

# Gregory Thomas Croisdale

Founding Engineer, Khaki  
<https://g.egory.dev>

## SKILLS

**Languages:** TypeScript, React, Capacitor, Rust, Python, C/C++, OCaml  
**Expertise:** Full-Stack Application Design, Implementation, and Evaluation

## ACADEMIC BACKGROUND

<b>PhD Candidate in Computer Science</b> University of Michigan <i>M.S. earned in May 2024</i>	Aug 2022 – Aug 2025
<b>B.S. Computer Science</b> <i>Mathematics and Philosophy Minors</i> University of Tennessee, Knoxville	Aug 2018 – May 2022

## EXPERIENCE

<b>Founding Engineer</b> Khaki (TechStars Columbus Fall '25)	Aug 2025 – Present
<ul style="list-style-type: none"><li>Architected a TypeScript monorepo to support an AI-native email client, handling concurrent, secure sessions and <b>reducing full-application iteration cycles to under one week.</b></li><li>Implemented scalable Infrastructure-as-Code (IoC) using OpenTofu/Terraform and Ansible to manage production deployments.</li><li>Engineered a custom server-side rendering pipeline to safely display potentially adversarial HTML/CSS from arbitrary email senders without compromising client security or UX.</li><li>Created and managed the security audit to achieve CASA Tier 2 verification (Google), unlocking sensitive data scopes required for production.</li><li>Deployed cross-platform clients (Web, iOS via Capacitor) and evaluated using user feedback and telemetry. <b>Reached Top 100 News App on Apple App Store.</b></li></ul>	
<b>PhD Candidate</b> University of Michigan	Aug 2022 – Aug 2025
<ul style="list-style-type: none"><li><i>Advisor: Dr. Cyrus Omar</i></li><li><b>Hazel:</b> Implemented the <i>Livelits</i> runtime system in the Hazel programming language written in OCaml, bridging the interpreter state with the browser DOM to enable user-defined GUI widgets. Built a JavaScript FFI to embed Hazel into web environments via iframes with Ink and Switch's Patchwork.</li><li><b>Rubikon:</b> Architected and implemented an AR Rubik's Cube tutoring system using ArUCO markers in Python with a team of undergraduate researchers, <b>beating a video tutorial baseline.</b> Published in <i>DIS 2025</i>.</li><li><b>DeckFlow:</b> Built a multimodal generative AI infinite canvas in Python/React with novel iterative feedback mechanisms using TlDraw. Conducted an N=16 within-subjects user study to evaluate iterative prompting flows, conducted qualitative analysis from telemetry, recordings, and interviews, finding <b>improved outcomes in creative tasks.</b> Published in <i>VL/HCC 2025</i>.</li></ul>	
<b>Teaching Assistant</b> University of Michigan	Aug 2024 – May 2025
<ul style="list-style-type: none"><li><b>EECS 490 (Programming Languages):</b> Worked with Dr. Cyrus Omar to design assignments in Hazel, OCaml, and Rust, teaching type theory and functional programming concepts.</li><li><b>Alien Anatomy: How ChatGPT Thinks:</b> Co-developed the curriculum and assignments for the university's inaugural "AI for Non-CS Majors" course. Wrote lectures explaining Neural Networks and Backpropagation.</li><li><b>EECS 183 (Intro to CS):</b> Managed a staff of 20+ graders for a 1000-student course. Oversaw grading infrastructure, exam logistics, and staff coordination. Taught a weekly lab section.</li></ul>	
<b>Undergraduate Research Assistant</b> University of Tennessee & Stony Brook University (PAIRS, MoSIS Lab, & TEALab)	Jan 2021 – Aug 2022
<ul style="list-style-type: none"><li>Trained and optimized Ancient Greek character recognition models using RNNs, ResNet, XGBoost from citizen science data. Ported the inference engine to run entirely client-side in the browser using WASM. Published in <i>eScience 2021</i>.</li><li>Created client-only code generation application for optimized stencil computation. Published in <i>ISPASS 2022</i>.</li><li>Developed mobile data collection apps for IoT bike seat sensor to support pose estimation on a stationary bike. Published in <i>IMWUT 2023</i>.</li></ul>	

## PUBLICATIONS

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**DeckFlow: Iterative Specification on a Multimodal Generative Canvas**  
*VL/HCC*. September 2025.

**Rubikon: Intelligent Tutoring for Rubik's Cube Learning Through AR-enabled Physical Task Reconfiguration**  
*DIS*. July 2025.

**SmarCyPad: A Smart Seat Pad for Cycling Fitness Tracking Leveraging Low-cost Conductive Fabric Sensors**  
*IMWUT*. September 2023.

**FOURST: A code generator for FFT-based fast stencil computations**  
*IEEE ISPASS 2022*. May 2022.

**Exploring Learning Approaches for Ancient Greek Character Recognition with Citizen Science Data**  
*17th IEEE eScience 2021*. Sept 2021.

## AWARDS AND GRANTS

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<b>Best Demo Award</b> , UMich AI Symposium	2022
<b>Rackham Merit Fellowship</b> , University of Michigan	2022
<b>Excellence and Distinction in Undergraduate Research</b> , UTK	2022
<b>NSF REU (1950042) Grant Participant</b> , Stony Brook University	2021
<b>Gonzalez Family Outstanding Undergraduate Teaching Assistant</b> , UTK	2021
<b>SURGE Grant Recipient</b> , UTK	2020
<b>Undergraduate Research Travel Grant</b> , UTK	2020

## SERVICE

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<b>University Relations Chair</b>	2024 – 2025
University of Michigan CSE Grad Student Government	
<b>Roundtable Moderator</b>	Oct 2023
University of Michigan CSE DEI Discussions	
<b>Poster Chair</b>	Oct 2023
University of Michigan AI Symposium	