```
NodeNums = 100; % the num of node
AreaR = 100; % the area of simulate
NodeTranR=10;
             % the transit Radius
Elec=50 * 10^{(-9)}; % Electric energy
Bx=50; % The Postion of Base station
By=175;
MaxInteral =700; % the leach simulate time
Pch=0.05; % the desired percentage of cluster heads
InitEn=0.5; % the init energy of all node
Tr=30;
TDMA=100; %transmission schedule
Kbit=2000; % the bits of a node transmiting a packet every time
%BandWitch = 1*10.^(6); % Channel Bandwitch
TOS LOCAL ADDRESS = 0;
for i=1:(MaxInteral)
   AliveNode(i)=NodeNums;
    AmountData(i)=0;
end
sym alldata; %asaign alldata as symbolic variable
alldata=0;
LAECH = zeros(1,MaxInteral);
LAENO = zeros(1, MaxInteral);
for i=1:1:NodeNums
   EnNode(i)=InitEn; % the init energy of all node
                    % the State of all node 1: alive 0:dead
    StateNode(i)=1;
   ClusterHeads(i)=0; % the Set of Cluster Head ,1: cluster head
 0 :node
   Rounds=0; % the round
end
Threshold=0;
              % the threshold of node becoming a cluster-head
   Node.x=AreaR*rand(1,NodeNums); % the position of node
   Node.y=AreaR*rand(1,NodeNums);
   Node.c=zeros(1,NodeNums);
   Node.d=zeros(1,NodeNums);
   Node.l=zeros(1,NodeNums);
   Node.csize=zeros(1,NodeNums);
    Node.initclEn=zeros(1,NodeNums);
  %phase 1 where condition for node to become a clusterhead%
for Rounds = 1:MaxInteral
   % the Setup phase of cluster
   Node.csize=Node.csize-Node.csize;
   Node.d=Node.d-Node.d;
   Node.c=Node.c-Node.c;
    for i =1:NodeNums
     Threshold=Pch/(1-Pch*(mod(Rounds-1,1/Pch)));
     if StateNode(i)==1
                                 % if node is alive
         if ClusterHeads(i) ==1
             ClusterHeads(i)=0;
```

```
elseif rand(1,1)<Threshold %node become cluster-head if the
 number is less than treshold
          ClusterHeads(i)=1;
          Node.c(i)=TOS_LOCAL_ADDRESS;
           Node.initclEn(i) = EnNode(i);
         else
              ClusetHeads(i)=0;
               Node.initclEn(i) = EnNode(i);
         end
      end
    end
   if sum(ClusterHeads)==0
       continue;
   end
     %cluster head sends the advertising paket that they will become
     %%a clusterhead
    EntranPCH = Elec * Kbit+ Eamp*Kbit*((Tr.^2+Tr.^2)); % The
 expended engergy by new Cluster head advertising that it is new
 cluster head
    for i=1:NodeNums
        if ClusterHeads(i) ==1
          if EnNode(i) >= EntranPCH
                  EnNode(i) = EnNode(i) - EntranPCH ;
              else
                  StateNode(i)=0;
           end
       end
    end
    %2nd phase where the non clusterhead node receive the cluster head
    %advertisement and then sends join request to clusterhead that
 they are
    %the members of clusters....
    for i=1:NodeNums
      if StateNode(i)==1
                                % if node is alive
        if ClusterHeads(i) ~=1  % the node is not cluster head
          for j=1:NodeNums
             if ClusterHeads(j) ==1
                                    %the node is cluster head
               dist = ((Node.x(i)-Node.x(j)).^2)+((Node.y(i)-
Node.y(j)).^2); % the distance.^2
                if dist < (Tr.^2+Tr.^2)
                                                       % blong to the
 transmit radius
                EnRecP = Elec * Kbit ;
                                                     %the receiving
 energy
                  if EnNode(i) >= EnRecP
                                                     % the energy
 reciving a boardcast packet can expend
                   EnNode(i) = EnNode(i) - EnRecP ;
                    StateNode(i)=0;
                  end
                  if Node.d(i) ==0
                                                 % choose the
 cluster head
```

```
%assign cluster
head on
                                                     %the basis of
distance
                                                     %from base station
                   Node.d(i)=dist;
                   Node.c(i)=j;
                  else
                   if Node.d(i) > dist
                       Node.d(i)=dist ;
                       Node.c(i)=j;
                   end
                  end
응
                 end
             end
         end
           if StateNode(i)==1
           Node.csize(Node.c(i)) = Node.csize(Node.c(i))+1;
                  % the node is cluster head
        else
        Node.d(i) = ((Node.x(i)-Bx).^2) + ((Node.y(i)-By).^2);
        Node.c(i)=TOS_LOCAL_ADDRESS;
        end
    end
   end
  %3rd phase each of the choosen cluster head creates a transmission
  %schedule.....
   % the TDMA Phase
   alldata=0;
      for i=1:NodeNums
        if StateNode(i) == 1 % if node is alive
         if ClusterHeads(i) == 1 % if it is cluster head
             TolLengthPacket = Kbit.*Node.csize(i); % length of packet
 is defined as kbit*Node.csize%
             alldata=alldata+TolLengthPacket;
             EntranPCH = Elec * TolLengthPacket+
Eamp*TolLengthPacket*(Node.d(i));
             EntranPCH.*TDMA;
              if EnNode(i) >= EntranPCH
                   EnNode(i) = EnNode(i) - EntranPCH ;
               else
                   StateNode(i)=0;
              end
          else
               EntranP = Elec * Node.l(i) + Eamp*Node.l(i)*(Node.d(i));
               EntranP=EntranP.*TDMA;
               if EnNode(i) >= EntranP
                   EnNode(i) = EnNode(j)-EntranP;
               else
                                     % the node dead
                   StateNode(i)=0;
```

```
end
                 EnRecP = Elec * Node.l(i) ;
                EnRecP=EnRecP.*TDMA;
                    EnNode(Node.c(i)) >= EnRecP
                    EnNode(Node.c(i)) = EnNode(i) - EnRecP ;
                else
                    StateNode(Node.c(i))=0;
                end
          end
        end
      end
   if Rounds==1
       AmountData(Rounds)=alldata;
   else
      AmountData(Rounds)=alldata+AmountData(Rounds-1);
  end
    for i=1:NodeNums
         if StateNode(i)==0
             AliveNode(Rounds) = AliveNode(Rounds)-1;
         end
     end
end
 xtime= 1:1:MaxInteral;
  figure(1);
 plot(xtime,AliveNode),xlabel('Running Time'), ylabel('Alive
Nodes'),;
    100
     90
     80
     70
 Alive Nodes
     60
     50
     40
     30
     20
     10
      0
                                 400
       0
             100
                    200
                          300
                                        500
                                               600
                                                      700
                         Running Time
```

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