

**SYNOPSYS®**

# **2023 Synopsys ARC AIoT Design Contest**

## **Project Presentation**

**應用於傳統工廠的智慧儀表讀數器**

**Smart Analog Gauge Reader Applied in Traditional Factory**

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# Agenda

- **Motivation**
- **Challenge and Innovation**
- **Design and Implementation**
- **Demo Video**
- **Summary**

# Motivation

## ■ Many traditional factories are still using analog gauges

- Replace the new machine with a digital reader → **large-scale update**
- Record gauge data and monitor by human inspectors → **time-consuming**

## ■ Our Proposal

- Use **ARC EM9D** to digitize & monitor the analog gauge
- Reduce labor costs and enhance management automation



Analog Gauge



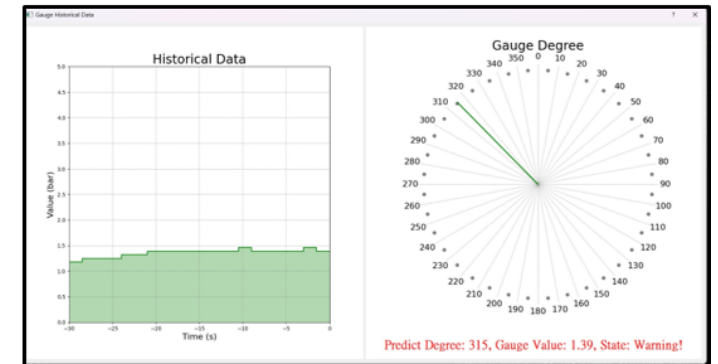
Analog Gauge Detector  
Analog Gauge Reader



ARC EM9D AI Inference



Server



Data Analysis

# Challenge

## ■ Data collection is hard for analog gauges

- Different gauge styles and appearances
- Influence of light and noise



▲ Different Types and Appearance



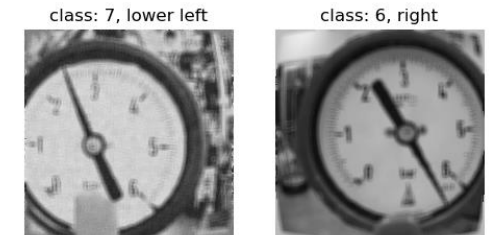
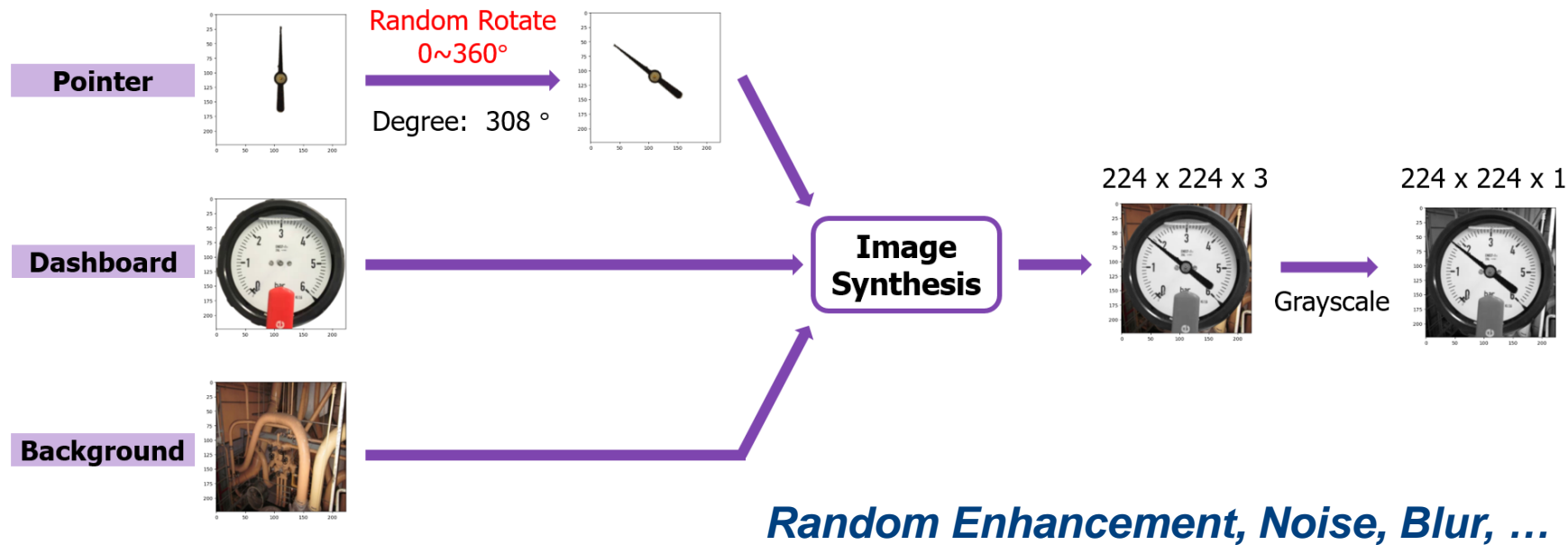
▲ Influence of light and noise

## ■ Model deployment is limited by edge device

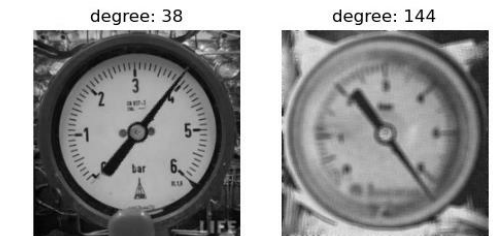
- Limited computational and memory resources
  - **Detection model is too large for ARC EM9D (ex: YOLOv7-Tiny has 6M parameters)**
- Compress the model size and sustain the performance (e.g. accuracy, precision)

# Innovation - Data Synthesis & Annotation (1/2)

## ■ Automatic Image Generation w/ Augmented Process



▲ For detection model



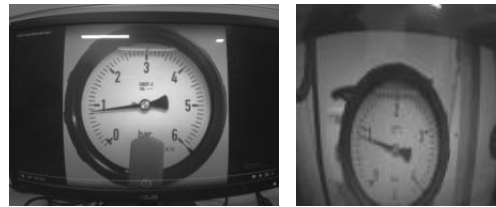
▲ For classification model

- **Gauge Images & Videos:** *Pressure Gauge Dataset* (Source: Kaggle)
- **Background Images:** *Places Dataset – engine\_room* (Source: MIT)

# Innovation - Data Synthesis & Annotation (2/2)

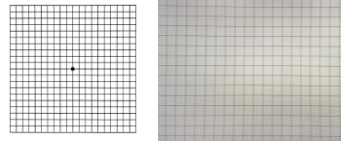
## ■ Fisheye Transform

– Simulate the effects of image distortion

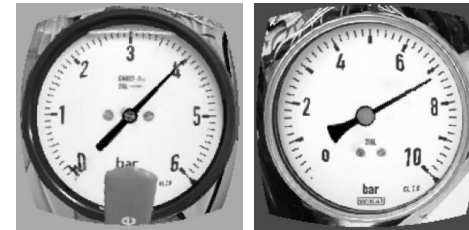
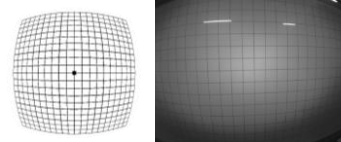


▲ HM0360 AoSTM VGA Camera

iPhone11



ARC EM9D  
(Distorted)



▲ w/ Fisheye Transform

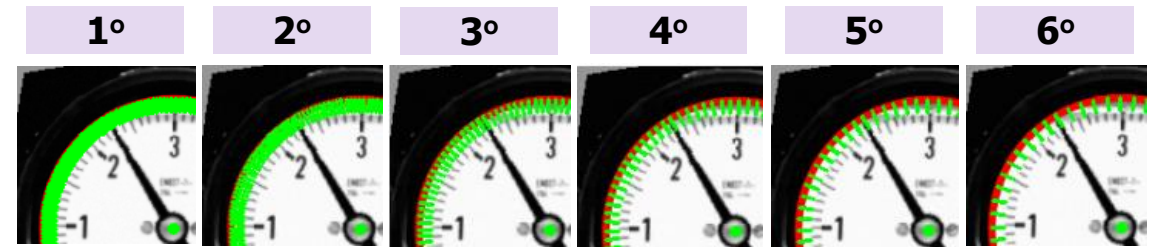


▲ w/o Fisheye Transform

## ■ Trade-off between accuracy, precision & model size

Resolution	#Classes	FC Size (input size = 1024)	Accuracy
1°	360	369 K	75.35%
2°	180	185 K	89.75%
3°	120	123 K	94.65%
4°	90	92 K	94.55%
5°	72	74 K	97.15%
6°	60	62 K	98.35%

### Resolution





# Innovation – 2-phase Pipelined Models

## ■ Replace YOLO with 2-phase models for smaller size

### – Model 1: Gauge Detector

- Detect the relative position of an analog gauge
- **MobileNetV2-pico (#Param: 0.05M)**

### – Model 2: Gauge Reader

- Classify the angle of the analog gauge
- **MobileNetV2-nano (#Param: 0.11M)**

## ■ Redesign MobileNetV2 for Embedded AI

### – Reduce the number of filters and FC layer size

Model	#Param (M)	Deployable
YOLO		
v4	64.40	No
v7	36.90	No
v4-Tiny	6.10	No
v7-Tiny	6.20	No
MobileNetV2		
base (orig.)	2.35	No
Small	0.80	No
Tiny	0.34	No
Micro	0.19	Yes
Nano	0.11	Yes
Pico	0.05	Yes

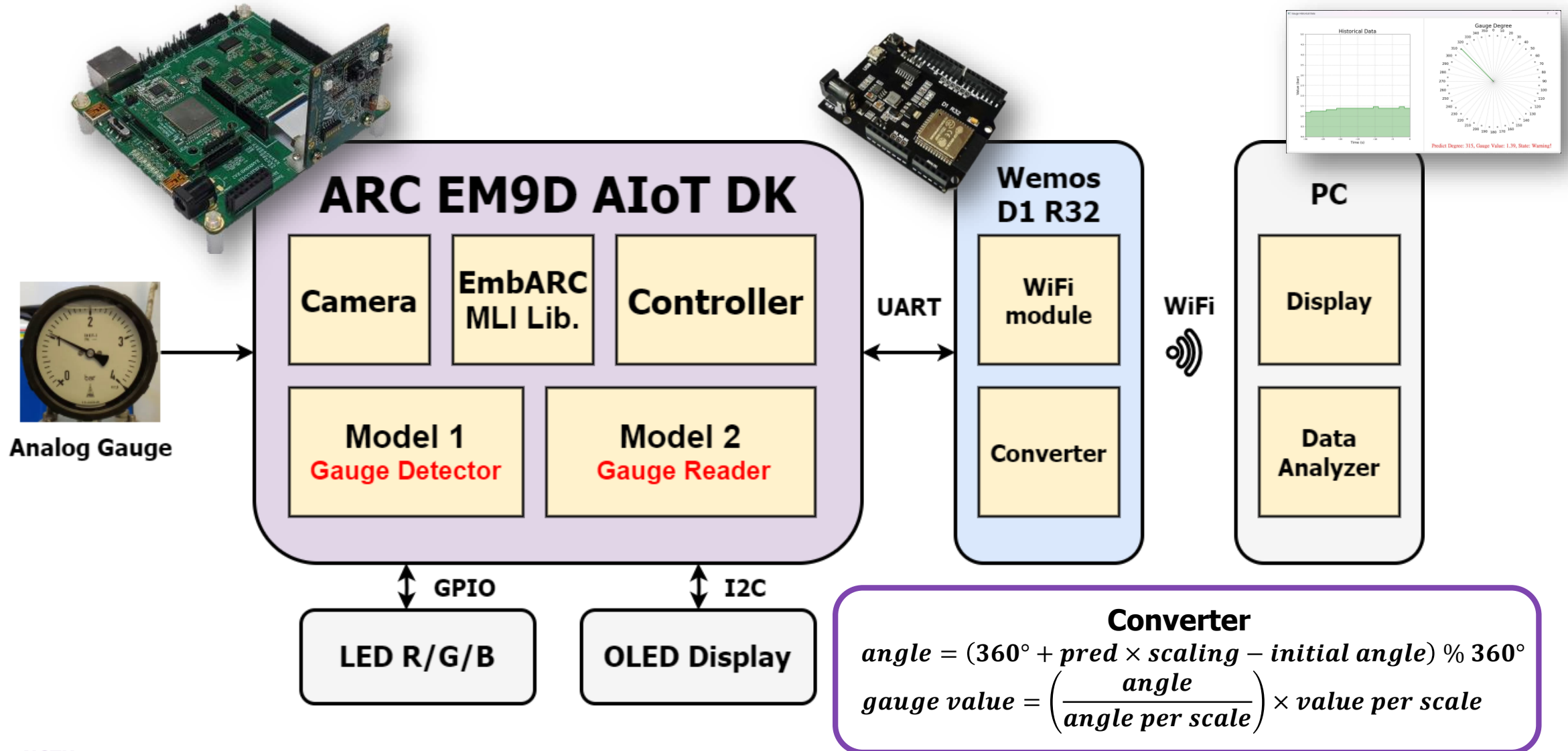
**YOLOv7** → **Detector** + **Reader**  
**6.20 M**      **0.05 M**      **0.11 M**  
**Reduce 97% Parameters**

[4] "Mobilenetv2: Inverted residuals and linear bottlenecks," in *CVPR*, 2018.

[5] "Real-time object detection method based on improved YOLOv4-tiny," in *arXiv*, 2020.

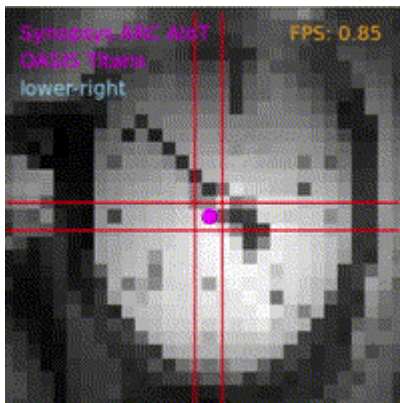
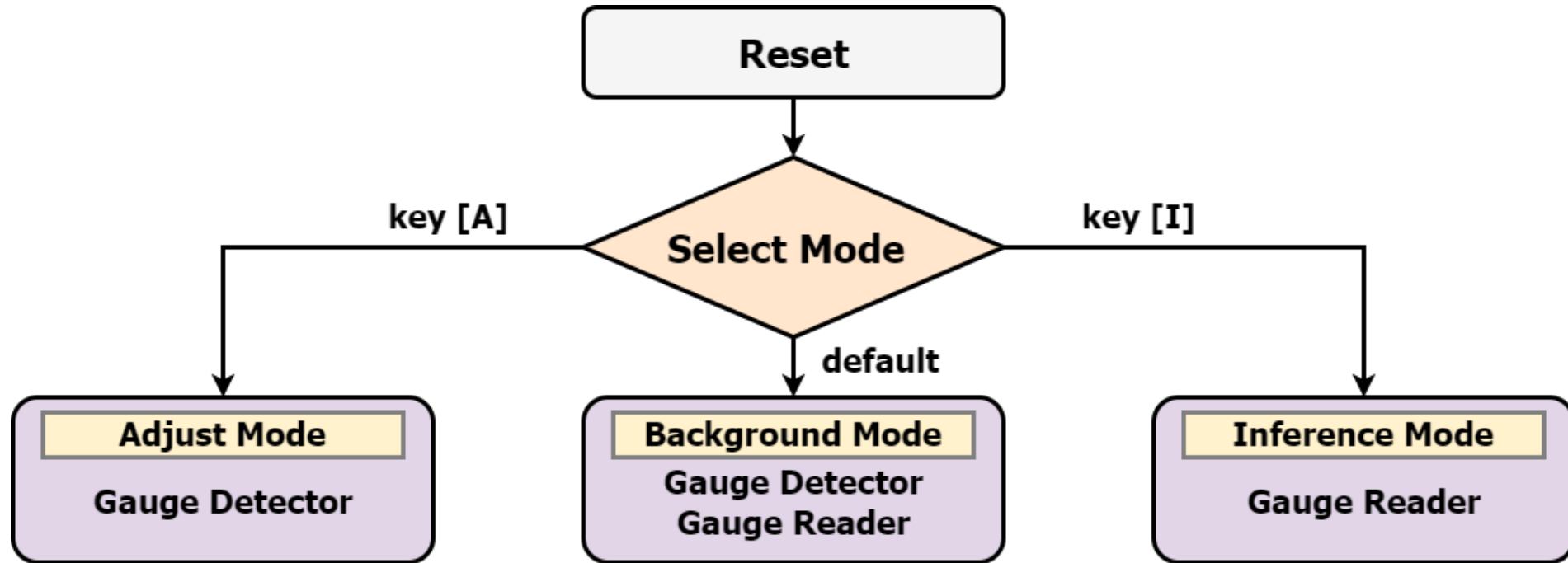
[6] "YOLOv7: Trainable bag-of-freebies sets new state-of-the-art for real-time object detectors," in *CVPR*, 2023.

# System Architecture





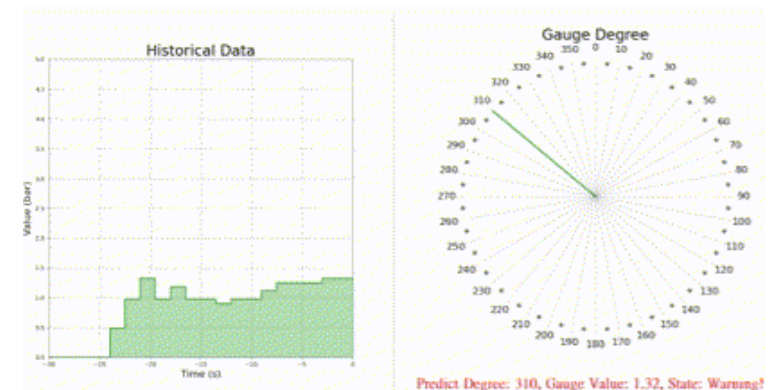
# Application-driven Operation Flow



Compress the image size by 96%  
(150x150x1 → 30x30x1)



Show detection & reading  
result on OLED display



Transmit gauge reading  
result on PC via Wi-Fi

# Experimental Results

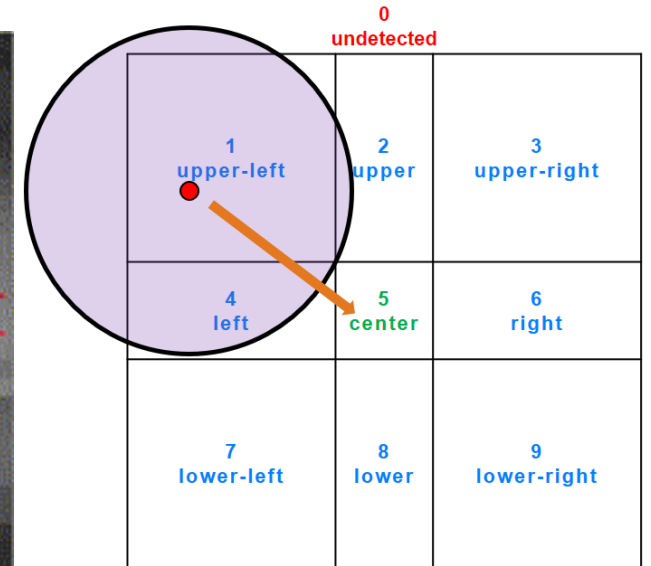
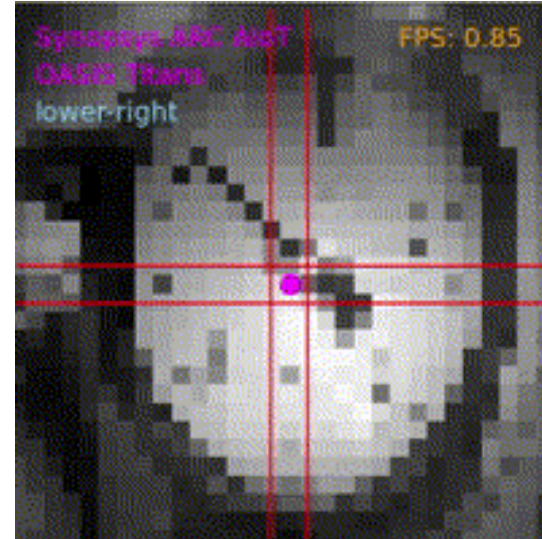
## ■ Gauge Detector

- Locate the gauge reader accurately

- **MobileNetV2-pico (#Param: 0.05 M)**

Model (MobileNetV2)	#Param (M)	Top-1 Acc.
Tiny	0.26	98.89%
Micro	0.11	97.10%
Nano	0.08	96.48%
Pico	0.05	96.15%

MobileNetV2 (fp32) @NVIDIA GeForce GTX 2080 Ti



▲ Position Correction

## ■ Gauge Reader

- Classify the angles of the gauge pointer

- **MobileNetV2-nano (#Param: 0.11 M)**

Model (MobileNetV2)	#Param (M)	Top-1 Acc.	Top-2Acc.	±1 classes Acc.
Tiny	0.34	78.95%	99.60%	100%
Micro	0.19	75.20%	98.35%	100%
Nano	0.11	82.65%	98.90%	100%
Pico	0.05	70.19%	98.27%	99.83%

MobileNetV2 (fp32) @NVIDIA GeForce GTX 2080 Ti

## ▼ Post-Training Quantization

Model	Acc. (fp32)	Acc. (int8)
Detector	96.15%	96.15%
Reader	82.65%	82.10%

MobileNetV2 (fp32) @NVIDIA GeForce GTX 2080 Ti

MobileNetV2 (int8) @Intel Xeon CPU E5-2660 v4

# Demo Video

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Demo Video

# Overall Summary

## ■ Data Synthesis & Annotation

- **Fisheye transforms** for realistic photos
- Calibration for optimal model size, accuracy & precision



▲ w/ Fisheye Transform

▲ w/o Fisheye Transform

## ■ 2-phase Pipelined Models

- **Detector** detects the relative position of analog gauge
- **Reader** classifies the angle of analog gauge
- Redesign MobileNetV2 for embedded AI
- 97% parameters reduction compared to YOLOv7-tiny

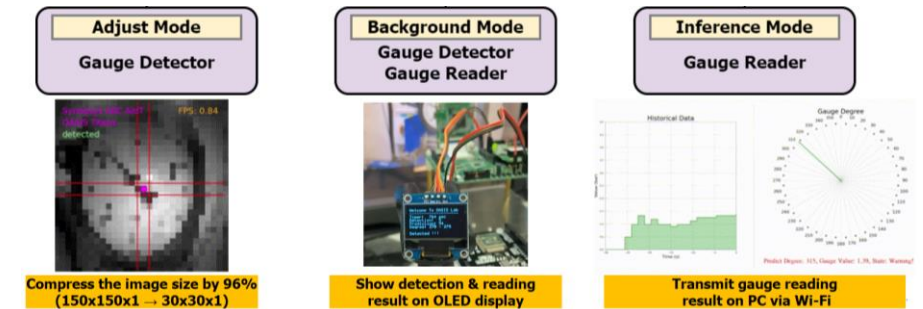
region	Used Size	Region Size	%age Used
ICCM0:	0 GB	64 KB	0.00%
ICCM1:	312492 B	320 KB	95.36%
SYSTEM0:	944812 B	957168 B	98.71%
DCCM:	104 KB	256 KB	40.62%
XCCM:	32 KB	32 KB	100.00%
YCCM:	32 KB	32 KB	100.00%

▲ Memory Usage on ARC EM9D

**(1 MB for 2 models)**

## ■ Application-driven Operation Flow

- **Adjust** and **Inference mode** for different scenarios
- **Background mode** for default settings



# Reference

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- [1] Chavan, Shruti, X. Yu, and S. Jafar, "High Precision Analog Gauge Reader Using Optical Flow and Computer Vision," in *International Conference on Electro Information Technology (eIT)*. IEEE, 2022.
- [2] Trairattanapa, Visarut, et al., "Real-time Multiple Analog Gauges Reader for an Autonomous Robot Application," in *17th International Joint Symposium on Artificial Intelligence and Natural Language Processing (iSAI-NLP)*. IEEE, 2022.
- [3] B. Howells, J. Charles, and R. Cipolla. "Real-time analogue gauge transcription on mobile phone," in *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*. 2021.
- [4] M. Sandler, A. Howard, M. Zhu, A. Zhmoginov, and L. C. Chen, "Mobilenetv2: Inverted residuals and linear bottlenecks," in *Proceedings of the IEEE Conference on computer vision and pattern recognition (CVPR)* (pp. 4510-4520). IEEE, 2018.
- [5] Z. Jiang, L. Zhao, S. Li, and Y. Jia, "Real-time object detection method based on improved YOLOv4-tiny," in *arXiv preprint arXiv:2011.04244*, 2020.
- [6] C. Y. Wang, A. Bochkovskiy, & H. Y. M. Liao, "YOLOv7: Trainable bag-of-freebies sets new state-of-the-art for real-time object detectors," in *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*. IEEE, 2023, pp. 7464-7475.



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