

Lights::getOffTimeText



```
graph LR; A[Lights::getOffTimeText] --> B[toText_time]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Lights::getOffTimeText'. The right box is white and contains the text 'toText\_time'. A blue arrow points from the right side of the gray box to the left side of the white box.

toText\_time