

Writing libraries for the FsLab ecosystem

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COMPUTATIONAL SYSTEMS BIOLOGY

Writing libraries for the FsLab ecosystem

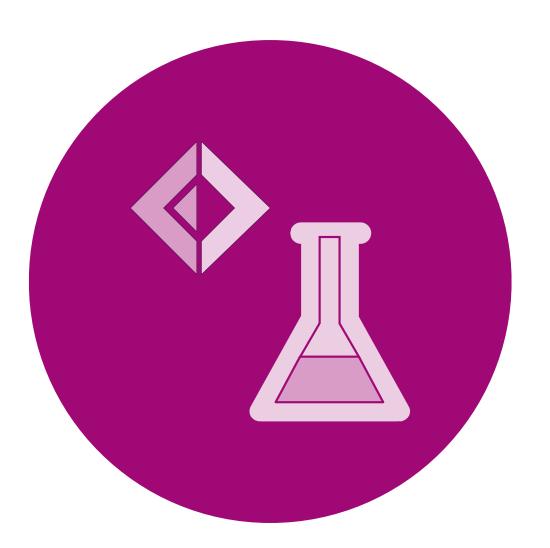
▶ What is FsLab, what should it be?

► Plotly.NET

► Learnings from Plotly.NET

What is FsLab?

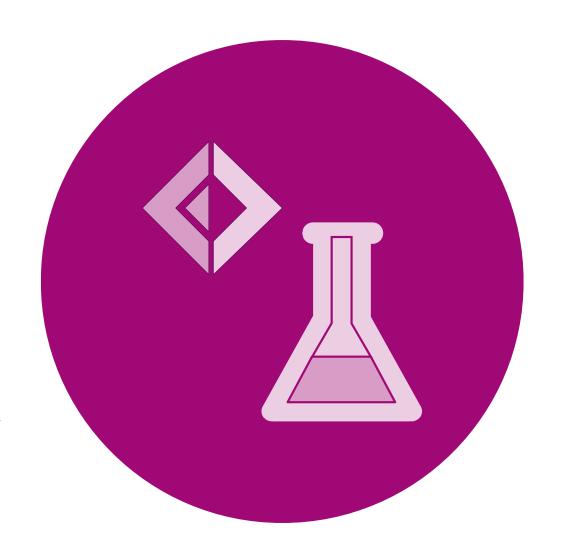
► Project incubation space for data science projects



What should FsLab be?

cohesive, high quality data science stack for F#

► Foster a community around it



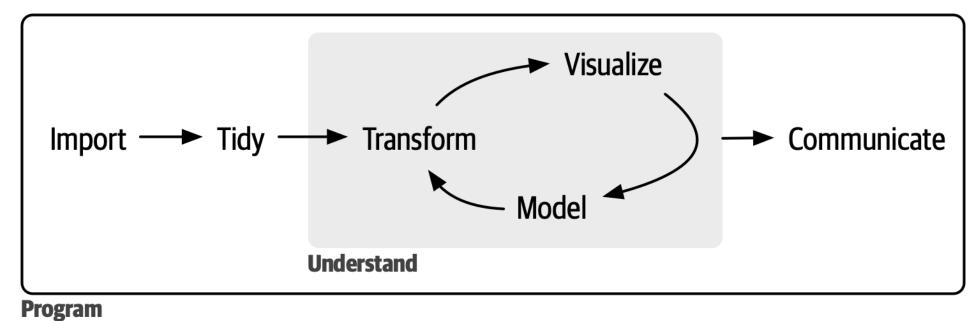
R and the tidyverse





The tidyverse

- ► A group of R packages for data science
- ► Common design and data handling philosophy
- ► 'Extended' tidyverse: less strictly involved projects



Learnings from the tidyverse

- **▶** R:
 - ► Core language is explicitly designed for data analysis
 - ► Lacks a strong type system
 - ► Large community

- ► tidyverse:
 - ► Dogmatic focus on producing 'tidy' data
 - ▶ Visualization
 - ► Extension of functional programming capabilities

Learnings from the tidyverse

- ► FsLab should have different goals:
 - **▶** Visualization
 - ▶ What is a data frame in a strongly typed language?
 - ▶ Data structures and algorithms for data science
 - ► How should common APIs look and feel?
 - ► Adopt core stack + extended universe approach
- ► Current stage: emergence of individual high-quality packages

Plotly. NET

- ► Fully-featured visualization library
- ► Built on plotly.js
- ► Type safe, multi-layered abstractions for hundreds of visualization types
- ► Inspired by FSharp.Charting and XPlot



GitHub stars - a proxy for success of a F# library?

► Collect and analyze data of all public F# repositories



```
http {
        GET "https://api.github.com/search/repositories"
        query
            "order", "desc"
            "sort". "stars"
            "q", "language:fsharp created:2010-01-02..2011-02-01"
            "per_page", "10"
        UserAgent "request"
        Authorization gh token
10
11
      Request.send
    Response.toJson
```

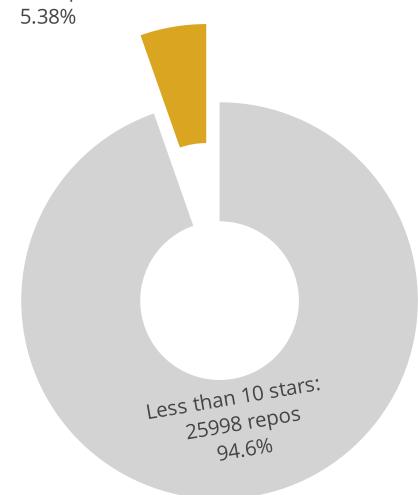
GitHub stars - a proxy for success of a F# library?

► Collect and analyze data of all public F# repositories

```
type RepoDetails = {
        name: string
        full_name: string
        html url: string
        description: string
        created at: string
        updated_at: string
        pushed at: string
        homepage: string
        size: int
10
11
        stargazers count: int
12
        watchers_count: int
        language: string
13
        forks count: int
14
        open_issues_count: int
15
16
```

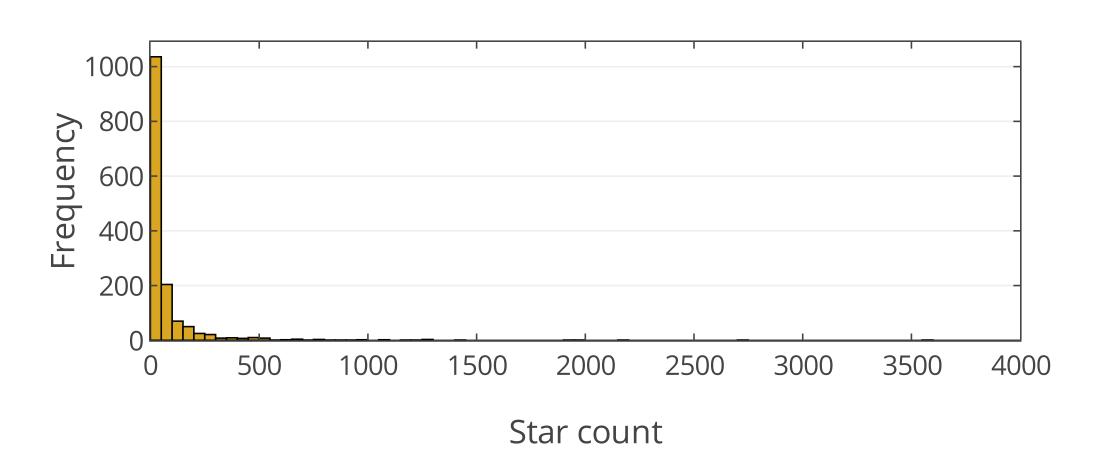
More than 10 stars: 1477 repos

- ► Total repositories: 27475
- ► Sample: take repos > 10 stars



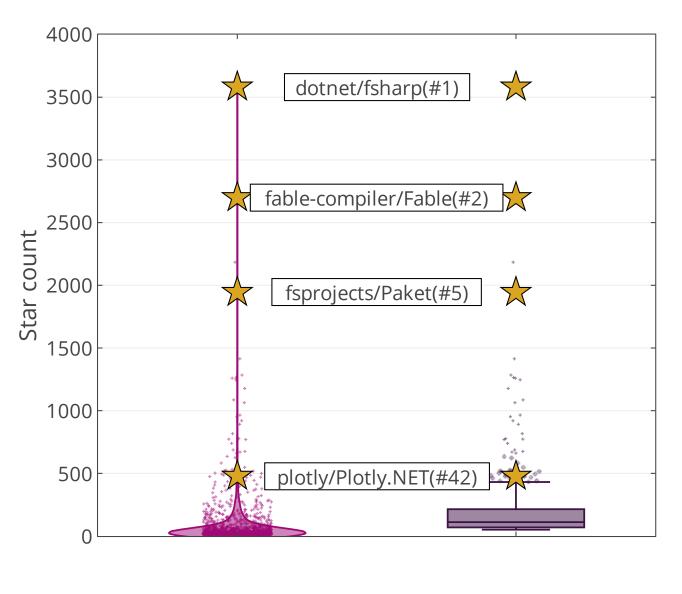
Majority of repositories have low star count

of stars of public F# repositories > 10 stars

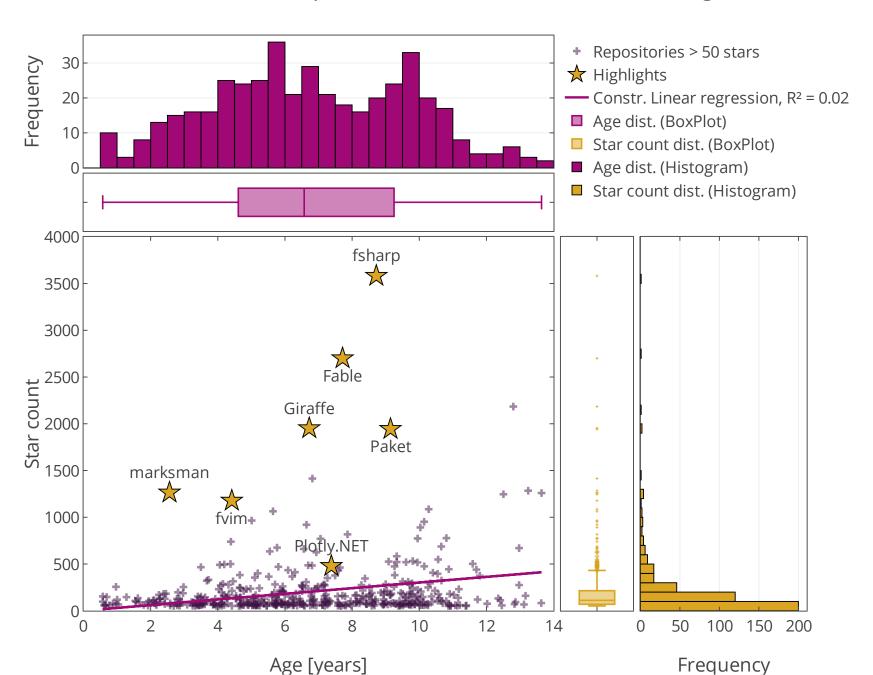


Star distribution of public F# repositories

► Plotly.NET is in the suspected outlier range (>1.5IR)



- star distribution (Violin)
- star distribution > 50 (BoxPlot)



GitHub stars - a proxy for success of F# library?

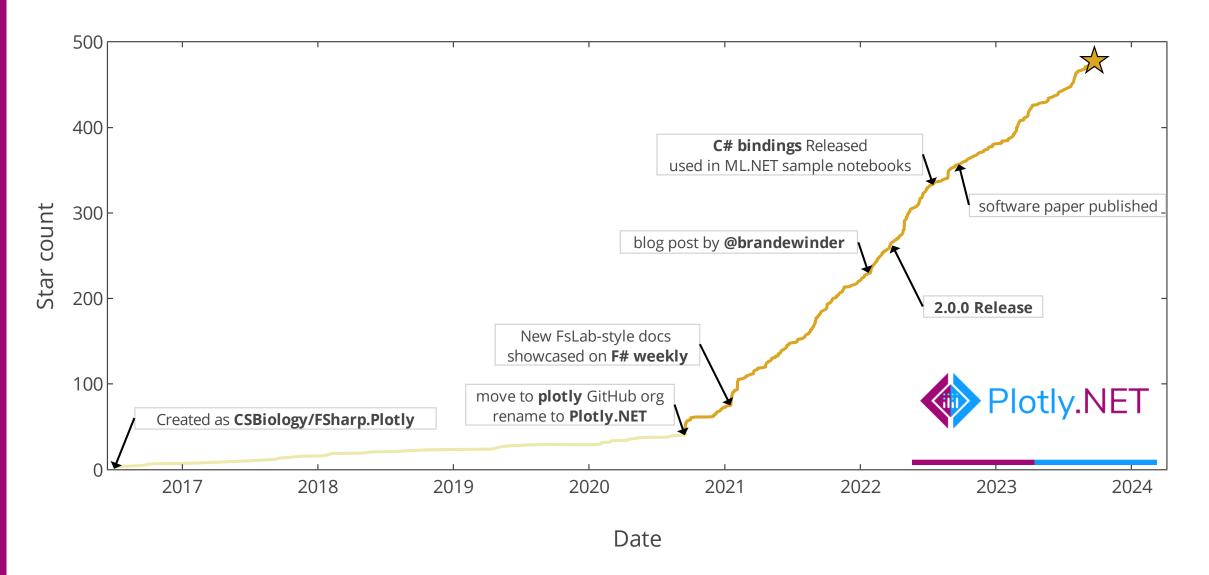
► GitHub stars can be used as a proxy for success.

▶ Plotly.NET is a relatively successful library in the F# OSS space.

Reasons for relative success

- ► External:
 - **▶** Sponsoring
 - **▶** Promotion
 - ► Community recognition

Star count of Plotly.NET over time



Reasons for relative success

- ► External:
 - **▶** Sponsoring
 - **▶** Promotion
 - ► Community recognition
- ► Internal:
 - ► API design specifics
 - **▶** Documentation
 - **▶** Samples

Plotly. js foundations

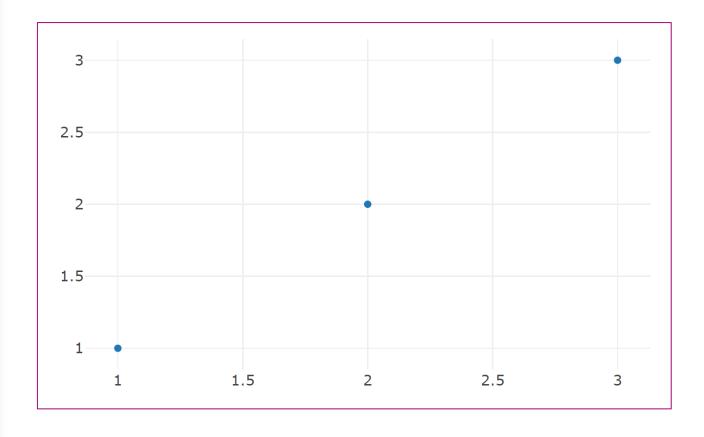
```
"data":[
          "type": "scatter",
          "mode": "markers",
          x:[1,2,3],
          "y":[1,2,3]
      "layout":{},
10
      "config":{}
11
```

► Declarative Json schema for creating data visualizations

- ► data: trace objects (data + chart type)
- ► layout: overall styling
- ► config: render settings

Plotly. js foundations

```
var figure = {
      data: [
         type: "scatter",
          mode: "markers",
         x:[1,2,3],
         y:[1,2,3]
     layout:{},
10
      config:{}
11
12
13
   Plotly.newPlot(
     "target-element-id",
15
    figure
16
```



Plotly.NET: core challenge

- ▶ JSON schema allows different (or even arbitrary) types
- ► F# is a statically language
- ► Simple type modelling not feasible

► Solution: Increasingly typed abstractions on a dynamic core

Increasingly typed abstractions

► Everything must be possible (low level, expert API)

► Common tasks must be easy (high-level, low friction API)

► Re-use established patterns

- ► Low-level API
- Dynamic members on any type by inheritance

```
1 type MyType(someMember) =
2    inherit DynamicObj()
3    member _.SomeMember = someMember
4
5 let myTypeInstance = MyType("Hello World")
6 myTypeInstance?AnotherOne ← "Another One"
7
8 myTypeInstance?AnotherOne
```

```
"data":[
          "type": "scatter",
          "mode": "markers",
          "x":[1,2,3],
           "v":[1,2,3]
 8
      "layout":{
10
        "title":{
          "text":"Hi from F#"
13
14
      "config":{}
15
16
```

```
let data = Trace("scatter")
2 data?x \leftarrow [1; 2; 3]
3 data?y \leftarrow [1; 2; 3]
4 data?mode ← "markers"
 6 let layout = Layout()
    let title = DynamicObj()
    title?text ← "Hi from F#"
    layout?title ← title
10
    data
    ▶ GenericChart.ofTraceObject false
12
    ▶ GenericChart.setLayout layout
13
```

Plotly.NET: DynamicObj layer

```
"data":[
                                                     let data = Trace("scatter")
                                                     data?x \leftarrow [1; 2; 3]
           "type":"scatter",
                                                     data?y \leftarrow [1; 2; 3]
           "mode": "markers"
                                                     data?mode ← "markers"
           "x":[1,2,3],
           v:[1,2,3]
                                                     let layout = Layout()
 8
                                                     let title = DynamicObj()
                                                     title?text ← "Hi from F#"
      "layout":{
10
                                                     layout?title ← title
        "title":{
                                                 10
           "text":"Hi from F#"
                                                     data
                                                     ▶ GenericChart.ofTraceObject false
13
                                                12

    □ GenericChart.setLayout layout

                                                13
14
      "config":{}
15
16
                                                         Plotly. NET: DynamicObj layer
```

► GenericChart: central chart object representation

- ► Low-level API
- Dynamic members on any type by inheritance
- ► Any plotly object can be created like this
- Knowledge of plotly json schema necessary

```
"data":[
          "type": "scatter",
          "mode": "markers",
          x:[1,2,3],
          "y":[1,2,3]
      "layout":{},
10
      "config":{}
```

- ► Type-safe attributes
- ► Typed style parameters

```
"data":[
          "type": "scatter",
          "mode": "markers",
          "x":[1,2,3],
          "v":[1,2,3]
8
      "layout":{
        "title":{
         "text":"Hi from F#"
13
14
      "config":{}
15
16
```

```
let data = Trace2D.initScatter(
        Trace2DStyle.Scatter(
            X = [1; 2; 3],
           Y = [1; 2; 3],
           Mode = StyleParam.Mode.Markers
    let layout = Layout.init(
       Title = Title.init(
            Text = "Hi from F#"
13
14
   data
    ▶ GenericChart.ofTraceObject false
    Chart.setLayout layout
```

```
let data = Trace2D.initScatter(
                                                 Trace2DStyle.Scatter(
      "data":[
                                                     X = [1; 2; 3],
                                                     Y = [1; 2; 3],
          "type":"scatter",
                                                     Mode = StyleParam.Mode.Markers
          "mode": "markers"
          "x":[1,2,3],
          v:[1,2,3]
 8
                                             let layout = Layout.init(
                                                 Title = Title.init(
      "layout":{
10
                                                     Text = "Hi from F#"
        "title":{
          "text":"Hi from F#"
13
14
                                             data
      "config":{}
15
                                             ▶ GenericChart.ofTraceObject false
16
                                             Chart.setLayout layout
```

- ► Type-safe attributes
- ► Typed style parameters
- ► Declarative syntax
- ► Less knowledge of plotly json schema necessary
- ► Subset of allowed types in JSON schema

```
let data = Trace2D.initScatter(
    Trace2DStyle.Scatter(
       X = [1; 2; 3],
        Y = [1; 2; 3],
       Mode = StyleParam.Mode.Markers
let layout = Layout.init(
   Title = Title.init(
        Text = "Hi from F#"
data
▶ GenericChart.ofTraceObject false
Chart.setLayout layout
```

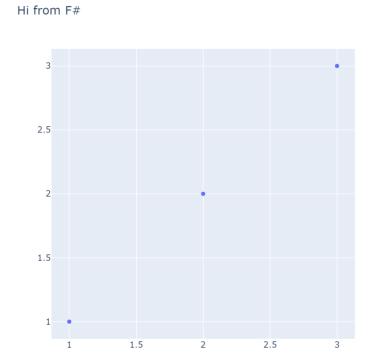
- ► Every visualization is a `Chart`
- ► Chart creation (e.g., `Chart.Point`, `Chart.Histogram`)

Plotly.NET: Chart API

```
"data":[
          "type": "scatter",
          "mode": "markers",
          "x":[1,2,3],
           "y":[1,2,3]
 8
      "layout":{
10
        "title":{
          "text":"Hi from F#"
13
14
      "config":{}
15
16
```

plotly.js json

```
1 Chart.Point(
2          x = [1; 2; 3],
3          y = [1; 2; 3]
4 )
5          Chart.withTitle("Hi from F#")
```



Plotly.NET: Chart API

- Every visualization is a `Chart`
- ► Chart creation (e.g., `Chart.Point`, `Chart.Histogram`)
- ► Incremental chart styling pipelines (e.g., `Chart.withTitle`)

```
1 Chart.Point(
2     x = [1; 2; 3],
3     y = [1; 2; 3]
4 )
5     D Chart.withTitle("Hi from F#")
6     D Chart.withXAxisStyle(TitleText = "x")
7     D Chart.withYAxisStyle(TitleText = "y = f(x)")
8     D Chart.withDescription(
9     ... etc
10 )
```

- Every visualization is a `Chart`
- ► Chart creation (e.g., `Chart.Point`, `Chart.Histogram`)
- ► Incremental chart styling pipelines
- ▶ No plotly.js knowledge needed
- ► Can be adapted to support other chart backends

functional pipelining with optional parameters

- Virtually all attributes in the plotly json schema are optional
- ► There are many (Layout: >70)

```
type MyType(someMember) =
        inherit DynamicObj()
        member _.SomeMember = someMember
        static member withOptionalAttributes (
            ?OptionalAttr1: string,
            ?OptionalAttr2: DynamicObj
            fun (t: MyType) →
                DynObj.setValueOpt t "attr1" OptionalAttr1
10
                DynObj.setValueOpt t "attr2" OptionalAttr2
11
12
```

functional pipelining with optional parameters

- ▶ Virtually all attributes in the plotly json schema are optional
- ► There are many (Layout: >70)

Learnings from Plotly.NET

- ► Community visibility is important (external success factors):
 - ► Recognizable GitHub organization
 - ▶ Blog posts
 - ► Regularly inform about project state and progress

Learnings from Plotly.NET

- ► Pragmatic API choices
 - ► Focus on understandable APIs
 - ► Use 'impure' language features
 - ► High-level API layer is important

- ► Exhaustive documentation:
 - ► Focus on API reference, add examples step-by-step

Learnings from Plotly. NET: closing remarks

- ▶ Do not dismiss C# compatibility
 - ▶ huge potential userbase
 - ► C# bindings can be auto-generated

- ▶ We need more F# people in review pools for academic journals
 - ► Review process took > 3 months

Thank you for your attention!



