Cuefinger – Manual

Cuefinger 1 gives you the possibility to remote control Universal Audio's Console Application via Network (TCP).

In a recording studio this gives the studio musician the possibility to access the cue mix via a linux or windows tablet. Multiple connections from different devices at the same time are possible. E.g using an UA Apollo interface with 4 cue busses together with 4 tablet-pcs makes it possible for 4 musicians to each control their individual cue mix.

Installation

Extract the archive and run the executable that fits your OS. Cuefinger needs write permission to it's *data*-folder to save settings and for logging. No files will be created outside the datafolder.

Uninstall

No uninstaller needed, just delete the files.

Start

If you start Cuefinger for the first time it will run with default settings. At closing, the file called *settings.json* in the *data*-folder will be created. You can edit the settings which will be used the next time you run Cuefinger.

At default, Cuefinger scans your network for UA Consoles to connect to. It automatically connects to the first one that it can find. If there are more than one, they are added to the connection button list on the right top.

Some firewalls can be irritated by the network scan. You can turn it of by adding the IP or hostname of the computer running the UA Console to the serverlist in the *settings.json*.

Settings

The following settings will be **saved at closing** (if lock_settings is false):

- windowsize/-state

- channel-width

The following settings **can be edited**:

- *lock_settings: true* or *false*
  settings.json will not be updated at closing

- *lock_to_mix*: e.g. *CUE 1, HP, AUX 1, MIX, ..); casesensitiv!*
  allow the user to access only one mix

- *extended_logging*: log all outgoing and incoming messages, can help to find errors but should be *false* since it slows down performance

- *serverlist*: e.g. *192.168.178.2* or *MyStudioPC …*
  add up to 3 ips/hostnames of computers in your network that run UA Console
  if all server-strings are empty, Cuefinger does a network scan at startup

No Servers found/ connection issues

The tablet/pc running cuefinger has to be in the same network as the computer running UA Console.

Check if the firewall is blocking one or both of the apps.

Selecting Channels (show/hide)

You can select which channels should be visible by clicking the button *Select channels.*

Tip: You can swipe to hide/show multiple channels

Sometimes it's necessary to show/hide channels on all running Cuefingers. You can do so by adding a prefix to the channel name. # will hide the channel and ! will show it on all connected Cuefingers. In Cuefinger's channel selection mode they will appear as *locked.*

E.g. a channel name *!Click* will be visible on all Cuefingers, *#Roommic* will be hidden on all Cuefingers.

You do rename the channels in UA Console, so you are able to show/hide channels to the musician in the recording room without getting up. ;)

Groups

Especially if you record drums it can be handy to group the channels, what can be done by assinging the channels to one of the two mix-groups.

Tip: You can swipe to assign multiple channels

Mute/Solo

Tip: You can swipe to mute/solo multiple channels

Kontakt/Reports

I hope you like this app. Feel free to contact me at github:
https://github.com/franqulator/cuefinger