```
#include <iostream>           // ohmnew.cpp
using namespace std;

class ohm {
           double u,i;        // [v], [A]
      public:
          ohm(double pu=0.0, double pi=1.0);
          ~ohm(){cout<<"Instanz Typ ohm geloescht"<<endl;}
          double get_r(){ return i?u/i:0.0;}
          double get_u(){ return u;}
          double get_i(){ return i;}
          void set_u(double pu=0.0){u=pu;}
          void set_i(double pi=1.0){i=pi;}
};

// Explizite Definition
ohm::ohm(double pu, double pi):u(pu),i(pi){};

void main(){
     ohm *o1=new ohm, *o2=new ohm(220.0, 10.0);
     (*o1).set_u(240.0);
     o1[0].set_u(230.0);
     o1->set_i(20.0);
     cout<<"o1.R = "<<o1->get_r()<<" o1.U = "<<o1->get_u()
         <<" o1.I = "<<o1->get_i()<<'\n';
     cout<<"o2.R = "<<o2->get_r()<<" o2.U = "<<o2->get_u()
         <<" o2.I = "<<o2->get_i()<<'\n';
     *o2=*o1;       //Zuweisung erfolgt Komponentenweise
     delete o1; o1 = 0; delete o2;  // delete o1, o2; falsch !!
//   cout<<"*o2="<<o2->get_u()<<endl; // falsche Ergebnisse !!
     cin.get();
}

/*
o1.R = 12 o1.U = 240 o1.I = 20
o2.R = 22 o2.U = 220 o2.I = 10
Instanz Typ ohm geloescht
Instanz Typ ohm geloescht
*/
```