

# Optimization methods

## Lecture 5: Convex modeling

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## Brief reminder of the previous lecture

- ▶ Dual function and dual problem

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- ▶ Slater regularity condition

# Plan for today

- ▶ General approaches to deal with convexity

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- ▶ Standard forms of convex optimization problems
- ▶ Convex calculus
- ▶ Disciplined convex programming



# Optimization problem

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- ▶ If  $f_0, f_i, h_j$  are affine, then we have a linear programming problem (LP), that can be solved extremely fast
- ▶ Simple problems with non-linear inequality constraints  $f_i, h_j$  may be very difficult to solve

## Convex optimization problem

$$\begin{aligned} \min_{\mathbf{x} \in \mathbb{R}^n} \quad & f_0(\mathbf{x}) \\ \text{s.t.} \quad & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, m \\ & \mathbf{Ax} = \mathbf{b} \end{aligned}$$

- ▶  $f_0, f_i$  are convex functions: for all  $\mathbf{x}, \mathbf{y}$  and  $\alpha \in [0, 1]$

$$f(\alpha \mathbf{x} + (1 - \alpha) \mathbf{y}) \leq \alpha f(\mathbf{x}) + (1 - \alpha) f(\mathbf{y})$$

- ▶ Equality constraints are affine

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- ▶ Their form can be very complex, but the complexity of solving is asymptotically the same as in the LP case
- ▶ Many applications

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  - convexity of the optimization problem is checked automatically

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  - Given a set of composition rules and a proper transformations that are preserved the convexity of result

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- ▶  $\log \det \mathbf{X}^{-1}$  for  $\mathbf{X} \in \mathbb{S}_+^n$

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- ▶ And many others...

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- ▶ Maximum eigenvalue of  $\mathbf{A} \in \mathbb{S}^n$ :

$$\lambda_{\max}(\mathbf{A}) = \sup_{\|\mathbf{x}\|_2=1} (\mathbf{x}^\top \mathbf{A} \mathbf{x})$$

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  - Extend a set of problems that can be treated with standard solvers
  - Transformation may be not simple

## Three main classes of problems

- ▶ Linear programming

$$\begin{array}{ll}\min & \mathbf{c}^\top \mathbf{x} \\ \text{s.t.} & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq 0\end{array}$$

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- ▶ Second-order cone programming

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- ▶ Semidefinite programming problem

$$\begin{aligned} \min_{\mathbf{X}} \text{trace}(\mathbf{CX}) \\ \text{s.t. } \text{trace}(\mathbf{A}_i \mathbf{X}) = b_i \\ \mathbf{X} \succeq 0 \end{aligned}$$



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- ▶ These family of methods is applicable if  $f_i$  is smooth and given problem is in standard form
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- ▶ Every iteration requires solving some linear system

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- ▶ Example:  $\ell_1$ -regularized least-squares problem

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- ▶ **Main idea:** transform the problem such that IPM becomes applicable
- ▶ Even if the transformed problem has more variables, it can be efficiently solved by IPM

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- ▶ Original problem:  $n$  variables, no constraints

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- ▶ Introduce new variable  $\mathbf{t} \in \mathbb{R}^n$  and new constraints  $|x_i| \leq t_i$ :

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- ▶ **Important point:** problems are equivalent! If you solve one of them, you can derive solution of the other one

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## From convexity proof to applicability of IPM

$$\begin{aligned} & \min_{\mathbf{x} \in \mathbb{R}^n} f_0(\mathbf{x}) \\ \text{s.t. } & f_i(\mathbf{x}) \leq 0, \quad i = 1, \dots, m \\ & \mathbf{Ax} = \mathbf{b} \end{aligned}$$

- Rules of construction  $f_i$  give the proof of convexity

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- ▶ Rules of construction  $f_i$  give the proof of convexity
- ▶ The same parsing leads to a standard form of problem appropriate for IPM

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- ▶ Set variables and fixed parameters

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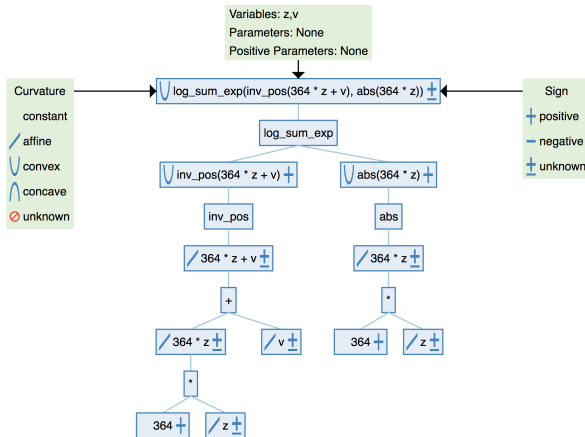
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- ▶ It is solved by some standard IPM solver
- ▶ The solution of the original problem is reconstructed

# Example of parsing the convex function expression and convexity verification



More examples you can find in <http://dcp.stanford.edu/>

## Take home message on DCP

Pro:

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Contra:

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- ▶ You can not write arbitrary problem and hope that it will be convex

# Solvers for the general optimization problems

- ▶ ipopt
- ▶ Pyomo
- ▶ Gurobi

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- ▶ Examples
- ▶ Other solvers for solving optimization problems