

Church Numerals

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Objectives

- ▶ Use lambda calculus to implement integers and booleans.
 - ▶ Define some operations on Church numerals:
inc, plus, times.
 - ▶ Explain how to represent boolean operations:
and, or, not, if.
- ▶ Use lambda calculus to implement arbitrary types.

What Is a Number?

- ▶ The lambda calculus doesn't have numbers.
- ▶ A number n can be thought of as a potential: someday we are going to do something n times.

Some Church Numerals

1 **f0** = $\backslash f \rightarrow \backslash x \rightarrow x$

2 **f1** = $\backslash f \rightarrow \backslash x \rightarrow f\ x$

3 **f2** = $\backslash f \rightarrow \backslash x \rightarrow f\ (f\ x)$

4 **f3** = $\backslash f \rightarrow \backslash x \rightarrow f\ (f\ (f\ x))$

1 **Prelude**> let show m = m (+1) 0

2 **Prelude**> show ($\backslash f\ x \rightarrow f\ (f\ x)$)

3 2

Incrementing Church Numerals, 0

- To increment a Church numeral, what do we want to do?

Running Example

```
1 finc = undefined
```

Incrementing Church Numerals, 1

- ▶ To increment a Church numeral, what do we want to do?
- ▶ First step, take the Church numeral you want to increment.

Running Example

```
1 finc = \m -> undefined
```

Incrementing Church Numerals, 2

- ▶ To increment a Church numeral, what do we want to do?
- ▶ First step, take the Church numeral you want to increment.
- ▶ Second step, *return* a Church numeral representing your result.

Running Example

```
1 finc = \m -> \f x -> undefined
```

Incrementing Church Numerals, 3

- ▶ To increment a Church numeral, what do we want to do?
- ▶ First step, take the Church numeral you want to increment.
- ▶ Second step, *return* a Church numeral representing your result.
- ▶ Third step, apply f to x , m times.

Running Example

```
1 finc = \m -> \f x -> m f x
```

Incrementing Church Numerals, 4

- ▶ To increment a Church numeral, what do we want to do?
- ▶ First step, take the Church numeral you want to increment.
- ▶ Second step, *return* a Church numeral representing your result.
- ▶ Third step, apply f to x , m times.
- ▶ Finally, apply f once more to the result.

Running Example

```
1 finc = \m -> \f x -> f (m f x)
```


Adding Church Numerals

- ▶ Similar reasoning can yield addition and multiplication.
- ▶ Here is addition. Can you figure out multiplication? Hint: What does (nf) do?
- ▶ Subtraction is a bit more tricky.

Running Example

```
1 fadd m n = \f x -> m f (n f x)
```

Implementing Booleans

- ▶ Church numerals represented integers as a potential number of actions.
- ▶ Church Booleans represent true and false as a choice.

$$T \equiv \lambda ab.a$$

$$F \equiv \lambda ab.b$$

```
1 true = \ a b -> a
2 false = \ a b -> b
3 showb f = f True False
```

- ▶ Type these into a REPL and try them out!
- ▶ Next slide: and and or. Try to figure it out before going ahead!

And and Or

- There are a couple of ways to do it.

$$\text{and} \equiv \lambda xy.xyF$$

$$\text{or} \equiv \lambda xy.xTy$$

$$\text{if} \equiv \lambda cte.cte$$

```
1 and = \x y -> x y false
```

```
2 or = \x y -> x true y
```

```
3 cif = \c t e -> c t e
```

Representing Arbitrary Types

- ▶ Suppose we have an algebraic data type with n constructors.
- ▶ Then the Church representation is an abstraction that takes n parameters.
- ▶ Each parameter represents one of the constructors.

$$T \equiv \lambda ab.a$$

$$F \equiv \lambda ab.b$$

The Maybe Type

- ▶ The Maybe type has two constructors: `Just` and `Nothing`.

```
1 data Maybe a = Just a
2               | Nothing
```

- ▶ Can you give the lambda-calculus representation for `Just` 3?

$$\begin{aligned} \text{Just } a &\equiv \lambda jn. ja \\ \text{Nothing} &\equiv \lambda jn. n \end{aligned}$$

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$$\text{Just } 3 \equiv \lambda jn.j\lambda fx.f(f(fx))$$

- ▶ Try to figure out how to represent linked lists

Linked Lists

- ▶ A list has two constructors: Cons and Nil.

```
1 data List a = Cons a (List a)
2             | Nil
```

- ▶ Can you give the lambda-calculus representation for Cons True (Cons False Nil)?

$$\begin{aligned} \text{Cons } x \ y &\equiv \lambda cn. cxy \\ \text{Nil} &\equiv \lambda cn. n \end{aligned}$$

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$$\begin{aligned}&\lambda c_1 n_1. c_1 (\lambda ab. a) (\lambda c_2 n_2. c_2 (\lambda ab. b) (\lambda c_3 n_3. n_3)) \\ \text{or... } &\lambda cn. c (\lambda ab. a) (c (\lambda ab. b) n)\end{aligned}$$

- ▶ Write a function `length` that determines the length of one of these lists. Assume you are allowed to use recursion. (Note, `HASKELL`'s type system will not let you write this.)

Length

$$\text{Cons } x \ y \equiv \lambda cn. cxy$$
$$\text{Nil} \equiv \lambda cn. n$$
$$\text{Length } x = x(\lambda xy. inc (\text{Length } y)) \text{ zero}$$

Higher Order Abstract Syntax

- ▶ It is possible to represent lambda-calculus in lambda calculus!
- ▶ We can let variables represent themselves.
- ▶ This is a non-recursive version:

$$\begin{aligned}M &= \lambda f a. \llbracket M \rrbracket_a^f \\ \llbracket \text{Var } x \rrbracket_a^f &= x \\ \llbracket \text{Abs } x M \rrbracket_a^f &\equiv f \lambda x. \llbracket M \rrbracket_a^f \\ \llbracket \text{App } e_1 e_2 \rrbracket_a^f &\equiv a \llbracket e_1 \rrbracket_a^f \llbracket e_2 \rrbracket_a^f\end{aligned}$$

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- ▶ You can then write an interpreter for this!
 - ▶ Abstraction: $\lambda x. x$
 - ▶ Application: $\lambda e_1 e_2. e_1 e_2$