

## SKILLS & STACKS

Linux	7+ years
Lua	7+ years
Java	7+ years
Python	7+ years
Git	7+ years
Javascript	6+ years
HTML/CSS	6+ years
Vim	6+ years
C/C++	5+ years
.NET	5+ years
PHP	5+ years
MySQL	5+ years
Vue	3+ years

## EDUCATION

**2017 - 2021**

**Bachelor of Science in Information Technology**  
Cavite State University

Thesis - CodeNect: Visual Programming Software for Learning Programming Fundamentals

**2010 - 2014**

**Special Science Class**  
Governor Ferrer Memorial National High School

## CONTACTS

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 GitHub

# BRANDON B. LIM-IT

Software Programmer, Game Developer, and Programming Enthusiast

## PROFILE

Programming enthusiast with passion for writing software, video games, and databases. Enjoys writing fast, simple, efficient, optimized, and secure code. Loves teaching programming to other people.

## INTERNSHIP

During my internship over at the Corporate Technologies Inc. of the Filinvest company I developed and helped with the following systems and applications:

**Dormitel/CoLiving System**

**October 2021 - Nov 2021**

**VaxRegister.QRCodeReader PWA**

**Sep 2021 - Oct 2021**

**Technologies include:**

- C#/.NET
- Blazor framework
- Entity Framework
- SQL Server Express
- ASP.NET

## WORK EXPERIENCE

**Freelance Online Tutor**

**Sep 2020 - Present**

**Programming and Computer Science**

Educating and helping students learn and solve programming questions and exercises. Taught Python, Go, C/C++, and Java.

**Web Developer and Administrator**

**Dec 2020 - Feb 2021**

**Zion English**

Developed a website for an English tutor company

**Technologies include:**

- VueJS
- NodeJS
- JavaScript, HTML, and CSS

**Web Developer and Database Administrator**

**Oct 2020 - Jan 2021**

**Chazydes Business**

Developed an internal inventory management system for a local business

**Technologies include:**

- VueJS
- NodeJS
- JavaScript, HTML, and CSS
- MySQL

## PROJECTS

**Android extensions for love-android**

**Android extensions (AdMob, Google Play Services, etc.) for the love game framework for Android**

**October 2021**

**Slab**

**An immediate mode GUI toolkit for the Love 2D framework.**

**August 2021**

**CodeNect: Visual Programming Software**

**Visual Programming Software for Learning Fundamentals of Programming**

**June 2021**

**Geo::Math**

**Simple Geometry Educational Software and Solver**

**December 12, 2018**

**Anagramer**

**Anagram Solver Application**

**January 23, 2018**

**Going Home**

**2D Pixel Art Horror Game**

**March 19, 2017**

## ACHIEVEMENTS

**Most Outstanding Student - College of Engineering and Information Technology**

**CvSU 3rd Annual Gawad Tigre**

**April 10, 2021**

**Most Outstanding Student - Department of Information Technology**

**CvSU 3rd Annual Gawad Tigre**

**April 7, 2021**

**Webinar Speaker**

**Basic 2D Game Development for Beginners**

**December 12, 2020**

**2nd Place in .NET Programming**

**I.T Olympics - University of Makati**

**September 2019**

**1st Place in Programming Contest**

**Technoton 2018 - Cavite State University**

**October 2018**

**Going Home Game Exhibitor**

**GameCon 2017**

**July 2017**

**Pinoy Teen Creates Pixel Art Horror Game**

**GMA News Online Article**

**June 2017**

## CERTIFICATION

**Shopee Code League 2020 (Student Category)**

**June 8 - August 8, 2020**