# Step 2a, revision 4 - Filter the tones, Detect the phase in a narrow tracking band

Input data file name DataFileName := "Data3.NoSpin.NoPhNoise.byte"

A priori Doppler Polynomial model file name DpcFileName0 := "Data3.Det.Pass0.tone0.fitcoeffs.txt" All zeroes so far

Pass1 Doppler Polynomial model file name DpcFileName1 := "Data3.Det.Pass1.tone0.fitcoeffs.txt"

#### Data set and processing essential parameters

Band Width  $BW := 250 \cdot kHz$  Filter ratio FR := 100 Output bandwidth  $BWo := BW \cdot FR^{-1}$   $BWo = 2500 \text{ s}^{-1}$  Scan length (in samples)  $Nt := 8 \cdot 1000 \cdot 1000$  Number of samples in the output signal  $Nto := floor(Nt \cdot FR^{-1})$  Nto = 80000

N of points to input FFT segment  $N_{psi} := 10 \cdot 1000$  Number of points in output segment  $N_{pso} := N_{psi} \cdot FR^{-1}$   $N_{pso} = 100$ 

Overlapping of FFT segments

Overlapping of FFT segments

Overlapping of FFT segments

Note the decimal number for FFT length!

Number of spectral points to extract to output FFT  $Npfo := Npso \cdot 0.5 + 1$ And input length is abbreviated to make a nice decimal number of output samples  $Npfo := Npso \cdot 0.5 + 1$ Zero padding of output FFT  $Npfz := Npso \cdot 0.5 - 1$  pfz := 0 ... Npfz - 1

padding array for neg. frequencies  $dpadd_{ipfz} := 0 + i \cdot 0$ 

Npfo = 51

Npfz = 49

Derived parameters (some of them are just for illustration)

Sampling rate  $Sr := 2 \cdot BW$ 

And sampling interval  $dt := Sr^{-1}$  Dimensionless  $dtn := dt \cdot s^{-1}$ Total time span  $Tspan := Nt \cdot dt$  Tspan = 16 s

Input Time grid jt := 0 ... Nt - 1  $tt_{jt} := jt \cdot dt$ Output sampling interval  $dto := dt \cdot FR$  dto = 0.0002 s

Output Time grid jto := 0..Nto - 1  $tto_{jto} := jto \cdot dto$ 

Binning within FFT input and output segments jpsi := 0..Npsi - 1 jpso := 0..Npso - 1

Input Window function in time domain  $Wini_{jpsi} := cos \left[ \frac{\pi}{Npsi} \cdot (jpsi - 0.5 \cdot Npsi + 0.5) \right]$ 

Output Window function in time domain  $\text{Wino}_{jpso} \coloneqq \cos \left[ \frac{\pi}{Npso} \cdot (jpso - 0.5 \cdot Npso + 0.5) \right]$ 

#### Derived parameters, Continue

Number of FFT segments to process (accounting for overlap)

$$Nsegm := floor\left(\frac{Nt}{Npsi}\right) \cdot Ovlp - (Ovlp - 1)$$
 
$$Nsegm = 1599$$

Oshifti := 
$$\frac{\text{Nps}}{\text{Ovl}_1}$$

$$Oshifto := \frac{Npso}{Ovlp}$$

$$dfi := (Npsi \cdot dt)^{-1}$$

$$dfi = 50 s^{-1}$$

Tsetup := 
$$0.5 \cdot \text{Npsi} \cdot \text{dt}$$

Tsetup = 
$$0.01 \text{ s}$$

Number of points at the start and the end of the output array to disgerard due to filter set-up time:

Npout\_setup := 
$$Tsetup \cdot dto^{-1}$$

$$Npout\_setup = 50$$

#### Read Doppler Frequency polynomials

Fcd1 := READPRN(DpcFileName1)

$$Npf := Fcd0_0$$
  $Npf = 3$   $jpf := 0...Npf$ 

$$Cf0_{jpf} := Fcd0_{jpf+2}$$
 Step 0 frequency polys (a-priory) are all zeroes here

$$\mathbf{Cf1}_{\mathbf{jpf}} \coloneqq \mathbf{Fcd1}_{\mathbf{jpf}+2} \qquad \qquad \mathbf{Tspanp} \coloneqq \mathbf{Fcd1}_{\mathbf{1}} \qquad \quad \mathbf{Tspanp} = \mathbf{16.777216} \qquad \mathbf{Tspanps} \coloneqq \mathbf{Tspanp} \cdot \mathbf{s}$$

Combine all data sets Cf := Cf0 + Cf1

$$Cf_0 := Cf1_0$$

Make Phase polynomials

$$Cpp_0 := 0 \qquad Cpp_{jpf+1} := 2\pi \cdot \frac{Cf_{jpf}}{jpf+1}$$

#### Frequency polynomial

$$Cf = \begin{pmatrix} 70048.91028919304 \\ 7052.868226490915 \\ -7888.813451185823 \\ 1.104737497866154 \end{pmatrix}$$

Select the Doppler constant offset from the last pass data, well, it will not be used anyway, just keep a track on it

$$Npp := Npf + 1$$

#### Phase polynomial

$$Cpp = \begin{pmatrix} 0 \\ 440130.2839129986 \\ 22157.23900708073 \\ -16522.292255857148 \\ 1.735317603720739 \end{pmatrix}$$

# Defining the start/end bin of the filter, which will put tone lines in the center of the output band

We want to put the tone in the center of the output band:  $BWoh := BWo \cdot 0.5$  with an accuracy of the input FFT resolution  $dfi = 50 \text{ s}^{-1}$ 

# We know, that several tones have certain offsets from the carrier line

carrier	$Fcc := Cf_0 \cdot Hz$	$Bsc := floor (Fcc - BWoh) \cdot dfi^{-1}$
tones	$Fc1 := Fcc - 10000 \cdot Hz$	$Bs1 := floor \left[ (Fc1 - BWoh) \cdot dfi^{-1} \right]$
	$Fc2 := Fcc - 50000 \cdot Hz$	$Bs2 := floor \left[ (Fc2 - BWoh) \cdot dfi^{-1} \right]$
	Fc3 := Fcc + 20000 · Hz	$Bs3 := floor \left[ (Fc3 - BWoh) \cdot dfi^{-1} \right]$

# Start and End bins to extract Frequency of the start bin

Bsc = 1375	Bec := Bsc + Npfo - 1	Fstartc := Bsc · dfi	$Fstartc = 68750 \text{ s}^{-1}$
Bs1 = 1175	Be1 := Bs1 + Npfo - 1	$Fstart1 := Bs1 \cdot dfi$	Fstart1 = $58750 \text{ s}^{-1}$
Bs2 = 375	Be2 := Bs2 + Npfo - 1	$Fstart2 := Bs2 \cdot dfi$	Fstart2 = $18750 \text{ s}^{-1}$
Bs3 = 1775	Re3 := Rs3 + Nnfo - 1	Fstart3 := Bs3 · dfi	$F_{\text{start3}} = 88750 \text{ s}^{-1}$

### Integrate the phase

$$Phdopp_{jt} := Tspanp \cdot \left[ \sum_{jjp=2}^{Npf} \left[ Cpp_{jjp} \cdot \left( \frac{tt_{jt}}{Tspanps} \right)^{jjp} \right] \right]$$

Make a segment time shift phase correction coefficient, actually a start bin of the filter can be selected in such way, that this coeff will be +1, although it can be even complex

```
Esc := \exp(i \cdot 2 \cdot \pi \cdot Pssc)
Fstartc · Oshifti · dt = 687.5
                                                      Pssc := Fstartc \cdot Oshifti \cdot dt - floor(Fstartc \cdot Oshifti \cdot dt)
                                                                                                                                                                                               Esc = -1
                                                                                                                                        Es1 := \exp(i \cdot 2 \cdot \pi \cdot Pss1)
Fstart1 \cdot Oshifti \cdot dt = 587.5
                                                      Pss1 := Fstart1 \cdot Oshifti \cdot dt - floor(Fstart1 \cdot Oshifti \cdot dt)
                                                                                                                                                                                               Es1 = -1
                                                                                                                                       Es2 := \exp(i \cdot 2 \cdot \pi \cdot Pss2)
                                                                                                                                                                                               Es2 = -1
Fstart2 \cdot Oshifti \cdot dt = 187.5
                                                      Pss2 := Fstart2 \cdot Oshifti \cdot dt - floor(Fstart2 \cdot Oshifti \cdot dt)
                                                                                                                                        Es3 := \exp(i \cdot 2 \cdot \pi \cdot Pss3)
Fstart3 · Oshifti · dt = 887.5
                                                      Pss3 := Fstart3 \cdot Oshifti \cdot dt - floor(Fstart3 \cdot Oshifti \cdot dt)
                                                                                                                                                                                               Es3 = -1
```

MakeFiltX(Phcorr, Fbinstart, Fbinend, Es) :=

```
for jjo \in 0.. Nto -1
for jsegm \in 0.. Nsegm - 1
    skip ← jsegm · Oshifti
     din \leftarrow READBIN(DataFileName, "byte", 0, 1, skip, Npsi)
     phc \leftarrow submatrix(Phcorr, skip, skip + Npsi - 1,0,0)
     ephc \leftarrow exp(i \cdot phc)
    \dim \leftarrow (\dim \cdot \operatorname{ephc})
     sp \leftarrow cfft(din)
     spo \leftarrow submatrix(sp, Fbinstart, Fbinend, 0, 0)
    spop \leftarrow stack(spo, dpadd)
     dout \leftarrow icfft(spop)
    \frac{}{\text{dout} \leftarrow (\text{dout} \cdot \text{Wino})}
     for ijso \in 0.. Npso - 1
       fout : j_{jso+jsegm} \cdot Oshifto \leftarrow fout : j_{jso+jsegm} \cdot Oshifto + dout : j_{jso} \cdot Es^{jsegm} 
return fout
```

Major function to do Phase Tracking, Down-conversion, Filtering and Hilbert transform

Phase integration should be done differently in C

Multiple tones can be extracted in parallel, using only 1 "big" input Fourier transform and several "small" output FFTs.

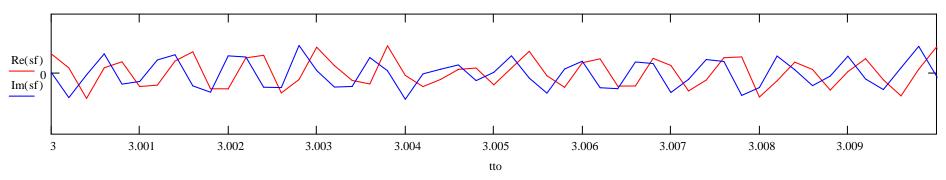
Mathematically this filter is equivalent to PUB, but better, because it allows arbitrary positioning of output channels, (within the input FFT granularity), and even imply different bandwidth for output channels.

And it's faster!

Although more demanding for higher precision..

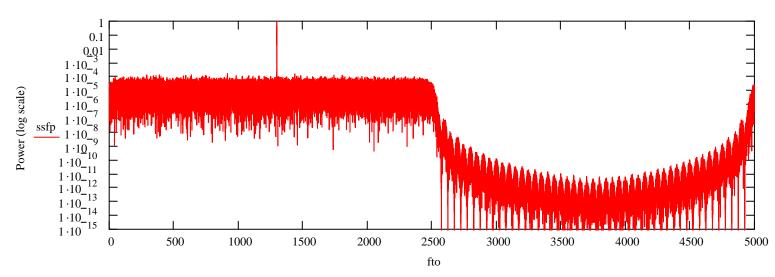
This is a tricky part to make in C

fragment of the filtered complex signal in a time domain



Full length spectrum (two-sided FFT), shows good suppression of negative frequencies

 $\underset{\text{ssfp}}{\text{ssfp}} := \text{ssfp} \cdot \text{xssfp}^{-1}$  $dfto := Tspan^{-1}$ ssf := cfft(sf)xssfp := max(ssfp) $\mathsf{fto}_{\mathsf{jto}} \coloneqq \mathsf{dfto} \cdot \mathsf{jto}$ 



Frequncy (Hz) output band

Determine the frequency of the max power  $xf := FindMax(ssfp, fto, 0 \cdot Hz, 2500 \cdot Hz)$  $fmax = 1299.061579255918 \text{ s}^{-1}$  $fmax := xf_1 \cdot dfto$ 

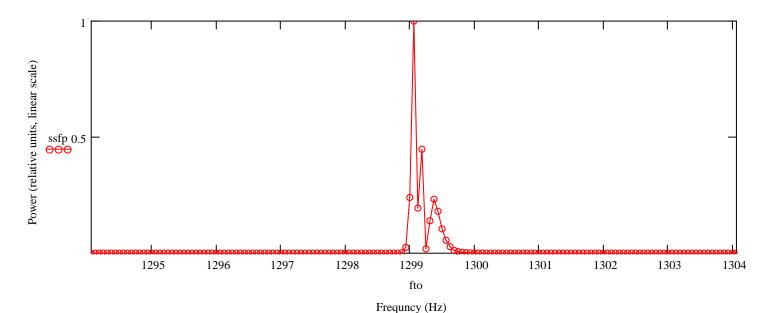
To make SNR estimation, extract the noise data in range 200 - 1000 Hz

spnoise := submatrix  $\left( ssfp, 200 \cdot Hz \cdot dfto^{-1}, 1100 \cdot Hz \cdot dfto^{-1}, 0, 0 \right)$  $SNR := stdev(spnoise)^{-1}$ length(spnoise) = 14401stdev(spnoise) = 0.000013463398363

Predicted SNR (based on how this test signal was generated) is 53 dB for 1/16 of a Hz resolution

And here we have:

 $dbSNR := 10 \cdot log(SNR, 10)$  dbSNR = 48.708453038649395



Line power is still split between many spectral bins (each of 1/16 Hz wide), that's because the phase correction applied was not error free. Although, now in the narrow band we can make further perfection, like PLL it.

#### Detecting the phase of the tone in narrow band (call it PLL)

Set a narrower bandwidth, say 100 Hz. Decide to move the line to the center of this narrower band

$$BWn := 20 \cdot Hz$$

Ftarg :=  $0.5 \cdot BWn$ 

Check if the target frequency of is exactly representable in the frequency grid

floor 
$$\left(\frac{\text{Ftarg}}{\text{dfto}}\right) \cdot \text{dfto} = 10 \text{ s}^{-1}$$
 Yes it is

Move the line to the target frequency by rotation if with a frequency:

$$Frot := fmax - Ftarg$$

$$Frot = 1289.061579255918 \text{ s}^{-1}$$

$$sfc_{jto} := sf_{jto} \cdot exp(2\pi \cdot i \cdot Frot \cdot tto_{jto})$$

Check the spectrum

$$ssf := cfft(sfc)$$

$$\underset{\text{ssfp}:=}{\text{ssfp}}:=(|ssf|)^2$$

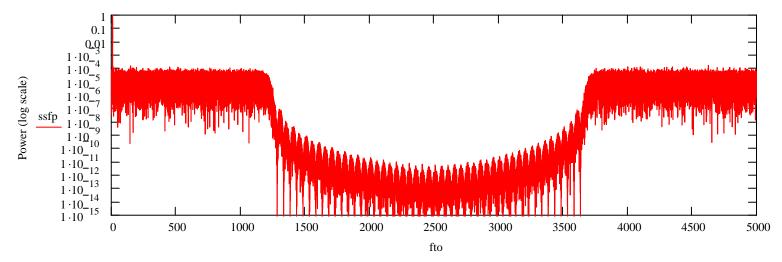
$$xssfp := max(ssfp)$$

$$\underset{\text{ssfp}}{\text{ssfp}} := \operatorname{ssfp} \cdot \operatorname{xssfp}^{-1}$$

$$dfto := Tspan^{-1}$$

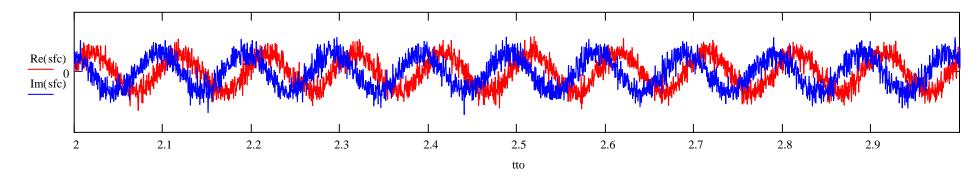
$$fto_{ito} := dfto \cdot jto$$

Line is close to the DC edge of the band now



Frequncy (Hz) in output band

#### Check the time domain pattern, resembles a sine wave, with noise still representing the full noise in 2500 Hz band

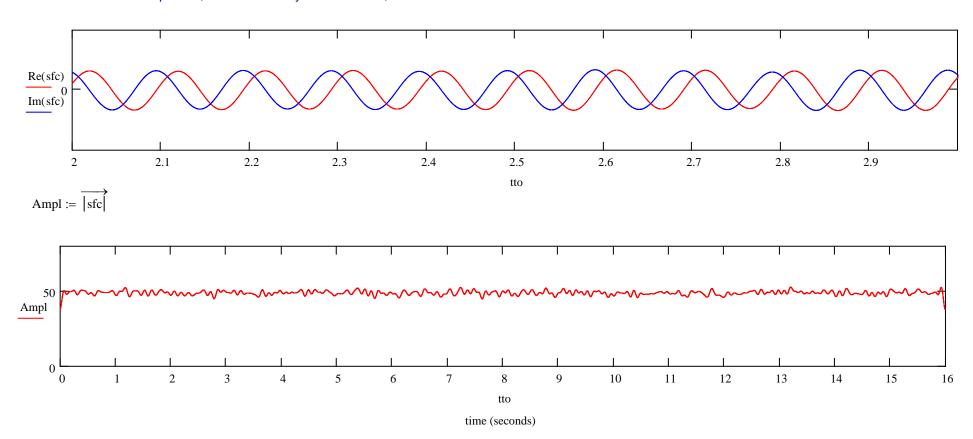


Make the BWn - wide filter around the line (note it's a one side filter)

$$ssff_{jto} := if(fto_{jto} < BWn, ssf_{jto}, 0)$$

And get the signal back to time domain

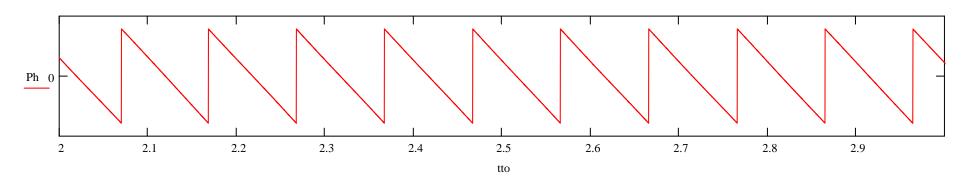
Check the time domain pattern, even more likely the sine wave, not much of noise left after the last filter



Note the amplitude drop at the start and at the end of the scan, which is due to filter set-up time

$$Ph_{jto} := arg(sfc_{jto})$$

## Phase is wrapping over $2\pi$ each cycle of Ftarg



De-wrapping function

DeWrap(ph) :=

 $np \leftarrow length(ph)$ 

$$dph_0 \leftarrow 0$$

for 
$$jj \in 1 ... np - 1$$

$$dph_{jj} \leftarrow if\Big(\left|ph_{jj} - ph_{jj-1}\right| < \pi, 0, sign\Big(ph_{jj} - ph_{jj-1}\Big)\Big)$$

$$qph_0 \leftarrow 0$$

for 
$$jj \in 1 ... np - 1$$

$$\mathsf{qph}_{jj} \leftarrow \mathsf{qph}_{jj-1} + \mathsf{dph}_{jj}$$

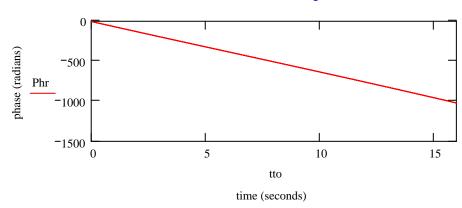
for 
$$jj \in 0$$
..  $np - 1$ 

$$phc_{jj} \leftarrow ph_{jj} - 2\pi \cdot qph_{jj}$$

return phc



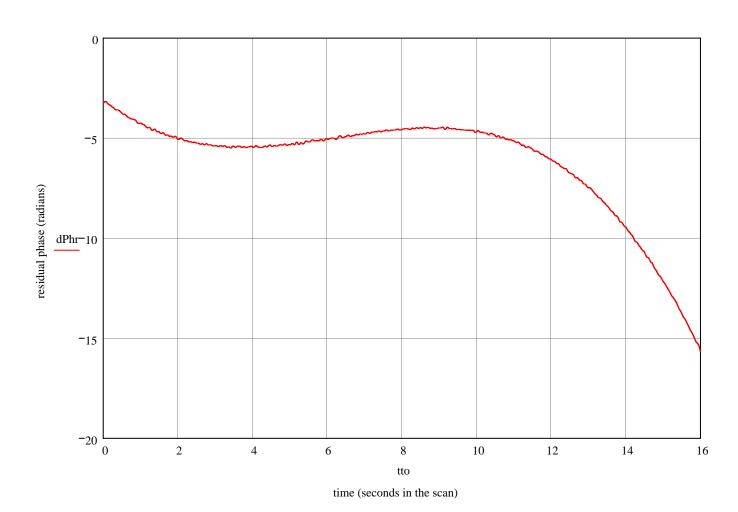
This one looks like a dull straight line



# It looks dull because it has a huge offset of central frequency of the line

remove the trend line dPhr :=

 $dPhr := Phr + 2\pi \cdot Ftarg \cdot tto$ 



#### To check the quality, remove the dPhr from the signal

$$sfcc_{jto} := sfc_{jto} \cdot exp(-i \cdot dPhr_{jto})$$

Check the spectrum

$$\underset{\text{ssf}}{\text{ssf}} := \text{cfft(sfcc)} \qquad \underset{\text{ssfp}}{\text{ssfp}} := \left(\left|\text{ssf}\right|\right)^2 \qquad \underset{\text{ssfp}}{\text{xssfp}} := \text{max(ssfp)} \qquad \underset{\text{ssfp}}{\text{ssfp}} := \text{ssfp} \cdot \text{xssfp}^{-1}$$

 $rmsf := GetRMS(ssfp, fto, Ftarg, 0.4 \cdot BWn, 0.1 \cdot BWn)$ 

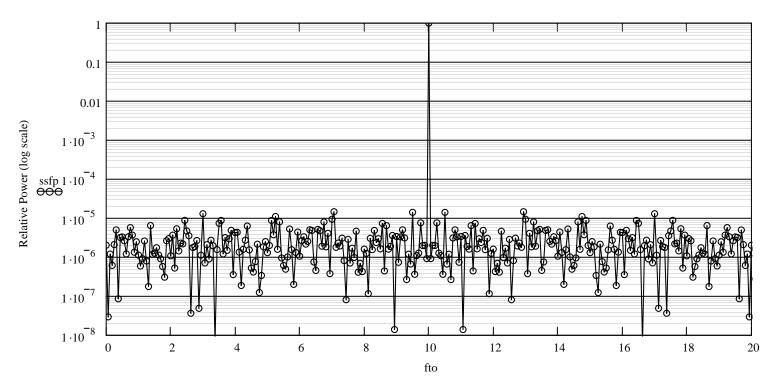
$$SNR := \frac{1 - rmsf_0}{rmsf_1}$$

SNR = 346071.6452928409

 $dbSNR := 10 \cdot log(SNR, 10)$ 

dbSNR = 55.39166017678077 achieved, in a good agreement with a predicted value of 53 dB, even better! but there is a rational explanation for that

## Residual spectrum is squeezed into a single bit at an ultimate frequency resolution (full scan long single FFT)



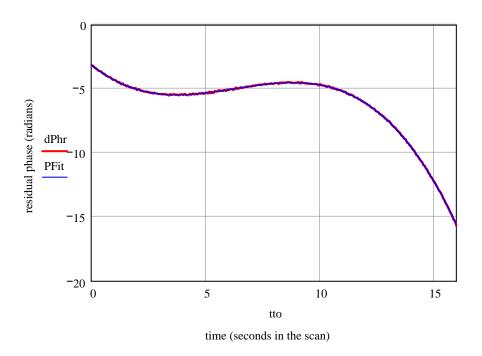
Frequncy (Hz) in output band

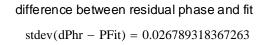
Resolution  $dfto = 0.0625 \text{ s}^{-1}$ 

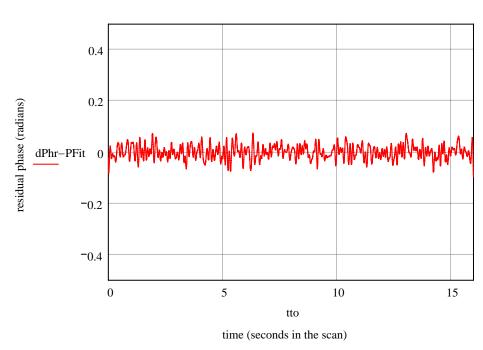
Also note, that noise in this spectrum is simmetrical with respect to the line, becouse the detected phase absorbed the "phase noise" of noise.

# Make a "noise-free" residual phase:

$$\text{wto}_{\begin{subarray}{c} \text{ito} \\ \end{subarray}} \coloneqq 1 \qquad \text{Nppf} \coloneqq 4 \qquad \text{PFit} \coloneqq \text{PolyfitW}(\text{tto}, \text{dPhr}, \text{wto}, \text{Nppf})$$







4th order polynomial fit over 16s interval effectively is a coherent integration over 4 s, so it's almost noise free

# remove the PFit from the signal

$$sfcc_{jto} := sfc_{jto} \cdot exp(-i \cdot PFit_{jto})$$

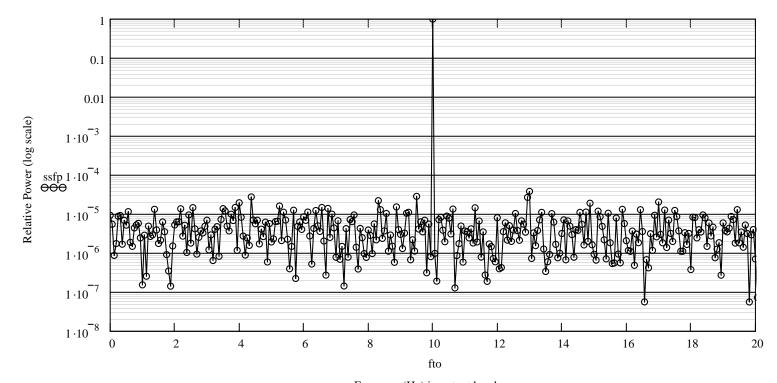
### Check the spectrum

$$\underline{ssf} := cfft(sfcc) \quad \underline{ssfp} := \left(\left|ssf\right|\right)^{2} \quad \underline{ssfp} := max(ssfp) \quad \underline{ssfp} := ssfp \cdot xssfp^{-1}$$

$$\underline{rmsf} := GetRMS(ssfp, fto, Ftarg, 0.4 \cdot BWn, 0.1 \cdot BWn) \quad \underline{SNR} := \frac{1 - rmsf_{0}}{rmsf_{1}} \quad SNR = 183610.3433839685 \quad \underline{dbSNR} := 10 \cdot log(SNR, 10)$$

dbSNR = 52.63897142813222 achieved, in a good agreement with a predicted value of 53 dB, now it's right!

## Residual spectrum is squeezed into a single bit at an ultimate frequency resolution (full scan long single FFT)



Frequncy (Hz) in output band

Resolution  $dfto = 0.0625 \text{ s}^{-1}$ 

Also note, that noise in this spectrum is not simmetrical any more.

dPhr is the result, the final product, residual phase after other detected phases were subtracted.

Full "SKY" phase can be reconstructed by adding all subtracted phases, just keep a record on what was subtracted.

So, read the input phase model

Phid := READPRN("Data3.NoSpin.NoPhNoise.PhaseModel.txt")

tti := 
$$Phid^{\langle 0 \rangle}$$

Phm := 
$$Phid^{\langle 2 \rangle}$$

Spline the input model into the output time grid

$$Phmi := Spline(tti, Phm, tto \cdot s^{-1})$$

Reconstruct the full detected phase in video band by adding the terms which were removed

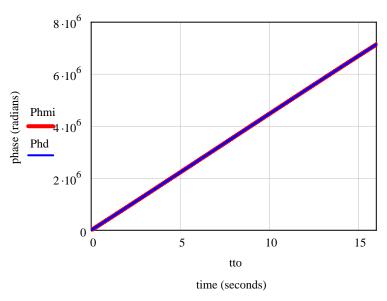
$$Phd_{jto} := -dPhr_{jto} + 2 \cdot \pi \cdot Ftarg \cdot tto_{jto} + 2\pi \cdot Frot \cdot tto_{jto} + 2\pi \cdot Fstartc \cdot tto_{jto} + Tspanp \cdot \left[ \sum_{jjp=2}^{Npf} \left[ Cpp_{jjp} \cdot \left( \frac{tto_{jto}}{Tspanps} \right)^{jjp} \right] \right]$$

residual ----- constant frequency terms -----

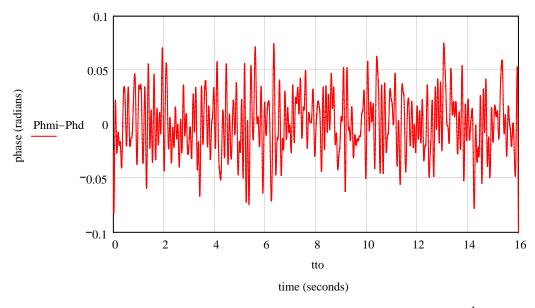
polynomial from frequency lock

#### Both input and detected phases





# Diffrence between the input phase model and detected one



Phase noise

stdev(Phmi - Phd) = 0.026854373491077

 $BWn = 20 \text{ s}^{-1}$ 

wide band

bias

mean(Phmi - Phd) = 0.000254676110411