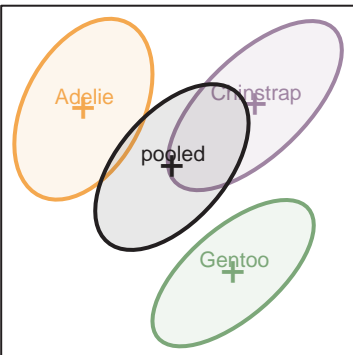
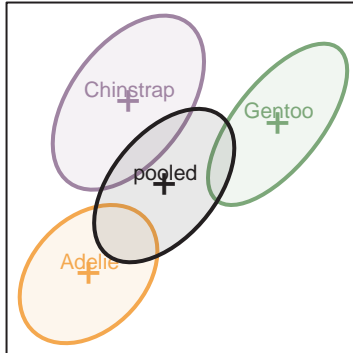
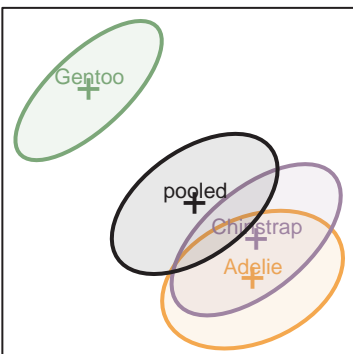
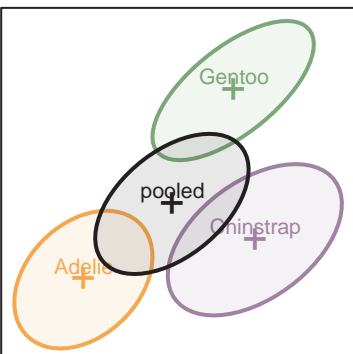
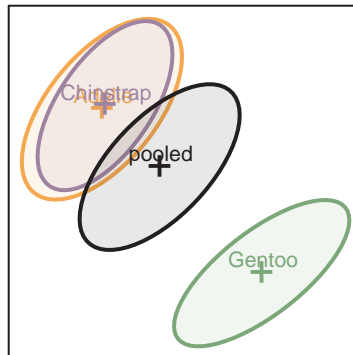
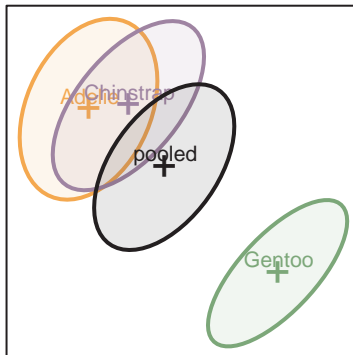


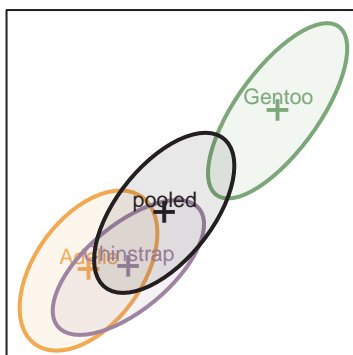
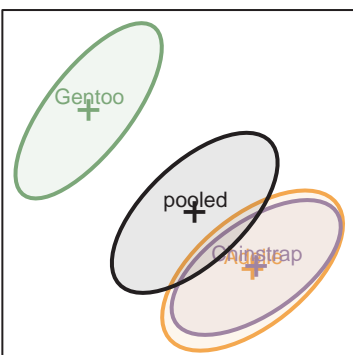
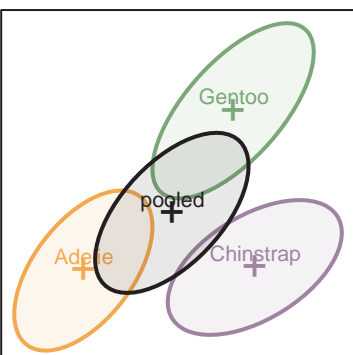
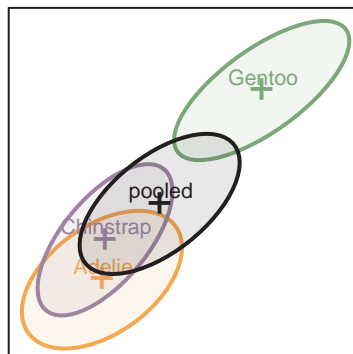
bill\_length



bill\_depth



flipper\_length



body\_mass