

General

```
==          // value
===         // value and type
o = {"array":["a",1,null,true]}
num = parseInt(string)
num.toString()
```

Math

```
Math.PI
Math.random()      // [0,1)
Math.min(a,b,c,...)
Math.round(x)
Math.ceil(x)
Math.floor(x)
Math.sin(rad)
Math.pow(x,y)      // x^y
Math.sqrt(value)
Math.abs(value)
```

String

```
str.indexOf(what)  // first
str.lastIndexOf(what)
str.search(regex)
str.substring(i,to) // [i,to)
str.substr(i,len)
str.replace(old,new)
str.toUpperCase()
str.split(separator)
```

Array

```
array.length
array.sort()
array.push(what)
delete array[0]
array.splice(i,remove,items)
array.reverse()
array = array1.concat(array2)
```

DOM

```
d = document; e = element;
d.getElementById(id)
d.getElementsByTagName(name)
e.innerHTML
e.className
e.style.property
d.createElement(tag)
d.appendChild(element)
d.removeChild(element)
e.onclick = func
```

Time

```
setTimeout(func,ms) // once
in = setInterval(func,ms)
clearInterval(in)
d = new Date()
d.getHours()
```

