Essays on Bioinformatics and Social Network Analysis

Statistical and Computational Methods for Complex Systems

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November 18, 2019



What motivates my research



Statistical and computational methods for bioinformatics and social network analysis

▶ We live in a non-*IID* world.



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Statistical and computational methods for bioinformatics and social network analysis

- ▶ We live in a non-*IID* world.
- ▶ In some times, the cannot understand a process unless we look at it as a whole.
- ► There's a reason why we usually assume *IID*.
- Modern (as of today) computational tools help us coping with that.

Contents



Paper 1: On the prediction of gene functions using phylogenetic trees

Paper 2: Exponential Random Graph Models for Small Networks

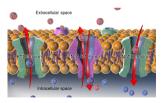
Future Research

On the prediction of gene functions using phylogenetic trees

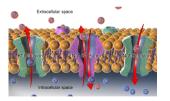
Joint with: Paul D Thomas, Paul Marjoram, Huaiyu Mi, Duncan Thomas, and John Morrison

Molecular function

Active transport GO:0005215



Molecular functionActive transport GO:0005215

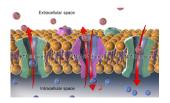


Cellular component

Mitochondria GO:0004016



Molecular function
Active transport GO:0005215



Cellular component
Mitochondria GO:0004016



Biological process

Heart contraction GO:0060047







Diastole (filling)



▶ The GO project has \sim 44,700 validated terms \bigcirc 7.3M annotations on \sim 4,500 species.

 ${\bf source} \colon \mathsf{Statistics} \ \mathsf{from} \ \mathsf{pantherdb.org} \ \mathsf{and} \ \mathsf{geneontology.org}$



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- lacktriangle Roughly half of human genes ($\sim 10{,}000$ / 20,000) have some form of annotation.
- ▶ We know something of less than 10% of known genes (near 1.7M).
- ▶ An important effort of the GO has to do with phylogenetics...

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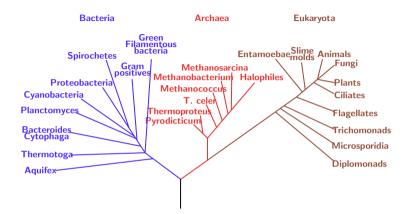


Figure 1 A phylogenetic tree of living things, based on RNA data and proposed by Carl Woese, showing the separation of bacteria, archaea, and eukaryotes (wiki)

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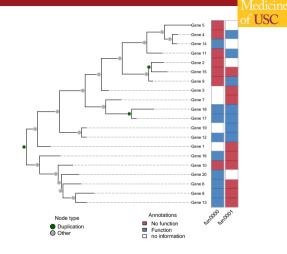


Figure 2 Simulated phylogenetic tree and gene annotations.

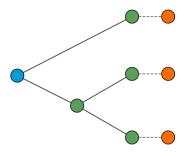
We can use

evolutionary trees

to inform a model for predicting

genetic annotations!

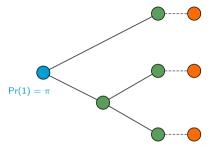






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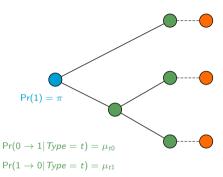
► Initial (spontaneous) gain of function.



▶ other models ▶ other view

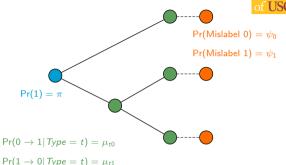
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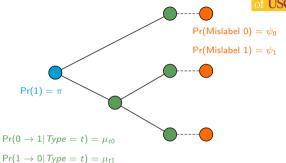
- ▶ Initial (spontaneous) gain of function.
- ▶ We control for human error.





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We implemented the model using Felsenstein's' pruning algorithm (linear complexity) in the R package aphylo • more.



	Prior	
	Uniform	Beta
Mislab. prob.		
ψ_0	0.23	0.25
ψ_1	0.01	0.01
Gain/Loss at dupl.		
μ_{d0}	0.97	0.96
μ_{d1}	0.52	0.58
Gain/Loss at spec.		
μ_{s0}	0.05	0.06
μ_{s1}	0.01	0.02
Root node		
π	0.81	0.45
Leave-one-out AUC		
Mean	0.69	0.67
Median	0.81	0.75

 Table 1
 Parameter estimates using different priors.

► 141 pooled functions (trees) with 7,388 genes with 0/1 annotations.

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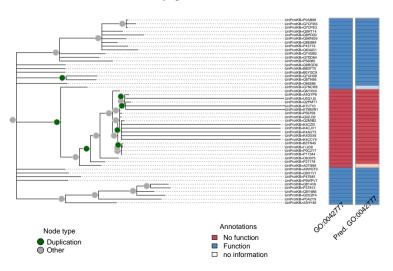
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- ► Biologically meaningful results.
- ► Took about 5 minutes each.

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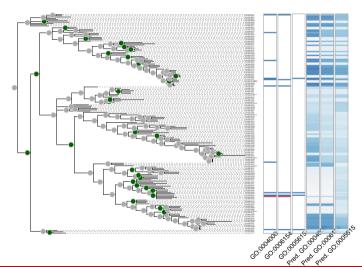
Annotated Phylogenetic Tree



Prediction with real data: Out-of-sample prediction

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Adenosine Deaminase (PTHR11409) AUCs:={0.80, 0.67, -}



Paper 1: On the prediction of gene functions using phylogenetic trees



Key takeaways

- ▶ A parsimonious model for predicting gene functions using phylogenetics.
- ► Computationally scalable. SIFTER (our benchmark) would take about 66 years (yes, years) to estimate a model for 100 families of size 300, we take about 5 minutes.
- ► Meaningful biological results.
- ▶ Preliminary accuracy results comparable to state-of-the-art phylo-based models.

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Exponential Random Graph Models for Small Networks

Joint with: Andrew Slaughter and Kayla de la Haye

What are Exponential Random Graph Models

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Exponential Family Random Graph Models, aka ERGMs are:

What are Exponential Random Graph Models

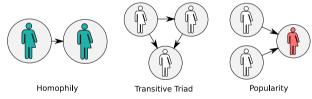


Exponential Family Random Graph Models, aka ERGMs are:

► Statistical models of (social) networks

Exponential Family Random Graph Models, aka ERGMs are:

- ► Statistical models of (social) networks
- ▶ In simple terms: statistical inference on what network patterns/structures/motifs govern social networks



A vector of model parameters

A vector of sufficient statistics

$$\Pr\left(\mathbf{Y} = \mathbf{y} \mid \theta, \mathbf{X}\right) = \frac{\exp\left\{\theta^{\mathbf{t}} s\left(\mathbf{y}, \mathbf{X}\right)\right\}}{\sum_{\mathbf{y}' \in \mathcal{Y}} \exp\left\{\theta^{\mathbf{t}} s\left(\mathbf{y}', \mathbf{X}\right)\right\}}, \quad \forall \mathbf{y} \in \mathcal{Y}$$
All possible networks

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All possible networks

The normalizing constant has $2^{n(n-1)}$ terms!

Sufficient statistics have various forms

Representation	Description
○ ← ► ○	Mutual Ties (Reciprocity) $\sum_{i\neq j} y_{ij} y_{ji}$
	Transitive Triad (Balance) $\sum_{i eq j eq k} y_{ij} y_{jk} y_{ik}$
•••	Homophily $\sum_{i eq j} y_{ij} 1 \left(x_i = x_j ight)$
	Covariate Effect for Incoming Ties $\sum_{i \neq j} y_{ij} x_j$
	Four Cycle $\sum_{i\neq j\neq k\neq l} y_{ij} y_{jk} y_{kl} y_{li}$





We see 4 edges, 1 transitive triad and no mutual ties.



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The probability function of this model would be

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This model has **MLE parameter estimates** of -0.20 (low density), 0.28 (high chance of ttriads), and -Inf (low chance of mutuality) for the parameters edges, ttriads, and mutual respectively.

ERGMs: State of the Art

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ERGMs: State of the Art



Medium-large (dozens to a couple of thousand vertices) networks

- ► Maximum Pseudo Likelihood (MPLE)

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- ► Markov Chain Monte Carlo (MCMC) based approaches like MC-MLE or Robbins-Monro Stochastic Approximation.

 details
- Maximum Pseudo Likelihood (MPLE)

large-huge networks (up to millions of vertices)

- ► Parametric bootstrap
- ► Conditional joint estimation (like snowball sampling, a.k.a. divide and conquer)
- ► Equilibrium Expectation Algorithm (millions of vertices)

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All of these methods are approximations!

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We see small networks everywhere

► Families and friends

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- ► Families and friends
- ► Small teams

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- ► Families and friends
- ► Small teams
- ► Egocentric networks

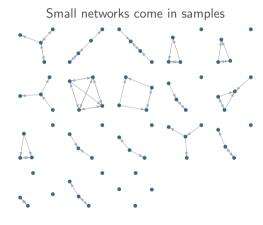
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- ► Families and friends
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The normalizing constant

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Observed data

▶ Using the exact likelihood opens a huge window of methodological-possibilities.

networks

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$$\text{All possible networks}$$

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Sidetrack...

ito, ita: From the latin - itus. suffix in Spanish used to denote small or affection. e.g.: ¡Qué lindo ese perrito! / What a beautiful little dog! ¿Me darías una tacita de azúcar? / Would you give me a small cup of sugar?

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Special thanks to George Barnett who proposed the name during the 2018 NASN!

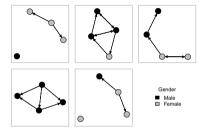


Figure 3 Random sample of 5 networks simulated using the ergmito package

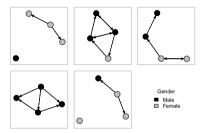


Figure 3 Random sample of 5 networks simulated using the ergmito package

	Bernoulli	Full model
Edge-count	-0.69*	-1.70**
	(0.27)	(0.54)
Homophily (on Gender)		1.59^{*}
		(0.64)
AIC	78.38	73.34
BIC	80.48	77.53
Log Likelihood	-38.19	-34.67
Num. networks	5	5

Standard errors in parenthesis. *** p < 0.001, ** p < 0.01, * p < 0.05

Table 2 Fitted ERGMitos using the fivenets dataset.

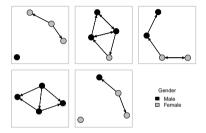


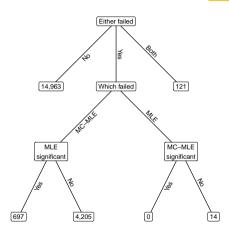
Figure 3 Random sample of 5 networks simulated using the ergmito package

We performed a	alarge	simulation	study • more	comparing MC-MLE	(ergm) with	MLE (ergmito).

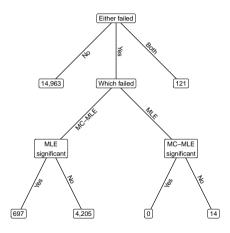
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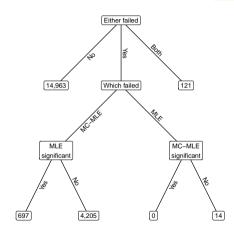
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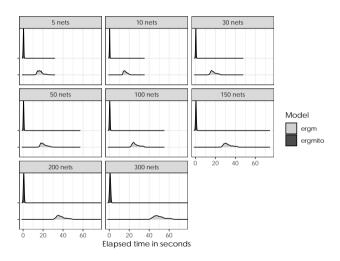
- ▶ The MC-MLE implementation failed \sim 5,000/20,000 times
- ► In ~700 of those cases ergmito (MLE) reported a significant effect
- ► I no case that MLE failed MC-MLE reported an effect.



	Р(Туре	e I error)	
Sample size	MC-MLE (ergm)	MLE (ergmito)	χ^2
5	0.084	0.057	11.71 ***
10	0.070	0.045	12.46 ***
15	0.084	0.066	5.55 *
20	0.074	0.060	3.58
30	0.057	0.052	0.67
50	0.046	0.044	0.17
100	0.048	0.048	0.00

Table 3 Empirical Type I error rates. The χ^2 statistic is from a 2-sample test for equality of proportions, and the significance levels are given by **** p < 0.001, *** p < 0.01, and * p < 0.01.

Paper 2 Simulation Studies: Elapsed time







Key takeaways

- ▶ New extension of ERGMs using exact statistics for small networks (families, teams, etc.)
- ▶ Performance: Same (un)bias, Lower Type I error rates, (way) faster.
- ▶ Opens the door the new methods, e.g. Mixed effects, LRT, etc.



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- ► Computationally, we can do better in terms of speed/memory.
- ► Have a good way of assessing goodness-of-fit.
- ► Explore extending this method for (very) large networks.

Future Research

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▶ Make the model hierarchical when pooling trees

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 - ► Can be complicated to fit (how many classes?)
- ▶ Use a framework similar to Exponential Random Graph Models:
 - ► A generalization of the model
 - Extends to account for joint dist of functions+siblings
 - ► Can incorporate aditional information such as branch lenghts
 - ► Yet computationally more compact compared to SIFTER (iso-statistics)

- ▶ Make the model hierarchical when pooling trees
 - ► Different mutation rates per class of tree/function
 - ► Can be complicated to fit (how many classes?)
- ▶ Use a framework similar to Exponential Random Graph Models:
 - ► A generalization of the model
 - Extends to account for joint dist of functions+siblings
 - ► Can incorporate aditional information such as branch lenghts
 - ► Yet computationally more compact compared to SIFTER (iso-statistics)

$$\mathbb{P}\left(\mathbf{X} = \left\{x_{n1}, x_{n2}, \dots\right\} \mid x_{\mathbf{p}(n1,\dots)}\right) = \frac{\exp\left\{\mu^{T} s(\mathbf{x} | x_{\mathbf{p}(\cdot)})\right\}}{\sum_{\mathbf{x}'} \exp\left\{\mu^{T} s(\mathbf{x}' | x_{\mathbf{p}(\cdot)})\right\}}$$

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			Transitions to			
			Case 1	Case 2		
	Α	[0]				
Parent	В	1	1 0	0 0		
	C	0				

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Imagine that we have 3 functions (rows) and that each node has 2 siblings (columns)

			Transitions to			
			Cas	se 1	Case	2
	Α	[0]	Γο	0	1 (
Parent	В	1	1	0	0 ()
	C		0	1	1 ()]

Sufficient statistics

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			Transitions to		
			Case 1	Case 2	
Parent	A B C	$\left[\begin{array}{c} 0\\1\\0\end{array}\right]$	$ \left[\begin{array}{ccc} 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{array}\right] $	$ \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 1 & 0 \end{bmatrix} $	
Sufficient statistics # Gains			1	2	

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			Transitions to		
			Case 1	Case 2	
	A	[0]	0 0	\[1 0 \]	
Parent	В	1	0 0 1	0 0	
	C	0	0 1		
Sufficient statistics					
# Gains		1	2		
# only one offspring changes		1	0		

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		Transitions to		
		Case 1	Case 2	
Parent	A [0] B [1] C [0]	$ \left[\begin{array}{ccc} 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{array}\right] $	$ \left[\begin{array}{c c} 1 & 0 \\ 0 & 0 \\ 1 & 0 \end{array}\right] $	
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In SIFTER, for modelling 3 functions, we need $2^{2\times 3}=64$ parameters.

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Goodness-of-fit

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ERGMs for large networks

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Accomplishments during the development of this work

- ▶ 6 journal publications (Journal of Open Source Software, Stata Journal, Journal of health and social behavior, Translational behavioral medicine, Social Science & Medicine)
- 11 packages/libraries built (ergmito, similR, gnet, fmcmc, slurmR, aphylo, polygons, pruner, netplot, rphyloxml, jsPhyloSVG)

Essays on Bioinformatics and Social Network Analysis

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George G Vega Yon

University of Southern California, Department of Preventive Medicine

November 18, 2019



Thanks!

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Example of GO term

Accession	GO:0060047
Name	heart contraction
Ontology	biological_process
Synonyms	heart beating, cardiac contraction, hemolymph circulation
Alternate	IDs None
Definition	The multicellular organismal process in which the heart decreases in volume
	in a characteristic way to propel blood through the body. Source: GOC:dph

Table 4 Heart Contraction Function. source: amigo.geneontology.org

You know what is interesting about this function?



These four species have a gene with that function...



Felis catus pthr10037



Anolis carolinensis pthr11521



Oryzias latipes pthr11521



Equus caballus pthr24356

These four species have a gene with that function... and two of these are part of the same evolutionary tree!



Felis catus pthr10037



Oryzias latipes pthr11521



Anolis carolinensis pthr11521



Equus caballus pthr24356

Predicting gene functions



There various approaches for this, some to highlight

- ► Text analysis like in Pesaranghader et al. 2016
- Protein-protein interaction networks like in Oliver 2000; Piovesan et al. 2015.
- Phylogenetic based like SIFTER Barbara E. Engelhardt et al. 2011, 2005.
 - \triangleright Parameters to estimate: 2^{2P} , where P is the number of functions.

(a nice literature review in Jiang et al. 2016; Yu et al. 2018)



An evolutionary model of gene functions (algorithmic view)

```
Data: A phylogenetic tree, \{\pi, \mu, \psi\} (Model probabilities)
Result: An annotated tree
for n \in PostOrder(N) do
   Nodes gain/loss function depending on their parent;
   switch class of n do
       case root node do
           Gain function with probability \pi:
       case interior node do
           if Parent has the function then Keep it with prob. (1 - \mu_1):
           else Gain it with prob. \mu_0:
   end
   Finally, we allow for mislabeling:
   if n is leaf then
       if has the function then Mislabel with prob. \psi_1:
       else Mislabel with prob. \psi_0:
end
```



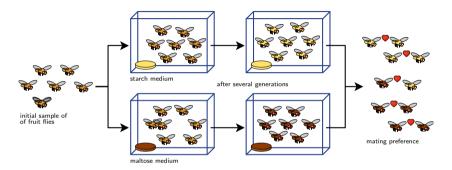


Figure 4 Dodd 1989: After one year of isolation, flies showed a significant level or assortativity in mating (wikimedia)



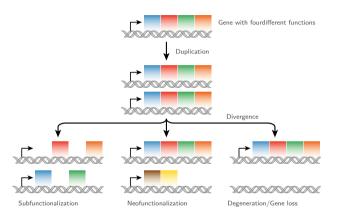


Figure 5 A key part of molecular innovation, gene duplication provides opportunity for new functions to emerge (wikimedia)



- ► Simulation and visualization of annotated phylogenetic trees.
- ▶ Pruning algorithm implemented in C++ using the pruner template library (by-product).
- ▶ Uses metaprogramming (users can specify different formulas).
- ▶ The estimation is done using either Maximum Likelihood, Maximum A Posteriory, or MCMC.
- ► The MCMC estimation is done via the fmcmc R package using adaptive MCMC (also implemented as part of this project):
 - ► Automatic stop via convergence check.
 - ► Out-of-the-box parallel chains using parallel computing.
 - ▶ User-defined transition kernel (in our case, Adaptive Kernel).



One of the most popular methods for estimating ERGMs is the MC-MLE approach (citations here) This consists on the following steps

- 1. Start from a sensible guess on what should be the population parameters (usually done using pseudo-MLE estimation)
- 2. While the algorithm doesn't converge, do:
 - 2.1 Simulate a stream of networks with the current state of the parameter, θ_t
 - 2.2 Using the law of large numbers, approximate the ratio of likelihoods based on the parameter θ_t , this is the objective function
 - 2.3 Update the parameter by a Newton-Raphson step
 - 2.4 Next iteration



In general

- ▶ Implements estimation of ERGMs using exact statistics for small networks
- Meta-programming allows specifying likelihood (and gradient) functions for joint models (a function that writes a function)
- ▶ Includes tools for simulating, and post-estimation checks
- Getting ready for CRAN!

More specific tricks

- ► Computes support of Pr using ergm::ergm.allstats
- ▶ It includes a vectorized function doing the same
- ► Scales up nice (hundreds of small networks) saving space and computation (when possible)
- ► Highly tested (90% coverage with more than one hundred tests)



Paper 2 Simulation Studies



We performed a simulation study with the following features:

- ▶ Draw 20,000 samples of groups of small networks
- ► Each group had prescribed: (model parameters, number of networks, sizes of the networks)
- ► Each group could have from 5 to 300 small networks
- ▶ We estimated the models using MC-MLE and MLE.

◀ go back

Paper 2 Simulation Studies: Empirical Bias

