

# Continuous Evolution Template

---

Hypothesis driven approach to avoid  
guesswork

@harikrishnan83





# Solutioning Exercise

---

Ice-Breaker



# Problem -> Solution

Problem Statement –

*“Search nearby hotels is about 10x slow during our peak hours”*

Developer –

*“Let us cache the results for popular locations to avoid hitting the DB”*

Is the above solution

- Valid?
- A Quick Fix?
- An Educated Guess?

# What is the issue with “Guess Work”?

- Assumptions
  - Cause - We seem to have concluded that DB is the cause of the problem.
  - Result - Are we sure that the cache will help? If yes, by how much? Is it possible the problem may get worse?
- How did we get here? Where are we going with this?
  - No insight into why we arrived at this solution.
- Problem Solved != Solved Right
  - Assuming this works, are we sure this solution is just enough? Not less not more.
    - Example: Why solve for 100 MS when the acceptable load time is 300 MS?
  - Are we introducing side-effects.
    - Example: Cache Invalidation

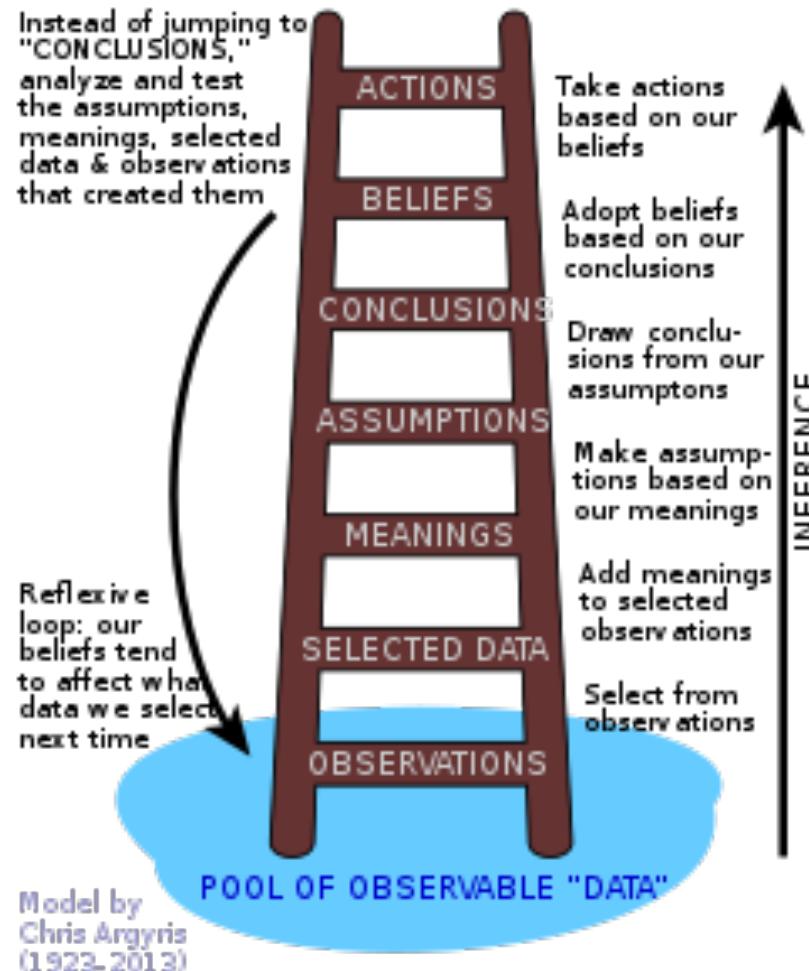
# Pressure of getting it right

- Solutions are expected to resolve the problem.
- Credibility on the line
- Release anxiety

# Problem -> Solution

Are we jumping too quickly?

## LADDER OF INFERENCE



# Let us try this one more time

Problem Statement –

*“Search nearby hotels is about 10x slow during our peak hours”*

Developer –

*“Based on our analysis of all the steps in page load process  
the SQL search query is the slowest step (takes an extra 2500 MS at peak time),  
By adding a Geo-spatial index,  
we may be able to reduce page load time to 500 seconds during peak hours”*

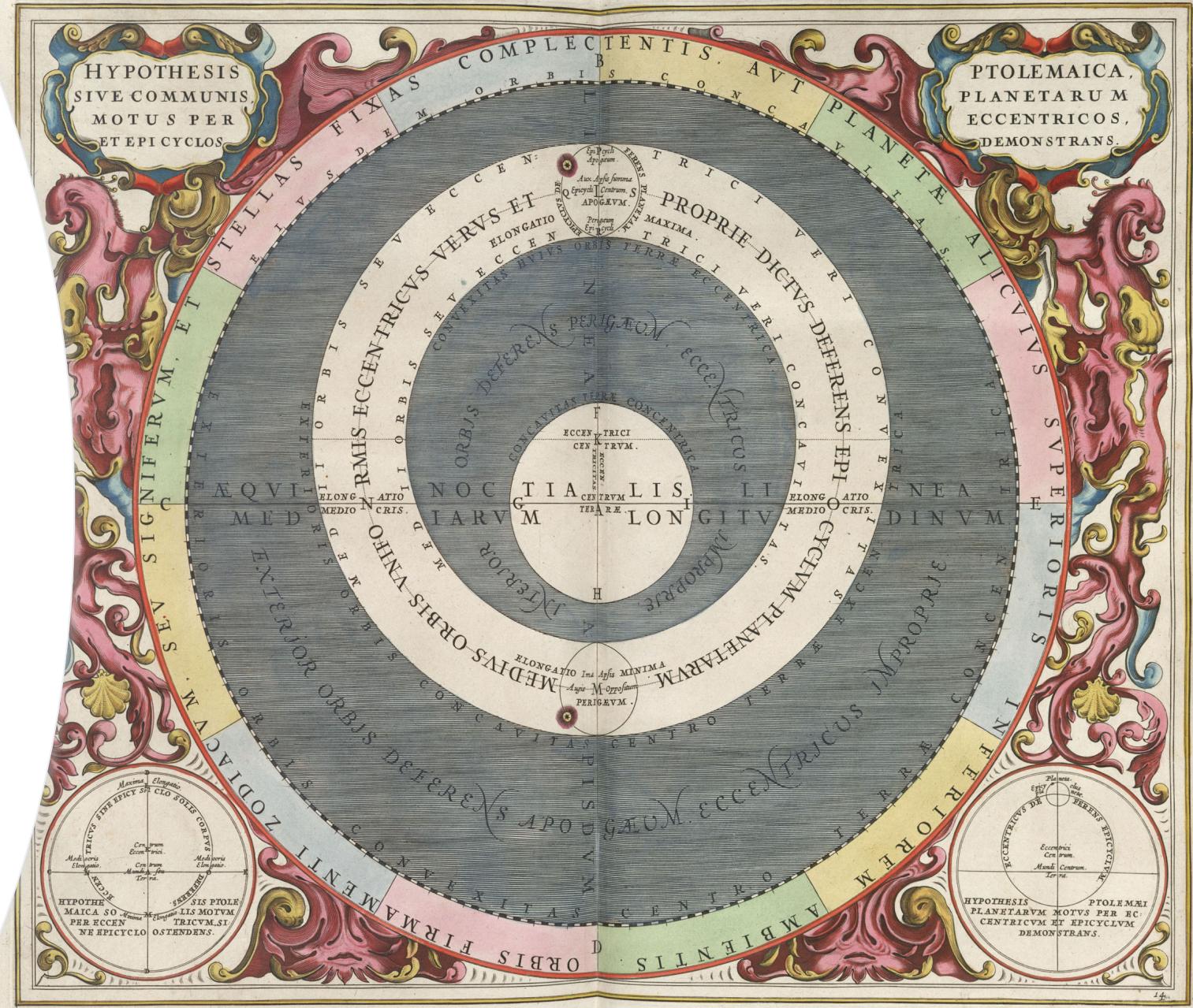
What is different about this statement?

It is **not a Solution**. It is more of a Solution **Hypothesis\***.

\*Well almost, we can do much better than this.

# Hypothesis

Researcher's prediction of the study,  
Which may or may not be supported  
by the outcome



# Problem -> Hypotheses -> Solution

Why is this two-step process to Solution better?

- **Okay to Fail** – By definition, the outcome may or may not match our prediction. We are only Hypothesizing.
- **Validated Learning** – Even a disproved Hypothesis is a valuable lesson.
- **Safety** - Encourages an environment we are happy to be proven wrong.
- **Weighing your options** – Instead of jumping at the first option (which may not even be the easiest), this approach facilitates us to generate several hypotheses and test viable options before narrowing on a solution. g

# Authoring Great Hypotheses

---

Understanding the Problem  
Statement, Setting KPIs, Generating  
Hypotheses, Designing Experiments  
and arriving at Solutions.



# Step 1 – Problem Statement



## Clear Problem Statement

*When there are around 200 RPS at Bookings API*

*We see lost updates in ticket status column in Tickets DB*

*The issue was established by cross referencing Bookings API logs*

## Operative Words

- **Context** – 200 Requests Per Second at Bookings API
- **Problem** – Lost updates on ticket status column in Tickets DB
- **Data** – Bookings APIs Logs latest request status and ticket status are not the same

# Step 2 – Establishing the Cause

*Hypothesis - The recently introduced Kafka partitioning  
May be leading to out of order deliver of Kafka messages  
Because of which we see lost updates in tickets DB.*

## Experiments

- **Disprove** – After removing partitioning, problem goes away
- **Prove** – At 200 RPS we see messages pertaining to a single ticket id going into more than one partition

## Why should we do this?

- If we can disprove this hypothesis, or we are unable to prove it, we can try others
- We get to learn that Kafka partitions have been designed correctly

# Step 3 – Solving the Problem

*Hypothesis - By adding “ticketId” as the partition key,  
We can expect Kafka to deliver the messages in order,  
Which should let us go beyond 200 RPS without lost updates*

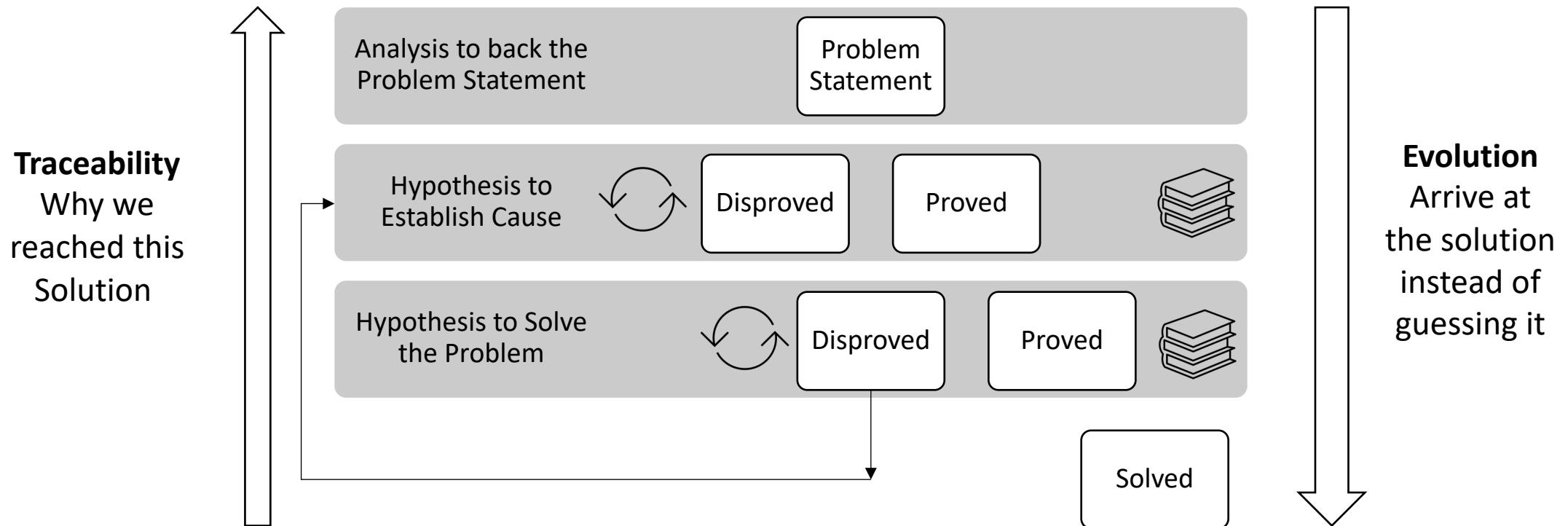
## Experiments

- **Disprove** – At 200 RPS we do not see messages pertaining to a single ticket in more than one Partition
- **Prove** – After adding “ticketId” we should not see lost updates in TicketsDB even beyond 200 RPS

## Great these experiments should be successful, lets celebrate

- Not so soon, what if Verifiability Experiment fails. Even after adding partition key, we see lost updates.
- You guessed it right, back to “Establishing the Problem”. Maybe the lost updates was a combination of Kafka partition key issue and Ticket Service. We need a hypothesis to see what is wrong with Ticket Service.

# Hypothesis Driven Solutions





# Templatizing the approach

---

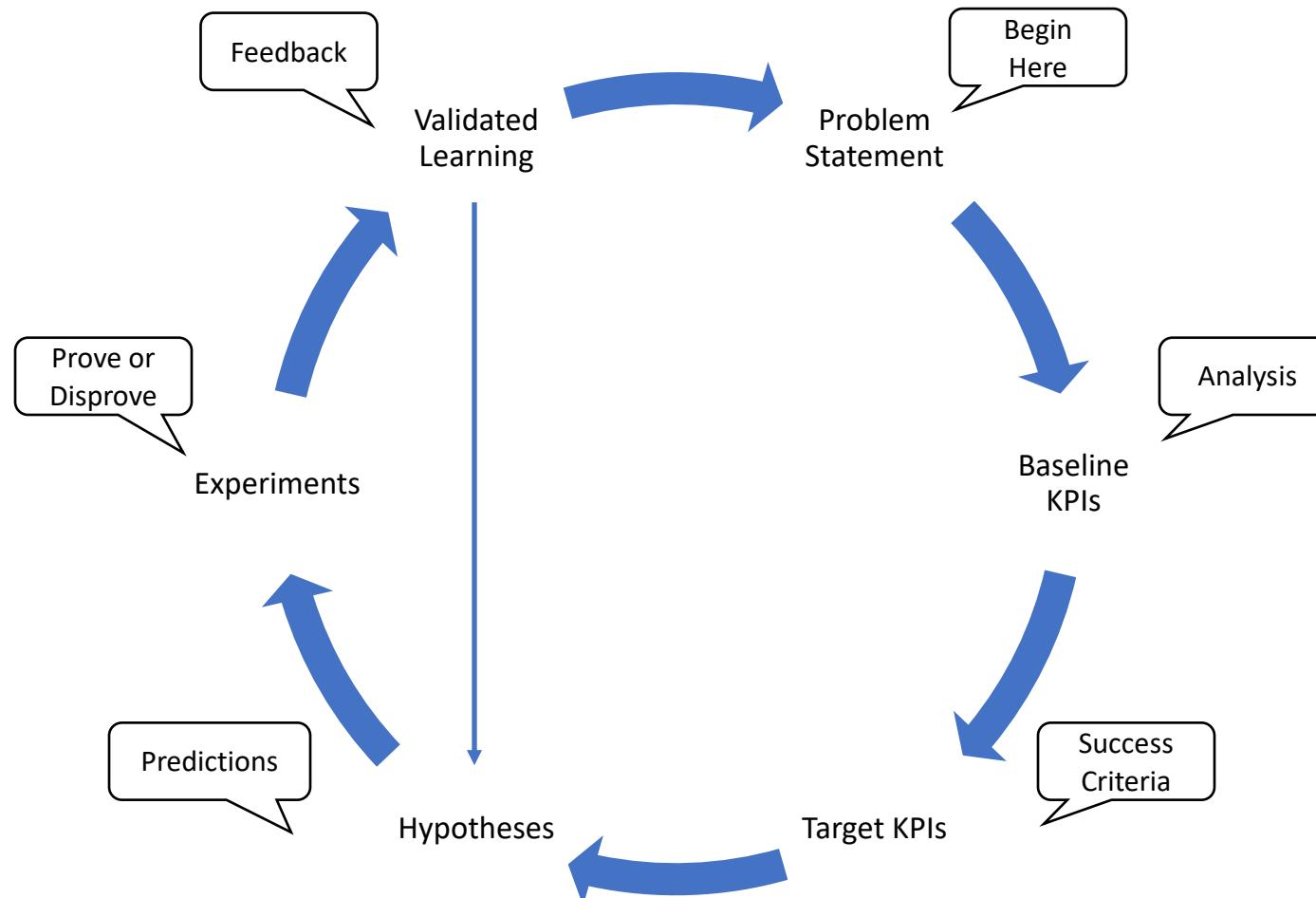
Continuous Evolution Templates



# Templatized Version

Problem Statement	Baseline KPI	Target KPI	Hypotheses	Experiments	Validated Learning	Action Item
				Establish Cause		
				Solution		
				Establish Cause		

# Thinking Scientifically



# Stakeholders

---

Keeping them involved



# Key Stakeholders

- Who are they?
  - Hypotheses can be suggested by any team member
  - However Key Stakeholders are the SMEs for a given Problem Statement
- Roles and Responsibilities
  - Authoring Problem Statement and providing the supporting data
  - Setting Target KPIs
  - Accepting Experiment Setup
  - Accepting Results to sign-off on Validity and Actions

# Lazy Evaluation

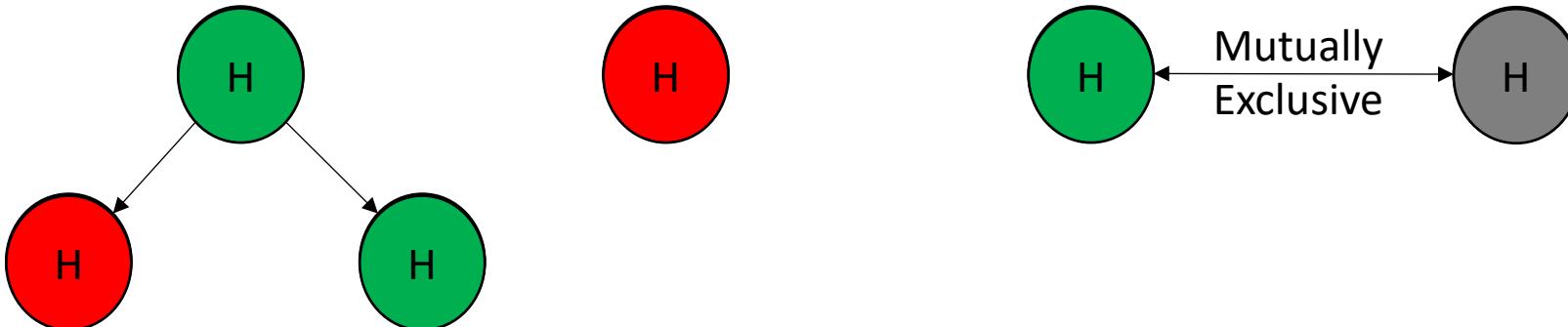
Evaluate Hypotheses only on Need Basis

# Hypotheses Relationships

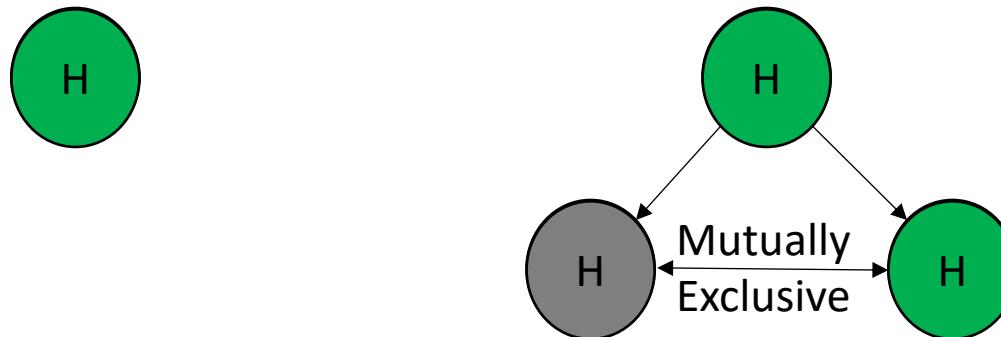
- **Mutually Exclusive** – In a group of Hypotheses Hs, if we prove any one of them to be valid, others are immediately invalid
- **Related** - Hypothesis 1 must be valid for Hypothesis 2 to be plausible
- **Unrelated** –
  - In a group of Hypotheses Hs, validity of one Hypothesis does not influence the others.
  - It is possible that all of them are valid

# Hypotheses Patterns

Establishing Cause



Solutioning



# Prioritization

- Heads of related Hypotheses
- Members of mutually exclusive groups
- Unrelated
- Evaluate Solution Hypotheses only after establishing related Cause



# Customization

---

Tweaking Continuous Evolution  
Templates to your Context

**Image Attribution:** Sven Krolczik, CC BY-SA 4.0  
<https://creativecommons.org/licenses/by-sa/4.0/>,  
via Wikimedia Commons



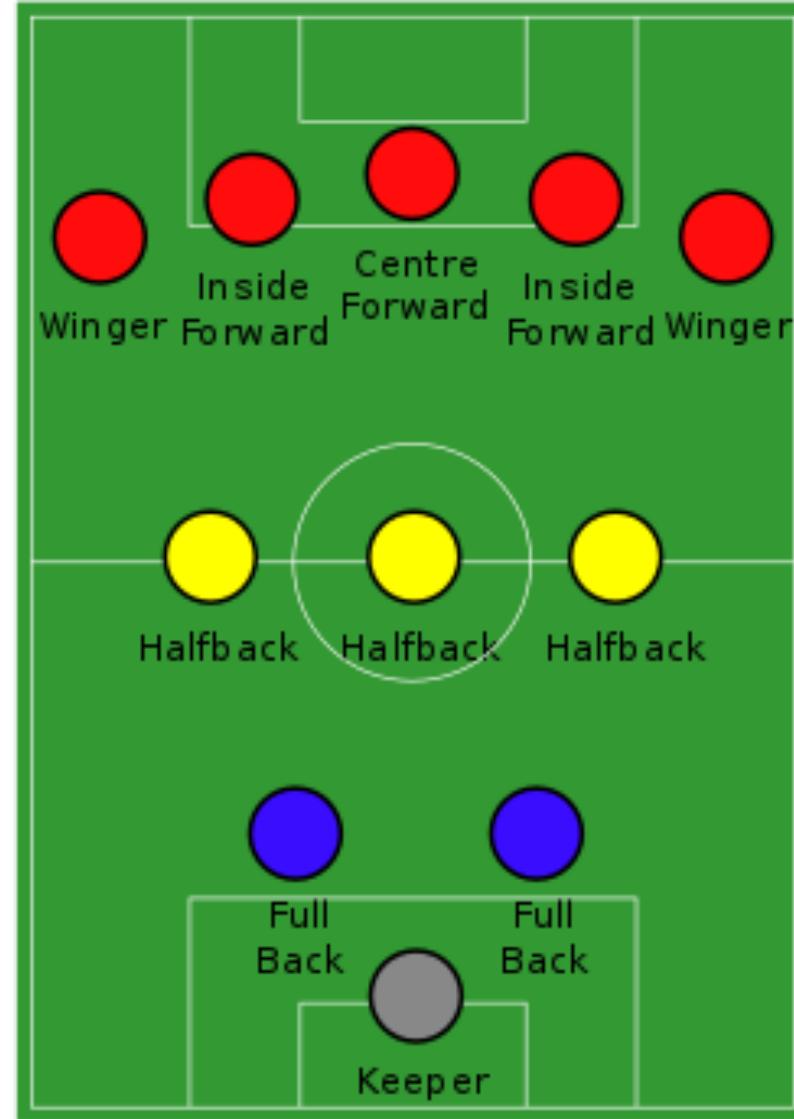
# Bending the Rules

- The idea of "Continuous Evolution Template" is to facilitate structured thought process
- Once we have internalized the spirit, it is okay to skip steps
- Spreadsheet is not the only way to do this. Mind Maps are equally effective.

# When, Where and How does it fit in?

---

Incorporating Continuous Evolution  
Templates into your existing process



# Where, When and How

- **Backlog Grooming** – User Story Grooming, Tech Task Analysis sessions are great opportunities to author Hypotheses and fill up your CET. Based on these you can add stories, tasks, spikes into your backlog.
- **Demo** – Leverage these meetings to update and / or accept the experiment outcomes and decide on action items
- **Issue Triage** – Continuous Evolution Templates help analyze High Severity and Priority issues.
- **Keep it quick** – The objective is to generate hypotheses quickly and narrow viable paths without going down Rabbit holes. Practice timeboxing a single problem statement to about 15 minutes.

# More Examples / Exercises

Live walkthrough to demonstrate Product Management,  
Database Tuning, Refactoring, etc.

# Recap

- “Validated Learning” to reach “Solutions” instead of “Guessing”
- Removing the “Pressure to get it right” by improving articulation about our work
- Governance / Traceability
- Visualize progress in long running research

# Thanks!

@harikrishnan83