# Scalaz Learn You Yet Another Real World Gentle Haskell (LYYARWGH) ((c) sproingie)

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# Agenda

- Some hotness without context, to draw attention (Option, Boolean, Memo)
- Typeclasses
- Monoid
- Functor, Applicative, Monad
- Fffects
- scalaz 6 vs seven
- typelevel.scala

### What is scalaz

- Purely functional datatypes (Fingertree, HList, DList, Trees, Zippers, Nel, ImmutableArray)
- Typeclasses
- Effects
- Concurrency

## Examples -- typesafe equals

<spoiler> $\forall$  stuff  $\in$  scalaz  $\equiv$  scala.stdlib | stuff is typesafe  $\lor$  stuff is strict</spoiler>



## **Examples -- options**

```
s> some(5) getOrElse 0
res1: Int = 5
s> some(5) | 0
res2: Int = 5
s> some(1) getOrElse "ok"
res3: Any = 1
s> some(1) | "ok"
<console>:14: error: type mismatch;
found : java.lang.String(|"ok"|)
 required: Int
           some(1) | "ok"
s> ~some(5) // Monoids
res4: Int = 5
s> ~none[Int] // NB: Beware of unary ~ on Validations (swap
res5: Int = 0
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```

## Examples -- options II

```
// Smart constructors
s> :t Some(1)
                    s> :t None
Some[Int]
                     None.type
s> :t some(1)
                     s> :t none[Int]
Option[Int]
                     Option[Int]
s> List(Some(1), None).foldLeft(None){( , v) => v}
<console>:14: error: type mismatch;
 found : v.type (with underlying type Option[Int])
 required: None.type
   List(Some(1), None).foldLeft(None){( , v) => v}
s> List(Some(1),None).foldLeft(none[Int]){( , v) => v}
res11: Option[Int] = None
```

## Examples -- booleans

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## Examples -- function composition

```
val a = (:Int) + 6
val b = ( :Int).toString
val c = ( :String).length
scala> 5 |> a |> b |> c
res18: Int = 2
scala > //(c \cdot b \cdot a) apply 5 // contramap
res19: Int = 2
scala> 5 > //(a \circ b \circ c) // map
res20: Int = 2
// contramap === flip . map
```

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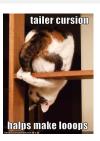
### Examples -- Memo

```
def func(s: String) = // Expensive computation
scala> Memo.immutableHashMapMemo(func)
res11: String => java.lang.String = <function1>
// Different strategies
mutableHashMapMemo
arrayMemo // sized
immutableListMemo
immutableTreeMapMemo
doubleArrayMemo // memoizing Double results != sentinel
weakHashMapMemo // GC
```



```
def even(n: Int): Boolean =
  if (n == 0) true
  else odd(n - 1)
def odd(n: Int): Boolean =
  if (n == 0) false
  else even(n - 1)
```

scala> even(30000)



```
def even(n: Int): Trampoline[Boolean] =
  if (n == 0) done(true)
  else suspend(odd(n - 1))
def odd(n: Int): Trampoline[Boolean] =
  if (n == 0) done(false)
  else suspend(even(n - 1))
scala> even(30000).run
```

```
def fibRec(n: Int): Int =
  if (n < 2) n else fibRec(n - 1) + fibRec(n - 2)

def fibTailrec(n: Int) = {
  def loop(n: Int, next: Int, result: Int) = n match {
    case 0 => result
    case _ => loop(n - 1, next + result, next)
  }
  loop(n, 1, 0)
}
```

```
def fibTramp(n: Int): Trampoline[Int] =
  if (n < 2) done(n) else suspend {
    for {
        i <- fibTramp(n - 1)
        j <- fibTramp(n - 2)
    } yield i + j
  }
// Continuation monad magic</pre>
```



Consult @runarorama's paper "Stackless Scala with Free Monads"







- A monoid generalizes the (++) operation.
- A functor generalises the map operation.
- An applicative functor generalizes the zip (or zipWith) operation.
- A monad generalizes the concat operation.
  - http://stackoverflow.com/a/15727162/163423

### **Monoids**

```
\forall a \in S : 1 \otimes a = a \otimes 1 = a
trait Semigroup[F] {
  def append(a1: F, a2: F): F
trait Monoid[F] extends Semigroup[F] {
  def zero: F
// scalacheck-binding
import scalaz.scalacheck.ScalazProperties.
semigroup.laws[Int]
monoid.laws[String]
```

 $(S, \otimes, 1)$   $\forall a, b \in S : a \otimes b \in S$   $\forall a, b, c \in S : (a \otimes b) \otimes c = a \otimes (b \otimes c)$ 

### Monoids

```
scala> 1 |+| 5
res2: Int = 6
scala> Multiplication(2) |+| Multiplication(3)
res4: Int @@ Multiplication = 6
scala > some(1) |+| some(5)
res5: Option[Int] = Some(6)
// Monoids beget monoids
scala> some(some((1, "OH ", 1 + ( :Int)))) |+|
       some(some((4, "HAI", 2 * (:Int))))
res6: Option[Option[(Int, java.lang.String,
      Int => Int)]] = Some(Some((5, OH HAI,
                           <function1>)))
```

### **Monoids**

```
scala> List(1,2,3).suml
res16: Int = 6

scala> List("OH ", "HAI", "!").suml
res17: java.lang.String = OH HAI!
```

#### **Functors**



```
trait Functor[F[_]] {
  def fmap[A, B](f: A => B): F[A] => F[B]
}
scala> some(3) map(_.toString)
res13: Option[java.lang.String] = Some(3)
```

## **Applicatives**

```
trait Applicative[T[ ]] extends Functor[T] {
  def pure[A](a: A): T[A]
  def <*>[A, B](tf: T[A => B])(ta: T[A]): T[B]
scala> some(1) <*> some(( :Int) + 2) <*> some(( :Int) * 5
res10: Option[Int] = Some(15)
scala > List(1,2) <*> List((:Int) * 5, (:Int) + 2)
res12: List[Int] = List(5, 10, 3, 4)
```

## **Applicatives**

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### Monads

```
trait Monad[M[_]] extends Applicative[M]{
  def >>=[A, B](ma: M[A])(f: A => M[B]): M[B]
}
scala> for {
  | i <- List(1,2,3)
  | j <- List(4,5,6)
  | } yield i*j
res15: List[Int] = List(4, 5, 6, 8, 10, 12, 12, 15, 18)</pre>
```



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### Scalaz 6 vs seven

- a-la-carte imports
- typeclass instances separated from instances
- tags
- law checking via scalacheck
- Isomorphisms
- etc.

Consult examples and tests.

http://www.folone.info/blog/Scalaz-sevenMigration/

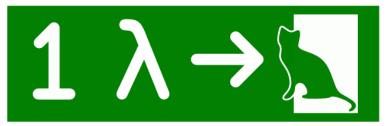
## typelevel.scala



- scalaz
- spire
- shapeless

http://typelevel.org/

## That's it



Questions?