```
GroupEnable    : E_PROGRESS
Execute        : Bool
```

Execute
— FALSE ———————————————————————————————————→ _eState := E_PROGRESS.PROGRESS_INIT

TRUE

```
E_PROGRESS.PROGRESS_INIT:
  _eJobReslt := _GroupItf.Enable(FALSE)
```

(_GroupInfo.AxisCount <> 0)   — PROGRESS_ERROR ——————————→

PROGRESS_BUSY

TRUE

```
E_PROGRESS.PROGRESS_BUSY:
  _eJobReslt := _GroupItf.Enable(true)
```

_eJobReslt   — PROGRESS_ERROR ——————————→

PROGRESS_DONE

```
_eJobReslt := _GroupItf.Enable(FALSE)
```

_eState

```
E_PROGRESS.PROGRESS_CHECK:
```

_GroupInfo.GroupStandby OR
_GroupInfo.GroupMoving   OR
_GroupInfo.GroupNotReady   ——→   _GroupInfo.ErrorStop
                                           OR
                                   _GroupInfo.GroupError

PROGRESS_DONE   PROGRESS_ERROR

_eState

```
E_PROGRESS.PROGRESS_DONE:
```

```
GroupEnable := _eState
```