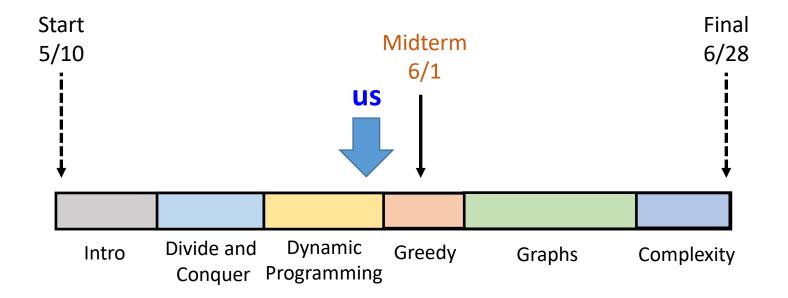
# CS3000: Algorithms & Data Drew van der Poel

#### Lecture 10

- Dynamic Programming: Knapsack (Finish)
- Dynamic Programming: Segmented Least Squares

May 25, 2021

#### Outline



Last class: dynamic programming: Knapsack

Next class: greedy algorithms: Scheduling



#### The Knapsack Problem

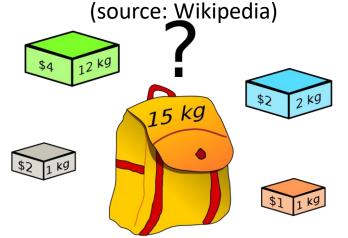
- Input: n items for your knapsack
  - value  $v_i$  and a weight  $w_i \in \mathbb{N}$  for n items
  - capacity of your knapsack  $T \in \mathbb{N}$
- Output: the most valuable subset of items that fits in the knapsack



- Value  $V_S = \sum_{i \in S} v_i$  as large as possible
- Weight  $W_S = \sum_{i \in S} w_i$  at most T

• Want:  $\operatorname{argmax}_{S \subseteq \{1,...,n\}} V_S$  s.t.  $W_S \leq T$ 

- (SubsetSum:  $v_i = w_i$ ,
- TugOfWar:  $v_i = w_i$ ,  $T = \frac{1}{2} \sum_i v_i$ )





$$n = T =$$

$$v_1 = w_1 =$$

$$v_2 = w_2 =$$

$$v_3 = w_3 =$$

$$v_4 = w_4 =$$

$$v_5 = w_5 =$$



#### Knapsack - recurrence

- (I) \*\*
- Let  $\mathbf{OPT}(j,S)$  be the **value** of the optimal subset of items  $\{1,\ldots,j\}$  in a knapsack of size S
- Case 1:  $j \notin O_{j,S}$ 
  - OPT(j,S) = OPT(j-1,S)
- Case 2:  $j \in O_{j,S}$ 
  - $OPT(j,S) = v_j + OPT(j-1,S-w_j)$

#### Recurrence:

$$OPT(j,S) = \begin{cases} \max\{OPT(j-1,S), v_j + OPT(j-1,S-w_j)\} S \ge w_j \\ OPT(j-1,S) \end{cases}$$

$$S < w_j$$

#### **Base Cases:**

$$OPT(j,0) = OPT(0,S) = 0$$



### Knapsack ("Bottom-Up")

```
// All inputs are global vars
 FindOPT(n,T):
    M[0,S] \leftarrow 0, M[j,0] \leftarrow 0
    for (j = 1,...,n):
      for (S = 1, ..., T):
()() if (w_{j} > S): M[j,S] \leftarrow M[j-1,S]
else: M[j,S] \leftarrow \max\{M[j-1,S],v_{j} + M[j-1,S-w_{j}]\}
    return M[n,T]
        runtime: O(nT)
                          nT iterations -> # of loops
                          each luop -> U(1)
```



#### Ask the Audience

Space: 
$$O(n1)$$
 (T+1)  $\times (n+1)$ 

environ to proble

 $v_1 = 2, v_1 = 4$ 
 $v_2 = 3, v_2 = 5$ 
 $v_3 = 5, v_3 = 8$ 

• Input: T = 8, n = 3

• 
$$w_1 = 2$$
,  $v_1 = 4$ 

• 
$$w_2 = 3$$
,  $v_2 = 5$ 

• 
$$w_3 = 5$$
,  $v_3 = 8$ 

	>	3	0	0	4	5	5	9	9	( )	13
•	7	2	0	0	4	5	5	9	9	9	9
)	items	1	0	0	4	4	4	4	4	4	4
		0	OE	0	06	0	0	0	0	0	0
		-	0	1	2	3		5	6	7	8

capacities (5)

$$= \begin{cases} \max\{OPT(j-1,S), v_j + OPT(j-1,S-w_j)\} & \text{if } S \ge w_j \\ \longrightarrow OPT(j-1,S) & \text{if } S < w_j \end{cases}$$

# Filling the Knapsack

- Let  ${\bf O}_{j,S}$  be the **optimal subset of items**  $\{1,\dots,j\}$  in a knapsack of size S
- Case 1:  $j \notin O_{j,S}$ 
  - Use opt. solution for items 1 to j-1 in a knapsack of size S

- Case 2:  $j \in O_{j,S}$ 
  - Use j + opt. solution for items 1 to j-1 in a knapsack of size  $S w_i$



### Filling the Knapsack

```
// All inputs are global vars
// M[0:n,0:T] contains solutions to subproblems
FindSol(M,n,T):
  if (n = 0 \text{ or } T = 0): return \emptyset
  else:
    if (w_n > T): return FindSol(M, n-1, T)
    else:
      if (M[n-1,T] > v_n + M[n-1,T-w_n]):
        return FindSol(M,n-1,T)
      else:
        return {n} + FindSol(M,n-1,T-w<sub>n</sub>)
```



#### **Knapsack Wrapup**

• Can solve knapsack problems in time/space O(nT)

#### • Recipe:



- (1) identify a set of **subproblems**
- (2) relate the subproblems via a **recurrence**
- (3) find an **efficient implementation** of the recurrence (top down or bottom up)
- (4) **reconstruct the solution** from the DP table

#### **DP Practice**

#### Problem 2. Dynamic Programming

The dark lord Sauron loves to destroy the kingdoms of Middle Earth. But he just can't catch a break, and is always eventually defeated. After a defeat, he requires three epochs to rebuild his strength and once again rise to destroy the kingdoms of Middle Earth. In this problem, you will help Sauron decide in which epochs to rise and destroy the kingdoms of Middle Earth.

The input to the algorithm consists of the numbers  $x_1,...,x_n$  representing the number of kingdoms in each epoch. If Sauron rises in epoch i then he will destroy all  $x_i$  kingdoms, but will not be able to rise again during epochs i+1, i+2, or i+3. We call a set  $S \subseteq \{1,...,n\}$  of epochs valid if it satisfies this constraint that  $|i-j| \ge 4$  for all  $i, j \in S$ , and its value is  $\sum_{i \in S} x_i$ . You will design an algorithm that outputs a valid set of epochs with the maximum possible value.

*Example:* Suppose there are (1,7,8,2,6,3) kingdoms of Middle Earth in epochs 1,...,6. Then the optimal set of epochs for Sauron to rise up and destroy the kingdoms of Middle Earth is  $S = \{2,6\}$ , during which he destroys 10 kingdoms, 7 in the 2nd epoch and 3 in the 6th epoch.

#### Using DP...

- \* describe the set of subproblems you consider
- \* give a recurrence expressing the solution to each subproblem in terms of the solution to smaller subproblems
  - \*sketch pseudocode of your algorithm & give the runtime
  - \*describe how you would recover the solution (epochs) if asked



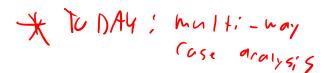
# Segmented Least Squares



#### **Dynamic Programming Recap**

#### Recipe:

- (1) identify a set of **subproblems**
- (2) relate the subproblems via a recurrence



- (3) find an **efficient implementation** of the recurrence (top down or bottom up)
- (4) **reconstruct the solution** from the DP table

#### Background: Least Squares

- Input: n data points  $P = \{(x_1, y_1), ..., (x_n, y_n)\}$
- Output: the line L (i.e. y = ax + b) that fits best
  - **best** = minimizes  $error(L, P) = \sum_{i} (y_i ax_i b)^2$

$$a = \frac{n\sum x_i y_i - (\sum x_i)(\sum y_i)}{n\sum x_i^2 - (\sum x_i)^2}$$

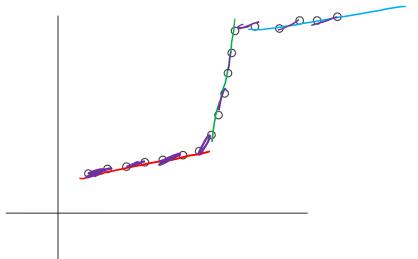
$$b = \frac{\sum y_i - a\sum x_i}{n}$$
Time

 There is an O(n) time algorithm for finding the line of best fit



#### Segmented Least Squares

- Input: *n* data points  $P = \{(x_1, y_1), ..., (x_n, y_n)\}$
- What if the data does not look like a line?



 Some data can be described better by > 1 line - call each group a segment

• Using *n*/2 segments defeats the purpose (how to prevent this?)

#### Segmented Least Squares

- Input: n data points  $P = \{(x_1, y_1), ..., (x_n, y_n)\},$  cost parameter C > 0
  - Assume  $x_1 < x_2 < \dots < x_n$
- Output: a partition of P into contiguous (disjoint) segments  $S_1, S_2, \ldots, S_m$ , lines  $L_1, L_2, \ldots, L_m$ , minimizing total "cost"

$$\frac{\operatorname{cost}(S_{1}, \dots, S_{m}, L_{1}, \dots, L_{m})}{= mC + \sum_{i=1}^{m} \operatorname{error}(L_{i}, S_{i})}$$

$$= \frac{3}{2} \left( + \operatorname{error}(L_{1}, S_{1}) + \operatorname{error}(L_{3}, S_{3}) \right)$$

 Problems: counting students, stable matching, sorting, ndigit mulitiplication, array searching, selection, weighted interval scheduling, segmented least squares

• Alg. techniques: divide & conquer, dynamic programming

• Analysis: asymptotic analysis, recursion trees, Master Thm.

• Proof techniques: (strong) induction, contradiction

# SLS Example

• Input: {A=(1,1), B=(2,1), C=(3,3)}

Potential segment

[A]

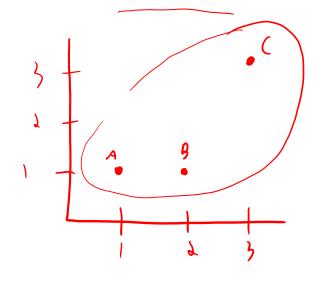
[B]

[C]

[A,B]

[B,C]

[A,B,C]



$$y = 1$$

$$y = 1$$

$$y = 3$$

$$y = 1$$

$$y = 2x-3$$

$$y = x - 1/3$$

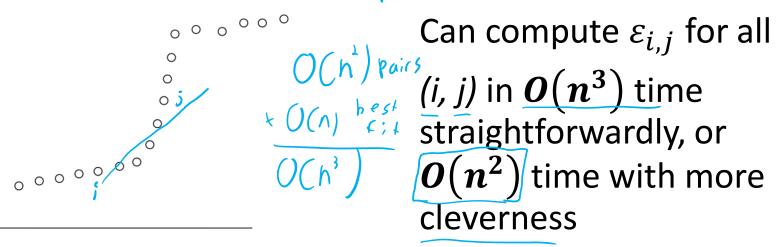
(2) 
$$\{[A], [B, c]\} = \{[A, B], [c]\}^{a}$$

## **SLS Example**

• Input: {A=(1,1), B=(2,1), C=(3,3)}  
• Potential segment (5) Optimal line (
$$L$$
) Error [A]  $y=1$  ① [B]  $y=1$  ② 0 [B]  $y=1$  ② 0 [A,B]  $y=1$  ② 0 [A,B]  $y=1$  ② 0 [B,C]  $y=2x-3$  ② 0 [A,B,C]  $y=x-1/3$  ② 2/3 [A,B,C]  $y=x-1/3$  [

#### Segmented Least Squares

- First observation: for every segment  $S_j$ ,  $L_j$  must be the (single) line of best fit for  $S_j$ 
  - Let  $L_{i,j}^*$  be the optimal line for  $\{p_i, \dots, p_j\}$
  - Let  $\widehat{\varepsilon_{i,j}} = error\left(L_{i,j}^*, \left\{p_i, \dots, p_j\right\}\right)$



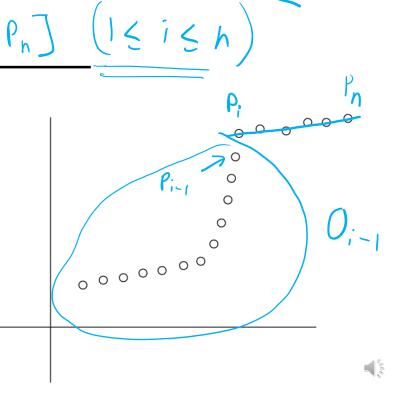
#### SLS

Let 
$$L_{i,j}^*$$
 be the optimal line for  $\{p_i,\ldots,p_j\}$   
Let  $\varepsilon_{i,j}=error\left(L_{i,j}^*,\{p_i,\ldots,p_j\}\right)$ 

- Let  $O_j$  be the **optimal** solution for  $\{p_1, ..., p_j\}$
- What is the final segment in  $O_j$ ?

If the final segment is  $P_1, \dots, P_n$  is  $P_1, \dots, P_n$  is

$$O_n = [P_i, ..., P_n] \cup O_{i-1}$$



## Multi-way Choices

Let 
$$L_{i,j}^*$$
 be the optimal line for  $\{p_i,\dots,p_j\}$   
Let  $\varepsilon_{i,j}=error\left(L_{i,j}^*,\{p_i,\dots,p_j\}\right)$ 



- Let OPT(j) be the **value** of the optimal solution for points  $\{p_1, \dots, p_j\}$
- Case i: final segment is  $\{p_i, ..., p_j\}$ 
  - optimal solution is  $L_{i,j}^*$   $\cup$  optimal sol. for  $\{p_1,\dots,p_{i-1}\}$
  - can use any  $i \in \{1, \dots, j\}$  (O(j) cases)  $\angle$  multi-way Cases
- Total cost is 1 + 2 + 3:

$$\mathcal{E}_{i,j}$$
 +  $(+OPT(i-1))$ 

- • 1. E<sub>1,j</sub>
- • 2. C
- · 3. OPT(i-1)

# Multi-way Choices

Let 
$$L_{i,j}^*$$
 be the optimal line for  $\{p_i,\ldots,p_j\}$   
Let  $\varepsilon_{i,j}=error\left(L_{i,j}^*,\{p_i,\ldots,p_j\}\right)$ 

- Let  $\mathrm{OPT}(j)$  be the **value** of the optimal solution for points  $\{p_1,\dots,p_j\}$
- Case i: final segment is  $\{p_i, ..., p_j\}$ 
  - optimal solution is  $L_{i,j}^*$   $\cup$  optimal sol. for  $\{p_1,\dots,p_{i-1}\}$
  - can use any  $i \in \{1, ..., j\}$

Recurrence: 
$$OPT(j) = \min_{1 \le i \le j} \left( \varepsilon_{i,j} + C + OPT(i-1) \right)$$
Base cases:  $OPT(0) = 0$ 
 $OPT(1) = OPT(2) = C$ 
 $OPT(i) = OPT(i-1)$ 
 $OPT(i) = OPT(i-1)$ 
 $OPT(i) = OPT(i-1)$ 

#### SLS: Take I

```
Not DP - NU Memoiration
```

#### **Runtime:**

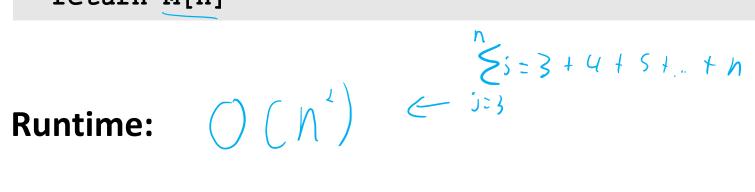


# SLS: Take II ("Top-Down")

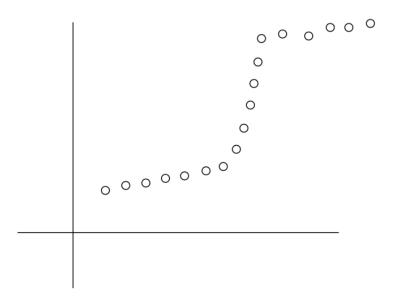
```
// All inputs are global vars
 M \leftarrow \text{empty array}, M[0] \leftarrow 0, M[1] \leftarrow C, M[2] \leftarrow C
 FindOPT(n):
    if (M[n] is not empty): return M[n]
    else:
      M[n] \leftarrow \min_{1 \le i \le n} (\varepsilon_{i,n} + C + FindOPT(i-1))
      return M[n]
Have to fill n-\lambda elements \begin{cases} \sum_{j=3}^{n} i^{-j} \\ j = 3 \end{cases}
To fill M[j] we make
                                       rec. calls
Total # of rec. calls: O(n^{k}) Total runtime: O(n^{k})
```

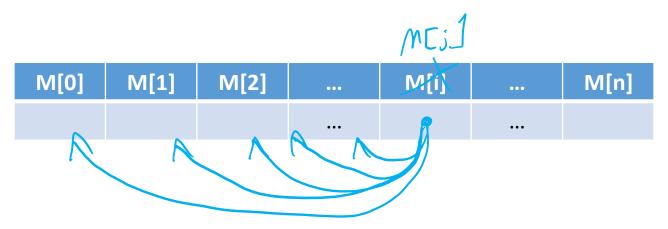
### SLS: Take III ("Bottom-Up")

```
// All inputs are global vars
FindOPT(n):
  M[0] \leftarrow 0, M[1] \leftarrow C, M[2] \leftarrow C
   for (j = 3,...,n):
     M[j] \leftarrow \min_{1 \leq i \leq j} (\varepsilon_{i,j} + C + M[i-1])
   return M[n]
```



# SLS: Take III ("Bottom-Up")







## **Finding Segments**

Let 
$$L_{i,j}^*$$
 be the optimal line for  $\{p_i,\ldots,p_j\}$   
Let  $\varepsilon_{i,j}=error\left(L_{i,j}^*,\{p_i,\ldots,p_j\}\right)$ 

- Let  $O_j$  be the **optimal** solution for  $\{p_1, ..., p_j\}$
- Let  $\widetilde{\mathrm{OPT}(j)}$  be the **value** of the optimal solution for points  $\{p_1,\dots,p_j\}$
- Case i: final segment is  $\{p_i, ..., p_j\}$ 
  - optimal solution is  $L_{i,j}^*$   $\cup$  optimal sol. for  $\{p_1,\ldots,p_{i-1}\}$
  - can use any  $i \in \{1, \dots, j\}$

If 
$$\mathbf{x} == \underset{i \in \mathcal{N}}{\operatorname{argmin}}_{1 \leq i \leq n} (\varepsilon_{i,n} + C + M[i-1])$$

Then
$$[\rho_{x,...}, \rho_{n}] \quad \bigcup_{x = i \leq n} |\rho_{x,...}| |\rho_{x,...}|$$

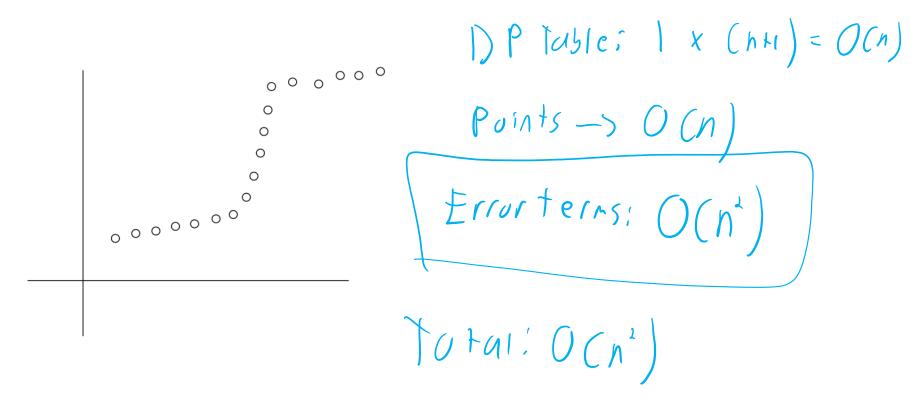
#### **Finding Segments**

```
// All inputs are global vars
// M[0:n] contains solutions to subproblems
FindSol(M,n):
    if (n = 0): return \emptyset
    elseif (n = 1): return \{1\}
    elseif (n = 2): return \{1,2\}
    else:
        Let \mathbf{x} \leftarrow \operatorname{argmin}_{1 \le i \le n} (\varepsilon_{i,n} + C + M[i-1]):
        return \{\mathbf{x}, ..., n\} + \operatorname{FindSol}(M, \mathbf{x}-1)
```

#### **Runtime:**



## SLS: How much space?



M[0]	M[1]	M[2]		M[i]		M[n]
			•••		•••	



#### **SLS Wrapup**

can solve SLS with a "segment cost" in time  $O(n^2)$  space  $O(n^2)$ 

New idea: multiway case analysis for the final segment

