



Lab 1: Debugging a Raspberry Pi Internet of Things Flask Application

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Platforms	Linux, macOS, Windows, Raspbian Buster
Tools	Visual Studio Code
Hardware	Raspberry Pi 4. 4GB model required for 20 Users. Raspberry Pi Sense HAT , Optional: Raspberry Pi case , active cooling fan
USB3 SSD Drive	To support up to 20 users per Raspberry Pi you need a fast USB3 SSD Drive to run Raspbian Buster Linux on. A 120 USB3 SSD drive will be more than sufficient. These are readily available from online stores.
Language	Python
Date	As of September, 2019

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PDF Lab Guide

You may find it easier to download and follow the PDF version of the [Debugging Raspberry Pi Internet of Things Flask App](#) hands-on lab guide.

Introduction

In this hands-on lab, you will learn how to create and debug a Python web application on a Raspberry Pi with [Visual Studio Code](#) and the [Remote SSH](#) extension. The web app will read the temperature, humidity, and air pressure telemetry from a sensor connected to the Raspberry Pi.



Software Installation



This hands-on lab uses Visual Studio Code. Visual Studio Code is a code editor and is one of the most popular **Open Source** projects on [GitHub](https://github.com). It runs on Linux, macOS, and Windows.

Install Visual Studio Code

1. Install [Visual Studio Code](https://code.visualstudio.com/)

Visual Studio Code Extensions

The features that Visual Studio Code includes out-of-the-box are just the start. VS Code

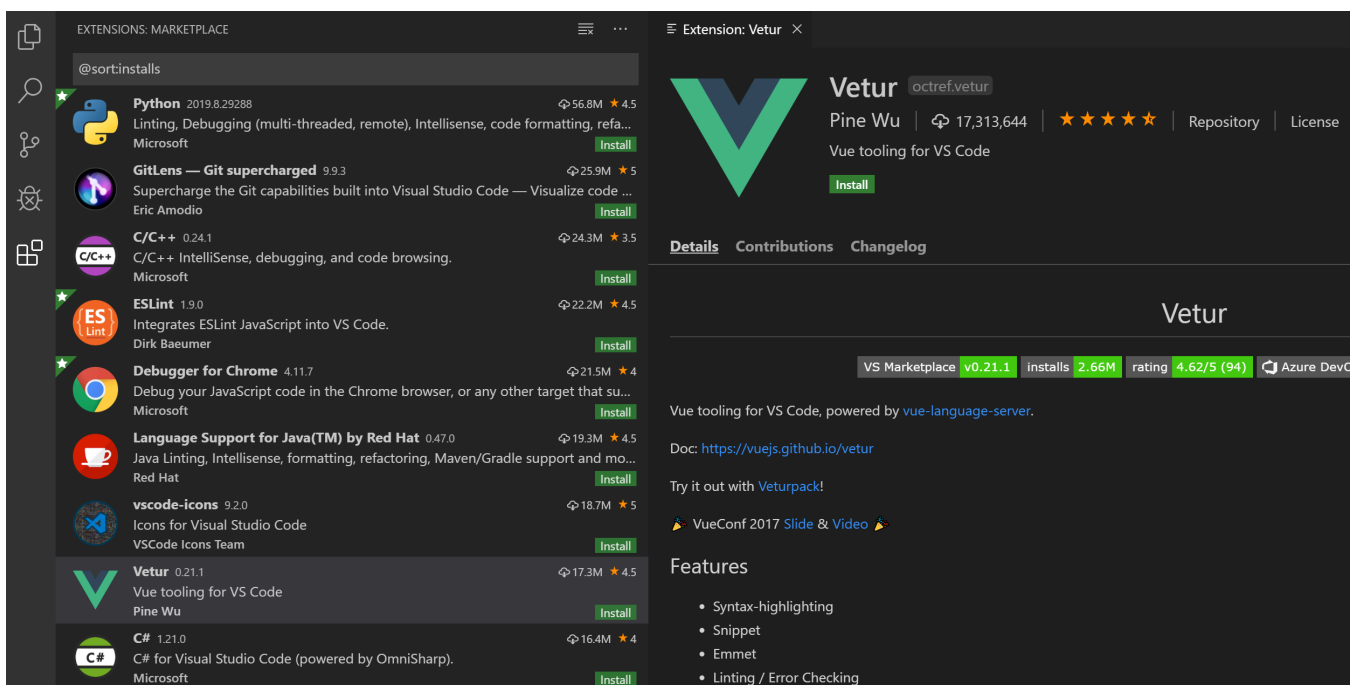
extensions let you add languages, debuggers, and tools to your installation to support your development workflow.

Browse for extensions

You can search and install extensions from within Visual Studio Code. Open the Extensions view from the Visual Studio Code main menu, select **View > Extensions** or by clicking on the Extensions icon in the **Activity Bar** on the side of Visual Studio Code.



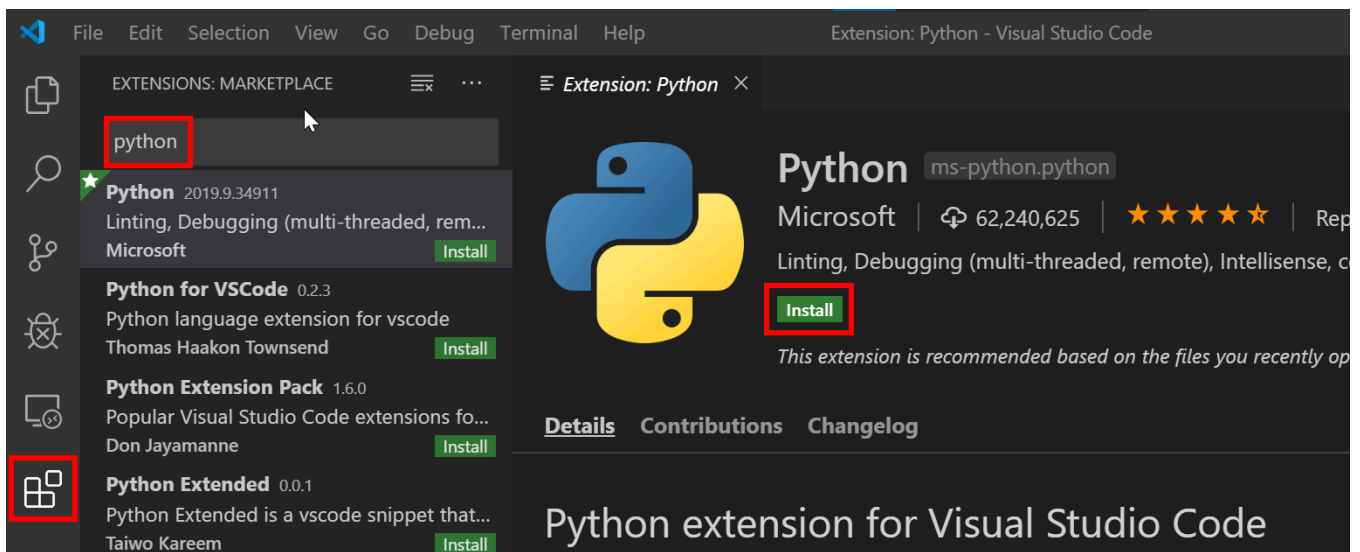
This will show you a list of the most popular VS Code extensions on the [VS Code Marketplace](#).



Install the Python and Remote SSH Extensions

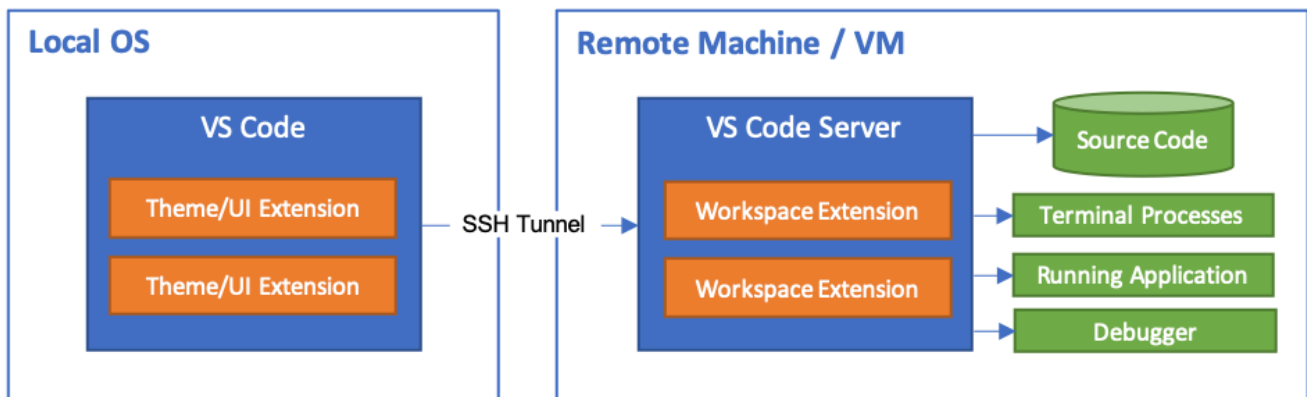
Search and install the following two Visual Studio Code Extensions published by Microsoft.

1. [Python](#)
2. [Remote - SSH](#)



Remote SSH Development

The Visual Studio Code Remote - SSH extension allows you to open a remote folder on any remote machine, virtual machine, or container with a running SSH server and take full advantage of Visual Studio Code.



Raspberry Pi Hardware

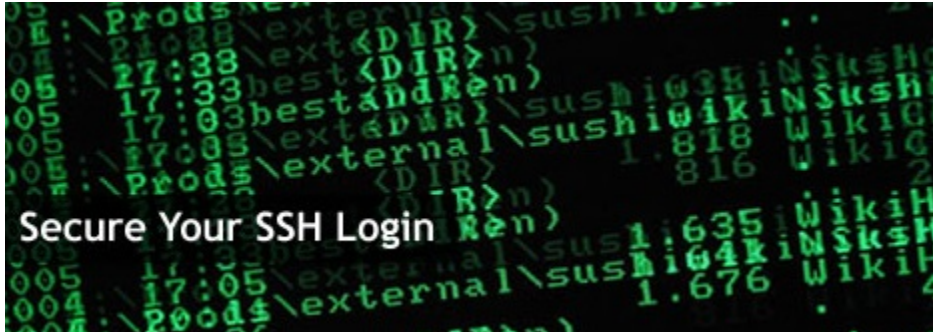
If you are attending a workshop, then you can use a shared network-connected Raspberry Pi. You can also use your own network-connected Raspberry Pi for this hands-on lab.

You will need the following information from the lab instructor.

1. The **Network IP Address** of the Raspberry Pi

2. Your assigned **login name** and **password**.

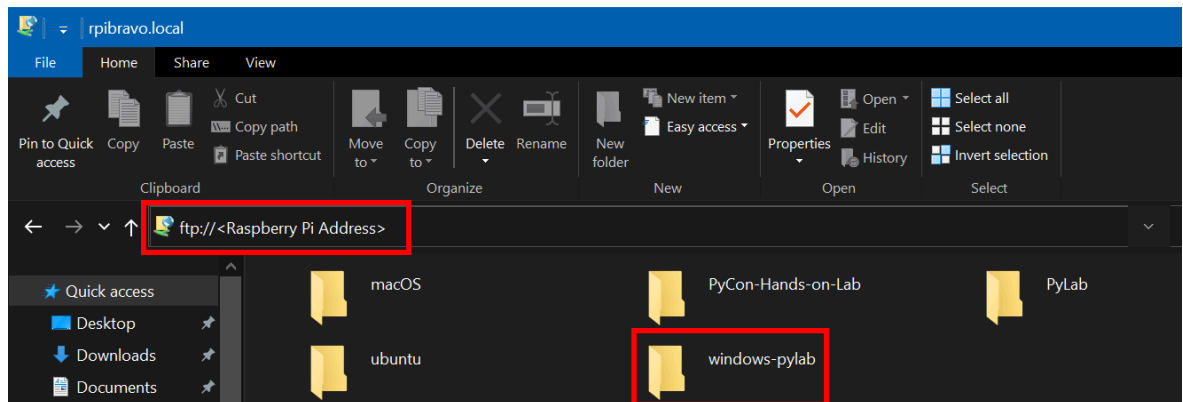
SSH Authentication with private/public keys



Setting up a public/private key pair for **SSH** authentication is a secure and fast way to authenticate from your computer to the Raspberry Pi. This is recommended for this hands-on lab.

SSH Set up for Windows Users

1. From Windows File Explorer, open **ftp://<Raspberry Pi Address>**



2. Copy the **windows-pylab** directory to your **desktop**
3. Open the **windows-pylab** folder you copied to your **desktop**
4. Double click **windows-ssh.cmd**

You will be guided through the process of setting up an SSH key and copying the SSH public key to the Raspberry Pi.

SSH for Linux and macOS Users

From a Linux or macOS **Terminal Console** or from **git bash** in windows run the following

commands:

1. Create your key. This is typically a one-time operation. **Take the default options.**

```
ssh-keygen -t rsa -b 4096 -f ~/.ssh/id_rsa_python_lab
```

2. Copy the public key to the Raspberry Pi.

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

For example:

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab dev99@192.168.1.200
```

3. Test the SSH Authentication Key

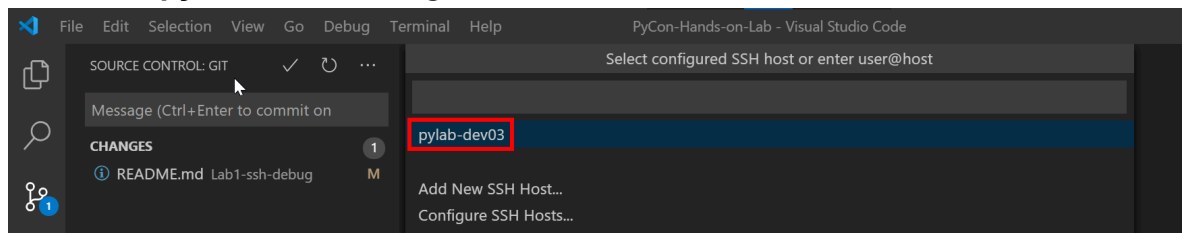
```
ssh -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

A new SSH session will start. You should now be connected to the Raspberry Pi **without** being prompted for the password.

4. Close the SSH session. In the SSH terminal, type exit, followed by ENTER.

Start a Remote SSH Connection

1. Start Visual Studio Code
2. Press **F1** to open the Command Palette, type **ssh connect** and select **Remote-SSH: Connect to Host**
3. Select the **pylab-devnn** configuration



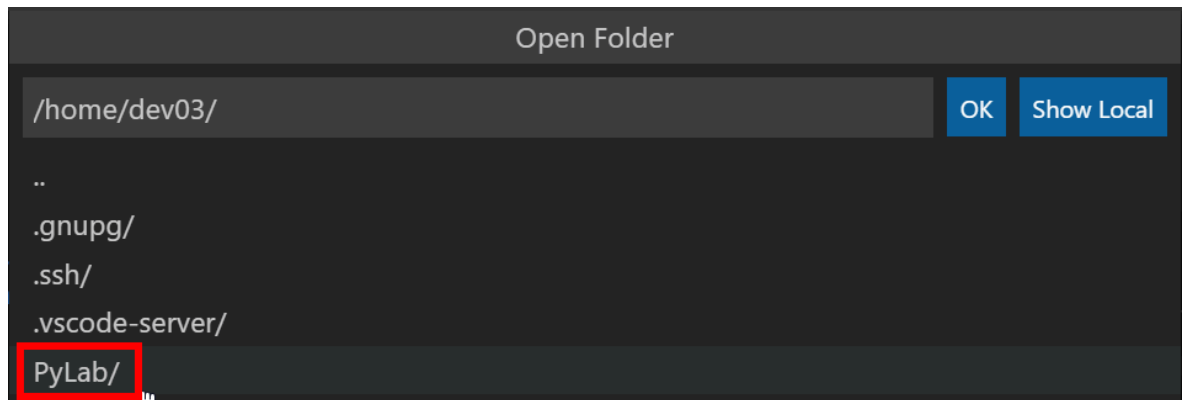
It will take a moment to connect to the Raspberry Pi.

Open the Lab 1 SSH Debug Project

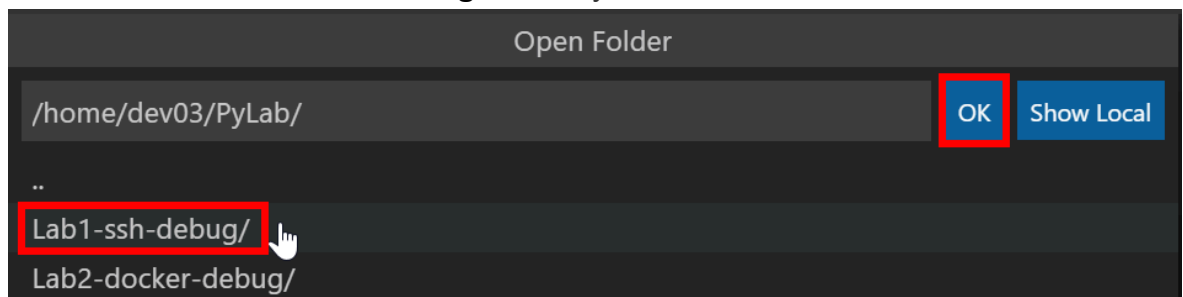
Python Flask Web Apps

In this lab we are going to start and debug a [Flask](#) app. Flask is a popular Web Framework, powerful, but also easy for beginners.

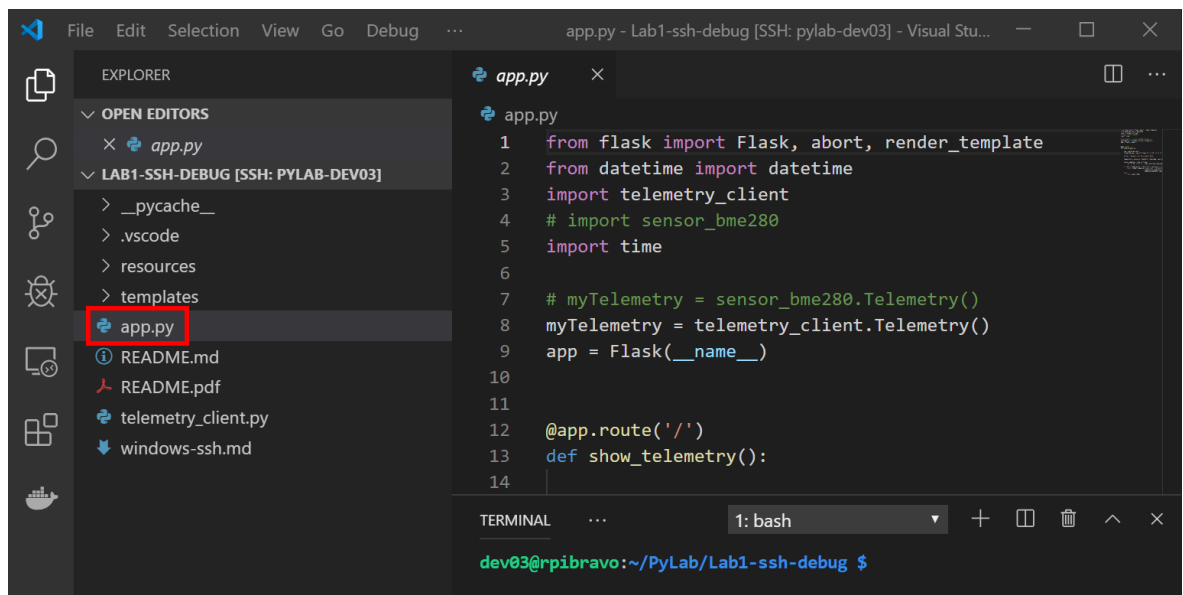
1. From Visual Studio Code main menu: **File > Open Folder**
2. Select the **PyLab** directory



3. Next select the **Lab1-ssh-debug** directory

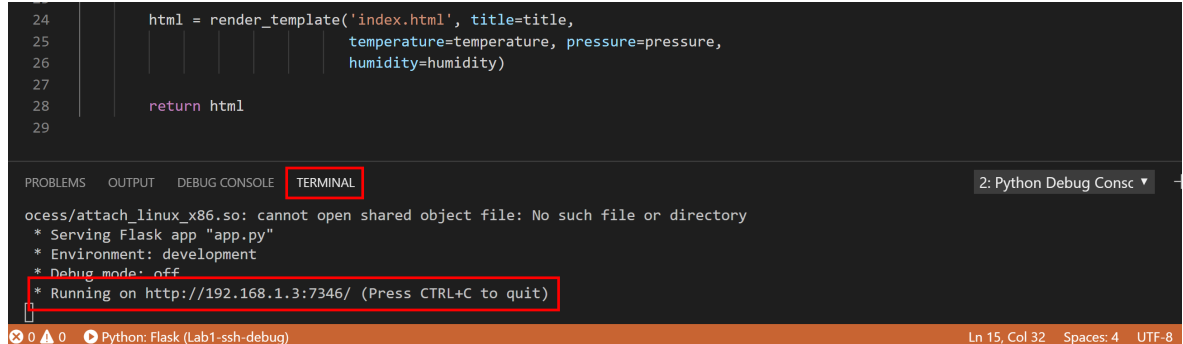


4. Click **OK** to Open the directory
5. From the **Explorer** bar, open the **app.py** file and review the contents

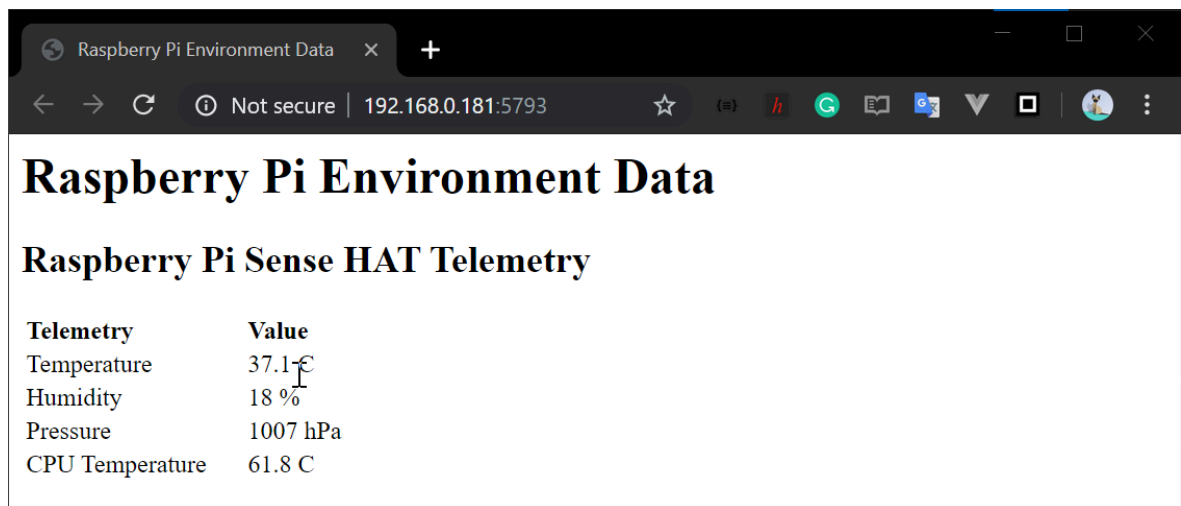


Run the Python Flask App

1. Press **F5** to start the Python Flask app.
2. From the Visual Studio Code **Terminal Window**, click the **running on http://...** web link.



3. This will launch your desktop Web Browser.
 - The Flask app will read the temperature, air pressure, humidity from the **sensor** attached the Raspberry Pi and display the results in your web browser.

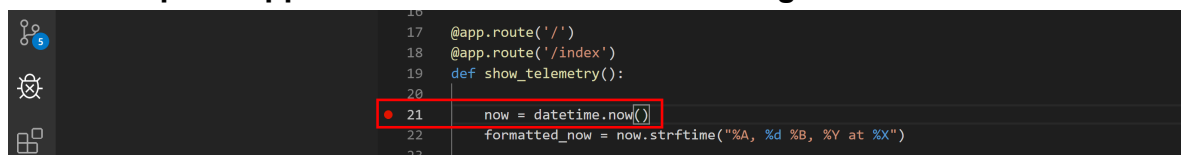


Telemetry	Value
Temperature	37.1 C
Humidity	18 %
Pressure	1007 hPa
CPU Temperature	61.8 C

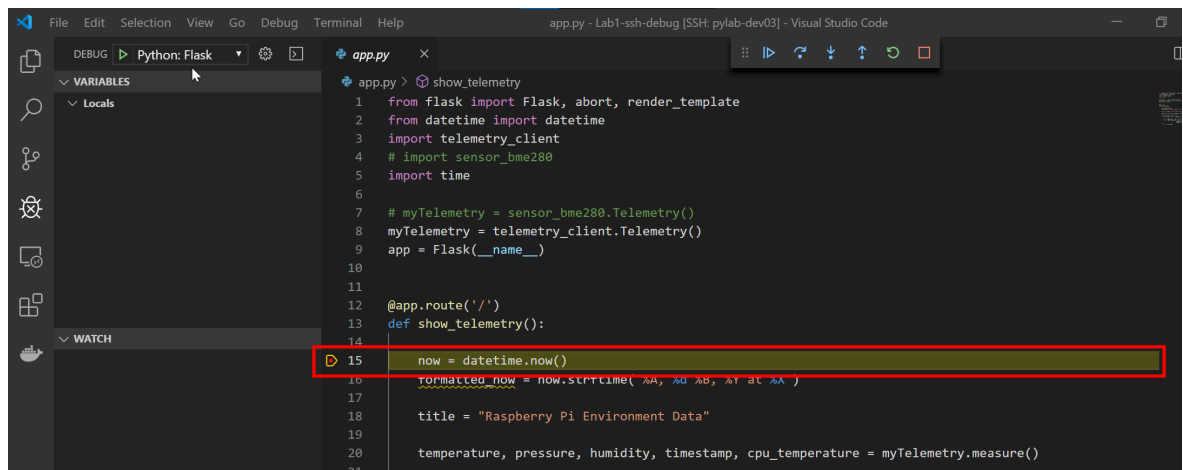
Set a Visual Studio Code Breakpoint

1. Switch back to Visual Studio Code and ensure the **app.py** file is open.
2. Put the cursor on the line that reads **now = datetime.now()**
3. Use one of the following methods to set a **breakpoint**.
 - Press **F9**
 - From the main menu, select **Debug > Toggle Breakpoint**
 - **Click directly** in the **margin to the left** of the line number (a faded red dot appears when hovering there)

The breakpoint appears as a red dot in the left margin



4. Switch back to the **Web Browser** and click **Refresh**
5. Switch back to **Visual Studio Code**. You will see that the code has stopped running at the **breakpoint**.



Stepping through Code with the Debugger

When a debug session starts, the **Debug toolbar** will appear at the top of the editor window.

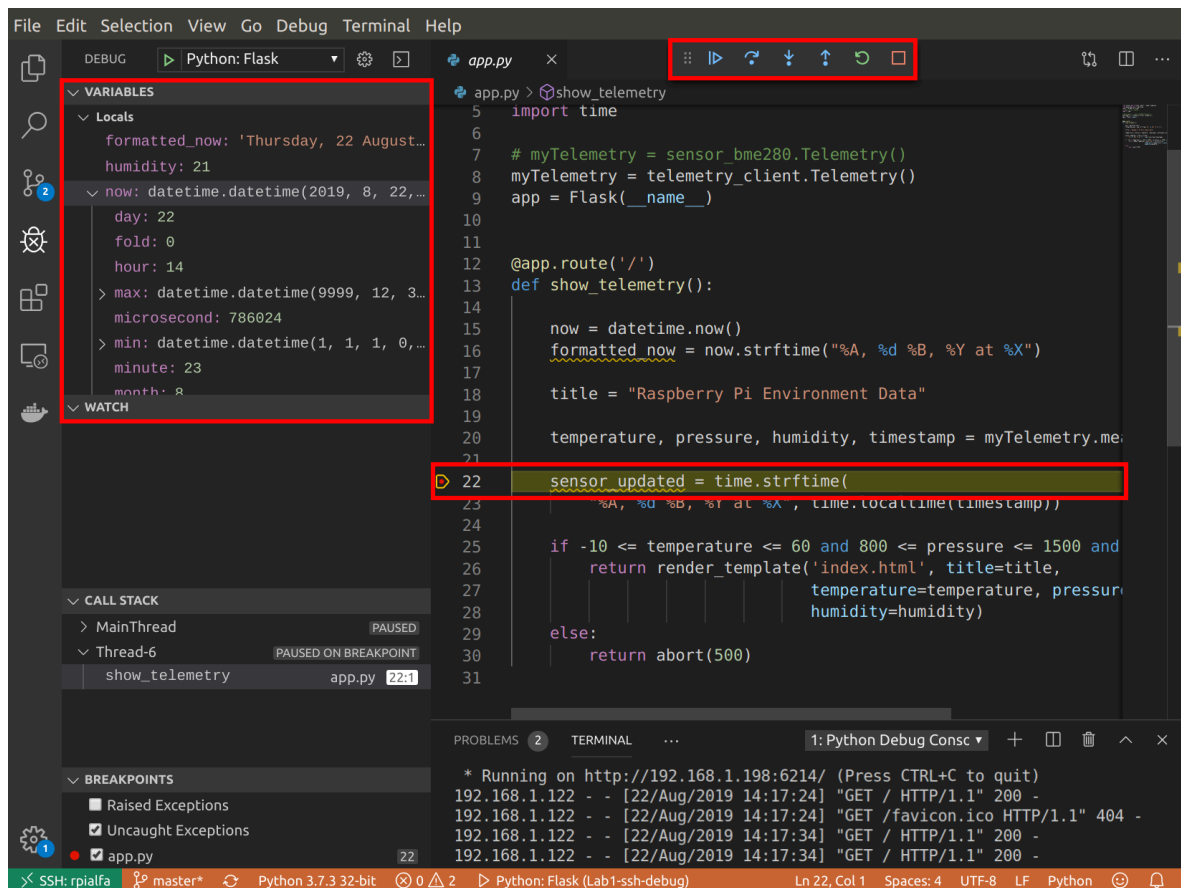
The debugging toolbar (shown below) will appear in Visual Studio Code. It has the following options:



1. Pause (or Continue, F5),
2. Step Over (F10)
3. Step Into (F11),
4. Step Out (Shift+F11),
5. Restart (Ctrl+Shift+F5),
6. and Stop (Shift+F5).

To get started with debugging:

1. Step through the code by pressing **(F10)** or clicking **Step Over** on the debugging toolbar.
2. **Repeat** pressing **F10** until you reach the line that reads **if -40 <= temperature <= 60 and 0 <= pressure <= 1500 and 0 <= humidity <= 100:**
3. You will notice that Python variables are displayed in the **Variables Window**.

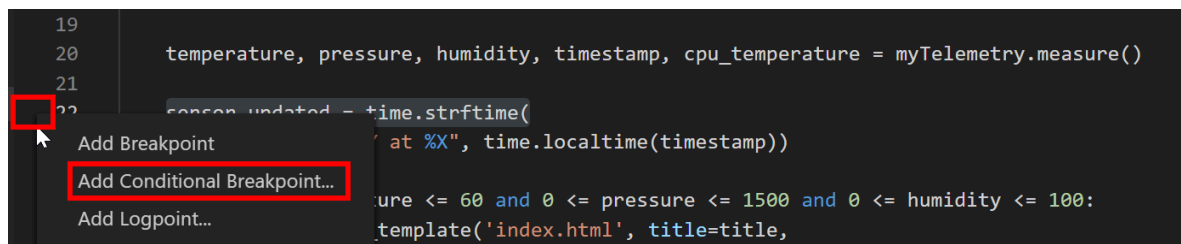


4. **Right mouse click** a variable, and you will discover you can change, copy, or watch variables.
5. Try to change **temperature** variable to **50**. Hint, **right mouse click** on the temperature variable and select **Set Value**, or double click on a **temperature** variable.
6. Press **F5** to resume the Flask App, then **switch back to your web browser** and you will see the temperature, humidity, and pressure Sensor data displayed on the web page.

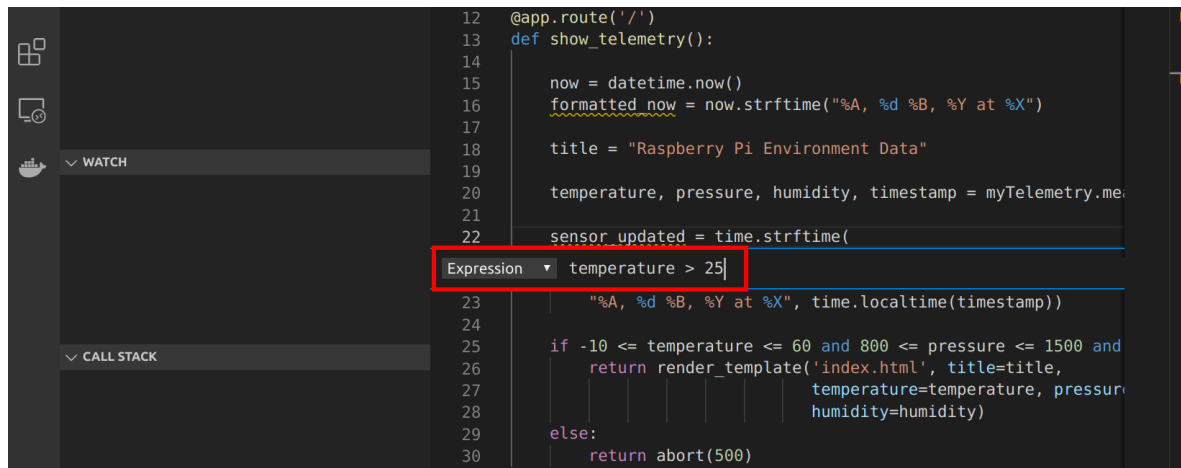
Set a Conditional Breakpoint

Try setting a **conditional** breakpoint

1. Clear the existing breakpoints. From the main menu select **Debug > Remove all breakpoints**.
2. Ensure the **app.py** file open.
3. **Right mouse click** directly in the margin to the **left** of the line number **22**.



4. Select **Add Conditional Breakpoint...**
5. Set the condition to **temperature > 25**



The breakpoint appears as a red dot with an equals sign in the middle:

6. **Switch** back to your **web browsers** and **click refresh**
7. **Switch** back to **Visual Studio Code** and you will see the debugger has stopped at the **conditional breakpoint**.
8. Press **F5** to continue running the code
9. **Switch** back to your **web browser** to view the page.

Try the Debug Console

Try the Visual Studio Code **Debug Console**. This will give you access to the [Python REPL](#) (Read, Evaluate, Print Loop), try printing or setting variables, importing libraries, etc.

1. **Switch** back to your **web browser** and click refresh
2. **Switch** back to **Visual Studio Code**
3. The code should have stopped at the conditional breakpoint.
4. Select the Visual Studio **Debug Console** window.
5. Try the following Python code at the input prompt >

```
print(temperature)
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
* Serving Flask app "app.py"
* Environment: development
* Debug mode: off
* Running on http://192.168.1.3:7346/ (Press CTRL+C to quit)
print(temperature)
None
30.6

Type a Python command into the command line
> print(temperature)
```

6. Press **Enter**
7. Try running the following Python code snippets from the input prompt.

```
temperature = 24
import random
random.randrange(100, 1000)
```

8. Press **F5** to continue the execution of the Python code.
9. Switch back to you web browser to see the updated page.

Lab Challenges

Lab Challenge 1: Update the Flask Template

1. Update the Flask **index.html** template found in the **templates** folder to display the current date and time.
2. Rerun the Flask app.

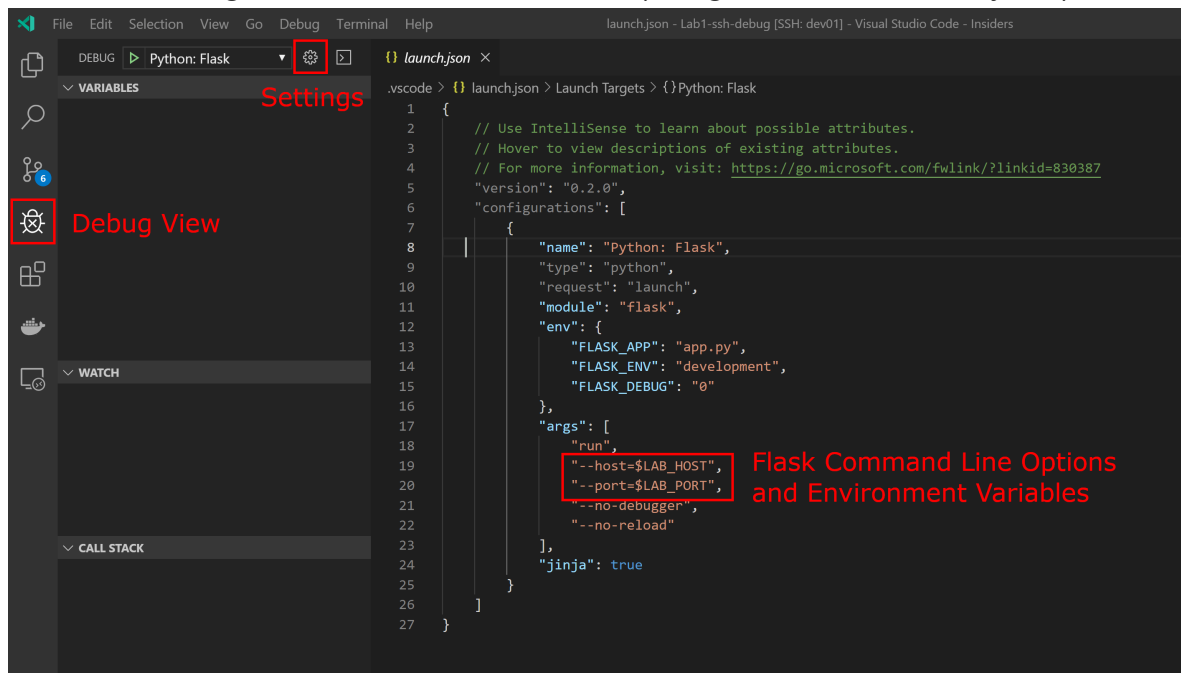
Lab Challenge 2: Experiment with Debugger Options

Things to try:

1. Review the [Visual Studio Code Python Tutorial](#)
2. Review the [Python Flask tutorial](#)
3. Review the [Visual Studio Code Debugging Tutorial](#)

Review the debug options

1. Switch to Debug view in Visual Studio Code (using the left-side activity bar).



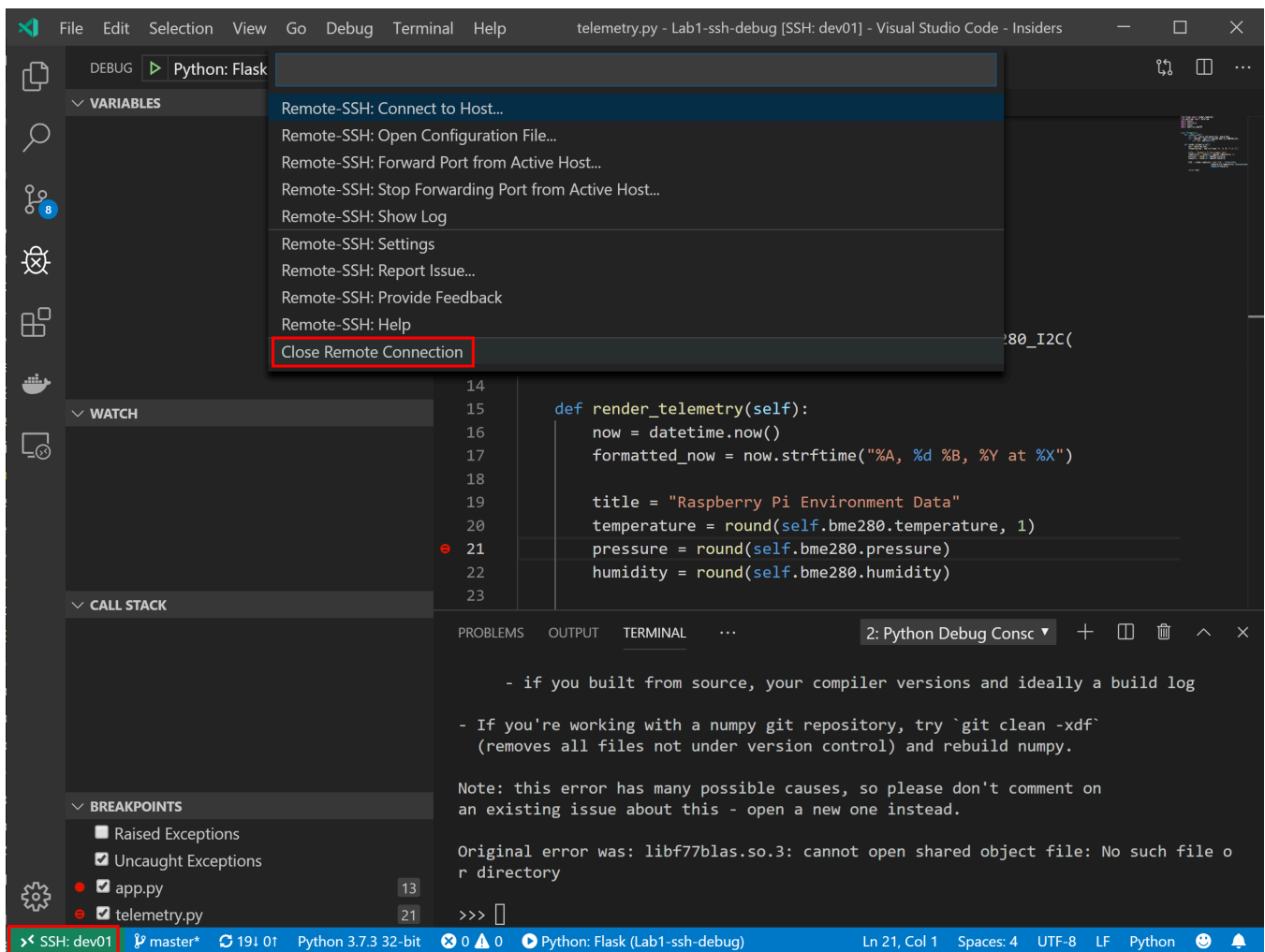
2. Click the **Settings** button which will open the **launch.json** file.
3. The **launch.json** file defines how the Flask app will start, and what **Flask Command Line** parameters to pass at startup.

There are two environment variables used in the launch.json file. These are **LAB_HOST** (which is the IP Address of the Raspberry Pi), and **LAB_PORT** (a random TCP/IP Port number between 5000 and 8000). These environment variables are set by the .bashrc script which runs when you connect to the Raspberry Pi with Visual Studio Remote SSH.

Closing the Remote SSH Session

From Visual Studio Code, **Close Remote Connection**.

1. Click the **Remote SSH** button in the **bottom left-hand corner** and select **Close Remote Connection** from the dropdown list.



Finished

finished

References

- [Visual Studio Code](#)
- [Python](#)
- [Raspberry Pi](#)
- [Flask](#)

Trouble Shooting SSH Client Installation

- [Remote Development using SSH](#)
- [Installing a supported SSH client](#)