CHESS COURSERA ADVANCED CAPSTONE PROJECT

How to predict who is going to win a chess match

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The goal of this project is to predict who is going to win a chess match, in order to provide an online chess platform with useful information to use to make the platform more entertaing and matches more enjoyable

Data Source: https://www.kaggle.com/datasnaek/chess (https://www.kaggle.com/datasnaek/chess)



Loading

Importing all necessary packages and setting up Spark environment

```
In [1]: import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import seaborn as sns
from collections import Counter
import joypy
import scipy
```

```
In [2]: from pyspark.ml.classification import DecisionTreeClassifier, RandomForestClassifi
         er, LogisticRegression
         from pyspark.ml.evaluation import MulticlassClassificationEvaluator
         from sklearn.preprocessing import LabelEncoder, StandardScaler
         from sklearn.model_selection import train_test_split
         from pyspark.ml.feature import OneHotEncoderEstimator, StringIndexer, StandardScal
         er, VectorAssembler
         from pyspark.ml import Pipeline
         from pyspark.ml.tuning import ParamGridBuilder, CrossValidator
In [4]: from keras.models import Sequential
         from keras.layers.core import Dense, Dropout, Activation
         from keras import optimizers, regularizers
         from keras.optimizers import Adam
In [5]: import findspark
         import os
         spark_location='/usr/local/Cellar/apache-spark/2.4.3/libexec/' # Set your own
         java8 location= '/Library/Java/JavaVirtualMachines/adoptopenjdk-8.jdk/Contents/Hom
         e' # Set your own
         os.environ['JAVA_HOME'] = java8_location
         findspark.init(spark_home=spark_location)
In [48]: try:
             spark.stop()
             print("Spark stopped")
         except:
             pass
         Spark stopped
In [7]: from pyspark.sql import Row, SQLContext, SparkSession
         import pyspark.sql.functions as f
         from pyspark.sql.functions import *
         from pyspark.sql.types import *
         import pyspark
         import random
         sc = pyspark.SparkContext(appName="SPARK-CHESS")
         spark = SparkSession.builder.appName("CHESS").getOrCreate()
```

Loading the dataset

```
In [8]: df = spark.read.csv('games.csv', header=True)
```

ETL and Feature Creation

Data Exploration and Cleansing

How many rows are in the dataset?

```
In [10]: df.count()
Out[10]: 20058
```

How many duplicate rows are in the dataset?

```
In [11]: df = df.dropDuplicates()
    df.count()

Out[11]: 19629
```

Looking for NaN values

```
In [12]: df.na.drop().count() #so there are no NaN values
Out[12]: 19629
```

Column names

```
In [13]: df.columns
Out[13]: ['id',
           'rated',
           'created at',
           'last_move_at',
           'turns',
           'victory_status',
           'winner',
           'increment_code',
           'white_id',
           'white rating',
           'black id',
           'black rating',
           'moves',
           'opening eco',
           'opening name',
           'opening_ply']
```

Explanations for some columns

increment code: https://chess.stackexchange.com/questions/18069/what-is-the-increment-in-chess (https://chess.stackexchange.com/questions/18069/what-is-the-increment-in-chess)

how opening name and opening eco are related: https://www.365chess.com/eco.php (https://www.365chess.com/eco.php)

Column types

```
In [14]: df.dtypes
Out[14]: [('id', 'string'),
          ('rated', 'string'),
          ('created_at', 'string'),
          ('last_move_at', 'string'),
          ('turns', 'string'),
          ('victory_status', 'string'),
          ('winner', 'string'),
          ('increment_code', 'string'),
          ('white_id', 'string'),
          ('white_rating', 'string'),
          ('black_id', 'string'),
          ('black rating', 'string'),
          ('moves', 'string'),
          ('opening_eco', 'string'),
          ('opening_name', 'string'),
          ('opening_ply', 'string')]
```

Let's drop some columns which are not relevant for our analysis

```
In [15]: df = df.drop("created_at", "last_move_at", "white_id", "black_id")
```

In the following lines we separate the increment code column to display in two different columns the fixed time and the additional seconds given at each turn

```
In [16]: #defining custom functions to split the increment_code column
    def funz1(value):
        return value.split("+")[0]

def funz2(value):
        return value.split("+")[1]

udf_funz1 = udf(funz1, StringType())
udf_funz2 = udf(funz2, StringType())

#creating the two new column
    df = df.withColumn("increment1", udf_funz1("increment_code"))
    df = df.withColumn("increment2", udf_funz2("increment_code"))

#dropping the old columns
    df = df.drop("increment_code")
```

We convert all wrong types into the right types, mainly from string to int

```
In [17]: df = df.withColumn("turns",df["turns"].cast("int"))
    df = df.withColumn("white_rating",df["white_rating"].cast("int"))
    df = df.withColumn("black_rating",df["black_rating"].cast("int"))
    df = df.withColumn("opening_ply",df["opening_ply"].cast("int"))
    df = df.withColumn("increment1",df["increment1"].cast("int"))
    df = df.withColumn("increment2",df["increment2"].cast("int"))
```

We inspect the new types, to check if they are right

Let's examine the rated column

This column needs cleaning, which is performed in the cell below

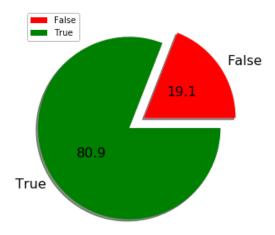
Let's review the updated column

Let's redrop duplicates after those transformations, to catch other possible identical rows

```
In [22]: print(df.count())
    df = df.dropDuplicates()
    print(df.count())

19629
    19113
```

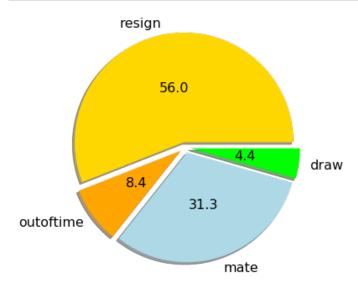
Let's visualize the rated column



Let's visualize the victory status

```
In [105]: df.groupBy('victory_status').count().show()

+-----+
| victory_status|count|
+-----+
| resign|10695|
| outoftime| 1598|
| mate| 5974|
| draw| 846|
+------+
```

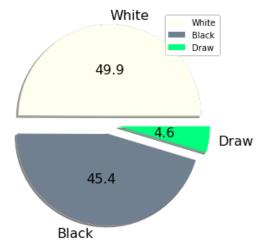


Let's see how winners are distributed: we see that the white player (who moves first) has a slight advantage over the black one;

this is a well-known fact in the chess world

```
In [107]: df.groupBy('winner').count().show()

+----+
    |winner|count|
+----+
    |white| 9545|
    |black| 8680|
    | draw| 888|
+----+
```



We now inspect a bit the column of the moves

```
In [109]:
          df.select("moves").show()
           |d4 c5 c3 cxd4 cxd...|
           |e4 c5 c3 Nc6 d4 c...|
           |e4 e5 Nf3 Nc6 d4 ...|
           |d4 d5 Nf3 Nf6 Bf4...|
           |e4 Nc6 d4 Nf6 e5 ...|
           |d4 Nf6 Nc3 d6 e4 ...|
           |d4 e6 c4 c5 d5 Qb...|
           |d4 f5 e3 Nf6 Nf3 ...|
           |d4 d5 c4 c6 Nf3 N...|
           |e4 e5 Nf3 Nc6 Bb5...|
           |d4 b6 Nf3 Bb7 e3 ...|
           |e4 e5 Nf3 d6 Nc3 ...|
           |e4 c5 Nf3 d6 d4 c...|
           |e4 e5 Nf3 Nc6 Bc4...|
           |e4 e5 Nf3 Nc6 Bc4...|
           e4 Nc6 Bc4 Nf6 Nf...
           d3 e6 e3 Nc6 Nf3 ...
           |e4 Nc6 d4 d5 e5 B...|
           |e4 h5 Nf3 g6 d4 e...|
           |e4 c5 Nf3 d6 Nc3 ...|
           only showing top 20 rows
```

```
In [110]: df.select(
                 "id",
                 f.split("moves", " ").alias("moves"),
                 f.posexplode(f.split("moves", " ")).alias("pos", "val")
                 ).show()
         +----+
               id
                               moves|pos| val|
            _____+
          |YopBjBqM|[d4, c5, c3, cxd4...| 0| d4|
          |YopBjBqM|[d4, c5, c3, cxd4...| 1| c5|
          |YopBjBqM|[d4, c5, c3, cxd4...| 2| c3|
          |YopBjBqM|[d4, c5, c3, cxd4...| 3|cxd4|
          |YopBjBqM|[d4, c5, c3, cxd4...| 4|cxd4|
          |YopBjBqM|[d4, c5, c3, cxd4...| 5| Nf6|
          |YopBjBqM|[d4, c5, c3, cxd4...| 6| Nc3|
          |YopBjBqM|[d4, c5, c3, cxd4...| 7| g6|
          |YopBjBqM|[d4, c5, c3, cxd4...| 8| b3|
          |YopBjBqM|[d4, c5, c3, cxd4...| 9| Bg7|
          |YopBjBqM|[d4, c5, c3, cxd4...| 10| Bb2|
          |YopBjBqM|[d4, c5, c3, cxd4...| 11| 0-0|
          YopBjBqM | [d4, c5, c3, cxd4... | 12 |
                                           e3 |
          |YopBjBqM|[d4, c5, c3, cxd4...| 13|
                                           e6
          |YopBjBqM|[d4, c5, c3, cxd4...| 14| Nf3|
          YopBjBqM | [d4, c5, c3, cxd4... | 15 |
                                           a6
          |YopBjBqM|[d4, c5, c3, cxd4...| 16| Be2|
          |YopBjBqM|[d4, c5, c3, cxd4...| 17|
                                          d5 |
          |YopBjBqM|[d4, c5, c3, cxd4...| 18| 0-0|
         |YopBjBqM|[d4, c5, c3, cxd4...| 19| Nc6|
         +----+
         only showing top 20 rows
```

To be able to better analyze our dataset, we first create a new column storing the first two moves and the last two moves, and then split them so that we end up with 4 columns, each for every move that we kept

After some experiments keeping all the moves or just subsets, I ended up choosing the first two and last two as this configuration lead to the best results afterwards, and it was also a good compromise concerning the execution speed of neural nets and the other algorithms

```
In [23]: #function that retrieves the first two and last two moves from the column moves

def funz_moves(value):
    split_moves = value.split(" ")

    if len(split_moves) >= 4:
        fin = split_moves[:2] + split_moves[-2:]
        fin = " .join(fin)
        return fin
    else:
        split_moves = " .join(split_moves)
        return split_moves

    udf_funz_moves = udf(funz_moves, StringType())

#creating the new column
    df = df.withColumn("moves_new", udf_funz_moves("moves"))
```

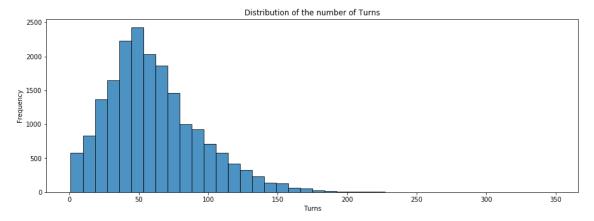
```
In [24]:
          #let's see some rows of the new dataframe
          df.limit(3).toPandas()
Out[24]:
                    id rated turns victory_status winner white_rating black_rating moves opening_eco opening_na
                                                                            d4 c5
                                                                               сЗ
                                                                             cxd4
                                                                             cxd4
                                                                              Nf6
                                                                                                 Old Ber
           YopBjBqM
                        True
                              139
                                         draw
                                                draw
                                                           1736
                                                                      1893
                                                                              Nc3
                                                                                         A43
                                                                                                   Defe
                                                                            g6 b3
                                                                             Bg7
                                                                              Bb2
                                                                             0-0
                                                                              е...
                                                                             e4 c5
                                                                              с3
                                                                              Nc6
                                                                              d4
                                                                             cxd4
                                                                                                    Sici
                                                                             cxd4
           1 SipCSO1G
                                                           2209
                                                                      2044
                                                                                         B22
                        True
                               96
                                         resign
                                                black
                                                                                                  Defer
                                                                               e6
                                                                                              Alapin Varia
                                                                              Nc3
                                                                              Bb4
                                                                             Ne2
                                                                             Nge7
                                                                             e4 e5
                                                                              Nf3
                                                                              Nc6
                                                                              d4
                                                                                               Scotch Ga
                                                                             exd4
                                                           1652
                                                                      1624
                                                                                         C45
           2
                tpi9ti3J
                        True
                               58
                                        resign
                                                black
                                                                             Nxd4
                                                                                                  Malar
                                                                             Bb4+
                                                                                                   Varia
                                                                              c3
                                                                              Ba5
                                                                              Nf5
                                                                             Qf6...
In [25]:
          #here we create the new four columns containing the moves we want to keep
          df split2 = df.select(
                    "id",
                   f.split("moves_new", " ").alias("moves_new"),
                   f.posexplode(f.split("moves_new", " ")).alias("pos", "val")
               )\
               .drop("val")\
               .select(
                   "id",
                   f.concat(f.lit("moves_new"),f.col("pos").cast("string")).alias("name"),
                   f.expr("moves_new[pos]").alias("val")
               ) \
               .groupBy("id").pivot("name").agg(f.first("val"))
In [26]:
          column list = ["id"] + ["moves new{0}".format(i) for i in range(4)]
          df_split2 = df_split2.select(column_list)
In [27]:
In [28]:
          #we join the old dataframe with the new one with the four columns
          df = df.join(df_split2, ["id"])
          df = df.drop("moves")
```

Let's see the shape of the new dataframe

```
In [29]: print(df.count())
    print(len(df.columns))

19113
17
```

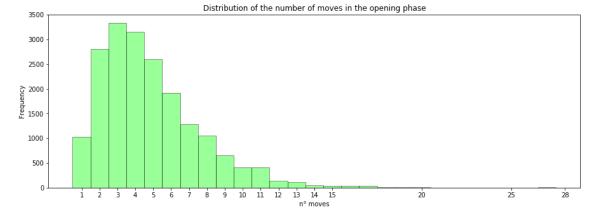
Let's see some summary statistics and a histogram to get some insights from the TURN feature



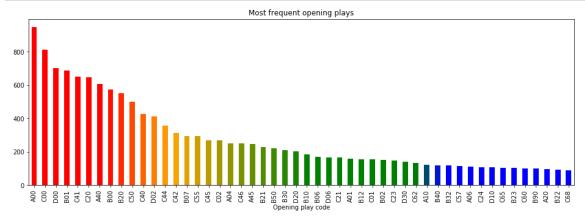
Let's see some summary statistics and a histogram to get some insights from the OPENING_PLAY feature

```
In [35]: df.select("opening_ply").describe().show()
```

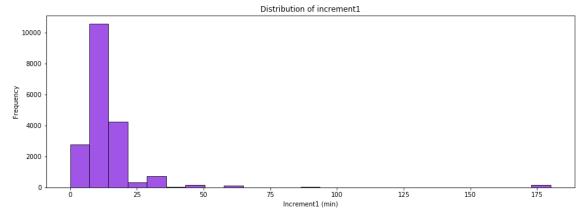
```
+-----+
|summary| opening_ply|
+-----+
| count| 19113|
| mean| 4.815779835713912|
| stddev|2.7982829080050102|
| min| 1|
| max| 28|
```



```
In [37]: import matplotlib.colors as mcolors
         clist = [(0, "red"), (0.125, "red"), (0.25, "orange"), (0.5, "green"),
                  (0.7, "green"), (0.75, "blue"), (1, "blue")]
         rvb = mcolors.LinearSegmentedColormap.from_list("", clist)
         N = 50
         x = np.arange(N).astype(float)
         y = np.random.uniform(0, 5, size=(N,))
         df.select("opening_eco").toPandas()["opening_eco"].value_counts().iloc[:N].plot(ki
         nd="bar",
                                                                                           f
         igsize=(16,5),
                                                                                           С
         olor=rvb(x/N))
         plt.title("Most frequent opening plays")
         plt.xlabel("Opening play code")
         plt.show()
```



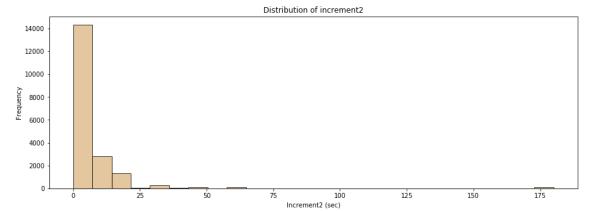
Let's see some summary statistics and a histogram to get some insights from the INCREMENT1 feature



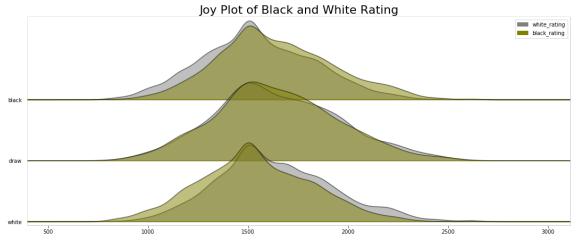
Let's see some summary statistics and a histogram to get some insights from the INCREMENT2 feature

```
In [40]: df.select("increment2").describe().show()
```

summary increment2 ++ count 19113 mean 5.1464971485376445 stddev 13.808620253370899 min 0 max 180	+	
count 19113 mean 5.1464971485376445 stddev 13.808620253370899 min 0		•
	count mean stddev min	19113 5.1464971485376445 13.808620253370899 0



Let's explore how the winner columns and the player ratings are related, using joyplots



We clearly see from the plots and the box above that there is a correlation between the rating of the players and the winner of the match

We formalize this intuition with the following t-test: we see that p-values are really low when there is a winner, so the difference in rating of players is statistically significant; in case of a draw, the p-value is high, so the difference of player ratings is not statistically significant

```
In [46]: #subsetting player ratings based on the match outcome
           df_tt1 = spark.sql("select white_rating, black_rating from dataframe where winner
             '{0}'".format("white")).toPandas()
           df_tt2 = spark.sql("select white_rating, black_rating from dataframe where winner
           = '{0}'".format("black")).toPandas()
           df_tt3 = spark.sql("select white_rating, black_rating from dataframe where winner
              '{0}'".format("draw")).toPandas()
 In [47]: #performing t-tests to determine if the differences in the means of player ratings
           are statistically significant,
           #depending on the outcomes
           print(scipy.stats.ttest_ind(df_tt1.white_rating, df_tt1.black_rating))
           print(scipy.stats.ttest_ind(df_tt2.white_rating, df_tt2.black_rating))
           print(scipy.stats.ttest ind(df tt3.white rating, df tt3.black rating))
           Ttest indResult(statistic=22.837035036935784, pvalue=6.591467723433094e-114)
           Ttest_indResult(statistic=-20.374237387648417, pvalue=3.2960912165480816e-91)
           Ttest_indResult(statistic=0.49189177002182255, pvalue=0.6228567156066165)
In the following cells we explore a bit how the columns OPENING_NAME and OPENING_ECO are related
           ct = pd.crosstab(df.select("opening eco").toPandas()["opening eco"],
                              df.select("opening name").toPandas()["opening name"])
 In [51]: | ct.head(2)
 Out[51]:
                                                                                           Alekhine A
                                                                                 Alekhine
                                                                         Alekhine
                                                                                          Defense: D
                                                Alekhine Alekhine
                                                                 Alekhine
                                                                                 Defense:
                                Alekhine Alekhine
                                                                         Defense:
                                                                                             Four
                        Alekhine
                                                Defense: Defense:
                                                                Defense:
                                                                                    Four
            opening_name
                                Defense Defense
                                                                            Four
                                                                                            Pawns
                                                 Balogh Brooklyn Exchange
                                                                                  Pawns
                         Defense
                                     #2
                                                                           Pawns
                                                                                           Attack |
                                             #3
                                                Variation Variation
                                                                Variation
                                                                                  Attack |
                                                                           Attack
                                                                                         Fianchetto
                                                                                  6...Nc6
                                                                                          Variation
             opening_eco
                                                                                       0
                    A00
                              n
                                      n
                                             n
                                                      n
                                                              n
                                                                      n
                                                                              n
                                                                                                n
                    A01
                              O
                                     O
                                             0
                                                      O
                                                              O
                                                                      O
                                                                              O
                                                                                       O
                                                                                                0
           2 rows × 1477 columns
 In [52]: list incongr = []
           z = ct.apply(Counter).values
           for i, elem in enumerate(z):
                if elem[0]!=364:
                    list incongr.append(i)
 In [53]: | ct2 = ct.iloc[:, list_incongr].T
          list incongr col = [i for i in range(365) if ct2.sum().iloc[i]!=0]
```

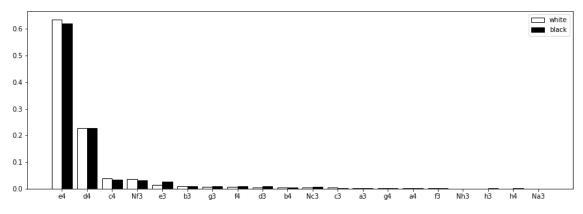
In [55]:	ct3 = ct.ile ct3.head(3)	<pre>ct3 = ct.iloc[list_incongr_col, list_incongr].T ct3.head(3)</pre>																
Out[55]:	opening_eco	A02	A03	A04	A06	A 07	A08	A09	A20	A21	A34	 D45	D46	D52	D74	D76	E01	E06
	opening_name																	
	Alekhine Defense	0	0	0	0	0	0	0	0	0	0	 0	0	0	0	0	0	0
	Bird Opening	58	11	0	0	0	0	0	0	0	0	 0	0	0	0	0	0	0
	Borg Defense: Borg Gambit	0	0	0	0	0	0	0	0	0	0	 0	0	0	0	0	0	0

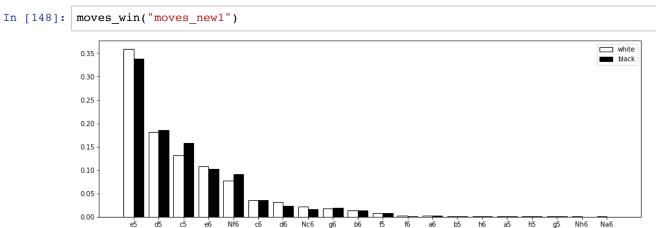
3 rows × 101 columns

We now draw the barplots of the first two moves of games, to see how they related with the match outcome

We notice in the plots below that the difference in moves with respect to different match outcomes are not strong enough to consider a particular move a good indicator of the final winner

```
In [147]: #fuction that plots the bars with colors and labels
          def subcategorybar(X, vals, width=0.8):
              plt.figure(figsize=(15,5))
              n = len(vals)
              _X = np.arange(len(X))
              labels=["white", "black"]
              for i in range(n):
                  plt.bar( X - width/2. + i/float(n)*width, vals[i]/vals[i].sum(),
                          width=width/float(n), align="edge", label=labels[i],
                          color=labels[i], edgecolor="black")
              plt.xticks(X, X)
              plt.legend()
          # function that provides the count of the moves divide by match outcome and integr
          ates them to solve
          # compatibily issues deriving from moves that are never used by a white or black o
          pponent
          def moves_win(name_col):
              df_pd = df.select(name_col, "winner").toPandas()
              X = list(df_pd[df_pd.winner == "white"]["{0}".format(name_col)].value_counts
          ().index)
              X2 = list(df_pd[df_pd.winner == "black"]["{0}".format(name_col)].value_counts
          ().index)
              list uncommon1 = [i for i in X if i not in X2]
              list_uncommon2 = [i for i in X2 if i not in X]
              X \mod = X + list uncommon2
              if len(list uncommon2) == 0:
                  Y = df pd[df pd.winner == "white"]["{0}".format(name col)].value counts().
          reindex(X mod).values
              else:
                  for i in range(len(list uncommon2)):
                      Y = df_pd[df_pd.winner == "white"]["{0}".format(name_col)].\
                      value_counts().append(pd.Series([0], [list_uncommon2[i]]))
                  Y = Y.reindex(X mod).values
              if len(list uncommon1) == 0:
                  Z = df pd[df pd.winner == "black"]["{0}".format(name col)].value counts().
          reindex(X mod).values
              else:
                  for i in range(len(list uncommon1)):
                      Z = df pd[df_pd.winner == "black"]["{0}".format(name_col)].\
                      value counts().append(pd.Series([0], [list uncommon1[i]]))
                  Z = Z.reindex(X_mod).values
              subcategorybar(X mod, [Y,Z])
              plt.show()
          moves win("moves new0")
```





In the following boxes we clearly see that the number of turns played is strongly related both to the outcome of a match and to the victory_status

In particular it is clear that matches ending in a draw are characterized by a high number of turns played

20 of 47 10/30/19, 12:27 PM

draw|5.120567375886525|84.73404255319149|

We drop other columns that are not needed for the analysis

```
In [30]: df = df.drop("id", "moves_new", "opening_eco")
```

We notice that the moves_new1, moves_new2 and moves_new3 columns have some NaNs deriving from that fact that some games terminated after the first, second or third turn; we fill NaN values with 0 to avoid problems in the following phase of modeling; so 0 corresponds to "NO_MOVE", and is an acceptable and consistent value to assign to those columns

Feature Engineering and Data Preprocessing

```
In [33]: #let's see what columns we are left with
         df.columns
Out[33]: ['rated',
           'turns',
           'victory_status',
           'winner',
           'white rating',
           'black rating',
           'opening_name',
           'opening ply',
           'increment1',
           'increment2',
           'moves new0',
           'moves new1',
           'moves new2',
           'moves_new3']
```

We create here a pipeline to preprocess our columns: on categorical features we apply StringIndexer and OHE, whereas we apply only StringIndexer on the label column; finally, we apply VectorAssembler on all the features

```
In [34]: # Spark Pipeline
         #categorical features
         cat_features = ['rated', 'opening_name'] + ["moves_new{0}".format(i) for i in rang
         e(4)]
         #numerical_features
         num features = ['turns', 'white rating', 'black rating', 'opening ply', 'increment
         1', 'increment2']
         #label to predict
         label = 'winner'
         # Pipeline Stages List
         stages = []
         # Loop for StringIndexer and OHE for Categorical Variables
         for features in cat_features:
             # Index Categorical Features
             string indexer = StringIndexer(inputCol=features, outputCol=features + " inde
         x")
             # One Hot Encode Categorical Features
             encoder = OneHotEncoderEstimator(inputCols=[string indexer.getOutputCol()],
                                              outputCols=[features + "_class_vec"])
             # Append Pipeline Stages
             stages += [string_indexer, encoder]
         # Index Label Feature
         label str index = StringIndexer(inputCol=label, outputCol="label index")
         # Assemble or Concat the Categorical Features and Numeric Features
         assembler_inputs = [feature + "_class_vec" for feature in cat_features] + num_feat
         ures
         assembler = VectorAssembler(inputCols=assembler inputs, outputCol="features")
         stages += [label_str_index, assembler]
```

Here we see the details of the stages

Fitting the pipeline and transforming the dataframe

```
In [36]: # Set Pipeline
    pipeline = Pipeline(stages=stages)
    print("pipeline initialized")

# Fit Pipeline to Data
    pipeline_model = pipeline.fit(df)
    print("model fitted")

# Transform Data using Fitted Pipeline
    df_transform = pipeline_model.transform(df)

pipeline initialized
    model fitted
```

Let's see the transformed datasets

```
In [37]: # Preview Newly Transformed Data
df_transform.limit(5).toPandas()
```

Out[37]:

	rated	turns	victory_status	winner	white_rating	black_rating	opening_name	opening_ply	increment1	inc
0	True	139	draw	draw	1736	1893	Old Benoni Defense	2	10	
1	True	96	resign	black	2209	2044	Sicilian Defense: Alapin Variation	3	8	
2	True	58	resign	black	1652	1624	Scotch Game: Malaniuk Variation	8	6	
3	False	39	resign	white	1812	1820	Queen's Pawn Game: London System	5	10	
4	True	93	resign	white	2217	1970	King's Pawn Game: Nimzowitsch Defense	3	10	

5 rows × 28 columns

Let's split the dataset to train models

```
In [39]: # Split Data into Train / Test Sets
       train_data, test_data = df_transform_fin.randomSplit([.8, .2],seed=42)
In [40]: train_data.show(5)
       +----+
                  features | label index |
       +----+
       |(4952,[0,3,1477,1...| 0.0|
                               1.0
        |(4952,[0,9,1477,1...|
                               1.0
        |(4952,[0,9,1477,1...|
        (4952,[0,9,1477,1...
                               1.0
                               0.0
       (4952,[0,10,1478,...
       only showing top 5 rows
```

Model Definition, Training and Evaluation

Machine Learning Models

Decision Tree

Let's first try with a simple Decision Tree, using 5 as maxDepth and Gini as impurity criterion

Performances are not so bad, but there is room for improvement, considering that the model hasn't even been tuned

Random Forest

Let's try with a Random Forest, using 20 trees and 5 as maxDepth

The accuracy level is lower than before, this could be due to the little number of trees used

Let's inspect the importance of every single feature in the classification task. The top15 are shown below, along with their importance score

We see that, of course, the last moves are very important, along with the black player rating

```
In [89]: #custom function to plot feature importance as dataframe
    def ExtractFeatureImp(featureImp, dataset, featuresCol):
        list_extract = []
        for i in dataset.schema[featuresCol].metadata["ml_attr"]["attrs"]:
            list_extract = list_extract + dataset.schema[featuresCol].metadata["ml_attr"]["attrs"][i]
        varlist = pd.DataFrame(list_extract)
        varlist['score'] = varlist['idx'].apply(lambda x: featureImp[x])
        return(varlist.sort_values('score', ascending = False))

print("Feature Importance according to RandomForestClassifier")
        ExtractFeatureImp(dt2Model.featureImportances, df_transform_fin, "features").head
        (15)
```

Feature Importance according to RandomForestClassifier

Out[89]:

		idx	name	score
29	00	2894	moves_new3_class_vec_Qxf2#	0.086035
15	22	1516	moves_new2_class_vec_Kh8	0.061678
29	01	2895	moves_new3_class_vec_Qf2#	0.050262
15	26	1520	moves_new2_class_vec_Kg1	0.045928
15	33	1527	moves_new2_class_vec_Ke2	0.042275
	0	4946	black_rating	0.036453
15	46	1540	moves_new2_class_vec_Kd2	0.035300
28	98	2892	moves_new3_class_vec_Qf7#	0.035298
15	43	1537	moves_new2_class_vec_Kd1	0.031475
15	36	1530	moves_new2_class_vec_Ke1	0.031467
15	40	1534	moves_new2_class_vec_Kf2	0.030360
15	97	1591	moves_new2_class_vec_Rf1	0.025012
15	23	1517	moves_new2_class_vec_Kf8	0.022163
15	28	1522	moves_new2_class_vec_Kg8	0.020249
15	29	1523	moves_new2_class_vec_Kd8	0.019544

Let's increase the number of trees and compare the obtained result with the previous one

The improvement is slight, so new alternatives are to be preferred over this model

Logistic Regression

Let's use the famous logistic regression, in the multiclass version

Without having been tuned, this model considerably outperforms the preceding ones, with an astonishing 70% accuracy on the test set

Given the promising results, let's implement a GridSearch with CrossValidation in order to further improve the model

Here we define the parameters that we want to tune using a GridSearch approach

We now perform the GridSearch with CrossValidation

```
In [69]: #it took 1h20min
         #Create 3-fold CrossValidator
         cv = CrossValidator(estimator=dt3, estimatorParamMaps=paramGrid, evaluator=evaluat
         or3, numFolds=3)
         # Run cross validations
         cvModel = cv.fit(train_data)
         print("Model fitted")
         predict train=cvModel.transform(train data)
         predict test=cvModel.transform(test data)
         print("The accuracy on the training set after cv is {}".format(evaluator3.evaluate
         (predict train)))
         print("The accuracy on the test set after cv is {}".format(evaluator3.evaluate(pre
         dict test)))
         Exception ignored in: <object repr() failed>
         Traceback (most recent call last):
           File "/usr/local/Cellar/apache-spark/2.4.3/libexec/python/pyspark/ml/wrapper.p
         y", line 40, in __del_
             if SparkContext._active_spark_context and self._java_obj is not None:
         AttributeError: 'LogisticRegression' object has no attribute ' java obj'
         Model fitted
         The accuracy on the training set after cv is 0.7899291896144768
         The accuracy on the test set after cv is 0.7311577311577312
```

A further improvement of more than 3% has been obtained

Let's see the best parameters that contributed to this accuracy score

```
In [77]: bestmod = cvModel.bestModel
  bestParams = bestmod.extractParamMap()
  # best are aggregationDepth=2, elasticNetParam=0.5, regParam=0.01
```

```
In [78]: bestParams
Out[78]: {Param(parent='LogisticRegression_38de24403f56', name='aggregationDepth', doc='s
         uggested depth for treeAggregate (>= 2)'): 2,
         Param(parent='LogisticRegression 38de24403f56', name='elasticNetParam', doc='th
         e ElasticNet mixing parameter, in range [0, 1]. For alpha = 0, the penalty is an
         L2 penalty. For alpha = 1, it is an L1 penalty'): 0.5,
          Param(parent='LogisticRegression_38de24403f56', name='family', doc='The name of
         family which is a description of the label distribution to be used in the model.
         Supported options: auto, binomial, multinomial.'): 'auto',
          Param(parent='LogisticRegression_38de24403f56', name='featuresCol', doc='featur
         es column name'): 'features',
          Param(parent='LogisticRegression 38de24403f56', name='fitIntercept', doc='wheth
         er to fit an intercept term'): True,
          Param(parent='LogisticRegression 38de24403f56', name='labelCol', doc='label col
         umn name'): 'label index',
          Param(parent='LogisticRegression 38de24403f56', name='maxIter', doc='maximum nu
         mber of iterations (>= 0)'): 10,
          Param(parent='LogisticRegression 38de24403f56', name='predictionCol', doc='pred
         iction column name'): 'prediction',
          Param(parent='LogisticRegression 38de24403f56', name='probabilityCol', doc='Col
         umn name for predicted class conditional probabilities. Note: Not all models out
         put well-calibrated probability estimates! These probabilities should be treated
         as confidences, not precise probabilities'): 'probability',
          Param(parent='LogisticRegression 38de24403f56', name='rawPredictionCol', doc='r
         aw prediction (a.k.a. confidence) column name'): 'rawPrediction',
          Param(parent='LogisticRegression 38de24403f56', name='regParam', doc='regulariz
         ation parameter (>= 0)'): 0.01,
          Param(parent='LogisticRegression 38de24403f56', name='standardization', doc='wh
         ether to standardize the training features before fitting the model'): True,
          Param(parent='LogisticRegression_38de24403f56', name='threshold', doc='threshol
         d in binary classification prediction, in range [0, 1]'): 0.5,
          Param(parent='LogisticRegression_38de24403f56', name='tol', doc='the convergenc
         e tolerance for iterative algorithms (>= 0)'): 1e-06}
```

Let's try again to get something more out the GridSearch, using the parameters found earlier and trying to tune the others (we split the GridSearch due to time constraints, but it should have been done in one single step)

We manage to further improve our model, reaching an accuracy of 74% on the test set

```
In [44]: #it took 43min
         #Create 3-fold CrossValidator
         cv2 = CrossValidator(estimator=dt3, estimatorParamMaps=paramGrid2, evaluator=evalu
         ator3, numFolds=3)
         # Run cross validations
         cvModel2 = cv2.fit(train data)
         print("Model fitted")
         predict train2=cvModel2.transform(train data)
         predict test2=cvModel2.transform(test data)
         print("The accuracy on the training set after cv is {}".format(evaluator3.evaluate
         (predict train2)))
         print("The accuracy on the test set after cv is {}".format(evaluator3.evaluate(pre
         dict test2)))
         Model fitted
         The accuracy on the training set after cv is 0.7934041437188566
         The accuracy on the test set after cv is 0.7402227402227403
In [45]: bestmod2 = cvModel2.bestModel
         bestParams2 = bestmod2.extractParamMap()
         # best are aggregationDepth=2, elasticNetParam=0.5, regParam=0.01
         # new best are fit intercept=False, maxIter=100
In [46]: bestParams2
Out[46]: {Param(parent='LogisticRegression 50al1c3e6bc3', name='aggregationDepth', doc='s
         uggested depth for treeAggregate (>= 2)'): 2,
          Param(parent='LogisticRegression_50a11c3e6bc3', name='elasticNetParam', doc='th
         e ElasticNet mixing parameter, in range [0, 1]. For alpha = 0, the penalty is an
         L2 penalty. For alpha = 1, it is an L1 penalty'): 0.5,
          Param(parent='LogisticRegression_50al1c3e6bc3', name='family', doc='The name of
         family which is a description of the label distribution to be used in the model.
         Supported options: auto, binomial, multinomial.'): 'auto',
          Param(parent='LogisticRegression 50al1c3e6bc3', name='featuresCol', doc='featur
         es column name'): 'features',
          Param(parent='LogisticRegression 50al1c3e6bc3', name='fitIntercept', doc='wheth
         er to fit an intercept term'): False,
          Param(parent='LogisticRegression 50a11c3e6bc3', name='labelCol', doc='label col
         umn name'): 'label_index',
          Param(parent='LogisticRegression_50al1c3e6bc3', name='maxIter', doc='maximum nu
         mber of iterations (>= 0)'): 100,
          Param(parent='LogisticRegression 50allc3e6bc3', name='predictionCol', doc='pred
         iction column name'): 'prediction',
          Param(parent='LogisticRegression_50a11c3e6bc3', name='probabilityCol', doc='Col
         umn name for predicted class conditional probabilities. Note: Not all models out
         put well-calibrated probability estimates! These probabilities should be treated
         as confidences, not precise probabilities'): 'probability',
          Param(parent='LogisticRegression_50al1c3e6bc3', name='rawPredictionCol', doc='r
         aw prediction (a.k.a. confidence) column name'): 'rawPrediction',
          Param(parent='LogisticRegression 50al1c3e6bc3', name='regParam', doc='regulariz
         ation parameter (>= 0)'): 0.01,
          Param(parent='LogisticRegression 50al1c3e6bc3', name='standardization', doc='wh
         ether to standardize the training features before fitting the model'): True,
          Param(parent='LogisticRegression 50al1c3e6bc3', name='threshold', doc='threshol
         d in binary classification prediction, in range [0, 1]'): 0.5,
          Param(parent='LogisticRegression_50al1c3e6bc3', name='tol', doc='the convergenc
         e tolerance for iterative algorithms (>= 0)'): 1e-06}
```

Deep Learning Models

Neural Network without scaling numerical features

Unfortunately we will implement and run some deep neural nets using Pandas because SystemML continued to create problems with Python3, and also switching to Python2 wasn't successful because of other incompatibilities

Let's assign the number of classes, in our case 3 (white winner, black winner, draw), and the input dimension, the number of feature columns after all the transformations

```
In [1]: # Number of Classes
   nb_classes = 3  #train_data.select("label_index").distinct().count()
   print("Number of classes:", nb_classes)

# Number of Inputs or Input Dimensions
   input_dim = 4956  #len(train_data.select("features").first()[0])  #4953
   print("Input dimension:", input_dim)

Number of classes: 3
   Input dimension: 4956
```

After many trials and errors, the following architecture has proven to be the best in predicting the label.

It consists of 5 layers with decreasing number of neurons, 2 l2-regularizers and 5 dropout layers with 0.2 dropoutrate. The activation functions are all ReLu except for the last one, which is a Softmax, the right choice for multiclass classification

I chose Adam as optimizer as a result of trial and error processes, and also because it combines the best properties of the AdaGrad and RMSProp algorithms to provide an optimization algorithm that can handle sparse gradients on noisy problems.

Moreover, I chose Accuracy as evaluation metric because the Draw class is very tiny and because it is the most immediate to understand. I experimented also with F1-score and precision, but the information gain was very slight, so I sticked to the basic accuracy

```
In [141]: # Set up Deep Learning Model / Architecture
          model = Sequential()
          model.add(Dense(512, input_shape=(input_dim,), activity_regularizer=regularizers.1
          2(0.01)))
          model.add(Activation('relu'))
          model.add(Dropout(rate=0.2))
          model.add(Dense(256, activity_regularizer=regularizers.12(0.01)))
          model.add(Activation('relu'))
          model.add(Dropout(rate=0.2))
          model.add(Dense(256))
          model.add(Activation('relu'))
          model.add(Dropout(rate=0.2))
          model.add(Dense(128))
          model.add(Activation('relu'))
          model.add(Dropout(rate=0.2))
          model.add(Dense(nb classes))
          model.add(Activation('softmax'))
          model.compile(loss='sparse_categorical_crossentropy', optimizer='adam', metrics=["
          accuracy"])
```

Let's have a look at the model structure

```
In [142]: model.summary()
```

Layer (type)	Output	Shape	Param #
dense_46 (Dense)	(None,	512)	2537984
activation_46 (Activation)	(None,	512)	0
dropout_37 (Dropout)	(None,	512)	0
dense_47 (Dense)	(None,	256)	131328
activation_47 (Activation)	(None,	256)	0
dropout_38 (Dropout)	(None,	256)	0
dense_48 (Dense)	(None,	256)	65792
activation_48 (Activation)	(None,	256)	0
dropout_39 (Dropout)	(None,	256)	0
dense_49 (Dense)	(None,	128)	32896
activation_49 (Activation)	(None,	128)	0
dropout_40 (Dropout)	(None,	128)	0
dense_50 (Dense)	(None,	3)	387
activation_50 (Activation)	(None,	3)	0
Total params: 2,768,387 Trainable params: 2,768,387 Non-trainable params: 0	=====		======

We convert the Spark dataframe to a Pandas dataframe, transform the label column with a LabelEncoder, then we drop irrelevant columns as well as the victory_status column, which would falsify the prediction; then we perform OHE. We finally split the dataframe into training set and test set

Just to see the correspondence between numbers and labels

```
In [144]: le.inverse_transform([0, 1, 2])
Out[144]: array(['black', 'draw', 'white'], dtype=object)
```

Let's have a look at the final dataframe that will be fed to the net

In [145]:	df	p.hea	d()								
Out[145]:		rated	turns	victory_status	winner	white_rating	black_rating	opening_name	opening_ply	increment1	inc
	0	True	139	draw	draw	1736	1893	Old Benoni Defense	2	10	
	1	True	96	resign	black	2209	2044	Sicilian Defense: Alapin Variation	3	8	
	2	True	58	resign	black	1652	1624	Scotch Game: Malaniuk Variation	8	6	
	3	False	39	resign	white	1812	1820	Queen's Pawn Game: London System	5	10	
	4	True	93	resign	white	2217	1970	King's Pawn Game: Nimzowitsch Defense	3	10	

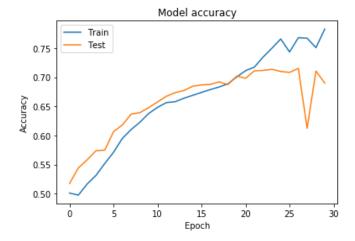
Finally, we train the net for 30 epochs, using a batch size of 256

```
In [146]: #without StandardScaler
history1 = model.fit(X_train, y_train, epochs=30, batch_size=256, validation_dat
a=(X_test,y_test))
```

```
Train on 15290 samples, validate on 3823 samples
Epoch 1/30
15290/15290 [=============] - 10s 645us/step - loss: 474516.295
3 - acc: 0.5012 - val loss: 16100.8306 - val acc: 0.5177
- acc: 0.4976 - val loss: 8310.4972 - val acc: 0.5443
Epoch 3/30
acc: 0.5167 - val_loss: 5511.2367 - val_acc: 0.5582
Epoch 4/30
acc: 0.5315 - val_loss: 3668.3742 - val_acc: 0.5739
Epoch 5/30
acc: 0.5519 - val loss: 2472.1366 - val acc: 0.5749
Epoch 6/30
15290/15290 [============] - 7s 447us/step - loss: 2102.4305 -
acc: 0.5712 - val loss: 1688.1430 - val acc: 0.6066
Epoch 7/30
15290/15290 [============= ] - 7s 440us/step - loss: 1438.3820 -
acc: 0.5950 - val_loss: 1165.0194 - val_acc: 0.6181
Epoch 8/30
15290/15290 [============= ] - 8s 517us/step - loss: 993.5015 -
acc: 0.6102 - val_loss: 807.3107 - val_acc: 0.6367
Epoch 9/30
acc: 0.6229 - val loss: 565.2326 - val acc: 0.6393
Epoch 10/30
acc: 0.6378 - val loss: 396.3738 - val acc: 0.6479
Epoch 11/30
15290/15290 [=============] - 7s 433us/step - loss: 337.0333 -
acc: 0.6483 - val_loss: 281.7913 - val_acc: 0.6576
Epoch 12/30
acc: 0.6564 - val loss: 198.4267 - val acc: 0.6673
Epoch 13/30
acc: 0.6579 - val_loss: 141.0932 - val_acc: 0.6736
Epoch 14/30
15290/15290 [============= ] - 6s 421us/step - loss: 118.6145 -
acc: 0.6640 - val loss: 101.3215 - val acc: 0.6772
Epoch 15/30
cc: 0.6689 - val_loss: 73.0315 - val_acc: 0.6845
Epoch 16/30
cc: 0.6740 - val loss: 53.2763 - val acc: 0.6869
Epoch 17/30
cc: 0.6788 - val loss: 39.4095 - val acc: 0.6877
Epoch 18/30
15290/15290 [============] - 6s 398us/step - loss: 32.8778 - a
cc: 0.6833 - val loss: 29.4528 - val acc: 0.6921
Epoch 19/30
15290/15290 [=============] - 7s 476us/step - loss: 24.6849 - a
cc: 0.6888 - val_loss: 22.7498 - val_acc: 0.6874
Epoch 20/30
15290/15290 [=============] - 8s 535us/step - loss: 18.8769 - a
cc: 0.7006 - val_loss: 17.5699 - val_acc: 0.7021
Epoch 21/30
15290/15290 [============] - 9s 566us/step - loss: 15.0199 - a
cc: 0.7112 - val loss: 15.2910 - val acc: 0.6981
Epoch 22/30
```

Let's visualize the model accuracy in the training phase: we see that both the training and test accuracy improve till the 26th epoch, then the test accuracy starts to drop

```
In [147]: # Plot training & validation accuracy values
    plt.plot(history1.history['acc'])
    plt.plot(history1.history['val_acc'])
    plt.title('Model accuracy')
    plt.ylabel('Accuracy')
    plt.xlabel('Epoch')
    plt.legend(['Train', 'Test'], loc='upper left')
    plt.show()
```



We reach a 69% accuracy on the test set

Neural Network after scaling numerical features

We now scale the numerical features and see how this modification impacts the model performance, and repeat the previous transformations

Let's see the scaled dataframe

```
In [124]: dfp.head()
```

0	r 1 0 / 1	
Out	1 1 2 4 1	

	rated	turns	victory_status	winner	white_rating	black_rating	opening_name	opening_ply	increment1
0	True	2.343753	draw	draw	0.478251	1.043109	Old Benoni Defense	-1.006279	-0.221724
1	True	1.059687	resign	black	2.109200	1.563021	Sicilian Defense: Alapin Variation	-0.648908	-0.338875
2	True	-0.075068	resign	black	0.188611	0.116909	Scotch Game: Malaniuk Variation	1.137949	-0.456026
3	False	-0.642446	resign	white	0.740306	0.791761	Queen's Pawn Game: London System	0.065835	-0.221724
4	True	0.970101	resign	white	2.136785	1.308230	King's Pawn Game: Nimzowitsch Defense	-0.648908	-0.221724

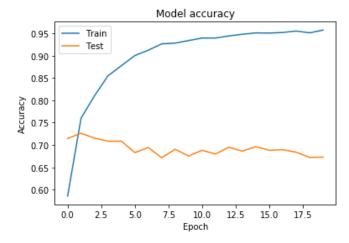
Let's train it, this time for 20 epochs, with a batch size of 128

```
In [135]: #with StandardScaler
history2 = model.fit(X_train, y_train, epochs=20, batch_size=128, validation_dat
a=(X_test,y_test))
```

```
Train on 15290 samples, validate on 3823 samples
Epoch 1/20
cc: 0.5857 - val loss: 0.9866 - val acc: 0.7146
cc: 0.7600 - val loss: 1.0151 - val acc: 0.7264
Epoch 3/20
cc: 0.8101 - val_loss: 1.1182 - val_acc: 0.7154
Epoch 4/20
cc: 0.8547 - val_loss: 1.2339 - val_acc: 0.7086
Epoch 5/20
cc: 0.8776 - val loss: 1.3570 - val acc: 0.7086
Epoch 6/20
cc: 0.9002 - val loss: 1.3812 - val acc: 0.6830
Epoch 7/20
15290/15290 [============= ] - 10s 685us/step - loss: 0.7279 - a
cc: 0.9122 - val_loss: 1.4471 - val_acc: 0.6945
Epoch 8/20
15290/15290 [=============] - 9s 620us/step - loss: 0.6892 - ac
c: 0.9264 - val_loss: 1.5650 - val_acc: 0.6715
Epoch 9/20
cc: 0.9280 - val loss: 1.5555 - val acc: 0.6906
cc: 0.9337 - val loss: 1.5420 - val acc: 0.6754
Epoch 11/20
15290/15290 [============] - 11s 731us/step - loss: 0.6345 - a
cc: 0.9393 - val_loss: 1.6545 - val_acc: 0.6882
Epoch 12/20
cc: 0.9394 - val loss: 1.6213 - val acc: 0.6798
Epoch 13/20
15290/15290 [============] - 11s 732us/step - loss: 0.6309 - a
cc: 0.9441 - val_loss: 1.5878 - val_acc: 0.6950
Epoch 14/20
15290/15290 [============] - 11s 698us/step - loss: 0.6067 - a
cc: 0.9478 - val loss: 1.6762 - val acc: 0.6864
Epoch 15/20
cc: 0.9508 - val_loss: 1.6451 - val_acc: 0.6963
Epoch 16/20
cc: 0.9504 - val loss: 1.6099 - val acc: 0.6882
Epoch 17/20
cc: 0.9518 - val loss: 1.6314 - val acc: 0.6895
Epoch 18/20
15290/15290 [============] - 12s 808us/step - loss: 0.5688 - a
cc: 0.9551 - val loss: 1.7095 - val acc: 0.6840
Epoch 19/20
15290/15290 [=============] - 11s 727us/step - loss: 0.5743 - a
cc: 0.9510 - val_loss: 1.6933 - val_acc: 0.6722
Epoch 20/20
15290/15290 [=============] - 13s 858us/step - loss: 0.5436 - a
cc: 0.9572 - val_loss: 1.8051 - val_acc: 0.6730
```

Here we see that the training accuracy increases steadily, while the test accuracy starts at a high level and slightly drops during the subsequent epochs, so less epochs are required. We reach 72% of accuracy on the test set

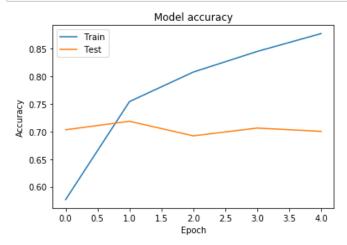
```
In [136]: # Plot training & validation accuracy values
    plt.plot(history2.history['acc'])
    plt.plot(history2.history['val_acc'])
    plt.title('Model accuracy')
    plt.ylabel('Accuracy')
    plt.xlabel('Epoch')
    plt.legend(['Train', 'Test'], loc='upper left')
    plt.show()
```



Let's repeat the process here, reducing the number of epochs to just 5

```
In [138]:
       #with StandardScaler, less epochs
       history3 = model.fit(X_train, y_train, epochs=5, batch_size=128, validation_dat
       a=(X_test,y_test))
       Train on 15290 samples, validate on 3823 samples
       Epoch 1/5
       15290/15290 [=============] - 16s 1ms/step - loss: 1.4989 - ac
       c: 0.5768 - val loss: 1.0055 - val acc: 0.7031
       Epoch 2/5
       15290/15290 [============] - 12s 782us/step - loss: 0.9270 - a
       cc: 0.7542 - val loss: 1.0049 - val acc: 0.7185
       Epoch 3/5
       cc: 0.8076 - val loss: 1.1710 - val acc: 0.6921
       Epoch 4/5
       cc: 0.8449 - val_loss: 1.1969 - val_acc: 0.7063
       Epoch 5/5
       cc: 0.8772 - val loss: 1.3178 - val acc: 0.7002
```

```
In [139]: # Plot training validation accuracy values
    plt.plot(history3.history['acc'])
    plt.plot(history3.history['val_acc'])
    plt.title('Model accuracy')
    plt.ylabel('Accuracy')
    plt.xlabel('Epoch')
    plt.legend(['Train', 'Test'], loc='upper left')
    plt.show()
```



We now reach 70% accuracy on the test set, so the scaling did NOT improve our results

Neural Network with deeper architecture

We try a deeper architecture, with a greater number of trainable parameters and more layers

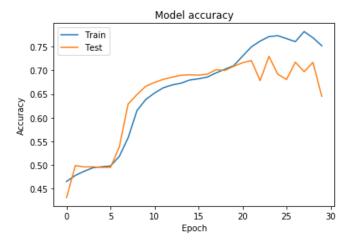
```
In [159]: model2 = Sequential()
          model2.add(Dense(1024, input_shape=(input_dim,), activity_regularizer=regularizer
          s.12(0.01)))
          model2.add(Activation('relu'))
          model2.add(Dropout(rate=0.2))
          model2.add(Dense(512, activity_regularizer=regularizers.12(0.01)))
          model2.add(Activation('relu'))
          model2.add(Dropout(rate=0.2))
          model2.add(Dense(256))
          model2.add(Activation('relu'))
          model2.add(Dropout(rate=0.2))
          model2.add(Dense(128))
          model2.add(Activation('relu'))
          model2.add(Dropout(rate=0.2))
          model2.add(Dense(64))
          model2.add(Activation('relu'))
          model2.add(Dropout(rate=0.2))
          model2.add(Dense(nb_classes))
          model2.add(Activation('softmax'))
          model2.compile(loss='sparse_categorical_crossentropy', optimizer='adam', metric
          s=["accuracy"])
```

We train the new model with a batch size of 256 for 30 epochs

```
In [160]: history4 = model2.fit(X_train, y_train, epochs=30, batch_size=256, validation_dat
a=(X_test,y_test))
```

```
Train on 15290 samples, validate on 3823 samples
Epoch 1/30
15290/15290 [=============] - 19s 1ms/step - loss: 761454.4000
- acc: 0.4653 - val loss: 28340.7632 - val acc: 0.4311
- acc: 0.4780 - val loss: 15308.5920 - val acc: 0.4988
Epoch 3/30
- acc: 0.4868 - val_loss: 9921.8374 - val_acc: 0.4959
Epoch 4/30
acc: 0.4942 - val_loss: 6419.6704 - val_acc: 0.4962
Epoch 5/30
- acc: 0.4963 - val loss: 4171.8381 - val acc: 0.4949
Epoch 6/30
- acc: 0.4980 - val loss: 2737.0189 - val acc: 0.4949
Epoch 7/30
15290/15290 [===========] - 13s 857us/step - loss: 2285.2822
- acc: 0.5184 - val_loss: 1811.1994 - val_acc: 0.5388
Epoch 8/30
- acc: 0.5578 - val_loss: 1211.4257 - val_acc: 0.6291
Epoch 9/30
- acc: 0.6150 - val loss: 816.7990 - val acc: 0.6490
Epoch 10/30
acc: 0.6385 - val loss: 554.2901 - val acc: 0.6665
Epoch 11/30
acc: 0.6523 - val_loss: 378.4063 - val_acc: 0.6746
Epoch 12/30
acc: 0.6634 - val loss: 261.0208 - val acc: 0.6811
Epoch 13/30
acc: 0.6693 - val loss: 181.1434 - val acc: 0.6858
Epoch 14/30
15290/15290 [============] - 14s 943us/step - loss: 150.1115 -
acc: 0.6730 - val loss: 128.1626 - val acc: 0.6898
Epoch 15/30
acc: 0.6798 - val_loss: 90.8393 - val_acc: 0.6908
Epoch 16/30
acc: 0.6823 - val loss: 65.4436 - val acc: 0.6900
Epoch 17/30
c: 0.6860 - val loss: 48.2901 - val acc: 0.6921
Epoch 18/30
acc: 0.6948 - val loss: 36.4650 - val acc: 0.7015
Epoch 19/30
15290/15290 [==============] - 13s 873us/step - loss: 29.8390 -
acc: 0.7026 - val_loss: 28.1016 - val_acc: 0.7000
Epoch 20/30
15290/15290 [=============] - 13s 882us/step - loss: 23.1054 -
acc: 0.7101 - val_loss: 22.2994 - val_acc: 0.7089
Epoch 21/30
15290/15290 [=============] - 14s 902us/step - loss: 18.4272 -
acc: 0.7302 - val loss: 18.2831 - val acc: 0.7162
Epoch 22/30
```

```
In [161]: # Plot training validation accuracy values
    plt.plot(history4.history['acc'])
    plt.plot(history4.history['val_acc'])
    plt.title('Model accuracy')
    plt.ylabel('Accuracy')
    plt.xlabel('Epoch')
    plt.legend(['Train', 'Test'], loc='upper left')
    plt.show()
```



We reach a worse accuracy, 64.5%, so the higher complexity did NOT provide better results

Conclusions

The best result obtained is an accuracy of 74% on the test set which was achieved using a Logistic Regression Model

The results achieved allows us to implement a possible real-time process which, during a game, based on the moves, on the number of turns, on the player ratings etc keeps track of the real-time match outcome probability; when the probability of an outcome goes beyond a certain threshold the platform sends a message to the players suggesting that they should stop the game, thus guaranteeing a high level of entertainment and limiting the boring phases of the game.

Moreover, another application would be to implement a game mode where players start to play from a certain pawn configuration, in order to skip the initial boring phase and to start from a point where the outcome of the game is still uncertain.

Another game mode could consist of starting from a point where one player, usually the more skilled one, starts from a disadvantaged position, to make the match more challenging. The difficulty level can be determined from the outcome probabilities predicted by the model.