

I do not know this pattern.
I need to build another android it could be the solution.



Builder Pattern

Creational Pattern

House Properties

```
data class Color(val hex: String)
data class SwimmingPool(
    val width: Float,
    val height: Float,
    val depth: Float,
data class Garage(
   val slots: Int,
```

House class

```
data class House(
    val color: Color = Color( hex: "#ffffff"),
    val doors: Int = 0,
    val rooms: Int = 0,
    val windows: Int = 0,
    val walls: Int = 0,
    val swimmingPool: SwimmingPool? = null,
    val garage: Garage? = null,
    val hasArConditioning: Boolean = false,
    val hasGarden: Boolean = false,
```



House Builder

```
class HouseBuilder {
    private var house = House()
    fun buildWalls(walls: Int) = apply { house = house.copy(walls = walls) }
   fun buildWindows(windows: Int) = apply { house = house.copy(windows = windows) },
    fun buildGarage(garage: Garage) = apply { house = house.copy(garage = garage) }
    fun buildDoors(doors: Int) = apply { house = house.copy(doors = doors) }
    fun buildColor(color: Color) = apply { house = house.copy(color = color) }
    fun buildSwimmingPool(swimmingPool: SwimmingPool) = apply {  this: HouseBuilder
        house = house.copy(
            swimmingPool = swimmingPool
    fun buildGarden(hasGarden: Boolean) = apply { house = house.copy(hasGarden = hasGarden) }
   fun build() = house
```

Building a House

```
fun main() {
    val house = HouseBuilder()
        .buildGarage(Garage(slots = 2))
        .buildWalls(walls = 12)
        .buildWindows(windows = 4)
        .buildGarden(hasGarden = true)
        .buildDoors(doors = 2)
        .buildSwimmingPool(SwimmingPool( width: 1200f, height: 400f, depth: 1200f))
        .buildColor(Color( hex: "#ffffff"))
        .build()
    println(house)
```





I added this design pattern into my programming.