

## SAE J2735 DSRC Message Dictionary Overview

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- SAE J2735 (Rev002)
  - Message set & data elements/frames dictionary
  - Focus on 5.9GHz DSRC communication use however does not exclude other communication channel/technology use
  - Follow ASN1 and DER-BER encoding scheme
  - \* Message usage and performance requirements are addressed in SAE J2945 draft. Currently working on J2945.1 Basic Safety Message for V2V safety application use.

J2735 Defined Messages

ID	Messages	Typical Use	Status
0	Reserved	N/A	
1	MSG_A_la_Carte	V2X	
2	MSG_BasicSafetyMessage (BSM)	V2V	Used by USDOT program & other ITS industry research
3	MSG_CommonSafetyRequest	V2?	
4	MSG_EmergencyVehicleAlert		
5	MSG_IntersectionCollisionAvoidan ce	V2X	
6	MSG_MapData	I2V	Based on USDOT/CAMP CICAS-V project. Used by various demo/research program
7	MSG_NMEA_Corrections	I2V	
8	MSG_ProbeDataManagement	I2V	Used by VII Proof of Concept (PoC) project
9	MSG_ProbeVehicleData	V2I	Used by VII PoC project
10	MSG_RoadSideAlert		
11	MSG_RTCM_Corrections Radio Technical Commission for Maritime services 无线电技术委员会海事服务	I2V	Based on USDOT/CAMP CICAS-V project. Used by various demo/research program
12	MSG_SignalPhaseAndTiming	I2V	Based on USDOT/CAMP CICAS-V project. Used by various demo/research program
13	MSG_SignalRequestMessage	V2I	
14	MSG_SignalStatusMessage	I2V	
15	MSG_TravelerInformation Message	I2V	Used by VII PoC & will be used in Model Deployment (Curve Speed Warning)

#### MSG\_BasicSafetyMessage (BSM)

Frequently broadcasted among vehicles. Meet V2V safety application needs

[	Data elements/frames	Description	Remarks
Part I	DSRCmsgID		
Part I:	MsgCnt		
BSM Blob (Octet	TemporatyID		
string)	DSecond		
	Latitude		
	Longitude		
	Elevation		
	PositionalAccuracy		
	TransmissionAndSpeed		
	AccelerationSet4Way		
	BrakeSystemStatus		
	VehicleSize		
Part II	SafetyExtension		Optional
	VehicleStatus		Optional

## DF\_SafetyExtension & DF\_VehicleStatus

 Designed to send additional vehicle data as needed, at equal or reduced transmission interval

Data item	Detail	Remarks
DF_SafetyExtension	EventFlag	
	PathHistory	
	PathPrediction	
	RTCMPackage	

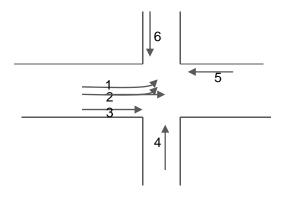
Data item	Detail	Remarks
DF_VehicleStatus	ExteriorLight	
	WipperStatus	
	ThrottlePosition	
	VehicleData (VehicleHeight,BumperHeights,VehicleMas s, VehicleType)	

### MSG\_SignalPhaseTiming (SPaT)

#### **SPAT**

- DSRCmsgID,
- Intersection ID
- Intersection Status
- List of movement states with lanes assoicated

Example:
Movement1=left turn
Lane 1,2
Movement 2=straight
Lane 2,3



#### Movement state

- Movement name
- List of lane numbers in this movement
- Signal/pedestrain state
- Time to change
- Yellow state
- Yellow time to change
- Pedestrian detected/ped cnt...

	Green	Yellow	Red	Flashing
Ball	0x00000001	0x00000002	0x00000004	0x00000008
Left Arrow	0x00000010	0x00000020	0x00000040	0x00000080
Right Arrow	0x00000100	0x00000200	0x00000400	0x00000800
Straight Arrow	0x00001000	0x00002000	0x00004000	0x00008000
Soft Left Arrow	0x00010000	0x00020000	0x00040000	0x00080000
Soft Right Arrow	0x00100000	0x00200000	0x00400000	0x00800000
U-Turn Arrow	0x01000000	0x02000000	0x04000000	0x08000000

## MSG\_SignalPhaseAndTiming Detail

- Convey the current status of 1 or more signalized intersections
- Along with MSG\_MapData message, the receiving device can determine the state of the signal phasing and when the expected next phase will occur

Dat	a elements/frames	Description	Remarks
DSF	RCmsgID		
Des	criptiveName	Human readable name (for debug use)	Optional
Seq	uence of intersections	Up to 32 sets of intersection SPaT data	
Inte	rsection 1 state		
	DescriptiveName	Human readable name (for debug use)	Optional
	IntersectionID		
	IntersectionStatusO bject	General status (1 byte string): manual control enabled; stop time activated; intersection in conflict flash; preempt active; transit signal priority active; reserved; reserved; reserved	Optional
	TimeMark		Optional
	StateCnt	Number of movement states to follow	Optional
	States	Sequence of movement state. See next page for detail	
	Priority	Active priority status, if present	Optional
	Preempt	Active preemption state data, if present	Optional
Inte	rsection 2 state		
Inte	rsection n state		

#### Data Frame Detail: DF\_MovementState

 Convey the current signal state of a designated collection of one or more lanes of a common type.

Data elements/frames	Description	Remarks
DF_MovementState		
MovementName		Optional
LaneCnt		Optional
LaneSet	Sequence of one or more lanes	
CurrentSignalLightState	See next page for detail	
PedLightState		
SpecialSignalState		
TimeToChange		
StateConfidence		
YellowState	Yellow phase time intervals.	Optional
YellowPedState	Ped. yellow phase intervals	
YellowTimeToChange		Optional
YellowStateConfidence		Optional
VehicleCount		Optional
PedDetect		Optional
PedCount		Optional

## DE\_SignalState Detail

- Current general state of the signal system
  - The state is currently active or not
  - The preempt or priority value
- Acknowledge preemption and priority
- May have multiple states to relate for a single signal/intersection

# DE\_SignalLightState Detail

#### Signal Phase Indications Encoding

	Green	Yellow	Red	Flashing
Ball	0x00000001	0x00000002	0x00000004	0x00000008
Left Arrow	0x00000010	0x00000020	0x00000040	0x00000080
Right Arrow	0x00000100	0x00000200	0x00000400	0x00000800
Straight Arrow	0x00001000	0x00002000	0x00004000	0x000080000
Soft Left Arrow	0x00010000	0x00020000	0x00040000	0x00080000
Soft Right Arrow	0x00100000	0x00200000	0x00400000	0x00800000
U-Turn Arrow	0x01000000	0x02000000	0x04000000	0x08000000

<sup>\*</sup> Note: DARK = 0x000000000

The Signal Light State value is built by ORing the various bitmasks together for that approach.

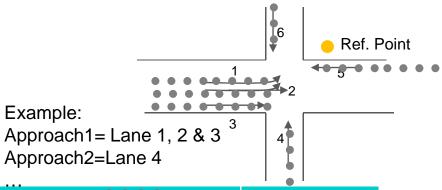
Examples: Solid Green Ball = 0x000000001, transmitted as 0x01

Flashing Green Ball = 0x00000009, transmitted as 0x09

Solid Red Ball with Green Right Arrow = 0x00000104, transmitted as 0x0104

#### MSG\_MapData

 Wrapper object to relate all types of maps such as intersection map, high speed curve outlines, segment of roadway



Data elements/frames	Description	Remarks
DSRCMsgID		
MsgCnt		
DescriptiveName		Optional
LayerType		Optional
LayerID		Optional
Sequence of intersection	Up to 32 intersections	Optional
DescriptiveName		Optional
IntersectionID		
Ref. Point	3D positional data of the reference point	Optional
RefInterNum	Present only if it is a computed intersection	Optional
Orientation	Present only if it is a computed intersection	Optional
LaneWidth		Optional
Туре	As intersectionstatus object	Optional
Sequence of approaches	See DF_ApproachesObject for detail (next page)	
Sequence of		Optional
preemptZones		
Sequence of priorityZones		Optional
DataParameters		Optional
MsgCRC		

#### DF\_ApproachesObject

- Associates a set of related approaches and egresses with each other in an intersection
- These approaches then define lanes with properties
- Lane number is the key assignment used to map to movement state in SPaT
- Lane number & intersection number as a set, represent a unique path of travel throughout the link

Dat	ta elen	nents/frames	Description	Remarks
Ref	fPoint		Ref. point from which subsequent data points in this link are offset	Optional
Lar	neWidt	h	Ref. width used by subsequent lanes until a new width is given	Optional
App	oroach			
		criptiveName		Optional
	Appr	oachID		
	Sequ	uence of drivingLanes		
		Lane Number		
		LaneWidth		Optional
		VehicleLaneAttributes	Bitmask of allowed maneuvors: straight/left/right/yield/NoUTurn/NoTurnOnRed/NoStop/HOV/BusOnly/Bus&TaxiOnly/SharedLane/2WayLeftTurnLane/BikeLane	
		NodeList		
		KeepOutNodeList		Optional
		A list of lanes connected to		Optional
	Sequ	uence of computedLanes		Optional
		uence of TransAndBusLanes		Optional
	Sequ	uence of BarrierLanes		Optional
		uence of CrosswalkLane		Optional
Egr	ess			Optional

## MSG\_RTCM\_Corrections

 Encapsulate RTCM differential correction for GPS and other radio navigation signals as defined by RTCM special committee number 104 in tis various standards

Dat	a elements/frames	Description	Remarks
DSRCMsgID			
Msg	gCnt		
RTO	CM Revision		
anc	horPoint	Precise observer position, if needed	Optional
RTO	CMHeader	Octets of GPSStatus+antennaOffsets(XYZ)	
Sec	uence of RTCM messages	1-5	
	RTCM-Revision		Optional
	RTCM-ID		Optional
	RTCM-Payload		

#### MSG\_ProbeDataManagement

Sent from RSU to OBU to change the snapshot generation characteristics of the OBU.

- Direct the management message to vehicles moving in specified directions
- · Control how often snapshots are transmitted
- Be applied to only a random sample of vehicles
- · Modify the thresholds of when event snapshots are triggered
- Modify the thresholds of start/stop snapshots

Data elements/frames	Description	Remarks
DSRCmsgID		
Sample	Vehicle population affected	
HeadingSlice	Applicable directions	
TermTime	Time to live	
TermDistance	Distance to live	
SnapShortTime		
SnapShotDistance		
TimeInterval	Interval at which to send snap shots	
Count	# of thresholds that will be changed	
Sequence (1-32) of vehicleStatusRequest	Lights/wiper/brakes/TC/ABS/ESC/rain/temp/steering/accel/yaw/obstacle/position/speed/heading	

## MSG\_ProbeVehicleData

- Exchange status about a vehicle to typically an RSE to allow collection of vehicle traveling behavior along a segment of road
- Typically the vehicle collects one or more snapshots and send to a RSU about the point in time and space when the snapshots were taken
- Snapshots can be triggered by event/period of time/start&stop or some other occasions

Data elements/frames	Description	Remarks
DSRCmsgID		
ProbeSegmentNumber		Optional
Probe or Vehicle ID		Optional
StartVector	Space and time of transmission to the RSU	
VehicleType		
Count	# of snapshots to follow	
A sequence (1-32) of	A sequence of name-value pairs,	
snapshots	space and time	
Position & speed		
VehicleSafetyExtension	EventFlags, PathHistory, PathPrediction, RTCM Pkg	Optional
Seq. of VehicleStatus	Light, wiper, steering, throttle	Optional