Gabriela Asuncion

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EDUCATION

Brown University, May 2021 (expected)

- GPA: 3.50, AB: Computer Science with a focus in UX Design and Artificial Intelligence
- Relevant coursework: Object-Oriented Programming, Computer Systems, Data Structures and Algorithms, UI/UX,
 Intermediate Macroeconomics, Intermediate Microeconomics, Discrete Structures and Probability

PROFESSIONAL EXPERIENCE

GoGuardian Los Angeles, CA

Software Engineering Intern

June 2019 – August 2019

- Implemented customer-requested deletion feature end-to-end in Teacher, GoGuardian's primary client-facing web application required migrating route from NodeJS to GoLang and building out user interface using React and Redux
- Contributed to Teacher Product's complete frontend rewrite and ultimate release in July 2019 worked in agile
 workflow to complete various bug fixes and improve user experience from product's previous version

Puls Technologies, Inc.

San Francisco, CA

Business Operations Intern

May 2018 – August 2018

- Wrote a scalable Python script that reads a large Excel worksheet and creates new, organized sheet containing only relevant information for invoicing NetX partners, ultimately shortening task duration from 60 minutes to five minutes
- Identified and reached out to 200+ potential business partners who would use Puls' platform for their business needs
 secured partnership with major moving service who agreed to use Puls' offering for all of their future clients

SOFTWARE PROJECTS (PORTFOLIO: WWW.GABRIELAASUNCION.COM)

Amateur Podcast Platform - React, Redux

Leads a team of four engineers in frontend development of MVP

June 2019 – present

- Participates in bimonthly sprint-planning to breakdown key features into assignments and prioritizes distribution of those assignments depending on the product delivery timeline and capacity of the engineers
- Performs code review for every frontend pull request and mentorship for engineers while they learn new technologies

CS 33: Introduction to Computer Systems – C, x86 Assembly

Created programs that interact with memory and computer processes

September 2018 – December 2018

- Built a shell terminal capable of handling multiple child processes in the background and foreground, also handled file redirection, signaling, and process reaping using system calls such as waitpid()
- Used first-fit and coalescing techniques to implement the builtin malloc(), free(), and realloc() library functions

CS 1300: User Interface and User Experience - HTML, CSS, React, Adobe XD

Conceptualized, designed, and built application interfaces

September 2018 — December 2018

- Redesigned and built Vivi Bubble Tea's website with user's primary tasks in mind (i.e. finding a location, exploring the menu), followed design process from initial mockup to the final responsive HTML / CSS webpage
- Worked in a group of four to conceptualize and prototype a product proposal for Canary Technologies, held a critique and utilized eye-tracking data for use when altering every iteration of the prototype

LEADERSHIP AND ACTIVITIES

Teaching Staff for CS 1300: User Interfaces and User Experience

Providence, RI

Undergraduate Teaching Assistant

May 2019 – present

Rogue Fashion Group

Providence, RI

Co-founder

April 2019 – present

Attitude Dance Company

Providence, RI

Dancer

February 2019 – present

SKILLS, LANGUAGES, AND INTERESTS

- Skills: Java (proficient), Python (proficient), C (proficient), React (proficient), Adobe CC InDesign / Photoshop / Illustrator / XD (proficient), JavaScript (intermediate), Go (intermediate)
- Languages: intermediate proficiency in Russian and French
- Interests: former pre-professional ballerina, coffee connoisseur, fashion enthusiast, amateur photographer, traveler