# Python

A quickstart into the key concepts of programming

Data structures



# Key concepts in programming

- Variables (integers, strings, dates, etc.)
- Flow control (*if then, loop, etc.*)
- Functions (list of steps the code will follow)



# Built-in collection data types



#### Data structures

- Four built-in data structures (container): list, tuple, dictionary, and set.
- Can contain objects of any type
- Organize the data structure into four different families:
  - Ordered data structure: list and tuple
  - Unordered data structure: set and dictionary
  - Mutable: list, set and dictionary
  - Immutable: tuple
- A *mutable* data structure can change its size, whereas an *immutable* data structure will always maintain the same size.



# Data types

Type Name	Example	Description	Notebook
list	[1, 2, 3]	Ordered collection	list.ipynb
tuple	(1, 2, 3)	Immutable ordered collection	tuple.ipynb
dict	{'a':1, 'b':2, 'c':3}	Unordered (key:value) pair mapping	dict.ipynb
set	{1, 2, 3}	Unordered collection of unique values	set.ipynb



# Operations on Any Sequence in Python

Operation Name	Operator	Explanation
indexing	[]	Access an element of a sequence
concatenation	+	Combine sequences together
repetition	*	Concatenate a repeated number of times
membership	in	Ask whether an item is in a sequence
length	len	Ask the number of items in the sequence
slicing	[:]	Extract a part of a sequence

• https://runestone.academy/runestone/books/published/pythonds/Introduction/GettingStartedwithData.html



# list

list.ipynb

### Lists

- Holds an ordered collection of items, a sequence of values
- Lists are ordered collections of objects.
  - The elements of a list don't have to be the same type. Each element of the list can be of any type, including another list.
  - Elements can be referenced by an *index*.
- indexing: list in Python starts from 0!



#### List creation

- Create the list with brackets [].
  - Inside the brackets, the elements are separated by a comma (,).

```
11 = [1, 2, 3]
12 = ['test1', 'test2', 3*9]
13 = ['help', [1, 2], 1, 2]
```

## List indexing and slicing

- The syntax for accessing the elements of a list is the same as for accessing the characters of a string: the bracket operator. The expression inside the brackets specifies the index
- Indexing: fetching a single value from the list.

```
L = [2, 3, 5, 7, 11]
```

Python uses zero-based indexing

L[0] 2 L[1]

0	1	2	3	positive index
Α	В	С	D	sequence elements
-4	-3	-2	-1	negative index

• Elements at the end of the list can be accessed with negative numbers, starting from -1:

L[-1] 11



# List indexing and slicing

Slicing: accessing multiple values in sublists.
 It uses a colon (:) to indicate the start point (inclusive) and end point (noninclusive) of the subarray

```
L[0:3]
[2, 3, 5]
• a[start:end] # items start through end-1
• a[start:] # items start through the rest of the array
• a[:end] # items from the beginning through end-1
• a[:] # a copy of the whole array
• a[start:end:step] # start through not past end, by step
• Note:end value represents the first value that is not in the selected slice
```



### **Enlarging Lists**

• Initialize an empty list

• Concatenate with + operator

$$L=[1,2,3]+[4,5,6]$$

• Initialize a list of known size, all elements to same value. \* operator on lists is replication and concatenation



## Membership: in operator

- Membership operators are used to determine if an item is in a list.
  - is a member of: in

```
• is not a member of: not in

13 = ['help', [1, 2], 1, 2]

1 in 13

True
'e' in 13

False
'help' in 13

True
```

# **Enlarging Lists**

- Append
- L1.append("Graham")
  - append adds its argument as a single element to the end of a list. The length of the list itself will increase by one.
- Extend
- L1.extend(["Graham", "Michael"])
  - extend iterates over its argument adding each element to the list, extending the list. The length of the list will increase by the number of elements in the iterable argument.
  - · needs a list as argument
- Insert
- L.insert(i,item)
  - insert item before element i
  - add an item at the beginning of a list, use L.insert (0, item)



#### **Shorten Lists**

- Delete an element by its index, remove an element or slice from a list del L[i]
- Remove the first instance of a value in a list
- L.remove(item)
  - The item must match exactly or an error occurs.
- Remove and return an element

```
Lastval=L.pop()
```

A val=
$$L.pop(2)$$

• If no element is specified, the last element is returned. If it is present that element is returned.



### More Operators, Methods on Lists

length of a list

LenOfL=len(L)

• Maximum or minimum value of the items:

max(L), min(L)

• Index of first time item occurs

myIndex=L.index(item)

• Number of times item occurs

NumItem=L.count(item)



#### More Methods on Lists

• Sort a list in place (overwrites the original!)

```
L.sort()
```

• Return a sorted list to a new list

```
Lsorted=sorted(L)
```

• Reverse the list in place (overwrites)

```
L.reverse()
```

Reverse the list and return to another list

```
Lreversed=L[::-1]
```



# list()

• list () takes sequence types and converts them to lists.

```
In [1]: list('help')
Out[1]: ['h', 'e', 'l', 'p']
```

#### More on lists

 The range function returns a range object from start to one less than the stop value, a step size can be set (only integers)

```
range(start, stop, step)
```

• create a list: convert the range object into a list

```
LR = list(range(2, 9, 3))
```



#### More on lists

• The range function returns a list of numbers that range from zero to one less than the parameter

```
range(start, stop, step)
```

- Nested lists
  - Lists can hold any objects
  - File: list nested.py
- Watch out for aliasing / copying lists
  - File:list\_copy.py

### Mutability

• Lists are **mutable**: their values can be changed without creating a new list.

```
my_list = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
print(id(my_list))
2128612572416
my_list[7] = 'sun'
print(id(my_list))
2128612572416
print(my_list)
[1, 2, 3, 4, 5, 6, 7, 'sun', 9, 10]
```

## Shallow / deep copy

- Although this behavior can be useful, it is **error-prone**. In general, it **is safer** to avoid aliasing when you are working with mutable objects.
- · Instead of aliasing lists, make a copy

```
• c = a[:] # use a slice
```

- c = a.copy()
- Python's standard library provides the copy module, which provides copy functions that can be used to create copies of objects.
- For immutable objects like strings, aliasing is not as much of a problem.
- File:list\_copy.py
- https://realpython.com/copying-python-objects/



# tuple

tuple.ipynb

## **Tuples**

• Tuples are defined by specifying items separated by commas within an optional pair of parentheses ().

```
test_tuple_new =
  ('element1','element2','element3')
```

- Tuples are just like lists, except being immutable
- Because tuples are **immutable** objects, they are usually used when the list of values doesn't change.
- Note: Mutable *elements* of a tuple can be changed.



# Tuple operations

 Comma-separated lists with no enclosing parentheses/brackets/braces are assumed tuples

```
T=1,2,3
type(T)
tuple
• create a tuple with a single element, include the final comma
T1 = (11,)
• Indexing
print T[0]
• Slicing
T2=T[1:]
• File: tuple_1.py
```



## Tuple operations

```
Length
len(T)
Concatenation (note assignment to new variable)
t1 = 1, 2, 3
print('id(t1)', id(t1))
2847300829504
t1 = t1 + (11, 12, 13)
print('id(t1)', id(t1))
id(t1) 2847300875648
print(t1)
(1, 2, 3, 11, 12, 13)
Membership
3 in T
```



# Tuple unpacking

• Consider it as a multiple assignment statement

```
t1
(1, 2, 3, 11, 12, 13)
(a, b, c, d, e, f) = t1
a
1
f
13
```

## Tuple or List?

- Tuples are frequently used to return multiple variables from *functions*.
- Tuples should be used whenever the structure should not be dynamically sized or changed. Always use tuples instead of lists unless you need mutability.



# Tuple vs list

- https://stackoverflow.com/questions/16940293/why-is-there-no-tuple-comprehension-in-python
- Raymond Hettinger (one of the Python core developers) had this to say about tuples in a recent tweet:
- #python tip: Generally, lists are for looping; tuples for structs. Lists are homogeneous; tuples heterogeneous. Lists for variable length.
- Althouddgh a tuple is iterable and seems like simply a immutable list, it's really the Python equivalent of a C struct:

```
struct {
    int a;
    char b;
    float c;
} foo;
struct foo x = { 3, 'g', 5.9 };
becomes in Python
• x = (3, 'g', 5.9)
```

# dictionary

dictionary.ipynb

### Dictionary

- A dictionary is like a list, but more general.
  - In a list, the index positions have to be integers;
  - in a dictionary, the indices can be (almost) any type.
- Mapping between a set of indices (keys) and a set of values. Each key
  maps to a value: a key:value pair structure, and it's possible to
  retrieve the value using the key.
  - key: an immutable object,
  - value: can be either a mutable or immutable object.
- Tip: assume that dictionaries have no sense of order (may be different depending on the Python version)



#### Dictionary

Key-value pairs in a dictionary can be created using the {} notation
 mydict = {key : value, key : value},

# Indexing a dictionary

 To access a member of the dictionary, use the key to index the content:

```
d2
{'alfa': 1, 'beta': (1, 2), 'gamma': 'help'}
d2['beta']
(1, 2)
```

#### Dictionaries are mutable

```
print(d1)
{'k1': 11, 'k2': 12.3, 'k3': (1, 2, 3)}
d1['k1'] = 'help'
print(d1)
{'k1': 'help', 'k2': 12.3, 'k3': (1, 2, 3)}
```

## Membership of dictionaries

• Operators in and not in only work on key values

```
d1
{'k1': 'help', 'k2': 12.3, 'k3': (1, 2, 3)}
'k1' in d1
True
'help' in d1
False
```

## Dictionary methods

- The keys method returns a list of the keys in a dictionary print mydict.keys()
- The values method returns a list of the values print mydict.values()
- The items method returns a list of tuple pairs of the key-value pairs in a dictionary

```
print mydict.items()
```



## Dictionary: Add new keys

- Methods:
  - Using Subscript notation

```
mydict['key12'] = 'help'
mydict['key33'] = 55
• Using update() method
mydict.update({'key45':'test'})
```

- Because dictionaries are mutable, you need to be aware of aliasing (as with lists). Whenever two variables refer to the same dictionary object, changes to one affect the other.
  - use the dictionary copy method
  - acopy = a.copy()



#### See also

https://realpython.com/iterate-through-dictionary-python/

### set

set.ipynb

#### Sets

- Sets are unordered collections of distinct immutable objects.
- Set elements are unique. Duplicate elements are not allowed

```
S1={1, 2, 2, 2, 3, 4, 4, 5, 5}
S1
{1, 2, 3, 4, 5}
```

• A set itself may be modified, but the elements contained in the set must be of an immutable type.



#### Sets

• Python has an in-built function set (), using which a set object can be constructed out of any sequence such as a string, list or a tuple object.

```
s1=set('help')
s1
{'e', 'h', 'l', 'p'}
s2=set([5, 7,87, 55, 100])
s2
{5, 7, 55, 87, 100}
s3=set((10,'go',15.3))
s3
{10, 15.3, 'go'}
Source: https://www.tutorialsteacher.com/python/python-set
```



#### Sets

• A set is used when the collection is more important than the order of the elements or how many times they occur:

```
primes = \{2, 3, 5, 7\}
odds = \{1,3,5,7,9\}
```

• Cfr mathematical sets: union, intersection, difference

```
primes.union(odds)
primes.intersection(odds)
primes.difference(odds)
```



## Sets: built-in methods

- add()
  - Adds a new element in the set object.
- update()
  - Adds multiple items from a list or a tuple.
- clear()
  - Removes the contents of set object and results in an empty set.
- copy()
  - Creates a copy of the set object.
- discard()
  - Returns a set after removing an item from it. No changes are done if the item is not present.
- remove()
  - Returns a set after removing an item from it. Results in an error if the item is not present.

