CS 190I Program Synthesis for the Masses

Lecture 3: Solver-Aided Programming II

Yu Feng Spring 2021

Summary of previous lecture

- The first paper review is out
- The classical way for using solvers
- Solver-aided programming I
- Rosette constructs

A programming model that integrates solvers into the language, providing constructs for program verification, synthesis, and debugging.

Solver-aided programming

```
p(x) {
    v = 12

p(x) {
    v = ??
    ...
}
assert safe(x, p(x))
```

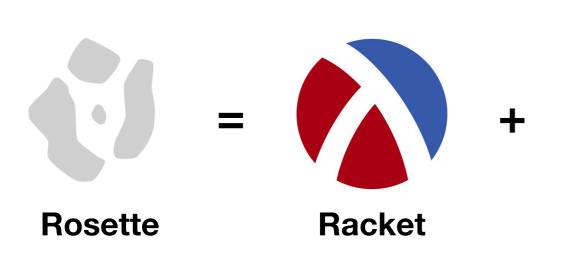
Find an input on which the program fails.

Localize bad parts of the program.

Find values that repair the failing run.

Find code that repairs the program.

Rosette constructs



```
(define-symbolic id type)
(define-symbolic* id type)

(assert expr)

(verify expr)
(debug [type ...+] expr)
(solve expr)
(synthesize
  #:forall expr
#:guarantee expr)
```

symbolic values

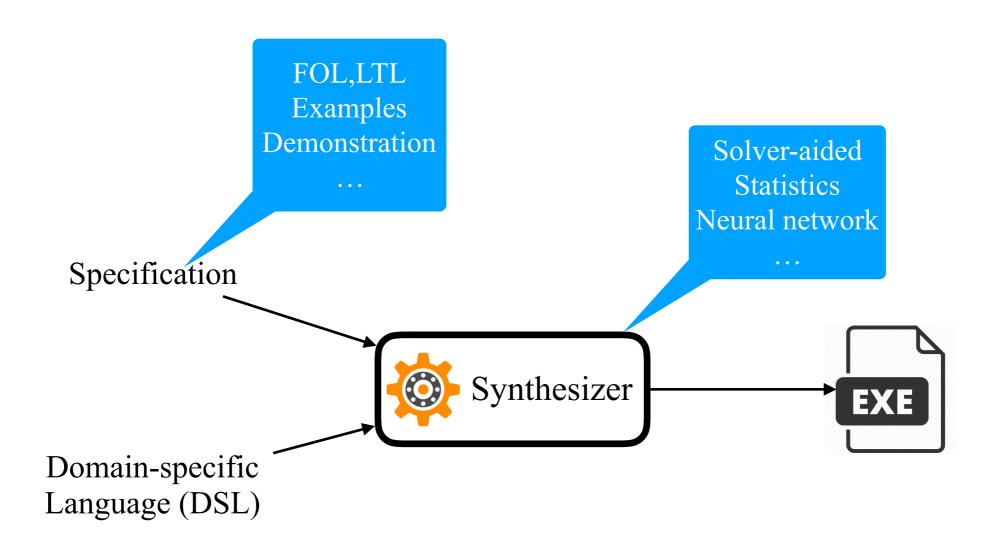
assertions

queries

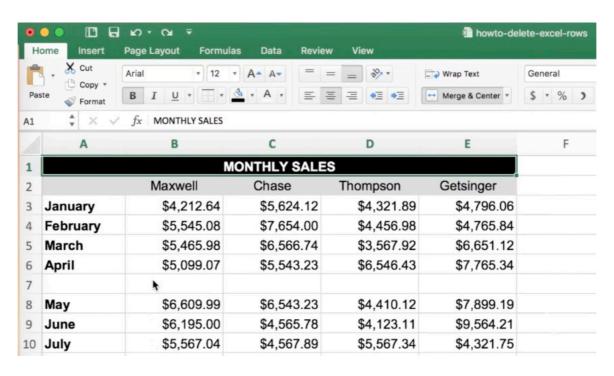
Outline of this lecture

- The spectrum of program synthesis
- Solver-aided programming II (synthesis)
- Program synthesis via conflict-driven learning

What is program synthesis



Program-by-example



Two minutes tour to the FlashFill system



N Ph.D. students



Sumit Gulwani

https://www.youtube.com/watch?v=lCVOmWdy1Hc

Program-by-demonstration



One minute tour to the Helena system



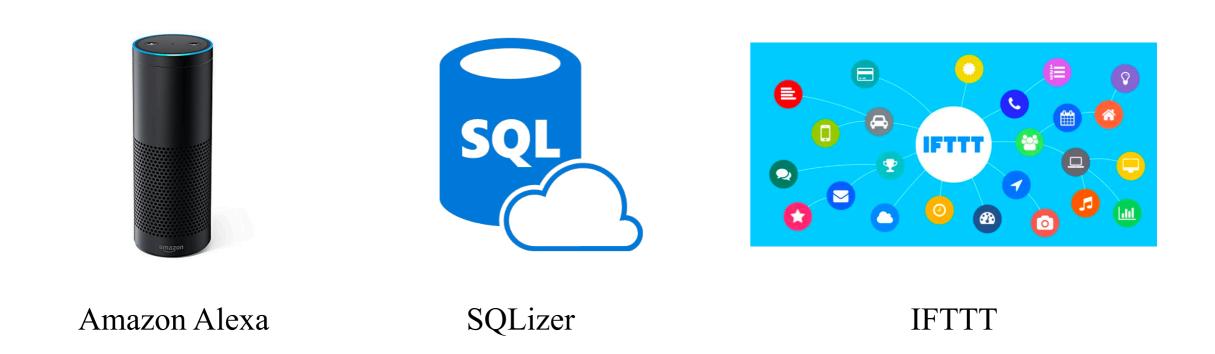
Sarah Chasins



Ras Bodik

https://tinyurl.com/y35936gr

Program-by-natural-language



Program-by-types

```
quickSort(arr[], low, high)
{
}
```



```
quickSort(arr[], low, high)
{
    if (low < high)
    {
        /* pi is partitioning index, arr[pi] is now
        at right place */
        pi = partition(arr, low, high);

        quickSort(arr, low, pi - 1); // Before pi
        quickSort(arr, pi + 1, high); // After pi
    }
}</pre>
```

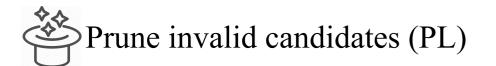
Five minutes tour to the Hunter system

A general synthesizer

```
func const: Int -> 0 | 1 | 2 | 3;
func plus: Int -> Int, Int;
func minus: Int -> Int, Int;
func mult: Int r -> Int, Int;
func mult: Int r -> Int, Int;

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plus(1,2)
minus(3,1)
plus(1,minus(3,1))
...
```

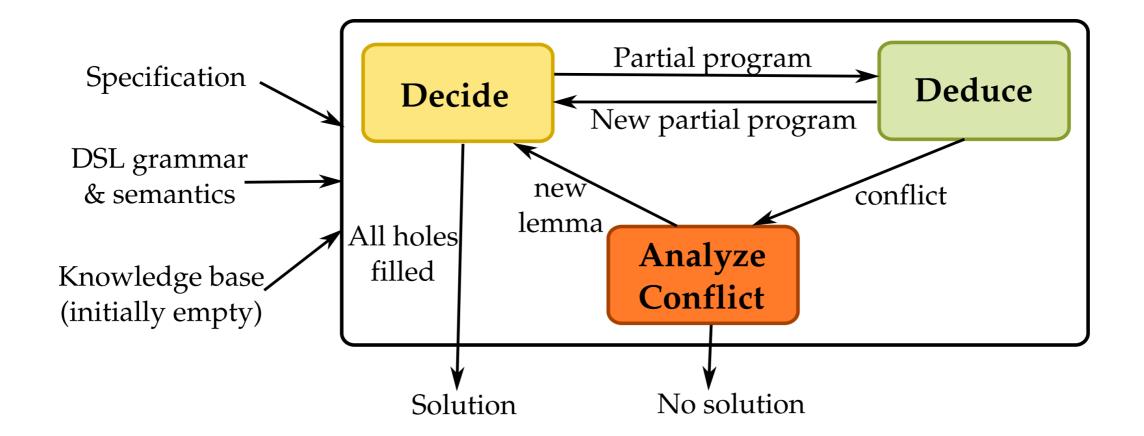
Enumerate-check





Enumerate promising candidates (ML)

Architecture of Neo framework

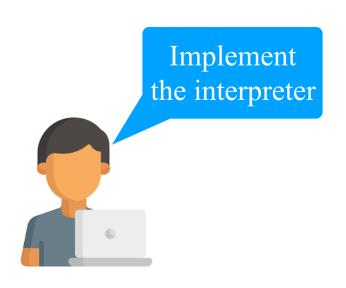


Neo in action: step 1



```
# First, specify the types that will be used
enum SmallInt {"0", "1", "2", "3"}
# Finally, specify the production rules
func const: Int -> SmallInt;
func plus: Int -> Int, Int;
func minus: Int -> Int, Int;
```

Neo in action: step 2



```
class ToyInterpreter(PostOrderInterpreter):
    def eval SmallInt(self, v):
        return int(v)
    def eval const(self, node, args):
        return args[0]
    def eval plus(self, node, args):
        return args[0] + args[1]
    def eval minus(self, node, args):
        return args[0] - args[1]
    def eval mult(self, node, args):
        return args[0] * args[1]
```

Neo in action: step 3



```
synthesizer = Synthesizer(
    enumerator=SmtEnumerator(spec, depth=3, loc=2),
    decider=ExampleConstraintDecider(
        spec=spec,
        interpreter=ToyInterpreter(),
        examples=[
        Example(input=[4, 3], output=3),
        Example(input=[6, 3], output=9),
        Example(input=[1, 2], output=-2),
        Example(input=[1, 1], output=0),
        ]
    )
}
```

TODOs by next lecture

- Install Rosette and Neo
 - Install Rosette: https://docs.racket-lang.org/rosette-guide/ch_getting-started.html
 - Install Neo: https://github.com/fredfeng/Trinity
- Discuss your final project during the office hour!