NAME

rename − change name of registered object

SYNOPSIS

```
#include <ShoreApp.h>
shrc Shore::rename(const char *oldname, const char *newname);
```

DESCRIPTION

Rename changes the name of the registered object named by *oldname* to *newname*. Both pathnames must reside on the same file system (i.e., the same Shore volume). If the final component of *oldname* is a symbolic link or cross reference, the link or cross reference, itself, is renamed, not the object to which it refers.

VERSION

This manual page applies to Version 1.1 of the Shore software.

SPONSORSHIP

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SEE ALSO

create_xref(cxxlb), symlink(oc).