



DUNGEONS AND DRAGONS

jsonTest

Barbarian 1

Class

Human (Variant)

Race

Athlete

Background

chaotic

Alignment

Player Name

Experience Points

STRENGTH

+3

17

INSPIRATION

13

ARMOR
CLASS

+1

INITIATIVE

30

SPEED

DEXTERITY

+1

12

- ☒ +5 Strength Save
- ☐ +1 Dexterity Save
- ☒ +4 Constitution Save
- ☐ +0 Intelligence Save
- ☐ +0 Wisdom Save
- ☐ +1 Charisma Save

SAVING THROWS

Hit Point Maximum: 14

CURRENT HIT POINTS

CONSTITUTION

+2

14

TEMPORARY HIT POINTS

INTELLIGENCE

+0

10

- ☒ +3 Acrobatics
- ☐ +0 Animal Handling
- ☐ +0 Arcana
- ☒ +5 Athletics
- ☐ +1 Deception
- ☐ +0 History
- ☐ +0 Insight
- ☒ +3 Intimidation
- ☐ +0 Investigation
- ☐ +0 Medicine
- ☒ +2 Nature
- ☒ +2 Perception
- ☐ +1 Performance
- ☐ +1 Persuasion
- ☐ +0 Religion
- ☐ +1 Sleight of Hand
- ☐ +1 Stealth
- ☐ +0 Survival

SKILLS

Total: 1d12

HIT DICE

SUCCESSSES O-O-O

FAILURES O-O-O

DEATH SAVES

NAME	ATK BONUS	DAMAGE/TYPE
Battleaxe	+5	d8+0[sla.]
Javelin	+5	d6+0[pir.]
Battleaxe (Two-Handed)	+5	d10+0[sla.]

WISDOM

+0

10

CHARISMA

+1

12

12

PASSIVE PERCEPTION

Armor: Shields, Light Armor, Medium Armor

Weapons: Simple Ranged Weapons, Simple Melee
Weapons, Martial Melee Weapons, Martial Ranged
Weapons

Languages: Common, Dwarvish, Elvish

Tools: Air Vehicles

OTHER PROFICIENCIES & LANGUAGES