

Lab 1: Debugging a Raspberry Pi Internet of Things Flask Application

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|----------------------|--|
| Platforms | Linux, macOS, Windows, Raspbian Buster |
| Tools | Visual Studio Code |
| Hardware | Raspberry Pi 4. 4GB model required for 20 Users. Raspberry Pi Sense HAT, Optional: Raspberry Pi case, active cooling fan |
| USB3 SSD Drive | To support up to 20 users per Raspberry Pi you need a fast USB3 SSD Drive to run Raspbian Buster Linux on. A 120 USB3 SSD drive will be more than sufficient. These are readily available from online stores. |
| Language | Python |
| Date | As of September, 2019 |

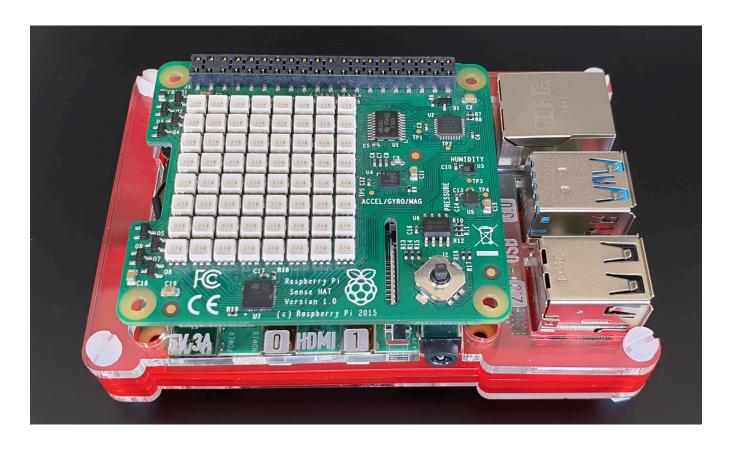
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PDF Lab Guide

You may find it easier to download and follow the PDF version of the Debugging Raspberry Pi Internet of Things Flask App hands-on lab guide.

Introduction

In this hands-on lab, you will learn how to create and debug a Python web application on a Raspberry Pi with Visual Studio Code and the Remote SSH extension. The web app will read the temperature, humidity, and air pressure telemetry from a sensor connected to the Raspberry Pi.



Software Installation



This hands-on lab uses Visual Studio Code. Visual Studio Code is a code editor and is one of the most popular **Open Source** projects on **GitHub**. It runs on Linux, macOS, and Windows.

Install Visual Studio Code

1. Install Visual Studio Code

Visual Studio Code Extensions

The features that Visual Studio Code includes out-of-the-box are just the start. VS Code

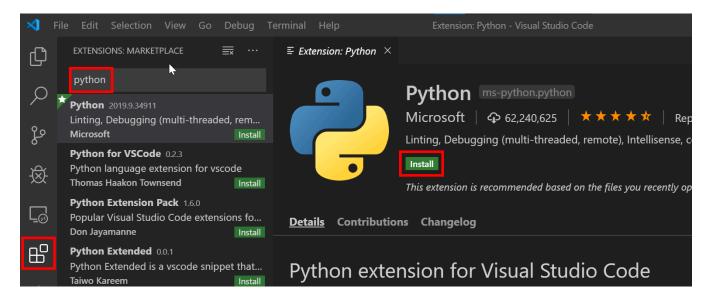
extensions let you add languages, debuggers, and tools to your installation to support your development workflow.

Browse for extensions

You can search and install extensions from within Visual Studio Code. Open the Extensions view from the Visual Studio Code main menu, select **View > Extensions** or by clicking on the Extensions icon in the **Activity Bar** on the side of Visual Studio Code.



This will show you a list of the most popular VS Code extensions on the VS Code Marketplace.



Install the Python and Remote SSH Extensions

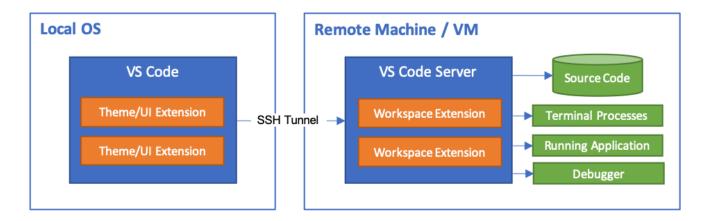
Search and install the following two Visual Studio Code Extensions published by Microsoft.

- 1. Python
- 2. Remote SSH

Remote SSH Development

The Visual Studio Code Remote - SSH extension allows you to open a remote folder on any

remote machine, virtual machine, or container with a running SSH server and take full advantage of Visual Studio Code.



Raspberry Pi Hardware

If you are attending a workshop, then you can use a shared network-connected Raspberry Pi. You can also use your own network-connected Raspberry Pi for this hands-on lab.

You will need the following information from the lab instructor.

- 1. The **Network IP Address** of the Raspberry Pi
- 2. Your assigned login name and password.

SSH Authentication with private/public keys



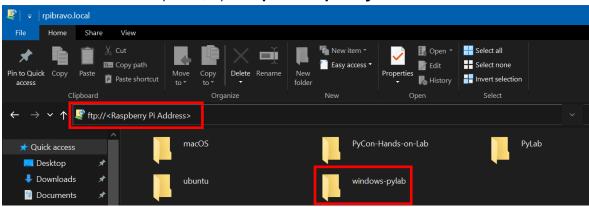
Setting up a public/private key pair for SSH authentication is a secure and fast way to authenticate from your computer to the Raspberry Pi. This is recommended for this hands-on lab.

SSH Set up for Windows Users

The SSH utility guides you through the process of setting up a secure SSH channel for Visual Studio Code and the Raspberry Pi.

You will be prompted for:

- The Raspberry Pi Network IP Address,
- · The Raspberry Pi login name and password
- 1. From Windows File Explorer, open ftp://<Raspberry Pi Address>



- 2. Copy the ssh-scripts directory to your desktop
- 3. Open the **ssh-scripts** folder you copied to your **desktop**
- 4. Double click the windows-setup-ssh.cmd

SSH Set up for Linux and macOS Users

The SSH utility guides you through the process of setting up a secure SSH channel for Visual Studio Code and the Raspberry Pi

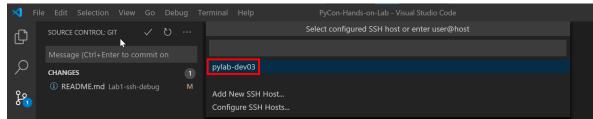
You will be prompted for:

- The Raspberry Pi Network IP Address,
- The Raspberry Pi login name and password
- 1. Open a Terminal window
- Copy and paste the following command, and press ENTER

```
read -p "Enter the Raspberry Pi Address: " piurl && \
curl ftp://$piurl/ssh-scripts/ssh-setup.sh | bash
```

Start a Visual Studio Code Remote SSH Connection

- 1. Start Visual Studio Code
- Press F1 to open the Command Palette, type ssh connect and select Remote-SSH: Connect to Host
- 3. Select the **pylab-devnn** configuration



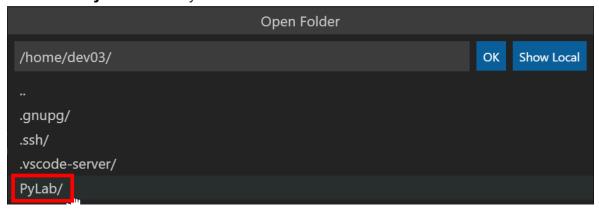
It will take a moment to connect to the Raspberry Pi.

Open Lab 1 SSH Debug Project

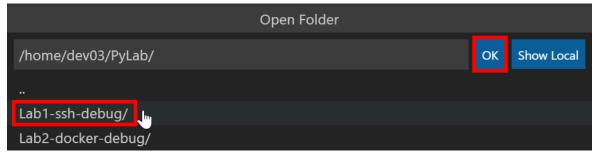
Python Flask Web Apps

In this lab we are going to start and debug a Flask app that reads a sensor attached to the Raspberry Pi. Flask is a popular Python Web Framework, powerful, but also easy for beginners.

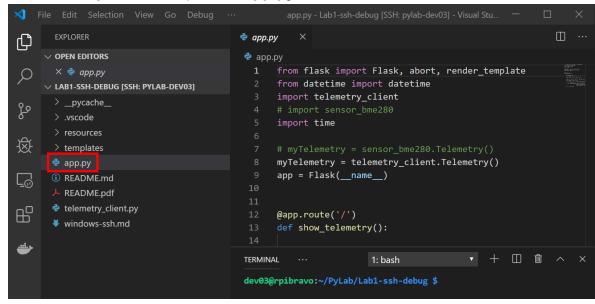
- From Visual Studio Code main menu: File > Open Folder
- 2. Select the **PyLab** directory



3. Next select the **Lab1-ssh-debug** directory



- 4. Click **OK** to Open the directory
- 5. From the **Explorer** bar, open the **app.py** file and review the contents

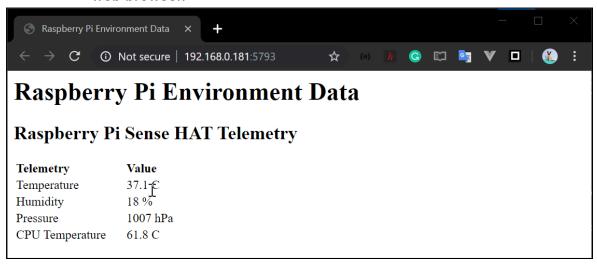


Start the Python Flask App

- 1. Press **F5** to start the Python Flask app.
- From the Visual Studio Code Terminal Window, click the running on http://... web link.

- 3. This will launch your desktop Web Browser.
 - The Flask app will read the temperature, air pressure, humidity from the sensor attached the Raspberry Pi and display the results in your

web browser.



Debugging with Breakpoints

- 1. Switch back to Visual Studio Code and ensure the app.py file is open.
- 2. Put the cursor on the line that reads **now = datetime.now()**
- 3. Use one of the following methods to set a breakpoint.
 - Press F9
 - From the main menu, select Debug > Toggle Breakpoint
 - Click directly in the margin to the left of the line number (a faded red dot appears when hovering there)

The breakpoint appears as a red dot in the left margin



- 4. Switch back to the **Web Browser** and click **Refresh**. The web page will **not response** as the Python code has been stopped by the debugger.
- Switch back to Visual Studio Code. You will see that the code has stopped running at the breakpoint.

```
| File | Edit | Selection | View | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Go | Debug | Terminal | Help | app.py - Lab1-ssh-debug | SSH: pylab-dev3] - Visual Studio Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | Go | Code | Go | G
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Debugger Toolbar Options

When a debug session starts, the **Debug toolbar** will appear at the top of the editor window.

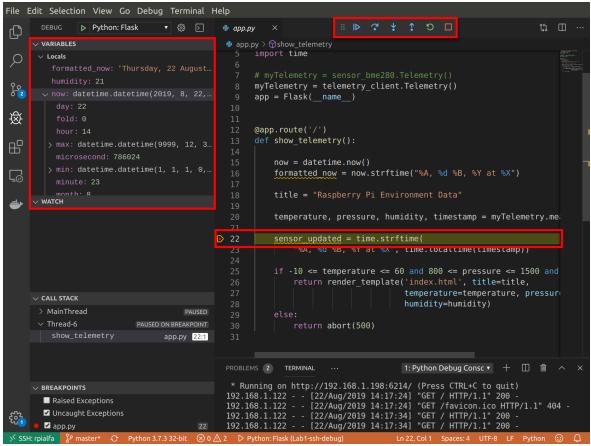
The debugging toolbar (shown below) will appear in Visual Studio Code. It has the following options:



- 1. Pause (or Continue, F5),
- 2. Step Over (F10)
- 3. Step Into (F11),
- 4. Step Out (Shift+F11),
- 5. Restart (Ctrl+Shift+F5),
- 6. and Stop (Shift+F5).

Start Debugging

- Step through the code by pressing (F10) or clicking Step Over on the debugging toolbar.
- Repeat pressing F10 until you reach the line that reads if -40 <= temperature <= 60 and 0 <= pressure <= 1500 and 0 <= humidity <= 100:
- 3. You will notice that Python variables are displayed in the **Variables Window**.



- 4. Try to change the **temperature** variable to **50**. Hint, **right mouse** click on the temperature variable and select **Set Value**, or double click on a **temperature** variable.
- 5. Press **F5** to resume the Flask App, then **switch back to your web browser** and you will see the temperature, humidity, and pressure Sensor data displayed on the web page.

Debugging with Conditional Breakpoints

Try setting a **conditional** breakpoint

- Clear the existing breakpoints. From the main menu select **Debug > Remove all** breakpoints.
- 2. Ensure the app.py file open.
- 3. Right mouse click directly in the margin to the left of the line number 22.

```
temperature, pressure, humidity, timestamp, cpu_temperature = myTelemetry.measure()

temperature, pressure, humidity, timestamp, cpu_temperature = myTelemetry.measure()

Add Breakpoint

Add Conditional Breakpoint...

Add Logpoint...

Add Logpoint...

Add Logpoint...

template('index.html', title=title,
```

- 4. Select Add Conditional Breakpoint...
- 5. Set the condition to **temperature > 25**, then press **ENTER**

```
品
                                                       now = datetime.now()
                                                       formatted now = now.strftime("%A, %d %B, %Y at %X")
title = "Raspberry Pi Environment Data"

√ WATCH

                                                        temperature, pressure, humidity, timestamp = myTelemetry.me
                                                       sensor updated = time.strftime(
                                            Expression ▼ temperature > 25
                                                            "%A, %d %B, %Y at %X", time.localtime(timestamp))
                                                       if -10 <= temperature <= 60 and 800 <= pressure <= 1500 and
     \sim CALL STACK
                                                            return render_template('index.html', title=title,
                                                                                   temperature=temperature, pressure
                                                                                   humidity=humidity)
                                                           return abort(500)
```

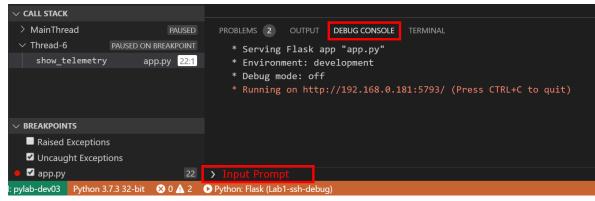
The breakpoint appears as a red dot with an equals sign in the middle:

- Switch back to your web browser and click refresh. The web page will not respond as the Python code has been stopped by the debugger.
- Switch back to Visual Studio Code and you will see the debugger has stopped at the conditional breakpoint.
- 8. Press **F5** to continue running the code
- 9. **Switch** back to your **web browser** to view the page.

Interactive Debug Console

The Visual Studio Code **Debug Console** will give you access to the **Python REPL** (Read, Evaluate, Print Loop).

- Switch back to your web browser and click refresh. The web page will not respond as the Python code has been stopped by the debugger.
- Switch back to Visual Studio Code
- 3. The code will have stopped at the conditional breakpoint you previously set.
- Select the Visual Studio Debug Console window.



5. Type the following Python code into the Input Prompt >

```
print(temperature)
```

- Press Enter to execute the Python code you typed.
- 7. Try running the following Python code snippets from the input prompt.

```
temperature = 24
import random
random.randrange(100, 1000)
```

- 8. Press **F5** to continue the execution of the Python code.
- 9. Switch back to you web browser to see the updated page.

Lab Challenges

Lab Challenge 1: Update the Flask Template

- 1. Update the Flask **index.html** template found in the **templates** folder to display the current date and time.
- 2. Rerun the Flask app.

Lab Challenge 2: Experiment with Debugger Options

Things to try:

- 1. Review the Visual Studio Code Python Tutorial
- 2. Review the Python Flask tutorial
- Review the Visual Studio Code Debugging Tutorial

Review the debug options

1. Switch to Debug view in Visual Studio Code (using the left-side activity bar).

```
The best Selection View Go Debug Terminal Help I aunchjson - Labil-ssh-debug [SSH: dev01] - Visual Studio Code - Insiders

| Debug | Python: Flask | V | Debug | Debug
```

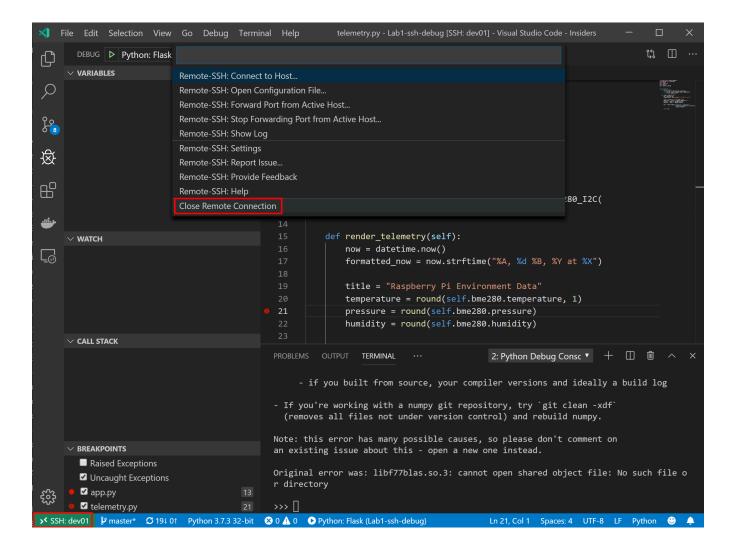
- 2. Click the **Settings** button which will open the **launch.json** file.
- The launch.json file defines how the Flask app will start, and what Flask Command Line parameters to pass at startup.

There are two environment variables used in the launch.json file. These are **LAB_HOST** (which is the IP Address of the Raspberry Pi), and **LAB_PORT** (a random TCP/IP Port number between 5000 and 8000). These environment variables are set by the .bashrc script which runs when you connect to the Raspberry Pi with Visual Studio Remote SSH.

Closing the Remote SSH Session

From Visual Studio Code, Close Remote Connection.

 Click the Remote SSH button in the bottom left-hand corner and select Close Remote Connection from the dropdown list.



Finished

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References

- · Visual Studio Code
- Python
- Raspberry Pi
- Flask

Trouble Shooting SSH Client Installation

- Remote Development using SSH
- Installing a supported SSH client