Objects

```
• ped: class Pedigree
     ▶ ped.count: int, #individuals
    ▶ ped.markerCount: int, #markers
     ▶ ped.markerNames: StringArray, marker names
• ped[i]: class Person
     ▶ ped[i].famid/pid/fatid/motid: String, pedigree info
    ▶ ped[i].sex: int, sex
    ▶ ped[i].traits: float*, traits
     ▶ ped[i].markers: class Alleles*
    ▶ ped[i].markers[j][0]/[1]: int, allele
    ▶ ped[i].markers[j].one/two: int, allele, equivalent to item above
    ▶ ped[i].father/mother: class Person*
    ped[i].sibs: class Person**
     ▶ ped[i].sibCount: int, sib count
• ped.GetMarkerInfo(j): class MarkerInfo
     ▶ ped.GetMarkerInfo(j).CountAlleles(): int, #alleles
    ▶ ped.GetMarkerInfo(j).freq[k]: float, allele frequency for allele k
     ▶ ped.GetMarkerInfo(j).GetAlleleLabel(k): String, allele representation
```

Methods

• ped.EstimateFrequencies(1, true): method, calculate allele frequency based on founders

Example

```
CPP
#include <iostream>
#include "Core.hpp"
using namespace SEQLinco;
void showPed(Pedigree & ped)
{
        printf("Loaded %d individuals\n", ped.count);
        for (int i = 0; i < std::min(ped.count, 10); i++) {
                printf("[%s]: %s, %s, %s, %d\t|\t",
                        (const char *)ped[i].pid, (const char *)ped[i].famid,
                        (const char *)ped[i].fatid, (const char *)ped[i].motid,
                        ped[i].sex);
                for (int j = 0; j < ped.markerCount; ++j) {</pre>
                        printf("%d%d\t", ped[i].markers[j].one, ped[i].markers[j].two);
                printf("\n");
        printf("Loaded %d markers\n", ped.markerCount);
        // Estimate allele frequencies for all markers, verbose mode
        ped.EstimateFrequencies(1, false);
        // Get genotype statistics for markers
        for (int i = 0; i < ped.markerNames.Length(); i++) {</pre>
                printf("Statistics for marker [%s]\n", (const char *)ped.markerNames[i]);
```

```
// Allele index starts with 1 not 0
                            for (int j = 1; j <= ped.GetMarkerInfo(i)->CountAlleles(); j++) {
                                          printf("\tFrequency for allele %d: %f\n", j, ped.GetMarkerInfo(i)->freq[j]);
                                          printf("\tName for allele %d: %s\n", j, (const char *)ped.GetMarkerInfo(i)->GetAlleleLabel(j));
                            }
             }
              return;
void readData(Pedigree & ped,
                        const char * datfile, const char * pedfile, const char * mapfile)
{
              // The data file contains a description of the contents of the
              // pedigree file, including for example, a list of marker and
              // trait names
              ped.Prepare(datfile);
              // The pedigree file contains a list of individuals, stored one
              // per row, with specific information about each individual as
              // detailed in the data file.
              ped.Load(pedfile);
              SortFamilies(ped);
              ped.LoadMarkerMap(mapfile);
             return:
}
int main(int argc, char ** argv)
              if (argc != 3 && argc != 4) {
                            printf("usage: \space{0.05cm} \space{0.05cm} source code: 1, 2, 3> \space{0.05cm} \space{0.05cm} \space{0.05cm} source code: 1, 2, 3> \space{0.05cm} \spac
                            return 0;
              }
              Pedigree ped;
              std::string chrom = "1";
              if (atoi(argv[1]) == 1) readData(ped, "haplo.dat", "haplo.ped", "haplo.map");
              else if (atoi(argv[1]) == 2) readData(ped, "gene.dat", "gene.ped", "gene.map");
              else if (atoi(argv[1]) == 3) {
                            \verb|std::vector<std::string>| marker_ids { "V1", "V2", "V3" }; \\
                            {\tt std::vector < std::string > marker\_positions \ \{ \ "1", \ "2", \ "3" \ \};}
                            std::vector< std::vector<std::string> > samples;
                            std::vector<std::string> s0 { "1", "1", "0", "0", "1", "21", "21", "21" };
                            samples.push_back(s0);
                            std::vector<std::string> s1 { "1", "2", "0", "0", "2", "11", "11", "11" };
                            samples.push_back(s1);
                            std::vector<std::string> s2 { "1", "3", "1", "2", "1", "21", "21", "21" };
                            samples.push_back(s2);
                            std::vector<std::string> s3 { "2", "1", "0", "0", "1", "22", "21", "00" };
                            samples.push_back(s3);
                            std::vector<std::string> s4 { "2", "2", "0", "0", "2", "11", "11", "11" };
                            samples.push_back(s4);
                            std::vector<std::string> s5 { "2", "3", "1", "2", "1", "21", "21", "21" };
                            samples.push_back(s5);
                            std::vector<std::string> s6 { "3", "1", "0", "0", "1", "22", "21", "21" };
                            samples.push back(s6):
                            std::vector<std::string> s7 { "3", "2", "0", "0", "2", "11", "11", "21" };
                            samples.push_back(s7);
                            std::vector<std::string> s8 { "3", "3", "1", "2", "1", "21", "21", "21" };
                            samples.push_back(s8);
                            DataLoader dl:
                            dl.LoadVariants(ped, marker_ids, marker_positions, chrom);
                            dl.LoadSamples(ped, samples);
              if (atoi(argv[2]) == 1) showPed(ped);
              else if (atoi(argv[2]) == 2) {
                            MendelianErrorChecker mc;
                            mc.Apply(ped);
                            std::cout << "Mendelian Errors " << mc.errorCount << std::endl;</pre>
                            GeneticHaplotyper gh(chrom);
                            gh.Apply(ped);
                            if (argc == 4) {
                                         for (unsigned f = 0; f < gh.data.size(); f++) {</pre>
                                                        for (unsigned p = 0; p < gh.data[f].size(); p++) {
                                                                      for (unsigned i = 0; i < gh.data[f][p].size(); i++) {</pre>
                                                                                    std::cout << gh.data[f][p][i] << "\t";
```

CXX = g++CFLAGS=-03 -I ./ -I./libsrc -I./merlin -I./pdf -I./clusters -D_FILE_OFFSET_BITS=64 -D__ZLIB_AVAILABLE__ -Wall -std=c++11 BINDIR = demo MERLIN = demo/demo.exe EXECUTABLES = \$(MERLIN) # MERLIN File Set MERLINBASE = merlin/AssociationAnalysis merlin/FastAssociation \ $merlin/AnalysisTask merlin/Conquer \setminus$ $\verb|merlin/ConquerHaplotyping merlin/DiseaseModel \setminus$ merlin/ParametricLikelihood merlin/GenotypeInference \ merlin/Houdini \ ${\tt merlin/KongAndCox\ merlin/Manners\ merlin/MerlinBitSet\ } \setminus$ merlin/MerlinCluster merlin/MerlinCore \ merlin/MerlinError merlin/MerlinFamily merlin/MerlinIBD \ ${\tt merlin/InformationContent\ merlin/MerlinCache\ merlin/MerlinModel\ } \setminus$ merlin/MerlinKinship merlin/MerlinKinship15 \ ${\tt merlin/MerlinHaplotype\ merlin/MerlinMatrix\ merlin/MerlinParameters}\ \setminus\$ merlin/MerlinPDF merlin/MerlinSimulator merlin/MerlinSimwalk2 \ merlin/MerlinSort merlin/NPL-ASP merlin/NPL-QTL \ merlin/Magic merlin/Mantra merlin/Parametric merlin/QtlModel \ merlin/Tree \ merlin/TreeBasics merlin/TreeIndex merlin/TreeManager \ merlin/TreeInfo merlin/TreeFlips merlin/VarianceComponents MERLINHDR = \$(MERLINBASE:=.h) merlin/TreeNode.h Core.hpp MERLINSRC = \$(MERLINBASE:=.cpp) demo/LibmerlinDemo.cpp Core.cpp MERLINOBJ = \$(MERLINSRC:.cpp=.o) # Files for dealing with clustered markers CLUSTERS = clusters/HaploFamily clusters/HaploGraph \ ${\tt clusters/HaploSet\ clusters/HaploTree\ clusters/Likelihood\ } \setminus$ clusters/SparseLikelihood clusters/Unknown CLUSTERCPP = \$(CLUSTERS:=.cpp) CLUSTERHDR = \$(CLUSTERS:=.h) CLUSTEROBJ = \$(CLUSTERS:=.o) # Utility Library File Set LIBFILE = libsrc/lib-goncalo.a LIBMAIN = libsrc/BasicHash libsrc/Error libsrc/FortranFormat \ libsrc/GenotypeLists libsrc/InputFile libsrc/IntArray libsrc/Hash \ libsrc/LongArray libsrc/Kinship libsrc/KinshipX libsrc/MapFunction \ libsrc/MathCholesky libsrc/MathDeriv libsrc/MathFloatVector \ libsrc/MathGenMin libsrc/MathGold libsrc/MathMatrix libsrc/MathStats \ libsrc/MathNormal libsrc/MathSVD libsrc/MathVector \ libsrc/MemoryInfo libsrc/MiniDeflate \ libsrc/Parameters libsrc/Pedigree libsrc/PedigreeAlleleFreq \ ${\tt libsrc/PedigreeDescription\ libsrc/PedigreeFamily\ libsrc/PedigreeGlobals\ } \setminus$ libsrc/PedigreePerson libsrc/QuickIndex libsrc/Random libsrc/Sort \ libsrc/StringArray libsrc/StringBasics libsrc/StringMap \ libsrc/StringHash libsrc/TraitTransformations LIBPED = libsrc/PedigreeLoader libsrc/PedigreeTwin libsrc/PedigreeTrim LIBSRC = \$(LIBMAIN:=.cpp) \$(LIBPED:=.cpp) LIBHDR = \$(LIBMAIN:=.h) libsrc/Constant.h \ libsrc/MathConstant.h libsrc/PedigreeAlleles.h libsrc/LongInt.h LIBOBJ = \$(LIBSRC:.cpp=.o)

Makefile

PDF Library File Sets

```
PDFLIB = pdf/libpdf.a
PDFFILES = pdf/PDF pdf/PDFfont pdf/PDFinfo pdf/PDFpage \
 pdf/PDFchartbasics pdf/PDFchartbar pdf/PDFlinechart \
 pdf/PDFhistogram \
 pdf/PDFchartaxis pdf/PDFchartlegend pdf/PDFchartmarker \
 pdf/PDFchartline pdf/PDFchartobject
PDFSRC = $(PDFFILES:=.cpp)
PDFHDR = $(PDFFILES:=.h)
PDFOBJ = $(PDFFILES:=.o)
# make everything
all : $(EXECUTABLES)
$(EXECUTABLES) : $(BINDIR)
$(BINDIR) :
        mkdir -p $(BINDIR)
# dependencies for executables
$(MERLIN) : $(LIBFILE) $(PDFLIB) $(MERLINOBJ) $(CLUSTEROBJ)
        $(CXX) $(CFLAGS) -o $@ $(MERLINOBJ) $(CLUSTEROBJ) $(PDFLIB) $(LIBFILE) -lm -lz
$(LIBFILE) : $(LIBOBJ) $(LIBHDR)
        ar -cr $@ $(LIBOBJ)
        ranlib $@
$(PDFLIB) : $(PDFOBJ)
        ar -cr $@ $(PDFOBJ)
        ranlib $@
$(MERLINOBJ) : $(MERLINHDR) $(CLUSTERHDR) $(LIBHDR)
$(CLUSTEROBJ) : $(CLUSTERHDR) $(MERLINHDR) $(LIBHDR)
$(LIBOBJ) : $(LIBHDR)
$(PDFOBJ) : $(PDFHDR)
        rm -f */*.a */*.o $(EXECUTABLES)
.c.o :
        $(CXX) $(CFLAGS) -o $0 -c $*.c
#.cpp.X.o :
        $(CXX) $(CFLAGS) -o $0 -c $*.cpp -D__CHROMOSOME_X__
.cpp.o :
        $(CXX) $(CFLAGS) -o $0 -c $*.cpp
.SUFFIXES : .cpp .c .o .X.o $(SUFFIXES)
```