# Department of Electronic and Telecommunication Engineering

Internet of Things EN3250

# Currency Converter Service Project Report



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### 1 Introduction

#### 1.1 Overview

Foreign exchange market is a global market, where people around the world buy and sell different foreign currencies everyday for various purposes. One purpose of the traders in the market is engaging in day-trading activities. Day trading is performed by normal people who intend to obtain profits and earn out of small price mismatches that are available for a short amount of time. Day traders' activity is influenced by information generated from past foreign currency price information. This information is generated by performing various kinds of mathematical transformations on time series price charts . These people find a lot of value in this information generated and they usually buy required market information from their trusted services.

This project mainly focuses on providing foreign exchange market day-traders, a selected set of useful information. This is achieved by using a currency API that provides live currency prices of various currencies around the world. Usually, hourly past currency price data are not available easily, because past currency data is usually provided on a daily basis. Due to this reason, storing the live currency data in the database is useful for making predictions. Users will also find the notification system that warns when the prices are beginning to exceed their expected boundaries, valuable.

ESP8266 is used for controlling the display as well as connecting to the user's mobile phone and Node-Red through WiFi technology. Node-Red to Node-MCU communication happens through the MQTT communication protocol. Node-MCU's ability to enter into sleep mode is also utilized. Node-MCU acts as both Wifi access point and http server. The user may sign-in using a username and a password, when the Node-MCU is functioning as a server. The access point mode is required when it is fetching and submitting data.

#### 1.2 Objectives

- To provide several technical analysis charts such as Simple Moving Average
- to the day-trader so that they can make useful predictions
- To provide the useful information in a user friendly manner through the Node-Red dashboard as well as mobile interface.
- To notify and alarm the day-trader clients when their set upper and lower boundaries are exceeded so that they can take quick actions.
- To provide the user flexibility to choose the interested currencies for observation

### 1.3 Scope

The scope of the project is to build an innovative IOT application using IOT concepts, tools and standards available. The basic architecture should include a realtime database, an open-source API, Node-Red, Node-MCU and a client mobile phone. Use of a communication protocol such as CoAP or MQTT is also encouraged.

#### 1.4 Architecture

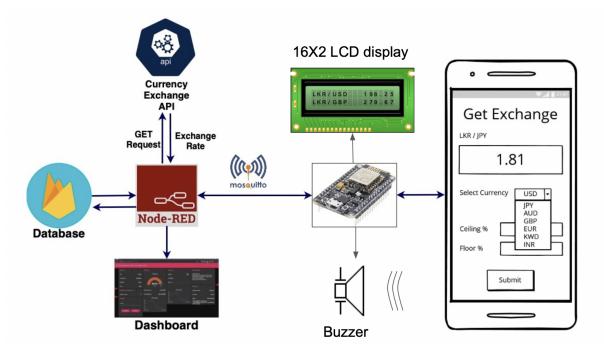


Figure 1: Architecture of Currency Converter Service

## 2 Methodology

- 2.1 Exchange API
- 2.2 Integrating Firebase
- 2.3 Creating the Node-Red dashboard
- 2.4 Technical analysis charts
- 2.5 Problems and proposed solutions
- 2.6 Configuring ESP8266
- 3 Conclusion

### 4 Annexes

#### 4.1 ESP8266 code

```
2 #if defined(ESP8266)
3 #include <ESP8266WiFi.h>
4 #else
5 #include <WiFi.h>
6 #endif
8 #if defined(ESP8266)
9 #include <ESP8266WebServer.h>
# include < WebServer.h>
12 #endif
# #include < WiFiManager.h>
15 #include <DNSServer.h>
# include < PubSubClient.h>
18 #include <WiFiUdp.h>
19 #include <NTPClient.h>
20 #include <TimeLib.h>
21 #include <LiquidCrystal.h>
22 LiquidCrystal lcd(D6, D5, D1, D2, D3, D4);
24 ESP8266WebServer server (80);
26 WiFiClient wifiClient;
27 PubSubClient client(wifiClient);
28 const char* mqttServer = "test.mosquitto.org";
30 // Setup NTP for time and date
31 WiFiUDP ntpUDP;
32 NTPClient timeClient(ntpUDP, "asia.pool.ntp.org", 19800, 60000);
33 char Time[] = "TIME:00:00:00";
34 char Date[] = "DATE:00/00/2000";
35 byte last_second, second_, minute_, hour_, day_, month_;
36 int year_;
37 int counter = 0;
38 unsigned long unix_epoch;
39 char ascii;
_{
m 41} // Node MCU expects from Node-red per 15 seconds
_{
m 42} //1) All six currencies values and up/down status ( in the order USD, KWD, AUD,
      EUR, JPY, GBP)
^{43} //2) Selected currency of the user
44 //3) floor or ceiling exceeded (true/false)
47 // Node Red expects from Node MCU
48 //1) Clients selected Currency type
_{49} //2) Ceil and Floor of the currency type as percentages (eg-:5,4)
50 String payloadstr;
51 unsigned long timestamp;
53 float USD = 198.25; // up - true, down - false
54 float GBP = 198.25; // up - true, down - false
55 float JPY = 198.25; // up - true, down - false
56 float AUD = 198.25; // up - true, down - false
57 float KWD = 198.25; // up - true, down - false
```

```
58 float EUR = 198.25; // up - true, down - false
60 bool usd_up = false;
61 bool gbp_up = false;
62 bool jpy_up = false;
63 bool aud_up = false;
64 bool kwd_up = false;
65 bool eur_up = false;
66 char * binary;
68 String current_user;
69 String current_currency;
70 bool ceil_crossed = false;
71 bool floor_crossed = false;
73 //Variables required for buzzer sound
74 int speakerPin = 13;
75 int len = 15; // the number of notes
76 char notes[] = " C C C C C C C C C C ";// a space represents a rest
78 int tempo = 300;
80
81 void setup_wifi() {
   // Connecting to a WiFi network
    delay(5000);
83
    WiFiManager wifiManager;
84
    \label{lem:wifiManager.autoConnect("IoT6B\_G05","12345678");} wifiManager.autoConnect("IoT6B\_G05","12345678");
85
88 void setupMQTT() {
    client.setServer(mqttServer,1883);
    client.setCallback(callback);
90
91
92
93 void reconnect() {
    // Loop until we're reconnected
94
    while (!client.connected()) {
95
      Serial.print("Attempting MQTT connection...");
      // Create a random client ID
      String clientId = "ESP32Client-";
      clientId += String(random(0xffff), HEX);
      // Attempt to connect
100
      if (client.connect(clientId.c_str())) {
101
        Serial.println("connected");
102
        // Once connected, publish an announcement...
103
        client.publish("IOT_6B/GO5/start", "Hello World");
104
        // ... and resubscribe
105
        client.subscribe("IOT_6B/GO5/BuzzerNotification");
106
         client.subscribe("IOT_6B/GO5/CommonData");
      } else {
        Serial.print("failed, rc=");
         Serial.print(client.state());
         Serial.println(" try again in 500 milli seconds");
111
         // Wait 5 seconds before retrying
112
         delay(500);
114
    }
115
116 }
void setup() {
// put your setup code here, to run once:
```

```
lcd.begin(16, 2);
121
                                // Initialize 16x2 LCD Display
    lcd.clear();
122
    lcd.setCursor(0, 0);
123
    lcd.print(Time);
124
125
    lcd.setCursor(0, 1);
    lcd.print(Date);
126
127
    timeClient.begin();
129
    pinMode(speakerPin, OUTPUT); // Output pin for buzzer
130
    pinMode(BUILTIN_LED, OUTPUT);
                                     // Initialize the BUILTIN_LED pin as an
131
      output
    WiFi.mode(WIFI_AP_STA);
132
    Serial.begin(115200);
    setup_wifi();
134
    setupMQTT();
135
136
137
    //client.subscribe("IOT_6B/G05/Response");
    //client.subscribe("IOT_6B/G05/ceil");
138
139
140
    server.on("/", handlerequest);
141
    server.onNotFound(handle_NotFound);
142
143
    server.begin();
    Serial.println("HTTP server started");
144
145
146 }
147
148 void loop() {
    server.handleClient();
    if (!client.connected()) {
150
151
      reconnect();
152
    client.loop();
153
154
      timeClient.update();
155
    156
      NTP server
    //Serial.println(unix_epoch);
157
    second_ = second(unix_epoch);
158
    if (last_second != second_) {
160
161
      minute_ = minute(unix_epoch);
162
      hour_ = hour(unix_epoch);
163
      day_
              = day(unix_epoch);
164
      month_ = month(unix_epoch);
165
              = year(unix_epoch);
166
      year_
167
      Time [12] = second_ \% 10 + 48;
      Time[11] = second_ / 10 + 48;
      Time[9] = minute_ % 10 + 48;
170
              = minute_ / 10 + 48;
      Time[8]
171
               = hour_ % 10 + 48;
= hour_ / 10 + 48;
      Time [6]
      Time [5]
173
174
      Date[5]
               = day_
                         / 10 + 48;
175
               = day_
      Date[6]
                         % 10 + 48;
176
177
      Date[8]
               = month_ / 10 + 48;
178
      Date[9]
               = month_ % 10 + 48;
      Date[13] = (year_
                          / 10) % 10 + 48;
      Date[14] = year_
                          % 10 % 10 + 48;
```

```
182
       //Serial.println(Time);
       //Serial.println(Date);
183
184
       lcd.setCursor(0, 0);
185
       lcd.print(Time);
186
       lcd.setCursor(0, 1);
187
       lcd.print(Date);
188
189
       last_second = second_;
191
     delay(500);
192
193
     if (counter == 8){
194
       counter = 0;
195
       lcd.setCursor(0, 0);
196
       lcd.print("LKR/USD "+ String(USD));
197
       lcd.setCursor(0, 1);
198
199
       lcd.print("LKR/GBP "+ String(GBP));
200
       if (usd_up){
201
202
         ascii = 0x5e;
203
         lcd.setCursor(15 , 0);
204
         lcd.print(ascii);
205
       } else {
         ascii = 0x76;
206
         lcd.setCursor(15 , 0);
207
         lcd.print(ascii);
208
209
210
       if (gbp_up){
         ascii = 0x5e;
212
         lcd.setCursor(15 , 1);
213
         lcd.print(ascii);
214
       } else {
         ascii = 0x76;
216
         lcd.setCursor(15 , 1);
217
         lcd.print(ascii);
218
219
       delay(2000);
220
221
       server.handleClient();
223
       client.loop();
224
225
       lcd.clear();
226
       lcd.setCursor(0, 0);
227
       lcd.print("LKR/JPY
                               "+ String(JPY));
228
       lcd.setCursor(0, 1);
229
       lcd.print("LKR/AUD "+ String(AUD));
230
       if (jpy_up){
         ascii = 0x5e;
233
         lcd.setCursor(15 , 0);
234
235
         lcd.print(ascii);
       } else {
236
         ascii = 0x76;
237
         lcd.setCursor(15 , 0);
238
         lcd.print(ascii);
239
240
241
242
       if (aud_up){
         ascii = 0x5e;
         lcd.setCursor(15 , 1);
```

```
245
         lcd.print(ascii);
246
       } else {
         ascii = 0x76;
247
         lcd.setCursor(15 , 1);
248
         lcd.print(ascii);
249
250
       delay(2000);
251
       server.handleClient();
254
       client.loop();
255
       lcd.clear();
       lcd.setCursor(0, 0);
256
       lcd.print("LKR/KWD "+ String(KWD));
257
       lcd.setCursor(0, 1);
258
       lcd.print("LKR/EUR "+ String(EUR));
259
260
       if (kwd_up){
261
262
         ascii = 0x5e;
         lcd.setCursor(15 , 0);
263
         lcd.print(ascii);
264
265
       } else {
266
         ascii = 0x76;
267
         lcd.setCursor(15 , 0);
268
         lcd.print(ascii);
269
270
       if (eur_up){
271
         ascii = 0x5e;
272
         lcd.setCursor(15 , 1);
273
274
         lcd.print(ascii);
       } else {
275
         ascii = 0x76;
276
         lcd.setCursor(15 , 1);
277
         lcd.print(ascii);
278
       }
279
280
       delay(2000);
281
       server.handleClient();
282
       client.loop();
283
       lcd.clear();
284
     } else {
286
       counter += 1;
     }
287
288
289 }
290
void handlerequest(){
      if (server.hasArg("plain") == false){ //Check if body received
292 //
293 //
           server.send(200, "text/plain", "Body not received");
294 //
           return;
295
  11
296
         String UserNeeds;
297
         current_currency = server.arg("currency");
         String Ceil = server.arg("ceil");
298
         String Floor = server.arg("floor");
299
         unsigned long timenow = unix_epoch - 19800;
300
301
         UserNeeds = timenow + "$" + current_currency +"$"+ Ceil +"$"+ Floor;
302
303
304
         int currency_len = current_currency.length();
        int ceil_len = Ceil.length();
```

```
308
         int floor_len = Floor.length();
309
         int UserNeeds_len = currency_len + ceil_len + floor_len +3;
310
311
         char UserNeeds_array[UserNeeds_len];
312
         UserNeeds.toCharArray(UserNeeds_array, UserNeeds_len);
313
         client.publish("IOT_6B/GO5/UserNeeds", UserNeeds_array );
314
317
         server.send(200, "text/html", SendHTML(current_currency));
318 }
319
320 void handle_NotFound(){
     server.send(404, "text/plain", "Not found");
321
322 }
323
324 String SendHTML (String Currency) {
     String ptr = "<!DOCTYPE html> <html lang=\"en\">\n";
325
326
     ptr += "<head>\n";
     ptr+= "<link rel=\"stylesheet\" href=\"https://cdnjs.cloudflare.com/ajax/libs</pre>
      font-awesome/4.7.0/css/font-awesome.min.css\">\n";
     ptr+= "<meta charset=\"UTF-8\">\n";
328
     ptr+= "<meta http-equiv=\"X-UA-Compatible\" content=\"IE=edge\">\n";
329
     ptr+= "<meta name=\"viewport\" content=\"width=device-width, initial-scale</pre>
330
      =1.0\">\n";
     ptr+= "<title>GROUP 5</title>\n";
331
     ptr += "</head>\n";
332
     ptr+= "<body style=\"text-align:center;display:grid;place-content: center;</pre>
333
      background-color: rgb(23, 196, 196); \"\n";
     ptr+= "<h1 style=\"font-size: 200px;\" >Get Exchange</h1>\n";
     if (Currency == "USD"){
336
      ptr += "<h2>LKR/USD</h2>\n";
337
338
     else if (Currency == "JPY"){
339
       ptr += " < h2 > LKR / JPY < / h2 > \n";
340
341
     else if (Currency == "GBP"){
342
       ptr += " < h2 > LKR / GBP < / h2 > \n";
343
344
     else if (Currency == "EUR"){
       ptr += "<h2>LKR/EUR</h2>\n";
346
347
     else if (Currency == "KWD"){
348
       ptr += "<h2>LKR/KWD</h2>\n";
349
350
     else if (Currency == "INR"){
351
       ptr+="<h2>LKR/INR</h2>\n";
352
353
354
     elsef
       ptr += " < h2 > LKR / NON < / h2 > \n";
356
     ptr+= "<h1 style=\" color :rgb(62, 128, 0)\">1.81 <i class=\"fa fa-arrow-up</pre>
358
      \" > < / i > < / h1 > \ n ";
     ptr+= "<h1 style=\" color :red\">1.81 <i class=\"fa fa-arrow-down\"></i></h1</pre>
359
      >\n";
     ptr+= "<form name=\"dropdown\" method=\"get\" style=\" font-size: xx-large;\"</pre>
360
       > n'';
     ptr+= "<label for=\"currency_label\">Select Currency :</label><br>\n";
361
362
     ptr+= "<select name=\"currency\" id=\"currency\">\n";
    ptr+= "<option value=\"USD\">USD</option>\n";
general and ptr+= "<option value=\"JPY\">JPY</option>\n";
```

```
ptr+= "<option value=\"GBP\">GBP</option>\n";
365
     ptr+= "<option value=\"EUR\">EUR</option>\n";
366
     ptr+= "<option value=\"KWD\">KWD</option>\n";
367
     ptr+= "<option value=\"INR\">INR</option>\n";
368
     ptr+= "</select>\n";
369
     ptr += "<br><<br><<n";
370
     ptr+= "<label for=\"ceil\">Ceil% :</label><br>\n";
371
     ptr+= "<input type=\"number\" id=\"ceil\" name=\"ceil\" value=5><br>\n";
     ptr += "<label for = \ "floor \ ">floor \ : </label> < br > \ n";
      ptr += "<input type = \"number \" id = \"floor \" name = \"floor \" value = 5 > <br > \ n" 
374
     ptr+= "<input type=\"submit\" value=\"Submit\">\n";
375
     ptr += "</form>\n";
376
     ptr += "</body>\n";
377
     ptr+= "</html>\n";
378
     return ptr;
379
380 }
381
  void callback(char* topic, byte* payload, unsigned int length) {
382
383
     if (String(topic) == "IOT_6B/G05/BuzzerNotification") {
384
385
     process_notification(payload, length, 50, 5);
386
387
     if (String(topic) == "IOT_6B/GO5/CommonData") {
388
      process_data(payload, length, 70, 8);
389
390
391
     if (ceil_crossed || floor_crossed) {
392
       buzzerinit();
       ceil_crossed = false;
394
       floor_crossed = false;
395
396
397
398
  void process_notification(byte* payload, unsigned int length, int charlen, int
399
      numitem) {
400
       int digit;
401
       payloadstr = "";
402
       Serial.println();
       for (int i = 0; i < length; i++) {</pre>
         payloadstr += (char)payload[i];
405
406
407
        char payloadstr_array[charlen];
408
        payloadstr.toCharArray(payloadstr_array, charlen);
409
410
      char * token = strtok(payloadstr_array, "$");
411
412
      for (int i = 1; i < numitem+1; i++) {</pre>
413
         switch (i) {
414
          case 1:
415
              timestamp = atol(token);
416
              Serial.print(timestamp);
417
              Serial.println();
418
              break:
419
          case 2:
420
              if (timestamp > unix_epoch - 19820) {
421
422
              current_user = String(token);
423
               Serial.print(current_user);
424
               Serial.println();
```

```
426
               break;
427
          case 3:
             if (timestamp > unix_epoch - 19820) {
428
               current_currency = String(token);
429
               Serial.print(current_currency);
430
               Serial.println();
431
432
               break;
          case 4:
              if (timestamp > unix_epoch - 19820) {
               digit = String(token).toInt();
               if (digit == 1) {
437
               ceil_crossed = true;
438
               } else {
439
                ceil_crossed = false;
440
441
               Serial.print(ceil_crossed);
442
               Serial.println();
              }
              break;
          case 5:
447
             if (timestamp > unix_epoch - 19820) {
448
               digit = String(token).toInt();
               if (digit == 1) {
449
               floor_crossed = true;
450
               } else {
451
               floor_crossed = false;
452
               }
453
               Serial.print(ceil_crossed);
               Serial.println();
              }
457
              break;
          }
458
          token = strtok(NULL, "$");
459
      }
460
461
462
  void process_data(byte* payload, unsigned int length, int charlen, int numitem)
463
        {
       payloadstr = "";
       Serial.println();
       for (int i = 0; i < length; i++) {</pre>
467
         payloadstr += (char)payload[i];
468
469
470
        char payloadstr_array[charlen];
471
472
        payloadstr.toCharArray(payloadstr_array, charlen);
473
      char * token = strtok(payloadstr_array, "$");
      for (int i = 1; i < numitem+1; i++) {</pre>
         switch (i) {
477
          case 1:
478
              timestamp = atol(token);
479
              Serial.print(timestamp);
480
              Serial.println();
481
              break;
482
          case 2:
483
               USD = String(token).toFloat();
               Serial.print(USD);
               Serial.println();
```

```
488
               break;
489
           case 3:
490
               GBP = String(token).toFloat();
491
               Serial.print(GBP);
492
               Serial.println();
493
               break;
494
           case 4:
               JPY = String(token).toFloat();
               Serial.print(JPY);
               Serial.println();
499
              break;
500
           case 5:
501
502
               AUD = String(token).toFloat();
503
504
               Serial.print(AUD);
505
               Serial.println();
              break;
506
           case 6:
508
              //do something when var equals 1
509
               KWD = String(token).toFloat();
510
               Serial.print(KWD);
               Serial.println();
511
              break;
512
           case 7:
513
514
               EUR = String(token).toFloat();
515
               Serial.print(EUR);
516
               Serial.println();
              break;
           case 8:
519
               set_updown(token);
520
               break;
521
522
           token = strtok(NULL, "$");
523
524
525
526 }
527
528 void set_updown(char * binary) {
    int digit;
     for (int i = 1; i < 7; i++) {</pre>
530
       switch (i) {
531
           case 1:
532
           digit = String((char)binary[i-1]).toInt();
533
           if (digit == 1) {
534
535
           usd_up = true;
          } else {
536
            usd_up = false;
           Serial.print(usd_up);
539
           Serial.println();
541
           break;
542
           case 2:
543
           digit = String((char)binary[i-1]).toInt();
544
           if (digit == 1) {
545
            gbp_up = true;
546
           } else {
            gbp_up = false;
          Serial.print(gbp_up);
```

```
551
          Serial.println();
552
          break;
553
          case 3:
554
          digit = String((char)binary[i-1]).toInt();
555
          if (digit == 1) {
556
           jpy_up = true;
557
          } else {
           jpy_up = false;
          Serial.print(jpy_up);
562
          Serial.println();
          break;
563
564
          case 4:
565
          digit = String((char)binary[i-1]).toInt();
566
          if (digit == 1) {
567
568
           aud_up = true;
          } else {
569
           aud_up = false;
571
          }
572
          Serial.print(aud_up);
573
          Serial.println();
574
          break;
575
          case 5:
576
          digit = String((char)binary[i-1]).toInt();
577
          if (digit == 1) {
578
           kwd_up = true;
579
          } else {
581
           kwd_up = false;
          Serial.print(kwd_up);
583
          Serial.println();
584
          break;
585
586
587
          case 6:
          digit = String((char)binary[i-1]).toInt();
588
          if (digit == 1) {
           eur_up = true;
          } else {
           eur_up = false;
593
          Serial.print(eur_up);
594
          Serial.println();
595
          break;
596
597
       }
    }
598
599
600
  void playTone(int tone, int duration) {
     for (long i = 0; i < duration * 1000L; i += tone * 2) {</pre>
       digitalWrite(speakerPin, HIGH);
604
       delayMicroseconds(tone);
       digitalWrite(speakerPin, LOW);
605
       delayMicroseconds(tone);
606
     }
607
608 }
609
void playNote(char note, int duration) {
   char names[] = { 'c', 'd', 'e', 'f', 'g', 'a', 'b', 'C' };
    int tones[] = { 1915, 1700, 1519, 1432, 1275, 1136, 1014, 956 };
```

```
614 // play the tone corresponding to the note name
    for (int i = 0; i < 8; i++) {
     if (names[i] == note) {
616
        playTone(tones[i], duration);
617
618
619
    }
620 }
622 void buzzerinit() {
   for (int i = 0; i < len; i++) {
     if (notes[i] == ' ') {
        delay(beats[i] * tempo); // rest
625
      } else {
626
       playNote(notes[i], beats[i] * tempo);
627
628
629
     // pause between notes
630
631
      delay(tempo / 2);
632
633 }
634 }
```

## 4.2 JavaScript codes used in Node-Red