

TIMETABLE MANAGEMENT SYSTEM

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INTRODUCTION

1.1. PURPOSE

The purpose of this Software Requirements Specification document is to provide a detailed overview of the Timetable Generation software, its parameters, and goals from both the user and admin end. It will explain the features of the system, the interface, the *constraints*, and how the Application will operate. The main aim is to design a timetable using the user data that will be ideal for time management.

1.2. DOCUMENT CONVENTIONS

This document is made to fit an A4 paper. **Blue** weighted text is used for the main headings and **Bold**-faced text has been used for the sub-headings. The *italicized* words are mentioned in the glossary at the end.

1.3. INTENDED AUDIENCE

The SRS is a formal document to be used by the programmer and the user to verify if all the requirements and the functionalities are present in the project. This Software is intended for both the faculty and the students to organize their timetables or schedules in a time-efficient manner. This document can also be used as a base-guide for future updates and additional features.

1.4. READING SUGGESTIONS

This document has been arranged approximately in order of increasing specificity. The overall description should be sufficient for the users and the *functionalities* and test- cases are added for the developers and learners who wish to pursue this project.

1.5. PRODUCT SCOPE

This system aims to enable a convenient and easy-to-use platform for timetable generation, access, and modification. It will have additional features to add the department, subject, semester, and faculty information.

It will be made to accommodate additional data for the timings and duration of lectures, and the classrooms allotted for the labs. Hence this project will be a very useful tool for academians everywhere as a paperless timetable system that can be updated easily and is very user-friendly.

1.6. REFERENCES

- * Database Programming with JDBC and Java by O'Reilly
- * Head First Java 2nd Edition
- * http://www.jdbc-tutorial.com/
- * Java and Software Design Concepts by Apress
- * https://www.tutorialspoint.com/java/
- * http://www.javatpoint.com/java-tutorial
- * https://docs.oracle.com/javasel/tutorial/
- * http://www.wampserver.com/en/
- * http://www.JSP.net/
- * http://www.tutorialspoint.com/mysql/
- * httpd.apache.org/docs/2.0/misc/tutorials.html
- * https://docs.oracle.com/javase/7/docs/api/javax/swing
- * https://docs.oracle.com/javase/7/docs/api/javax/swing
- * https://zetcode.com/javaswing/firstprograms/
- * https://docs.oracle.com/javase/tutorial/uiswing/components
- * https://docs.oracle.com/javase/7/docs/api/javax/JDBC

OVERALL DESCRIPTION

2.1. PRODUCT PERSPECTIVE

The timetable management system provides a common platform for everyone in the university to view the timetable allotted to them. It helps in reducing the load of manually collecting and distributing timetables. It also helps students and faculty to have their schedules on hand always.

2.2. PRODUCT FUNCTIONS

The basic product features include:

- 1. Logging in and using the site through different roles: Admin, Teacher, and Student.
- 2. Generation and viewing of the respective timetables.
- 3. Adding/modifying/deleting existing timetables, faculty details, subject details, timings, and room allocations.

2.3. USER CLASSES AND CHARACTERISTICS

- <u>Admin</u> The person who has good knowledge of the database and technical expertise. He has the highest *privilege* the software. He is the only person allowed to make changes to the timetables. It is the least frequented role.
- <u>Teacher</u>- The second most important user. They are expected to have full information on the academic front to ensure smooth working They are allowed to view their respective timetables.
- <u>Student</u> The highest number of users for the site fall in this class. They can enter their credentials and view their timetables.

2.4. OPERATING ENVIRONMENT

The product can be used on various pc operating systems like Windows, Linux, etc. It is currently made using java and will be ready to be deployed in its future releases.

2.6. DESIGN AND IMPLEMENTATION CONSTRAINTS

Hard Constraints

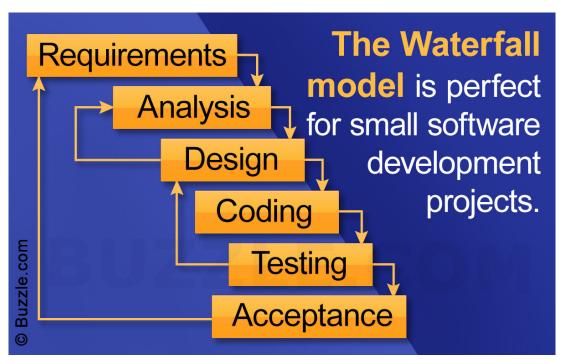
- 1. A slot is not assigned to more than one lecture at the same time.
- 2. An instructor cannot teach more than one class at the same time.

Soft Constraints

- 1. The lectures are not assigned to time slots, which are in the instructor's forbidden time zones.
- 2. Instructors' daily lecture hours should be restricted to be within the allowed maximum hours.

2.7. PROCESS MODELS

We have used the WATERFALL process model for this mini-project.



This model is chosen as the project is a relatively small one and the waterfall method works perfectly for small projects. The requirements are well-defined and reasonably stable which makes it a better fit. We expect a fully working model to be presented at the end of the project with future scope for improvement in it. Since we are not really taking much user feedback and have a fixed deadline for the project, we went ahead with the Waterfall Model with frequent testing and *integration* to avoid major setbacks later.

2.8. ASSUMPTIONS AND DEPENDENCIES

This software assumes that the faculty communicate their needs correctly to the admin and he/she enters them into the system accordingly. It needs a stable internet connection at all times to function properly. This jar file for connecting our java project with the SQL backend will also be needed. The jar file (mysql-connector-java-8.0.23)can be downloaded from here: https://dev.mysql.com/downloads/connector/j/

FUNCTIONAL REQUIREMENTS

This section will cover all the *functional requirements* of the TIMETABLE MANAGEMENT SOFTWARE.

3.1. LOGIN

1.ADMIN

An admin is the main head of the authority and is responsible for any changes done into the timetable such as adding or removing the credentials of any faculty/student, change in the classroom number, allocating the number of eligible students for each class, in case a faculty is absent then doing the required changes. An admin's view must be authenticated and be checked from the list of people present in the database.

INPUT: Username and Password

<u>OUTPUT</u>: If Any of the above-mentioned criteria differs from that present in the database then ask to retry else LOGGED IN SUCCESSFULLY!

2. TEACHER

A teacher is someone who can view the timetable. So, the teacher should be registered.

INPUT: Enter registered Username and Password

OUTPUT: LOGGED IN SUCCESSFULLY!

3. STUDENT

A student will be able to view their timetable.

INPUT: Enter registered Username and Password

<u>OUTPUT</u>: If Any of the above-mentioned criteria differs from that present in the database then ask to retry else LOGGED IN SUCCESSFULLY!

3.2. VIEW

1. ADMIN

Create a timetable

From the menu, select create tab and press enter.

<u>Input</u>: Number of subjects, subject name, corresponding teacher, number of slots per subject time, classroom number, and number of students. Select the proceed tab and press enter.

Output: The new timetable satisfying all the constraints.

Modify and view a timetable

From the menu, select modify tab and press enter.

<u>Input</u>: Select the corresponding slot and class and enter the modifications such as teacher name or classroom number. Select the proceed tab and press enter.

Output: The modified timetable

Delete a timetable

Select the Delete tab from the menu and press enter. A pop-up will be displayed asking for confirmation. Select yes to proceed, No to cancel.

Accessing and updating the database

Input: Selecting options such as modify the timetable.

Output: Updating the timetable with new faculties, subjects,

Classrooms and slots.

2. TEACHER

View timetable

Input: Select the View tab from the menu and press enter Output: The timetable of the individual along with their respective classes, classroom number and number of students.

3. STUDENT

View Timetable

Input: Select the View tab from the menu and press enter Output: The timetable of the individual along with their respective subject teachers, classroom number and number of students.

3.3. LOGOUT

Click on the logout button to successfully log out of the website.

NON-FUNCTIONAL REQUIREMENTS

4.1. SECURITY REQUIREMENTS

Only the Admin will have access to make sensible changes such as the number of slots, corresponding teachers, Time table creation and modification, etc. All the clients: Admin, Teacher, Student must have legitimate mail ID and password to log in, hence the framework is quite secure as it will give access to approved users only.

The database can be modified only and only by the approved admin. Also, the database is encrypted by SSL/TLS key *encryption*.

4.2. PERFORMANCE REQUIREMENTS

The response to the action must be quick. The flow of data between the internet server and Database must be encrypted to make sure that there is no possible loss in data and data cannot be modified.

4.3. AVAILABILITY

The software will be made available in the form of a website 24 X 7 and the client will be accessing it on an average internet speed. An error message appears when something goes wrong to avoid availability problems.

4.4. MAINTAINABILITY

No special maintenance will be required. Only and Only the admin will have to update the database, in case changes need to be done in the timetable.

4.5. HARDWARE REQUIREMENTS

The website can be viewed on any Desktop computer, laptop, tablet, or phone having mobile data/connected to broadband with average internet speed.

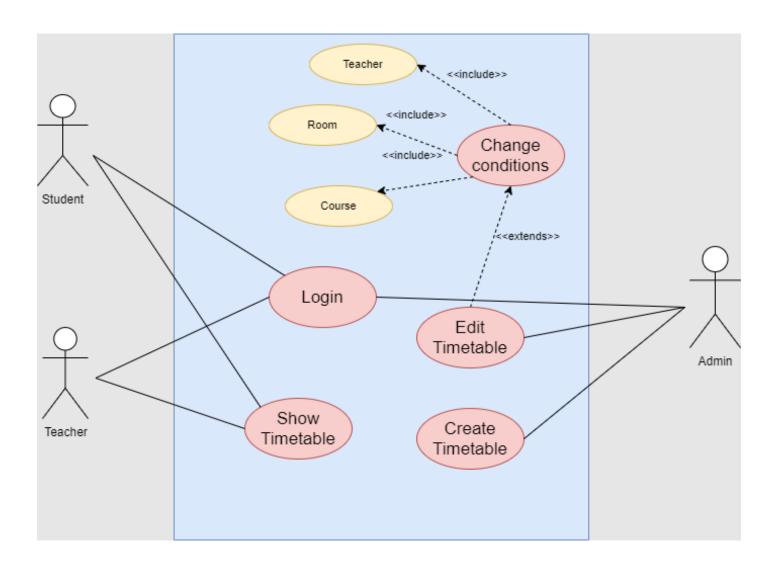
4.6. SOFTWARE REQUIREMENTS

A web browser should be available with the client. Any operating system can be used. The current version of the java program can be run using any java compiler software and a database connection.

ANALYSIS MODELS

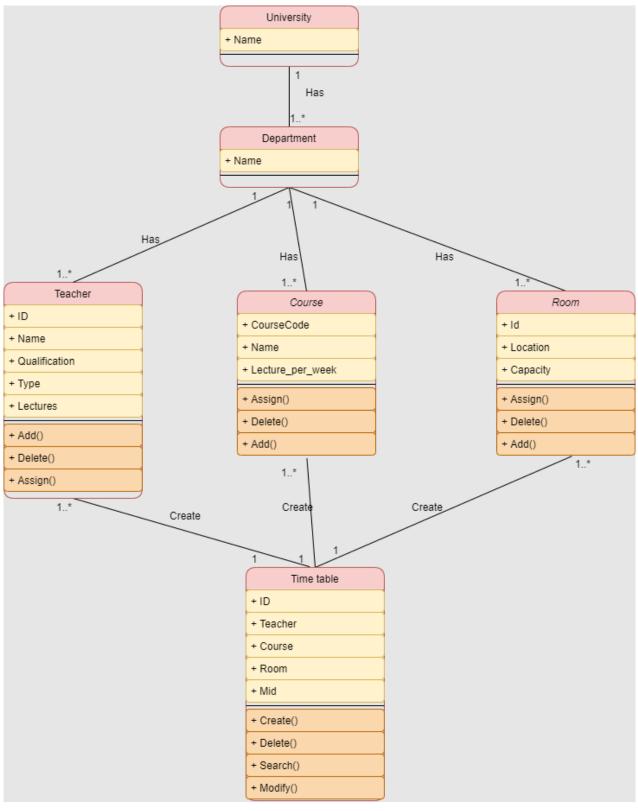
5.1. USE - CASE DIAGRAM

Use case diagrams are usually referred to as behavior diagrams used to describe a set of use cases that some system should or can perform in collaboration with one or more external users of the system.



5.2. CLASS DIAGRAM

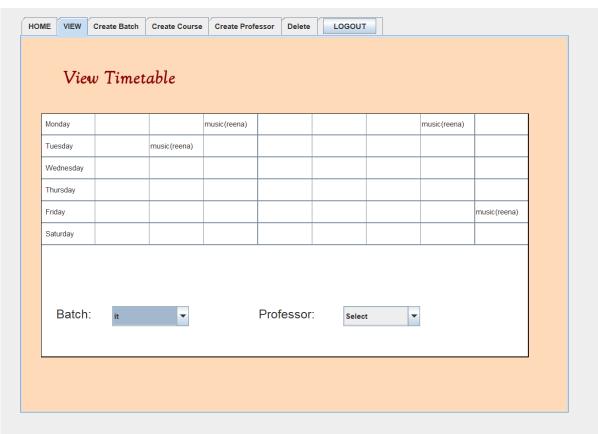
A class diagram is a type of static structure diagram that describes the structure of a system by showing the system's classes, their attributes, operations, and the relationships among objects.



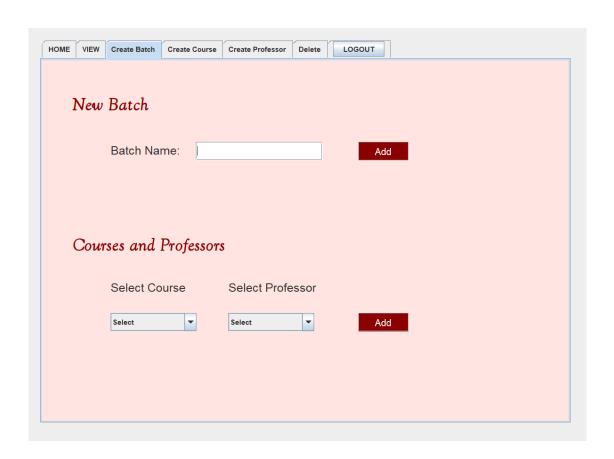
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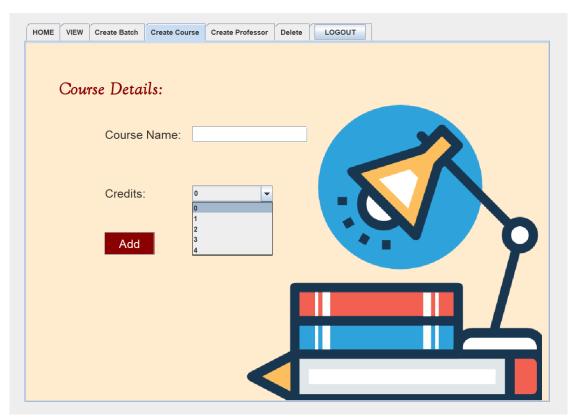
IMPLEMENTATION SCREENSHOTS





IMPLEMENTATION SCREENSHOTS





IMPLEMENTATION SCREENSHOTS





The full code of the software can be found on the shared drive link. Here we are attaching some main code snippets that went into making this project.

```
1 package TIMETABLE MANAGEMENT;
2 import java.sql.*;
8 public class SQLconnect
        String d[][] = new String[6][8];
       static final String DB_URL = "jdbc:mysql://localhost/Timetables";
static final String USER = "root";
static final String PASS = "root";
ArrayList<String> old_Professors = new ArrayList<String>();
12
13
14
        ArrayList<String> old_Batches = new ArrayList<String>();
16
        Map<String,Integer> old_courses = new HashMap<String,Integer>();
18∈
        SOLconnect()
19
20
21
             try(Connection conn = DriverManager.getConnection(DB_URL,USER,PASS))
22
                  Statement stmt = conn.createStatement();
if(!tableExists("PROFESSOR"))
23
24
25
26
                      String sql ="CREATE TABLE PROFESSOR ( ID INTEGER not NULL AUTO_INCREMENT, " + " NAME VARCHAR (255), "+ " PRIMARY KEY ( ID ))";
                      stmt.executeUpdate(sql);
29
30
                  else
31
                       String sql = "SELECT * FROM PROFESSOR ";
                       ResultSet res = stmt.executeQuery(sql);
33
34
                       //ResultSetMetaData metaData = res.getMetaData();
                      while(res.next())
35
36
37
38
39
                            old_Professors.add(res.getString("NAME"));
                      res.close();
                  if(!tableExists("BATCH"))
                       String sql ="CREATE TABLE BATCH ( ID INTEGER not NULL AUTO_INCREMENT, "+" NAME VARCHAR (255), "+ " PRIMARY KEY ( ID ))";
                       stmt.executeUpdate(sql);
```

```
package TIMETABLE_MANAGEMENT;
 2
 3
   public class timetablee
 4
   {
 5
       String a[][] = new String[6][8];
 6
       private String batch_name;
       void setBatch_name(String s)
 80
 9
            this.batch_name = s;
10
11
12⊖
       String getBatch_name()
13
14
            return this.batch_name;
15
16
17
18
19
```

```
116
             JPanel home = new JPanel();
117
             home.setBorder(new LineBorder(new Color(0, 0, 0), 3));
             home.setBackground(new Color(128, 0, 0));
118
119
             home.setBounds(250, 50, 850, 200);
120
             home.setLayout(null);
121
             JLabel lblNewLabel_1h = new JLabel("The ");
122
123
             lblNewLabel_1h.setForeground(new Color(255, 255, 255));
             lblNewLabel_1h.setFont(new Font("Old English Text MT", Font.BOLD, 50));
124
            lblNewLabel_1h.setHorizontalAlignment(SwingConstants.CENTER);
lblNewLabel_1h.setBounds(323, 69, 218, 83);
125
126
127
             home.add(lblNewLabel_1h);
128
129
             JLabel Timetable_Management = new JLabel("Timetable Management");
130
             Timetable_Management.setForeground(new Color(255, 255, 255));
131
             Timetable_Management.setHorizontalAlignment(SwingConstants.CENTER);
132
             Timetable_Management.setFont(new Font("Old English Text MT", Font.BOLD, 50));
133
             Timetable_Management.setBounds(124, 132, 616, 83);
134
             home.add(Timetable_Management);
135
136
             JLabel System = new JLabel("System");
137
             System.setForeground(new Color(255, 255, 255));
138
             System.setHorizontalAlignment(SwingConstants.CENTER);
139
             System.setFont(new Font("Old English Text MT", Font.BOLD, 50));
140
             System.setBounds(336, 194, 218, 83);
141
             home.add(System);
142
143
             JLabel lblNewLabel = new JLabel("");
             lblNewLabel.setBorder(\textbf{new MatteBorder}(1,\ 1,\ 1,\ 1,\ (Color)\ \textbf{new Color}(0,\ 0,\ 0)));
144
145
             lblNewLabel.setIcon(new ImageIcon("C:\\Users\\Divya\\eclipse-workspace\\Login\\Images\\study.jpg"));
146
             lblNewLabel.setBounds(194, 310, 490, 272);
147
             home.add(lblNewLabel);
148
149
             JPanel view = new JPanel();
             view.setBackground(new Color(255, 218, 185));
150
             view.setForeground(new Color(255, 218, 185));
151
152
             view.setBounds(345, 10, 744, 628);
153
             view.setLayout(null);
154
155
             JComboBox view_batch_v = new JComboBox(all_batches);
156
             view_batch_v.setBounds(149, 440, 126, 33);
157
             view.add(view batch v);
```

The entire project was divided into 6 main classes which managed the various functionalities mentioned in the document. The classes were: Frontend, Batch, Professor, Course, SQLConnect, and Timetable.

7.1. Test cases for login

This module describes the login module. If there is a valid user account, it proceeds to the next activity otherwise an error occurs.

Test	Precondition	Steps	Test Data	Expected Result	Actual Result	Test
Objective User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a username 3. Enter a Password	Username: "admin" Password: "admin"	Logged in successfully!	Logged in successfully!	Passed Passed
User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a username 3. Enter a Password	Username: "random" Password: "random"	Logged in successfully!	Login Failed!	Failed
User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a valid username 3. Enter a valid Password	Username: "teacher" Password: "teacher"	Logged in successfully!	Logged in successfully!	Passed

User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a username 3. Enter a Password	Username: "teena" Password: "tina"	Logged in successfully!	Login Failed!	Failed
User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a username 3. Enter a Password	Username: "student" Password: "student"	Logged in successfully!	Logged in successfully!	Passed
User Login	A valid user	1. Choose correct option from admin, teacher or student. 2. Enter a username 3. Enter a Password	Username: "xyz" Password: "abc"	Logged in successfully!	Login Failed!	Failed

7.2. Test Cases for creating batch

Test Objective	Preconditions	Steps	Test Data	Expected Output	Actual Output	Result
Batch Creation	A unique batch name	Enter a batch name	"CSA" (if a new unique batch name)	"Batch created successfully"	"Batch created successfully"	Passed
Batch Creation	A unique batch name	Enter a batch name	"CSA" (if a batch with same name already exists)	"Batch created successfully"	"A batch with same name already exists"	Failed

7.3. Test cases for adding professor

Note: One teacher can teach only one subject.

Test Objective	Preconditions	Steps	Test Data	Expected Output	Actual Output	Result
Adding Professor	A unique professor name	1.Enter a professor name 2.Enter course to be assigned	"RM" (if a new unique professor name) "maths"	"Professor added successfully"	"Professor added successfully"	Passed
Adding Professor	A unique professor name	1.Enter a professor name 2.Enter course to be assigned	"RM" (if a professor with same name already exists) "maths"	"Professor added successfully"	"A Professor with same name already exists"	Failed

7.4. Test cases for creating a course

Test Objective	Preconditions	Steps	Test Data	Expected Output	Actual Output	Result
Course Creation	A unique course name	1.Enter a course name 2.Enter number of credits	"Maths" (if a new unique course name) "3"	"Course created successfully"	"Course created successfully"	Passed
Course Creation	A unique course name	1.Enter a course name 2.Enter number of credits	"Maths" (if a course with same name already exists) "3"	"Course created successfully"	"A Course with same name already exists"	Failed

7.5. Test cases for assigning professor to batch

Test Objective	Preconditions	Steps	Test Data	Expected Output	Actual Output	Result
Assigning course and professor to a batch	1.Select an existing course name, professor and course. 2.The course assigned to professor should be the one assigned to them at the time of their creation.	1. Enter a batch name, professor and teacher.	"CSA" "RM" "MATHS"	Professor assigned to batch successfully.	Professor assigned to batch successfully.	Passed
Assigning course and professor to a batch	1.Select an existing course name, professor and course. 2.The course assigned to professor should be the one assigned to them at the time of their creation.	1. Enter a batch name, professor and teacher.	"CSB" (batch doesn't exist) or "RM" "English" Course assigned to teacher differs.	Professor assigned to batch successfully.	"Batch does not exist" Or "Professor initially was not assigned to this course"	Passed

CONCLUSION & FUTURE SCOPE

CONCLUSION

The timetable management system is a java based web application which is used to create timetables for university. The objective of this software is to practically manage real-time problems of creating timetables.

- Description of all functional and *non-functional requirements* with use cases and class diagrams
- Designed interface for user compatibility of software
- Described system specifications for software and actions

Future Scope of the Project

In a nutshell, it can be summarized that the future scope of the project circles

around maintaining information regarding:

- * We can add a printer in the future.
- * We can give more advanced software for Timetable Management System including more facilities
- * We will host the platform on online servers to make it accessible worldwide
- * Integrate multiple load balancers to distribute loads of the system
- * Create the master and slave database structure to reduce the overload of the database queries
- * Implement the *backup* mechanism for taking backup of codebase and database on regular basis on different servers

CONCLUSION & FUTURE SCOPE

PROJECT OUTCOMES

This mini-project being our first attempt at making a fully working and executable project taught us a lot of things in the making. The project was successfully completed within the allotted time limit and these are the outcomes we gained from it.

- 1. It makes the timetable viewing experience amazing and quick.
- 2. Abstraction is provided in the System (ie. student /teacher cannot edit the timetable)
- 3. Implemented backend with SQL server.
- 4. Implemented frontend using JFrame and TabbedPane.
- 5. A simple modulo algorithm is used to make code light and optimal for small Applications.
- 6. Learned about all the technologies such as SQL, JFrame and implemented them successfully.
- 7. Brainstormed and discussed the issues we faced and successfully overcome them.
- 8. Gained experience on how to create a project and make the proper user interface for it.
- 9. Successfully Integrated all the technology and made the project executable in time.

GLOSSARY

Below, is a list of names and words of those committed to this project, such as:

- **Constraint** A constraint is a limiting factor that slows a system down or prevents it from achieving its goal. The two types of constraints discussed here are:
 - a. **Hard Constraint -** A hard constraint is a constraint that must be satisfied by any feasible solution to the model. Hard constraints are more rigid than soft constraints.
 - b. **Soft Constraint -** The constraints that are allowed to be violated to a certain extent are called soft constraints
- **Features** Features are the "tools" you use within a system to complete a set of tasks or actions.
- **Functionality** Functionality is how the features work to provide you with the desired outcome.
- Privilege In computing, privilege is defined as the delegation of authority to perform security-relevant functions on a computer system. A privilege allows a user to perform an action with security consequences.
- Compatibility Software compatibility is a characteristic of software components or systems which can operate satisfactorily together on the same computer, or on different computers linked by a computer network.
- **Integration -** Software integration is the process of bringing together various types of software sub-systems so that they create a unified single system.

GLOSSARY

- **Requirements** The software requirements are the description of features and functionalities of the target system. The two main types of requirements discussed here are:
 - Functional Requirements A functional requirement defines a function of a system or its component, where a function is described as a specification of behavior between outputs and inputs.
 - Non-functional Requirements Nonfunctional
 Requirements (NFRs) define system attributes such as
 security, reliability, performance, maintainability, scalability,
 and usability. They ensure the usability and effectiveness of
 the entire system.
- Encryption Encryption is the process of taking plain text, like a
 text message or email, and scrambling it into an unreadable
 format called "cipher text." This helps protect the confidentiality
 of digital data either stored on computer systems or transmitted
 through a network.
- **Interface** When referring to software, an interface is a program that allows a user to interact with computers in person or over a network. An interface may also refer to controls used in a program that allows the user to interact with the program.
- Backup A backup or data backup is a copy of computer data taken and stored elsewhere so that it may be used to restore the original after a data loss event.

Project Contributions

Digha Jain: SQL and Backend

Divya Venkatesh: Frontend and Designing

Harsh Chandekar: Algorithm and Integration