

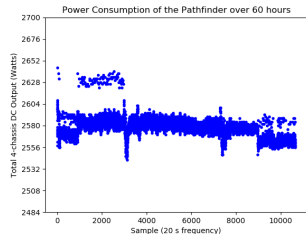
## HPCG Project

## Goals

- Gather data for multi-node and multi-chassis runs of the HPCG benchmark on the Pathfinder and extrapolate to draw conclusions for performance scalability
- Analyze power efficiency of the Pathfinder while running benchmarks

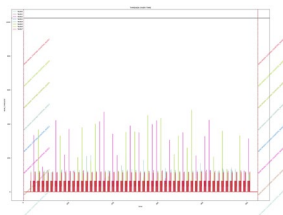
## Benchmark Results

- Constraining iterations for convergence increased performance
- Power analysis inconclusive- more testing needed



## Profiling Results

- Consistent performance patterns across simulation and hardware profiling
- Raw performance is still quite low



## Lessons Learned

- Make the most of opportunities to run cleanly on hardware with better project organization, such as by queuing several benchmark variations that need to be run
- Start analysis alongside data gathering to better determine what further data needs to be gathered (power consumption data, larger problem sizes)

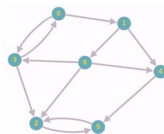
## GraphBLAS Project

## Goals

- Create a more accessible introduction to GraphBLAS than the preexisting notebook part of the Lucata tutorials.
- Do initial comparisons and profiling of x86 GraphBLAS, Lucata GraphBLAS, and Lucata Beedrill with emusim.x.

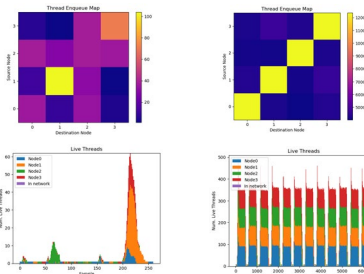
## Notebook Progress

- Finished notebook introducing GraphBLAS, following the Mattson tutorial to eventually complete a BFS and learn the basics of GraphBLAS.
- The Notebook uses Python for visualization but has the C code for the exercises as well.



## Result Analysis

- Benchmarks of lucata-beedrill are optimized towards different aspects of Lucata architecture.



## Lessons Learned / Next Steps

- GraphBLAS concepts are difficult, take the learning process slowly and integrate Cilk gradually.
- Run lucata-beedrill and LucataGraphBLAS benchmarks on hardware