

Aerponics::setNightInterval

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graph LR; A[Aerponics::setNightInterval] --> B[Module::getSoundObject]; A --> C[Sound::playOnSound];
```

The diagram illustrates a function call sequence. A central box on the left, labeled 'Aerponics::setNightInterval', has two blue arrows pointing to the right. The top arrow points to a box labeled 'Module::getSoundObject', and the bottom arrow points to a box labeled 'Sound::playOnSound'. The 'Aerponics::setNightInterval' box is shaded gray, while the other two are white with black borders.

Module::getSoundObject

Sound::playOnSound