

Step 2a - Filter the tones, Detect the phase in a narrow tracking band

Input data file name

DataFileName := "Data3.NoSpin.NoPhNoise.byte"

A priori Doppler Polynomial model file name

DpcFileName0 := "Data3.Det.Pass0.tone0.fitcoeffs.txt"

Pass1 Doppler Polynomial model file name

DpcFileName1 := "Data3.Det.Pass1.tone0.fitcoeffs.txt"

Data set and processing essential parameters

Band Width

BW := 250 · kHz

Filter ratio

FR := 100

Scan length (in samples)

Nt := 8 · 1000 · 1000

Output bandwidth

$BW_o := BW \cdot FR^{-1}$ $BW_o = 2500 \text{ s}^{-1}$

N of points to input FFT segment

Npsi := 10 · 1000

Number of points in output segment

$Npso := Npsi \cdot FR^{-1}$ Npso = 100

Overlapping of FFT segments

Ovlp := 2

Number of samples in the output signal

$Nto := \text{floor}(Nt \cdot FR^{-1})$ Nto = 80000

Note the decimal number for FFT length !

And input length is abbreviated to make
a nice decimal number of output samples

Number of spectral points to extract to output FFT

$Npfo := Npso \cdot 0.5 + 1$ Npfo = 51

Zero padding of output FFT

$Npfz := Npso \cdot 0.5 - 1$ jpfz := 0 .. Npfz - 1

padding array for neg. frequencies

dpadd_{jpfz} := 0 + i · 0

Derived parameters (some of them are just for illustration)

Sampling rate

Sr := 2 · BW

And sampling interval

~~xxx~~ dt := Sr⁻¹

Dimensionless

dtn := dt · s⁻¹

Total time span

Tspan := Nt · dt Tspan = 16 s

Input Time grid

jt := 0 .. Nt - 1 tt_{jt} := jt · dt

Output Time grid

jto := 0 .. Nto - 1 tto_{jto} := jto · dt · FR

Binning within FFT input and output segments

jpsi := 0 .. Npsi - 1 jpso := 0 .. Npso - 1

Input Window function in time domain

$Wini_{jpsi} := \cos\left[\frac{\pi}{Npsi} \cdot (jpsi - 0.5 \cdot Npsi + 0.5)\right]$

Output Window function in time domain

$Wino_{jpso} := \cos\left[\frac{\pi}{Npso} \cdot (jpso - 0.5 \cdot Npso + 0.5)\right]$

Derived parameters , Continue

Number of FFT segments to process (accounting for overlap)

$$N_{\text{segm}} := \text{floor}\left(\frac{N_t}{N_{\text{psi}}}\right) \cdot \text{Ovlp} - (\text{Ovlp} - 1) \quad N_{\text{segm}} = 1599$$

shift (in samples) between overlapping segments

$$\text{Oshifti} := \frac{N_{\text{psi}}}{\text{Ovlp}}$$

$$\text{Oshifto} := \frac{N_{\text{pso}}}{\text{Ovlp}}$$

Frequency resolution of the input FFT

$$\text{dfi} := (N_{\text{psi}} \cdot \text{dt})^{-1}$$

$$\text{dfi} = 50 \text{ s}^{-1}$$

Read Doppler Frequency polynomials

Fcd0 := READPRN(DpcFileName0)

Fcd1 := READPRN(DpcFileName1)

Npf := Fcd0₀ Npf = 3 jpf := 0 .. Npf

Cf0_{jpf} := Fcd0_{jpf+2} Step 0 frequency polys (a-priory) are all zeroes here

Cf1_{jpf} := Fcd1_{jpf+2} Tspanp := Fcd1₁ Tspanp = 16.777216 Tspanps := Tspanp · s

Combine all data sets Cf := Cf0 + Cf1

~~Cf~~₀ := Cf1₀

Select the Doppler constant offset from the last pass data, well, it will not be used anyway, just keep a track on it

Make Phase polynomials

Cpp₀ := 0 ~~Cpp~~_{jpf+1} := $2\pi \cdot \frac{Cf_{jpf}}{jpf + 1}$

Npp := Npf + 1

Frequency polynomial

$$Cf = \begin{pmatrix} 70048.91028919304 \\ 7052.868226490915 \\ -7888.813451185823 \\ 1.104737497866154 \end{pmatrix}$$

Phase polynomial

$$Cpp = \begin{pmatrix} 0 \\ 440130.2839129986 \\ 22157.23900708073 \\ -16522.292255857148 \\ 1.735317603720739 \end{pmatrix}$$

Defining the start/end bin of the filter, which will put tone lines in the center of the output band

We want to put the tone in the center of the output band:

$$BW_{oh} := BW_o \cdot 0.5$$

We know, that several tones have certain offsets from the carrier line

		Start and End bins to extract		Frequency of the start bin	
carrier	$F_{cc} := C f_0 \cdot \text{Hz}$	$B_{sc} := \text{floor}\left[\left(F_{cc} - BW_{oh}\right) \cdot d f i^{-1}\right]$	$B_{ec} := B_{sc} + N_{pfo} - 1$	$F_{startc} := B_{sc} \cdot d f i$	$F_{startc} = 68750 \text{ s}^{-1}$
tones	$F_{c1} := F_{cc} - 10000 \cdot \text{Hz}$	$B_{s1} := \text{floor}\left[\left(F_{c1} - BW_{oh}\right) \cdot d f i^{-1}\right]$	$B_{e1} := B_{s1} + N_{pfo} - 1$	$F_{start1} := B_{s1} \cdot d f i$	$F_{start1} = 58750 \text{ s}^{-1}$
	$F_{c2} := F_{cc} - 50000 \cdot \text{Hz}$	$B_{s2} := \text{floor}\left[\left(F_{c2} - BW_{oh}\right) \cdot d f i^{-1}\right]$	$B_{e2} := B_{s2} + N_{pfo} - 1$	$F_{start2} := B_{s2} \cdot d f i$	$F_{start2} = 18750 \text{ s}^{-1}$
	$F_{c3} := F_{cc} + 20000 \cdot \text{Hz}$	$B_{s3} := \text{floor}\left[\left(F_{c3} - BW_{oh}\right) \cdot d f i^{-1}\right]$	$B_{e3} := B_{s3} + N_{pfo} - 1$	$F_{start3} := B_{s3} \cdot d f i$	$F_{start3} = 88750 \text{ s}^{-1}$

Integrate the phase

$$\text{Phdopp}_{jt} := \text{Cpp}_0 + \text{Tspanp} \cdot \sum_{jpp=2}^{\text{Npf}} \left[\text{Cpp}_{jpp} \cdot \left(\frac{\text{tt}_{jt}}{\text{Tspanps}} \right)^{jpp} \right]$$

Make a segment time shift phase correction coefficient, actually a start bin of the filter can be selected in such way, that this coeff will be +1, although it can be even complex

$\text{Fstartc} \cdot \text{Oshifti} \cdot \text{dt} = 687.5$	$\text{Pssc} := \text{Fstartc} \cdot \text{Oshifti} \cdot \text{dt} - \text{floor}(\text{Fstartc} \cdot \text{Oshifti} \cdot \text{dt})$	$\text{Esc} := \exp(i \cdot 2 \cdot \pi \cdot \text{Pssc})$	$\text{Esc} = -1$
$\text{Fstart1} \cdot \text{Oshifti} \cdot \text{dt} = 587.5$	$\text{Pss1} := \text{Fstart1} \cdot \text{Oshifti} \cdot \text{dt} - \text{floor}(\text{Fstart1} \cdot \text{Oshifti} \cdot \text{dt})$	$\text{Es1} := \exp(i \cdot 2 \cdot \pi \cdot \text{Pss1})$	$\text{Es1} = -1$
$\text{Fstart2} \cdot \text{Oshifti} \cdot \text{dt} = 187.5$	$\text{Pss2} := \text{Fstart2} \cdot \text{Oshifti} \cdot \text{dt} - \text{floor}(\text{Fstart2} \cdot \text{Oshifti} \cdot \text{dt})$	$\text{Es2} := \exp(i \cdot 2 \cdot \pi \cdot \text{Pss2})$	$\text{Es2} = -1$
$\text{Fstart3} \cdot \text{Oshifti} \cdot \text{dt} = 887.5$	$\text{Pss3} := \text{Fstart3} \cdot \text{Oshifti} \cdot \text{dt} - \text{floor}(\text{Fstart3} \cdot \text{Oshifti} \cdot \text{dt})$	$\text{Es3} := \exp(i \cdot 2 \cdot \pi \cdot \text{Pss3})$	$\text{Es3} = -1$

```

MakeFiltX(Phcorr, Fbinstart, Fbinend, Es) :=
  for jjo ∈ 0 .. Nto - 1
    foutjjo ← 0
    for jsegm ∈ 0 .. Nsegm - 1
      skip ← jsegm · Oshifti
      din ← READBIN(DataFileName, "byte", 0, 1, skip, Npsi)
      din ← din - 127
      din ← (din · Wini)
      phc ← submatrix(Phcorr, skip, skip + Npsi - 1, 0, 0)
      ephc ← exp(i · phc)
      din ← (din · ephc)
      sp ← cfft(din)
      spo ← submatrix(sp, Fbinstart, Fbinend, 0, 0)
      spo0 ← 1 · Re(spo0)
      spoNpfo-1 ← 1 · Re(spoNpfo-1)
      spop ← stack(spo, dpadd)
      dout ← icfft(spop)
      dout ← (dout · Wino)
      for jjso ∈ 0 .. Npso - 1
        foutjjso+jsegm·Oshifto ← foutjjso+jsegm·Oshifto + doutjjso · Esjsegm
      return fout

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Major function to do Phase Tracking,
Down-conversion, Filtering and Hilbert transform

Phase integration should be done differently in C

Multiple tones can be extracted in parallel,
using only 1 "big" input Fourier transform
and several "small" output FFTs.

Mathematically this filter is equivalent to PUB,
but better, because it allows arbitrary positioning
of output channels, (within the input FFT granularity),
and even imply different bandwidth for output channels.

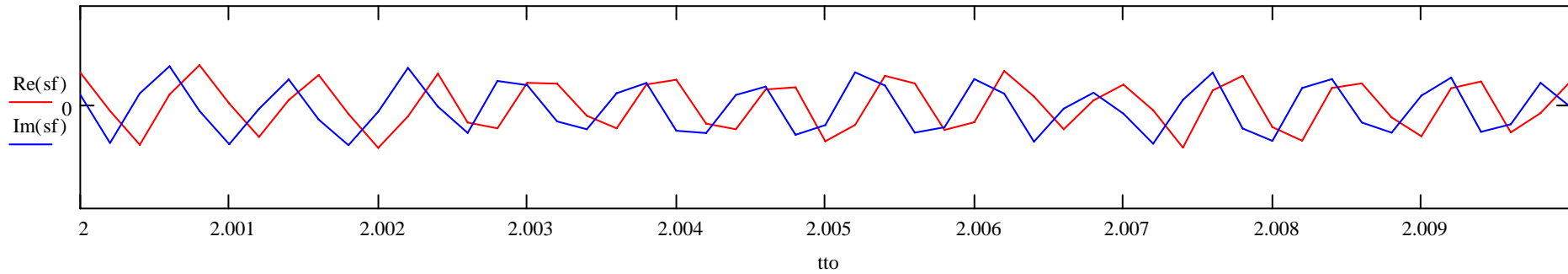
And it's faster !

This is a tricky part to make in C

Make a filtered signal for major tone

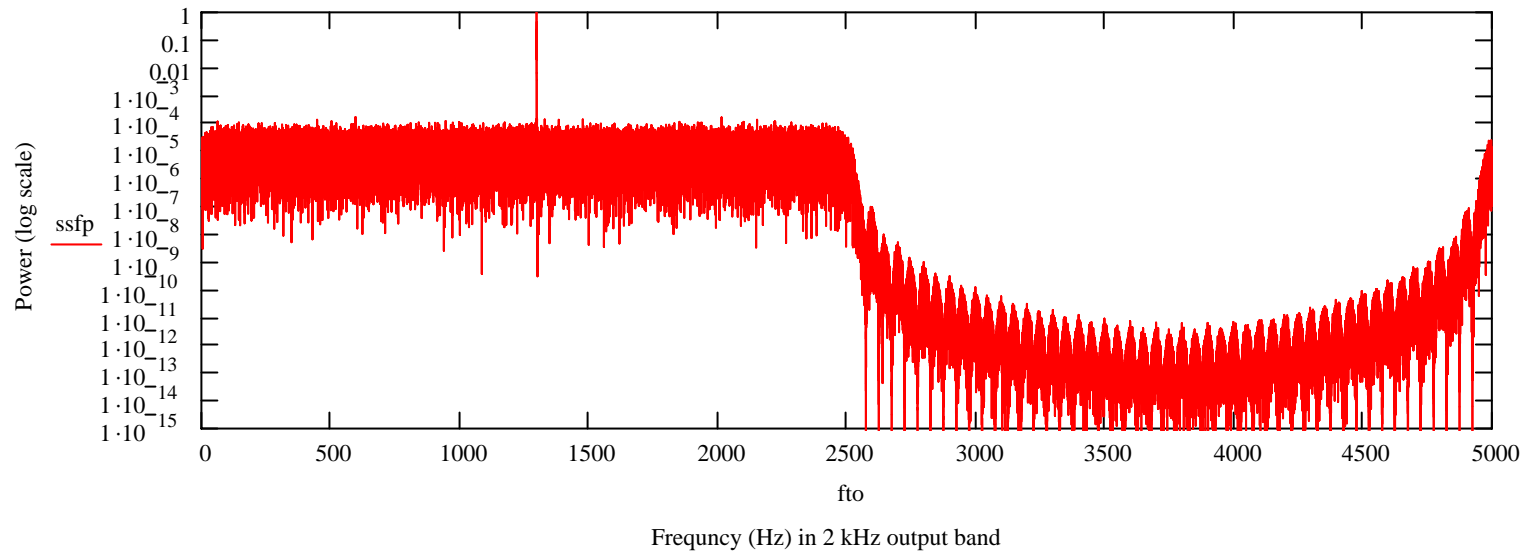
$\text{sf} := \text{MakeFiltX}(\text{Phdopp}, \text{Bsc}, \text{Bec}, \text{Esc}) \quad \text{length}(\text{sf}) = 80000$

fragment of the filtered complex signal in a time domain



Full length spectrum (two-sided FFT), shows good suppression of negative frequencies

$\text{ssf} := \text{cfft}(\text{sf}) \quad \text{ssf} \xrightarrow{2} \text{ssfp} := (|\text{ssf}|)^2 \quad \text{xssfp} := \max(\text{ssfp}) \quad \text{ssfp} \xrightarrow{\text{www}} \text{ssfp} \cdot \text{xssfp}^{-1} \quad \text{dfto} := \text{Tspan}^{-1} \quad \text{fto}_{\text{jto}} := \text{dfto} \cdot \text{jto}$



To make SNR estimation, extract the noise data in range 200 - 1000 Hz

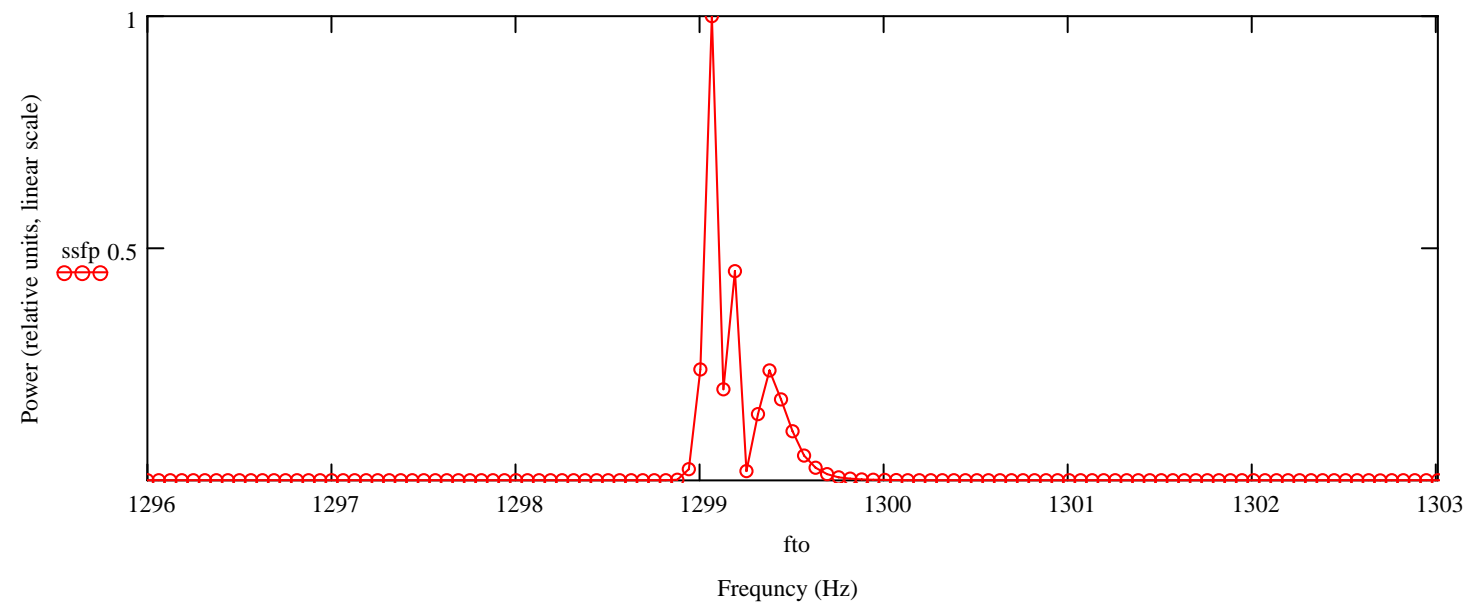
$\text{spnoise} := \text{submatrix}(\text{ssfp}, 200 \cdot \text{Hz} \cdot \text{dfto}^{-1}, 1100 \cdot \text{Hz} \cdot \text{dfto}^{-1}, 0, 0) \quad \text{length}(\text{spnoise}) = 14401 \quad \text{stdev}(\text{spnoise}) = 0.000013676033142 \quad \text{SNR} := \text{stdev}(\text{spnoise})^{-1}$

Predicted SNR (based on how this test signal was generated) is 53 dB for 1/16 of a Hz resolution

And here we have:

$\text{dbSNR} := 10 \cdot \log(\text{SNR}, 10) \quad \text{dbSNR} = 48.64039855427141$

Zoom into central line, all the power is concentrated in a sub-Hz wide line, SNR at 50 dB level.



Line power is still split between many spectral bins, that's because the phase correction applied was not error free. Although, now in the narrow band we can make further perfection, like PLL it.



Detecting the phase of the tone in narrow band (call it PLL)

Determine the frequency of the max power

$$xf := \text{FindMax}(\text{ssfp}, \text{fto}, 0 \cdot \text{Hz}, 2500 \cdot \text{Hz}) \quad \text{fmax} := xf_1 \cdot \text{dfto} \quad \text{fmax} = 1299.0616432101856 \text{ s}^{-1}$$

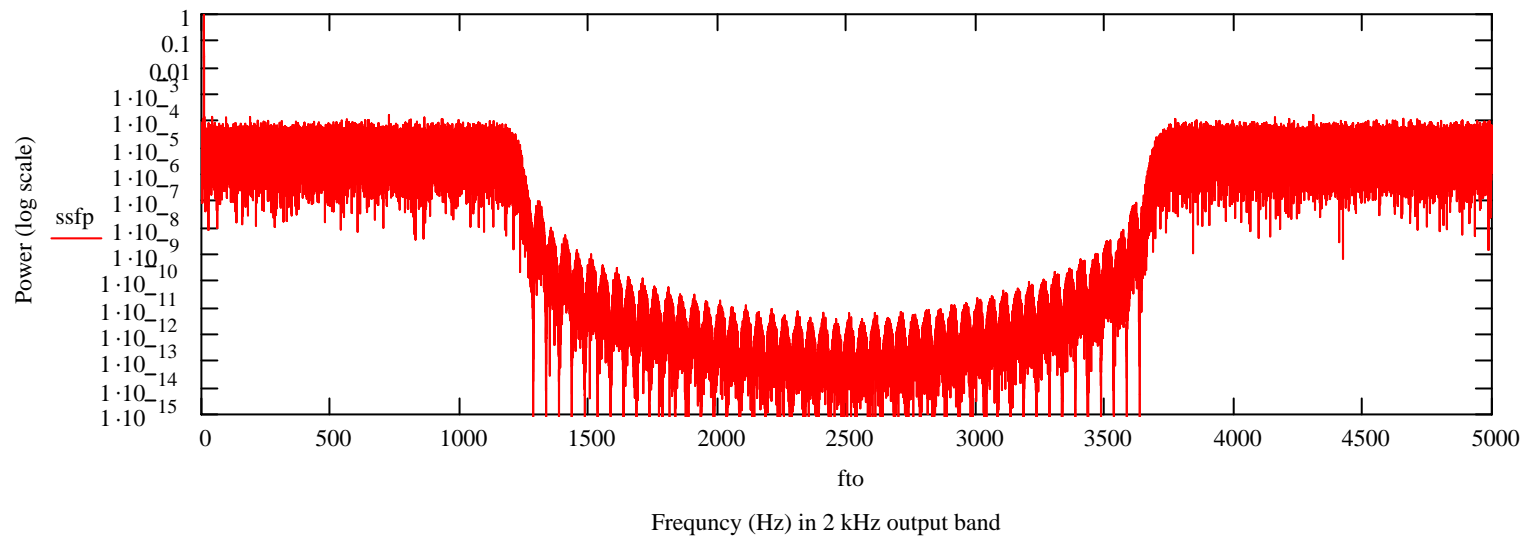
Move the line to 10 Hz bin:

$$\text{sfc}_{\text{jto}} := \text{sfc}_{\text{jto}} \cdot \exp\left[2\pi \cdot i \cdot (\text{fmax} - 10\text{Hz}) \cdot \text{tto}_{\text{jto}}\right]$$

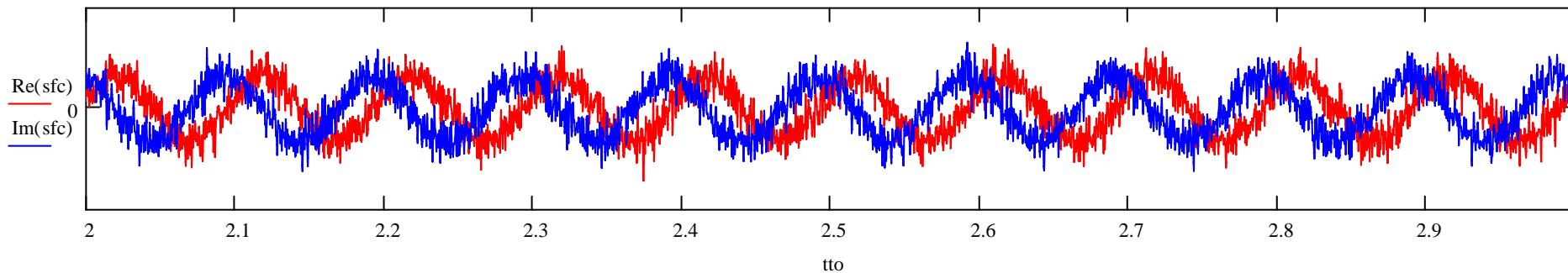
Check the spectrum

$$\begin{aligned} \text{ssf} &:= \text{cfft}(\text{sfc}) & \text{ssfp} &:= (|\text{ssf}|)^2 & \text{xssfp} &:= \max(\text{ssfp}) & \text{ssfp} &:= \text{ssfp} \cdot \text{xssfp}^{-1} & \text{dfto} &:= \text{Tspan}^{-1} & \text{fto}_{\text{jto}} &:= \text{dfto} \cdot \text{jto} \end{aligned}$$

Line is close to the DC edge of the band now, 10 Hz



Check the time domain pattern. resembles a sine wave



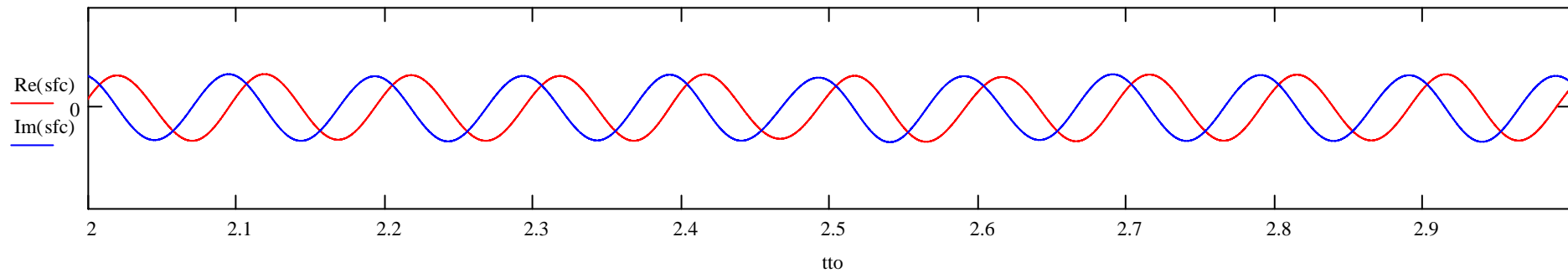
Make 20 Hz wide filter around the line

$$\text{ssff}_{\text{jto}} := \text{if} \left(\left| \text{fto}_{\text{jto}} - 10 \cdot \text{Hz} \right| < 10 \cdot \text{Hz}, \text{ssf}_{\text{jto}}, 0 \right)$$

And get the signal back to time domain

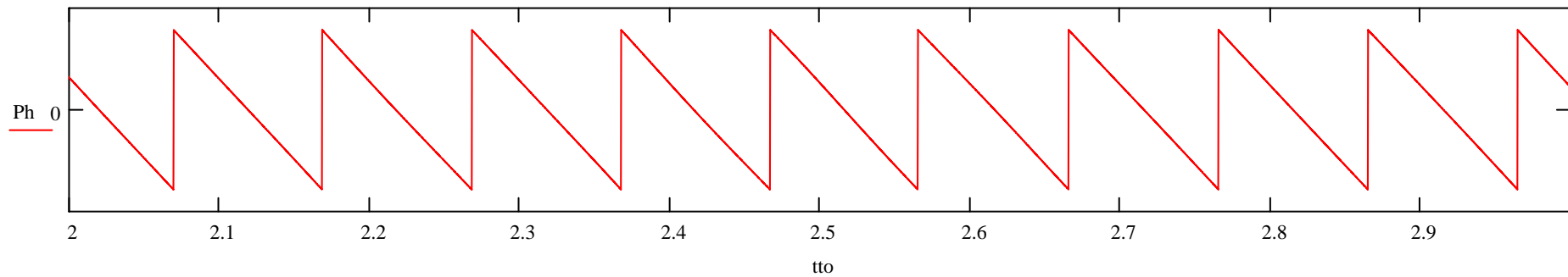
$$\text{sfc} := \text{icfft}(\text{ssff})$$

Check the time domain pattern, even more likely the sine wave, not much of noise



Get the phase

$$\text{Ph}_{\text{jto}} := \arg(\text{sfc}_{\text{jto}})$$

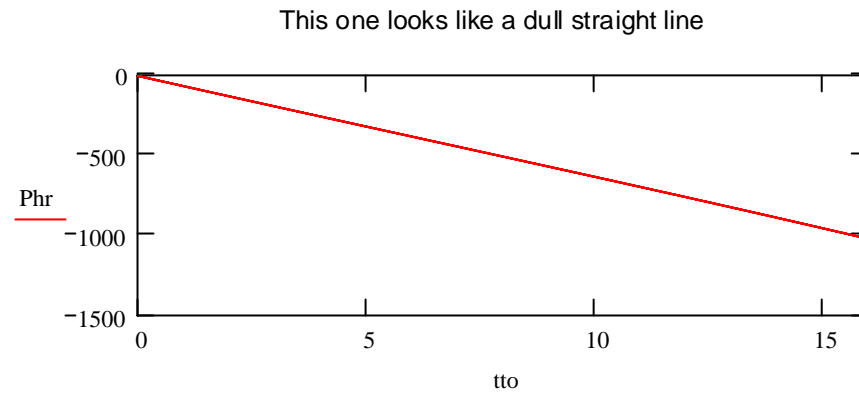


Phase is wrapping over 2π each cycle of 10 Hz

De-wrap

```
DeWrap(ph) :=
  np ← length(ph)
  dph0 ← 0
  for jj ∈ 1 .. np - 1
    dphjj ← if (|phjj - phjj-1| < π, 0, sign(phjj - phjj-1))
  qph0 ← 0
  for jj ∈ 1 .. np - 1
    qphjj ← qphjj-1 + dphjj
  for jj ∈ 0 .. np - 1
    phcjj ← phjj - 2π · qphjj
  return phc
```

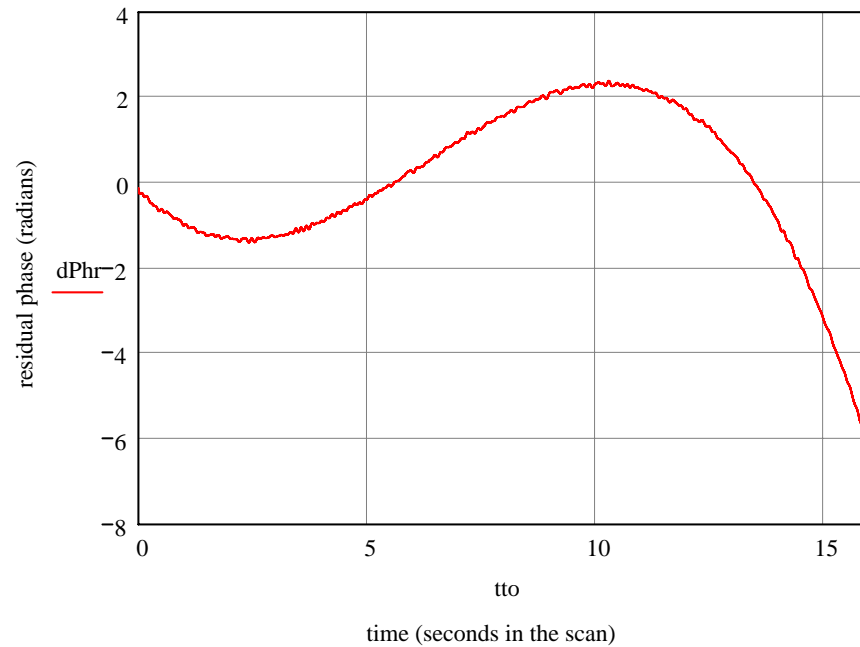
Phr := DeWrap(Ph) is a de-wrapped phase



Make Line Fit

$Lph := \text{line}(tto \cdot s^{-1}, Phr)$ $LPhr := Lph_0 + Lph_1 \cdot tto \cdot s^{-1}$
 $dPhr := Phr - LPhr$ remove the trend line

This one looks familiarly similar to what we saw when comparing the detected phase at first iteration with the input phase model



To check the quality, remove the dPhr from signal

$$\text{ssf}_{jto} := \text{sfc}_{jto} \cdot \exp(-i \cdot \text{dPhr}_{jto})$$

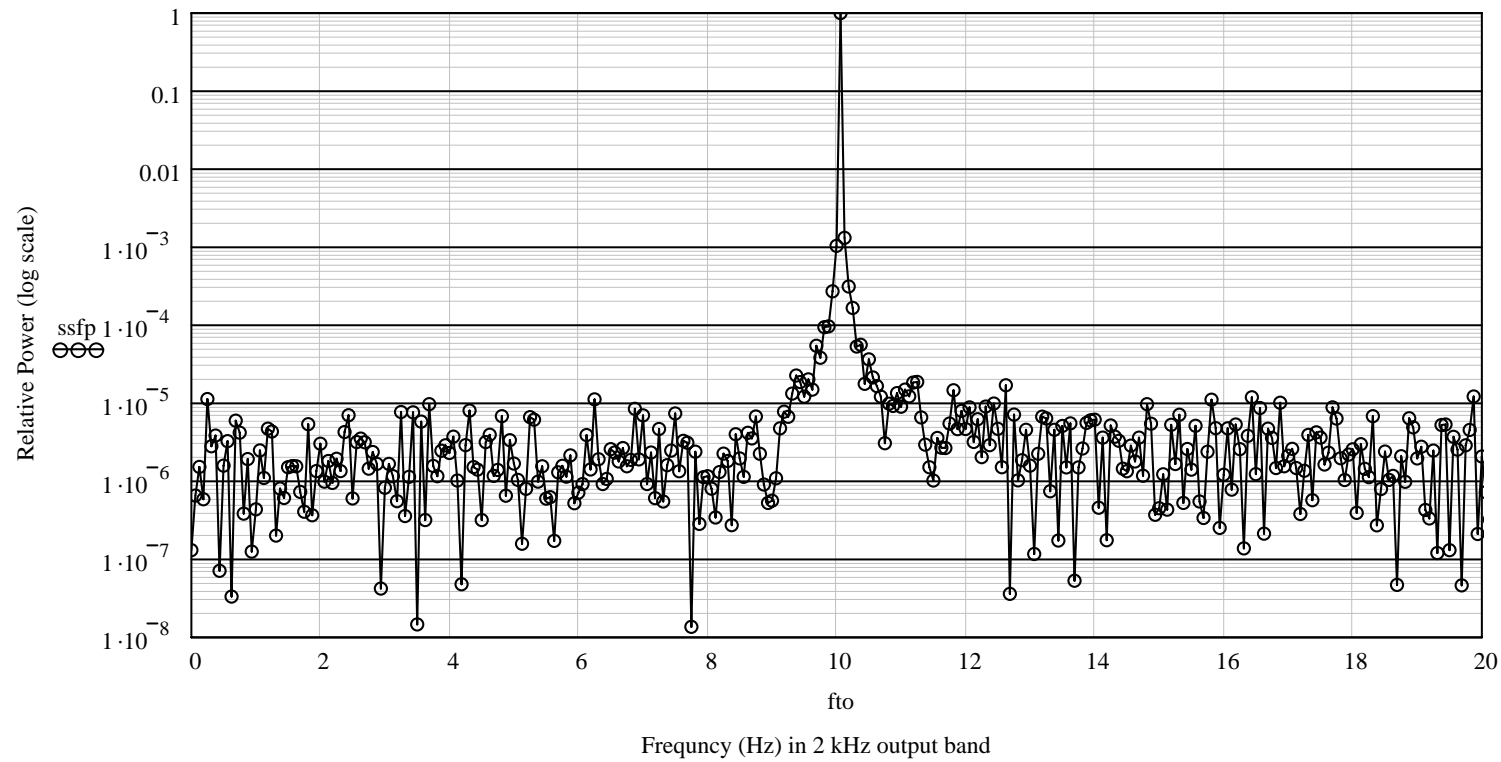
Check the spectrum

$$\begin{aligned} \text{ssf} &:= \text{cfft}(\text{sfc}) & \text{ssfp} &:= \left(|\text{ssf}| \right)^2 & \text{xssfp} &:= \max(\text{ssfp}) & \text{ssfp} &:= \text{ssfp} \cdot \text{xssfp}^{-1} & \text{dfto} &:= \text{Tspan}^{-1} & \text{fto}_{jto} &:= \text{dfto} \cdot \text{jto} \\ \text{rmsf} &:= \text{GetRMS}(\text{ssfp}, \text{fto}, 10 \cdot \text{Hz}, 9 \cdot \text{Hz}, 1\text{Hz}) & \text{SNR} &:= \frac{1 - \text{rmsf}_0}{\text{rmsf}_1} & \text{SNR} &= 310180.21816440055 & \text{dbSNR} &:= 10 \cdot \log(\text{SNR}, 10) \end{aligned}$$

dbSNR = 54.916140971010925 achieved, in a good agreement with a predicted value of 53 dB

Residual spectrum is squeezed into a single bit at an ultimate frequency resolution (full scan long single FFT)

Resolution $\text{dfto} = 0.0625 \text{ s}^{-1}$



dPhr is the result, the final product, residual phase after other detected phases were subtracted.

This phase is 2.5 ms sampled (final filter width 20 Hz)

Full "SKY" phase can be reconstructed by adding all subtracted phases, just keep a record on what was subtracted.