RTML Final, 2023

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Welcome to the midterm exam, version 2023!

Prepare your answer to each question, writing your answers directly in this notebook, print as PDF, and turn in via Google Classroom by the deadline.

You may

You have 2.5 hours to complete the exam. Good luck!

Question 1 (25 points)

Using a ResNet50 model pretrained on ImageNet, obtain the top 5 classes for the following image.



Optional hints:

- 1. Use the torchvision implementation of ResNet50.
- 2. Normalize the RGB values of the image using the ImageNet means (0.485, 0.456, 0.406) and standard deviations (0.229, 0.224, 0.225), resize to 256, and center crop to 224x224.
- 3. Run the image through the model, find the indices of the top 5 classes, and convert them to class labels using the list of ImageNet clsses.

```
# Place your code here
        import warnings
        warnings.filterwarnings("ignore")
        import torch
        import torchvision
        from torchvision import datasets, models, transforms
        import torch.nn as nn
        import torch.optim as optim
        import time
        import os
        from copy import copy
        from copy import deepcopy
        import torch.nn.functional as F
        import numpy as np
        from torchvision.models import resnet50
        # Set device to GPU or CPU
        device = torch.device("cuda:2" if torch.cuda.is_available() else "cpu")
        data_transforms = transforms.Compose([
                transforms.RandomResizedCrop(256),
                transforms.ToTensor(),
                transforms.Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225])
                ])
        model = resnet50(pretrained=True)
        model.eval()
        img = Image.open("boat.png").convert('RGB')
        convert_tensor = transforms.Compose([
                transforms.RandomResizedCrop(256),
                transforms.ToTensor(),
                transforms.Normalize([0.485, 0.456, 0.406], [0.229, 0.224, 0.225])
                ])
        img = data_transforms(img).unsqueeze(0)
In [ ]: prediction = model(img).squeeze(0).softmax(0)
        class_id = prediction.argmax().item()
        score = prediction[class_id].item()
        List the top 5 classes according to the model here.
In [ ]: # 3. Run the image through the model, find the indices of the top 5 classes,
        # convert them to class labels using the [list of ImageNet clsses]
        import urllib
        url, filename = ("https://raw.githubusercontent.com/pytorch/hub/master/imagenet_cla
        urllib.request.urlretrieve(url, filename)
        with open("imagenet_classes.txt", "r") as f:
            categories = [s.strip() for s in f.readlines()]
In [ ]: top5_prob, top5_catid = torch.topk(prediction, 5)
        for i in range(top5 prob.size(0)):
            print(categories[top5_catid[i]], top5_prob[i].item())
        canoe 0.775122344493866
```

paddle 0.15282931923866272
speedboat 0.023857442662119865
yawl 0.008557415567338467
catamaran 0.007173469755798578

Question 2 (25 points)

Obtain instance segmentation masks for the image in Question 1 using pretrained Mask R-CNN and YOLACT models.

Mask RCNN

Loading weights from file

```
In []: import torch
import torchvision
from torchvision.models.detection.mask_rcnn import MaskRCNNPredictor
from torchvision.datasets import CocoDetection

# Load a model pre-trained on COCO and put it in inference mode

print('Loading pretrained model...')
model = torchvision.models.detection.maskrcnn_resnet50_fpn(pretrained=True)
model.to(device)
print('Loading weights from file')
# model.load_state_dict(torch.load('mask-rcnn-06-epochs.pth'))
model.eval()

Loading pretrained model...
```

```
Out[]: MaskRCNN(
          (transform): GeneralizedRCNNTransform(
              Normalize(mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225])
              Resize(min size=(800,), max size=1333, mode='bilinear')
          (backbone): BackboneWithFPN(
            (body): IntermediateLayerGetter(
              (conv1): Conv2d(3, 64, kernel_size=(7, 7), stride=(2, 2), padding=(3, 3), bi
        as=False)
              (bn1): FrozenBatchNorm2d(64, eps=0.0)
               (relu): ReLU(inplace=True)
              (maxpool): MaxPool2d(kernel_size=3, stride=2, padding=1, dilation=1, ceil_mo
        de=False)
              (layer1): Sequential(
                (0): Bottleneck(
                  (conv1): Conv2d(64, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn1): FrozenBatchNorm2d(64, eps=0.0)
                  (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1), bias=False)
                  (bn2): FrozenBatchNorm2d(64, eps=0.0)
                  (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn3): FrozenBatchNorm2d(256, eps=0.0)
                  (relu): ReLU(inplace=True)
                  (downsample): Sequential(
                     (0): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
                     (1): FrozenBatchNorm2d(256, eps=0.0)
                  )
                )
                (1): Bottleneck(
                  (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn1): FrozenBatchNorm2d(64, eps=0.0)
                  (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1), bias=False)
                  (bn2): FrozenBatchNorm2d(64, eps=0.0)
                  (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn3): FrozenBatchNorm2d(256, eps=0.0)
                  (relu): ReLU(inplace=True)
                )
                (2): Bottleneck(
                  (conv1): Conv2d(256, 64, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn1): FrozenBatchNorm2d(64, eps=0.0)
                  (conv2): Conv2d(64, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1), bias=False)
                  (bn2): FrozenBatchNorm2d(64, eps=0.0)
                  (conv3): Conv2d(64, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn3): FrozenBatchNorm2d(256, eps=0.0)
                  (relu): ReLU(inplace=True)
                )
              (layer2): Sequential(
                (0): Bottleneck(
                  (conv1): Conv2d(256, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn1): FrozenBatchNorm2d(128, eps=0.0)
                  (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(2, 2), padding=(1,
        1), bias=False)
                  (bn2): FrozenBatchNorm2d(128, eps=0.0)
                  (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
                  (bn3): FrozenBatchNorm2d(512, eps=0.0)
                  (relu): ReLU(inplace=True)
                  (downsample): Sequential(
                     (0): Conv2d(256, 512, kernel_size=(1, 1), stride=(2, 2), bias=False)
```

```
(1): FrozenBatchNorm2d(512, eps=0.0)
          )
        (1): Bottleneck(
          (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn1): FrozenBatchNorm2d(128, eps=0.0)
          (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(128, eps=0.0)
          (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn3): FrozenBatchNorm2d(512, eps=0.0)
          (relu): ReLU(inplace=True)
        )
        (2): Bottleneck(
          (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn1): FrozenBatchNorm2d(128, eps=0.0)
          (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(128, eps=0.0)
          (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn3): FrozenBatchNorm2d(512, eps=0.0)
          (relu): ReLU(inplace=True)
        )
        (3): Bottleneck(
          (conv1): Conv2d(512, 128, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn1): FrozenBatchNorm2d(128, eps=0.0)
          (conv2): Conv2d(128, 128, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(128, eps=0.0)
          (conv3): Conv2d(128, 512, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn3): FrozenBatchNorm2d(512, eps=0.0)
          (relu): ReLU(inplace=True)
        )
      )
      (layer3): Sequential(
        (0): Bottleneck(
          (conv1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1), bias=False)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(2, 2), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
          (downsample): Sequential(
            (0): Conv2d(512, 1024, kernel_size=(1, 1), stride=(2, 2), bias=False)
            (1): FrozenBatchNorm2d(1024, eps=0.0)
          )
        )
        (1): Bottleneck(
          (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
```

```
)
        (2): Bottleneck(
          (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
        )
        (3): Bottleneck(
          (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
        (4): Bottleneck(
          (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
        )
        (5): Bottleneck(
          (conv1): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(256, eps=0.0)
          (conv2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
bias=False)
          (bn2): FrozenBatchNorm2d(256, eps=0.0)
          (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(1024, eps=0.0)
          (relu): ReLU(inplace=True)
        )
      (layer4): Sequential(
        (0): Bottleneck(
          (conv1): Conv2d(1024, 512, kernel size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(512, eps=0.0)
          (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(2, 2), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(512, eps=0.0)
          (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(2048, eps=0.0)
```

```
(relu): ReLU(inplace=True)
          (downsample): Sequential(
            (0): Conv2d(1024, 2048, kernel size=(1, 1), stride=(2, 2), bias=False)
            (1): FrozenBatchNorm2d(2048, eps=0.0)
          )
        )
        (1): Bottleneck(
          (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(512, eps=0.0)
          (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(512, eps=0.0)
          (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(2048, eps=0.0)
          (relu): ReLU(inplace=True)
        )
        (2): Bottleneck(
          (conv1): Conv2d(2048, 512, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn1): FrozenBatchNorm2d(512, eps=0.0)
          (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1,
1), bias=False)
          (bn2): FrozenBatchNorm2d(512, eps=0.0)
          (conv3): Conv2d(512, 2048, kernel_size=(1, 1), stride=(1, 1), bias=Fals
e)
          (bn3): FrozenBatchNorm2d(2048, eps=0.0)
          (relu): ReLU(inplace=True)
        )
      )
    (fpn): FeaturePyramidNetwork(
      (inner_blocks): ModuleList(
        (0): Conv2d(256, 256, kernel_size=(1, 1), stride=(1, 1))
        (1): Conv2d(512, 256, kernel_size=(1, 1), stride=(1, 1))
        (2): Conv2d(1024, 256, kernel_size=(1, 1), stride=(1, 1))
        (3): Conv2d(2048, 256, kernel_size=(1, 1), stride=(1, 1))
      )
      (layer blocks): ModuleList(
        (0): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (1): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (3): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
      (extra_blocks): LastLevelMaxPool()
  )
  (rpn): RegionProposalNetwork(
    (anchor_generator): AnchorGenerator()
    (head): RPNHead(
      (conv): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
      (cls_logits): Conv2d(256, 3, kernel_size=(1, 1), stride=(1, 1))
      (bbox_pred): Conv2d(256, 12, kernel_size=(1, 1), stride=(1, 1))
    )
  )
  (roi heads): RoIHeads(
    (box roi pool): MultiScaleRoIAlign(featmap names=['0', '1', '2', '3'], output
size=(7, 7), sampling_ratio=2)
    (box head): TwoMLPHead(
      (fc6): Linear(in_features=12544, out_features=1024, bias=True)
```

```
(fc7): Linear(in_features=1024, out_features=1024, bias=True)
            )
            (box predictor): FastRCNNPredictor(
              (cls_score): Linear(in_features=1024, out_features=91, bias=True)
              (bbox_pred): Linear(in_features=1024, out_features=364, bias=True)
            )
            (mask_roi_pool): MultiScaleRoIAlign(featmap_names=['0', '1', '2', '3'], output
        _size=(14, 14), sampling_ratio=2)
            (mask_head): MaskRCNNHeads(
              (mask_fcn1): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1))
              (relu1): ReLU(inplace=True)
              (mask_fcn2): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1))
              (relu2): ReLU(inplace=True)
              (mask_fcn3): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1))
              (relu3): ReLU(inplace=True)
              (mask_fcn4): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1,
        1))
              (relu4): ReLU(inplace=True)
            (mask_predictor): MaskRCNNPredictor(
              (conv5_mask): ConvTranspose2d(256, 256, kernel_size=(2, 2), stride=(2, 2))
              (relu): ReLU(inplace=True)
              (mask_fcn_logits): Conv2d(256, 91, kernel_size=(1, 1), stride=(1, 1))
            )
          )
        )
In [ ]: import numpy as np
        import cv2
        import random
        # Array of labels for COCO dataset (91 elements)
        coco_names = [
             __background__', 'person', 'bicycle', 'car', 'motorcycle', 'airplane', 'bus',
            'train', 'truck', 'boat', 'traffic light', 'fire hydrant', 'N/A', 'stop sign',
            'parking meter', 'bench', 'bird', 'cat', 'dog', 'horse', 'sheep', 'cow',
            'elephant', 'bear', 'zebra', 'giraffe', 'N/A', 'backpack', 'umbrella', 'N/A',
            'handbag', 'tie', 'suitcase', 'frisbee', 'skis', 'snowboard', 'sports ball',
            'kite', 'baseball bat', 'baseball glove', 'skateboard', 'surfboard', 'tennis ra
            'bottle', 'N/A', 'wine glass', 'cup', 'fork', 'knife', 'spoon', 'bowl',
            'banana', 'apple', 'sandwich', 'orange', 'broccoli', 'carrot', 'hot dog', 'pizz
            'donut', 'cake', 'chair', 'couch', 'potted plant', 'bed', 'N/A', 'dining table
            'N/A', 'N/A', 'toilet', 'N/A', 'tv', 'laptop', 'mouse', 'remote', 'keyboard',
            'microwave', 'oven', 'toaster', 'sink', 'refrigerator', 'N/A', 'book',
            'clock', 'vase', 'scissors', 'teddy bear', 'hair drier', 'toothbrush'
        # Random colors to use for labeling objects
        COLORS = np.random.uniform(0, 255, size=(len(coco_names), 3)).astype(np.uint8)
        # Overlay masks, bounding boxes, and labels on input numpy image
        def draw_segmentation_map(image, masks, boxes, labels):
            alpha = 1
            beta = 0.5 # transparency for the segmentation map
            gamma = 0 # scalar added to each sum
            # convert from RGB to OpenCV BGR format
            image = cv2.cvtColor(image, cv2.COLOR_RGB2BGR)
```

```
mask = masks[i,:,:]
                red map = np.zeros like(mask).astype(np.uint8)
                green_map = np.zeros_like(mask).astype(np.uint8)
                blue_map = np.zeros_like(mask).astype(np.uint8)
                # apply a randon color mask to each object
                color = COLORS[random.randrange(0, len(COLORS))]
                red_map[mask > 0.5] = color[0]
                green_map[mask > 0.5] = color[1]
                blue_map[mask > 0.5] = color[2]
                # combine all the masks into a single image
                segmentation_map = np.stack([red_map, green_map, blue_map], axis=2)
                # apply colored mask to the image
                image = cv2.addWeighted(image, alpha, segmentation_map, beta, gamma)
                # draw the bounding box around each object
                p1 = (int(boxes[i][0]), int(boxes[i][1]))
                p2 = (int(boxes[i][2]), int(boxes[i][3]))
                color = (int(color[0]), int(color[1]), int(color[2]))
                cv2.rectangle(image, p1, p2, color, 2)
                # put the label text above the objects
                p = (int(boxes[i][0]), int(boxes[i][1]-10))
                cv2.putText(image, labels[i], p, cv2.FONT_HERSHEY_SIMPLEX, 0.5, color, 2, o
            return cv2.cvtColor(image, cv2.COLOR_BGR2RGB)
        # Overlay masks, bounding boxes, and labels of objects with scores greater than
        # threshold on one of the images in the input tensor using the predictions output \ell
        def prediction_to_mask_image(images, predictions, img_index, threshold):
            scores = predictions[img_index]['scores']
            boxes_to_use = scores >= threshold
            img = (images[img_index].cpu().permute(1, 2, 0).numpy() * 255).astype(np.uint8)
            masks = predictions[img_index]['masks'][boxes_to_use, :, :].cpu().detach().sque
            boxes = predictions[img_index]['boxes'][boxes_to_use, :].cpu().detach().numpy()
            labels = predictions[img_index]['labels'][boxes_to_use].cpu().numpy()
            labels = [coco_names[1] for 1 in labels ]
            return draw_segmentation_map(img, masks, boxes, labels)
In [ ]: import torchvision.transforms as T
        def process_single_image(img_path, rotate=False):
            if rotate == True:
                im = Image.open(img_path).rotate(180)
            else:
                im = Image.open(img_path)
            transform = T.ToTensor()
            img = transform(im).unsqueeze(0)
            return img
        image_path = 'boat.jpg'
        img = process_single_image(image_path, rotate=False).to(device)
        predictions = model(img)
        print('Prediction keys:', list(dict(predictions[0])))
        print('Boxes shape:', predictions[0]['boxes'].shape)
        print('Labels shape:', predictions[0]['labels'].shape)
        print('Scores shape:', predictions[0]['scores'].shape)
        print('Masks shape:', predictions[0]['masks'].shape)
```

for i in range(len(masks)):

```
Prediction keys: ['boxes', 'labels', 'scores', 'masks']

Boxes shape: torch.Size([34, 4])

Labels shape: torch.Size([34])

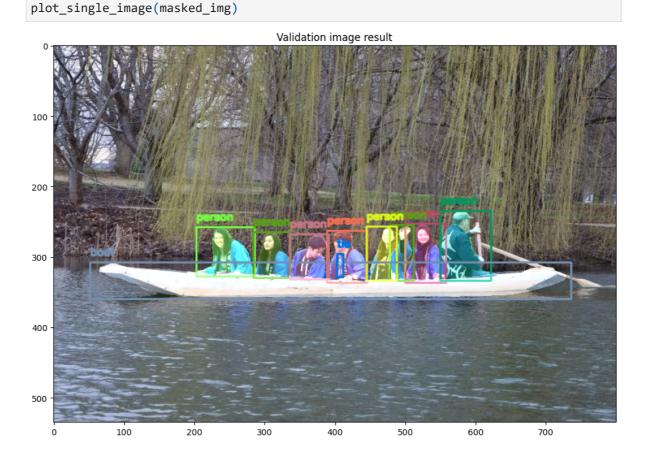
Scores shape: torch.Size([34])

Masks shape: torch.Size([34, 1, 535, 800])

In []: from PIL import Image
    import torchvision.transforms as T
    import matplotlib.pyplot as plt

def plot_single_image(masked_img):
    plt.figure(1, figsize=(12, 9), dpi=100)
    plt.imshow(masked_img)
    plt.title('Validation image result')
    plt.show()
```

masked_img = prediction_to_mask_image(img, predictions, 0, 0.5)



YOLOACT

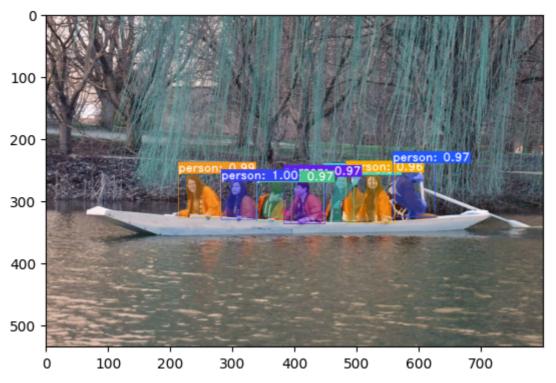
Due to yoloact doesn't have pretrained model in torchvision. Thus, I follow with officialy YOLOACT github https://github.com/dbolya/yolact

In eval.py I have save image outside def evalimage(net:Yolact, path:str, save_path:str=None): print('eval image') frame = torch.from_numpy(cv2.imread(path)).cuda().float() batch = FastBaseTransform()(frame.unsqueeze(0)) preds = net(batch)

```
img_numpy = prep_display(preds, frame, None, None,
undo_transform=False)

if save_path is None:
    img_numpy = img_numpy[:, :, (2, 1, 0)]
```

```
if save_path is None:
                         plt.imshow(img_numpy)
                         plt.title(path)
                         plt.show()
                         cv2.imwrite("filename.png", img_numpy)
                    else:
                         cv2.imwrite(save_path, img_numpy)
In []: !python3 eval.py --trained_model=weights/yolact_base_54_800000.pth --score_threshol
        Multiple GPUs detected! Turning off JIT.
        Config not specified. Parsed yolact_base_config from the file name.
        Loading model... Done.
        eval image
        Figure(640x480)
In [ ]: import matplotlib.pyplot as plt
        import numpy as np
        from PIL import Image
        img = np.asarray(Image.open('filename.png'))
        imgplot = plt.imshow(img)
```



Display separate masks overlaid on the original image for Mask R-CNN and YOLACT here.

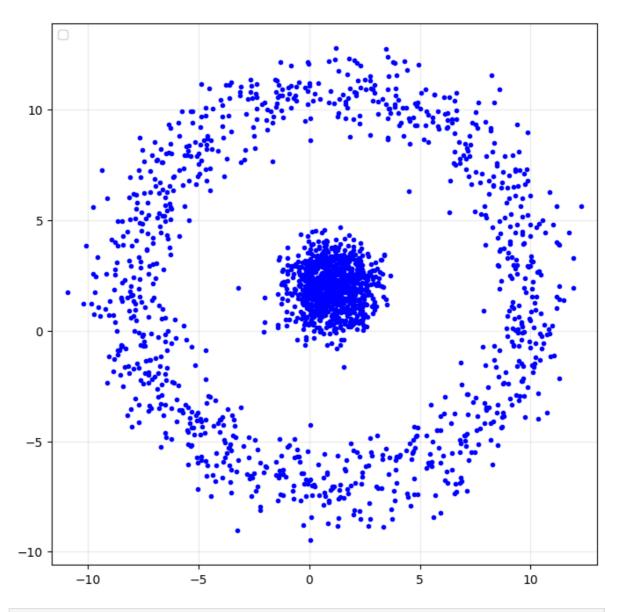
Question 3 (25 points)

Design an ordinary GAN in which the generator models an "annulus" distribution in \mathbb{R}^2 . Recall that an annulus distribution has a uniform distribution over angles around the circle and a radius that is Gaussian with a mean μ such as 1.0 and standard deviation σ such as 0.1. You may use a

Train the GAN and demonstrate that the final generator models the target annulus distribution.

```
In [ ]: from sklearn.datasets import make circles
        import torch
        from torch import nn, optim
        from torch.autograd.variable import Variable
        from torchvision import transforms, datasets
        %matplotlib inline
        import matplotlib.pyplot as plt
        import numpy as np
        import time
        N_Z_PARAMS = 8
        def noise(size):
            # Generates a 1-d vector of gaussian sampled random values
            n = Variable(torch.randn(size, N_Z_PARAMS))
            return n
        def plot_data(fig, ax, X1, X2, labels):
            plt.title('Sample')
            ax.plot(X1[:,0], X1[:,1], 'ro', label=labels[0])
            ax.plot(X2[:,0], X2[:,1], 'bo', label=labels[1])
            ax.axis('equal')
            ax.legend()
In [ ]: def pdata_sample(num_sample):
            mu_1 = np.array([1.0, 2.0])
            sigma_1 = 1
            cov_mat = np.matrix([[sigma_1,0],[0,sigma_1]])
            X1 = np.random.multivariate_normal(mean=mu_1, cov=cov_mat, size=num_sample)
            angle = np.random.uniform(0,2*np.pi,num_sample)
            #random.uniform(low=0.0, high=1.0, size=None)
            d = np.random.normal(np.square(3*sigma_1),np.square(0.5*sigma_1),num_sample)
            #random.normal(loc=0.0, scale=1.0, size=None)
            X2 = np.array([X1[:,0]+d*np.cos(angle), X1[:,1]+d*np.sin(angle)]).T
            X = np.concatenate([X1,X2],axis=0)
            y = np.append(np.zeros(num_sample), np.zeros(num_sample))
            return X
        X = pdata sample(1000)
        samples = torch.Tensor(X)
        dataset = torch.utils.data.TensorDataset(samples)
        data_loader = torch.utils.data.DataLoader(dataset, batch_size=100, shuffle=True)
        num_batches = len(data_loader)
In [ ]: fig1 = plt.figure(figsize=(4,4))
        ax = plt.axes()
        plt.grid(axis='both', alpha=.25)
        # plot graph here
        # YOUR CODE HERE
        plt.plot(X[:,0], X[:,1], 'b.')
        plt.legend(loc=2)
        plt.axis('equal')
        plt.show()
```

No artists with labels found to put in legend. Note that artists whose label star t with an underscore are ignored when legend() is called with no argument.

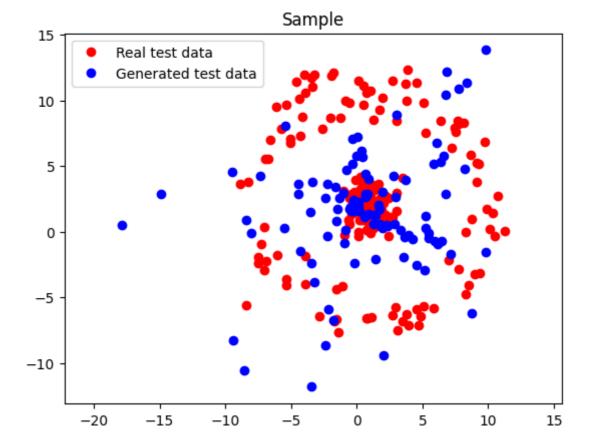


```
In [ ]: class DiscriminatorNet(torch.nn.Module):
            A two hidden-layer discriminative neural network
            def __init__(self):
                super(DiscriminatorNet, self).__init__()
                n_features = 2
                n_out = 1
                self.hidden0 = nn.Sequential(
                    nn.Linear(n_features, 8),
                    nn.LeakyReLU(0.2)
                self.hidden1 = nn.Sequential(
                    nn.Linear(8, 4),
                    nn.LeakyReLU(0.2)
                self.out = nn.Sequential(
                    torch.nn.Linear(4, n_out),
                    torch.nn.Sigmoid()
                )
            def forward(self, x):
                x = self.hidden0(x)
                x = self.hidden1(x)
                x = self.out(x)
```

```
return x
class GeneratorNet(torch.nn.Module):
   A three hidden-layer generative neural network
    def init (self):
        super(GeneratorNet, self).__init__()
       n_features = N_Z_PARAMS
       n_{out} = 2
        self.hidden0 = nn.Sequential(
            nn.Linear(n_features, 4),
            nn.LeakyReLU(0.2)
        self.hidden1 = nn.Sequential(
            nn.Linear(4, 8),
            nn.LeakyReLU(0.2)
        self.out = nn.Sequential(
            nn.Linear(8, n_out)
        )
    def forward(self, x):
       x = self.hidden0(x)
       x = self.hidden1(x)
       x = self.out(x)
       return x
# Create generator and discriminator
discriminator = DiscriminatorNet()
generator = GeneratorNet()
d_optimizer = optim.Adam(discriminator.parameters(), lr=0.0002)
g_optimizer = optim.Adam(generator.parameters(), lr=0.0002)
loss = nn.BCELoss()
def ones_target(size):
   # Tensor containing ones, with shape = size
   data = Variable(torch.ones(size, 1))
   return data
def zeros_target(size):
   # Tensor containing zeros, with shape = size
   data = Variable(torch.zeros(size, 1))
   return data
def train discriminator(optimizer, real data, fake data):
    N = real data.size(0)
                                                        # Reset gradients
    optimizer.zero_grad()
    prediction_real = discriminator(real_data)
                                                       # Train on real data
    error_real = loss(prediction_real, ones_target(N)) # Calculate error
    error_real.backward()
                                                       # Backpropagate
   prediction_fake = discriminator(fake_data)
                                                       # Train on fake data
    error_fake = loss(prediction_fake, zeros_target(N)) # Calculate error
   error_fake.backward()
                                                        # Backpropagate
    optimizer.step()
                                                        # Update weights with gradi
    # Return error and predictions for real and fake inputs
```

Plot results here

```
In [ ]: num_test_samples = 100
        test_data_real = pdata_sample(num_test_samples)
        test_noise = noise(num_test_samples)
        num_epochs = 2000
        d_error_arr = []
        g_error_arr = []
        fig,ax = plt.subplots(1,1)
        for epoch in range(num_epochs):
            n batches = 0
            g_{error} = 0
            d_{error} = 0
            for n_batch, [real_batch] in enumerate(data_loader):
                N = real_batch.size(0)
                real_data = Variable(real_batch)
                fake_data = generator(noise(N)).detach()
                d_err, d_pred_real, d_pred_fake = train_discriminator(d_optimizer, real_dat
                d_error += d_err.detach().numpy()
                fake_data = generator(noise(N))
                g_err = train_generator(g_optimizer, fake_data)
                g_error += g_err.detach().numpy()
                n_batches = n_batches + 1
            g_error_arr.append(g_error/n_batches)
            d_error_arr.append(d_error/n_batches)
            if epoch % 200 == 0:
                print('Epoch %d generator loss %f discriminator loss %f' %
                    (epoch, g_error_arr[epoch], d_error_arr[epoch]))
            test_data_fake = generator(test_noise).detach()
        plot_data(fig, ax, test_data_real, test_data_fake, ['Real test data', 'Generated te
        Epoch 0 generator loss 0.754879 discriminator loss 1.347221
        Epoch 200 generator loss 0.786957 discriminator loss 1.305564
        Epoch 400 generator loss 0.733822 discriminator loss 1.332023
        Epoch 600 generator loss 0.707882 discriminator loss 1.368042
        Epoch 800 generator loss 0.697122 discriminator loss 1.395471
        Epoch 1000 generator loss 0.718013 discriminator loss 1.380408
        Epoch 1200 generator loss 0.702276 discriminator loss 1.300616
        Epoch 1400 generator loss 0.697229 discriminator loss 1.376612
        Epoch 1600 generator loss 0.699693 discriminator loss 1.388225
        Epoch 1800 generator loss 0.697700 discriminator loss 1.377006
```



Question 4 (25 points)

Use the Parzen window idea over the training set (with window size determined using a validation set) to rate the likelihood of your model's parameters. Plot model likelihood as a function of training epoch for the training you performed in Question 3.

```
In [ ]: # Place your code here
        N_{CENTERS} = 100
        N_PROBES = 100
        centers = pdata_sample(N_CENTERS)
        probes = pdata_sample(N_PROBES)
        sigma = 1.0
        def loglike_data(probes):
            loglike = 0
            for probe_i in range(probes.shape[0]):
                p probe = 0
                for center_i in range(N_CENTERS):
                    dist_sq = np.dot(centers[center_i,:] - probes[probe_i,:], centers[center]
                    p_probe += np.exp(-dist_sq / 2 / sigma / sigma) / (2 * np.pi * sigma *
                loglike += np.log(p_probe)
            return loglike
        # Original generator
        test_data_fake = generator(test_noise).detach().numpy()
        11 = loglike_data(test_data_fake)
        print(11)
```

-1213.0011836417475

```
In [ ]: class GeneratorNet2(torch.nn.Module):
            A three hidden-layer generative neural network
            def __init__(self):
                super(GeneratorNet2, self).__init__()
                n_features = N_Z_PARAMS
                n_out = 2
                self.hidden0 = nn.Sequential(
                    nn.Linear(n_features, 4),
                    nn.LeakyReLU(0.2)
                )
                self.out = nn.Sequential(
                   nn.Linear(4, n_out)
                )
            def forward(self, x):
                x = self.hidden0(x)
                x = self.out(x)
                return x
        # Create generator and discriminator
        discriminator2 = DiscriminatorNet()
        generator2 = GeneratorNet2()
        def train_discriminator2(optimizer, real_data, fake_data):
            N = real_data.size(0)
            optimizer.zero grad()
                                                                # Reset gradients
            prediction_real = discriminator2(real_data)
                                                                 # Train on real data
            error_real = loss(prediction_real, ones_target(N)) # Calculate error
            error_real.backward()
                                                                 # Backpropagate
            prediction_fake = discriminator2(fake_data)
                                                                 # Train on fake data
            error_fake = loss(prediction_fake, zeros_target(N)) # Calculate error
            error_fake.backward()
                                                                 # Backpropagate
            optimizer.step()
                                                                 # Update weights with gradi
            # Return error and predictions for real and fake inputs
            return error_real + error_fake, prediction_real, prediction_fake
        def train_generator2(optimizer, fake_data):
            N = fake_data.size(0)
            optimizer.zero_grad()
                                                                 # Reset gradients
            d_output = discriminator2(fake_data)
            error = loss(d_output, ones_target(N))
                                                                 # Calculate error
            error.backward()
                                                                 # Backpropagate
                                                                 # Update weights with gradi
            optimizer.step()
            # Return error
            return error
        num_epochs = 2000
        d_{error_arr_2} = []
        g_error_arr_2 = []
        fig,ax = plt.subplots(1,1)
        for epoch in range(num_epochs):
            n_batches = 0
            g_{error} = 0
            d error = 0
            for n_batch, [real_batch] in enumerate(data_loader):
```

```
N = real_batch.size(0)
        real_data = Variable(real_batch)
       fake data = generator2(noise(N)).detach()
       d_err, d_pred_real, d_pred_fake = train_discriminator2(d_optimizer, real_date
       d_error += d_err.detach().numpy()
       fake_data = generator2(noise(N))
       g_err = train_generator2(g_optimizer, fake_data)
       g_error += g_err.detach().numpy()
       n_batches = n_batches + 1
   g_error_arr.append(g_error/n_batches)
   d_error_arr.append(d_error/n_batches)
   if epoch % 200 == 0:
        print('Epoch %d generator loss %f discriminator loss %f' %
          (epoch, g_error_arr[epoch], d_error_arr[epoch]))
   test_data_fake = generator(test_noise).detach()
plot_data(fig, ax, test_data_real, test_data_fake, ['Real test data', 'Generated te
Epoch 0 generator loss 0.754879 discriminator loss 1.347221
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Epoch 1400 generator loss 0.697229 discriminator loss 1.376612
Epoch 1600 generator loss 0.699693 discriminator loss 1.388225
Epoch 1800 generator loss 0.697700 discriminator loss 1.377006
                                    Sample
  15
             Real test data
```

