

# ICCAD 2018 CAD Contest

## Problem A: Smart EC: Program-Building for Name Mapping

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## 0. Announcement

### August

- 2018-08-21- Problem A FAQ is updated.
- 2018-08-15- Beta Result announced.

### July

- 2018-07-27- Problem A FAQ is updated.
- 2018-07-09- Problem A FAQ is updated.
- 2018-07-05- Alpha Test announced.
- 2018-07-04- **Important!!! Evaluation criteria counts all characters in the output file.**
- 2018-07-04- Problem A description is modified in Page7.

### June

- 2018-06-28- Problem A FAQ is updated.
- 2018-06-25- Problem A FAQ is updated.
- 2018-06-20- Problem A FAQ is updated.
- 2018-06-19- Testcase is updated.
- 2018-06-19- Problem A FAQ is updated.
- 2018-06-13- Problem A FAQ is updated.
- 2018-06-11- Problem A FAQ is updated.
- 2018-06-06- Problem A FAQ is updated.
- 2018-06-05- Problem A FAQ is updated.

### May

- 2018-05-31- Problem A FAQ is updated.
- 2018-05-14- Problem A FAQ is updated.
- 2018-05-02- Problem A FAQ is updated.

### April

- 2018-04-26- Problem A Testcase is under review.
- 2018-04-25- Problem A Testcase is available.

### March

- 2018-03-06- Problem A is updated.

# Problem A: Smart EC: Program-Building for Name Mapping

Topic Chairs: Chi-An (Rocky) Wu, Ching-Yi Huang, and Chih-Jen (Jacky) Hsu

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## I. Introduction

In the ASIC design flow, implementation tools change the names of design components to comply with the implementation rules while still keeping the information to track the design intention. For example, tools change the name "a[0]" into "a\_0\_" to follow the rule: "no special character". Meanwhile, name mapping plays an important role in verification tools because good name mapping can help verification tools efficiently and correctly verify designs. Although different stages, tools, and settings adopt different rules of name changing, there are always some simple ways to map the changed names back to the original names, and humans can easily tell the mapping rules/relations between the original names and the changed names. Nevertheless, it is difficult for machines/tools to solve the mapping 'automatically'.

In this contest, we formulate a problem of **program-building for name mapping**. Contestants shall write a program that accepts a given set of mapping relations and generate a Python script. Then, the Python script can generate the same mapping result. The smaller size of the generated script is the better in this problem.

## II. Background

In the implementation flow, a design is continuously optimized from one stage to another stage. During these stages, the tools would change names of design components, such as modules, instances, pins/ports, sequential elements, and nets for satisfying the implementation rules; some simple examples are string extension, symbol transformation, dimension transformation, and name mangling [1]. For formal equivalence checking or Engineering Change Order [2][3], name mapping is important to identify the design intent from the final circuit.

Name mapping itself is an interesting topic. Usually, humans can easily recognize the mapping rules/relations between the original names and the changed names. However, it is hard for machines/programs to solve the mapping automatically. Take Figure 1 as an example, humans can easily recognize the mapping relations "dog<->0", "cat<->1", and "no special character" behind the sets of names for *Example 1*, and easily recognize the relations "binary to decimal" and "special character to '\_' " for *Example 2*. However, machines/programs may need to do some complicated handling on the names for mapping. For example, the program would need to do string partition with the symbols ' [, '\', '\\_', symbol transformation like '[', ']' to '\\_', token recognition and string manipulation like "dog" to "0", and dimension transformation/binary-to-decimal like {1, 1} to 3.

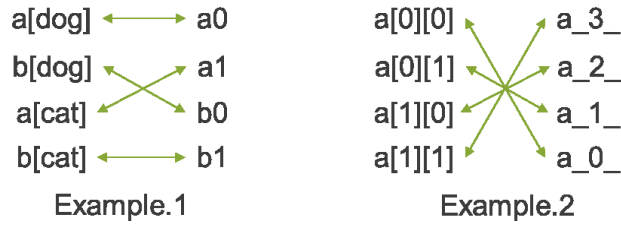


Figure 1. Examples of name mapping.

As designs become more complicated, and as EDA tools keep advancing, more and more name changing rules would be involved in the implementation processes. Then, the name mapping problem becomes more and more complicated and challenging. Therefore, in this contest, we formulate a problem of **program-building for name mapping** to stimulate academic ideas for solving name mapping problems. In particular, we encourage contestants to apply AI techniques to solve this problem.

### III. Contest Objective

The objective of this contest is to develop a smart and automatic program for building name mapping program/script. In this contest, we provide industrial name mapping cases to evaluate contestants' programs. With these cases, we look forward to innovative approaches that can be utilized in industrial tools.

### IV. Problem Formulation and Input/Output Format

Given a set of mapping relations  $MR_{given} = \{ "G1" \leftrightarrow "R1", "G2" \leftrightarrow "R2", \dots, "GN" \leftrightarrow "RN" \}$  between the first set of names  $\{ "G1", "G2", \dots, "GN" \}$  and the second set of names  $\{ "R1", "R2", \dots, "RN" \}$ , your main program must output a **Python script** that can accept two sets of names and output a mapping result  $MR_{out}$  such that  $MR_{out} \equiv MR_{given}$ , which means the mapping relations in  $MR_{out}$  are the same as that in  $MR_{given}$ . Figure 2 shows an example of the problem of program-building for name mapping.

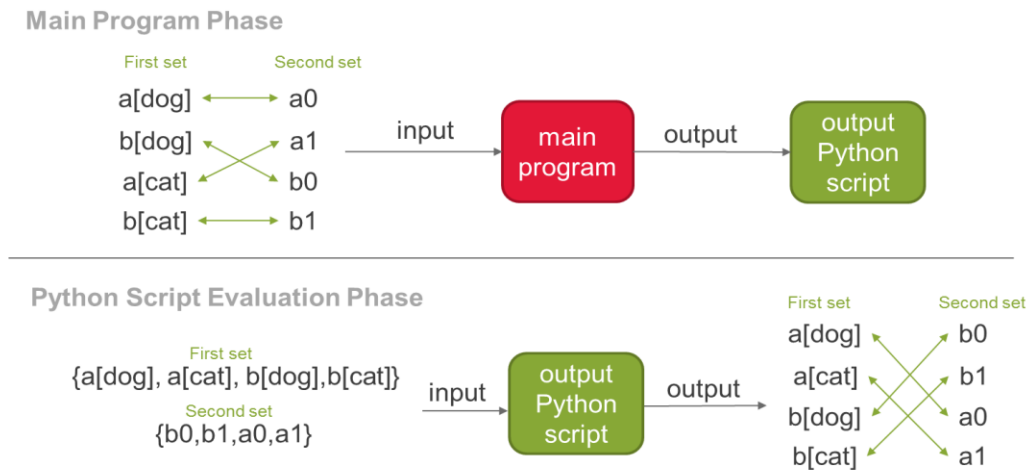


Figure 2. Program-building for name mapping for Example. 1.

**Program Requirement:****Main program:**

The requested program must be run on a Linux system. The time limit of running each testcase is 1800 seconds. Parallel computation with multiple threads or processes is not allowed. The executable file should be named "*nmpgen*" and accept two arguments:

```
./nmpgen <map_in.json> <python_script.py>
```

<map\_in.json> is an input file describing the mapping result of two sets of names.

<python\_file.py> is an output file and is a Python script in Python 3.4.0.

**Input Format**

Input mapping file <map\_in.json> uses the format of JSON object to describe the mapping pairs:

```
{
  "G1" : "R1",
  "G2" : "R2",
  "G3" : "R3",
  ...
  "GN" : "RN"
}
```

The above JSON file means the name "G1" in the first set of names maps to the name "R1" in the second set of names, "G2" maps to "R2", and so on. Only 1-to-1 mapping will appear.

**Output Format**

The Python script <python\_script.py> must be a valid Python 3 script.

**Python script:**

The generated Python script <python\_script.py> by the main program must follow the format of Python 3.4.0. The python script can only use official packages. The time limit of running the Python script is 900 seconds. The python script should accept two arguments:

```
python3 <python_script.py> <name_in.json> <map_out.json>
```

<name\_in.json> is an input file describing two sets of names.

<map\_out.json> is an output file describing the same mapping pairs as that in <map\_in.json>.

**Input Format**

<name\_in.json> uses the format of JSON array.

```
[
  ["G3", "G1", "G2", ... , "GN"],
  ["R2", "R3", "R1", ... , "RN"]
]
```

The above JSON file means the first set of names is {"G3", "G1", "G2", ..., "GN"}, and the second set of names is {"R2", "R3", "R1", ..., "RN"}.

The sizes of these two arrays are the same. Note that the names in the first (second) set in *<name\_in.json>* are the same as the names in the first (second) set in *<map\_in.json>*, but may be in different order.

### Output Format

Output mapping file *<map\_out.json>* also uses the format of JSON object:

```
{
  "G2" : "R2",
  "G1" : "R1",
  "G3" : "R3",
  ...
  "GN" : "RN"
}
```

The above JSON file means "G1" maps to "R1", "G2" maps to "R2", and so on. The first set of names in *<name\_in.json>* must be at the “key” positions (left) in the JSON object. and the second set of names in *<name\_in.json>* must be at the “value” positions (right) in the JSON object.

We strongly recommend contestants to use Python JSON package [4] for dealing with the JSON format.

### Example

Given the mapping file *map\_in.json*:

```
{
  "a[dog]" : "a0",
  "b[dog]" : "b0",
  "a[cat]" : "a1",
  "b[cat]" : "b1",
  "a[0][0]" : "a_0_",
  "a[0][1]" : "a_1_",
  "a[1][0]" : "a_2_",
  "a[1][1]" : "a_3_",
}
```

*map\_in.json*

We run the program with

```
./nmpgen map_in.json map.py
```

Then we evaluate the Python script *map.py*:

```
python3 map.py names.json map_out.json
```

```
[
  ["a[dog]", "a[cat]", "a[0][0]", "a[0][1]", "b[dog]", "b[cat]", "a[1][1]",
   "a[1][0]" ],
  ["a0", "a1", "b0", "b1", "a_3_", "a_2_", "a_0_", "a_1_"]
]
```

*names.json*

```
{
  "a[0][0]" : "a_0_",
  "a[0][1]" : "a_1_",
  "a[1][0]" : "a_2_",
  "a[1][1]" : "a_3_",
  "a[dog]" : "a0",
  "b[dog]" : "b0",
  "a[cat]" : "a1",
  "b[cat]" : "b1"
}
```

*map\_out.json:*

We check if *map\_out.json* is the same mapping pairs as the given *map\_in.json*.

In this example, the mapping pairs in *map\_out.json* are correct as that in *map\_in.json*, so the size of the script will be compared to other teams.

## V. Evaluation Method

For each case, the result will be evaluated by the following criteria:

1. **Correctness:** The main program and Python script must be executed without crash. The main program and Python script must follow the requirement mentioned in Section IV. The generated python must follow Python 3.4.0 format and can only use official packages. The generated python must output exactly correct mapping file that follows the output format mentioned in Section IV. Any violation gets score of 0 for that testcase.
2. **Time limit:** The main program must finish within 1800 seconds, and the Python script must finish within 900 seconds; otherwise, the team gets score of 0 for that testcase.
3. **Scoring according to the rank:** The teams that pass the above correctness and time limit checking get their scores by their ranks for that testcase. The teams with the rank 1~6 will get scores of {10, 7, 5, 4, 3, 2}, respectively. The remaining teams get a score of 1. Teams are ranked based on the following criteria:
  - a. We rank teams according to size of Python script.
  - b. The size of the Python script is defined as **the characters in the codes except for the space character**. The smaller is better.

- c. If the size ties, we rank them according to the elapsed time of the learning program.  
The faster is better.

## VI. Testcase

Several testcases will be announced soon.

**However, please note that these public testcases will not be included in the final qualification. All testcases in the final qualification are hidden testcases.**

## VII. Python Script Example

Input:

```
[["G3","G1","G2"],["R1","R2","R3"]]
```

Output:

```
{"G3": "R3", "G1": "R1", "G2": "R2"}
```

Script 1:

```
=====
import sys,json
i=json.load(open(sys.argv[1]))
json.dump(dict(zip(i[0],[x.replace('G','R') for x in i[0]])),open(sys.argv[2],'w'))
=====
```

Script 2:

```
=====
import sys,json
i=json.load(open(sys.argv[1]))
json.dump(dict(zip(sorted(i[0]),sorted(i[1]))),open(sys.argv[2],'w'))
=====
```

## VIII. Reference

- [1] Name mangling, [https://en.wikipedia.org/wiki/Name\\_mangling](https://en.wikipedia.org/wiki/Name_mangling).
- [2] Engineering Change Order (ECO),  
[https://en.wikipedia.org/wiki/Engineering\\_change\\_order](https://en.wikipedia.org/wiki/Engineering_change_order).
- [3] Confromal ECO Designer, [https://www.cadence.com/content/cadence-www/global/zh\\_TW/home/tools/digital-design-and-signoff/functional-eco/conformal-eco-designer.html](https://www.cadence.com/content/cadence-www/global/zh_TW/home/tools/digital-design-and-signoff/functional-eco/conformal-eco-designer.html).
- [4] Python JSON encoder and decoder, <https://docs.python.org/3/library/json.html>.



## V. Alpha Report

Rank	case0	case1	case2	case3	case4	case5	case6	case7	case8
1	117	10823	11128	191	191	863	854	870	864
2	125	18822	13485	2262	227	13028	1789	1780	1972
3	285	20023	20271	2359	309	13577	1847	1837	2592
4	329	23021	23280	2469	363	18495	2295	2409	2810
5	390	29000	36339	3017	415	21061	2433	2455	2947

## Beta Report

Size Rank	case0	case1	case2	case3	case4	case5	case6	case7	case8
1	105	239	239	190	190	713	258	258	718
2	108	7762	7896	254	219	725	705	705	1552
3	116	8189	8532	971	246	1807	1013	992	1818
4	116	9396	9577	1267	254	4648	1291	1292	1972
5	117	10097	10367	1538	313	4711	1358	1350	2106

## VI. FAQ

Q1. I would like to ask a question about problem A (Smart EC: Program-Building for Name Mapping).

Should the main program be written in C/C++?

Can we use Python language to write the main program?

**A1. There's no limitation about the language or package for the main program. Whatever your program can be performed on the CIC machines is fine.**

Q2. Is there any possible to use an unofficial package for python script? For example, the package for tensorflow. The most reason for asking about it is that I would like to apply AI techniques to solve this problem.

**A2. No, for generated python script, it cannot use unofficial package.**

Q3. Will all the elements that are listed in the names.json be definitely listed in the map\_in.json?

For example, "a[dog]" : "a0" be listed in the map\_in.json now.

**A3. Yes, the names need to exist in both "map\_in.json" and "name.json".**

Q4. Is it possible that "a[dog]" and "a0" are not in the names.json?

**A4. Not possible. The names will be in "names.json".**

Q5. In the Main Program Phase, it requires that we generate python script(e.g. map.py) by a binary named "./nmpgen". Is it allowed that we generate other files(e.g. a model or a dictionary we constructed) in this phase, and utilize them in the Python Script Evaluation Phase?

On the other hand, will you evaluate the python script we generate(i.e map.py) independently, namely, we are not allowed to generate other files?

**A5. No, it is not allow to generate other files for evaluation phase.**

**All things need to be put into this python script.**

**The generated python script cannot have other inputs.**

Q6. The string for names are only English (printable) characters?  
(no Chinese or Unicode characters?) -2018/06/06

**A6. Only printable ASCII characters.**

Q7. The names are case sensitives or not? -2018/06/06

**A7. Case sensitive**

Q8. What is the maximum number of characters in a name? (roughly, in the undisclosed cases) -2018/06/06

A8. No limit. The lengths of most names are < 1000.

Q9. What is the maximum size of the case file as the input (number of names)? (roughly, in the undisclosed cases) -2018/06/06

A9. No limit. The size of most cases are < 200000.

Q10. Can I use the generated python script to read other file(not import)? -2018/06/11

A10. No. No allow other inputs for python script.

Q11. The test cases for problem A that you put on the website are all for map\_in.json(for the main prgram). There is no name\_in.json test case that we should give to python script.

So, I want to know if the name\_in.json contain all the names in map\_in.json? Or it may only have a small part of whole names? -2018/06/11

A11. All names are included.

Q12. Based on the problem description, topic chairs would like to encourage contestants to apply machine learning techniques to solve this problem. However, based on FAQ2, it is not allowed to use unofficial packages. I was wondering if you have any suggestion on that how students can write out their learned model in some way. 2018/06/13

A1. Students can put the learned model in the generated python script.

It depends on which technique they apply.

Q13. Based on FAQ3 and FAQ4, we would like to confirm if the set of names listed in map\_in.json is exactly the same as those listed in names.json. Is it possible that names.json queries only partial mapping (i.e., not every names)? -2018/06/13

A13. No. every name should be included.

Q14. The python script is allowed to call external system programs/commands, -2018/06/13

A14. No. Normal system commands have corresponding python functions.

Q15. The python script is allowed to read and write files that are NOT generated by the main program, but generated during the execution of itself. -2018/06/13

A15. Yes. It's allow to read files generated by itself in it's CURRENT DIRECTORY. (not global path)

Q16. Does newline character is considered as kind of space character and not counted for evaluation? -2018/06/13

~~A16. Yes. Newline character is considered as one kind of space character and won't be counted.~~

We have to change the evaluation. Now all characters are counted.

Q17. Is there any case which has chain mapping relation in testcase or evaluation case ? For example, A is changed to B and then, B is changed to C. ( A --> B, and then, B-->C )

A17. There is no guarantee about which situation may happen or not in hidden cases.

Q18. Regarding problem A (Smart EC: Program-Building for Name Mapping) , there is a doubt about evaluated criteria "The size of the Python script is defined as the characters in the codes except for the space character. "

Here is an example for my question.

```
1:import json,sys
2:
3:data = json.load(open(sys.argv[1],"r"))
```

There is a "\n" in line 2.

Would it be counted as a character or not?

~~A18. "\n" is not counted as a character. Only printable characters are counted.~~

We have to change the evaluation. Now all characters are counted.

Q19. Cases8\_in.zip was uploaded to the contest website the other day

The files in cases8\_in are pythonscript input, where the files are named case0, case1,...

The input file that provided the main program before is also named case0, case1,...

Does it make sense to name the same name for two different files (main program input and pythonscript input)?

Can the file name in cases8\_python (input to onscript) be renamed?

A19. File names are not issues to affect program results.

I put them in another directory, so there won't be file name conflict.

During tests, he generated python script will be copied in other directory for individual run. This is why I put them into different directories. You can test your program's correctness like this flow on CIC machines.

Q20. In Problem A, if we use python as programming language, should we upload .py file as binary executable file ?

A20. No need binary file.

The python file need to be able to be directly executed in CIC machine by document's usage.

Q21. We've wonder if we can hand in the python file in replace of the binary execution file, and specify the usage in the readme file?

A21. You can use python file, but it needs to make sure that

1. It can directly run on CIC machine.
2. It's usage need to be exactly the same as problem document said.

“./nmpgen <map\_in.json> <python\_script.py>” Hence, we don't accept other kind of usage in readme file. p.s. For “nmpgen” program, you can put needed files in the same directory. (not for python\_script.py)

\*we are communicating with CIC now\*

Q23. Will you release an evaluation program to count the size of our python script and correctness?

A23. We will consider to release it after alpha stage evaluation if necessary.

Q24. It seems that these testcases are the same with the public cases. Were there any other hidden cases tested in Alpha test?

A24. No. There is only top 5 smallest size of each case in the alpha stage.

No hidden cases are in alpha test.

The rank of teams is decided only in the final stage with hidden cases together.

Q25. In the program requirement, it is stated that multi-thread/process is not allowed in the main program. However, it seems that there's no such requirement on the

generated script. Thus, I am wondering whether we can use multi-process/thread (or python system command) in the script.

A25. Python script allows multi-process/thread.

Total time of them should be still limited in 900 seconds.

Q26. Are non-ascii characters allowed in the script (as long as the script can be executed without error)?

A26. Yes, they are allowed in the script, and it needs to make sure that the script can run in CIC machine.

Notice that they are counted in bytes. (like divided ascii characters)