# NAME

unixfile - creating and destroying UnixFile objects

# **SYNOPSIS**

```
VASResult shore_vas::mkUnixFile(
   const Path name,
   mode_t mode,
   const vec_t &contents, // -- initial value
   lrid_t *result
);

VASResult shore_vas::rmUnixFile(
   const lrid_t &dir, // -- can't be root("/")
   const Path name
);
```

# DESCRIPTION

Value-added servers can create and destroy UnixFile objects with these methods. UnixFile objects are Shore objects with a single attribute, of type TEXT.

#### **ARGUMENTS**

**MkUnixFile** creates an object with the path or file name given in *name*. The protection bits are given in *mode*. The object is initialized with the data given in *contents*. The SVAS writes logical object identifier of the new object into the space to which *result* points. If *result* is null, the resulting object identifier is not written.

**RmUnixFile** removes the object named *name* in the directory whose object identifier is *dir*.

# **ENVIRONMENT**

These methods are available only to value-added servers.

These methods can be used only in a transaction.

### **ERRORS**

Deadlocks can occur while locks are being acquired. See transaction(svas) for information about deadlocks.

A complete list of errors is in errors(svas).

# VERSION

This manual page applies to Version 1.1 of the Shore software.

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# SEE ALSO

errors(svas), transaction(svas), and text(svas).