

Outline

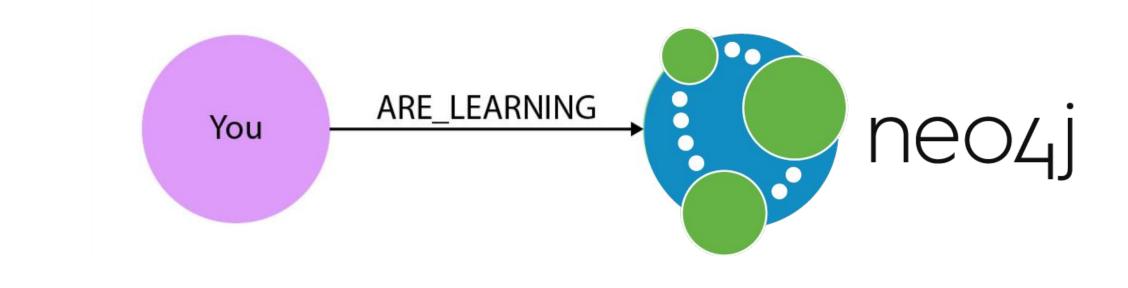
- Neo4J Graph database Overview
- CRUD Operations
 - 1. CREATE
 - 1.1 Create Node
 - 1.2. Create many Nodes and Relationships at once.
 - 2. QUERY
 - 2.1 Basic Query
 - 2.2 Make Recommendations
 - 2.3 Aggregate

3. UPDATE

- 3.1 Update Property of Node or Relationship
- 3.2 Update Label

4. DELETE

- 4.1 Delete a specific node
- 4.2 Delete a specific relationship
- 4.3 Remove Label from a node
- 4.4 Remove a property





- Neo4j is an open-source, NoSQL graph database.
- Property Graph data model
- O Cypher Graph query language

Property Graph Model

Nodes

- Represent the objects in the graph
- Can be labeled

Relationships

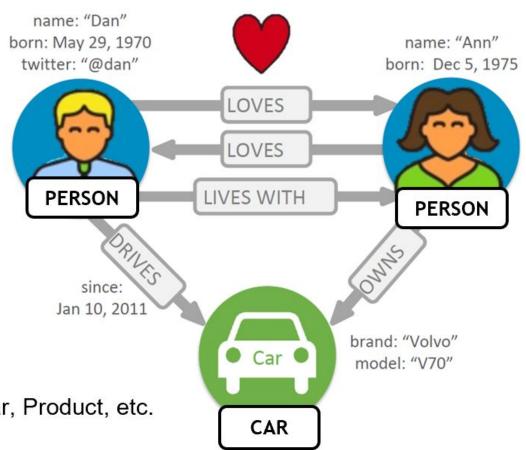
Relate nodes by type and direction

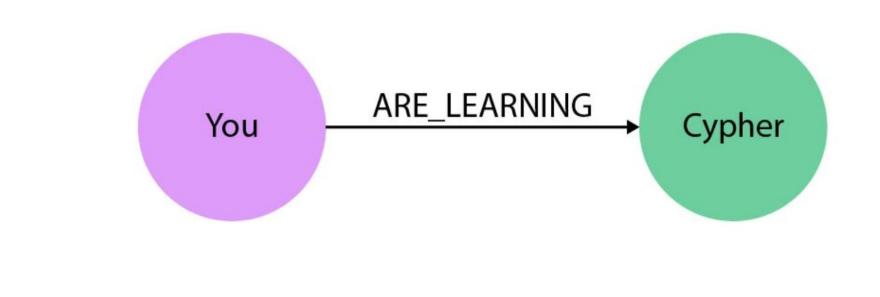
Properties

 Name-value pairs that can go on nodes and relationships.

Label

- Labels describe the types of data.
- These are typically nouns like Person, Car, Product, etc.
- Associate a set of nodes.
- A node can have zero or more labels
- Labels do not have any properties



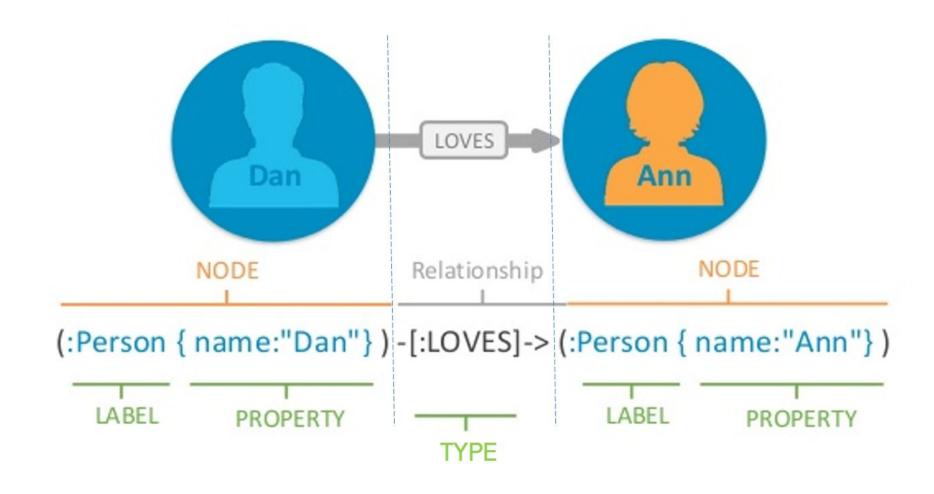


Cypher Query Language (CQL)

- uses patterns to describe graph data
- familiar SQL-like clauses
- o declarative, describing what to find, not how to

find it

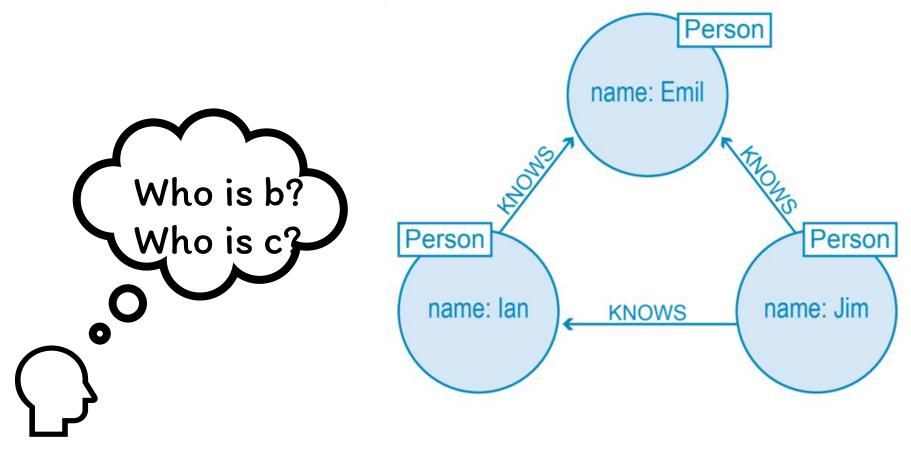
Cypher Query Language Syntax



Example

MATCH (a:Person {name:'Jim'})-[:KNOWS]->(b)-[:KNOWS]- >(c), (a)-[:KNOWS]->(c)

RETURN b, c





Getting Started

NEO4J SANDBOX (DEMONSTRATION)

HTTPS://SANDBOX.NEO4J.COM/

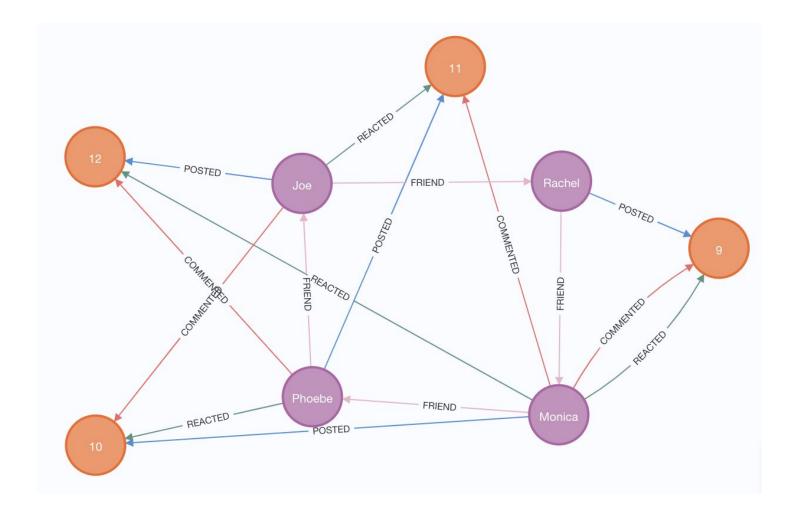
CRUD operations

- 1. Create/Insert
- 2. Read/Query
- 3. <u>Update</u>
- 4. Delete

Case Study: Social Network

Four Friends:

- Joey
- Rachel
- Monica
- Phoebe

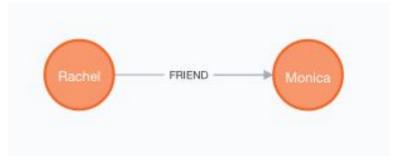


1. CREATE

Create Nodes with a relationship



RETURN r,f,m



Graph View

```
m
 "identity": 0,
                                     "identity": 0,
                                                                                       "identity": 1,
                                     "start": 0,
 "labels": [
                                                                                       "labels": [
   "User"
                                      "end": 1,
                                                                                         "User"
                                     "type": "FRIEND",
 "properties": {
                                      "properties": {
                                                                                       "properties": {
"name": "Rachel",
                                    "acceptedAt": "2021-10-05"
                                                                                     "name": "Monica",
                                                                                     "city": "New York"
"city": "London"
```

Table View

Your Turn (1)

- Create Cypher commands that insert two more users and make them as friends. Try add other properties than city. (Phoebe & Joey)
- Make each users you added as friends with the 2 previous users (Rachel and Monica).

1. CREATE

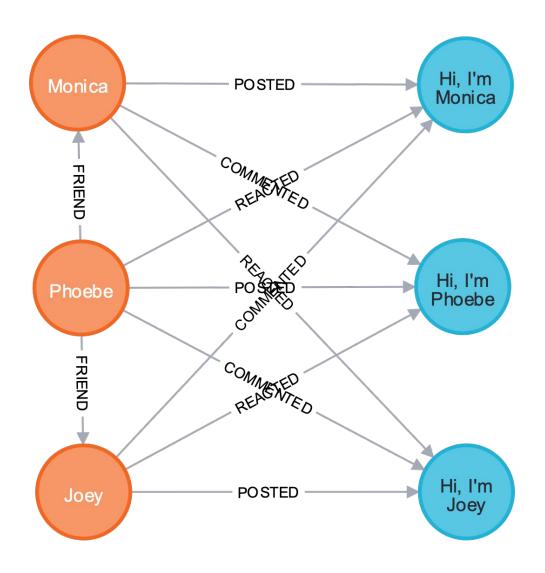
Create more friendships

1. CREATE

Create a post, a comment and a reaction.

```
MATCH (r:User), (m:User)
WHERE r.name="Rachel" AND m.name="Monica"

CREATE (p:Post { id:"9", message: "This is a message." } ),
  (r)-[:POSTED]->(p),
  (m)-[:REACTED { type: "Love", createdAt: date() }]->(p),
  (m)-[:COMMENTED { message: "Yay!", createdAt: date() }]->(p)
RETURN r,m,p;
```



Your Turn (2)

- Create 3 more posts.
- Each must be posted by existing users and get at least a reaction and a comment from other users.

2. QUERY

2.1 Basic query the graph (Pattern matching)

EX.1 Find Emil's Friends

```
MATCH (ee:Person)-[:KNOWS]-(friends)

WHERE ee.name = "Emil" RETURN ee, friends
```

- MATCH clause to describe the pattern from known Nodes to found Nodes
- (ee) starts the pattern with a Person (qualified by WHERE)
- -[:KNOWS]- matches "KNOWS" relationships (in either direction)
- (friends) will be bound to Emil's friends

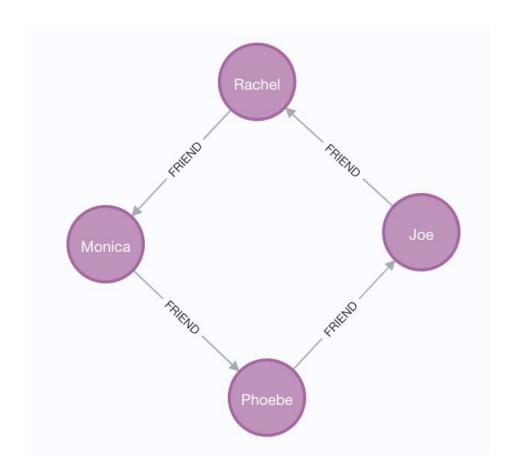
EX.2 Find Immediate Friends

```
MATCH (u:User)-[:FRIEND]->(f)
WHERE u.name = "Phoebe"
RETURN u,f;
```



EX.3 Find Friends of Friends

```
MATCH (u:User)-[:FRIEND*]->(f)
WHERE u.name = "Phoebe"
RETURN u,f;
```



2.2 Make Recommendations (Pattern matching)

EX.4 Joe is planning to go to New York for a business trip, so he is looking for friends of his friends living in the city.

```
MATCH (r:User)-[:FRIEND]->()-[:FRIEND]-(newyorkian)
WHERE r.name="Joey" AND newyorkian.city="New York"
RETURN DISTINCT newyorkian;
```

- () empty parenthesis to ignore these nodes
- **DISTINCT** because more than one path will match the pattern

2.2 Make Recommendations (Pattern matching)

EX.5 Rachel is looking for someone in her friendlist who is from New York .

```
MATCH (r:User)-[:FRIEND]->(newyorkian)
WHERE r.name="Rachel" AND newyorkian.city="New York"
RETURN DISTINCT newyorkian;
```

More Patterns

Patterns 🗗

(n:Person)

Node with Person label.

(n:Person:Swedish)

Node with both Person and Swedish labels.

(n:Person {name: \$value})

Node with the declared properties.

()-[r {name: \$value}]-()

Matches relationships with the declared properties.

(n) - - > (m)

Relationship from n to m.

(n) - - (m)

Relationship in any direction between n and m.

```
(n:Person)-->(m)
```

Node n labeled Person with relationship to m.

(m)<-[:KNOWS]-(n)

Relationship of type KNOWS from n to m.

(n)-[:KNOWS|:LOVES]->(m)

Relationship of type KNOWS or of type LOVES from n to m.

(n) - [r] - > (m)

Bind the relationship to variable Γ .

(n)-[*1..5]->(m)

Variable length path of between 1 and 5 relationships from n to m.

(n) - [*] - > (m)

Variable length path of any number of relationships from n to m. (See Performance section.)

(n)-[:KNOWS]->(m {property: \$value})

A relationship of type KNOWS from a node n to a node m with the declared property.

shortestPath((n1:Person)-[*..6]-(n2:Person))

Find a single shortest path.

Your Turn (3)

- 1. Find who reacted all Monica's post.
- 2. Modify the above command to find all friends of the reactor of Monica's post.

3. UPDATE

3.1 Update Node or Relationship Property

EX.6 Set Johan's surname to be 'Taylor' and age =40

```
MATCH (r:User) WHERE r.name="Rachel"
SET r.lastname = "Berry", r.age=34
RETURN r.name, r.lastname, r.age;
```

"r.name"	"r.lastname"	"r.age"
"Rachel"	"Berry"	34

(1) If you set a property with NULL value = removing the property

EX.7 Remove Rachel's age.

```
MATCH (r:User {name:"Rachel"})
SET r.age = NULL
RETURN r;
```

```
"r"
{"name":"Rachel","city":"London","lastname":"Berry"}
```

(2) Set mutate properties using +=

- Any properties in the map that are <u>not</u> on the node or relationship will be added.
- Any properties that are in both the map and the node or relationship will be replaced in the node or relationship.

EX.8 Update Monica's age and workplace using +=

```
MATCH (m:User { name: "Monica" })
SET m += { age: 39, workplace: "World Bank" }
RETURN m.name, m.age, m.workplace;
```

"m.name"	"m.age"	"m.workplace"	
"Monica"	39	"World Bank"	

EX.9 Update Phoebe's reaction on the Monica's post by changing the reaction type to 'Love' and recording a current date-time.

```
MATCH (:User {name:"Phoebe"})-[re:REACTED] -> (p:Post)<-[:POSTED]
-(:User{name:"Monica"})

SET re.type="Love",re.createdAt=datetime()

Return re.type, re.createdAt;</pre>
```

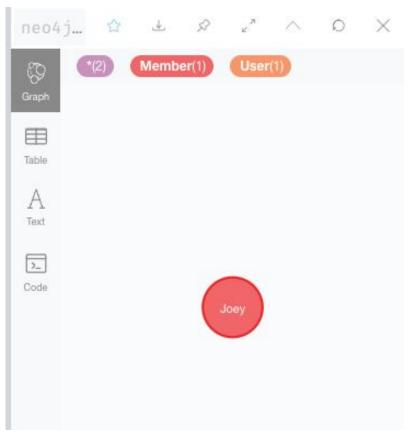
	re.type	re.createdAt
1	"Love"	"2022-10-27T12:40:54.871000000Z"

3.2 Update a node label

Use SET to set Label(s) to a node

EX.10 Update Label for Johan to be Parent and Employee

```
MATCH (j {name:"Joey"})
SET j:User:Member
RETURN j;
```



3. Aggregation

EX. 11 Find total, average, minimum and maximum age of all users

```
MATCH (u:User) WHERE exists(u.age)
RETURN sum(u.age), max(u.age), min(u.age), avg(u.age);
```

	sum(u.age)	max(u.age)	min(u.age)	avg(u.age)
1	73	39	34	36.5

2.3 Aggregate

EX. 11-2 Find Total, Average, Minimum, Maximum age of all people grouped by users' gender.

```
MATCH (u:User) WHERE exists(u.age)
RETURN u.gender, sum(u.age), max(u.age), min(u.age), avg(u.age);
```

	u.gender	sum(u.age)	max(u.age)	min(u.age)	avg(u.age)
1	null	73	39	34	36.5

EX.12 Find total number of users

```
// Without a grouping key
MATCH (u:User) RETURN count(u);
```

```
count(u)
```

```
// With a grouping key
MATCH (u:User)
RETURN u.city, count(u);
```

	u.city	count(u)
1	"London"	1
2	"New York"	2
3	"Chicago"	1

EX.13 Enumerate all cities of users



Your Turn (4)

- 1. Count all posts grouped by each user.
- 2. List all friends' name of each user. Show friends names in the same column.

5. DELETE

DELETE n, r

Delete a node and a relationship.

DETACH DELETE n

Delete a node and all relationships connected to it.

MATCH (n)

DETACH DELETE n

Delete all nodes and relationships from the database.

4.1 Delete a specific node

EX.15 Delete Kim's node

```
MATCH (k {name: 'Kim'})
DETACH DELETE k;
```

4.2 Delete a specific relationship

EX.14 Undo a reaction of Monica on a Joey's post.

4.4 Remove a property

EX.15 Remove DOB property Joey's node

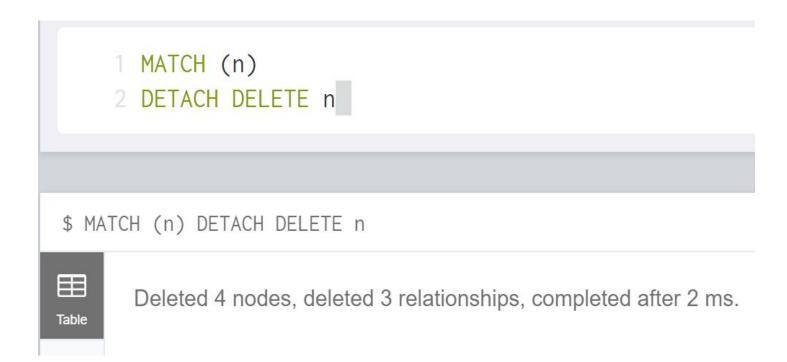
```
MATCH (j {name: 'Joey'})
REMOVE j.dob
RETURN j;
```

```
"identity": 3,
  "labels": [
    "User"
  "properties": {
"name": "Joey",
"city": "Arkansas",
"age": 40
```

4.5 Delete ALL nodes

EX.16 Delete ALL nodes

MATCH (n)
DETACH DELETE n



References

- Migrating SQL to Cypher https://neo4j.com/developer/guide-sql-to-cypher/
- Patterns Matching https://neo4j.com/docs/cypher-manual/current/syntax/patterns/
- Aggregating functions
 https://neo4j.com/docs/cypher-manual/current/functions/aggregating/
- SET property using MAP
 https://neo4j.com/docs/cypher-manual/current/clauses/set/#set-setting-properties-usin g-map

