

X-ray polarization as a tool to understand coronae in accreting sources

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An extremely brief introduction

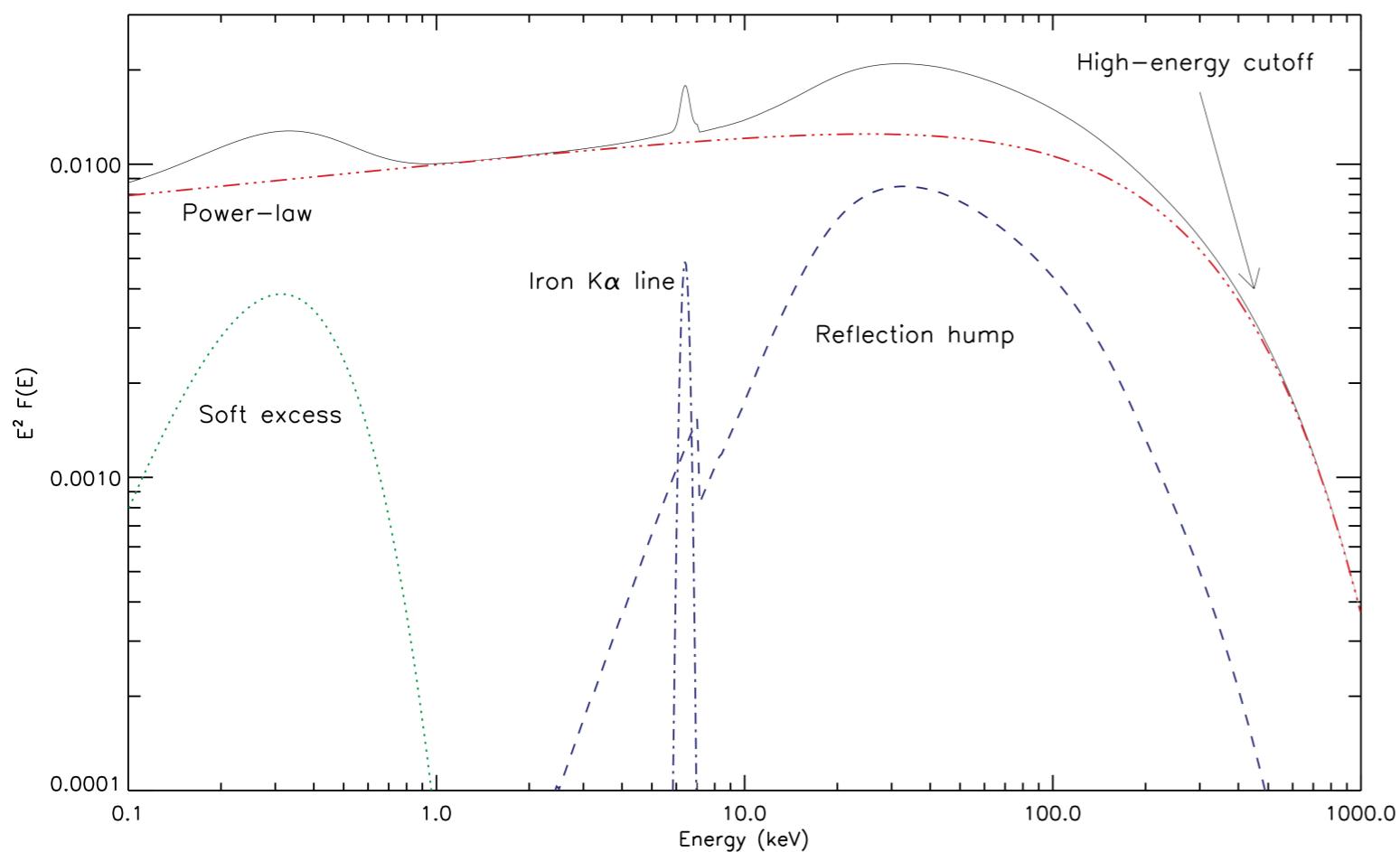


Accretion alone produce a MTBB peaked at UV for SMBH and soft X-rays for galactic BH

An extremely brief introduction

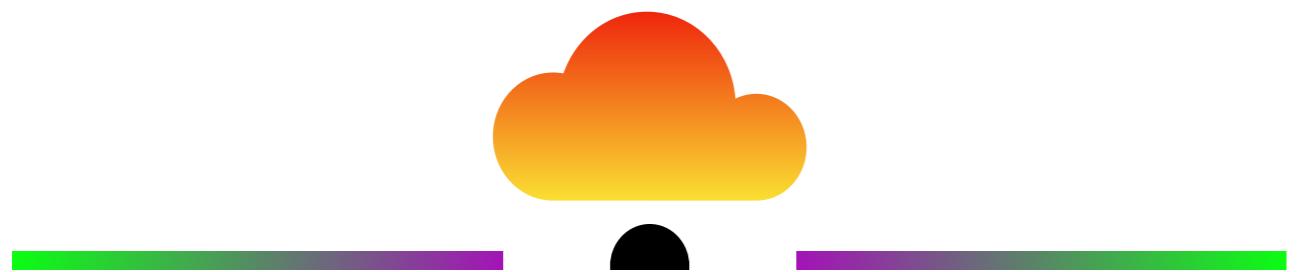


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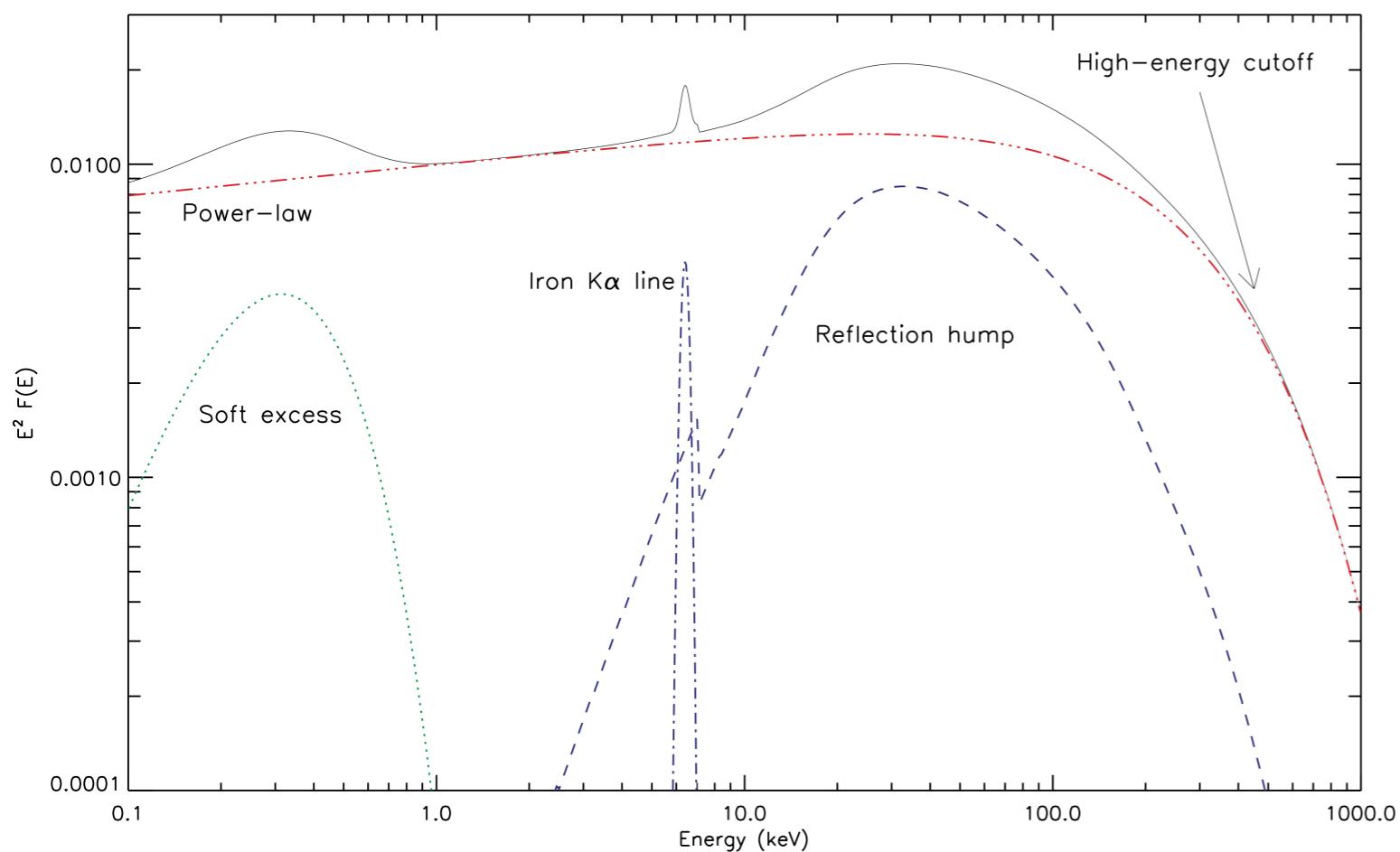


(from Ricci et al. 2011)

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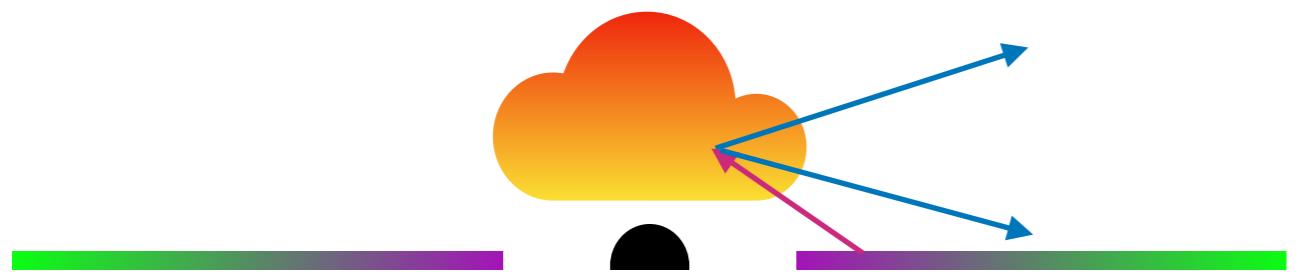


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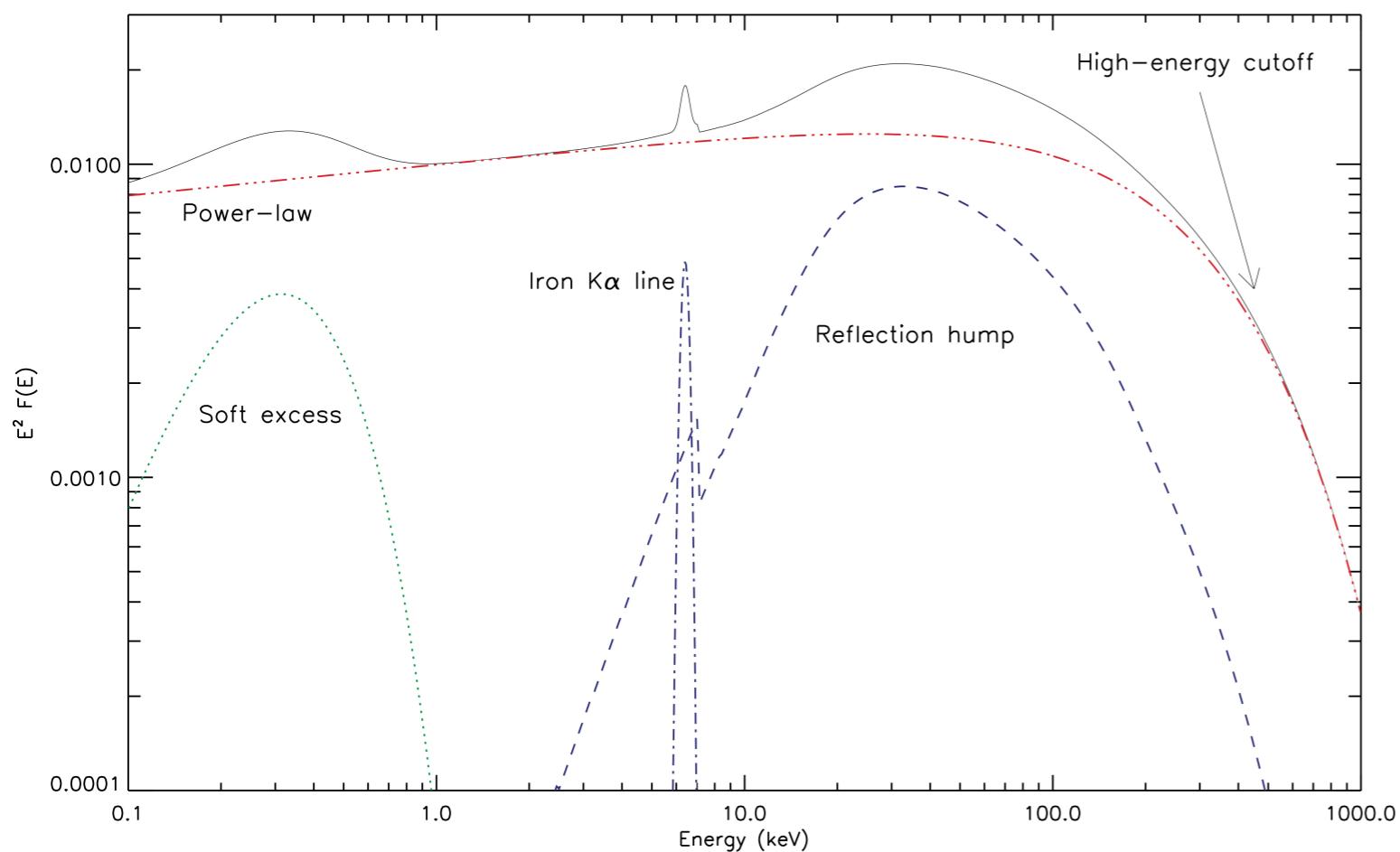


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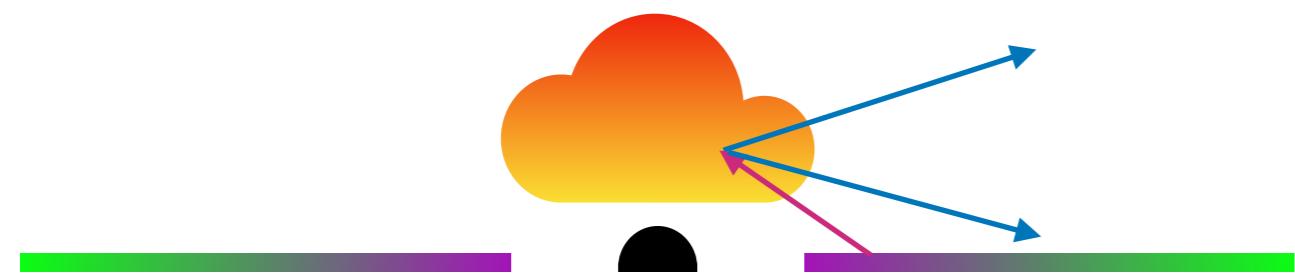


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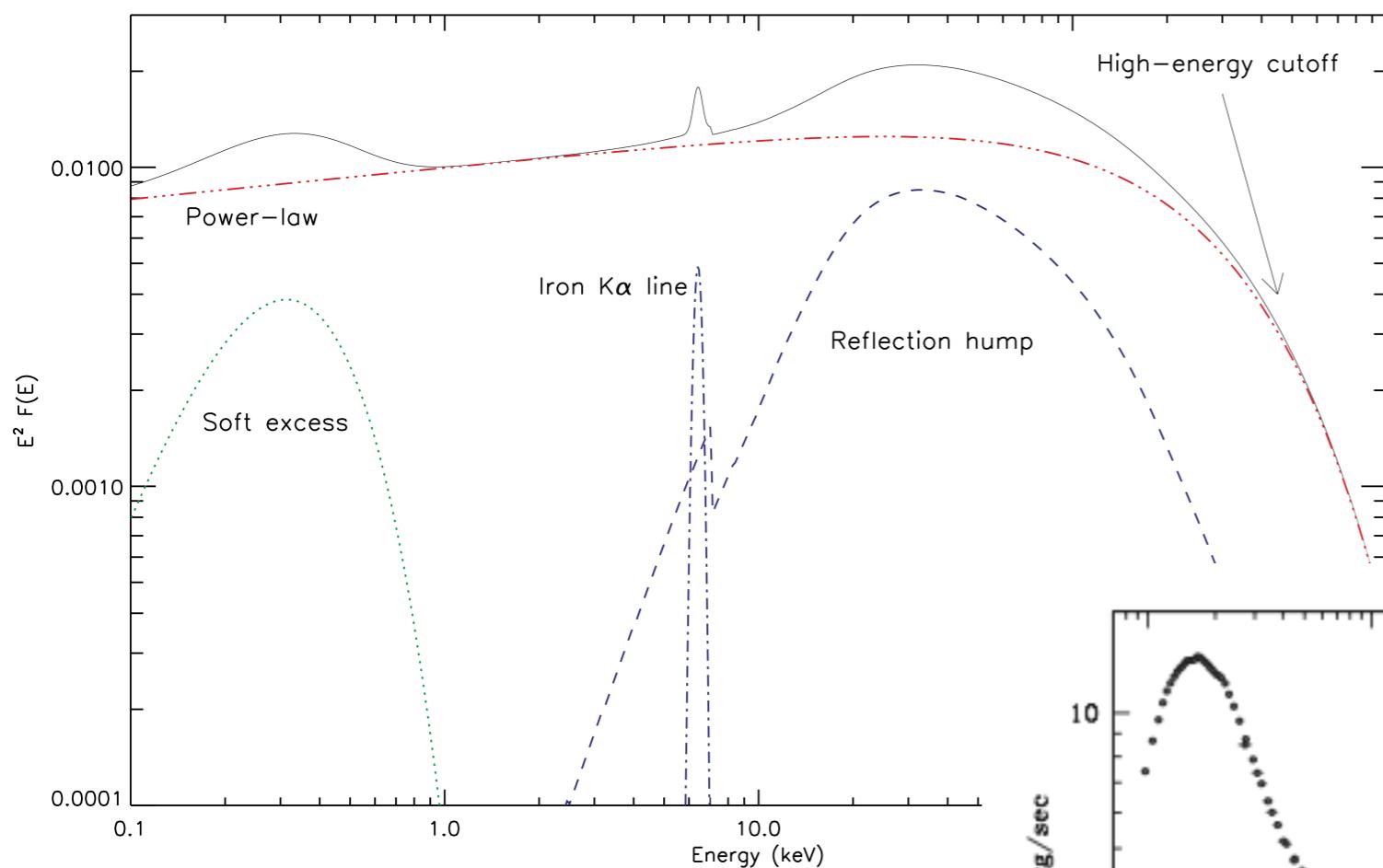


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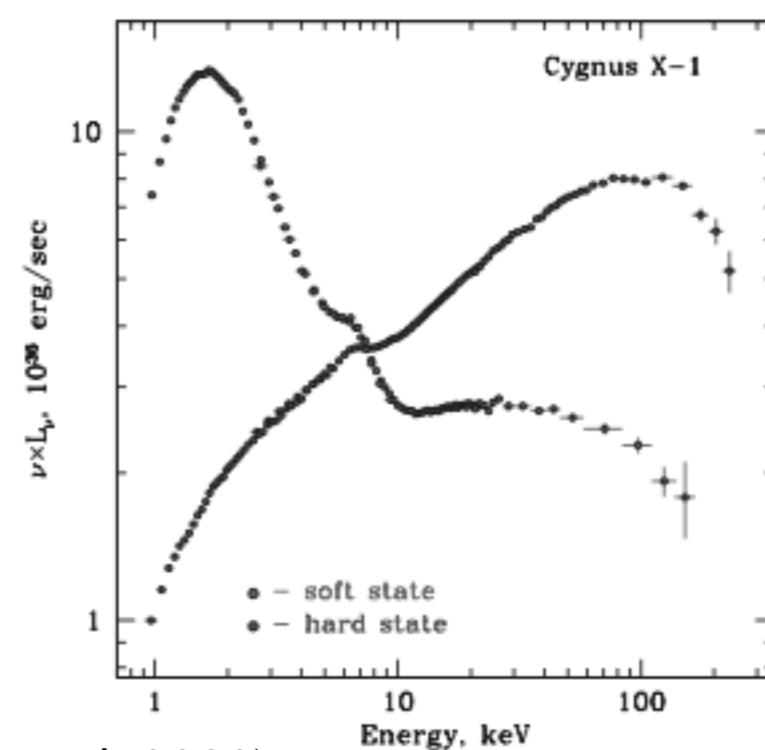
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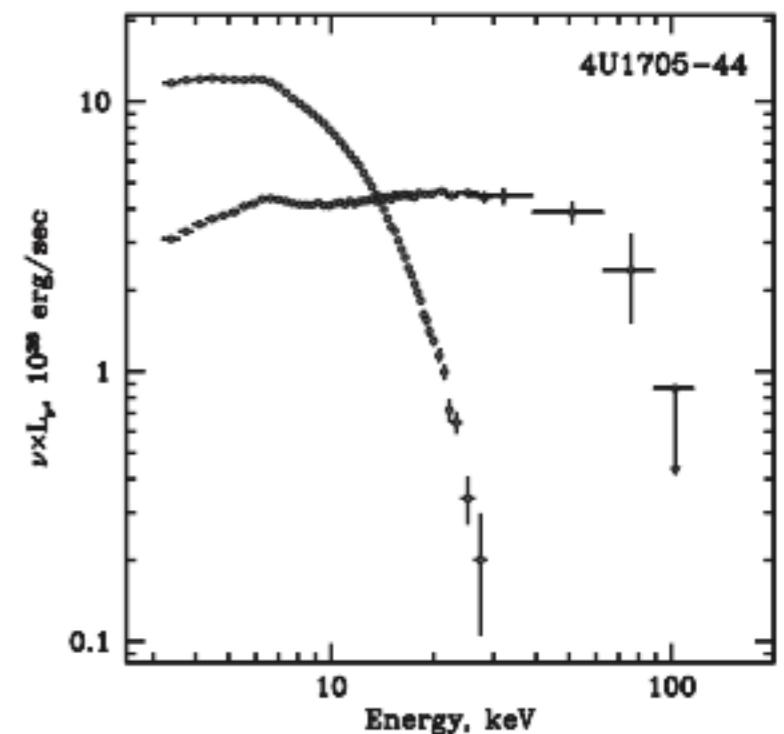
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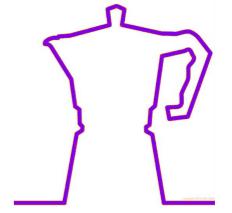
(from Ricci et al. 2011)



(from Gilfanov et al. 2000)



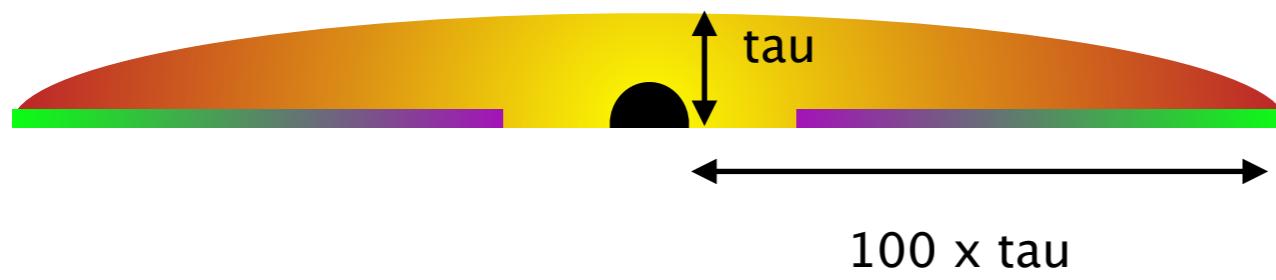
MoCA in a nutshell



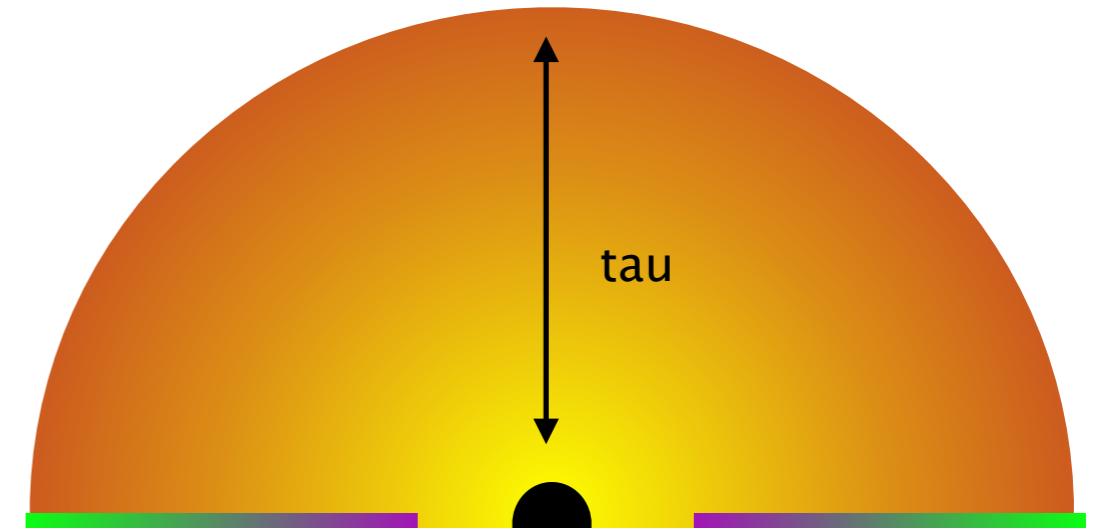
MoCA: a Monte Carlo code for Comptonization in Astrophysics

- single-photon source-to-observer class (Fortran2003)
- complete special relativistic and quantum treatment of Comptonization (Maxwell-Juttner distribution, KN cross-section & scattering angle distribution)
- complete GR description of the process (N-T disk, ray-tracing ([M.Bursa routine](#)), parallel transport of P vector)
- parallelisation & interoperability with C
- modular and easily customisable

Geometries in this talk



SLAB



SPHERE

source parameters

MBH = 10 Msun
mdot = 0.1 (Edd)

a = 0 / 0.998
limb darkening ON/OFF

corona parameters

kT = 100 keV

geometry SLAB/SPHERE
tau = 0.5/1/2

source parameters

MBH = 10 Msun

mdot = 0.1 (Edd)

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limb darkening ON/OFF

corona parameters

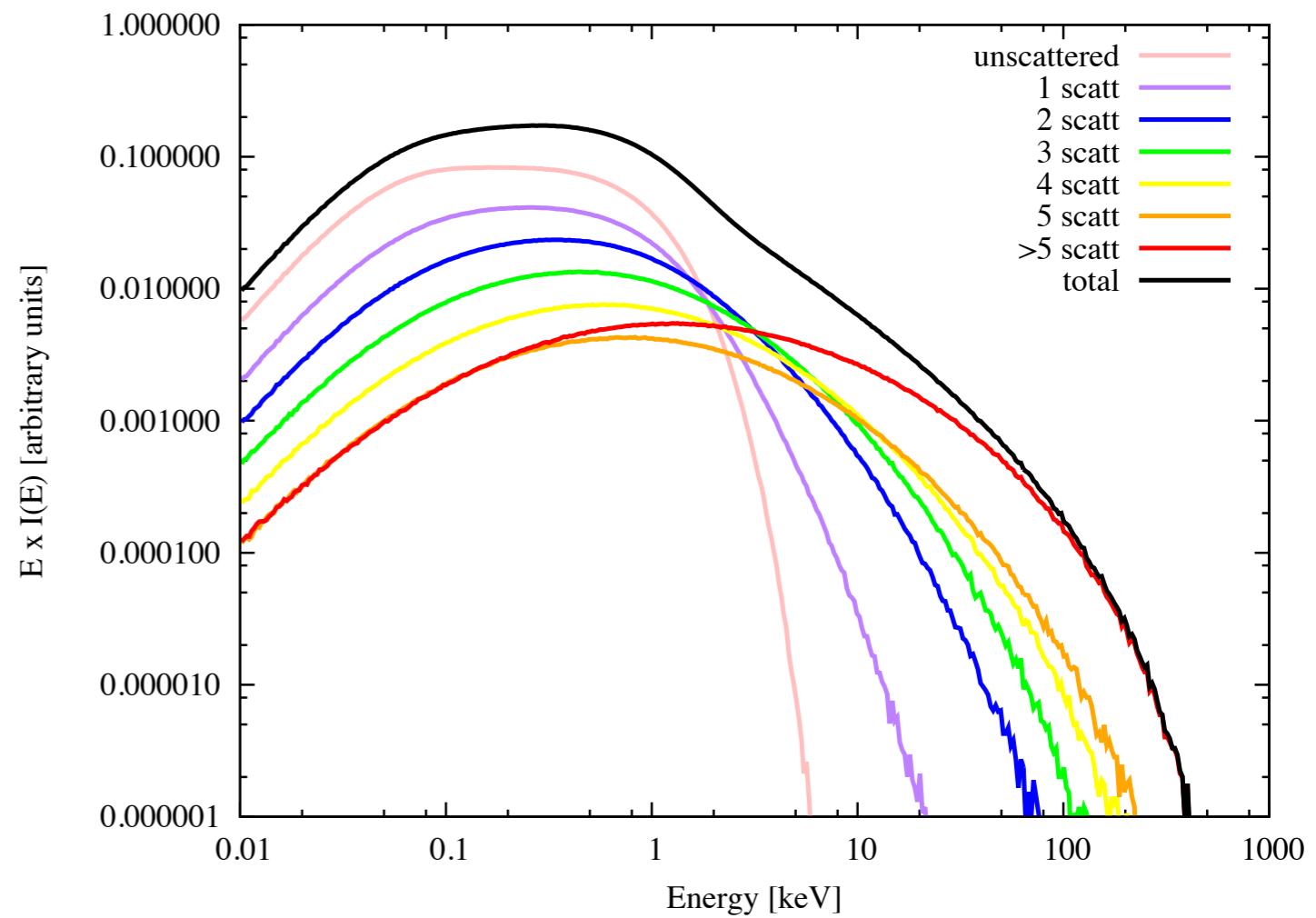
kT = 100 keV

geometry SLAB/SPHERE

tau = 0.5/1/2

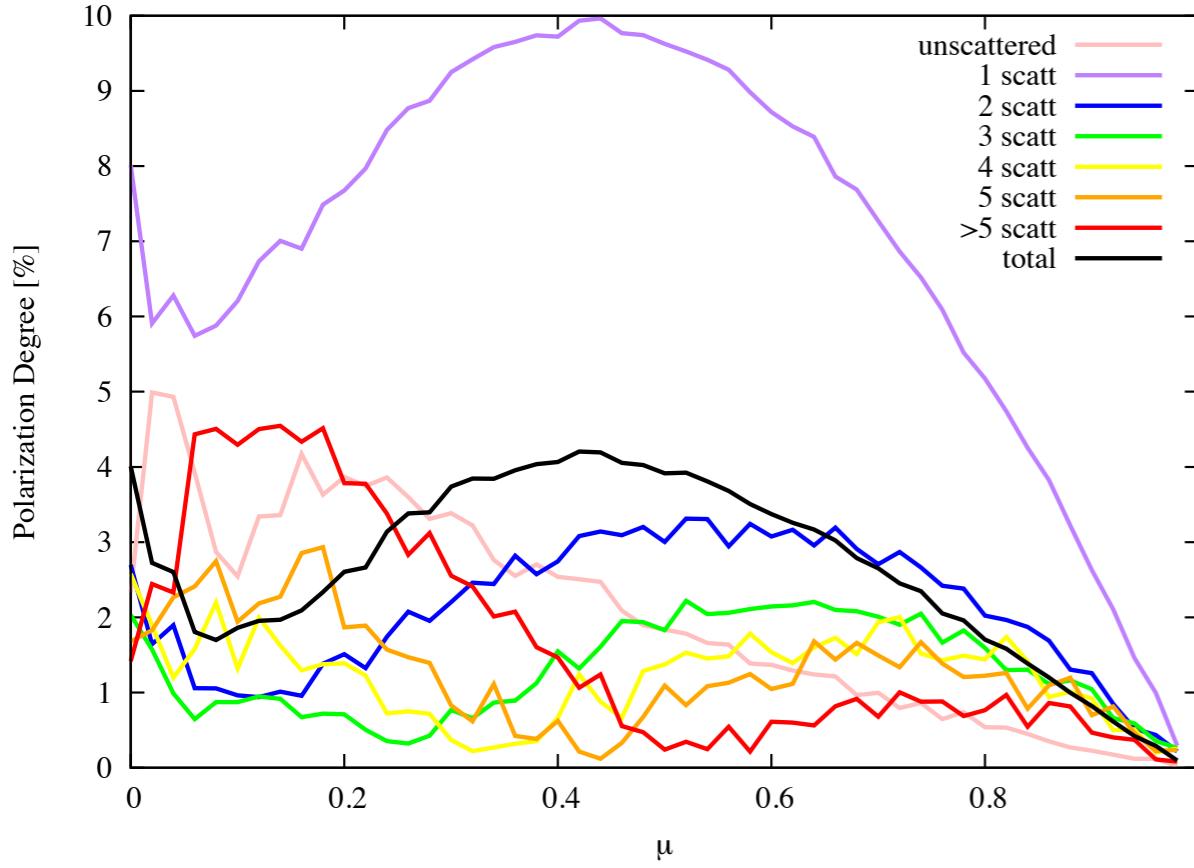
```
photons BH   =  0.0000000000000000          %
photons disc  =  40.079922177797634        %
photons escaped =  59.920077822202366        %
- photons escaped without scatterings =  45.703730106526983    %
- photons escaped 1 scattering =  21.811584536367246    %
- photons escaped 2 scattering =  13.132952453387409    %
- photons escaped 3 scattering =  7.9157220790942784    %
- photons escaped 4 scattering =  4.7218875253750205    %
- photons escaped 5 scattering =  2.7920075188119124    %
- photons escaped >5 scattering =  3.9221157804371543    %
```

BHB Spectrum (a00, mdot01, MBH10) 10-1000 corona tau1 kT100 - limb

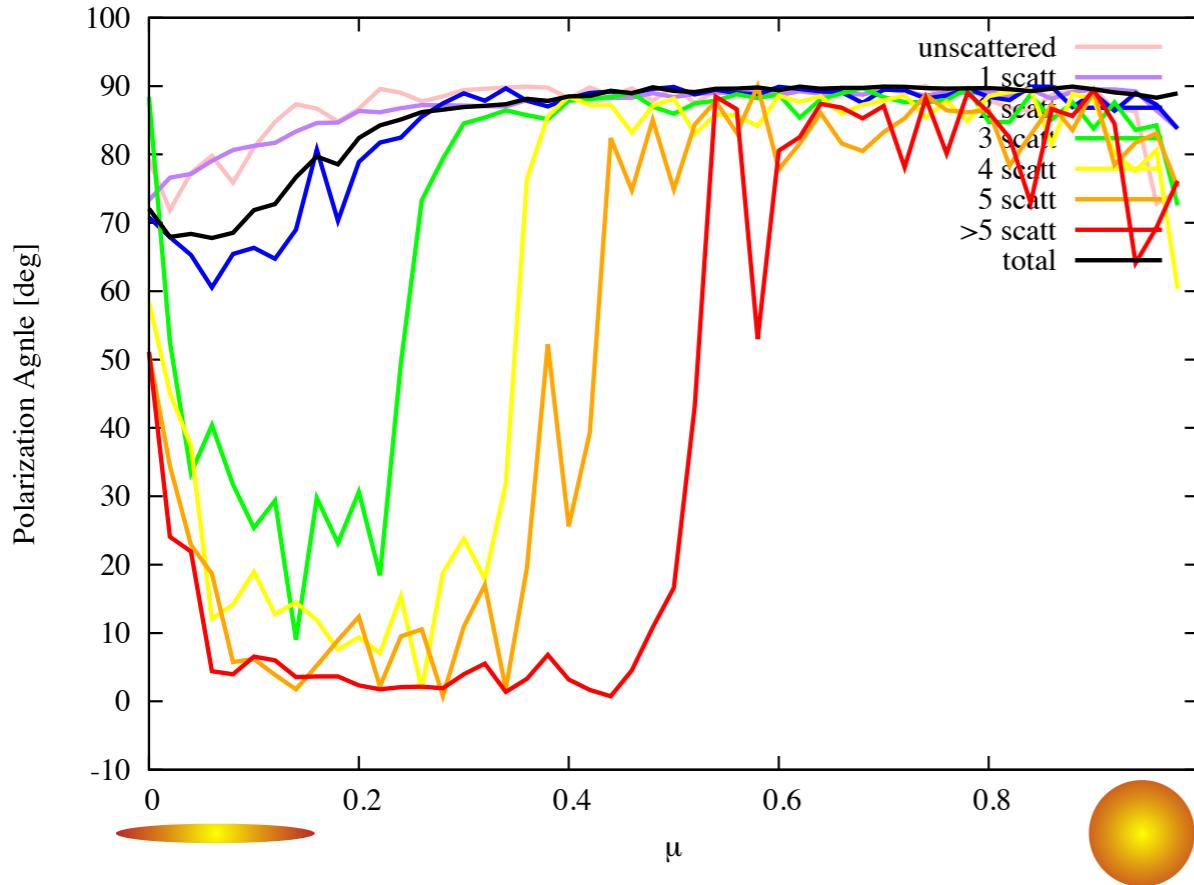


a0 limb / SLAB tau1

Pol Degree (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

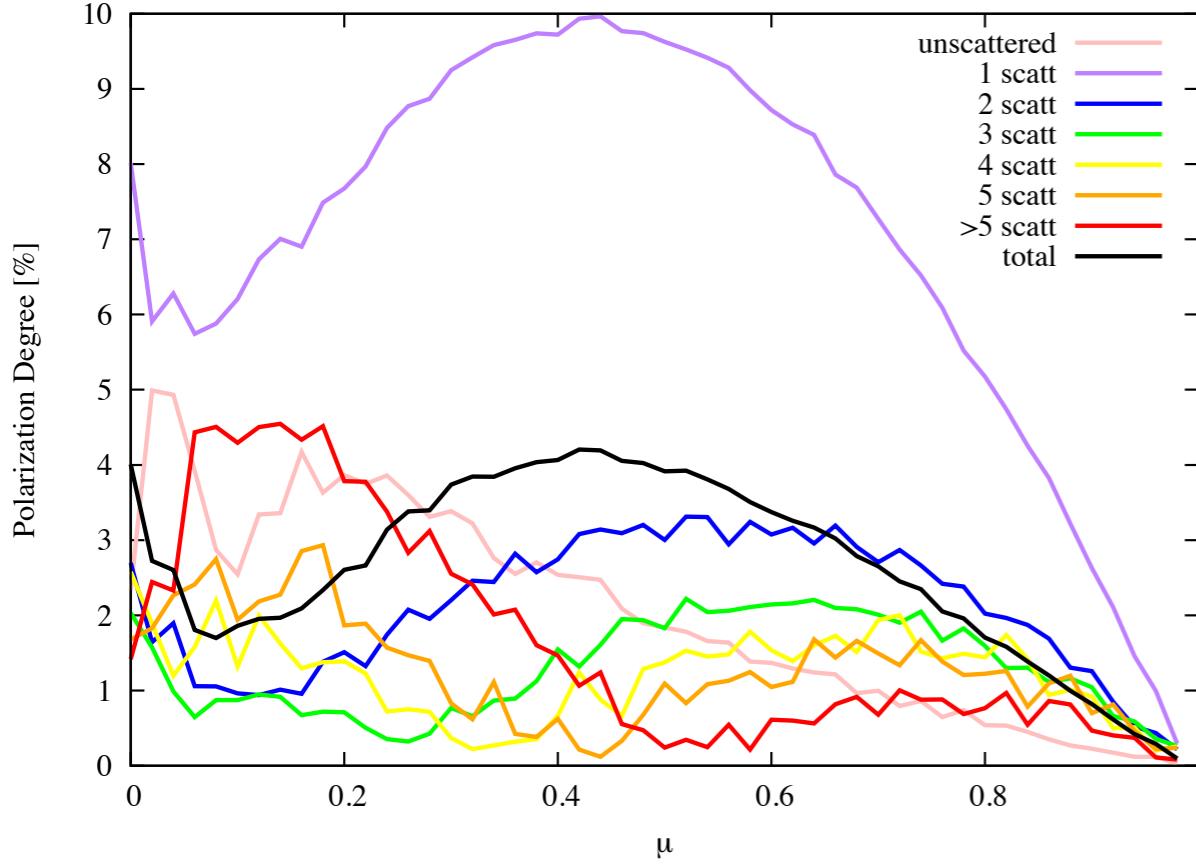


Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

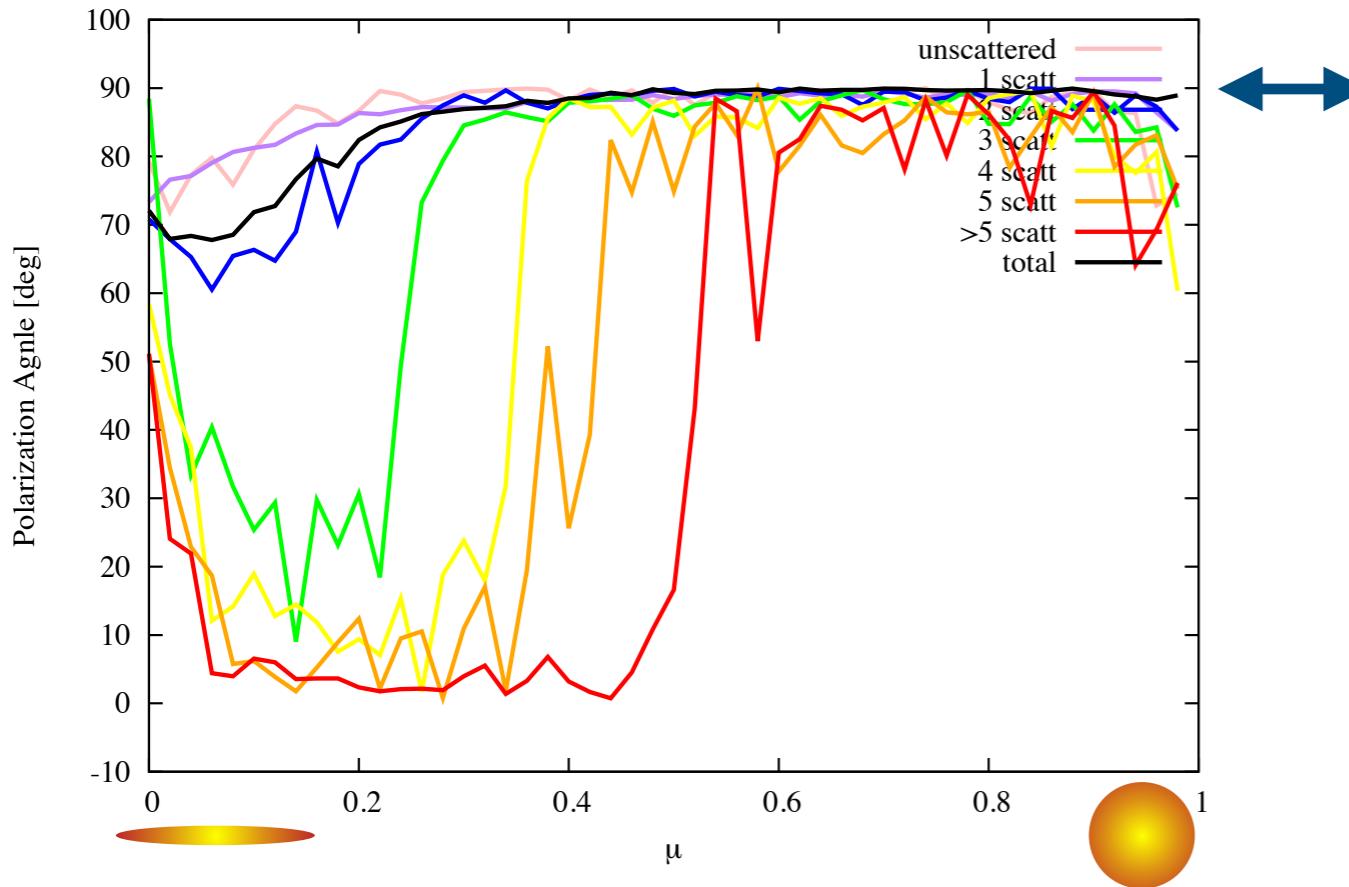


a0 limb / SLAB tau1

Pol Degree (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

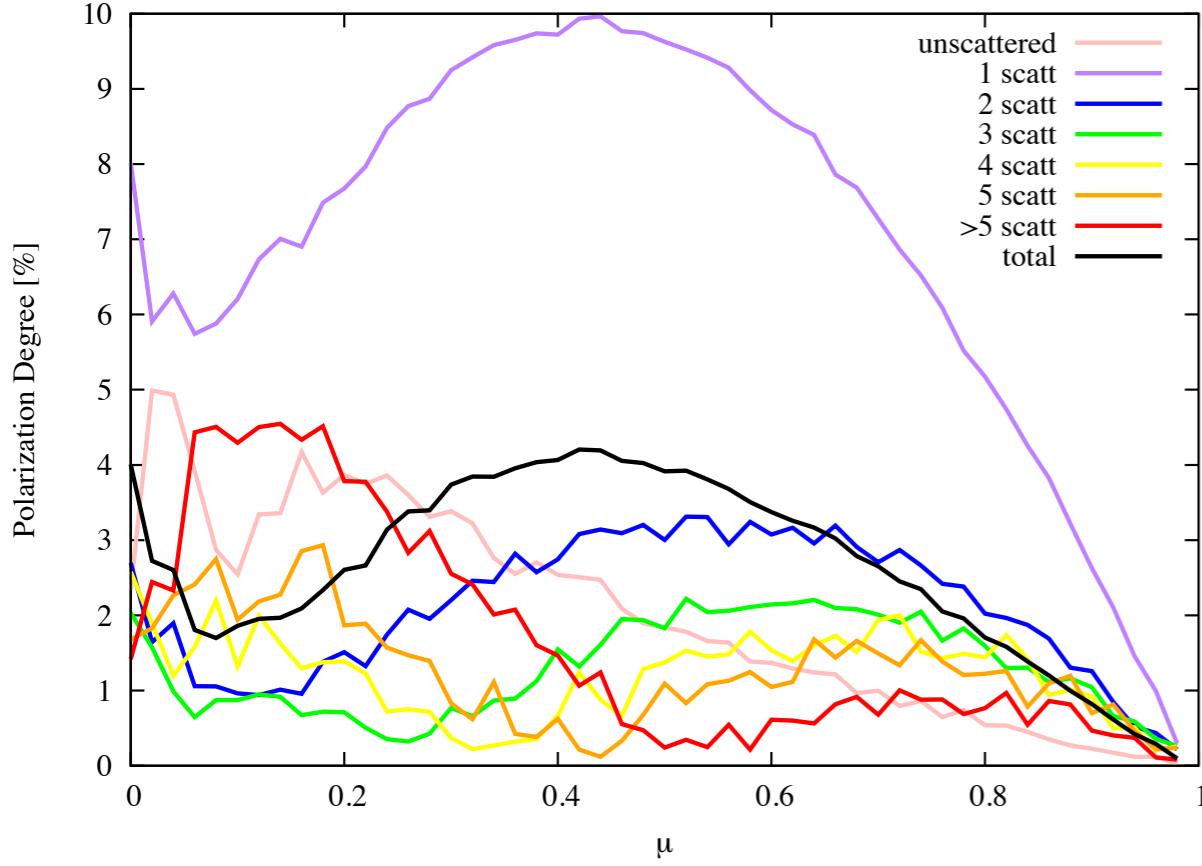


Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

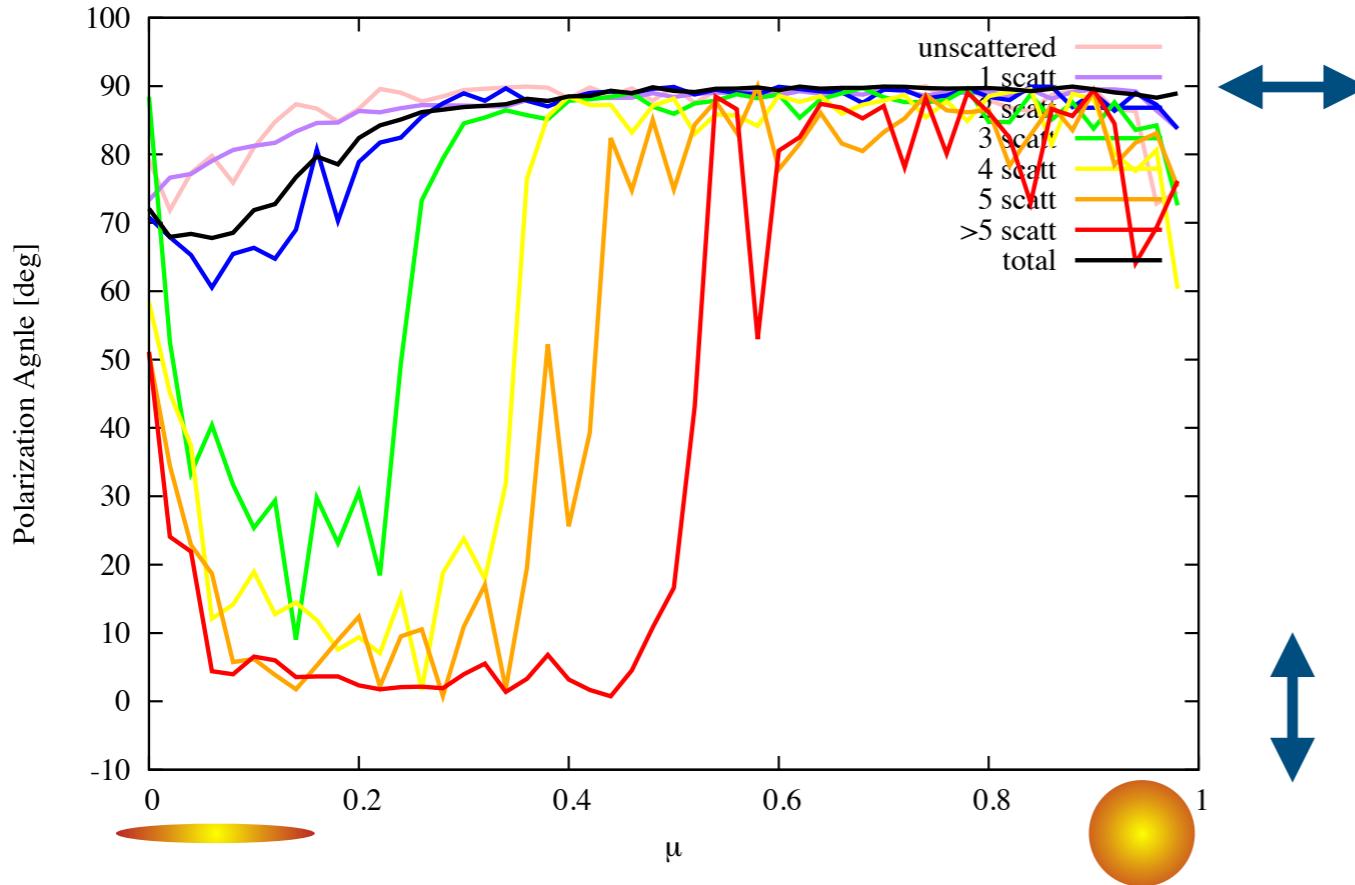


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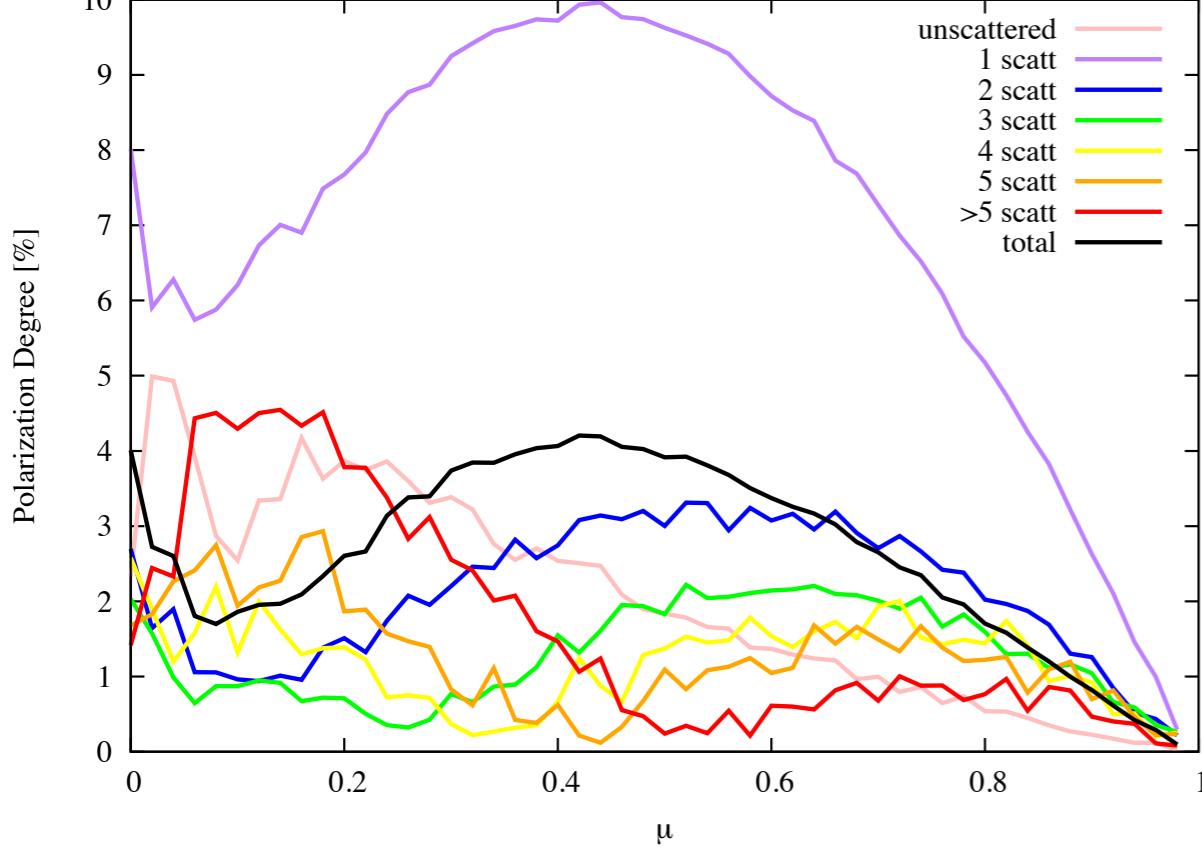


Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

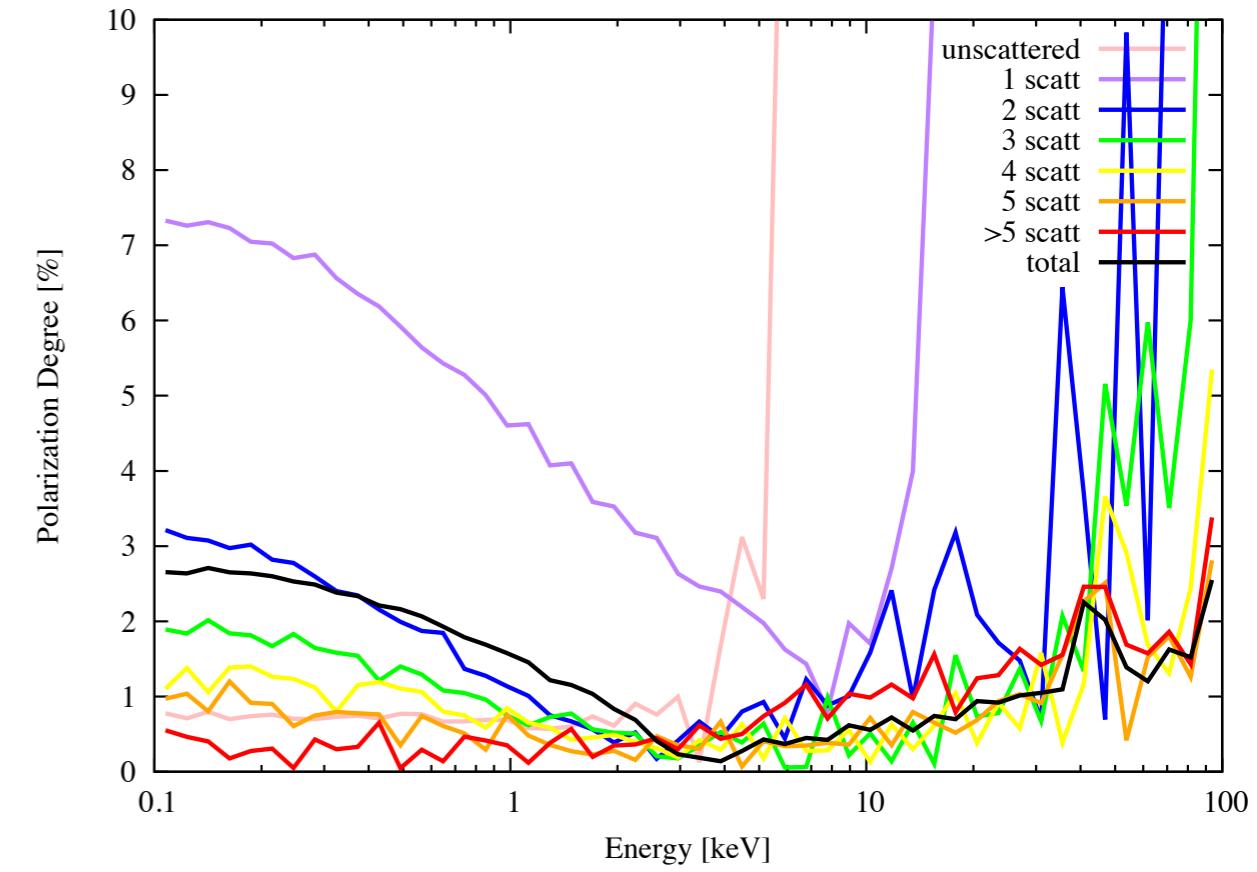


a0 limb / SLAB tau1

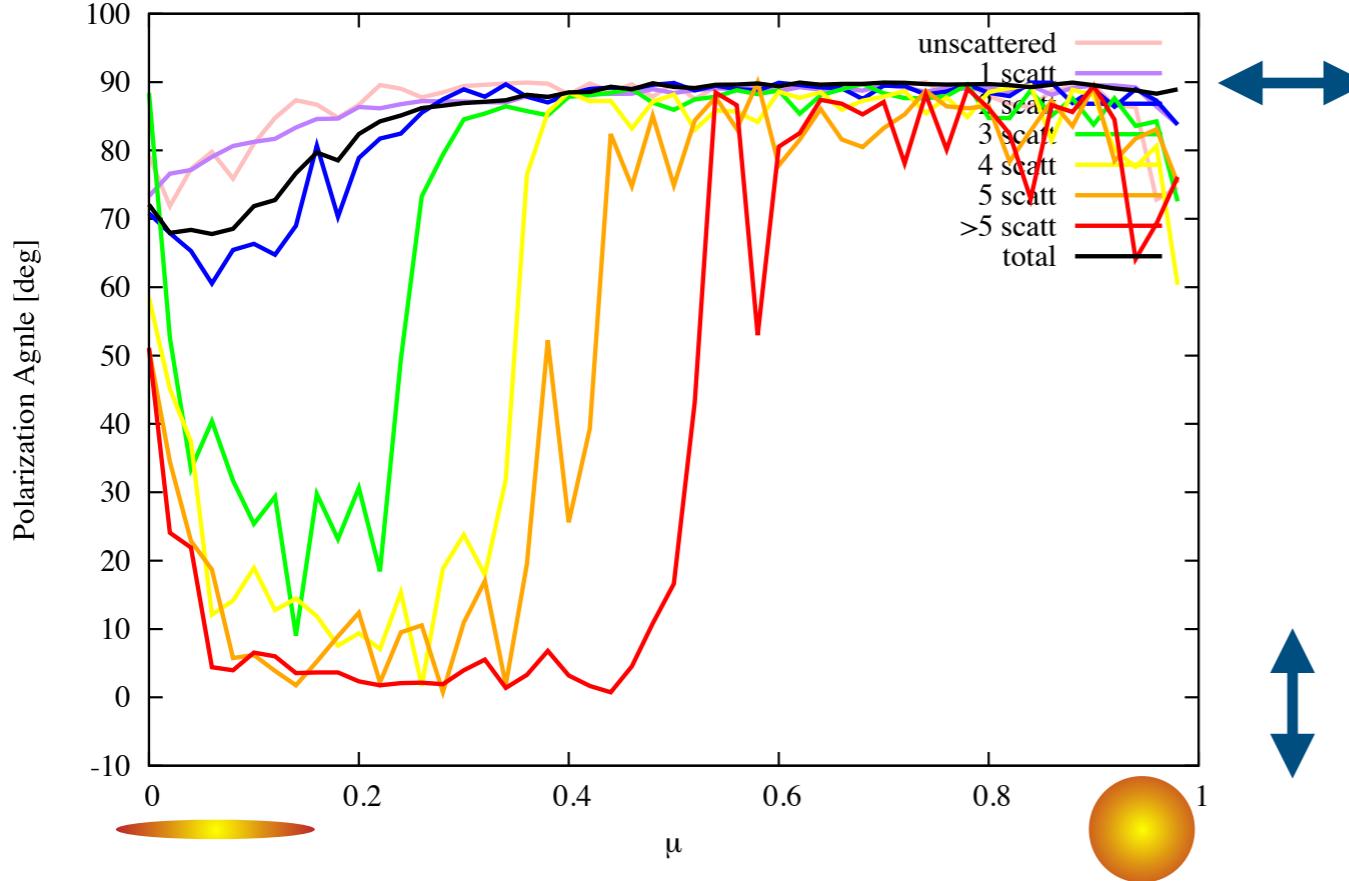
Pol Degree (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb



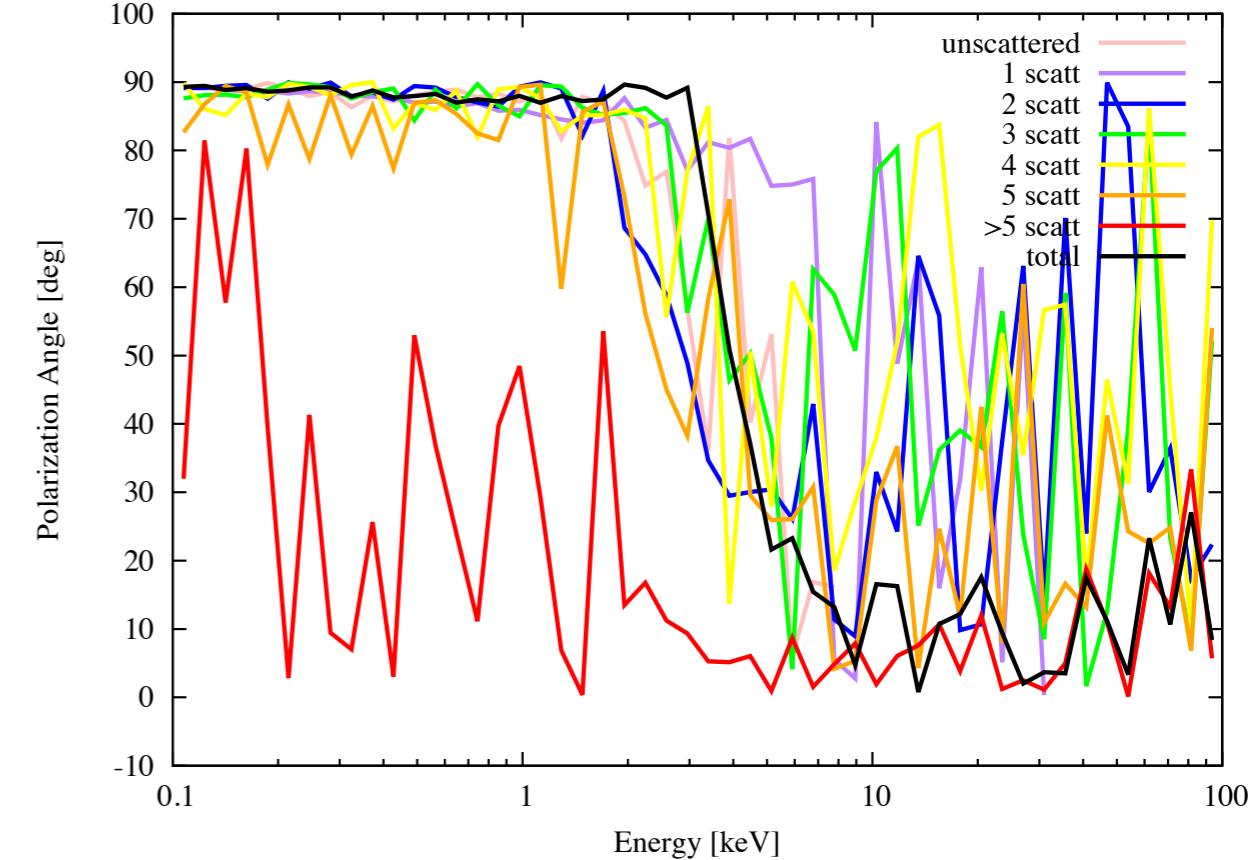
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Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

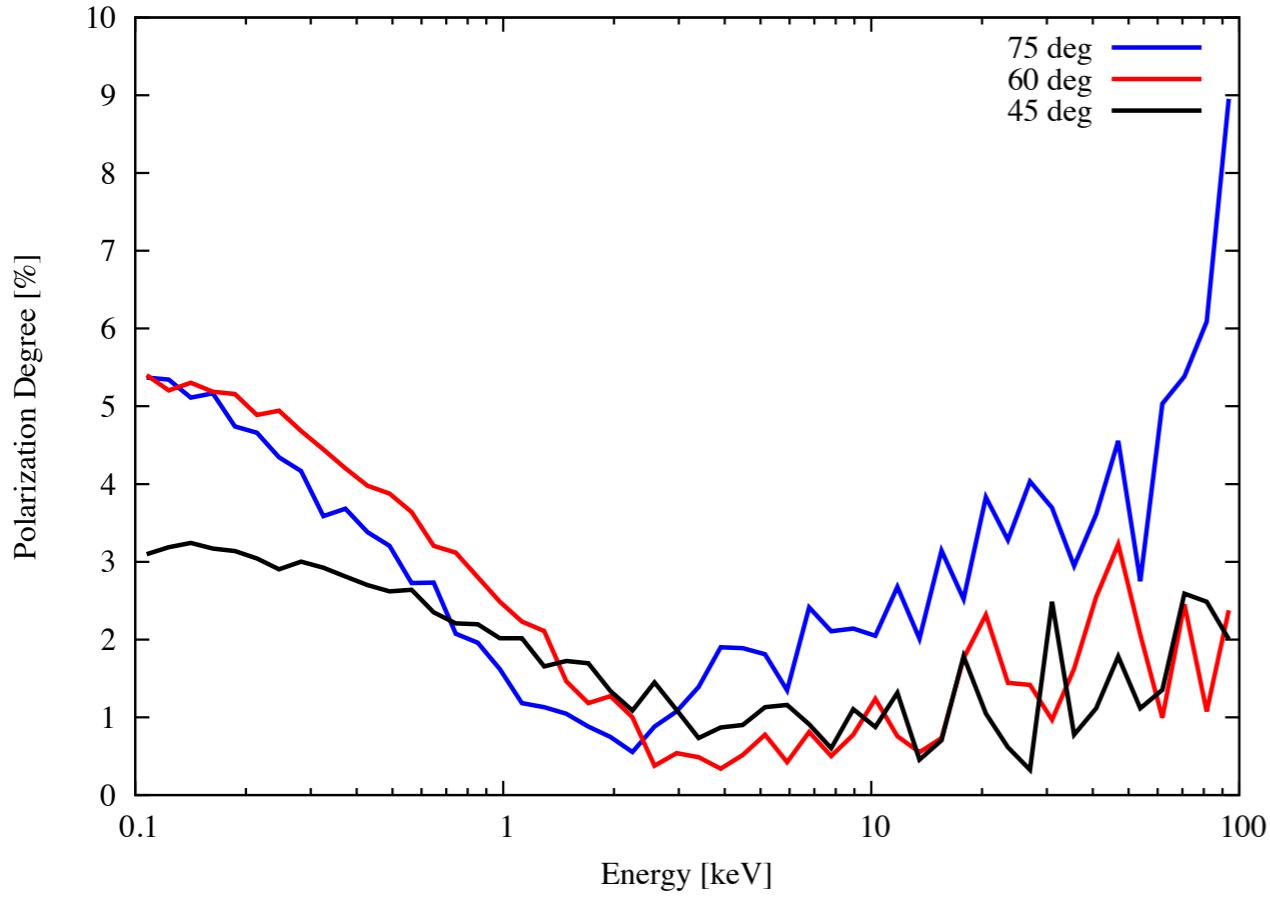


Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

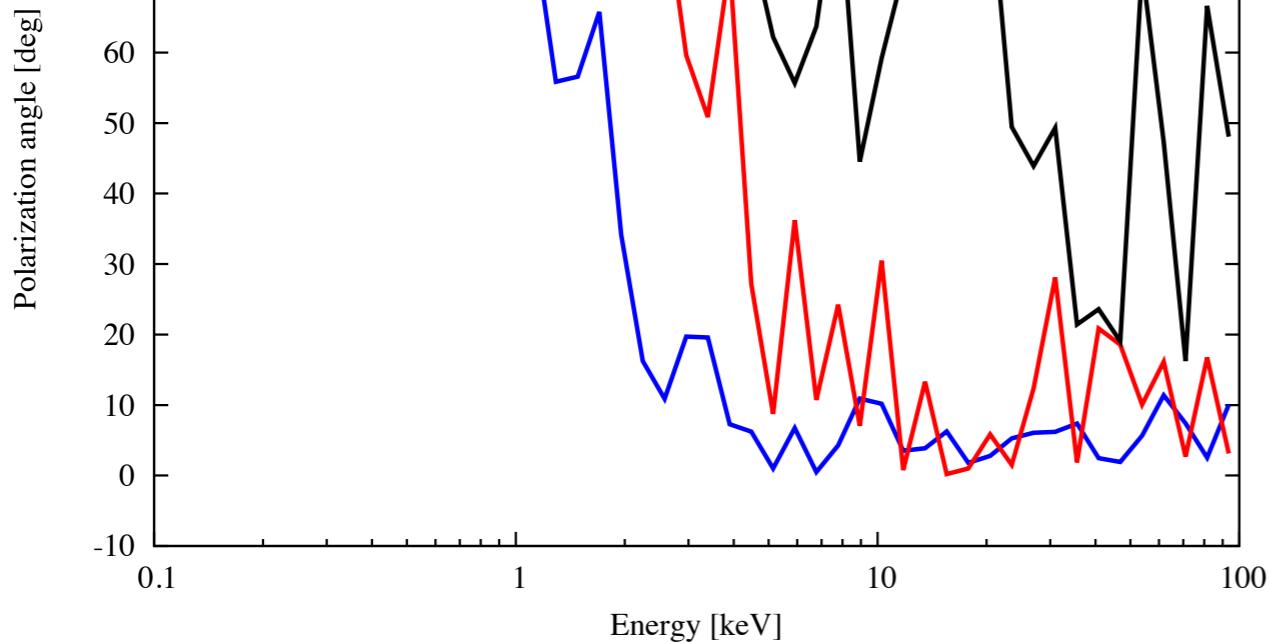


a0 limb / SLAB tau1

Pol Degree (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

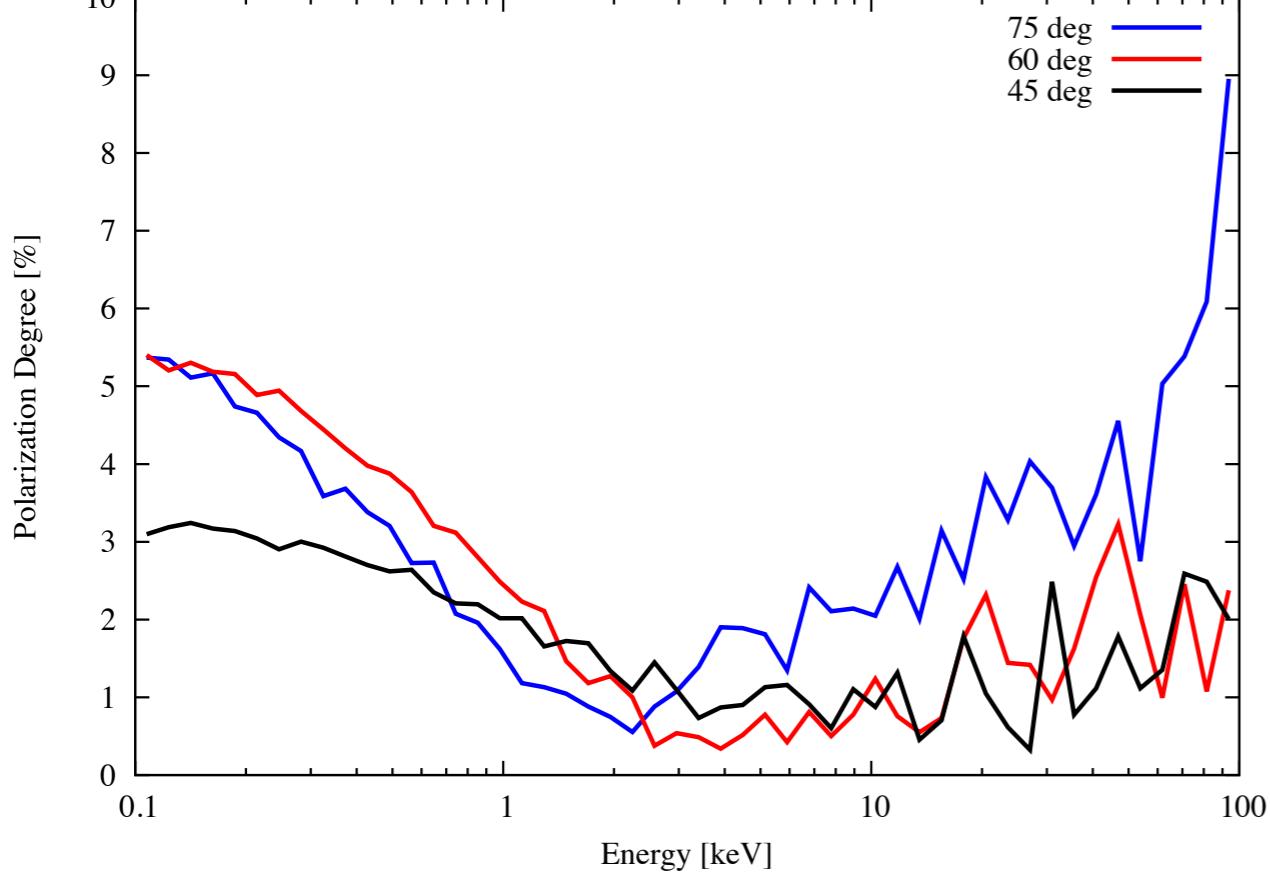


Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb



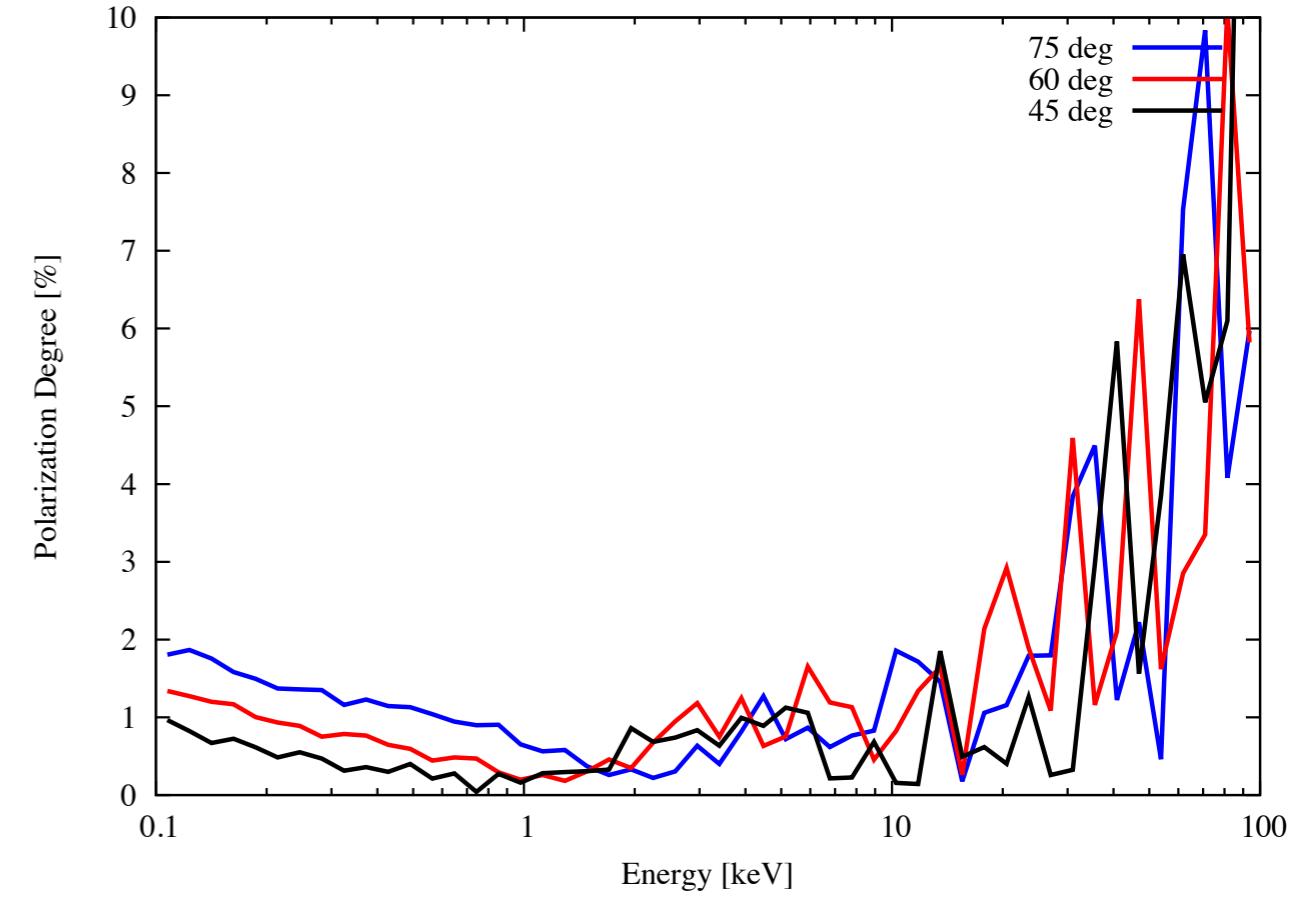
a0 limb / SLAB tau1

Pol Degree (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

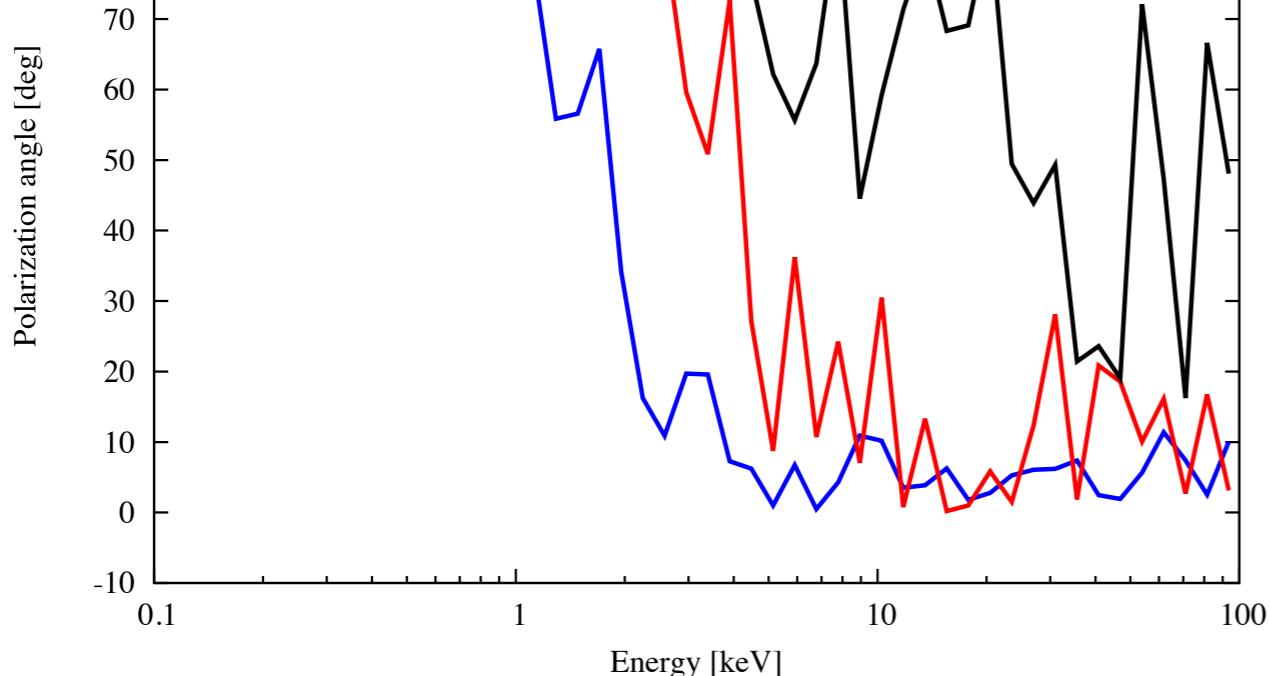


a0 limb / SPHERE tau1

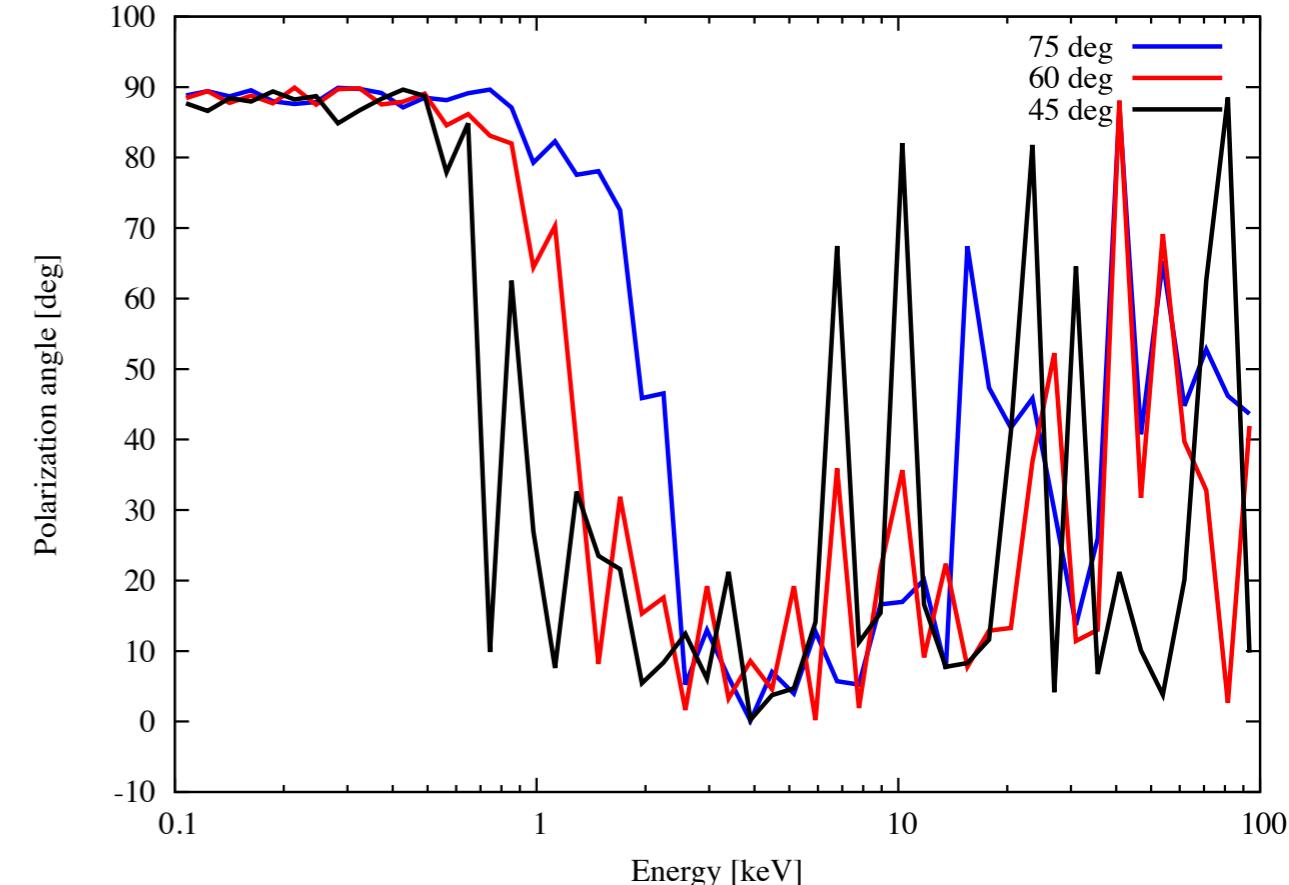
Pol Degree (a00, mdot01, MBH10) 1000-1000 tau1 kT100 - limb



Pol Angle (a00, mdot01, MBH10) 10-1000 tau1 kT100 - limb

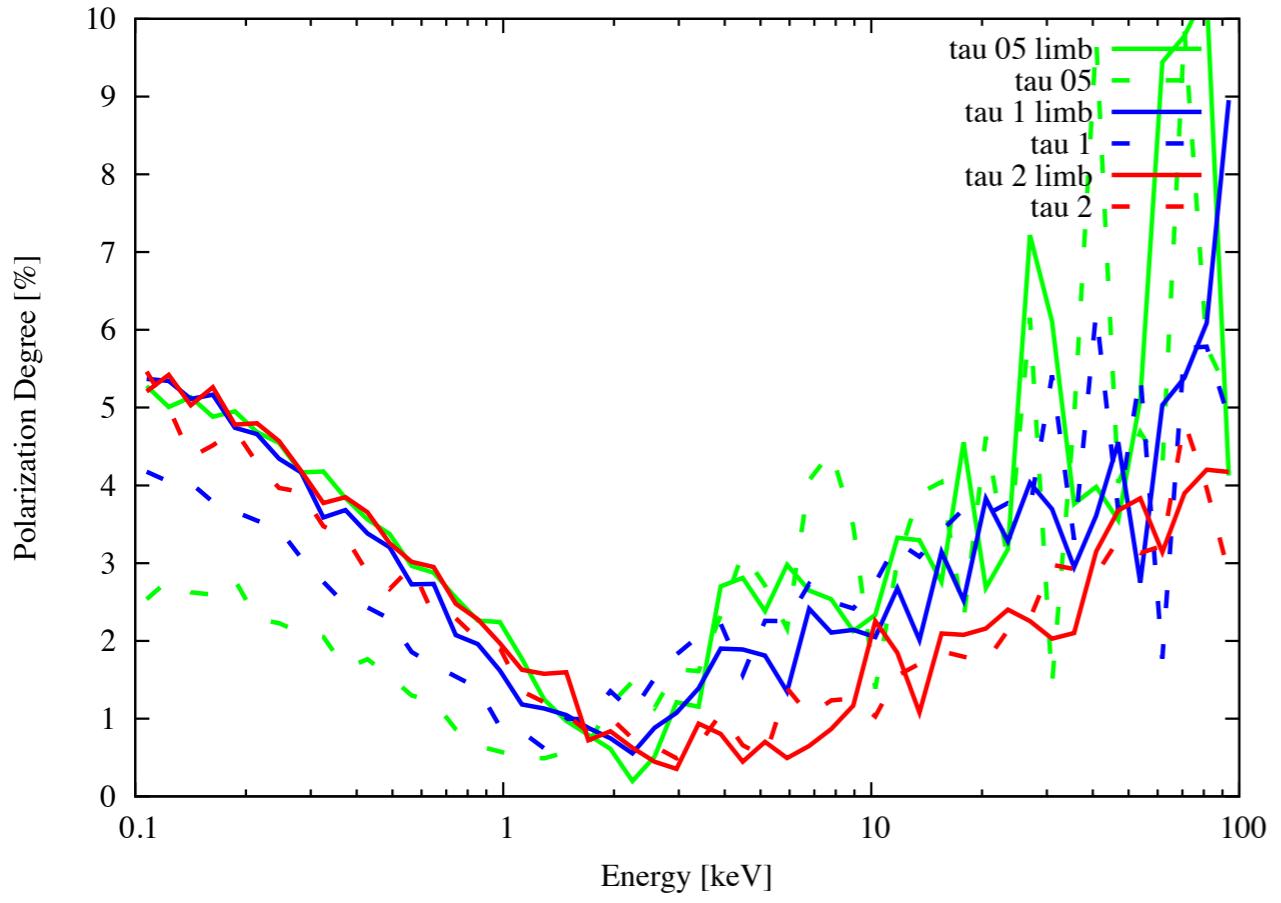


Pol Angle (a00, mdot01, MBH10) 1000-1000 tau1 kT100 - limb

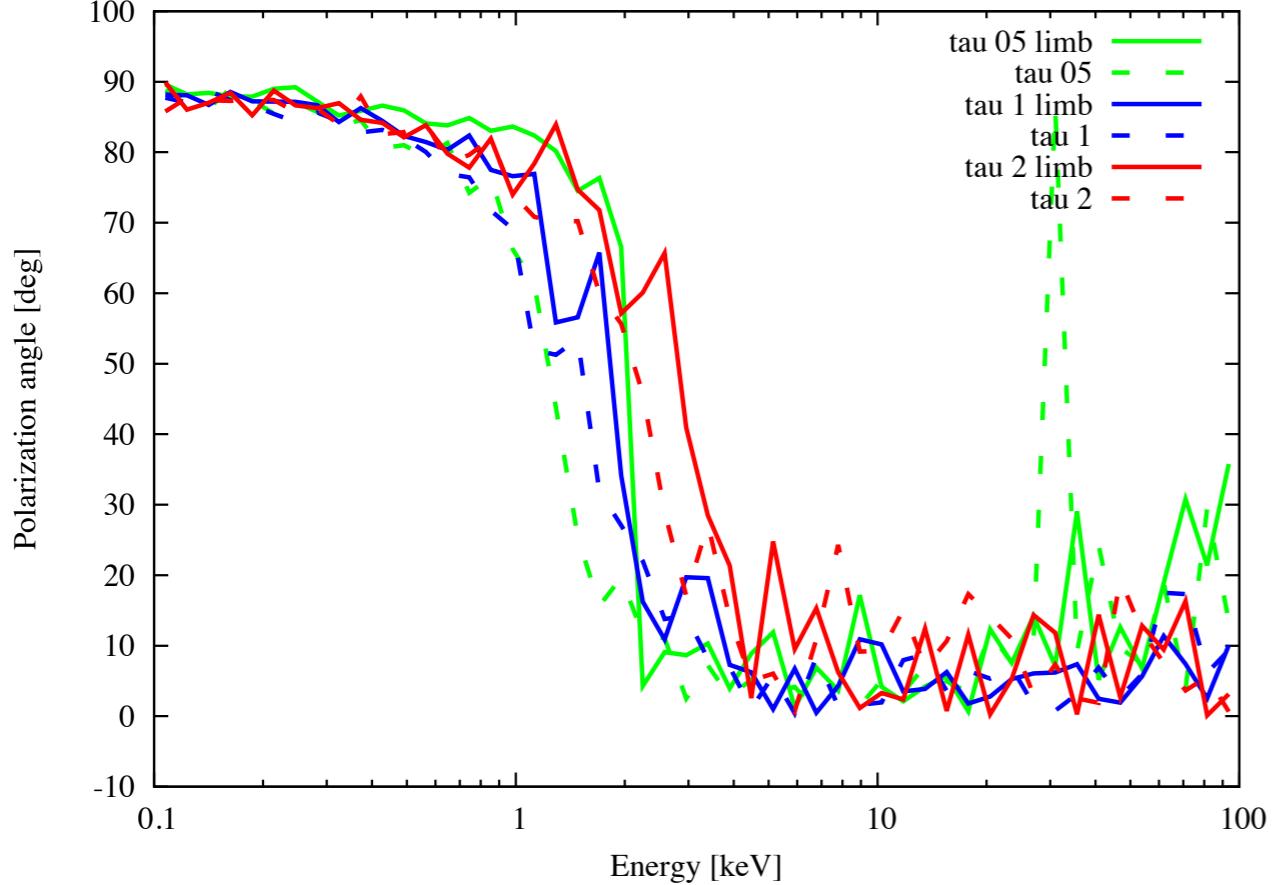


SLAB a0 – tau 05/1/2 – limb ON/OFF

Pol Degree (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg

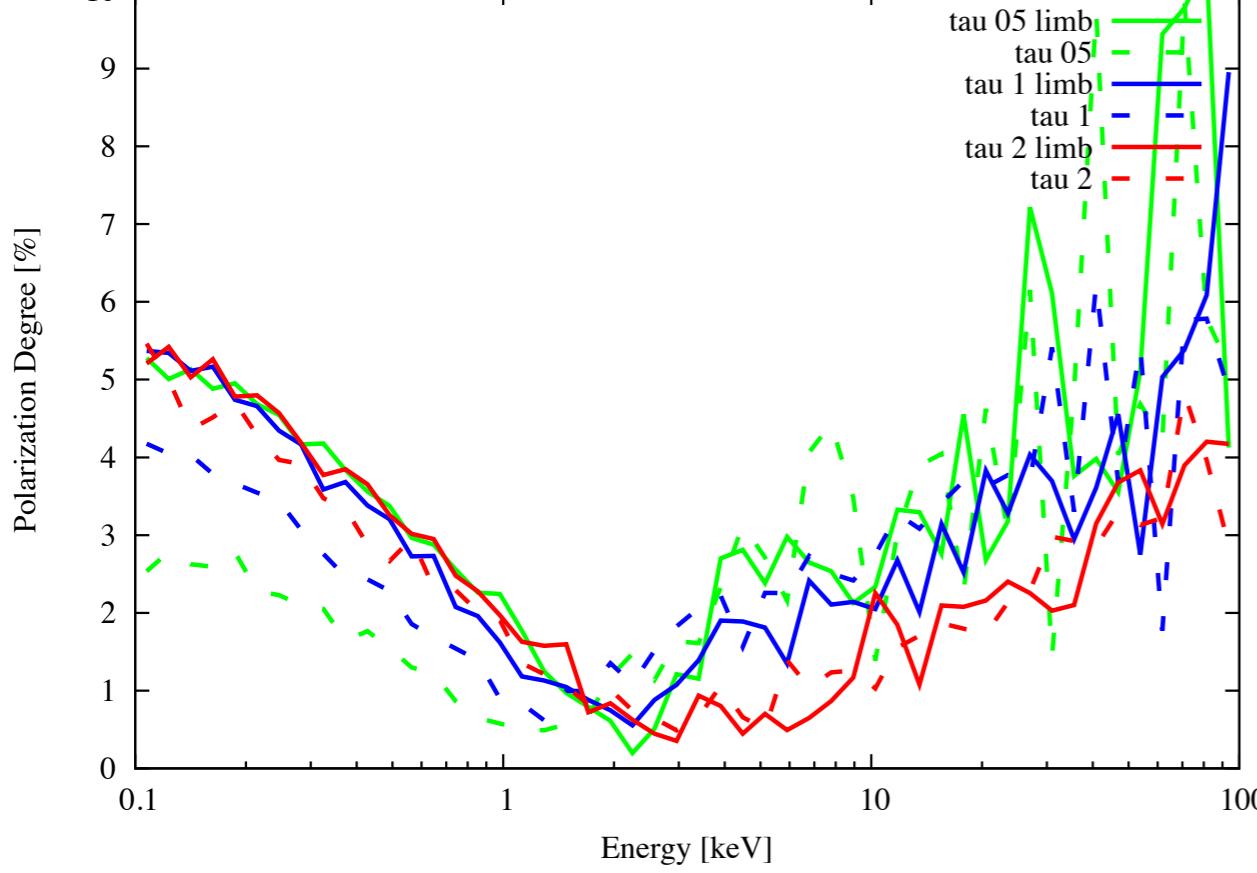


Pol Angle (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg



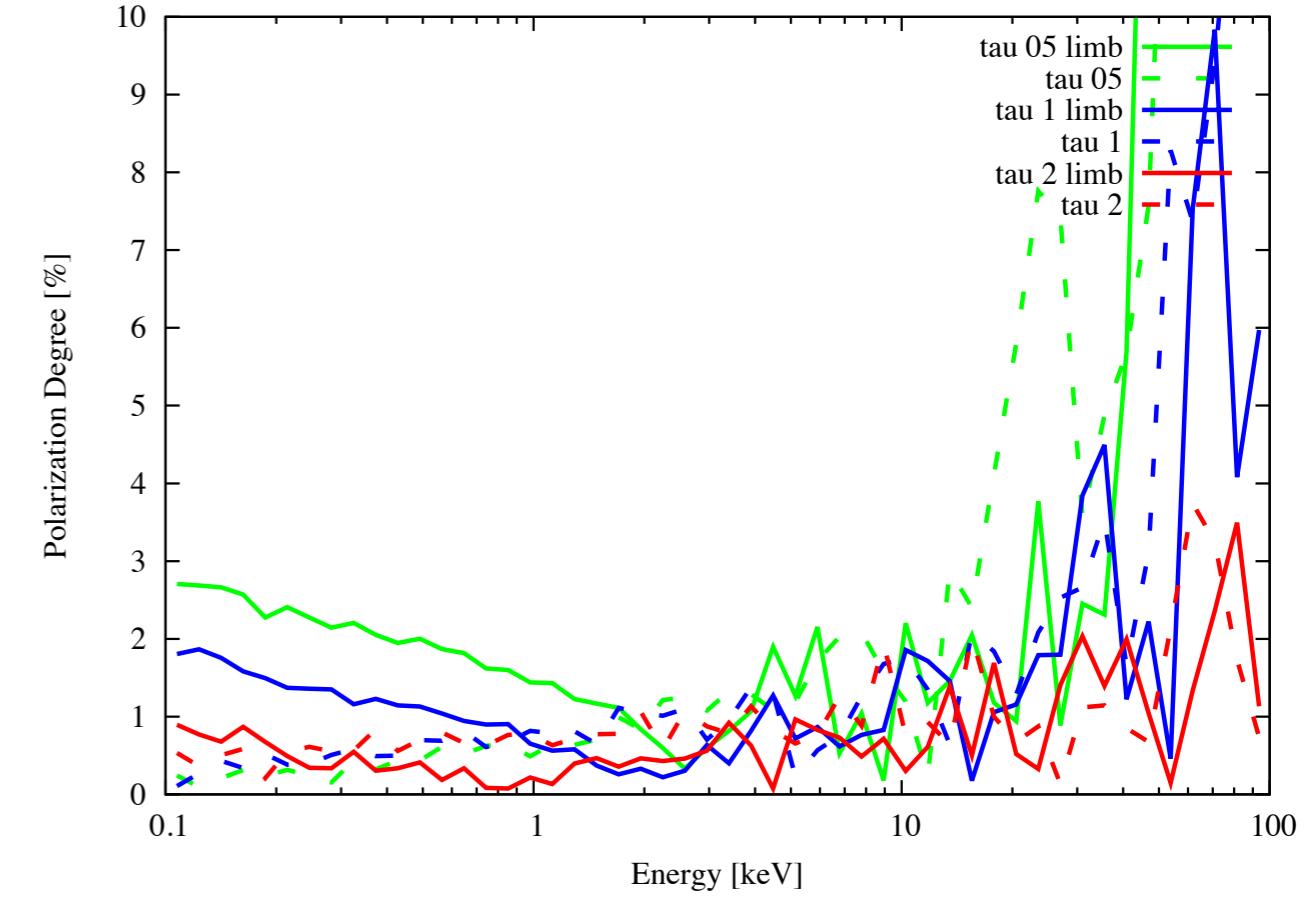
SLAB a0 – tau 05/1/2 – limb ON/OFF

Pol Degree (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg

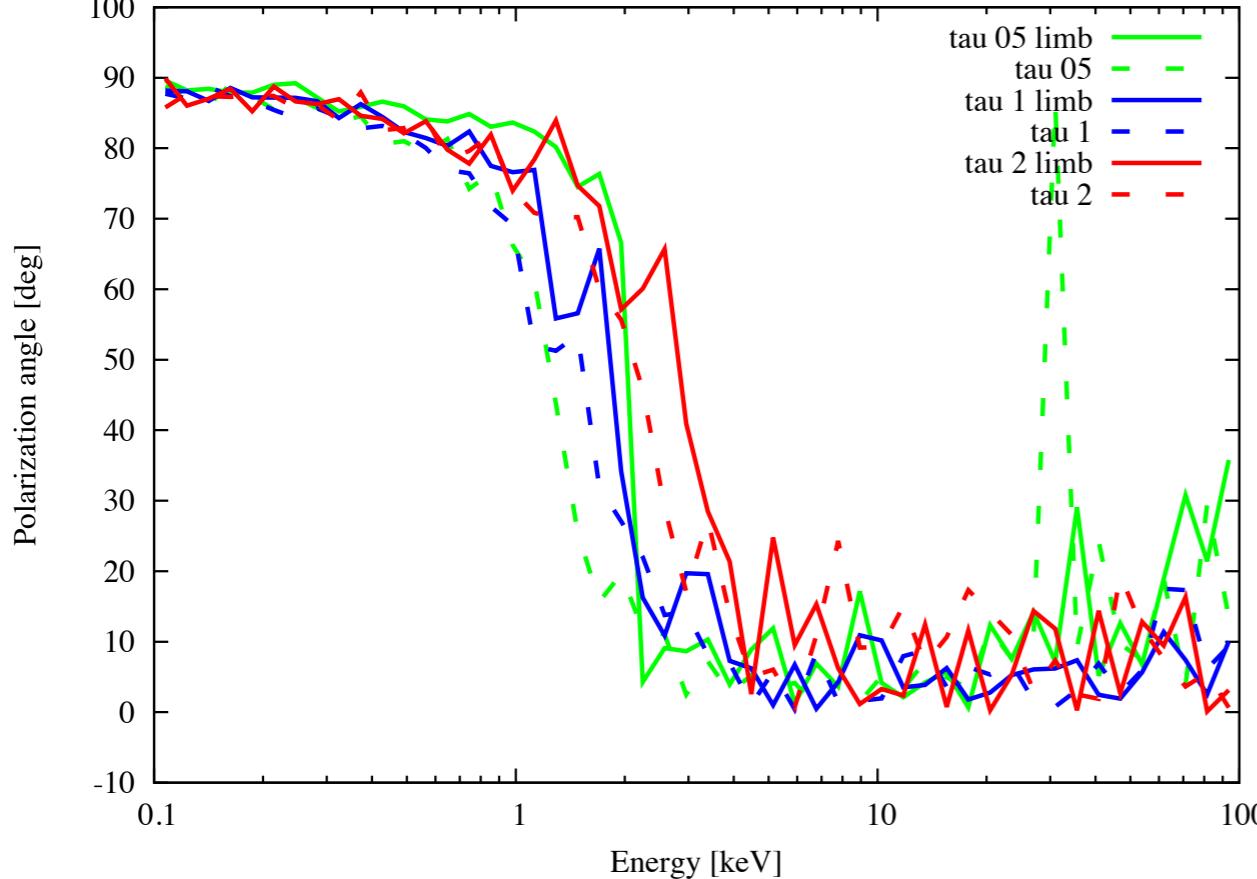


SPHERE a0 – tau 05/1/2 – limb ON/OFF

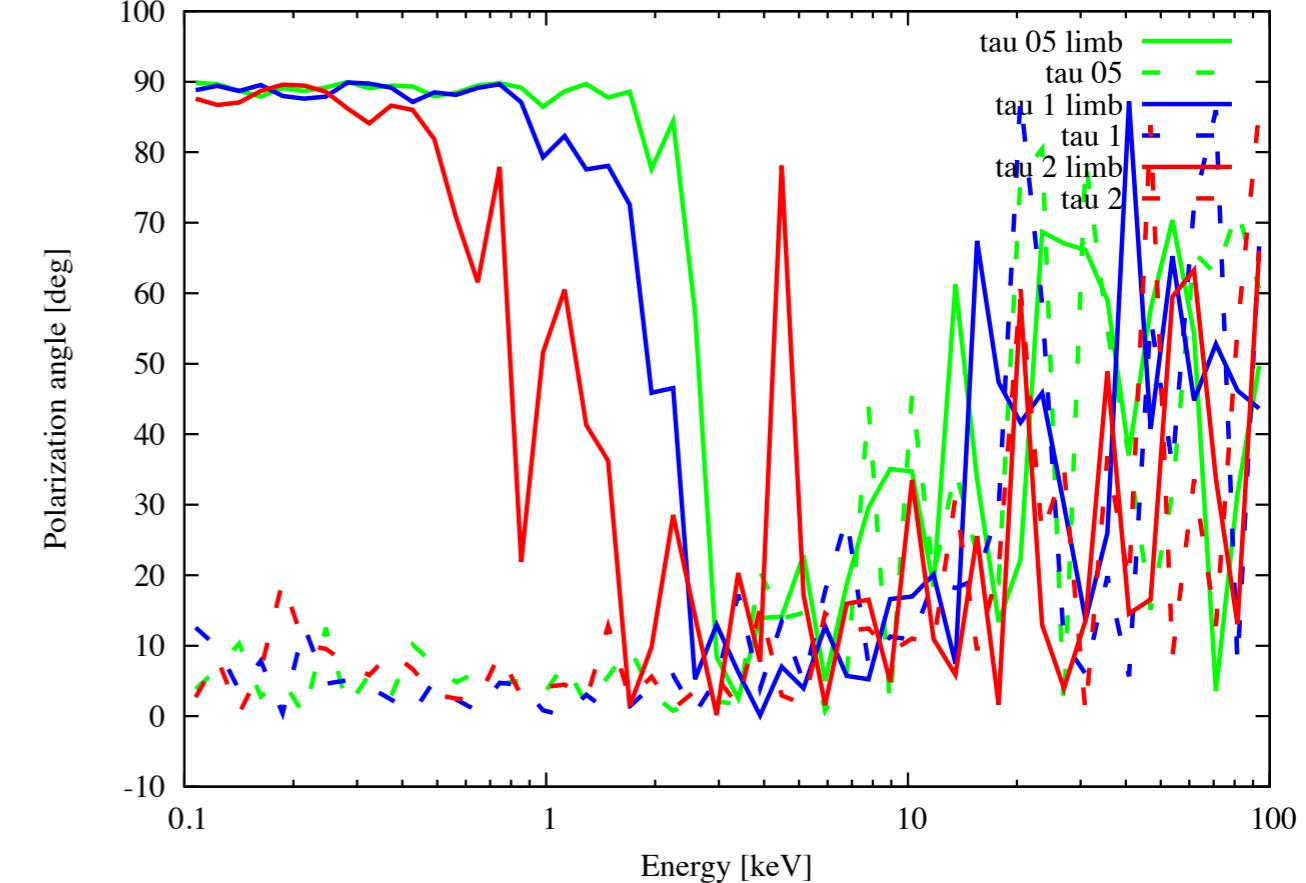
Pol Degree (a00, mdot01, MBH1e7) 1000-1000 kT100 - 75 deg



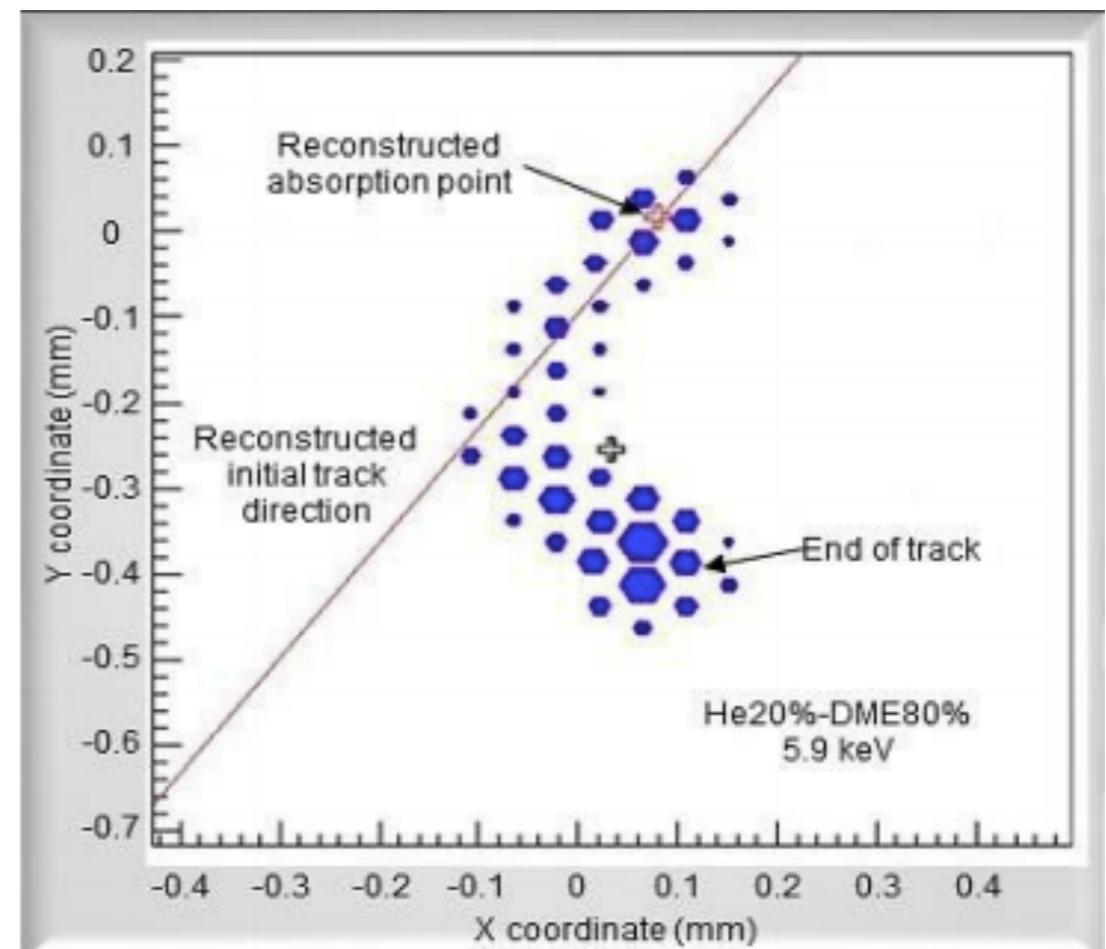
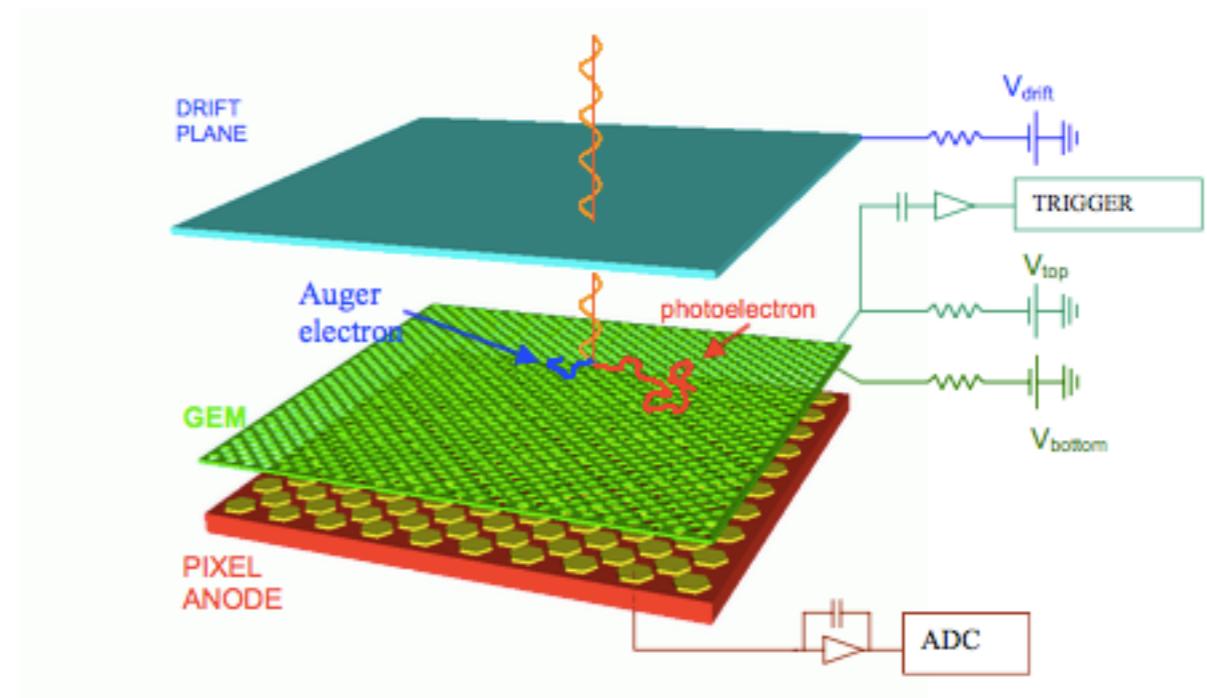
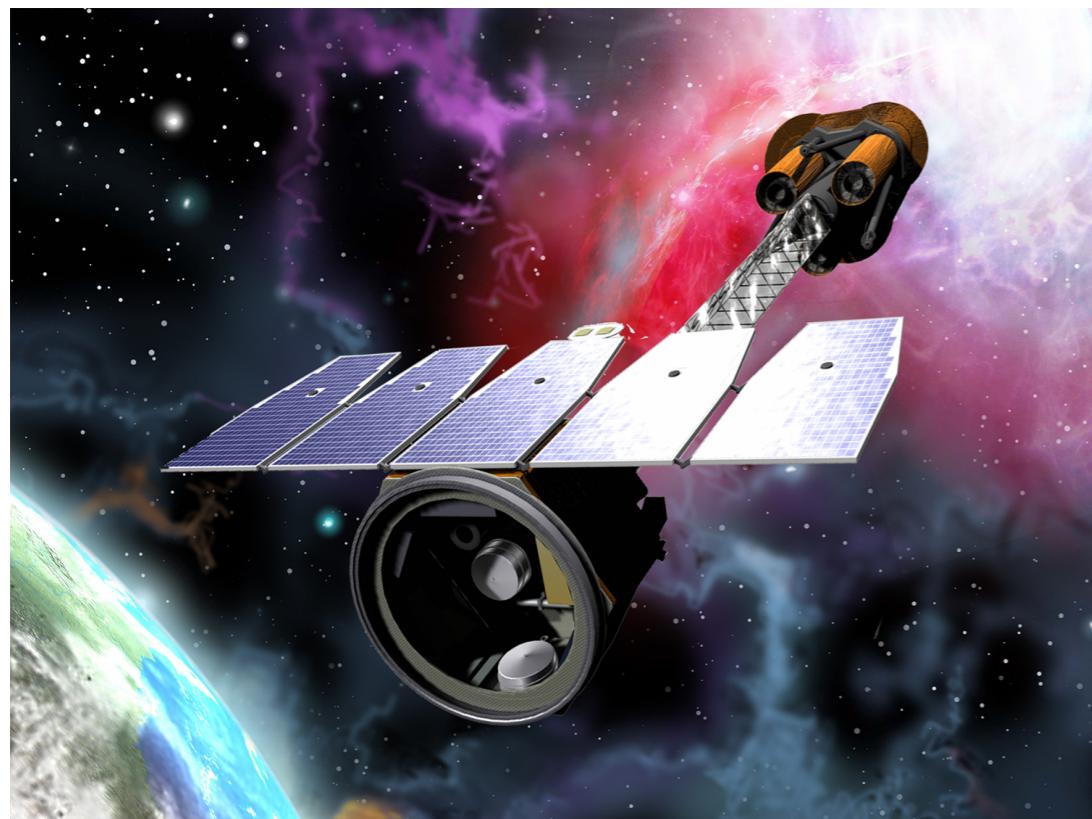
Pol Angle (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg



Pol Angle (a00, mdot01, MBH1e7) 1000-1000 kT100 - 75 deg

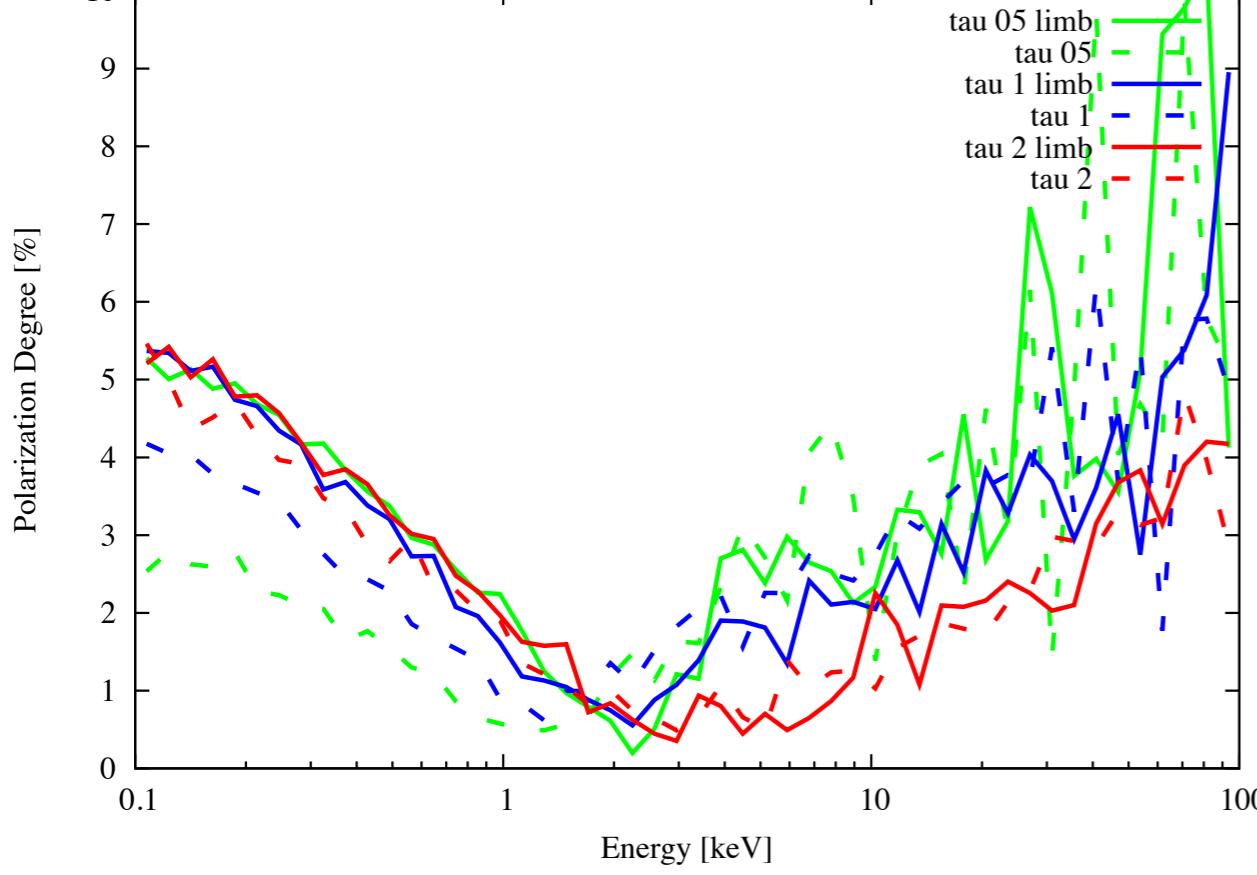


Stephen O'Dell talk on IXPE



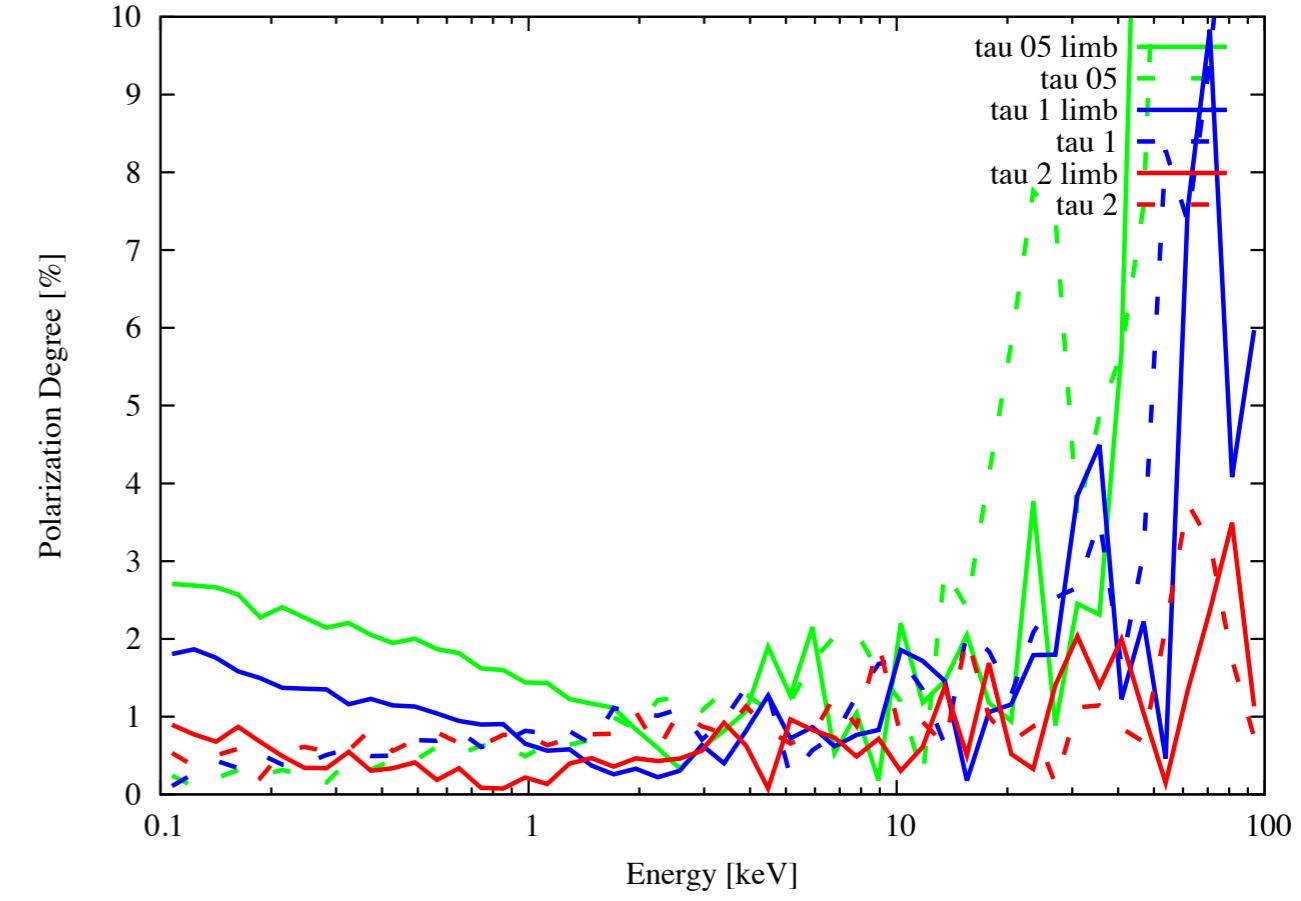
SLAB a0 – tau 05/1/2 – limb ON/OFF

Pol Degree (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg

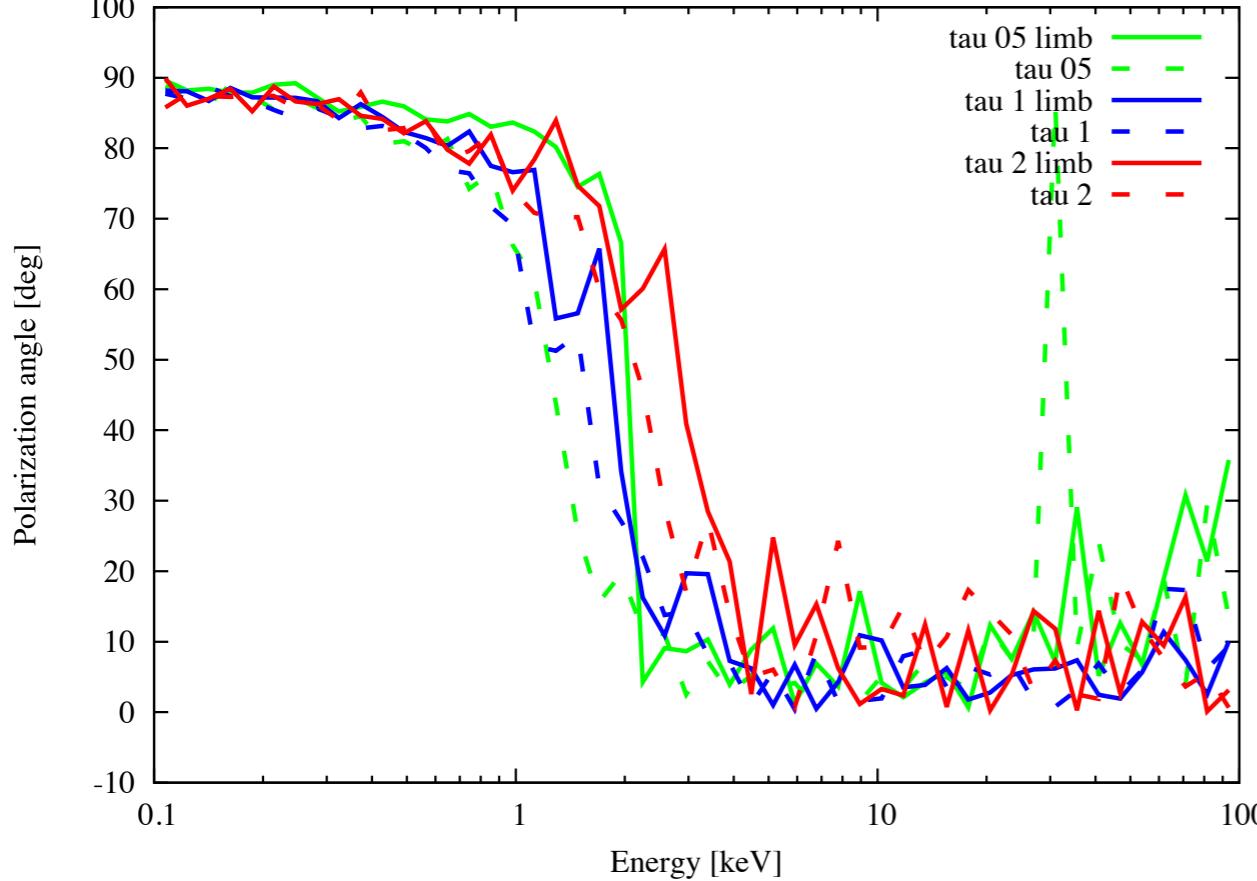


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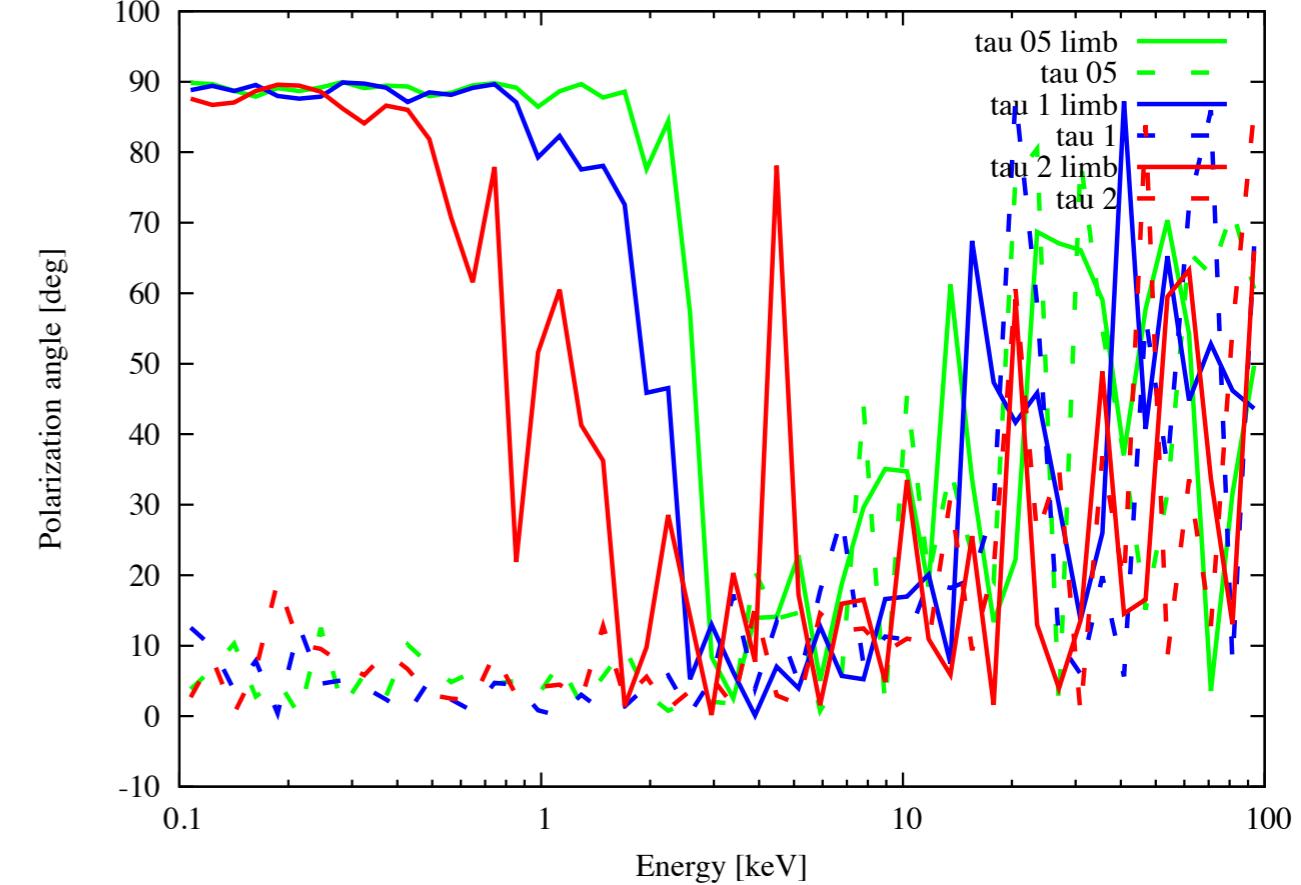
Pol Degree (a00, mdot01, MBH1e7) 1000-1000 kT100 - 75 deg



Pol Angle (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg

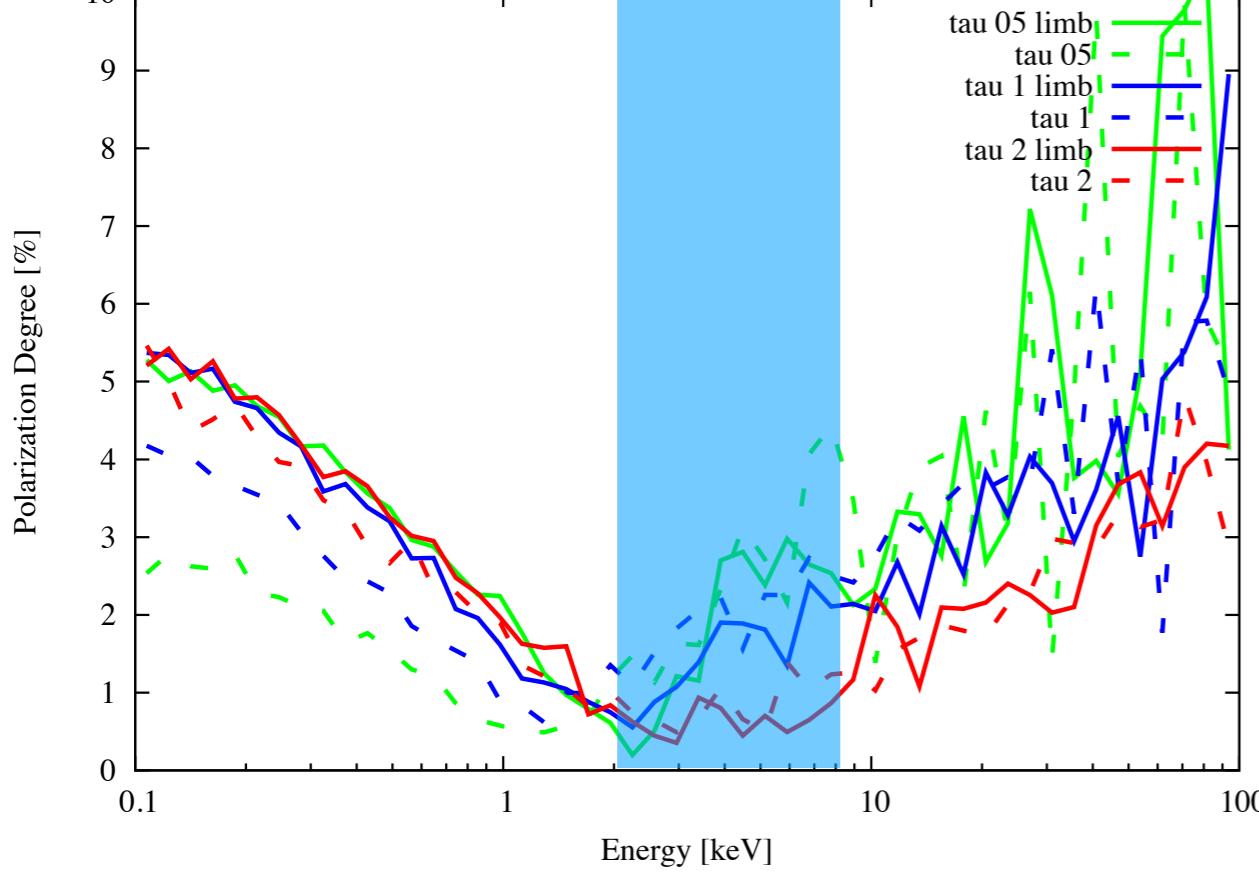


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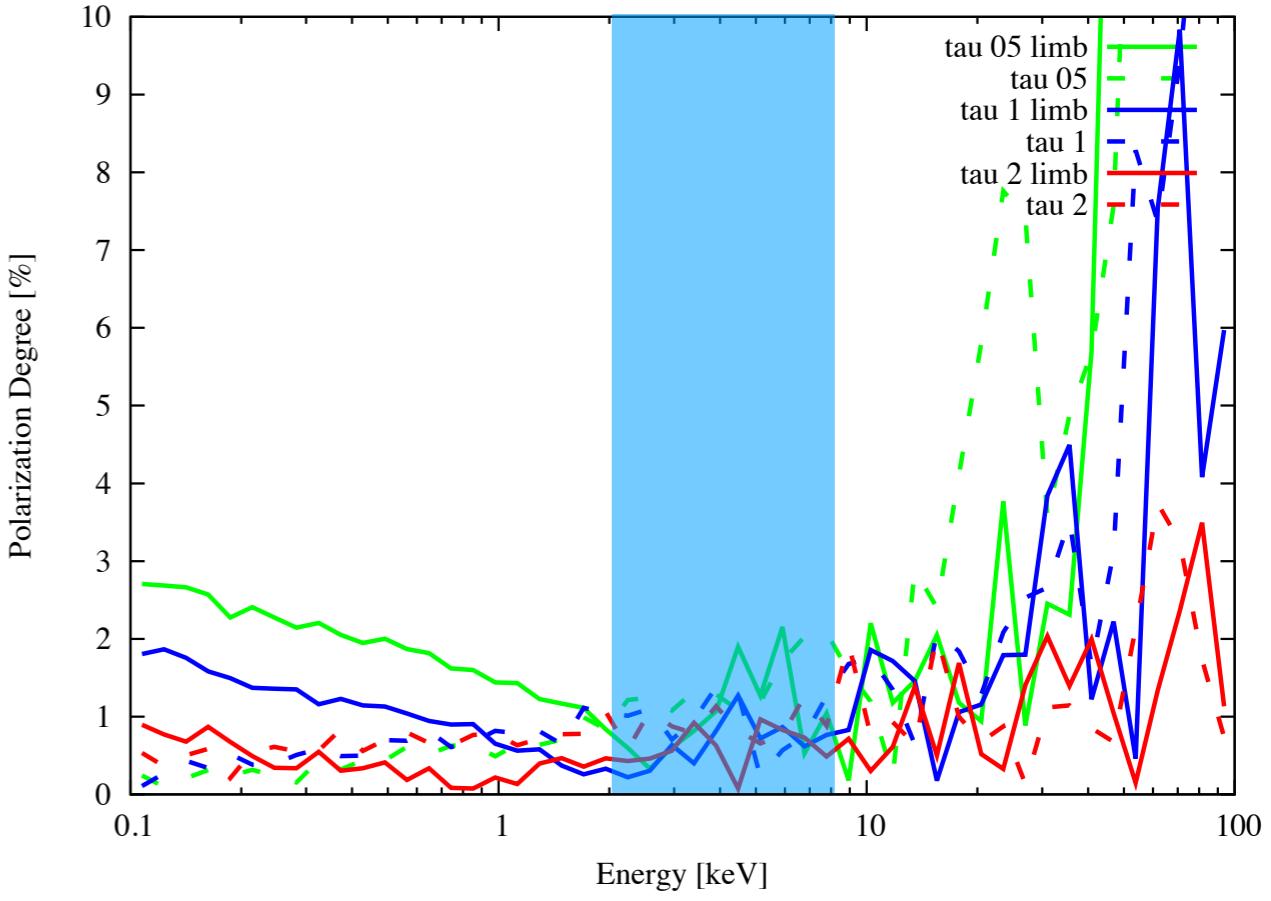
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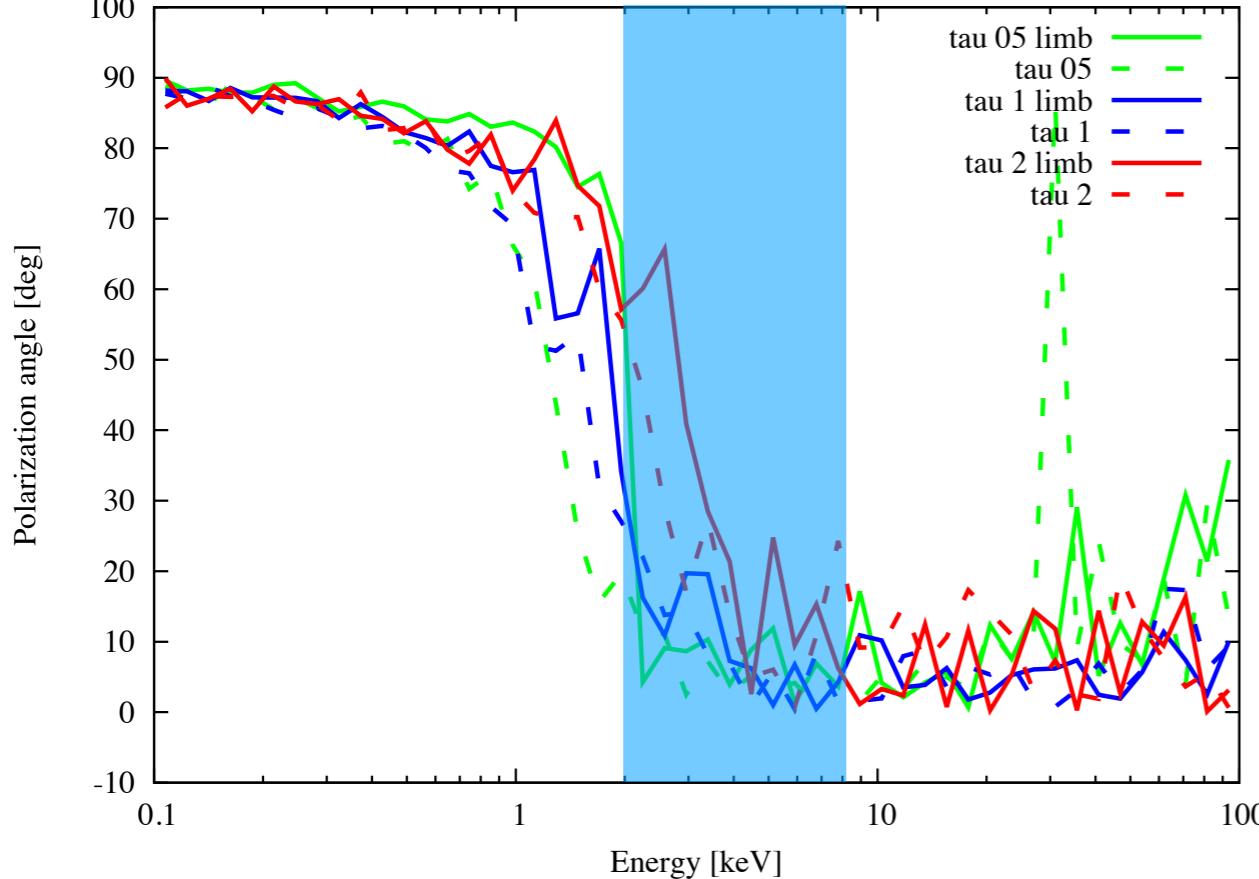


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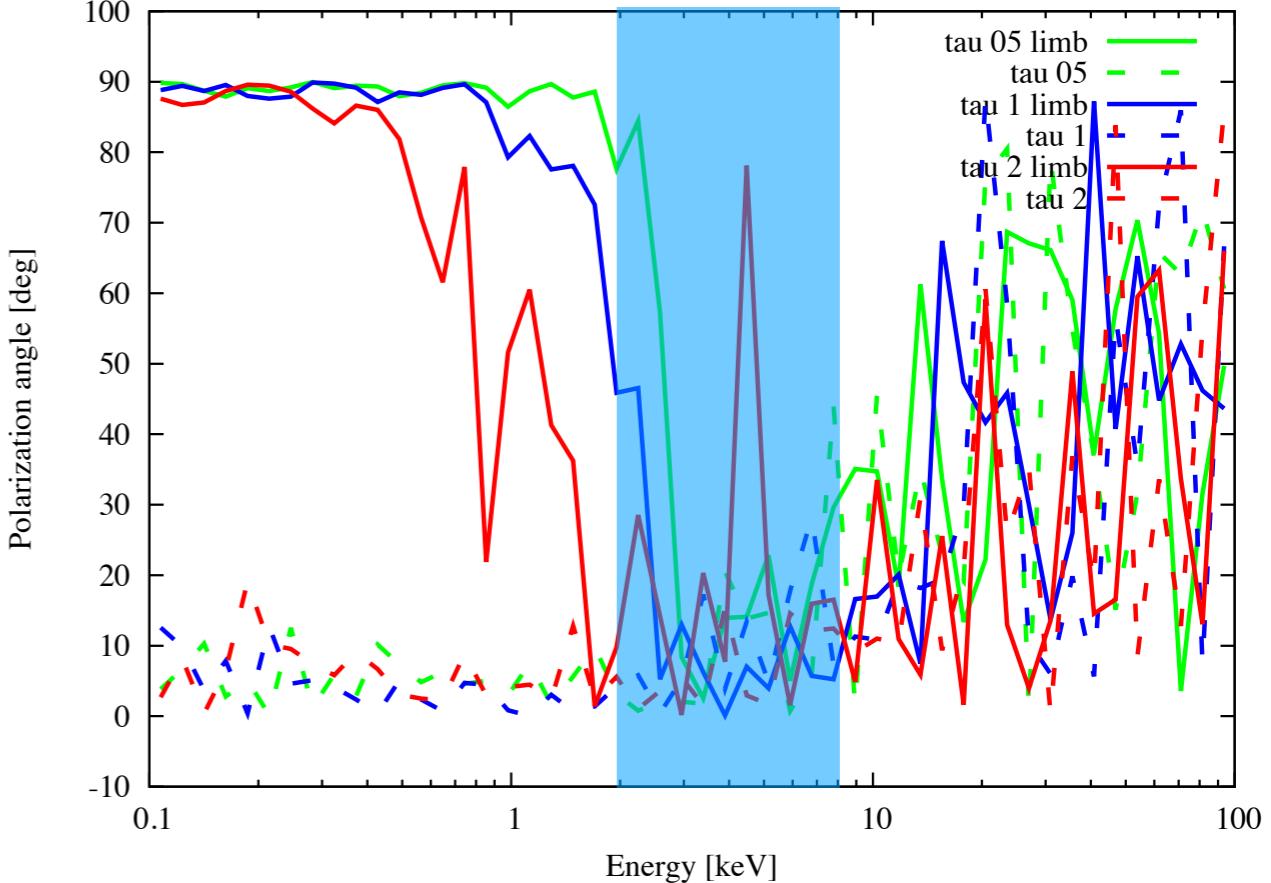
Pol Degree (a00, mdot01, MBH1e7) 1000-1000 kT100 - 75 deg



Pol Angle (a00, mdot01, MBH1e7) 10-1000 kT100 - 75 deg



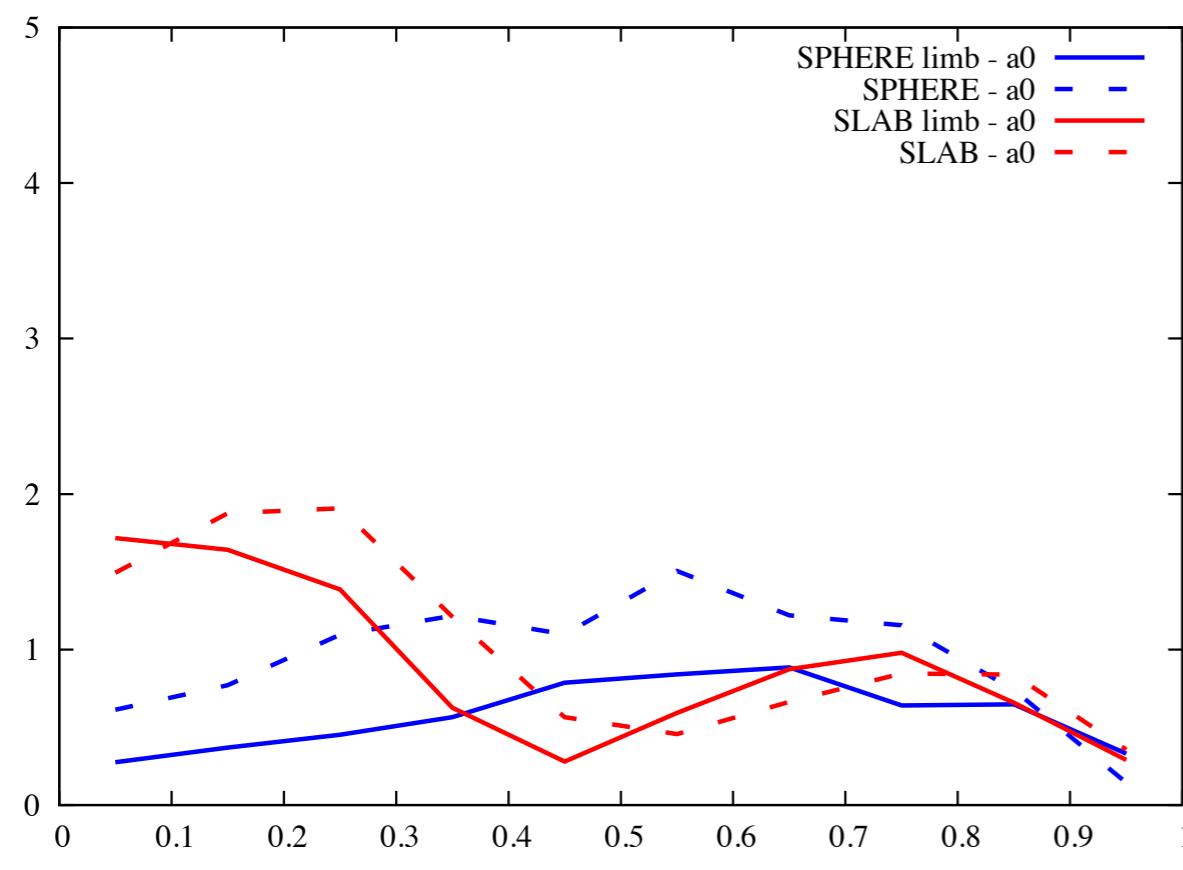
Pol Angle (a00, mdot01, MBH1e7) 1000-1000 kT100 - 75 deg



a0**tau 1****a0998**

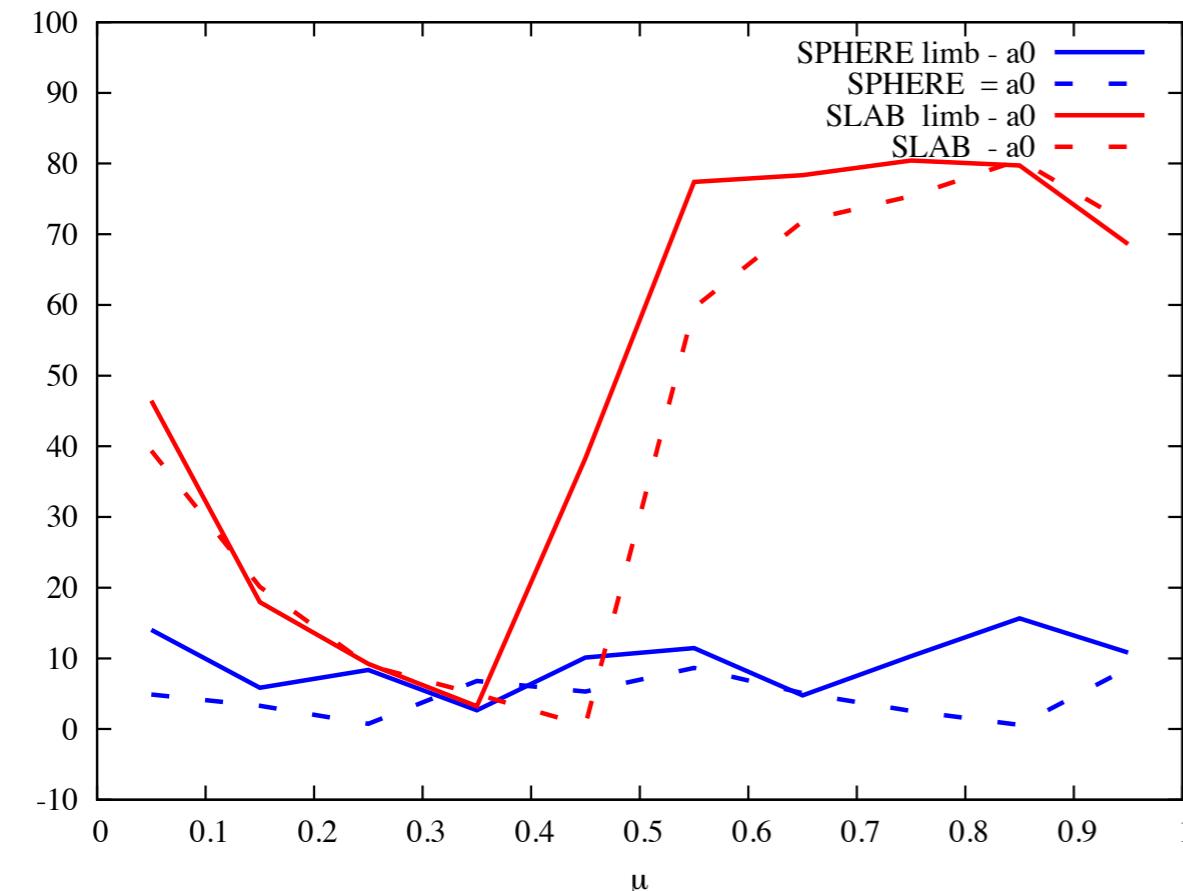
Pol Degree (a00, mdot01, MBH10) tau1 kT100

Polarization Degree [%]



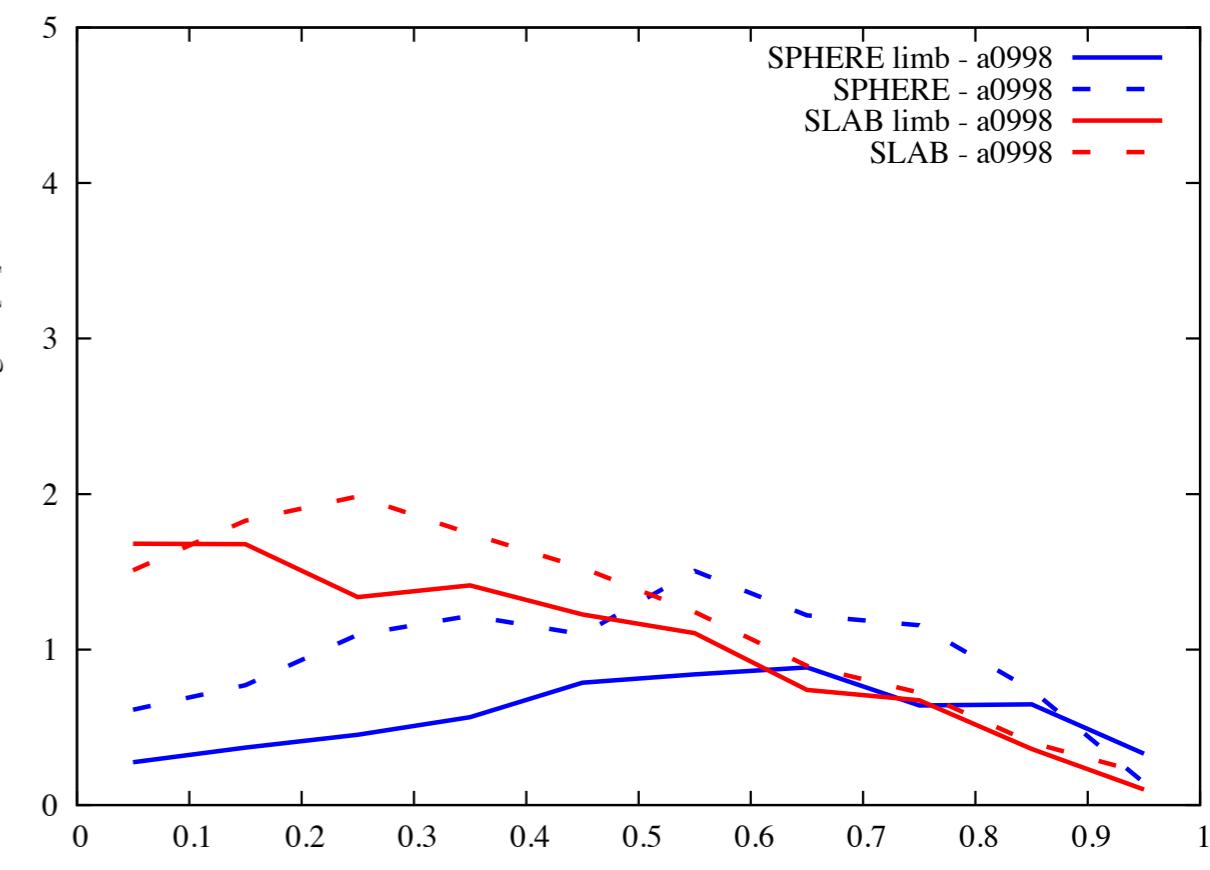
Pol Angle (a00, mdot01, MBH10) tau1 kT100

Polarization angle [deg]

**tau 1**

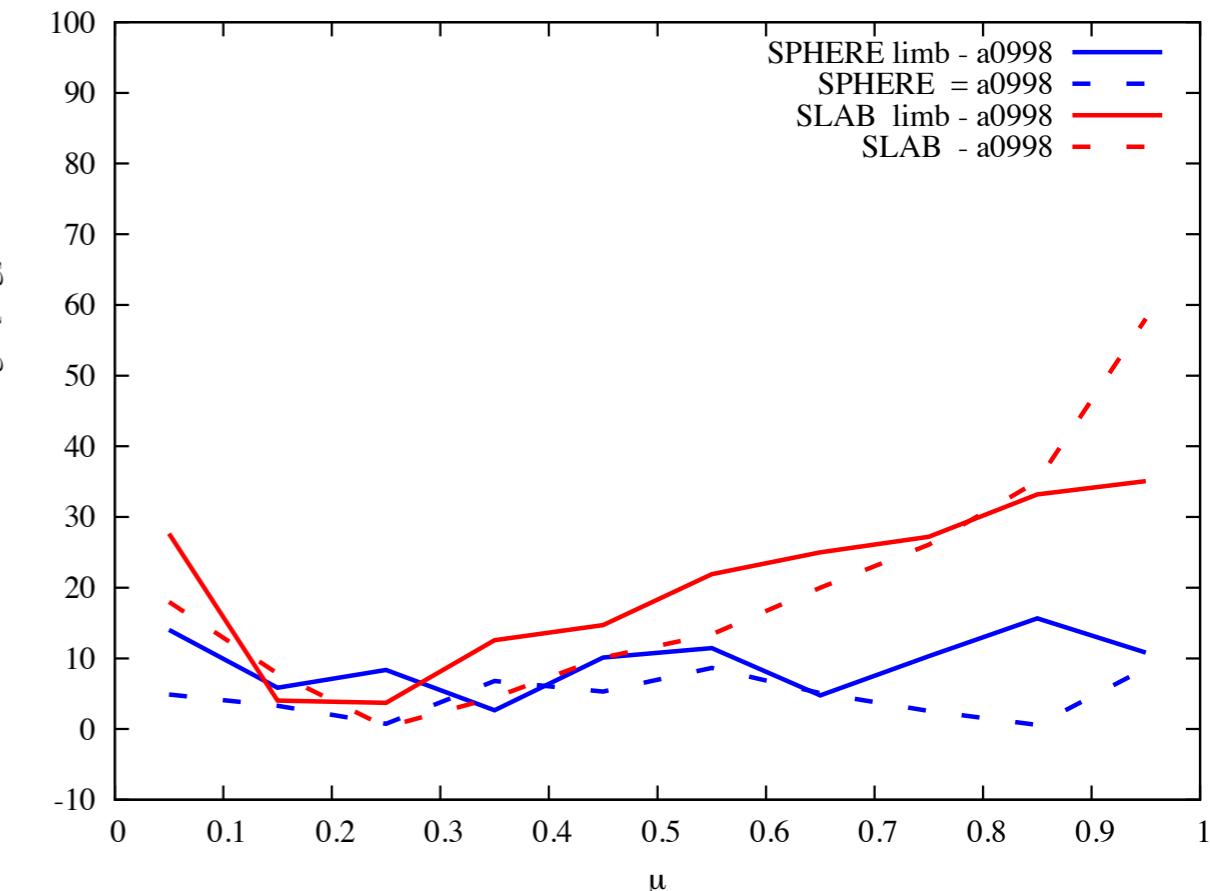
Pol Degree (a0998, mdot01, MBH10) tau1 kT100

Polarization Degree [%]



Pol Angle (a0998, mdot01, MBH10) tau1 kT100

Polarization angle [deg]

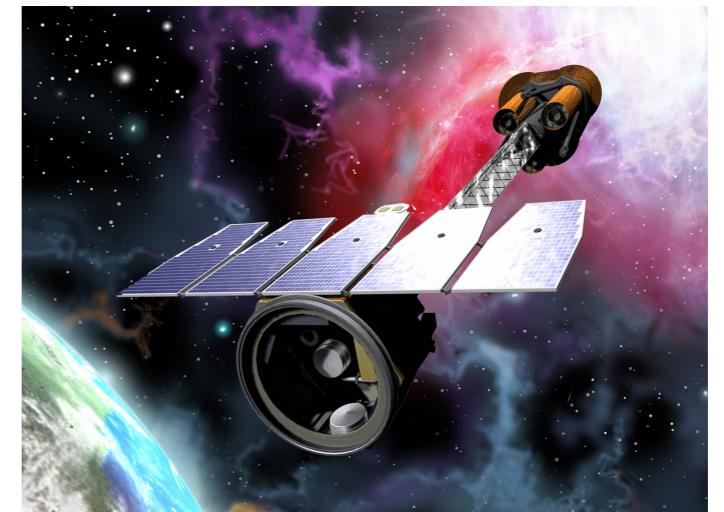


Conclusions & Future Developments

X-ray polarization has the potential to discriminate (certain) geometries even w/o exploiting the spectral capabilities of future polarimeters (IXPE, eXTP)

If the data will be very good it has the potential to constrain even more parameters such as the spin of the BH, for example

Waiting for 2021...



- Develop more realistic models and explore more of the parameters space (e.g. reflection from the disc, compact corona, double corona, non-thermal electrons,...)
- Apply MoCA to different interesting astrophysical case of study (magnetic-field induced polarization, i.e. GRB, jets)