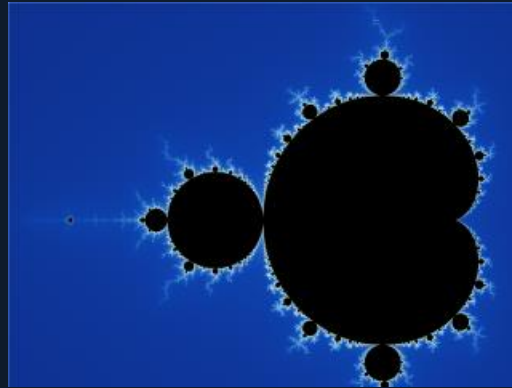


Loops



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Loops

A loop is similar to an if statement, however the statement is repeatedly executed as long as the conditional expression is true.

Many, many algorithms require repetition

- Without loops, we would need to type the same thing out again and again and again and...

Loops & Algorithms

- Suppose we wish to find the location of the number 100 in the following table.

Location	1	2	3	4	5	6	7	8
Number	11	22	345	85	234	199	100	1

- We can easily see that this number is at location 7, but a computer must search the list one location at a time.

C++ has a few types of loops available

- While
- Do-while
- For
- For each

While Loops

- Look like...

```
while(condition)    //there is no ;  
{  
    //Code goes here  
}
```

- The body of the loop is usually a code block surrounded by braces, but it could be a single statement.

Main Game Loop

- Most games will make use of a while loop

```
while(gameBeingPlayed)
{
    /* respond to user events
    process keyboard input
    process mouse input
    update game status
    render a frame */
}
```

Do while

- Very similar to the **while loop**, but this time the conditional evaluation is at the end of the loop.
- This means that the body of the loop is always executed at **least once**.

```
do
{
    //Code goes here
} while(condition); //Condition is now here
```


For

- The **for loop**. You will use this one a **lot**.

```
for(initialiser; condition; expression)
{
    //Code goes here
}
```

- Has three parts
 - Initialiser: Executed once, before the loop begins.
 - Condition: Evaluated before each execution of the body
 - Expression: Is executed after the body

For loop Examples

Take a guess what is printed for each of the following:

```
int numberOfIterations = 10;
for(int i = 0; i < numberOfIterations; i++)
{
    std::cout << i << std::endl;
}
```

```
for(int i = 0; i <= 10; i++)
{
    std::cout << i << std::endl;
}
```

```
for(int i = 10; i > 0; i--)
{
    std::cout << i << std::endl;
}
```

```
for(int i = 0; i > 0; i++)
{
    std::cout << i << std::endl;
}
```

But I'd like to get off now!

- Any loop can be exited at any point through the use of the **break** statement.

```
for(int i = 0; i < 10; i++)  
{  
    if(i > 4)  
    {  
        break; //Exits the loop  
    }  
  
    std::cout << i << std::endl;  
}
```

- What is the output of the above code?

Continuing on...

- The **continue** statement is a loop control statement, much like the **break** statement.
- Instead of terminating the loop, it causes execution to recommence at the top of the loop.

```
for(int i = 0; i < 10; i++)
{
    if(i % 2 == 0)
    {
        continue;
        //go directly to the top, execute the expression and check the condition.
    }

    std::cout << i << std::endl;
}
```

Summary

- Loops allow us to repeat blocks of code multiple times while the conditional is true.
- You can use any type of loop, however some loops are better suited to certain types of problems.
 - In particular, **for loops** work well with **arrays**!
- The **break** and **continue** statements allow us to have limited control of the loop.