

Assignment #5

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CSCE 433: Formal Languages and Automata

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Question 1. For each of the following languages, construct a PDA to accept L .

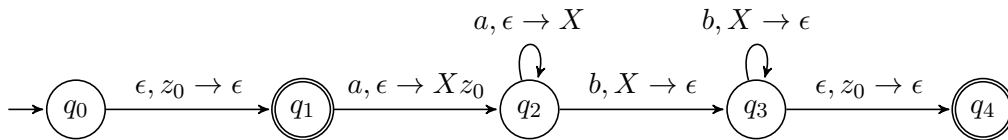
(a) $L = \{a^n b^{2n} \mid n \geq 0\}$

(b) $L = \{a^i b^j c^k \mid i, j, k \geq 0 \text{ and } i + k = j\}$

(c) $L = \{w \mid w \text{ has twice as many 0's as 1's}\}$

(a)

The idea for this language PDA is to have a state where the a 's are read and for each of them we push 2 elements in the stack; and a also a state where the b 's are read and for each of them an element is popped from the stack. Since we pushed 2 elements for every a and popped one for every b we can guarantee that when the stack has z_0 on the top.

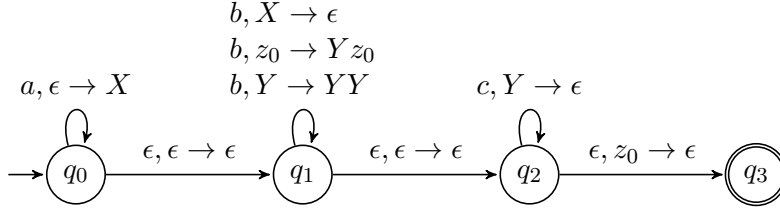


This PDA is deterministic.

(b)

Saying that $i + k = j$ is the same as saying that $k = j - i$, therefore we need to calculate $j - i$ while reading as and bs . To do that we are going to push an element X for every a and pop them for every b read. Once the stack have z_0 on the top we can start pushing Y s for every b read.

The number of Y s in the stack after reading all bs will be the number of cs needed to the input to be in L . If after reading all the bs we have a X on the top of the stack we know we already know that the string is not in L because having a X on the top means that $j < i$ thus there's no positive k such that $i + k = j$.



This PDA is nondeterministic.

(c)

To build this DFA we are going to use two symbols:

- Y : the number of Y s in the stack will represent the number of 0s needed for the string to be in L ;
- X : the number of X s in the stack will represent the number of 1s needed for the string to be in L ;
and the stack will keep the stack with only z_0 and either X s or Y s.

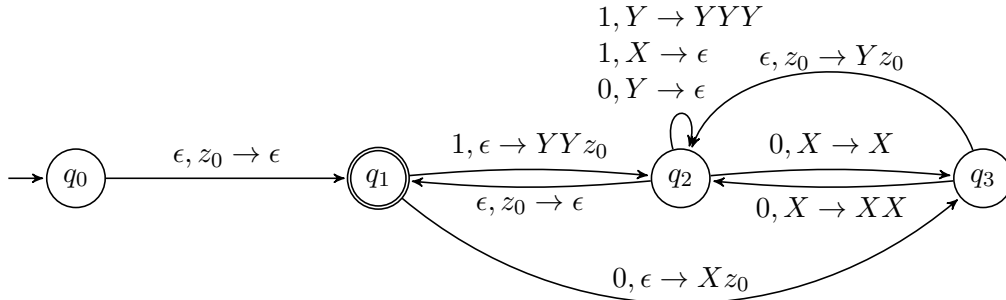
Our DFA will have at least two states: one to represent that the string so far read is in L and other state if there are symbols needed to be read for the string to be in L . If we are in the second state we need to have a few rules:

- $1, Y \rightarrow YYY$: if needed 0s and read a 1 we need two more 0.
- $0, Y \rightarrow \epsilon$: if needed 0s and read a 0 we need one less 0.
- $1, X \rightarrow \epsilon$: if needed 1s and read a 1 we need one less 1.

But what if we read one more 0 when needing 1s? We would need to read one more 1 and one more 0. Since we don't want to have mixed X s and Y s in our stack we will create another state that will represent our need for an amount of 1s and one more 0. From this state three things can happen:

- $1, X \rightarrow \epsilon$: if we read a 1 we would need one less 1;
- $\epsilon, z_0 \rightarrow Xz_0$: if we read all 1s we needed, then we only need to read one more 0;
- $0, X \rightarrow XX$: if we read a 0 then we only need to read one more 1 (for the 0 we read when entering and getting out of this state).

Finally, the PDA:



Question 2.

Question 3.

Question 4.