### NAME

symlink – create symbolic link

### **SYNOPSIS**

```
#include <ShoreApp.h>
shrc Shore::symlink(const char *contents, const char *linkname);
```

## DESCRIPTION

**Symlink** creates a symbolic link object named by *linkname* containing character string given by *contents*. Typically, *contents* is a pathname, but in practice, it can be any string. If it is, in fact, a pathname, it need not be on the same file system (the same Shore volume) as *linkname*.

### VERSION

This manual page applies to Version 1.1 of the Shore software.

### **SPONSORSHIP**

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### SEE ALSO

readlink(oc).