



Lab 2: Raspberry Pi, Python, Azure IoT Central, and Docker Container Debugging

Author	Dave Glover, Microsoft Cloud Developer Advocate
Platforms	Linux, macOS, Windows, Raspbian Buster
Services	Azure IoT Central
Tools	Visual Studio Code Insiders Edition
Language	Python
Date	As of August, 2019

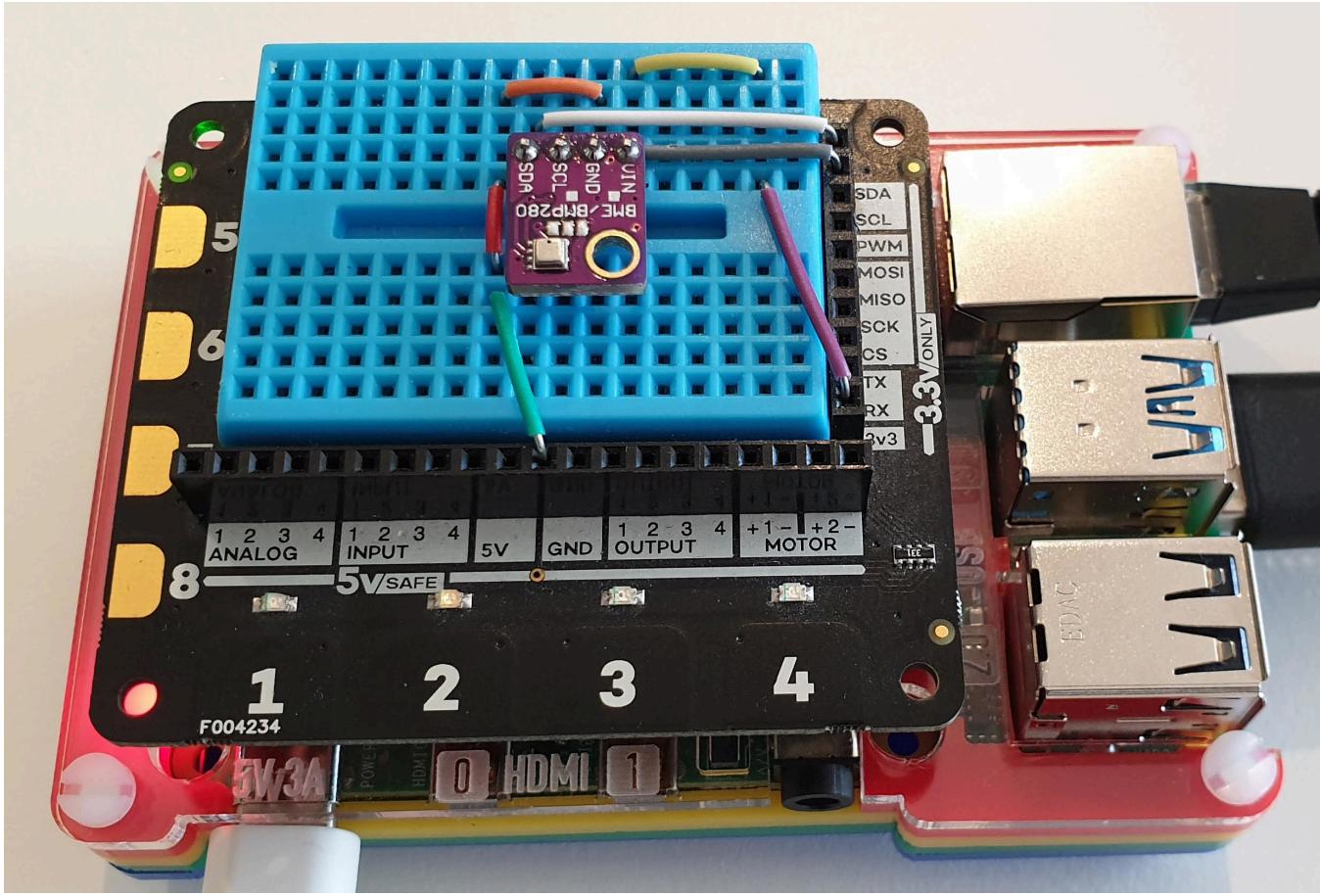
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PDF Lab Guide

You may find it easier to download and follow the PDF version of the [Raspberry Pi, Python, Azure IoT Central, and Docker Container Debugging](#) hands-on lab guide.

Introduction

In this hands-on lab, you will learn how to create an Internet of Things (IoT) Python application with [Visual Studio Code](#), run it in a Docker Container on a Raspberry Pi, read the temperature, humidity, and air pressure telemetry from a BME280 sensor, then attach, and debug the Python code running in the container.



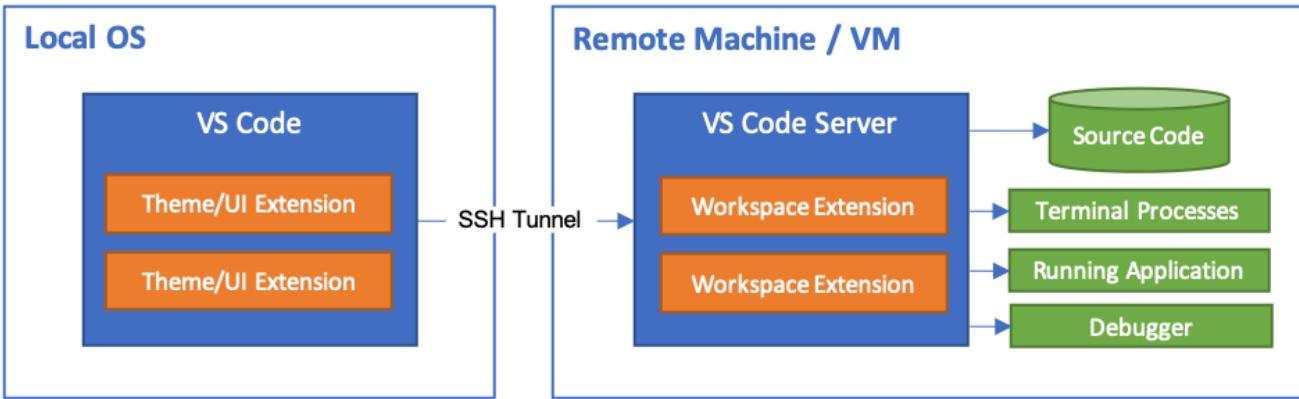
References

- [Visual Studio Code](#)
- [Azure IoT Central](#)
- [Installing Docker on Raspberry Pi Buster](#)
- [Understanding Docker in 12 Minutes](#)

Remote Development using SSH

The Visual Studio Code Remote - SSH extension allows you to open a remote folder on any remote machine, virtual machine, or container with a running SSH server and take full advantage of Visual Studio Code's feature set. Once connected to a server, you can interact with files and folders anywhere on the remote filesystem.

No source code needs to be on your local machine to gain these benefits since the extension runs commands and other extensions directly on the remote machine.



CircuitPython

[CircuitPython](#), an [Adafruit](#) initiative, is built on the amazing work of Damien George and the MicroPython community. CircuitPython adds hardware support for Microcontroller development and simplifies some aspects of MicroPython. MicroPython and by extension, CircuitPython implements version 3 of the Python language reference. So, your Python 3 skills are transferrable.

CircuitPython runs on over 60 **Microcontrollers** as well as the **Raspberry Pi**. This means you build applications that access GPIO hardware on a Raspberry Pi using CircuitPython libraries.

The advantage of running CircuitPython on the Raspberry Pi is that there are powerful Python debugging tools available. If you have ever tried debugging applications on a Microcontroller, then you will appreciate it can be painfully complex and slow. You resort to print statements, toggling the state of LEDs, and worst case, using specialized hardware.

With Raspberry Pi and CircuitPython, you build and debug on the Raspberry Pi, when it is all working you transfer the app to a CircuitPython Microcontroller. You need to ensure any libraries used are copied to the Microcontroller, and pin mappings are correct. But much much simpler!

This hands-on lab uses CircuitPython libraries for GPIO, I2C, and the BME280 Temperature/Pressure/Humidity sensor. The CircuitPython libraries are installed on the Raspberry Pi with pip3.

```
pip3 install adafruit-blinka adafruit-circuitpython-bme280
```

Software Installation



This hands-on lab uses Visual Studio Code. Visual Studio Code is a code editor and is one of the most popular **Open Source** projects on GitHub. It runs on Linux, macOS, and Windows.

Install:

1. [Visual Studio Code Insiders Edition](#)

As at August 2019, **Visual Studio Code Insiders Edition** is required as it has early support for Raspberry Pi and Remote Development over SSH.

2. [Remote - SSH Visual Studio Code Extension](#)
3. [Docker Extension](#)

For information on contributing or submitting issues see the [Visual Studio GitHub Repository](#).

Visual Studio Code documentation is also Open Source, and you can contribute or submit issues from the [Visual Studio Documentation GitHub Repository](#).

Raspberry Pi Hardware

If you are attending a workshop, then you can use a shared network-connected Raspberry Pi. You can also use your own network-connected Raspberry Pi for this hands-on lab.

Shared Raspberry Pi

If you are attending a workshop and using a shared Raspberry Pi, then you will need the following information from the lab instructor.

1. The **Network IP Address** of the Raspberry Pi
2. Your assigned **login name** and **password**.

Personal Raspberry Pi

If you are using your own network-connected Raspberry Pi, then you need:

1. The Raspberry Pi **Network IP Address**, the **login name**, and **password**.
2. You need to run the following commands on your Raspberry Pi to set two environment variables required for the hands-on lab.

```
echo "export LAB_PORT=\$(shuf -i 5000-8000 -n 1)" >> ~/.bashrc
echo "export LAB_HOST=\$(hostname -I | cut -d' ' -f 1)" >> ~/.bashrc
source .bashrc
```

SSH Authentication with private/public keys



Setting up a public/private key pair for **SSH** authentication is a secure and fast way to authenticate from your computer to the Raspberry Pi. This is needed for this hands-on lab.

SSH for Linux and macOS

From a Linux or macOS **Terminal Console** run the following commands:

1. Create your key. This is typically a one-time operation. **Take the default options.**

```
ssh-keygen -t rsa -b 4096 -f ~/.ssh/id_rsa_python_lab
```

2. Copy the public key to the Raspberry Pi.

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

For example:

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab dev99@192.168.1.200
```

3. Test the SSH Authentication Key

```
ssh -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

A new SSH session will start. You should now be connected to the Raspberry Pi **without** being prompted for the password.

4. Close the SSH session. In the SSH terminal, type exit, followed by ENTER.

SSH for Windows 10 (1809+) Users with PowerShell

1. Start PowerShell as Administrator and install OpenSSH.Client

```
Add-WindowsCapability -Online -Name OpenSSH.Client
```

2. **Exit** PowerShell

3. Restart PowerShell (**NOT** as Administrator)

4. Create an SSH Key

```
ssh-keygen -t rsa -f $env:UserProfile\.ssh\id_rsa_python_lab
```

5. Copy SSH Key to Raspberry Pi

```
cat $env:UserProfile\.ssh\id_rsa_python_lab.pub | ssh `<login@Raspberry IP Address>` "mkdir -p ~/.ssh; cat >> ~/.ssh/authorized_keys"
```

6. Test the SSH Authentication Key

```
ssh -i $env:UserProfile\.ssh\id_rsa_python_lab <login@Raspberry IP Address>
```

A new SSH session will start. You should now be connected to the Raspberry Pi **without** being prompted for the password.

7. Close the SSH session. In the SSH terminal, type exit, followed by ENTER.

SSH for earlier versions of Windows

[SSH for earlier versions of Windows](#)

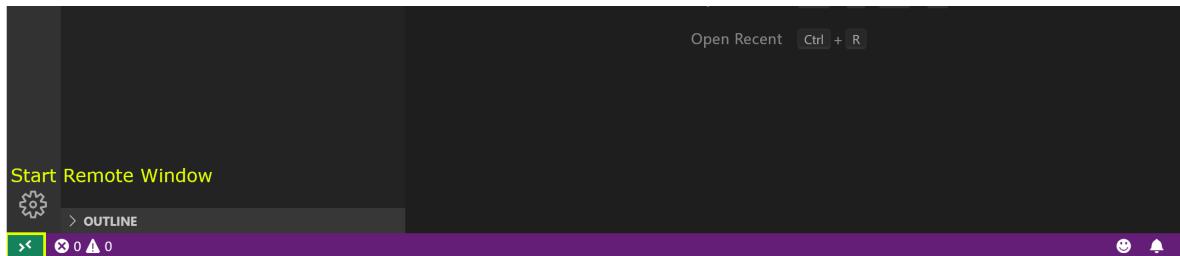
Trouble Shooting SSH Client Installation

- Remote Development using SSH
- Installing a supported SSH client

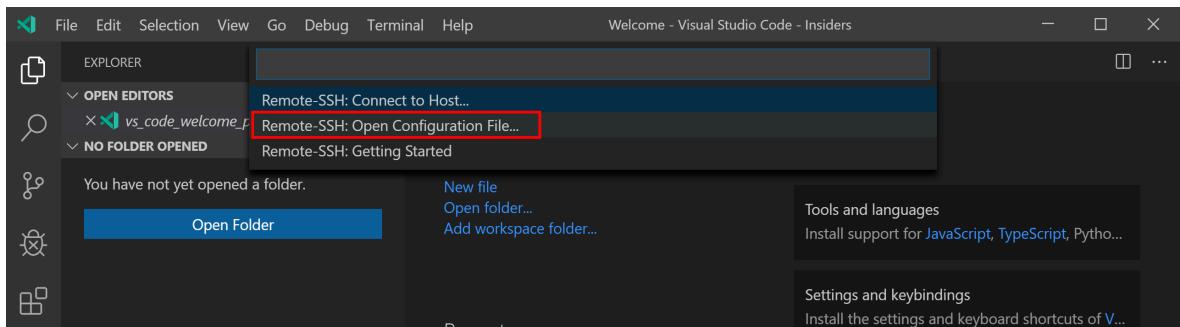
Configure Visual Studio Code Remote SSH Development

Configure Visual Studio Code **Remote SSH** with the Raspberry Pi **Network IP Address**, **login name**, and **SSH key file** you will be using for the hands-on lab.

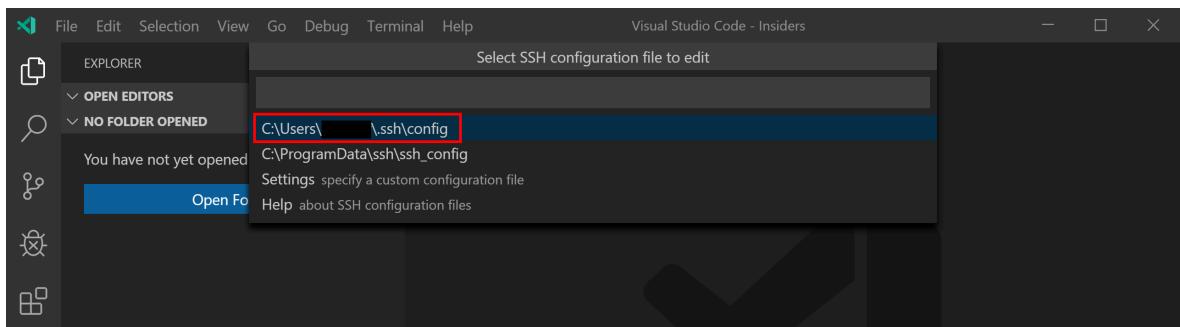
1. Start Visual Studio Code Insiders Edition
2. Click the **Open Remote Windows** button. You will find this button in the bottom left-hand corner of the Visual Studio Code window.



3. Select **Open Configuration File**

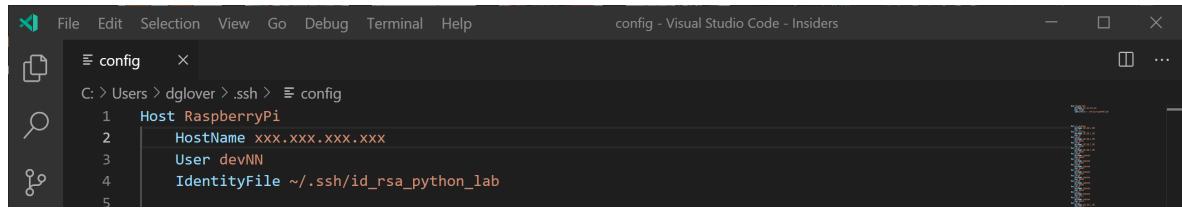


4. Select the user .ssh config file



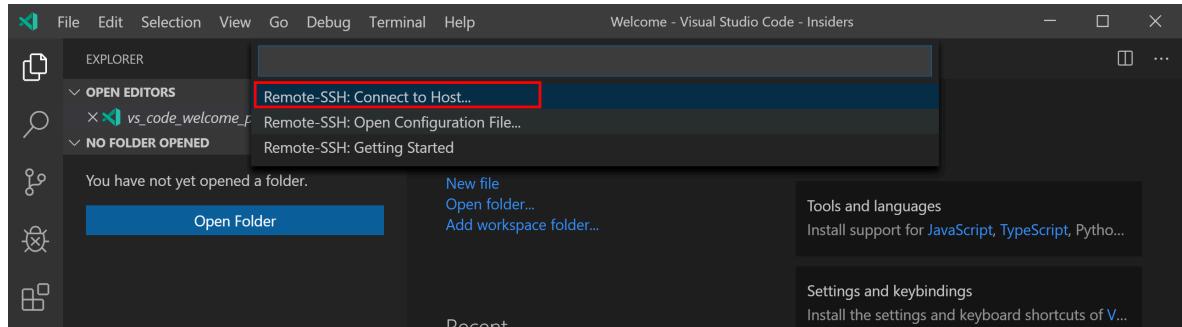
5. Set the SSH connection configuration. You need the Raspberry Pi **IP Address**, the Raspberry Pi **login name**, and finally set the **IdentityFile** field to `~/.ssh/`

id_rsa_python_lab. Save these changes (Ctrl+S).

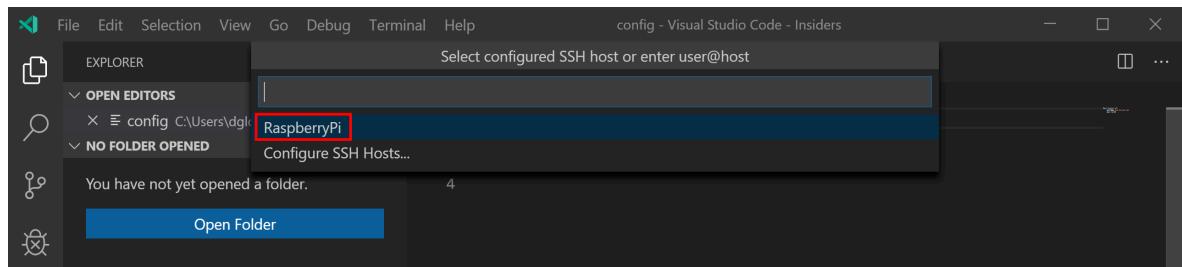


```
C: > Users > dglover > .ssh > config
1 Host RaspberryPi
2   HostName xxx.xxx.xxx.xxxx
3   User devNN
4   IdentityFile ~/.ssh/id_rsa_python_lab
5
```

6. Click the Open Remote Windows button (bottom left) then select **Remote SSH: Connect to Host**

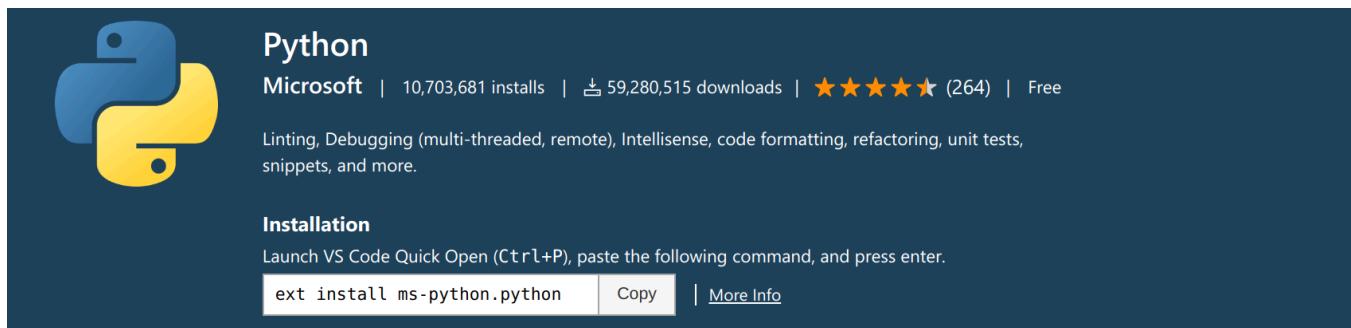


7. Select the host **RaspberryPi** configuration



It will take a moment to connect to the Raspberry Pi.

Install the Python Visual Studio Code Extension



The screenshot shows the Python extension page on the Visual Studio Code Marketplace. It features the Python logo, the name "Python" in large font, and the developer "Microsoft". It displays statistics: 10,703,681 installs, 59,280,515 downloads, and a rating of 5 stars (264 reviews). Below this, a description states: "Linting, Debugging (multi-threaded, remote), Intellisense, code formatting, refactoring, unit tests, snippets, and more." A section titled "Installation" provides instructions: "Launch VS Code Quick Open (Ctrl+P), paste the following command, and press enter." A code input field contains the command "ext install ms-python.python", with a "Copy" button and a "More Info" link.

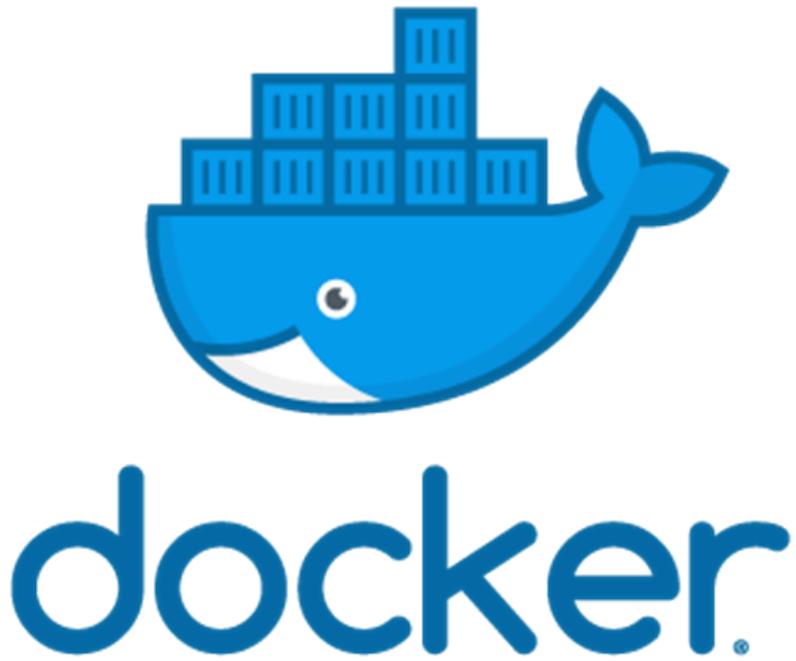
Launch Visual Studio Code Quick Open (Ctrl+P), paste the following command, and press enter:

```
ext install ms-python.python
```

See the [Python Extension](#) page for information about using the extension.

Watch Docker in 12 Minutes

[Jake Wright's Docker in 12 Minutes](#) YouTube Video helped me make sense of Docker. I strongly recommend watching.



Open the Lab2 Docker Debug Project

From **Visual Studio Code**, select **File** from the main menu, then **Open Folder**. Navigate to and open the **github/lab2-docker-debug** folder.

1. From VS Code: File -> Open Folder, navigate to **github/lab2-docker-debug**.
2. Expand the App folder and open the [app.py](#) file.

Creating an Azure IoT Central Application

We are going to create an Azure IoT Central application, then a device, and finally a device **connection string** needed for the application that will run in the Docker container.



As a *builder*, you use the Azure IoT Central UI to define your Microsoft Azure IoT Central application. This quickstart shows you how to create an Azure IoT Central application that contains a sample *device template* and simulated *devices*.

Create a New IoT Central Application

1. Open the [Azure IoT Central](#) in a new browser tab, then click **Getting started**.
2. Next, you'll need to sign with your **Microsoft** Personal, or Work, or School account. If you do not have a Microsoft account, then you can create one for free using the **Create one!** link.



Sign in

to continue to Azure IoT Central

Email, phone, or Skype

[Can't access your account?](#)

No account? [Create one!](#)

Next

3. Create a new Azure IoT Central application, select **New Application**. This takes you to the **Create Application** page.
4. Select **Trail, Custom application**, name your IoT Central application and complete the sign-up information.

Choose a payment plan

Trial

Free trial for 7 days. No subscription required.

Pay-As-You-Go

Price is based on the number of devices you use.
Free for the first 5 devices. Subscription
required. [Learn more ↗](#)

Select an application template

Sample Contoso

Get started with a predefined
application for a connected
device.

Sample Devkits

Want to connect a Raspberry
PI or MXChip IoT DevKit? Start
with this predefined app and
get them connected in
minutes.

Custom application

Start with a blank template and
define your application from
scratch.

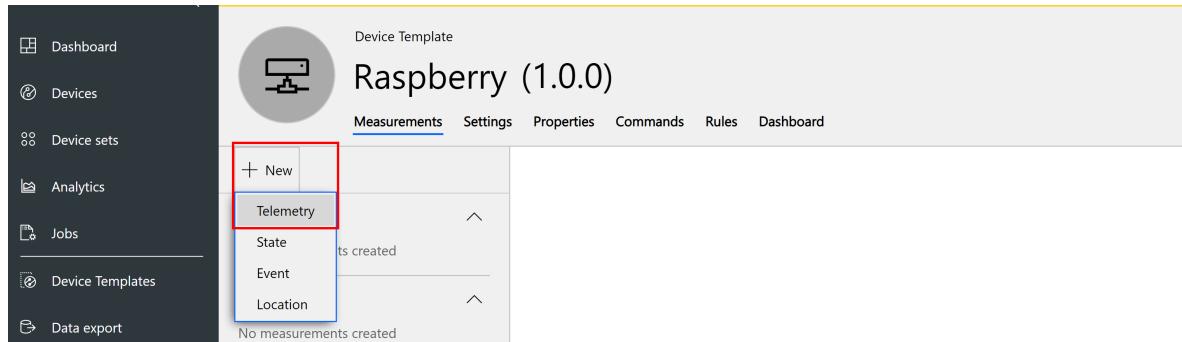
4. Click **Create Device Templates**, then select the **Custom** template, name your template, for example, **Raspberry**. Then click Create

The screenshot shows the Azure IoT Central dashboard. On the left, a sidebar menu includes options like Dashboard, Devices, Device sets, Analytics, Jobs, Device Templates (which is currently selected), Data export, and Administration. The main dashboard area has a yellow header bar with the message "⚠ Your trial is expiring in 7 days. You can convert to Pay-As-You-Go." Below the header, there's a "Dashboard" title and a large green button labeled "Create Device Templates". A tooltip for this button states: "Device templates are blueprints that describe your devices." To the right of this button are three cards: "Quick Start Demo" (with a rocket icon), "Documentation" (with a document icon), and "Tutorials" (with a book icon). Each card has a brief description and a right-pointing arrow.

5. Edit the Template, add **Measurements** for **Temperature**, **Humidity**, and **Pressure** telemetry.

Measurements are the data that comes from your device. You can add multiple measurements to your device template to match the capabilities of your device.

- **Telemetry** measurements are the numerical data points that your device collects over time. They're represented as a continuous stream. An example is temperature.
- **Event** measurements are point-in-time data that represents something of significance on the device. A severity level represents the importance of an event. An example is a fan motor error.
- **State** measurements represent the state of the device or its components over a period of time. For example, a fan mode can be defined as having Operating and Stopped as the two possible states.
- **Location** measurements are the longitude and latitude coordinates of the device over a period of time in. For example, a fan can be moved from one location to another.



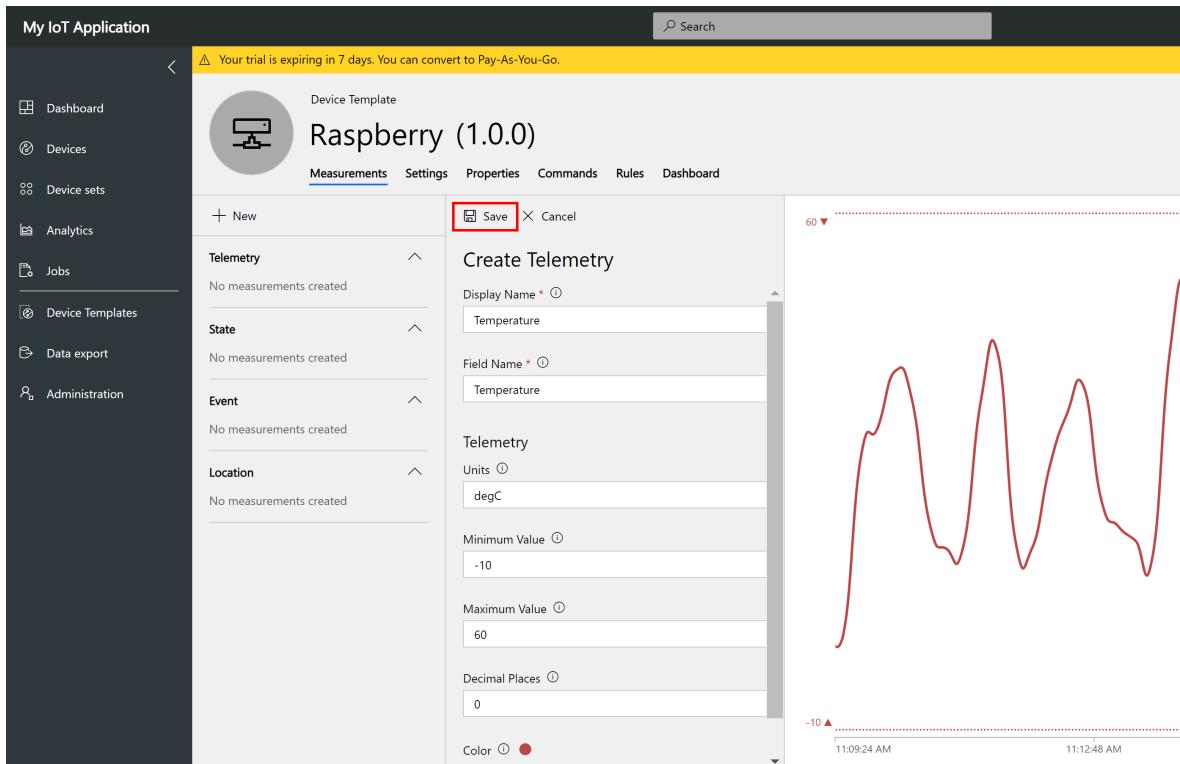
Use the information in the following table to set up three telemetry measurements.

The field name is case-sensitive.

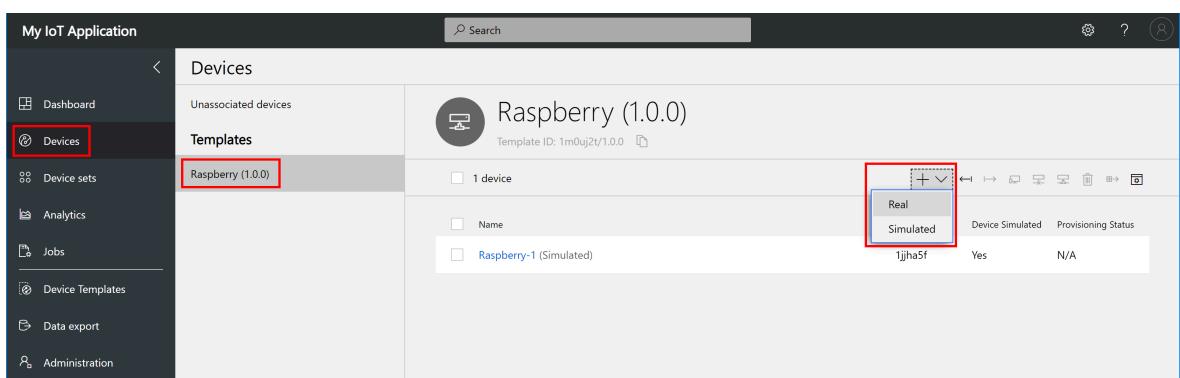
You **must** click **Save** after each measurement is defined.

Display Name	Field name	Units	Minimum	Maximum	Decimals
Humidity	Humidity	%	0	100	0
Temperature	Temperature	degC	-10	60	0
Pressure	Pressure	hPa	800	1260	0

The following is an example of setting up the **Temperature** telemetry measurement.



6. Click **Device** on the sidebar menu, select the **Raspberry** template you created. IoT central supports real devices, such as the Raspberry Pi used for this lab, as well as simulated devices which generate random data useful for system testing.
7. Select **Real**.



Name your **Device ID** so you can easily identify the device in the IoT Central portal, then click **Create**.

Create New Device

Device ID * ⓘ

↻ ✖

Device Name ⓘ

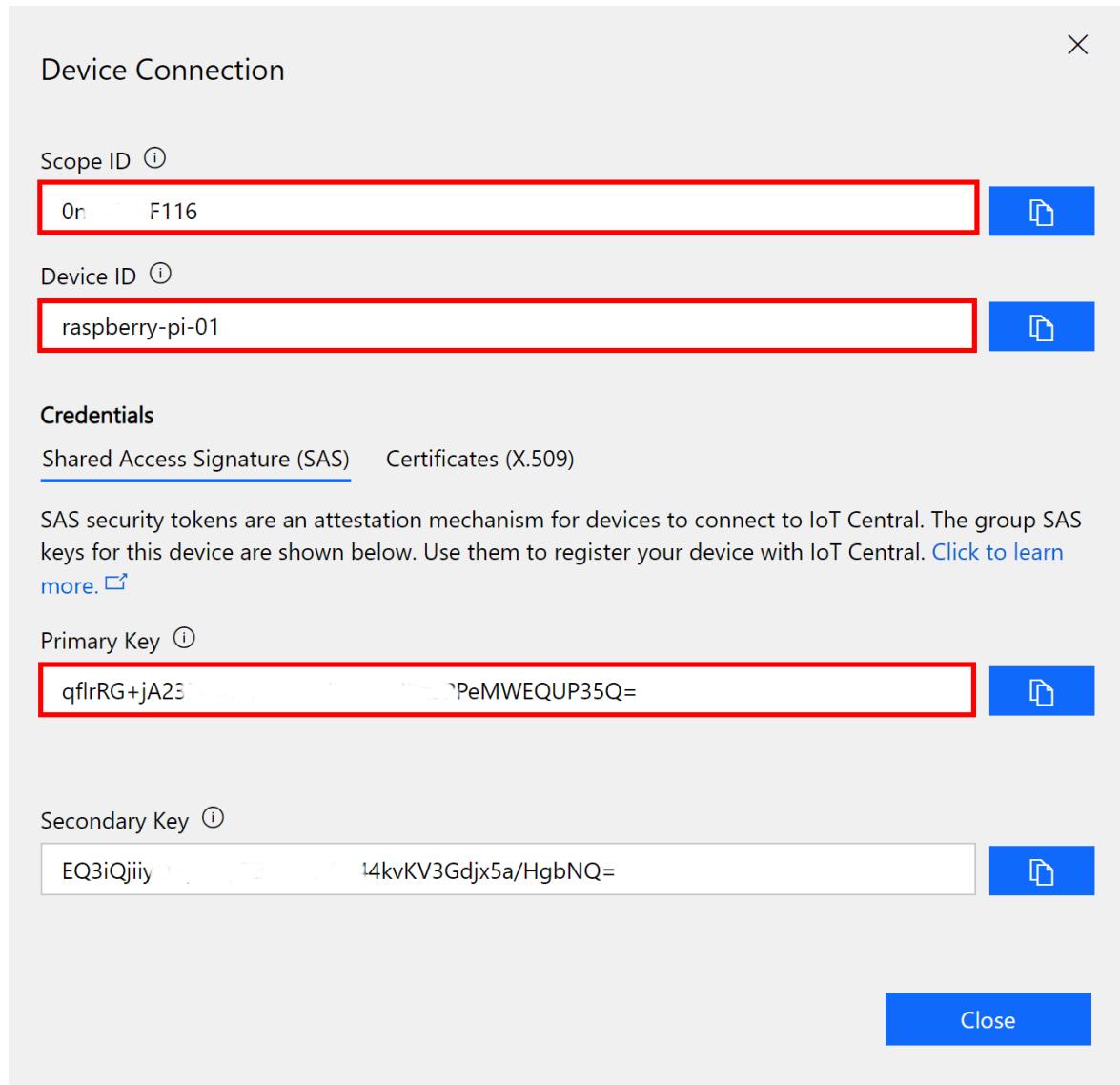
↻ ✖

Create Cancel

- When you have created your real device click the **Connect** button in the top right-hand corner of the screen to display the device credentials.

The screenshot shows the Azure IoT Application interface. On the left is a navigation sidebar with options: Dashboard, Devices, Device sets, Analytics, Jobs, and Device Templates. The main area is titled 'Device' and shows a card for 'Raspberry - raspberry-pi-01'. The card includes tabs for Measurements, Settings, Properties, Commands, Rules, and Dashboard. Below the card, there's a section for 'Telemetry' with a single measurement listed: 'Temperature AVERAGE'. At the top right of the card, there are three buttons: 'Block', 'Connect' (which is highlighted with a red box), and 'Delete'. To the right of the card, it says 'Status: Registered'. At the bottom right of the interface, there are three view mode icons: grid, list, and details.

Leave this page open as you will need this connection information for the next step in the hands-on lab.



Generate an Azure IoT Hub Connection String

1. Hold the control key down and click the following link [Connection String Generator](#) to open in a new tab.
Copy and paste the **Scope Id**, **Device Id**, and the **Primary Key** from the Azure IoT Central Device Connection panel to the Connection String Generator page and click **Get Connection String**.

Azure IoT Central Connection String Generator

Scope	OneDevice
Device Id	my-device
Device Key	UzztjO...aszy5RAn/j+bSEfEjBW7w3V145Ip/c=

[Get Connection String](#)

2. Copy the generated connection string to the clipboard as you will need it for the next step.

Open the Visual Studio Code Docker Debugging Lab

Build the Docker Image

1. Switch back to the project you opened with Visual Studio Code. Open the **env-file** (environment file). This file will contain environment variables that will be passed into the Docker container.
2. Paste the connection string you copied in the previous step into the env-file on the same line, and after **CONNECTION_STRING=**.

For example:

```
CONNECTION_STRING=HostName=saas-iothub-8135cd3b...
```

3. Save the env-file file (Ctrl+S)
4. Ensure **Explorer** selected in the activity bar, right mouse click file named **Dockerfile** and select **Build Image**.

The screenshot shows the Visual Studio Code interface. In the Explorer sidebar, the 'Dockerfile' icon is highlighted with a red box. In the main editor area, the 'Dockerfile' is open. A context menu is open over the 'Dockerfile' entry in the 'OPEN EDITORS' list, also highlighted with a red box. The menu items include: Open to the Side, Open in Terminal, Select for Compare, Cut, Copy, Download, Copy Path, Copy Relative Path, Rename, Delete Permanently, and Build Image... (which is highlighted with a red box). Below the menu, the terminal shows a Docker build process.

```

FROM python:3.7-alpine
RUN apk add --update alpine-sdk linux-headers
RUN export PIP_DEFAULT_TIMEOUT=100
RUN pip3 install --upgrade pip & pip3 install --upgrade setuptools
RUN pip3 install ptvsd RPI.GPIO adafruit-blinka adafruit-circuitpython-bme280
# Add the application
ADD app /app
WORKDIR /app
python3 "app.py"
er run -it -p 3003:3000 --device /dev/i2c-0 --device /dev/i2c-1 --rm --pr

```

PUT DEBUG CONSOLE TERMINAL
e7aa78 WORKDIR /app
---> Running in 321b0c33bb6c

- Give your docker build image a **unique name** - eg the first part of your email address, your nickname, something memorable, followed by **:latest**. The name needs to be unique otherwise it will clash with others building Docker images on the same Raspberry Pi.

For example **glovebox:latest**

The screenshot shows the Visual Studio Code interface. The 'Dockerfile' is open in the editor. In the terminal window, the command 'Tag image as... (Press 'Enter' to confirm or 'Escape' to cancel)' is displayed. The text 'YOUR-UNIQUE-NAME:latest' is highlighted with a red box in the terminal input field.

Run the Docker Image

Paste these commands into the Visual Studio Code Terminal Window. You can open a new Terminal Window with **Ctrl+Shift+`**

```
13   CMD ["python3", "app.py"]
14
15 # docker run -it -p 3003:3000 --device /dev/i2c-0 --device /dev/i2c-1 --rm --privileged lab2-docker:latest
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL 3: Docker

```
dev01@rpi4bplus:~/github/lab2-docker-debug $ IMAGE_NAME=glovebox:latest
```

1. Set the IMAGE_NAME environment variable. This is the unique name you used when you built the Docker Image.

```
export IMAGE_NAME=<YOUR-UNIQUE-NAME>:latest
```

2. Display and make a note of your \$LAB_PORT environment variable. This is set in the .bashrc file. You will need this for the debugger step.

```
echo -e "\e[7mYour Lab Port is $LAB_PORT\e[0m"
```

3. Start the Docker Container

```
docker run -it \
-p $LAB_PORT:3000 \
-e TELEMETRY_HOST=$LAB_HOST \
--env-file ~/github/Lab2-docker-debug/env-list \
--device /dev/i2c-0 --device /dev/i2c-1 \
--rm --privileged $IMAGE_NAME
```

The **Docker run** will start your container in interactive mode (**--it**), (**-p**) will map the **\$LAB_PORT** to port 3000 in the container, the BME280 sensor is connected to the host **I2C** bus, (**--device**) maps the host I2C bus into the container, (**--rm**) removes the container when you stop it, (**--privileged**) grants elevated permissions to the container so that it can access the host I2C bus from within the container, and finally Docker starts the image you built/named.

Configure the Visual Studio Code Debugger

1. Click **Debug** on the Visual Studio activity bar.

2. Clicking **Settings**
3. Update the **port** value to the **Port Number** displayed when you started the Docker Container in the Visual Studio Terminal Window.
4. Update the **host** to match your Raspberry Pi IP Address.

```

File Edit Selection View Go Debug Terminal Help
launch.json - Lab2-docker-debug [SSH: dev02] - Visual Studio Code - Insiders
DEBUG ▶ [ ] Variables env-list launch.json app.py
VS Code > { launch.json > ...
Settings 1 // Use IntelliSense to learn about possible attributes.
2 // Hover to view descriptions of existing attributes.
3 // For more information, visit: https://go.microsoft.com/fwlink/?linkid=830387
4 "version": "0.2.0",
5 "configurations": [
6   {
7     "name": "Python Raspberry Pi: Attach",
8     "type": "python",
9     "request": "attach",
10    "pathMappings": [
11      {
12        "localRoot": "${workspaceRoot}/app",
13        "remoteRoot": "/app"
14      }
15    ],
16    "port": <Port Number>,
17    "host": "<Raspberry Pi IP Address>"
18  },
19 ]

```

Add Configuration...

Attach the Debugger to the Docker Container

1. Click **Debug** on the Visual Studio activity bar.
2. Click the **Debug Selection** dropdown, and ensure **Python Raspberry Pi: Attach** is selected.
3. Click the **Run** button to attach the debugger.

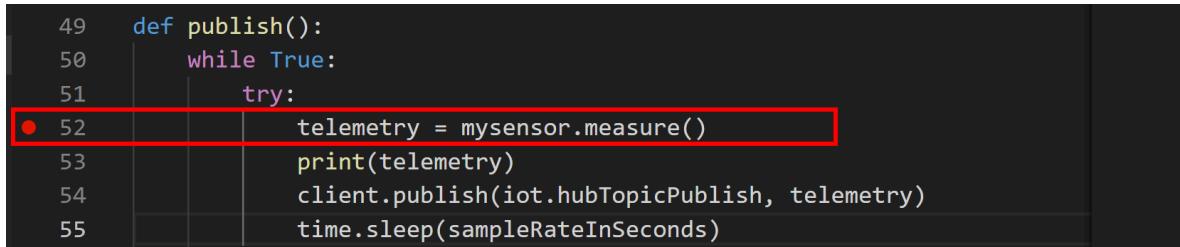
```

File Edit Selection View Go Debug Terminal Help
launch.json - Lab2-docker-debug [SSH: dev02] - Visual Studio Code - Insiders
DEBUG ▶ [ ] Variables env-list launch.json app.py
VS Code > { launch.json > ...
Start Debugger 1 // Use IntelliSense to learn about possible attributes.
2 // Hover to view descriptions of existing attributes.
3 // For more information, visit: https://go.microsoft.com/fwlink/?linkid=830387
4 "version": "0.2.0",
5 "configurations": [
6   {
7     "name": "Python Raspberry Pi: Attach",
8     "type": "python",
9     "request": "attach",
10    "pathMappings": [
11      {
12        "localRoot": "${workspaceRoot}/app",
13        "remoteRoot": "/app"
14      }
15    ],
16    "port": <Port Number>,
17    "host": "<Raspberry Pi IP Address>"
18  },
19 ]

```

Add Configuration...

- From **Explorer** on the Visual Studio Code activity bar, open the **app.py** file
- Set a breakpoint in the while True loop.



```

49     def publish():
50         while True:
51             try:
52                 telemetry = mysensor.measure() ●
53                 print(telemetry)
54                 client.publish(iot.hubTopicPublish, telemetry)
55                 time.sleep(sampleRateInSeconds)

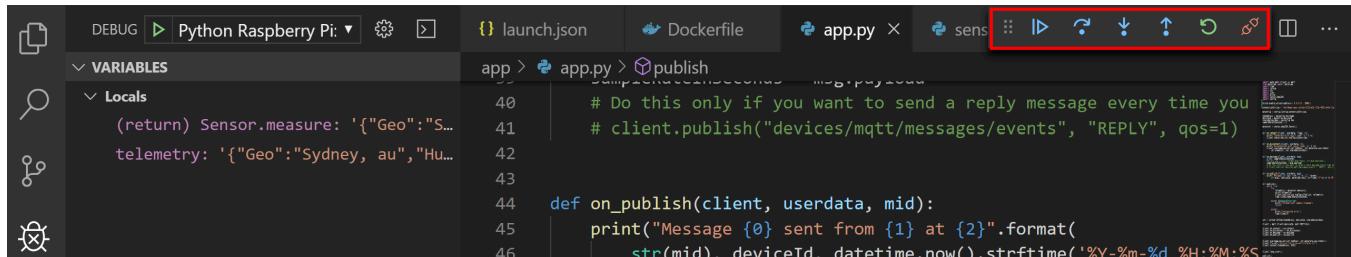
```

Ensure the **app.py** file is open, set a breakpoint at line 64, in the **publish** function (**telemetry = mysensor.measure()**) by doing any one of the following:

- With the cursor on that line, press F9, or,
- With the cursor on that line, select the Debug > Toggle Breakpoint menu command, or, click directly in the margin to the left of the line number (a faded red dot appears when hovering there). The breakpoint appears as a red dot in the left margin:

Debugger Controls

Debugger Controls allow for Starting, Pausing, Stepping in to, Stepping out off, restarting code, and finally Disconnecting the debugger.



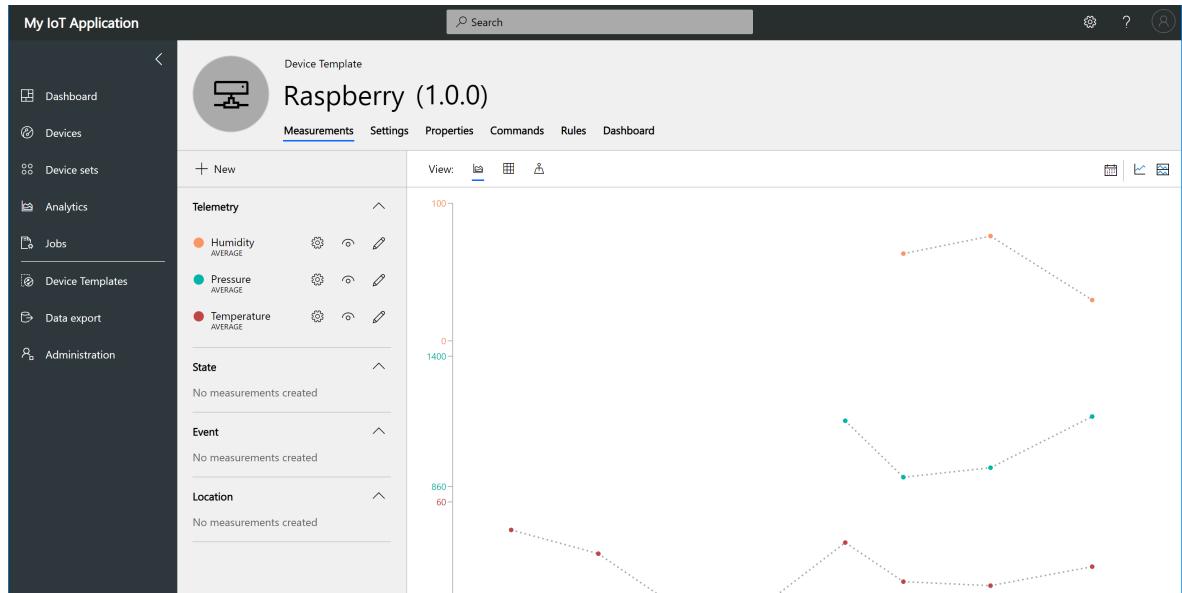
- Explore the **Debug Console** (Ctrl+Shift+Y)
 - With debugger stopped at the breakpoint in the **publish** function, explore the **Variables Window** and try typing **print(telemetry)** into the debug prompt.
- Explore the **Terminal**
- From the Debugger Toolbar, **Disconnect** the debugger so the application in the Docker container continues to run and stream telemetry to **Azure IoT Central**.

Exploring Device Telemetry in Azure IoT Central

1. Use **Device** to navigate to the **Measurements** page for the real Raspberry Pi device you added:

The screenshot shows the 'Devices' page for the 'My IoT Application'. On the left, a sidebar lists 'Dashboard', 'Devices' (which is selected and highlighted with a red box), 'Device sets', 'Analytics', 'Jobs', 'Device Templates', 'Data export', and 'Administration'. The main area is titled 'Raspberry (1.0.0)' with a template ID of '1m0uj2t/1.0.0'. It shows '2 devices': 'Raspberry - raspberry-pi-01' (Device ID: raspberry-pi-01, Provisioned status) and 'Raspberry-1 (Simulated)' (Device ID: 1jjha5f, Simulated status). A red box highlights the device name 'Raspberry - raspberry-pi-01'.

2. On the **Measurements** page, you can see the telemetry streaming from the Raspberry Pi device:



Finished

Complete. Congratulations

Appendix

Azure IoT Central

Take a tour of the Azure IoT Central UI

This article introduces you to the Microsoft Azure IoT Central UI. You can use the UI to create, manage, and use an Azure IoT Central solution and its connected devices.

As a *builder*, you use the Azure IoT Central UI to define your Azure IoT Central solution. You can use the UI to:

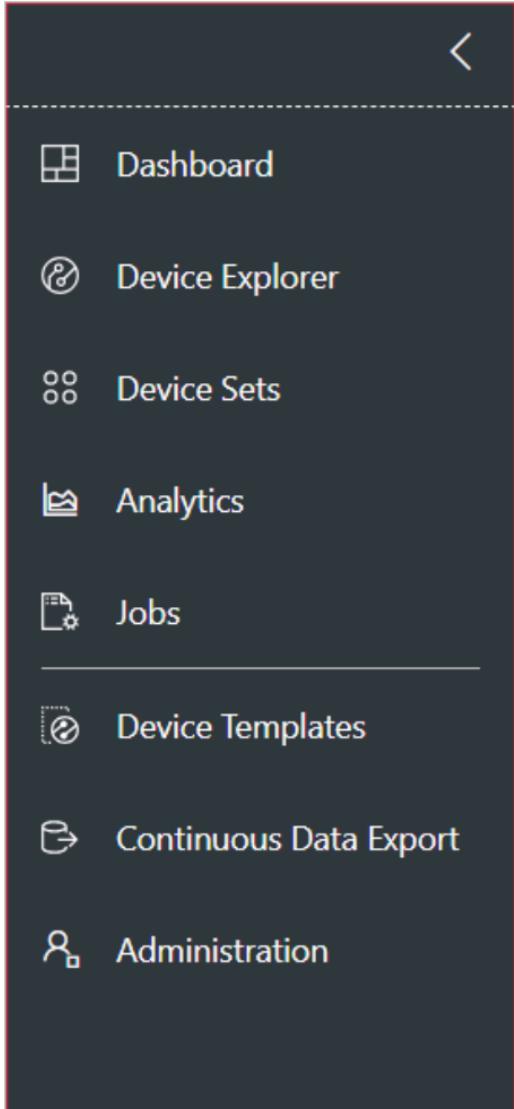
- Define the types of device that connect to your solution.
- Configure the rules and actions for your devices.
- Customize the UI for an *operator* who uses your solution.

As an *operator*, you use the Azure IoT Central UI to manage your Azure IoT Central solution. You can use the UI to:

- Monitor your devices.
- Configure your devices.
- Troubleshoot and remediate issues with your devices.
- Provision new devices.

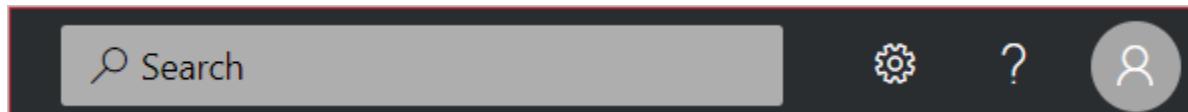
Use the left navigation menu

Use the left navigation menu to access the different areas of the application. You can expand or collapse the navigation bar by selecting < or >:

Menu	Description
	<ul style="list-style-type: none"> The Dashboard button displays your application dashboard. As a builder, you can customize the dashboard for your operators. Users can also create their own dashboards. The Device Explorer button lists the simulated and real devices associated with each device template in the application. As an operator, you use the Device Explorer to manage your connected devices. The Device Sets button enables you to view and create device sets. As an operator, you can create device sets as a logical collection of devices specified by a query. The Analytics button shows analytics derived from device telemetry for devices and device sets. As an operator, you can create custom views on top of device data to derive insights from your application. The Jobs button enables bulk device management by having you create and run jobs to perform updates at scale. The Device Templates button shows the tools a builder uses to create and manage device templates. The Continuous Data Export button an administrator to configure a continuous export to other Azure services such as storage and queues. The Administration button shows the application administration pages where an administrator can manage application settings, users, and roles.

Search, help, and support

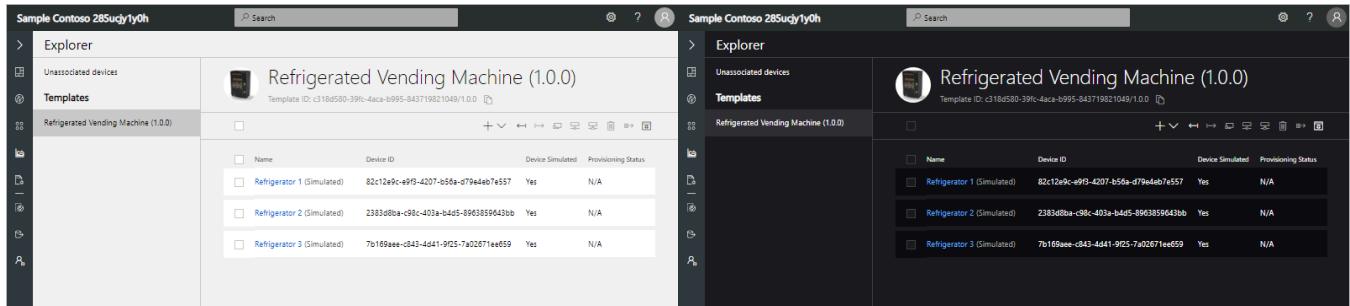
The top menu appears on every page:



- To search for device templates and devices, enter a **Search** value.
- To change the UI language or theme, choose the **Settings** icon.
- To sign out of the application, choose the **Account** icon.
- To get help and support, choose the **Help** drop-down for a list of resources. In a trial

application, the support resources include access to [live chat](#).

You can choose between a light theme or a dark theme for the UI:



Dashboard

The image shows the Azure IoT Central dashboard. On the left is a dark sidebar with navigation links: Dashboard (which is selected and highlighted with a red box), Device Explorer, Device Sets, Analytics, Jobs, Device Templates, Continuous Data Export, and Administration. The main area is titled 'Dashboard' and features three device tiles. The first tile is for a 'Raspberry Pi', showing an image of the board and a brief description: 'Get started by connecting your Raspberry Pi to Azure IoT Central using our sample code, we have already created a Raspberry Pi device template for you to connect and see data from your device.' The second tile is for the 'MXChip Developer Kit', showing an image of the board and a brief description: 'Get started by connecting your MXChip IoT DevKit an all-in-one Device Kit with rich peripherals and sensors. We have already created a MXChip device template for you to connect your device.' The third tile is for 'Windows', showing an image of the board and a brief description: 'Get started device. We will work with this device to learn how to connect it to Azure IoT Central.' There are also 'New', 'Edit', and 'Delete' buttons at the top of the dashboard area.

The dashboard is the first page you see when you sign in to your Azure IoT Central application. As a builder, you can customize the application dashboard for other users by adding tiles. To learn more, see the [Customize the Azure IoT Central operator's view](#) tutorial. Users can also [create their own personal dashboards](#).

Device explorer

Name	Device ID	Device Simulated	Provision
MXChip (Simulated)	c383b62a-0372-4202-a1b4-7a26cdab5f65	Yes	N/A

The explorer page shows the *devices* in your Azure IoT Central application grouped by *device template*.

- A device template defines a type of device that can connect to your application. To learn more, see the [Define a new device type in your Azure IoT Central application](#).
- A device represents either a real or simulated device in your application. To learn more, see the [Add a new device to your Azure IoT Central application](#).

Device sets

Name	Description
MXChip (1.0.0) - All devices	This is a default device set containing all the devices for this particular Device Template.
MXChip manufactured in Seattle	Devices manufactured in Seattle
Raspberry Pi (1.0.0) - All devices	This is a default device set containing all the devices for this particular Device Template.
Windows 10 IoT Core (1.0.0) - All devices	This is a default device set containing all the devices for this particular Device Template.

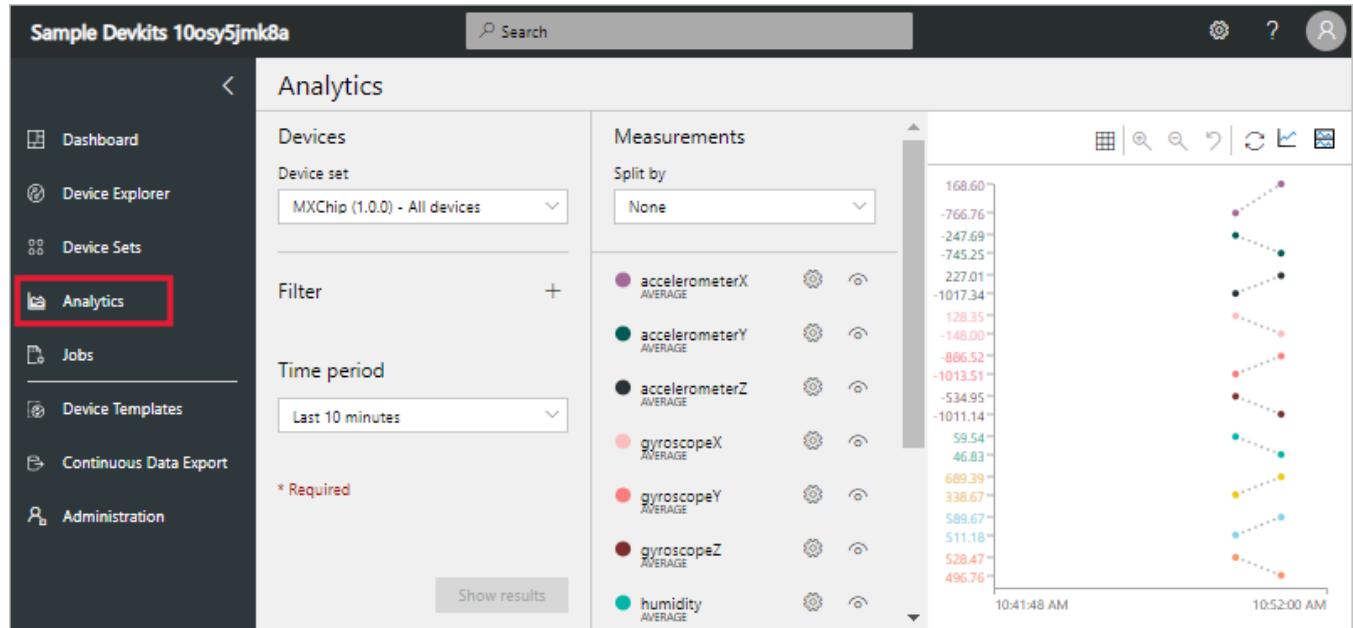
The *device sets* page shows device sets created by the builder. A device set is a collection of related devices. A builder defines a query to identify the devices that are included in a device set. You use device sets when you customize the analytics in your application. To learn more, see the [Use device sets in your Azure IoT Central application](#) article.

Device Templates

Name	Version	Devices
MXChip	1.0.0	1
Raspberry Pi	1.0.0	1
Windows 10 IoT Core	1.0.0	1

The device templates page is where a builder creates and manages the device templates in the application. To learn more, see the [Define a new device type in your Azure IoT Central application](#) tutorial.

Analytics



The analytics page shows charts that help you understand how the devices connected to your application are behaving. An operator uses this page to monitor and investigate issues with connected devices. The builder can define the charts shown on this page. To learn more, see the [Create custom analytics for your Azure IoT Central application](#) article.

Jobs

The screenshot shows the 'Jobs' page in the IoT Central interface. The left sidebar has a red box around the 'Jobs' item. The main area shows a table with one job entry:

Name	Description	Date Started	Date Completed
Set Fan Speed	Completed - 1 succeeded, 0 failed	2/14/2019, 10:53:03 UTC	2/14/2019, 10:53:04 UTC

The jobs page allows you to perform bulk device management operations onto your devices. The builder uses this page to update device properties, settings, and commands. To learn more, see the [Run a job](#) article.

Continuous Data Export

The screenshot shows the 'Continuous Data Export' page in the IoT Central interface. The left sidebar has a red box around the 'Continuous Data Export' item. The main area contains a descriptive text block:

Continuously export data from IoT Central to your Storage, Event Hubs, and Service Bus. Get started by creating an export. [Learn more](#)

The continuous data export page is where an administrator defines how to export data, such as telemetry, from the application. Other services can store the exported data or use it for analysis. To learn more, see the [Export your data in Azure IoT Central](#) article.

Administration

The screenshot shows the Azure IoT Central Administration page for the application "Sample Devkits 10osy5jmk8a". The left sidebar lists various management tools: Dashboard, Device Explorer, Device Sets, Analytics, Jobs, Device Templates, Continuous Data Export, and Administration. The "Administration" item is highlighted with a red box. The main content area is titled "Administration" and contains the "Application Settings" tab. On the right, there is a "Save" button and an "Application Image" placeholder with a network icon. Below that, the "Application Name" field is set to "Sample Devkits 10osy5jmk8a". The "Application URL" field shows "sample-devkits-10osy5jr" and "rainbowdash.azureiotcentral-dev.com". At the bottom, there is a "Copy Application" link with a note about creating a copy of the application minus device instances, history, and user data, and a "Copy" button.

The administration page contains links to the tools an administrator uses such as defining users and roles in the application. To learn more, see the [Administer your Azure IoT Central application](#) article.