

# The Y-Combinator

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# Objectives

- ▶ Use self-application to allow functions to call themselves – even when they don't have names.
- ▶ Develop a general combinator  $Y$  to implement recursion.

# Recursion

Suppose we want to implement

$$f\ n = f\ (n+1)$$

# Step 1

The outline of the function would look like

$$\lambda n. (f \text{ (inc } n))$$

But, how does  $f$  get to know itself?

## Step 2

Maybe we can tell  $f$  by having it take its own name as a parameter.

$$\lambda f. \lambda n. (f \text{ (inc } n))$$

So then we pass a copy of  $f$  to itself ...

$$(\lambda f. \lambda n. (f \text{ (inc } n))) (\lambda f. \lambda n. (f \text{ (inc } n)))$$

But now  $f$  must pass itself into itself ... so we have

$$(\lambda f. \lambda n. ((f f) \text{ (inc } n))) (\lambda f. \lambda n. ((f f) \text{ (inc } n)))$$

## Expanding a Church Numeral

- Consider how this is similar to the operation of Church numerals.

$$\begin{aligned} & ((f_5 f) x) \\ & \rightarrow (f ((f_4 f) x)) \\ & \rightarrow (f (f ((f_3 f) x))) \\ & \rightarrow (f (f (f ((f_2 f) x)))) \\ & \rightarrow (f (f (f (f (f x)))))) \end{aligned}$$

So ...

$$((f_n f) x) \rightarrow (f ((f_{n-1} f) x))$$

What would it look like to have an  $f_\infty$ ?

# The Y-Combinator

Consider this pattern:

$$(f_{\infty} f) x \rightarrow f (f_{\infty} f) x$$

- ▶ What can you tell about  $f$ ? About  $f_{\infty}$ ?
- ▶ Definition: combinator = higher order function that produces its result only through function application.
- ▶ The problem with the above function is that there's no way out. How can we stop the function when we are done?

# Coding the Y-Combinator

$$(Y f) \rightarrow f (Y f)$$

So...

$$Y = \lambda f. (\lambda y. f (y y)) \lambda y. f (y y)$$

The function  $f$  must take  $(Y f)$  as an argument.

$$\begin{aligned} (Y F) &= (\lambda f. (\lambda y. f (y y)) \lambda y. f (y y)) F \\ &= (\lambda y. F (y y)) \lambda y. F (y y) \\ &= F ((\lambda y. F (y y)) \lambda y. F (y y)) \\ &= F (Y F) \end{aligned}$$



## Example

```
1 fact n =  
2   if n < 1 then 1  
3       else n * (fact (n-1))
```

In  $\lambda$ -calculus:

$$\lambda f. \lambda n. \\ \text{if } n < 1 \text{ then } 1 \\ \text{else } n * (f (n - 1))$$

Then we have:

$$Y \text{ fact} \rightarrow \lambda n. \\ \text{if } n < 1 \text{ then } 1 \\ \text{else } n * ((Y \text{ fact}) (n - 1))$$

## Further Reading

- ▶ You can use  $\lambda$ -calculus to represent itself using these techniques. You already have everything you need to do it. You can see the details in Torben  $\mathcal{A}\mathcal{E}$ . Mogensen's paper, "Efficient Self-Interpretations in Lambda Calculus," in the *Journal of Functional Programming* v2 n3.