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#include <iostream>    // test.cpp
using namespace std;

class test {
public:
    static void change(int **x){
        delete *x;
        *x = nullptr;
        *x = new int(5);
    }
};

void main(){

    int *x = new int(4);

    // int k(4), *pk(&k);
    // test::change(&pk);

    test::change(&x);

    cout<<"*x = "<<*x<<endl;
    cin.get();
}

// *x = 5
```