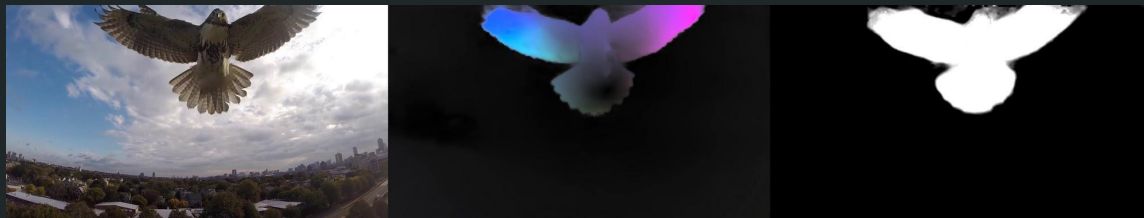


# Upgrading Optical Flow to 3D Scene Flow through Optical Expansion

Gengshan Yang<sup>1</sup>, Deva Ramanan<sup>1,2</sup>

<sup>1</sup>Robotics Institute, Carnegie Mellon University

<sup>2</sup>Argo AI



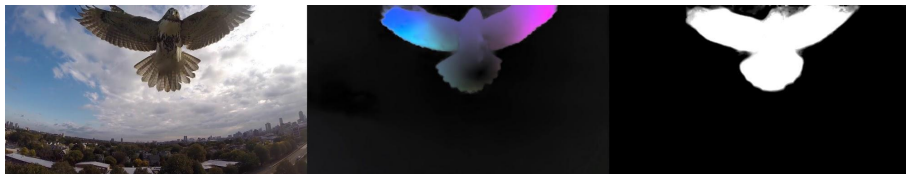
Input from a drone

Optical flow

Optical expansion

# Monocular 3D Scene Motion Estimation

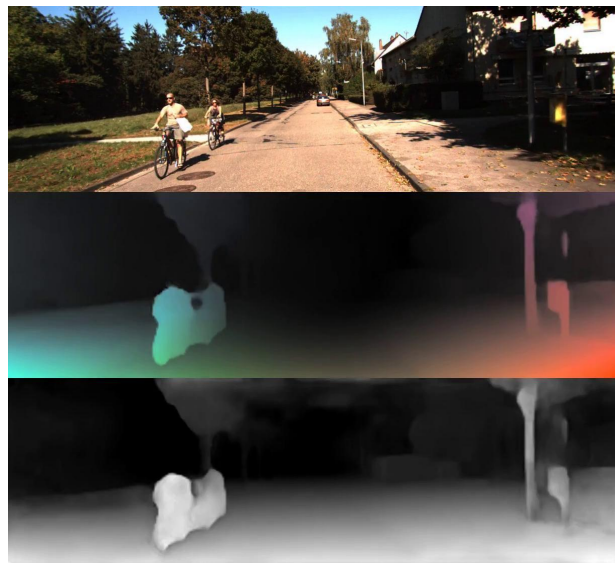
**Problem:** Estimate the 3D motion of dynamic scene elements using a monocular camera.



Input (drone)

Optical flow

Optical expansion



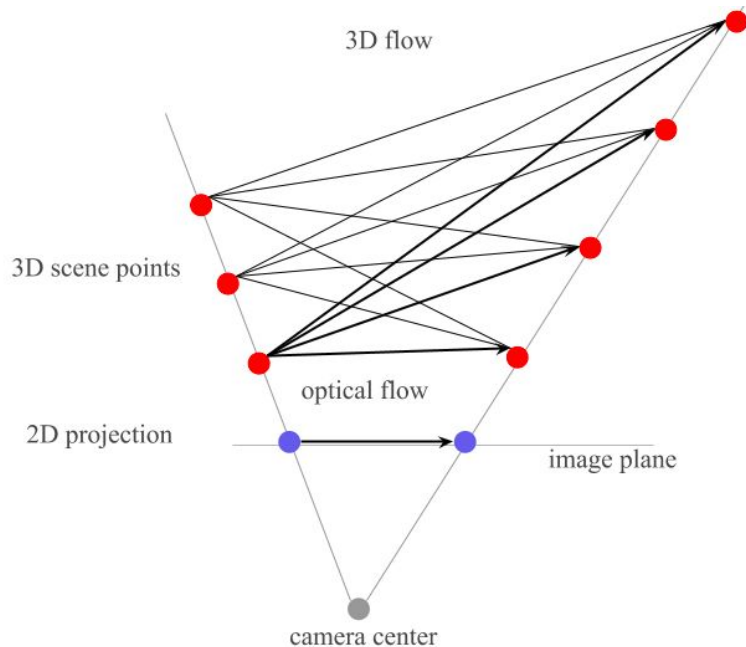
Input  
(car)

Optical  
flow

Optical  
expansion

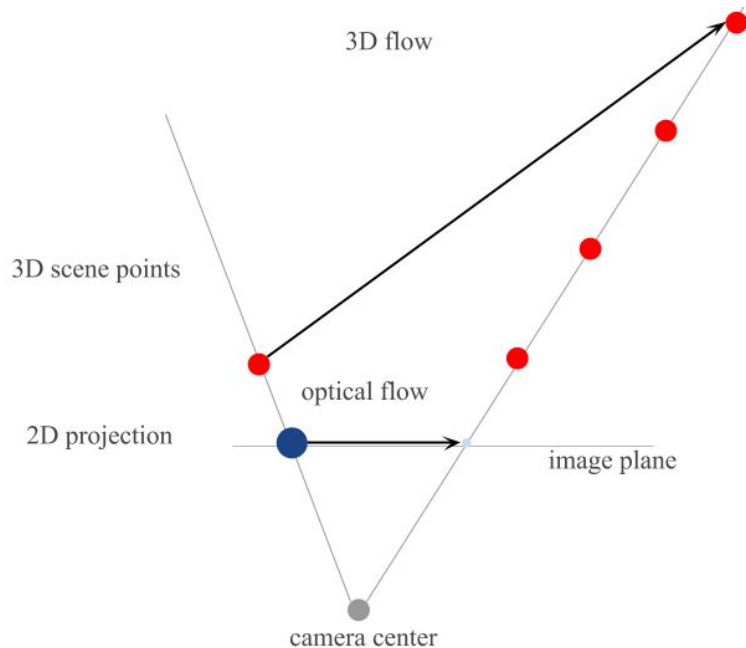
# Monocular 3D Scene Motion Estimation

**Challenge:** Infinite pairs of 3D points correspond to the 2D flow observation.

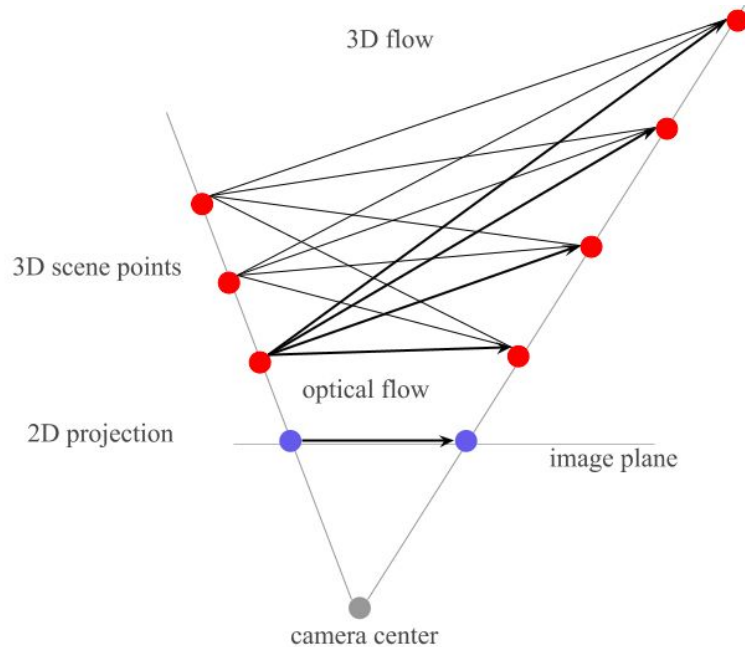


# Optical Expansion and Motion-in-depth

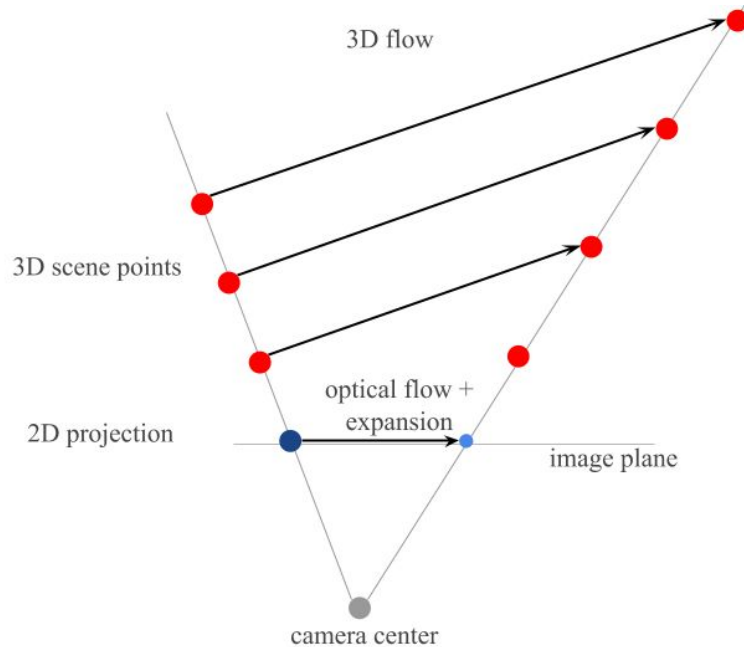
Change of perceptual size corresponds to change of physical depth.



# Upgrading to 3D Scene Flow




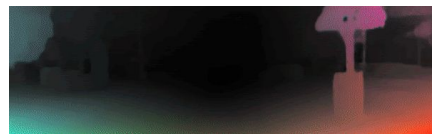
(a) with optical flow



(b) optical flow + expansion



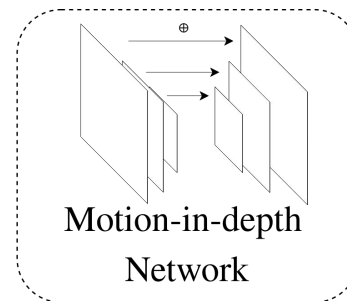
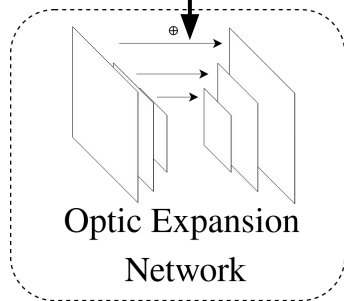
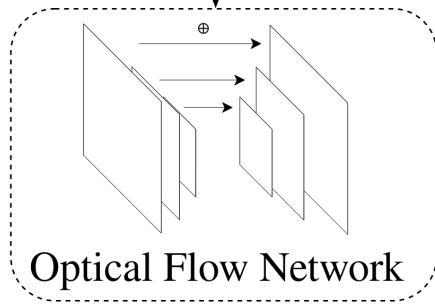
Optical flow 



Optical expansion





Dense, local affine warps




Motion-in-depth



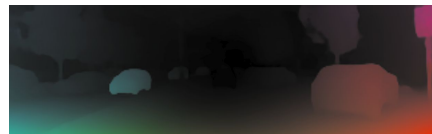
intrinsic + optical flow

Up-to-scale 3D flow  

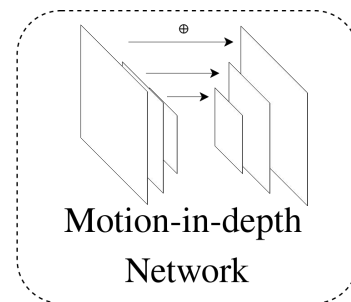
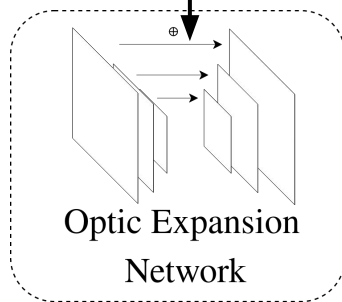
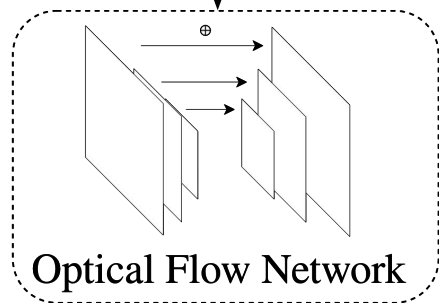


Optical flow 

Optical expansion





Dense, local affine warps



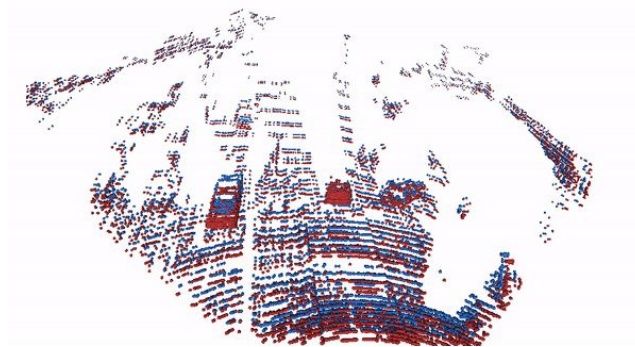
Motion-in-depth



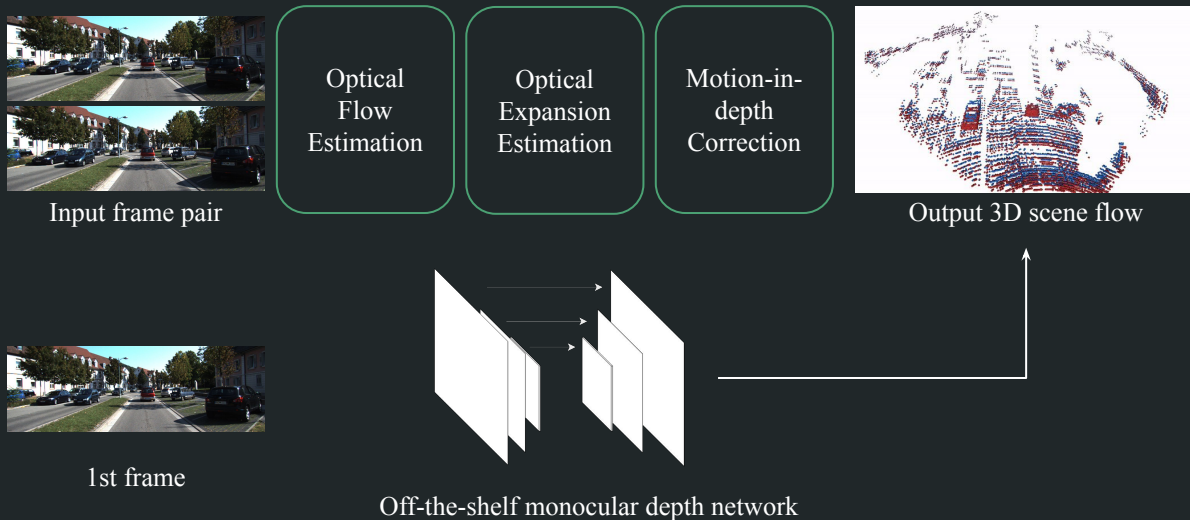
intrinsic + optical flow

Up-to-scale 3D flow  

3D scene flow  $\mathbf{t} = \mathbf{Z}\hat{\mathbf{t}}$



# Application: Monocular Scene Flow





# Application: Stereo Scene Flow

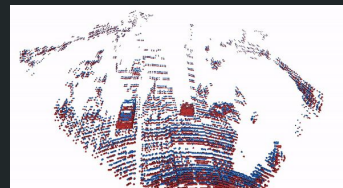


Input frame pair

Optical  
Flow  
Estimation

Optical  
Expansion  
Estimation

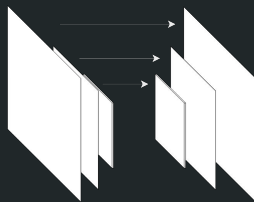
Motion-in-  
depth  
Correction



Output 3D scene flow

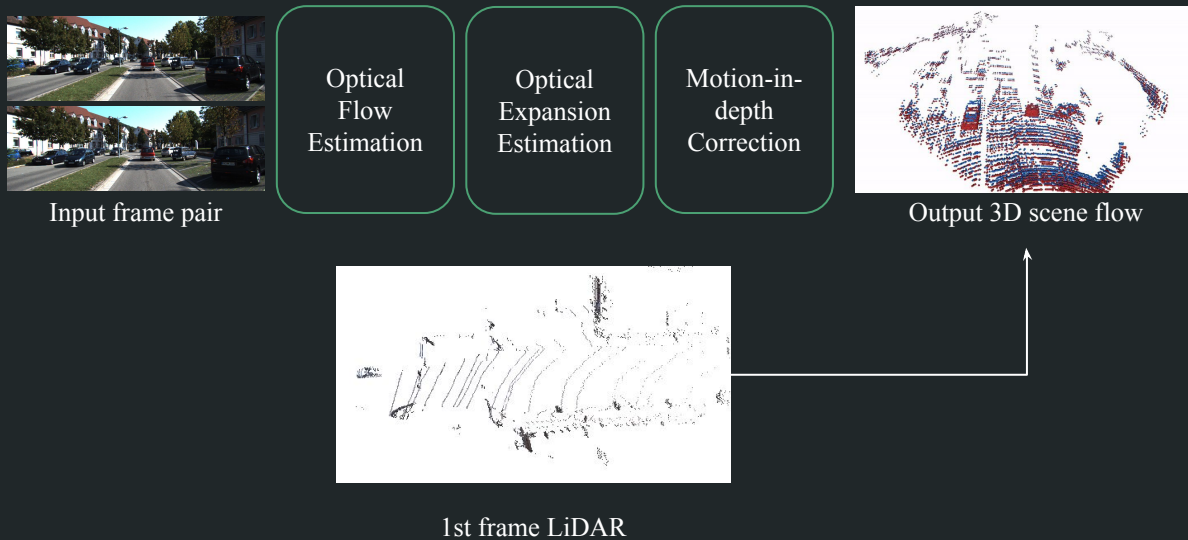


1st stereo pair



Off-the-shelf stereo matching network

# Application: LiDAR Scene Flow



# Monocular / Stereo Scene Flow

Input

Relative depth change  
(motion-in-depth)



“Flow warping” [1]



FlowNet-3 [2]

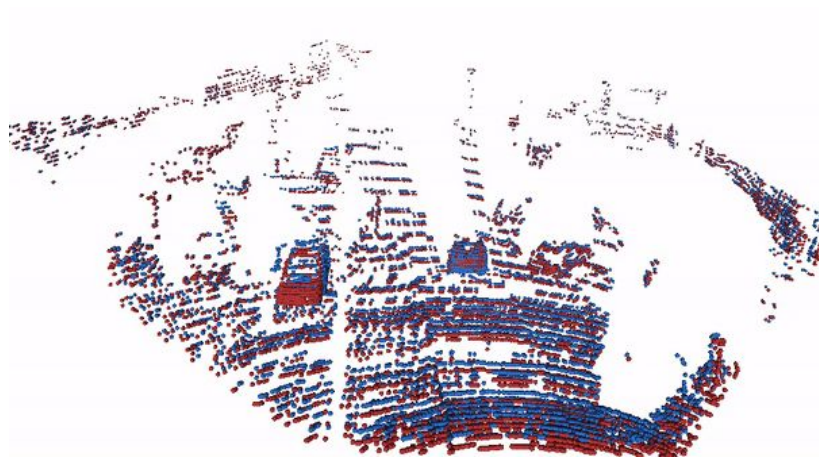


Ours

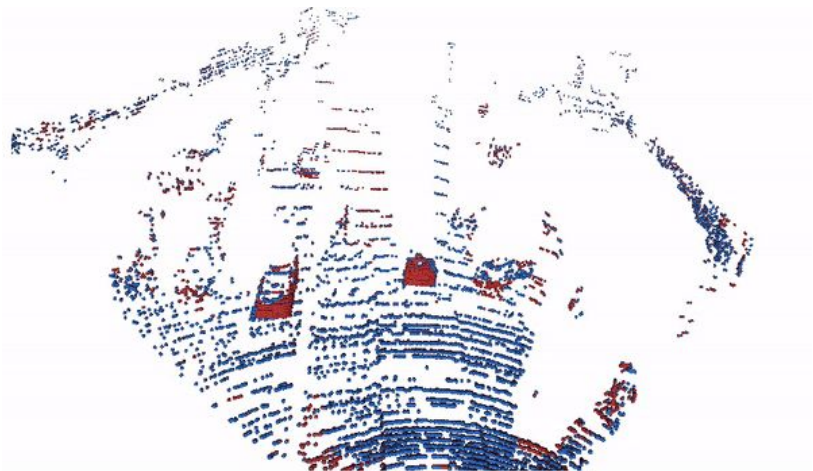
SOTA monocular and stereo scene flow performance on foreground objects of KITTI leaderboard.

[1] Schuster, René, et al. "Combining stereo disparity and optical flow for basic scene flow." Commercial Vehicle Technology 2018. Springer Vieweg, Wiesbaden, 2018. 90-101.

[2] Ilg, Eddy, et al. "Occlusions, motion and depth boundaries with a generic network for disparity, optical flow or scene flow estimation." ECCV. 2018.



Result of HPLFlowNet



Our result

- High-accuracy than state-of-the-art lidar-only methods
- Can be computed before the next LiDAR sweep is captured

# Thanks! More in our paper ...

- Formalism for upgrading 2D optical flow to 3D scene flow

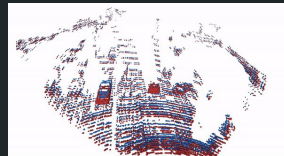


Input frame pair

Optical  
Flow

Expansion

Motion-in-  
depth



Output 3D scene flow

- Optical expansion is the crucial ingredient enabling the above



- If you are using optical-flow-for-X, consider using optical-expansion as well!

