

## SKILLS

Linux	5+ yrs
Lua	5+ yrs
C/C++	5+ yrs
Java	5+ yrs
Python	4+ yrs
Javascript	4+ yrs
HTML/CSS	4+ yrs
Git	4+ yrs
C#	2+ yrs

## EDUCATION

**2017 - 2021**

**Bachelor of Science in Information Technology**  
Cavite State University

Thesis - CodeNect: Visual Programming Software for Learning Programming Fundamentals

**2010 - 2014**

**Special Science Class**  
Governor Ferrer Memorial National High School

## CONTACTS

 flamendless.github.io

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 GitHub

# BRANDON B. LIM-IT

Software Programmer, Game Developer, and Website Developer

## PROFILE

A programming enthusiast with passion for writing software, video games, and databases with high code quality and performance. Loves teaching programming to other people.

## WORK EXPERIENCE

### Online Tutor

Sep 2020 - Mar 2021

#### Programming and Computer Science

Educating and helping students learn and solve programming questions and exercises

#### Technologies include:

- taught Python, Go, C/C++, and Java to students

### Web Developer and Website Administrator

Dec 2020 - Feb 2021

#### Zion English

Developed a website for an English tutor company

#### Technologies include:

- VueJS
- NodeJS
- JavaScript, HTML, and CSS

### Web Developer and Database Administrator

Oct 2020 - Jan 2021

#### Chazydes Business

Developed an internal inventory management system for a local business

#### Technologies include:

- VueJS
- NodeJS
- JavaScript, HTML, and CSS
- MySQL

**Lead Programmer and Developer**  
**flamendless studio**

August 2017 - Present

Solo game developer, programmer behind a game studio

**Technologies include:**

- Linux tools
- Open-source libraries
- Source management tools like Git
- Lua and LOVE game framework

## **PROJECTS**

**CodeNect: Visual Programming Software**  
**Visual Programming Software for Learning Fundamentals of Programming**

June 2021

**Geo::Math**  
**Simple Geometry Educational Software and Solver**

December 12, 2018

**Anagramer**  
**Anagram Solver Application**

January 23, 2018

**Going Home**  
**2D Pixel Art Horror Game**

March 19, 2017

## **ACHIEVEMENTS**

**Most Outstanding Student - College of Engineering and Information Technology**  
**CvSU 3rd Annual Gawad Tigre**

April 10, 2021

**Most Outstanding Student - Department of Information Technology**  
**CvSU 3rd Annual Gawad Tigre**

April 7, 2021

**Webinar Speaker**  
**Basic 2D Game Development for Beginners**

December 12, 2020

**2nd Place in C Programming**  
**I.T Olympics - University of Makati**

September 2019

**1st Place in Programming Contest**  
**Technoton 2018 - Cavite State University**

October 2018

**Going Home Game Exhibitor**  
**GameCon 2017**

July 2017

**Pinoy Teen Creates Pixel Art Horror Game**  
**GMA News Online Article**

June 2017

## **CERTIFICATION**

**Shopee Code League 2020 (Student Category)**

June 8 - August 8, 2020