#### Essays on Bioinformatics and Social Network Analysis

Statistical and Computational Methods for Complex Systems

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November 18, 2019



What motivates my research



## Statistical and computational methods for bioinformatics and social network analysis

▶ We live in a non-*IID* world.



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## Statistical and computational methods for bioinformatics and social network analysis

- ▶ We live in a non-*IID* world.
- ▶ In some times, the cannot understand a process unless we look at it as a whole.
- ► There's a reason why we usually assume *IID*.
- Modern (as of today) computational tools help us coping with that.

Contents



Paper 1: On the prediction of gene functions using phylogenetic trees

Paper 2: Exponential Random Graph Models for Small Networks

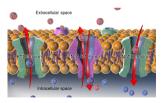
Future Research

#### On the prediction of gene functions using phylogenetic trees

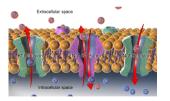
Joint with: Paul D Thomas, Paul Marjoram, Huaiyu Mi, Duncan Thomas, and John Morrison

#### Molecular function

Active transport GO:0005215



## **Molecular function**Active transport GO:0005215

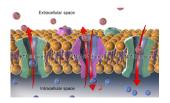


### Cellular component

Mitochondria GO:0004016



Molecular function
Active transport GO:0005215



Cellular component
Mitochondria GO:0004016



Biological process

Heart contraction GO:0060047







Diastole (filling)



▶ The GO project has  $\sim$  44,700 validated terms  $\bigcirc$  7.3M annotations on  $\sim$  4,500 species.

 ${\bf source} \colon \mathsf{Statistics} \ \mathsf{from} \ \mathsf{pantherdb.org} \ \mathsf{and} \ \mathsf{geneontology.org}$ 



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- ▶ We know something of less than 10% of known genes (near 1.7M).
- ▶ An important effort of the GO has to do with phylogenetics...

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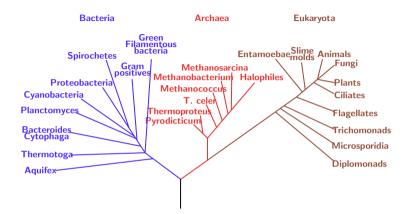


Figure 1 A phylogenetic tree of living things, based on RNA data and proposed by Carl Woese, showing the separation of bacteria, archaea, and eukaryotes (wiki)

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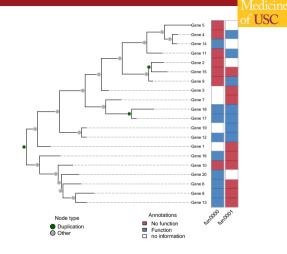


Figure 2 Simulated phylogenetic tree and gene annotations.

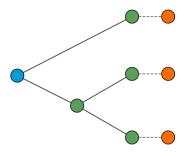
#### We can use

## evolutionary trees

to inform a model for predicting

genetic annotations!

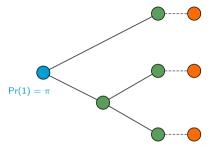






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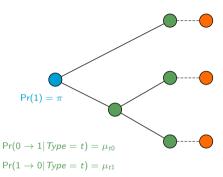
► Initial (spontaneous) gain of function.



▶ other models ▶ other view

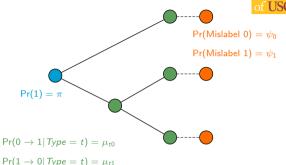
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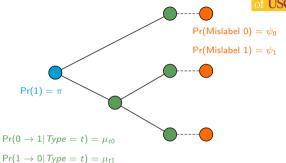
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We implemented the model using Felsenstein's' pruning algorithm (linear complexity) in the R package aphylo • more.



	Prior	
	Uniform	Beta
Mislab. prob.		
$\psi_0$	0.23	0.25
$\psi_1$	0.01	0.01
Gain/Loss at dupl.		
$\mu_{d0}$	0.97	0.96
$\mu_{d1}$	0.52	0.58
Gain/Loss at spec.		
$\mu_{s0}$	0.05	0.06
$\mu_{s1}$	0.01	0.02
Root node		
$\pi$	0.81	0.45
Leave-one-out AUC		
Mean	0.69	0.67
Median	0.81	0.75

 Table 1
 Parameter estimates using different priors.

► 141 pooled functions (trees) with 7,388 genes with 0/1 annotations.

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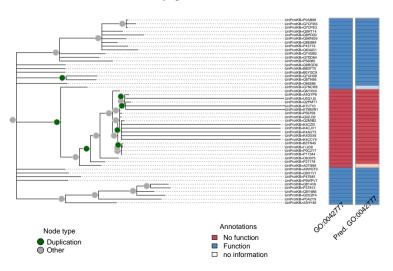
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- ► Biologically meaningful results.
- ► Took about 5 minutes each.

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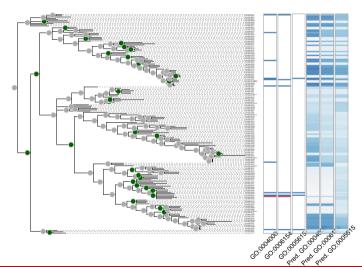
#### **Annotated Phylogenetic Tree**



### Prediction with real data: Out-of-sample prediction

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Adenosine Deaminase (PTHR11409) AUCs:={0.80, 0.67, -}



## Paper 1: On the prediction of gene functions using phylogenetic trees



#### Key takeaways

- ▶ A parsimonious model for predicting gene functions using phylogenetics.
- ► Computationally scalable. SIFTER (our benchmark) would take about 66 years (yes, years) to estimate a model for 100 families of size 300, we take about 5 minutes.
- ► Meaningful biological results.
- ▶ Preliminary accuracy results comparable to state-of-the-art phylo-based models.

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# **Exponential Random Graph Models for Small Networks**

Joint with: Andrew Slaughter and Kayla de la Haye

# What are Exponential Random Graph Models

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Exponential Family Random Graph Models, aka ERGMs are:

# What are Exponential Random Graph Models

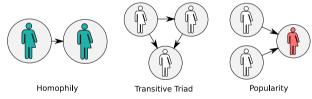


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### Exponential Family Random Graph Models, aka ERGMs are:

- ► Statistical models of (social) networks
- ▶ In simple terms: statistical inference on what network patterns/structures/motifs govern social networks



A vector of model parameters

A vector of sufficient statistics

$$\Pr\left(\mathbf{Y} = \mathbf{y} \mid \boldsymbol{\theta}, \mathbf{X}\right) = \frac{\exp\left\{\theta^{\mathbf{t}} s\left(\mathbf{y}, \mathbf{X}\right)\right\}}{\sum_{\mathbf{y}' \in \mathcal{Y}} \exp\left\{\theta^{\mathbf{t}} s\left(\mathbf{y}', \mathbf{X}\right)\right\}}, \quad \forall \mathbf{y} \in \mathcal{Y}$$
All possible networks

constant

▶ more on terms

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$$\operatorname{Constant}$$

The normalizing constant has  $2^{n(n-1)}$  terms!







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The probability function of this model would be

$$\begin{split} \mathbb{P}(\mathbf{G} = \mathbf{g} \mid \boldsymbol{\theta}) &= \frac{\exp\left\{4\theta_{edges} + \theta_{ttriads} + 0\theta_{mutual}\right\}}{\sum_{\mathbf{g}' \in \mathcal{G}} \exp\left\{\theta^{\mathbf{t}} s\left(\mathbf{g}'\right)\right\}} \\ \text{with } \boldsymbol{\theta} &= \left[\theta_{edges} \quad \theta_{ttriads} \quad \theta_{mutual}\right]^{\mathbf{t}} \end{split}$$



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This model has **MLE parameter estimates** of -0.20 (low density), 0.28 (high chance of ttriads), and -Inf (low chance of mutuality) for the parameters edges, ttriads, and mutual respectively.

# ERGMs: State of the Art

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## ERGMs: State of the Art



Medium-large (dozens to a couple of thousand vertices) networks

- ► Markov Chain Monte Carlo (MCMC) based approaches like MC-MLE or Robbins-Monro Stochastic Approximation. 

   details
- ► Maximum Pseudo Likelihood (MPLE)

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- ► Conditional joint estimation (like snowball sampling, a.k.a. divide and conquer)
- ► Equilibrium Expectation Algorithm (millions of vertices)

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What about small networks?

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We see small networks everywhere

► Families and friends

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- ► Families and friends
- ► Small teams

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- ► Possible accuracy issues (error rates)
- ▶ Prone to degeneracy problems (sampling and existence of MLE)
- ▶ It is not MLE...



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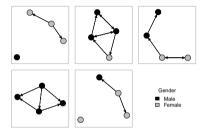
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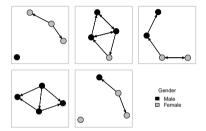
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**Figure 3** Random sample of 5 networks simulated using the ergmito package



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	Bernoulli	Full model
Edge-count	-0.69*	-1.70**
	(0.27)	(0.54)
Homophily (on Gender)		$1.59^{*}$
		(0.64)
AIC	78.38	73.34
BIC	80.48	77.53
Log Likelihood	-38.19	-34.67
Num. networks	5	5

Standard errors in parenthesis. \*\*\*p < 0.001, \*\*p < 0.01, \*p < 0.05

 Table 2 Fitted ERGMitos using the fivenets dataset.

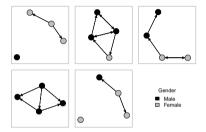


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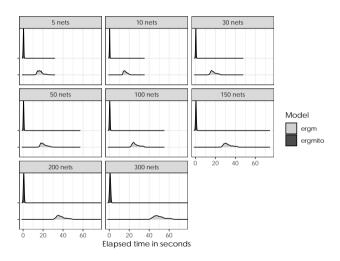
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We performed a large simulation study comparing MC-MLE (ergm) with MLE (ergmito).

		P(Type I error)		
Sample size	N. Simulations	MC-MLE (ergm)	MLE (ergmito)	$\chi^2$
5	2,189	0.084	0.057	11.71 ***
10	2,330	0.070	0.045	12.46 ***
15	2,395	0.084	0.066	5.55 *
20	2,430	0.074	0.060	3.58
30	2,460	0.057	0.052	0.67
50	2,495	0.046	0.044	0.17
100	2,499	0.048	0.048	0.00

Table 3 Empirical Type I error rates. The  $\chi^2$  statistic is from a 2-sample test for equality of proportions, and the significance levels are given by \*\*\* p < 0.001, \*\* p < 0.01, and \* p < 0.05. The lack of fitted samples in some levels is due to failure of the estimation method.

## Paper 2 Simulation Studies: Elapsed time





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#### Key takeaways

- ▶ New extension of ERGMs using exact statistics for small networks (families, teams, etc.)
- ▶ Performance: Same (un)bias, Lower Type I error rates, (way) faster.
- ▶ Opens the door the new methods, e.g. Mixed effects, LRT, etc.



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- ► Have a good way of assessing goodness-of-fit.
- ► Explore extending this method for (very) large networks.

**Future Research** 

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  - ► A generalization of the model.
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  - ► Can incorporate aditional information such as branch lenghts.
  - lacktriangleq Yet computationally more compact compared to SIFTER (iso-statistics).

- ▶ Make the model hierarchical when pooling trees
  - ▶ Different mutation rates per class of tree.
  - ▶ It can also account for mutation rate as a function of type of function
  - ► Can be complicated to fit (how many classes?)
- ▶ Use a framework similar to Exponential Random Graph Models:
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$$\mathbb{P}\left(\mathbf{X} = \left\{x_{n1}, x_{n2}, \dots\right\} \mid x_{\mathbf{p}(n1,\dots)}\right) = \frac{\exp\left\{\mu^{T} s(\mathbf{x} | x_{\mathbf{p}(\cdot)})\right\}}{\sum_{\mathbf{x}'} \exp\left\{\mu^{T} s(\mathbf{x}' | x_{\mathbf{p}(\cdot)})\right\}}$$

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#### Example 1

▶ 2 siblings 2 function involves modelling the following array:

$$\left[\begin{array}{c} x_{\rho 1} \\ x_{\rho 2} \end{array}\right] \to \left(\left[\begin{array}{c} x_{i1} \\ x_{i2} \end{array}\right], \left[\begin{array}{c} x_{j1} \\ x_{j2} \end{array}\right]\right)$$

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If we treat siblings independent, but work with 5 functions, SIFTER needs to estimate  $2^{10}=1,024$  parameters.

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  - $5 \times 4/2 = 10$  statistics for pairwise correlation.
  - ► One statistic accounting for longest branch.

# Future Research: ERGMitos

#### Essays on Bioinformatics and Social Network Analysis

Statistical and Computational Methods for Complex Systems

George G Vega Yon

University of Southern California, Department of Preventive Medicine

November 18, 2019



# Thanks!

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#### Example of GO term

Accession	GO:0060047
Name	heart contraction
Ontology	biological_process
Synonyms	heart beating, cardiac contraction, hemolymph circulation
Alternate	IDs None
Definition	The multicellular organismal process in which the heart decreases in volume
Definition	in a characteristic way to propel blood through the body. Source: GOC:dph

Table 4 Heart Contraction Function. source: amigo.geneontology.org

You know what is interesting about this function?



These four species have a gene with that function...



Felis catus pthr10037



Anolis carolinensis pthr11521



Oryzias latipes pthr11521



Equus caballus pthr24356

These four species have a gene with that function... and two of these are part of the same evolutionary tree!



Felis catus pthr10037



Oryzias latipes pthr11521



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# Predicting gene functions



There various approaches for this, some to highlight

- ► Text analysis like in Pesaranghader et al. 2016
- Protein-protein interaction networks like in Oliver 2000; Piovesan et al. 2015.
- Phylogenetic based like SIFTER Barbara E. Engelhardt et al. 2011, 2005.
  - $\triangleright$  Parameters to estimate:  $2^{2P}$ , where P is the number of functions.

(a nice literature review in Jiang et al. 2016; Yu et al. 2018)



# An evolutionary model of gene functions (algorithmic view)

```
Data: A phylogenetic tree, \{\pi, \mu, \psi\} (Model probabilities)
Result: An annotated tree
for n \in PostOrder(N) do
   Nodes gain/loss function depending on their parent;
   switch class of n do
       case root node do
           Gain function with probability \pi:
       case interior node do
           if Parent has the function then Keep it with prob. (1 - \mu_1):
           else Gain it with prob. \mu_0:
   end
   Finally, we allow for mislabeling:
   if n is leaf then
       if has the function then Mislabel with prob. \psi_1:
       else Mislabel with prob. \psi_0:
end
```



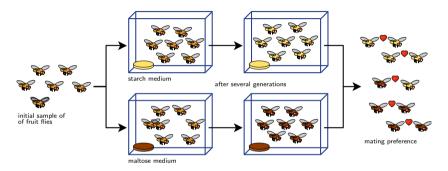


Figure 4 Dodd 1989: After one year of isolation, flies showed a significant level or assortativity in mating (wikimedia)



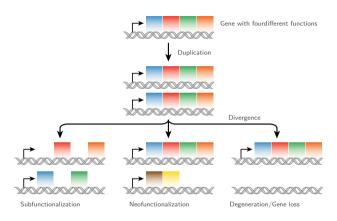


Figure 5 A key part of molecular innovation, gene duplication provides opportunity for new functions to emerge (wikimedia)



- ► Simulation and visualization of annotated phylogenetic trees.
- ▶ Pruning algorithm implemented in C++ using the pruner template library (by-product).
- ▶ Uses metaprogramming (users can specify different formulas).
- ▶ The estimation is done using either Maximum Likelihood, Maximum A Posteriory, or MCMC.
- ► The MCMC estimation is done via the fmcmc R package using adaptive MCMC (also implemented as part of this project):
  - ► Automatic stop via convergence check.
  - ► Out-of-the-box parallel chains using parallel computing.
  - ▶ User-defined transition kernel (in our case, Adaptive Kernel).



#### Sufficient statistics have various forms

Representation	Description
$\bigcirc \longleftrightarrow \bigcirc$	Mutual Ties (Reciprocity)
	$\sum_{i \neq j} y_{ij} y_{ji}$
$\rightarrow$	Transitive Triad (Balance)
$\bigcirc \hspace{-1pt} \rightarrow \hspace{-1pt} \bigcirc$	$\sum_{i \neq j \neq k} y_{ij} y_{jk} y_{ik}$
	Homophily
	$\sum_{i\neq j} y_{ij} 1 (x_i = x_j)$
	Covariate Effect for Incoming Ties
	$\sum_{i\neq j} y_{ij} x_j$
	Four Cycle $\sum_{i\neq j\neq k\neq l} y_{ij} y_{jk} y_{kl} y_{li}$

One of the most popular methods for estimating ERGMs is the MC-MLE approach (citations here) This consists on the following steps

- 1. Start from a sensible guess on what should be the population parameters (usually done using pseudo-MLE estimation)
- 2. While the algorithm doesn't converge, do:
  - 2.1 Simulate a stream of networks with the current state of the parameter,  $\theta_t$
  - 2.2 Using the law of large numbers, approximate the ratio of likelihoods based on the parameter  $\theta_t$ , this is the objective function
  - 2.3 Update the parameter by a Newton-Raphson step
  - 2.4 Next iteration



#### In general

- ► Implements estimation of ERGMs using exact statistics for small networks
- Meta-programming allows specifying likelihood (and gradient) functions for joint models (a function that writes a function)
- ► Includes tools for simulating, and post-estimation checks
- Getting ready for CRAN!

#### More specific tricks

- ► Computes support of Pr using ergm::ergm.allstats
- ▶ It includes a vectorized function doing the same
- ► Scales up nice (hundreds of small networks) saving space and computation (when possible)
- ► Highly tested (90% coverage with more than one hundred tests)





We performed a simulation study with the following features:

▶ Draw 20,000 samples of groups of small networks





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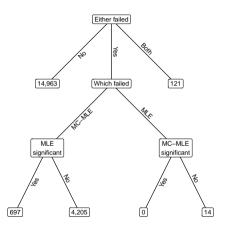


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- ► Each group had prescribed: (model parameters, number of networks, sizes of the networks)
- ► Each group could have from 5 to 300 small networks
- ▶ We estimated the models using MC-MLE and MLE.

## Paper 2 Simulation Studies: Error rate





### Paper 2 Simulation Studies: Empirical Bias

