# **Draft BFA Specification**

## General notes

- The BFA specification translates the GFA specification in a binary format.
- Data types and data organization are derived from the BAM specification.
- Data types are always little-endian.
- File can be optionally compressed

# Data types

- Numeric:
  - Float:
     double
     [f tags; B subtype f tag elements]
  - Integer:
    [u]int[8|16|32]\_t
    [i tags; B subtype cCsSiI tag elements; containment pos field]
  - Size/Counters:
     uint32\_t; larger than 0
     [block size; number of segments in path; length of variable length strings, sequences, B/H tags, cigars]

### • Arrays:

- of variable-size elements:
   length obtained by parsing element
   uint32\_t (number of elements) + elements of variable length
   [path segment informations]
- of fixed-size elements with predefined element type
   uint32\_t (number of elements) + elem\_type[n\_elems]
   [record (as byte array); variable length strings (see below); H tags;
   cigar strings]

- of fixed-size elements specifying the element type
 uint32\_t (number of elements) + char (element type code) +
 elem\_type[n\_elems]
 [B tags]

#### • Strings:

- Fixed-length strings:

char[string\_length]; string length is predefined
not 0-terminated

[record type; segment orientations links/containments and in paths; A tags; tag name in optional fields; type specification in optional fields; subtype in B tags]

- Zero-delimited strings:
   char[]; no 0-byte before last byte
   0-terminated
   [Z and J tags]
- Variable-length strings: as arrays of fixed-size elements with predefined element type; uint32\_t (string\_length) + char[string\_length] not 0-terminated [segment/path name; segment names in links/containments]
- CIGAR strings:
   as arrays of fixed-size elements with predefined element type;
   each element (oplen and opcode) is encoded in one uint32\_t (see BAM specification)
   [links/containments alignments, path segment alignments]
- Sequences:

```
uint32_t (seq_length, before encoding) + char[str_length];
sequence is 4bits encoded (see BAM spec.); str_length = [seq_length/2]
not 0-terminated
[segment sequence]
```

- Optional fields:
  - char[2] name + char[1] datatype + datatype-dependent representation

## Optional field values

The integer fields (i) of GFA can be stored in a number of integer fields with different sizes and either signed or unsigned. The application is free to choose an appriopriate type according to the value. When converting BFA to GFA all integer type optional fields shall be written as i optional fields.

A	char	
i (cCsSiIlL)	[u]int[8 16 32 64]_t	
f	double	
Z	char[] (0-term)	
J	char[] (0-term)	
В	char (value_type) +	
	uint32_t (value_len) +	
	value_type[value_len]	
Н	uint32_t (value_len) +	
	char[value_len]	

## Header

The header contains all tags found in all header lines of the GFA file. It supports multiple H lines (unclear if this shall be allowed or not) and multiple definitions of the same tag (also unclear if this is meant to be allowed as it is not explicitly forbidden, but it is never so in examples).

	Field	Description	Type
n	_header_tags	Number of header tags	uint32_t
	Header fields (length: n_header_tags times)		
	tag	Two-character tag	char[2]
	val_type	Value type	char (AcCsSiIfZBJH)
	value	Tag value	depends on val_type

# Segments

To store the sequence in a separate file, use empty sequences (GFA "\*") and store the filename/sequence number in optional fields. Empty sequences shall be stored as follows: 1\_seq shall be set to 0 and the field seq shall be skipped.

	Field	Description	Type
n_segments Number of segment records		Number of segment records	uint32_t (< MAXINT32T)
	Segments (length: n_segments)		
I.	₋name	Length of segment name	uint32_t
n	ame	Segment name	char[l_name]
I.	_seq	Uncompressed sequence length	uint32_t
S	eq	4-bit encoded read (see SAM spec)	$uint8_t[(l_seq+1)/2]$
n	_optfields	Number of optional fields	uint32_t
Optional fields (length: n_header_tags times)			
	tag	Two-character tag	char[2]
	val_type	Value type	char (AcCsSiIfZBJH)
	value	Tag value	depends on val_type

# Links

Empty overlap shall be stored as follows: 1\_cigar shall be set to 0 and the field cigar shall be skipped.

	Field	Description	Type
n_links Number of link records		Number of link records	uint32_t (< MAXINT32T)
	Links (length: n_links)		
f	rom	From segment $ID + 1$ (orient: sign)	int32_t
t	0	To segment $ID + 1$ (orient: sign)	int32_t
I.	_cigar	Number of CIGAR operations	uint32_t
C	igar	CIGAR: (see BAM spec)	uint32_t[l_cigar]
r	_optfields	Number of optional fields	uint32_t
Optional fields (length: n_header_tags times)			
	tag	Two-character tag	char[2]
	val_type	Value type	char (AcCsSiIfZBJH)
	value	Tag value	depends on val_type

## Containments

Empty overlap shall be stored as follows:  $1\_cigar$  shall be set to 0 and the field cigar shall be skipped.

Field	Description	Type
n_containments	Number of containment records	uint32_t
Containments (length: n_containments)		
from	From segment $ID + 1$ (orient: sign)	int32_t
to	To segment $ID + 1$ (orient: sign)	int32_t
I_cigar	Number of CIGAR operations	uint32_t
cigar	CIGAR: (see BAM spec)	uint32_t[l_cigar]
pos	Position (0-based, as in GFA)	uint32_t
n_optfields	Number of optional fields	uint32_t
Optional fields (length: n_header_tags times)		
tag	Two-character tag	char[2]
val_type	Value type	char (AcCsSiIfZBJH)
value	Tag value	depends on val_type

# Paths

Field	Description	$\operatorname{Type}$		
n_paths	Number of path records	uint32_t (< MAXINT32T)		
	Paths (length: n_paths)			
I_name	Length of path name	uint32_t		
name	Path name	char[l_name]		
n_links	Number of links (negative if circular	int32_t		
	path)			
	Path links (length: n_links times)			
link_id	Link ID	$uint32_t$		
n_optfields	Number of optional fields	uint32_t		
Optional fields (length: n_header_tags times)				
tag	Two-character tag	char[2]		
val₋type	Value type	char (AcCsSiIfZBJH)		
value	Tag value	depends on val_type		