



DUNGEONS AND DRAGONS

jsonTest

Barbarian 16

Class

Human

Race

Entertainer (Gladiator)

Background

chaotic

Alignment

Player Name

Experience Points

STRENGTH
+4
19

INSPIRATION
+5 PROFICIENCY BONUS

15
ARMOR CLASS

+1
INITIATIVE

40
SPEED

Lorem ipsum dolor sit amet,
consectetur adipiscing
elit, sed do eiusmod tempor
PERSONALITY TRAITS

DEXTERITY
+1
12

- +9 Strength Save
- +1 Dexterity Save
- +9 Constitution Save
- +0 Intelligence Save
- +0 Wisdom Save
- +1 Charisma Save

Hit Point Maximum: 181

CURRENT HIT POINTS

CONSTITUTION
+4
18

SAVING THROWS

TEMPORARY HIT POINTS

INTELLIGENCE
+0
10

- +6 Acrobatics
- +0 Animal Handling
- +0 Arcana
- +9 Athletics
- +1 Deception
- +0 History
- +0 Insight
- +6 Intimidation
- +0 Investigation
- +0 Medicine
- +5 Nature
- +5 Perception
- +6 Performance
- +1 Persuasion
- +0 Religion
- +1 Sleight of Hand
- +1 Stealth
- +5 Survival

Total: 16d12

HIT DICE

SUCCESES O-O-O

FAILURES O-O-O

DEATH SAVES

"Girl's Uniform for Talk
Like a Pirate Day"
BONDS

WISDOM
+0
10

- +6 Acrobatics
- +0 Animal Handling
- +0 Arcana
- +9 Athletics
- +1 Deception
- +0 History
- +0 Insight
- +6 Intimidation
- +0 Investigation
- +0 Medicine
- +5 Nature
- +5 Perception
- +6 Performance
- +1 Persuasion
- +0 Religion
- +1 Sleight of Hand
- +1 Stealth
- +5 Survival

SKILLS

NAME	ATK BONUS	DAMAGE/TYPE
Battleaxe	+9	1d8+4[sla.]
Battleaxe(2H)	+9	1d10+4[sla.]
Javelin	+9	1d6+4[pir.]
Javelin (Thro)	+9	1d6+4[pir.]

CHARISMA
+1
12

15

PASSIVE PERCEPTION

Armor: Shields, Medium Armor, Light Armor

Weapons: Simple Melee Weapons, Simple Ranged Weapons, Martial Ranged Weapons, Martial Melee Weapons

Languages: Common, Elvish

Tools: Disguise Kit, Flute

OTHER PROFICIENCIES & LANGUAGES

- by woodleywonderworks is licensed under CC BY 2.0.
-
- ACTIONS**
- (fr.) Ancestral Protectors
 - Ancestral Protectors
 - Brutal Critical
 - By Popular Demand
 - Consult the Spirits
 - Consult the Spirits(_/1)
 - (bns) End Rage
 - (fr.) Extra Attack
 - (fr.) Great Weapon Master
 - (bns) Rage(_/5)
 - (fr.) Reckless Attack
 - (fr.) Relentless Rage
 - (rxn) Spirit Shield
-
- FEATURES**

Danger Sense

Extra Attack

Fast Movement

Feral Instinct

Great Weapon Master

Instinctive Pounce

Persistent Rage

Primal Path

Rage

Reckless Attack

Relentless Rage

Spirit Shield

EQUIPMENT	
CP	1 A Favor from an Admirer
SP	1 An Unusual but Cheap Weapon of your Choice
EP	1 Backpack
GP	1 Battleaxe
PP	1 Bedroll
	1 Clothes, Common
	1 Hempen Rope (50 Feet)
	1 Javelin
	1 Mess Kit
	10 Days of Rations
	1 Tinderbox
	10 Torches
	1 Waterskin



CHARACTER PORTRAIT

OTHER FEATURES & TRAITS

Unarmored Defense

Vengeful Ancestors

Background
Entertainer (Gladiator)

A gladiator is as much an entertainer as any minstrel or circus performer, trained to make the arts of combat into a spectacle the crowd can enjoy. This kind of flashy combat is your entertainer routine, though you might also have some skills as a tumbler or actor.

Using your By Popular Demand feature, you can find a place to perform in any place that features combat for entertainment—perhaps a gladiatorial arena or secret pit fighting club. You can replace the musical instrument in your equipment package with an inexpensive but unusual weapon, such as a trident or net.