

Python

A quickstart into the very basics
Get to know your user environment

Thank You

- <https://github.com/gjbex/training-material/tree/master/Python>
- *Whirlwind Tour of Python* by Jake VanderPlas (O'Reilly).
Copyright 2016 O'Reilly Media, Inc., 978-1-491-96465-1.
<https://www.oreilly.com/programming/free/files/a-whirlwind-tour-of-python.pdf>
- University of Virginia, Advanced Research Computing Services, Python Quickstart
<https://arcs.virginia.edu/python-quickstart>
- <http://www.cs.cornell.edu/courses/cs1110/2018sp/>
- https://fabienmaussion.info/scientific_programming/html/00-Introduction.html
- <https://justinbois.github.io/bootcamp/>



See also

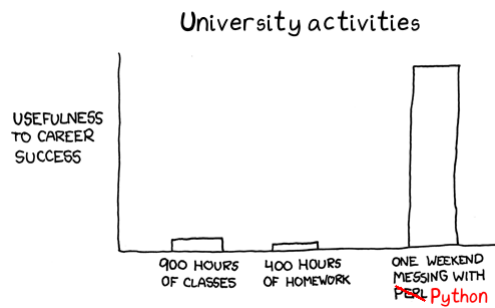
- <https://www.southampton.ac.uk/~fangohr/teaching/python/book.html>
- <https://www.math.ubc.ca/~pwalls/math-python/>
- <http://troll.cs.ua.edu/ACP-PY/index.html>
- <https://data-flair.training/blogs/python-lambda-expressions/>
- <http://pages.physics.cornell.edu/~myers/teaching/ComputationalMethods/GettingStarted.html>
- <https://anh.cs.luc.edu/python/hands-on/3.1/handsonHtml/index.html>
- <https://www2.cs.duke.edu/courses/spring18/compsci101/index.php>
- <https://github.com/parrt/msan501>
- <https://docs.python-guide.org/intro/learning/>



Tutorials

- <https://www.python.org/about/gettingstarted/>
- <https://realpython.com/>
- <https://www.learnpython.org/>
- Cheat sheets
- <https://www.datacamp.com/community/data-science-cheatsheets>





https://fabienmaussion.info/scientific_programming/img/00_messing_python.png



Python: setting the scene

get comfortable within the Python universe



What is the playfield?

- *The best way to learn a language is to "get your hands dirty"*

1

- Get data (simulation, experiment, etc.)

2

- Manipulate and process data

3

- Visualize results
 - quickly to understand,
 - high quality figures, for reports or publications



What is Python?

- From www.python.org: "Python is an interpreted, object-oriented, high-level programming language with dynamic semantics. Its high-level built in data structures, combined with dynamic typing and dynamic binding, make it very attractive for Rapid Application Development, as well as for use as a scripting or glue language to connect existing components together. Python's simple, easy to learn syntax emphasizes readability and therefore reduces the cost of program maintenance."
- Python is a general purpose programming language used for a huge variety of purposes. It's user community is growing rapidly!
(<https://stackoverflow.blog/2017/09/06/incredible-growth-python/>)



What is Python?

- a **general purpose interpreted** programming language.
- a language that supports multiple approaches to software design, principally **structured** and **object-oriented** programming.
- provides **automatic memory management** and **garbage collection**
- **dynamically** typed.

Brian Gregor (BU): A Brief Introduction to Using Python for Computational Neuroscience



Why Python?

- Python is quick to program in (*explorative programming*)
- Python is popular in research, and has lots of libraries for science
Widely used – extensive capabilities, documentation, and support
- Python interfaces well with faster languages
- Python is free
- Cross-platform (Windows, Mac, Linux)
- Access to advanced math, statistics, and database functions
- *Why write programs for research?*
 - Scripted research can be tested and reproduced
 - Programs are a rigorous way of describing data analysis for other researchers, as well as for computers. By sharing codes, which are much more easy for a non-author to understand than spreadsheets

<http://github-pages.ucl.ac.uk/rsd-engineeringcourse/ch00python/00pythons.html>



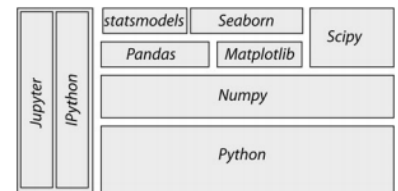
Popular Python?

- Popular programming languages?
- <https://www.tiobe.com/tiobe-index/>
- What is Python used for?
- <https://www.jetbrains.com/research/devecosystem-2018/python/>



Python ecosystem

- Large and active ecosystem
- Core Python
 - Standard libraries
 - third-party packages:
 - *NumPy* for manipulation of homogeneous array-based data,
 - *Pandas* for manipulation of heterogeneous and labeled data,
 - *SciPy* for common scientific computing tasks,
 - *Matplotlib* for publication-quality visualizations,
 - *IPython* for interactive execution and sharing of code, etc. *Python versions*



Python versions

- Current 3.x
 - More clean than 2.x
 - Python 3.x introduced some backwards-incompatible changes to the language, so code written for 2.7 may not work under 3.x and vice versa.
 - Almost all Python libraries supported
- Version 2.7.x
 - Last of the 2.x releases
 - Many Python 3.x features have been retrofitted
 - All libraries support it

Note: in-application scripting
may be stuck at Python 2.7!

Python 2 countdown:
<https://pythonclock.org/>

- *Taken from GJ Bex*

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User Environment

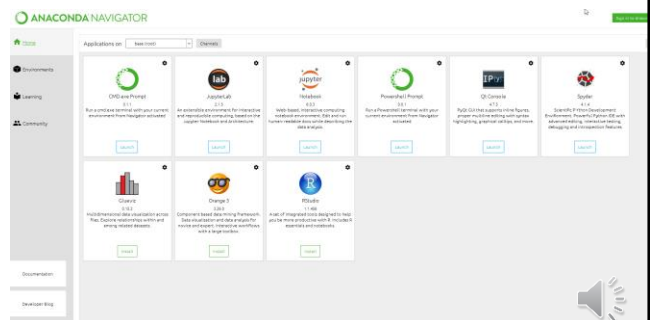
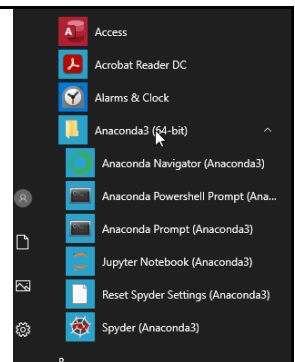


- <https://docs.anaconda.com/anaconda/user-guide/getting-started/>
- <https://realpython.com/run-python-scripts/>
- <https://plot.ly/python/ipython-vs-python/>
- <https://yihui.name/en/2018/09/notebook-war/>
- <https://www.theatlantic.com/science/archive/2018/04/the-scientific-paper-is-obsolete/556676/>
- <https://fangohr.github.io/blog/installation-of-python-spyder-numpy-sympy-scipy-pytest-matplotlib-via-anaconda.html>



Where to start?

- 2 elements needed for programming in Python:
 - writing and editing Python code
 - running that code in an interpreter
- primary ways to run Python code: :
 1. Python interpreter
 2. IPython interpreter
 3. Running scripts
 4. IDE
 - Spyder
 5. Jupyter notebook.



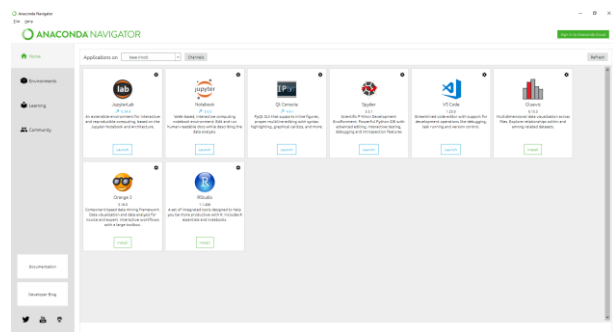
How do I get Python?

- core Python package (<https://www.python.org/downloads/>) is easy to install but *not* what you should choose.
- Using a distribution simplifies the process of setting up your python environment, includes core Python, necessary data packages, and integrates useful tools (IDE's, notebooks, etc)
Python Distributions (in order of preference):
 - **Anaconda distribution** (<https://www.anaconda.com/>)
 - Installation: <https://docs.anaconda.com/anaconda/install/>
 - Download: <https://www.anaconda.com/distribution/>
 - WinPython - <https://winpython.github.io/>
 - Windows specific data science distribution



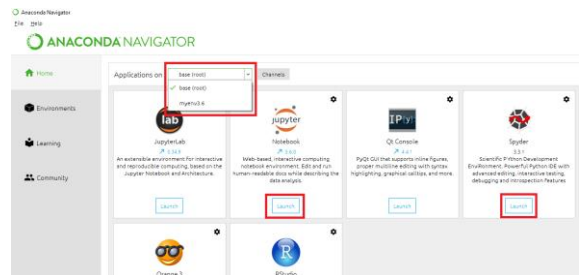
Anaconda Navigator

- The Navigator is a main landing page for working with your python environment.
- Launch editors (spyder, jupyter notebook, etc.) to develop python code
- Manage (install packages, etc.) the python environment



Anaconda Applications

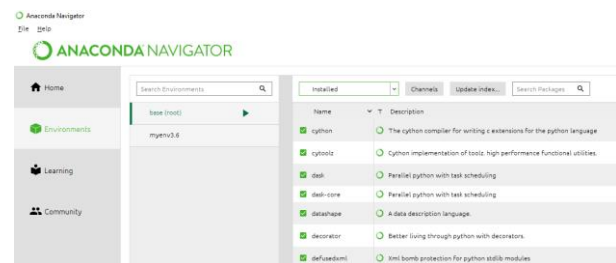
- Choose which environment (base(root)) to use to launch applications from.
- Click the **Launch** button on any of these applications will launch a separate window.



Anaconda Environments



- Clicking on the Environment tab will show what environments are available in Anaconda
 - In the simplest terms, an anaconda environment is a self-contained collection of python packages.
- See which packages are installed and which packages are available for installation.
- <https://www.geeksforgeeks.org/python-virtual-environment/>



Python interpreter

<https://realpython.com/run-python-scripts/>

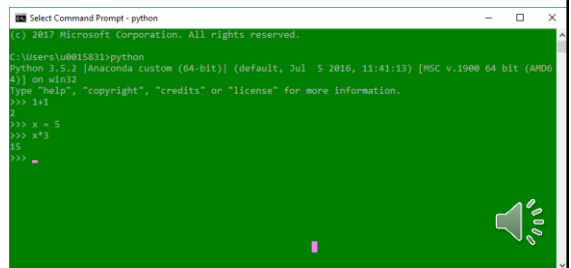
Hello World

- How to run Hello World code?
- `print('Hello World')` in python interpreter
- `python hello_world.py`
- Run in IDE
- `%run hello_world.py`
- Run in Jupyter notebook



Python interpreter

- The most basic way to execute Python code is line by line within the Python interpreter.
- The Python interpreter can be started by typing: `python`
 - Terminal on Mac OS X and Unix/Linux systems,
 - (anaconda)Command Prompt application in Windows
 - `>>>` by default
 - `help()` starts the helper environment



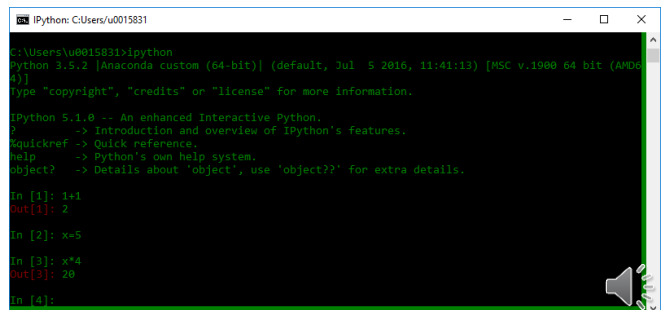
```

(c) 2017 Microsoft Corporation. All rights reserved.

C:\Users\u0015831>python
Python 3.5.2 [Anaconda custom (64-bit)] (default, Jul 5 2016, 11:41:13) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> 1+1
2
>>> x = 5
15
>>> x*3
15
>>>
```

IPython interpreter

- Interactive shell
- Enhancements to the basic Python interpreter.
- <https://stackoverflow.com/questions/12370457/what-is-the-difference-between-python-and-ipython>



```

Python: C:\Users\u0015831

C:\Users\u0015831>python
Python 3.5.2 [Anaconda custom (64-bit)] (default, Jul 5 2016, 11:41:13) [MSC v.1900 64 bit (AMD64)]
Type "copyright", "credits" or "license" for more information.

Python 3.1.0 -- An enhanced Interactive Python.
? -> Introduction and overview of IPython's features.
Quickref -> Quick reference.
help -> Python's own help system.
object? -> Details about 'object', use 'object??' for extra details.

In [1]: 1+1
Out[1]: 2

In [2]: x=5

In [3]: x*4
Out[3]: 20

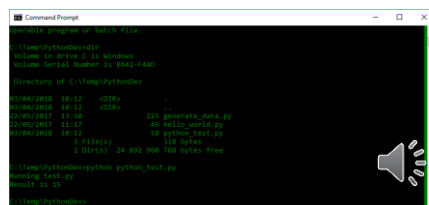
In [4]:
```



- 

Python scripts

- **Programs:** save code to file, and execute it all at once.
 - **Script:** A plain text file containing Python code that is intended to be directly executed by the user
 - By convention, Python scripts are saved in files with a `.py` extension.



Run Python script

Linux

- Write script in editor
- Run script using Python interpreter
`python hello_world.py`
- Make script executable
- `chmod u+x hello_world.py`
- Run script directly
`./hello_world.py`

Windows

- Write script in editor
- Run script using Python interpreter
`python hello_world.py`
- Run script directly
`hello_world.py`



Python scripts



• Linux

`#!/usr/bin/env python`

- determines the script's ability to be executed like a standalone executable without typing `python` in the terminal
- double clicking it in a file manager (when configured properly).

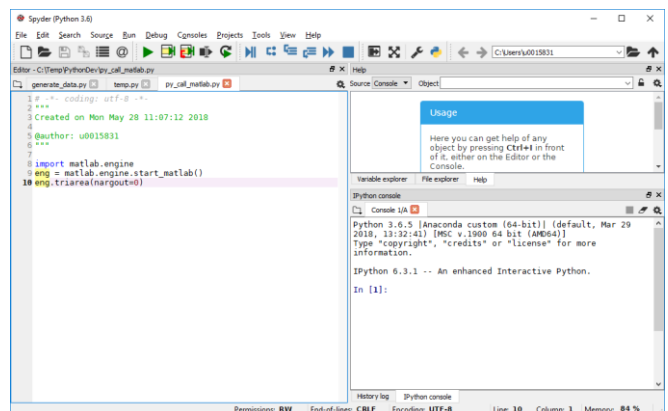


Spyder



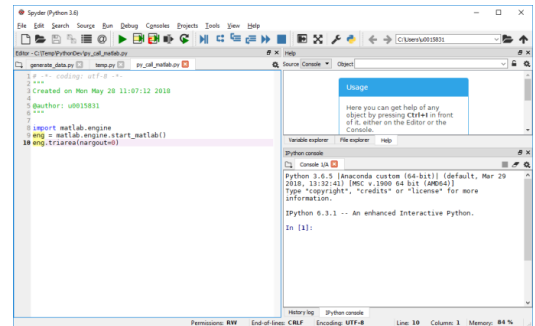
IDE: Spyder

- Integrate different aspects of programming and running code.
- SPYDER: "*Scientific Python Development Environment*"
<https://www.spyder-ide.org/>
- Several tools in one integrated environment (cfr MATLAB desktop)
 - a code editor
 - IPython interpreter / console
 - variable inspector
 - control icons



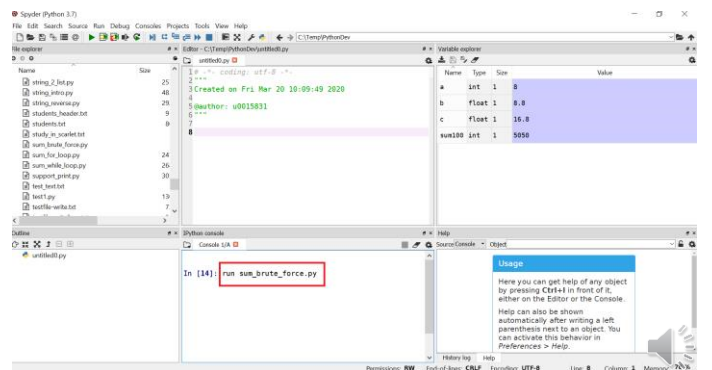
IDE: Spyder

- Spyder for code development.
 - Start from Anaconda Navigator
 - Command window: `spyder`
- Magic commands apply
 - Clear Console:
 - `%clear` (ctrl-l)
 - `%cls`
 - Clear all variables from Variable Explorer (reset the namespace):
`%reset`
 - With `automagic` on, % prefix not needed



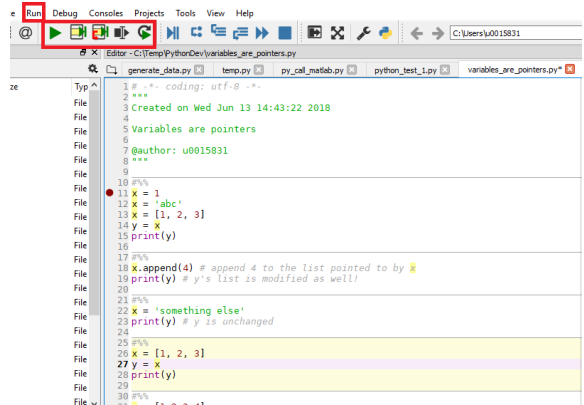
Running scripts in Spyder

- Run a .py file from the console
 - `run script.py`
- Tab autocompletion works!



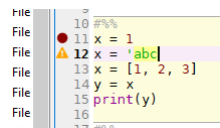
Running scripts in Spyder

- Run scripts either with the green arrow icons or through the Run menu. *Run/green arrow* runs the entire script.
- *Run selection or current line* will run a highlighted portion of the script.
- Create **cells** by enclosing chunks of code with lines consisting of `# %%`
Run cell/green arrow with a box runs the cell.
- *File: first_prog_1.py*



Running scripts in Spyder

- A yellow triangle beside a line indicates a syntax error or potential problem.
- Tab completion for names familiar to it. It can show a list of members of a package for your selection, and when you have chosen a function it can show you a list of its arguments.



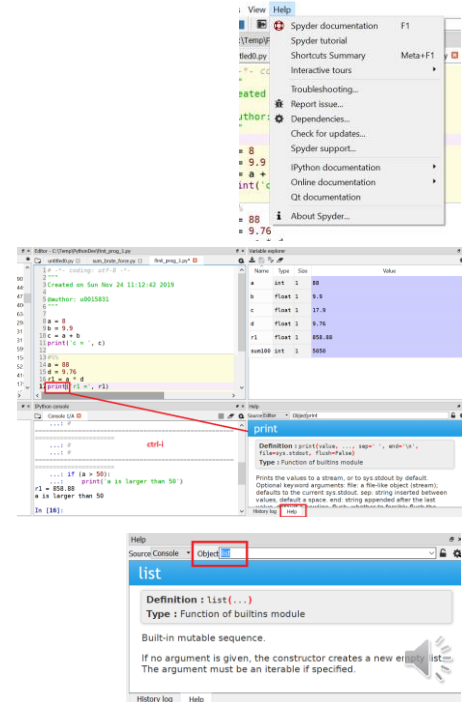
Spyder Help

- Help on Spyder from Help menu
- Help related to Python
 - Select a command and press `ctrl-I`
 - Information opens in help window
 - Enter object in help window
- `help(command)` in console

```
In [18]: help(print)
Help on built-in function print in module builtins:

print(...)
    print(value, ..., sep=' ', end='\n',
          file=sys.stdout, flush=False)

    Prints the values to a stream, or to sys.stdout by
    default.
    Optional keyword arguments:
```



Jupyter

getting_started_jupyter.ipynb



Jupyter notebook

- A nice idea popularized by Mathematica is a “notebook” interface, where you can run and re-run commands
- In the notebook, you can easily mix code with comments, and mix code with the results of that code; including graphics, ...
- Jupyter notebooks are the favorite environment for data science: data cleaning, data transformation, numerical simulation, machine learning, etc.
- <https://realpython.com/jupyter-notebook-introduction/>
- <https://docs.anaconda.com/ae-notebooks/4.2.2/user-guide/basic-tasks/apps/jupyter/>
- <https://towardsdatascience.com/5-reasons-why-jupyter-notebooks-suck-4dc201e27086>



Jupyter notebook

- Excellent for
 - Explorative programming
 - Data exploration
 - Communication, especially across domains
- Problems
 - What was (re-)executed, what not?
 - Version control?
- https://github.com/gjbex/training-material/blob/master/Python/python_intro.pptx



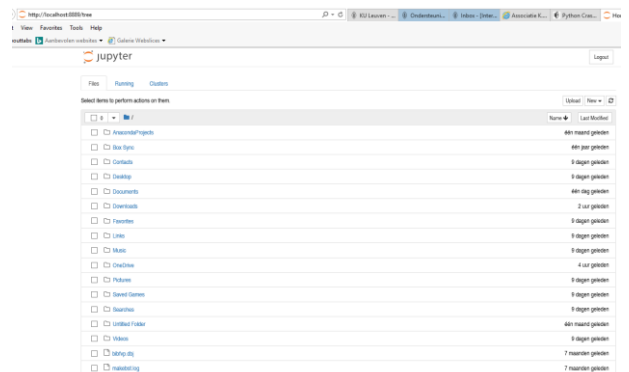
Jupyter: how to start

- Anaconda Navigator:
 - Start menu
 - Launch jupyter
- Anaconda prompt
 - open terminal and navigate to the **directory** where you would like to save your notebook
 - `jupyter notebook`



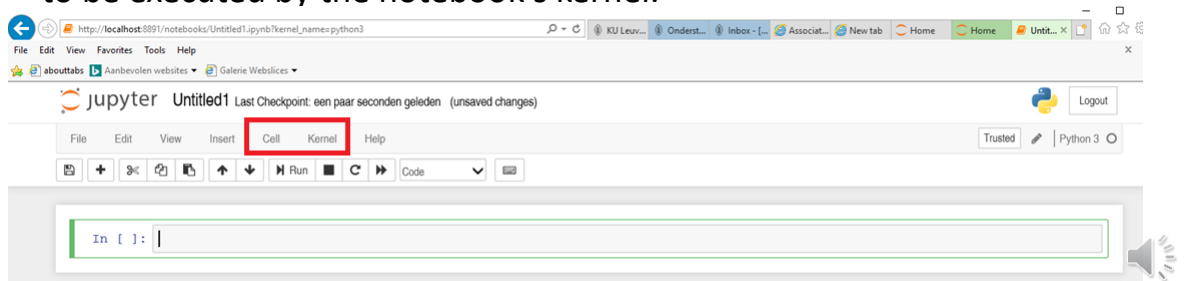
Jupyter

- Notebook Dashboard, specifically designed for managing your Jupyter Notebooks.
- Use it as the launchpad for exploring, editing and creating your notebooks.
- Start the dashboard on any system via the command prompt (or terminal on Unix systems):
`jupyter notebook`
The current working directory will be the start-up directory.



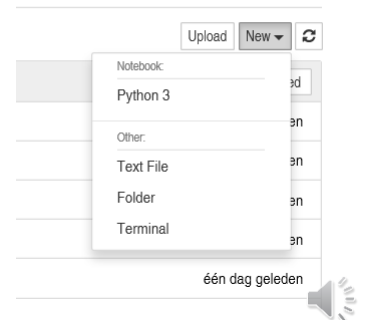
Jupyter notebook

- Jupyter is essentially an advanced word processor.
- A kernel is a "computational engine" that executes the code contained in a notebook document.
- A cell is a container for text to be displayed in the notebook or code to be executed by the notebook's kernel.



Jupyter notebook

- Browse to the folder in which you would like to create your first notebook,
- Click the "New" drop-down button in the top-right and
- Select "Python 3" (or the version of your choice).



Jupyter: basics of editing

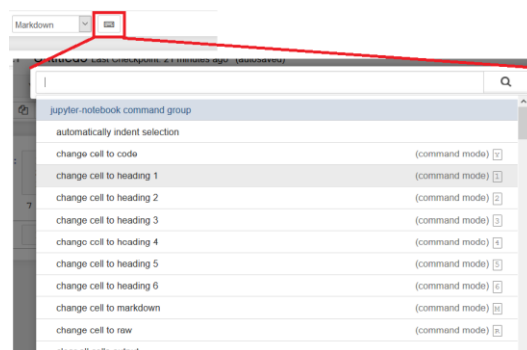
- Jupyter notebook: sequence of cells
 - Code
 - Label “In []” in front of the code
 - a * will appear when executing
 - replaced by a number that always increases by one with each cell execution. This allows for keeping track of the order in which the cells in the notebook have been executed.
 - Markdown
- Important shortcut: ctrl+Enter (execute cell)
- Color code
 - Blue bar on the left: active cell in command mode
 - Click in cell, changes in edit mode – Green bar
- Jupyter will periodically autosave the notebook



Jupyter: basics of editing



- try to know the basic shortcuts
- **Command mode** shortcuts:
 - Basic navigation: enter, **shift-enter**, up/k, down/j
 - Saving the notebook: s
 - Change Cell types: y, m, 1-6, t
 - m to change the current cell to Markdown,
 - y to change it back to code
 - Cell creation: a, b
 - a to insert a new cell above the current cell,
 - b to insert a new cell below
 - Cell editing: x, c, v, d, z
 - c copy selected cells
 - x cut selected cells
 - v paste copied cells
 - d + d (press the key twice) to delete the current cell
 - z undo cell deletion



Jupyter: some tips



- Jupyter notebook tips
 - <https://www.dataquest.io/blog/jupyter-notebook-tips-tricks-shortcuts/>
- <https://www.dataquest.io/blog/jupyter-notebook-tutorial/>
- <https://jupyter4edu.github.io/jupyter-edu-book/>
- <https://reproducible-science-curriculum.github.io/workshop-RR-Jupyter/>
- Change the default startup directory
 - <https://stackoverflow.com/questions/35254852/how-to-change-the-jupyter-start-up-folder>
- Change the default browser
 - <https://support.anaconda.com/customer/en/portal/articles/2925919-change-default-browser-in-jupyter-notebook>

