DUNGEONS AND DRAGONS Wizard 3 Sage Class Background Player Name wizardTest Fairy Race Alignment **Experience Points** INSPIRATION STRENGTH 12 +2 30 ARMOR INITIATIVE SPEED +2 CLASS PROFICIENCY BONUS PERSONALITY TRAITS Hit Point Maximum: 23 O -1 Strength Save DEXTERITY O +2 Dexterity Save O +3 Constitution Save **IDEALS** • +5 Intelligence Save 14 • +3 Wisdom Save **CURRENT HIT POINTS** O -1 Charisma Save CONSTITUTION **SAVING THROWS BONDS** +3 TEMPORARY HIT POINTS O +2 Acrobatics O +1 Animal Handling Total: 3d6 SUCCESSES O-O-O • +5 Arcana INTELLIGENCE **FLAWS** O -1 Athletics FAILURES O-O-O +3 HIT DICE O -1 Deception **DEATH SAVES** ACTIONS • +5 History 16 NAME ATK DAMAGE/TYPE O +1 Insight (Ing) Arcane Recovery(_/1) BONUS O -1 Intimidation

+1

1d6-1[blu.]

1d8-1[blu.]

Quarterstaff

Quarterstaff(

wisdom
+1
12
0 +5 Investigation
O +1 Medicine
O +3 Nature
O +1 Perception
O -1 Performance
O -1 Persuasion
● +5 Religion
O +2 Sleight of Hand
O +2 Stealth
O +1 Survival

SKILLS

11 PASSIVE PERCEPTION

Armor:
Weapons: Darts, Slings, Daggers, Quarterstaffs, Light
Crossbows
Languages: Common, Primordial, Elvish, Goblin

Tools:
OTHER PROFICIENCIES & LANGUAGES

	EQUIPMENT						
СР	1 A letter						
0	1 A quill						
	1 A small knife						
SP	1 Arcane Focus, Rod						
	1 Backpack						
0	1 Bedroll						
	1 Bottle of Black Ink						
EP	1 Hempen Rope (50 Feet)						
	1 Mess Kit						
	1 Quarterstaff						
GP	10 Days of Rations						
10	1 Set of Common Clothes						
	1 Spellbook						
PP	1 Tinderbox						
	10 Torches						
0	1 Waterskin						

OTHER FEATURES & TRAITS

CHARACTER PORTRAIT

Background

Sage

You spent years learning the lore of the multiverse. You scoured manuscripts, studied scrolls, and listened to the greatest experts on the subjects that interest you. Your efforts have made you a master in your fields of study.

SPELLS

1ST LEVEL	2ND LEVEL	3RD LEVEL	4TH LEVEL	5TH LEVEL	6TH LEVEL	7TH LEVEL	8TH LEVEL	9TH LEVEL
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