(4) Cons(7)
     by auto
   moreover
   have valid-labeled-state n (hd l-states)
   proof-
     have l-states \neq []
      using Cons(4) Cons(5) *
      by auto
     then show ?thesis
      using Cons(2-3)
     by (meson hd-in-set list.set-intros(2) valid-labeled-moves-valid-labeled-states)
   qed
   moreover
   have valid-labeled-moves n l-states
     using Cons(3)
     using Groups.add-ac(2) less-diff-conv valid-labeled-moves-def
     by auto
```

```
moreover
   have i < j - 1
     using Cons(4) *
     using less-antisym plus-1-eq-Suc
     by fastforce
   moreover
   have j - 1 < length l-states
     using \langle i < j \rangle \ Cons(5)
     by auto
   ultimately
   obtain k where i \le k \ k < j - 1
         let (p1, p2, stone') = labeled-move-positions (l-states ! k) (l-states ! (k + let (p1, p2, stone')))
1)) in
         stone' = stone \land p1 = stone-position (l-states ! i) stone
     using Cons(1)[of \ i \ j-1] \ \langle stone < n \rangle
     by (auto simp add: nth-Cons)
   then show ?thesis
      using \langle stone\text{-position} ((l\text{-state} \# l\text{-states}) ! (i + 1)) stone = stone\text{-position}
((l\text{-state} \# l\text{-states}) ! i) stone
     by (rule-tac \ x=k+1 \ in \ exI) (auto simp add: Let-def nth-Cons)
  qed
qed
lemma valid-labeled-game-max-stone-min-length:
  assumes valid-labeled-game-max-stone n l-states
  shows length l-states \geq (\sum k \leftarrow [1..< n+1]. (ceiling (n / k))) + 1
 using assms
proof-
 have l-states \neq [] length l-states \geq 2 valid-labeled-state n (hd l-states) valid-labeled-moves
n l-states
   using assms
   \mathbf{using}\ valid\text{-}labeled\text{-}game\text{-}max\text{-}stone\text{-}def
   using valid-labeled-game-def valid-labeled-game-max-stone-valid-labeled-game
   by auto
 let ?ss = map \ (\lambda \ (state, state'), (state, labeled-move-positions state state')) \ (zip
(butlast l-states) (tl l-states))
 let ?sstone = \lambda stone. filter (\lambda (state, p1, p2, stone). stone' = stone) ?ss
  have (\sum k \leftarrow [1..< n+1]. (ceiling (n / k))) =
```

```
(\sum stone \leftarrow [0..< n]. (ceiling (n / (stone + 1))))
 proof-
   have map (\lambda x. x + 1) [\theta..< n] = [1..< n+1]
     using map-add-upt by blast
   then show ?thesis
     by (subst sum-list-comp, simp)
 qed
 also have ... \leq (\sum stone \leftarrow [0..< n]. int (length (?sstone stone)))
 proof (rule sum-list-mono)
   fix stone
   assume stone \in set [0..< n]
   show ceiling (n \mid (stone + 1)) \leq int (length (?sstone stone))
   proof (rule ccontr)
     assume ¬ ?thesis
     then have ceiling (n / (stone + 1)) > int (length (?sstone stone))
     then have int (length (?sstone stone)) * (stone + 1) < n
      using lt-ceiling-frac
      by simp
     then have length (?sstone stone) * (stone + 1) < n
      by (metis (mono-tags, lifting) of-nat-less-imp-less of-nat-mult)
     obtain ss where ss: ss = ?sstone stone
      by auto
     have valid-moves': \forall (state, p1, p2, stone') \in set ss. stone' = Max (state!
p1) \wedge (\exists state'. valid-labeled-move' n p1 p2 stone' state state')
     proof safe
      fix state p1 p2 stone'
       assume (state, p1, p2, stone') \in set ss
       then have (state, p1, p2, stone') \in set ?ss
        using ss
        by auto
       then obtain state' where
        (state, p1, p2, stone') = (state, labeled-move-positions state state')
        (state, state') \in set (zip (butlast l-states) (tl l-states))
        by auto
       then obtain i where i < length ((zip (butlast l-states) (tl l-states))) (zip
(butlast\ l\text{-states})\ (tl\ l\text{-states}))\ !\ i = (state,\ state')
        by (meson in-set-conv-nth)
```

```
then have i < length l-states -1 l-states ! i = state l-states ! (i + 1) =
state'
          using nth-butlast[of i l-states] nth-tl[of i l-states]
         by simp-all
        then have valid-labeled-move-max-stone n state state'
          using (valid-labeled-game-max-stone n l-states)
       unfolding valid-labeled-game-max-stone-def valid-labeled-moves-max-stone-def
          by auto
       moreover
       have valid-labeled-state n state
         using \langle i < length \ l-states -1 \rangle \langle l-states ! \ i = state \rangle
       by (meson\ add\text{-}lessD1\ assms(1)\ less\text{-}diff\text{-}conv\ nth\text{-}mem\ valid\text{-}labeled\text{-}game\text{-}max\text{-}stone\text{-}valid\text{-}labeled\text{-}game
valid-labeled-game-valid-labeled-states)
       ultimately
       have *: valid-labeled-move' n p1 p2 (Max (state ! p1)) state state'
         using labeled-move-positions valid-labeled-move-max-stone-def
         using \langle (state, p1, p2, stone') = (state, labeled-move-positions state state') \rangle
         by auto
        show stone' = Max (state ! p1)
        using \langle (state, p1, p2, stone') = (state, labeled-move-positions state state') \rangle
\langle valid-labeled-move' n p1 p2 (Max (state ! p1)) state state'\rangle \langle valid-labeled-state n
state labeled-move-positions by auto
        then show (∃ state'. valid-labeled-move' n p1 p2 stone' state state')
         using *
         by blast
      qed
      have pos\theta: stone-position (l-states! 0) stone = 0
        using \langle stone \in set [0... < n] \rangle \langle l\text{-states} \neq [] \rangle
        using \langle valid\text{-}labeled\text{-}game\text{-}max\text{-}stone \ n \ l\text{-}states \rangle
        using stone-positionI[of \ n \ l-states \ ! \ 0 \ stone \ 0]
        using hd-conv-nth[of l-states, symmetric]
        \mathbf{using}\ valid\text{-}labeled\text{-}state\text{-}initial\text{-}labeled\text{-}state
        unfolding valid-labeled-game-max-stone-def initial-labeled-state-def
       by auto
      have posn: stone-position (l-states! (length l-states -1)) stone =n
        using stone-positionI[of\ n\ l-states\ !\ (length\ l-states\ -\ 1)\ stone\ n]
```

```
using \langle stone \in set \ [0... < n] \rangle \ \langle l\text{-states} \neq [] \rangle
       using (valid-labeled-game-max-stone n l-states)
       using last-conv-nth[of l-states, symmetric]
       using valid-labeled-state-final-labeled-state
       unfolding valid-labeled-game-max-stone-def final-labeled-state-def
       by (simp del: replicate-Suc)
      have n > 0
       using \langle length \ (?sstone \ stone) * (stone + 1) < n \rangle \ qr-implies-not0
       by blast
      have length ss \geq 1
      proof (rule ccontr)
       assume ¬ ?thesis
       then have ?sstone stone = []
         using ss
         by (metis One-nat-def Suc-leI length-greater-0-conv)
       have valid-labeled-moves n l-states
         using (valid-labeled-game-max-stone n l-states)
         unfolding valid-labeled-game-max-stone-def
       {f using}\ assms\ valid\ -labeled\ -qame\ -def\ valid\ -labeled\ -qame\ -max\ -stone\ -valid\ -labeled\ -qame
         by blast
       then obtain p2\ k where k < length\ l-states -1
           (0, p2, stone) = labeled-move-positions (l-states ! k) (l-states ! (k + 1))
         using moved-from [of n l-states 0 length l-states -1 stone]
         using pos0 \ posn \ \langle n > 0 \rangle \ \langle stone \in set \ [0..< n] \rangle
         using \langle valid\text{-}labeled\text{-}game\text{-}max\text{-}stone \ n \ l\text{-}states \rangle
         unfolding valid-labeled-game-max-stone-def
         by force
       moreover
       have (l\text{-states} ! k, l\text{-states} ! (k+1)) \in set (zip (butlast l\text{-states}) (tl l\text{-states}))
         using \langle k < length \ l-states -1 \rangle \langle length \ l-states > 2 \rangle
          by (metis (no-types, lifting) One-nat-def add.right-neutral add-Suc-right
in-set-conv-nth length-butlast length-tl length-zip min-less-iff-conj nth-butlast nth-tl
nth-zip)
        ultimately
       have (l\text{-states }!\ k,\ \theta,\ p2,\ stone) \in set\ (?sstone\ stone)
         by auto
```

```
then show False
         using \langle ?sstone \ stone = [] \rangle
         by auto
     qed
     then have ss \neq []
       by auto
     have n = (\sum (state, p1, p2, stone) \leftarrow ?sstone stone. p2 - p1)
     proof-
       let ?p2p1 = \lambda i. case ss! i of (state, p1, p2, stone) \Rightarrow int p2 - int p1
       let ?p1 = \lambda i. case ss! i of (state, p1, p2, stone) \Rightarrow int p1
       let p2 = \lambda i. case ss! i of (state, p1, p2, stone) \Rightarrow int p2
       have (\sum (state, p1, p2, stone) \leftarrow ss. p2 - p1) = (\sum (state, p1, p2, stone) \leftarrow ss. int (p2 - p1))
       proof-
         have (\sum (state, p1, p2, stone) \leftarrow ss. p2 - p1) =
               (\sum x \leftarrow map \ (\lambda \ (state, p1, p2, stone). \ p2 - p1) \ ss. \ int \ x)
           by (metis (no-types) map-nth sum-list-comp sum-list-int)
         also have ... = (\sum (state, p1, p2, stone) \leftarrow ss. int (p2 - p1))
         proof-
           have *: (map\ int\ (map\ (\lambda\ (state,\ p1,\ p2,\ stone).\ p2-p1)\ ss)) =
                    (map\ (\lambda\ (state,\ p1,\ p2,\ stone).\ int\ (p2-p1))\ ss)
             by auto
           show ?thesis
             by (subst *, simp)
         qed
         finally show ?thesis
       also have ... = (\sum (state, p1, p2, stone) \leftarrow ss. int p2 - int p1)
       proof-
         have \forall (state, p1, p2, stone) \in set ss. p2 \geq p1
           using valid-moves'
           unfolding valid-labeled-move'-def Let-def
          then have \forall (state, p1, p2, stone) \in set ss. int (p2 - p1) = int p2 -
int p1
           by auto
         then have *: map (\lambda (state, p1, p2, stone). int (p2 - p1)) ss =
```

```
map (\lambda \ (state, p1, p2, stone). \ int \ p2 - int \ p1) \ ss
            by auto
         show ?thesis
            by (subst *, simp)
       also have ... = (\sum i \leftarrow [0..< length ss]. ?p2p1 i)
         by (metis (no-types) map-nth sum-list-comp)
       also have ... = (\sum_{i} i \leftarrow [0..< length ss]. ?p2 i) - (\sum_{i} i \leftarrow [0..< length ss]. ?p1 i)
       proof-
         have \forall i \in set [0..< length ss]. ?p2p1 i = ?p2 i - ?p1 i
            by (auto split: prod.split)
             then have map ?p2p1 [0..< length ss] = map (\lambda i. ?p2 i - ?p1 i)
[0..< length ss]
            by auto
         then show ?thesis
            unfolding Let-def
            by (subst sum-list-subtractf[symmetric], presburger)
       also have ... = (\sum i \leftarrow [0..< length ss-1]. ?p2 i) -
                       (\sum_{i} \leftarrow [1... < length \ ss]. \ ?p1\ i) + (?p2\ (length \ ss-1)) - (?p1
\theta)
       proof-
          have [0..< length ss] = [0..< length ss-1] @ [length ss-1]
               [\theta..< length \ ss] = [\theta] @ [1..< length \ ss]
            using \langle length \ ss \ge 1 \rangle
            by (metis le-add-diff-inverse plus-1-eq-Suc upt-Suc-append zero-le,
           metis (mono-tags, lifting) One-nat-def le-add-diff-inverse less-numeral-extra(4)
upt-add-eq-append upt-rec zero-le-one zero-less-one)
         then show ?thesis
            using sum-list-append
            by (smt\ list.map(1)\ list.map(2)\ map-append\ sum-list-simps(2))
       qed
       finally
       have (\sum (state, p1, p2, stone) \leftarrow ss. p2 - p1) = (\sum i \leftarrow [0.. < length ss - 1]. ?p2 i) - (\sum i \leftarrow [1.. < length ss]. ?p1 i) + (?p2 (length ss - 1)) - (?p1 0)
       moreover
```

```
let ?P = \lambda(state, p1, p2, stone'). stone' = stone
       have (\sum i \leftarrow [1..< length\ ss].\ ?p1\ i) = (\sum i \leftarrow [0..< length\ ss-1].\ ?p2\ i)
        proof-
          have *: \forall i. 0 < i \land i < length ss \longrightarrow ?p1 i = ?p2 (i-1)
          proof safe
             \mathbf{fix} i
             assume 0 < i i < length ss
             show ?p1 \ i = ?p2 \ (i-1)
             proof (rule ccontr)
               assume ¬ ?thesis
               obtain k1 \ k2 where
                 k1 < k2 \ k2 < length ?ss
                 ss!(i-1) = ?ss!k1 ss!i = ?ss!k2
                  ?P \ (?ss \mid k1) \ ?P \ (?ss \mid k2) \ \forall \ k'. \ k1 < k' \land k' < k2 \longrightarrow \neg \ ?P \ (?ss \mid k2)
! k')
                 using ss inside-filter[of i-1 ?P ?ss] \langle 0 < i \rangle \langle i < length ss \rangle
                 using \langle ss \neq [] \rangle \langle length \ l\text{-states} \geq 2 \rangle
                 by force
               have k2 < length l-states
                 using \langle k2 < length ?ss \rangle
                 by simp
                have ?ss ! k1 = (l\text{-states }! k1, labeled\text{-move-positions } (l\text{-states }! k1)
(l\text{-}states ! (k1+1)))
                        ?ss! k2 = (l\text{-states} ! k2, labeled\text{-move-positions} (l\text{-states} ! k2)
(l\text{-}states ! (k2+1)))
                 using \langle k1 < k2 \rangle \langle k2 < length ?ss \rangle \langle length l-states \geq 2 \rangle
                 by (auto simp add: nth-butlast nth-tl)
               then obtain pla pla plb plb where
                     ?ss! k1 = (l\text{-states}! k1, p1a, p2a, stone) labeled-move-positions
(l\text{-states }!\ k1)\ (l\text{-states }!\ (k1+1)) = (p1a,\ p2a,\ stone)
                     ?ss! k2 = (l\text{-states}! k2, p1b, p2b, stone) labeled-move-positions
(l\text{-states }!\ k2)\ (l\text{-states }!\ (k2+1)) = (p1b,\ p2b,\ stone)
                 using \langle ?P \ (?ss \mid k1) \rangle \langle ?P \ (?ss \mid k2) \rangle
                 by auto
               then have p2a \neq p1b
                using \langle ?p1 \mid i \neq ?p2 \mid (i-1) \rangle \langle ss! \mid (i-1) = ?ss! \mid k1 \rangle \langle ss! \mid i = ?ss! \mid k2 \rangle
                 by simp
```

have stone-position (l-states ! (k1 + 1)) stone \neq stone-position (l-states

```
! k2) stone
              proof-
               have valid-labeled-state n (l-states! k1)
                   by (meson \langle k1 < k2 \rangle \langle k2 < length \ l-states \rangle \ assms \ less-imp-le-nat
less-le-trans\ nth-mem\ valid-labeled-game-max-stone-valid-labeled-game\ valid-labeled-game-valid-labeled-states)
               moreover
              then have valid-labeled-move' n pla p2a stone (l-states! k1) (l-states
!(k1+1)
                  using \langle labeled\text{-}move\text{-}positions (l\text{-}states ! k1) (l\text{-}states ! (k1+1)) =
(p1a, p2a, stone)
                  using labeled-move-positions-valid-move'
                using \langle k1 < k2 \rangle \langle k2 < length \ l-states\rangle \langle valid-labeled-moves n \ l-states\rangle
valid-labeled-moves-def
                 by auto
                ultimately
                have stone-position (l-states ! (k1 + 1)) stone = p2a
                  using valid-labeled-move'-stone-positions
                 by blast
               have valid-labeled-state n (l-states! k2)
                 by (meson \langle k2 \rangle \langle length | l-states \rangle assms | less-imp-le-nat | less-le-trans
nth-mem valid-labeled-qame-max-stone-valid-labeled-qame valid-labeled-qame-valid-labeled-states)
               moreover
              then have valid-labeled-move' n p1b p2b stone (l-states! k2) (l-states
!(k2+1)
                  using \langle labeled\text{-}move\text{-}positions (l\text{-}states ! k2) (l\text{-}states ! (k2+1)) =
(p1b, p2b, stone)
                  using labeled-move-positions-valid-move'
                           using \langle k2 \rangle \langle length \rangle \langle ss \rangle \langle valid-labeled-moves n l-states \rangle
valid-labeled-moves-def
              by (smt length-butlast length-map length-tl length-zip min-less-iff-conj)
               ultimately
               have stone-position (l-states ! k2) stone = p1b
                  using valid-labeled-move'-stone-positions
                 by blast
                show ?thesis
                  using \langle stone\text{-}position \ (l\text{-}states ! k2) \ stone = p1b \rangle
                  using \langle stone\text{-position} (l\text{-states} ! (k1 + 1)) stone = p2a \rangle
                  using \langle p2a \neq p1b \rangle
```

```
by simp
               qed
               then have k1 + 1 < k2
                 using \langle k1 < k2 \rangle
                 by (metis Suc-eq-plus1 Suc-leI nat-less-le)
               then obtain k' p1'' p2'' where k1 + 1 \le k' k' < k2
                  (p1'', p2'', stone) = labeled-move-positions (l-states ! k') (l-states !
(k' + 1)
                   using \langle stone\text{-}position \ (l\text{-}states ! (k1 + 1)) \ stone \neq stone\text{-}position
(l\text{-}states ! k2) stone
                using moved-from[of \ n \ l-states \ k1+1 \ k2 \ stone] <math>\langle stone \in set \ [0...< n] \rangle
                 using \langle length \ l\text{-states} \rangle \geq 2 \rangle \langle k1 < k2 \rangle \langle k2 < length \ l\text{-states} \rangle
              using \langle valid\text{-}labeled\text{-}moves\ n\ l\text{-}states \rangle \langle valid\text{-}labeled\text{-}state\ n\ (hd\ l\text{-}states) \rangle
                 by auto
               then have ?ss!k' = (l\text{-}states!k', p1'', p2'', stone)
                 using \langle k2 < length ?ss \rangle
                 by (auto simp add: nth-butlast nth-tl)
               then show False
                 using \forall k'. k1 < k' \land k' < k2 \longrightarrow \neg ?P (?ss!k') \land [rule-format, of]
k' \mid \langle k1 + 1 \leq k' \rangle \langle k' < k2 \rangle
                by simp
            qed
          qed
          have map ?p1 [1... < length ss] = map ?p2 [0... < length ss - 1] (is ?lhs =
?rhs)
          proof (rule nth-equalityI)
            show length ?lhs = length ?rhs
              by simp
          next
            \mathbf{fix} i
            assume i < length ?lhs
            then show ?lhs! i = ?rhs! i
              using *
              by simp
          qed
          then show ?thesis
            by simp
        qed
        moreover
        have ?p2 (length ss - 1) = n
```

```
proof (rule ccontr)
          assume ¬ ?thesis
         obtain k where
            k < length ?ss ss ! (length ss - 1) = ?ss ! k ?P (?ss ! k) \forall k'. k < k'
\land k' < length ?ss \longrightarrow \neg ?P (?ss ! k')
            using ss last-filter[of ?P ?ss]
            using \langle ss \neq [] \rangle \langle length \ l\text{-states} > 2 \rangle
          have k < length l-states - 1
            using \langle k < length ?ss \rangle
            by simp
          have ?ss!k = (l\text{-}states!k, labeled\text{-}move\text{-}positions (}l\text{-}states!k) (}l\text{-}states
!(k+1))
            using \langle k < length ?ss \rangle \langle length l-states \geq 2 \rangle
            by (auto simp add: nth-butlast nth-tl)
            then obtain p1' p2' where ?ss! k = (l\text{-states}! k, p1', p2', stone)
labeled-move-positions (l-states ! k) (l-states ! (k+1)) = (p1', p2', stone)
            using \langle ?P \ (?ss \mid k) \rangle
            by auto
          then have p2' \neq n
            using \langle ?p2 \ (length \ ss - 1) \neq n \rangle \langle ss \ ! \ (length \ ss - 1) = ?ss \ ! \ k \rangle
          have stone-position (l-states ! (k + 1)) stone \neq n
          proof-
            have stone-position (l-states ! (k + 1)) stone = p2'
            proof-
            have valid-labeled-move' n p1' p2' stone (l-states! k) (l-states! (k+1))
               using \langle labeled\text{-}move\text{-}positions (l-states ! k) (l-states ! (k+1)) = (p1',
p2', stone)
                     using \langle k < length \ l-states -1 \rangle \langle valid-labeled-moves n \ l-states\rangle
\langle valid\text{-}labeled\text{-}state \ n \ (hd \ l\text{-}states) \rangle
              by (meson add-lessD1 labeled-move-positions-valid-move' less-diff-conv
nth-mem valid-labeled-moves-def valid-labeled-moves-valid-labeled-states)
              moreover
              have valid-labeled-state n (l-states ! k)
                     using \langle k < length \ l-states -1 \rangle \langle valid-labeled-moves n \ l-states\rangle
\langle valid-labeled-state n \ (hd \ l-states)
                using valid-labeled-moves-valid-labeled-states
                by auto
              ultimately
```

```
show ?thesis
                using valid-labeled-move'-stone-positions
                by blast
            qed
            then show ?thesis
              using \langle p2' \neq n \rangle
              by simp
          qed
          then have k + 1 < length l-states - 1
            using posn \langle k < length \ l\text{-}states - 1 \rangle
           by (smt Nat.le-diff-conv2 Nat.le-imp-diff-is-add Suc-leI add.right-neutral
add-Suc-right add-leD2 diff-diff-left nat-less-le one-add-one plus-1-eq-Suc)
         then obtain k' p1'' p2'' where k' \ge k + 1 k' < length l-states - 1 (p1'',
p2'', stone) = labeled-move-positions (l-states! k') (l-states! (k' + 1))
            using moved-from[of n l-states k+1 length l-states - 1 stone]
              using posn \langle stone\text{-position} (l\text{-states} ! (k+1)) stone \neq n \rangle \langle stone \in set
[0..< n]
            using \langle length \ l\text{-states} \geq 2 \rangle
            using \langle valid\text{-}labeled\text{-}moves\ n\ l\text{-}states \rangle \langle valid\text{-}labeled\text{-}state\ n\ (hd\ l\text{-}states) \rangle
            by force
          then have ?ss ! k' = (l\text{-states }! k', p1'', p2'', stone)
            by (simp add: nth-butlast nth-tl)
          then show False
            using \forall k'. \ k < k' \land k' < length ?ss \longrightarrow \neg ?P (?ss! k') | rule-format,
of k' \mid \langle k' \geq k + 1 \rangle \langle k' < length \ l\text{-states} - 1 \rangle
            by auto
        qed
        moreover
        have ?p1 \theta = \theta
        proof (rule ccontr)
          assume ¬ ?thesis
          obtain k where
            k < length ?ss ss ! 0 = ?ss ! k ?P (?ss ! k) \forall k' < k. \neg ?P (?ss ! k')
            using ss hd-filter[of ?P ?ss]
            using \langle ss \neq [] \rangle \langle length \ l\text{-states} \geq 2 \rangle
            by auto
          have k < length l-states - 1
            using \langle k < length ?ss \rangle
            bv simp
          have ?ss!k = (l\text{-states}!k, labeled\text{-move-positions} (l\text{-states}!k) (l\text{-states})
```

```
!(k+1))
           using \langle k < length ?ss \rangle \langle length l-states \geq 2 \rangle
           by (auto simp add: nth-butlast nth-tl)
            then obtain p1' p2' where ?ss! k = (l\text{-states}! k, p1', p2', stone)
labeled-move-positions (l-states ! k) (l-states ! (k+1)) = (p1', p2', stone)
           using \langle ?P \ (?ss \mid k) \rangle
           by auto
         then have p1' \neq 0
           using \langle ?p1 \ 0 \neq 0 \rangle \langle ss \ ! \ 0 = ?ss \ ! \ k \rangle
           by auto
         have stone-position (l-states! k) stone \neq 0
         proof-
           have valid-labeled-state n (l-states! k)
              by (meson \ \langle k < length \ l\text{-states} - 1 \rangle \ add\text{-}lessD1 \ assms \ less-diff-conv}
nth-mem\ valid-labeled-game-max-stone-valid-labeled-game\ valid-labeled-game-valid-labeled-states)
           moreover
            then have valid-labeled-move' n p1' p2' stone (l-states! k) (l-states!
(k+1)
              using (labeled-move-positions (l-states! k) (l-states! (k+1)) = (p1',
p2', stone)
                   using \langle k < length \ l-states -1 \rangle \langle valid-labeled-moves n \ l-states\rangle
labeled-move-positions-valid-move'\ valid-labeled-moves-def
             by blast
           ultimately
           have stone-position (l-states ! k) stone = p1'
             using valid-labeled-move'-stone-positions
             by blast
           then show ?thesis
             using \langle p1' \neq 0 \rangle
             by simp
         qed
         then have k > \theta
           using pos0
           using neq\theta-conv
           by blast
         have k < length l-states
           using \langle k < length \ l-states -1 \rangle \langle length \ l-states \geq 2 \rangle
           by auto
          then obtain k' p2'' where k' < k labeled-move-positions (l-states ! k')
(l\text{-states }! (k' + 1)) = (0, p2'', stone)
```

```
using moved-from[of\ n\ l-states 0\ k\ stone]\ pos0\ (stone-position (l-states!
k) stone \neq 0
            using \langle valid\text{-}labeled\text{-}state \ n \ (hd \ l\text{-}states) \rangle \langle valid\text{-}labeled\text{-}moves \ n \ l\text{-}states \rangle
\langle k > 0 \rangle \langle stone \in set [0..< n] \rangle
            by auto
         then have ?ss ! k' = (l\text{-states }! k', 0, p2'', stone)
            using \langle k' < k \rangle \langle k < length \ l\text{-states} - 1 \rangle
            using \langle k < length ?ss \rangle \langle length l-states \geq 2 \rangle
            by (auto simp add: nth-butlast nth-tl)
         then show False
            using \forall k' < k. \neg ?P (?ss!k') [rule-format, of k'] <math>\langle k' < k \rangle
       qed
       ultimately
       show ?thesis
         using ss
         by simp
      qed
      also have ... \leq (\sum (state, p1, p2, stone) \leftarrow ?sstone stone. stone + 1)
      proof (rule sum-list-mono)
       \mathbf{fix} \ x :: labeled\text{-}state \times nat \times nat \times nat
       obtain state p1 p2 stone' where x: x = (state, p1, p2, stone')
         by (cases x)
        assume x \in set (?sstone stone)
        then have x \in set ss
         using ss
         by auto
       then obtain state' where stone' = Max (state ! p1) valid-labeled-move' n
p1 p2 (Max (state ! p1)) state state'
         using x valid-moves'
         by auto
        then have p1 < p2 p2 \le p1 + card (state! p1)
         unfolding valid-labeled-move'-def Let-def
         by auto
       moreover
       have card (state ! p1) \leq Max (state ! p1) + 1
         by (rule\ card-Max)
```

ultimately

```
show (case x of (state, p1, p2, stone) \Rightarrow p2 - p1) \leq
            (case \ x \ of \ (state, \ p1, \ p2, \ stone) \Rightarrow stone + 1)
        using x \langle stone' = Max (state ! p1) \rangle
        by simp
     also have ... = (\sum x \leftarrow ?sstone stone. stone + 1)
     proof-
      have map (\lambda \text{ (state, } p1, p2, stone). stone + 1) \text{ (?sstone stone)} =
            map \ (\lambda \ x. \ stone + 1) \ (?sstone \ stone)
        by auto
      then show ?thesis
        by presburger
     qed
     also have ... = length (?sstone stone) * (stone + 1)
      by (simp add: sum-list-triv)
     finally
     show False
      using \langle length \ (?sstone \ stone) * (stone + 1) < n \rangle
      by simp
   qed
 qed
 also have ... \leq length ?ss
 proof-
   let ?ps = map \ (\lambda \ stone. \ (\lambda(state, p1, p2, stone'). \ stone' = stone)) \ [0..< n]
   have \forall i j. i < j \land j < length ?ps \longrightarrow set (filter (?ps!i) ?ss) \cap set (filter)
(?ps ! j) ?ss) = \{\}
     by auto
   then have (\sum stone \leftarrow [0..< n]. length (?sstone stone)) \leq length ?ss
     using sum-length-parts[of ?ps ?ss]
     by (auto simp add: comp-def split: prod.split)
   then show ?thesis
     by (subst sum-list-int, simp)
 qed
 finally
 have (\sum k \leftarrow [1.. < n+1]. (ceiling (n / k))) + 1 \leq length ?ss + 1
   by simp
 moreover
 have length ?ss + 1 = length l-states
```

```
using \langle l\text{-}states \neq [] \rangle
   by simp
 ultimately
 show ?thesis
   by simp
qed
Valid game length
theorem IMO2018SL-C3:
 assumes valid-game n states
 shows length states \geq (\sum k \leftarrow [1..< n+1]. (ceiling (n / k))) + 1
proof-
 let ?l-states = label-moves-max-stone (initial-labeled-state n) (tl states)
 have length ?l-states = length states
   using assms
   unfolding valid-game-def
   by auto
 moreover
 have valid-labeled-game-max-stone n ?l-states
   using valid-labeled-game-max-stone[OF assms]
   by simp
 ultimately
 show ?thesis
   using valid-labeled-game-max-stone-min-length[of n ?l-states]
   by simp
qed
end
          IMO 2018 SL - C4
5.2.4
theory IMO-2018-SL-C4-sol
 imports Main HOL-Library.Permutation
begin
definition antipascal :: (nat \Rightarrow nat \Rightarrow int) \Rightarrow nat \Rightarrow bool where
   antipascal f n \longleftrightarrow (\forall r < n. \forall c \le r. f r c = abs (f (r+1) c - f (r+1))
(c+1)))
```

```
definition triangle :: nat \Rightarrow nat \Rightarrow nat \Rightarrow (nat \times nat) set where
  triangle r0 c0 n = \{(r, c) \mid rc :: nat. r0 \le r \land r < r0 + n \land c0 \le c \land c \le c0\}
+ r - r\theta
lemma triangle-finite [simp]:
  shows finite (triangle r\theta c\theta n)
proof-
   have triangle r\theta c\theta n \subseteq \{\theta ... < r\theta + n\} \times \{\theta ... < c\theta + n\}
     unfolding triangle-def
      by auto
   then show ?thesis
      using finite-atLeastLessThan infinite-super
      by blast
qed
lemma triangle-card:
  shows card (triangle r0 \ c0 \ n) = n * (n+1) \ div \ 2
proof (induction n arbitrary: r\theta c\theta)
  have *: \{(i, j). r0 \le i \land i < r0 \land c0 \le j \land j \le c0 + i - r0\} = \{\}
   by auto
  then show ?case
   using \theta
    unfolding triangle-def
    by (simp add: *)
\mathbf{next}
  case (Suc \ n)
  let ?row = \{(r\theta + n, j) \mid j. \ c\theta \leq j \land j < c\theta + Suc \ n\}
  have triangle r0 \ c0 \ (Suc \ n) = triangle \ r0 \ c0 \ n \cup ?row
    unfolding triangle-def
   by auto
  moreover
  have triangle \ r\theta \ c\theta \ n \cap ?row = \{\}
   unfolding triangle-def
   by auto
  ultimately
  have card (triangle r0\ c0\ (Suc\ n)) = card (triangle r0\ c0\ n) + card ?row
   by (simp add: card-Un-disjoint)
  moreover
  have card ?row = Suc n
```

```
proof-
   have ?row = (\lambda j. (r\theta + n, j)) \cdot \{c\theta... < c\theta + Suc n\}
     by auto
   moreover
   have inj-on (\lambda j. (r\theta + n, j)) \{c\theta... < c\theta + Suc n\}
     unfolding inj-on-def
     by auto
   then have card ((\lambda j. (r\theta + n, j)) \cdot \{c\theta... < c\theta + Suc n\}) = card \{c\theta... < c\theta + Suc n\}
Suc \ n
     using card-image
     by blast
   then have card ((\lambda j. (r\theta + n, j)) \cdot \{c\theta ... < c\theta + Suc n\}) = Suc n
     by auto
   ultimately
   show ?thesis
     by simp
 qed
 ultimately
 have card (triangle r0 c0 (Suc n)) = (n * (n + 1)) div 2 + Suc n
   using Suc
   by simp
 then show ?case
   by auto
qed
fun uncurry where
  uncurry f(a, b) = f a b
lemma gauss:
 fixes n :: nat
 shows sum-list [1..< n] = n * (n-1) div 2
proof (induction \ n)
 case \theta
 then show ?case by simp
next
 case (Suc \ n)
 have sum-list [1..< Suc\ n] = sum-list [1..< n] + n
   by simp
 also have ... = n * (n - 1) div 2 + n
   using Suc
```

```
by simp
 finally
 show ?case
     by (metis Sum-Ico-nat diff-self-eq-0 distinct-sum-list-conv-Sum distinct-upt
minus-nat.diff-0 mult-eq-0-iff set-upt)
qed
lemma sum-list-insort [simp]:
 fixes x :: nat and xs :: nat list
 shows sum-list (insort x xs) = x + sum-list xs
 by (induction xs, auto)
lemma sum-list-sort [simp]:
 \mathbf{fixes} \ \mathit{xs} :: \mathit{nat} \ \mathit{list}
 shows sum-list (sort xs) = sum-list xs
 by (induction xs, auto)
\mathbf{lemma}\ sorted\text{-}distinct\text{-}strict\text{-}increase:
 assumes sorted (xs @ [x]) distinct (xs @ [x]) \forall x \in set (xs @ [x]). x > a
 shows x > a + length xs
 using assms
proof (induction xs arbitrary: x rule: rev-induct)
 then show ?case
   by simp
\mathbf{next}
 case (snoc x' xs)
 show ?case
   using snoc(1)[of x'] snoc(2-)
   by (auto simp add: sorted-append)
qed
lemma sum-list-sorted-distinct-lb:
 assumes \forall x \in set \ xs. \ x > a \ distinct \ xs \ sorted \ xs
 shows sum-list xs \ge length \ xs * (2 * a + length \ xs + 1) \ div \ 2
 using assms
proof (induction xs rule: rev-induct)
 case Nil
 then show ?case
   by simp
```

```
next
 case (snoc \ x \ xs)
 have x > a + length xs
   using sorted-distinct-strict-increase[of xs x a]
   using snoc(2-)
   by auto
 moreover
 have length xs * (2 * a + length xs + 1) div 2 \le sum-list xs
   using snoc
   by (auto simp add: sorted-append)
 ultimately
 show ?case
   by auto
qed
lemma sum-list-distinct-lb:
 assumes \forall x \in set \ xs. \ f \ x > a \ distinct \ (map \ f \ xs)
 shows (\sum x \leftarrow xs. fx) \ge length xs * (2 * a + length xs + 1) div 2
 using assms
 using sum-list-sorted-distinct-lb[of sort (map f xs) a]
 by simp
lemma consecutive-nats-sorted:
 assumes sorted xs length xs = n distinct xs sum-list xs \leq n * (n + 1) div 2 \forall
x \in set xs. x > 0
 shows xs = [1..< n+1]
 using assms
proof (induction xs arbitrary: n rule: rev-induct)
 case Nil
 then show ?case
   by simp
next
 case (snoc \ x \ xs)
 have n > 0
   using \langle length \ (xs @ [x]) = n \rangle
   by simp
 have xs = [1..<(n-1)+1]
 proof (rule\ snoc(1))
   show sorted xs length xs = n-1 distinct xs \ \forall \ a \in set \ xs. \ 0 < a
     using snoc(2-6)
```

```
by (auto simp add: sorted-append)
 show sum-list xs \le (n-1) * (n-1+1) \ div \ 2
 proof-
   have x \geq n
    using snoc(2-4) snoc(6)
   proof (induction xs arbitrary: x n rule: rev-induct)
    case Nil
    then show ?case
      by simp
   next
    case (snoc \ x' \ xs')
    have n-1 \le x'
      using snoc(1)[of x' n-1] snoc(2-)
      by (simp add: sorted-append)
    moreover
    have x > x'
      using snoc(2) snoc(4)
      by (simp add: sorted-append)
    ultimately
    show ?case
      by simp
   qed
   show ?thesis
   proof-
    have sum-list xs \le n * (n + 1) div 2 - x
      using snoc(5)
      by simp
    also have \dots \leq n * (n + 1) \operatorname{div} 2 - n
      using \langle n \leq x \rangle
      by simp
    also have ... = n * (n - 1) div 2
      by (simp add: diff-mult-distrib2)
    finally
    show ?thesis
      using \langle n > \theta \rangle
      by (auto simp add: mult.commute)
   qed
 qed
qed
then have xs = [1.. < n]
```

```
using \langle n > \theta \rangle
   by simp
 then have x \geq n
   using snoc(2) snoc(4) snoc(6)
   by (auto simp add: sorted-append)
 have x = n
 proof (rule ccontr)
   assume ¬ ?thesis
   then have x > n
     using \langle x \geq n \rangle
     by simp
   then have sum-list (xs @ [x]) > n * (n - 1) div 2 + n
     using \langle xs = [1..< n] \rangle \ gauss[of n]
     by simp
   then show False
     using snoc(5)
   by (smt\ Suc\ diff-1\ (0 < n)\ add\ .commute\ add\ .Suc\ right\ distrib\ -left\ div\ -mult\ -self2
less-le-trans mult-2 mult-2-right nat-neq-iff one-add-one plus-1-eq-Suc zero-neq-numeral)
 qed
 then show ?case
   using \langle xs = [1.. < n] \rangle
   by (simp add: Suc-leI \langle 0 < n \rangle)
ged
lemma consecutive-nats:
 assumes length xs = n distinct xs sum-list xs \le n * (n + 1) div 2 \forall x \in set
xs. x > 0
 shows set xs = \{1..< n+1\}
proof-
 have sort xs = [1.. < n+1]
   using consecutive-nats-sorted[of sort xs n] assms
   by simp
 then show ?thesis
   by (metis set-sort set-upt)
qed
lemma sum-list-cong:
 assumes \forall x \in set xs. f x = g x
 shows (\sum x \leftarrow xs. fx) = (\sum x \leftarrow xs. gx)
 using assms
```

```
by (induction xs, auto)
lemma sum-list-last:
 assumes a \leq b
 shows (\sum x \leftarrow [a..< b+1]. fx) = (\sum x \leftarrow [a..< b]. fx) + fb
 have *: [a.. < b+1] = [a.. < b] @ [b]
   using assms
   by auto
 show ?thesis
   by (subst *, simp)
qed
lemma sum-list-nat:
 assumes \forall x \in set xs. f x \geq 0
 shows (\sum x \leftarrow xs. \ nat \ (f \ x)) = (nat \ (\sum x \leftarrow xs. \ f \ x))
 using assms
proof (induction xs)
 case Nil
 then show ?case
   by simp
next
 case (Cons \ x \ xs)
 then show ?case
   using sum-list-mono
   by fastforce
qed
theorem IMO2018SL-C4:
 \nexists f. antipascal f 2018 \land
  (uncurry f) 'triangle 0 0 2018 = \{1..<2018*(2018+1) \ div \ 2+1\}
proof (rule ccontr)
 assume \neg ?thesis
 then obtain f where
  f: antipascal\ f\ 2018\ (uncurry\ f) 'triangle 0 0 2018 = \{1...<2018*(2018+1)
div 2+1
   by auto
 have inj-on (uncurry f) (triangle 0 0 2018)
 proof (rule eq-card-imp-inj-on)
```

```
show finite (triangle 0 0 2018)
      by simp
  next
    show card ((uncurry f) \cdot triangle 0 0 2018) = card (triangle 0 0 2018)
      using f(2) triangle-card
      by simp
  qed
  have path: \forall r0 < 2018. \forall c0 \leq r0. \forall n. r0 + n \leq 2018 \longrightarrow (\exists a b. a r0 =
c\theta \wedge b \ r\theta = c\theta \wedge
                    (\forall r. r0 < r \land r < r0 + n \longrightarrow
                         a r \neq b r \land c0 \leq a r \land a r \leq c0 + (r - r0) \land c0 \leq b r \land b
r \le c\theta + (r - r\theta) \land
                          (a r = b (r - 1) \lor a r = b (r - 1) + 1) \land
                         (b \ r = b \ (r - 1) \lor b \ r = b \ (r - 1) + 1)) \land
                   (\forall r. r0 \le r \land r < r0 + n \longrightarrow fr(br) = (\sum r' \leftarrow [r0.. < r+1].
f(r'(a r')) (is \forall r0 < 2018. \forall c0 \leq r0. \forall n. r0 + n \leq 2018 \longrightarrow ?P(r0 c0 n)
  proof safe
    fix r0 \ c0 \ n :: nat
    assume r\theta < 2018 \ c\theta \le r\theta \ r\theta + n \le 2018
    then show ?P \ r\theta \ c\theta \ n
    proof (induction \ n)
      case \theta
      then show ?case
        by auto
    next
      case (Suc \ n)
      show ?case
      proof (cases n = \theta)
        case True
        then show ?thesis
          by auto
      next
        case False
        show ?thesis
        proof-
          obtain a b where *:
            a r\theta = c\theta b r\theta = c\theta
            \forall r. r0 < r \land r < r0 + n \longrightarrow
```

```
a r \neq b r \wedge
                    c\theta \le a \ r \land a \ r \le c\theta + (r - r\theta) \land
                    c\theta \leq b \ r \wedge b \ r \leq c\theta + (r - r\theta) \wedge d\theta
                    (a r = b (r - 1) \lor a r = b (r - 1) + 1) \land
                    (b \ r = b \ (r - 1) \lor b \ r = b \ (r - 1) + 1)
            \forall r. \ r\theta \leq r \land r < r\theta + n \longrightarrow fr(br) = (\sum r' \leftarrow [r\theta.. < r+1]. \ fr'(a)
r'))
            using Suc
            by auto
           have ap': \forall r \ c. \ r\theta \leq r \land r \leq r\theta + n \land c\theta \leq c \land c < c\theta + (r - r\theta)
\longrightarrow f(r-1) c = |frc - fr(c+1)|
            using \langle antipascal\ f\ 2018 \rangle \langle n \neq 0 \rangle \ Suc(3-4)
            unfolding antipascal-def
            by auto
          have ap: f(r\theta + n - 1)(b(r\theta + n - 1)) = |f(r\theta + n)(b(r\theta + n - 1))|
(1)) - f(r\theta + n)(b(r\theta + n - 1) + 1)
          proof (cases n = 1)
            case True
            then show ?thesis
              using *(2) ap '[rule-format, of r0 + 1]
              by simp
          next
            case False
            then have n > 1
              using \langle n \neq 0 \rangle
              by simp
            show ?thesis
            proof (subst ap')
              have r\theta < r\theta + n - 1
                 using \langle n > 1 \rangle
                by simp
              then have b (r\theta + n - Suc \theta) \le c\theta + n - Suc \theta
                 using *(3)[rule-format, of r0 + n - 1] \langle n > 1 \rangle
                by simp
              then show r\theta \le r\theta + n \wedge r\theta + n \le r\theta + n \wedge c\theta \le b (r\theta + n - 1)
\wedge b (r0 + n - 1) < c0 + (r0 + n - r0)
                 using *(3)[rule-format, of r0 + n - 1] \langle n > 1 \rangle
                 by simp
            qed simp
```

```
qed
```

```
let ?an = if f (r\theta + n) (b (r\theta + n - 1)) < f (r\theta + n) (b (r\theta + n - 1))
(1) + 1) then b(r0 + n - 1) else b(r0 + n - 1) + 1
         let ?bn = if f(r0 + n) (b(r0 + n - 1)) < f(r0 + n) (b(r0 + n - 1))
+ 1) then b (r0 + n - 1) + 1 else b (r0 + n - 1)
          let ?a = a (r0 + n := ?an)
          let ?b = b (r0 + n := ?bn)
          have ?a \ r\theta = c\theta \ ?b \ r\theta = c\theta
            using \langle n \neq \theta \rangle \langle a \ r\theta = c\theta \rangle \langle b \ r\theta = c\theta \rangle
            by simp-all
          moreover
        have \forall r. \ r\theta \leq r \land r < r\theta + Suc \ n \longrightarrow fr \ (?b \ r) = (\sum r' \leftarrow [r\theta.. < r+1].
f r' (?a r')
          proof safe
            \mathbf{fix} \ r
            assume r\theta \le r \ r < r\theta + Suc \ n
            show f r (?b r) = (\sum r' \leftarrow [r0..< r+1]. f r' (?a r'))
            proof (cases r < r\theta + n)
              case True
              then have f r (?b r) = (\sum r' \leftarrow [r0.. < r+1]. f r' (a r'))
                using *(4) \langle r\theta \leq r \rangle
                by simp
              also have ... = (\sum r' \leftarrow [r\theta .. < r+1]. f r' (?a r'))
              proof (rule sum-list-cong, safe)
                fix r'
                assume r' \in set [r\theta..< r+1]
                then show f r' (a r') = f r' (?a r')
                  using True \langle r\theta \leq r \rangle
                  by auto
              qed
              finally show ?thesis
                by simp
            next
              case False
              then have r = r\theta + n
                using \langle r < r\theta + Suc \ n \rangle
```

```
by simp
              show ?thesis
              proof (cases f (r\theta + n) (b (r\theta + n - 1)) < f (r\theta + n) (b (r\theta + n))
-1)+1))
               case True
               have f(r\theta + n)(b(r\theta + n - 1) + 1) = f(r\theta + n - 1)(b(r\theta + n - 1))
(n-1) + f(r\theta + n) (b(r\theta + n - 1))
                 using True ap
                  by simp
               then have f(r\theta + n)(b(r\theta + n - 1) + 1) = ((\sum r' \leftarrow [r\theta... < r\theta + n]))
[n] \cdot f(r'(a r')) + f(r\theta + n) (b(r\theta + n - 1))
                 using *(4) \langle n \neq 0 \rangle
                 by simp
               also have ... = (\sum r' \leftarrow [r\theta... < r\theta + n]. fr' (if r' = r\theta + n then b (r\theta))
+ n - 1) else (a r')) + f(r\theta + n) (if r\theta + n = r\theta + n then b(r\theta + n - 1)
else (a (r\theta + n))
               proof-
                 have (\sum r' \leftarrow [r\theta... < r\theta + n]. f r' (a r')) = (\sum r' \leftarrow [r\theta... < r\theta + n]. f
r' (if r' = r0 + n then b (r0 + n - 1) else (a r')))
                   by (rule sum-list-cong, simp)
                  then show ?thesis
                   by simp
               ged
               also have ... = (\sum r' \leftarrow [r\theta... < r\theta + n + 1]. f r' (if r' = r\theta + n then)
b (r0 + n - 1) else (a r'))
                 by (subst sum-list-last, simp-all)
               finally show ?thesis
                 using True \langle r = r\theta + n \rangle
                 by simp (metis One-nat-def)
              next
                case False
                then have f(r0 + n)(b(r0 + n - 1)) = f(r0 + n - 1)(b(r0
(n+n-1)+f(r0+n)(b(r0+n-1)+1)
                 using ap
                 by simp
               then have f(r\theta + n)(b(r\theta + n - 1)) = ((\sum r' \leftarrow [r\theta... < r\theta + n]. f
r'(a r')) + f(r\theta + n)(b(r\theta + n - 1) + 1)
                 using *(4) \langle n \neq 0 \rangle
                  by simp
               also have ... = (\sum r' \leftarrow [r\theta... < r\theta + n]. fr' (if r' = r\theta + n then b (r\theta))
```

```
+ n - 1 + 1 else (a r') + (r0 + n) (if r0 + n = r0 + n then b (r0 + n - 1)
1) + 1 else (a (r0 + n))
               proof-
                 have (\sum r' \leftarrow [r\theta.. < r\theta + n]. f r'(a r')) = (\sum r' \leftarrow [r\theta.. < r\theta + n]. f
r' (if r' = r0 + n then b (r0 + n - 1) + 1 else (a r')))
                   by (rule sum-list-cong, simp)
                 then show ?thesis
                    by simp
                qed
               also have ... = (\sum r' \leftarrow [r\theta... < r\theta + n + 1]. f r' (if r' = r\theta + n then)
b (r0 + n - 1) + 1 else (a r'))
                 by (subst sum-list-last, simp-all)
               finally
                show ?thesis
                 using False \langle r = r\theta + n \rangle
                 by simp (metis One-nat-def Suc-eq-plus1)
             qed
           qed
         qed
         moreover
         have \forall r. r\theta < r \land r < r\theta + Suc n \longrightarrow
                    ?a\ r \neq ?b\ r \land
                    c\theta \le ?a \ r \land ?a \ r \le c\theta + (r - r\theta) \land
                    c\theta \le ?b \ r \land ?b \ r \le c\theta + (r - r\theta) \land
                   (?a \ r = ?b \ (r - 1) \lor ?a \ r = ?b \ (r - 1) + 1) \land
                   (?b \ r = ?b \ (r - 1) \lor ?b \ r = ?b \ (r - 1) + 1)
         proof safe
           \mathbf{fix} \ r
           assume r0 < r r < r0 + Suc n ?a r = ?b r
           then show False
             using *
             by (simp split: if-split-asm)
         next
           \mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
           show c\theta \leq ?a r
           proof (cases r < r\theta + n)
             {f case}\ {\it True}
```

```
then show ?thesis
               using * \langle r\theta < r \rangle
               by auto
           next
             case False
             then have r = r\theta + n
               using \langle r < r\theta + Suc \ n \rangle
               by simp
             then show ?thesis
               using *(2) *(3)[rule-format, of r0 + n - 1]
             by (smt Suc-diff-1 Suc-eq-plus 1 Suc-leD Suc-le-mono \langle r\theta \rangle = add-gr-0
diff-less fun-upd-same less-antisym less-or-eq-imp-le zero-less-one)
           qed
         \mathbf{next}
           \mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
           show ?a \ r \leq c\theta + (r - r\theta)
           proof (cases r < r\theta + n)
             case True
             then show ?thesis
               using * \langle r\theta < r \rangle
               by auto
           next
             case False
             then have r = r\theta + n
               using \langle r < r\theta + Suc \ n \rangle
               by simp
             then show ?thesis
               using *(2) *(3)[rule-format, of r0 + n - 1]
                   by (smt\ Suc\ diff\ Suc\ \langle r\theta < r\rangle\ add\ Suc\ right\ add\ diff\ cancel\ left'
add-diff-cancel-right' fun-upd-same le-Suc-eq less-Suc-eq less-or-eq-imp-le nat-add-left-cancel-le
plus-1-eq-Suc)
           qed
         next
           \mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
           show c\theta < ?b r
           proof (cases r < r\theta + n)
             case True
             then show ?thesis
```

```
using * \langle r\theta < r \rangle
               by auto
           \mathbf{next}
             case False
             then have r = r\theta + n
               using \langle r < r\theta + Suc \ n \rangle
               by simp
             then show ?thesis
               using *(2)*(3)[rule-format, of r0 + n - 1]
             by (smt\ Suc\ diff\ 1\ Suc\ eq\ plus\ 1\ Suc\ leD\ Suc\ le\ mono}\ \langle r\theta < r\rangle\ add\ eq\ r\ 0)
diff-less fun-upd-same less-antisym less-or-eq-imp-le zero-less-one)
           qed
         next
           \mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
           show ?b r \leq c\theta + (r - r\theta)
           proof (cases r < r\theta + n)
             case True
             then show ?thesis
               using * \langle r\theta < r \rangle
               by auto
           \mathbf{next}
             case False
             then have r = r\theta + n
               using \langle r < r\theta + Suc \ n \rangle
               by simp
             then show ?thesis
               using *(2) *(3) [rule-format, of r0 + n - 1]
                   by (smt\ Suc\ diff\ Suc\ \langle r0\ <\ r\rangle\ add\ Suc\ right\ add\ diff\ cancel\ left'
add-diff-cancel-right' fun-upd-same le-Suc-eq less-Suc-eq less-or-eq-imp-le nat-add-left-cancel-le
plus-1-eq-Suc)
           qed
         next
           \mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
                   ?a \ r \neq ?b \ (r-1) + 1
           then show ?a r = ?b (r - 1)
             using *
             by (auto split: if-split-asm)
         next
```

```
\mathbf{fix} \ r
           assume r\theta < r r < r\theta + Suc n
                   ?b r \neq ?b (r - 1) + 1
           then show ?b \ r = ?b \ (r - 1)
              using *
              by (auto split: if-split-asm)
         qed
         ultimately
         show ?thesis
           by blast
       qed
     qed
   qed
 qed
 obtain a b where *:
   a \ 0 = 0 \ b \ 0 = 0
   \forall r. \ 0 < r \land r < 2018 \longrightarrow a \ r \neq b \ r
   \forall r. \ 0 < r \land r < 2018 \longrightarrow a \ r \leq r
   \forall r. \ 0 < r \land r < 2018 \longrightarrow b \ r \leq r
   \forall r. \ 0 < r \land r < 2018 \longrightarrow a \ r = b \ (r-1) \lor a \ r = b \ (r-1) + 1
   \forall r. \ 0 < r \land r < 2018 \longrightarrow b \ r = b \ (r-1) \lor b \ r = b \ (r-1) + 1
   \forall r < 2018. \ f \ r \ (b \ r) = (\sum r' \leftarrow [0... < r+1]. \ f \ r' \ (a \ r'))
   using path[rule-format, of 0 0 2018]
   by auto
 have ab: \forall r < 2018. \ a \ r = b \ r + 1 \lor a \ r = b \ r - 1
   using *(1-3)*(6-7)
  by (metis Suc-eq-plus1 diff-add-inverse diff-is-0-eq' le0 neq0-conv plus-1-eq-Suc)
 have max-max: \forall r. \ 0 < r \land r < 2018 \longrightarrow max (a (r-1)) (b (r-1)) \leq max
(a r) (b r)
 proof safe
   \mathbf{fix} \ r :: nat
   assume r: 0 < r r < 2018
   show max (a (r - 1)) (b (r - 1)) \le max (a r) (b r)
   proof (cases \ r = 1)
     case True
     then show ?thesis
       using \langle a \ \theta = \theta \rangle \langle b \ \theta = \theta \rangle
```

```
by simp
   next
     case False
     then have a r = b (r - 1) \lor a r = b (r - 1) + 1
              b r = b (r - 1) \lor b r = b (r - 1) + 1
              a \ r \neq b \ r \ a \ (r - 1) \neq b \ (r - 1)
      using r *
      by simp-all
     moreover
     have a(r-1) = b(r-1) \lor a(r-1) = b(r-1) + 1 \lor a(r-1) =
b(r-1)-1
      using ab[rule-format, of r-1] r False
      by auto
     ultimately
     show ?thesis
      by (smt diff-le-self eq-iff le-add1 max.commute max.mono)
   qed
 qed
 have min-min: \forall r. \ 0 < r \land r < 2018 \longrightarrow min (a (r-1)) (b (r-1)) \ge min
(a \ r) \ (b \ r) - 1
   using *(2) *(3) *(6) *(7)
  by (smt One-nat-def Suc-diff-Suc Suc-leD cancel-comm-monoid-add-class.diff-cancel
diff-zero le-0-eq le-diff-conv less-Suc-eq min.cobounded1 min-def nat-less-le)
 let ?fa = map (\lambda \ r. \ f \ r \ (a \ r)) [0..<2018]
 have inj-on (\lambda \ r. \ f \ r \ (a \ r)) \ (set \ [0..<2018])
   unfolding inj-on-def
 proof safe
   fix r1 r2
   assume r1 \in set [0..<2018] \ r2 \in set [0..<2018]
     f r1 (a r1) = f r2 (a r2)
   have (r1, a \ r1) \in triangle \ 0 \ 0 \ 2018 \ (r2, a \ r2) \in triangle \ 0 \ 0 \ 2018
     using \langle r1 \in set \ [0..<2018] \rangle \langle r2 \in set \ [0..<2018] \rangle *(4) *(1)
     using le-eq-less-or-eq triangle-def
     by auto
   moreover
   have f r1 (a r1) = (uncurry f) (r1, a r1) f r2 (a r2) = (uncurry f) (r2, a r2)
r2)
```

```
by auto
  ultimately
  \mathbf{show} \ r1 = r2
   using (inj-on (uncurry f) (triangle 0 0 2018)) \langle f r1 \ (a \ r1) = f \ r2 \ (a \ r2) \rangle
   by (metis inj-onD prod.inject)
qed
have distinct ?fa
 using \langle inj\text{-}on \ (\lambda \ r. \ f \ r \ (a \ r)) \ (set \ [0..<2018]) \rangle
 by (simp add: distinct-map)
have \forall x \in set ?fa. x > 0
proof safe
 \mathbf{fix} \ x
  assume x \in set ?fa
  then obtain r where r < 2018 x = f r (a r)
   by auto
 have (r, a r) \in triangle \ 0 \ 0 \ 2018
   using *(4) *(1) \langle r < 2018 \rangle
   by (cases r = 0, auto simp add: triangle-def)
  moreover
  have (uncurry f) (r, a r) = f r (a r)
   by auto
  ultimately
  have f r (a r) \in (uncurry f) 'triangle 0 0 2018
   by (metis\ rev-image-eqI)
  then show x > \theta
   using f(2) \langle x = f r (a r) \rangle
   by auto
qed
have set (map \ nat \ ?fa) = \{1..<2018+1\}
proof (rule consecutive-nats)
 show length (map \ nat \ ?fa) = 2018
   by simp
next
  show distinct (map nat ?fa)
 proof (subst distinct-map, safe)
   show distinct (map (\lambda r. f r (a r)) [0..<2018])
```

```
by fact
 next
   show inj-on nat (set ?fa)
     using \forall x \in set ?fa. x > 0 \rangle inj-on-def
    by force
 qed
next
 show \forall x \in set (map \ nat ?fa). x > 0
   using \forall x \in set ?fa. x > 0
   by simp
next
 show sum-list (map nat ?fa) \leq 2018 * (2018 + 1) div 2
 proof-
   have (\sum x \leftarrow ?fa. x) \in (uncurry f) ' (triangle \ 0 \ 2018)
   proof-
    have (\sum x \leftarrow ?fa. x) = f 2017 (b 2017)
      using *(8)[rule-format, of 2017]
      by simp
    moreover
    have (2017, b\ 2017) \in triangle\ 0\ 0\ 2018
      using *(5)
      unfolding triangle-def
      by simp
     moreover
     have (uncurry f) (2017, b 2017) = f 2017 (b 2017)
      by simp
     ultimately
    show ?thesis
      by force
   then have (\sum x \leftarrow ?fa. x) \le 2018*(2018 + 1) \ div \ 2
     using f(2)
    by auto
   moreover
   have \forall x \in \{0... < 2018\}. \ 0 \le f x (a x)
    by (simp add: \forall x \in set (map (\lambda r. f r (a r)) [0..<2018]). <math>0 < x \land le\text{-less})
   ultimately
   show ?thesis
     using sum-list-nat[of [0..<2018] (\lambda r. fr(ar))]
    by (simp add: comp-def)
```

```
qed
 qed
 have ?fa <^{\sim} > map int [1..<2018+1]
 proof-
   have set ?fa = set \ (map \ int \ [1..<2018+1])
   proof (subst inj-on-Un-image-eq-iff[symmetric])
     show nat 'set ?fa = nat 'set (map int [1..<2018+1])
     proof-
      have set (map \ nat \ ?fa) = nat \ `set \ ?fa
        by auto
      moreover
      have nat 'set (map int [1..<2018+1]) = \{1..<2018+1\}
         by (metis (no-types, hide-lams) at Least Less Than-upt map-id I map-map
nat-int o-apply set-map)
      ultimately
      show ?thesis
        using \langle set \ (map \ nat \ ?fa) = \{1..<2018+1\} \rangle
        by simp
     qed
   next
     show inj-on nat (set ?fa \cup set \ (map \ int \ [1..<2018 + 1]))
    proof-
      have set ?fa \cup set \ (map \ int \ [1..<2018 + 1]) \subseteq \{x::int. \ x > 0\}
        using \forall x \in set ?fa. x > 0
        by auto
      moreover
      have inj-on nat \{x::int. \ x > \theta\}
        by (metis inj-on-inverseI mem-Collect-eq nat-int zero-less-imp-eq-int)
      ultimately
      show ?thesis
        by (smt inj-onD inj-onI subsetD)
     qed
   qed
   then have mset ?fa = mset (map int [1..<2018+1])
   proof (subst set-eq-iff-mset-eq-distinct[symmetric])
     show distinct ?fa
      by fact
   next
```

```
show distinct (map int [1..<2018+1])
       by (simp add: distinct-map)
   qed simp
   then show ?thesis
     using mset-eq-perm
     by blast
 qed
 let ?l = min (a 2017) (b 2017)
 let ?r = max (a 2017) (b 2017)
 let ?r0l = 2018 - ?l and ?c0l = 0 and ?nl = ?l
 let ?r\theta r = ?r + 1 and ?c\theta r = ?r + 1 and ?nr = 2017 - ?r
   \mathbf{fix} \ r\theta \ c\theta \ n
   assume triangle r0 c0 n \subseteq triangle 0 0 2018
   assume \forall r < 2018. (r, a r) \notin triangle \ r0 \ c0 \ n
   assume n \ge 1008
   assume c\theta \le r\theta \ r\theta + n \le 2018
   have \forall p \in triangle \ r0 \ c0 \ n. \ (uncurry f) \ p > 2018
   proof (rule ccontr)
     assume ¬ ?thesis
     then obtain r c where (r, c) \in triangle \ r0 \ c0 \ n \ f \ r \ c \le 2018
       by auto
     moreover
     have (r, c) \in triangle \ 0 \ 0 \ 2018
       using \langle triangle \ r0 \ c0 \ n \subseteq triangle \ 0 \ 0 \ 2018 \rangle \ \langle (r, c) \in triangle \ r0 \ c0 \ n \rangle
       by auto
     then have f r c \geq 1
      using (uncurry f) (triangle \ 0 \ 0 \ 2018) = \{1..<2018*(2018 + 1) \ div \ 2 + 1\}
1}
       by force
     then have nat (f r c) \in \{1..<2018+1\}
       using \langle f \ r \ c \leq 2018 \rangle
       by auto
     then have f r c \in set (map int [1..<2018+1])
       by (smt \ \langle 1 \leq f \ r \ c \rangle \ atLeastLessThan-upt \ image-eqI \ int-nat-eq \ set-map)
     then have f r c \in set ?fa
```

```
using \langle ?fa <^{\sim} > map int [1..<2018+1] \rangle
                            using perm-set-eq
                            by blast
                      then obtain r' where r' < 2018 f r' (a r') = f r c
                            by auto
                      have (r', a r') \in triangle \ 0 \ 0 \ 2018
                            using \langle r' < 2018 \rangle *(1) *(4)
                            by (cases r' = 0) (auto simp add: triangle-def)
                      then have r = r' c = a r'
                            using \langle f r' (a r') = f r c \rangle \langle inj - on (uncurry f) (triangle 0 0 2018) \rangle \langle (r, c) \in
triangle 0 0 2018)
                            unfolding inj-on-def
                            by force+
                      then have (r', a r') \in triangle \ r0 \ c0 \ n
                            using \langle (r, c) \in triangle \ r0 \ c0 \ n \rangle
                            by simp
                      then show False
                            using \langle r' < 2018 \rangle \ \forall \ r < 2018. \ (r, a r) \notin triangle \ r0 \ c0 \ n \rangle
                            by auto
               qed
               obtain ar br where r:
                      ar \ r\theta = c\theta \ br \ r\theta = c\theta
                    \forall r. \ r\theta < r \land r < r\theta + n \longrightarrow ar \ r \neq br \ r \land
                                                                             c\theta \leq ar \ r \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ r \leq c\theta + (r - r\theta) \wedge ar \ 
                                                                             c\theta \leq br \ r \wedge br \ r \leq c\theta + (r - r\theta) \wedge
                                                                             (ar \ r = br \ (r - 1) \lor ar \ r = (br \ (r - 1)) + 1) \land
                                                                            (br \ r = br \ (r - 1) \lor br \ r = (br \ (r - 1)) + 1)
                    \forall r. r\theta \leq r \land r < r\theta + n \longrightarrow
                                                                           f r (br r) =
                                                                            (\sum r' \leftarrow [r\theta.. < r+1]. f r' (ar r'))
                      using \langle r\theta + n \leq 2018 \rangle \langle c\theta \leq r\theta \rangle \langle n \geq 1008 \rangle
                      using path[rule-format, of r0 c0 n]
                     by auto
               have \forall r. r0 \leq r \land r < r0 + n \longrightarrow (r, ar r) \in triangle \ r0 \ c0 \ n
               proof safe
                    fix r
```

```
assume r\theta \le r \ r < r\theta + n
      then show (r, ar r) \in triangle \ r0 \ c0 \ n
       using r(1) r(2) r(3)[rule-format, of r]
       unfolding triangle-def
       by (cases \ r = r\theta) auto
   qed
   then have \forall r. r0 \leq r \land r < r0 + n \longrightarrow fr (ar r) > 2018
      using \forall p \in triangle \ r0 \ c0 \ n. \ (uncurry \ f) \ p > 2018
      by force
   have (r\theta + n - 1, br (r\theta + n - 1)) \in triangle \ r\theta \ c\theta \ n
      using r(3)[rule-format, of r0 + n - 1]
      using \langle r\theta + n \leq 2018 \rangle \langle n \geq 1008 \rangle
      by (simp add: triangle-def)
   then have (r\theta + n - 1, br (r\theta + n - 1)) \in triangle \ \theta \ \theta \ 2018
      using \langle triangle \ r0 \ c0 \ n \subseteq triangle \ 0 \ 0 \ 2018 \rangle
     by blast
   then have (uncurry f) (r0 + n - 1, br (r0 + n - 1)) \in \{1... < 2018 * (2018) \}
+ 1) div 2 + 1
     using f(2)
      by blast
   then have f(r0 + n - 1)(br(r0 + n - 1)) \le 2018*(2018+1) div 2
     by simp
   moreover
   have f(r\theta + n - 1)(br(r\theta + n - 1)) = (\sum r' \leftarrow [r\theta ... < (r\theta + n - 1) + 1].
f r' (ar r')
      using r(4)[rule-format, of r\theta + n - 1]
      using \langle r\theta + n \leq 2018 \rangle \langle n \geq 1008 \rangle
     by simp
   ultimately
   have 1: (\sum r' \leftarrow [r0..<(r0+n-1)+1]. fr'(arr') \le 2018*(2018+1) \ div
2
     by simp
   have length ([r0..<(r0+n-1)+1])=n
      using \langle n \geq 1008 \rangle
```

```
by auto
         have n * (2 * 2018 + n + 1) div 2 \ge 1008 * (2*2018 + 1008 + 1) div 2
         proof-
            have n * (2 * 2018 + n + 1) \ge 1008 * (2*2018 + 1008 + 1)
                 using \langle n > 1008 \rangle
                 by (metis Suc-eq-plus1 add-Suc mult-le-mono nat-add-left-cancel-le)
             then show ?thesis
                 using div-le-mono
                 by blast
         qed
        moreover
         have length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + n - 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018 + length [r0..<(r0 + 1) + 1] * (2 * 2018
1) + 1 + 1 = 1  div 2 \le
                     (\sum r' \leftarrow [r\theta... < (r\theta + n - 1) + 1]. \ nat \ (f \ r' \ (ar \ r')))
         proof (rule sum-list-distinct-lb)
             have \forall r' \in set [r0..<(r0 + n - 1) + 1]. \ 2018 < fr' (ar r')
                 using \forall r. r0 \leq r \land r < r0 + n \longrightarrow fr(arr) > 2018 \land (n \geq 1008)
                 by simp
             then show \forall r' \in set [r0..<(r0 + n - 1) + 1]. \ 2018 < nat (fr' (ar r'))
                 by auto
         next
             show distinct (map (\lambda x. nat (f x (ar x))) [r\theta...<(r\theta + n - 1) + 1])
             proof (subst distinct-map, safe)
                 show inj-on (\lambda x. \ nat \ (f \ x \ (ar \ x))) \ (set \ [r\theta..<(r\theta + n - 1) + 1])
                     unfolding inj-on-def
                 proof safe
                     fix r1 r2
                     assume r1 \in set [r0..<(r0 + n - 1) + 1] r2 \in set [r0..<(r0 + n - 1)]
+ 1
                                     nat (f r1 (ar r1)) = nat (f r2 (ar r2))
                     have (r1, ar r1) \in triangle \ r0 \ c0 \ n \ (r2, ar r2) \in triangle \ r0 \ c0 \ n
                           using \langle r1 \in set \ [r0..<(r0+n-1)+1] \rangle \langle r2 \in set \ [r0..<(r0+n-1)+1] \rangle
1) + 1
                          using \forall r. \ r0 \leq r \land r < r0 + n \longrightarrow (r, \ ar \ r) \in triangle \ r0 \ c0 \ n
                          using \langle n \geq 1008 \rangle
                          by force+
```

```
then have (r1, ar r1) \in triangle \ 0 \ 0 \ 2018 \ (r2, ar r2) \in triangle \ 0 \ 0 \ 2018
            using \langle triangle \ r0 \ c0 \ n \subseteq triangle \ 0 \ 0 \ 2018 \rangle
            by blast+
          moreover
         have f r1 (a r1) = (uncurry f) (r1, a r1) f r2 (a r2) = (uncurry f) (r2,
a r2)
            by auto
          moreover
          have f r1 (a r1) = f r2 (a r2)
            using \langle (r1, ar \ r1) \in triangle \ 0 \ 0 \ 2018 \rangle \langle (r2, ar \ r2) \in triangle \ 0 \ 0 \ 2018 \rangle
            using \langle nat (f r1 (ar r1)) = nat (f r2 (ar r2)) \rangle
            using \langle (r1, ar \ r1) \in triangle \ r0 \ c0 \ n \rangle
            using \forall p \in triangle \ r0 \ c0 \ n. \ 2018 < uncurry f \ p > 1
            using \langle inj\text{-}on \ (uncurry \ f) \ (triangle \ 0 \ 0 \ 2018) \rangle
            by (smt Pair-inject eq-nat-nat-iff inj-on-def nat-0-iff uncurry.simps)
          ultimately
          show r1 = r2
            using \langle inj\text{-}on \ (uncurry \ f) \ (triangle \ 0 \ 0 \ 2018) \rangle
            using \langle (r1, ar \ r1) \in triangle \ r0 \ c0 \ n \rangle
                  \forall p \in triangle \ r0 \ c0 \ n. \ 2018 < uncurry f p
                  \langle nat (f r1 (ar r1)) = nat (f r2 (ar r2)) \rangle
            by (smt Pair-inject inj-on-eq-iff int-nat-eq uncurry.simps)
        qed
      qed simp
    qed
    ultimately
    have (\sum r' \leftarrow [r\theta... < (r\theta + n - 1) + 1]. nat (f r' (ar r'))) \ge 1008 * (2*2018)
+ 1008 + 1) div 2
      using \langle length ([r\theta .. < (r\theta + n - 1) + 1]) = n \rangle
      by simp
    moreover
```

```
have (\sum r' \leftarrow [r\theta..<(r\theta+n-1)+1]. nat (fr'(arr')) = nat((\sum r' \leftarrow [r\theta..<(r\theta+n-1)+1])
+ n - 1) + 1]. f r' (ar r'))
   proof (rule sum-list-nat)
     show \forall r' \in set [r\theta...<(r\theta + n - 1) + 1]. \theta \leq f r' (ar r')
       using \forall r. r0 \leq r \land r < r0 + n \longrightarrow fr (arr) > 2018 \forall (n \geq 1008)
       by auto
   qed
   ultimately
   have 2: nat((\sum r' \leftarrow [r0..<(r0+n-1)+1]. fr'(arr'))) \ge 1008*(2*2018)
+ 1008 + 1) div 2
     by simp
   have False
     using 12
     by simp
 } note triangle = this
 show False
 proof (cases ?nl \le ?nr)
   case True
   show False
   proof (rule triangle)
     show triangle ?r0r ?c0r ?nr \subseteq triangle 0 0 2018
       unfolding triangle-def
       by auto
   next
     show ?nr \ge 1008
       using ab[rule-format, of 2017] True
       by (auto simp add: max-def min-def split: if-split-asm)
   \mathbf{next}
     show \forall r < 2018. (r, a r) \notin triangle ?r0r ?c0r ?nr
     proof-
       have \forall r < 2018. \ max(ar)(br) \leq ?r
       proof-
        have \forall r < 2018. max(a(2017 - r))(b(2017 - r)) \le ?r
        proof safe
```

```
\mathbf{fix} \ r :: nat
         assume r < 2018
         then show max (a (2017 - r)) (b (2017 - r)) \le ?r
         proof (induction \ r)
           case \theta
           then show ?case
             by simp
         next
           case (Suc\ r)
           then show ?case
             using max-max * (1-2)
                by (smt Suc-diff-Suc Suc-lessD add-diff-cancel-left' diff-Suc-Suc
diff-less-Suc max.boundedE max.orderE one-plus-numeral plus-1-eq-Suc semiring-norm(4)
semiring-norm(5) zero-less-diff)
         qed
        qed
        then show ?thesis
       by (metis Suc-leI add-le-cancel-left diff-diff-cancel diff-less-Suc one-plus-numeral
plus-1-eq-Suc semiring-norm(4) semiring-norm(5))
      qed
      then show ?thesis
        unfolding triangle-def
        by auto
    qed
   next
    show ?r0r \le ?c0r
      by simp
   next
    show ?r0r + ?nr \le 2018
      by (simp \ add: *(4) *(5))
   qed
 next
   case False
   show ?thesis
   proof (rule triangle)
    show triangle ?r0l ?c0l ?nl \subseteq triangle 0 0 2018
      using *(4)[rule-format, of 2017] *(5)[rule-format, of 2017]
      unfolding triangle-def
      by auto
   next
```

```
show ?c0l \le ?r0l
      by simp
   next
    show 2018 - min(a\ 2017)(b\ 2017) + min(a\ 2017)(b\ 2017) < 2018
      using *(4)[rule-format, of 2017] *(5)[rule-format, of 2017]
      by auto
   next
     show ?nl \ge 1008
      using ab[rule-format, of 2017] False
      by (auto simp add: max-def min-def split: if-split-asm)
   next
     show \forall r < 2018. (r, a r) \notin triangle ?r0l ?c0l ?nl
    proof-
      have \forall r < 2018. min (a r) (b r) \ge ?l - (2017 - r)
      proof-
        have \forall r < 2018. min (a(2017 - r))(b(2017 - r)) \ge ?l - (2017 - r)
(2017 - r)
        proof safe
         fix r::nat
         assume r < 2018
         then show ?l - (2017 - (2017 - r)) < min (a (2017 - r)) (b (2017 - r))
-r))
         proof (induction \ r)
           case \theta
           then show ?case
             by simp
         next
           case (Suc \ r)
            have min\ (a\ 2017)\ (b\ 2017)\ -\ (2017\ -\ (2017\ -\ Suc\ r))\ =\ min\ (a
2017) (b \ 2017) - r - 1
             using \langle Suc \ r < 2018 \rangle
             by auto
           also have ... \leq min (a (2017 - r)) (b (2017 - r)) - 1
             using Suc
               by (smt Suc-lessD diff-Suc-Suc diff-diff-cancel diff-le-mono le-less
one-plus-numeral plus-1-eq-Suc semiring-norm(4) semiring-norm(5) zero-less-diff)
           also have ... \leq min (a (2017 - r - 1)) (b (2017 - r - 1))
             using min-min[rule-format, of 2017 - r] \langle Suc \ r < 2018 \rangle
             by simp
           finally
```

```
show ?case
by simp
qed
qed
then show ?thesis
by (smt diff-diff-cancel diff-less-Suc le-less less-Suc-eq one-plus-numeral
plus-1-eq-Suc semiring-norm(4) semiring-norm(5))
qed
then show ?thesis
by (auto simp add: triangle-def)
qed
qed
qed
qed
qed
```

5.3 Number theory problems

5.3.1 IMO 2018 SL - N5

```
theory IMO-2018-SL-N5-sol
imports Main
begin
definition perfect-square :: int \Rightarrow bool where
 perfect-square s \longleftrightarrow (\exists r. s = r * r)
lemma perfect-square-root-pos:
 assumes perfect-square s
 shows \exists r. r \geq 0 \land s = r * r
 using assms
 unfolding perfect-square-def
 by (smt mult-minus-left mult-minus-right)
lemma not-perfect-square-15:
 fixes q::int
 shows q^2 \neq 15
proof (rule ccontr)
 assume ¬ ?thesis
```

```
then have 3^2 < (abs q)^2 (abs q)^2 < 4^2
   by auto
 then have 3 < abs \ q \ abs \ q < 4
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma not-perfect-square-12:
 fixes q::int
 shows q^2 \neq 12
proof (rule ccontr)
 \mathbf{assume} \ \neg \ ?thesis
 then have 3^2 < (abs q)^2 (abs q)^2 < 4^2
   by auto
 then have 3 < abs \ q \ abs \ q < 4
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma not-perfect-square-8:
 fixes q::int
 shows q^2 \neq 8
proof (rule ccontr)
 assume ¬ ?thesis
 then have 2^2 < (abs \ q)^2 (abs \ q)^2 < 3^2
   by auto
 then have 2 < abs \ q \ abs \ q < 3
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma not-perfect-square-7:
 fixes q::int
 shows q^2 \neq 7
```

```
proof (rule ccontr)
 assume ¬ ?thesis
 then have 2^2 < (abs \ q)^2 (abs \ q)^2 < 3^2
   by auto
 then have 2 < abs \ q \ abs \ q < 3
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma not-perfect-square-5:
 fixes q::int
 shows q^2 \neq 5
proof (rule ccontr)
 assume ¬ ?thesis
 then have 2^2 < (abs \ q)^2 (abs \ q)^2 < 3^2
   by auto
 then have 2 < abs \ q \ abs \ q < 3
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma not-perfect-square-3:
 fixes q::int
 shows q^2 \neq 3
proof (rule ccontr)
 assume ¬ ?thesis
 then have 1^2 < (abs \ q)^2 (abs \ q)^2 < 2^2
   by auto
 then have 1 < abs \ q \ abs \ q < 2
   using abs-ge-zero power-less-imp-less-base zero-le-numeral
   by blast+
 then show False
   by simp
qed
lemma IMO2018SL-N5-lemma:
```

```
fixes s \ a \ b \ c \ d :: int
  assumes s^2 = a^2 + b^2 s^2 = c^2 + d^2 2*s = a^2 - c^2
  assumes s > 0 a \ge 0 d \ge 0 b \ge 0 c \ge 0 b > 0 \lor c > 0 b \ge c
  shows False
proof-
  have 2*s = d^2 - b^2
    using assms
   by simp
  have d > 0
    using \langle 2 * s = d^2 - b^2 \rangle \langle s > 0 \rangle \langle d \geq 0 \rangle
   by (smt pos-imp-zdiv-neg-iff zero-less-power2)
  have a > \theta
    using \langle 2 * s = a^2 - c^2 \rangle \langle s > 0 \rangle \langle a \geq 0 \rangle
   by (smt pos-imp-zdiv-neg-iff zero-less-power2)
  have b > \theta
    using assms
   by auto
  have d^2 > c^2
   using \langle 2 * s = d^2 - b^2 \rangle \langle c \leq b \rangle \langle 0 < s \rangle \langle c \geq 0 \rangle
    by (smt power-mono)
  then have d^2 > s^2 div 2
    using \langle s^2 = c^2 + d^2 \rangle
   by presburger
  then have 2*s^2 < 4*d^2
   by simp
  have b < d
    using \langle 2*s = d^2 - b^2 \rangle \langle s > 0 \rangle \langle d > 0 \rangle \langle b > 0 \rangle
   by (smt power-mono-iff zero-less-numeral)
  have even b \longleftrightarrow even d
    using \langle 2*s = d^2 - b^2 \rangle
  by (metis add-uminus-conv-diff dvd-minus-iff even-add even-mult-iff even-numeral
power2-eq-square)
```

```
then have b \leq d - 2
 using \langle b < d \rangle
 by (smt even-two-times-div-two odd-two-times-div-two-succ)
then have 2*s > d^2 - (d-2)^2
 using \langle 2*s = d^2 - b^2 \rangle \langle d > 0 \rangle \langle b > 0 \rangle
 by auto
then have s \geq 2*(d-1)
 by (simp add: algebra-simps power2-eq-square)
then have 2*d \le s + 2
 by simp
then have 4*d^2 \le (s+2)^2
 using abs-le-square-iff [of 2*d s + 2] \langle d > 0 \rangle \langle s > 0 \rangle
 by auto
then have 2*s^2 < (s+2)^2
 using \langle 2*s^2 < 4*d^2 \rangle
 by simp
then have (s-2)^2 < 8
 by (simp add: power2-eq-square algebra-simps)
then have (s - 2)^2 < 3^2
 by simp
then have s - 2 < 3
 using power2-less-imp-less
 by fastforce
then have s \leq 4
 by simp
then have s = 1 \lor s = 2 \lor s = 3 \lor s = 4
 using \langle s > \theta \rangle
 by auto
moreover
have \bigwedge p \ q :: int. [16 = p^2 + q^2; p \ge 0; q \ge 0] \Longrightarrow p = 0 \lor q = 0
proof-
 fix p q :: int
 assume 16 = p^2 + q^2 p \ge 0 q \ge 0
 have p < 4
 proof (rule ccontr)
   assume ¬ ?thesis
   then have p \geq 5
     by simp
```

```
then have p^2 \ge 25
     using power-mono[of 5 p 2]
     by simp
   then have p^2 + q^2 \ge 25
     using zero-le-power2[of q]
     by linarith
   then show False
     using \langle 16 = p^2 + q^2 \rangle
     by auto
 qed
 then have p = 0 \lor p = 1 \lor p = 2 \lor p = 3 \lor p = 4
   using \langle \theta \leq p \rangle
   by auto
 then show p = \theta \lor q = \theta
 using \langle 16 = p^2 + q^2 \rangle not-perfect-square-15 not-perfect-square-12 not-perfect-square-7
   by auto
qed
moreover
have \bigwedge p \ q :: int. [9 = p^2 + q^2; p \ge 0; q \ge 0] \Longrightarrow p = 0 \lor q = 0
proof-
 \mathbf{fix} \ p \ q :: int
 assume 9 = p^2 + q^2 p \ge 0 q \ge 0
 have p \leq 3
 proof (rule ccontr)
   assume ¬ ?thesis
   then have p \geq 4
     by simp
   then have p^2 \ge 16
     using power-mono[of 4 p 2]
     by simp
   then have p^2 + q^2 \ge 16
     using zero-le-power2[of q]
     by linarith
   then show False
     using \langle 9 = p^2 + q^2 \rangle
     by auto
 qed
 then have p = 0 \lor p = 1 \lor p = 2 \lor p = 3
   using \langle \theta \leq p \rangle
   by auto
```

```
then show p = \theta \lor q = \theta
    using \langle 9 = p^2 + q^2 \rangle not-perfect-square-8 not-perfect-square-5
   by auto
qed
moreover
have \land p \ q :: int. \ \llbracket 4 = p \hat{2} + q \hat{2}; \ p \geq 0; \ q \geq 0 \rrbracket \Longrightarrow p = 0 \lor q = 0
proof-
  fix p q :: int
  assume 4 = p^2 + q^2 p \ge 0 q \ge 0
  have p \leq 2
  proof (rule ccontr)
   assume ¬ ?thesis
   then have p \geq 3
     by simp
   then have p^2 \ge 9
     using power-mono[of 3 p 2]
     by simp
    then have p^2 + q^2 \ge 9
     using zero-le-power2[of q]
     by linarith
    then show False
     using \langle 4 = p^2 + q^2 \rangle
     by auto
  \mathbf{qed}
  then have p = 0 \lor p = 1 \lor p = 2
   using \langle \theta \leq p \rangle
   by auto
  then show p = \theta \lor q = \theta
    using \langle 4 = p^2 + q^2 \rangle not-perfect-square-3
   by auto
qed
moreover
have \bigwedge p \ q :: int. \ [1 = p^2 + q^2; p \ge 0; q \ge 0] \Longrightarrow p = 0 \lor q = 0
 by (smt one-le-power)
moreover
have a \neq 0 d \neq 0
  using \langle a > \theta \rangle \langle d > \theta \rangle
 by auto
ultimately
have c = 0 b = 0
```

```
using \langle s \hat{\ } 2 = c \hat{\ } 2 + d \hat{\ } 2 \rangle \langle d \geq \theta \rangle \langle c \geq \theta \rangle \langle s \hat{\ } 2 = a \hat{\ } 2 + b \hat{\ } 2 \rangle \langle a \geq \theta \rangle \langle b \geq \theta \rangle
   by fastforce+
  then show False
   using \langle b > \theta \lor c > \theta \rangle
   by auto
qed
theorem IMO2018SL-N5:
  fixes x y z t :: int
 assumes pos: x > 0 y > 0 z > 0 t > 0
 assumes eq: x*y - z*t = x + y x + y = z + t
  shows \neg (perfect-square (x*y) \land perfect-square (z*t))
proof (rule ccontr)
  assume ¬ ?thesis
  then obtain a c where x*y = a*a z*t = c*c a > 0 c > 0
   using perfect-square-root-pos pos
   by (smt zero-less-mult-iff)
  show False
  proof (cases odd (x + y))
   case True
   have even (x * y)
     using True
     by auto
   moreover
    have odd (z + t)
     using True\ eq(2)
     by simp
    then have even (z * t)
     by auto
    ultimately
   have even (x*y - z*t)
     by simp
    then show False
     using eq(1) True
```

```
by simp
next
 case False
 then have even (x + y) even (z + t)
   using eq(2)
   by auto
 let ?s = (x + y) div 2
 let ?b = abs(x - y) div 2 and ?d = abs(z - t) div 2
 have ?s \hat{\ } 2 = a \hat{\ } 2 + ?b \hat{\ } 2
 proof-
   have a^2 + ?b^2 = (x+y)^2 div 4
     using \langle even (x+y) \rangle div\text{-}power[of 2 abs (x - y) 2] \langle x*y = a*a \rangle
     by (simp add: power2-eq-square algebra-simps)
   then show ?thesis
     by (metis False div-power mult-2-right numeral-Bit0 power2-eq-square)
 qed
 have ?s \hat{\ } 2 = c \hat{\ } 2 + ?d \hat{\ } 2
 proof-
   have c^2 + 2d^2 = (z+t)^2 div 4
     using \langle even(z+t) \rangle div\text{-}power[of 2 abs (z-t) 2] \langle z*t = c*c \rangle
     by (simp add: power2-eq-square algebra-simps)
   then show ?thesis
    by (metis eq(2) False div-power mult-2-right numeral-Bit0 power2-eq-square)
 qed
 have 2*?s = a^2 - c^2
   using \langle even(x+y)\rangle \langle x*y=a*a\rangle \langle z*t=c*c\rangle eq(1)
   by (simp add: power2-eq-square)
 have ?s > 0
   using \langle x > \theta \rangle \langle y > \theta \rangle
   by auto
 have ?b \geq \theta ?d \geq \theta
   by simp-all
 show ?thesis
```

```
proof (cases ?b \ge c)
        case True
        then show False
          using IMO2018SL-N5-lemma[of ?s a ?b c ?d]
          using \langle ?s \hat{} 2 = a \hat{} 2 + ?b \hat{} 2 \rangle \langle ?s \hat{} 2 = c \hat{} 2 + ?d \hat{} 2 \rangle \langle 2*?s = a \hat{} 2 - c \hat{} 2 \rangle
          using \langle a > \theta \rangle \langle c > \theta \rangle \langle ?s > \theta \rangle \langle ?d \geq \theta \rangle
          by simp
     \mathbf{next}
        case False
        then have c \geq ?b
          by simp
        then show False
          using IMO2018SL-N5-lemma[of ?s ?d c ?b a]
          using \langle ?s\hat{} 2 = a\hat{} 2 + ?b\hat{} 2 \rangle \langle ?s\hat{} 2 = c\hat{} 2 + ?d\hat{} 2 \rangle \langle 2*?s = a\hat{} 2 - c\hat{} 2 \rangle
          \mathbf{using} \ \langle a>0 \rangle \ \langle c>0 \rangle \ \langle ?s>0 \rangle \ \langle ?b\geq0 \rangle \ \langle ?d\geq0 \rangle
          by simp
     \mathbf{qed}
  qed
qed
end
```