## The distance of 2 images

If we represent the images as vectors of numbers [/wiki/courses/be5b33kui/semtasks/05\_ml1/image], we need to compute the distance of two vectors. (Which does not sound that weird as "computing a distance of two images", right?)

Using functions from <code>numpy</code> , we can compute the (Euclidean) distance in the following two ways (see <code>d1</code> and <code>d2</code> ):

```
from PIL import Image
import numpy as np

im1 = np.array(Image.open('train_data/img_1112.png')).astype(int).flatten()
im2 = np.array(Image.open('train_data/img_1113.png')).astype(int).flatten()

diff = im1 - im2
d1 = np.sqrt(np.sum(np.square(diff)))
d2 = np.linalg.norm(diff)
```

Variables d1 and d2 should contain the same result.

Our images are grayscale with shades of gray ranging from 0 to 255 (represented by numpy.uint8 datatype). If we used them with their native datatype uint8, underflow errors may happen when computing the difference im1 - im2 (uint cannot represent negative numbers), and overflow errors may happen when computing the squares of differences. That's why it is better to transform all numbers to int which can represent both large and negative numbers (it is important to use .astype(int) after reading in the image.)

courses/be5b33kui/semtasks/05\_ml1/distance.txt · Last modified: 2024/02/18 20:07 by xposik

Copyright © 2024 CTU in Prague | Operated by IT Center of Faculty of Electrical Engineering |

Bug reports and suggestions Helpdesk CTU