

# Thinking and Designing Architecture



- » Skan.ai - chief Architect
- » Ai.robotics - chief Architect
- » Genpact - solution Architect
- » Welldoc - chief Architect
- » Microsoft
- » Mercedes
- » Siemens
- » Honeywell



Mubarak



- Arch Requirements (QAW)
  - Context, key fun, quality, constraints, assumption
- Arch Decisions
  - Logical, Deployment, ...
- Arch Eval (ATAM, ARID, SAAM)
  - Justification

# Part I

## **Architecture nut and bolts**

What is a Architecture Blue print?

How is Architecture different from design ?

What is difference between Application Architecture and Enterprise Architecture ?

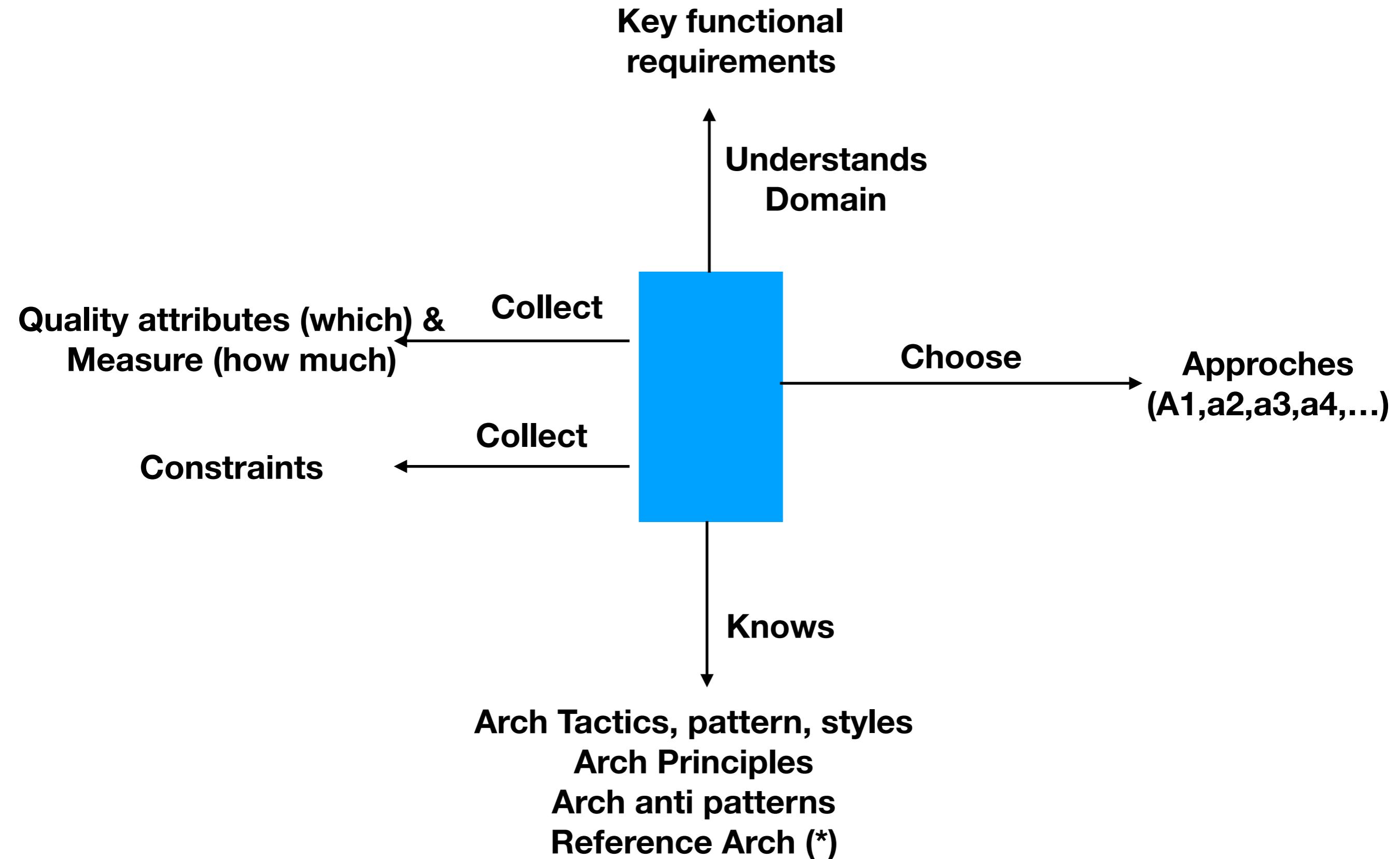
What is Role of a Application Architect ?

Application Architect vs Solution Architect

Application Architect vs Vertical Architect

# **Architecture vs Design**

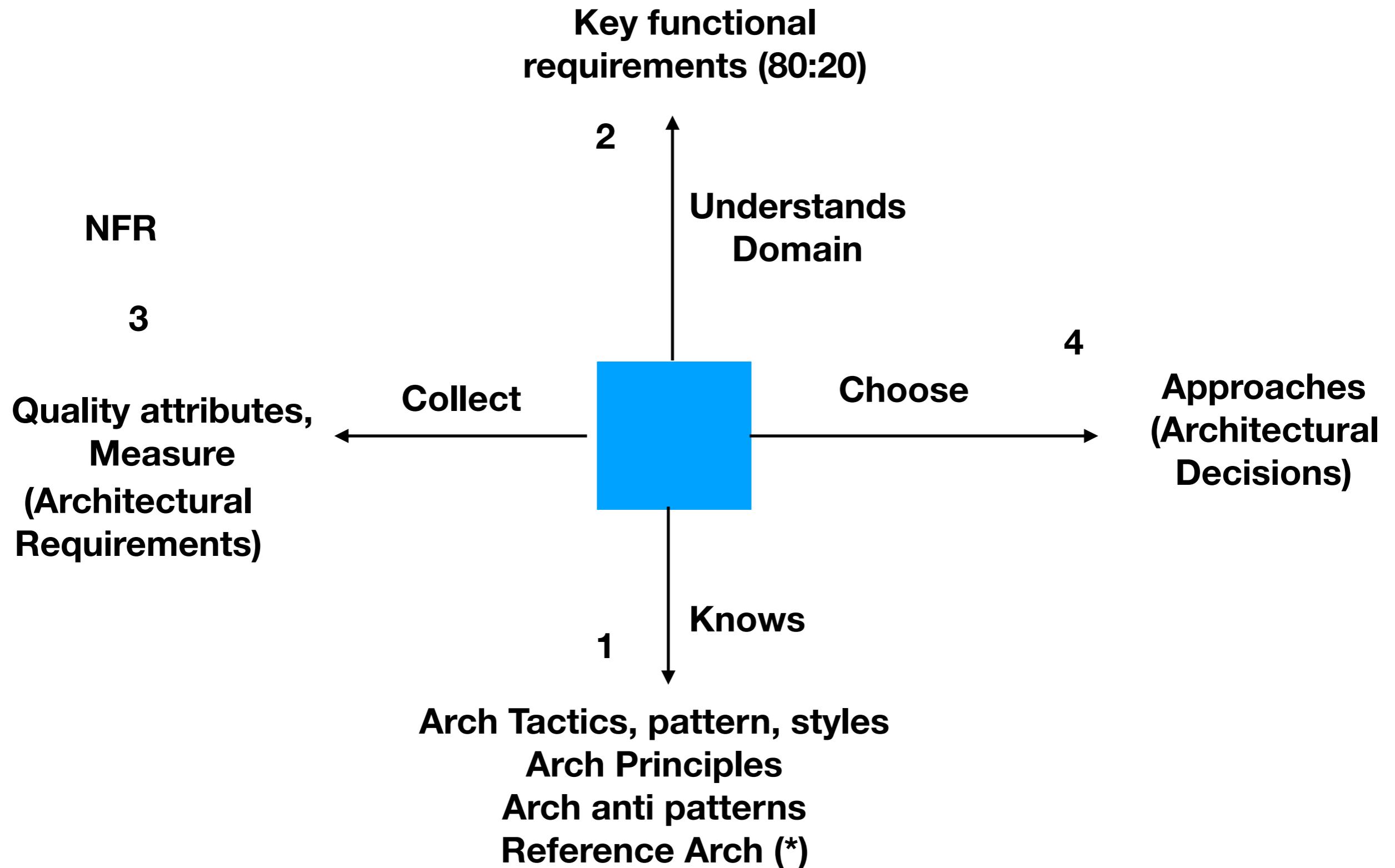
Quality	Measure	Approach
• Performance (Resource)	• tps	
• Maintainability	• Response time	• Versioning
• Reliability (Trust)	• Latency	• Modularity
• Robustness (Rugud)	• % uptime	• Concurrency
• Scalability (volume)	• % downtime	• Caching
• Availability	• No of clicks	• Lazy loading
• Security (Trust)	• Probability	• ACID
• Usability		•

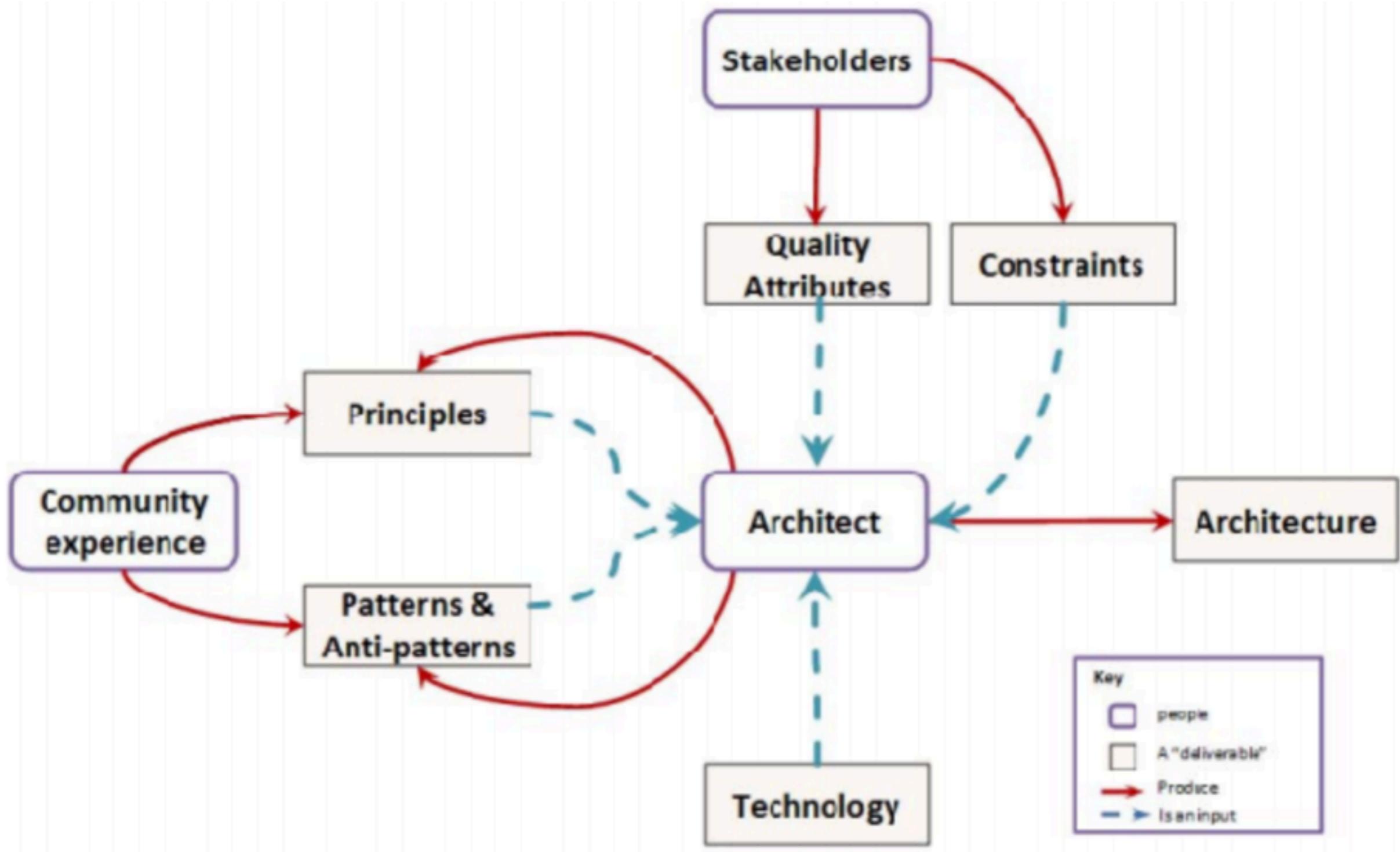


# **Engineering vs Tuning**

<b>Attribute</b>	<b>Measure</b>	<b>Approach</b>
• Performance <–		• Caching
• Maintainability <–	• Response time	• Parallel
• Security (Trust) <–	• Memory	• Pooling
• Scalability (Volume - I/O, CPU, Memory) <–	• CPU	• Lazy Loading
• Usability x	• I/O	• Compression
• Availability <–	• Latency	• Chunking
• Reliability (Trust) <–	• TPS	• Reusability/ Extensible
• Robustness (Rugud)	• ...	• Modular /Component
•		• Low Coupling
		• EDA
		• ACID - transaction
		• Input Validation

## 5 Communicate

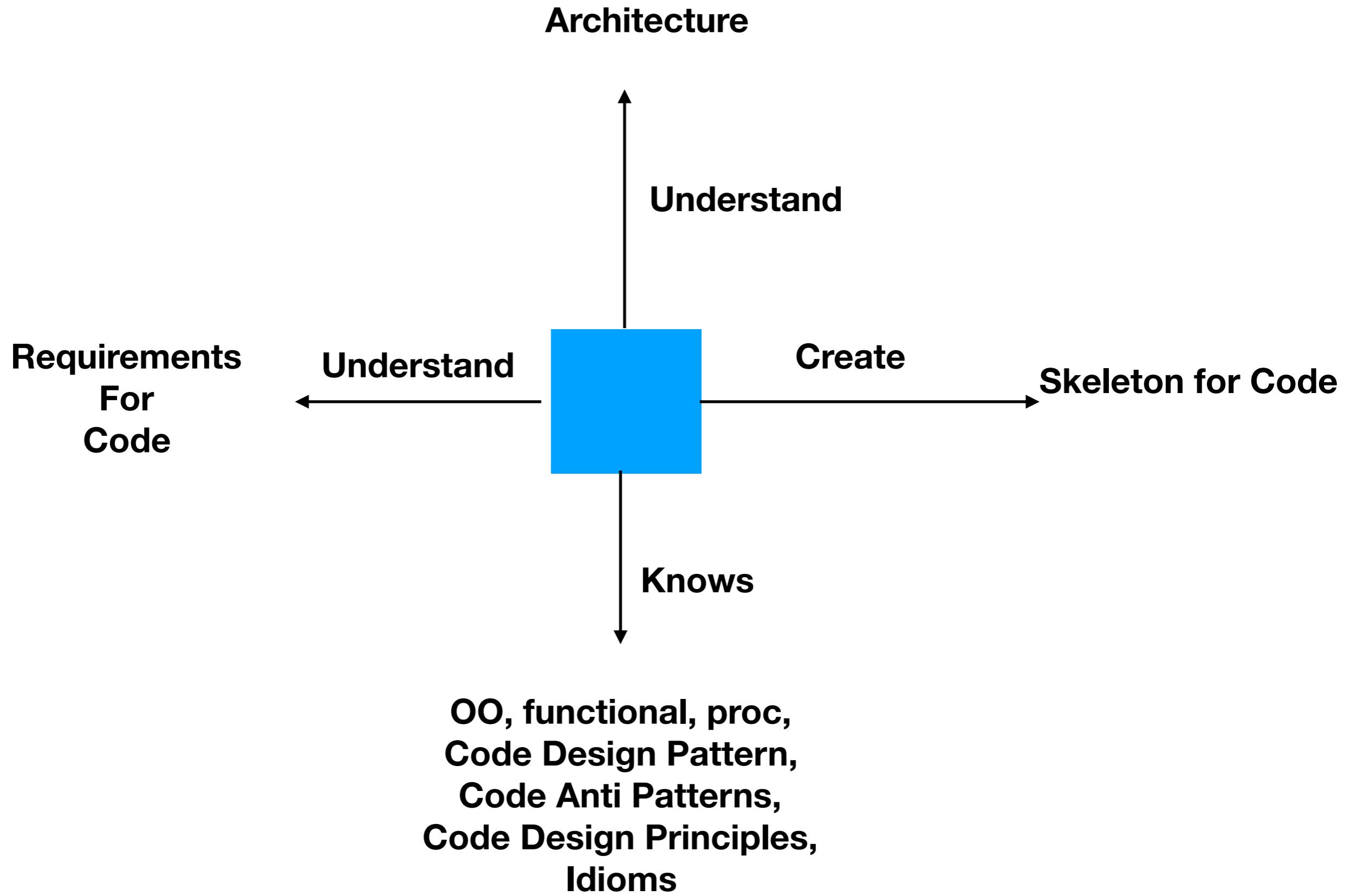




**Pre**

# **Engineering vs Tuning**

**Post**



**Architecture Design**  
**UI Design**  
**Test Design**  
**Module Design**  
**Class Design**  
**Code Design**

# **Architecture vs Design**

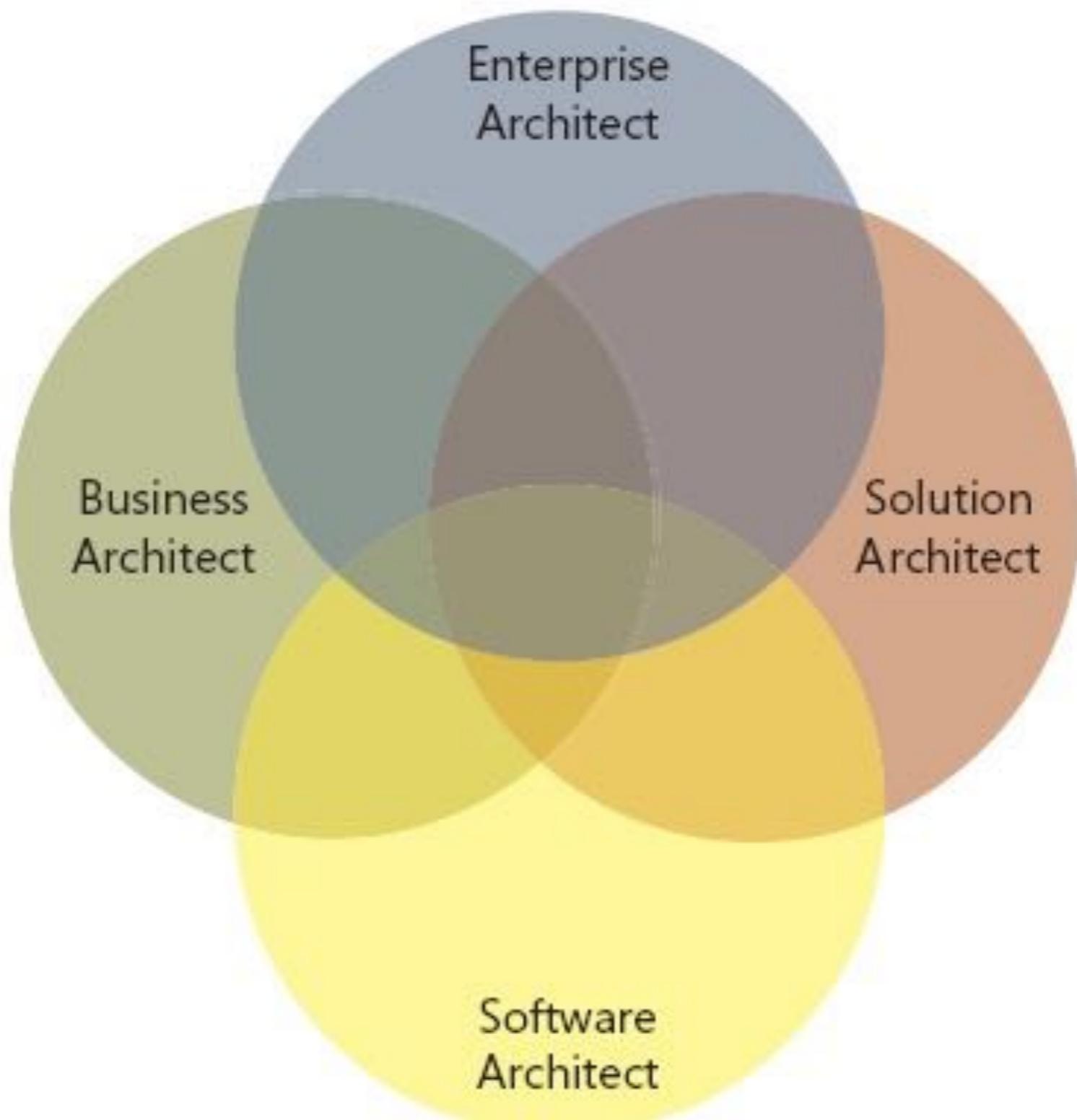
**System quality**

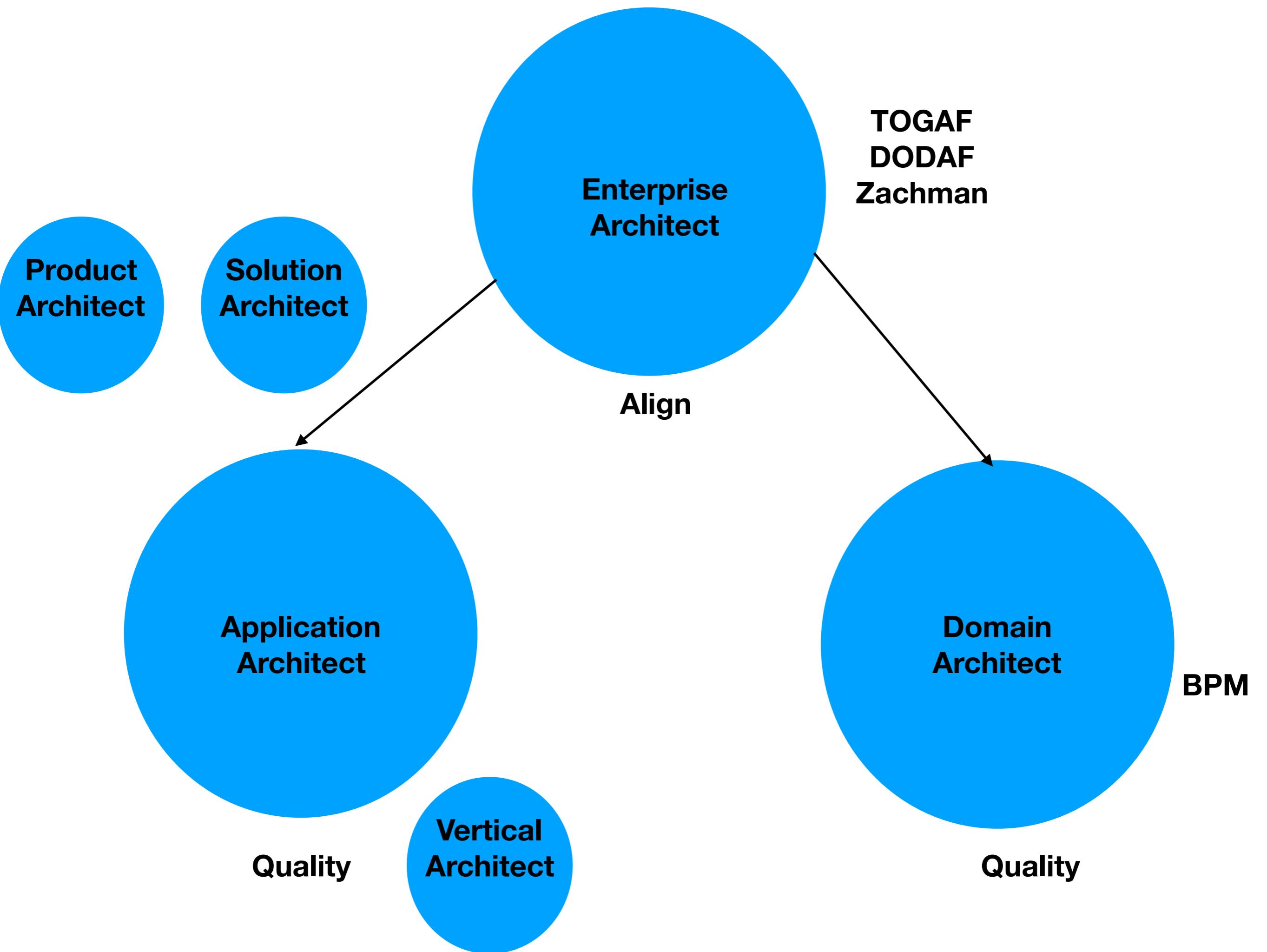
**Code Maintainability**

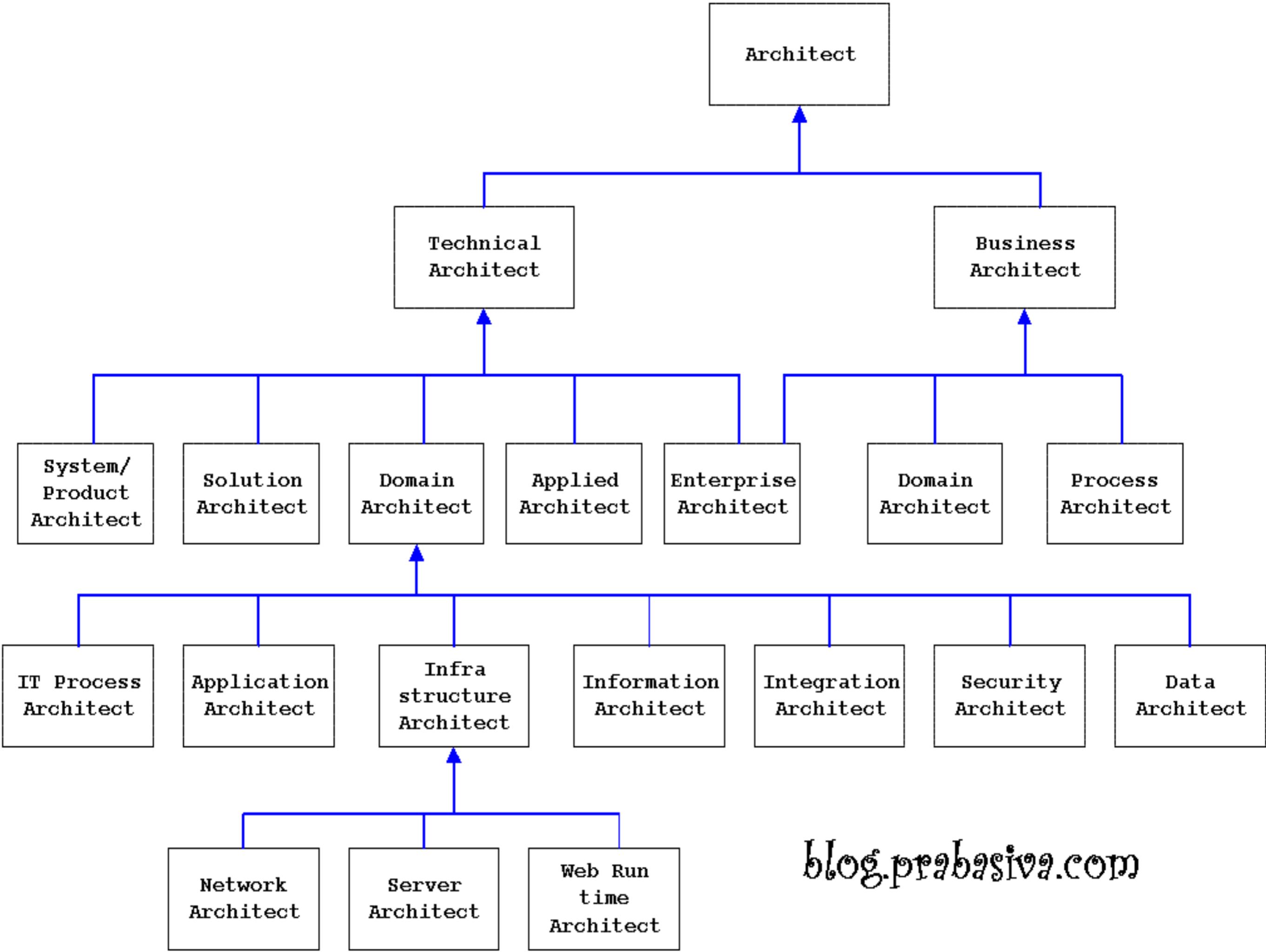
**Detail Design**  
**Module Design**  
**Class Design**  
**Low Level Design**  
**Code design**  
**Implementation Design**

# **Types of Architect**

## **Architect Roles**

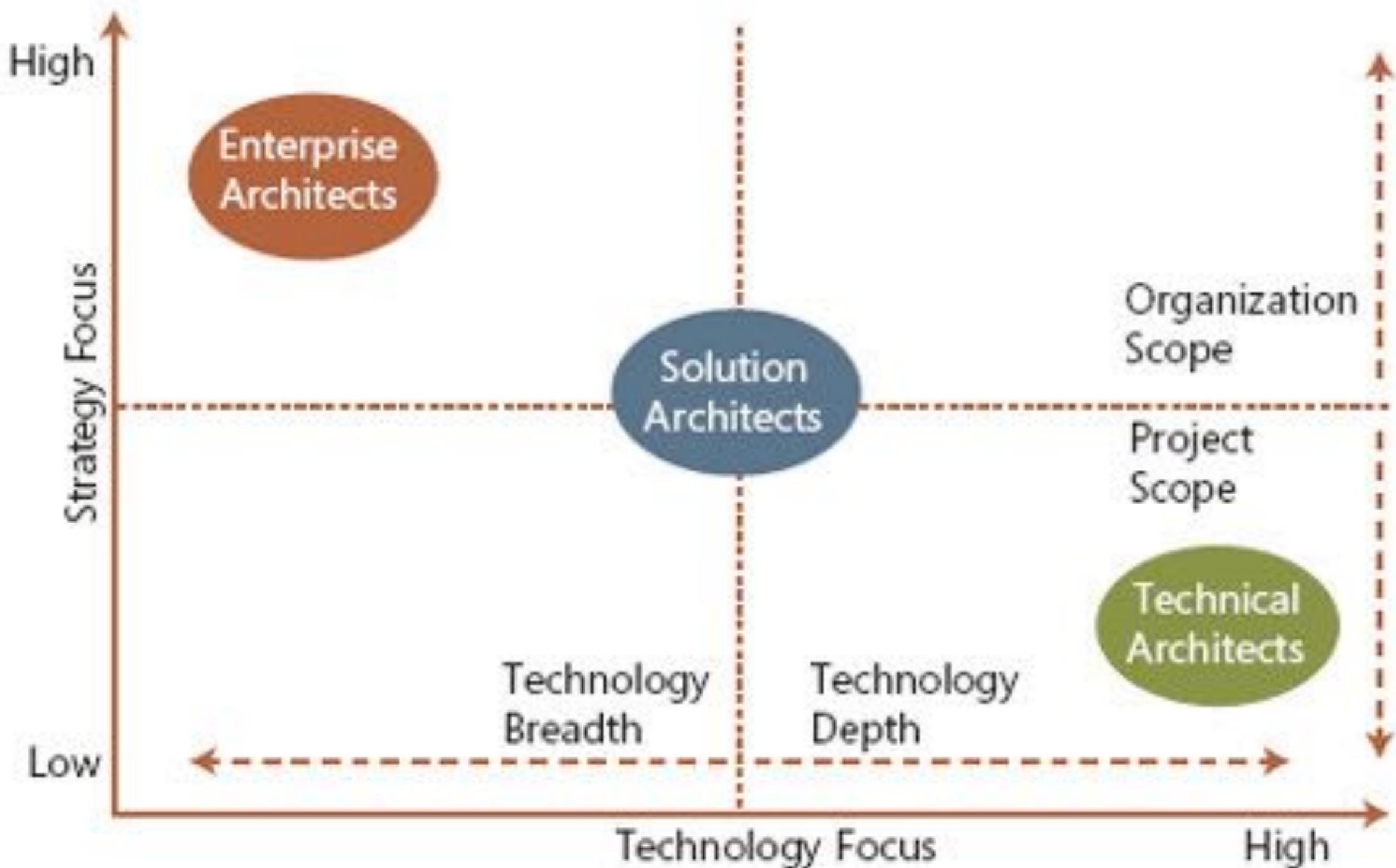






	Business	Enterprise	Solution	Application
<b>Soft Skills</b>				
Communicates well with key stakeholders (C-level officers)	#	*	#	#
Communicates well with stakeholders (Director / Manager level)	*	*	*	#
Public Speaking	~	*	~	#
Writing Skills	*	*	~	#
<b>Hard Skills</b>				
Business Process Engineering	*	*	~	#
Programming	#	#	*	*
Requirements Analysis	*	~	~	#
Software Design	#	~	*	*
Scope	Process	Organization	Single Solution	Single Project

# Solution Architect



# Part II

## **Collect Architectural Requirements**

Understanding Quality of Service -

What is Quality Model

Quality Attribute scenarios

Quality Attribute Workshop (QAW)

Identification of architectural drivers

Implicit and explicit characteristics

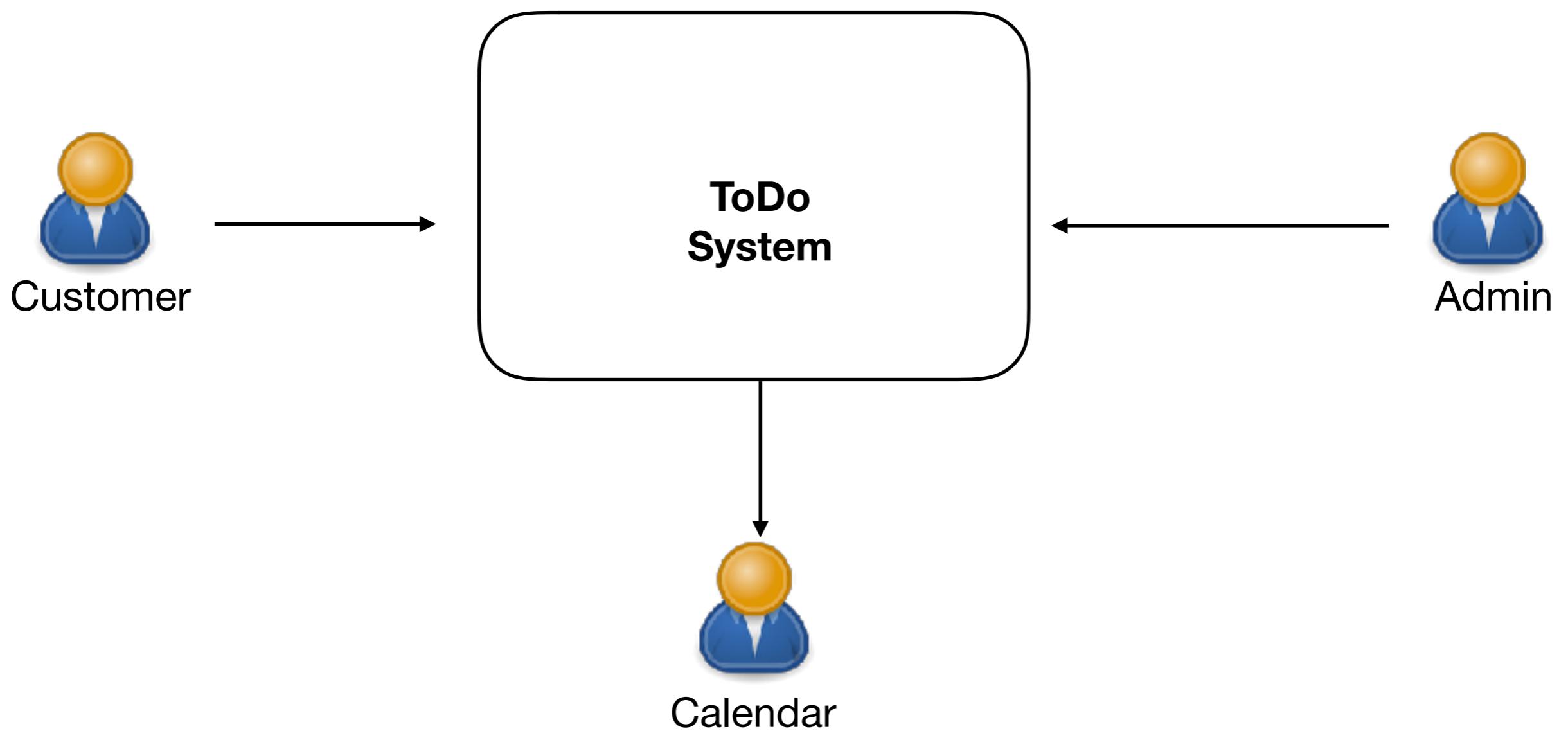
Gathering Performance scenarios

Gathering Maintainability scenarios

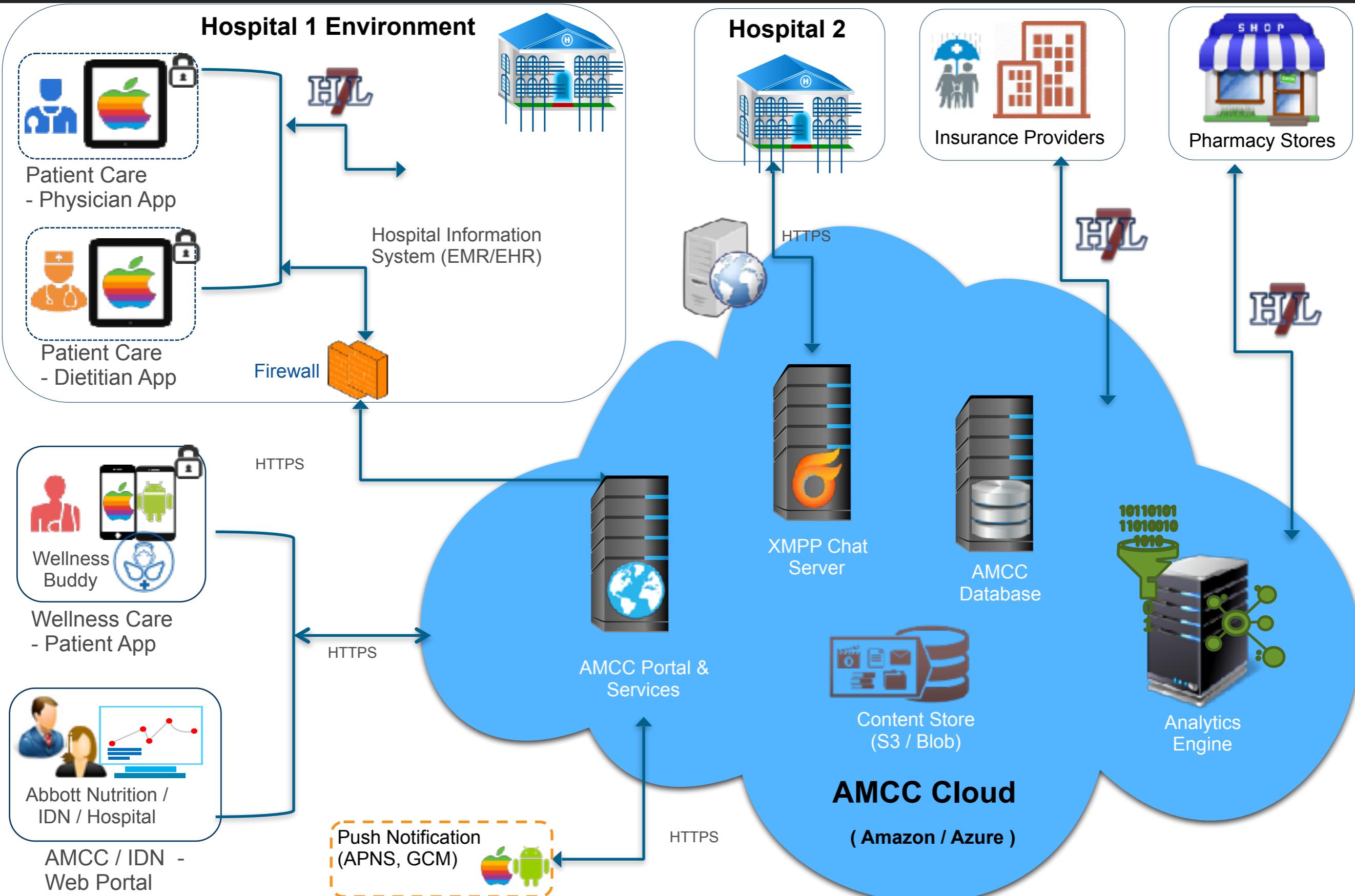
Lab : Architecture driven requirements engineering using QAW

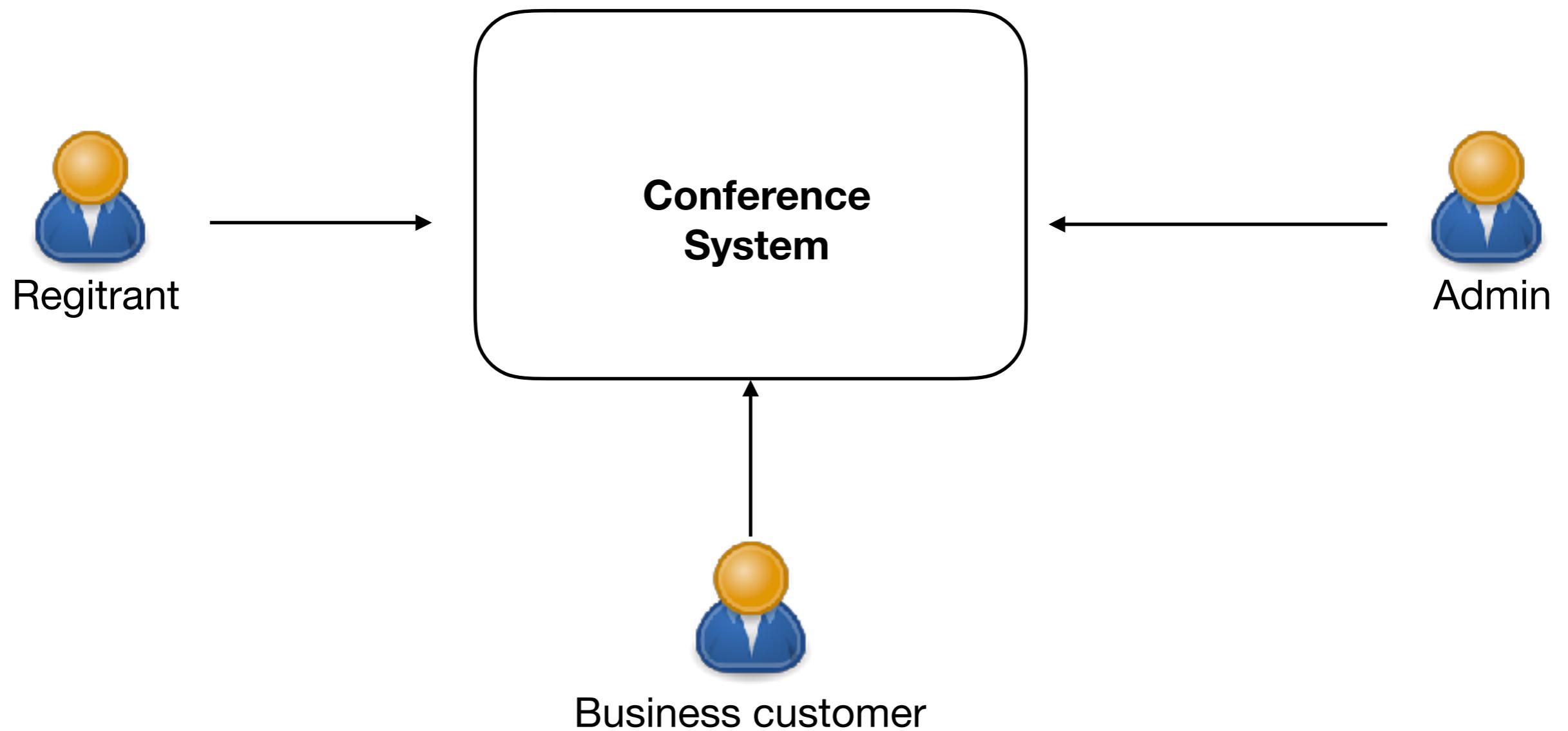
# Arch Req

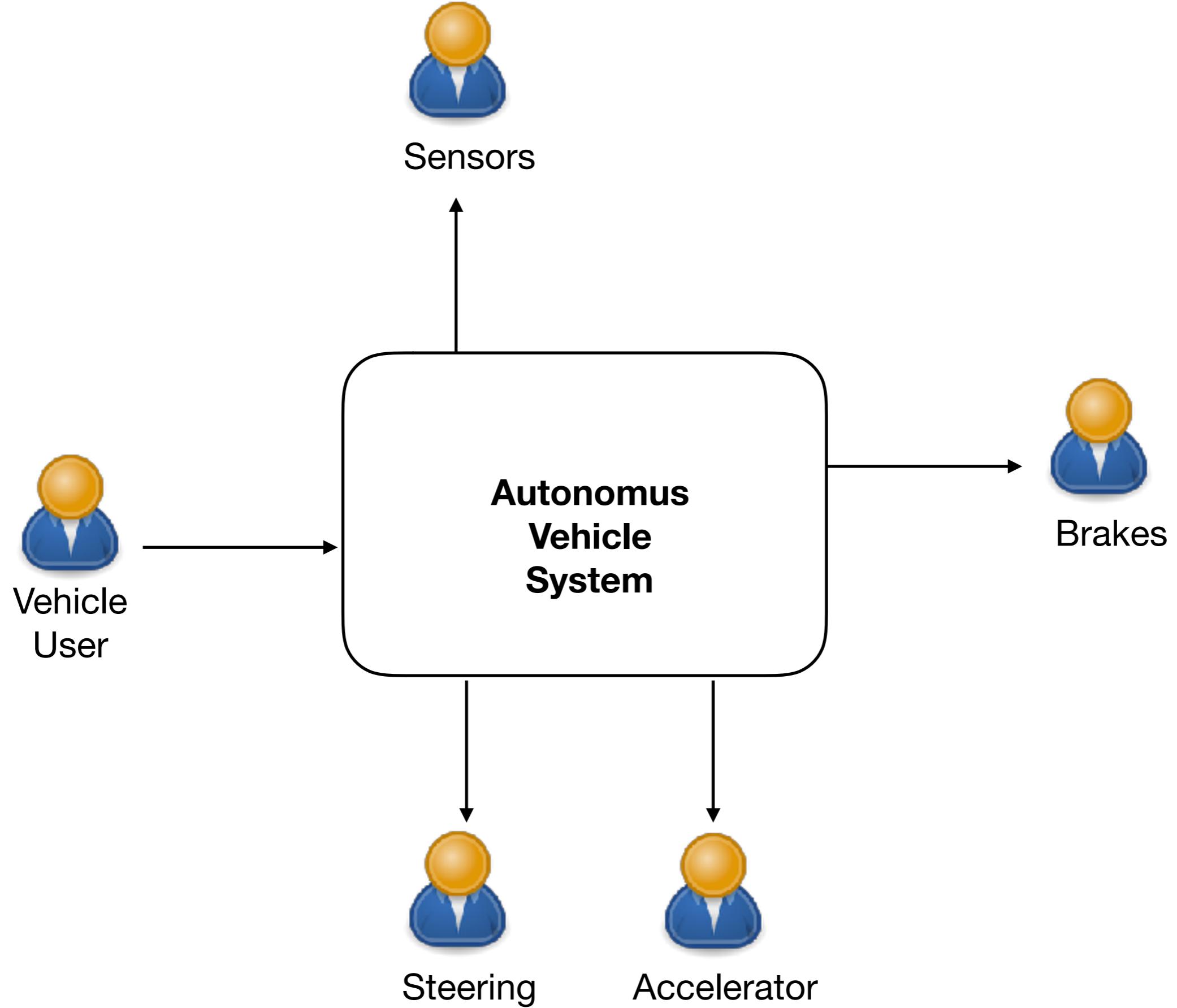
# 1. Context view

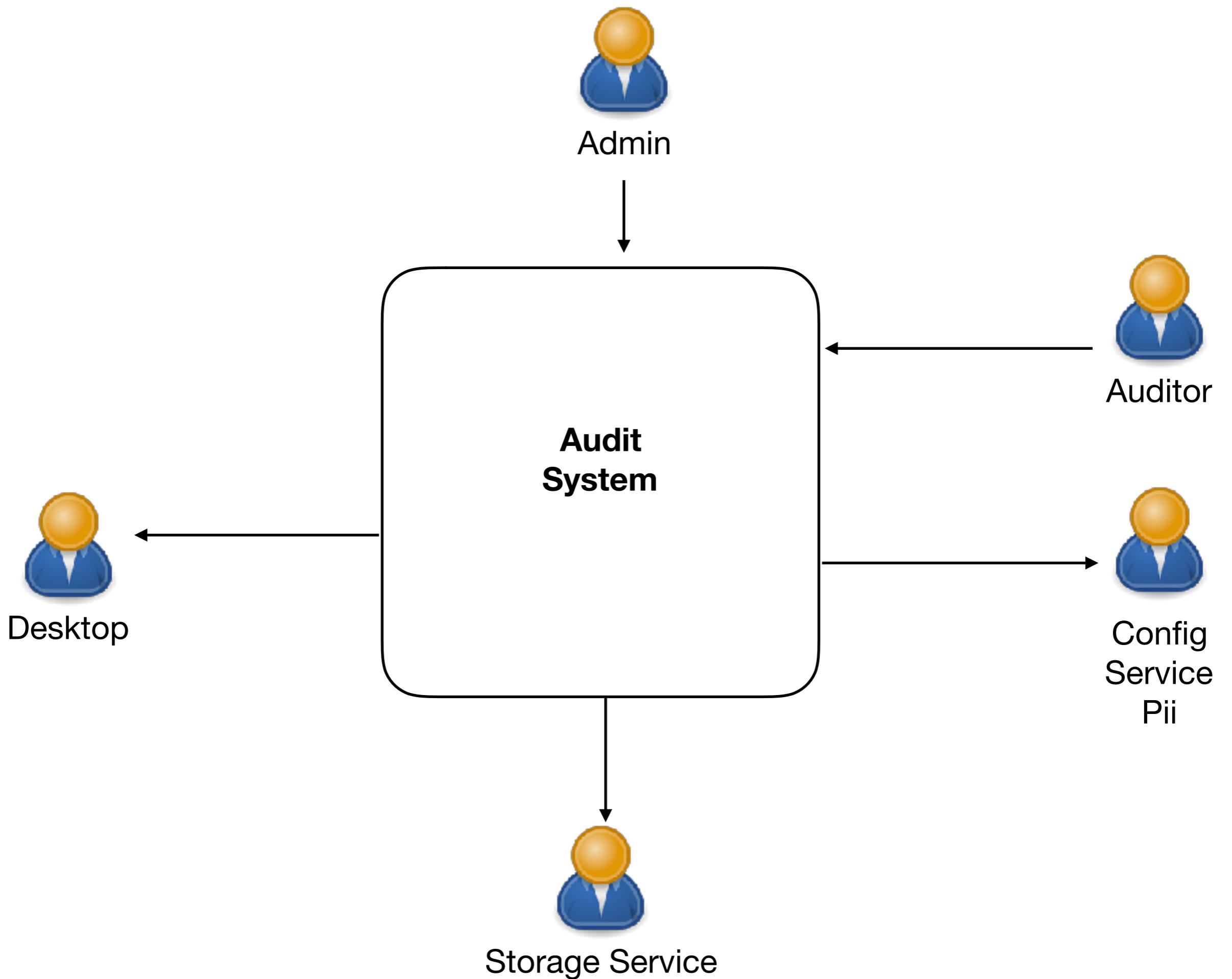


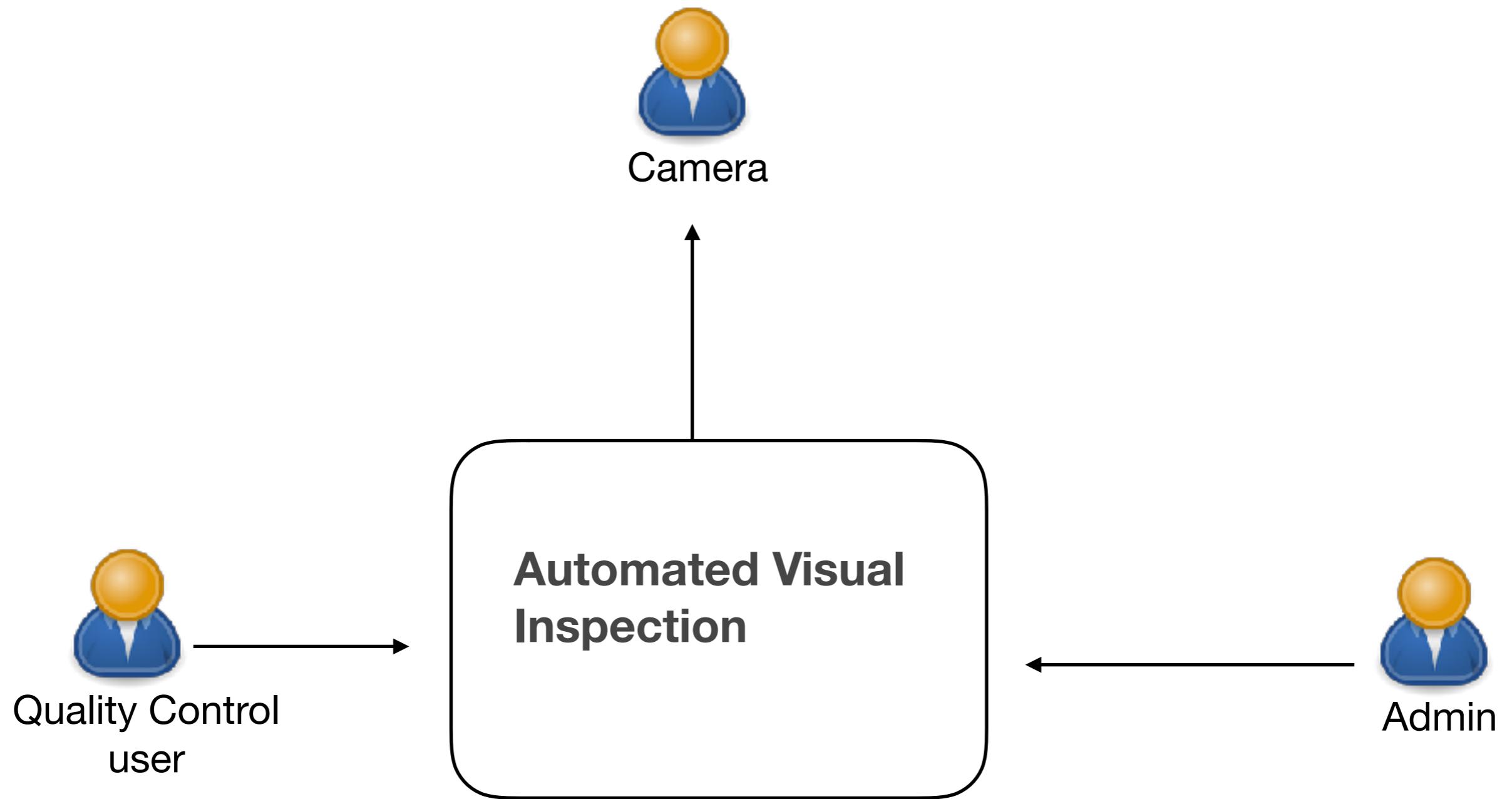
# ONS Digital Health Solution – High Level Solution Architecture



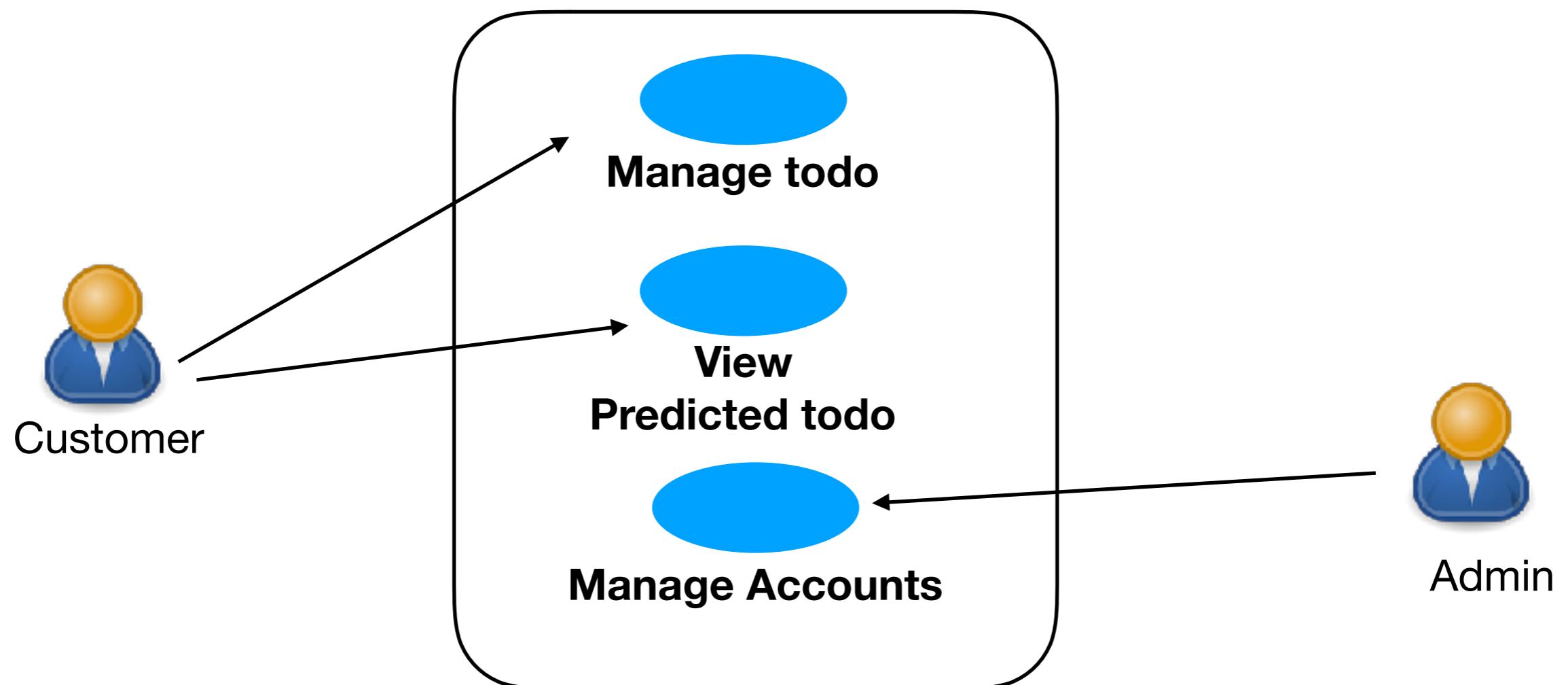


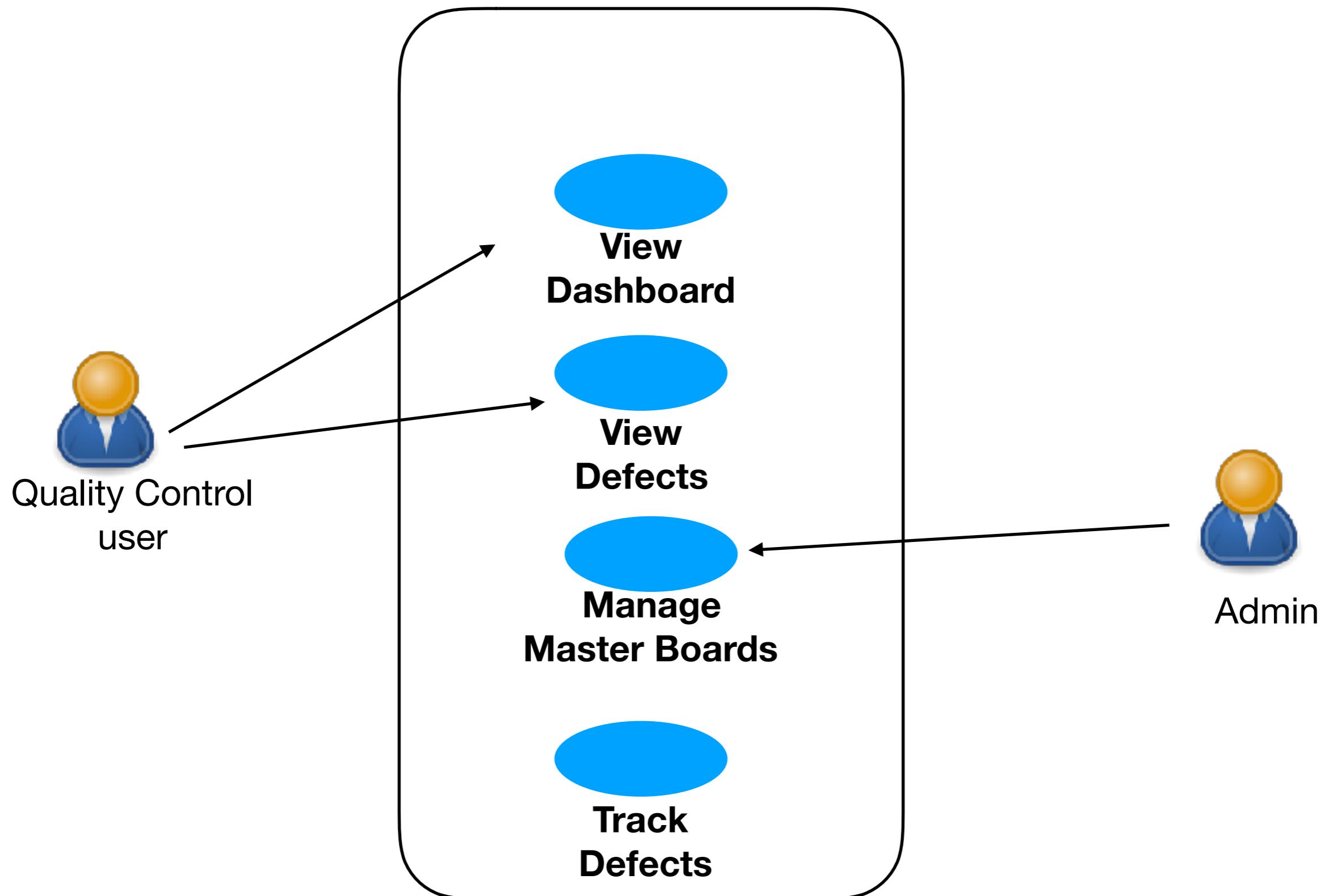


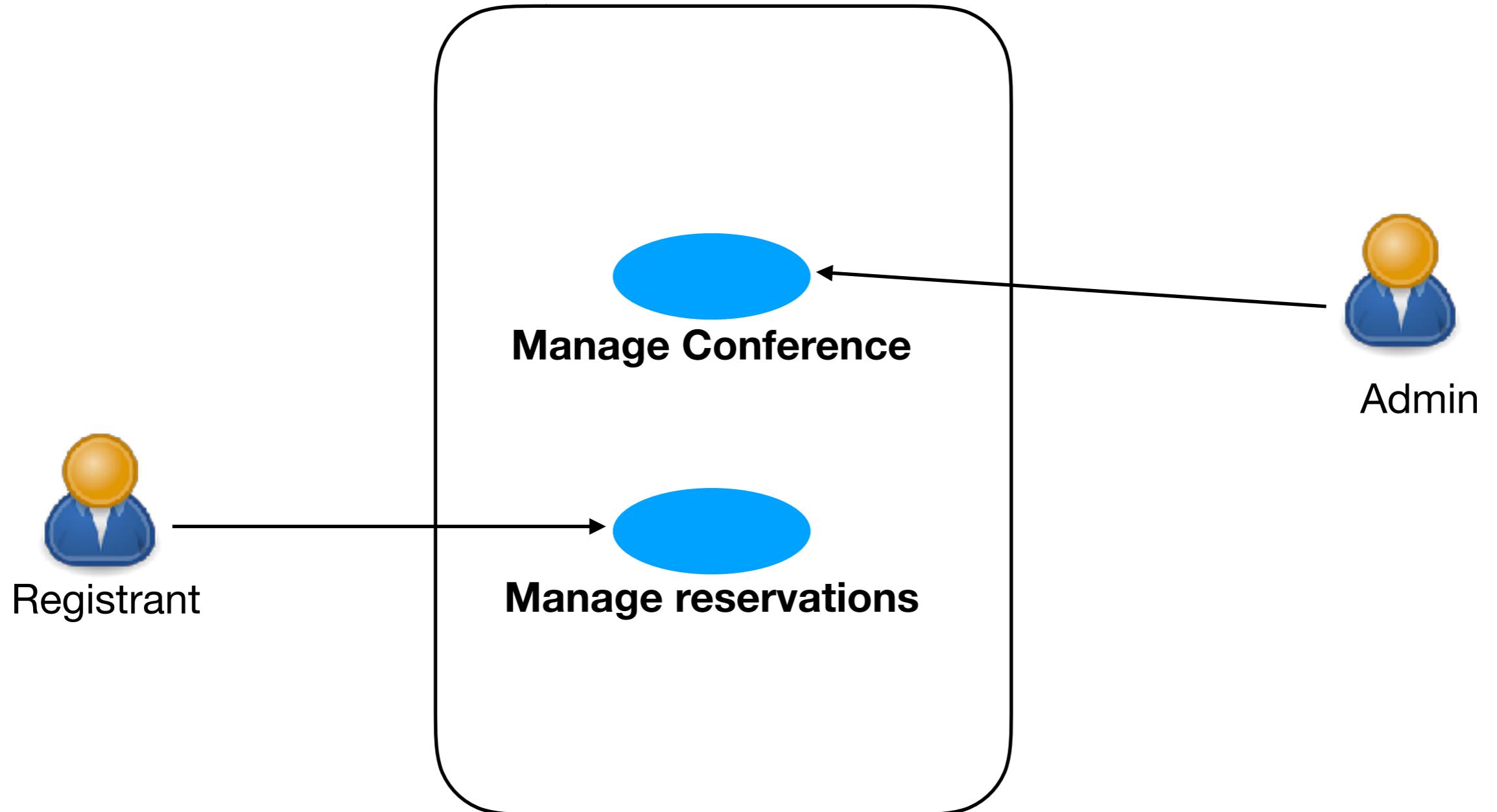


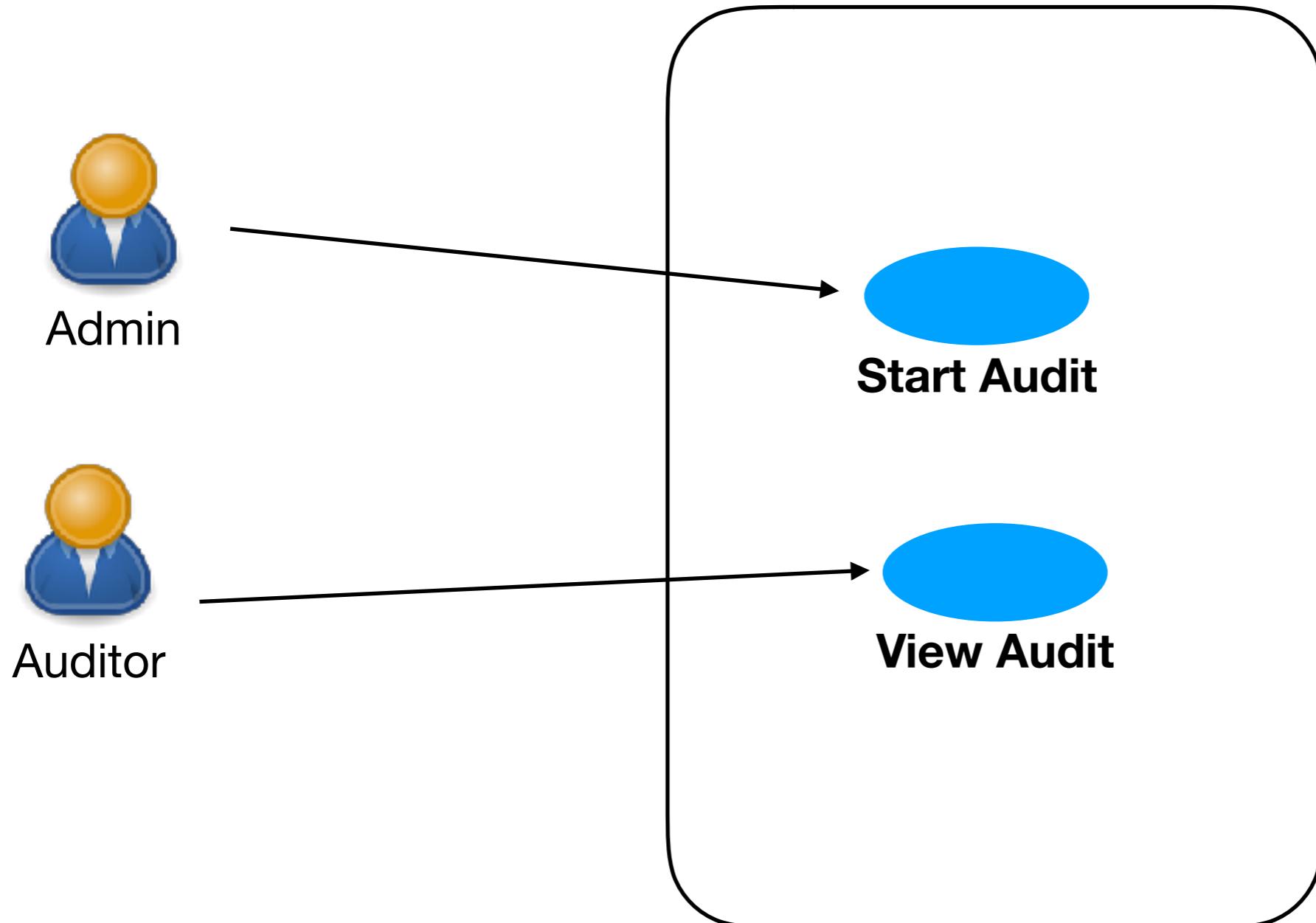


## 2. Functional view

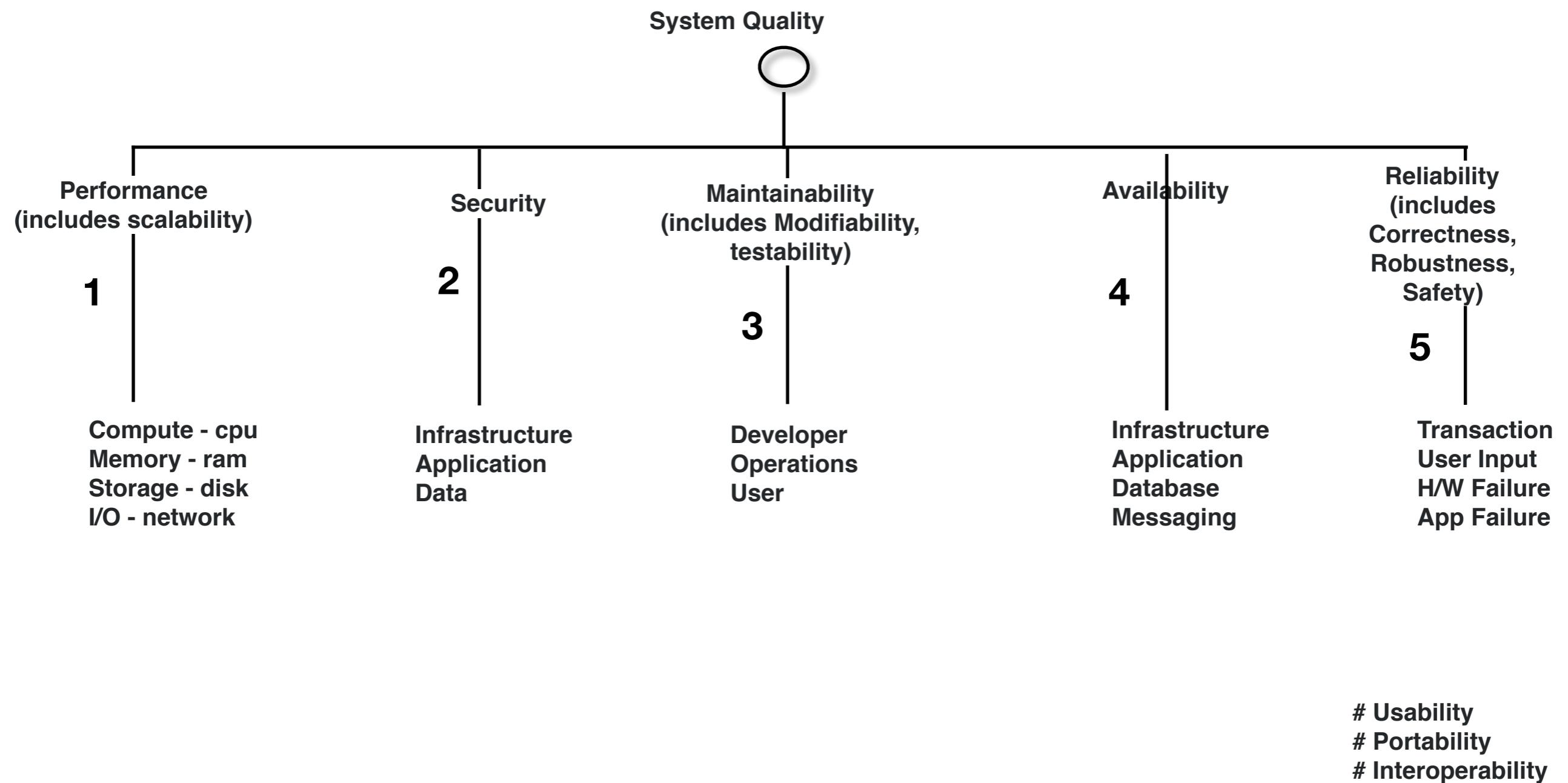








# 3. Quality View



# Quality Model

- IEEE
- ISO
- MacCal
- Bohem
- ..

As a user I want to **add a todo** In the app

As a user I want to **add a todo** In the app . The todo is added In < 3 secs

**SEI - Software Engineering Institute**

## Quality Attribute Scenarios

Quality	Source (who)	Stimulus (action)	Artifact (which)	Environment (context)	Response (output)	Measure (scale)
Performance	As a user	I want to add a todo	In the portal	During peak load.	The todo is added	In < 3 secs
Reliability	As a user	I want to add a todo	From the portal	Duplicate request	Duplicate entry is detected	In 100% of cases
Maintainability	Developer	Change the Configuration engine	In the Frame work	During maintenance	The configuration mechanism is replaced	In < 1 week
Security	unknown identity	requests to add a new todo	In the portal	During Normal load.	block access to the data and record the access attempts	100% probability of detecting the attack, 100% probability of denying access
Availability	The processor	Failed	In the db server	During Operational Hours	Secondary is made Primary	In < 5 minutes

**BA, product owners, ...**  
**Dev, QA, Ops**

**Seed scenarios**  
**List of scenarios (Today | growth | exploratory)**

Source: Processor

Stimulus: Stop working during Peak Hours

Artifact: in the central system

environment: during Peak Hours (8 am - 12 pm)

Response : Notification to operator, system Administrator

....

Measure: not more than 5 minutes to get a new processor running

A processor stops working during Peak Hours in the central system

during Peak Hours, Notification to operator, system Administrator

..... Should ... not more than 5 minutes to get a new processor running

# Performance

Scenario Portion	Possible Values
Source	Internal to the system, External to the system
Stimulus	Periodic events, sporadic events, Bursty events, stochastic events
Artifact	System, component
Environment	Normal mode; overload mode, Reduced capacity mode, Emergency mode, Peak mode
Response	Process stimuli; change level of service
RespMeasure	Latency, deadline, throughput, jitter, miss rate, data loss

1. What is the expected response time for each use case?
2. What is the average/max/min expected response time?
3. What resources are being used (CPU, LAN, etc.)?
4. What is the resource consumption?
5. What is the resource arbitration policy?
6. What is the expected number of concurrent sessions?
7. Are there any particularly long computations that occur when a certain state is true?
8. Are server processes single or multithreaded?
9. Is there sufficient network bandwidth to all nodes on the network?
10. Are there multiple threads or processes accessing a shared resource? How is access managed?
11. Will bad performance dramatically affect usability?
12. Is the response time synchronous or asynchronous?
13. What is the expected batch cycle time?
14. How much can performance vary based on the time of day, week, month, or system load?
15. What is the expected growth of system load?
16. Increased network bandwidth consumption?
17. Increased database server processing, resulting in reduced throughput.
18. Increased memory consumption, excessive cache misses
19. Increased client response time, reduced throughput, and server resource over utilization.

# Modifiability

Portion of Scenario	Possible Values
Source	End user, developer, system administrator
Stimulus	Wishes to add/delete/modify/vary functionality, quality attribute, capacity or technology
Artifact	Code, Data, Components, Configurations, Interfaces, Resources
Environment	At runtime, compile time, build time, design time
Response	Locates places in architecture to be modified; makes modification without affecting other functionality; tests modification; deploys modification
Response Measure	Cost in effort, Cost in money, Cost in time,Cost in number, size, complexity of affected artifacts, Extent affects other system functions or qualities, New defects introduce

1. Is this system the start of a new product line?
2. Will other systems be built that more or less match the characteristics of the system under construction? If so, what components will be reused in those systems?
3. What Changes could impact components, services, features, and interfaces when adding or changing the functionality, fixing errors, and meeting new business requirements ?
4. Does business rule values change frequently ?
5. Does Business process change frequently ?
6. What existing components are available for reuse?
7. Are there existing frameworks or other code assets that can be reused?
8. Will other applications reuse the technical infrastructure that is created for this application?
9. What are the associated costs, risks, and benefits of building reusable components?
10. Excessive dependencies between components and layers
11. The use of direct communication prevents changes to the physical deployment of components and layers.
12. Reliance on custom implementations of features such as authentication and authorization prevents reuse.
13. The logic code of components and segments is not cohesive.
14. The code base is large, unmanageable, fragile, or over complex.
15. The existing code does not have an automated regression test suite.
16. Lack of documentation may hinder usage, management, and future upgrades.

# Testability

Scenario Portion	Possible Values
Source	Unit tester, Integration tester, System tester, Acceptance tester, End user, Automated testing tools
Stimulus	Analysis, architecture, design, class, subsystem integration, system delivered
Artifact	Portion of the system being tested( Piece of design, piece of code, complete system)
Environment	Design time, Development time, Compile time, Integration time, Deployment time, Run time
Response	Execute test suite & capture results, Capture cause of fault, Control & monitor state of the system
RespMeasure	Effort to find fault, Effort to achieve coverage %, Probability of fault being revealed by next test, Time to perform tests, Effort to detect faults, Length of longest dependency chain, Time to prepare test environment, Reduction in risk exposure

1. Are there tools, processes, and techniques in place to test language classes, components, and services?
2. Are there hooks in the frameworks to perform unit tests?
3. Can automated testing tools be used to test the system?
4. Can the system run in a debugger?
5. Complex applications with many processing permutations are not tested consistently, perhaps because automated or granular testing cannot be performed if the application has a monolithic design.
6. Lack of test planning.
7. Poor test coverage, for both manual and automated tests.
8. Input and output inconsistencies; for the same input, the output is not the same and the output does not fully cover the output domain even when all known variations of input are provided.

# 4. Constraints view

It should work on IE 11, Chrome and Firefox

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Should work on windows, unix, Mac platforms

---

Should deploy on Azure Cloud

---

# 5. Assumptions View

- 1 Will use open source Technologies only

# Part III

Building Architecture

Understanding Types of Applications

# Client, Native, Web, background

# Server, API, Backend

# Brokered

Decomposing system into Applications

# layered, Hexagonal

# pipes and filters

# Micro kernel

# Component based

# Micro service

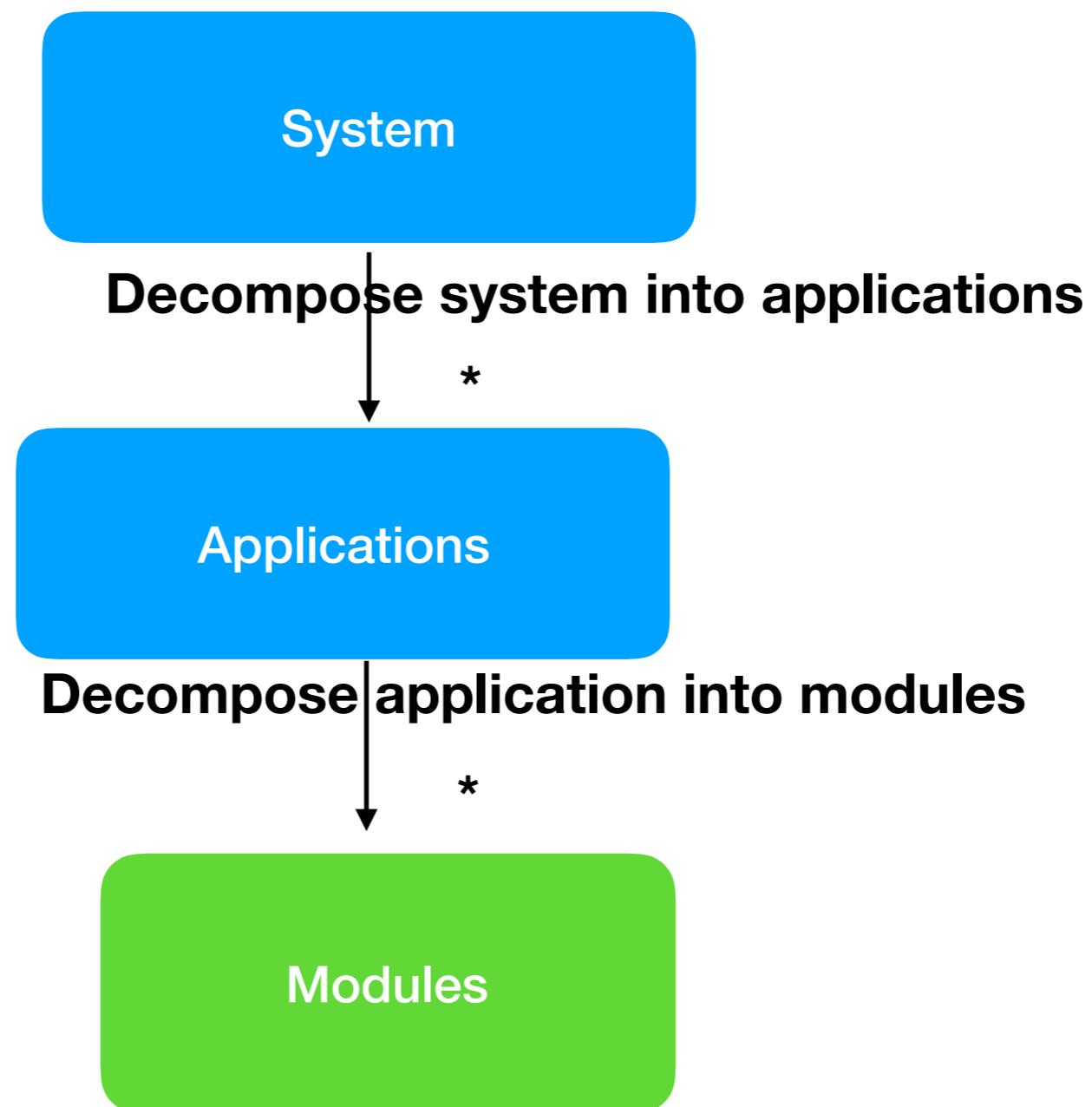
# Event driven Architecture

# MVC, MVP, MVVM

# **Arch Design**

**Decisions**

# Logical View



System

**Decompose system into applications**

Applications

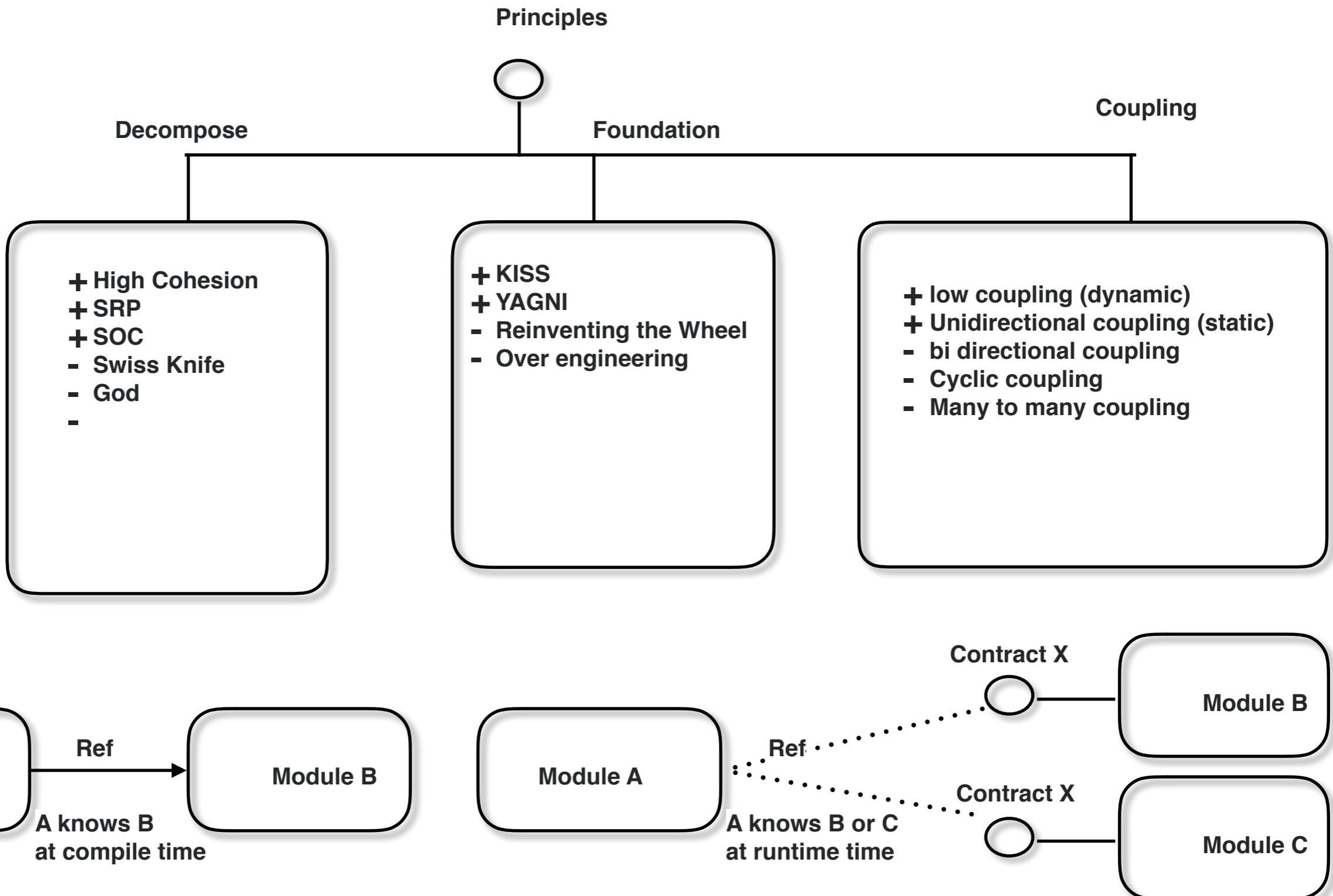
**Decompose application into small application**

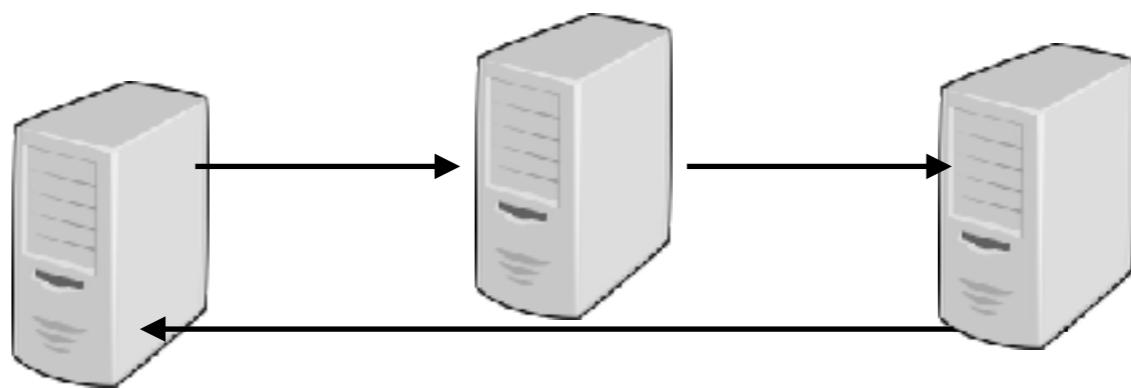
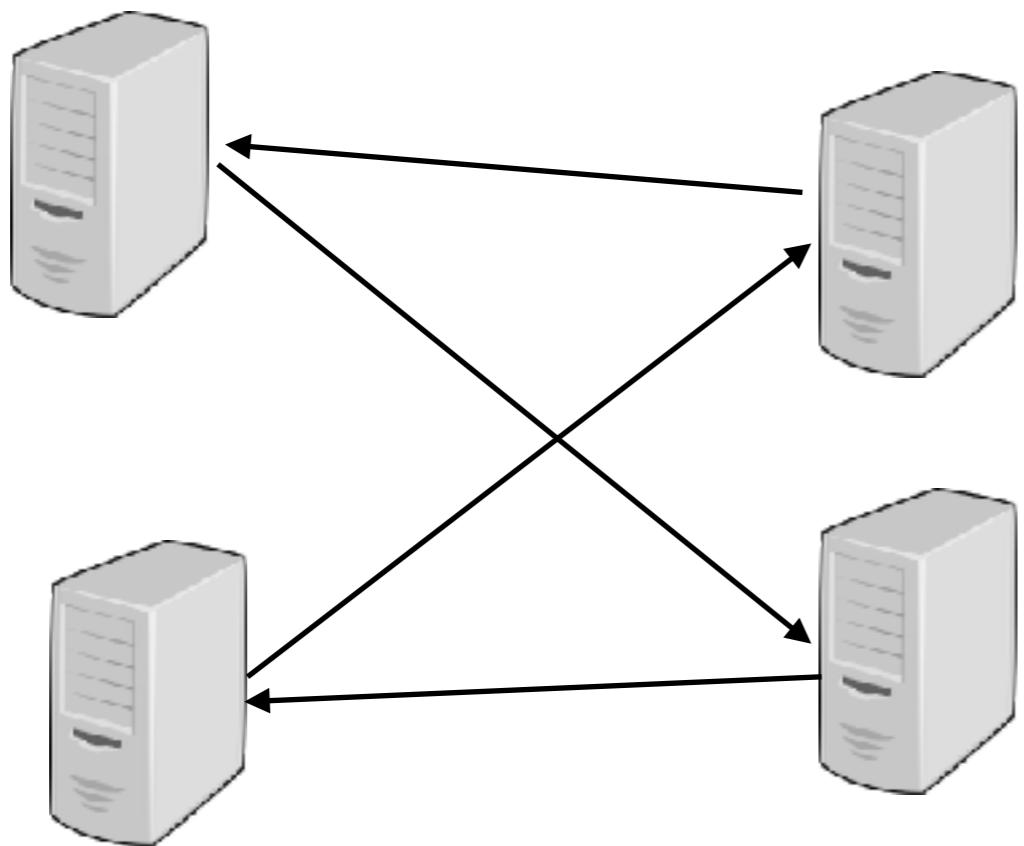
Micro Applications

**Decompose application into modules**

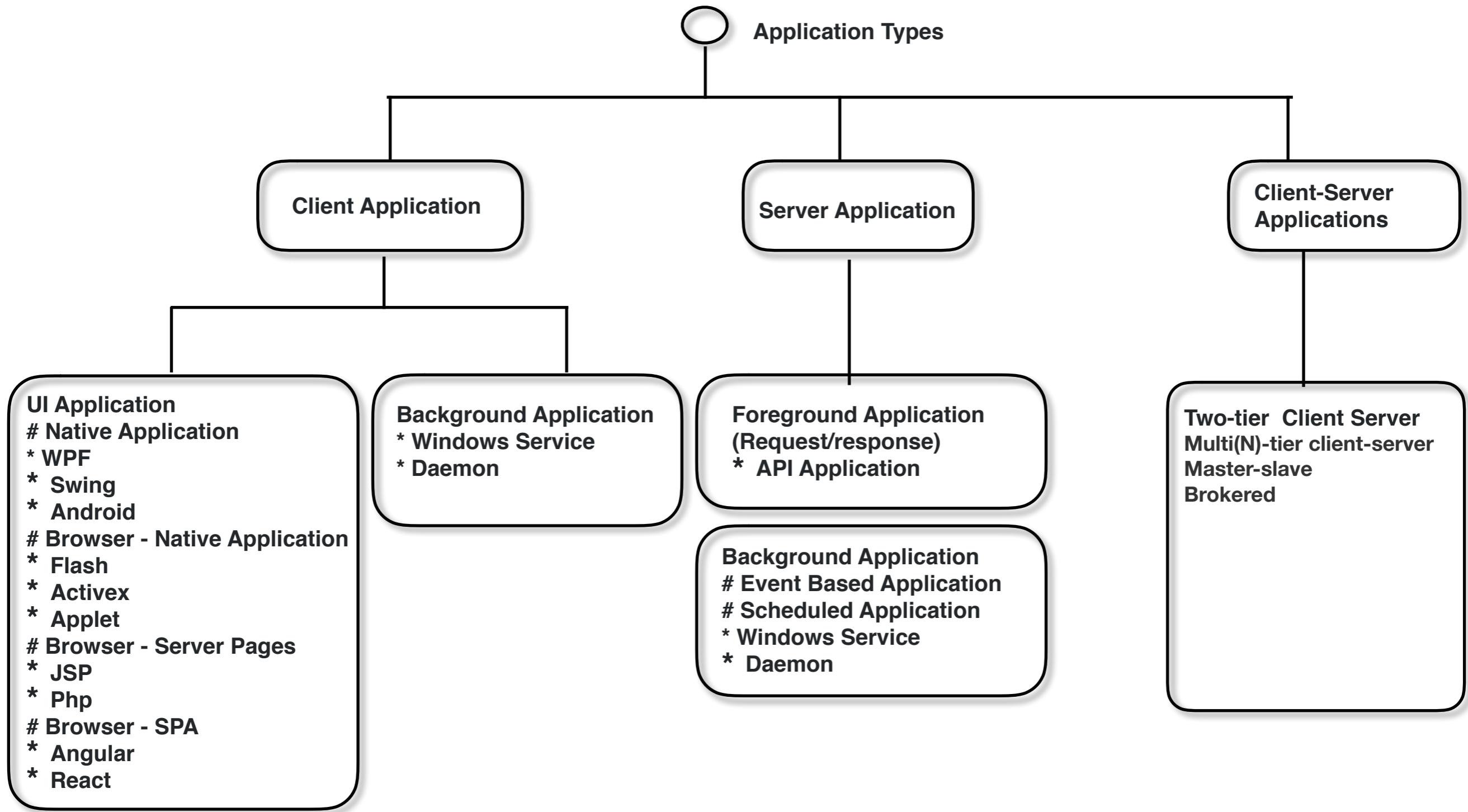
Modules

# Architecture Principles



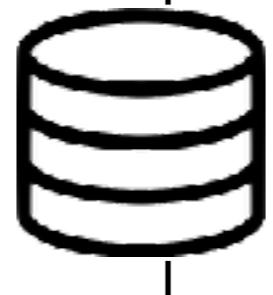


# Step 1. Decompose the system into Applications/Tiers

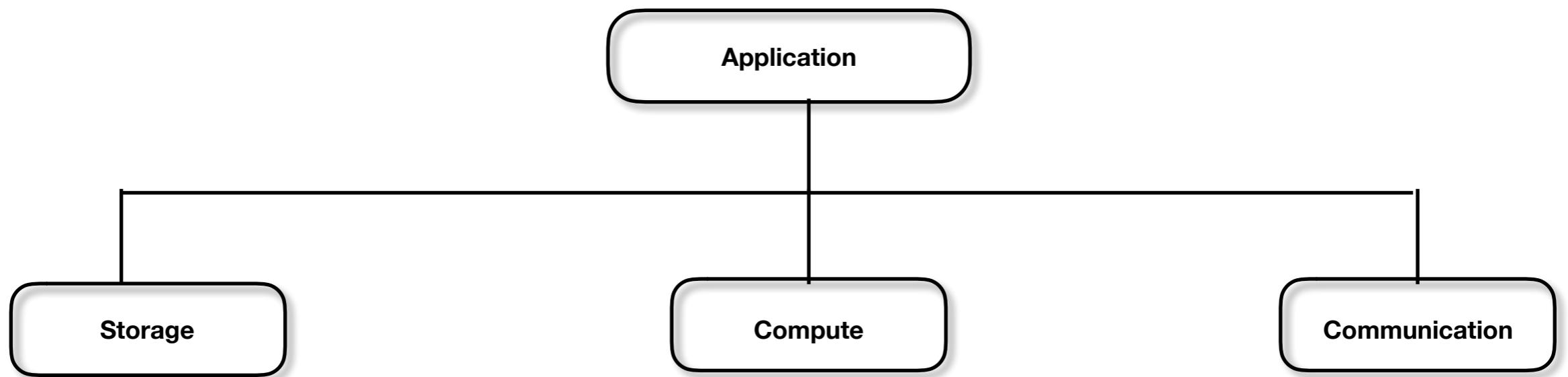


ToDo Portal  
(Single Page Application)

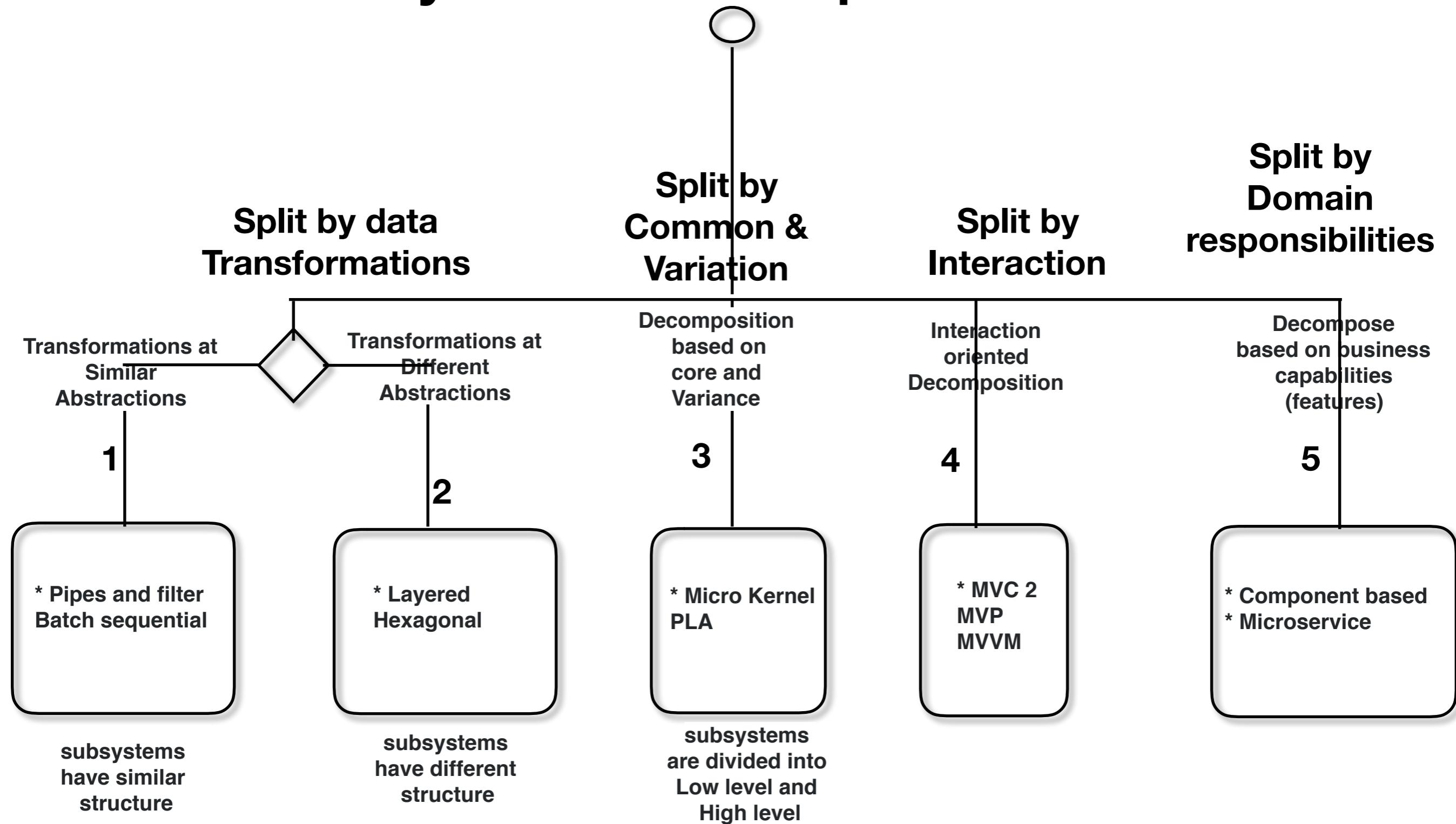
ToDo API Service  
(Api Application)



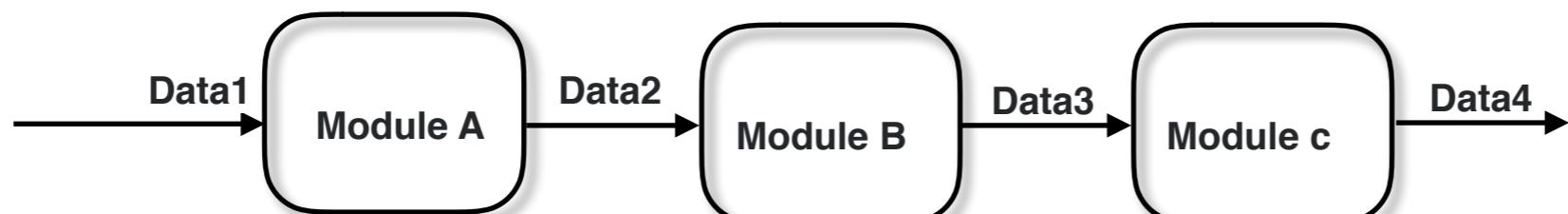
ToDo Job Service  
(Background Application)



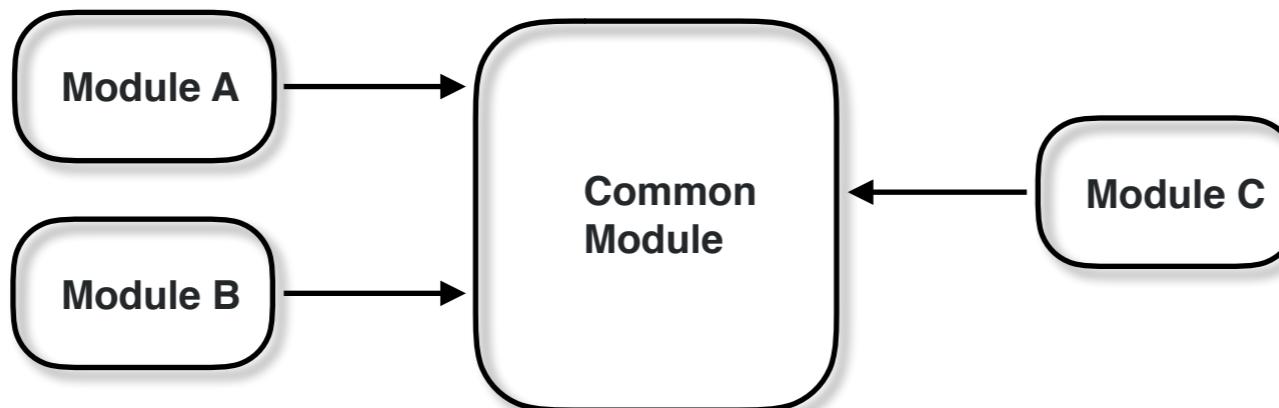
# Choose System Decomposition Patterns



Actor \*



**Split by data Transformations**



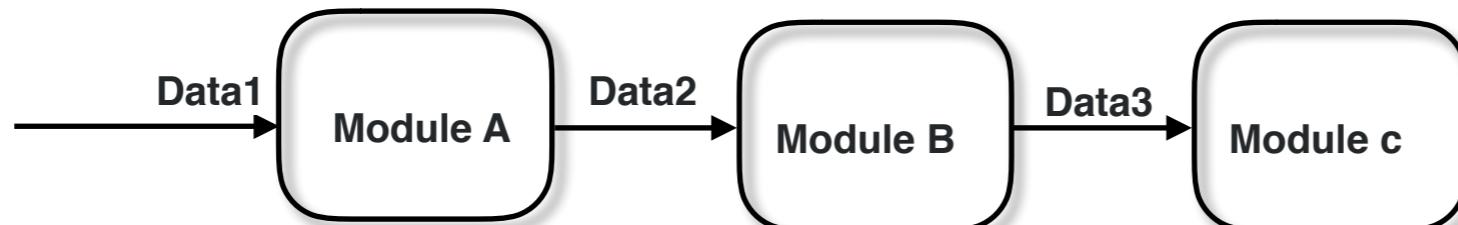
**Split by Common & Variation**



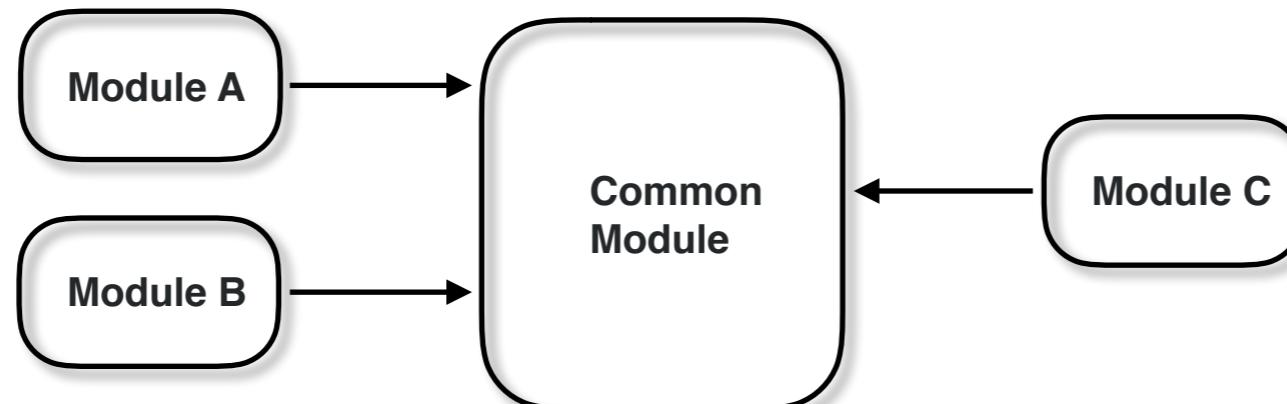
**Split by Interaction**



**Split by Domain responsibilities**



**Split by data Transformations**



**Split by Common & Variation**



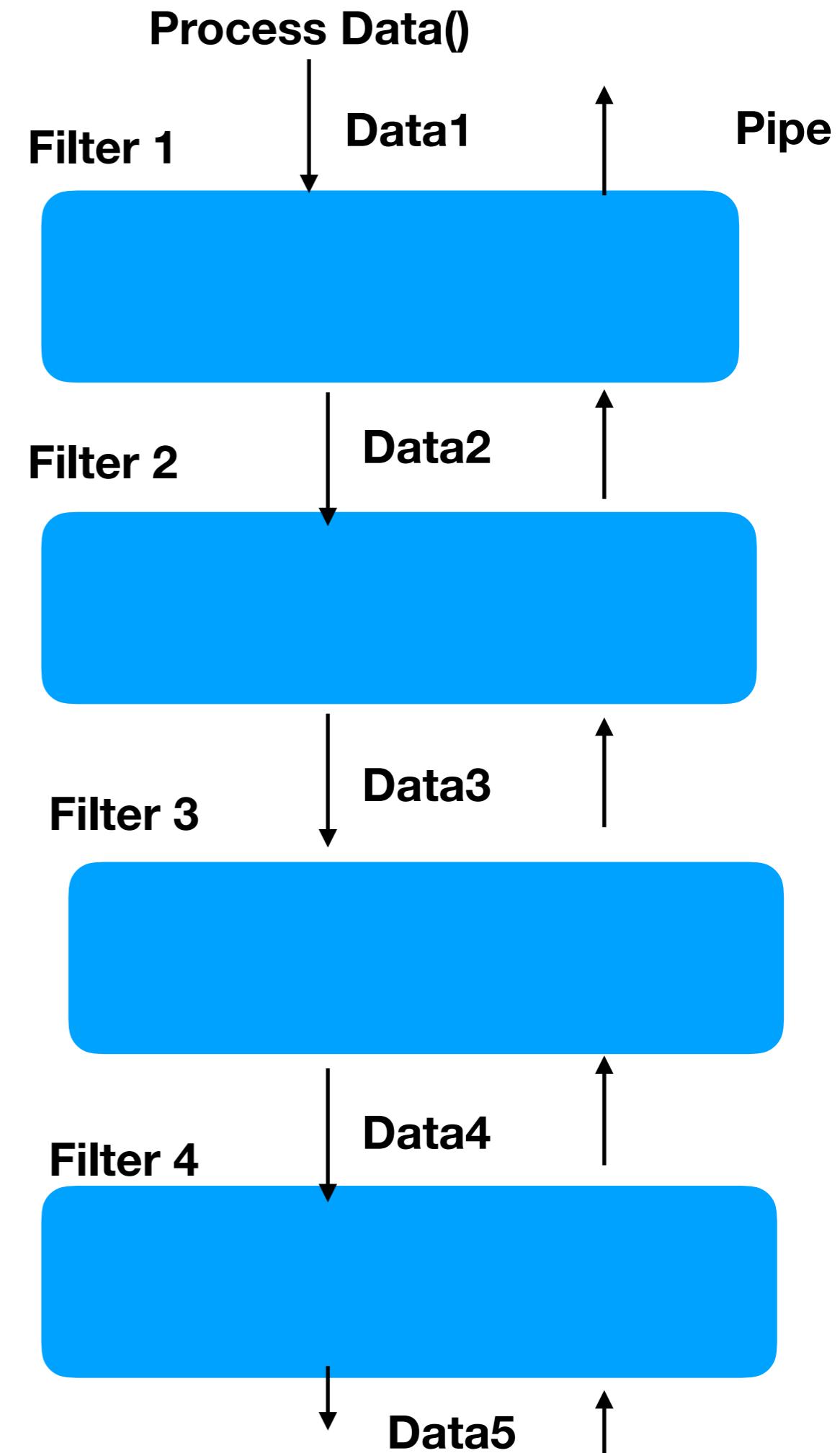
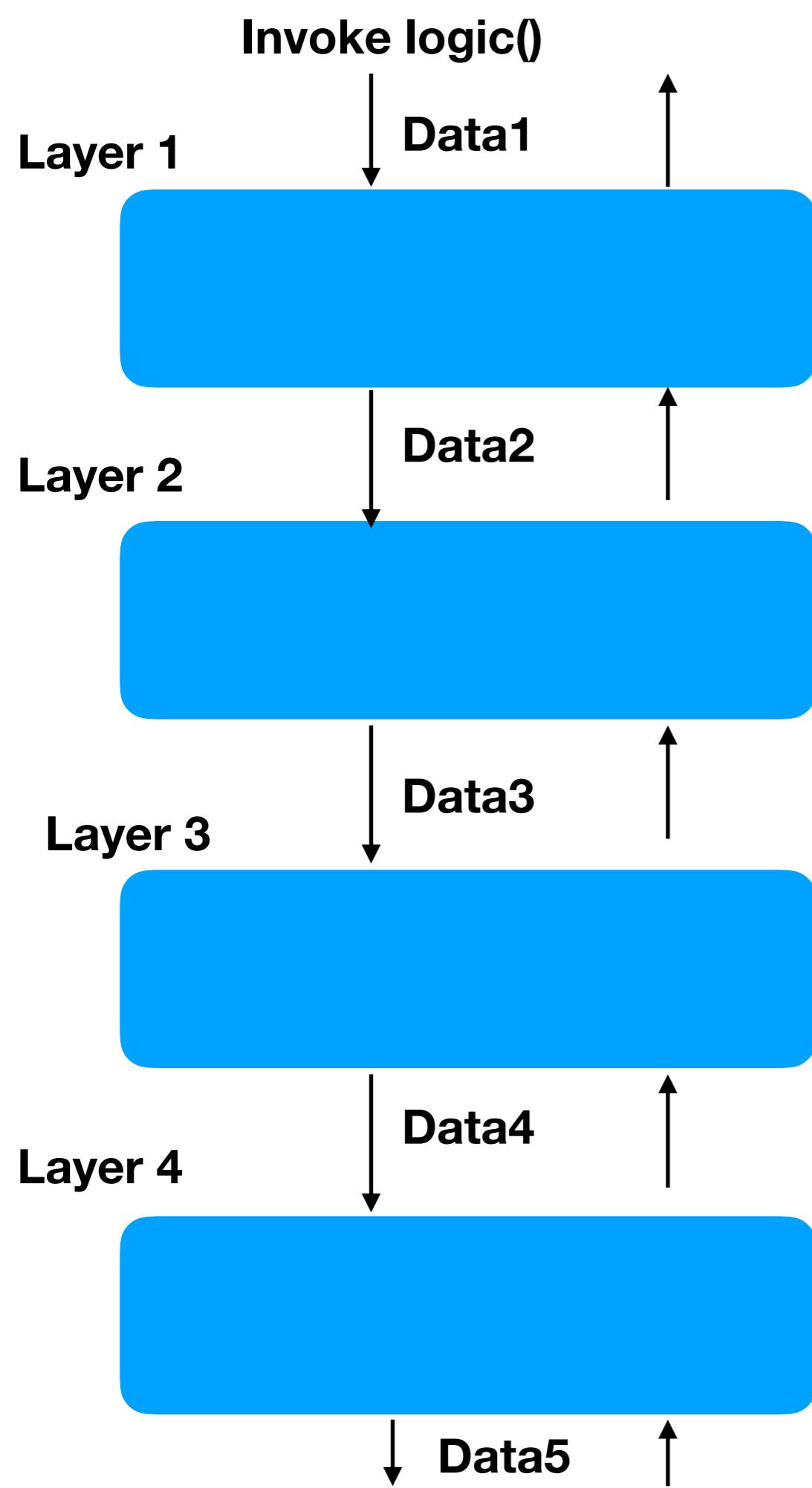
**Split by Interaction**

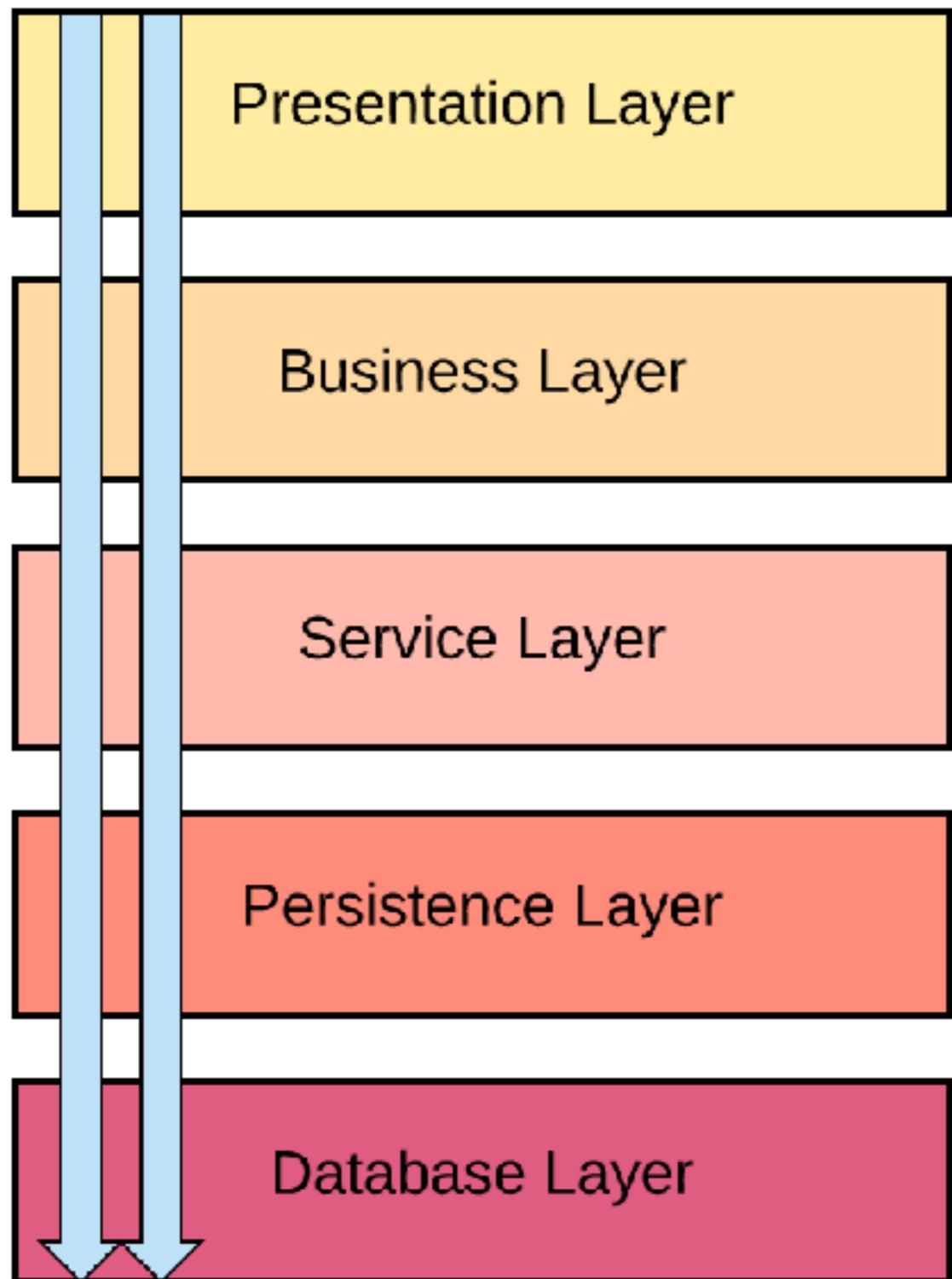


**Split by Domain responsibilities**

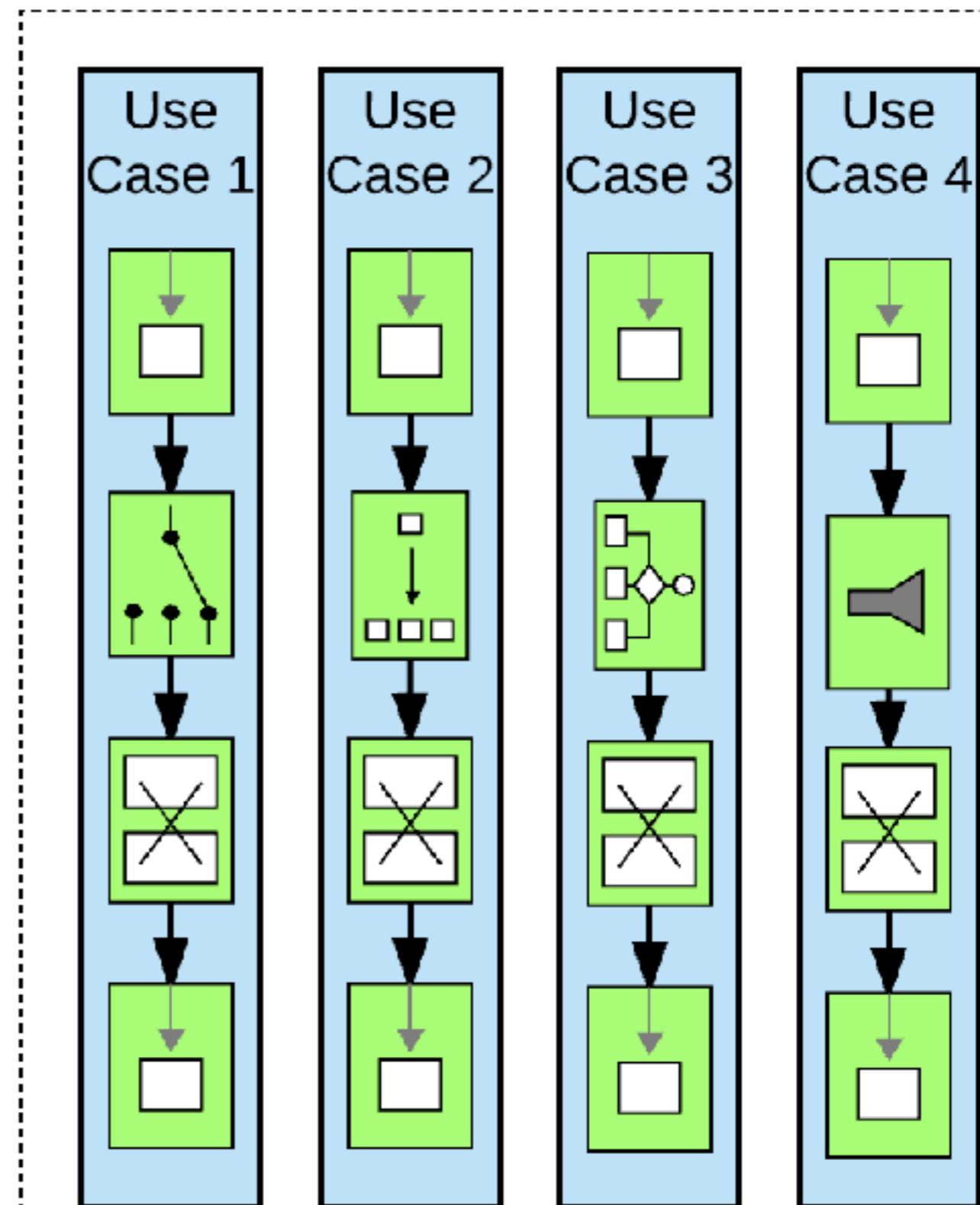
An application is required to perform a variety of tasks of varying complexity on the information that it processes. The processing tasks performed by each module, or the deployment requirements for each task, **could change** as business requirements are updated. Also, **additional processing** might be required in the future, or the **order** in which the tasks performed by the processing could change. A solution is required that addresses these issues, and increases the possibilities for code reuse.

Eclipse IDE. Downloading the basic Eclipse product provides you little more than a fancy editor. However, once you start adding plug-ins, it becomes a highly customizable and useful product.

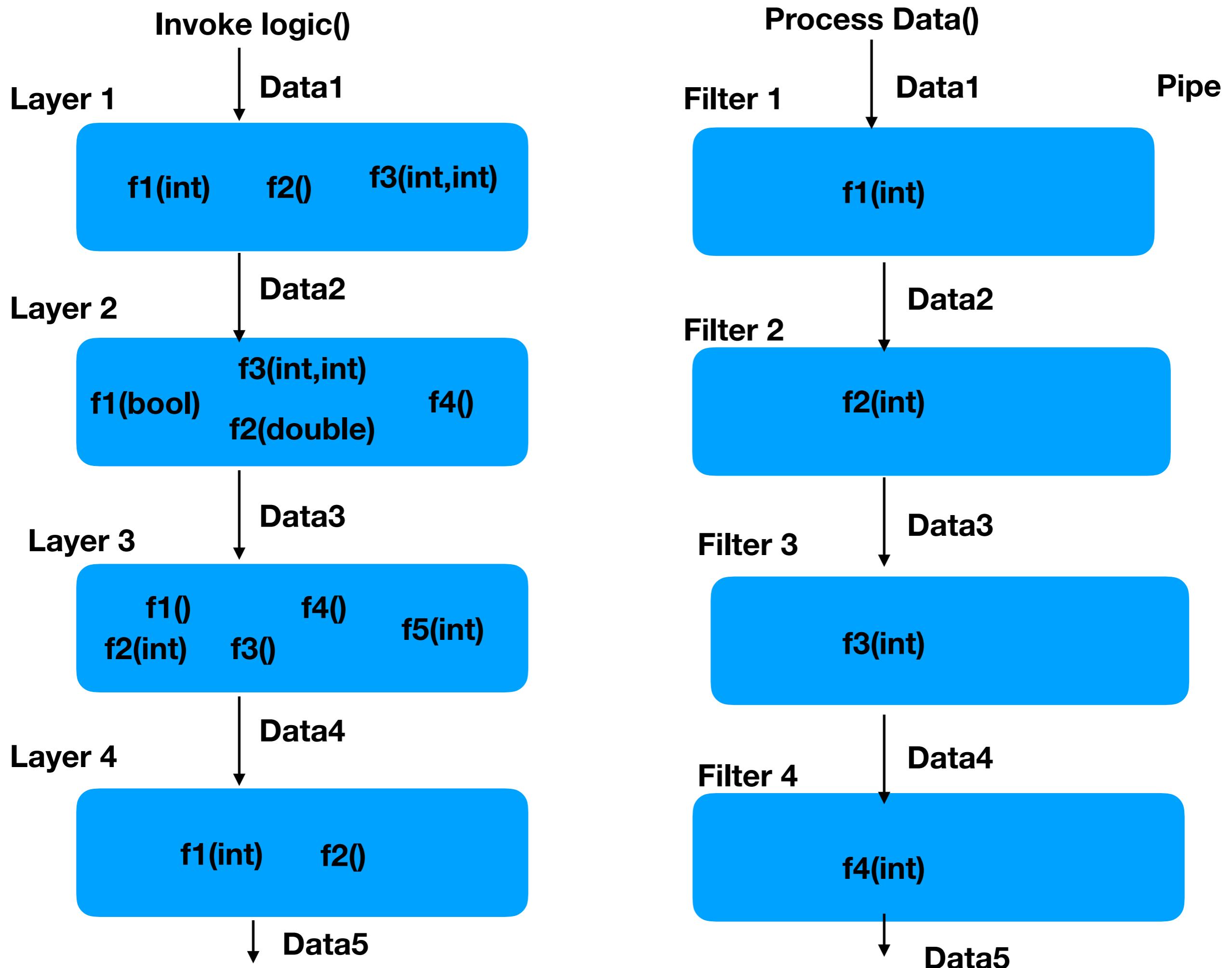




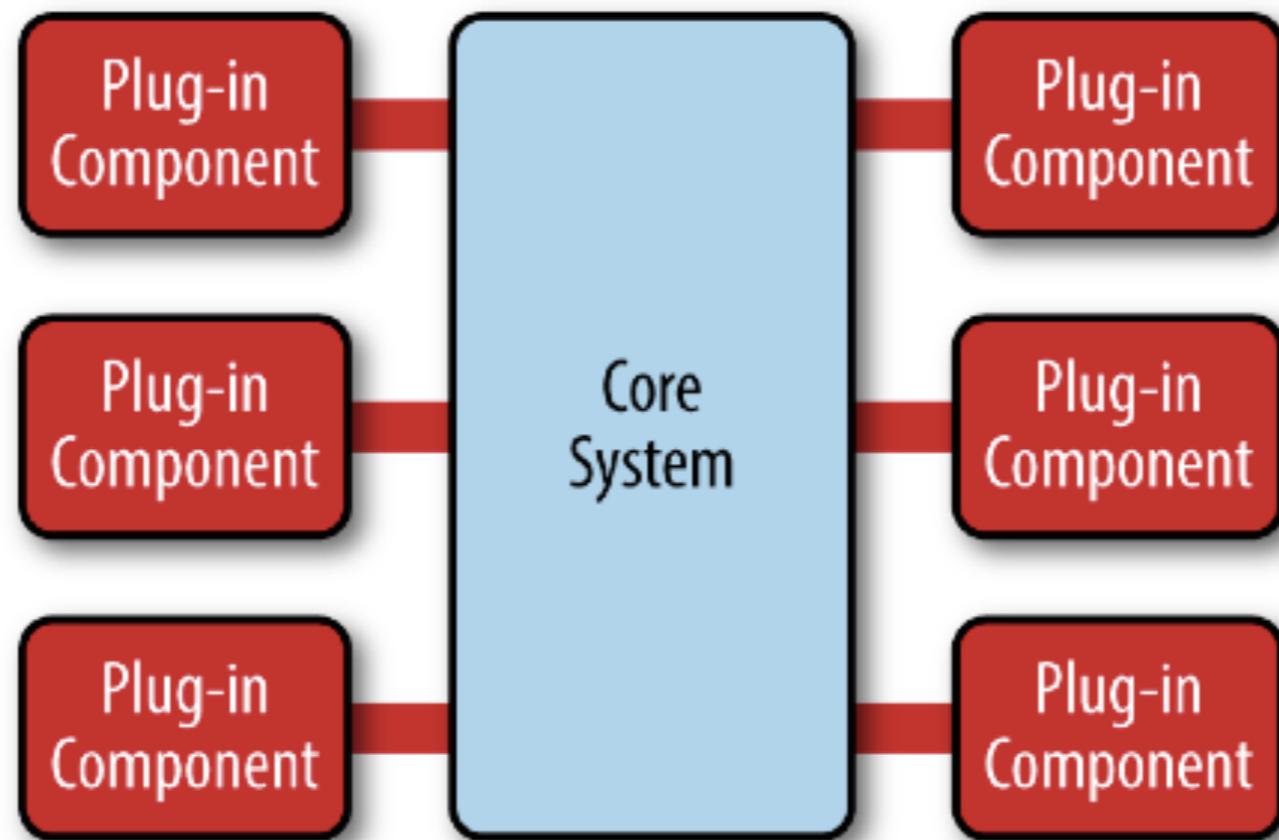
**Layered Architecture**



**Pipes and Filters**



# Microkernel Architecture



Core

Layer

Layer

Filter

Filter

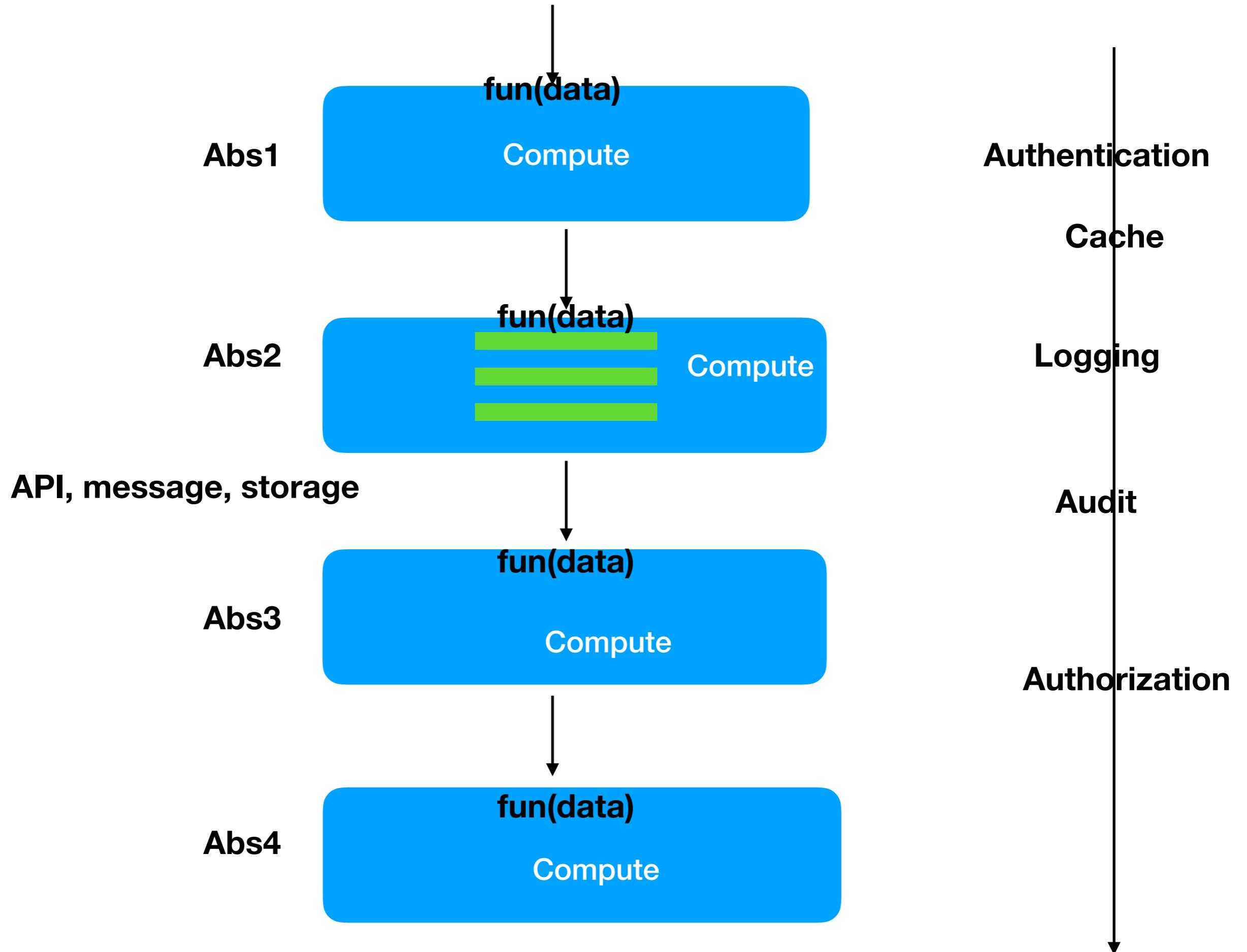
Filter

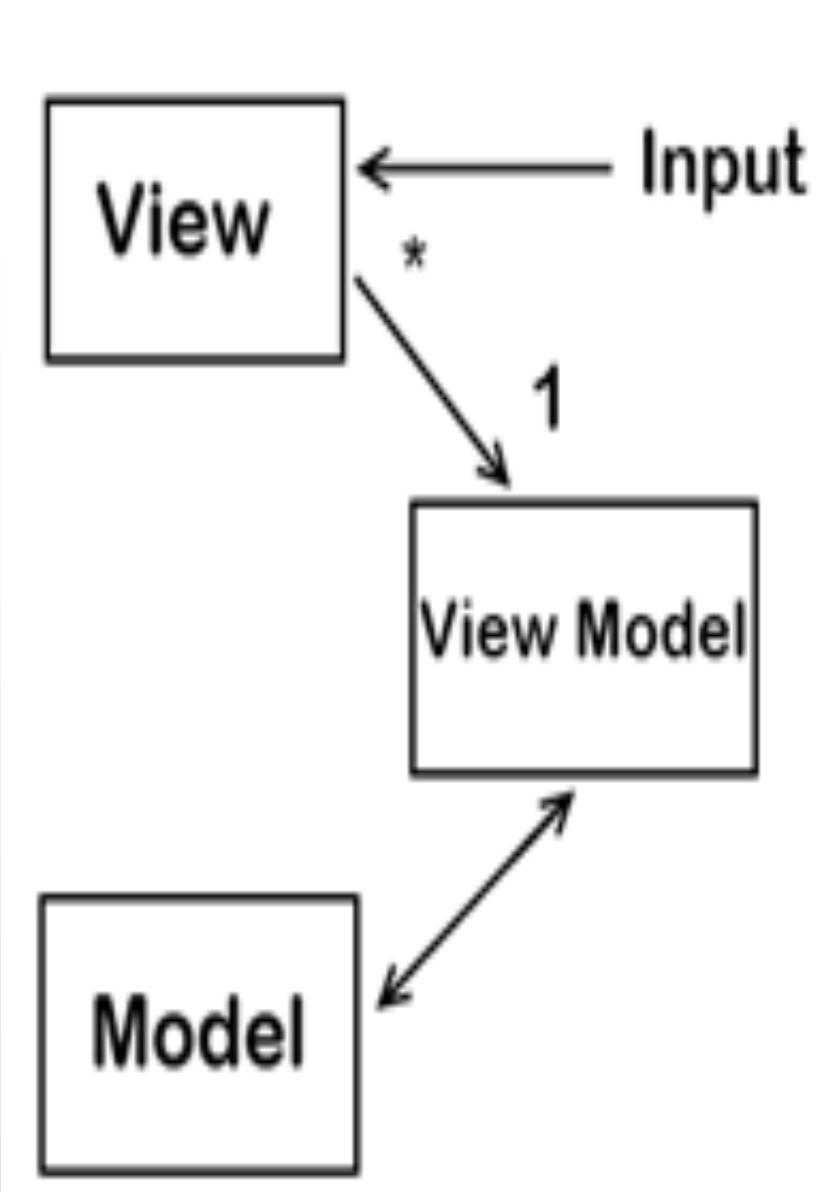
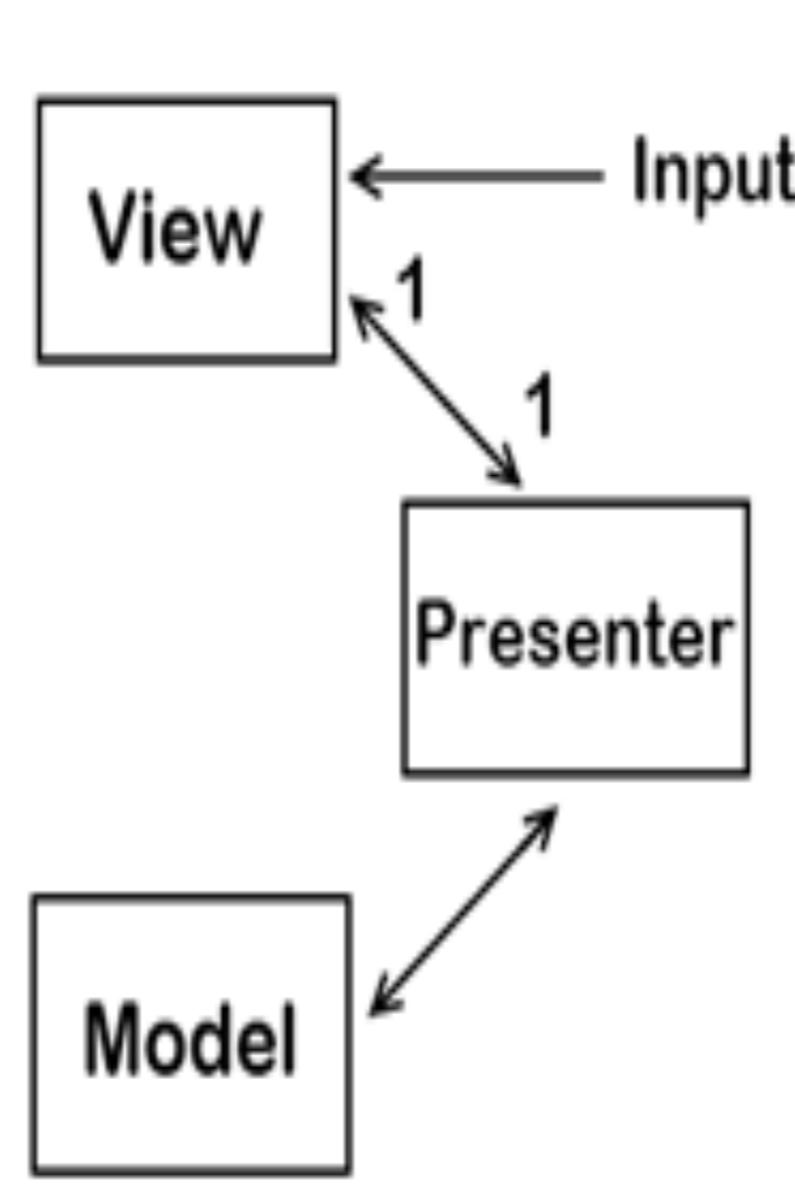
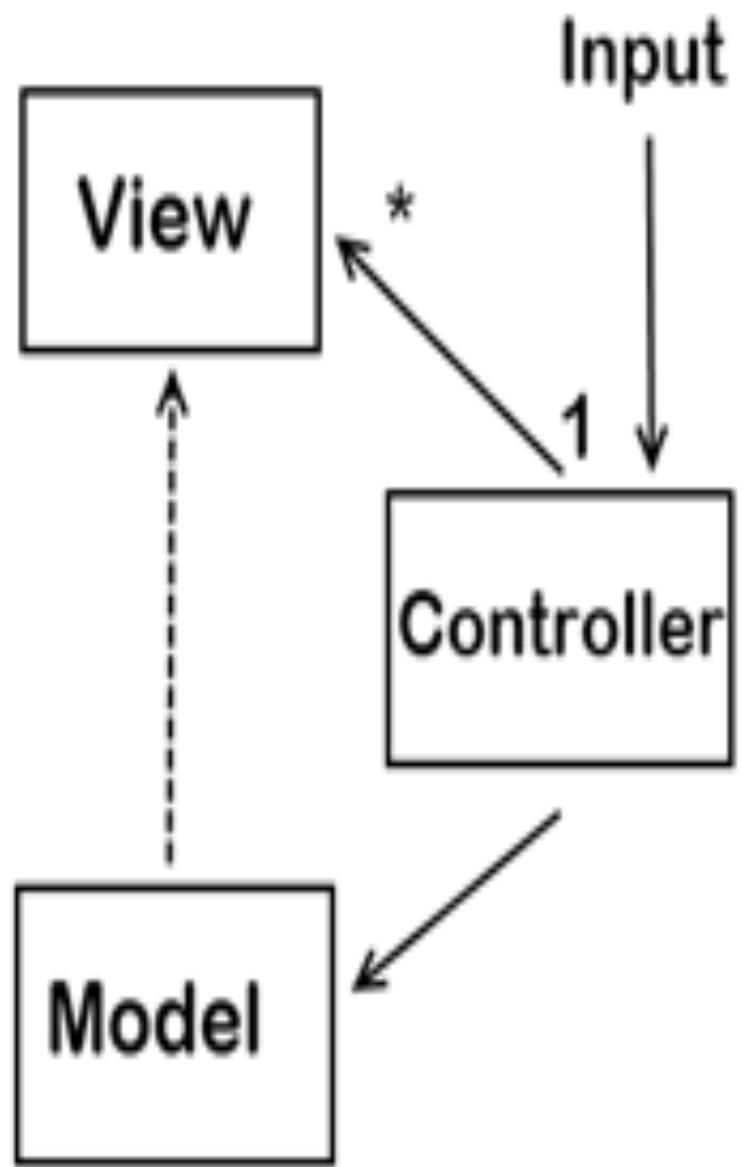
Layer

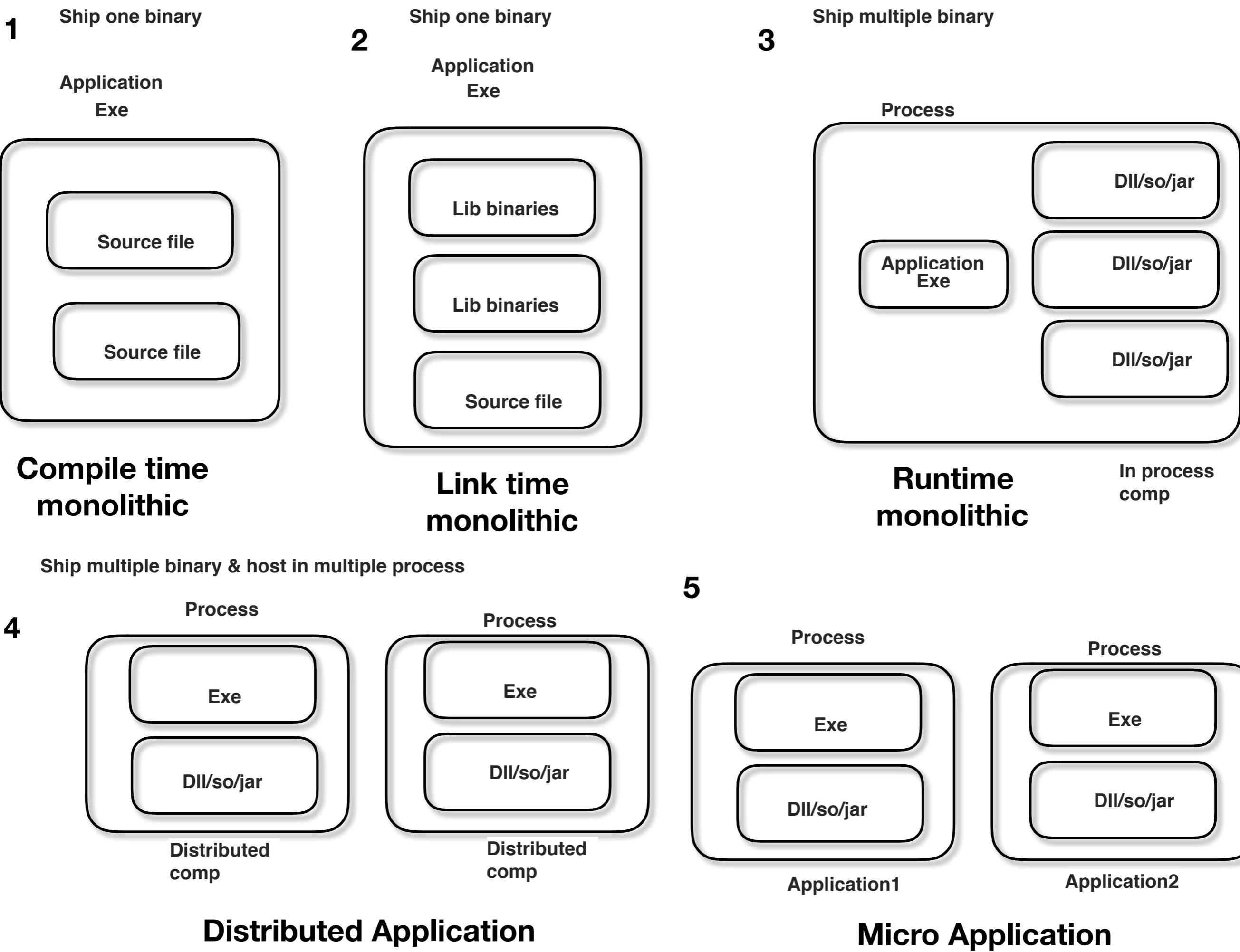
Plugins

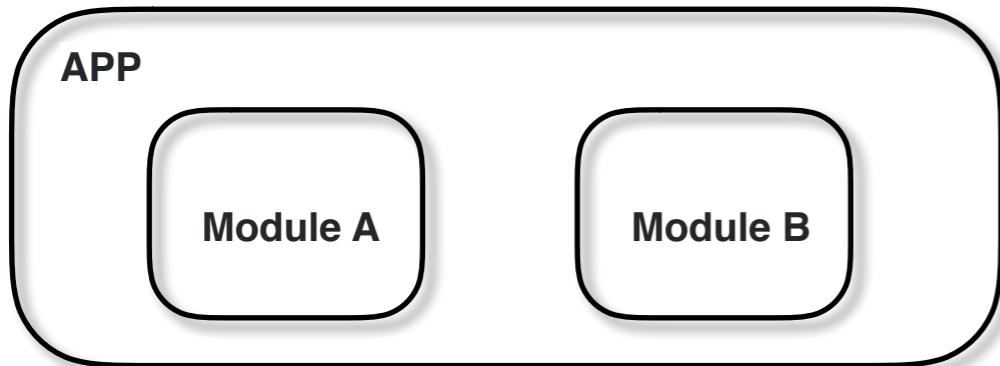
Plugins

Plugins









**Can share persistence**

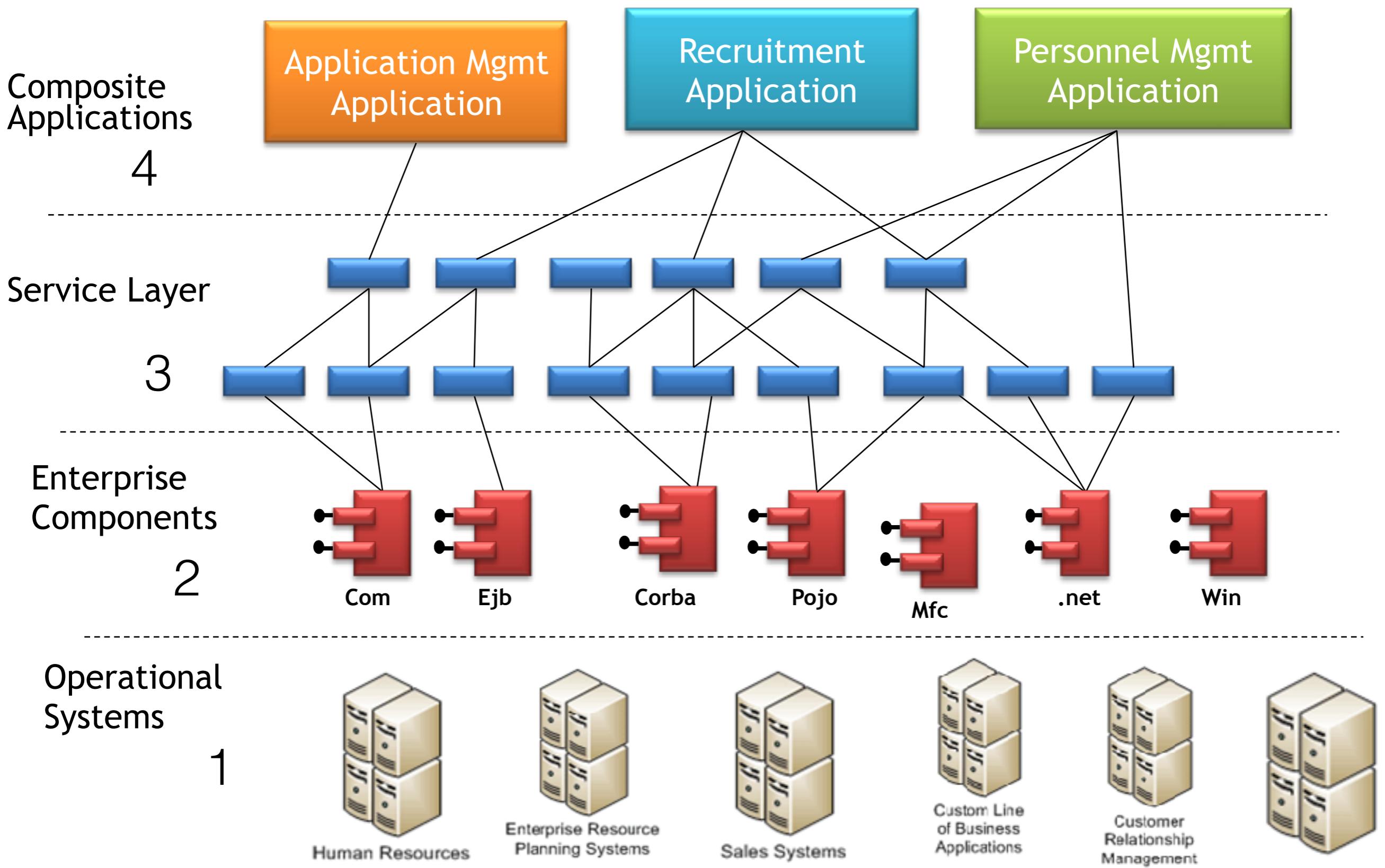


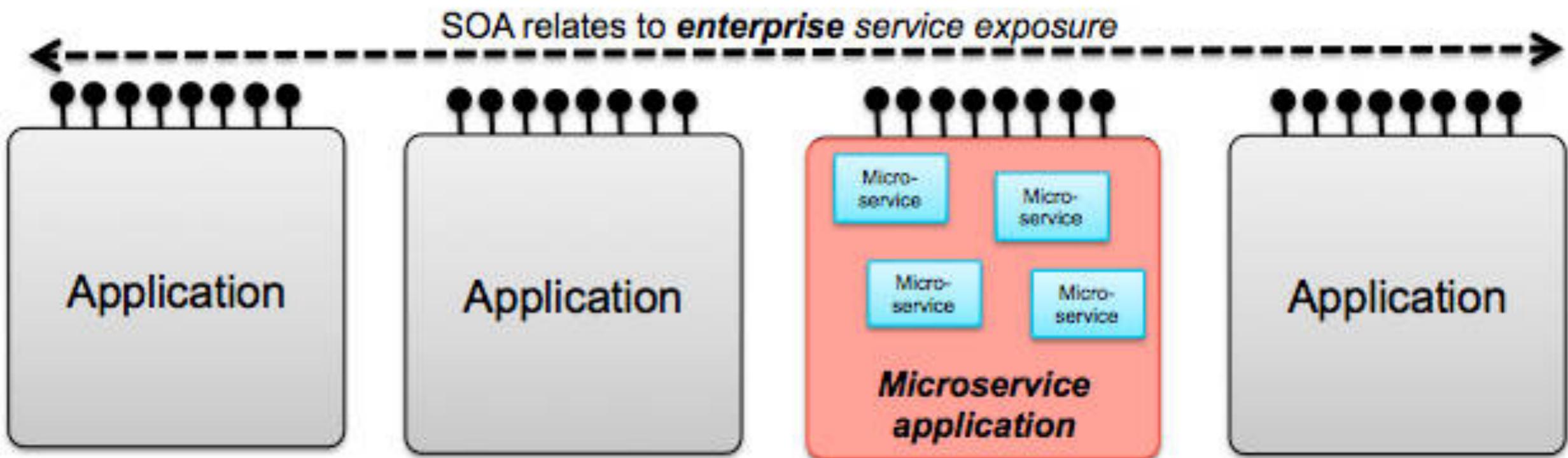
**Should not share persistence**

**Can share Infra**

**Should not share Infra**

# Service Oriented Architecture

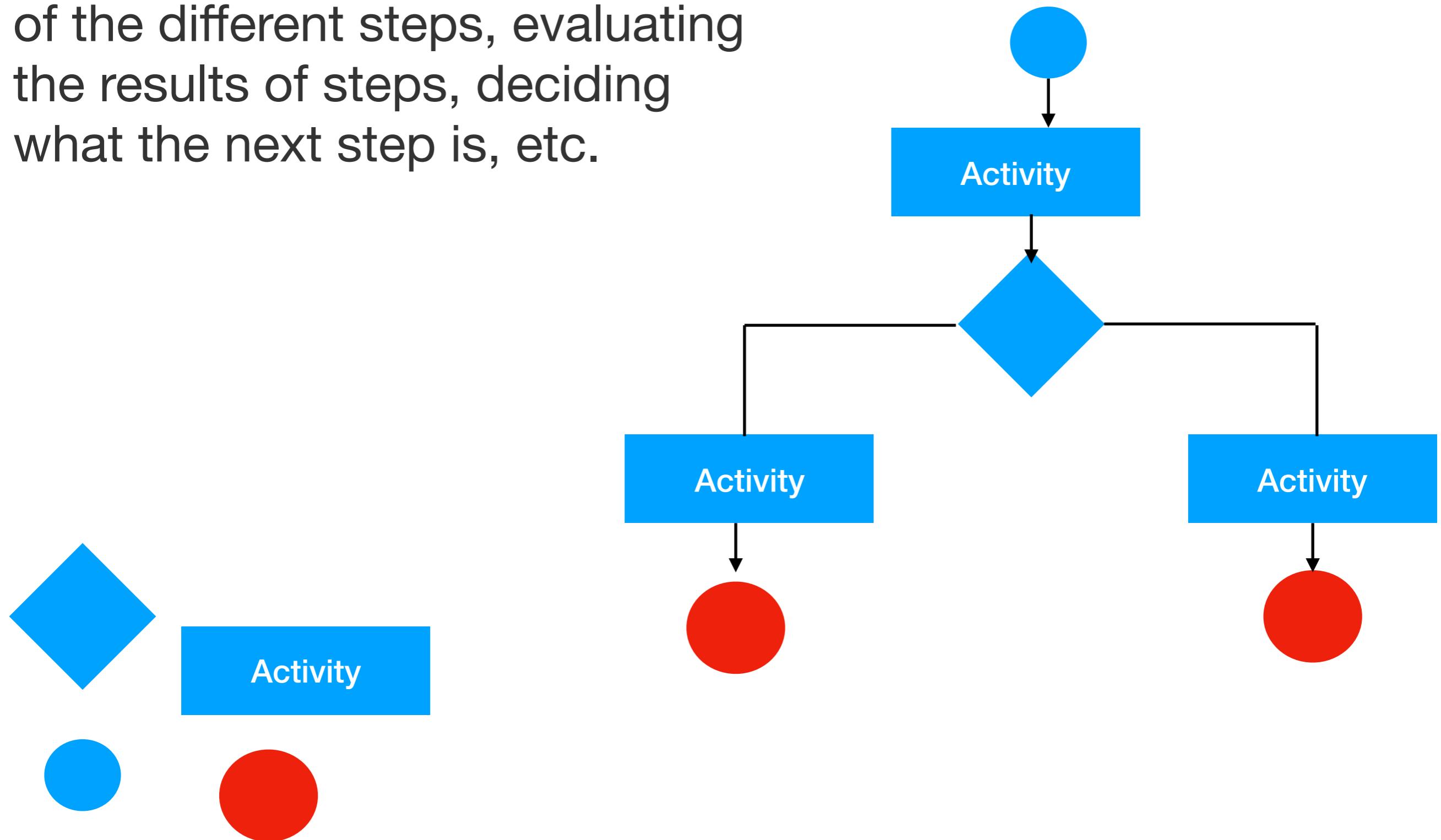




Microservices relate to  
**application** architecture

An application is required to perform a variety of tasks of varying complexity on the information that it processes. The processing tasks performed by each module, or the deployment requirements for each task, could change as business requirements are updated. Also, additional processing might be required in the future, or the order in which the tasks performed by the processing could change. A solution is required that addresses these issues, and increases the possibilities for code reuse.

A workflow implementation. The implementation of a workflow contains concepts like the order of the different steps, evaluating the results of steps, deciding what the next step is, etc.



A task scheduler. A scheduler contains all the logic for scheduling and triggering tasks

Internet browsers plug-ins add additional capabilities that are not otherwise found in the basic browser

Networking engineering is a complicated task, which involves software, firmware, chip level engineering, hardware, and electric pulses. To ease network engineering, the whole networking concept is decomposed into more manageable parts.

# Break an app into smaller manageable piece

	<b>2 Modules</b>	<b>2 Applications</b>	<b>W</b>	<b>Score</b>
Share Database / Storage	Yes	No	2	
Share Infra (Hosting)	Yes	No	3	
Share Source Control	Yes	No	2	
Share CI/CD (Build Server)	Yes or No	No	3	
Share functional logic (same feature)		No		
Fun Requirements	Shared	Its own	1	
SCRUM Team / Sprint	Shared	Its own	1	
Test Cases	Shared	Its own	1	
Architecture	Shared	Its own	1	
Technology Stack / Fwks	Shared	Its own	1	

Application

Modules

Modules

Modules

**3 or 4**

Application

Small App

Small App

Small App

Modules

Modules

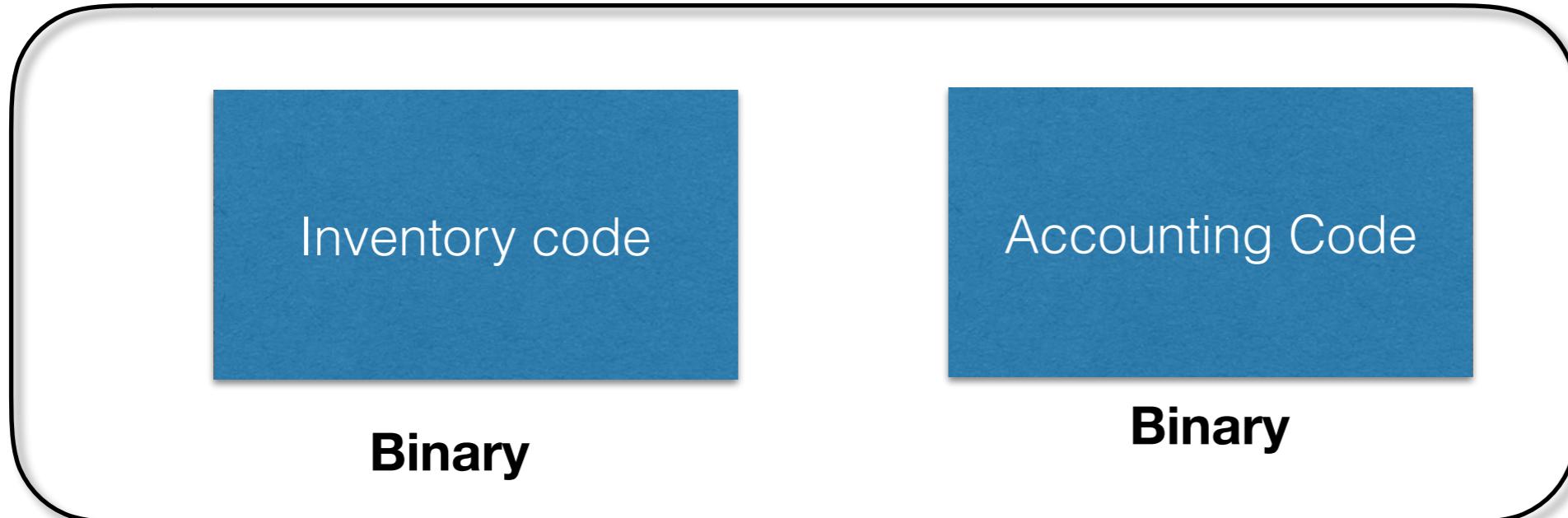
Modules

Modules

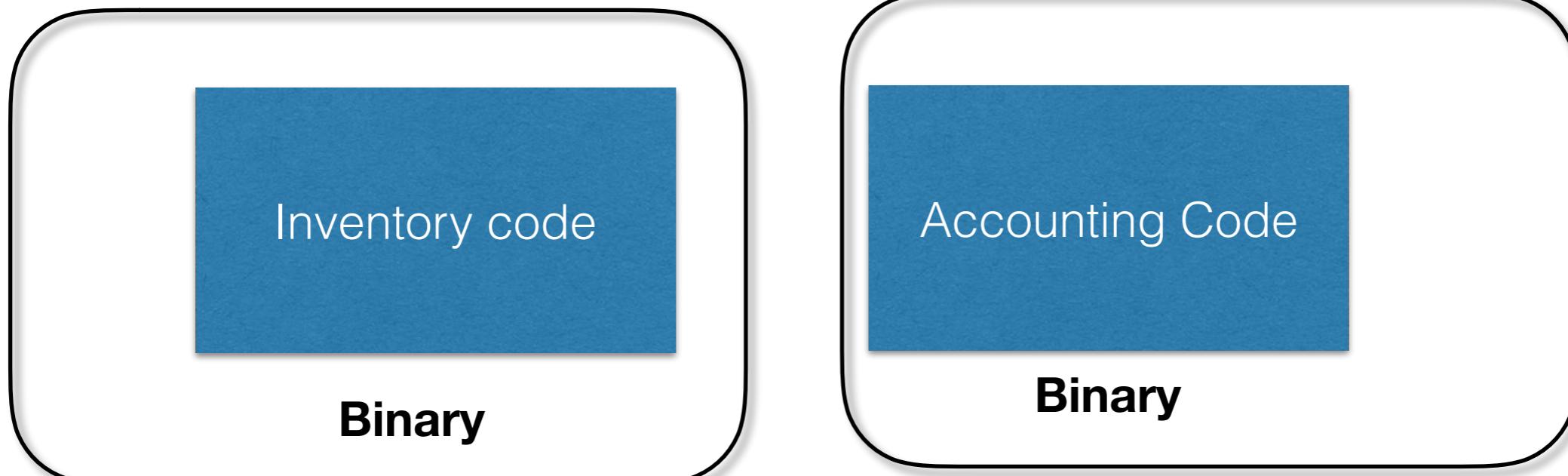
Modules

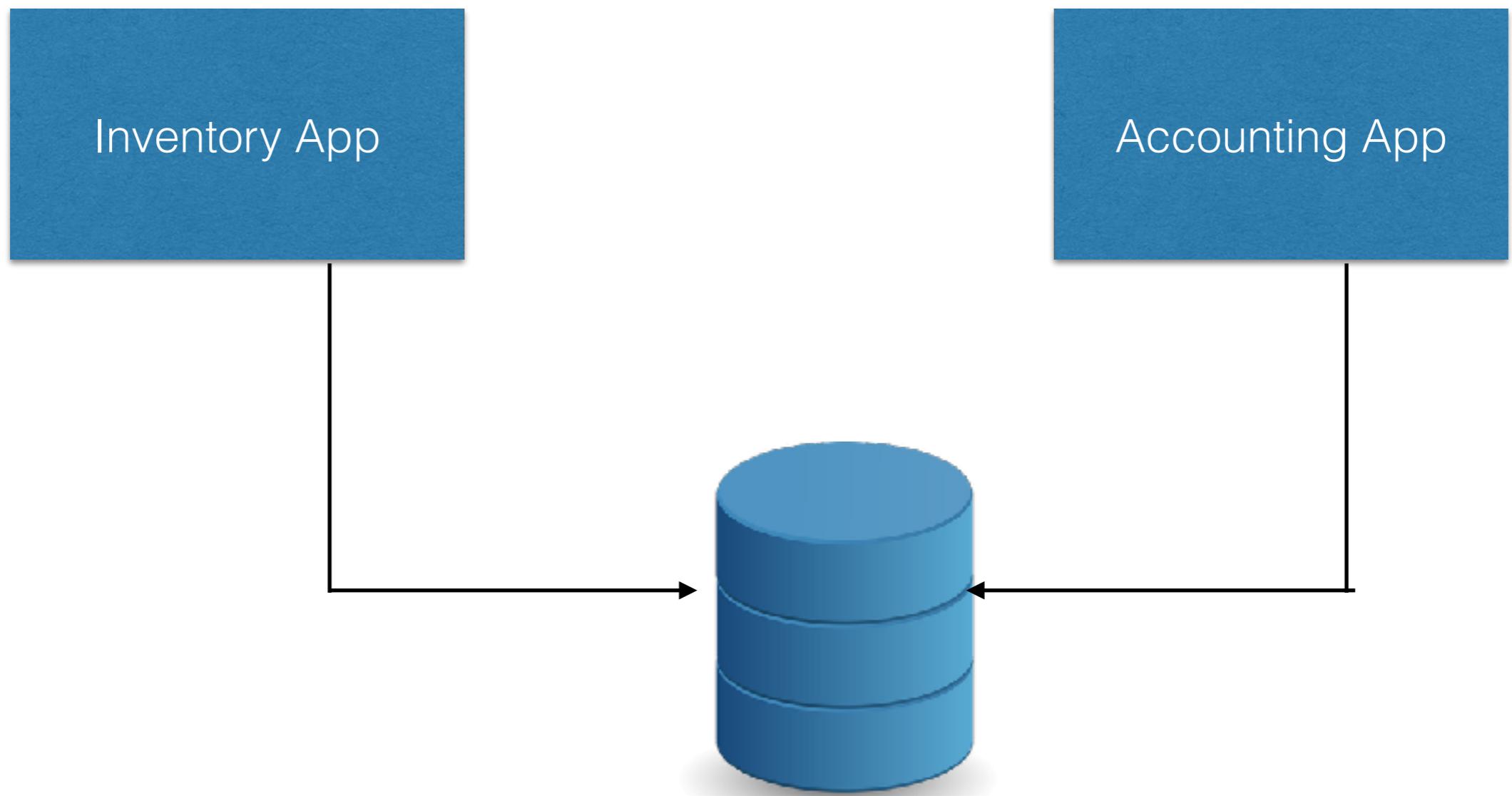
Modules

**App**

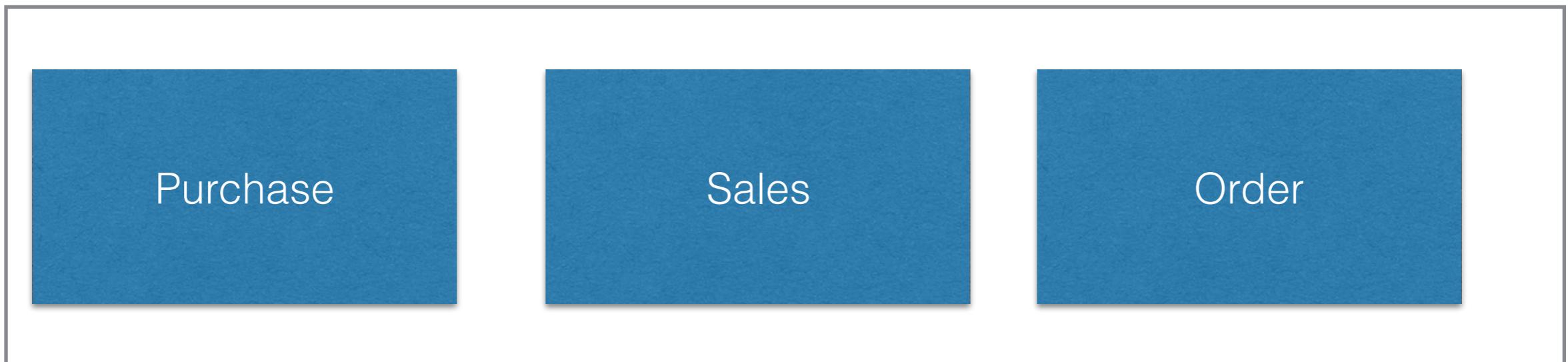


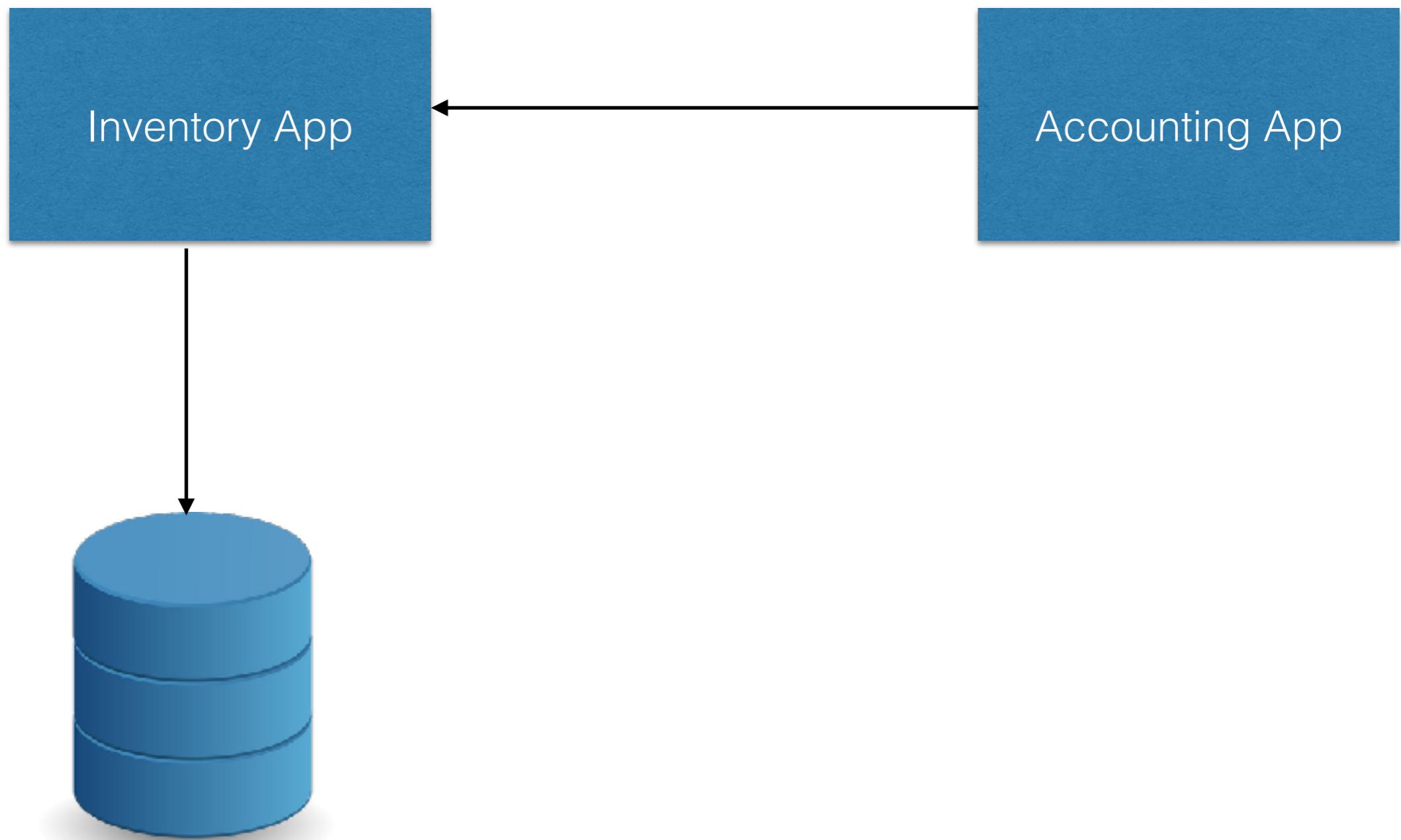
**App**

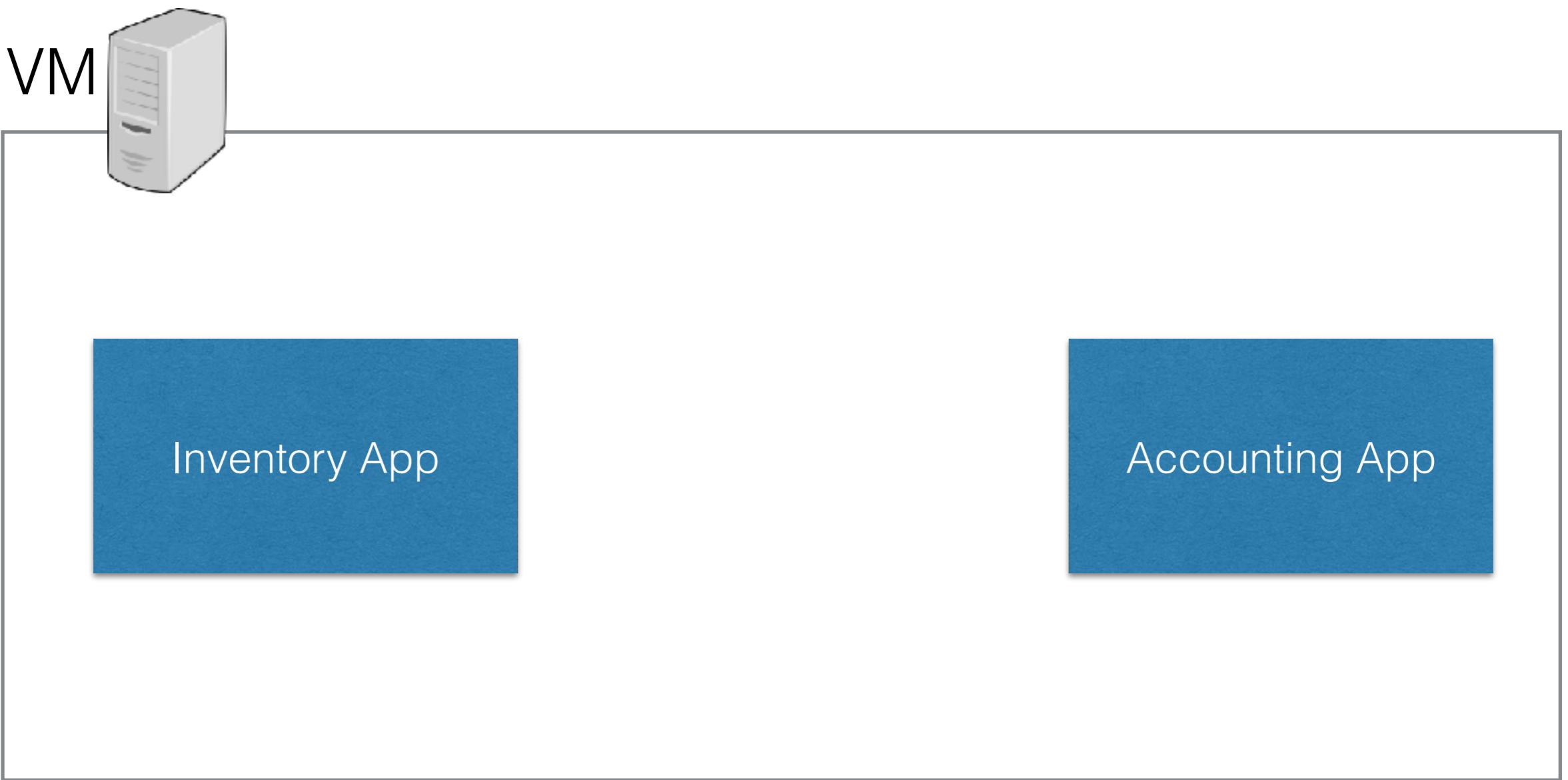




# Inventory Application





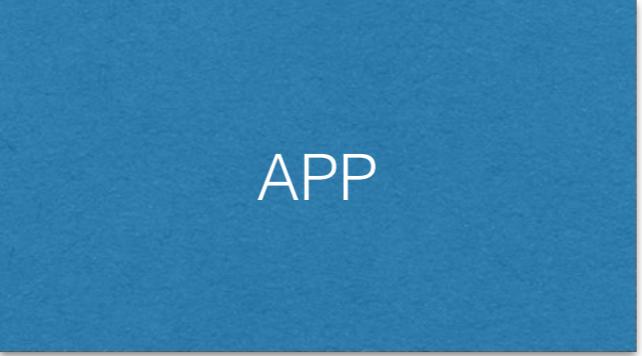




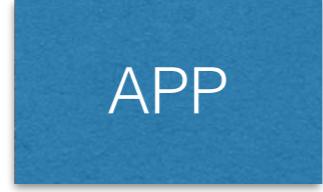
Inventory App



Accounting App



APP



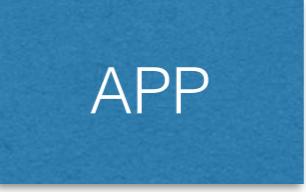
APP



APP

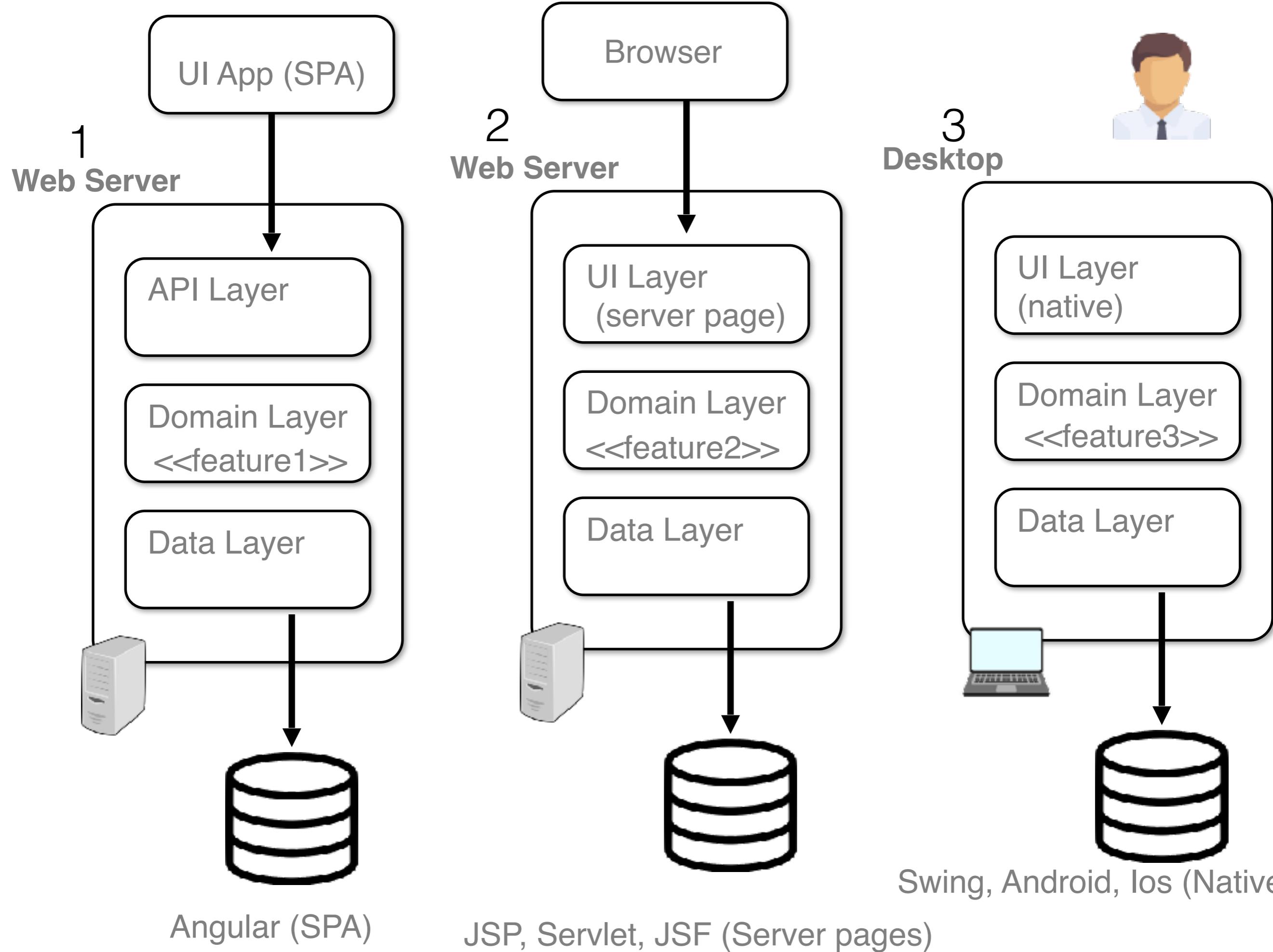


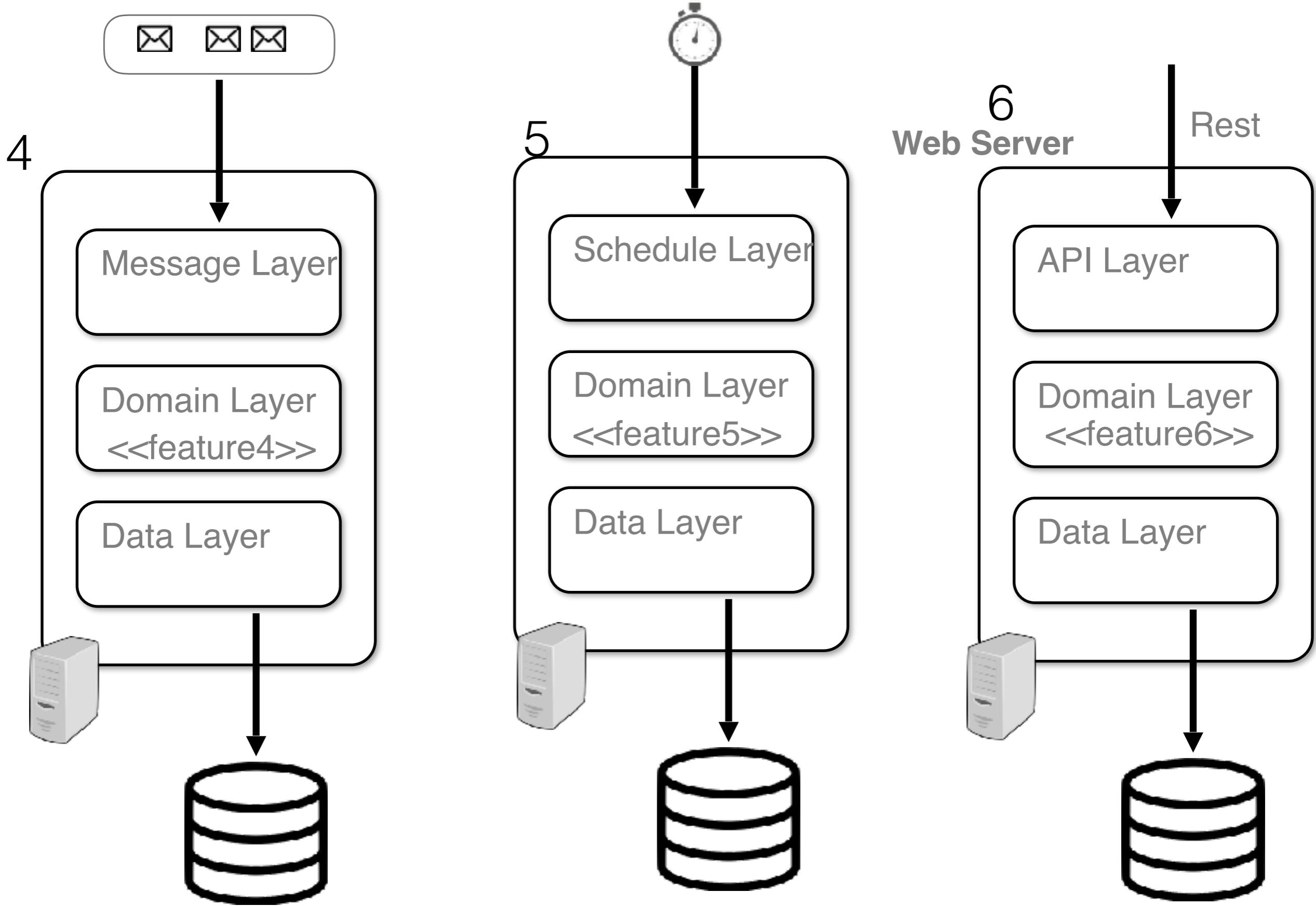
APP



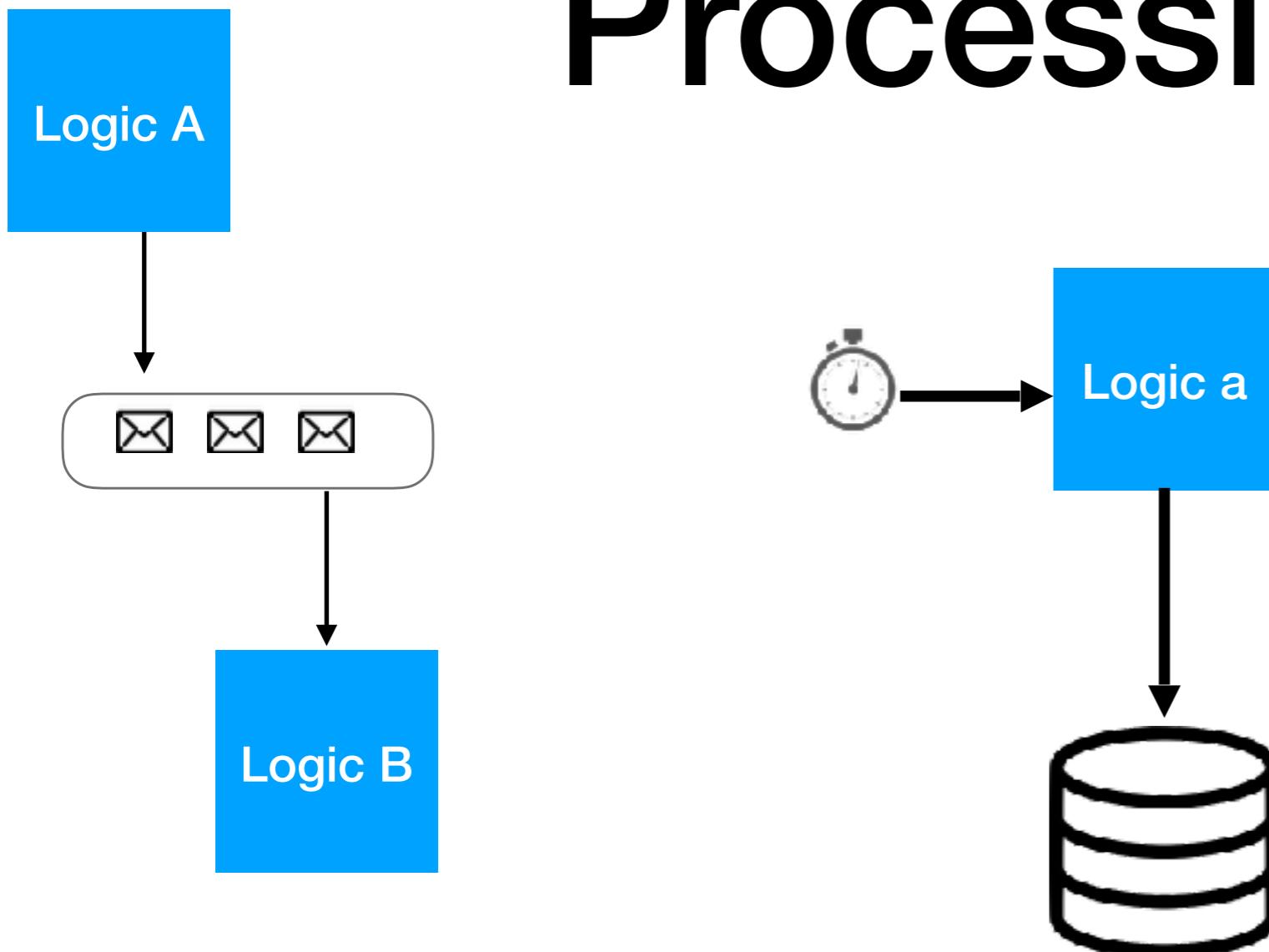
APP

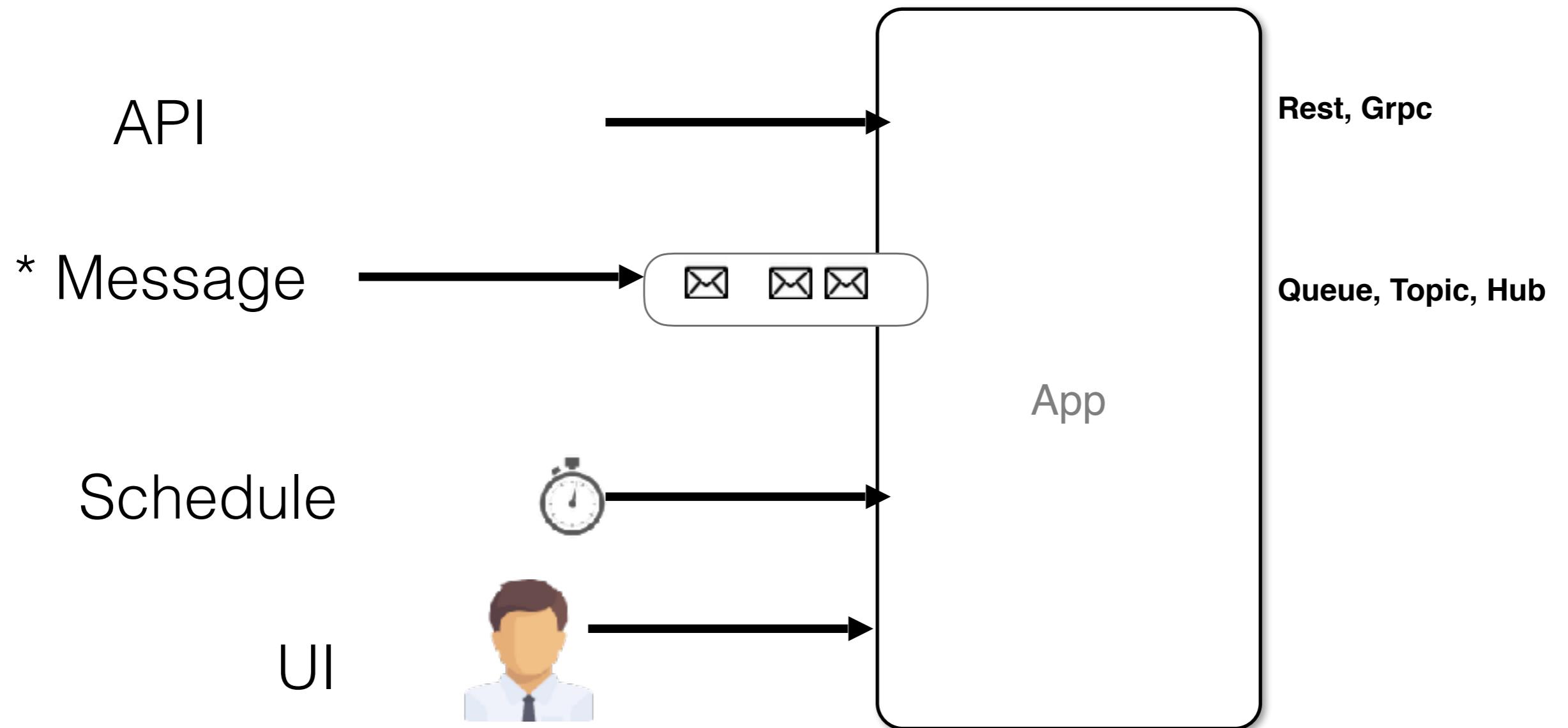
# Types of Microservice





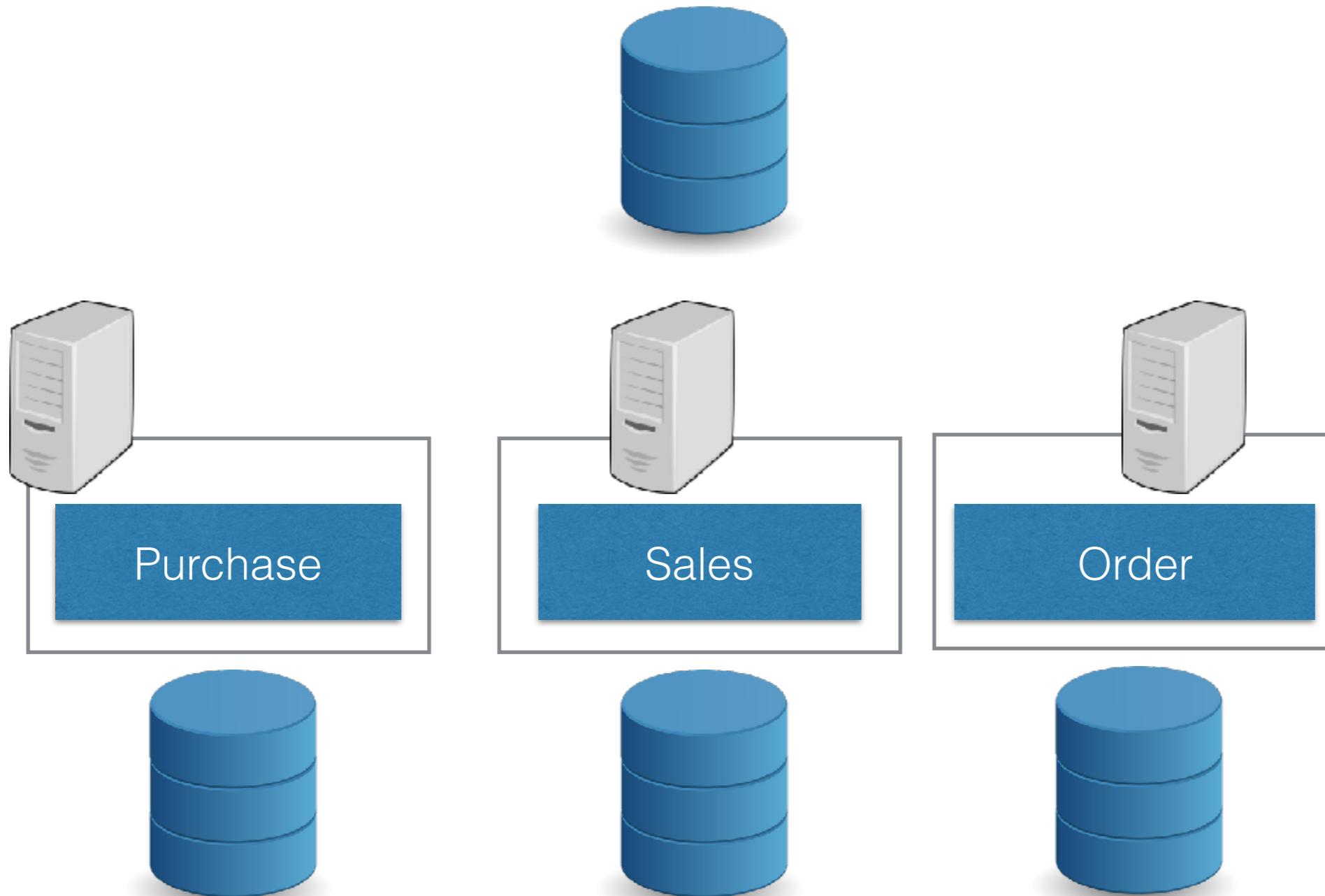
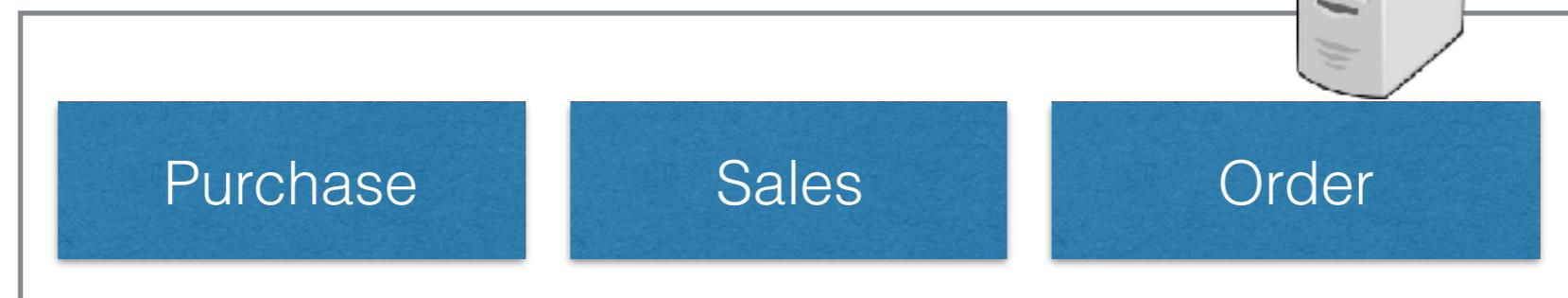
# Stream vs Batch Processing





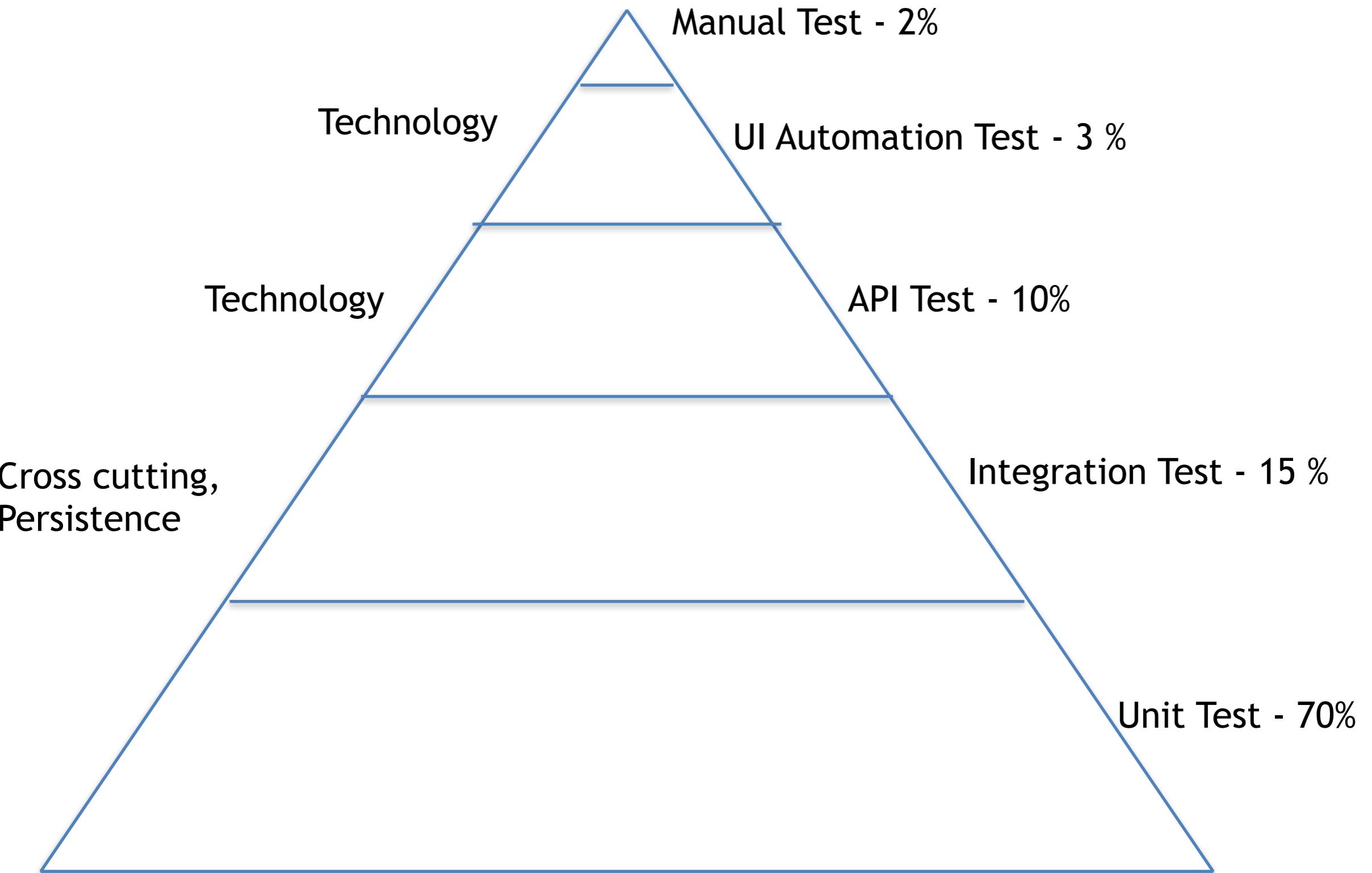
	Pros/ Cons	Solution
Development time	--	
Micro-service practices Learning Curve	--	
Resource Performance (CPU, Memory, I/O)	--	
Db Transaction Management	--	SAGA
Views / Report / Dash board/ join	--	
Infra Cost	--	
First time Deployment effort	--	
Debugging, Error Handling (End to End)	--	
Integration Test	-	
Log Mgmt (debug/ error )	--	CENTRALIZE (EFK)
Config Mgmt	--	CENTRALIZE
Authentication (who)	--	CENTRALIZE
Authorization (what can they do)	--	CENTRALIZE
Audit Log mgmt (who accessed what)	--	CENTRALIZE
Monitoring / Alerting	--	CENTRALIZE
Data Security and Privacy (transit, storage)	--	
Build Pipeline (CI)	--	Automation
Agile Architecture (Agility to change)	+++	
Feature Shipping (Agility to ship)/ CD	++	
Scalability (volume - request, data,	+	
Availability	+	
Ability to do Polygot	+	

# Inventory Application



Decentralize Domain  
Centralize Tech

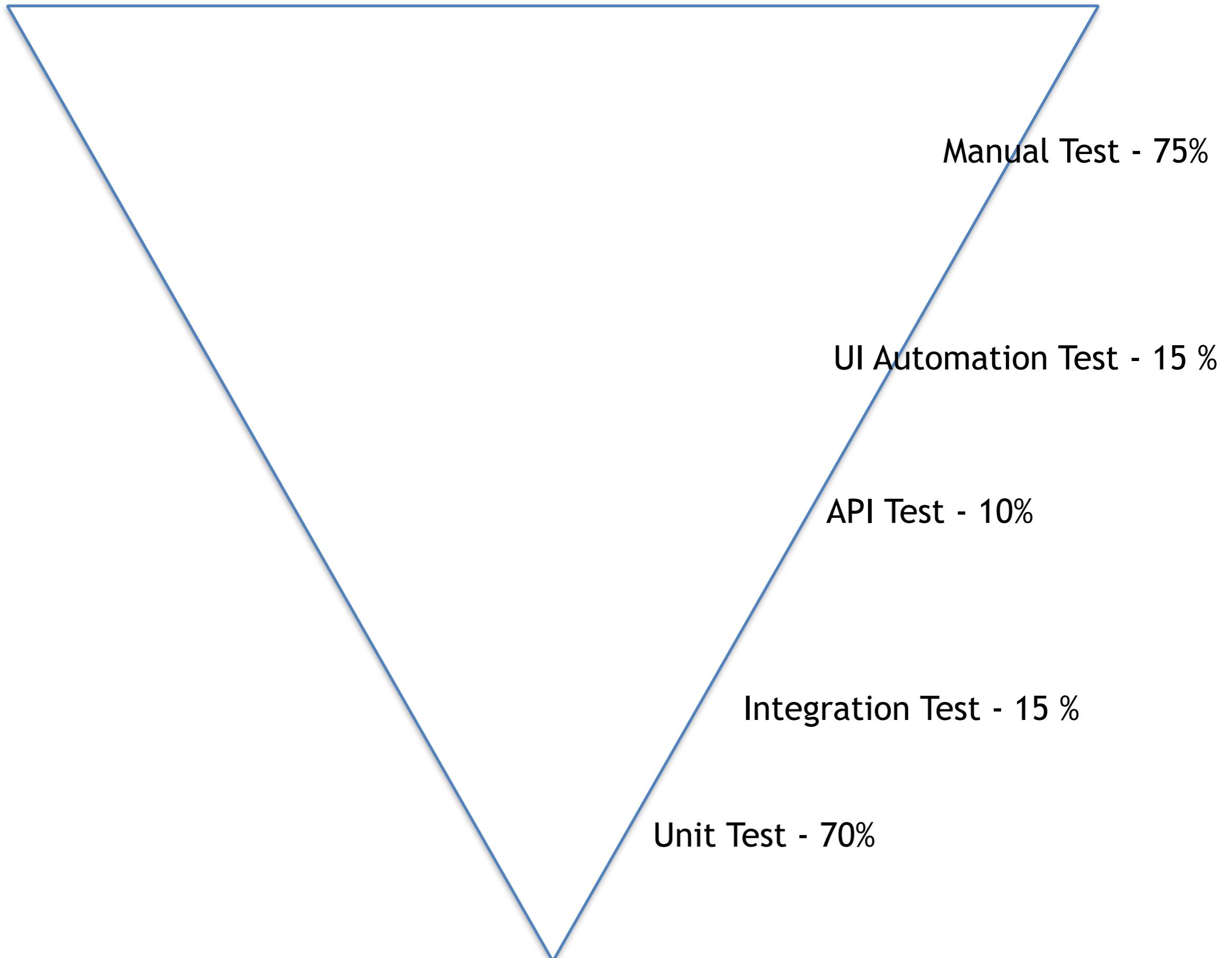
# Pyramid test

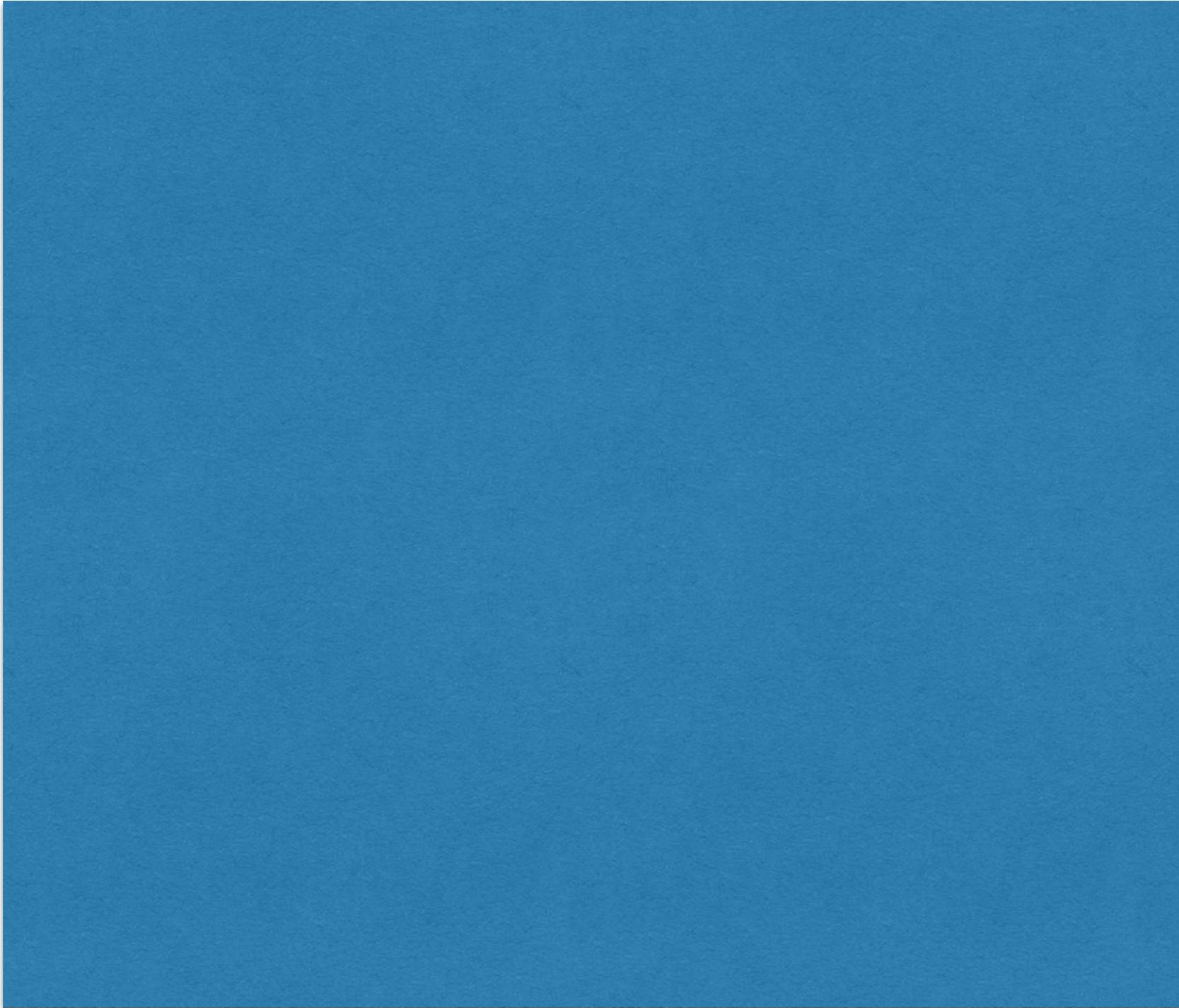


# Unit Test

- Documentation for Code
- Design Code
- Regression
- Find Bugs

Its working don't touch it





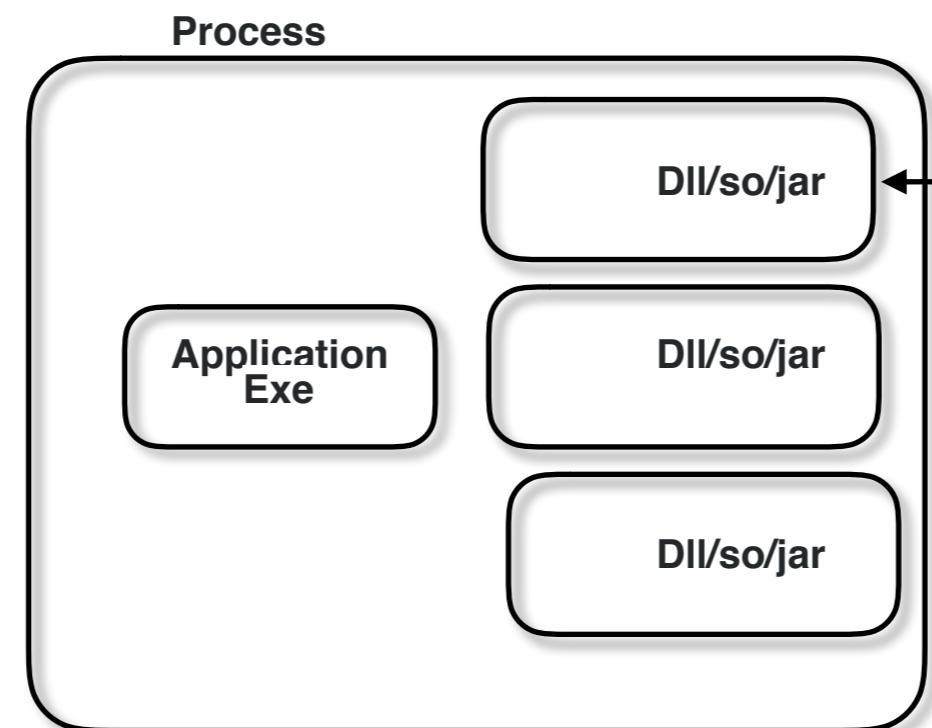
**Manual Test - 2%**

**UI Automation Test - 3 %**

**API Test - 10%**

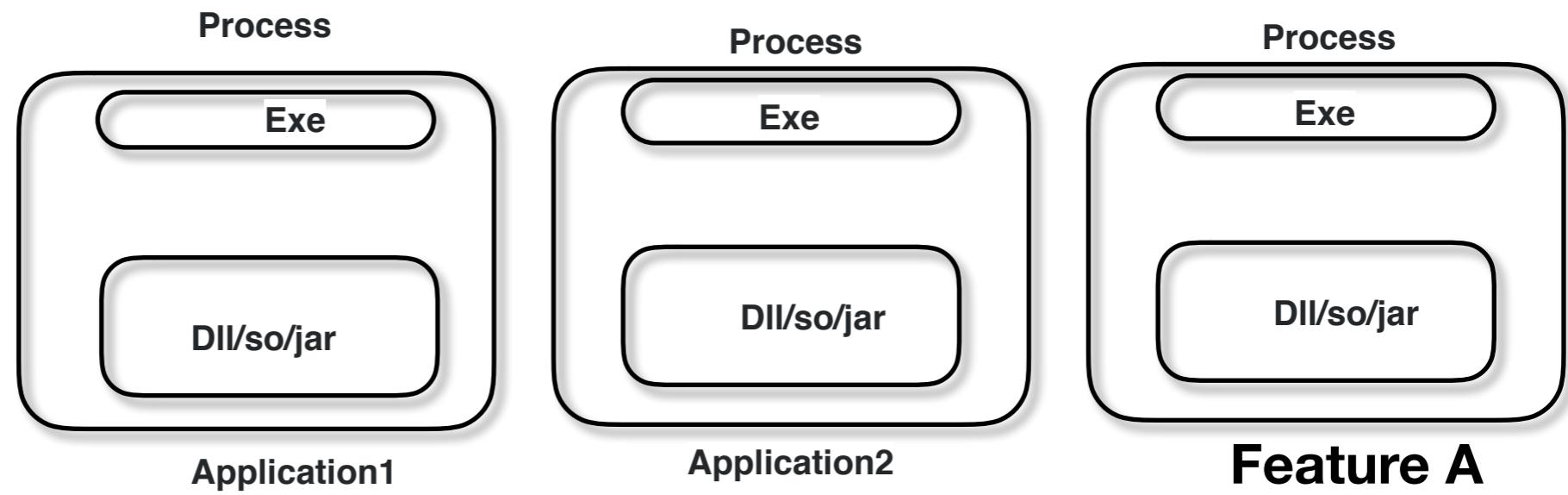
**Integration Test - 15 %**

**Unit Test - 70%**



**Runtime  
monolithic**

In process  
comp

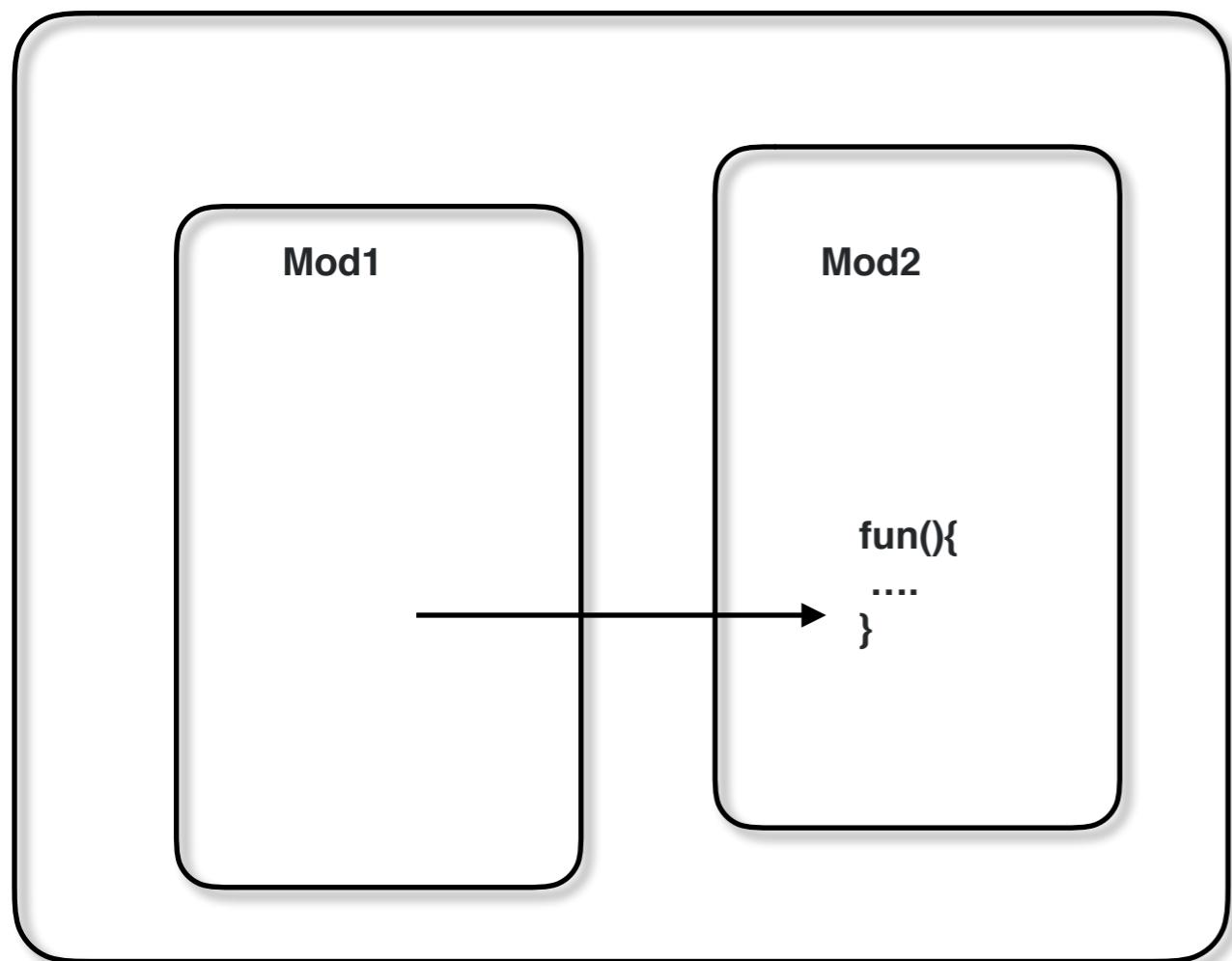


**Micro Application**

# 1. Performance

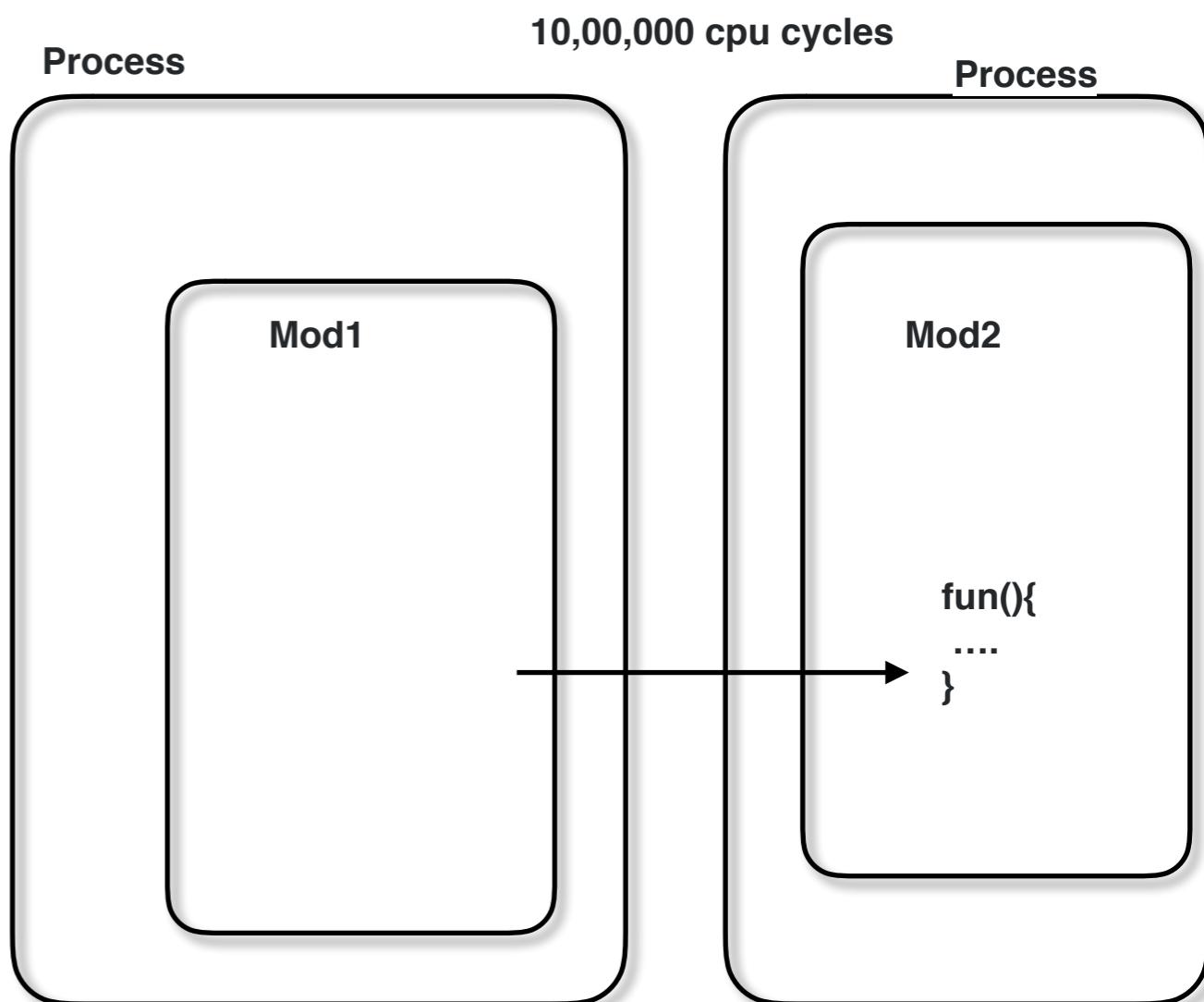
Operation	Cpu Cycles
• 10 + 12	3
• Calling a in-memory Method	10
• Create Thread	2,00,000
• Destroy Thread	1,00,000
• Database Call	40,00,000
• Distributed Fun Call	20,00,000
Write to disk	10,00,000

### Process



10 cpu cycles

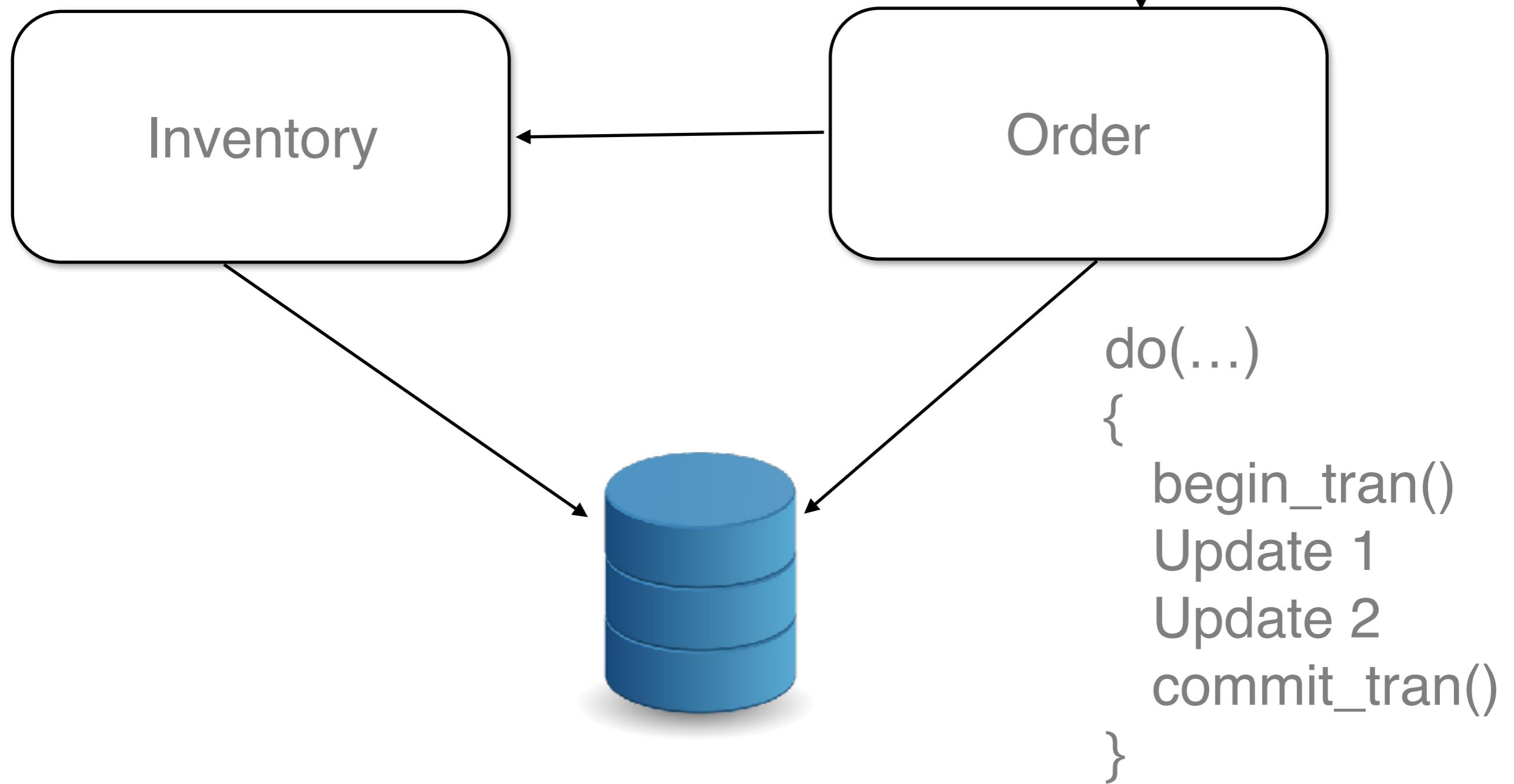
### Process



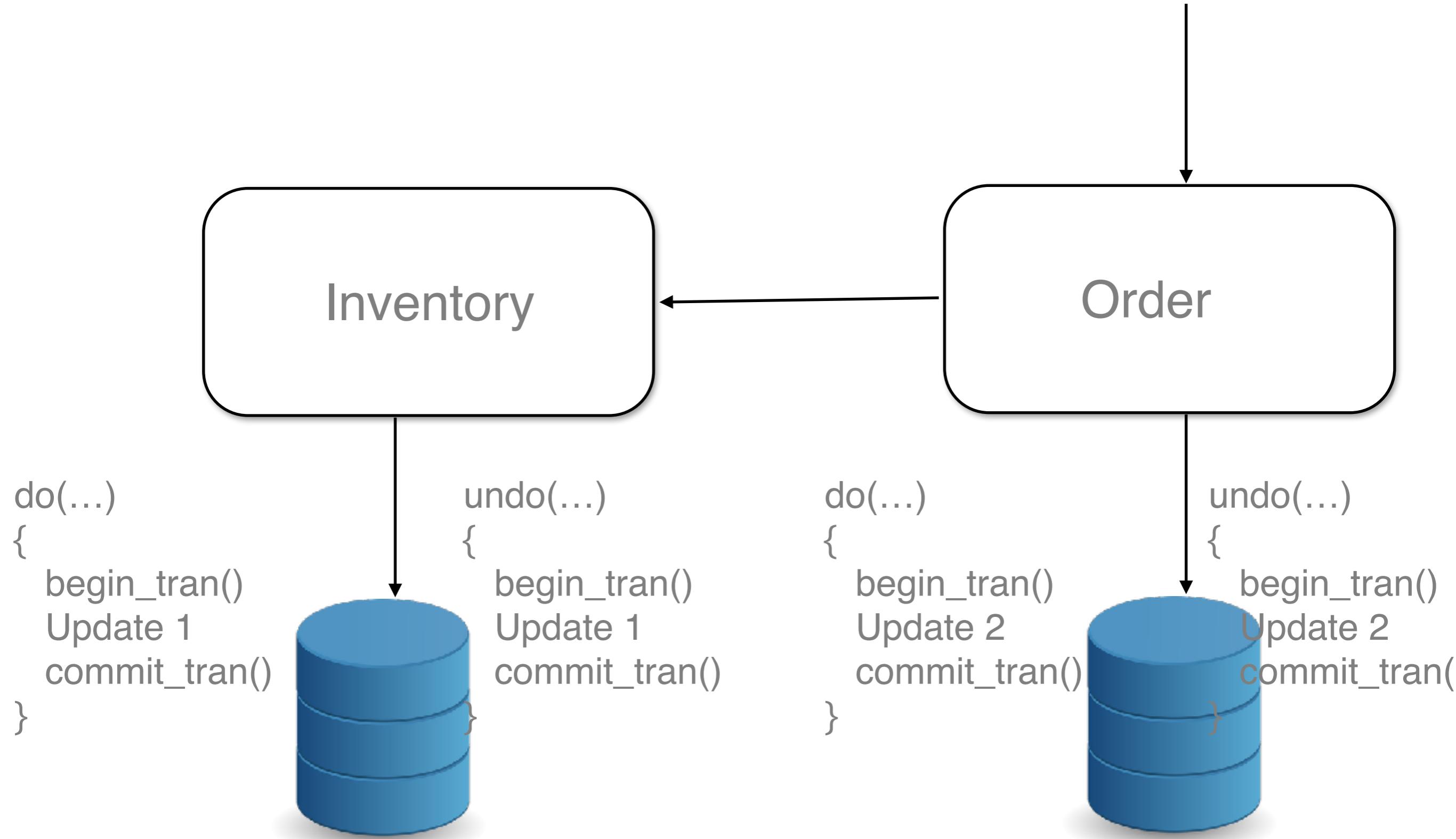
10,00,000 cpu cycles

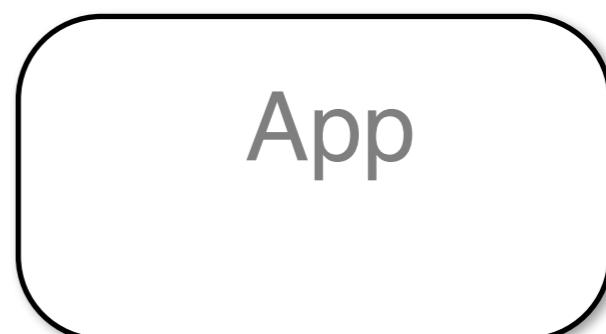
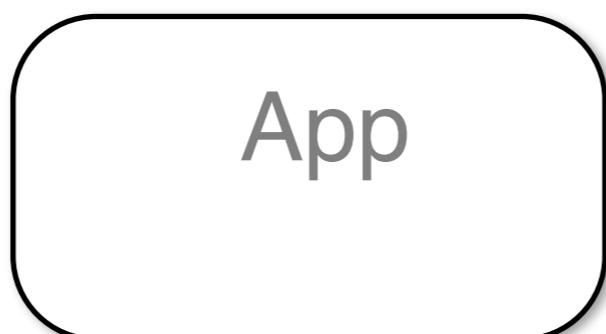
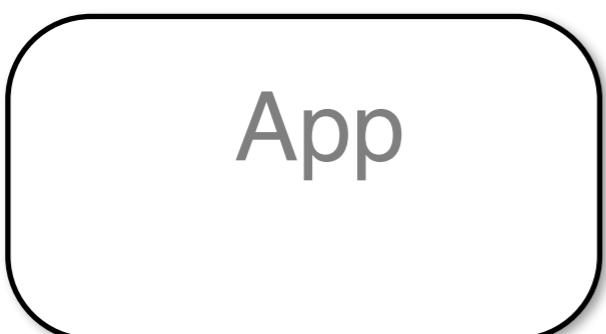
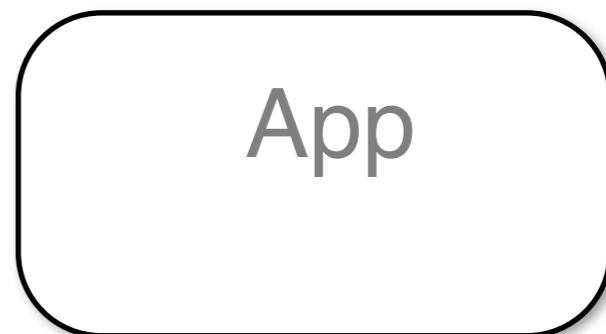
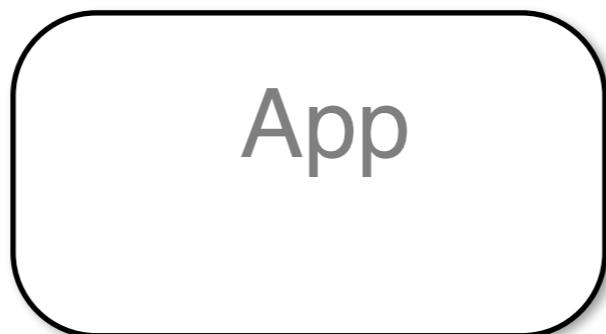
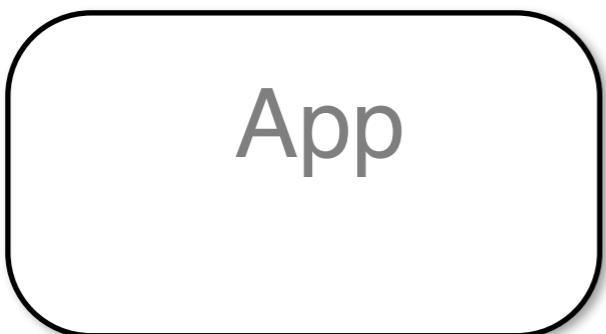
### Process

## 2. Db transaction



## 2. Db transaction





App

Mod

Mod

Mod



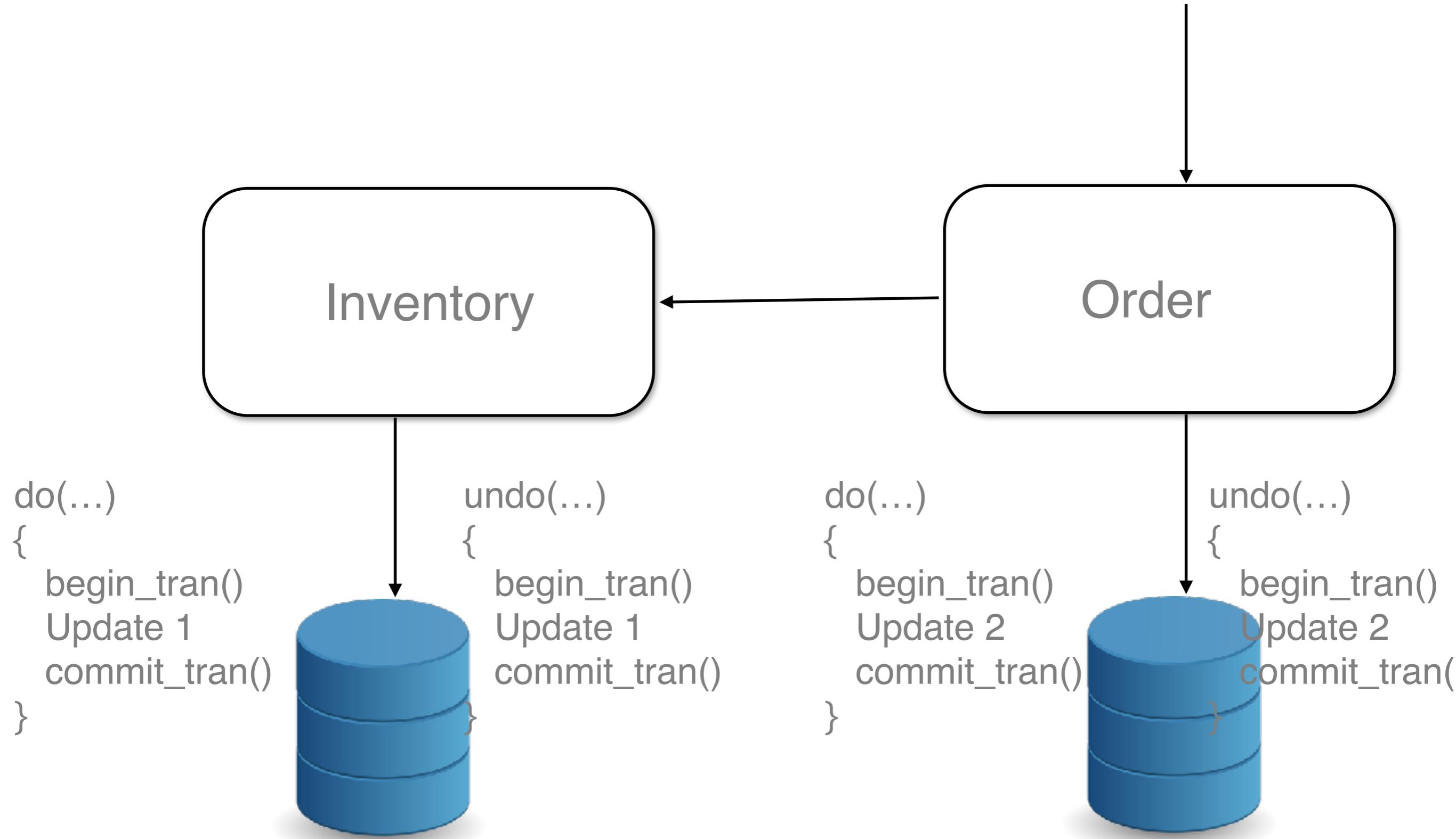
App

App

App

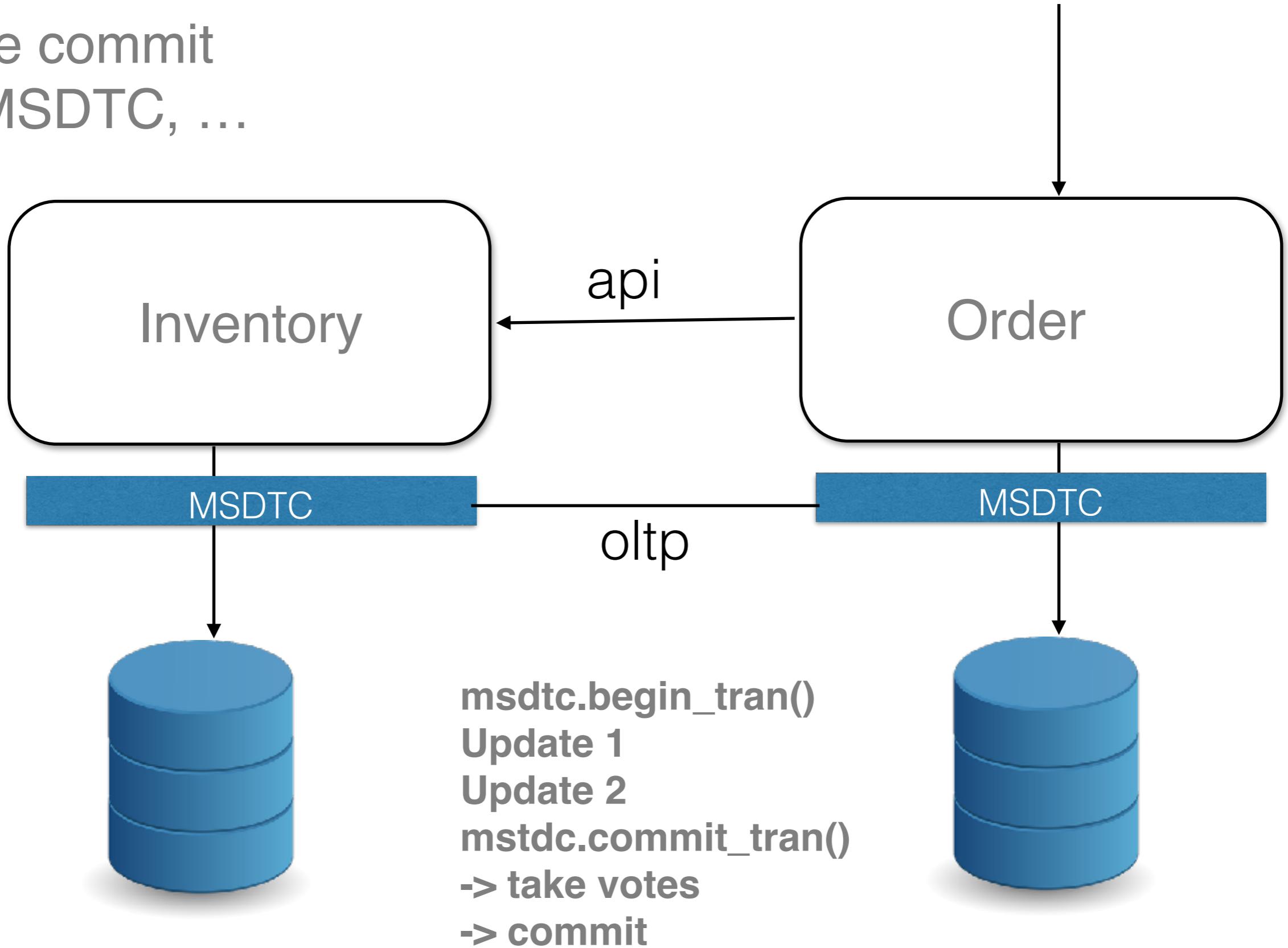


## 2. Db transaction

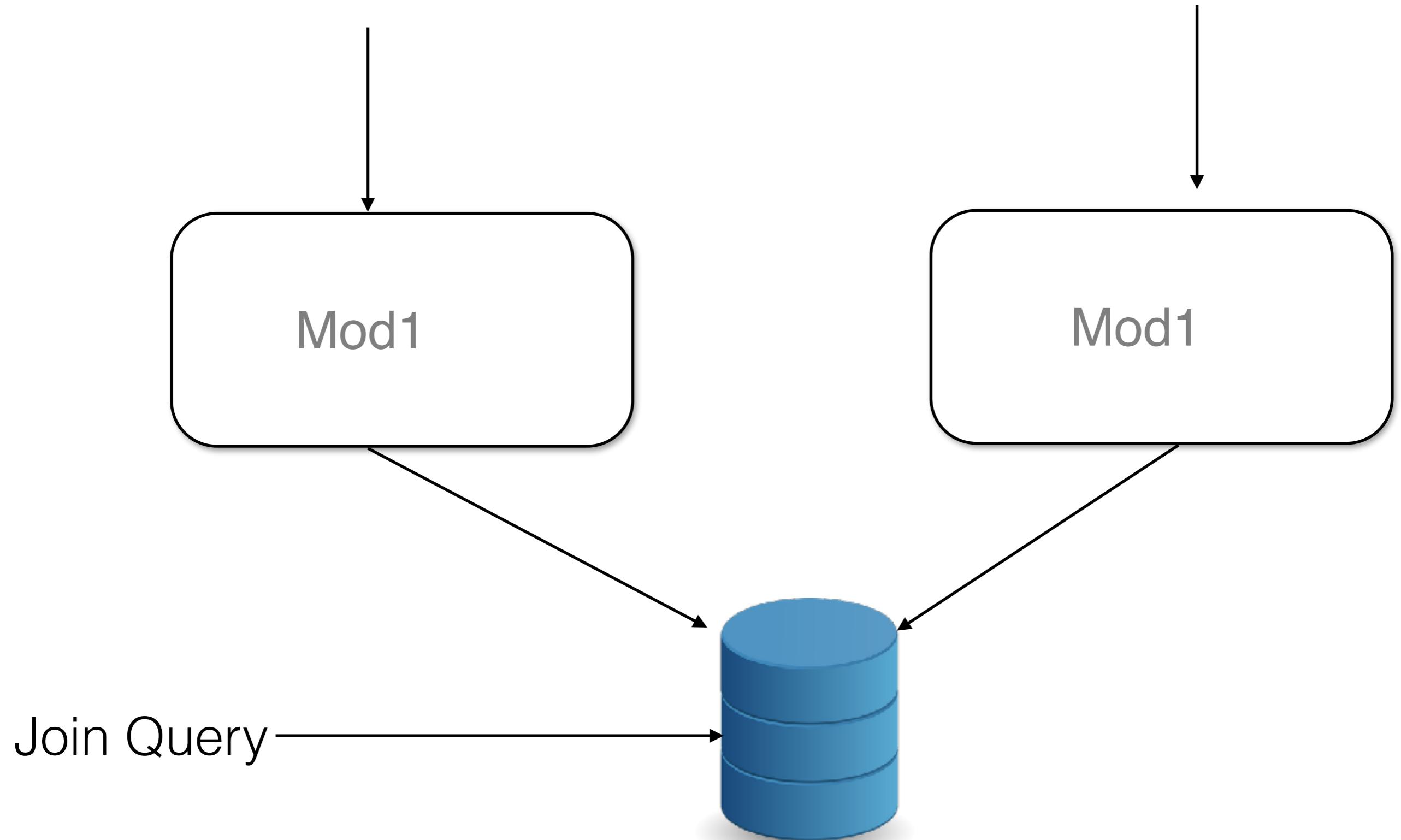


## 2. Db transaction

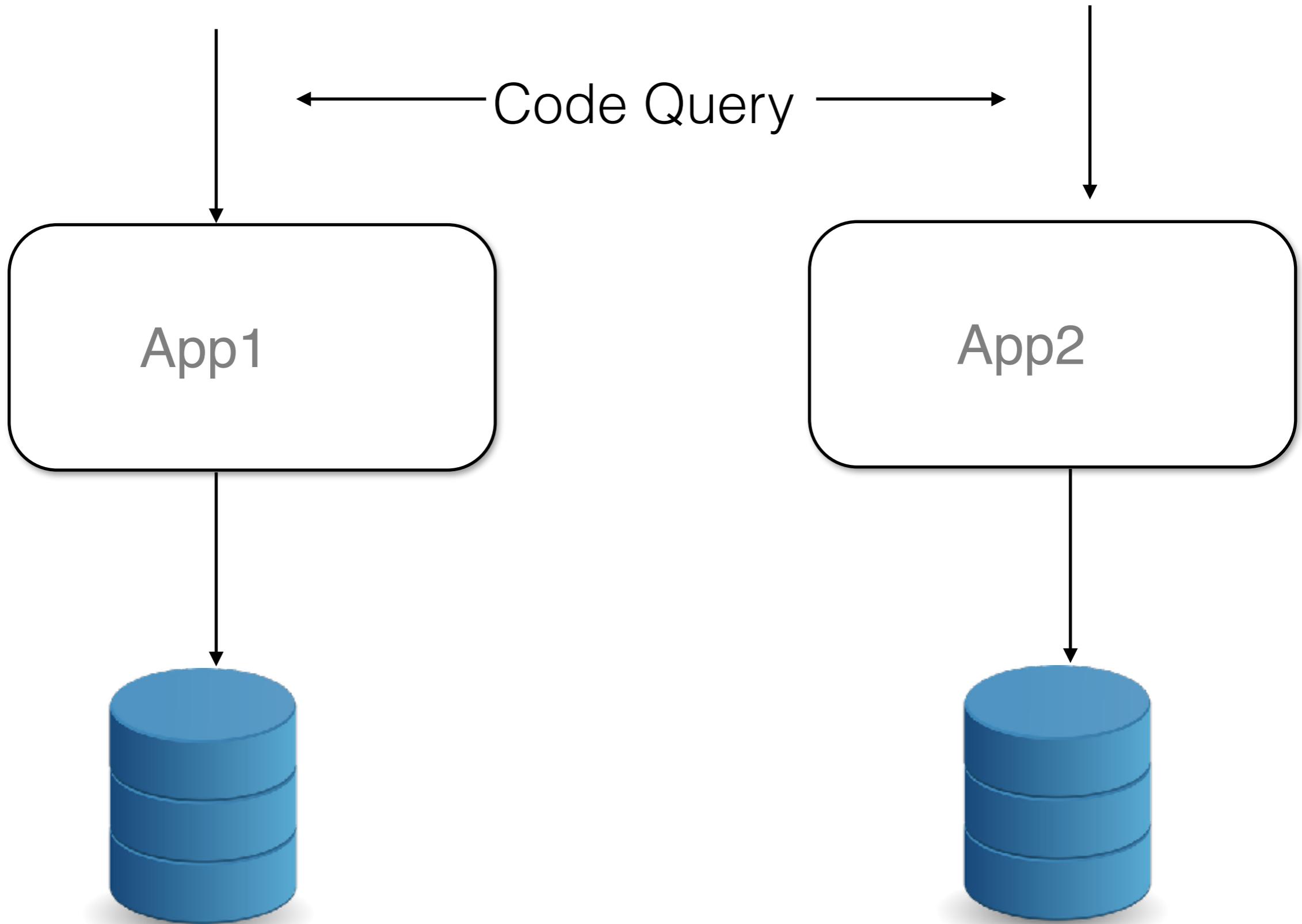
2 phase commit  
JTX , MSDTC, ...



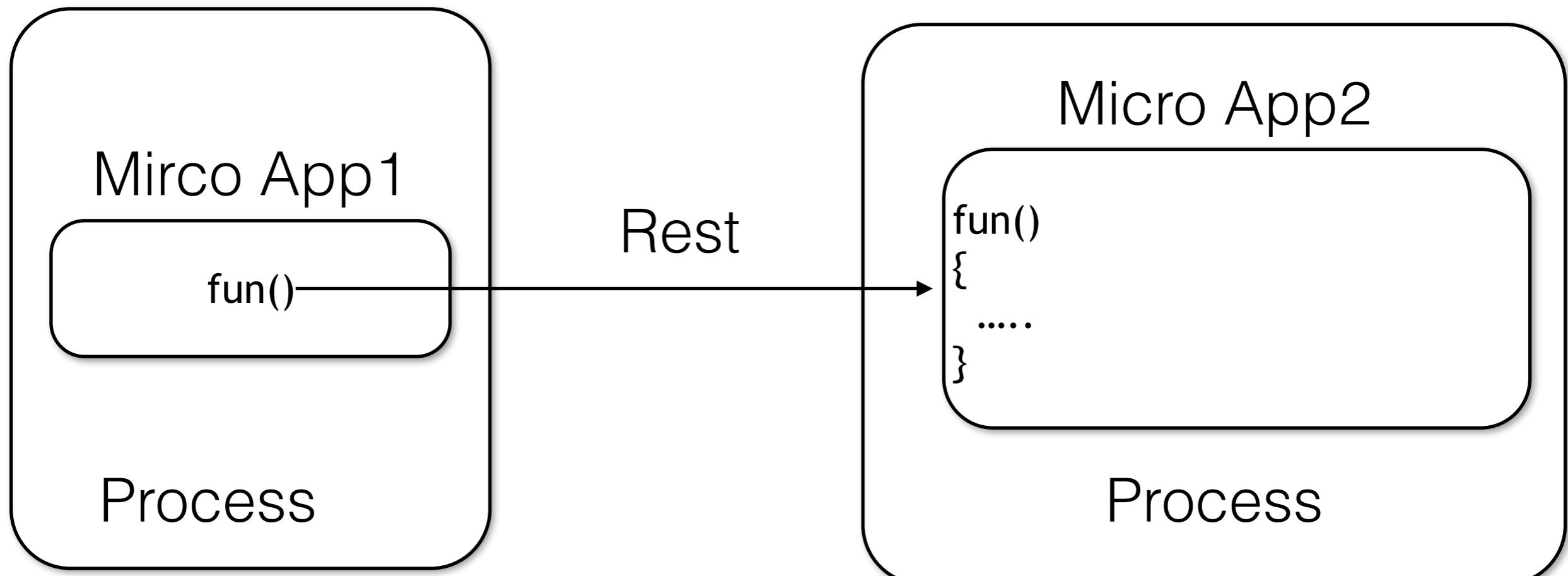
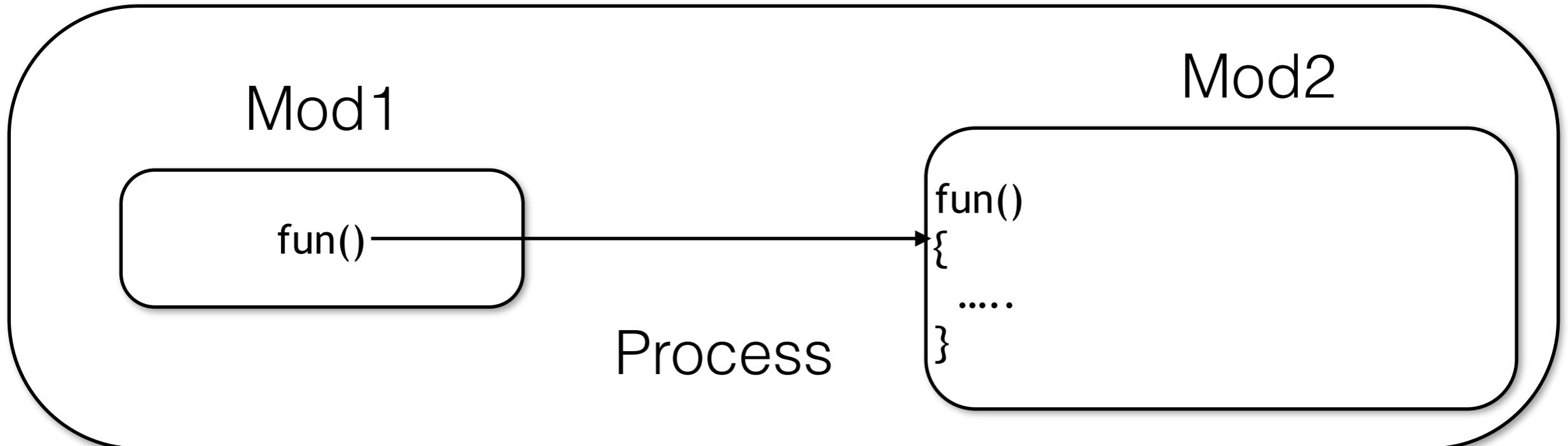
### 3. Db query



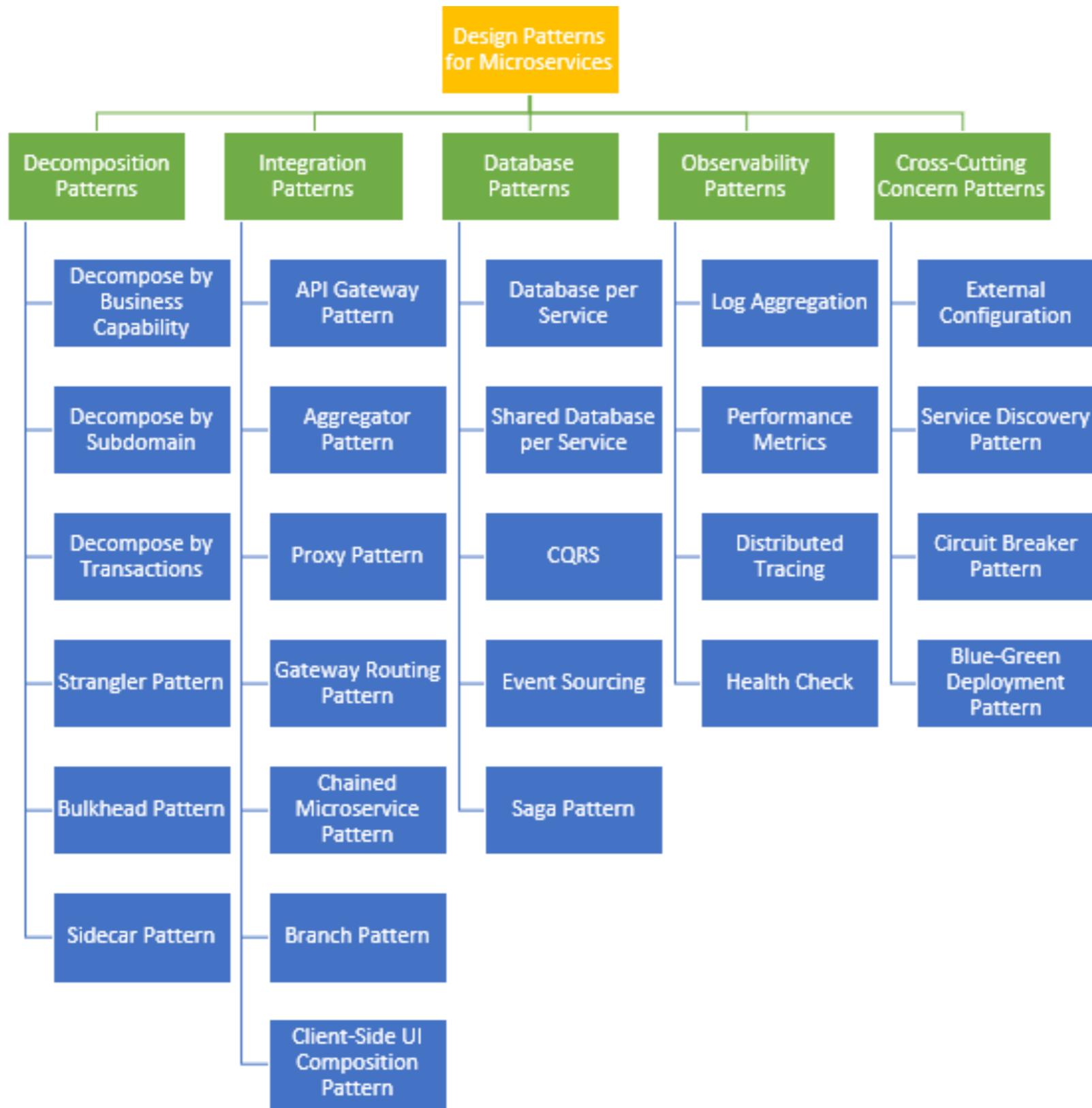
# 3. Query



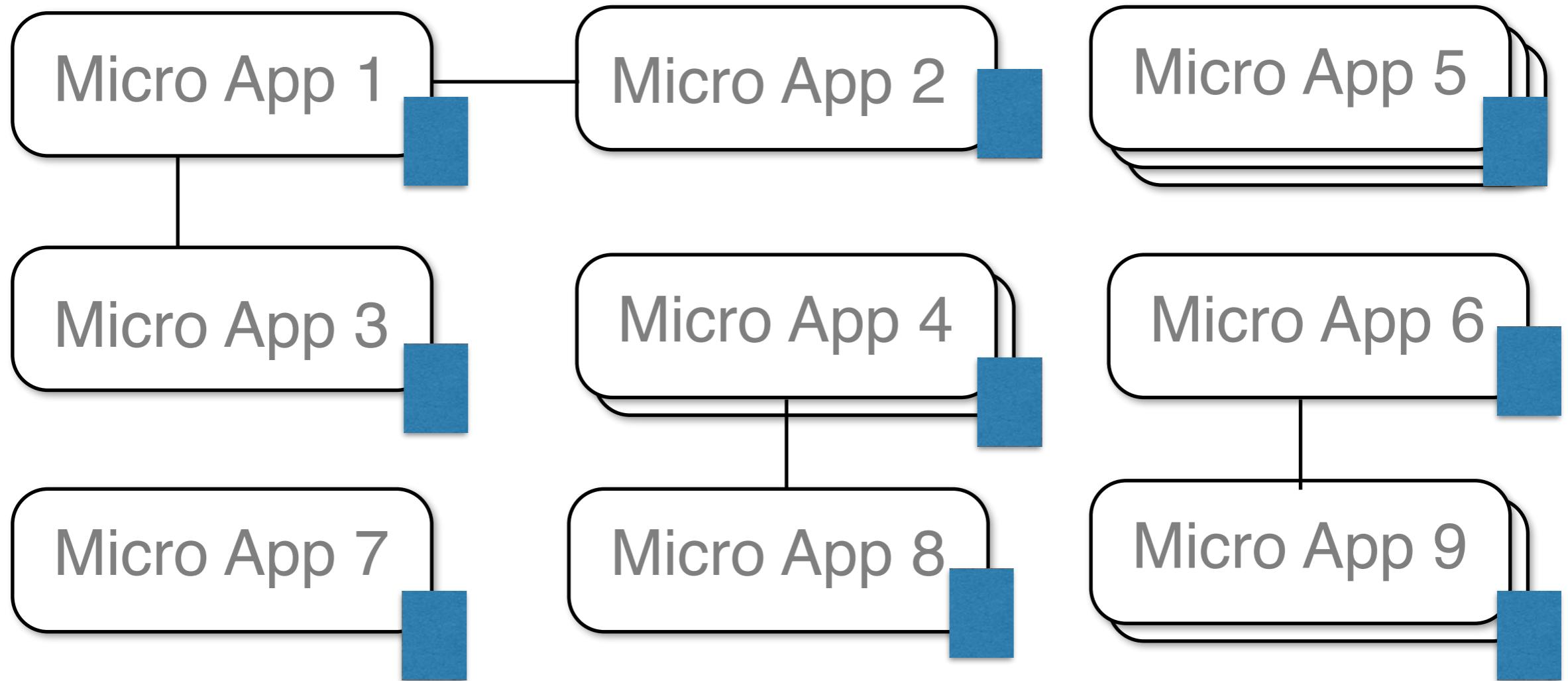
# 4. Development time



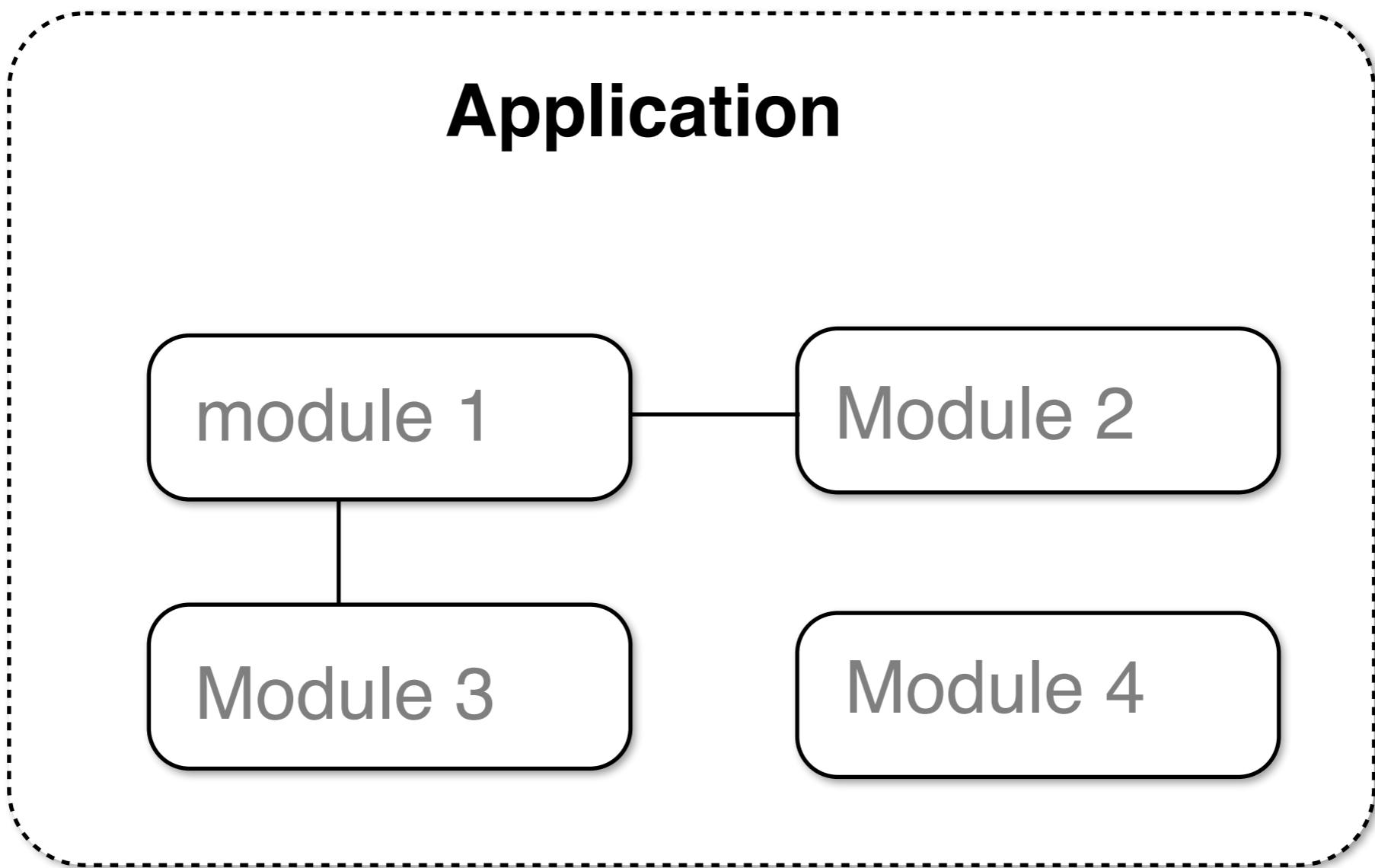
# 5. Learning Curve



# 6. Infra Cost



# 7. Debugging



## Dev & Ops Teams



### Log Data

Web Logs  
App Logs  
Database Logs  
Container Logs

### Metrics Data

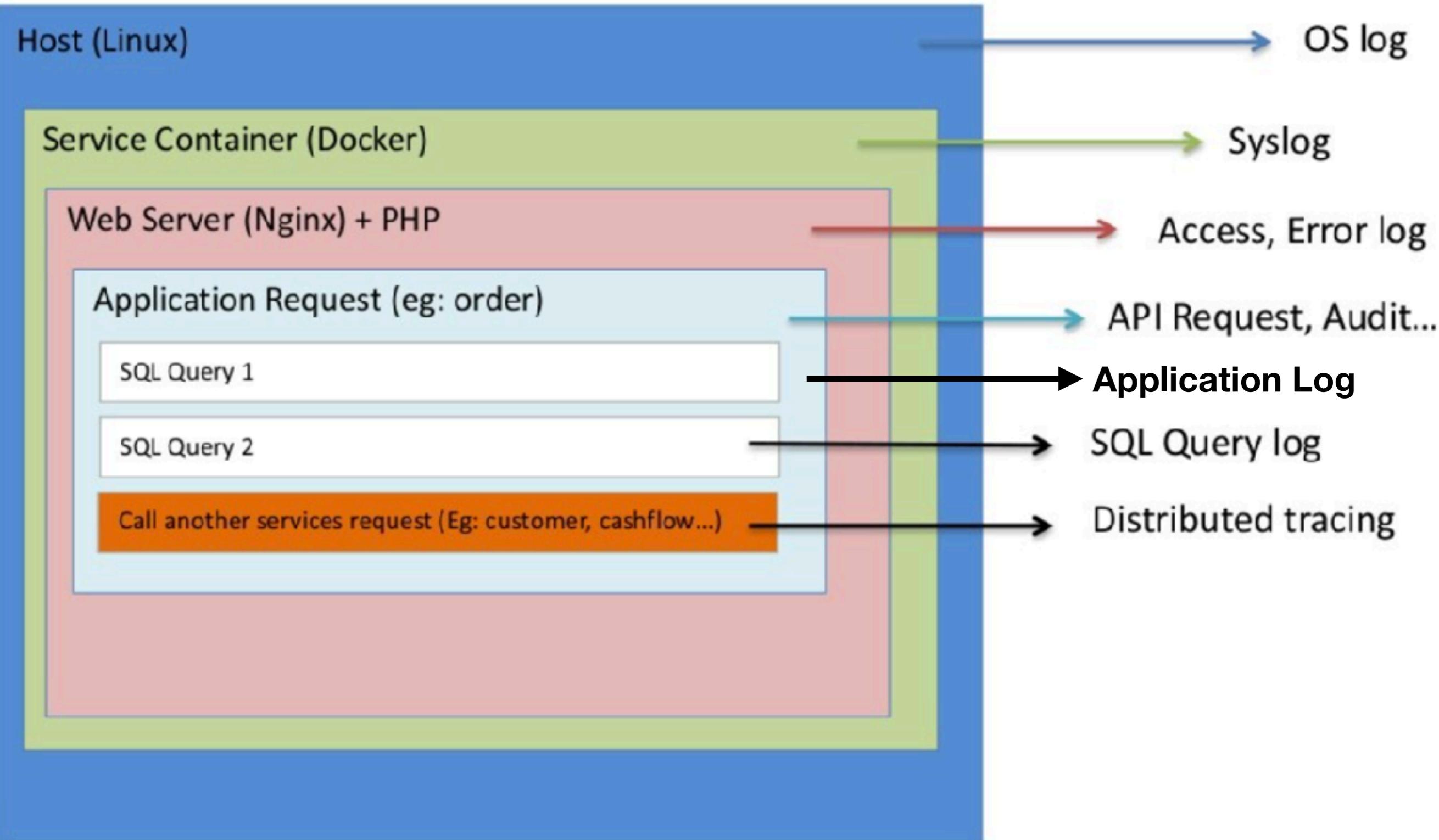
Container Metrics  
Host Metrics  
Database Metrics  
Network Metrics  
Storage Metrics

### APM Data

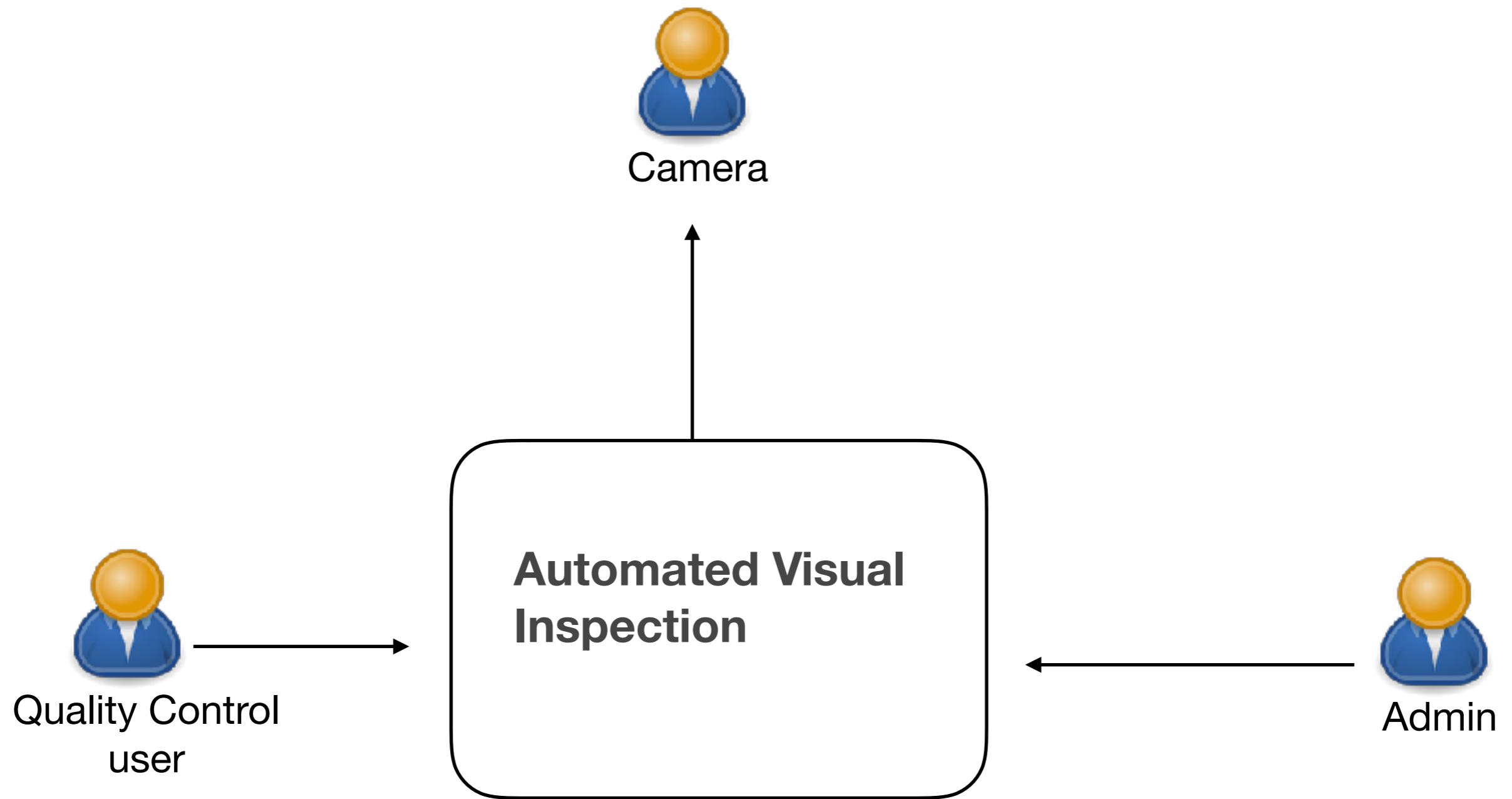
Real User Monitoring  
Txn Perf Monitoring  
Distributed Tracing

### Uptime Data

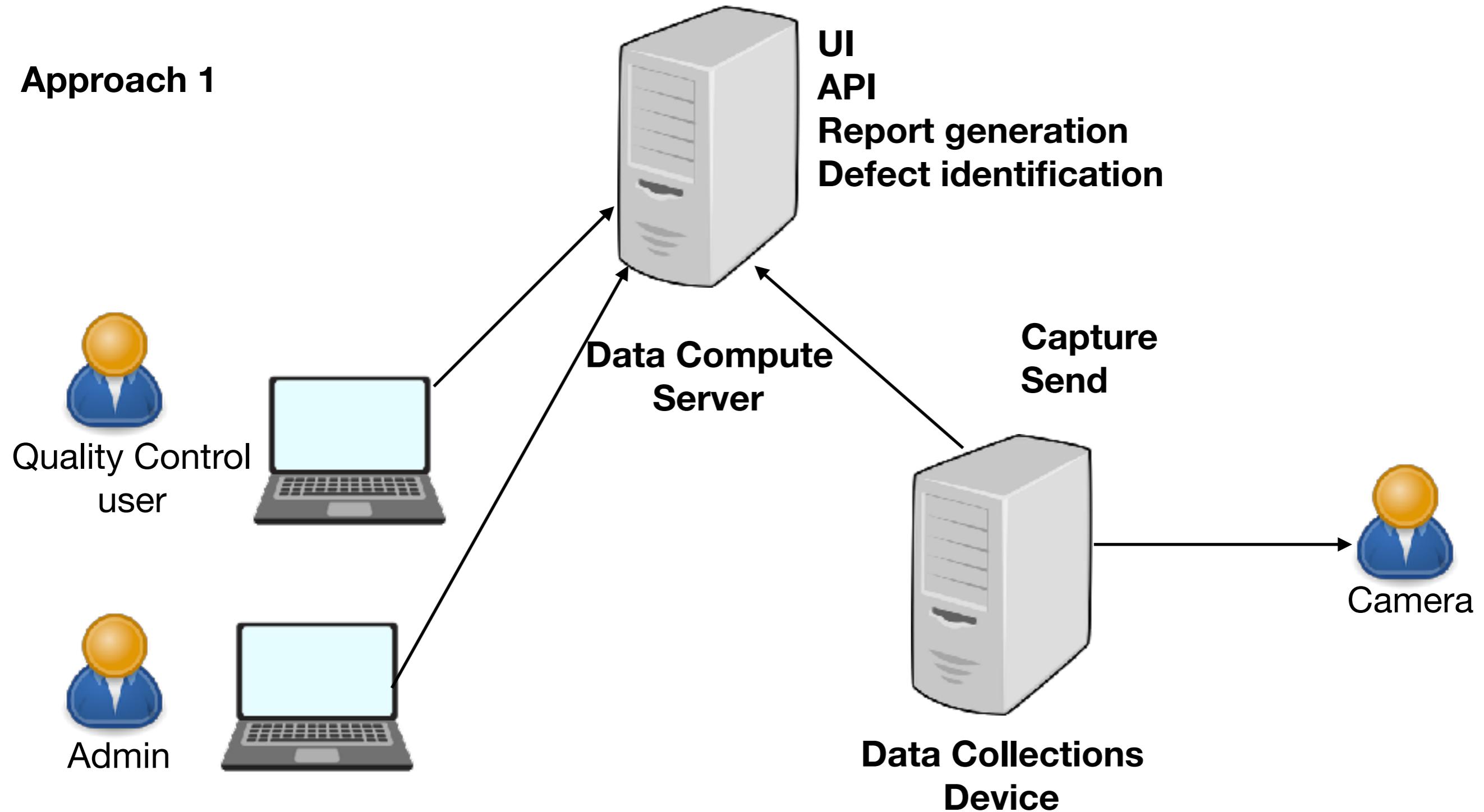
Uptime  
Response Time



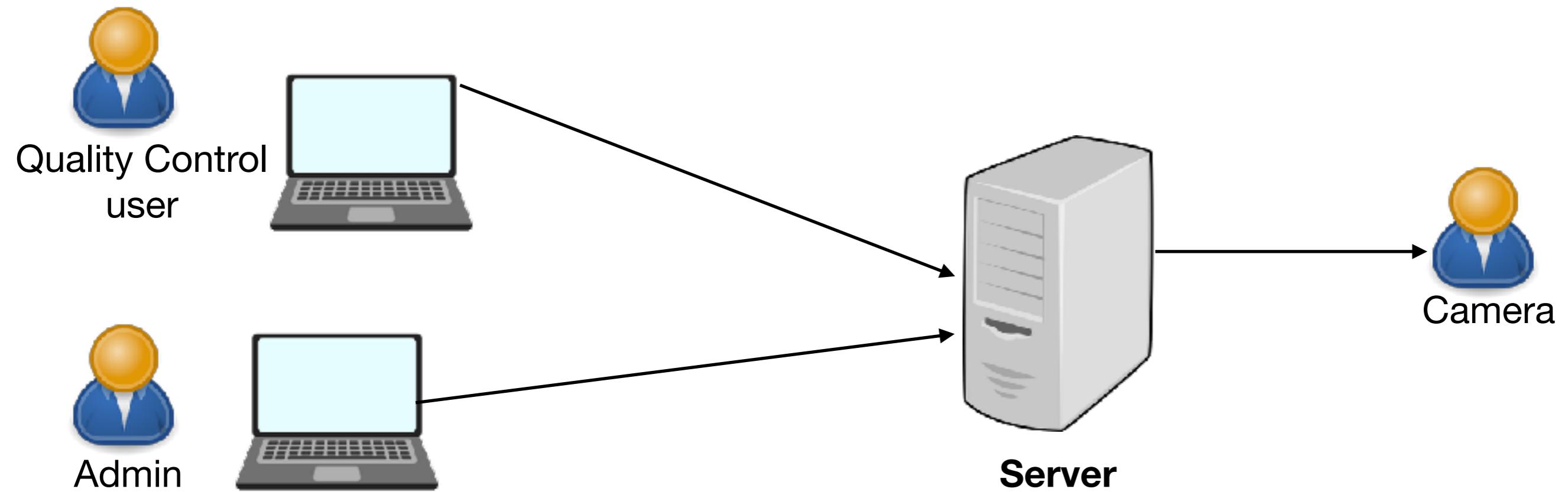
# **Case study**



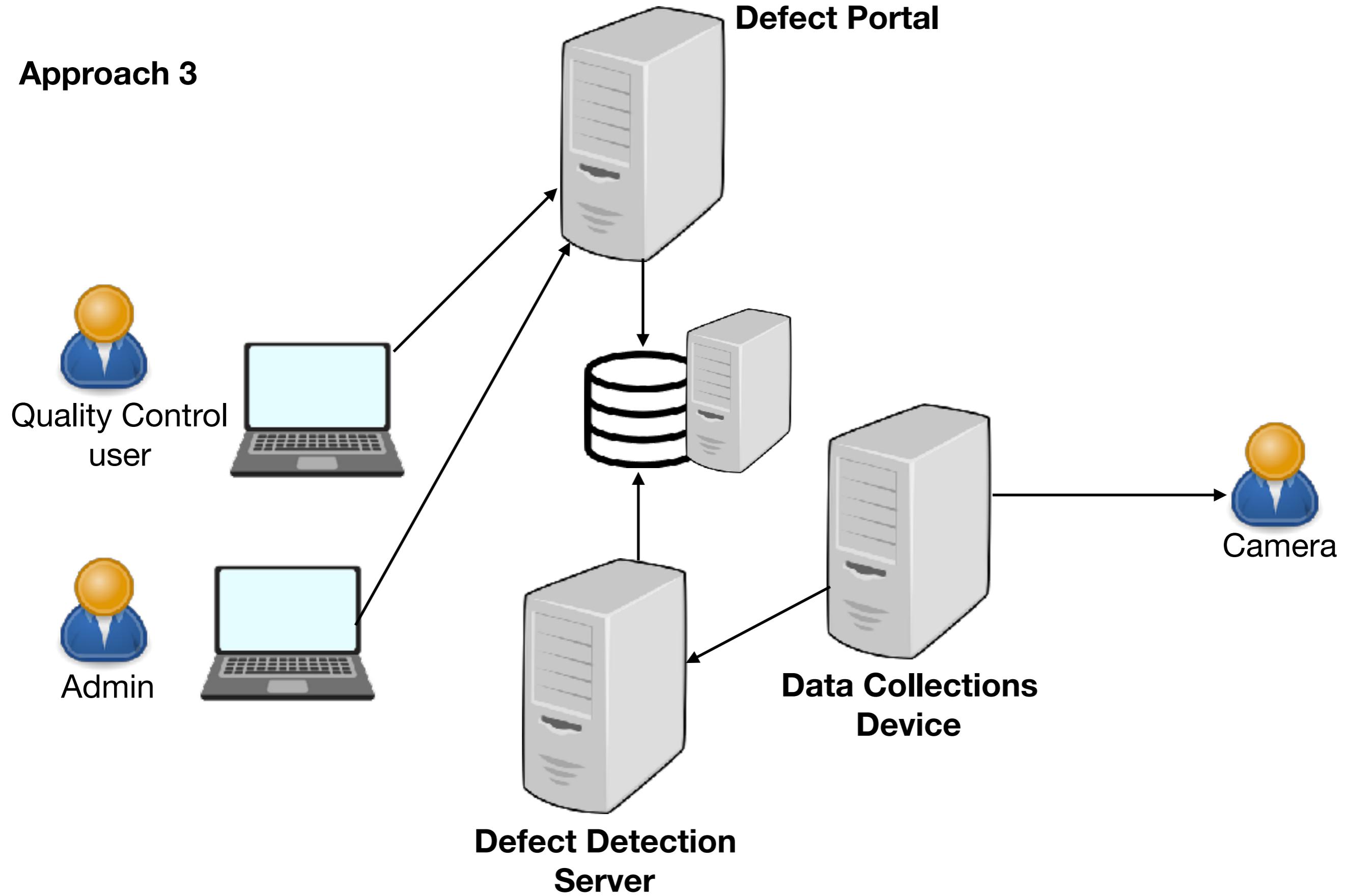
## Approach 1



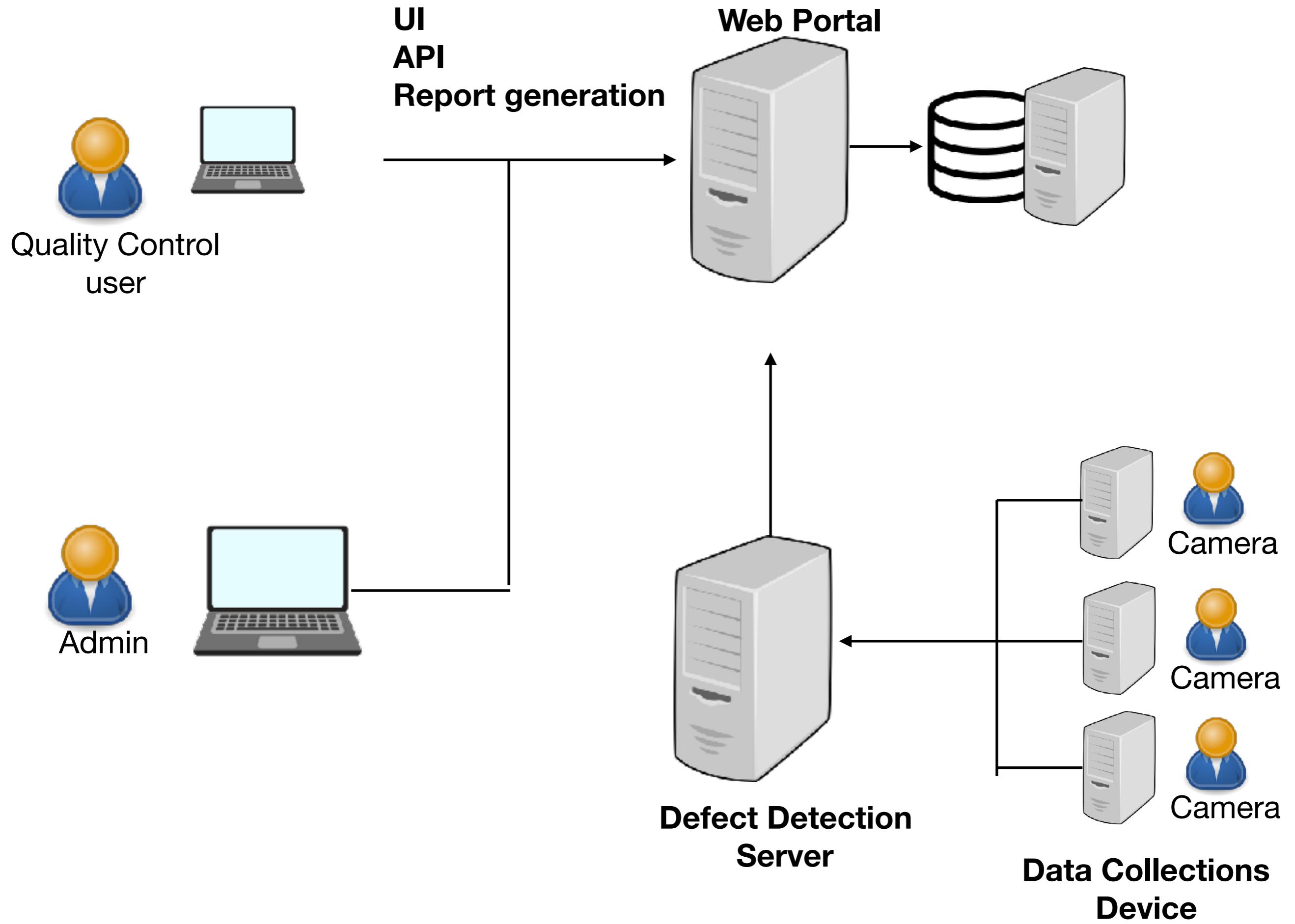
## Approach 2



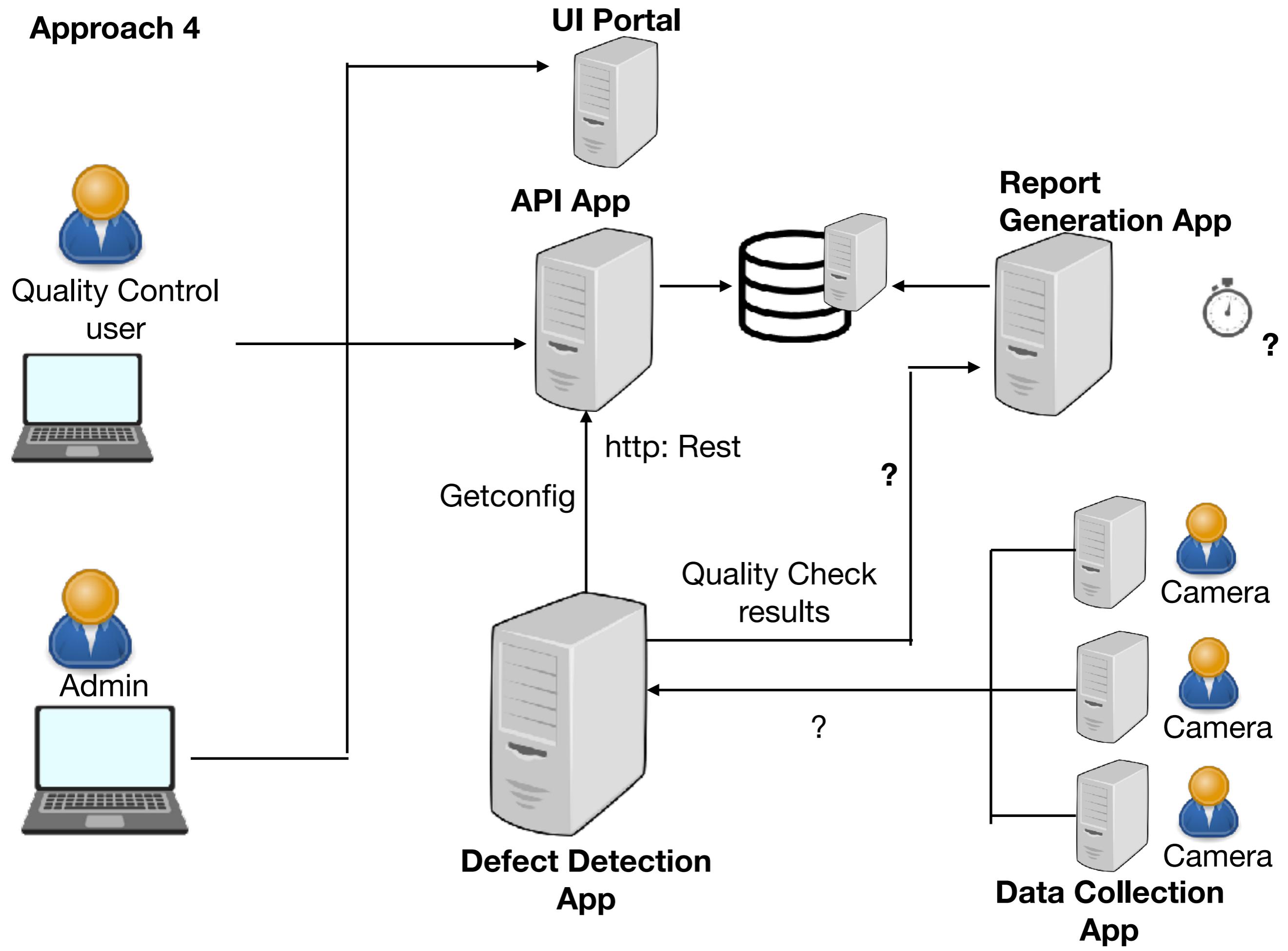
## Approach 3



## Approach 4



## Approach 4



# **System**

**UI Portal**

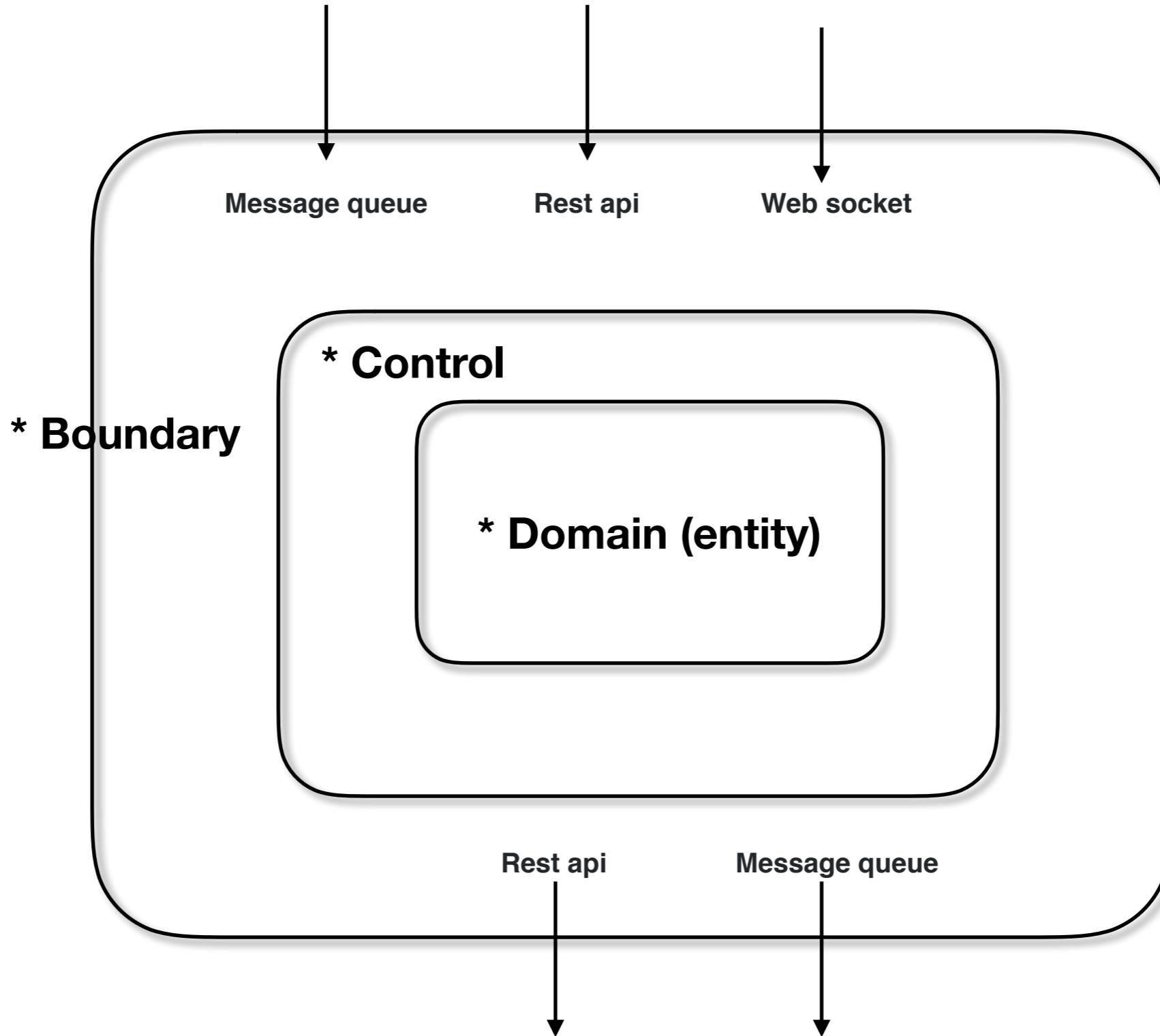
**API App**

**Defect Detection  
App**

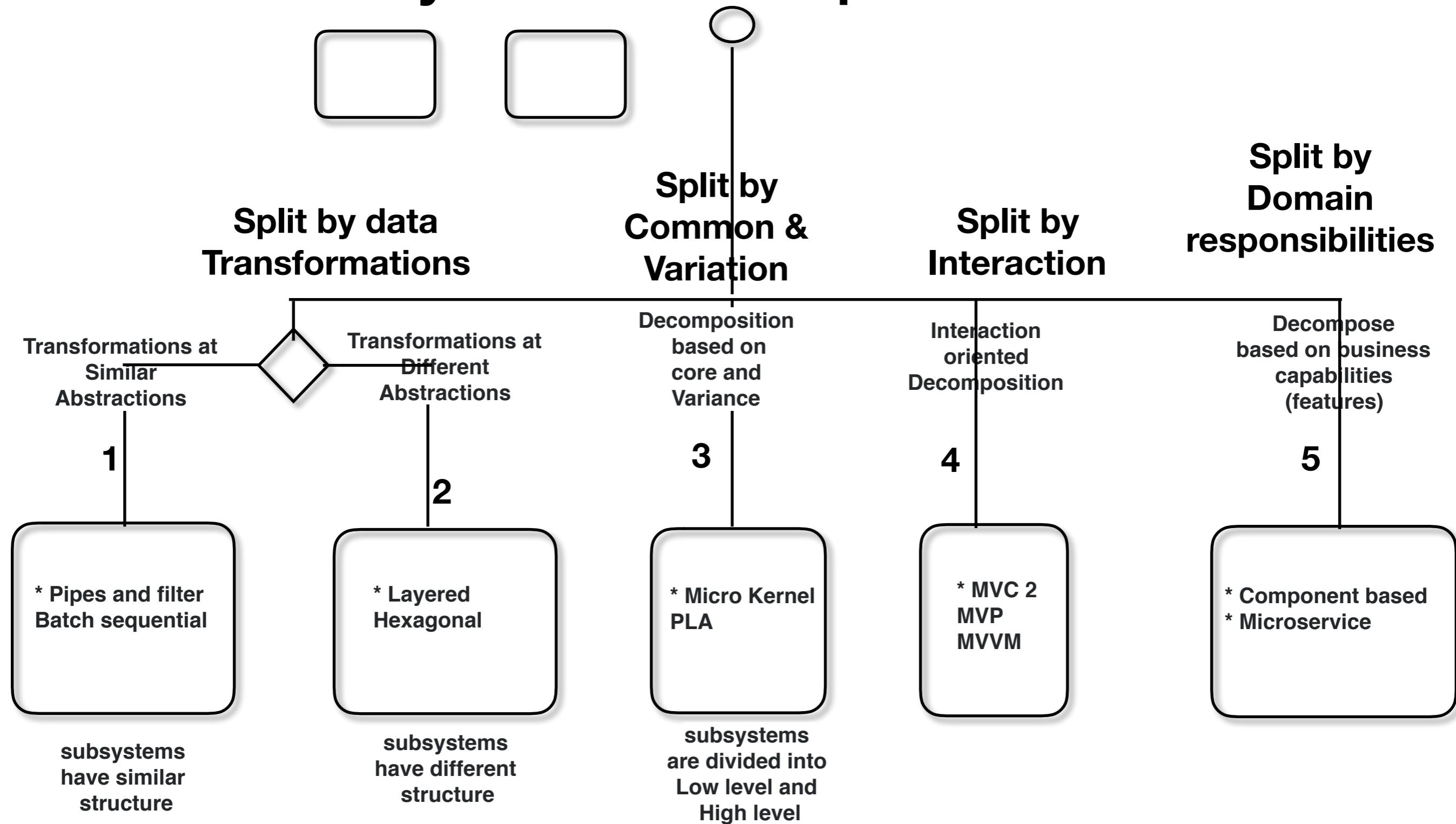
**Report  
Generation App**

**Data Collection  
App**

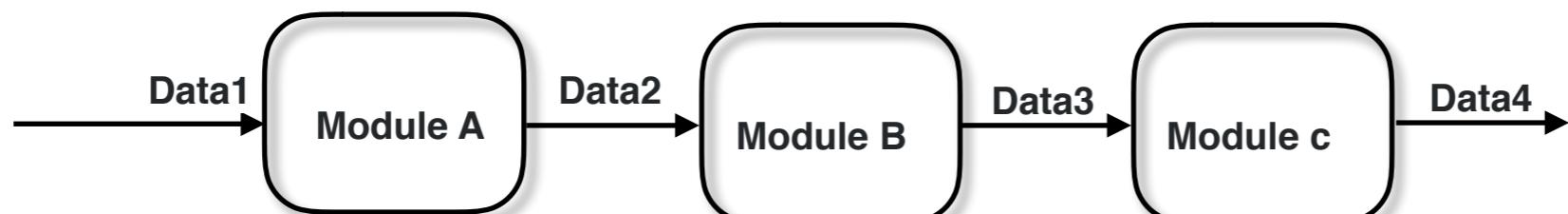
## \* Boundary control entity



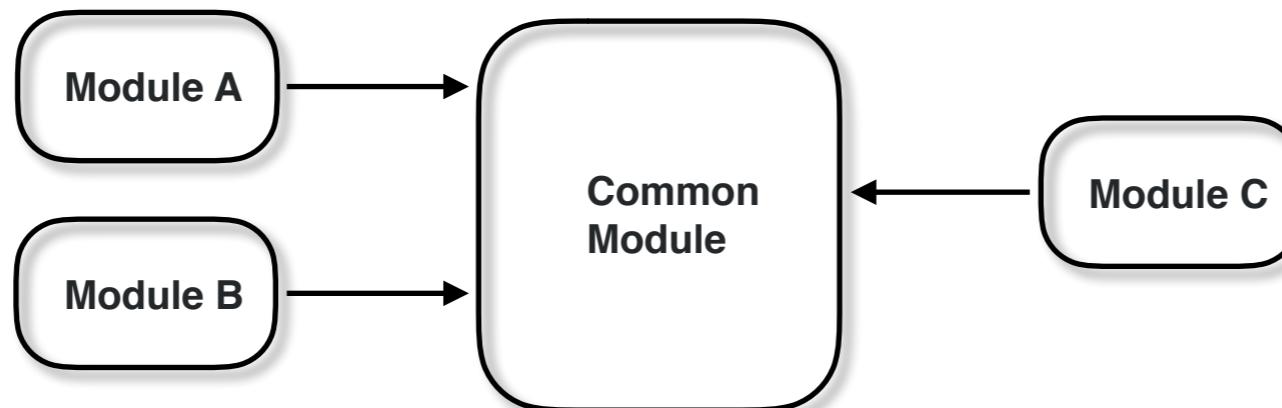
# Choose System Decomposition Patterns



Actor \*



**Split by data Transformations**



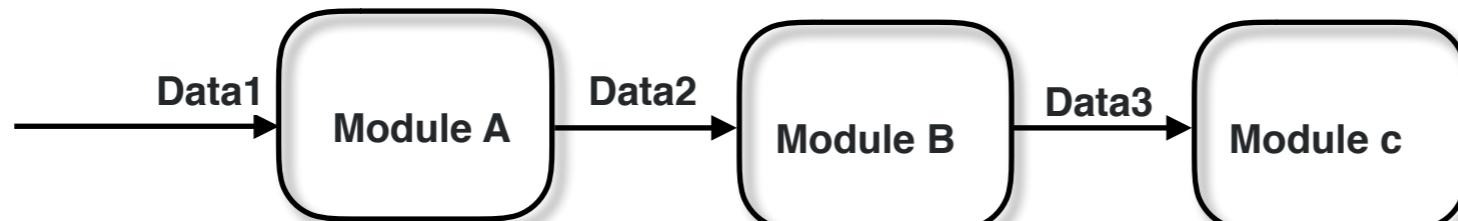
**Split by Common & Variation**



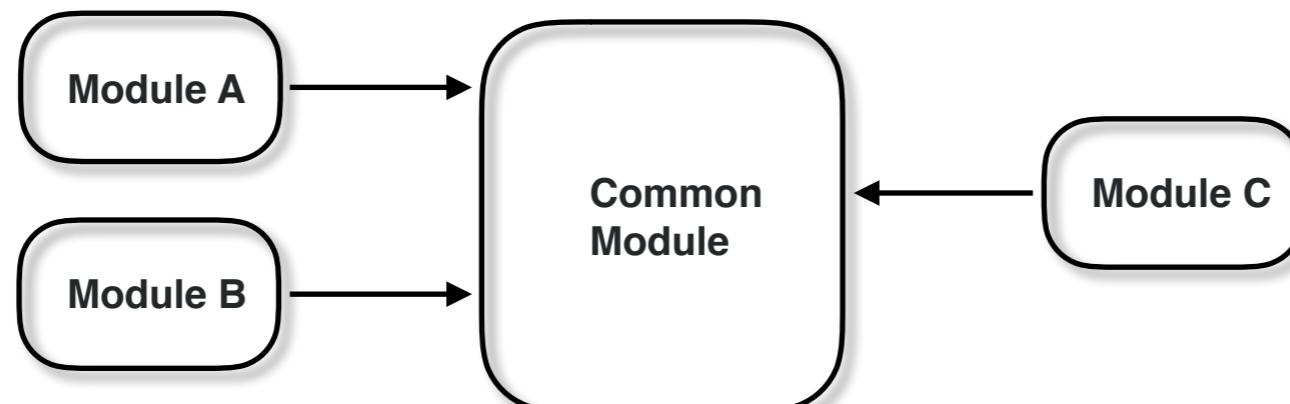
**Split by Interaction**



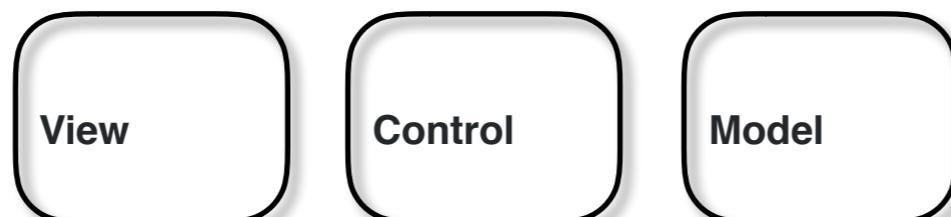
**Split by Domain responsibilities**



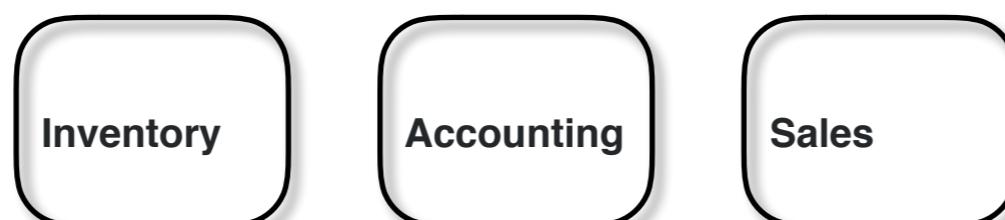
**Split by data Transformations**



**Split by Common & Variation**



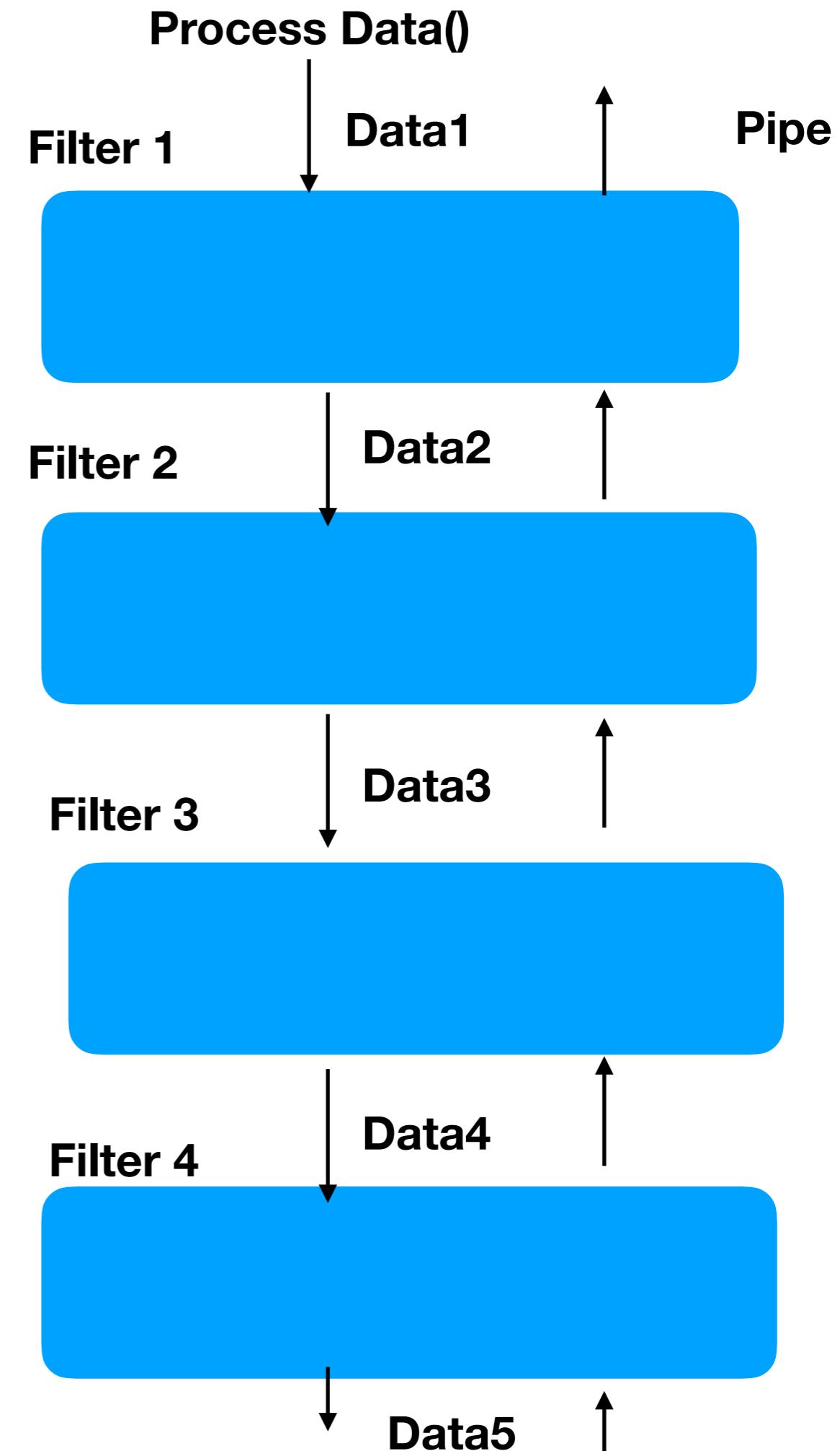
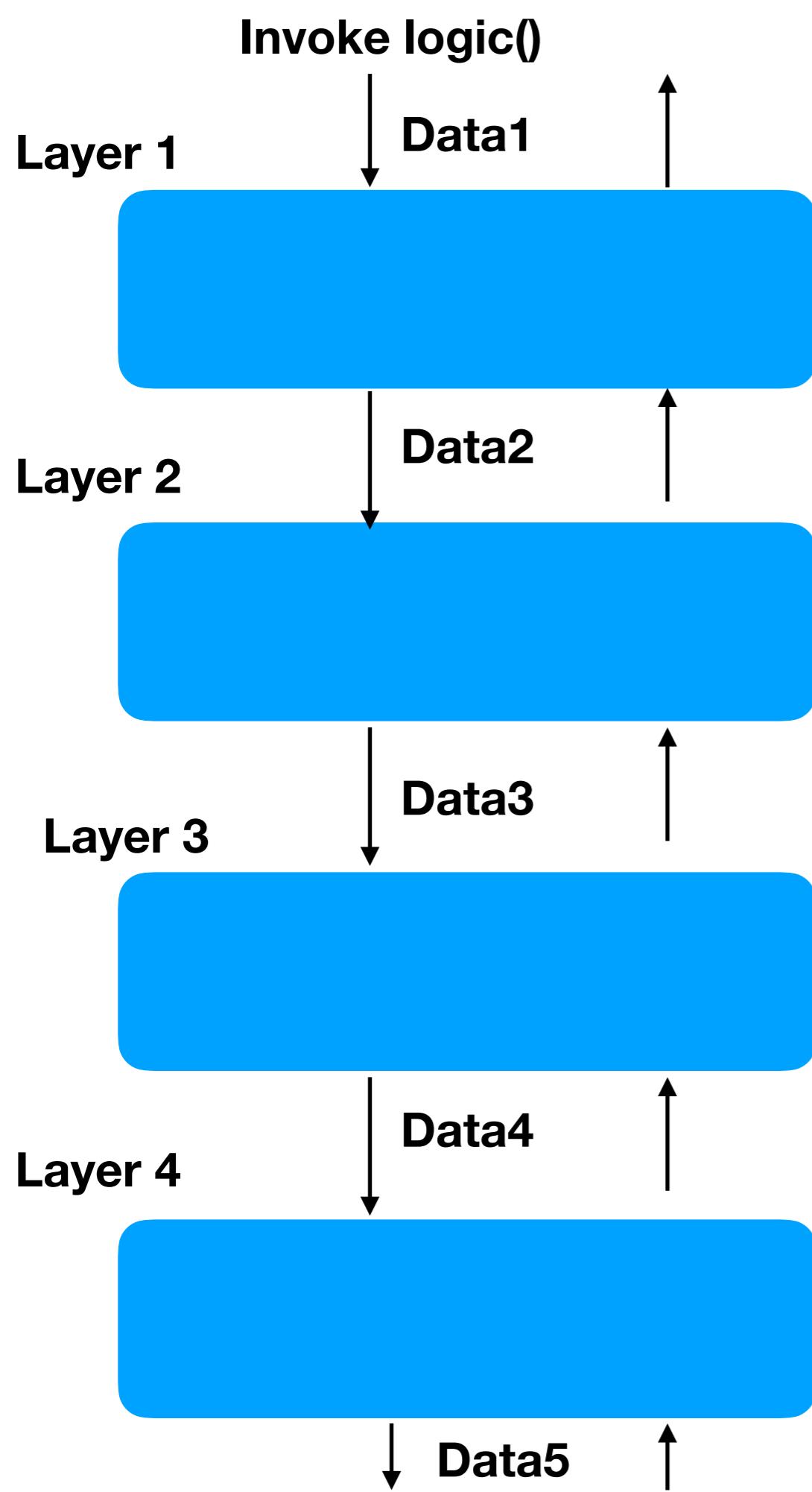
**Split by Interaction**

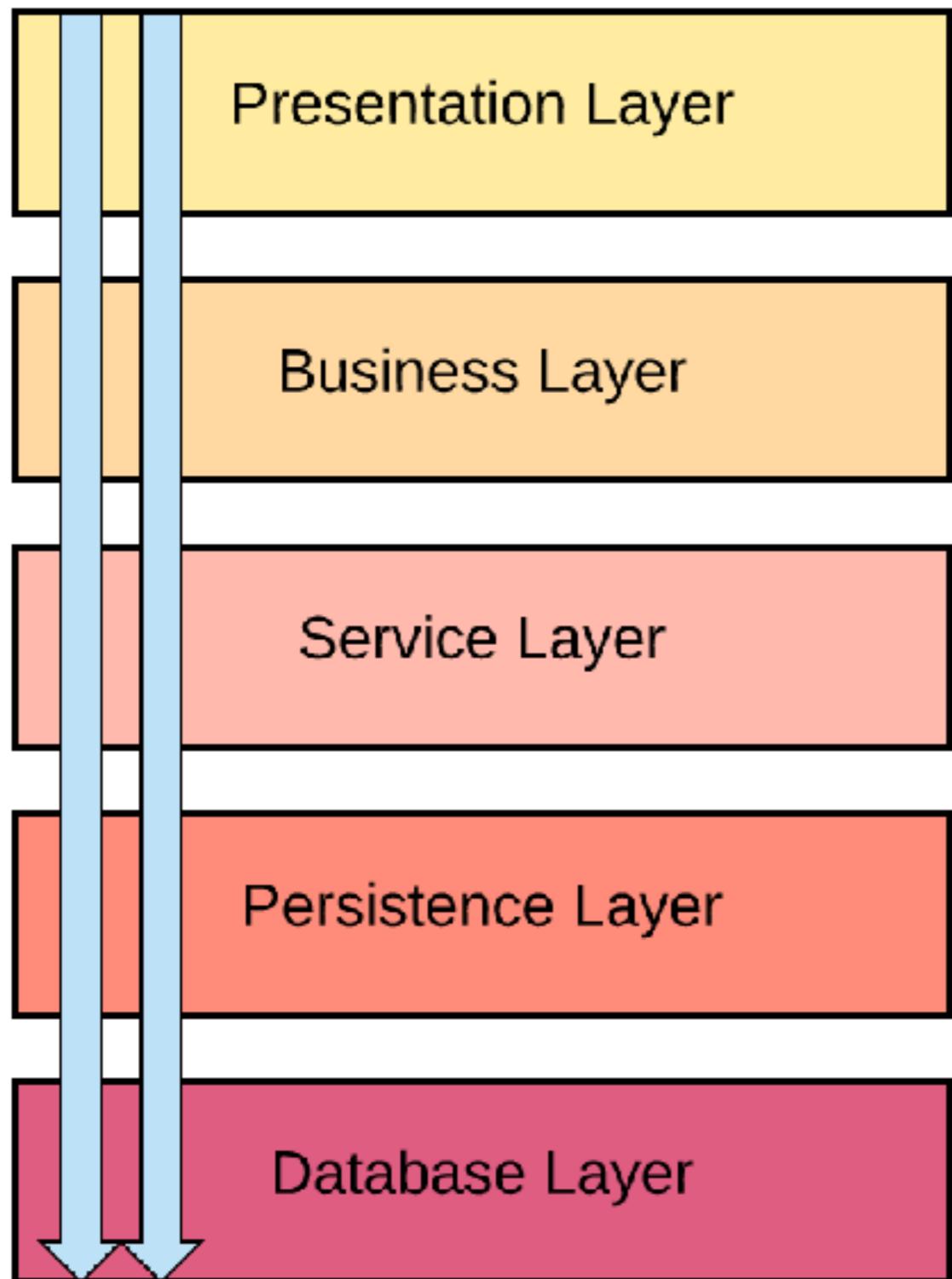


**Split by Domain responsibilities**

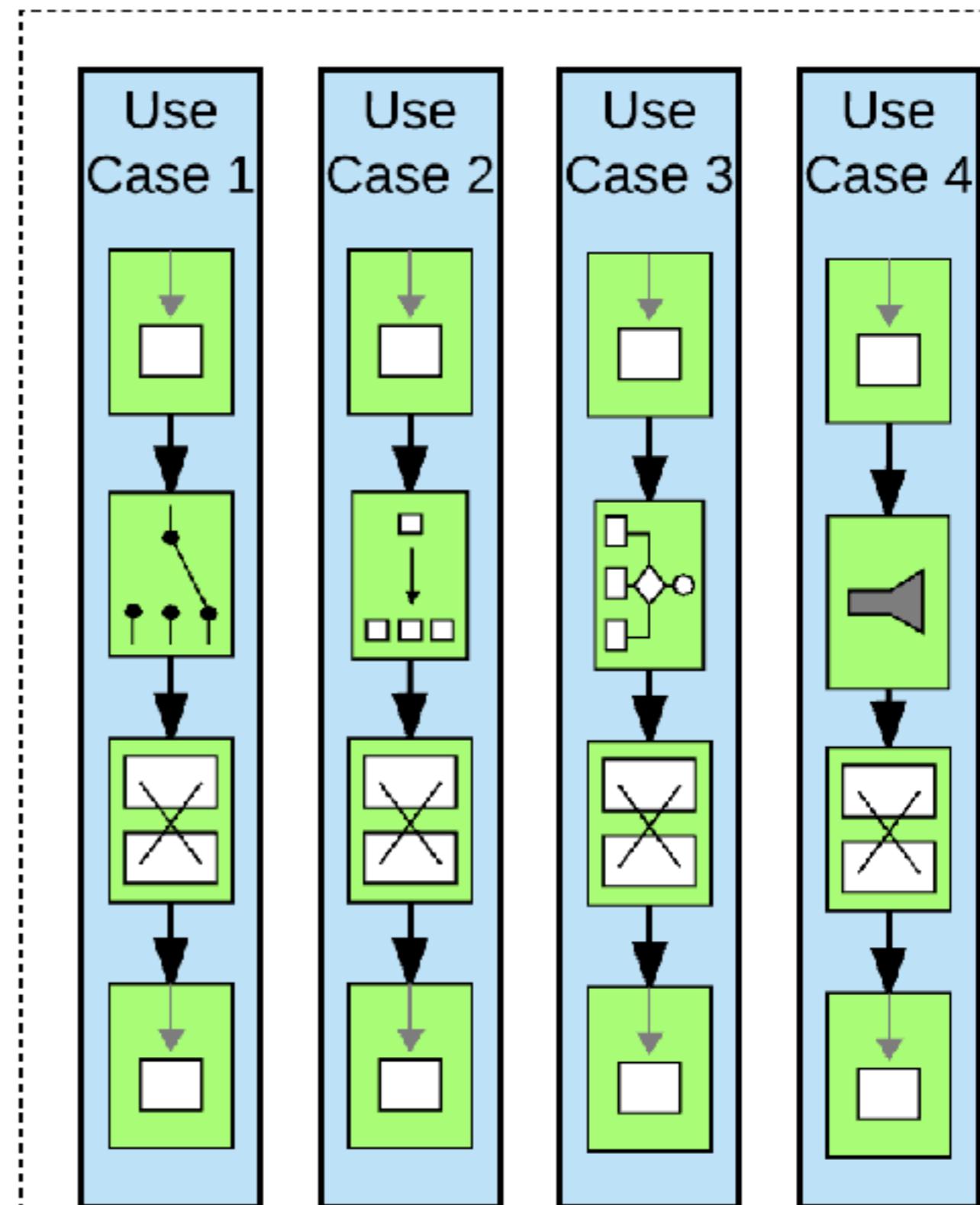
An application is required to perform a variety of tasks of varying complexity on the information that it processes. The processing tasks performed by each module, or the deployment requirements for each task, **could change** as business requirements are updated. Also, **additional processing** might be required in the future, or the **order** in which the tasks performed by the processing could change. A solution is required that addresses these issues, and increases the possibilities for code reuse.

Eclipse IDE. Downloading the basic Eclipse product provides you little more than a fancy editor. However, once you start adding plug-ins, it becomes a highly customizable and useful product.

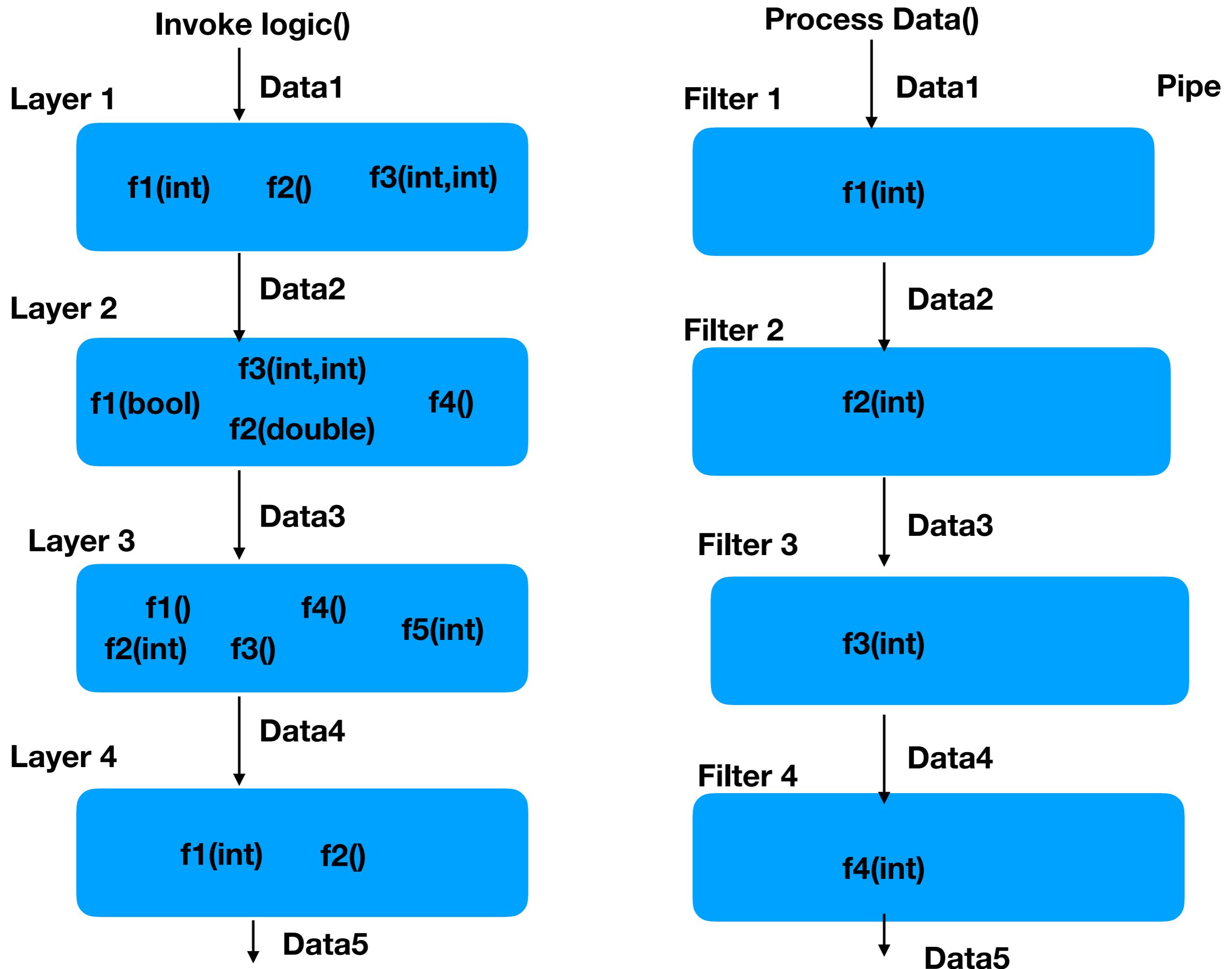




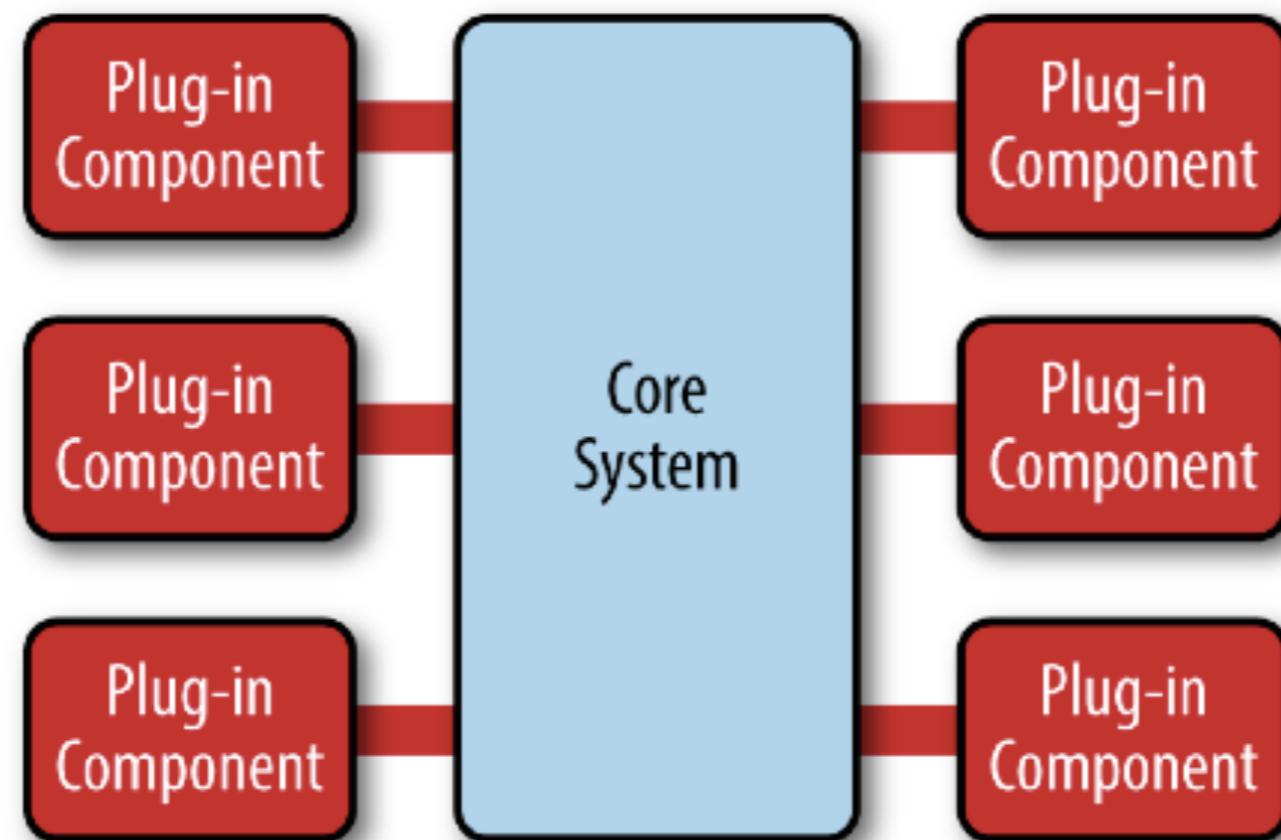
**Layered Architecture**



**Pipes and Filters**



# Microkernel Architecture



Core

Layer

Layer

Filter

Filter

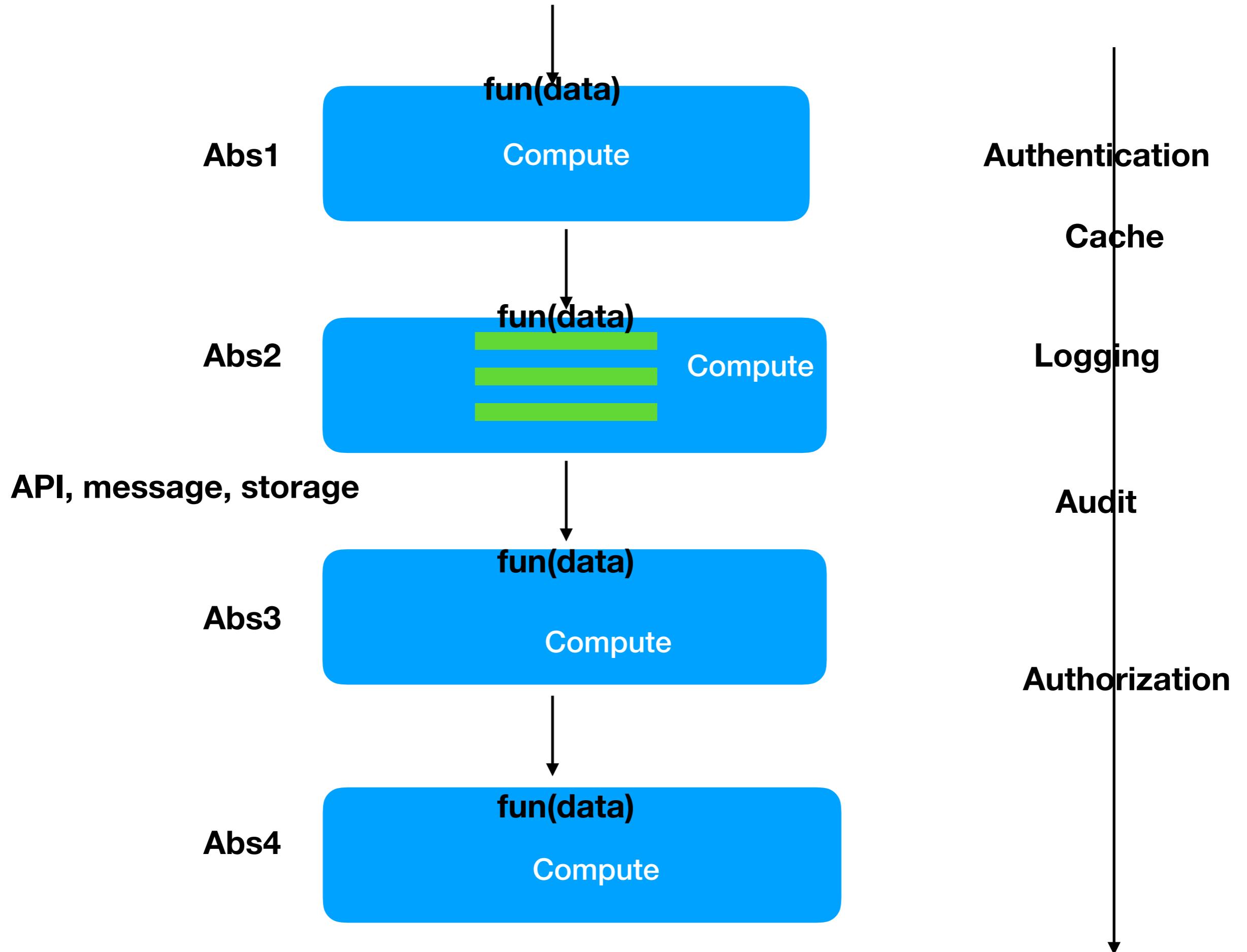
Filter

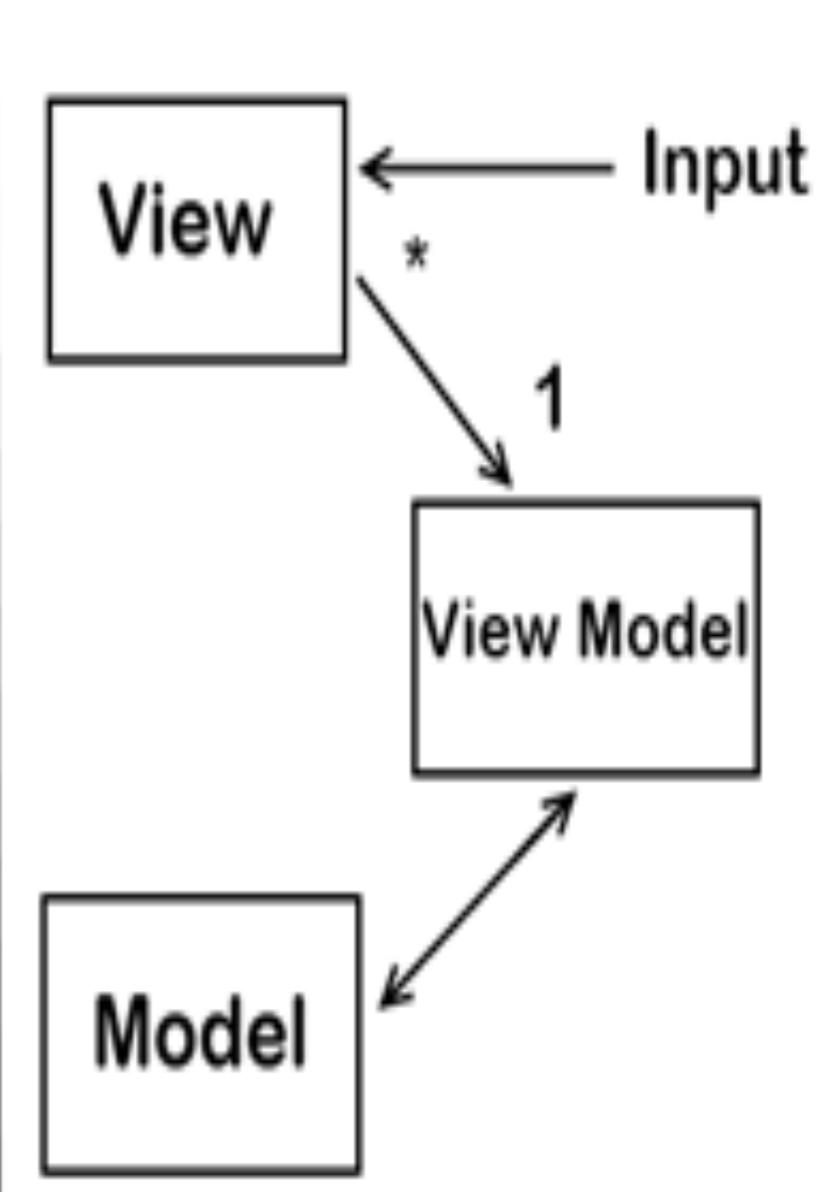
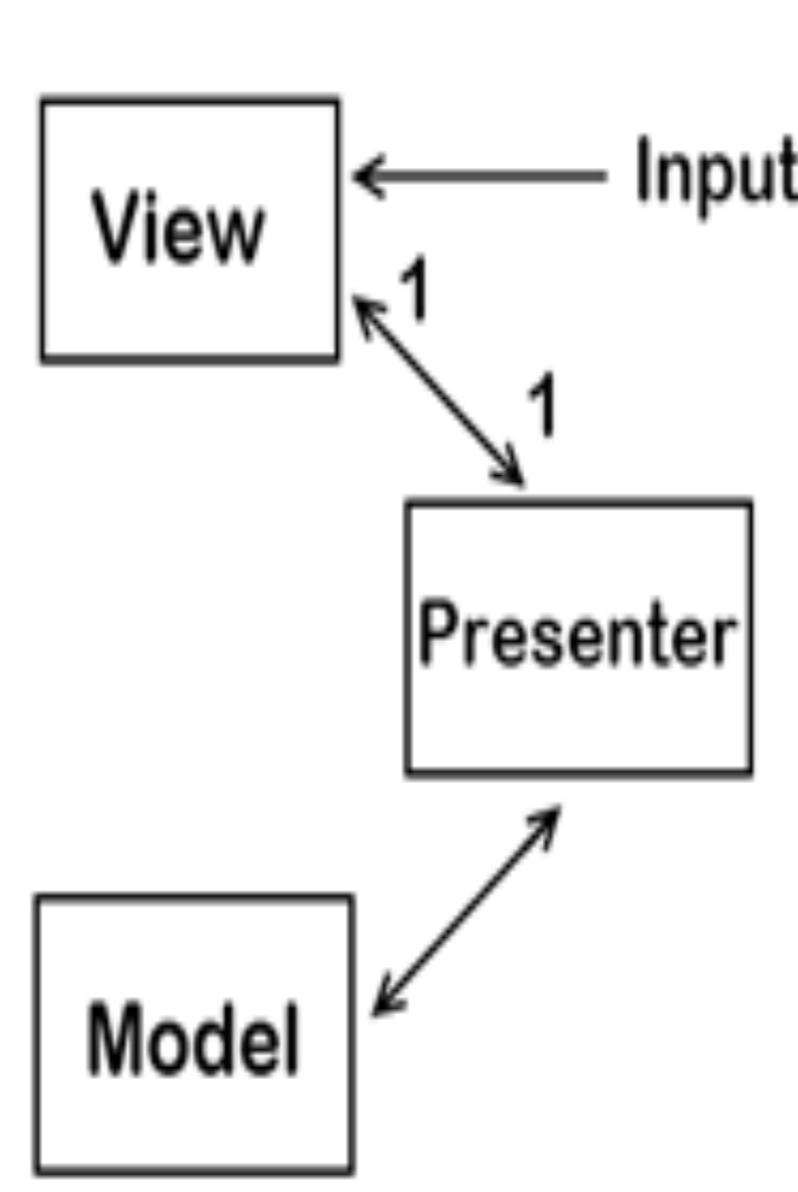
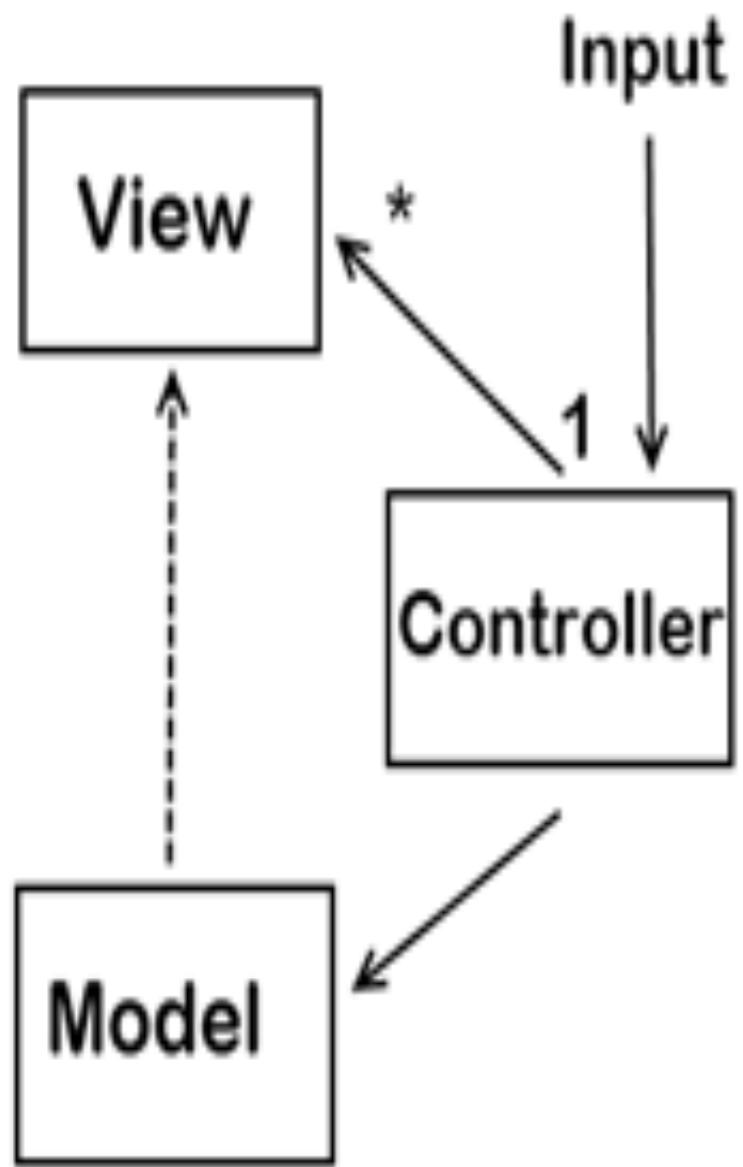
Layer

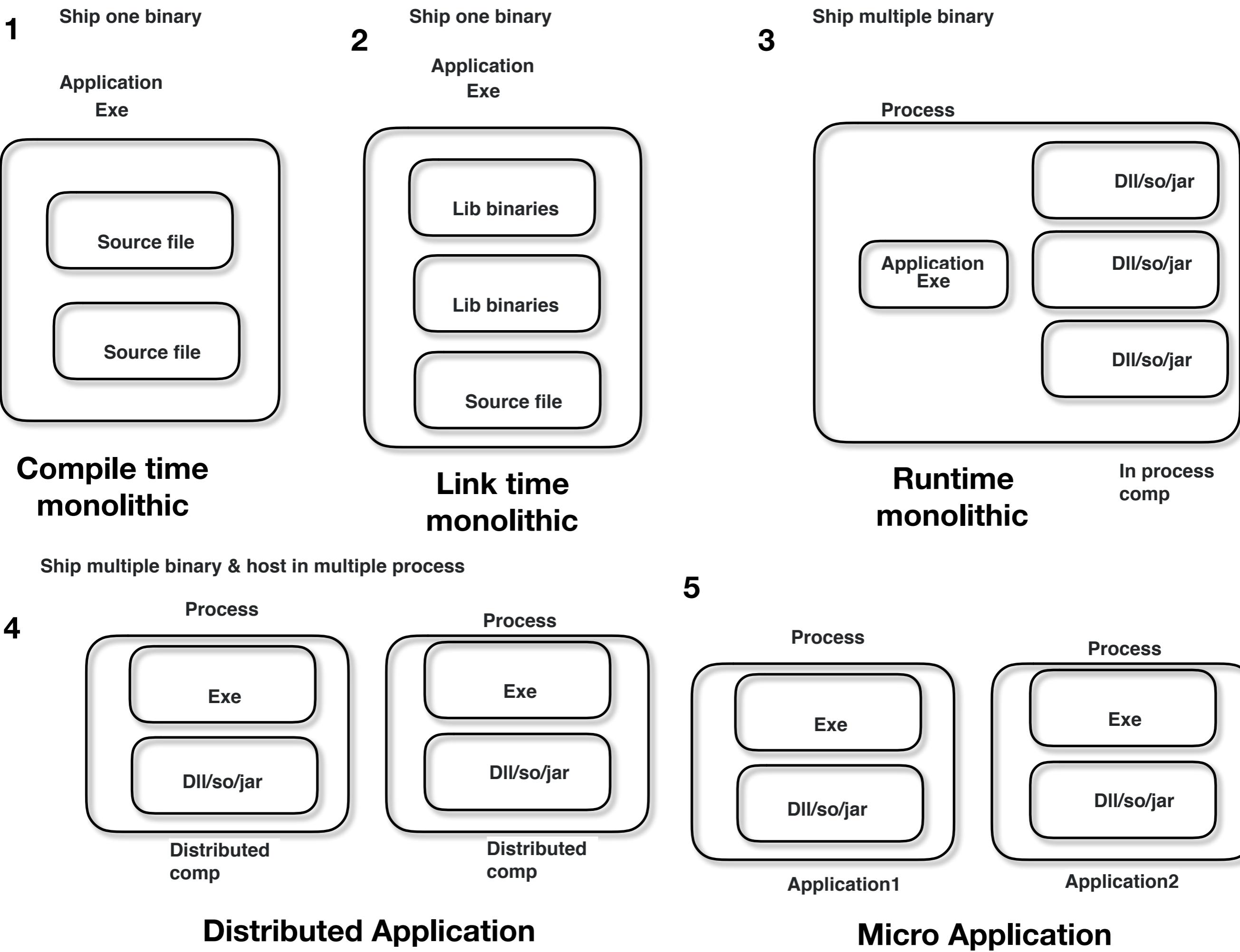
Plugins

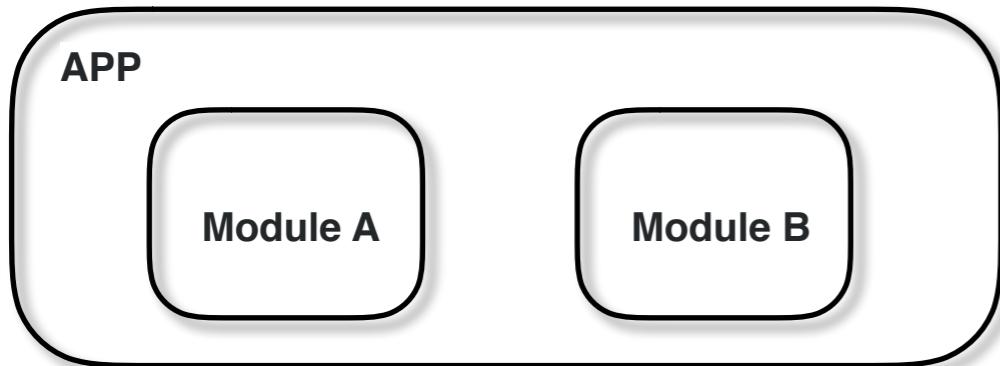
Plugins

Plugins

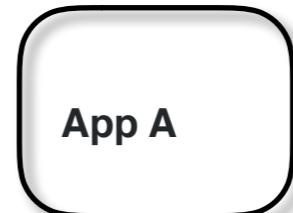








**Can share persistence**

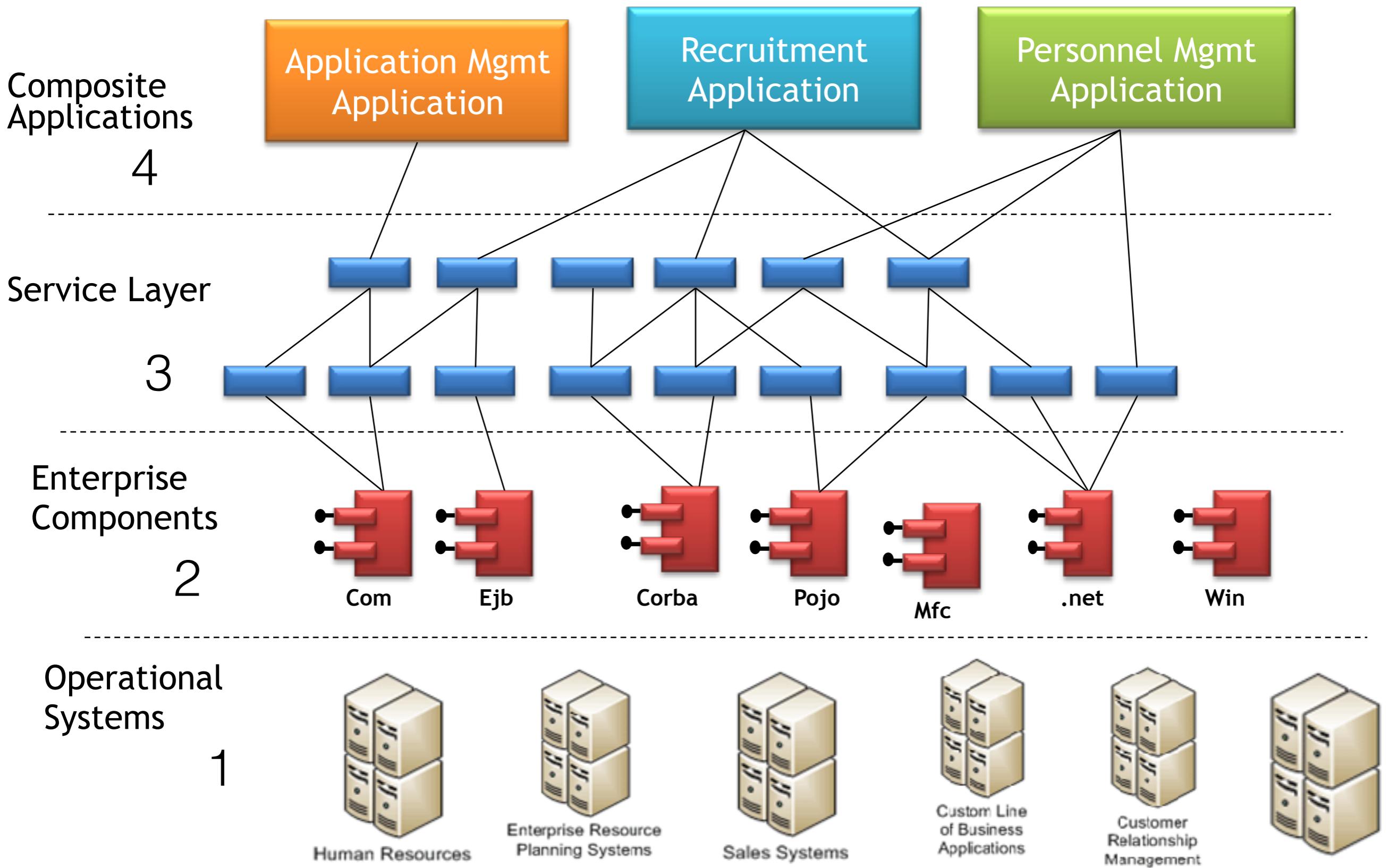


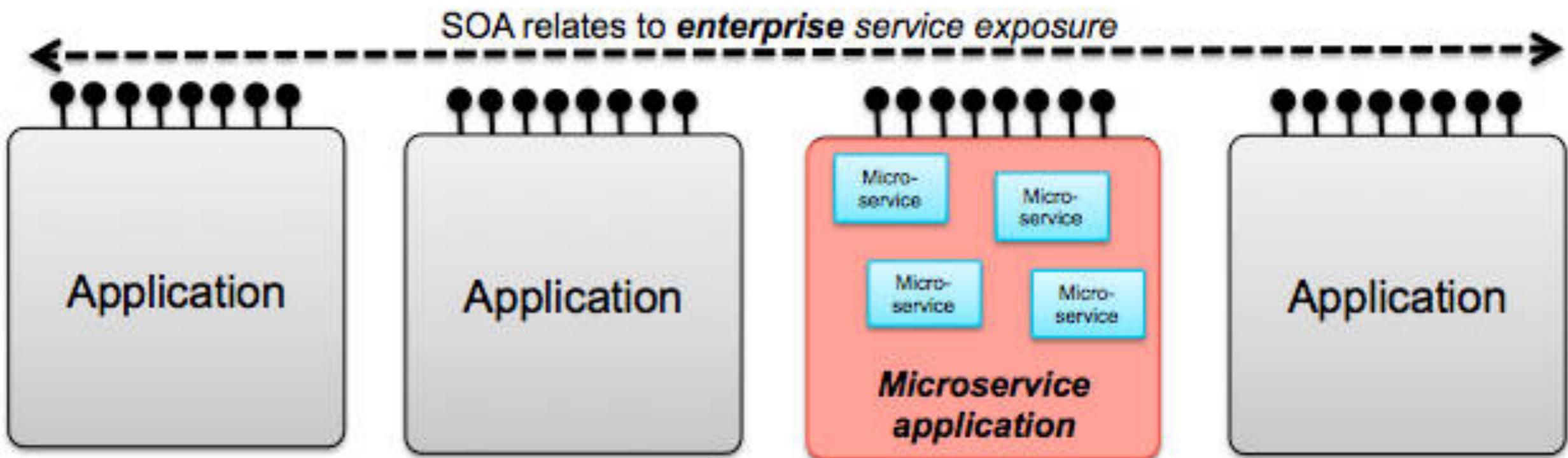
**Should not share persistence**

**Can share Infra**

**Should not share Infra**

# Service Oriented Architecture

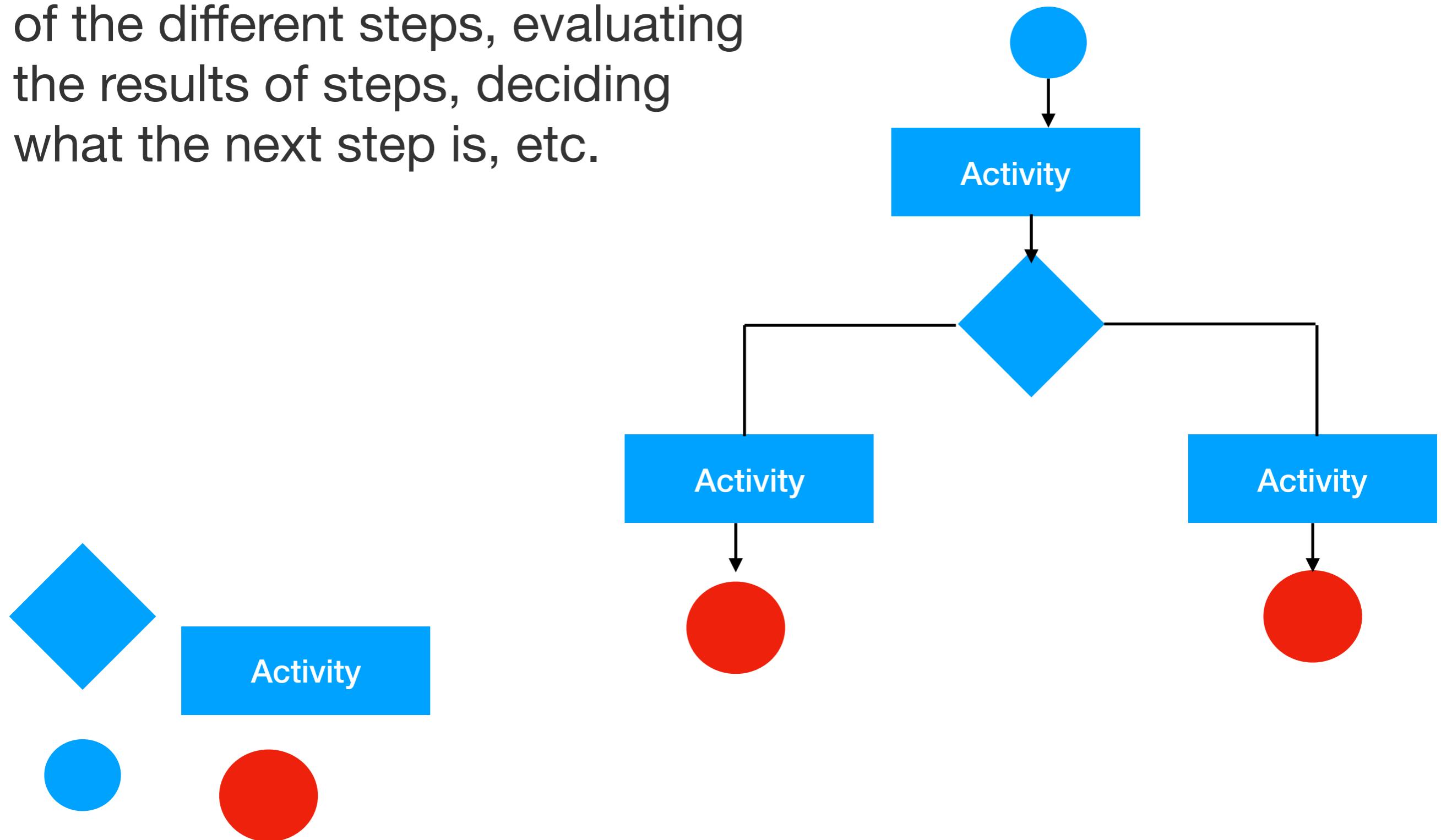




Microservices relate to  
**application** architecture

An application is required to perform a variety of tasks of varying complexity on the information that it processes. The processing tasks performed by each module, or the deployment requirements for each task, could change as business requirements are updated. Also, additional processing might be required in the future, or the order in which the tasks performed by the processing could change. A solution is required that addresses these issues, and increases the possibilities for code reuse.

A workflow implementation. The implementation of a workflow contains concepts like the order of the different steps, evaluating the results of steps, deciding what the next step is, etc.



A task scheduler. A scheduler contains all the logic for scheduling and triggering tasks

Internet browsers plug-ins add additional capabilities that are not otherwise found in the basic browser

Networking engineering is a complicated task, which involves software, firmware, chip level engineering, hardware, and electric pulses. To ease network engineering, the whole networking concept is decomposed into more manageable parts.

Watch Dog

Image Matching  
Algorithm

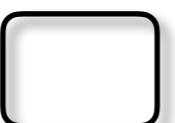
FluentD

Image Matching  
Ensembler

Image pre processing  
(pipes & filter)



Image post processing  
(pipes & filter)



Control Flow

Network  
Access Layer

Web Socket  
Server  
(receive image)

Rest  
Client  
(read config)

Web Socket  
Client  
(Send image)

Data Access Layer



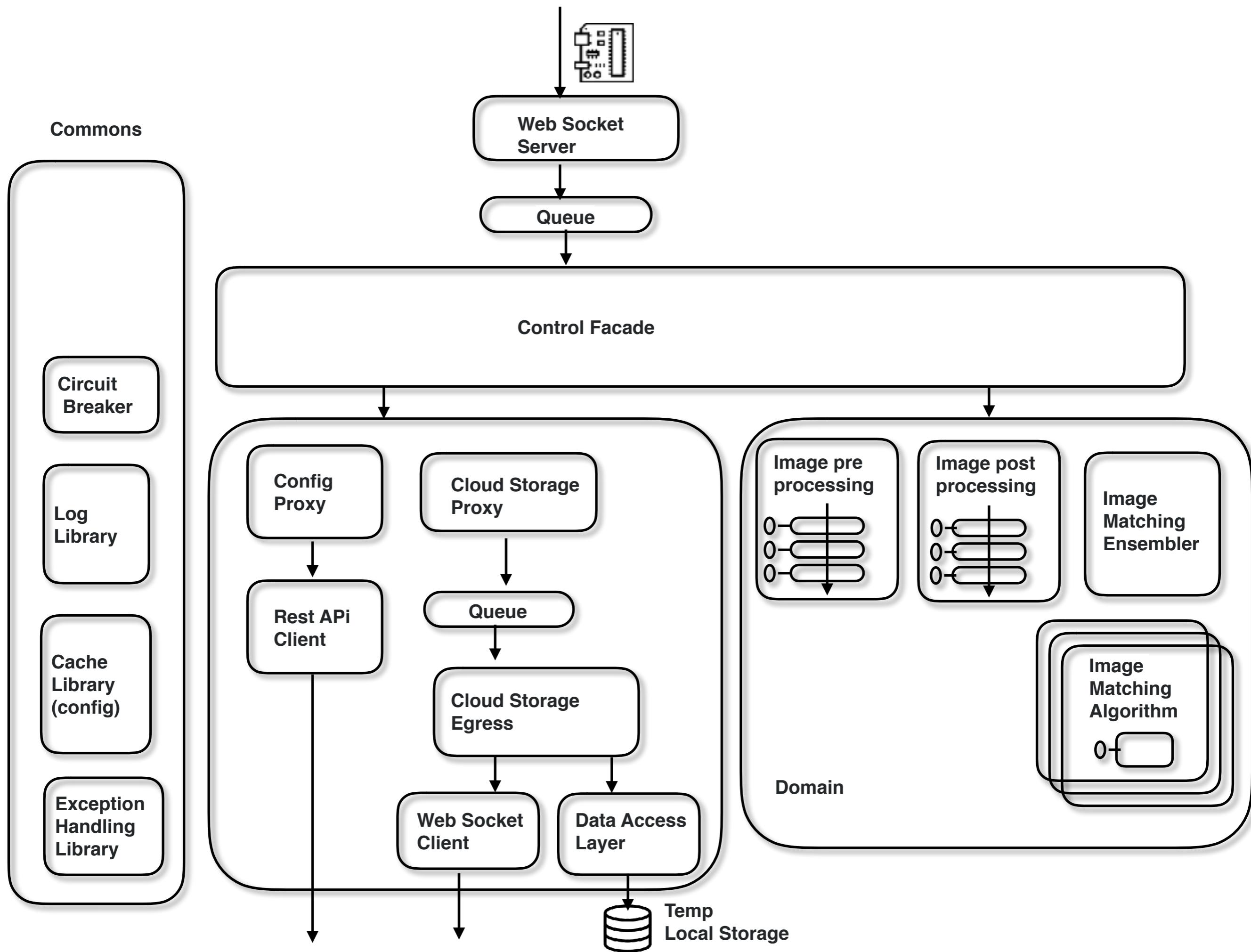
Cache  
Library  
(config)

Log  
Library

Exception  
Handling  
Library

Circuit  
Breaker

Retry



# Data Collection Service

Network.Commons

Queue  
Receiver  
**<<Adapter>>**

Queue  
Publisher  
**<<Adapter>>**

RestClient  
**<<Adapter>>**

Circuit  
Breaker

CrossCutting.Commons

Log  
Library

Cache  
Library  
(config)

Exception  
Handling  
Library

Distributed  
Queue



# Defect Detection Service

Control Facade

Config  
Proxy

Cloud Storage  
Proxy

Image pre  
processing

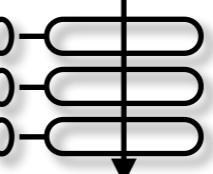


Image post  
processing

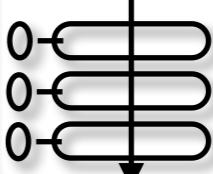
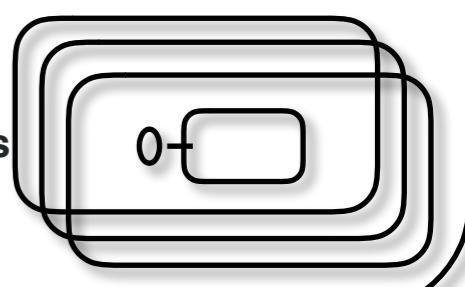


Image  
Matching  
Ensembler

Image  
Matching  
Algorithms



Domain

# Config Service

<<CRUD>>



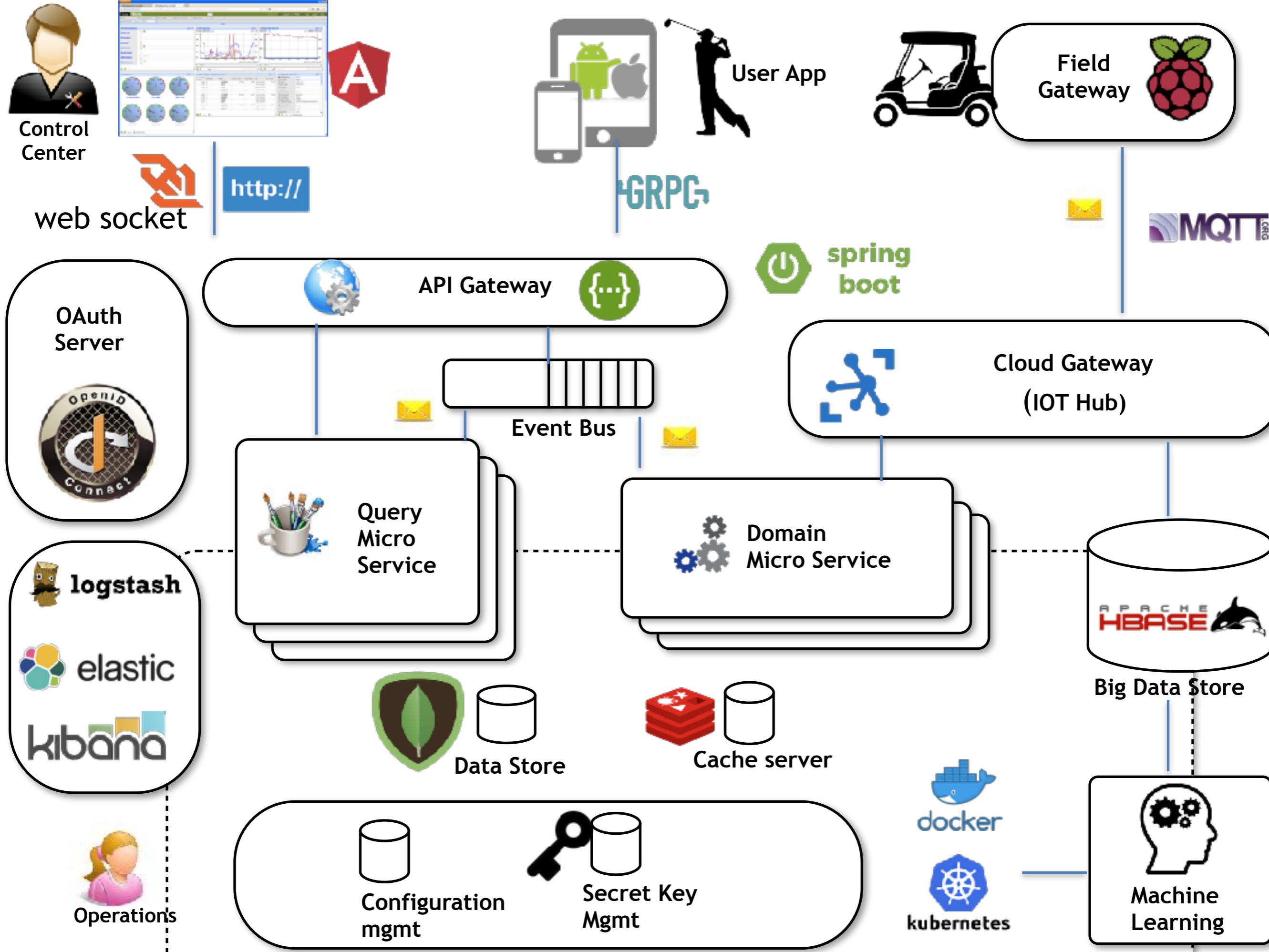
Distributed  
Queue

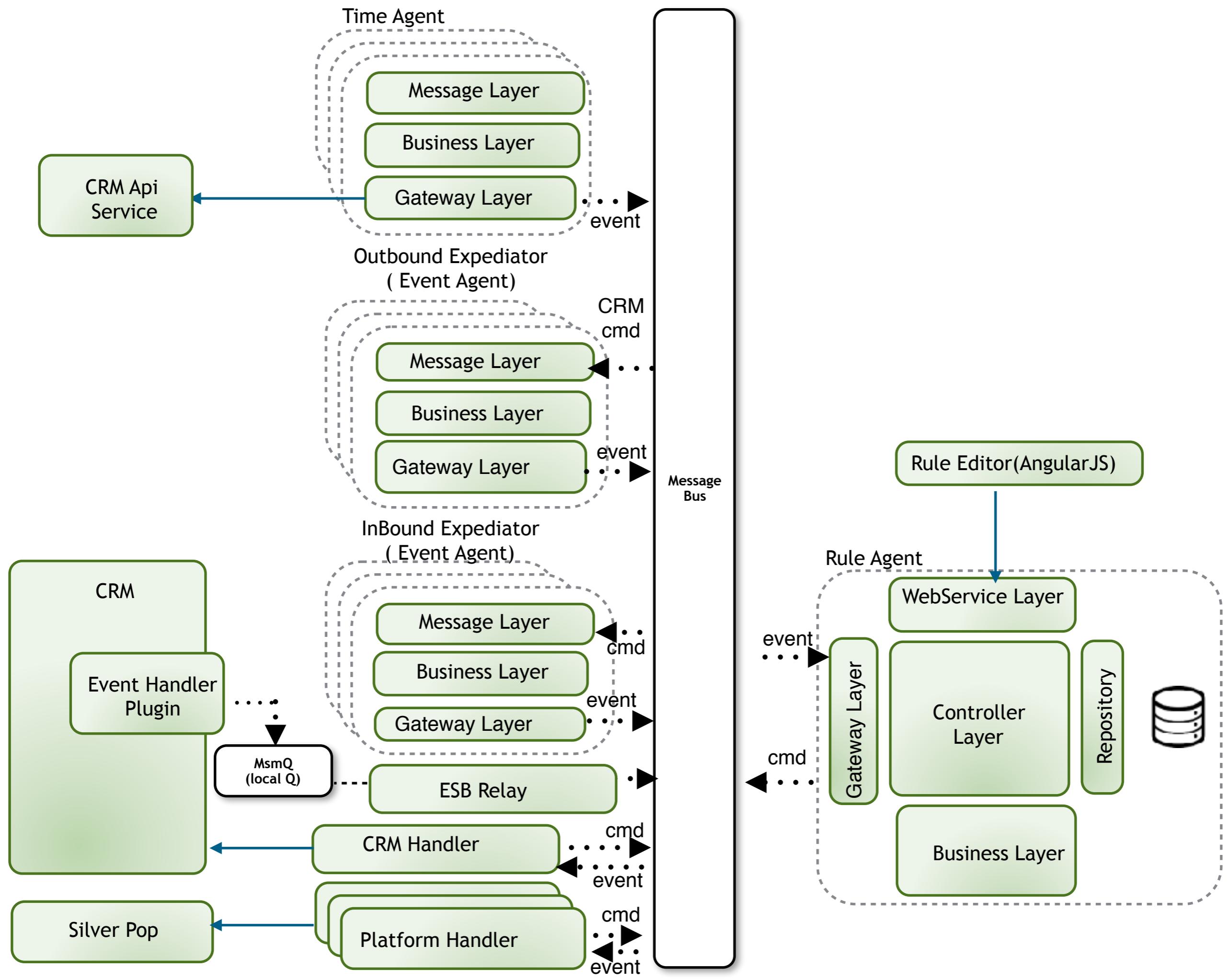
# Materialized View Service

<<read>>

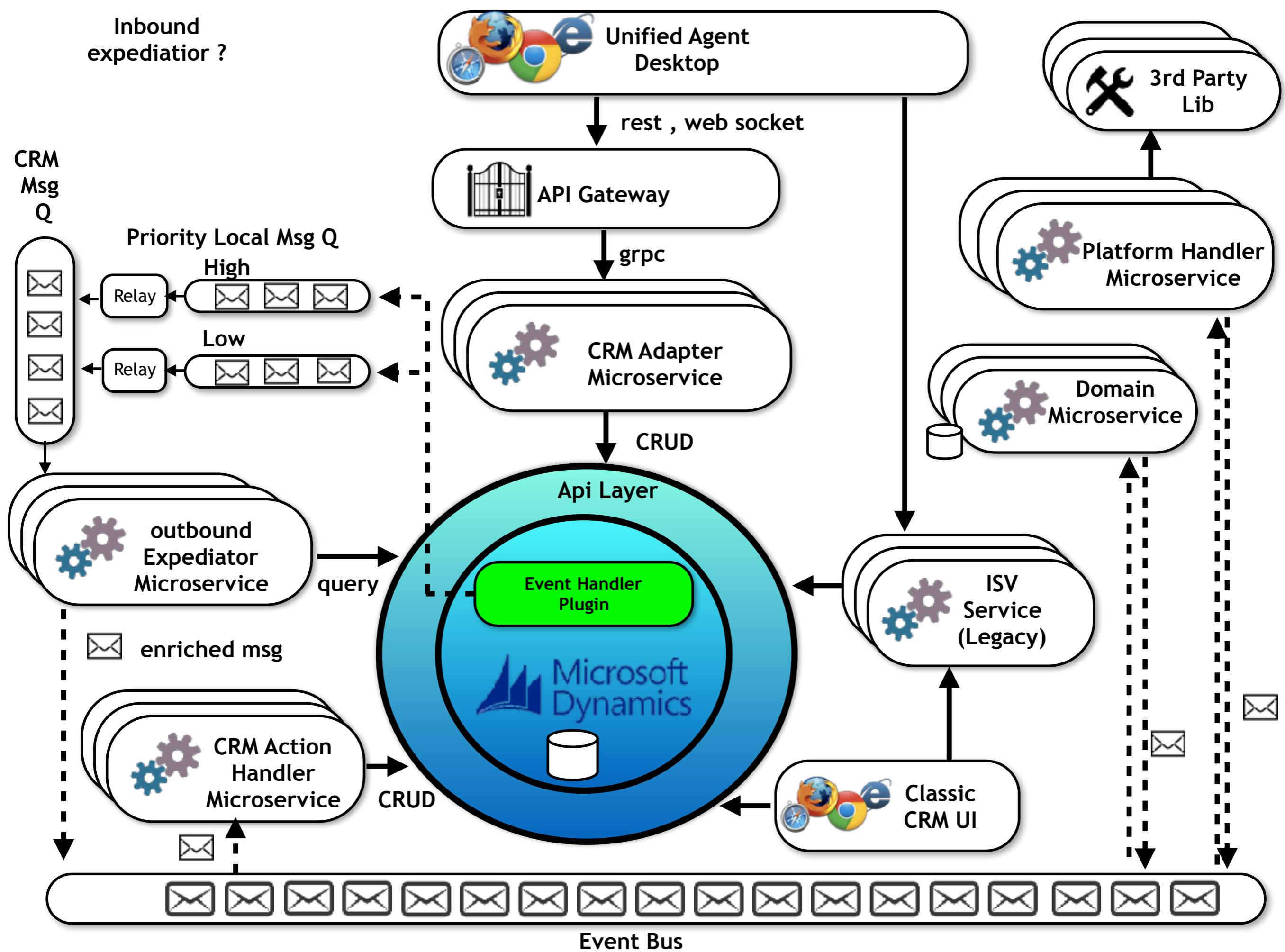


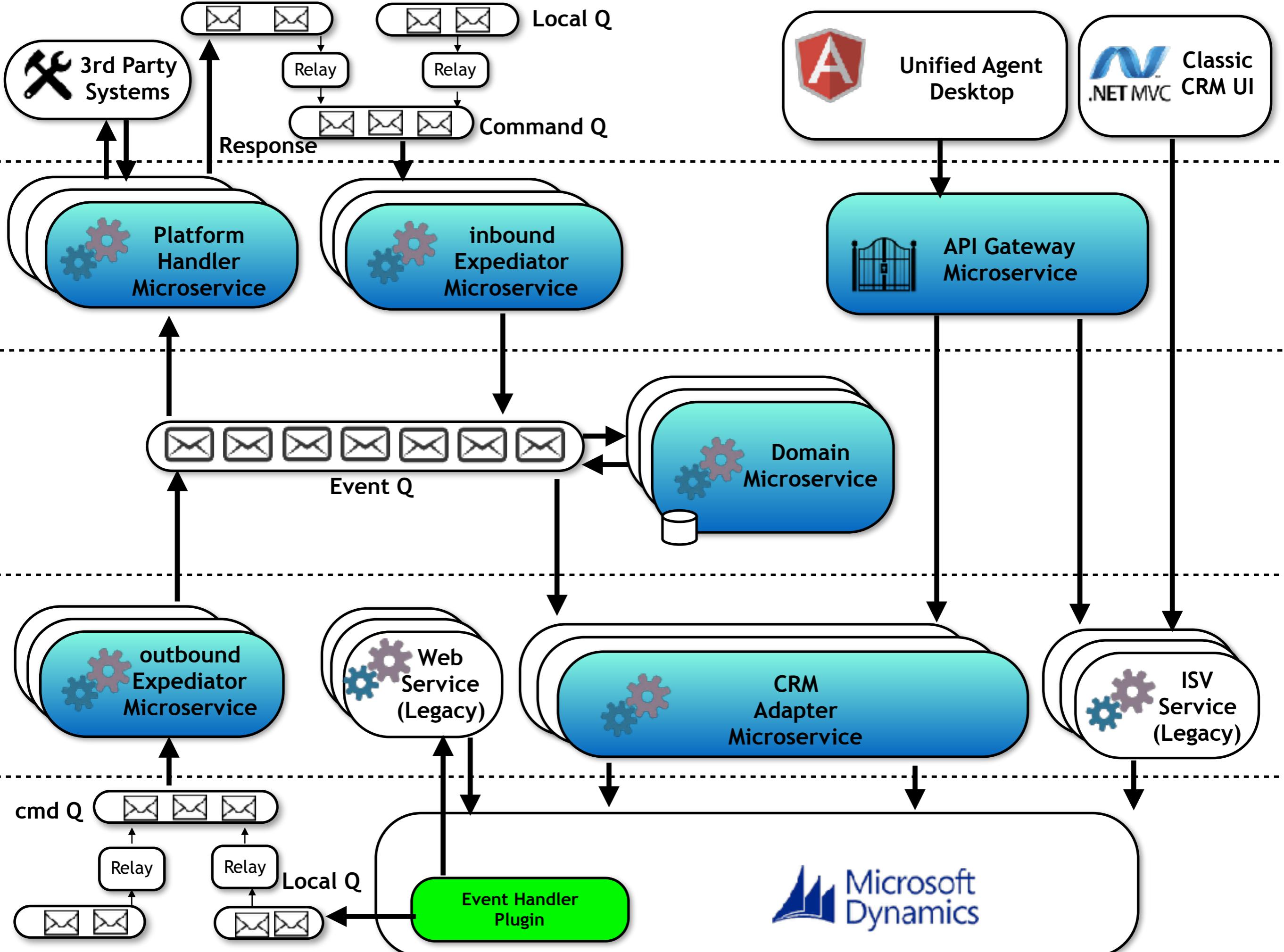
# UI Portal

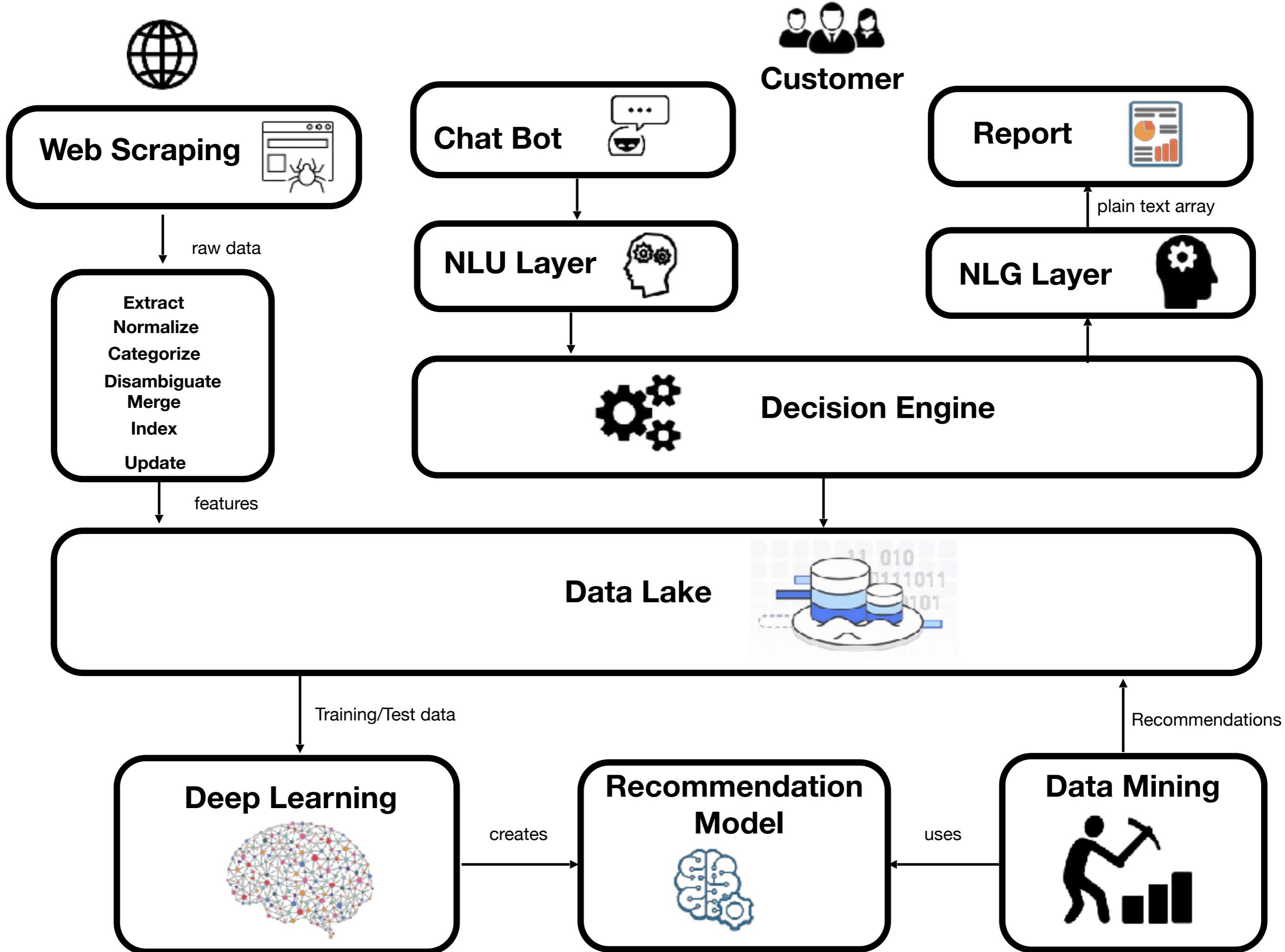




Inbound  
expediator ?

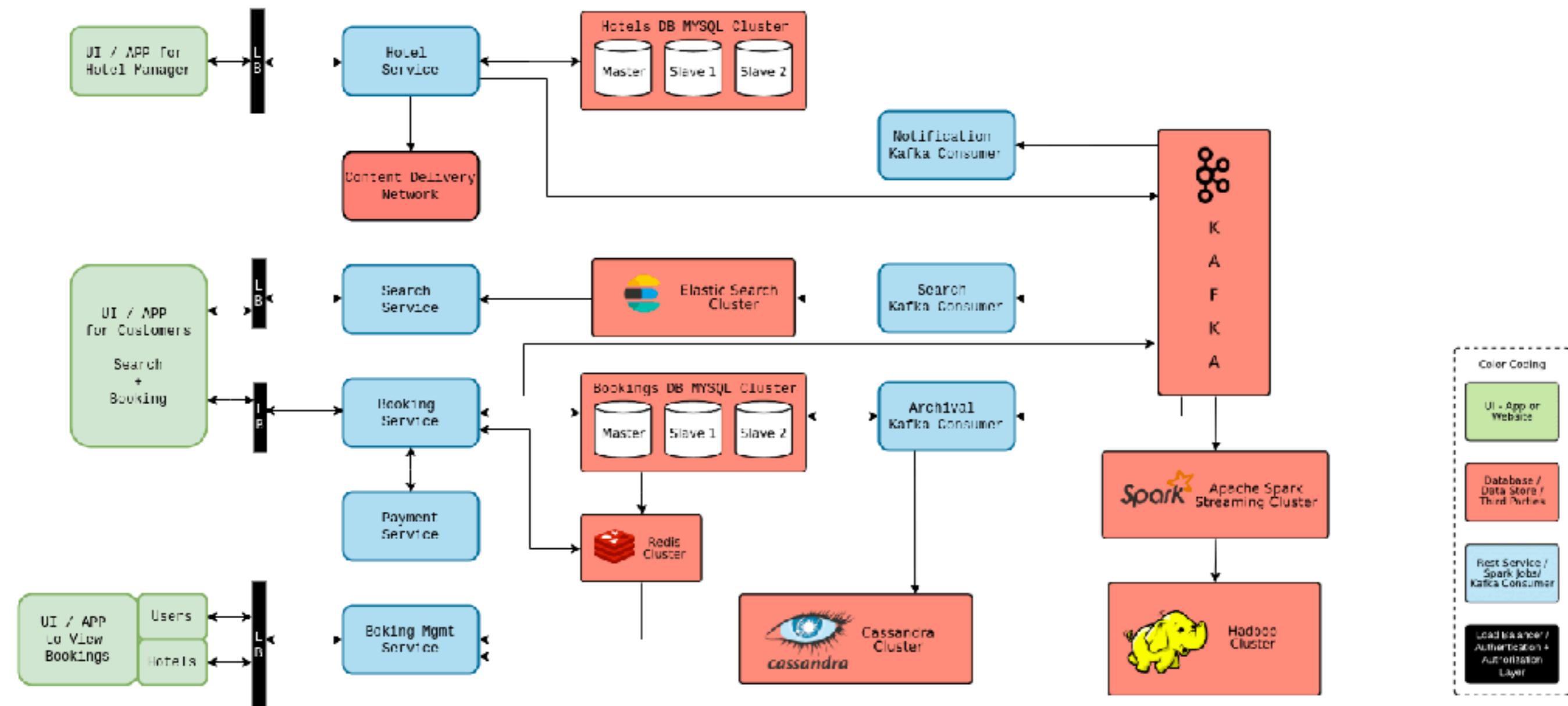






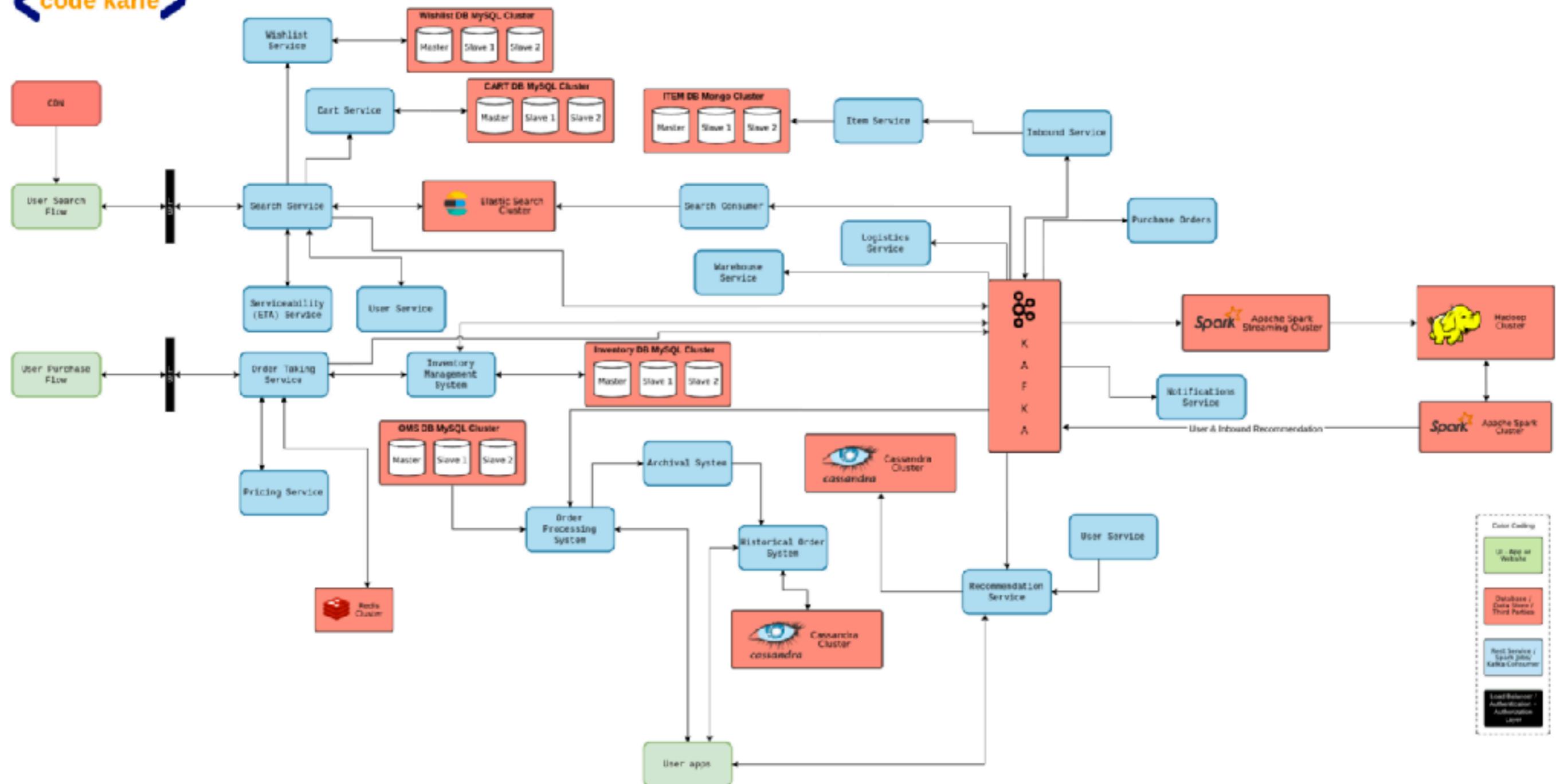
<code karle>

## Airbnb/Booking.com System Design



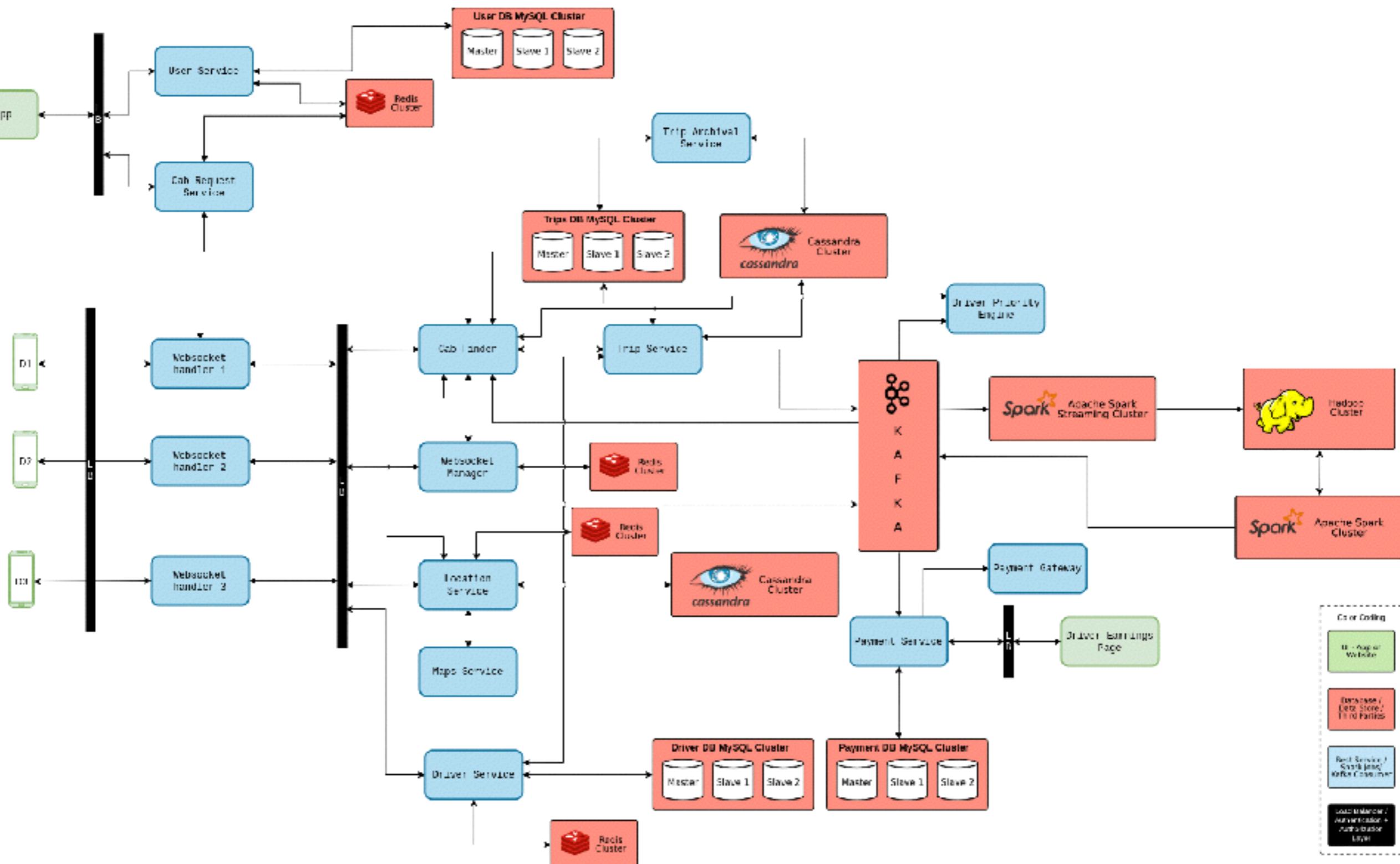
## Amazon/Flipkart System Design

**<code karle>**

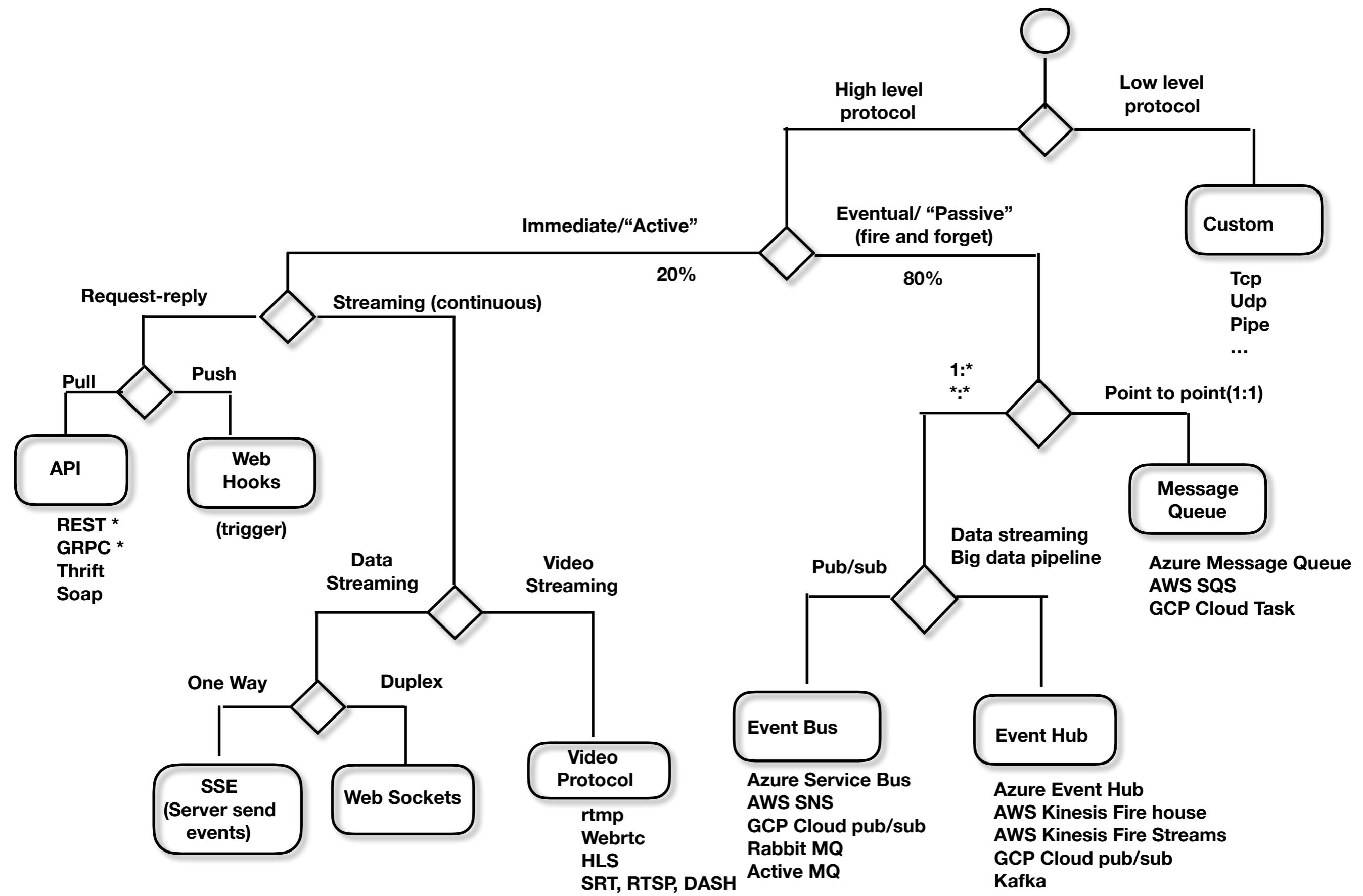


## Uber/Lyft/Ola System Design

code karle



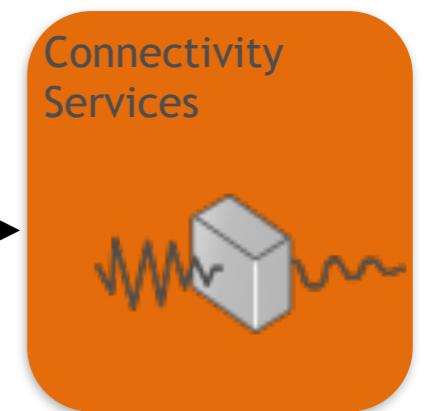
# Choose Communication protocol





Communication  
Services

Connected protocol  
(REST, WS, GRPC , Thrift)

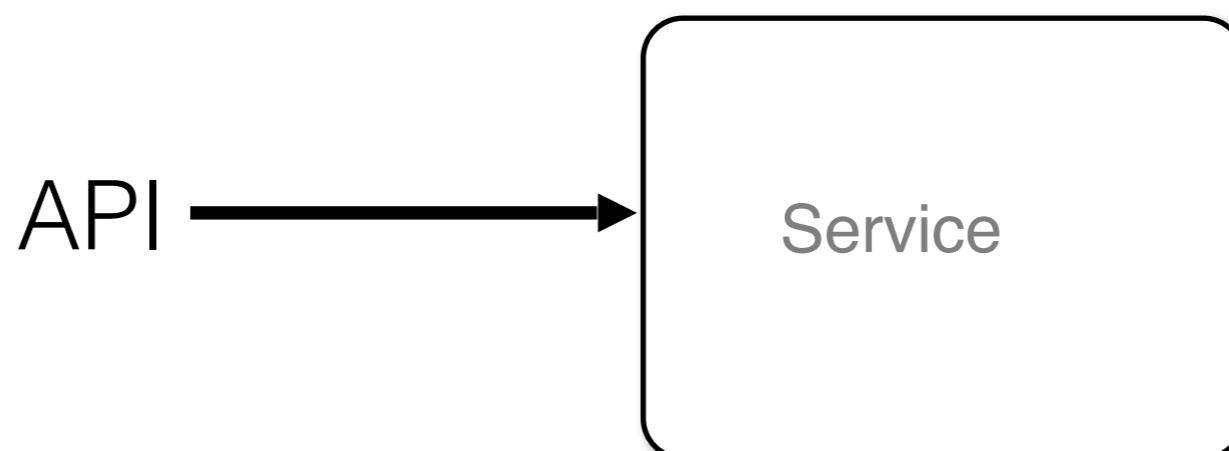


Connectivity  
Services

Message protocol  
(AMQP, MQTT, ...)

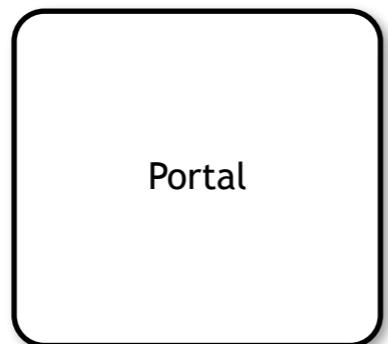


	Connected	Msg database (ACID)
Scale	--	++
Coupling	--	++
Reliability	--	++
Developer effort	++	--
Consistency	Immediate	Eventual
Debugging		
Delivery Order	Ordered ++	Unordered * --
Duplicate	--	--
Dev Ops Effort		
Exception Handling	++	-- ?



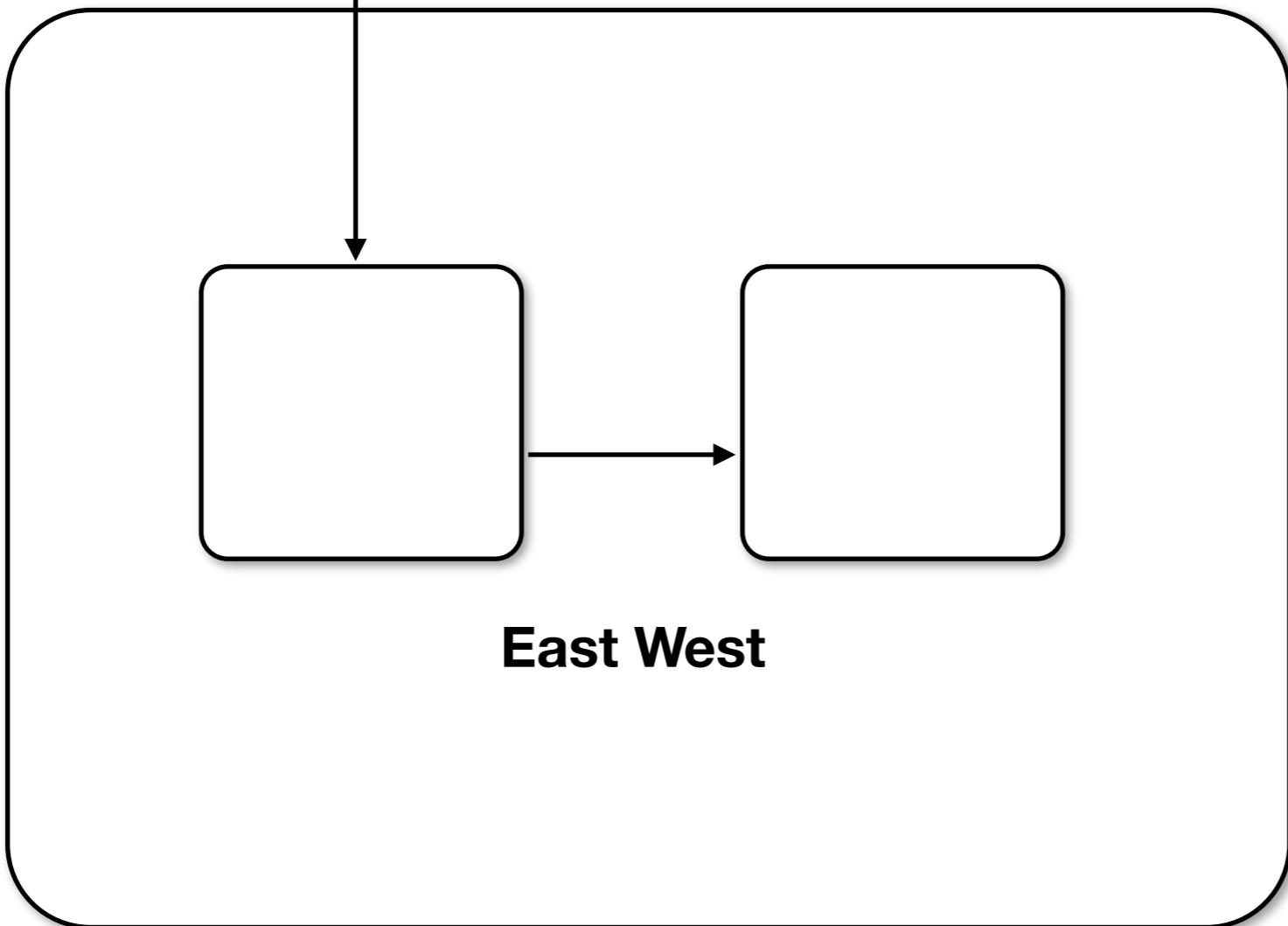
The diagram illustrates the relationship between an API and a Service, with the Service containing a large empty area for notes.

	<b>REST</b>	<b>WSS</b>	<b>GRPC</b>
<b>Browser Support</b>	Y	Y	N
<b>Format</b>	TEXT (HTTP 1.x)	TEXT (HTTP 1.x)	BINARY, HTTP2
<b>Serialization</b>	JSON	JSON / XML / Any	Proto Buf
<b>Performance</b>	--	+	++
<b>Duplex communication</b>	Pull	Pull & Push	Pull
<b>Use case</b>	North South	Streaming & North South	East West

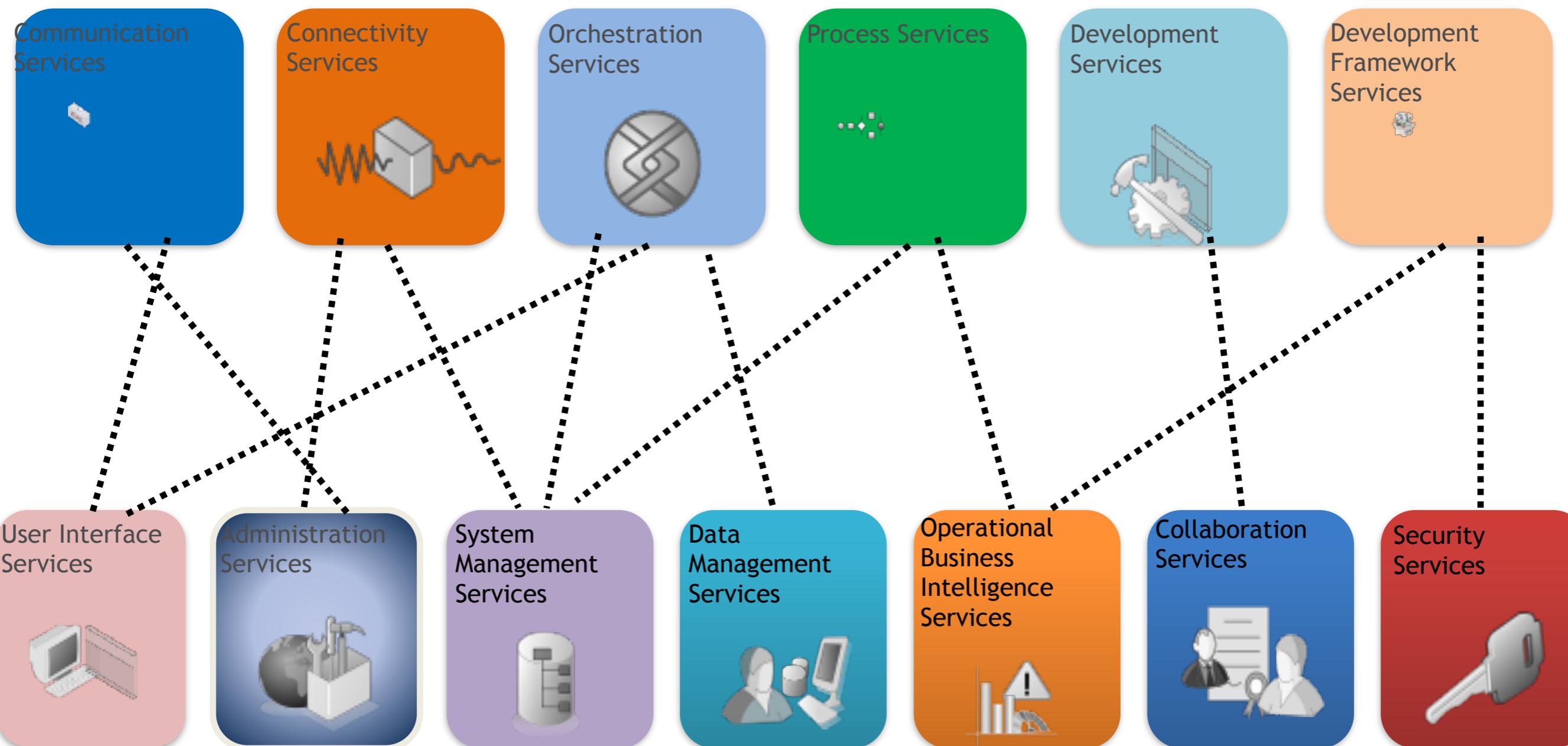


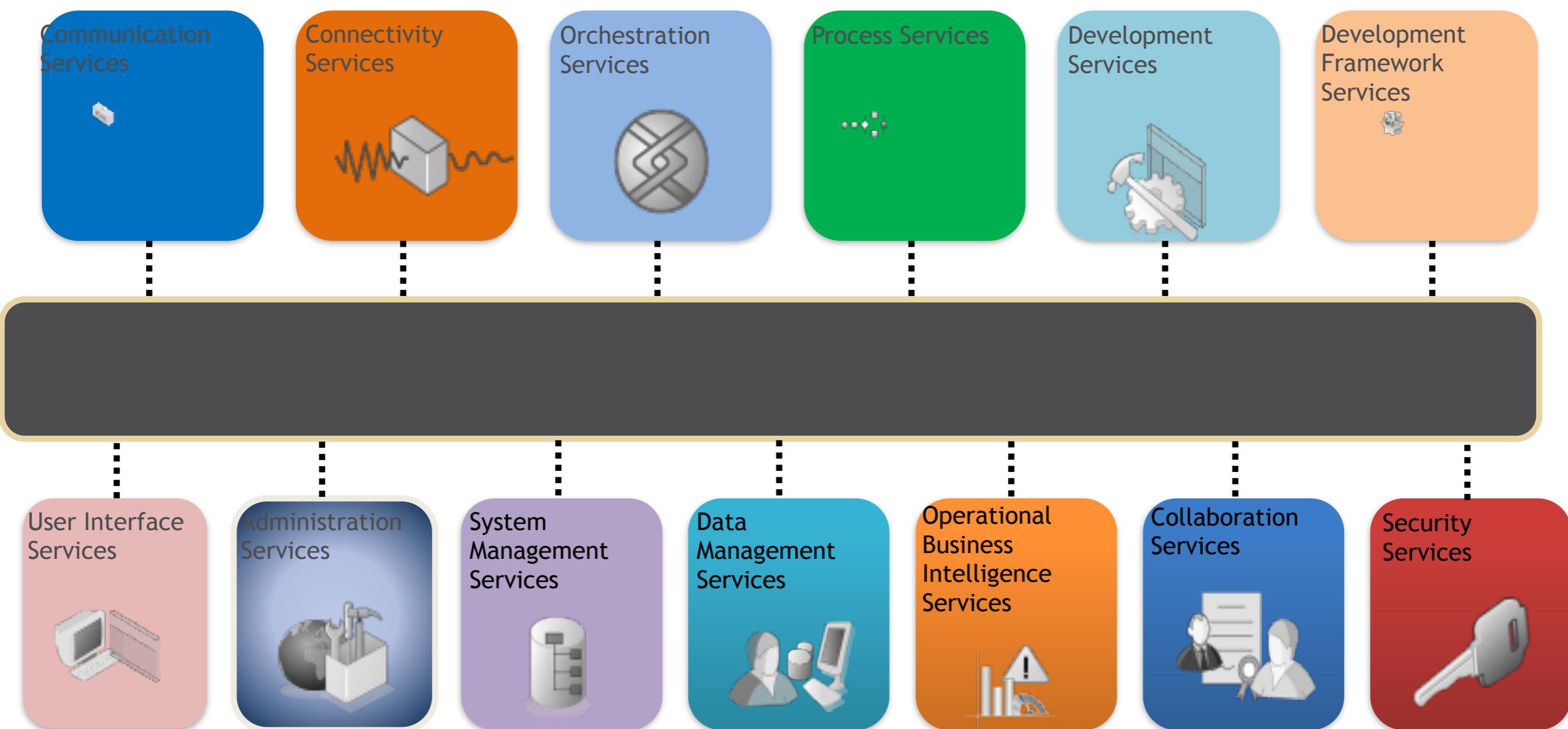
Portal

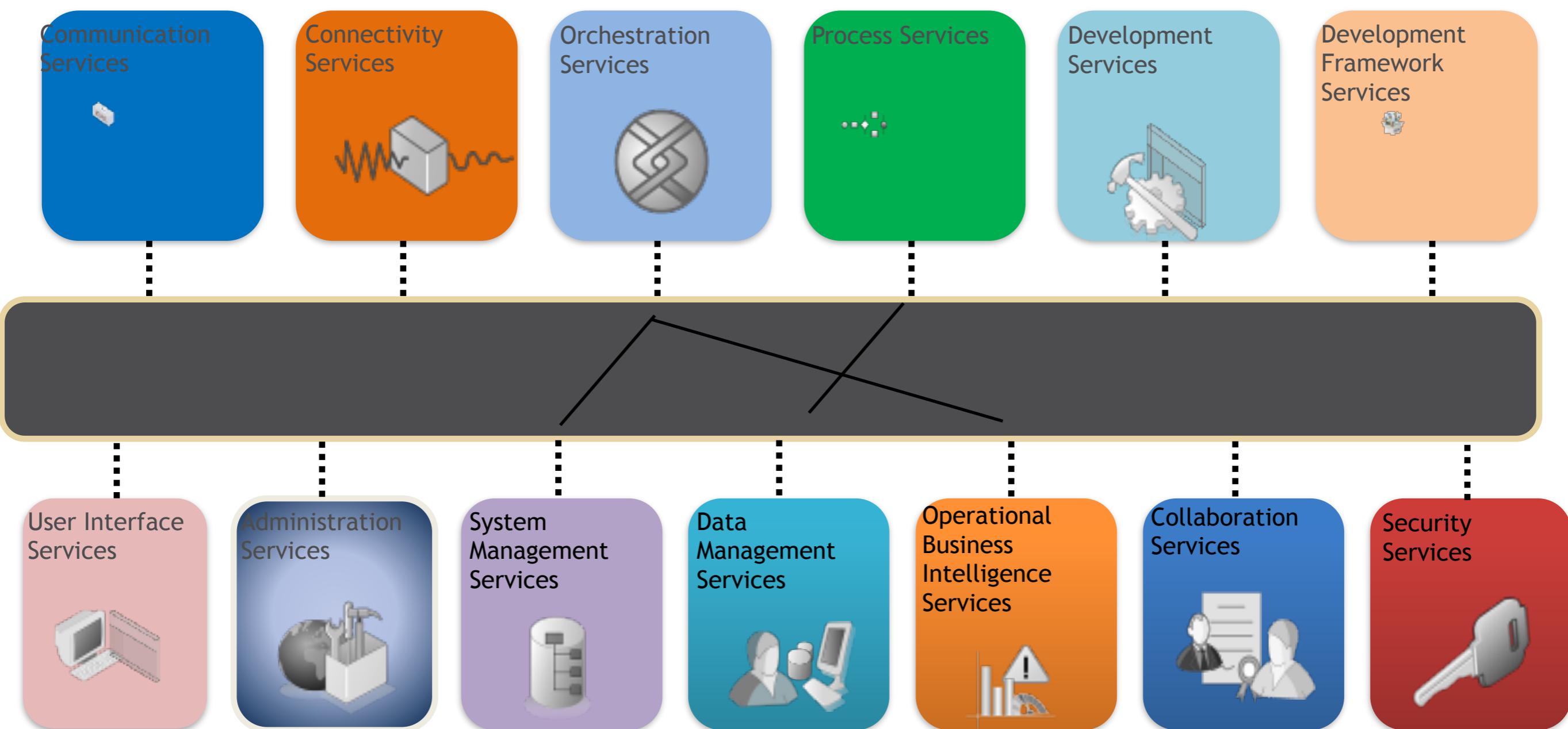
**North south**



**East West**







# Event vs Command

Post

Pre

**OrderCreated**



**CreateOrder**

**InvoiceCreated**



**OrderCanceled**



**OrderCreated**



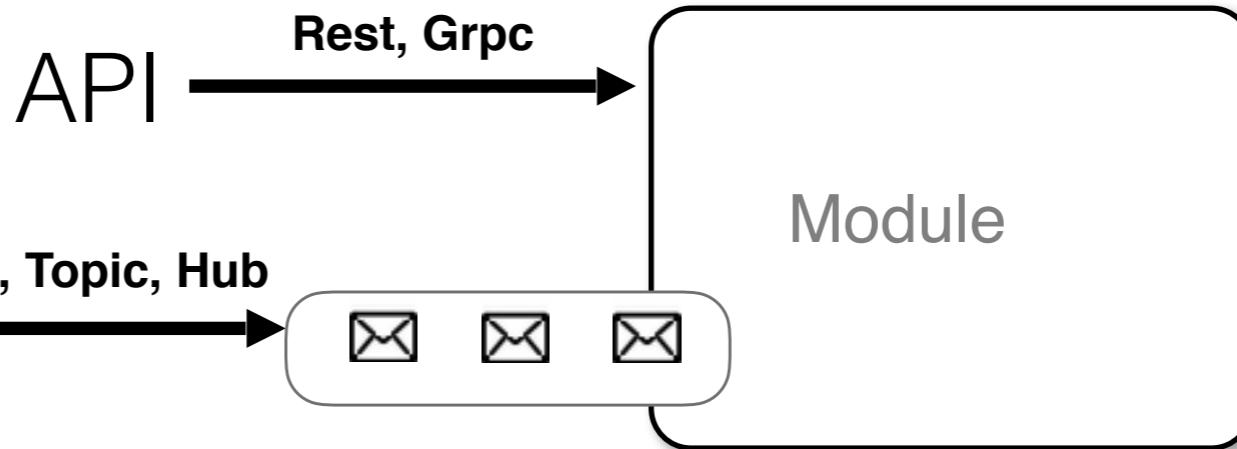
**OderCanceled**



**OrderCreated**

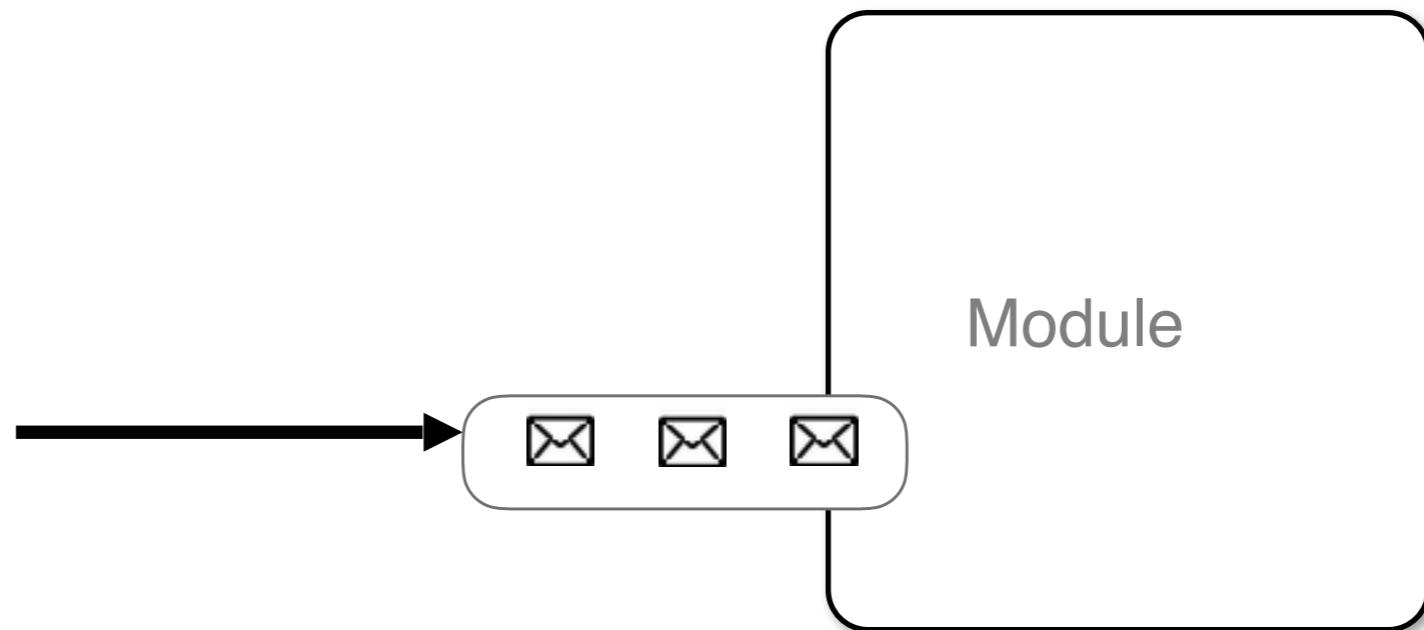


\* Message

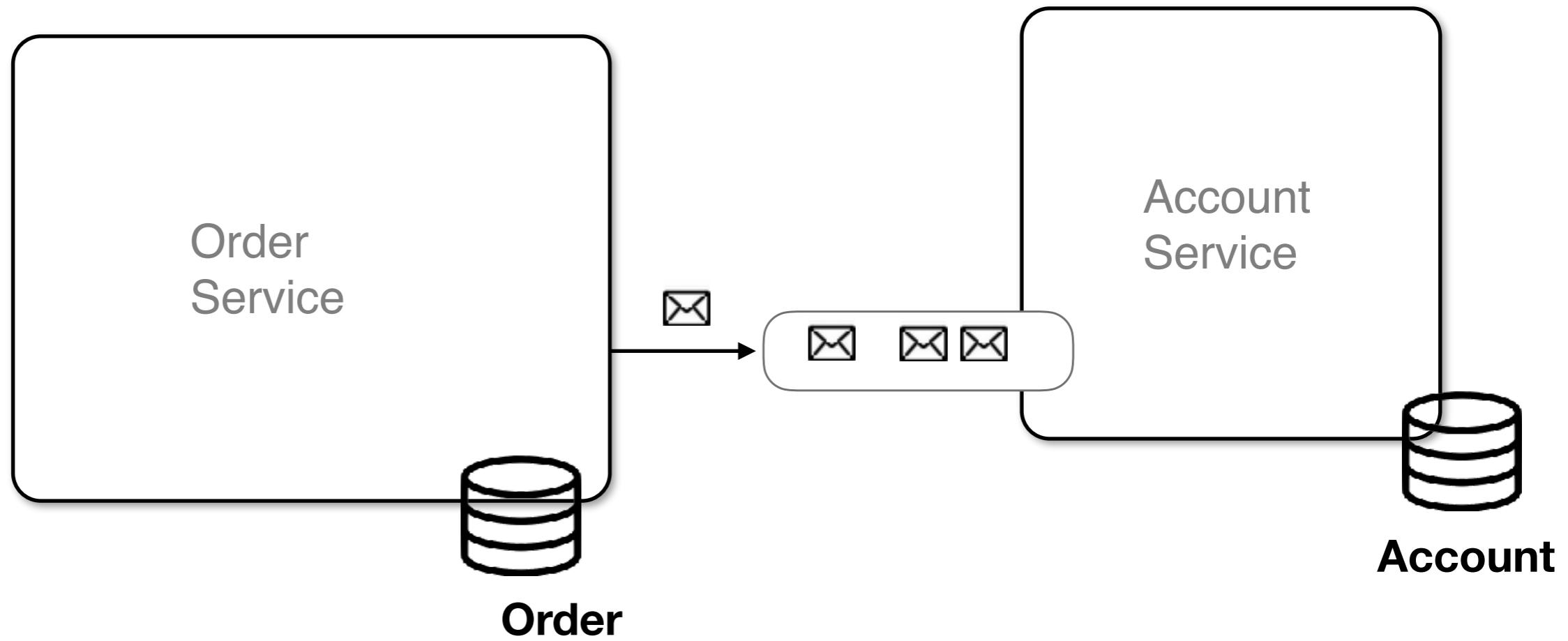
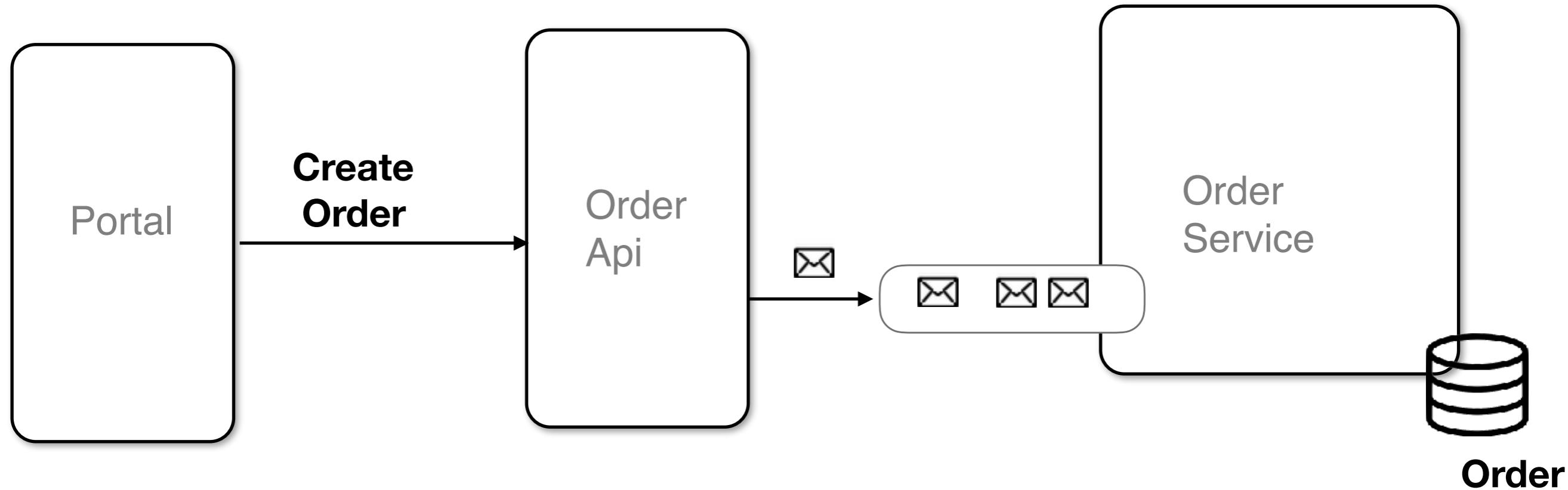


	<< API >>	<< Message >>	
<b>Ordering</b>	Ordered (+)	Unordered(-)	
<b>Duplicate</b>	Yes (-)	Yes(-)	<b>Idempotency</b>
<b>Protocol</b>	2 way (+)	One way (-)	
<b>Resilience (recover)</b>	No (-) retry logic	Yes (+)	
<b>Connection</b>	Always connected	Occousionaly connected	
<b>Scalability</b>	--	+++	
<b>Consistency</b>	Immediate (++)	Eventual (- -)	
<b>Load Leveling</b>	--	++	
<b>Low Coupling (maintainability)</b>	--	++	
<b>Distributed Comm Patterns</b>	--	++	<b>SAGA, Materialized View</b>
<b>Internet</b>	Yes	Yes *	
<b>Browser support</b>	Yes	No	
<b>Dev effort</b>	++	--	
<b>Operational effort</b>	++	--	

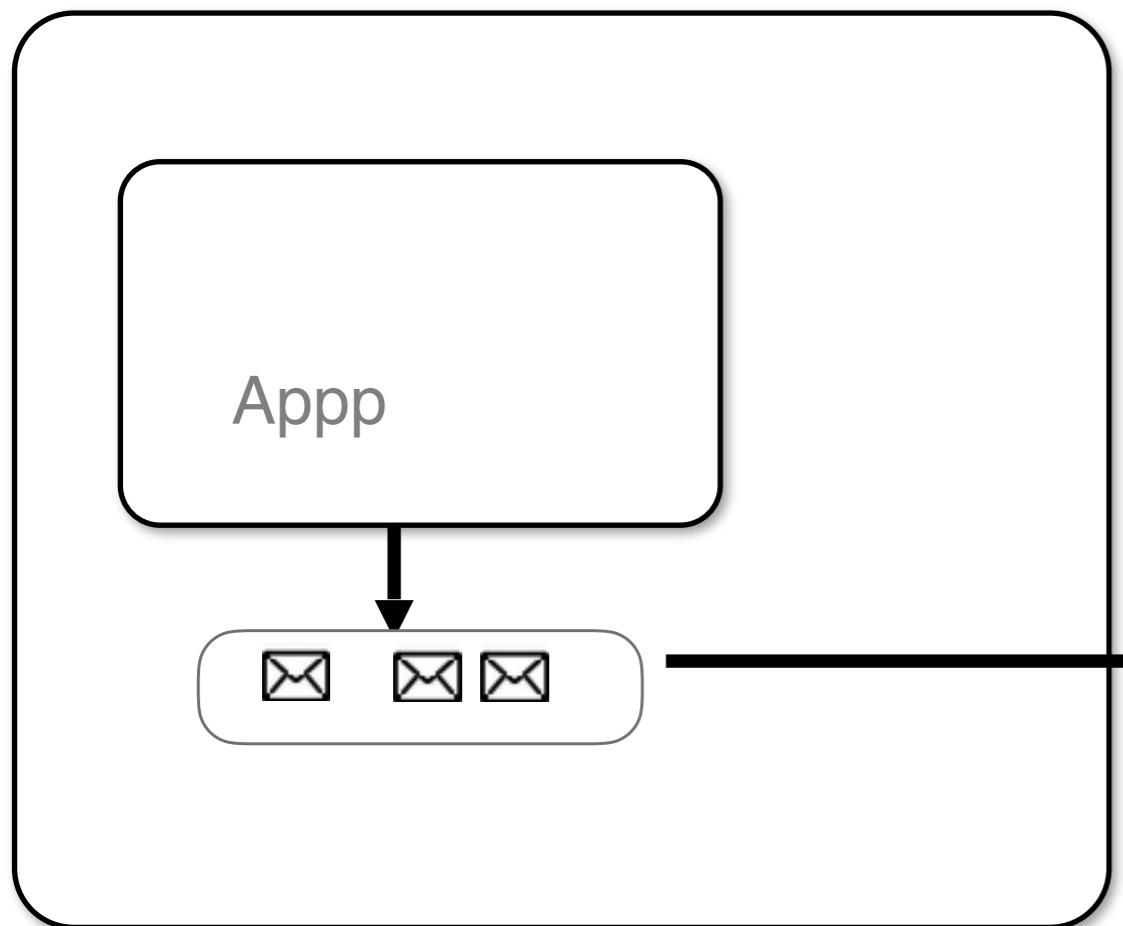
\* Message



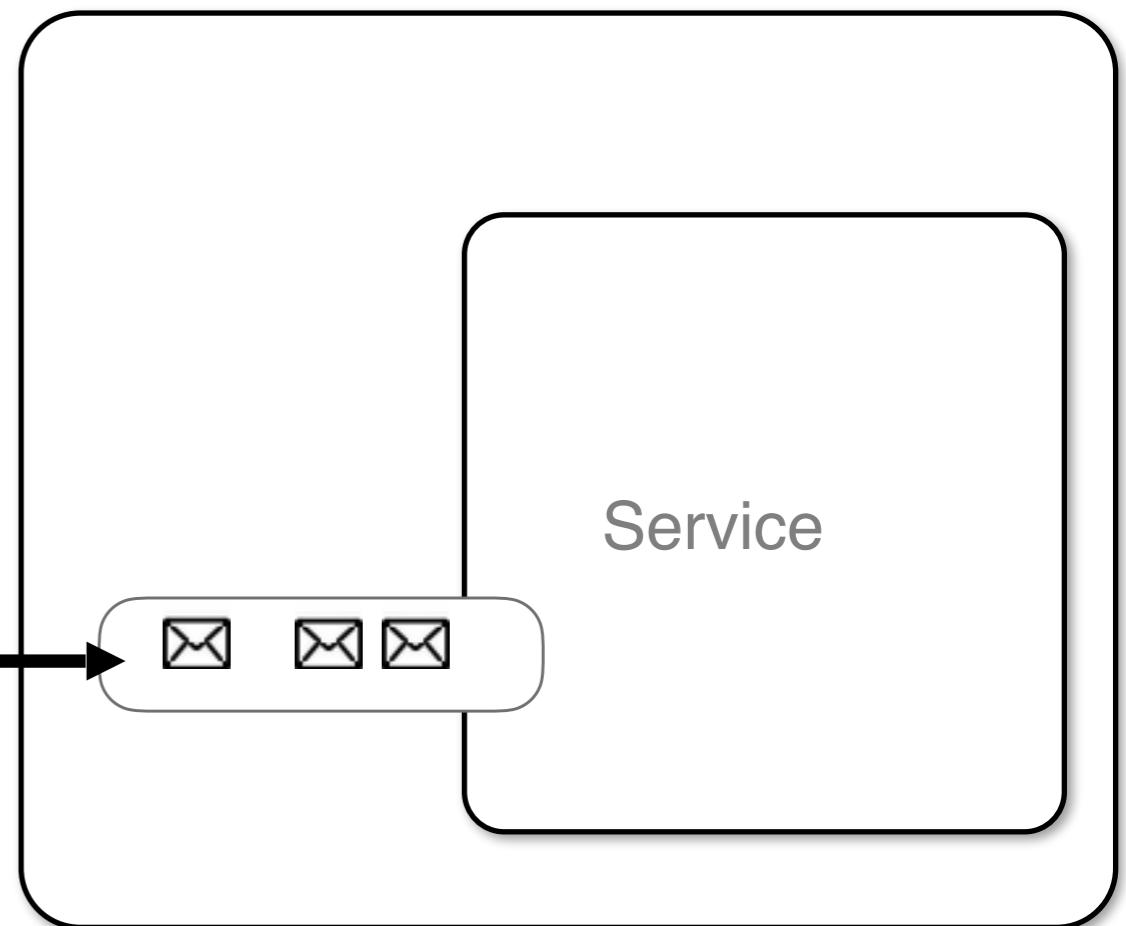
```
fun(){  
    while(true){  
        Msg m = GetMessage();  
        ....  
        m.ack();  
    }  
}
```

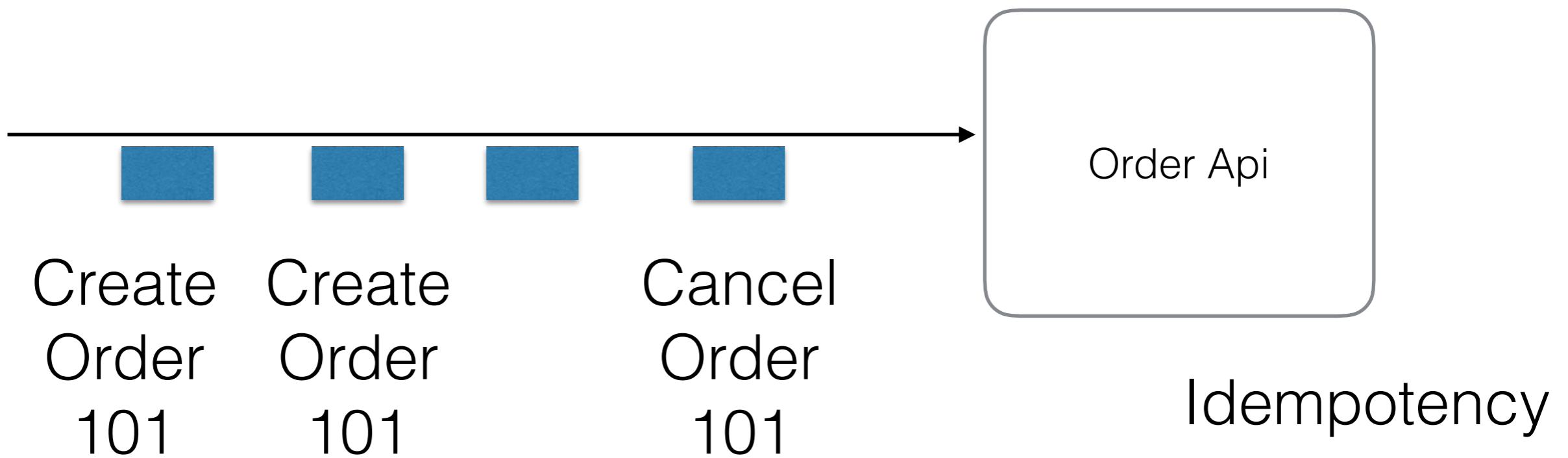


Client



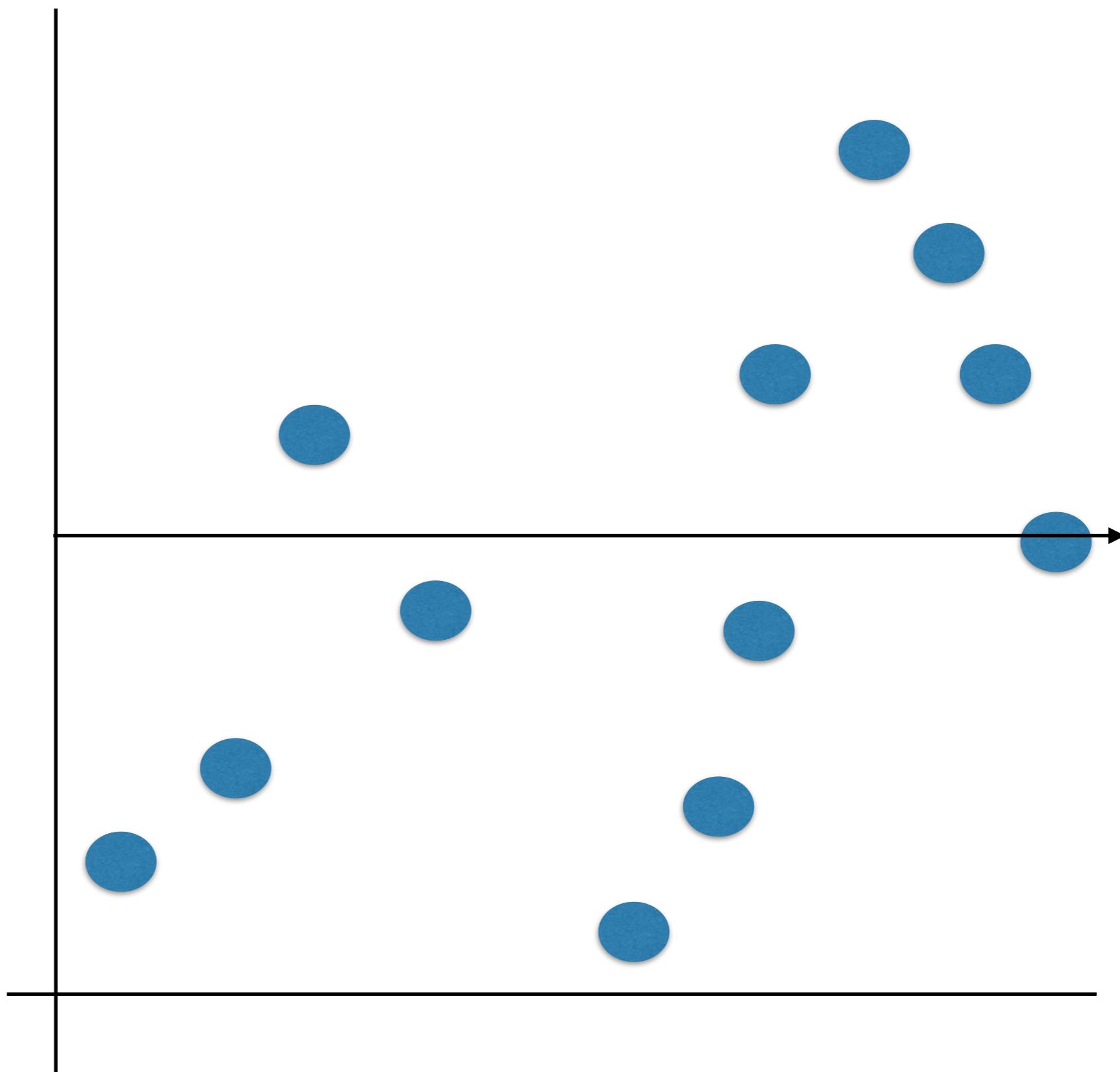
Server



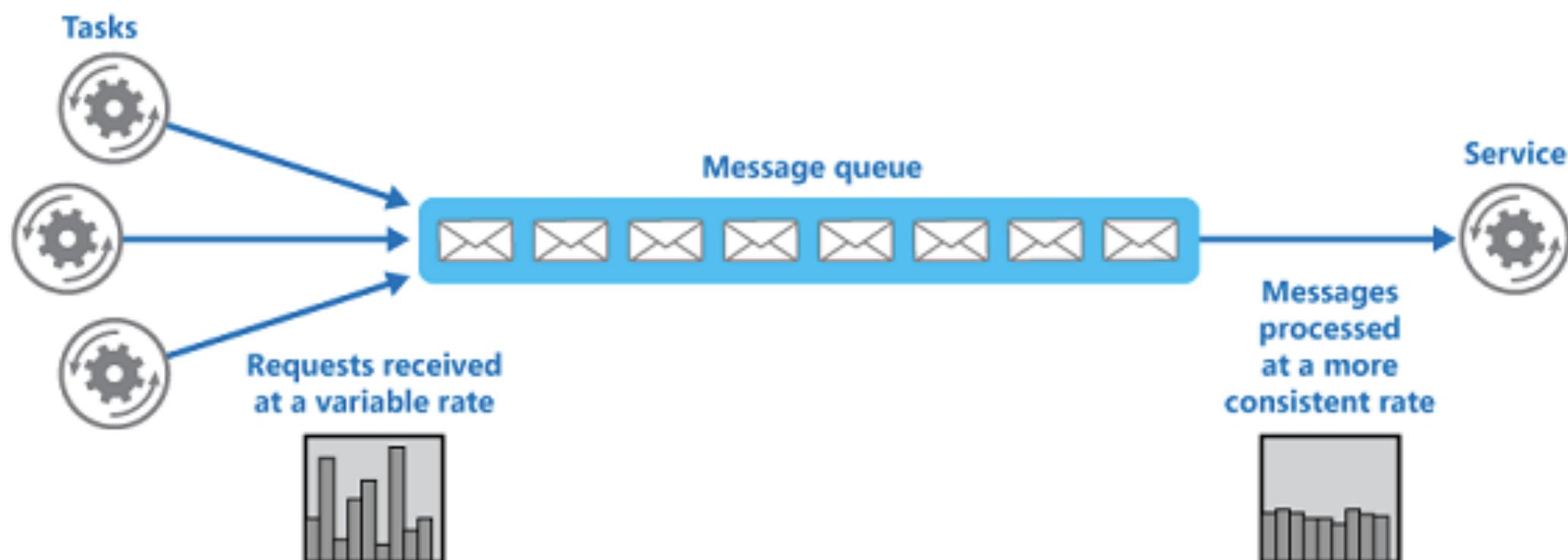


Request

Time

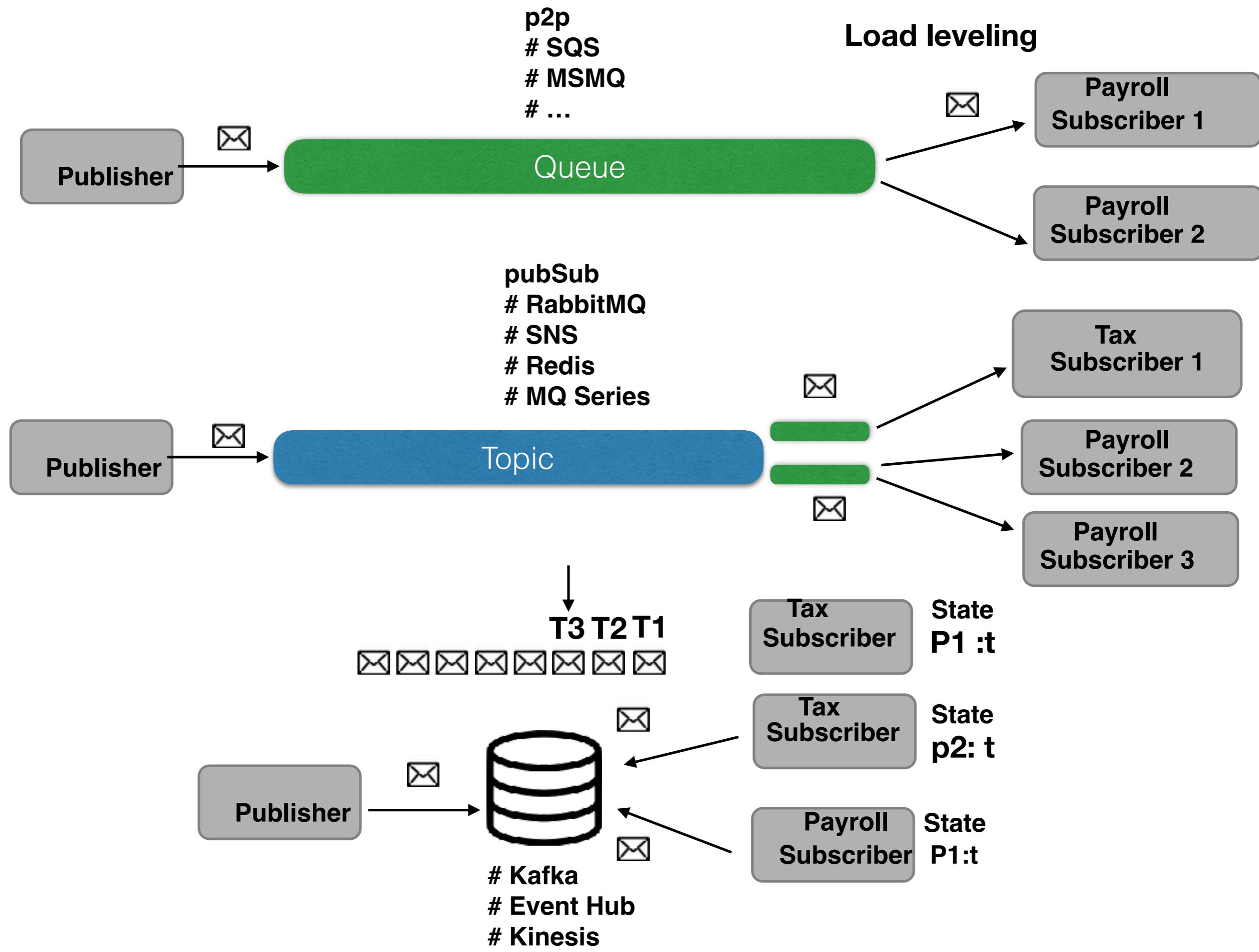


# Queue-based Load Levelling



source:msdn

## Load leveling



**<<Topic>>**

**<<queue>>**

**Image**

# **Task Parallelism**

**Logic 1(data) , Logic 2(data) , Logic 3(data)**

**OCR(data) , Feature(data) , Masking(data)**

**Event1  
Event 2  
Event 3**

# **Data Parallelism**

**Logic(data1) , Logic(data2) , Logic(data3)**

**Anonymization (Event1) ,  
Anonymization(Event2) ,  
Anonymization(Event3)**

	Kafka	Pulsar	RabbitMQ (Mirrored)
<b>Peak Throughput (MB/s)</b>	605 MB/s	305 MB/s	38 MB/s
<b>p99 Latency (ms)</b>	5 ms (200 MB/s load)	25 ms (200 MB/s load)	1 ms* (reduced 30 MB/s load)
<b>Number of Programming Languages Supported</b>	17	6	22
<b>Stack Overflow Questions</b>	21,233	134	11,430
<b>Pub/sub</b>	Yes	Yes	Yes
<b>Message routing</b>	Medium	Medium	High
<b>Queueing</b>	Low	Medium	High
<b>Event Streaming</b>	High	Medium	No
<b>Mission-critical</b>	High	Low	High
<b>Slack Community Size</b>	23,057	2,332	7,492
<b>Meetups</b>	486	1	1
<b>Message replay, time travel</b>	+++	+++	-
<b>Exactly-once processing</b>	+++	+	-
<b>consumption</b>	Pull	Push	Push
<b>Permanent storage</b>	Yes	Partial	No

	Rabbitmq	Kafka	Redis
Scale	50K msg per second	1 million/ sec	1 million/ sec
Transient messages	Yes	No	Y
Persistent	yes	Yes	Y
Protocol	AMQP		
One to one	Y	N	Y
One to many	Y	Y	Y
Advanced Message Queueing Protocol-based routing	Y	N	N
consumption pattern	Pull+Push	Pull	
Client Libraries	Py, java, php, .net, js,...	Py, java, php, .net, js,...	
Managed Service	yes, but not native in aws	Azure, aws, Confluent	Azure, aws
License	MPL	Apache	
Message Priority	Yes	No	
Monitoring	yes	yes	
Authentication	OAuth2, Std Auth	Kerberos, Oauth2, std Auth	
Message delay	microsecond	Millisecond	

Table 1

	Rabbitmq	Kafka	Redis
Scale	50K msg per second	1 million/ sec	1 million/ sec
Transient messages	Yes	No	Y
Persistent yes	Yes	Yes	Y
Protocol	AMQP		
One to one	Y	N	Y
One to many	Y	Y	Y
Advanced Message Queueing Protocol-based routing	Y	N	N
consumption pattern	Pull+Push	Pull	
Client Libraries	Py, java, php, .net, js,...	Py, java, php, .net, js,...	
Managed Service	yes, but not native in aws	Azure, aws, Confluent	Azure, aws
License	MPL	Apache	
Message Priority	Yes	No	
Monitoring	yes	yes	
Authentication	OAuth2, Std Auth	Kerberos, Oauth2, std Auth	
Message delay	microsecond	Millisecond	
Potential data loss	Yes	Yes	
Community and vendor support	Good	Good	Good
Building an event store system (used as a store)	No	Yes	No
Ordering	not guaranteed	Guaranteed	
Replay events	No	Yes	No
Transactions	No	Yes	No

# API VS WEBHOOKS



An API stands for Application Programming Interface, which is a software intermediary that allows two applications to talk to each other.



APIs are request-based, meaning that they operate when requests come from 3rd party apps.



To use a real-world analogy, APIs would be likened to you repeatedly calling a retailer to ask if they've stocked up on a brand of shoes you like.



Webhook is also called reverse API, web callback, or an HTTP push API. It delivers data as an event happens or almost immediately.

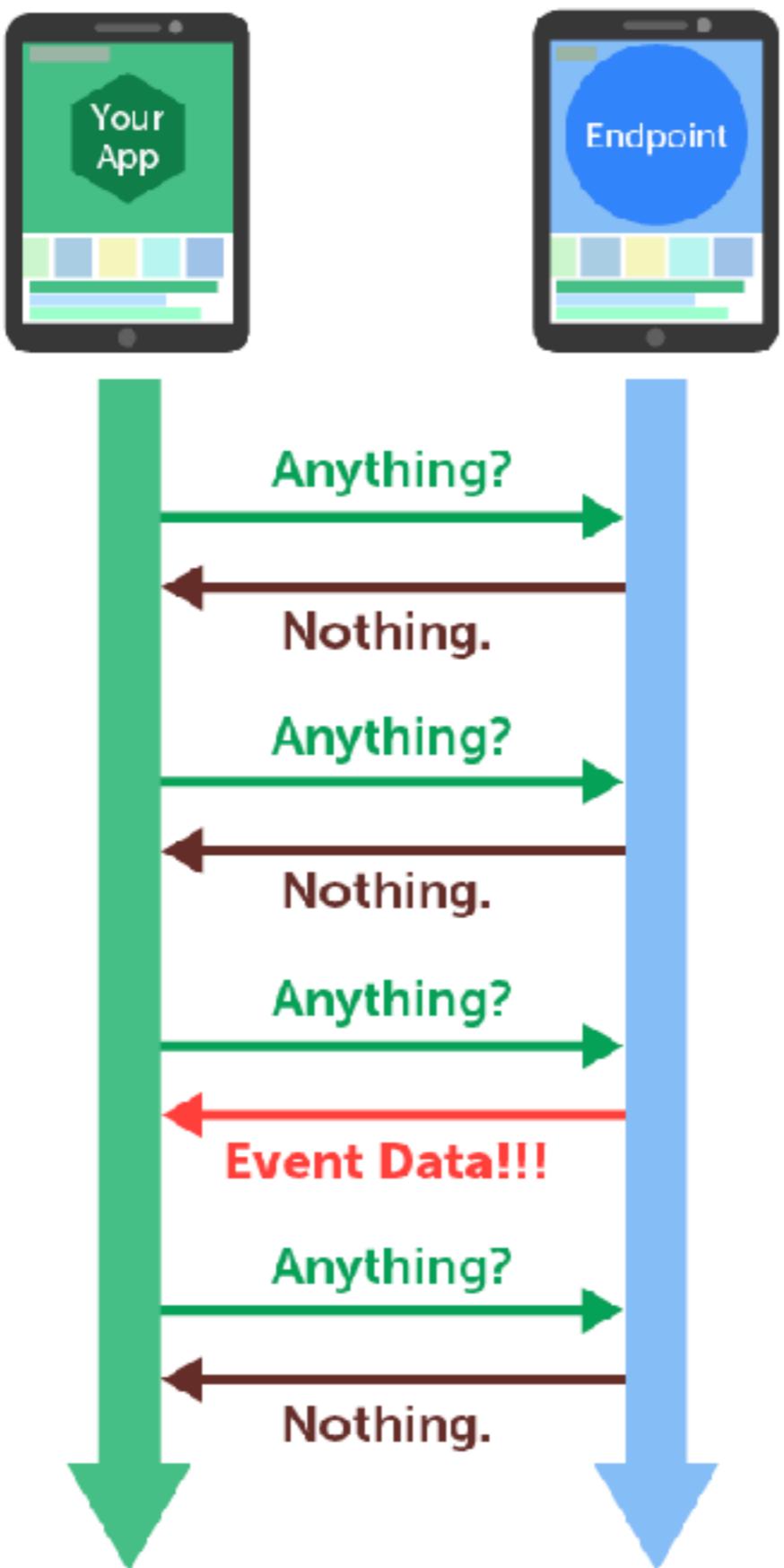


Webhooks are event-based, meaning that they will run when a specific event occurs in the source app.

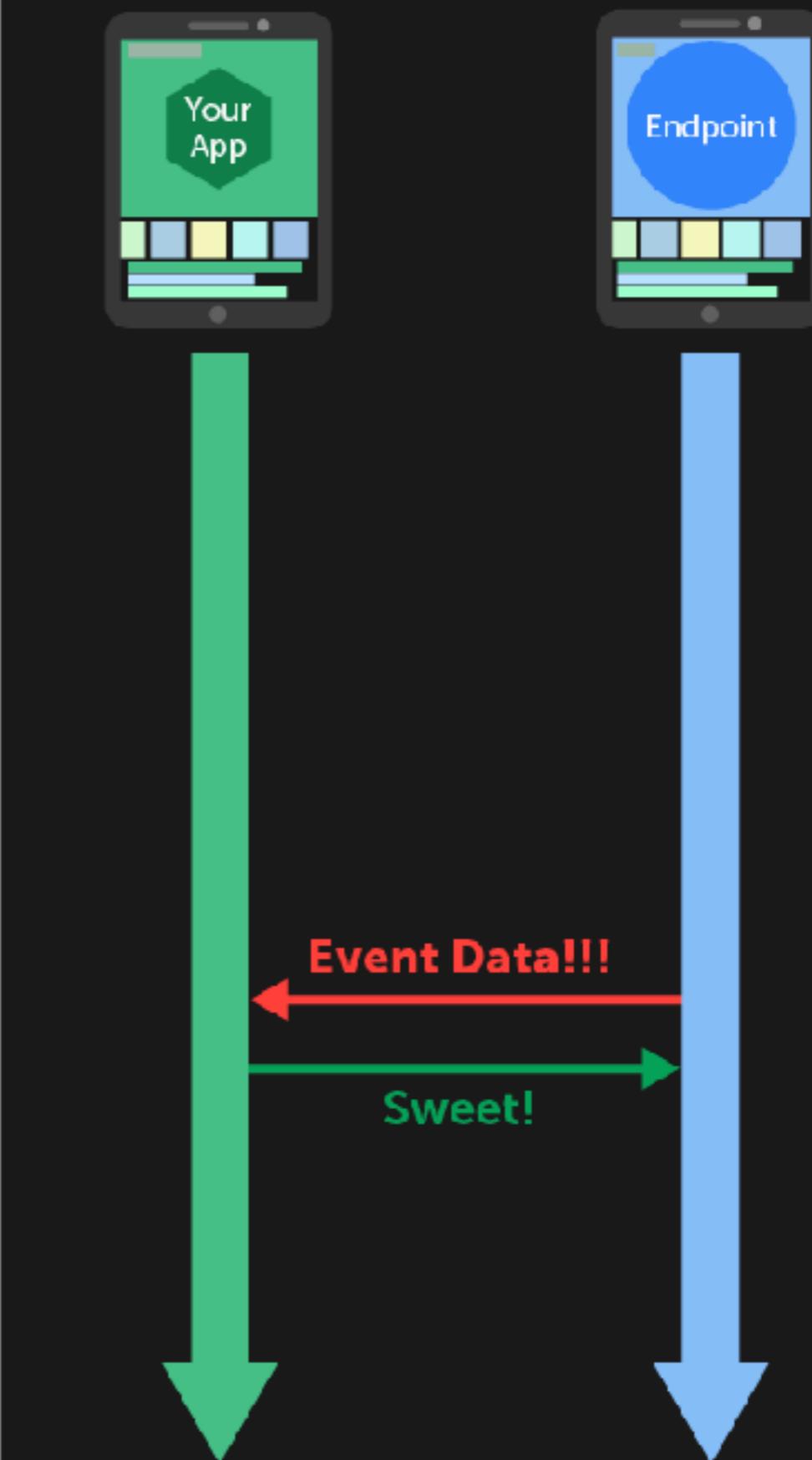


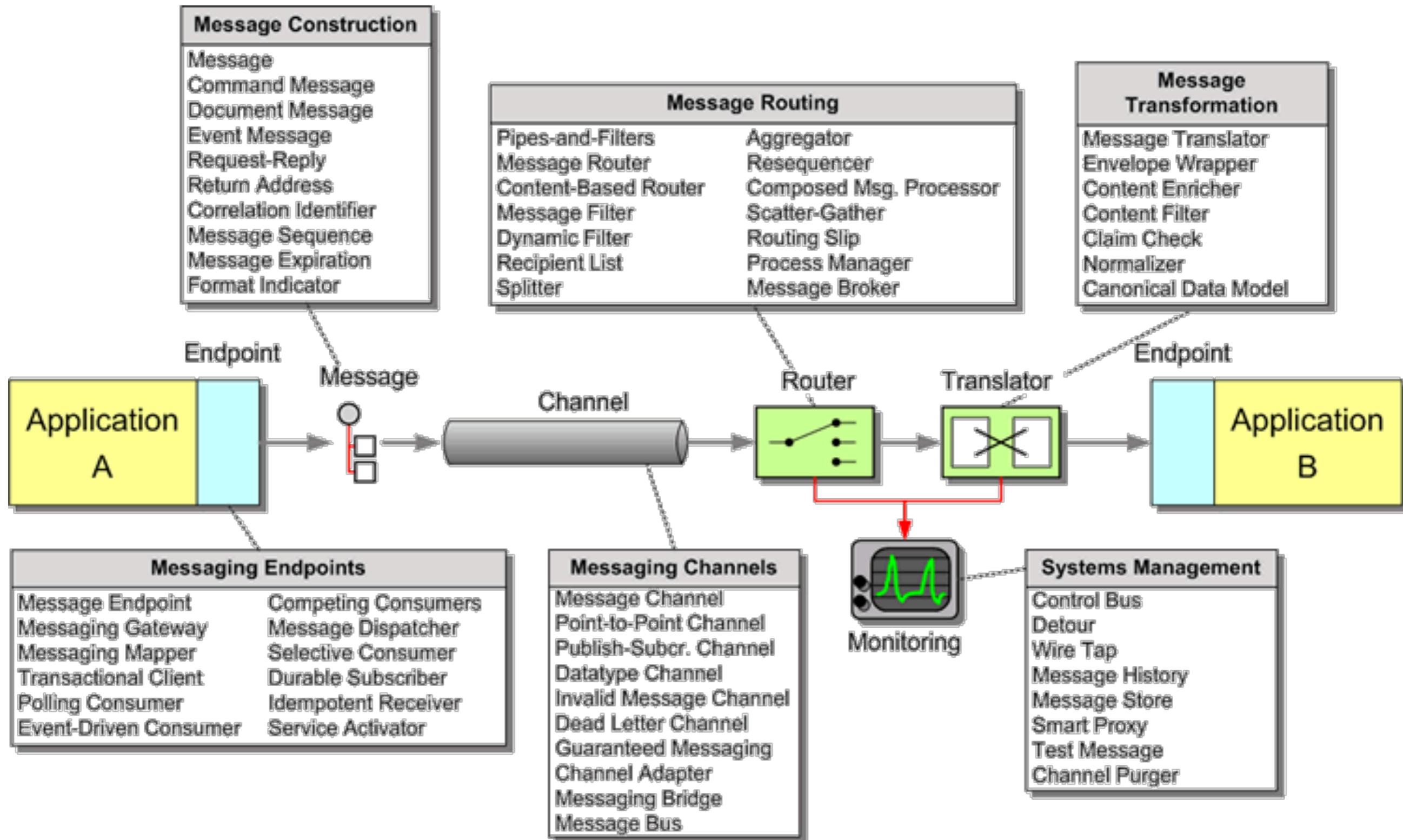
Webhooks would then be like asking the retailer to call you whenever they have the shoes in stock, which frees up time on both sides.

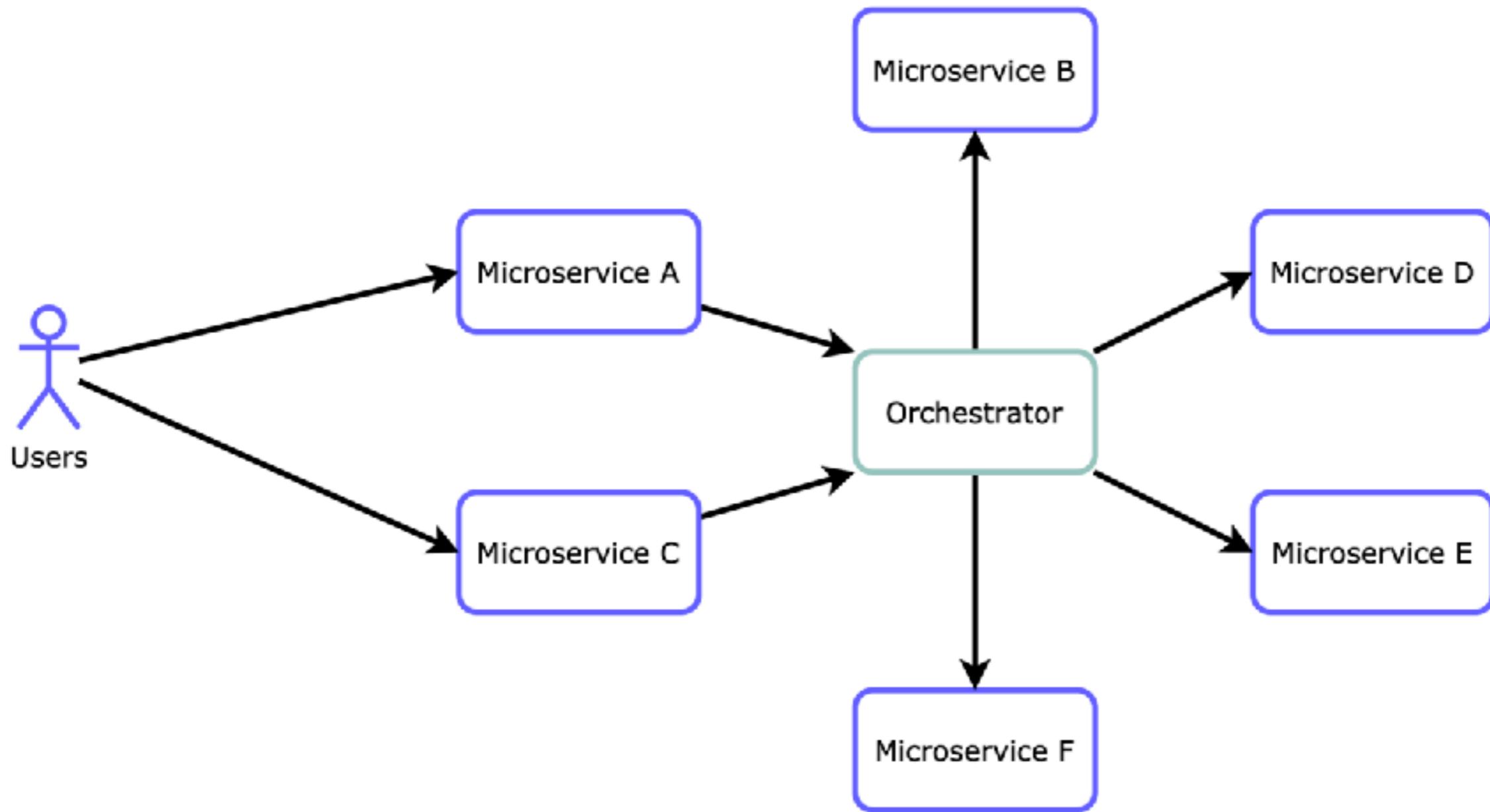
# Polling

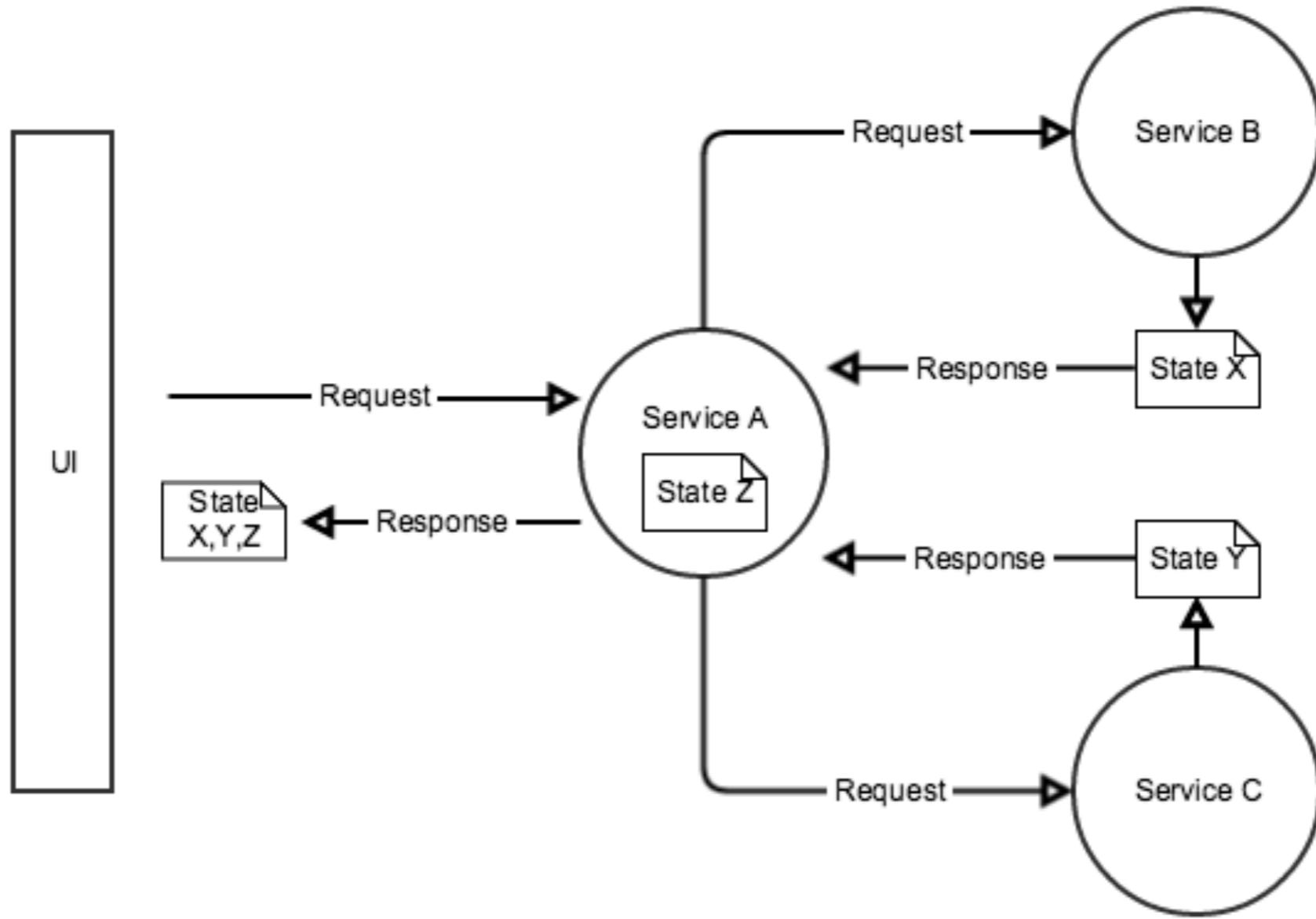


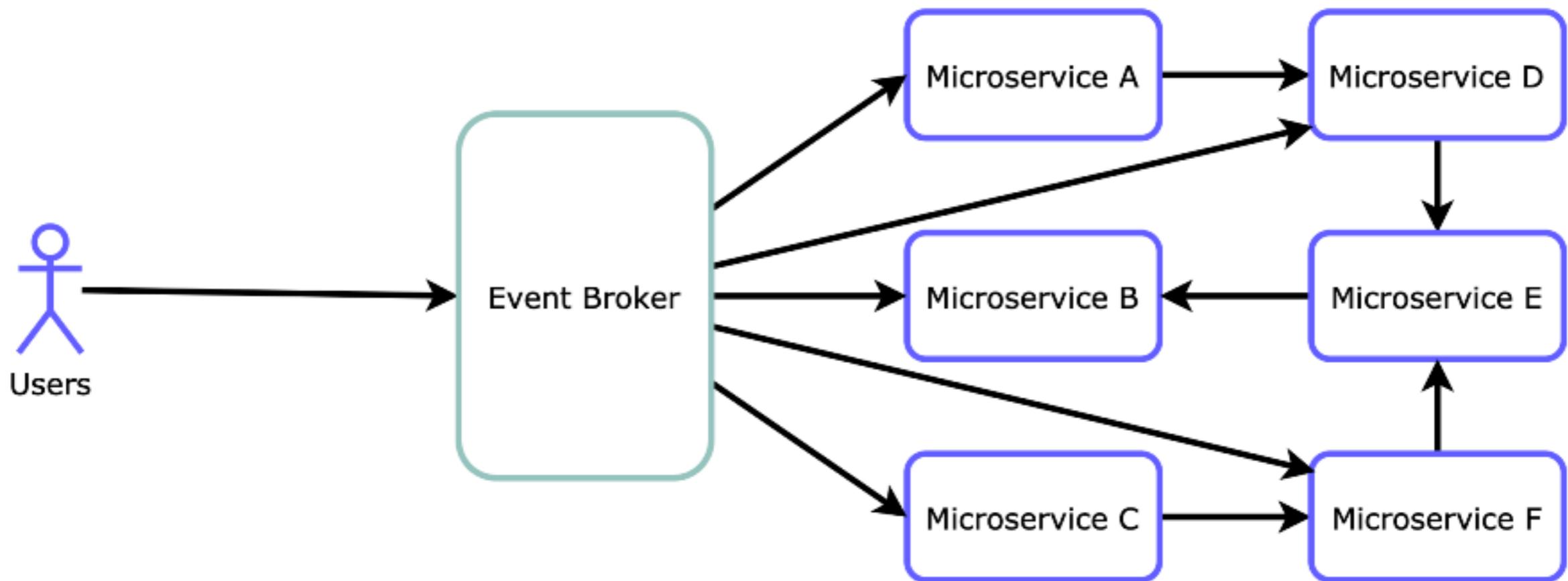
# Webhooks



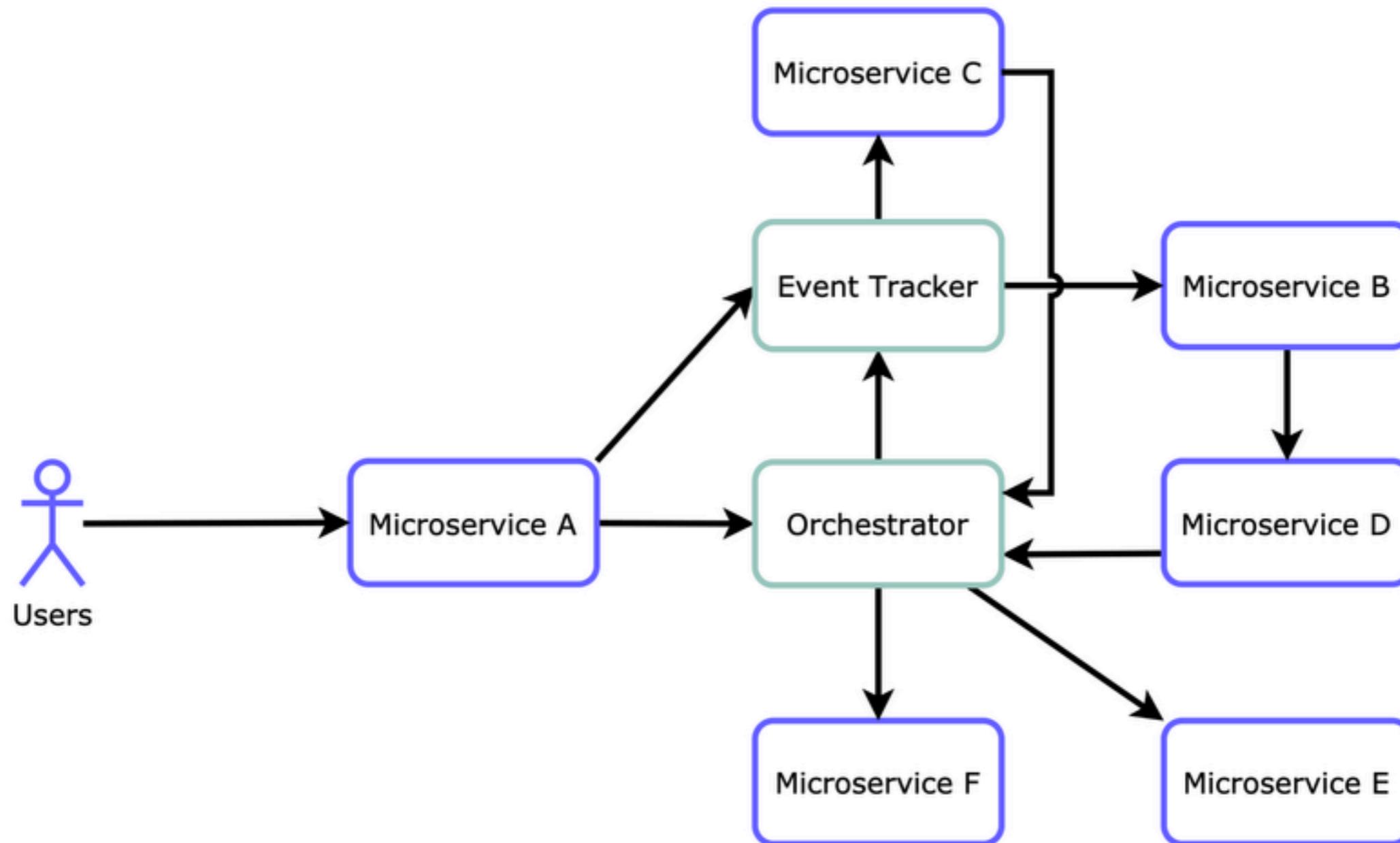


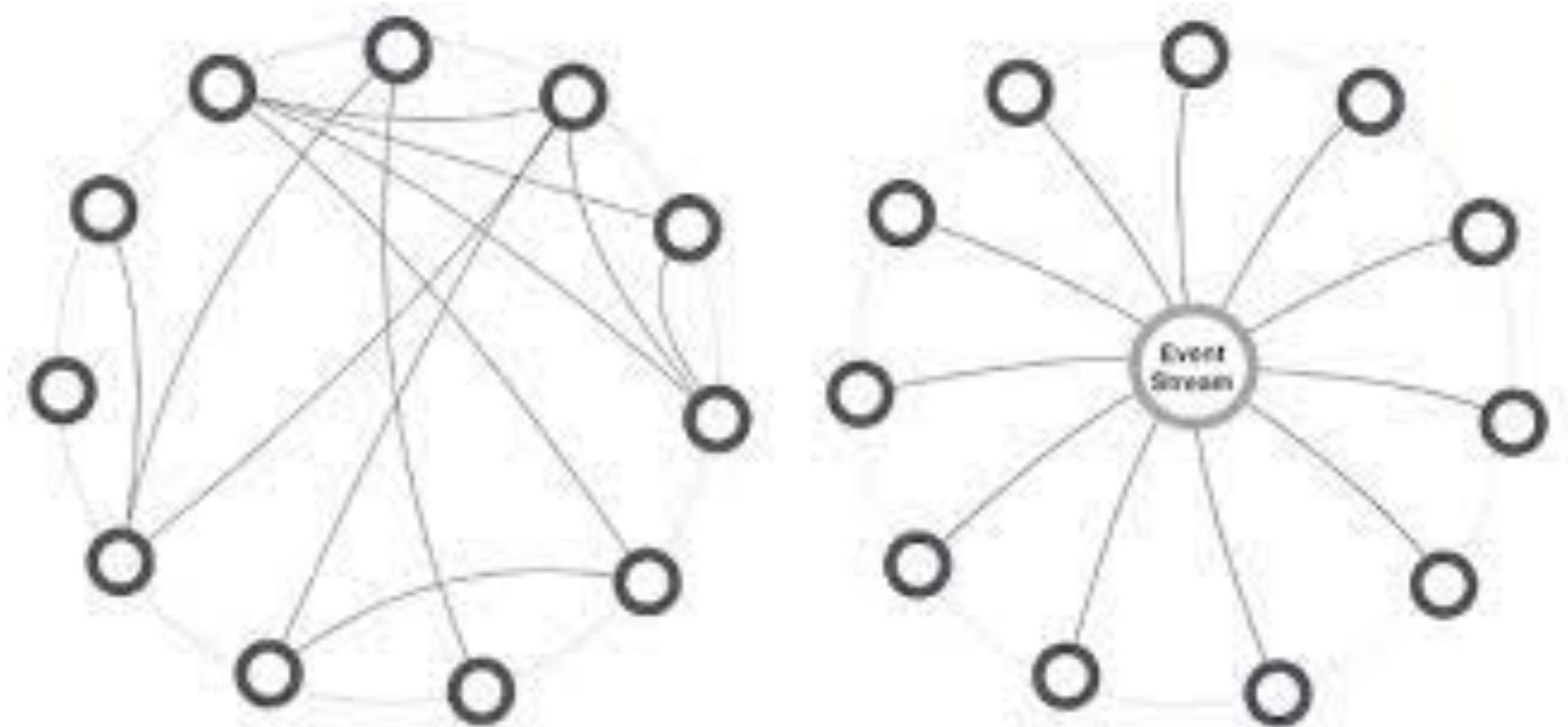




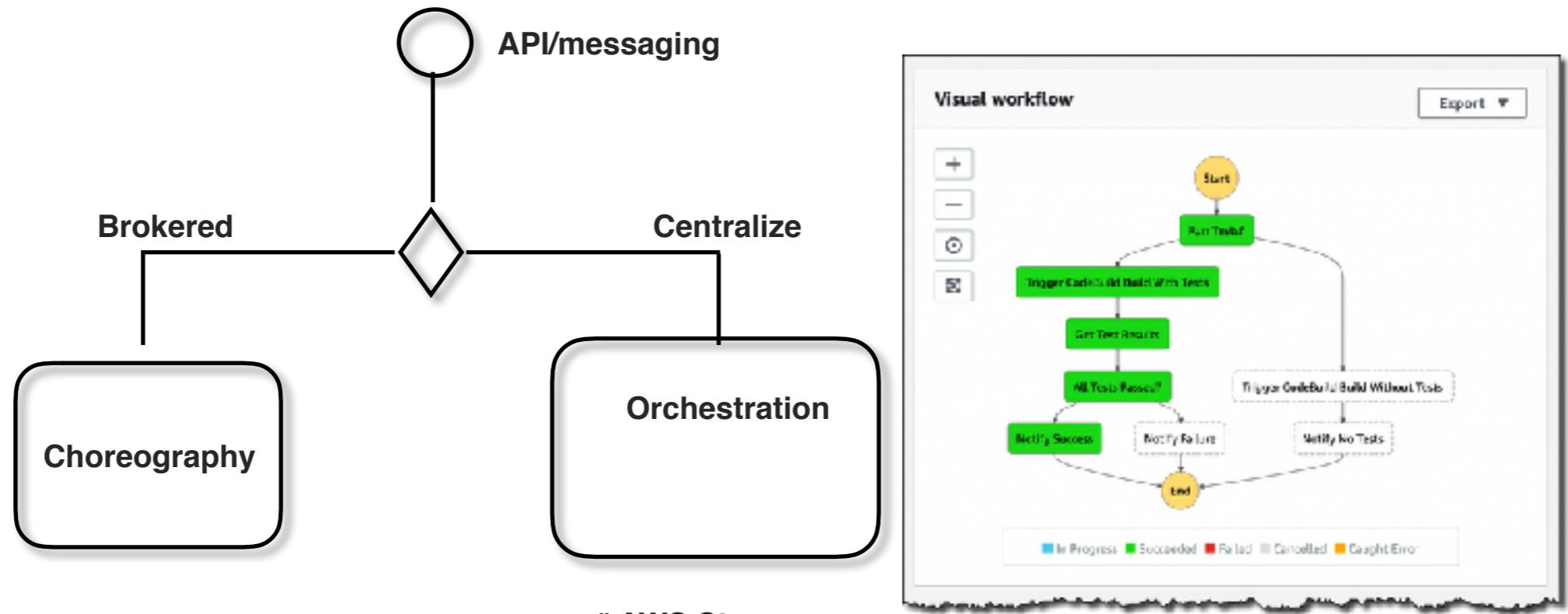


# Hybrid

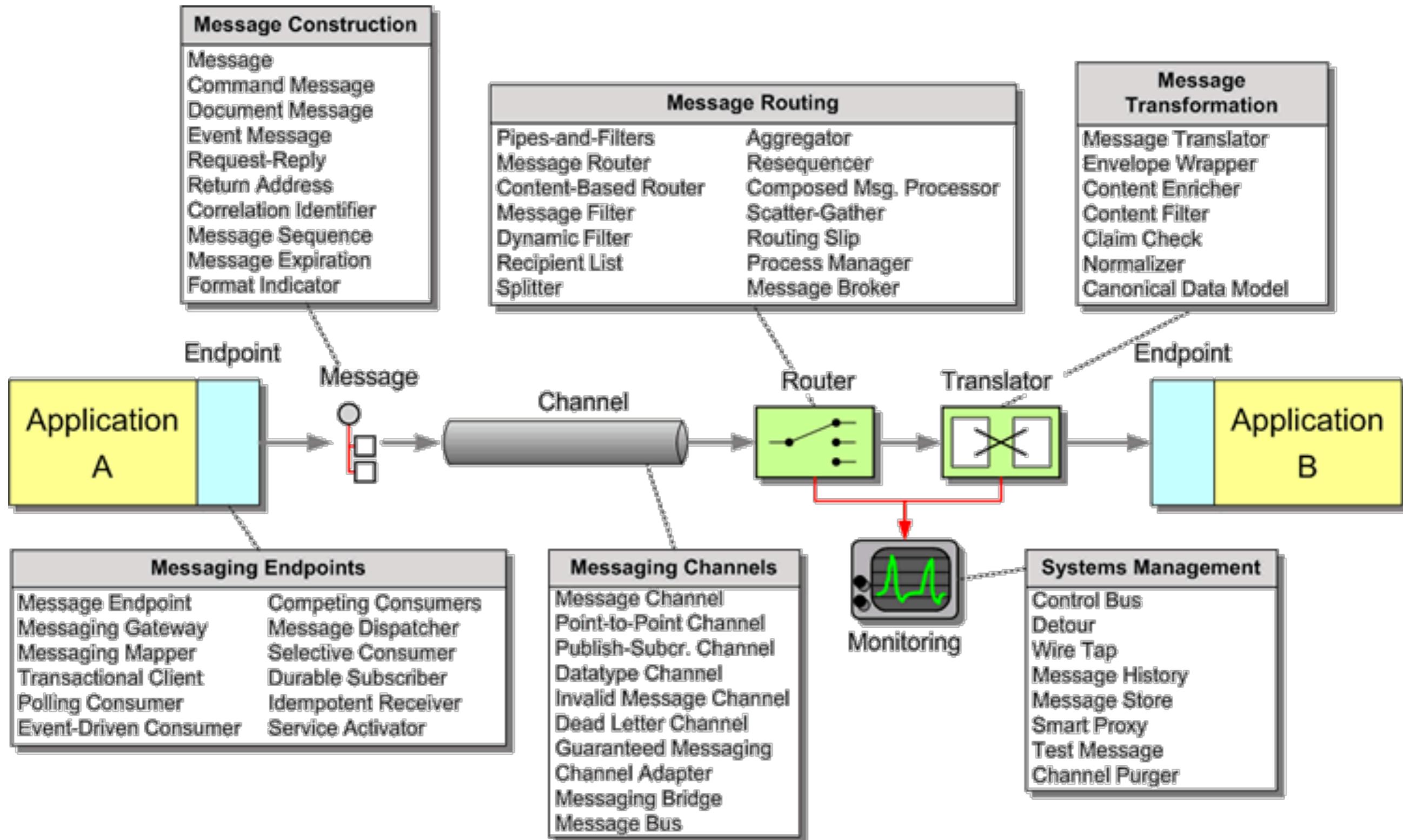


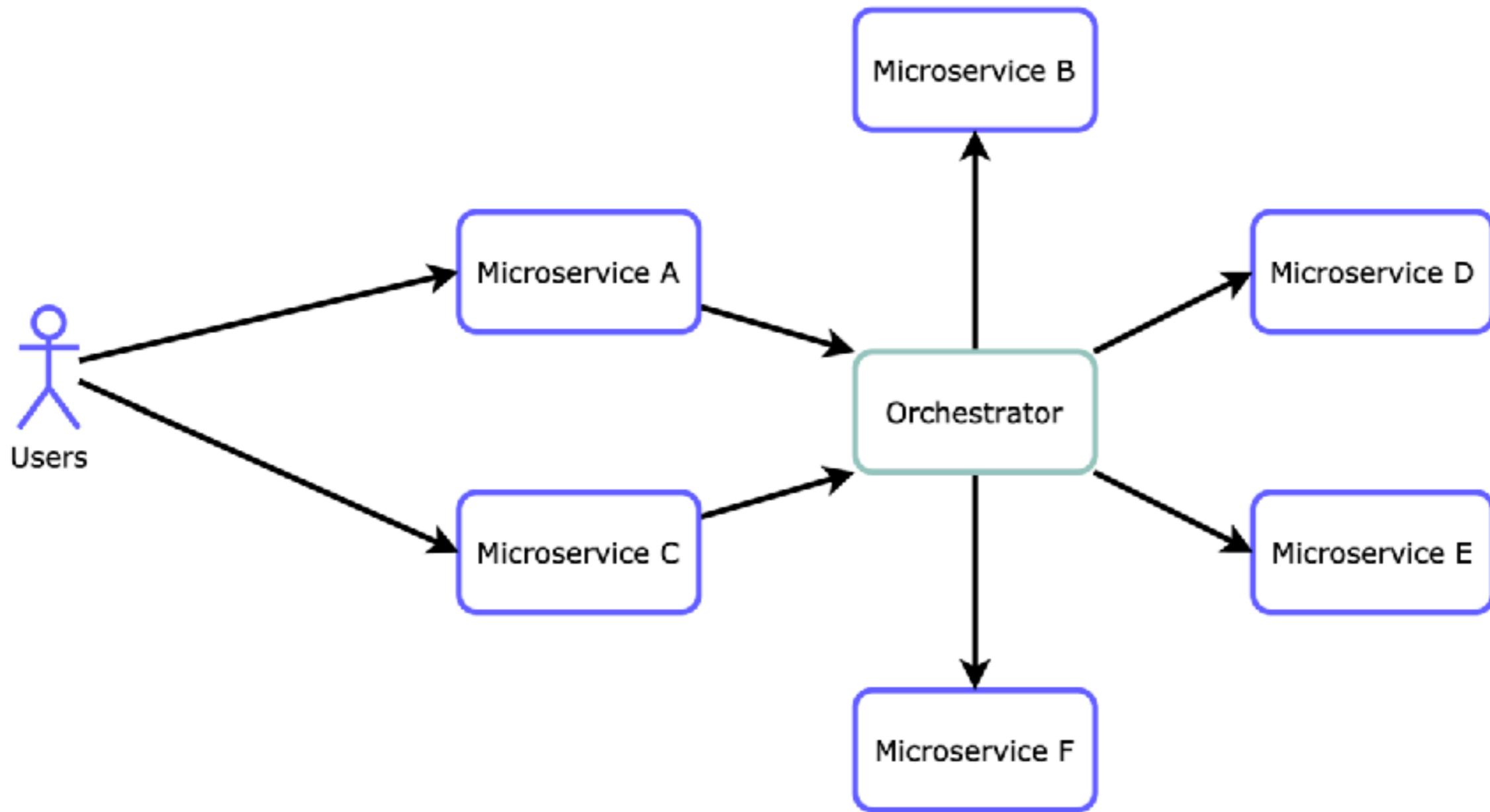


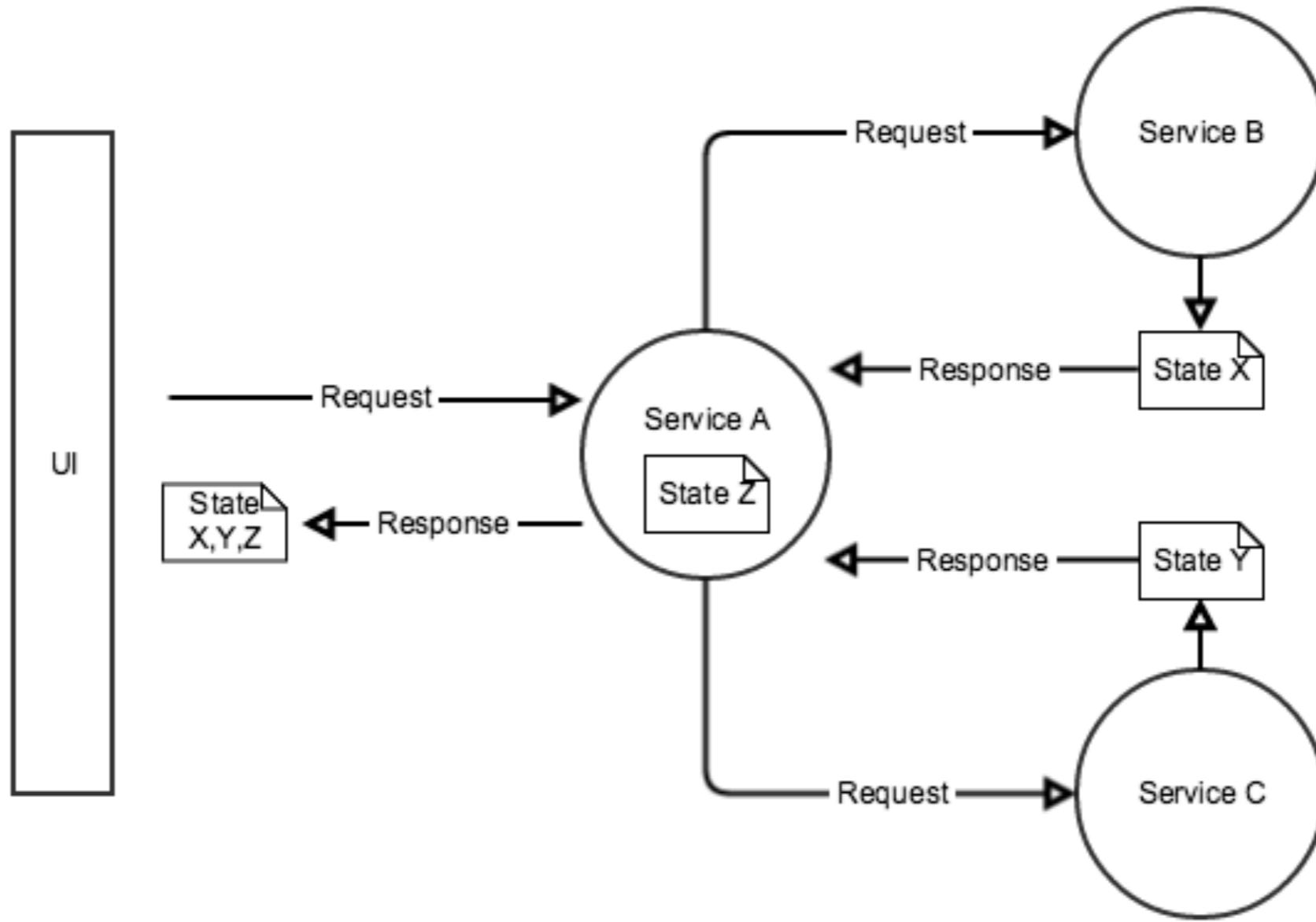
# Choose Communication Patterns

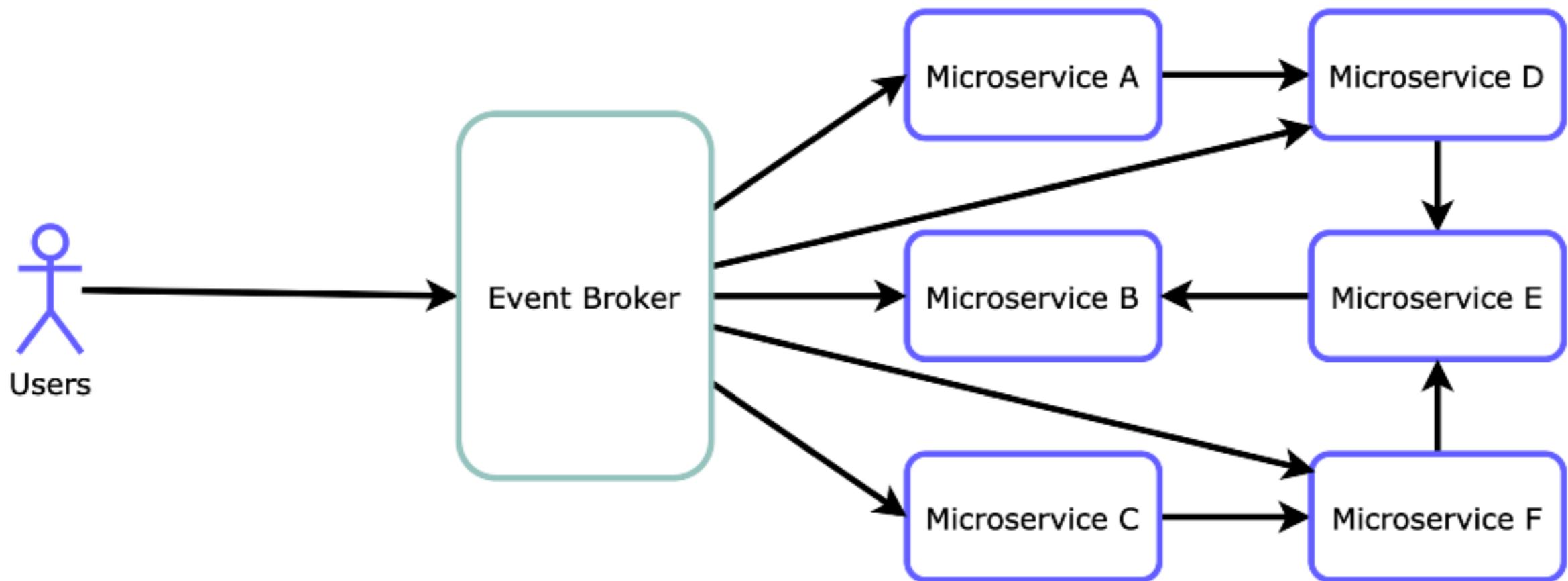


# AWS Step  
# Azure Logic App  
# Biztalk  
# Webmethods  
# Mule  
# ServiceNow  
#

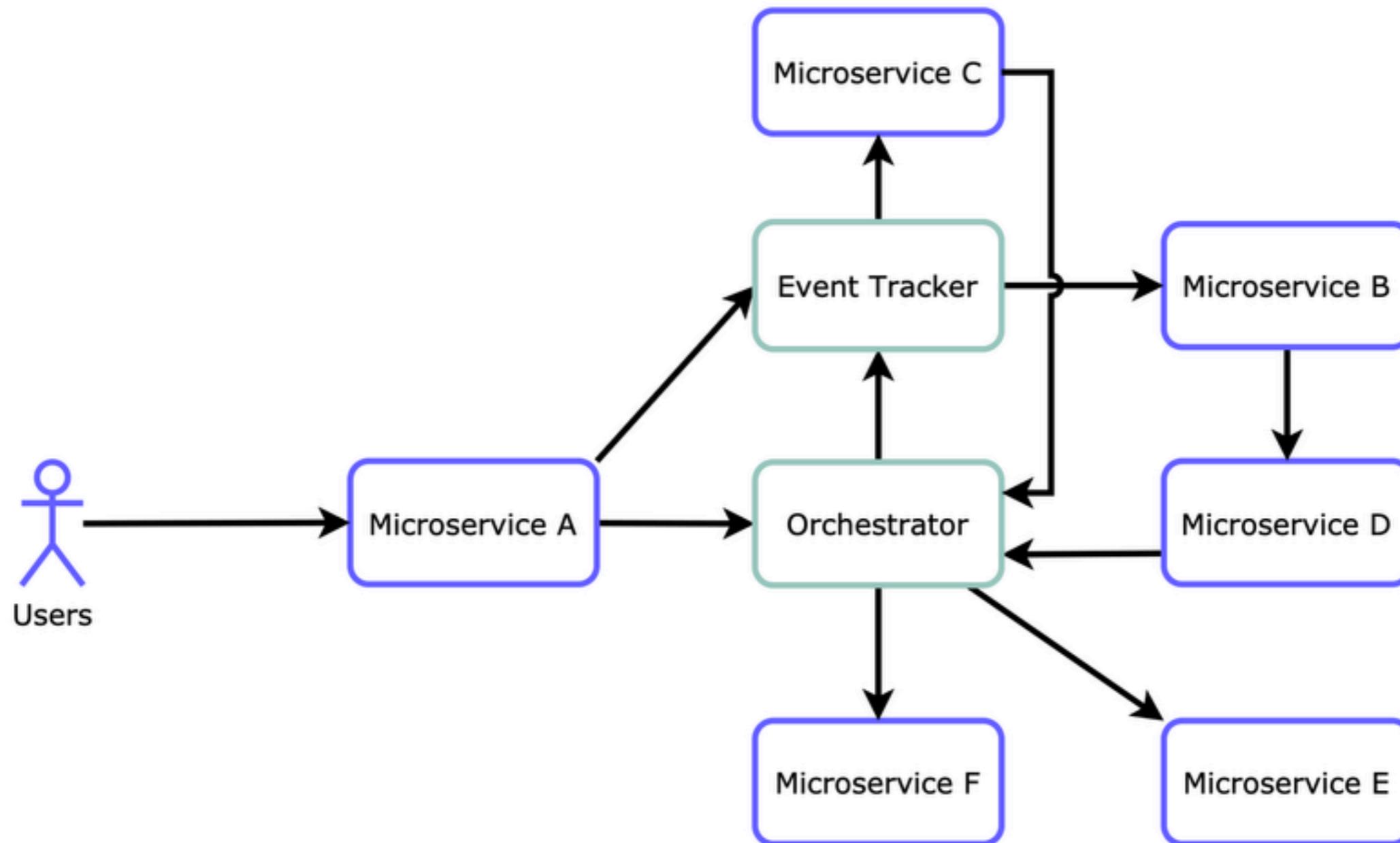


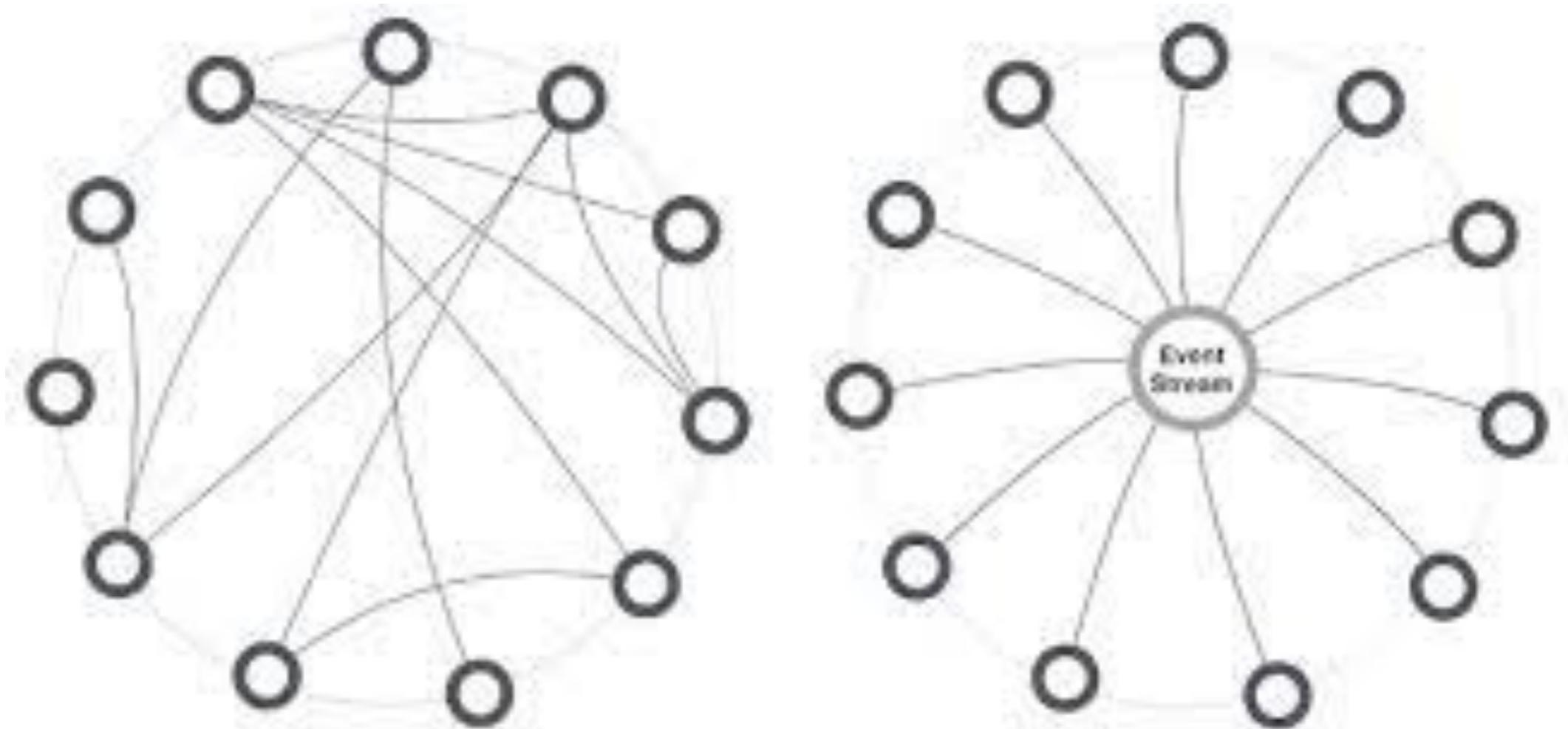




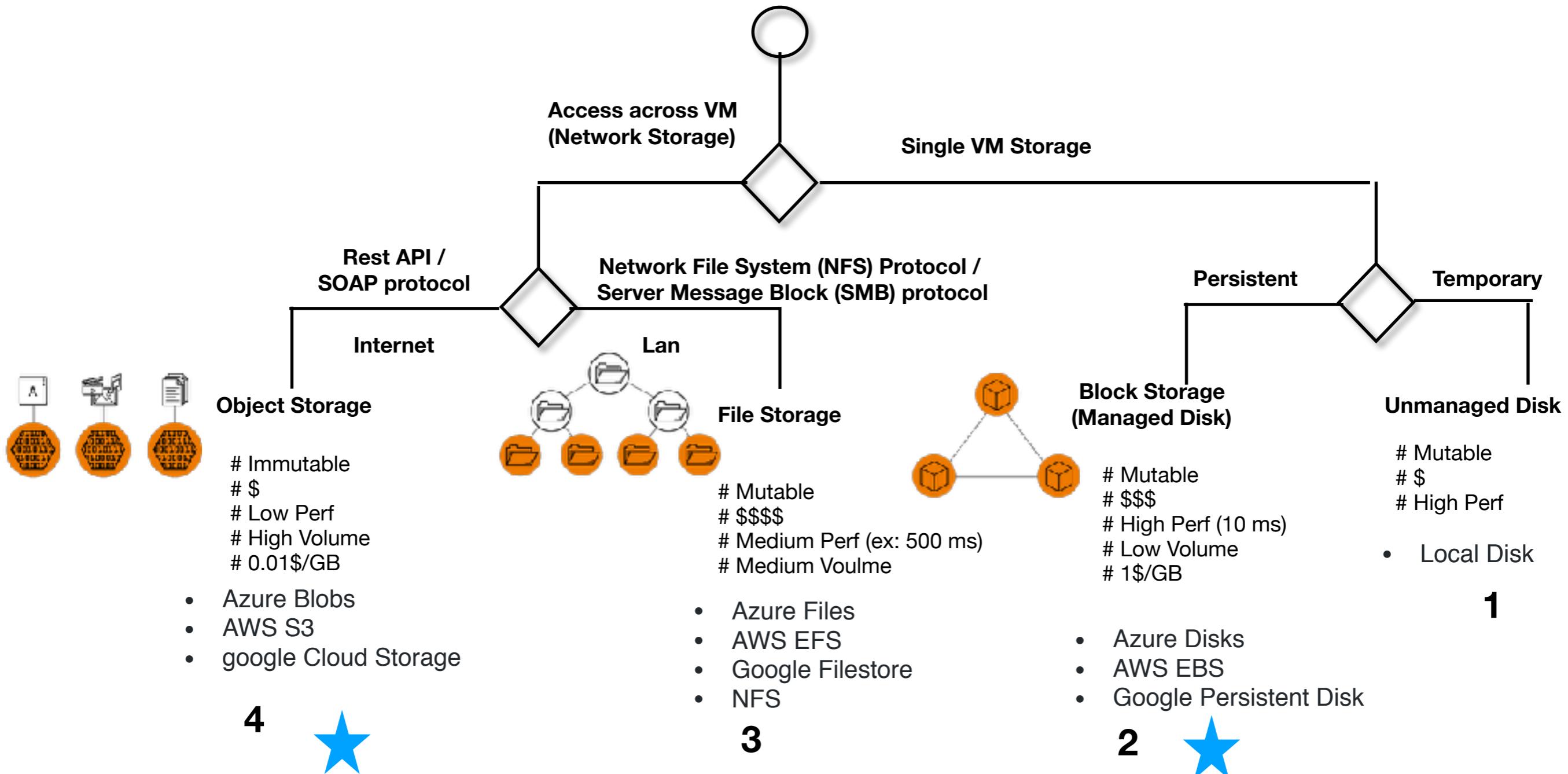


# Hybrid



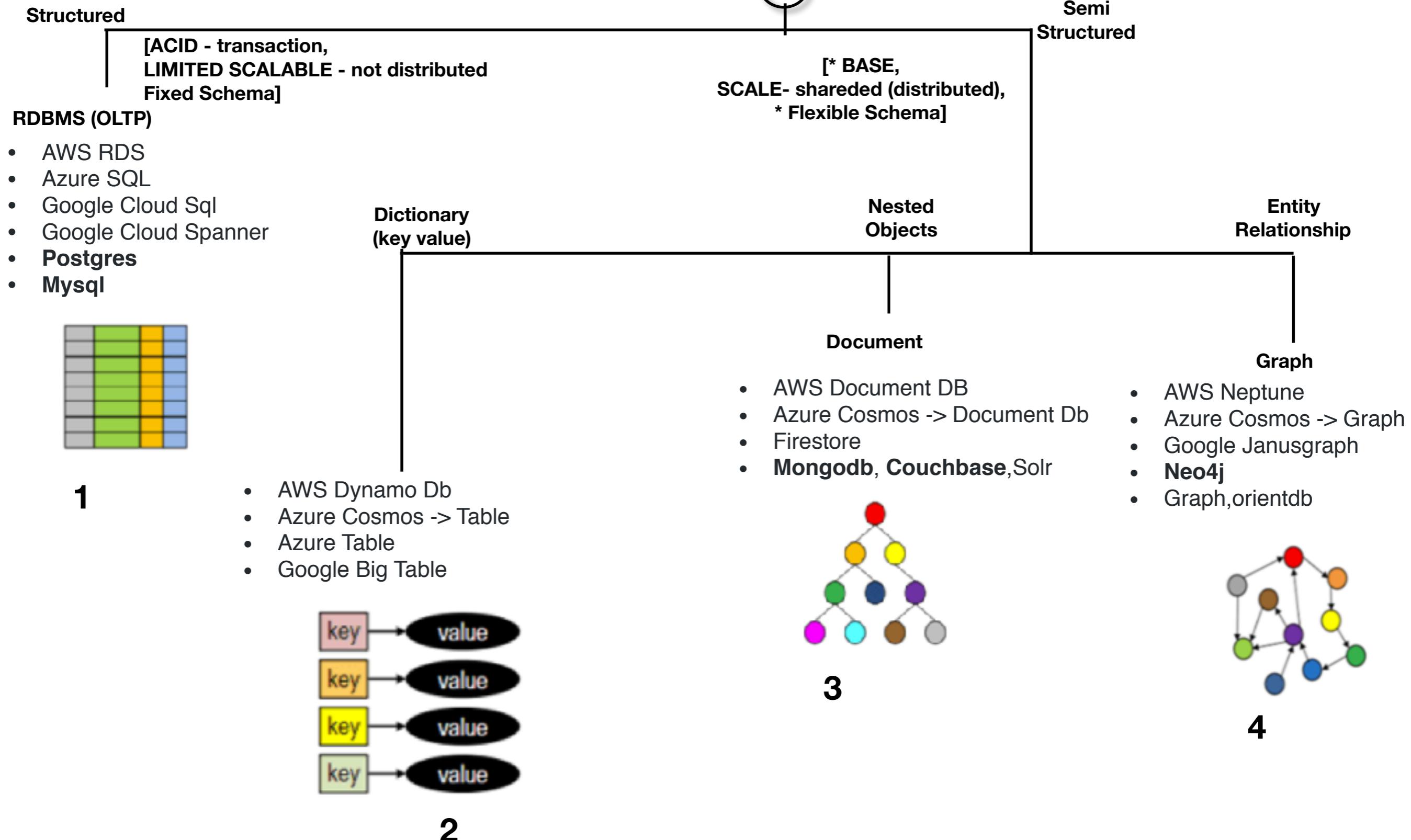


# Binary Storage



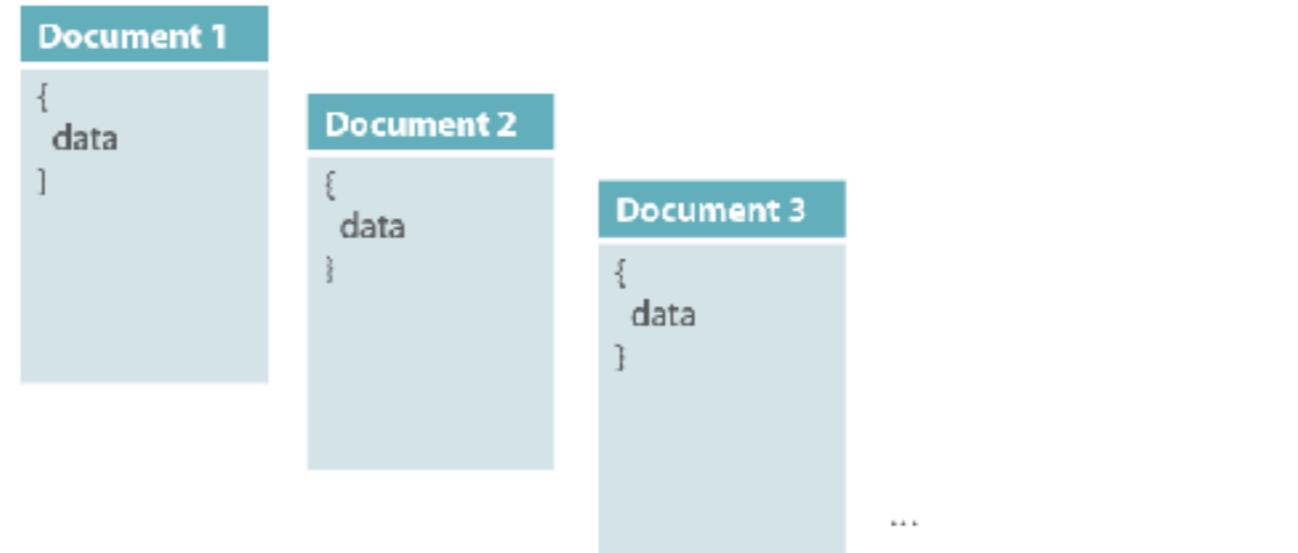
\* AWS DataSync subscription is required to provide support for Server Message Block (SMB) protocol

# Operational (OLTP)



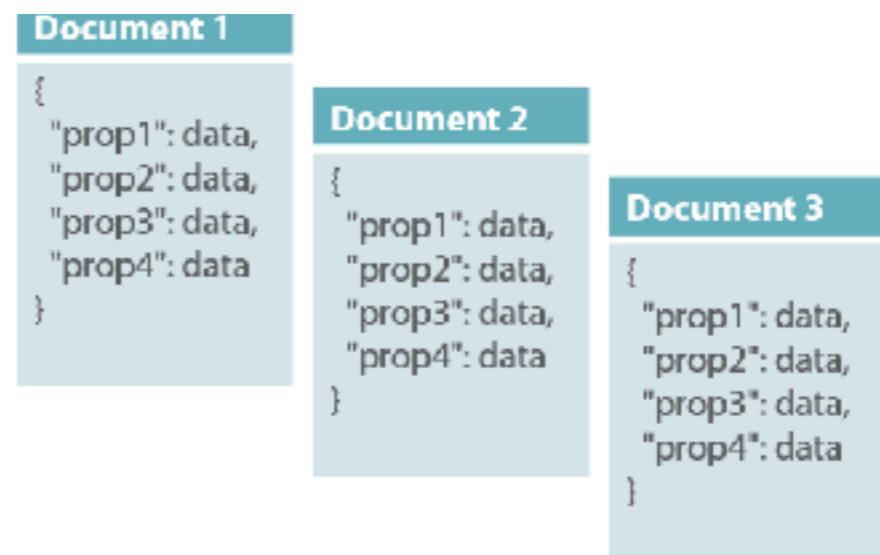
## Rows vs. Documents

Table	
Row 1	Data
Row 2	Data
Row 3	Data
...	:



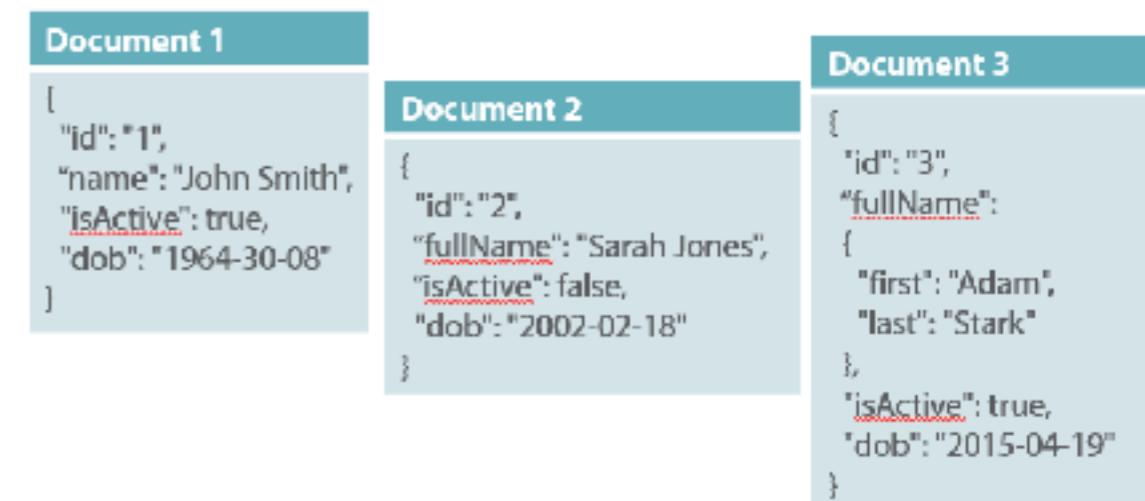
## Columns vs. Properties

Col1	Col2	Col3	Col4
Data	Data	Data	Data
Data	Data	Data	Data
Data	Data	Data	Data



## Schema vs. Schema-Free

ID	Name	IsActive	Dob
1	John Smith	True	8/30/1964
2	Sarah Jones	False	2/18/2002
3	Adam Stark	True	7/13/1987



## Normalized vs. Denormalized

User Table

User ID	Name	Dob
1	John Smith	8/30/1964

Holdings Table

Stock ID	User ID	Qty	Symbol
1	1	100	MSFT
2	1	75	WMT

Document

```
{  
  "id": "1",  
  "name": "John Smith",  
  "dob": "1964-30-08",  
  "holdings": [  
    { "qty": 100, "symbol": "MSFT" },  
    { "qty": 75, "symbol": "WMT" }  
  ]  
}
```

Counter

C

BP

Counter

C

BP

Counter

E

BP

Counter

?

BP

General

C

E

?

BP

BP

BP

BP

BP

BP

General

C

E

?

BP

D BP

I BP

BP

D BP

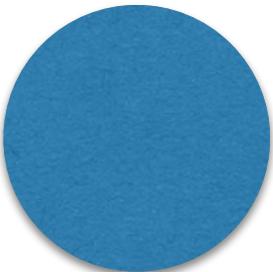
I BP

General

C

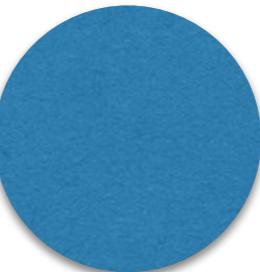
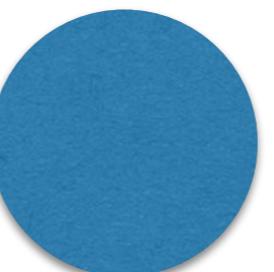
E

?



D BP

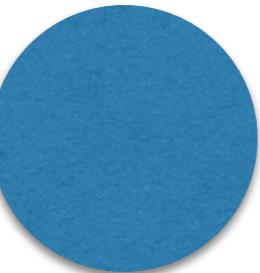
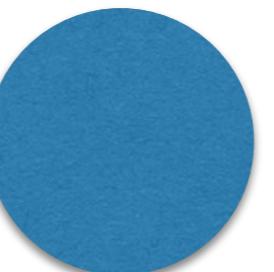
D BP



D BP

D BP

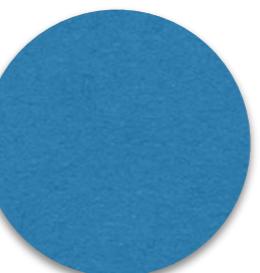
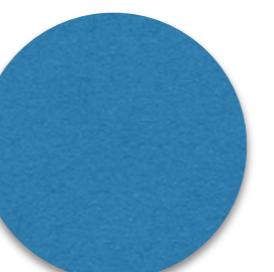
D BP



D BP

I BP

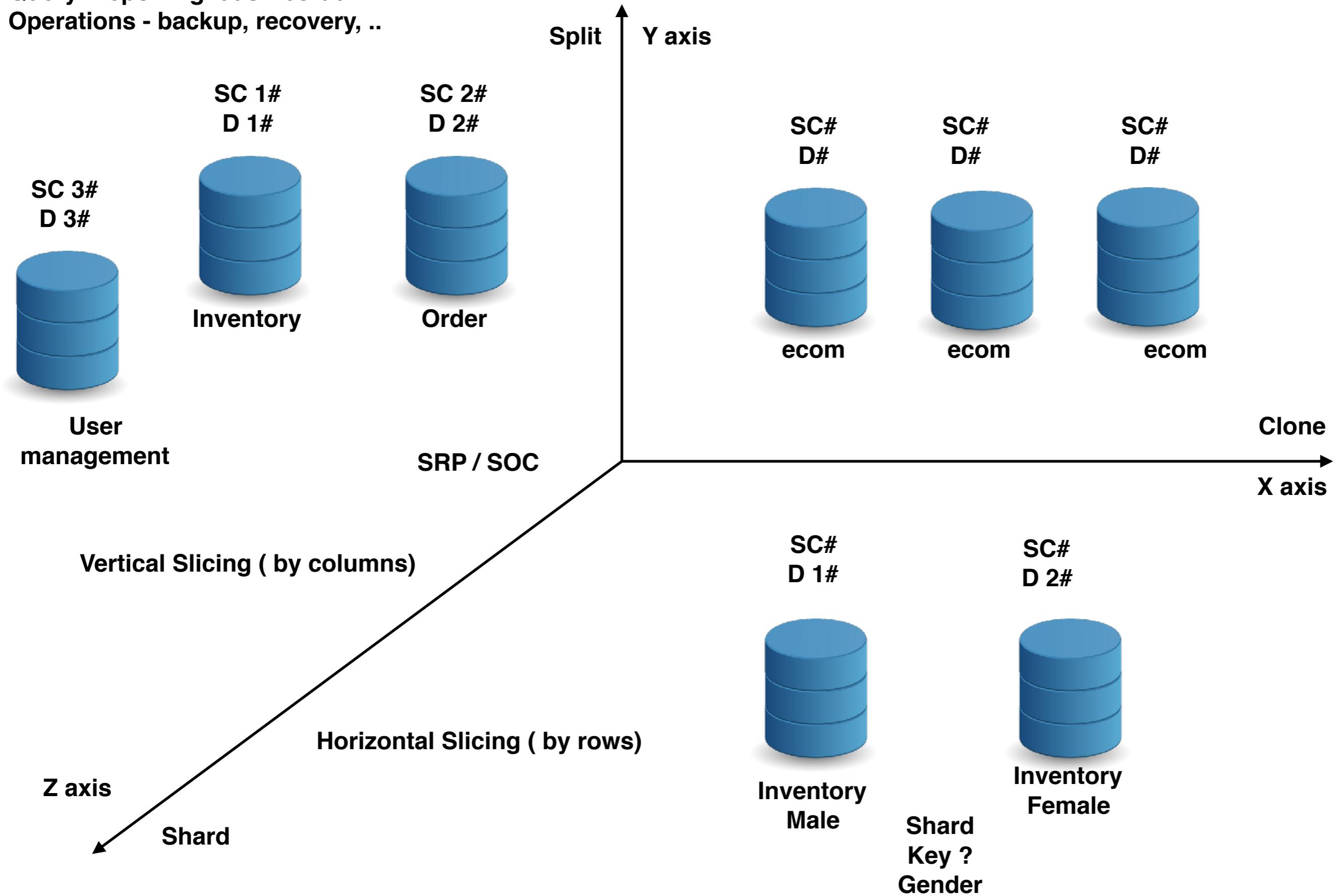
I BP



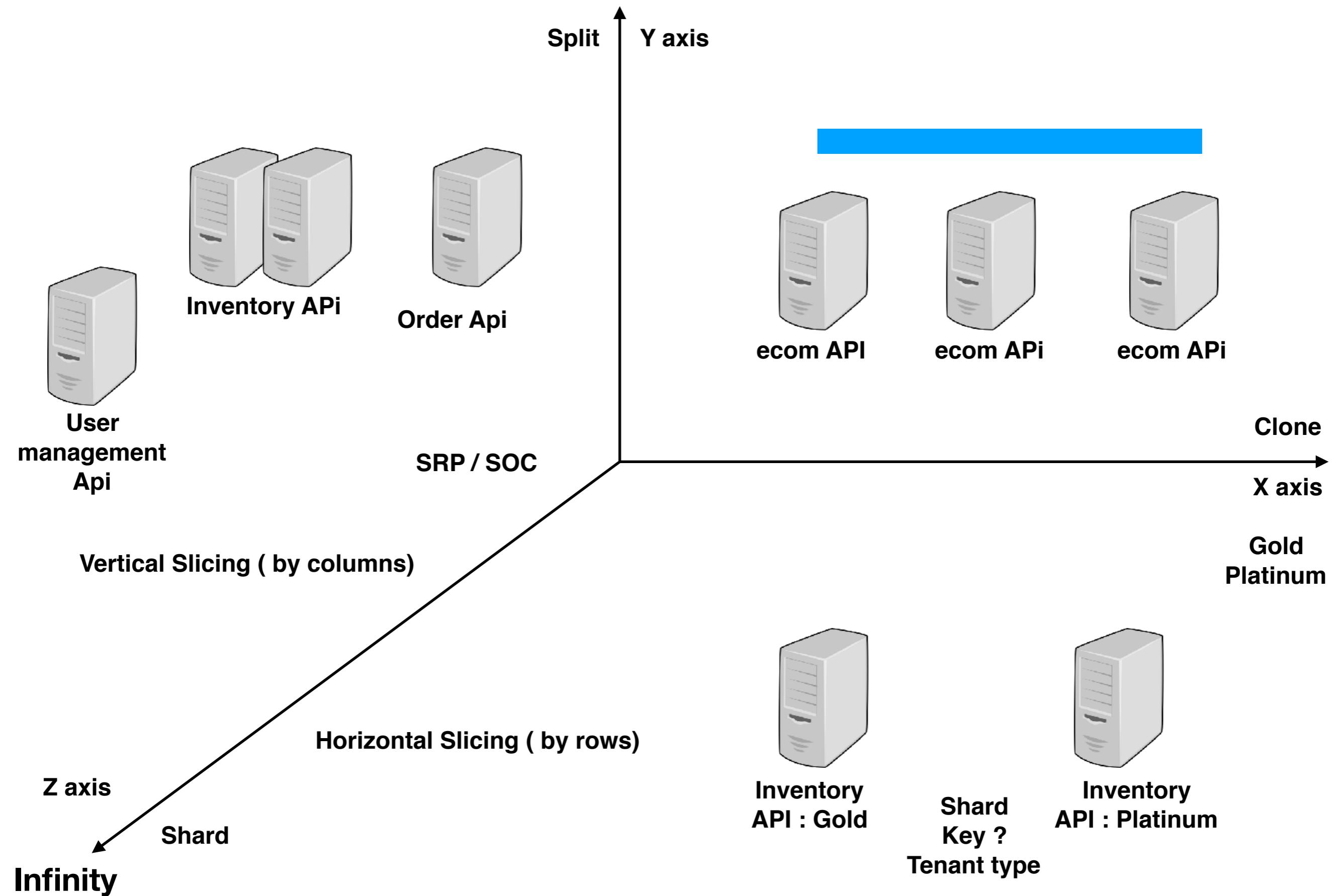
I BP

## Scalability Cube - 50 rules for high Scalability

**ACID - transaction**  
**Query / reporting/ dash board**  
**Operations - backup, recovery, ..**



## Scalability Cube - 50 rules for high Scalability





**Order Api**

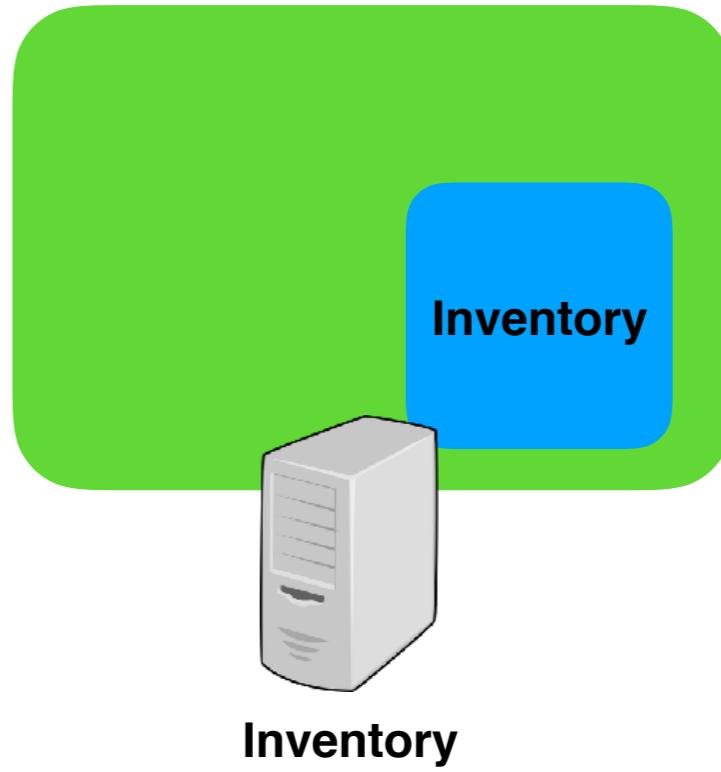
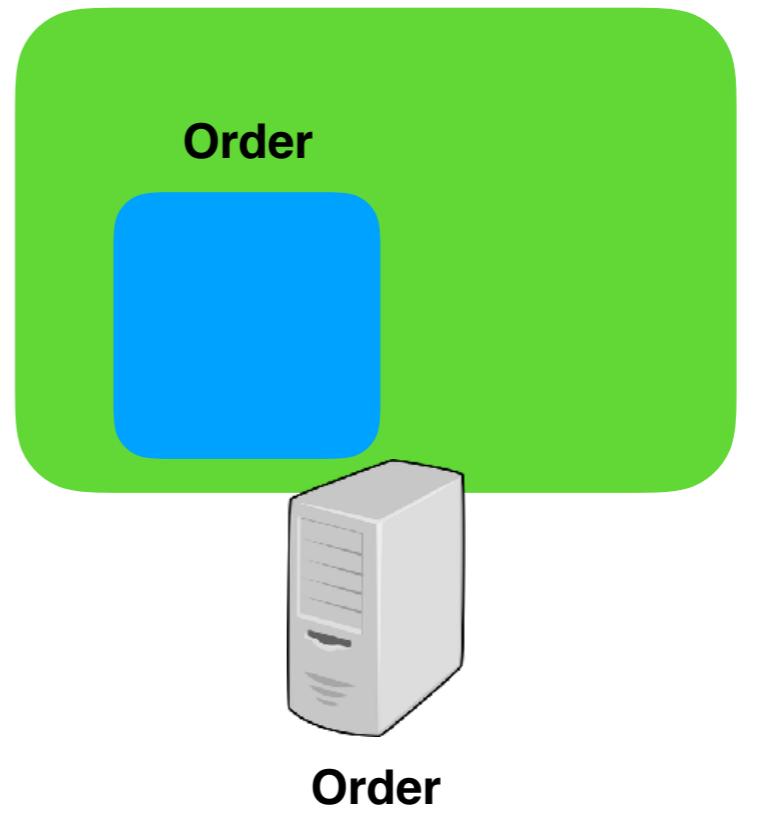
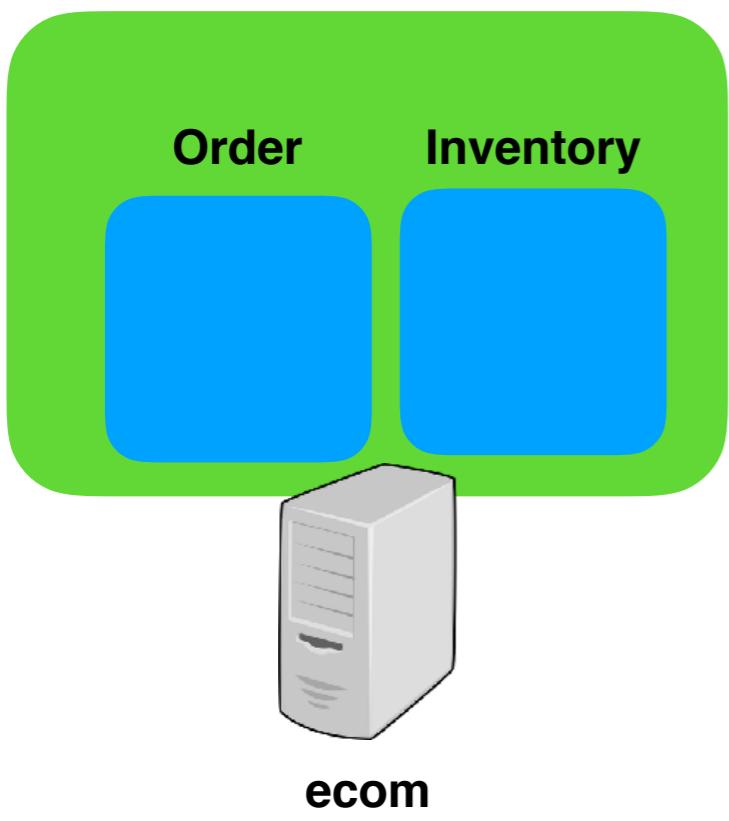


**Inventory  
API : Gold**

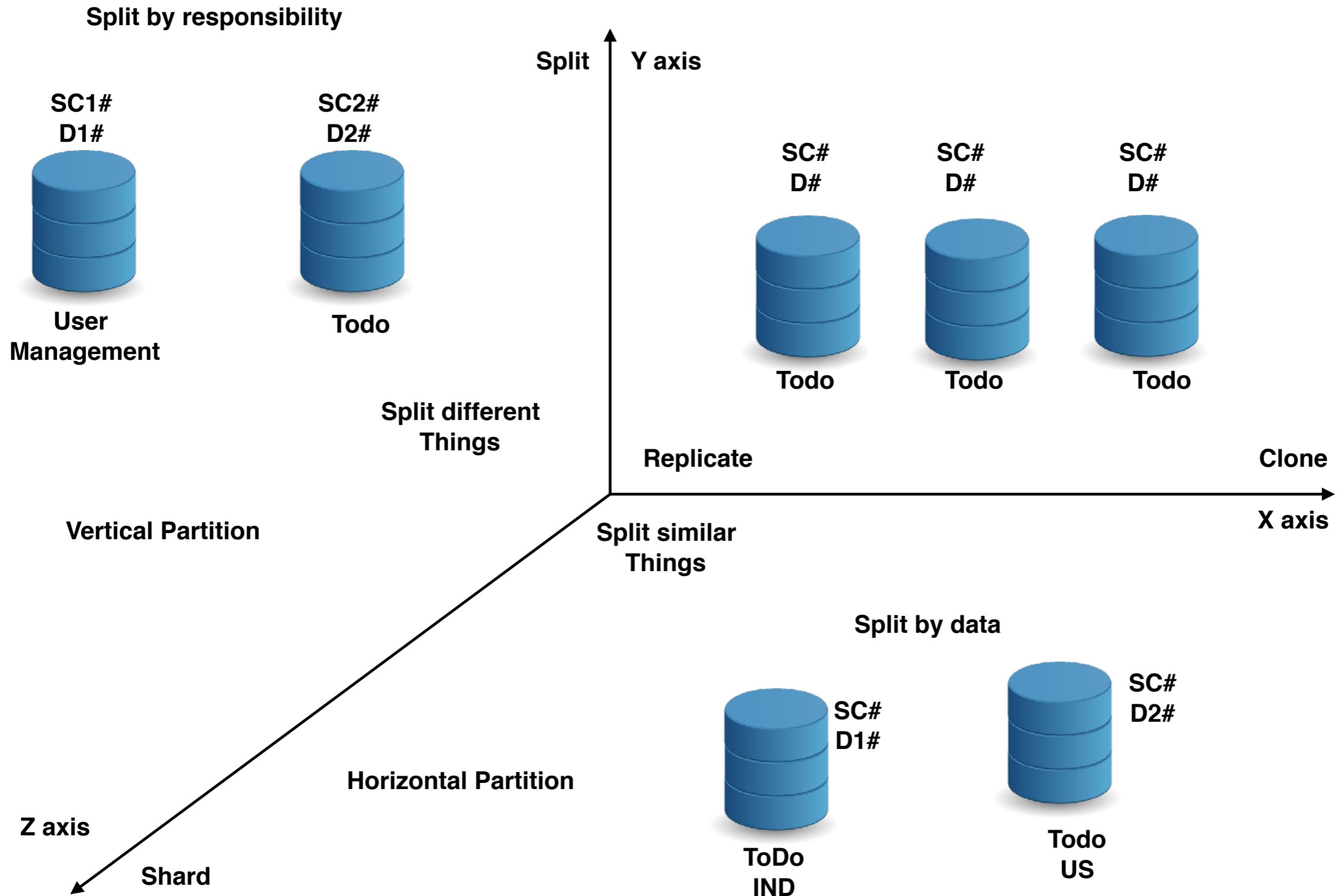


**Inventory  
API : Platinum**





## Scalability Cube - 50 rules for high Scalability



**Split different  
Things**



**Ecom**

**Vertical Partition**



**User**



**Inventory**



**Accounts**



**Order**

**Horizontal Partition**



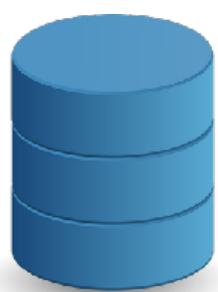
**Shard**



**Inventory:**  
**M**



**Order:**  
**AUS**



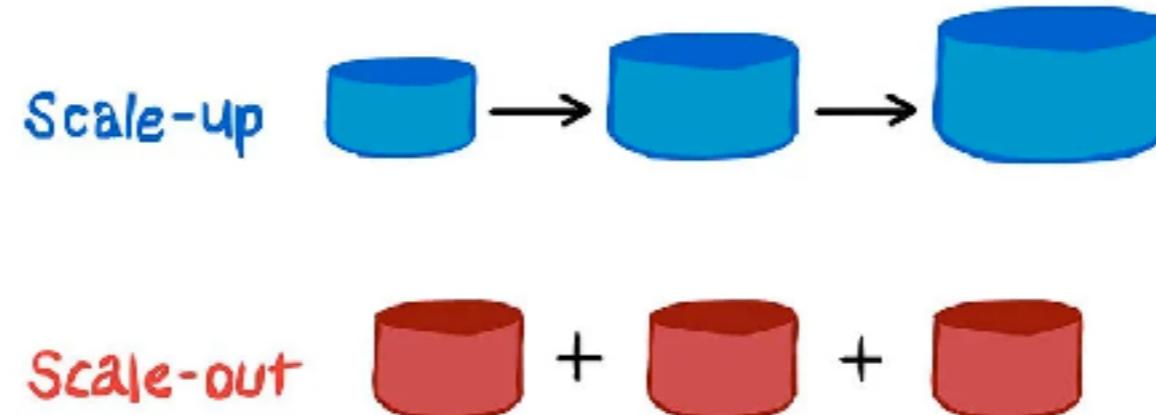
**Order:**  
**USD**



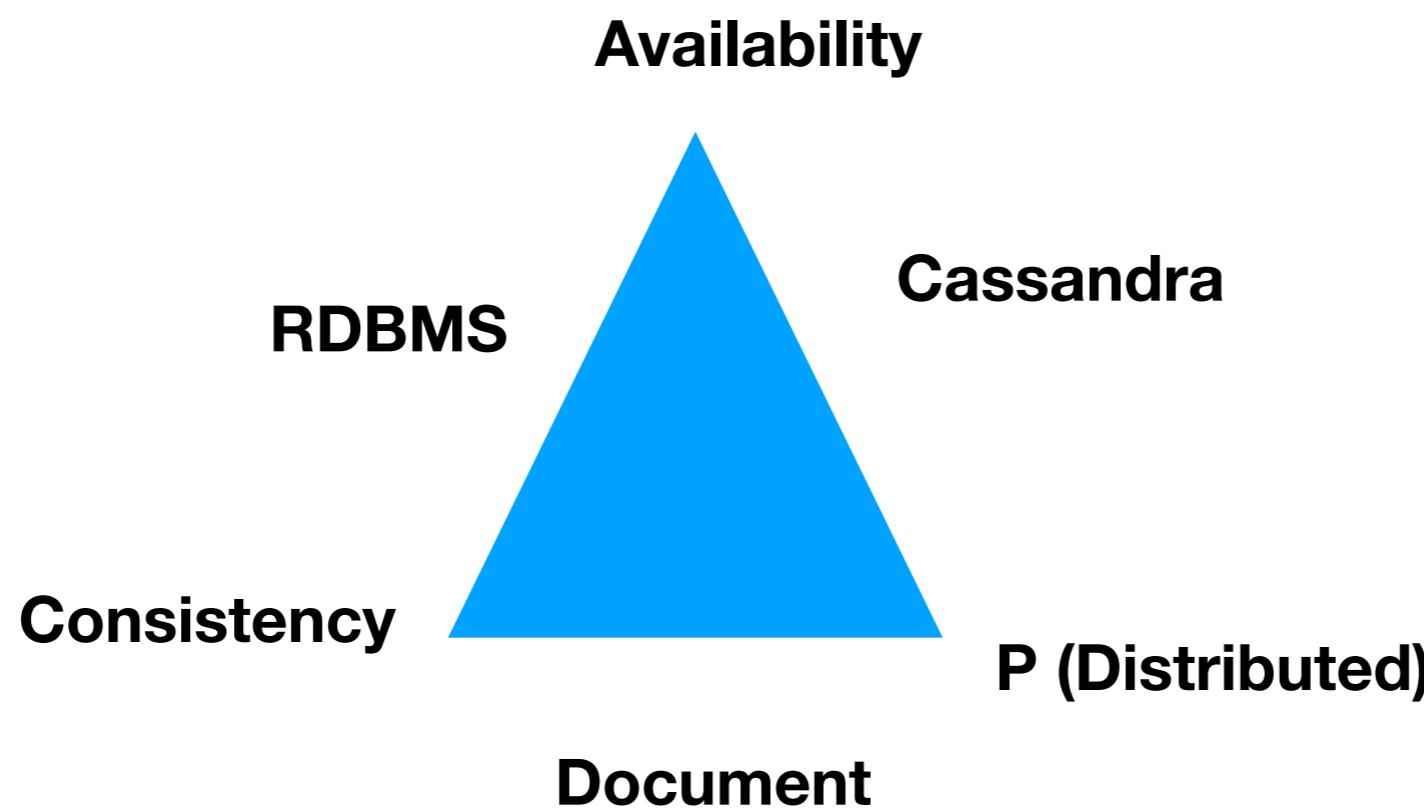
**Inventory:** **Inventory:**  
**M** **M**

**Clone**

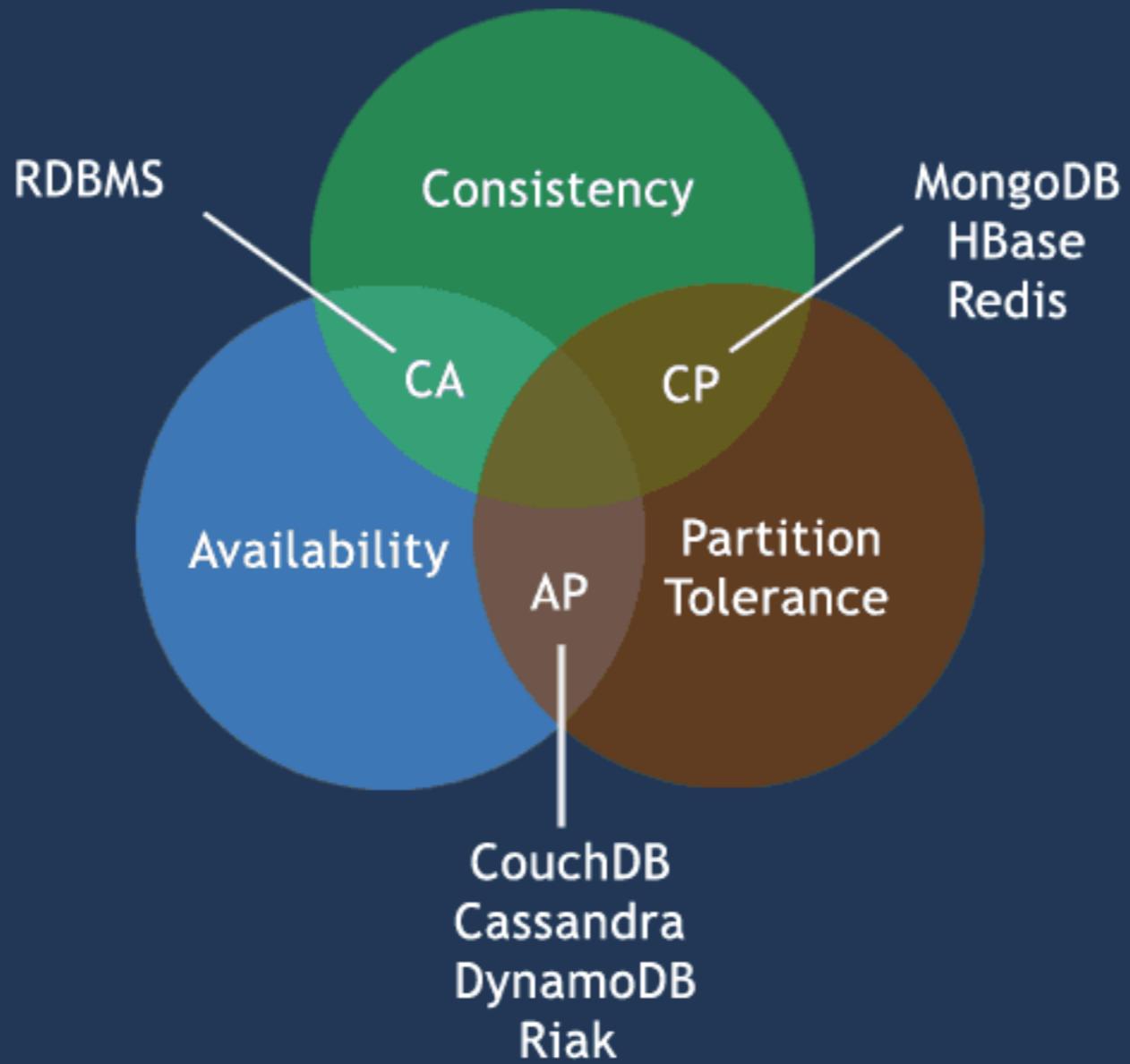
### Scale-Up vs. Scale-Out

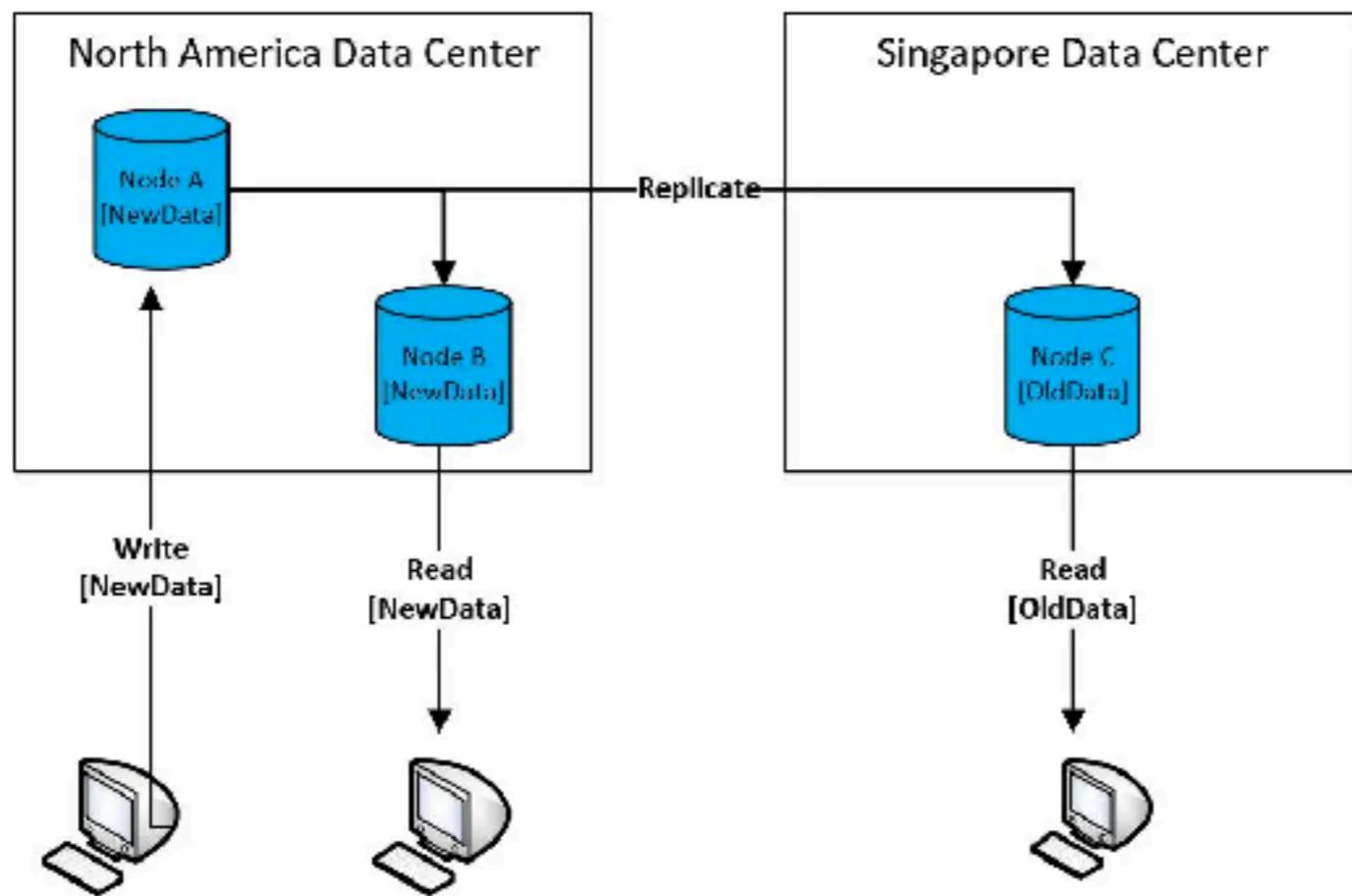
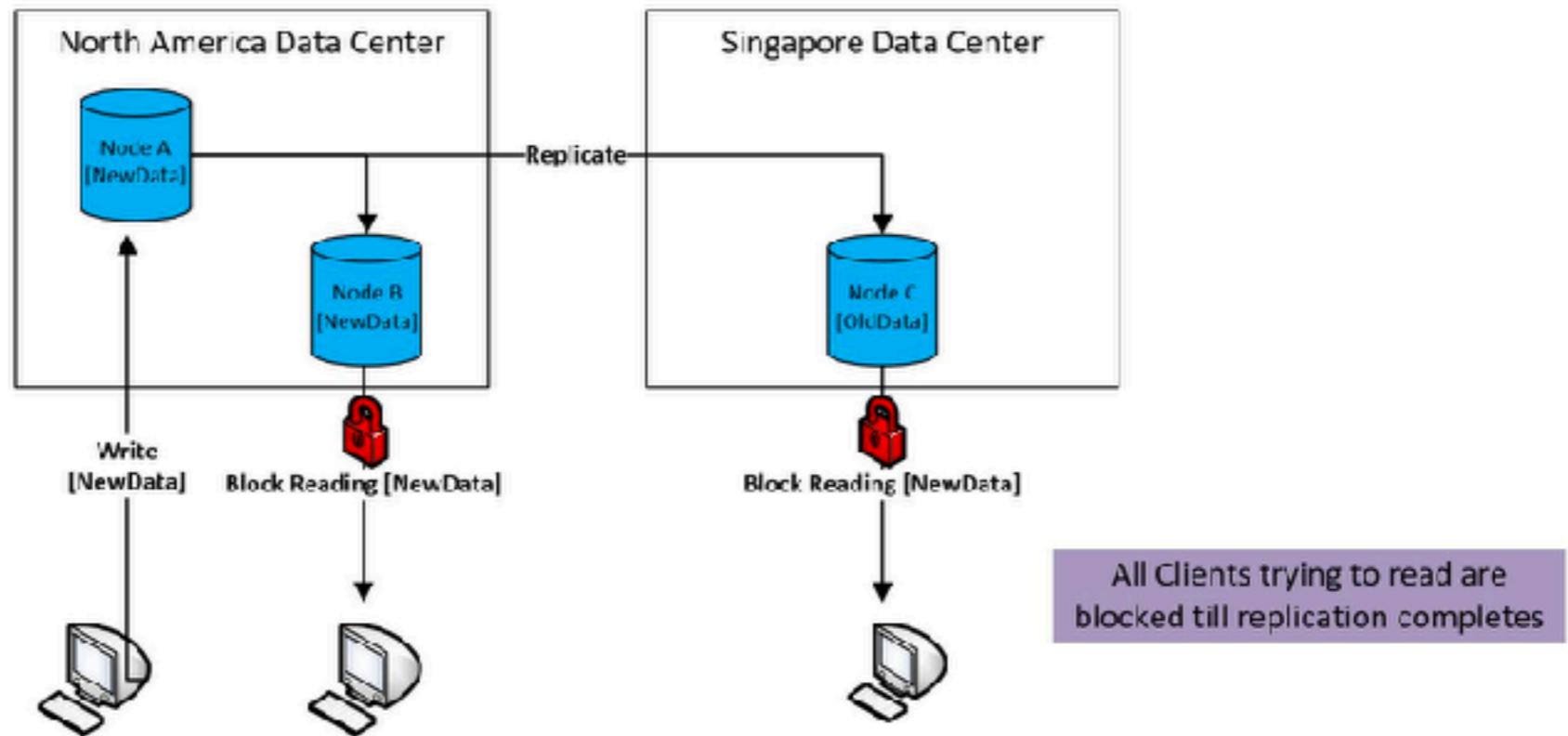


### Strong Consistency vs. Eventual Consistency



# CAP Theorem





# COMMON COMPARISONS BETWEEN MySQL & NoSQL

	MySQL	NoSQL
Nature	Relational Database	Non-Relational Database
Design	Based on the concept of tables	Based on the concept of documents
Scalable	Tough to scale due to its relational nature	Easily scalable big data compared to relational
Model	Detailed database model is needed before creation	No need of a detailed database model
Community	Vast community available	Community is growing rapidly, but still smaller compared to MySQL
Standardization	SQL is standard language	Lacks standard query language
Schema	The Schema is rigid	The Schema is dynamic
Flexibility	Not very flexible in terms of design	Very flexible in terms of design
Insertions	Inserting new columns or fields affect the design	No effect on the design with the insertion of new columns or fields

Facebook, Wikipedia, Quora,  
Flickr

MySQL

Twitter

MySQL for tweets and users  
their own special kind of graph database, FlockDB, built on top of  
MySQL  
their own version of Memcached

LinkedIn

Oracle Database and Voldemort

*YouTube*

MySQL -> BigTable

*Microsoft, Myspace*

**SQL Server**

*Yahoo*

**PostgreSQL**

## Key Value

- Twitter uses Redis to deliver **your Twitter timeline**
- Pinterest uses Redis to store lists of users, followers, unfollowers, boards, **and more**
- **Coinbase** uses Redis to enforce rate limits and guarantee correctness of Bitcoin transactions

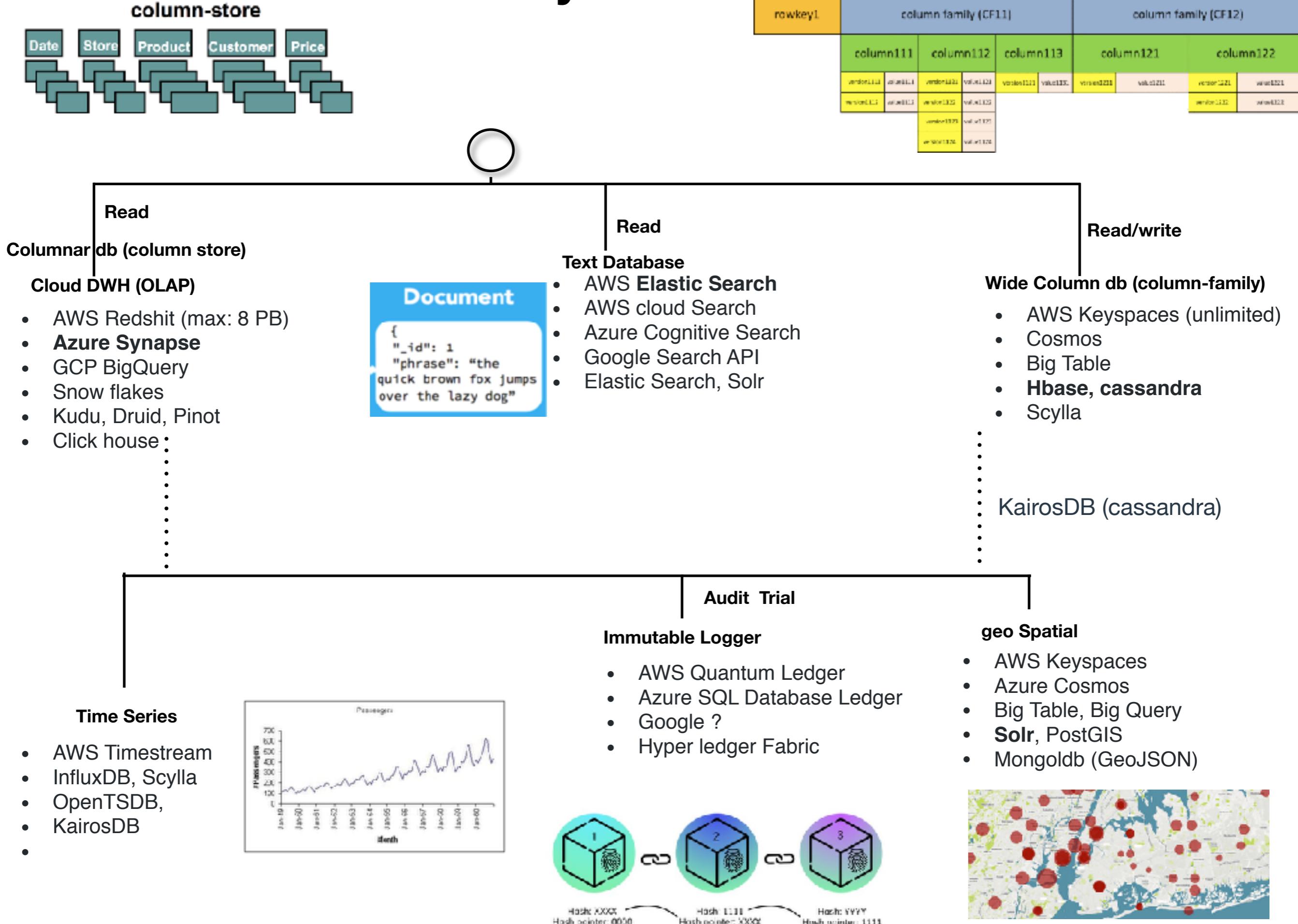
## Graph

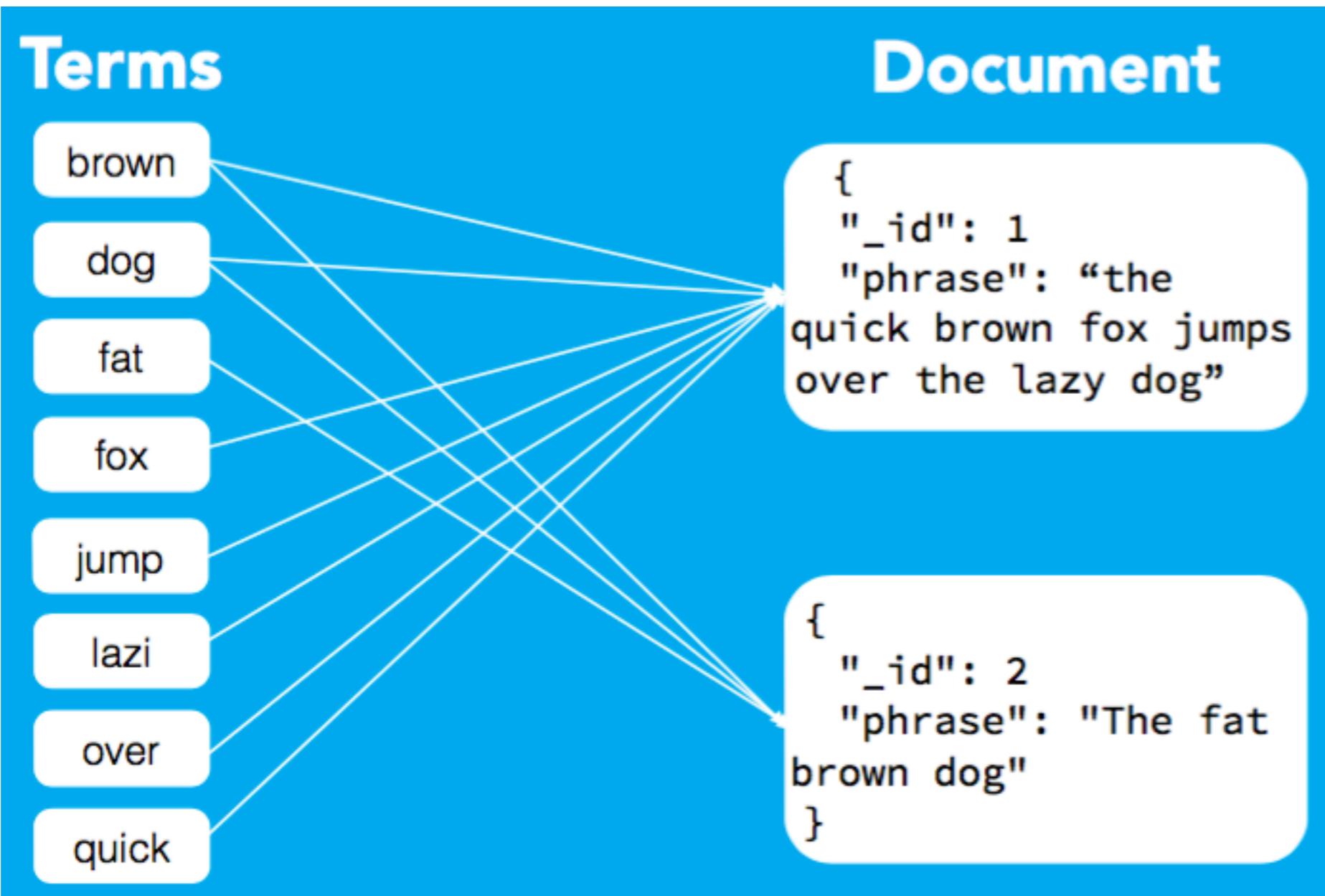
- **Walmart** uses Neo4j to provide customers personalized, relevant product recommendations and promotions
- **Medium** uses Neo4j to build their social graph to enhance content personalization
- **Cisco** uses Neo4j to mine customer support cases to anticipate bugs

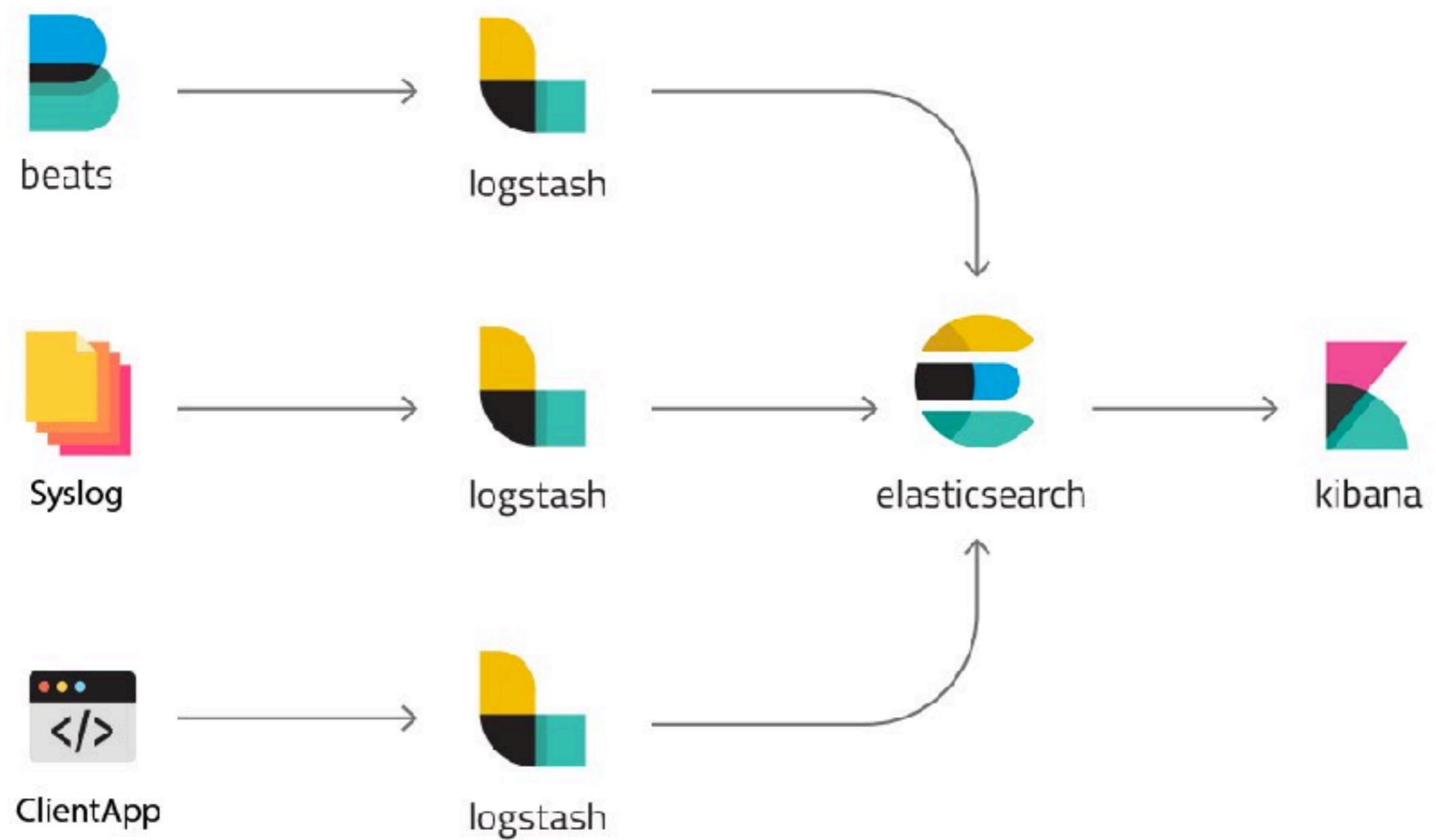
## Document

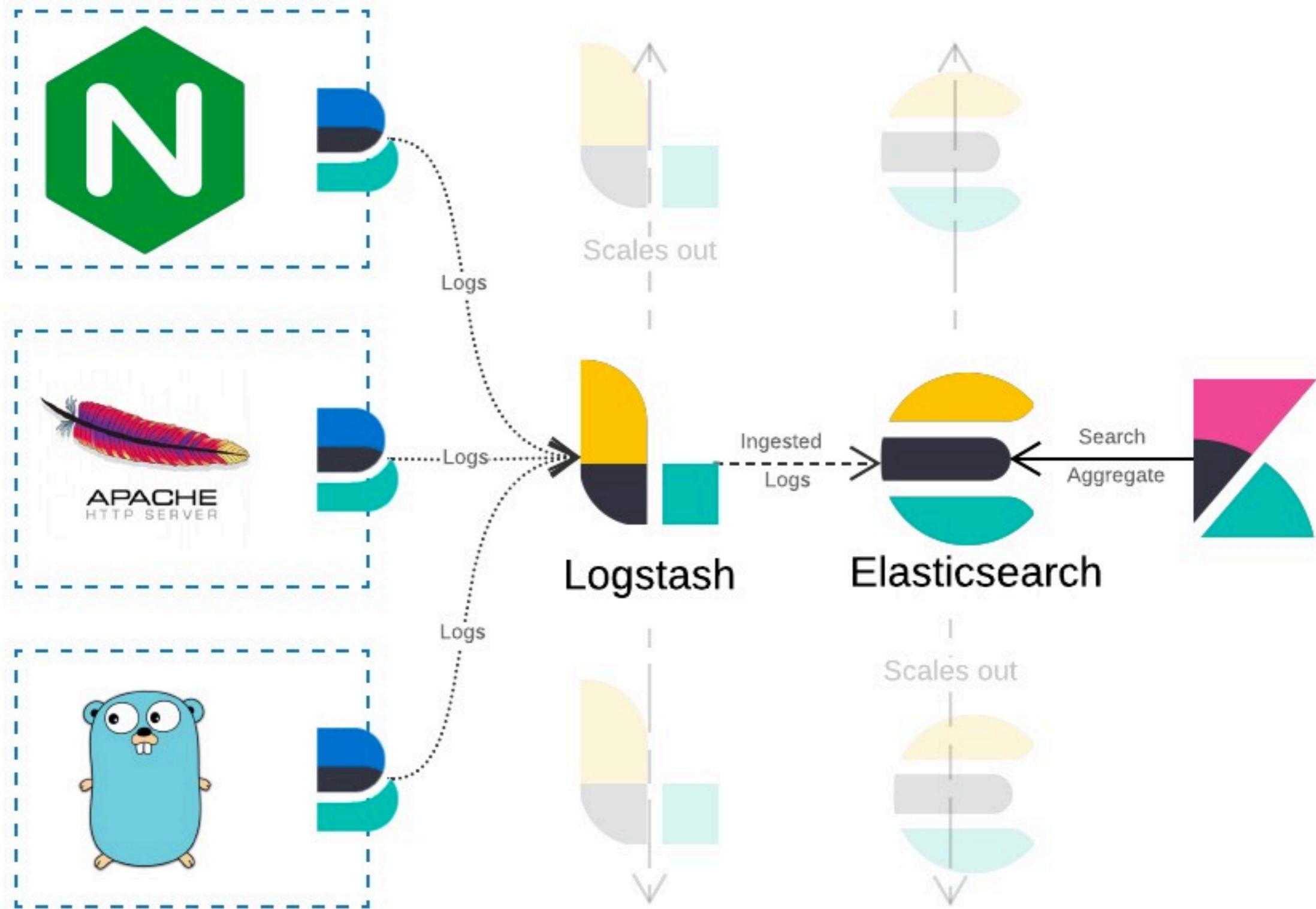
- SEGA uses MongoDB for handling 11 million in-game accounts
- Cisco moved its VSRM (video session and research manager) platform to Couchbase to **achieve greater scalability**
- Aer Lingus uses MongoDB with **Studio 3T** to handle ticketing and internal apps
- Built on MongoDB, The Weather Channel's iOS and Android apps **deliver weather alerts** to 40 million users in real-time

# Analytical

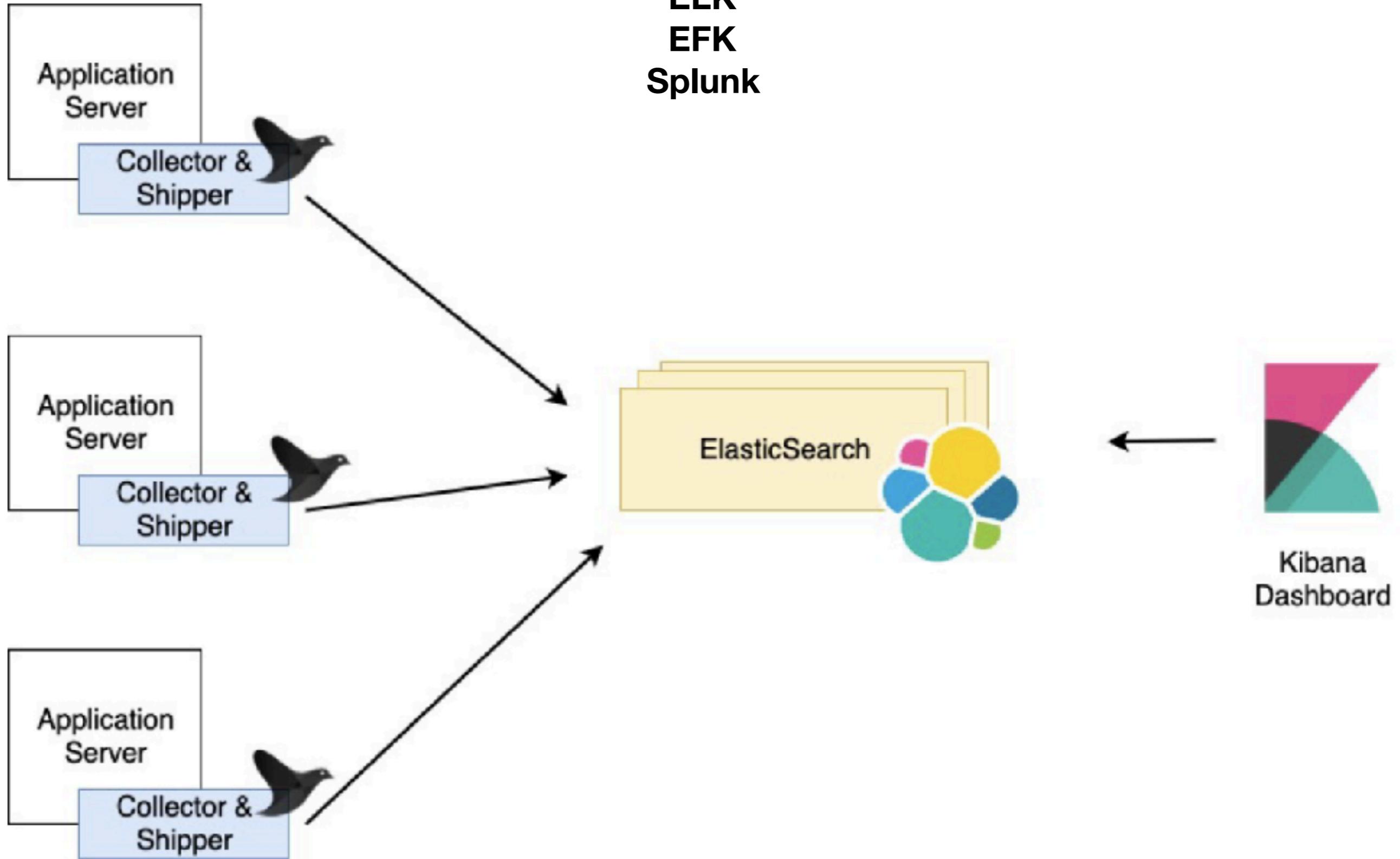






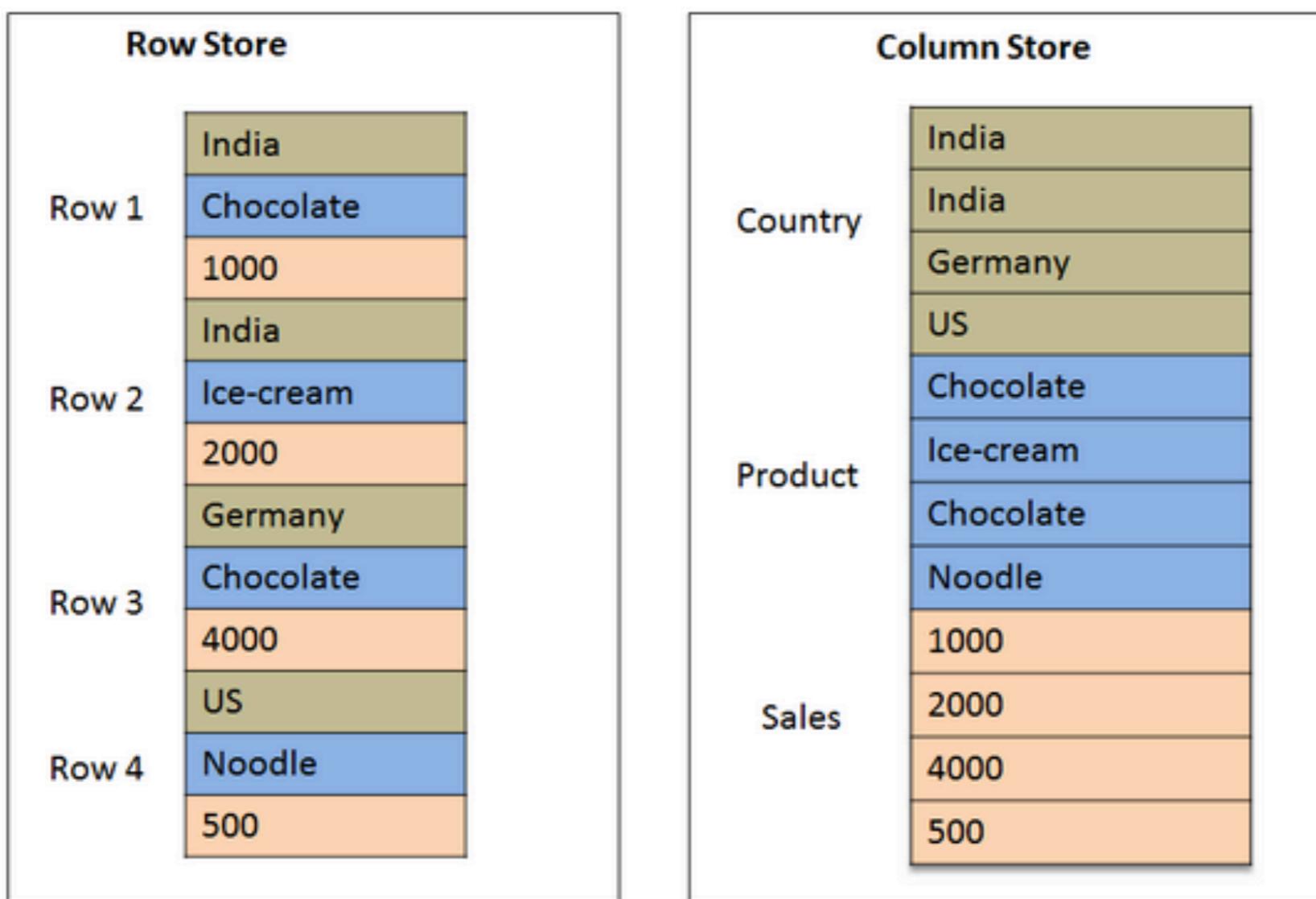


# ELK EFK Splunk



**Table**

	Country	Product	Sales
Row 1	India	Chocolate	1000
Row 2	India	Ice-cream	2000
Row 3	Germany	Chocolate	4000
Row 4	US	Noodle	500



Row-oriented

ID	Name	Grade	GPA
001	John	Senior	4.00
002	Karen	Freshman	3.67
003	Bill	Junior	3.33

Column-oriented

Name	ID
John	001
Karen	002
Bill	003

Grade	ID
Senior	001
Freshman	002
Junior	003

GPA	ID
4.00	001
3.67	002
3.33	003

**Vertical slicing**

**Horizontal slicing**

rowkey1	column family (CF11)				column family (CF12)						
	column111		column112		column113		column121		column122		
rowkey1	version1111	value1111	version1121	value1121	version1121	value1131	version1211	value1211	version1221	value1221	
	version1112	value1112	version1122	value1122						version1222	value1222
			version1123	value1123							
			version1124	value1124							

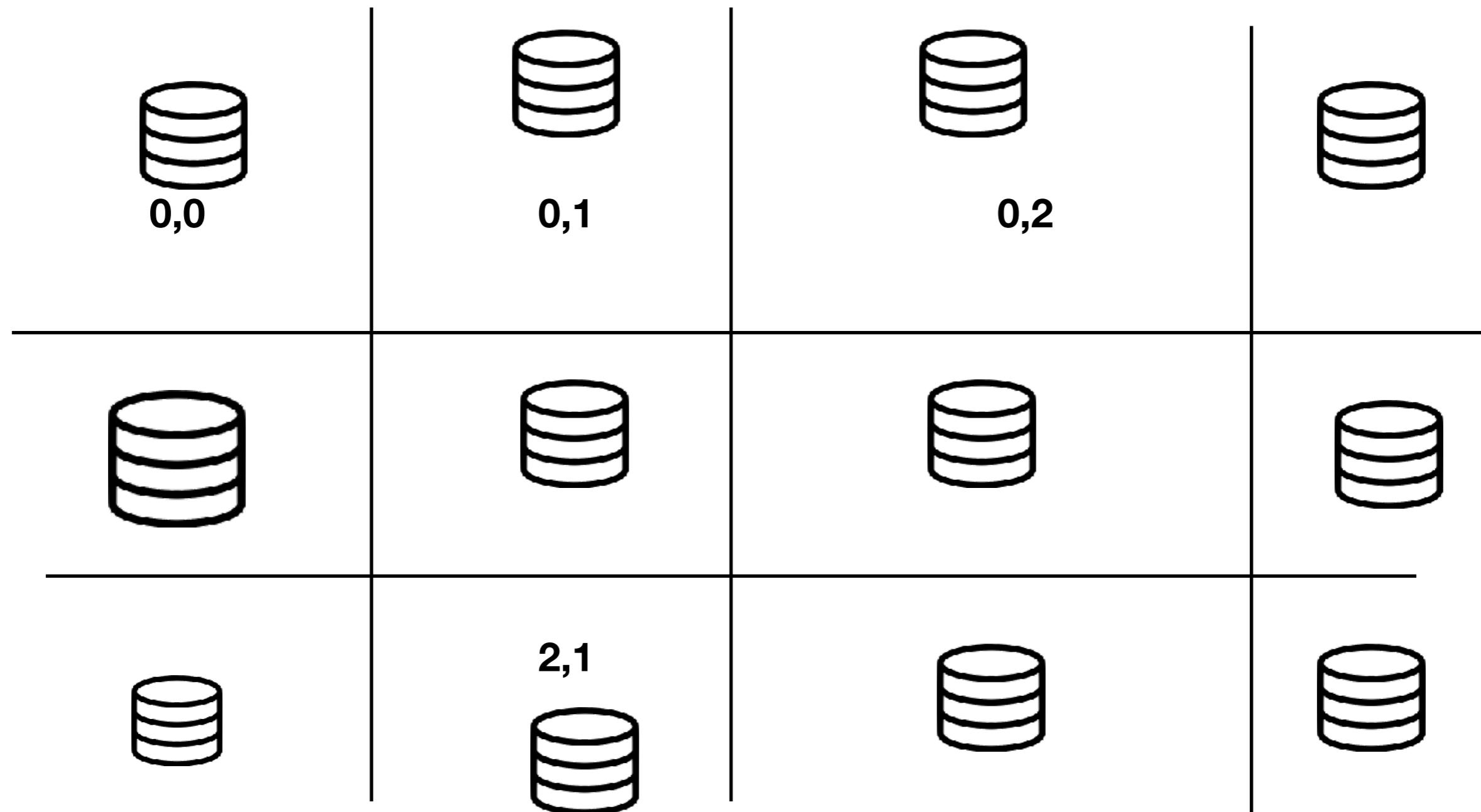
{Ordered, cust name, amount} , {itemcode, qty, price}

(Row partition id (shard key), column family id, row id)

# multidimensional map (map of maps)

```
{  
  "rowkey1": {"cf11": {"column111": {"version1111": value1111,  
                            "version1112": value1112},  
              "column112": {"version1121": value1121,  
                            "version1122": value1122,  
                            "version1123": value1123,  
                            "version1124": value1124},  
              "column113": {"version1131": value1131}  
            },  
  "cf12": {"column121": {"version1211": value1211},  
            "column122": {"version1221": value1221},  
            "version1222": value1222}  
          },  
  "rowkey2": {"cf11": {"column111": {"version2111": value2111,  
                            "version2112": value2112},  
              "column112": {"version2121": value2121,  
                            "version2122": value2122,  
                            "version2123": value2123,  
                            "version2124": value2124}  
            },  
  "cf12": {"column121": {"version2211": value2211},  
            "column122": {"version2221": value2221}  
          }  
}
```

**Row partition id,  
Col partition id**



		Column Family 1		Column Family 2		
		cf1:col-A	cf1:col-B	cf2:col-Foo	cf2:col-XYZ	cf2:foobar
Region 1	row-1					
	row-10					
	row-18	A18 - v1 ▼	B18 - v3 ▼	Foo18 - v1 ▼	XYZ18 - v2 ▼	foobar18 - v1 ▼
Region 2	row-2					
	row-5					
	row-6					
Region 3	row-7					
	row-8					

Physical Coordinates for a Cell: *Region Directory → Column Family Directory  
→ Row Key → Column Family Name → Column Qualifier → Version*

	CF1:colA	CF1:colB	CF1:colC
Row1	<p>@time7: value3</p>		
Row10	<p>@time2: value1</p>	<p>@time2: value1</p>	
Row11	<p>@time6: value2</p>		
Row2	<p>@time4: value1</p>		<p>@time4: value1</p>

Row-oriented

ID	Name	Grade	GPA
001	John	Senior	4.00
002	Karen	Freshman	3.67
003	Bill	Junior	3.33

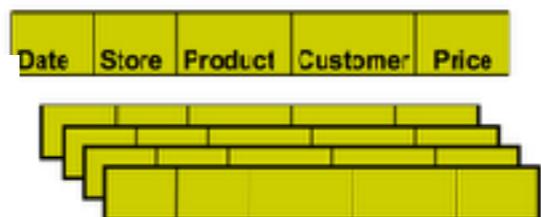
Column-oriented

Name	ID
John	001
Karen	002
Bill	003

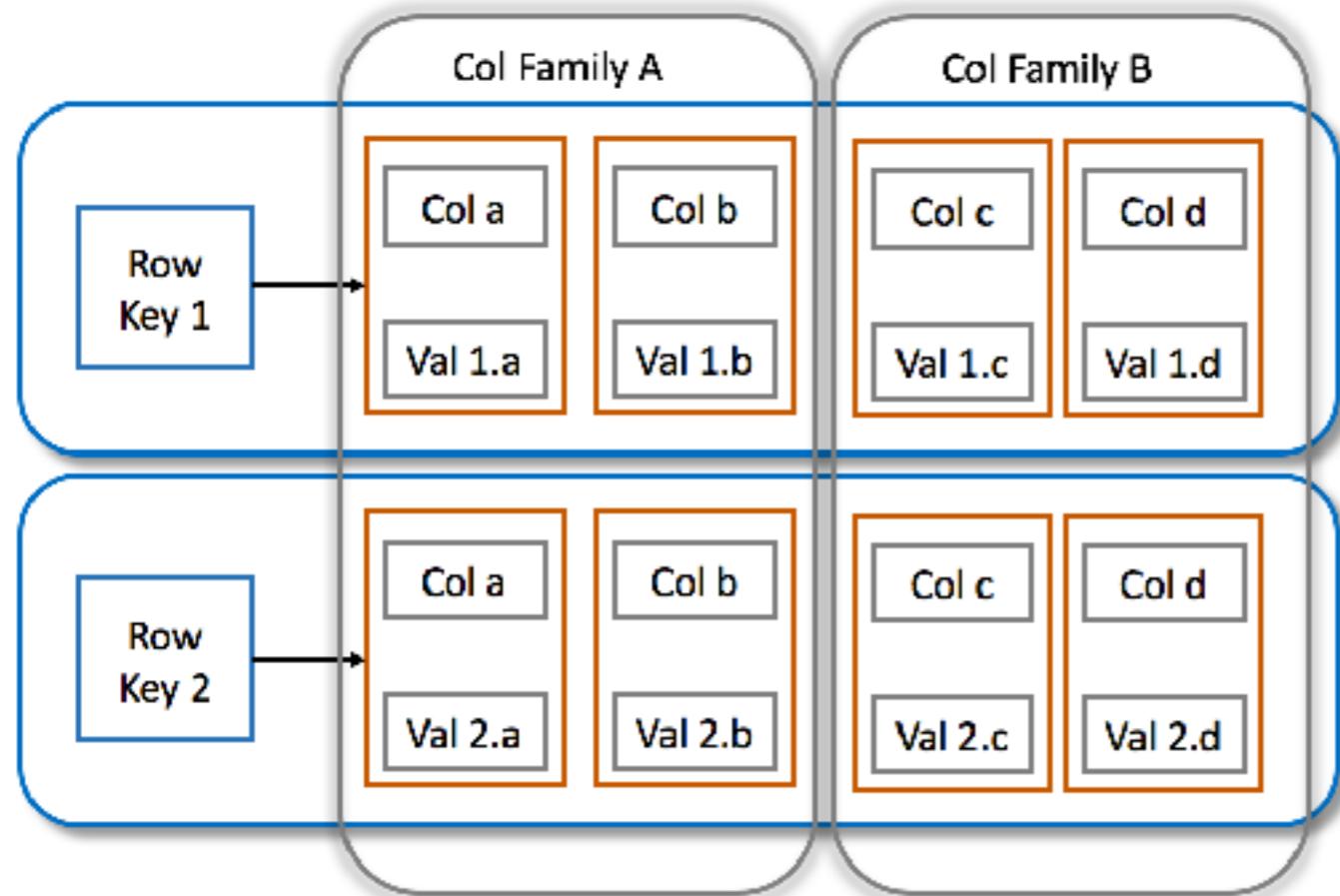
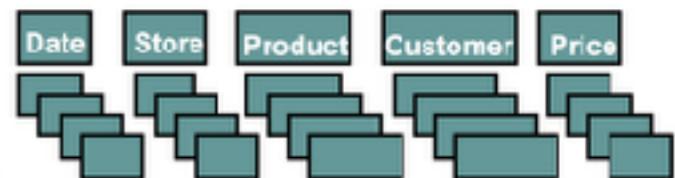
Grade	ID
Senior	001
Freshman	002
Junior	003

GPA	ID
4.00	001
3.67	002
3.33	003

row-store



column-store



column-family

Columnar

sparse data model

multi-dimensional map

column-families are not independently accessible.

every column is stored separately

NoSQL

SQL interface

Reads that use the partition key are incredibly fast

optimized for read-mostly analytical workloads

high throughput writes

very slow writes

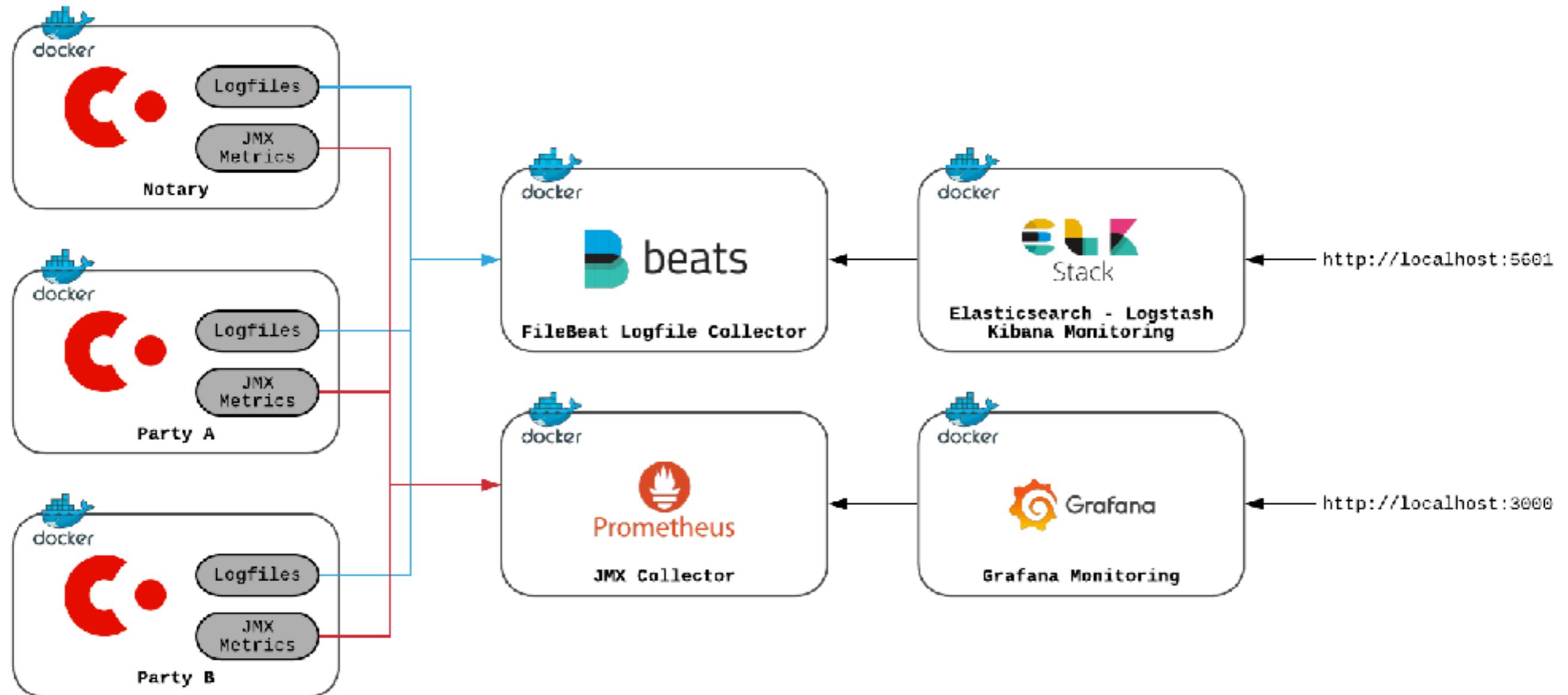
data warehouses

	MongoDB	Cassandra
Expressive object model	Yes	No
Secondary indexes	Yes	No
No downtime on node failure	No	Yes
High write throughput	No	Yes

- Cassandra is optimized for really high throughput on writes. **If your use case is read-heavy (like cache) then Cassandra might not be an ideal choice.**
- It does not support complete transaction management across the tables. Not ACID compliant system.
- Secondary Index not supported. Have to rely on Elastic search /Solr for Secondary index and the custom sync component has to be written.

not possible to aggregate data in a query. Sums and averages like information have to be done by the client-side application.

Use Cassandra as the primary data store for capturing information as it arrives into the system; but then build “query-optimised views” of subsets of that data in other databases specialised to the kinds of access users require. Use an indexing engine such as SOLR to provide full-text search across records, or a graph database such as Neo4j to store metadata in a way that supports “traversal-heavy” queries that join together many different kinds of entity. Use an RDBMS when you need the full power and flexibility of SQL to express ad hoc queries that explore the data in multiple dimensions.



## Classic Relational Databases

Name	Age	Nickname	Employee
Gianfranco Quilizzoni Founder & CEO	40	Heldi	<input checked="" type="radio"/>
Marco Botton Tuttofare	38		<input checked="" type="checkbox"/>
Mariah MacLachlan Better Half	41	Potato	<input type="checkbox"/>
Valerie Liberty Head Chef	16	Val	<input checked="" type="checkbox"/>

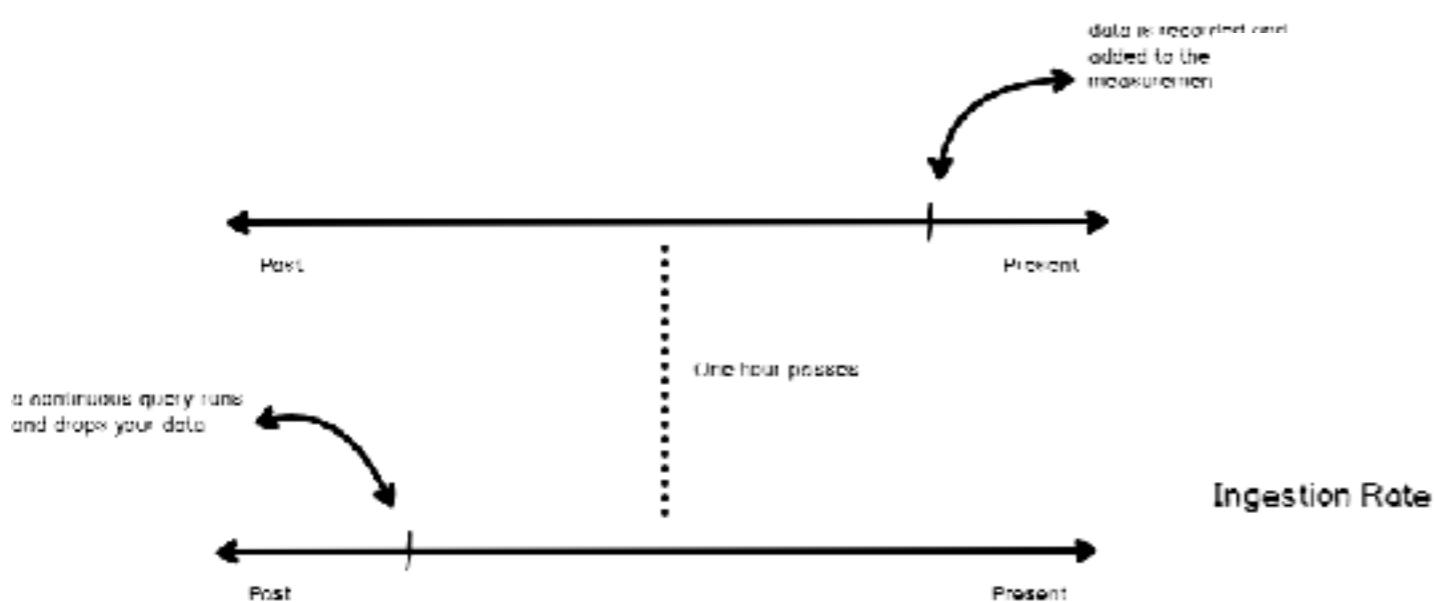
Data are multidimensional

## Time Series Databases

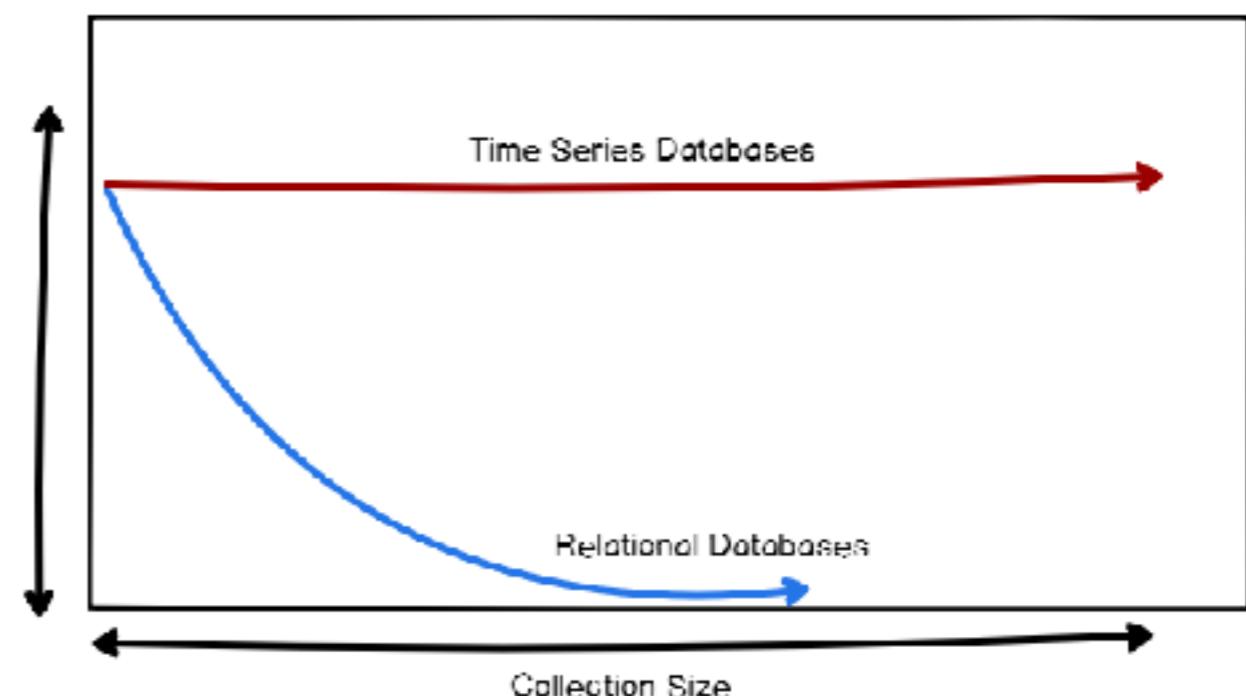
Sensor Temperature	Time
39.6	12/01/19 @ 11:12
11.2	12/01/19 @ 11:13
12.4	14/04/19 @ 12:15
18.5	16/04/19 @ 10:05

Data are aggregated over time

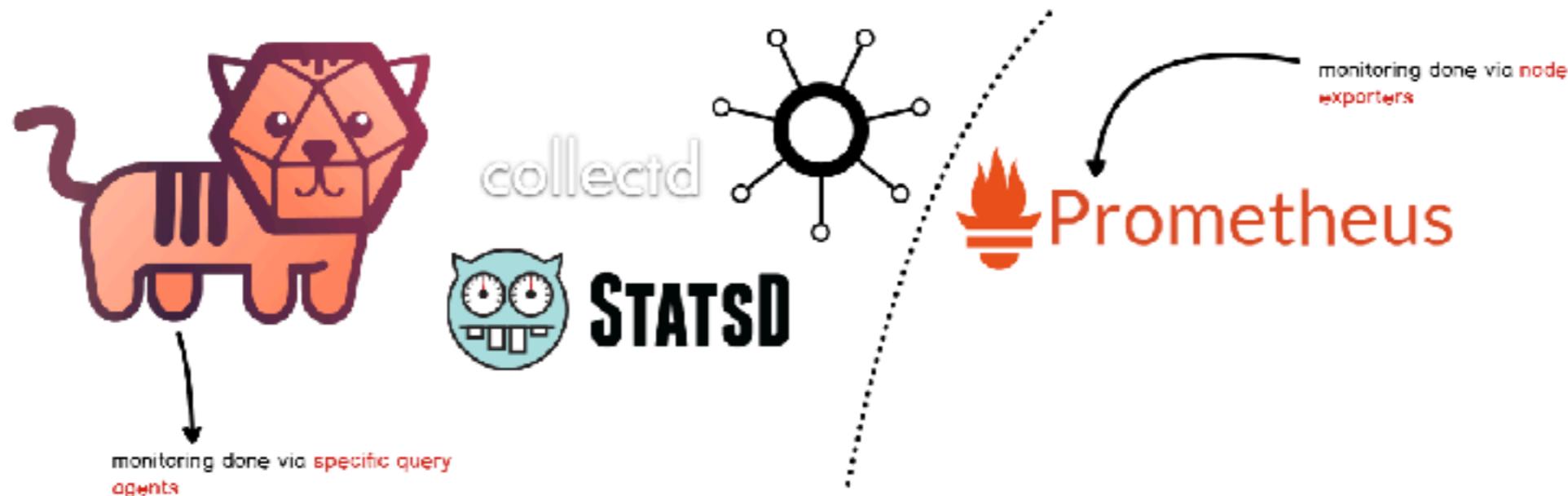
Case : retention policy = 1 hour



## DBMS & TSDB Difference



## Tools that 'produce' TSDB data



## Tools that 'consume' TSDB



\*Non-exhaustive list

Car ID	Departure			Arrival		
	Date-Time	Latitude	Longitude	Date-Time	Latitude	Longitude
...	...	...	...	...	...	...
...	...	...	...	...	...	...
...	...	...	...	...	...	...

geojson.io

Not secure | geojson.io/#map=2/20.1/-0.2

Open Save New Share Meta unsaved

JSON Table Help anon | login

North Atlantic Ocean

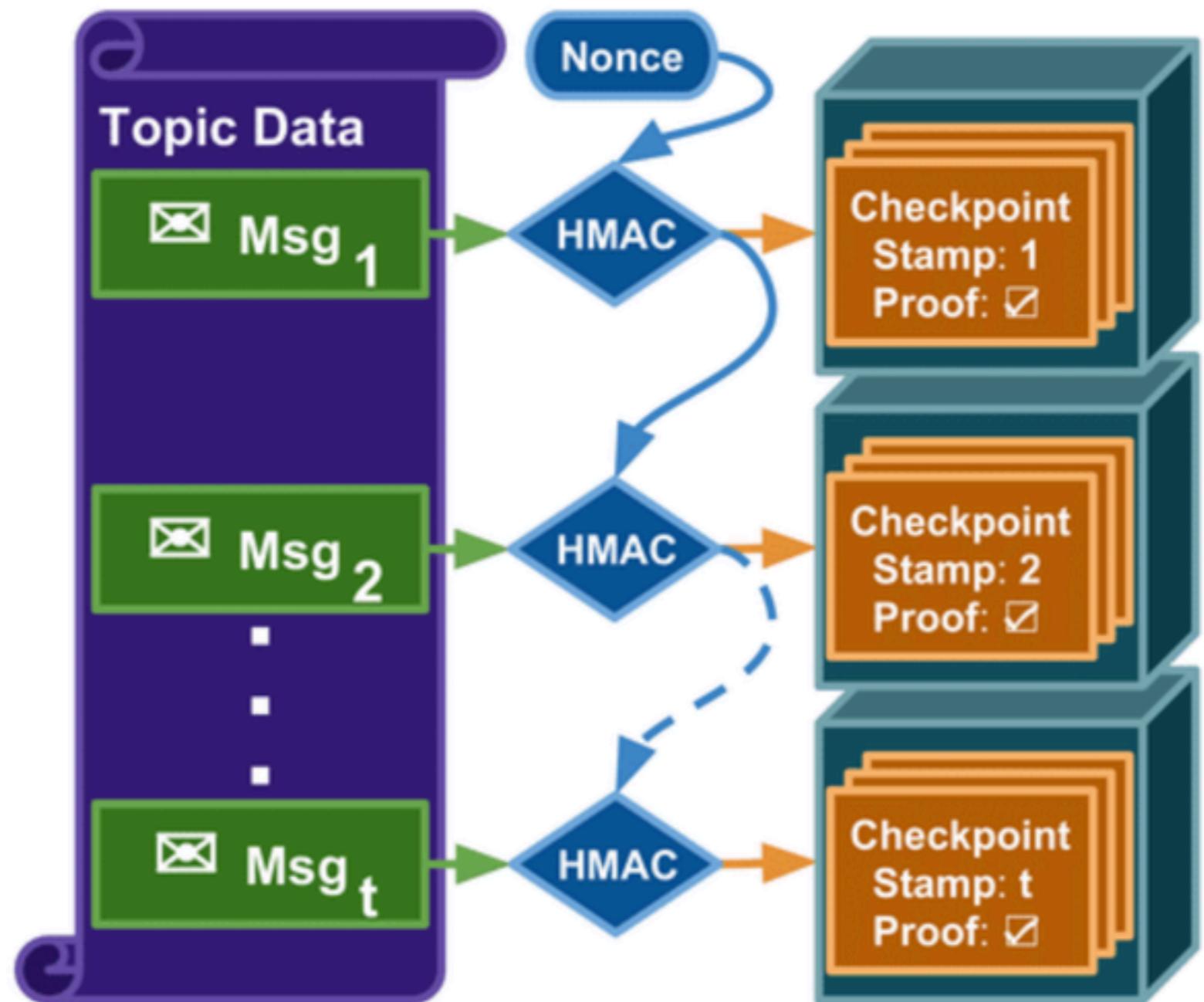
South Atlantic Ocean

3000 km  
2000 mi

Mapbox Satellite OSM OSM

```

1 {
2   "type": "FeatureCollection",
3   "features": [
4     {
5       "type": "Feature",
6       "properties": {},
7       "geometry": {
8         "type": "LineString",
9         "coordinates": [
10           [
11             -31.9921875,
12             23.241346102386135
13           ],
14           [
15             -4.21875,
16             39.90973623453719
17           ]
18         ]
19       }
20     }
21   ]
22 }
```

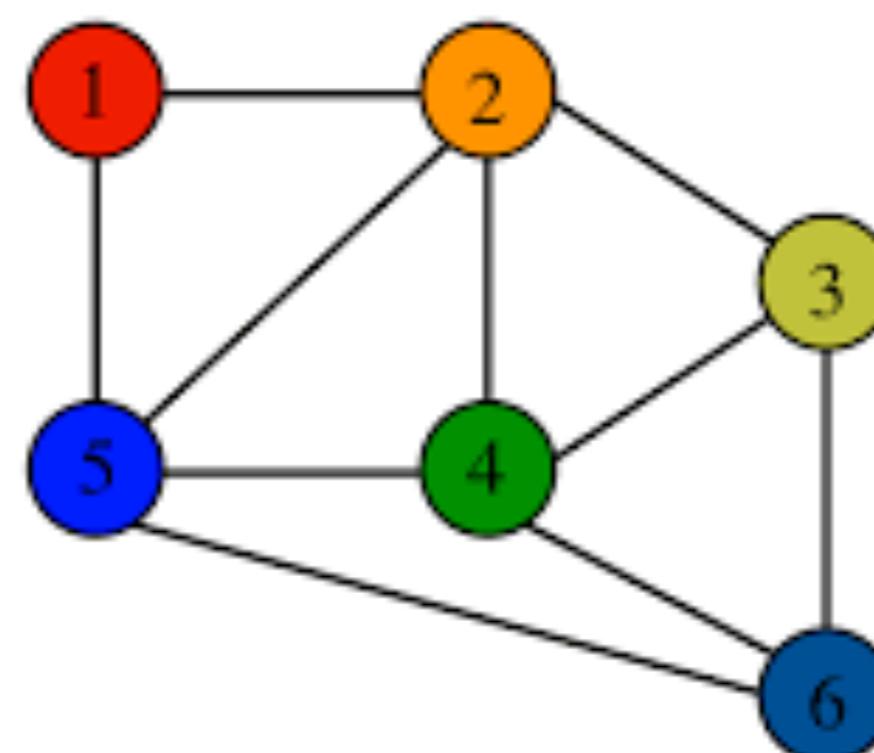
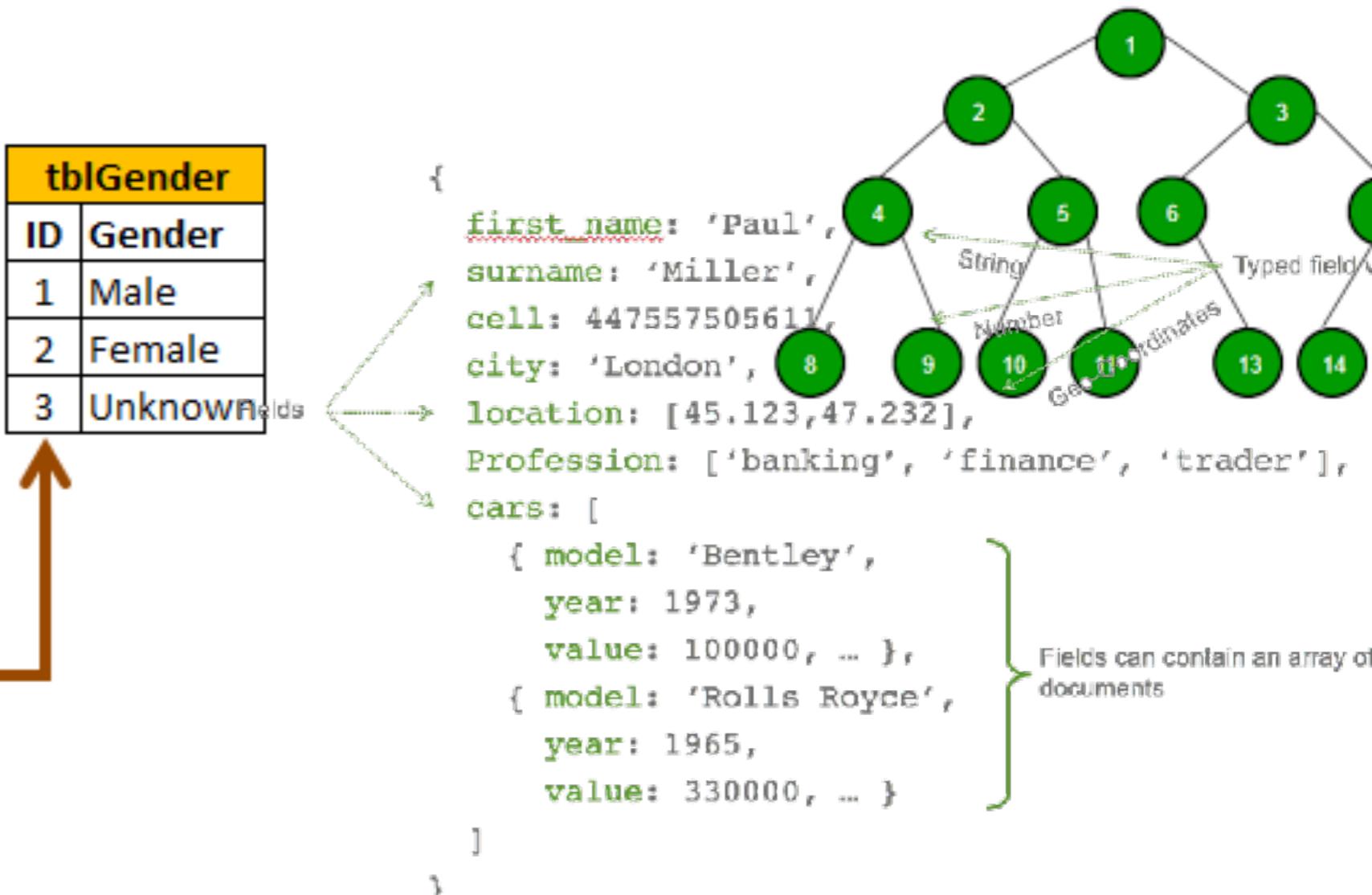
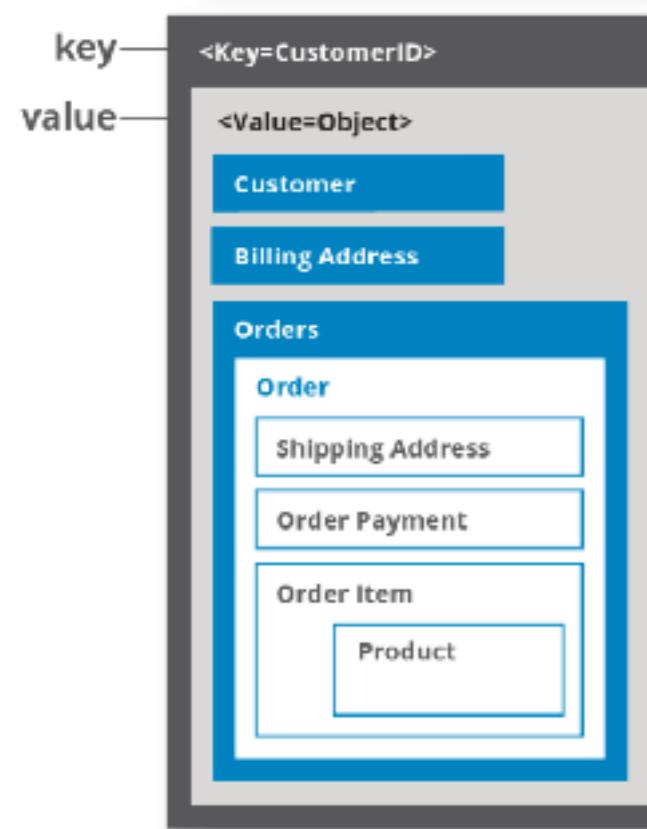


# Rdbms ( Referential Integrity)

tblPerson			
ID	Name	Email	GenderID
1	Jade	j@j.com	2
2	Mary	m@m.com	3
3	Martin	ma@ma.com	1
4	Rob	r@r.com	NULL
5	May	may@may.com	2
6	Kristy	k@k.com	NULL

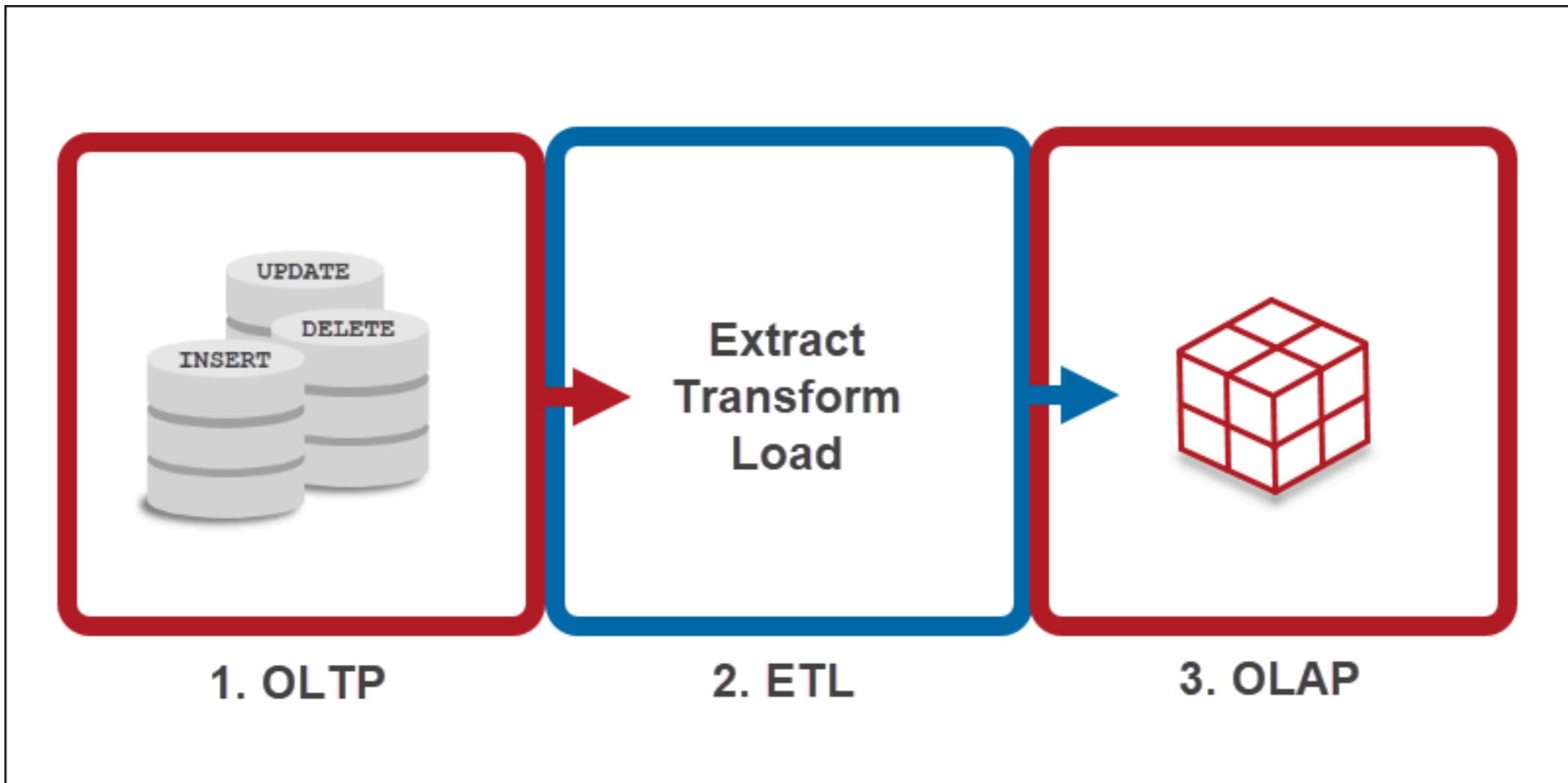
tblGender	
ID	Gender
1	Male
2	Female
3	Unknown

key	value
123	123 Main St.
126	(805) 477-3900



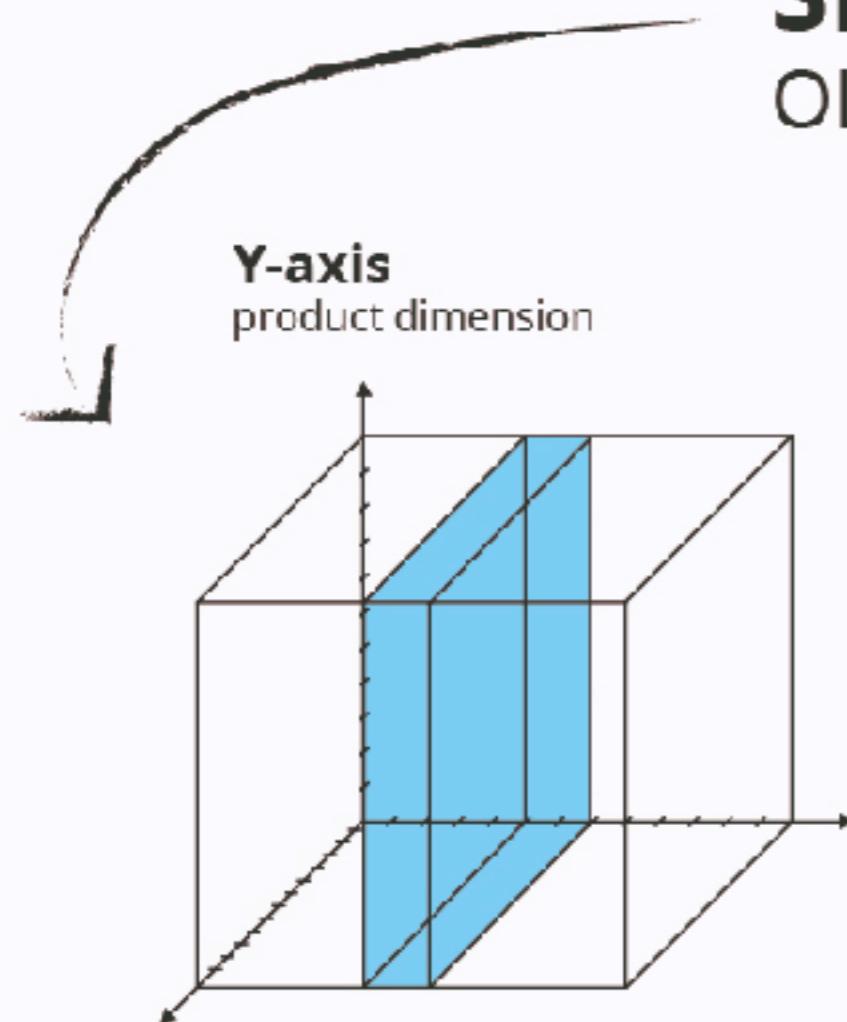
## Wide Column

- Spotify uses Cassandra to store user profile attributes and metadata about artists, songs, etc. for better personalization
- Facebook initially built its revamped Messages on top of HBase, but is now also used for other Facebook services like the Nearby Friends feature and search indexing
- Outbrain uses Cassandra to serve over 190 billion personalized content recommendations each month

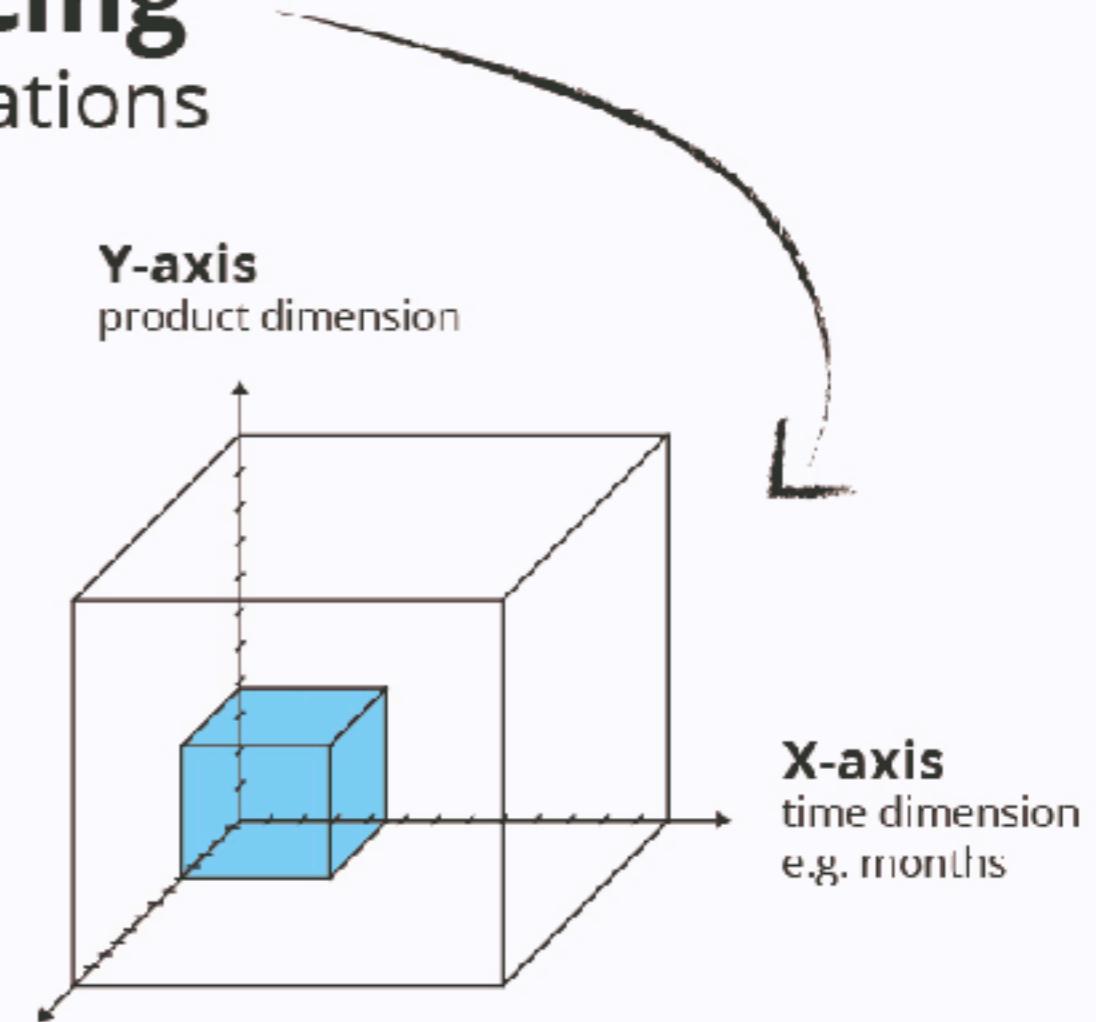


# Slicing & Dicing

OLAP cube operations



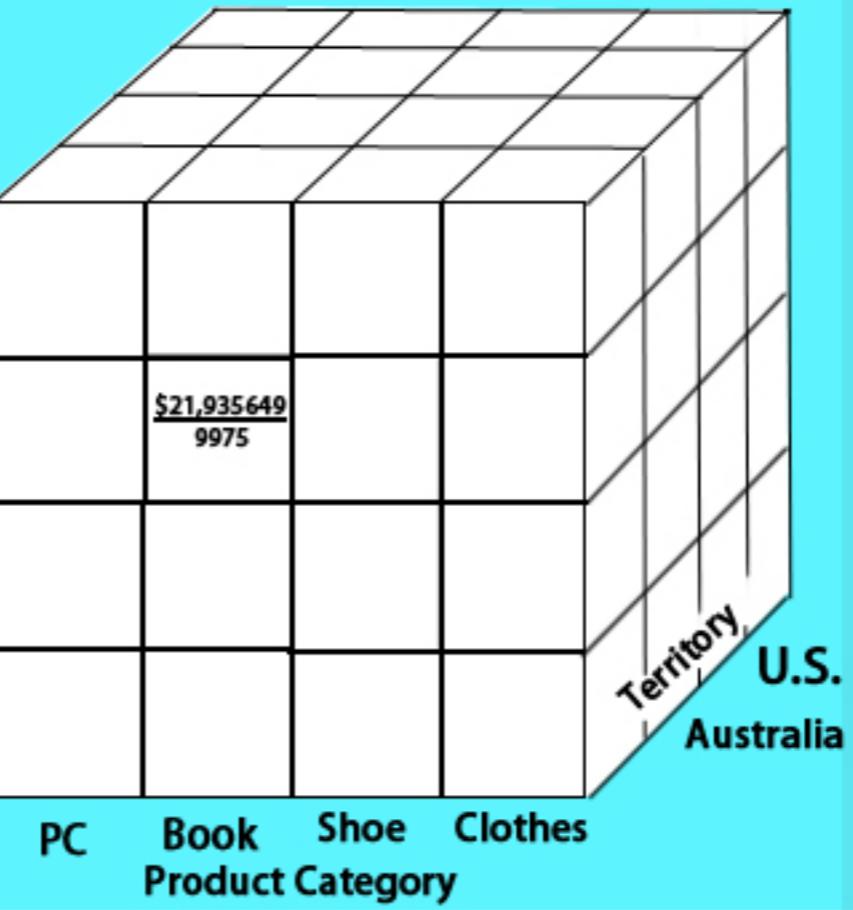
**Z-axis**  
customer dimension

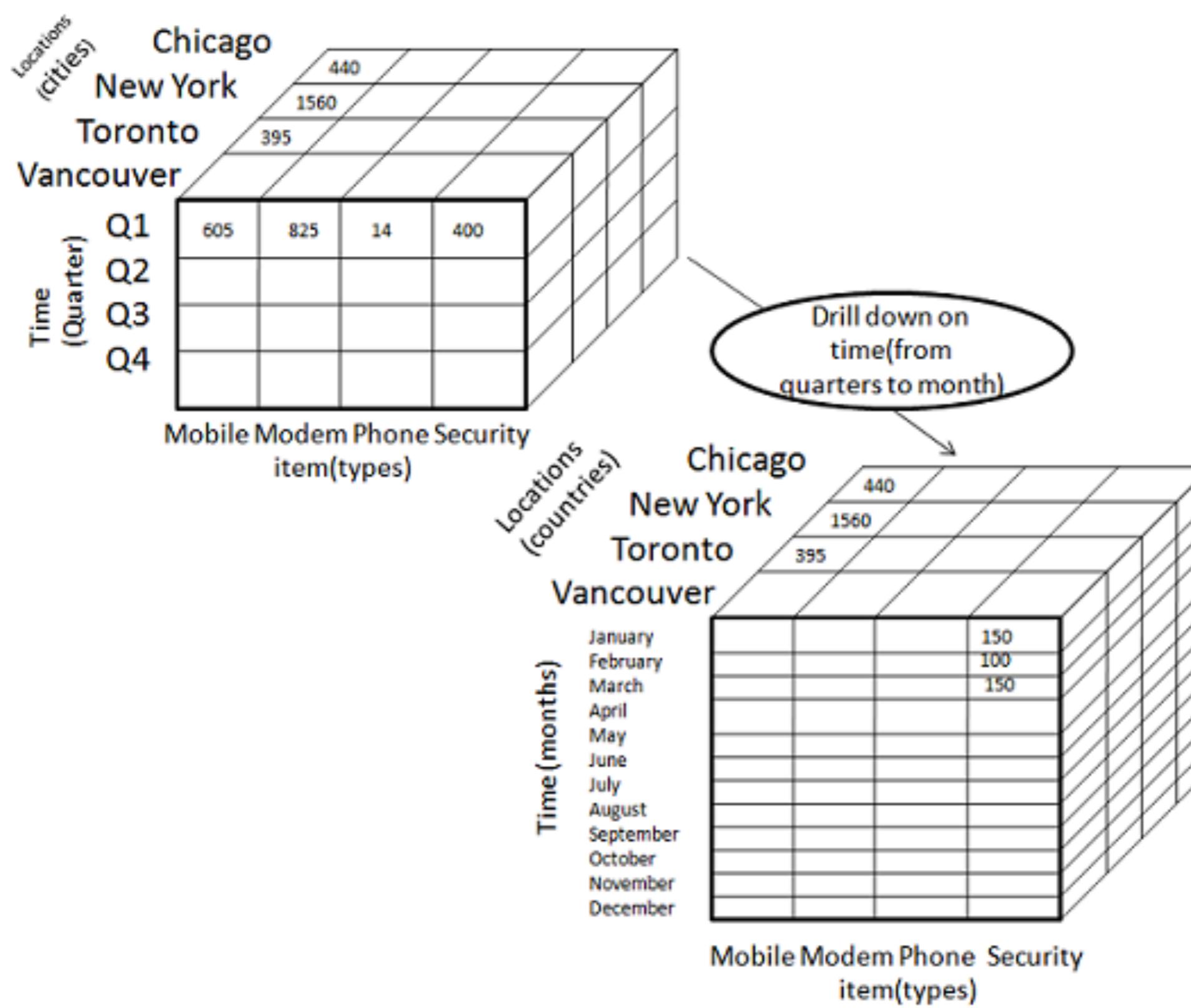


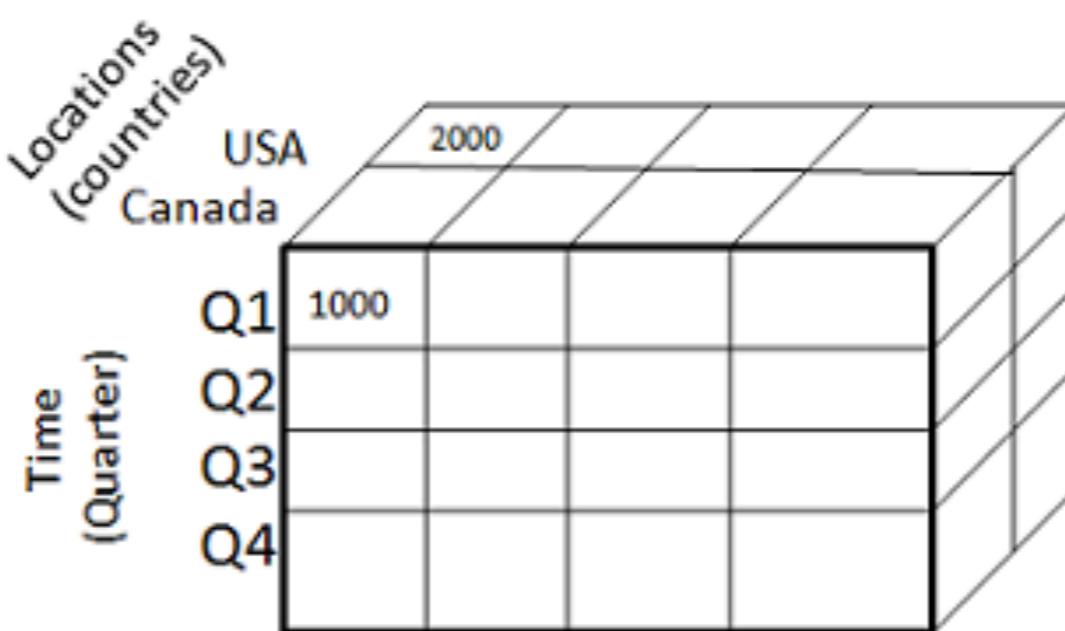
**Z-axis**  
customer dimension

## OLAP CUBE

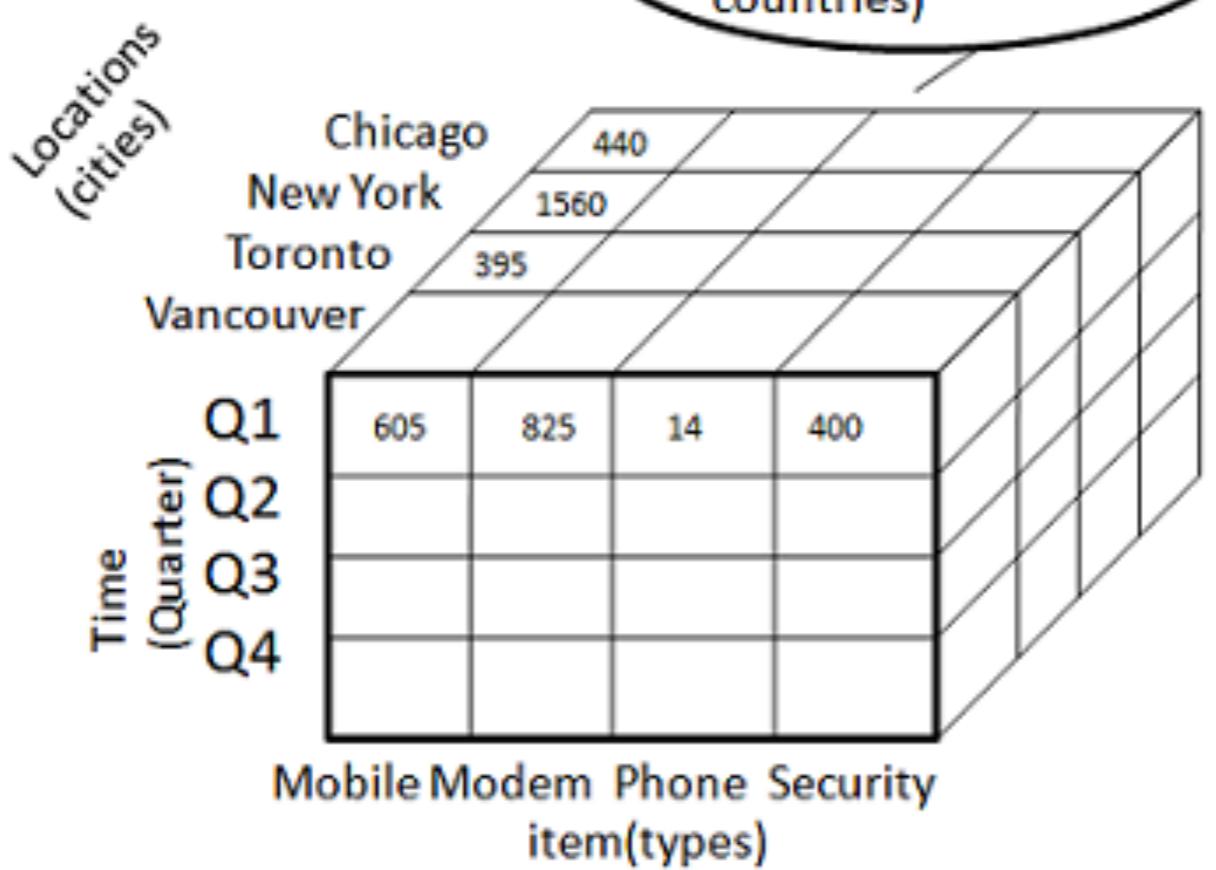
Quarters  
Q1  
Q2  
Q3  
Q4





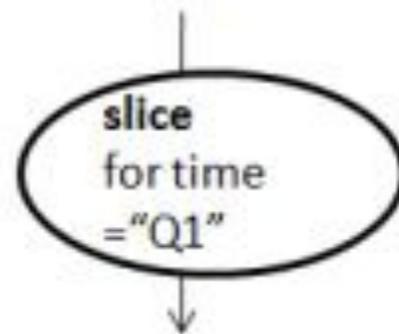


**roll-up** on location  
(from cities to  
countries)



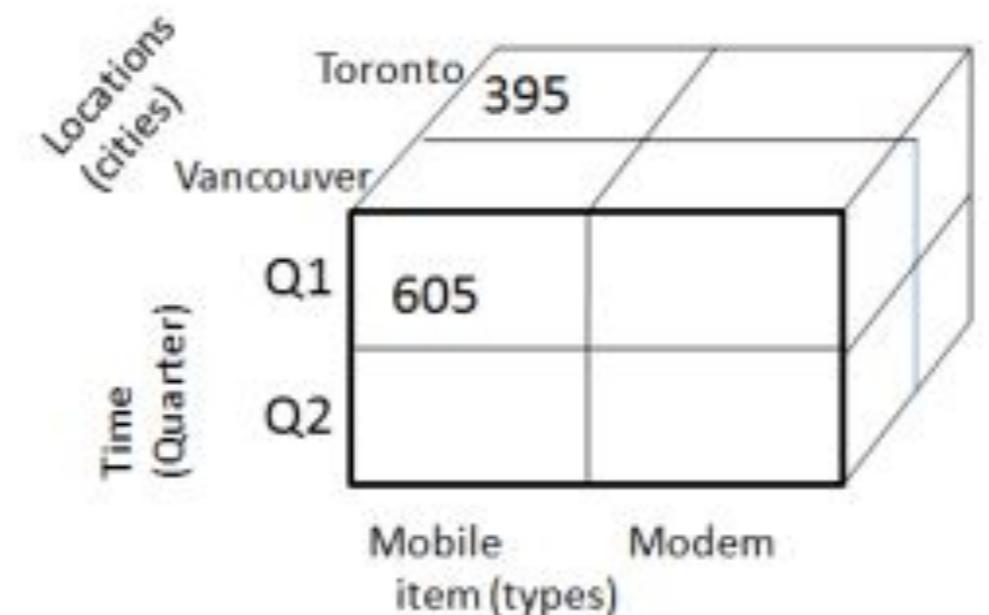
	Chicago	New York	Toronto	Vancouver
Locations (cities)	440	1560	395	
	Q1	Q2	Q3	Q4
	605	825	14	400

Mobile Modem Phone Security  
item(types)



	Chicago	New York	Toronto	Vancouver
Locations (cities)				
	Q1	Q2	Q3	Q4
	605	825	14	400

Mobile Modem Phone Security  
item(types)



Dice for (location = "Toronto" or "Vancouver")  
and (time = "Q1" or "Q2") and  
(item = "Mobile" or "Modem")



The diagram illustrates the transpose operation on a matrix. The original matrix has "Locations (cities)" as rows (Chicago, New York, Toronto, Vancouver) and "Item (types)" as columns (Mobile, Modem, Phone, Security). The transpose operation swaps these, resulting in a new matrix where "Item (types)" are rows and "Location (cities)" are columns. A central oval labeled "Pivot" indicates the point of transformation.

605	825	14	400

Mobile Modem Phone Security  
item(types)

↓  
Pivot  
↓

			605
			825
			14
			400

Mobile  
Modem  
Phone  
Security

Chicago New York Toronto Vancouver  
Location (Cities)

# CQRS (Command Query Responsibility)

## Domain Command vs Domain Event

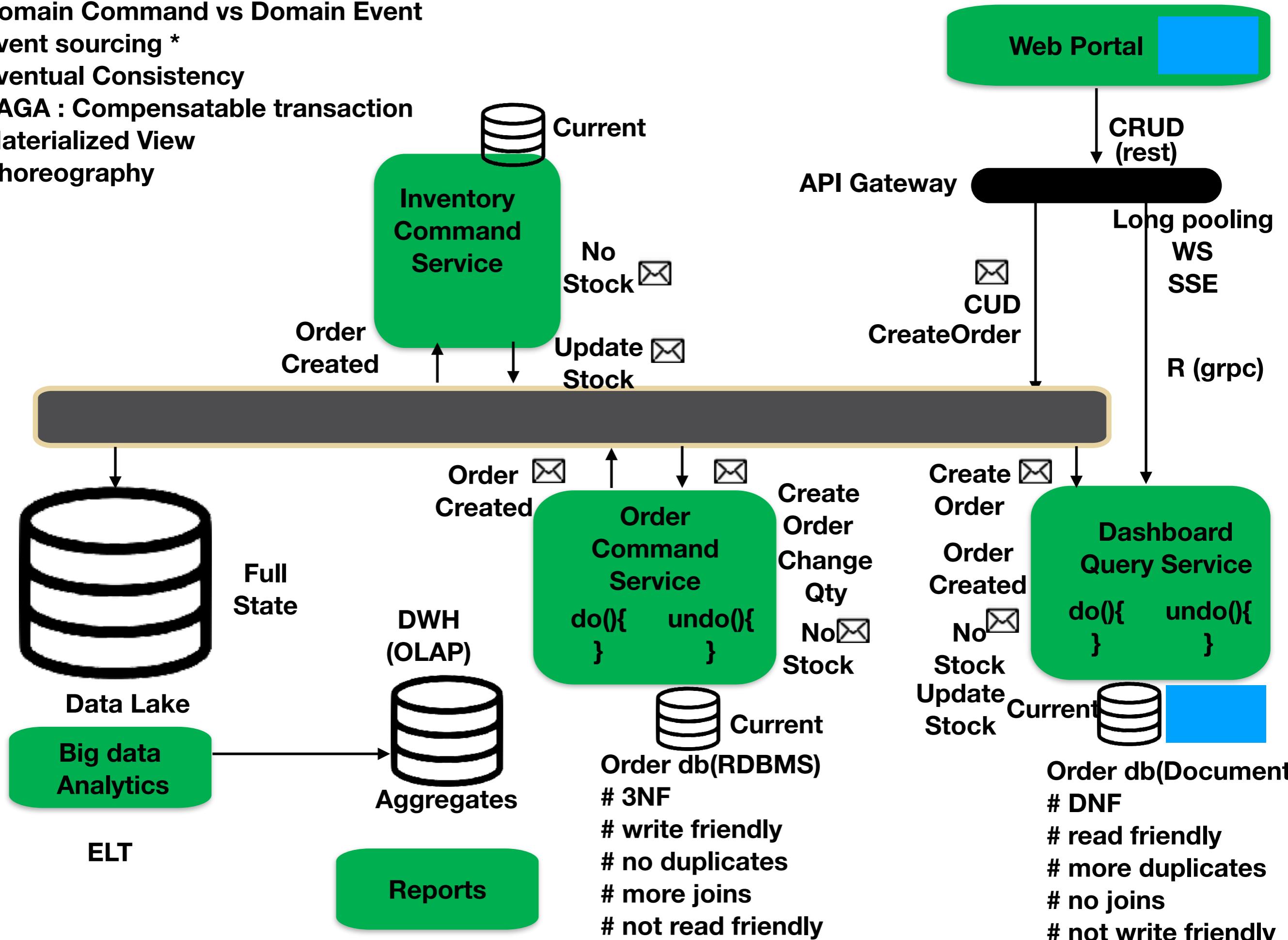
Event sourcing \*

Eventual Consistency

SAGA : Compensatable transaction

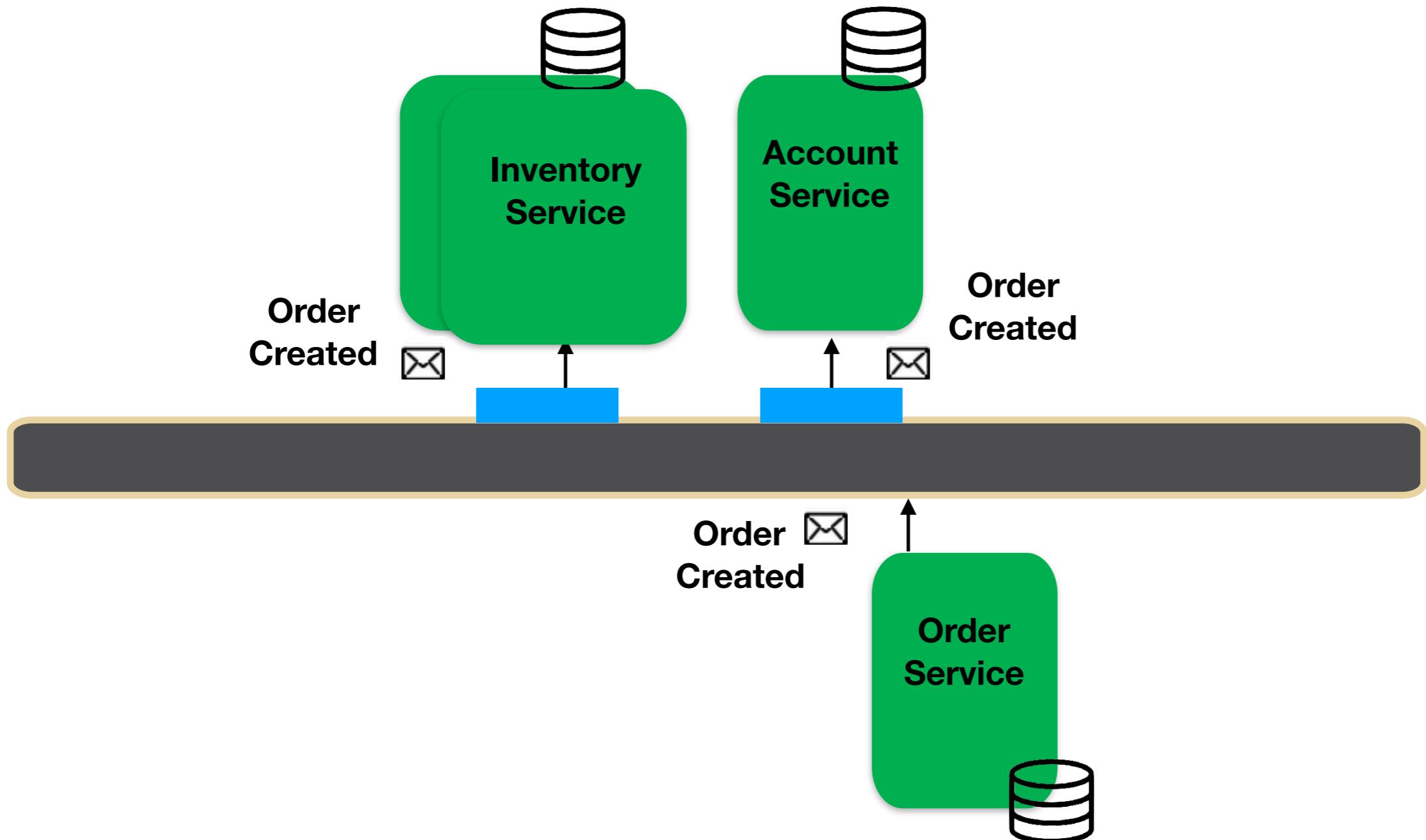
Materialized View

Choreography



**Queue**

**Topic**

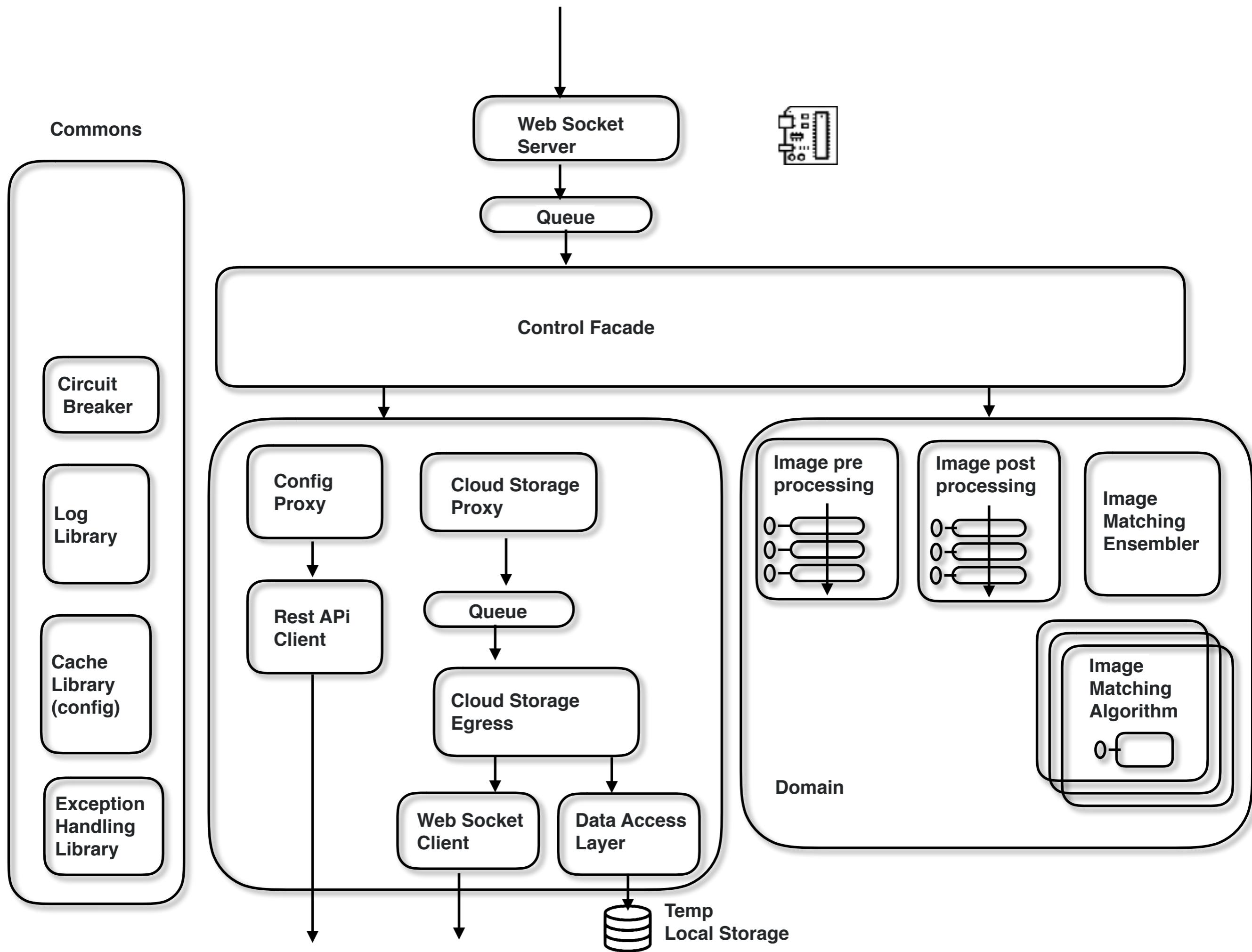


# Part IV

Addressing Performance Scenarios

- # Performance Engineering
- # CPU Performance patterns
- # I/O Performance patterns
- # Memory performance patterns
- # Performance anti patterns

Lab : Building Architecture for a Desktop Application



# **Performance View**

# Engineering for Performance

## Performance Objectives

(Response Time, Throughput, Resource Utilization, Workload)

## Performance Modeling

(Scenarios, Objectives, Workloads, Requirements, Budgets, Metrics)

## Architecture and Design Guidelines

(Principles, Practices and Patterns)

## Performance and Scalability Frame

Coupling and Cohesion  
Communication  
Concurrency

Resource Management  
Caching, State Management  
Data Structures / Algorithms

## Measuring, Testing, Tuning

**Measuring**  
Response Time  
Throughput  
Resource Utilization  
Workload

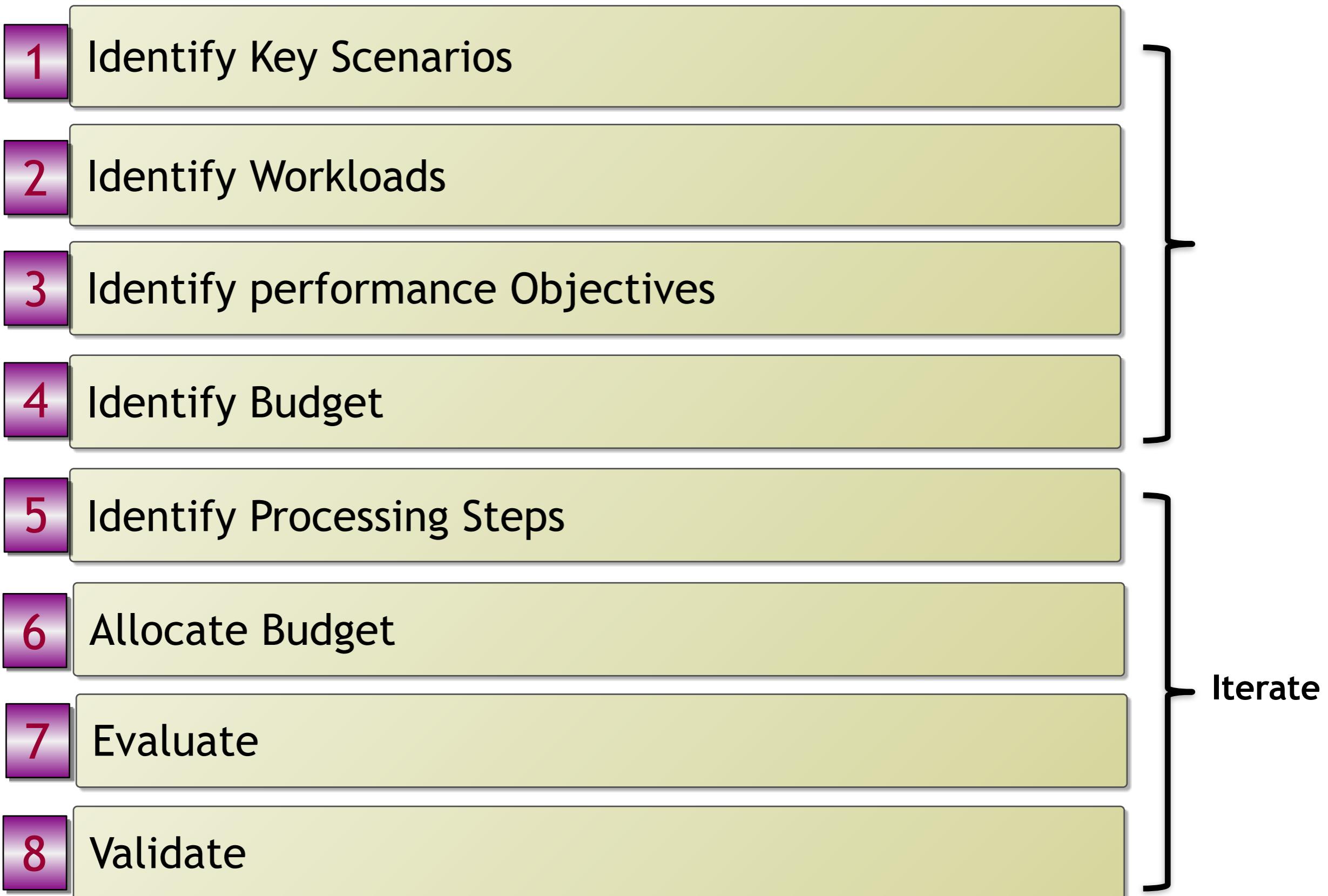
**Testing**  
Load Testing  
Stress Testing  
Capacity Testing

**Tuning**  
Network  
System  
Platform  
Application

**Roles**  
(Architects, Developers, Testers, Administrators)

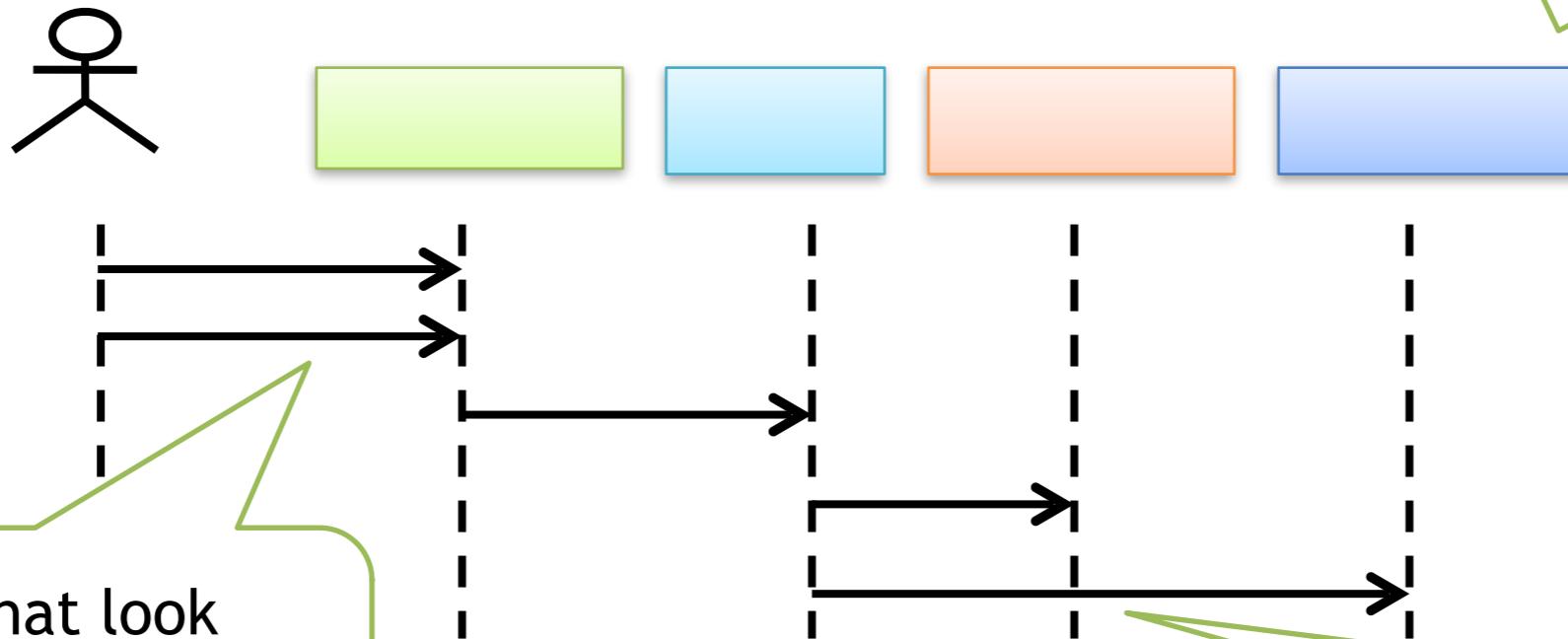
**Life Cycle**  
(Requirements, Design, Develop, Test, Deploy, Maintain)

# Performance Modeling



# Allocate Budget

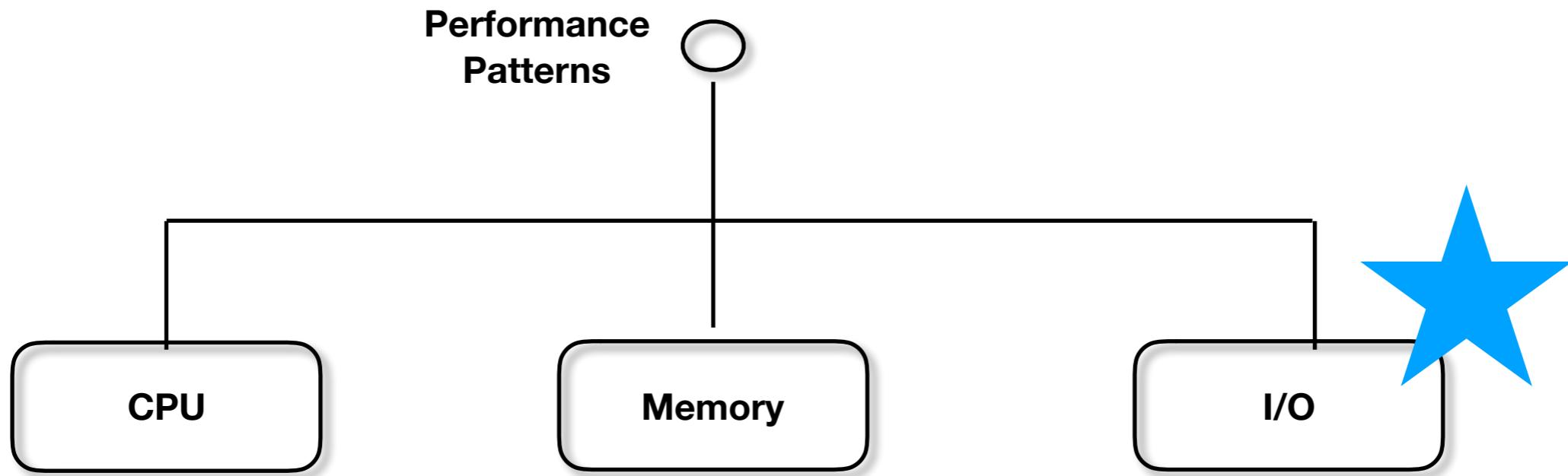
Know the cost of your materials.



For the ones that look  
risky, conduct some  
experiments (prototypes)

if you do not know how  
much time to assign, simply  
divide the total time  
equally between the steps.

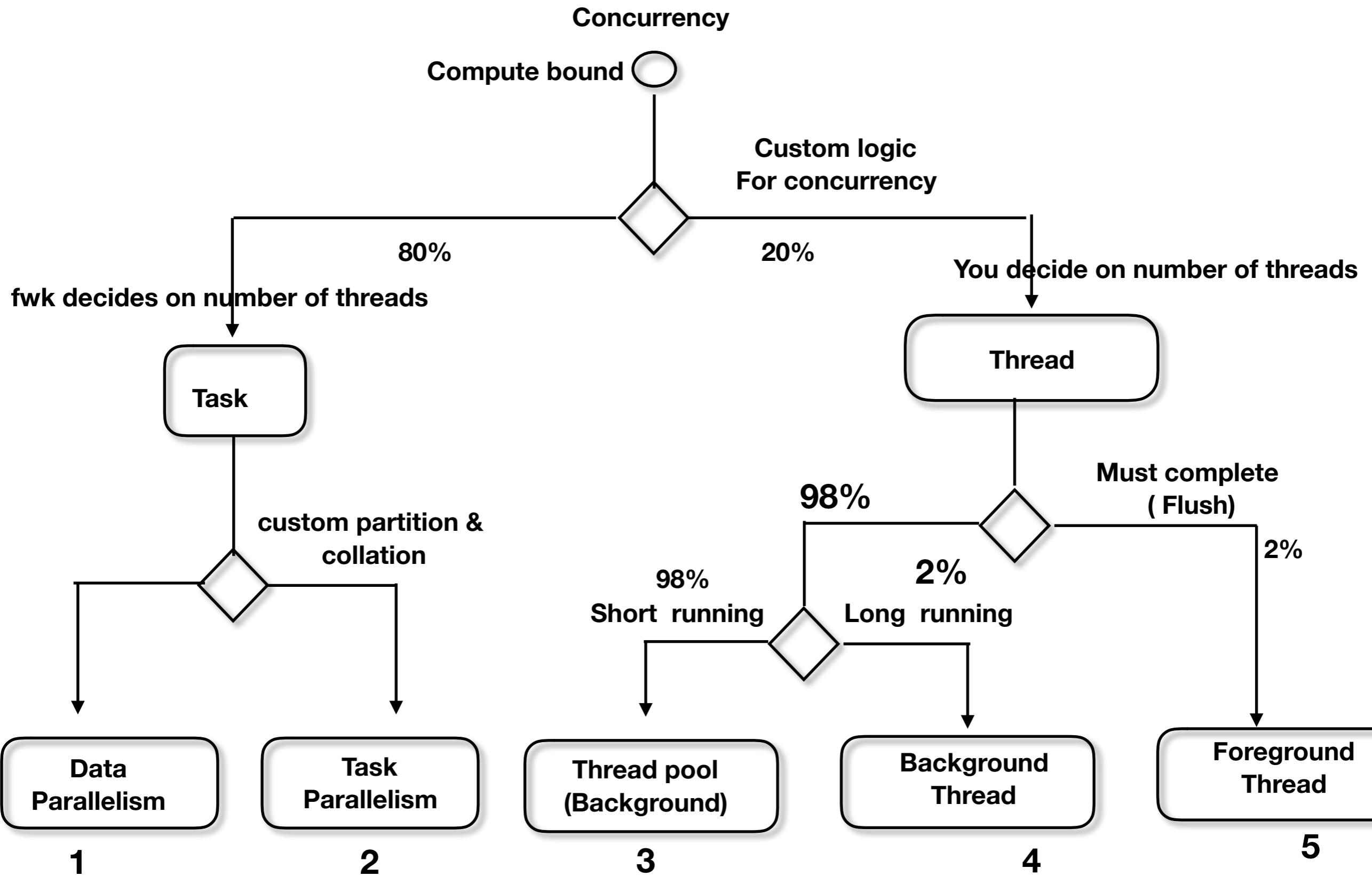
Spread your budget across your processing steps



**Eager Loading**  
**Caching (Data, Output, Code)**  
**Concurrency**  
**Pooling (Object, Memory)**  
**Queuing (Load Leveling)**

**Lazy Loading**  
**GC**  
**Fixed Size Memory Pool**  
**Virtualization (Data, UI)**  
**Singleton**  
**Fly weight (singleton for a given state) -> object cache**

**Chunky / Batch**  
**Compression/ Minify/ ..**  
**Async I/O**  
**Pooling (Connection)**  
**Acquire Late and Release Early**



1

2

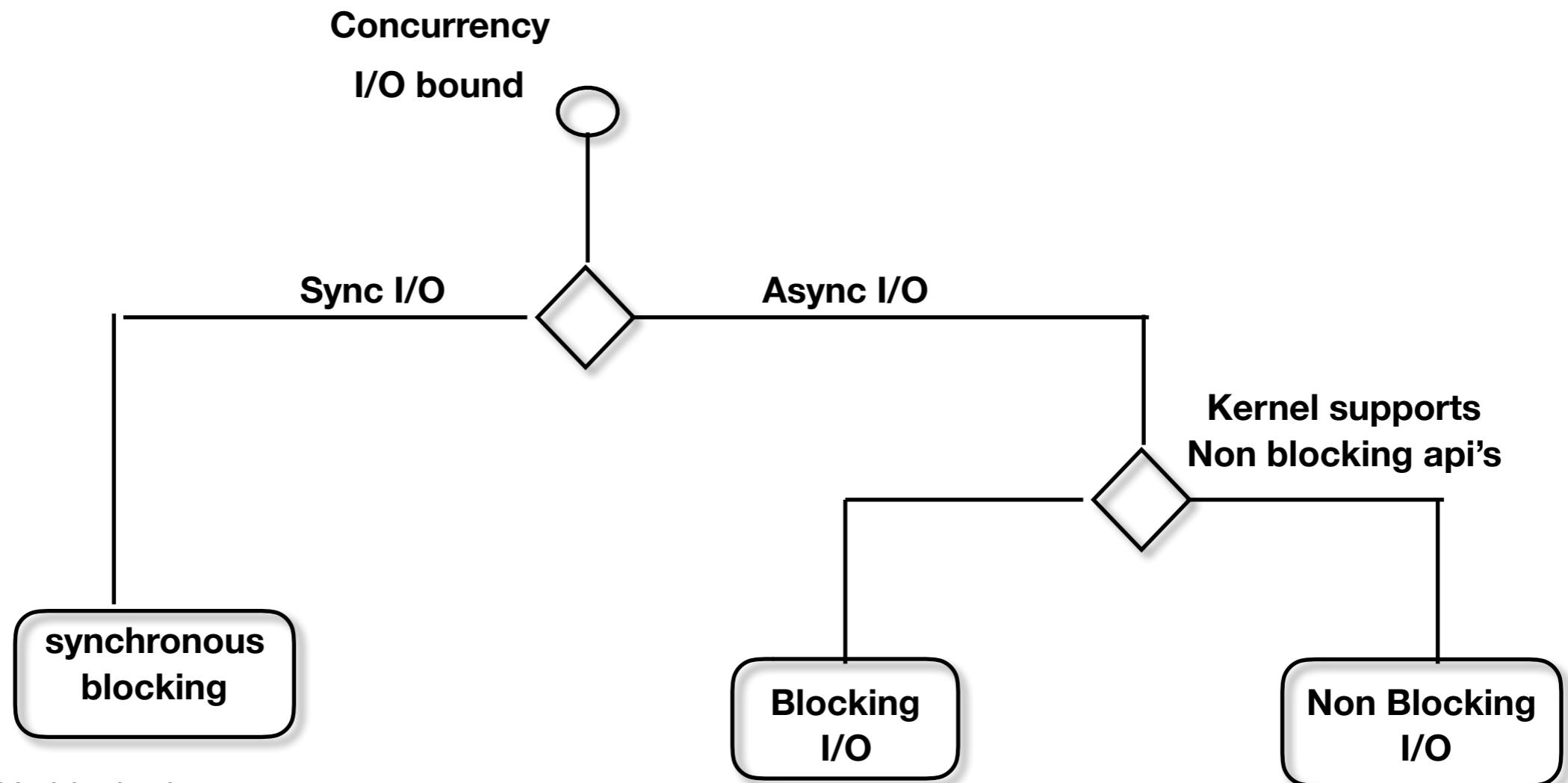
3

4

5

Imperative

Declarative

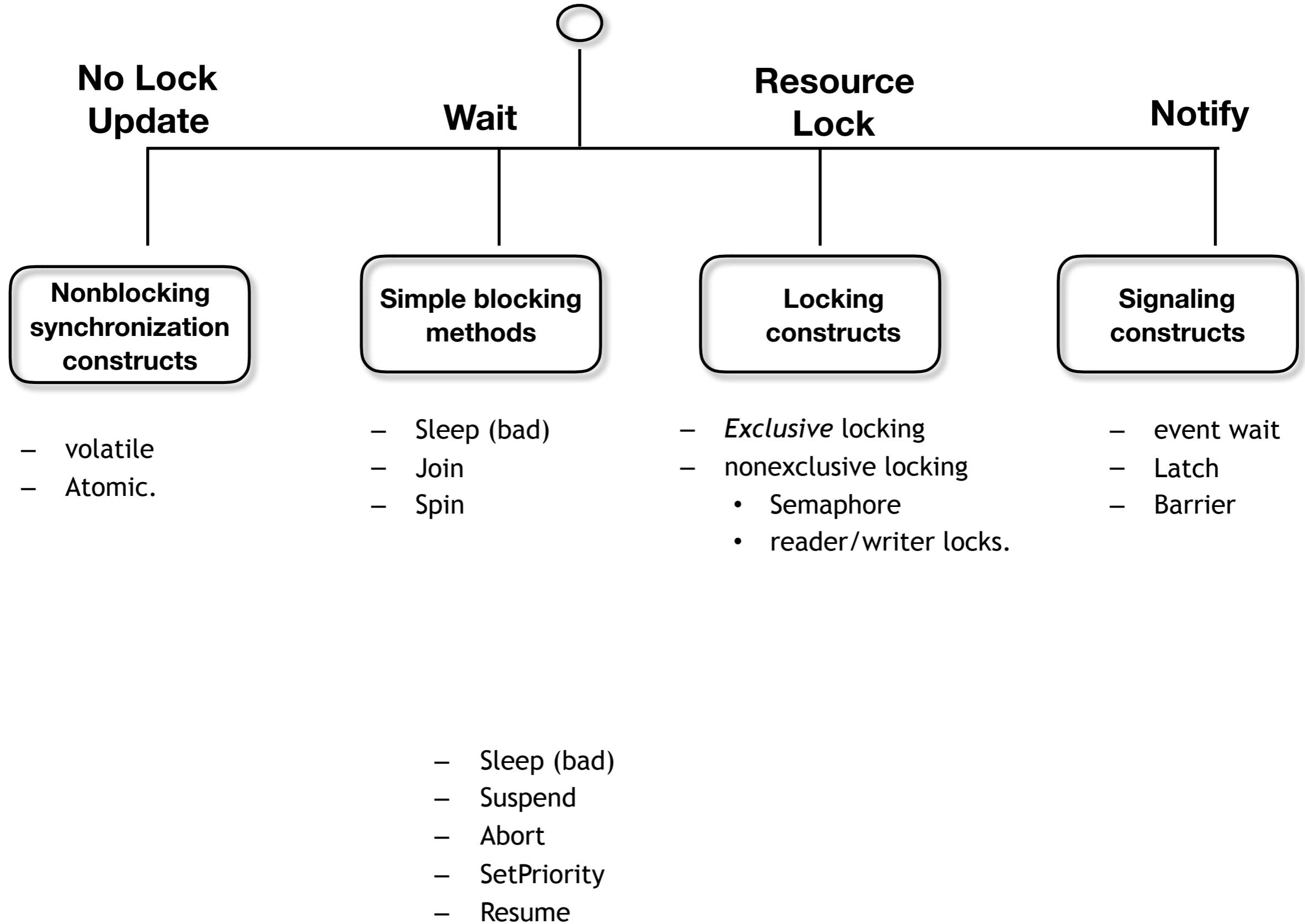


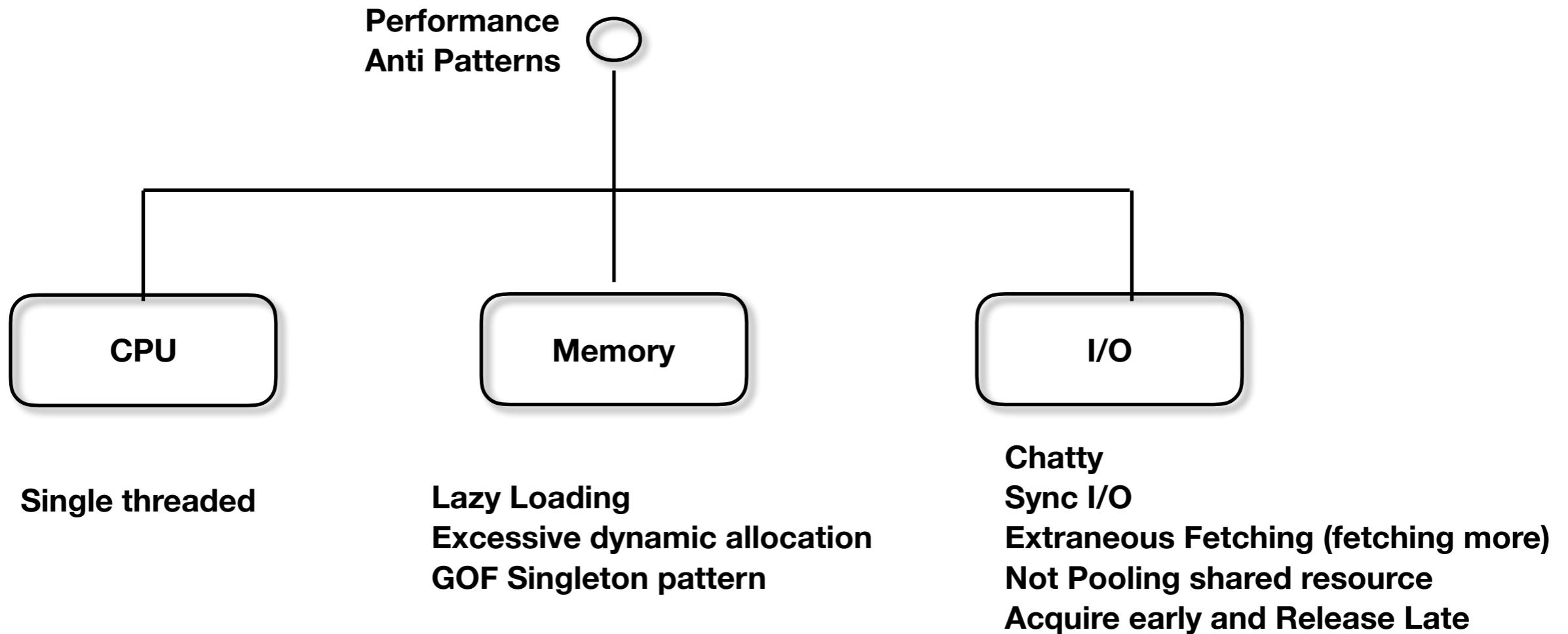
Thread is blocked while hardware performs the work.

Thread is not blocked, But there is still a thread lower down the stack which is blocked on the IO

The kernel doesn't block your thread and returns from the IO call immediately.

# Synchronization





## Profilers

- > **CPU**
- > **Memory**
- > **Thread**

# Part V

Addressing Cross cutting concerns -

- # logging

- # exception handling

Addressing Operational concerns -

- # Health monitoring Patterns

- # Alerts

- Context View (black box)
- Functional View
- Quality View
- Constraints
- Assumption
- Logical View (white box - components)
- Infrastructure view (physical box)
- Deployment View (components on physical box)
- Data View (optional)
- Security View (optional)
- Operational View (Monitoring logs, Alert, ...)

- Context View (black box)
- Functional View
- Quality View
- Constraints
- Assumption (optional)
- Logical View (white box - components)
- Infrastructure view + Deployment View (components on physical box)
- Operational View (Monitoring logs, Alert)
-

# Data Collection Service

Network.Commons

Queue  
Receiver  
**<<Adapter>>**

Queue  
Publisher  
**<<Adapter>>**

RestClient  
**<<Adapter>>**

Circuit  
Breaker

CrossCutting.Commons

Log  
Library

Cache  
Library  
(config)

Exception  
Handling  
Library

Distributed  
Queue



**<<write>>**

# Defect Detection Service

Control Facade

Config  
Proxy

Cloud Storage  
Proxy

Image pre  
processing

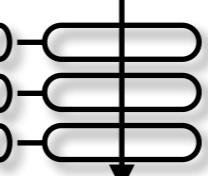


Image post  
processing

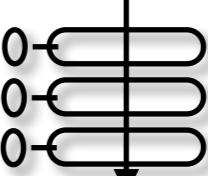
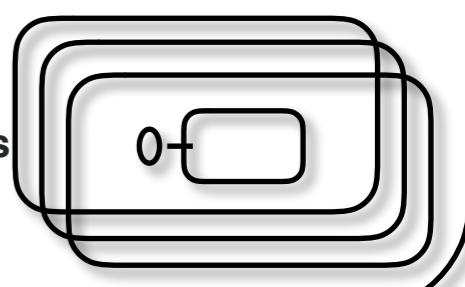


Image  
Matching  
Ensembler

Image  
Matching  
Algorithms



Domain

# Config Service

**<<CRUD>>**



Distributed  
Queue

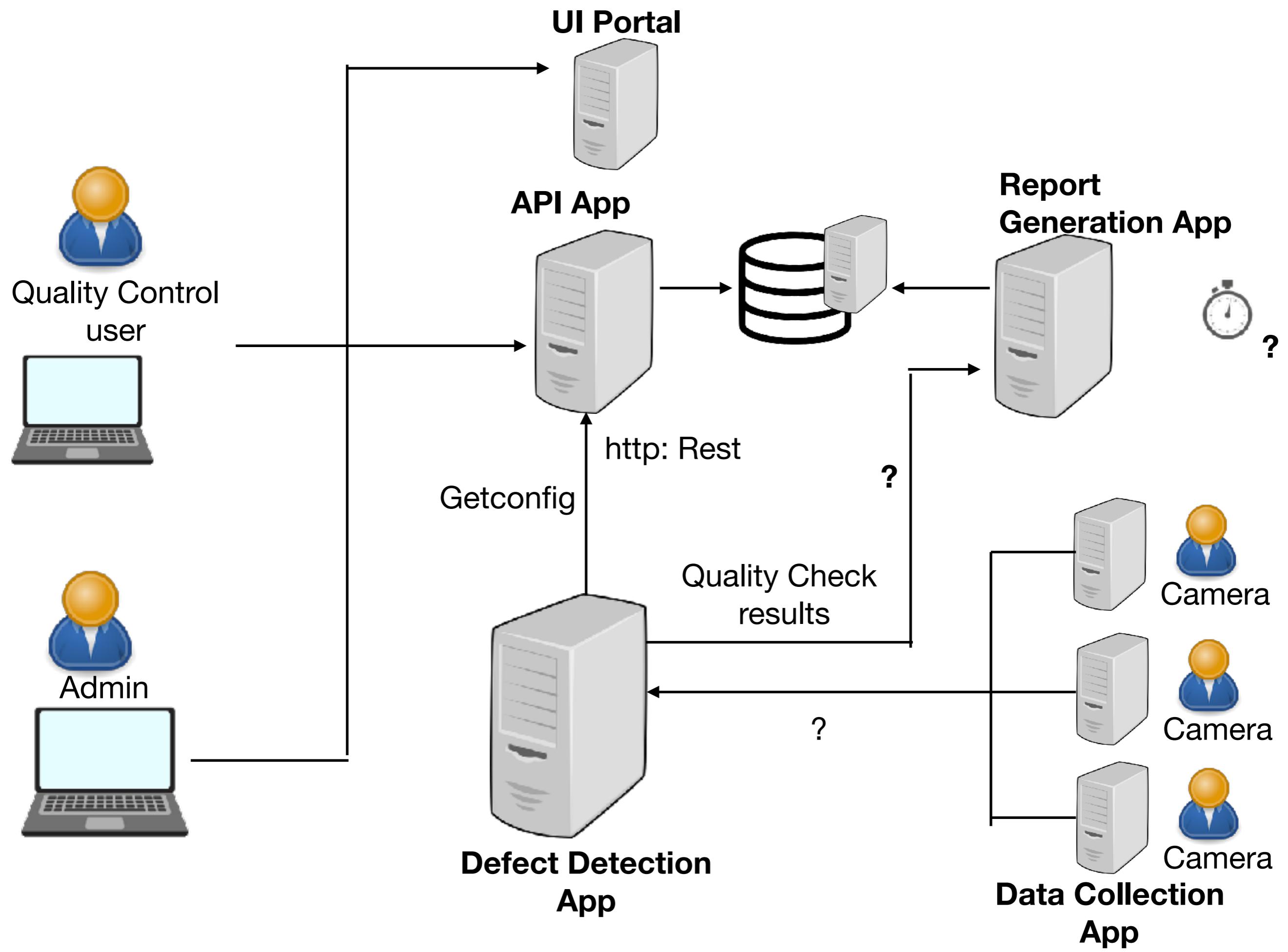
# Materialized View Service

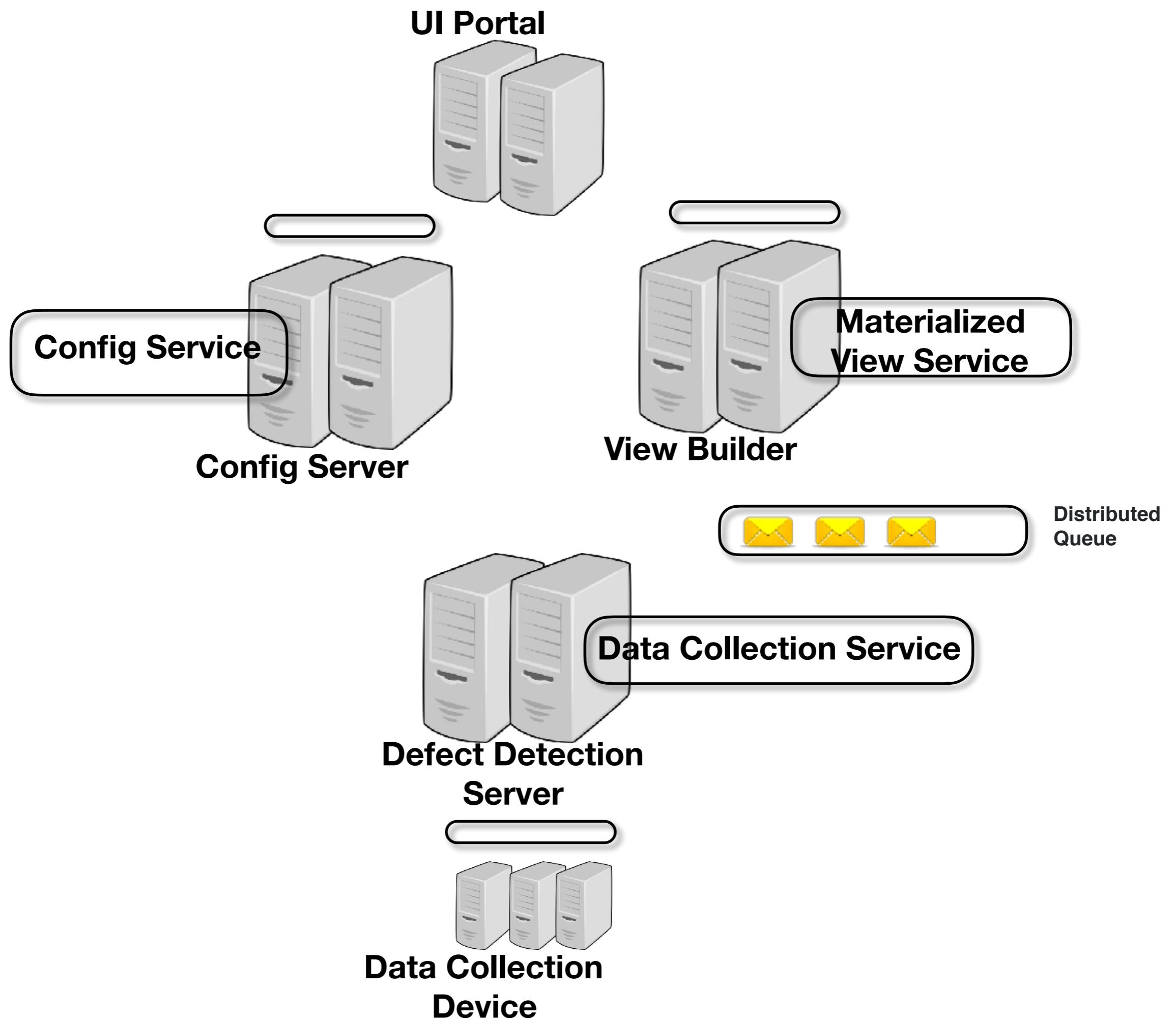
**<<read>>**



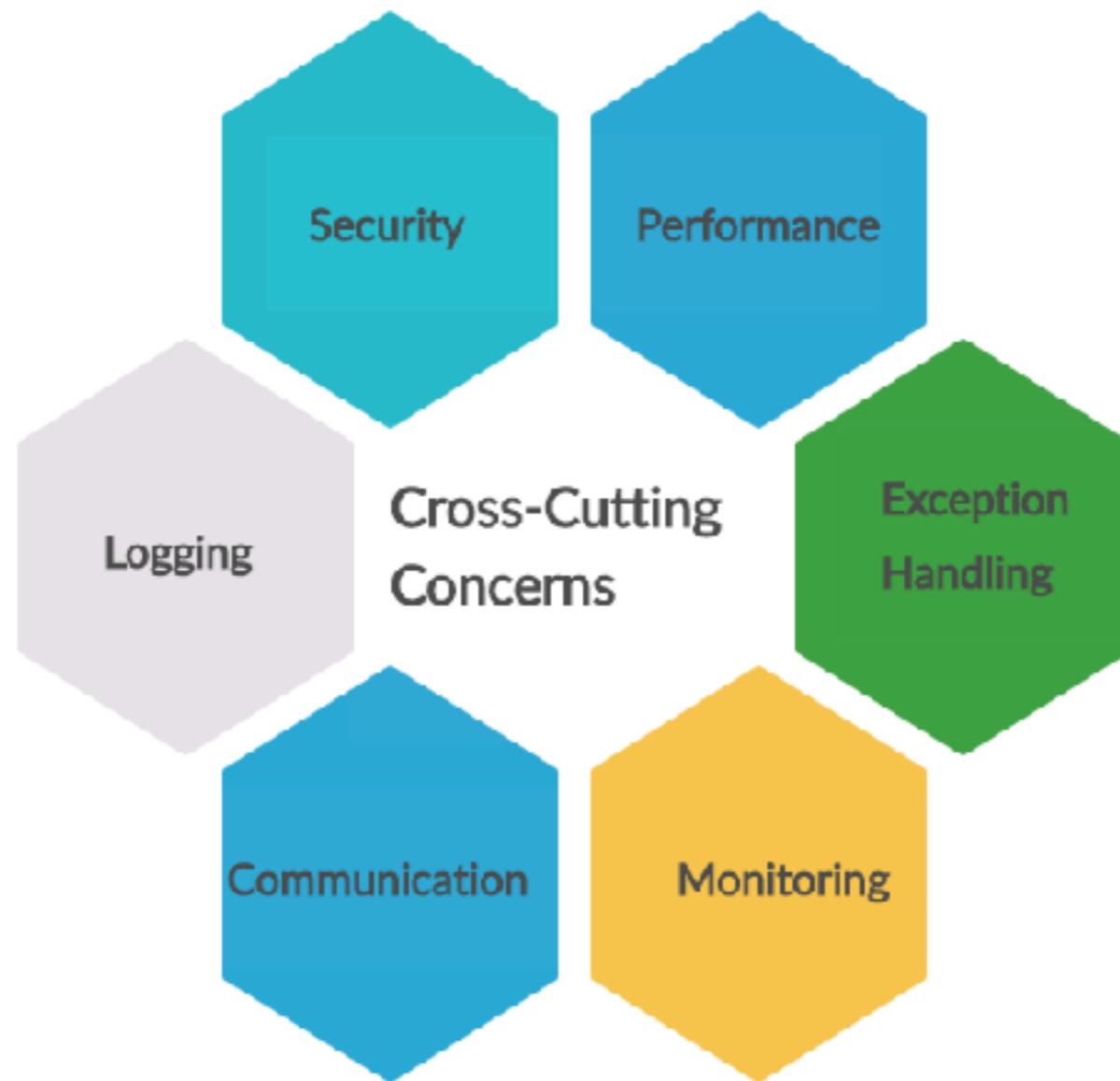
**<<read>>**

UI Portal

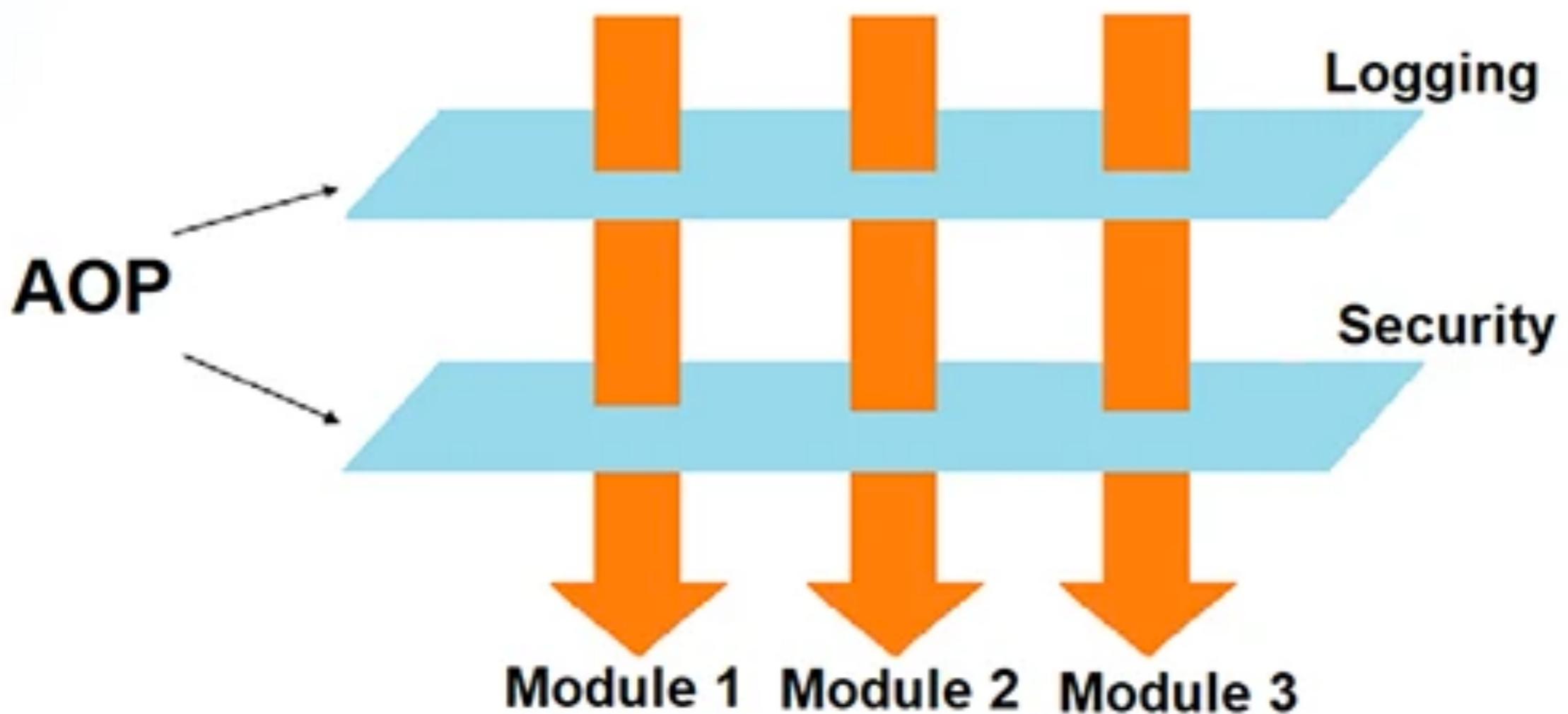




# 3. Cross cutting concerns



The **crosscutting concern** is a concern which is needed in almost every module of an application.



# Part VI

## Evaluate Architecture

Architecture Trade off Analysis Method (ATAM)

Scenario generation using Utility Tree

Mapping Quality attributes with Architectural Decisions

Documenting Risks, Non Risks and sensitivity points

Lab : Evaluate Architecture using ATAM

# **Part 3**

# **Arch Risks**

	Risk	I	L	R	C	Notes
1	Performance of the View Todo is significantly impacted by large data volumes.	8	4	32	High	Testing to be undertaken to gauge impact.
2	Limitations of JPA API result in complex workarounds in repository implementation or workarounds in other architectural layers.	6	4	24	Medium	Can fall back to Hibernate which provides richer ORM functionality.
3	The Open Source tools and components selected lack the capabilities of equivalent commercial products limiting the features that can be implemented (e.g. GIS components).	6	3	18	High	Investigate alternative products.

- Risk - The description of the architectural risk.
- Impact to Project - The impact the risk will have on the project
  - (1 = Minor impact, 10 = Showstopper)
- Likelihood - The likelihood of the risk eventuating (1 = Low, 953 = Highly likely)
- Rating - The overall rating for the risk based on Impact \* Likelihood (1 = Minor, 90 = Critical)
- Confidence - The confidence in resolving the issue should it eventuate (Low, Medium, High)

- ATAM

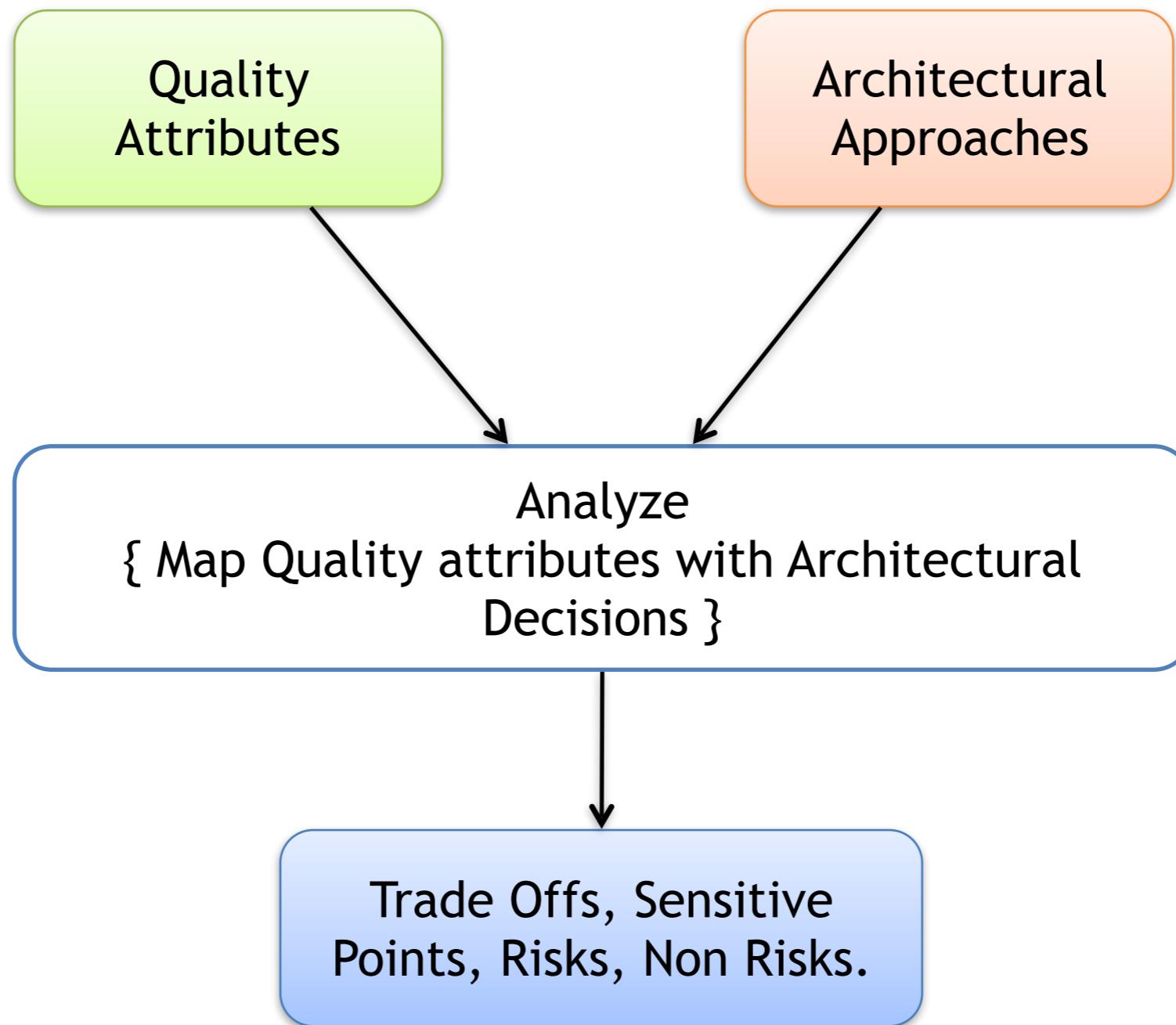
- ARID

- SAAM

-



Evaluation Team



Offering mitigation strategies is *not an integral part* of the ATAM.  
ATAM is about locating architectural risks.

# Evaluate Architecture (ATAM)

# identify all Architectural approaches  
(design)

# A1 (CQRS)

# A2(Cube)

# A3 (Caching)

...

# identify all quality requirements  
(requirements)

# s1 (< 5 sec)

# s2 (99.99%)

# s3 (...)

# ...

# analyse Scenario -> Approach

S1 -> A1, A2

S2 -> A6,A8, A9

S3-> ?

S4 -> A6, ?

=> Risk & trade off's

# brainstorm for scenarios

# s8

# s9

# s10

# ...

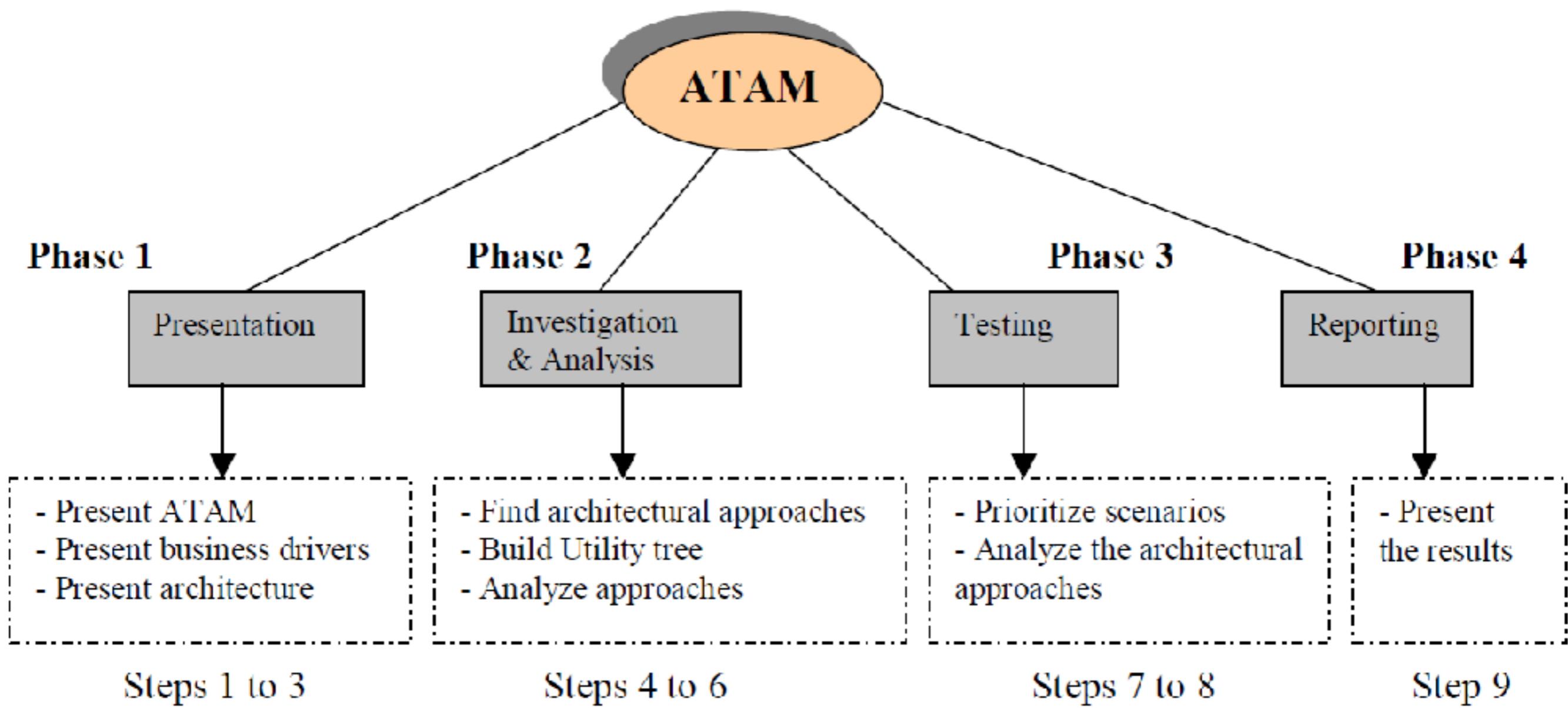
# analyse Scenario -> Approach

S8 -> A1, A2

S9 -> A6,A8, A9

S10-> ?

=> Risk & trade off's



# Data Collection Service

Network.Commons

Queue  
Receiver  
**<<Adapter>>**

Queue  
Publisher  
**<<Adapter>>**

RestClient  
**<<Adapter>>**

Circuit  
Breaker

CrossCutting.Commons

Log  
Library

Cache  
Library  
(config)

Exception  
Handling  
Library

Distributed  
Queue



# Defect Detection Service

Control Facade

Config  
Proxy

Cloud Storage  
Proxy

Image pre  
processing

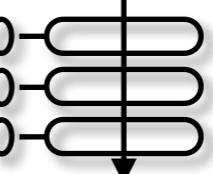


Image post  
processing

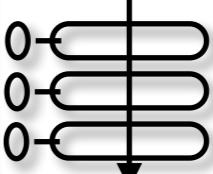
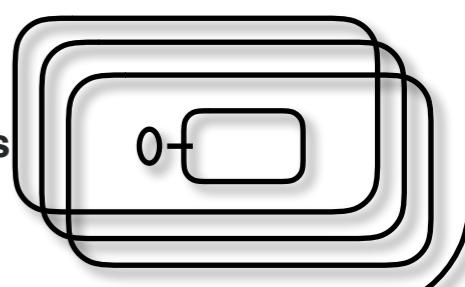


Image  
Matching  
Ensembler

Image  
Matching  
Algorithms



Domain

# Config Service

<<CRUD>>



Distributed  
Queue

# Materialized View Service

<<read>>

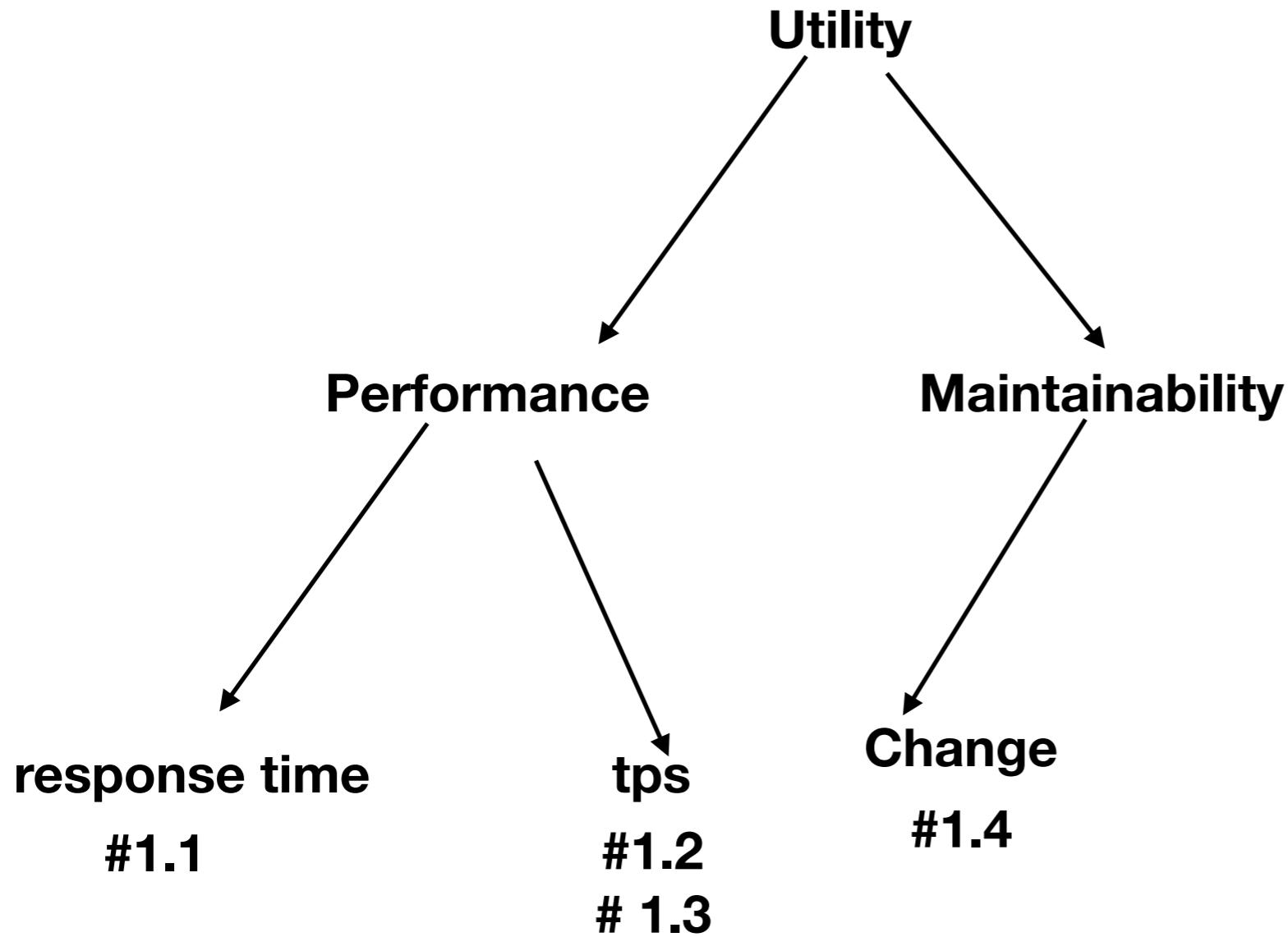


UI Portal

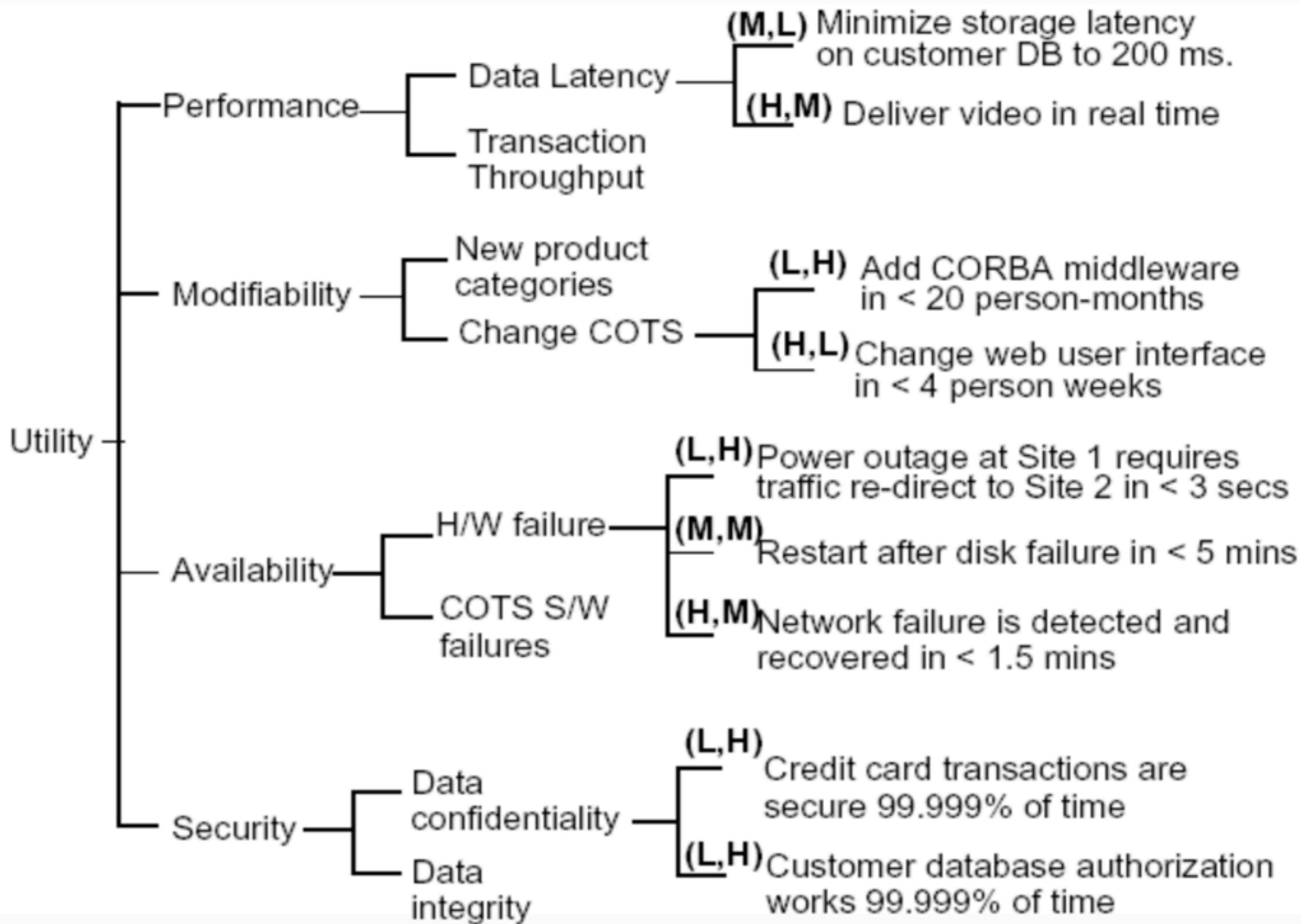
- 1. Used pipes and filter in image pre and post processing**
- 2. Used Message Queue to scale input**
- 3. Used cache to hold config data**
- 4. Used adapters to remove coupling with vendor libraries**
- 5. Debug and exceptions log**
- 6. Circuit breaker for fail fast**

- 1.1 The data collection device should be able capture images of CB at 2 images/sec**
- 1.2 The system should be able to capture images from at least 10 belts during peak load**
- 1.3 the defect detection system should be able to match CB for 100 images during peak load**
- 1.4 Developer should be able to add additional pre processing logic to image processing in less than 3 man days.**

SC#	A#	Trade off	Risks
1.1	A2		
1.2	A2		
1.3			May need GPU
1.4	A1		



- 1.1 The data collection device should be able capture images of CB at 2 images/sec
- 1.2 The system should be able to capture images from at least 10 belts during peak load
- 1.3 the defect detection system should be able to match CB for 100 images during peak load
- 1.4 Developer should be able to add additional pre processing logic to image processing in less than 3 man days.



# Scenario Utility Tree

- **Utility**
  - **Performance**
    - Data latency
      - Minimize storage latency on customer DB to 200 ms
      - Deliver video in real time
    - Transaction throughput
      - Maximize average throughput to authentication server
  - **Modifiability**
    - New Product Categories
    - Change COTS
      - change web user interface in < 4 person weeks
  - **Availability**
    - Hardware Failure
      - power output at site 1 requires traffic redirect to site 3 in < 3 s
      - network failure is detected and recovered in < 1,5 min
  - **Security**
    - Data confidentiality
      - customer database authorisation works 99,999% of time

# Scenario Brain Storming

Sc#	Description	Quality Att.	Votes
4	Dynamically replan a dispatched mission within 10 minutes.	Performance	28
27	Split the management of a set of vehicles across multiple control sites.	Performance, Modifiability, Availability	26
10	Change vendor analysis tools after mission has commenced without restarting system.	Integrability	23
12	Retarget a collection of diverse vehicles to handle an emergency situation in less than 10 seconds after commands are issued.	Performance	13
14	Change the data distribution mechanism from CORBA to a new emerging standard with less than six person-months' effort.	Modifiability	12

## Architect Centric



Concentrates on eliciting and analyzing architectural information.

## Business Drivers

Phase - 1

Phase - 2

## Stakeholder Centric



Elicits points of view from a more diverse group of stakeholders, and verifies the results of the first phase

Scenario:	E-connector loses connection with SAP
Attribute:	Availability
Stimulus:	Temporary network fault
Response:	The system has an overall availability of 99,25% (max 2 hour down/month)

Architectural decision	Sensitivity	Trade-off	Risk	Non-risk
DCTM content server runs on a clustered environment with 2 nodes	Common mode failure can not be handled			Probability of common mode failure is low
Integration relationship between SAP and Documentum is 'data consistency' and is not protected	Human user must report malfunction		From complaint to resolution > 2 hours	

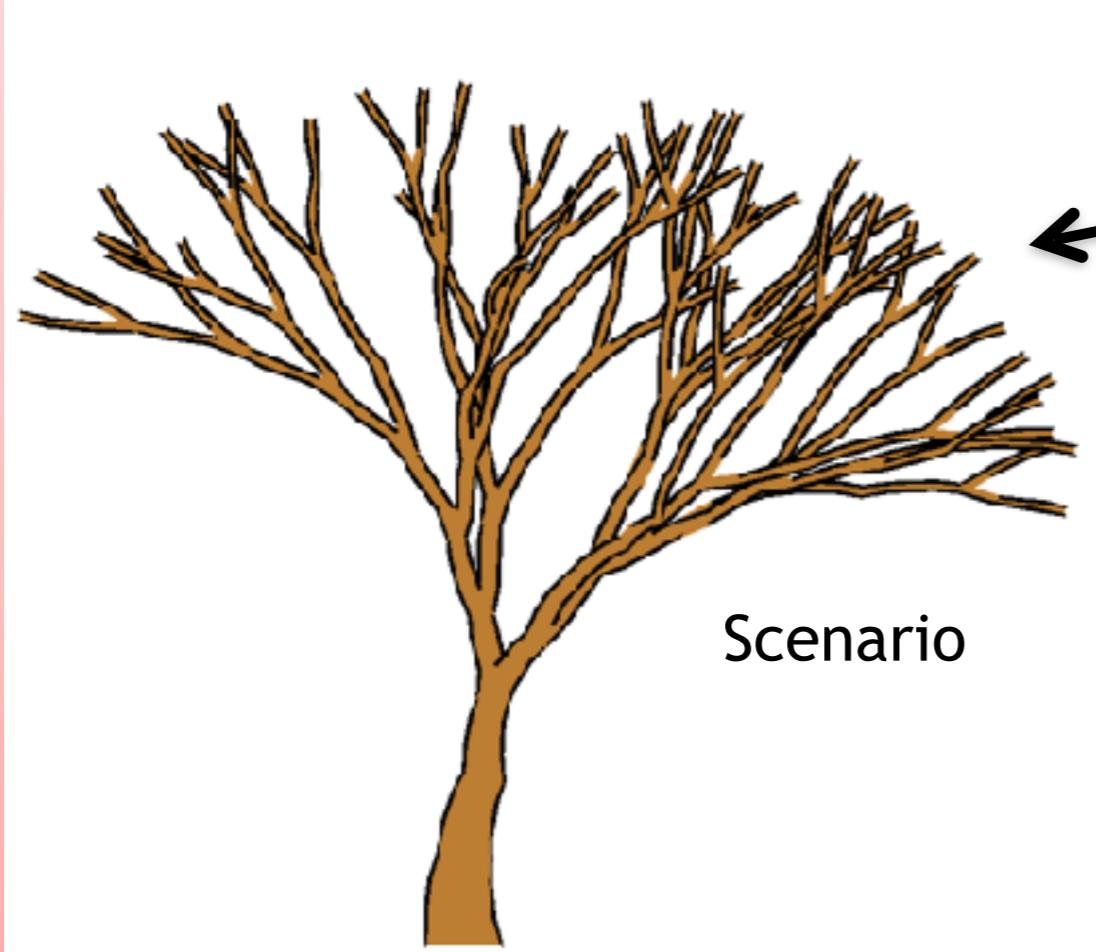
Scenario:

Invoice poster needs e-document for data entry in SAP/R3

Attribute:	Perfomance-Latency
Stimulus:	Document request to Documentum
Response:	Document is available for processing in less than 10 s

Architectural decision	Sensitivity	Trade-off	Risk	Non-risk
E-documents are scanned in color at 200 dpi	Size of document is sensitive to quality of scanning	Usability vs Performance	Document too large for roundtrip in 10 s.	
E-documents are not cached	Every document must be fetched from DMTM	Development cost vs bandwidth cost	Document roundtrip time exceeds 10 s.	

## Architect Centric



Utility Tree

Phase - 1

Business Drivers

Phase - 2

Brain  
Storming

Scenarios

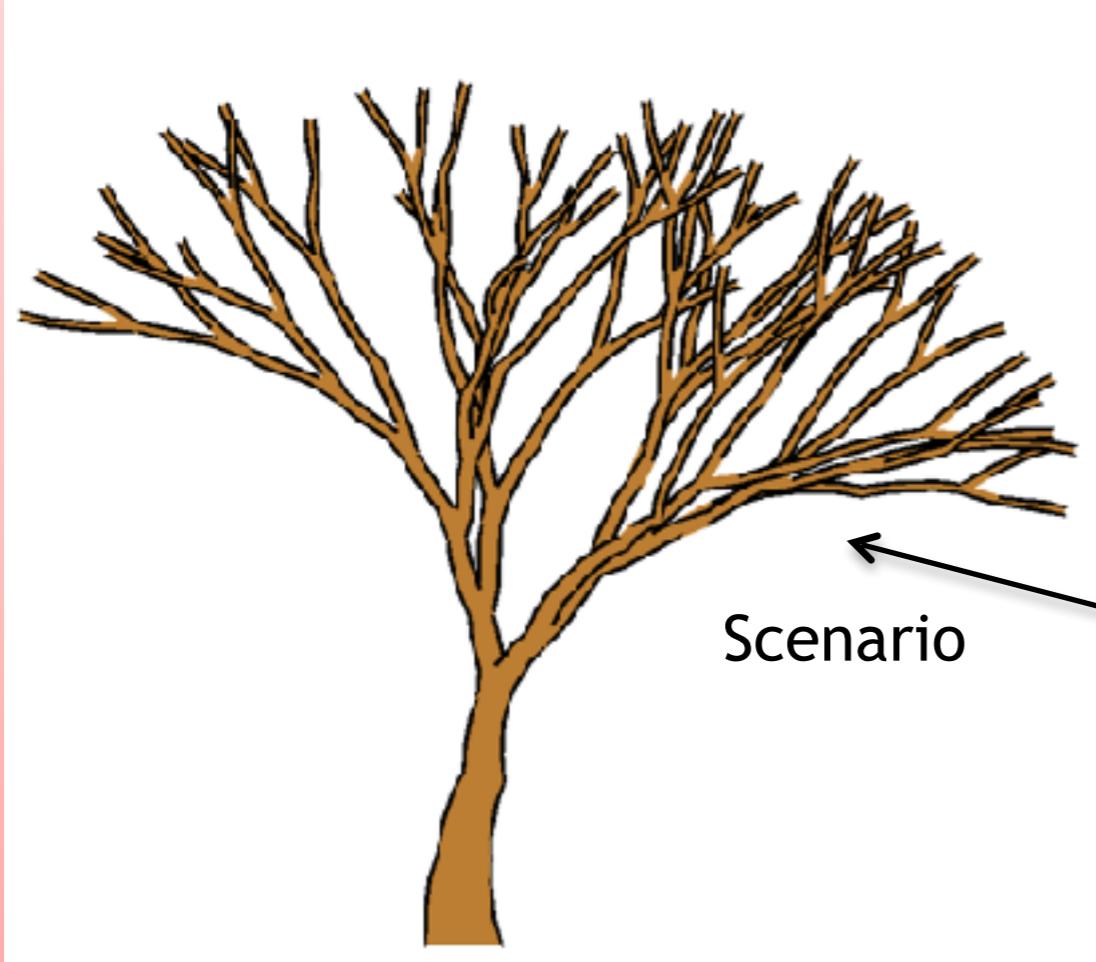
## Stakeholder Centric

Comparing Scenarios with utility tree reveals disconnects between what the architects and stakeholders believe to be important system qualities.

Three things may happen when a scenario is placed in the utility tree

Phase - 1

Architec  
t Centric



Utility Tree

Business Drivers

Phase - 2

Brain  
Storming

Scenarios

Stakeholder  
Centric

Each High Priority Scenario is inserted to an appropriate leaf node in the utility tree.

## Architecture

Phase - 1



Utility Tree

Phase - 2

The Scenarios matches well to an existing leaf node.

1. Scenario has been already considered in utility tree exercise. (Duplicate)

## Architecture

Phase - 1



Utility Tree

Phase - 2

The Scenarios dose not match to any existing leaf node in utility tree, but it can be associated with an existing branch of the utility tree .

1. The Quality attribute addressed by the scenario has been covered by other scenarios in the utility tree.
2. A scenario may be associated with multiple quality attributes. In that case the scenario is placed into the leaves of several branches.

## Architecture

Phase - 1



Utility Tree

Phase - 2

The Scenario cannot be associated to any branch of the utility tree

1. Scenario expresses a quality requirement that has not been addressed previously in the utility tree exercise.
2. The architect may have failed to consider an important quality requirement.
3. Further Analysis of Architecture on this Scenario is required. (Repeat Phase 1)