```
Queue::BinaryHeap<
 Comparable, Compare >

+ const_reference
# current_size_
# array_
# comp

+ BinaryHeap()
+ BinaryHeap()
+ ~BinaryHeap()
+ empty()
+ top()
+ pop()
+ pop()
+ push()
+ clear()
+ size()
+ print_heap()
# buildHeap()
# percolateDown()
# percolateUp()
```

< int, std::greater
< int > >

```
Queue::BinaryHeap<
 int, std::greater<
       int > >

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```
Queue::priority_queue_int

+ priority_queue_int()
+ findMin()
+ decreaseKey()
+ increaseKey()
```