

tikz Prefabs

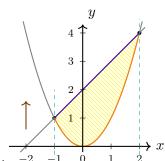


Inhaltsverzeichnis

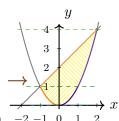
1	TU Mathe 3	1
2	HTW Mathe 1	3
3	HTW Programmierung 1	5
4	Allgemein	5



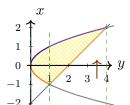
1 TU Mathe 3



Integrationsbereich y



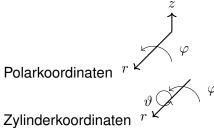
Integrationsbereich x1

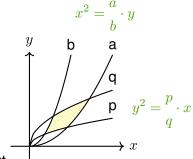


Integrationsbereich x-y



Kartesisches Koordinatensystem $\ ^{x}$ $^{\mathbf{k}}$

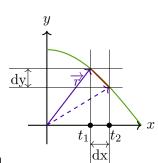




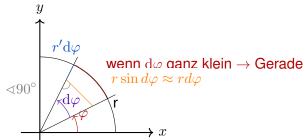
Fläche von Funktionen begrenzt



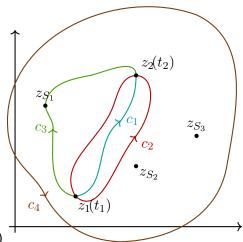




Teilabschnitt einer Funktion



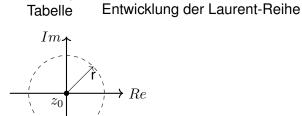
Teil eines Kreises



Punkte in/um/auf Strecken (Umlaufintegral)

 c_{-1} : Koeff. des ersten Gliedes des Hauptteils der Laurentreihe

Entscheidung Laurent



Darstellungsformen Imaginärzahlen

$$f = \frac{A}{B - z}$$

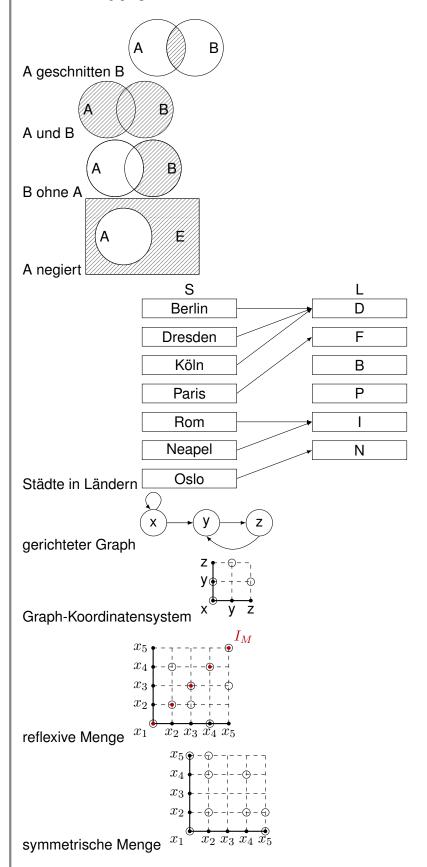
$$1 > \left| \frac{z}{B} \right| \Leftarrow \frac{A}{B(1 - \frac{z}{B})} \quad \frac{A}{z(\frac{z}{B} - 1)} \Rightarrow \left| \frac{B}{z} \right| < 1$$

$$|z| < |B| \qquad |z| > |B|$$

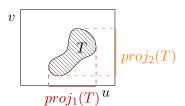
Entscheidungen Formel



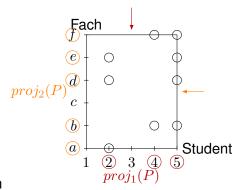
2 HTW Mathe 1



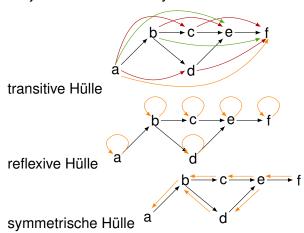




Projektion Menge

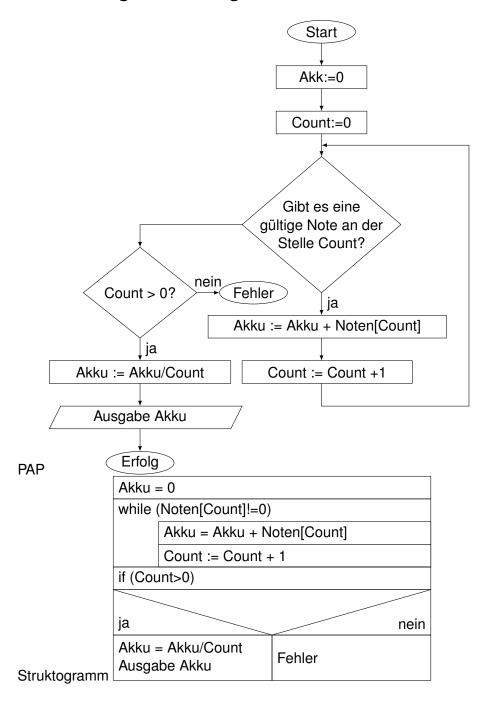


Projektion Koordinatensystem



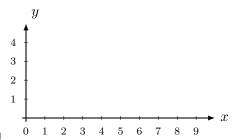


3 HTW Programmierung 1





4 Allgemein



Koordinatensystem