

# Interpreters Activity

Dr. Mattox Beckman

UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN  
DEPARTMENT OF COMPUTER SCIENCE

# Objectives

You should be able to ...

- ▶ Read the source code for a simple interpreter and find some bugs.
- ▶ Explain what lifting is.
- ▶ Add variables to an interpreter.

## Walkthrough: Types

```
0 -- The Types
1
2 data Val = IntVal Integer
3     deriving (Show,Eq)
4
5 data Exp = IntExp Integer
6         | IntOpExp String Exp Exp
7     deriving (Show,Eq)
8
9 type Env = [(String,Exp)]
```

Bug 1 is on this slide.

## Walkthrough: Bug 1

```
0 -- The Types
1
2 data Val = IntVal Integer
3     deriving (Show,Eq)
4
5 data Exp = IntExp Integer
6         | IntOpExp String Exp Exp
7     deriving (Show,Eq)
8
9 type Env = [(String,Val)]
```

## Walkthrough: Lifting

```
0 intOps :: [(String, Integer -> Integer -> Integer)]  -- One variation
1 intOps = [ ("+", (+))
2           , ("-", (-))
3           , ("*", (*))
4           , ("/", div)]
5
6 liftIntOp :: (Integer -> Integer -> Integer) -> Val -> Val -> Val
7 liftIntOp f (IntVal i1) (IntVal i2) = IntVal (f i1 i2)
8 liftIntOp f _ _ = 0
```

This allows us to say

```
0 Main> liftIntOp (*) (IntVal 3) (IntVal 7)  -- Bug two is just above!
1 IntVal 21
```

## Walkthrough: Bug 2

```
0 intOps :: Integral a => [(String, a -> a -> a)]  -- another Variation
1 intOps = [ ("+", (+))
2           , ("-", (-))
3           , ("*", (*))
4           , ("/", div)]
5
6 liftIntOp :: (Integer -> Integer -> Integer) -> Val -> Val -> Val
7 liftIntOp f (IntVal i1) (IntVal i2) = IntVal (f i1 i2)
8 liftIntOp f _ _ = IntVal 0  -- One way
9 liftIntOp f _ _ = error "Kablam!"  -- Another way
```

You will get a warning from the compiler.

# Walkthrough, Eval

```
0 eval :: Exp -> Env -> Val
1 eval (IntExp i) _ = IntVal i  -- Why bother with IntVal then?
2
3 eval (IntOpExp op e1 e2) env =
4   let v1 = eval e1 env
5       v2 = eval e2 env
6       Just f = lookup op intOps
7   in liftIntOp f e1 e2  -- bug 3
```

Why does lookup return a Maybe type?

## Adding Variables: Types

```
0 -- The Types
1
2 data Val = IntVal Integer
3   deriving (Show,Eq)
4
5 data Exp = IntExp Integer
6           | VarExp String  -- new type
7           | IntOpExp String Exp Exp
8   deriving (Show,Eq)
9
10 type Env = [(String,Val)]
```



# Eval

```
0 eval (VarExp v) env =  
1   case lookup v env of  
2     Just val -> val  
3     Nothing  -> IntVal 0  
4     Nothing  -> error $ "Variable " ++ v ++ " undefined."
```

- ▶ Use line 3 if you like scripting languages.
- ▶ Use line 4 if you prefer to stay sane.

## Adding Comparisons: Types

```
0 -- The Types
1
2 data Val = IntVal Integer
3           | BoolVal Bool
4   deriving (Show,Eq)
5
6 data Exp = IntExp Integer
7           | VarExp String
8           | IntOpExp String Exp Exp
9           | CompOpExp String Exp Exp
10  deriving (Show,Eq)
11
12 type Env = [(String,Val)]
```

## Adding Comparisons: compOps

```
0 compOps :: Ord a => [(String, a -> a -> Bool)]
1 compOps = [ (> , (>))
2             , (>= , (>=))
3             , (< , (<))
4             , (<= , (<=))
5             , (== , (==))
6             , (/= , (/=)) ]
7
8 liftCompOp :: (Integer -> Integer -> Bool) -> Val -> Val -> Val
9 liftCompOp f (IntVal i1) (IntVal i2) = BoolVal (f i1 i2)
10 liftCompOp f _ _ = error "Type error!"
```

At this point the compiler warnings for the lifting functions will go away.

## Adding Comparisons: eval

```
0 eval :: Exp -> Env -> Val
1 eval (CompOpExp op e1 e2) env =
2   let v1 = eval e1 env
3       v2 = eval e2 env
4       Just f = lookup op compOps
5   in liftCompOp f v1 v2
```