CS 302.1 - Automata Theory

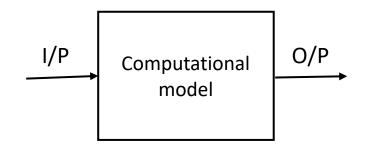
Shantanav Chakraborty

Center for Quantum Science and Technology (CQST)
Center for Security, Theory and Algorithms (CSTAR)
IIIT Hyderabad



A quick recap

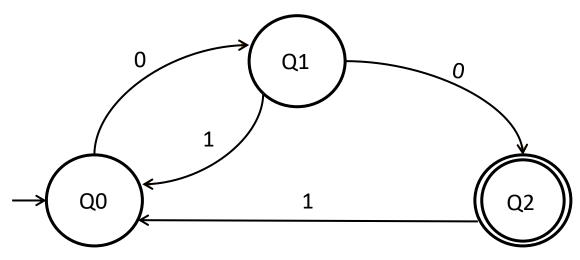
Can a given problem be computed by a particular computational model?



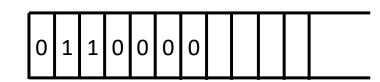
A computational model solves a problem P if,

- (i) For all inputs belonging to the YES instance of P, the device outputs **YES**
- (ii) For all inputs belonging to the NO instance of P, the device outputs NO.

If (i) and (ii) hold, we say that the problem **P** is computable by this computational model.



Deterministic Finite Automata (DFA)



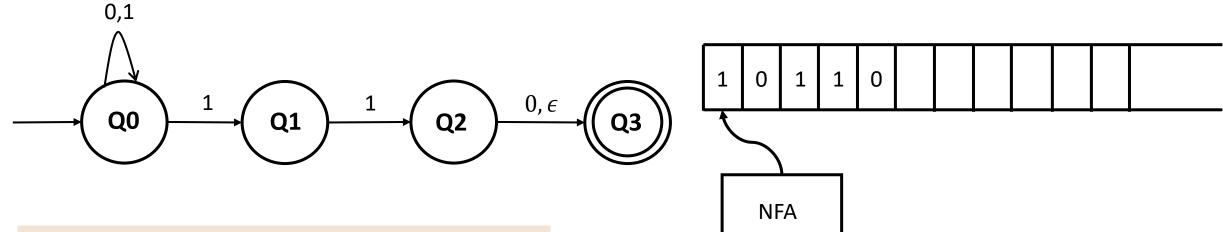
Run:

$$\boldsymbol{Q0} \xrightarrow{0} Q1 \xrightarrow{1} Q0 \xrightarrow{1} Q0 \xrightarrow{0} Q1 \xrightarrow{0} Q2 \xrightarrow{0} Q2 \xrightarrow{0} \boldsymbol{Q2} \xrightarrow{0} \boldsymbol{Q2}$$

 $L(M) = \{\omega | \omega \text{ results in an accepting run}\}$

A quick recap

Non deterministic Finite Automata (NFA)



	1	0	1	1	0	
Run 1:	$Q0 \rightarrow Q$	$0 \rightarrow Q$	$0 \rightarrow Q$	$0 \rightarrow Q$	$0 \rightarrow Q($	(REJECT)
	•	·	·	•	•	•

Run 2:
$$Q0 \xrightarrow{1} Q0 \xrightarrow{0} Q0 \xrightarrow{1} Q1 \xrightarrow{1} Q2 \xrightarrow{0} Q3$$
 (ACCEPT)

Run 3:
$$Q0 \xrightarrow{1} Q0 \xrightarrow{0} Q0 \xrightarrow{1} Q0 \xrightarrow{1} Q1 \xrightarrow{0} CRASH$$
 (**REJECT**)

Run 4:
$$Q0 \xrightarrow{1} Q0 \xrightarrow{0} Q0 \xrightarrow{1} Q1 \xrightarrow{1} Q2 \xrightarrow{\epsilon} Q3 \xrightarrow{0} \text{CRASH (REJECT)}$$

- Multiple runs per input possible.
- The NFA "accepts" an input string, if there exists at least one accepting run

	0	1	ϵ
Q0	Q0	Q0, Q1	
Q1		Q2	
Q2	Q3		Q3
Q3			

 $L(M) = \{\omega | \omega \text{ results in an accepting run}\}$

NFA vs DFA

- Are NFAs more powerful than DFAs? Intuitively, non-determinism seems to be adding more "power".
- Let L_1 be the language accepted NFAs and L_2 be the language accepted by DFAs
- Is $L_2 \subseteq L_1$? Clearly true, because a DFA is just a special case of an NFA.
- Surprisingly, what we will show next is that $L_1 \subseteq L_2$!
- That is, given an NFA, we can convert it to a DFA that accepts the same language.
- Such a DFA is called a "Remembering DFA".

Thus, DFAs and NFAs are completely equivalent and $L_1=L_2!$

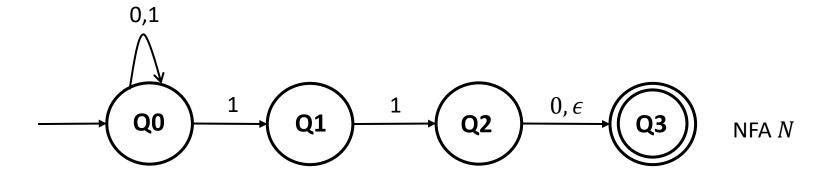
Intuitive idea for the construction of a Remembering DFA from an NFA:

- Let R be the Remembering DFA corresponding to an NFA N.
- R on an input enters a state that is labelled by all possible states that N can enter on that input.
- Note that this "trims away" the non-determinism of the NFA N without "losing" the language it accepts.
- Also note that if N has k states, then R has at most 2^k states. Why?

Intuitive idea for the construction of a Remembering DFA from an NFA:

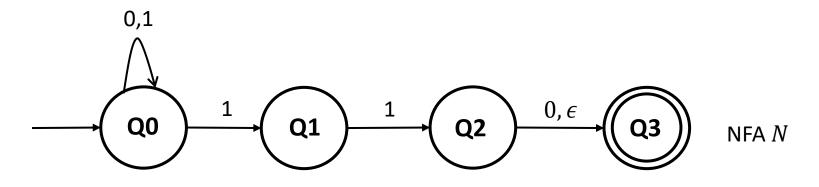
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- Note that this "trims away" the non-determinism of the NFA N without "losing" the language it accepts.
- Also note that if N has k states, then R has at most 2^k states. Why?
- Any label in the Remembering DFA is a subset of $\{Q_0, Q_1, Q_2, \dots, Q_{k-1}\}$, where Q_i = State of the NFA.
- There are at most 2^k labels for the DFA.

• R on an input enters a state that is labelled by all possible states that N can enter on that input.

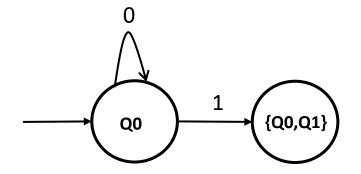


	0	1	ϵ
Q0	Q0	Q0, Q1	
Q1		Q2	
Q2	Q3		Q3
Q3			

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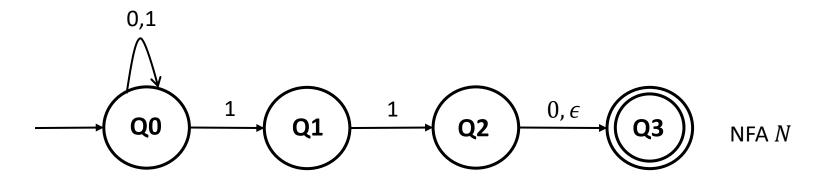


	0	1	ϵ
Q0	Q0	Q0, Q1	
Q1		Q2	
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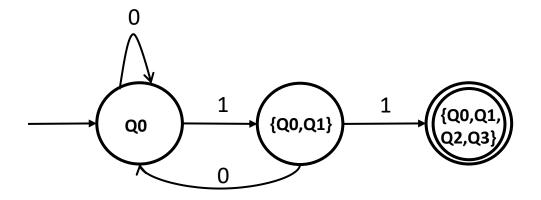


Remembering DFA $\it R$

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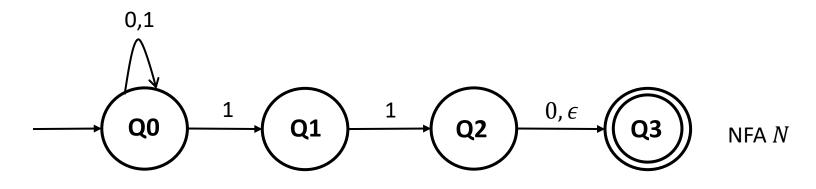
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Q0	Q0	Q0, Q1	
Q1		Q2	
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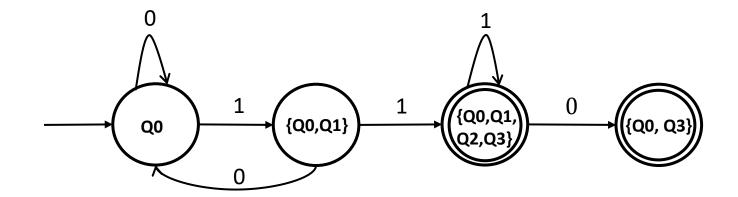
Remembering DFA R

Any state of R that contains in its label, an accepting state of N is an accepting state of R.

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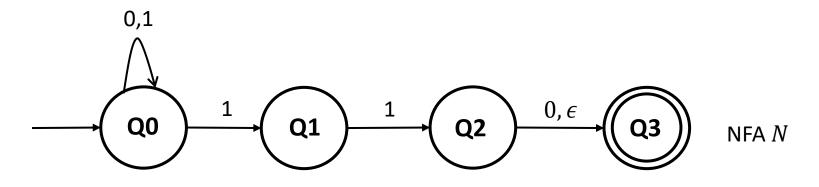
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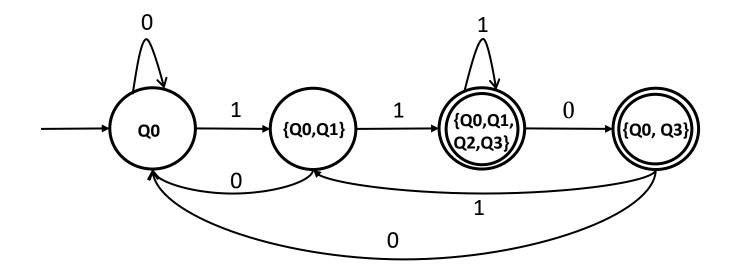
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• M_2 on an input enters a state that is labelled by all possible states that M_1 can enter on that input.



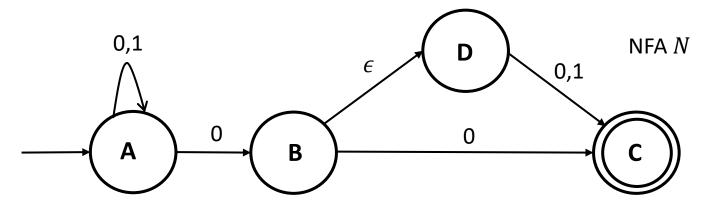
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Q1		Q2	
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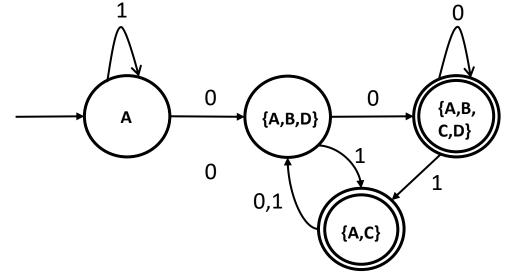
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	0	1	ϵ
Α	A	A	
В	С		D
С			
D	С	С	



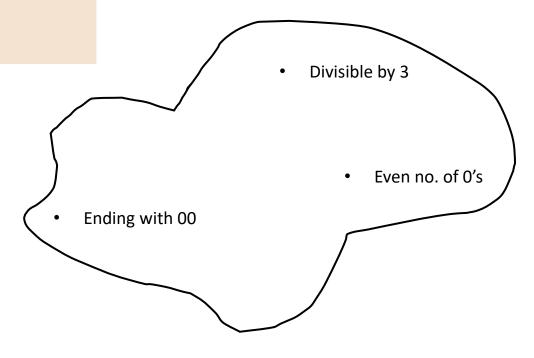
Remembering DFA R

A language is called a **Regular Language** if there exists some finite automata recognizing it.

If M be a finite automaton (DFA/NFA) and,

 $L(M) = \{\omega | \omega \text{ is accepted by } M\}$

L(M) is regular.



Set of all regular Languages

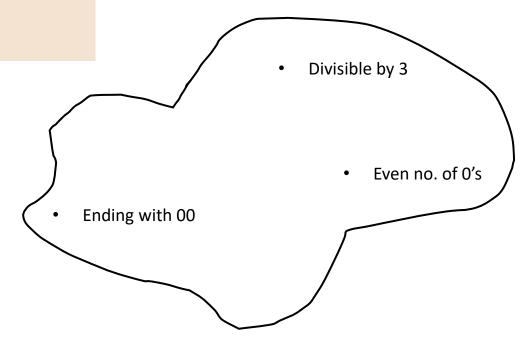
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- Any language has associated with it, a set of operations that can be performed on it.
- These operations help us to understand the properties of that language, e.g. closure properties
- For regular languages, this will help us prove that certain languages are non-regular and hence we cannot hope to design a finite automaton for them

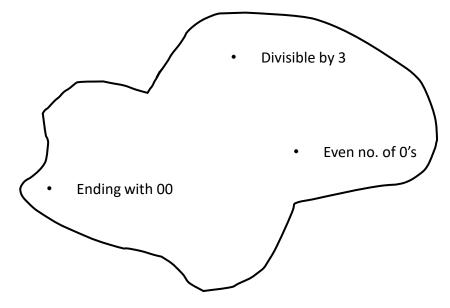


Set of all regular Languages

Regular Operations:

Let L_1 and L_2 be languages. The following are the *regular operations*:

- Union: $L_1 \cup L_2 = \{x | x \in L_1 \text{ or } x \in L_2\}$
- Concatenation: L_1 . $L_2 = \{xy | x \in L_1 \text{ and } y \in L_2\}$
- Star: $L_1^* = \{x_1 x_2 \cdots x_k | k \ge 0 \text{ and each } x_i \in L_1\}$

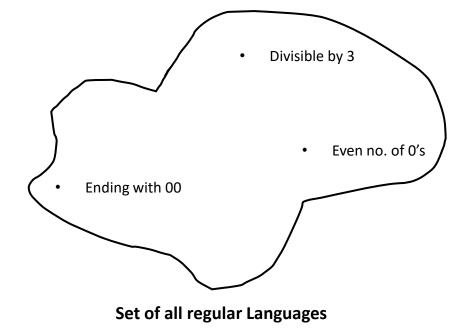


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Star operation: It is an unary operation (unlike the other two) and involves putting together any number of strings in L_1 together to obtain a new string.

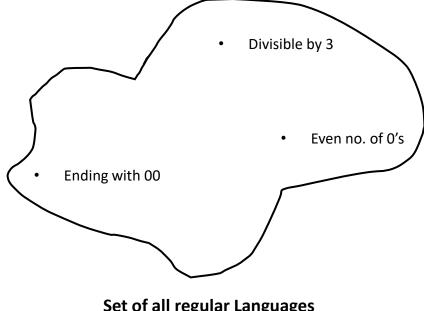
Note: Any number of strings includes "0" as a possibility and so the empty string ϵ is a member of L_1^* .

If
$$\Sigma = \{a\}, \ \Sigma^* = \{\epsilon, a, aa, aaa,\}$$
; If $\Sigma = \{\Phi\}, \Sigma^* = \{\}$

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Set of all regular Languages

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If
$$\Sigma = \{0,1\}$$
, we have that $\Sigma^* = \{0,1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, \dots \}$

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Example: Let the alphabet $\Sigma = \{a, b, \dots, z\}$. If $L_1 = \{social, economic\}$ and $L_2 = \{justice, reform\}$, then

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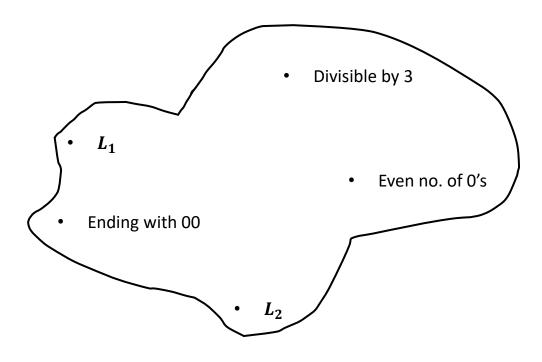
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- $L_1^* = \{\epsilon, social, economic, socialsocial, socialeconomic, economicsocial, economiceconomic, socialsocialsocial, socialsocialeconomic, socialeconomic, so$
- $L_2^* = \{\epsilon, justice, reform, justicejustice, justicereform, reformjustice, reformreform, justicejusticejustice,\}$

We want to check whether the set of regular languages are **closed** under some operations.

What does this mean?

- We pick up points within the set of all regular languages (say L_1 and L_2)
- Perform *set operations* such as Union, concatenation, Star, intersection, reversal, compliment etc on them.
- Observe whether the resulting language still belongs to the set of all regular languages.
- If so, we say, regular languages are **closed** under that operation.

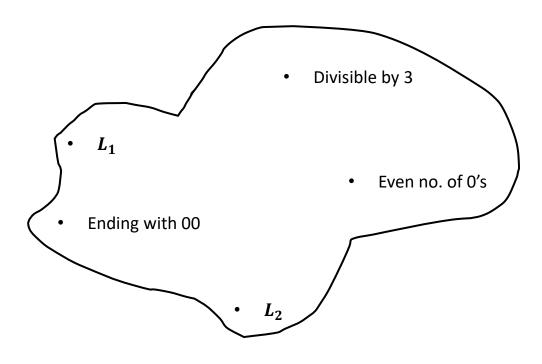


Set of all regular Languages

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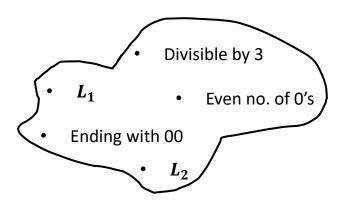


Set of all regular Languages

For example, the natural numbers are closed under addition/multiplication and not under subtraction/division.

Q: Is the set of all regular languages **closed under union**?

Suppose L_1 and L_2 are regular languages. Is $L=L_1 \cup L_2$ also regular?



Set of all regular Languages

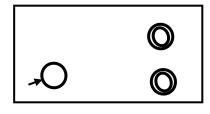
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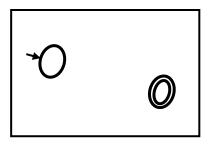
Proof: Since L_1 and L_2 are regular, there must be a DFA M_1 that accepts L_1 , i.e. $L(M_1) = L_1$ and a DFA M_2 that accepts L_2 , i.e. $L(M_2) = L_2$.

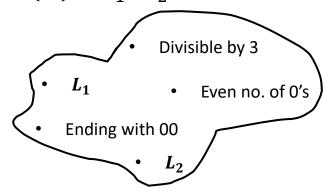
Using M_1 and M_2 , we will show how to construct an NFA M that accepts $L = L_1 \cup L_2$, i.e. $L(M) = L_1 \cup L_2$.

Suppose the DFA for M_1 is



And the DFA for M_2 is





Set of all regular Languages

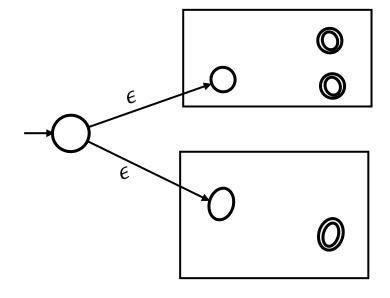
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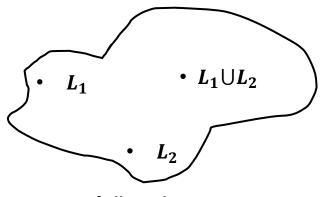
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NFA M accepting $L = L_1 \cup L_2$





Set of all regular Languages

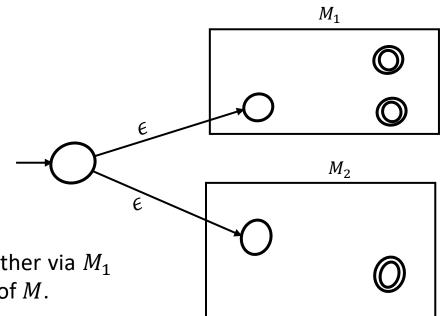
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Suppose L_1 and L_2 are regular languages. Is $L=L_1 \cup L_2$ also regular?

Proof: In order to prove that $L(M) = L_1 \cup L_2$, we show two things:

(i)
$$L \subseteq L_1 \cup L_2$$

Let $\omega \in L$, i.e. ω is accepted by M. The final state for L can be reached either via M_1 or M_2 . Thus ω must be accepted by either of them to reach the final state of M.



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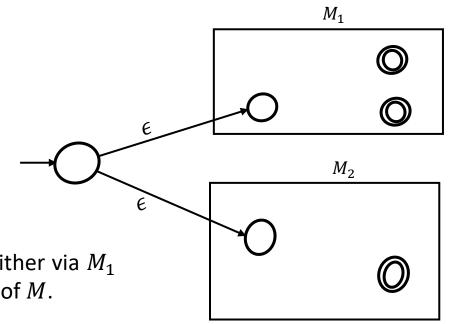
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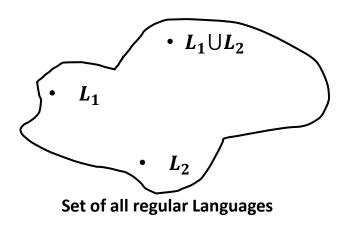
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(ii)
$$L_1 \cup L_2 \subseteq L$$

Let $\omega \in L_1 \cup L_2$. Then, $\omega \in L_1$ or $\omega \in L_2$.

Thus, ω must reach the final state of M_1 or M_2 . But since the start state of M_1 or M_2 can be reached from the start state of M by taking an ϵ -transition, $\omega \in L$.

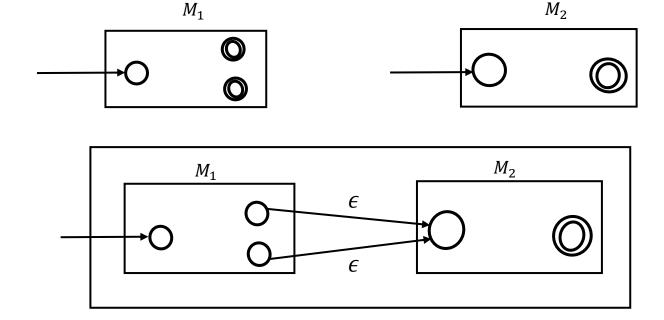


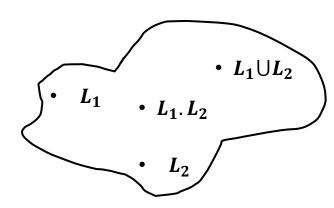


Q: Is the set of all regular languages **closed under concatenation**? Suppose L_1 and L_2 are regular languages. Is $L = L_1$. L_2 also regular?

Proof: Since L_1 and L_2 are regular, there must be a DFA M_1 that accepts L_1 , i.e. $L(M_1) = L_1$ and a DFA M_2 that accepts L_2 , i.e. $L(M_2) = L_2$.

Using M_1 and M_2 , we will show how to construct an NFA M that accepts $L=L_1,L_2$.





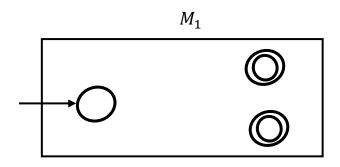
Set of all regular Languages

 $L_1.L_2 = \{xy | x \in L_1 \text{ and } y \in L_2\}$

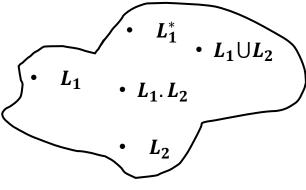
NFA M accepting $L = L_1 L_2$

Q: Is the set of all regular languages **closed under star**? Suppose L_1 is a regular language. Is L_1^* also regular?

Proof: Since L_1 is regular, there must be a DFA M_1 that accepts L_1 , i.e. $L(M_1) = L_1$. Using M_1 , we will show how to construct an NFA M that accepts $L = L_1^*$.



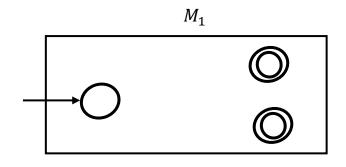
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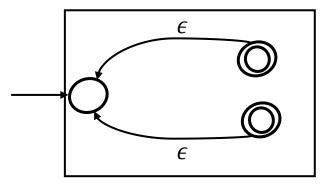


Set of all regular Languages

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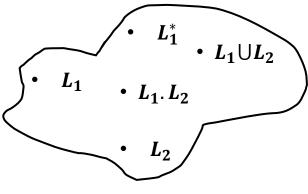


NFA accepting $L=L_1^*$

Steps:

• Make ϵ -transitions from the final states of L_1 to the initial state of L_1 .

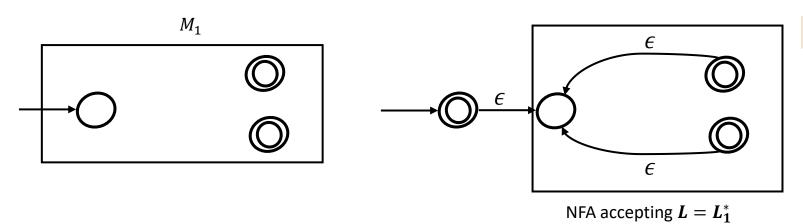
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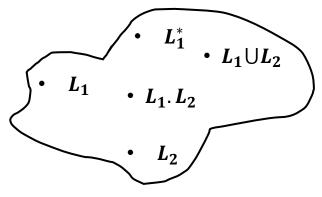
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 $L_1^* = \{x_1 x_2 \cdots x_k | k \ge 0 \text{ and each } x_i \in L_1\}$

Steps:

- Make ϵ -transitions from the final states of L_1 to the initial state of L_1 .
- Make a new final state as the start state and make an ϵ -transition from this state to the previous start state of L_1 .



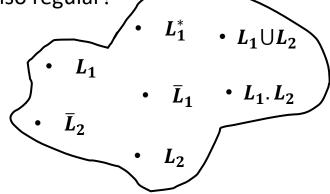
Set of all regular Languages

Q: Is the set of all regular languages **closed under complement**? If L is regular, then is \overline{L} also regular?

Proof: Given a DFA M, such that L(M) = L, construct the **toggled DFA** M' from M, by

- (i) changing all the non-final states of M to be the final states of M' and
- (ii) changing all the final states M to be the non-final states of M'.

$$L(M') = \overline{L}$$



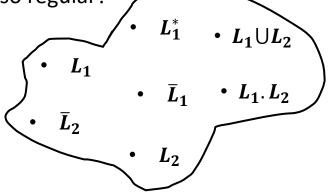
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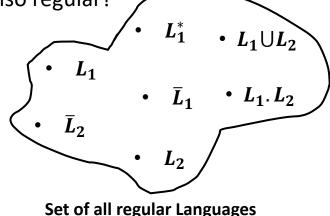
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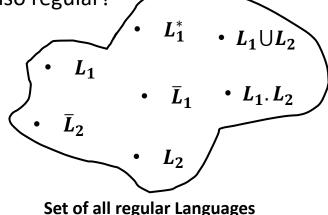
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Run 1	Rejecting	
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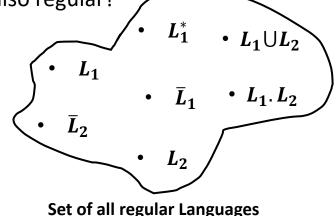
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Contradiction! So No, the toggled NFA does not accept \overline{L} .

	NFA N	Toggled NFA N'
Run 1	Rejecting	Accepting
Run 2	Accepting	Rejecting

Closure of Regular Languages

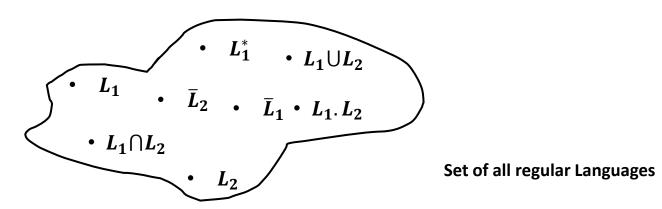
Q: Is the set of all regular languages **closed under intersection**? If L_1 and L_2 are regular, then is $L = L_1 \cap L_2$ also regular?

Proof: We shall use the fact that regular languages are **closed** under union and complement.

Note that using De Morgan's laws:

$$L_1 \cap L_2 = \overline{L_1 \cup \overline{L_2}}$$

Given a DFA for L_1 and a DFA for L_2 , we know how to construct an NFA for $\overline{L_1}$, $\overline{L_2}$ as well as for $L_1 \cup L_2$. Using these constructions and the aforementioned relationship, we can construct an NFA for $L = L_1 \cap L_2$

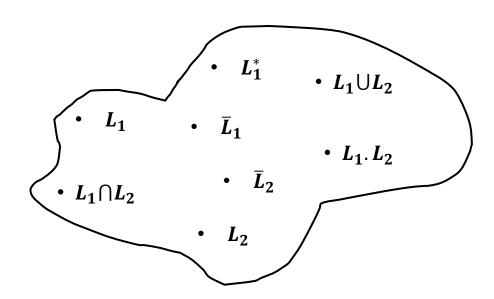


Closure of Regular Languages

Summary:

Regular Languages are closed under:

- Union
- Intersection
- Star
- Complement
- Concatenation



Set of all regular Languages

Regular Languages

If Σ is an alphabet, then

```
 \begin{array}{l} \bullet \quad \Sigma^0 = \{\epsilon\} \\ \bullet \quad \Sigma^2 = \{a_1 a_2 | a_1 \in \Sigma, \ a_2 \in \Sigma\} \\ \bullet \quad \Sigma^k = \{a_1 a_2 \cdots a_k | a_i \in \Sigma \ | 0 \leq i \leq k\} \\ \bullet \quad \Sigma^* = \{\bigcup_{i \geq 0} \Sigma^i\} = \{\Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \ \cdots\} = \{a_1 a_2 \cdots a_k | k \in \{0,1,\cdots\} \ \& \ a_i \in \Sigma, \forall j \in \{1,2,\cdots,k\}\} \end{array}
```

A Language $L \subset \Sigma^*$ and $L^* = \{ \bigcup_{i \geq 0} L^i \}$

Regular Languages

If Σ is an alphabet, then

- $\Sigma^0 = \{\epsilon\}$
- $\Sigma^2 = \{a_1 a_2 | a_1 \in \Sigma, a_2 \in \Sigma\}$
- $\Sigma^k = \{a_1 a_2 \cdots a_k | a_i \in \Sigma \mid 0 \le i \le k\}$
- $\Sigma^* = \{ \bigcup_{i \geq 0} \Sigma^i \} = \{ \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cdots \} = \{ a_1 a_2 \cdots a_k | k \in \{0,1,\cdots\} \ \& \ a_j \in \Sigma, \forall j \in \{1,2,\cdots,k\} \}$

A Language $L \subset \Sigma^*$ and $L^* = \{\bigcup_{i \geq 0} L^i\}$

Regular Language (alternate definition): Let Σ be an alphabet. Then the following are the regular languages over Σ :

- The empty language Φ is regular
- For each $a \in \Sigma$, $\{a\}$ is regular.
- Let L_1, L_2 be regular languages. Then $L_1 \cup L_2, L_1, L_2, L_1^*$ are regular languages.

A regular expression describes regular languages algebraically. The algebraic formulation also provides a powerful set of tools which will be leveraged to prove

- languages are regular
- derive properties of regular languages

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Syntax for regular expressions (Recursive definition): R is said to be a regular expression if it has one of the following forms:

- Φ is a regular expression, $L(\Phi) = \Phi$
- ϵ is a regular expression, $L(\epsilon) = {\epsilon}$
- Any $a \in \Sigma$ is a regular expression, $L(a) = \{a\}$

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- R_1R_2 is a regular expression if if R_1 and R_2 are regular expressions, $L(R_1R_2)=L(R_1)$. $L(R_2)$
- (R) is a regular expression if R is a regular expression, L(R) = R

Syntax for regular expressions:

Regular Expression	Regular Language	Comment
Ф	{}	The empty set
ϵ	$\{\epsilon\}$	The set containing ϵ only
а	{a}	Any $a \in \Sigma$
$R_1 + R_2$	$L(R_1) \cup L(R_2)$	For regular expressions R_1 and R_2
R_1R_2	$L(R_1).L(R_2)$	For regular expressions R_1 and R_2
R^*	$(L(R))^*$	For regular expressions R
(R)	L(R)	For regular expressions R

Order of precedence: (), *, ., +

A language L is regular if and only if for some regular expression R, L(R) = L.

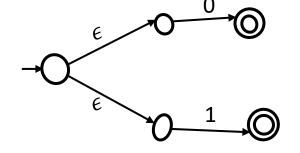
RE's are equivalent in power to NFAs/DFAs

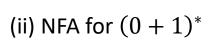
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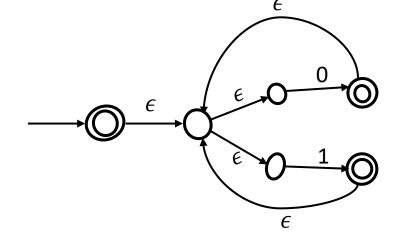
Regular Expression R	L(R)
01	{01}
01 + 1	{01,1}
$(0+1)^*$	$\{\epsilon, 0, 1, 00, 01, \cdots\}$
$(01+\epsilon)1$	{011,1}
$(0+1)^*01$	{01,001,101,0001,}
$(0+10)^*(\epsilon+1)$	$\{\epsilon, 0, 10, 00, 001, 010, 0101, \cdots\}$

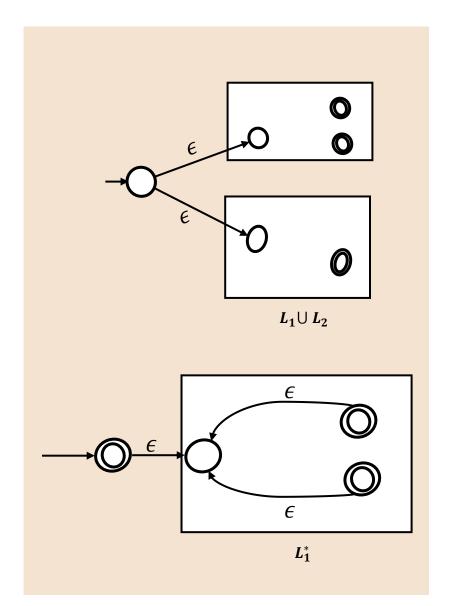
NFA for RE: $(0+1)^*01$

(i) NFA for (0 + 1)

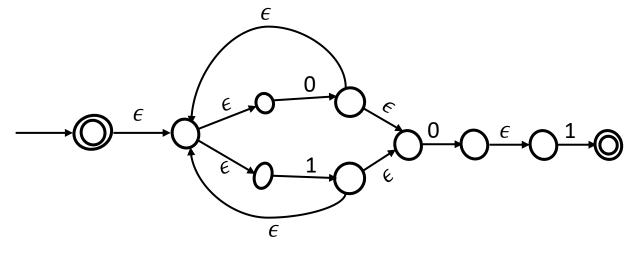


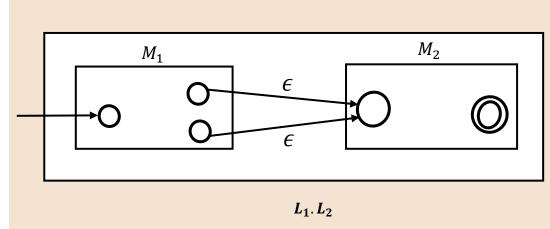






NFA for $(0+1)^*01$





Let $\Sigma = \{a, b\}$.

Language	Regular Expression
$\{\omega \omega \text{ ends in "}ab"\}$	$(a+b)^*ab$
$\{\omega \omega \text{ has a single } a \}$	b^*ab^*
$\{\omega \omega \text{ has at most one } a\}$	$b^* + b^*ab^*$
$\{\omega \omega \text{ is even}\}$	$((a+b)(a+b))^* = (aa+bb+ab+ba)^*$
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Some algebraic properties of Regular Expressions:

•
$$R_1 + (R_2 + R_3) = (R_1 + R_2) + R_3$$

•
$$R_1(R_2R_3) = (R_1R_2)R_3$$

•
$$R_1(R_2 + R_3) = R_1R_2 + R_1R_3$$

•
$$(R_1 + R_2)R_3 = R_1R_2 + R_2R_3$$

•
$$R_1 + R_2 = R_2 + R_1$$

•
$$R_1^* R_1^* = R_1^*$$

•
$$(R_1^*)^* = R_1^*$$

•
$$R\epsilon = \epsilon R = R$$

•
$$R\Phi = \Phi R = \Phi$$

•
$$R + \Phi = R$$

•
$$\epsilon + RR^* = \epsilon + R^*R = R^*$$

•
$$(R_1 + R_2)^* = (R_1^* R_2^*)^* = (R_1^* + R_2^*)^*$$

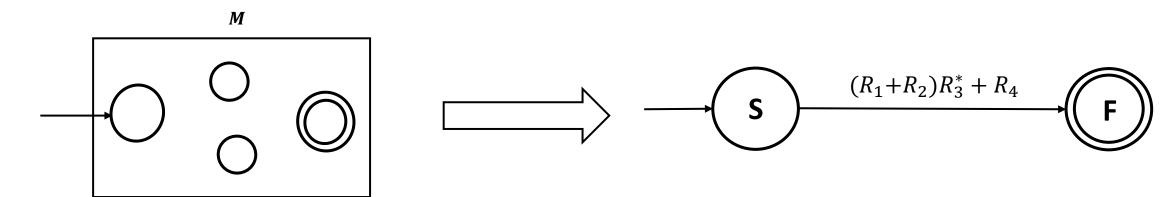
DFA to Regular Expressions

If a language is regular then it accepts a regular expression. We could draw equivalent NFAs for Regular Expressions.

How can we obtain Regular expressions given a DFA?

Given a DFA M, we **recursively** construct a two-state Generalized NFA (GNFA) with

- A start state and a final state
- A single arrow goes from the start state to the final state
- The label of this arrow is the regular expression corresponding to the language accepted by the DFA M.



Thank You!