

NAME

shoreman - Index to the Shore Manual Pages

DESCRIPTION

The Shore manual divided into sections sdl, cxxlb, oc, svas, ssm, sthread, common, fc, and shore. A brief listing of the manual pages in each section follows. See the individual manual pages for more information.

SDL**Shore Data Language**

intro **introduction to the Shore Data Language**

sdl **the Shore Data Language Compiler**

sdlcxx **SDL C++ Language Binding Generation**

CXXLB**Shore C++ language binding**

assign **REF(T) assignment**

const **constant declarations**

construct
Ref<T> constructors

create **create Shore object**

create_xref
create cross reference

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equal **compare references for equality**

errors **debugging a Shore application**

fetch **fetch object into object cache**

flush **remove object from object cache**

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set bag, sequence, and array attributes

string, text

SDL string and text attribute types

union **union attributes**

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valid **determine validity of a reference to a Shore object**

OC

Shore object cache

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chmod **change access permissions bits of a registered object**

chown **change ownership of a registered object**

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customizing options

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rmdir **remove a directory**

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umask **set registered object creation mode mask**

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utimes **update registered object time stamps**

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Shore Value-Added Server

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Introduction to the Shore Storage Manager

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SHORE

a Scalable Heterogeneous Object REpository

Shore **a Scalable Heterogeneous Object REpository**

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Mount or unmount a Shore file system as an NFS file

VERSION

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