

Tower of Definitions in Cohesive Topos Theory

1. Category

A **category** \mathcal{C} consists of:

- A class of **objects**, $\text{Ob}(\mathcal{C})$,
- A class of **morphisms**, $\text{Hom}_{\mathcal{C}}(X, Y)$, for each pair $X, Y \in \text{Ob}(\mathcal{C})$,
- Composition maps $\circ : \text{Hom}(Y, Z) \times \text{Hom}(X, Y) \rightarrow \text{Hom}(X, Z)$,
- Identity morphisms $\text{id}_X \in \text{Hom}(X, X)$ for each X ,

satisfying associativity and identity laws.

2. Functor

A **functor** $F : \mathcal{C} \rightarrow \mathcal{D}$ assigns to each:

- Object $X \in \mathcal{C}$ an object $F(X) \in \mathcal{D}$,
- Morphism $f : X \rightarrow Y$ a morphism $F(f) : F(X) \rightarrow F(Y)$,

such that $F(\text{id}_X) = \text{id}_{F(X)}$ and $F(g \circ f) = F(g) \circ F(f)$.

3. Natural Transformation

A **natural transformation** $\eta : F \Rightarrow G$ between functors $F, G : \mathcal{C} \rightarrow \mathcal{D}$ consists of morphisms $\eta_X : F(X) \rightarrow G(X)$ such that for every $f : X \rightarrow Y$ in \mathcal{C} ,

$$\begin{array}{ccc} F(X) & \xrightarrow{\eta_X} & G(X) \\ F(f) \downarrow & & \downarrow G(f) \\ F(Y) & \xrightarrow{\eta_Y} & G(Y) \end{array}$$

commutes.

4. Adjunction

An **adjunction** between categories \mathcal{C} and \mathcal{D} consists of functors

$$F : \mathcal{C} \rightleftarrows \mathcal{D} : G$$

and natural transformations (unit η and counit ε)

$$\eta : \text{Id}_{\mathcal{C}} \Rightarrow G \circ F, \quad \varepsilon : F \circ G \Rightarrow \text{Id}_{\mathcal{D}}$$

satisfying the triangle identities.

5. Topos

A **topos** \mathcal{E} is a category that:

- Has all finite limits and colimits,
- Is Cartesian closed: has exponential objects $[X, Y]$,
- Has a subobject classifier Ω .

6. Geometric Morphism

A **geometric morphism** $f : \mathcal{E} \rightarrow \mathcal{F}$ between topoi consists of an adjoint pair

$$f^* : \mathcal{F} \rightleftarrows \mathcal{E} : f_*$$

with $f^* \dashv f_*$, where f^* preserves finite limits (i.e., is left exact).

7. Cohesive Topos

A **cohesive topos** is a topos \mathcal{E} equipped with a quadruple of adjoint functors:

$$\Pi \dashv \Delta \dashv \Gamma \dashv \nabla : \mathcal{E} \rightleftarrows \mathbf{Set}$$

such that:

- Γ is the global sections functor,
- Δ is the constant sheaf functor,
- ∇ sends a set to a codiscrete object,
- Π is the shape or fundamental groupoid functor,
- Δ and ∇ are fully faithful,
- Δ preserves finite limits,
- Π preserves finite products (in some variants).

8. Cohesive Adjunction Tower Diagram

$$\mathcal{E} \begin{array}{c} \xleftarrow{\Pi} \xrightarrow{\quad} \\ \xleftarrow{\Gamma} \dashv \xrightarrow{\quad} \\ \xleftarrow{\Delta} \xrightarrow{\nabla} \end{array} \mathbf{Set}$$