

Gianluca Scarpellini

blog.scarpellini.dev | gianluca@scarpellini.dev | gianluca.scarpellini@iit.it

EDUCATION

ITALIAN INSTITUTE OF TECHNOLOGY

PHD IN COMPUTER SCIENCE

Present | Genoa, Italy

UNIVERSITY OF MILANO-BICOCCA


MS IN COMPUTER SCIENCE


Oct 2020 | Milan, Italy

BS IN COMPUTER SCIENCE

Jul 2018 | Milan, Italy

LINKS

 [gianscarpe](#)

 [gianlucascarpellini](#)

COURSEWORK

UNIVERSITY

Advanced Machine Learning

Computer Vision

Robotics

Probabilistic models

Machine Learning

ONLINE COURSES

AGI Safety Fundamentals [[BlueDot](#)]

Deep Reinforcement Learning [[GitHub](#)]

Probabilistic Machine Learning (Coursera)

SUMMER SCHOOLS

Probabilistic AI Summer School 2022

Eastern European Summer School 2021

Mediterranean Summer School 2021

SKILLS

PROGRAMMING LANGUAGES

Python • C++ • Node.js • C# • Matlab

Proficiency with:

Opencv • Pytorch • Pytorch-lightning

Jax • Haiku • Beam • Habitat



ABOUT ME

- Ph.D. student and former intern at **DeepMind** with experience in leading projects on Computer Vision and Reinforcement Learning with 2 published papers, 4 papers under review, and 1 patent application;
- Significant contributions to the open-source community of **PyTorch Lightning** with 4 merged PRs and 1,000 lines of code.

EXPERIENCE

DEEPMIND | RESEARCH ENGINEER INTERNSHIP

Sep 2022 - Jan 2023 | Robotics Team, London, UK

- Conducted extensive research and developed a novel algorithm to optimize **offline policy evaluation on real robots**, improving efficiency by up to 10x;
- Adopted best practices for scaling jobs (Beam) in a complex distributed environment (thousands of GPUs and CPUs);
- Submitted **paper** to top-tier conference (under review) and for **patent** examination.

ITALIAN INSTITUTE OF TECHNOLOGY | PH.D. STUDENT

Mar 2020 - Present | Genova, Italy

- Contributed to *Positional Diffusion*, a novel **Diffusion Models** formulation based on graphs that achieves state-of-the-art results on ordering text and outperforms long-lasting optimization methods for solving puzzles (over 98% accuracy on puzzles of any size) [1] [[Github](#)]
- Designed a pipeline that leverages **curiosity-driven exploration** to improve a robot **object-detector** by 6% in challenging photorealistic scenarios (Habitat) without any human interventions [2, 3];
- Devised the first pipeline for solving **3D human pose estimation** with a single **event camera**, outperforming stereo-based approaches [4][[Github](#) | [Blog](#)];
- Collaborated on proposing a novel method for person re-identification with event-cameras [5];
- Mentored 2 **master students** working on Diffusion Models.

PYTORCH LIGHTNING | OPEN SOURCE CONTRIBUTIONS

Sep 2020 - Present

- Implemented an instance segmentation metric for Pytorch Lightning - Torchmetrics [PR]
- Refined multi-gpu utilities [PR]
- Refactored tests for single and multi-gpus [PR]
- Reviewed internal design choices [PR]

ARGO VISION | RESEARCH ENGINEER INTERNSHIP

May 2019 - Jan 2020 | Milan, Italy

- Directed a project on **aerial semantic segmentation** through deep learning, achieving IOU > 80% through hyperparameters optimization (Keras, Hyperopt);
- Improved models for **car model and maker classification** (200 classes) with accuracy > 80% (Keras);
- Engineered a **plate detection & OCR** pipeline on Raspberry Pis for real applications;

PUBLICATIONS

- [1] Francesco Juliari*, Gianluca Scarpellini*, Stuart James, Yiming Wang, and Alessio Del Bue. Positional diffusion: Ordering unordered sets with diffusion probabilistic models. Under review, 2023.
- [2] Gianluca Scarpellini, Stefano Rosa, Pietro Morerio, Lorenzo Natale, and Alessio Del Bue. Self-improving object detection via disagreement reconciliation. *arXiv preprint arXiv:2302.10624*, 2023.
- [3] Gianluca Scarpellini, Stefano Rosa, Pietro Morerio, Lorenzo Natale, and Alessio Del Bue. Look around and learn: self-improving object detection by exploration. *arXiv preprint arXiv:2302.03566*, 2023.
- [4] Gianluca Scarpellini, Pietro Morerio, and Alessio Del Bue. Lifting monocular events to 3d human poses. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 1358–1368, June 2021.
- [5] Shafiq Ahmad, Gianluca Scarpellini, Pietro Morerio, and Alessio Del Bue. Event-driven re-id: A new benchmark and method towards privacy-preserving person re-identification. In *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision (WACV)*, pages 459–468, 2022.
- [6] Gianluca Scarpellini, Ksenia Konyushkova, Claudio Fantacci, Tom Le Paine, Yutian Chen, and Misha Denil. π^2 vec: Policy representations with successor features. Under review.