

Lab 1: Debugging a Raspberry Pi Internet of Things Flask Application

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Platforms	Linux, macOS, Windows, Raspbian Buster
Tools	Visual Studio Code
Hardware	Raspberry Pi 4. 4GB model required for 20 Users. Raspberry Pi Sense HAT, Optional: Raspberry Pi case, active cooling fan
USB3 SSD Drive	To support up to 20 users per Raspberry Pi you need a fast USB3 SSD Drive to run Raspbian Buster Linux on. A 120 USB3 SSD drive will be more than sufficient. These are readily available from online stores.
Language	Python
Date	As of September, 2019

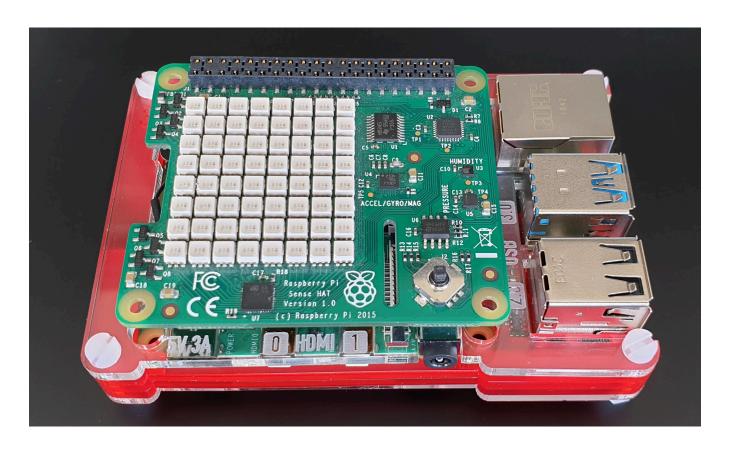
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PDF Lab Guide

You may find it easier to download and follow the PDF version of the Debugging Raspberry Pi Internet of Things Flask App hands-on lab guide.

Introduction

In this hands-on lab, you will learn how to create and debug a Python web application on a Raspberry Pi with Visual Studio Code and the Remote SSH extension. The web app will read the temperature, humidity, and air pressure telemetry from a sensor connected to the Raspberry Pi.



Software Installation



This hands-on lab uses Visual Studio Code. Visual Studio Code is a code editor and is one of the most popular **Open Source** projects on **GitHub**. It runs on Linux, macOS, and Windows.

Install Visual Studio Code

1. Install Visual Studio Code

Visual Studio Code Extensions

The features that Visual Studio Code includes out-of-the-box are just the start. VS Code

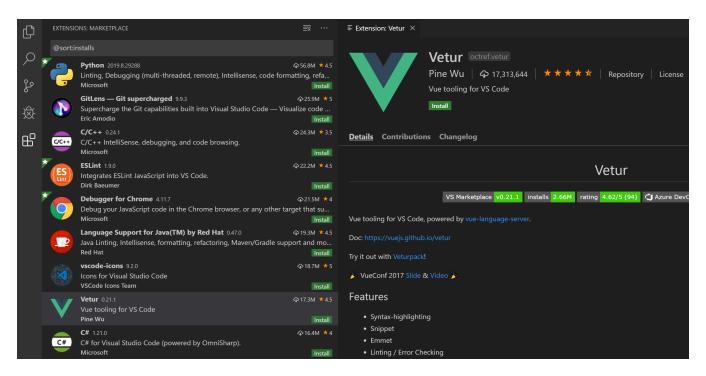
extensions let you add languages, debuggers, and tools to your installation to support your development workflow. VS Code's rich extensibility model lets extension authors plug directly into the VS Code UI and contribute functionality through the same APIs used by VS Code.

Browse for extensions

You can browse and install extensions from within VS Code. Bring up the Extensions view by clicking on the Extensions icon in the **Activity Bar** on the side of VS Code or from the Visual Studio Code menu, select **View** -> **Extensions**.



This will show you a list of the most popular VS Code extensions on the VS Code Marketplace.



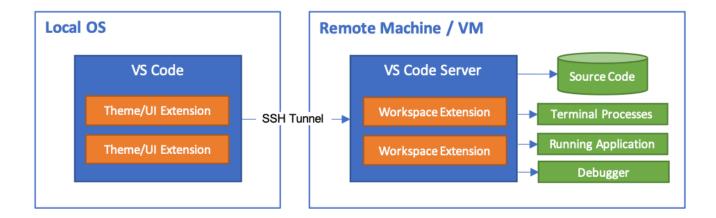
Install the Python and Remote SSH Extensions

Search and install the following two extensions published by Microsoft.

- 1. Remote SSH
- 2. Python

Remote SSH Development

The Visual Studio Code Remote - SSH extension allows you to open a remote folder on any remote machine, virtual machine, or container with a running SSH server and take full advantage of Visual Studio Code.



Raspberry Pi Hardware

If you are attending a workshop, then you can use a shared network-connected Raspberry Pi. You can also use your own network-connected Raspberry Pi for this hands-on lab.

You will need the following information from the lab instructor.

- 1. The Network IP Address of the Raspberry Pi
- 2. Your assigned login name and password.

SSH Authentication with private/public keys

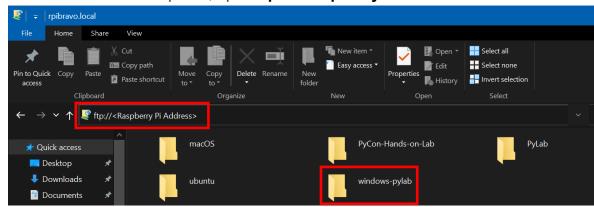


Setting up a public/private key pair for SSH authentication is a secure and fast way to

authenticate from your computer to the Raspberry Pi. This is recommended for this hands-on lab.

SSH for Windows Users

1. From Windows File Explorer, open ftp://<Raspberry Pi Address>



- 2. Copy the windows-pylab directory to your desktop
- 3. Open the windows-pylab folder you copied to your desktop
- Double click windows-ssh.cmd
 You will be guided through the process of setting up an SSH key and copying the SSH public key to the Raspberry Pi.

SSH for Linux and macOS Users

From a Linux or macOS **Terminal Console** or from **git bash** in windows run the following commands:

1. Create your key. This is typically a one-time operation. Take the default options.

```
ssh-keygen -t rsa -b 4096 -f ~/.ssh/id_rsa_python_lab
```

2. Copy the public key to the Raspberry Pi.

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

For example:

```
ssh-copy-id -i ~/.ssh/id_rsa_python_lab dev99@192.168.1.200
```

3. Test the SSH Authentication Key

```
ssh -i ~/.ssh/id_rsa_python_lab <login@Raspberry IP Address>
```

A new SSH session will start. You should now be connected to the Raspberry Pi without being prompted for the password.

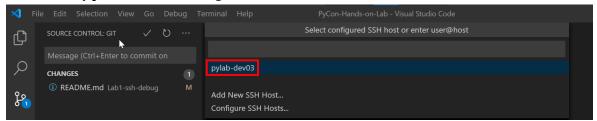
4. Close the SSH session. In the SSH terminal, type exit, followed by ENTER.

Trouble Shooting SSH Client Installation

- Remote Development using SSH
- Installing a supported SSH client

Start a Remote SSH Connection

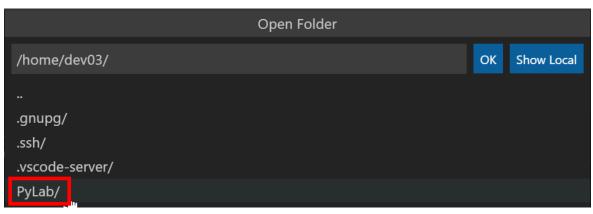
- 1. Start Visual Studio Code
- Press F1 to open the Command Palette, type ssh connect and select Remote-SSH: Connect to Host
- 3. Select the **pylab-devnn** configuration



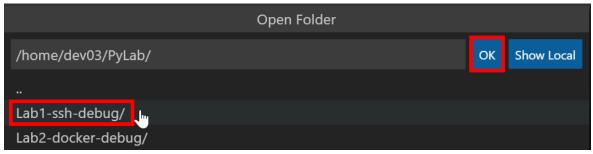
It will take a moment to connect to the Raspberry Pi.

Open the Lab 1 SSH Debug Project

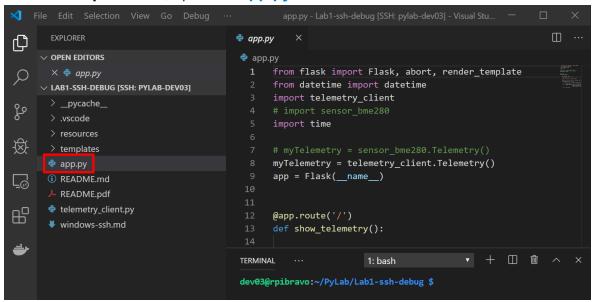
- From Visual Studio Code main menu: File -> Open Folder
- 2. Select the **PyLab** directory



3. Next select the Lab1-ssh-debug directory



- 4. Click **OK** to Open the directory
- 5. From the **Explorer** bar, open the **app.py** file and review the contents



Run the Python Flask App

- 1. Press **F5** to start the Python Flask app.
- 2. From the Visual Studio Code **Terminal Window**, click the **running on http://...** web link. **This will launch your desktop Web Browser**.

```
html = render_template('index.html', title=title,

temperature=temperature, pressure=pressure,
humidity=humidity)

return html

return
```

The Flask app will read the temperature, air pressure, humidity from the **sensor** attached the Raspberry Pi and display the results in your web browser.

Raspberry Pi Environment Data			
Telemetry	Value		
Temperature	31.7 C		
Humidity	17 %		
Pressure	995 hPa		

Set a Visual Studio Code Breakpoint

- 1. Switch back to Visual Studio Code and ensure the app.py file is open.
- Set a breakpoint on the line that reads (now = datetime.now() using one of the following methods:
 - With the cursor on that line, press F9
 - With the cursor on that line, from he main menu, select **Debug ->** Toggle Breakpoint
 - Click directly in the margin to the left of the line number (a faded red dot appears when hovering there)

The breakpoint appears as a red dot in the left margin

- Switch back to the Web Browser and click Refresh
- 4. Switch back to **Visual Studio Code**. You will see that the code has stopped running at the **breakpoint**.

Stepping through code with the Debugger

When a debug session starts, the **Debug toolbar** will appear at the top of the editor window.

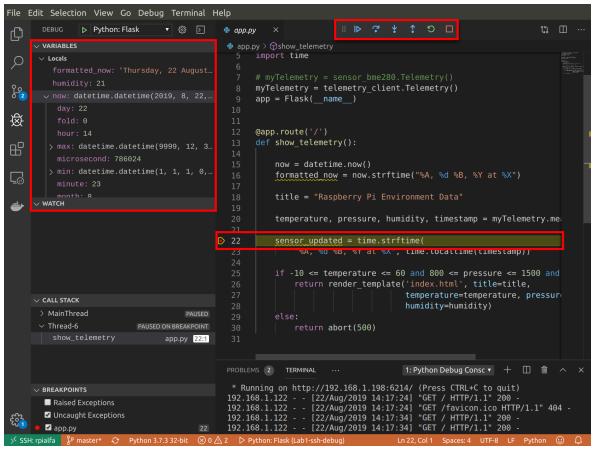


The debugging toolbar (shown above) will appear in Visual Studio Code. It has the following options:

- 1. Pause (or Continue, F5),
- 2. Step Over (F10)
- 3. Step Into (F11),
- 4. Step Out (Shift+F11),
- 5. Restart (Ctrl+Shift+F5),
- 6. and Stop (Shift+F5).

Stepping through Code with the Debugger

- Step through the code by pressing (F10) or clicking Step Over on the debugging toolbar.
- Repeat pressing F10 until you reach the line that reads if -40 <= temperature <= 60 and 0 <= pressure <= 1500 and 0 <= humidity <= 100:
- 3. You will notice that Python variables are displayed in the **Variables Window**.



- Right mouse click a variable, and you will discover you can change, copy, or watch variables.
- 5. Try to change the value of a variable. **Hint**, double click on a variable value.
- Press F5 to resume the Flask App, then switch back to your web browser and you will see the temperature, humidity, and pressure Sensor data displayed on the web page.

Set a Conditional Breakpoint

Try setting a **conditional** breakpoint

- 1. Right mouse click directly in the margin to the left of the line number 22,
- 2. Select Add Conditional Breakpoint....

The breakpoint appears as a red dot with an equals sign in the middle:

```
@app.route('/')
                                                     def show telemetry():
品
                                                         now = datetime.now()
                                                         formatted now = now.strftime("%A, %d %B, %Y at %X")

∨ WATCH

                                                         temperature, pressure, humidity, timestamp = myTelemetry.me
                                                         sensor updated = time.strftime(
                                              Expression ▼ temperature > 25
                                                             "%A, %d %B, %Y at %X", time.localtime(timestamp))
                                                         if -10 \le temperature \le 60 and 800 \le pressure \le 1500 and
     \checkmark CALL STACK
                                                             return render template('index.html', title=title,
                                                                                     temperature=temperature, pressure
                                                                                     humidity=humidity)
                                                             return abort(500)
```

Try the Debug Console

Try the Visual Studio Code **Debug Console**. This will give you access to the Python REPL (Read, Evaluate, Print Loop), try printing or setting variables, importing libraries, etc.

```
temperature = 24

import random
random.randrange(100, 1000)

PROBLEMS OUTPUT DEBUG CONSOLE

* Serving Flask app "app.py"

* Environment: development

* Debug mode: off

* Running on http://192.168.1.3:7346/ (Press CTRL+C to quit)
print(temperature)
None
30.6

Type a Python command into the command line

> print(temperature)

> print(temperature)
```

Update the Flask Template

1. Update the Flask **index.html** template to display the current date and time.

2. Rerun the Flask app.

Experiment with Debugger Options

Things to try:

- 1. Review the Visual Studio Code Python Tutorial
- 2. Review the Python Flask tutorial
- 3. Review the Visual Studio Code Debugging Tutorial

Review the debug options.

1. Switch to Debug view in Visual Studio Code (using the left-side activity bar).

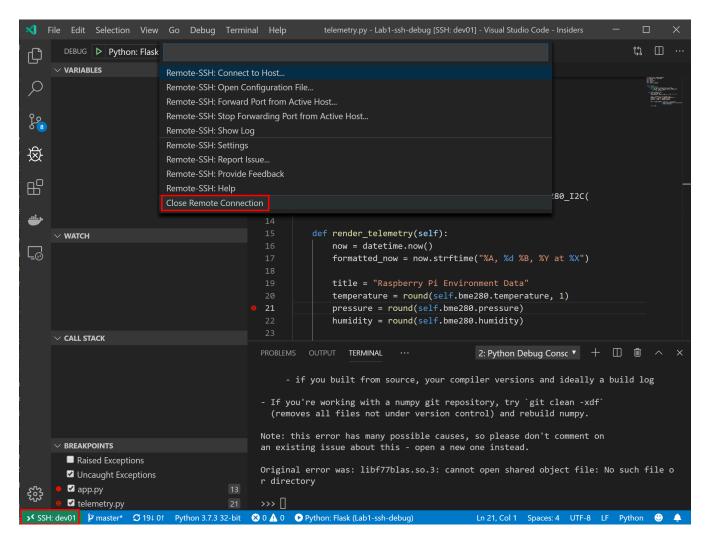
- 2. Click the **Settings** button which will open the **launch.json** file.
- 3. The **launch.json** file defines how the Flask app will start, and what Flask Command Line parameters to pass at startup.

There are two environment variables used in the launch.json file. These are **LAB_HOST** (which is the IP Address of the Raspberry Pi), and **LAB_PORT** (a random TCP/IP Port number between 5000 and 8000). These environment variables are set by the .bashrc script which runs when you connect to the Raspberry Pi with Visual Studio Remote SSH.

Closing the Remote SSH Session

From Visual Studio Code, Close Remote Connection.

 Click the Remote SSH button in the bottom left-hand corner and select Close Remote Connection from the dropdown list.



Finished

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References

Visual Studio Code

- Python
- Raspberry Pi
- Flask