CS 190I Program Synthesis for the Masses

Lecture 11: Synthesis with Stochastic Search

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Summary of previous lecture

- 2nd homework is due today
- Synthesis with machine learning

Performance

- Many systems where code performance matters
 - Compute-bound
 - Repeatedly executed
- Scientific computing
- Graphics
- Low-latency server code
- Encryption/decryption



Superoptimization



Superoptimization

- Generate the optimal implementation
 - Massalin [ASPLOS'87]
 - Enumerate all possible straight-line programs
- Stoke, Schkufza [ASPLOS'13]
 - Random enumeration instead of exhaustive
 - Transforms programs with loops

```
[r8:rdi] = rsi * [ecx:edx] + r8 + rdi
1 # gcc -03
                            1 # STOKE
2
 3 .LO:
                            3 .LO:
                          4 shlq 32, rcx
    movq rsi, r9
                         5 movl edx, edx
    mov1 ecx, ecx
                          6 xorq rdx, rcx
    shrq 32, rsi
    andl 0xffffffff, r9d 7 movq rcx, rax
                        9 addq r8, rdi
                            8 mulq rsi
    movq rcx, rax
    movl edx, edx
    imulq r9, rax
10
11
    imulq rdx, r9
                           11 addq rdi, rax
                           12 adcq 0, rdx
12
    imulq rsi, rdx
    imulq rsi, rcx
                                movq rdx, r8
14
    addq rdx, rax
                                movq rax, rdi
15
    jae .L2
16
    movabsq 0x100000000, rdx
17
    addq rdx, rcx
18 .L2:
    movq rax, rsi
    movq rax, rdx
21
    shrq 32, rsi
    salq 32, rdx
    addq rsi, rcx
    addq r9, rdx
    adcq 0, rcx
25
    addq r8, rdx
27
    adcq 0, rcx
    addq rdi, rdx
29
    adcq 0, rcx
```

The goal is to find a sequence of x86 instructions that are close to optimal for a particular task

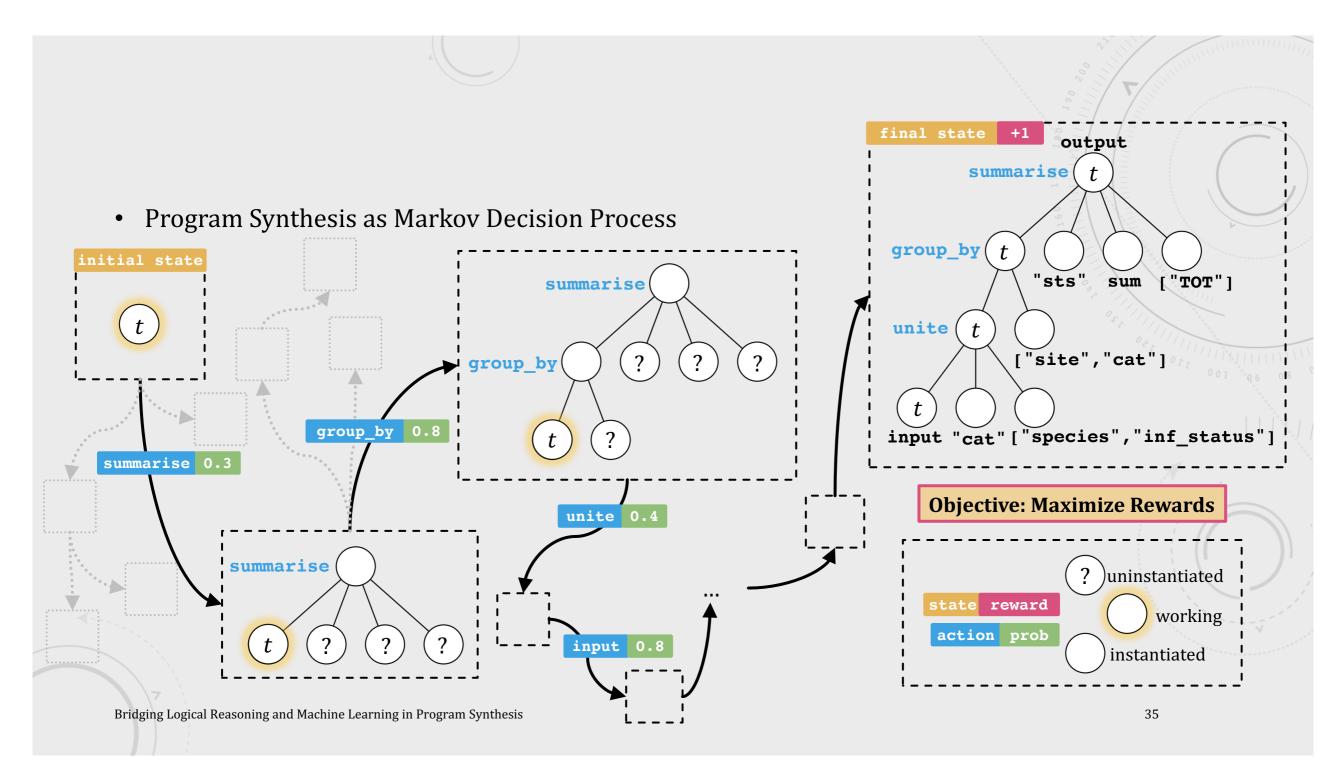
Figure 1. Montgomery multiplication kernel from the OpenSSL big number library, compiled by gcc -03 (left) and STOKE (right). The STOKE code is 16 lines shorter, 1.6x faster, and slightly faster than expert handwritten assembly.

30

movq rcx, r8
movq rdx, rdi

https://github.com/StanfordPL/stoke

Markov Chains



Cost function

$$c(\mathcal{R}; \mathcal{T}) = \operatorname{eq}(\mathcal{R}; \mathcal{T}) + \operatorname{perf}(\mathcal{R}; \mathcal{T})$$
 (2)

$$\mathcal{R}' = \arg\min_{r} \left(\operatorname{perf}(r; \mathcal{T}) \mid \operatorname{eq}(r; \mathcal{T}) = 0 \right)$$
 (3)

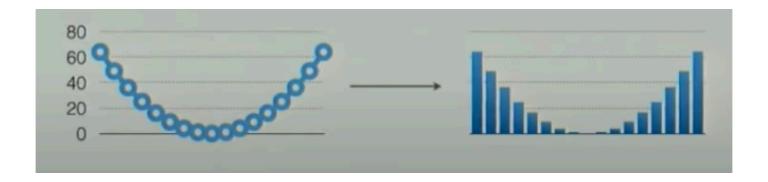
The transformation correctness term, eq(\cdot), measures the similarity of two functions. The term is zero if and only if the two functions are equal. The performance improvement term, perf(\cdot), quantifies the performance improvement of a rewrite with respect to the target. Depending on the application, this term could reflect code size, expected runtime, number of disk accesses, power consumption, or any other measure of resource usage.

Markov chain Monte Carlo (MCMC) sampling

- Select an initial program
- Repeat (millions to billions of times)
 - Propose a random change and evaluate cost
 - If (decreased) {accept}
 - If (increased) {may accept}

MCMC sampling

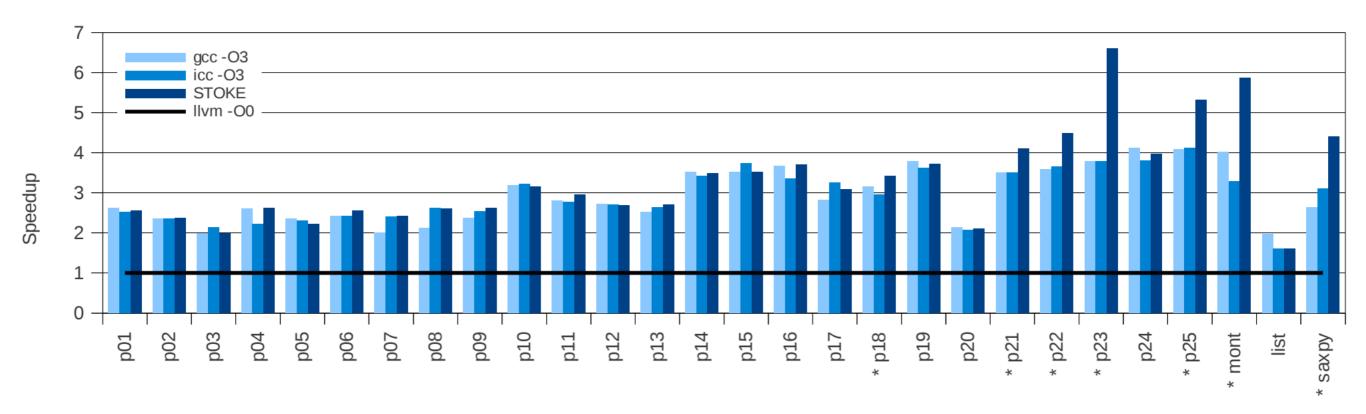
• Guarantees: Draw samples in proportion to their value; higher value points are sampled more frequently



MCMC sampling

- Intelligent "hill climbing" method, robust against local minima, desirable limiting properties (Metropolis–Hastings)
- Nothing prevents the use of other search methods. Offers a tradeoff between performance and complexity

Results



Average speedup over llvm -O0 for benchmark kernels

TODOs by next lecture

- Proposal will be due on Wed
- Start to work on your final report/project! (20%)