

# Operational Semantics

# A programming language

- Syntax
- Semantics

# Formal semantics of a programming language

- Operational semantics
- Denotational semantics
- Axiomatic semantics

# Operational semantics

Operational semantics defines program executions:

- Sequence of steps, formulated as **transitions of an abstract machine**

Configurations of the abstract machine include:

- **Expression/statement** being evaluated/executed
- **States**: abstract description of registers, memory and other data structures involved in computation

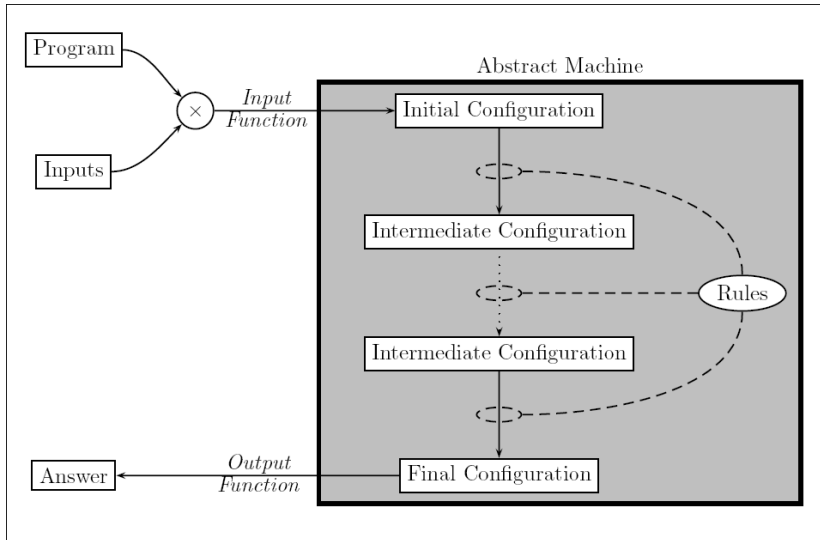


Figure taken from Franklyn Turbak and David Gifford's *Design Concepts in Programming Languages*.

# Different approaches of operational semantics

- **Small-step semantics:**  
Describe each *single step* of the execution
- **Big-step semantics:**  
Describe the *overall result* of the execution

We will explain both in detail by examples.

## After this class...

You should be able to:

- write down the evaluation/execution steps, if given the operational semantics rules
- formulate the operational semantics rule, if given the informal meaning of an expression/statement

# Outline

- 1 Syntax of a Simple Imperative Language
- 2 Operational semantics
  - Small-step operational semantics
    - Structural operational semantics (SOS)
    - Extensions: going wrong, local variable declaration, heap
    - Contextual semantics (a.k.a. reduction semantics)
  - Big-step operational semantics



# Syntax

(IntExp)  $e ::= \mathbf{n}$   
          |  $x$   
          |  $e + e \mid e - e \mid \dots$

(BoolExp)  $b ::= \mathbf{true} \mid \mathbf{false}$   
          |  $e = e \mid e < e \mid e > e$   
          |  $\neg b \mid b \wedge b \mid b \vee b \mid \dots$

(Comm)  $c ::= \mathbf{skip}$   
          |  $x := e$   
          |  $c ; c$   
          | **if**  $b$  **then**  $c$  **else**  $c$   
          | **while**  $b$  **do**  $c$

# Syntax

$$(\text{IntExp}) \quad e ::= n \mid x \mid e + e \mid e - e \mid \dots$$

Here  $n$  ranges over the **numerals**  $0, 1, 2, \dots$

We distinguish between **numerals**, written  $n, 0, 1, 2, \dots$ , and the **natural numbers**, written  $n, 0, 1, 2, \dots$ . The natural numbers are the normal numbers that we use in everyday life, while the numerals are just syntax for describing these numbers.

We write  $\llbracket n \rrbracket$  to denote the meaning of  $n$ . We assume that  $\llbracket n \rrbracket = n$ ,  $\llbracket 0 \rrbracket = 0$ ,  $\llbracket 1 \rrbracket = 1$ ,  $\dots$

The distinction is subtle, but important, because it is one manifestation of **the difference between syntax and semantics**.

## Syntax

	Syntax	Semantics $[\cdot]$
(IntExp) $e$	$::= \mathbf{n}$	$n$
	$x$	
	$e + e$	$+$
	$e - e$	$-$
	$\dots$	
(BoolExp) $b$	$::= \mathbf{true}$	$true$
	$\mathbf{false}$	$false$
	$e = e$	$=$
	$e < e$	$<$
	$\neg b$	$\neg$
	$b \wedge b$	$\wedge$
	$b \vee b$	$\vee$

# States

To evaluate variables or update variables, we need to know the current state.

$$(\text{State}) \ \sigma \in \text{Var} \rightarrow \text{Values}$$

What are Values?  $n$  or  $n$ ?

Both are fine. Here we think Values are natural numbers, boolean values, etc.

# States

(State)  $\sigma \in \text{Var} \rightarrow \text{Values}$

For example,  $\sigma_1 = \{(x, 2), (y, 3), (a, 10)\}$ , which we will write as  $\{x \rightsquigarrow 2, y \rightsquigarrow 3, a \rightsquigarrow 10\}$ .

(For simplicity, here we assume that a state always contain all the variables that may be used in a program.)

Recall

$$\sigma\{x \rightsquigarrow n\} \stackrel{\text{def}}{=} \lambda z. \begin{cases} \sigma(z) & \text{if } z \neq x \\ n & \text{if } z = x \end{cases}$$

For example,  $\sigma_1\{y \rightsquigarrow 7\} = \{x \rightsquigarrow 2, y \rightsquigarrow 7, a \rightsquigarrow 10\}$ .

Operational semantics will be defined using **configurations** of the forms  $(e, \sigma)$ ,  $(b, \sigma)$  and  $(c, \sigma)$ .

# Small-step structural operational semantics (SOS)

Systematic definition of operational semantics:

- The program syntax is inductively-defined
- So we can also define the semantics of a program in terms of the semantics of its parts
- “Structural”: syntax oriented and inductive

Examples:

- The state transition for  $e_1 + e_2$  is described using the transition for  $e_1$  and the transition for  $e_2$ .
- The state transition for  $c_1 ; c_2$  is described using the transition for  $c_1$  and the transition for  $c_2$ .

# Small-step SOS for expression evaluation

Recall

$$(\text{IntExp}) \quad e ::= n \mid x \mid e + e \mid e - e \mid \dots$$

Below we define  $(e, \sigma) \longrightarrow (e', \sigma')$ . We'll start from addition.

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 + e_2, \sigma) \longrightarrow (e'_1 + e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(n + e_2, \sigma) \longrightarrow (n + e'_2, \sigma)}$$

$$\frac{\llbracket n_1 \rrbracket \llbracket + \rrbracket \llbracket n_2 \rrbracket = \llbracket n \rrbracket}{(n_1 + n_2, \sigma) \longrightarrow (n, \sigma)}$$

Example:  $((10 + 12) + (13 + 20), \sigma)$

# Small-step SOS for expression evaluation

It is important to note that the order of evaluation is fixed by the small-step semantics.

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 + e_2, \sigma) \longrightarrow (e'_1 + e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} + e_2, \sigma) \longrightarrow (\mathbf{n} + e'_2, \sigma)}$$

It is different from the following.

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(e_1 + e_2, \sigma) \longrightarrow (e_1 + e'_2, \sigma)}$$

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 + \mathbf{n}, \sigma) \longrightarrow (e'_1 + \mathbf{n}, \sigma)}$$

Next: subtraction.



# Small-step SOS for expression evaluation

Transitions for subtraction:

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 - e_2, \sigma) \longrightarrow (e'_1 - e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} - e_2, \sigma) \longrightarrow (\mathbf{n} - e'_2, \sigma)}$$

$$\frac{\llbracket \mathbf{n}_1 \rrbracket \quad \llbracket - \rrbracket \quad \llbracket \mathbf{n}_2 \rrbracket}{(\mathbf{n}_1 - \mathbf{n}_2, \sigma) \longrightarrow (\mathbf{n}, \sigma)} = \llbracket \mathbf{n} \rrbracket$$

Next: variables.

# Small-step SOS for expression evaluation

Recall

(State)  $\sigma \in \text{Var} \rightarrow \text{Values}$

Transitions for evaluating variables:

$$\frac{\sigma(x) = \llbracket \mathbf{n} \rrbracket}{(x, \sigma) \longrightarrow (\mathbf{n}, \sigma)}$$

# Summary: small-step SOS for expression evaluation

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 + e_2, \sigma) \longrightarrow (e'_1 + e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} + e_2, \sigma) \longrightarrow (\mathbf{n} + e'_2, \sigma)}$$

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 - e_2, \sigma) \longrightarrow (e'_1 - e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} - e_2, \sigma) \longrightarrow (\mathbf{n} - e'_2, \sigma)}$$

$$\frac{\lfloor \mathbf{n}_1 \rfloor \ \lfloor + \rfloor \ \lfloor \mathbf{n}_2 \rfloor = \lfloor \mathbf{n} \rfloor}{(\mathbf{n}_1 + \mathbf{n}_2, \sigma) \longrightarrow (\mathbf{n}, \sigma)}$$

$$\frac{\lfloor \mathbf{n}_1 \rfloor \ \lfloor - \rfloor \ \lfloor \mathbf{n}_2 \rfloor = \lfloor \mathbf{n} \rfloor}{(\mathbf{n}_1 - \mathbf{n}_2, \sigma) \longrightarrow (\mathbf{n}, \sigma)}$$

$$\frac{\sigma(x) = \lfloor \mathbf{n} \rfloor}{(x, \sigma) \longrightarrow (\mathbf{n}, \sigma)}$$

Example: Suppose  $\sigma(x) = 10$  and  $\sigma(y) = 42$ .

$$(x + y, \sigma) \longrightarrow (\mathbf{10} + y, \sigma) \longrightarrow (\mathbf{10} + \mathbf{42}, \sigma) \longrightarrow (\mathbf{52}, \sigma)$$

# Small-step SOS for boolean expressions

Recall

$$\begin{array}{lcl} (\text{BoolExp}) \quad b & ::= & \mathbf{true} \mid \mathbf{false} \\ & & \mid e = e \mid e < e \mid e > e \\ & & \mid \neg b \mid b \wedge b \mid b \vee b \mid \dots \end{array}$$

We overload the symbol  $\longrightarrow$ .

Transitions for comparisons:

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 = e_2, \sigma) \longrightarrow (e'_1 = e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} = e_2, \sigma) \longrightarrow (\mathbf{n} = e'_2, \sigma)}$$

$$\frac{[n_1] \mid [=] \mid [n_2]}{(\mathbf{n}_1 = \mathbf{n}_2, \sigma) \longrightarrow (\mathbf{true}, \sigma)}$$

$$\frac{\neg([n_1] \mid [=] \mid [n_2])}{(\mathbf{n}_1 = \mathbf{n}_2, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

Next: negation.

# Small-step SOS for boolean expressions

Transitions for negation:

$$\frac{(b, \sigma) \longrightarrow (b', \sigma)}{(\neg b, \sigma) \longrightarrow (\neg b', \sigma)}$$

$$\overline{(\neg \mathbf{true}, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

$$\overline{(\neg \mathbf{false}, \sigma) \longrightarrow (\mathbf{true}, \sigma)}$$

Next: conjunction.

# Small-step SOS for boolean expressions

Transitions for conjunction:

$$\frac{(b_1, \sigma) \longrightarrow (b'_1, \sigma)}{(b_1 \wedge b_2, \sigma) \longrightarrow (b'_1 \wedge b_2, \sigma)}$$

$$\frac{(b_2, \sigma) \longrightarrow (b'_2, \sigma)}{(\mathbf{true} \wedge b_2, \sigma) \longrightarrow (\mathbf{true} \wedge b'_2, \sigma)}$$

$$\frac{(b_2, \sigma) \longrightarrow (b'_2, \sigma)}{(\mathbf{false} \wedge b_2, \sigma) \longrightarrow (\mathbf{false} \wedge b'_2, \sigma)}$$

$$\overline{(\mathbf{true} \wedge \mathbf{true}, \sigma) \longrightarrow (\mathbf{true}, \sigma)}$$

$$\overline{(\mathbf{true} \wedge \mathbf{false}, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

$$\overline{(\mathbf{false} \wedge \mathbf{true}, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

$$\overline{(\mathbf{false} \wedge \mathbf{false}, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

# Small-step SOS for boolean expressions

Different transitions for conjunction – short-circuit calculation:

$$\frac{(b_1, \sigma) \longrightarrow (b'_1, \sigma)}{(b_1 \wedge b_2, \sigma) \longrightarrow (b'_1 \wedge b_2, \sigma)}$$

$$\overline{(\mathbf{true} \wedge b_2, \sigma) \longrightarrow (b_2, \sigma)}$$

$$\overline{(\mathbf{false} \wedge b_2, \sigma) \longrightarrow (\mathbf{false}, \sigma)}$$

Remember that the order of evaluation is fixed by the small-step semantics.

# Small-step SOS for statements

Recall

$$\begin{array}{lcl} \text{(Comm)} & c & ::= \text{skip} \\ & & | x := e \\ & & | c ; c \\ & & | \text{if } b \text{ then } c \text{ else } c \\ & & | \text{while } b \text{ do } c \end{array}$$

Next we define the semantics for statements. Again we will overload the symbol  $\longrightarrow$ .

The statement execution relation has the form of  $(c, \sigma) \longrightarrow (c', \sigma')$  or  $(c, \sigma) \longrightarrow \sigma'$ .



# Small-step SOS for **skip**

$$\overline{(\mathbf{skip}, \sigma)} \longrightarrow \sigma$$

# Small-step SOS for assignment

$$\frac{(e, \sigma) \longrightarrow (e', \sigma)}{(x := e, \sigma) \longrightarrow (x := e', \sigma)}$$

$$\frac{}{(x := \mathbf{n}, \sigma) \longrightarrow \sigma\{x \rightsquigarrow [\mathbf{n}]\}}$$

Example:

$$(x := \mathbf{10} + \mathbf{12}, \sigma) \longrightarrow (x := \mathbf{22}, \sigma) \longrightarrow \sigma\{x \rightsquigarrow 22\}$$

Another example:

$$(x := x + \mathbf{1}, \sigma') \longrightarrow (x := \mathbf{22} + \mathbf{1}, \sigma') \longrightarrow (x := \mathbf{23}, \sigma') \longrightarrow \sigma'\{x \rightsquigarrow 23\}$$

Next: sequential composition.

# Small-step SOS for sequential composition

$$\frac{(c_0, \sigma) \longrightarrow (c'_0, \sigma')}{(c_0 ; c_1, \sigma) \longrightarrow (c'_0 ; c_1, \sigma')}$$

$$\frac{(c_0, \sigma) \longrightarrow \sigma'}{(c_0 ; c_1, \sigma) \longrightarrow (c_1, \sigma')}$$

Example:

$$\begin{aligned} & (x := \mathbf{10} + \mathbf{12} ; x := x + \mathbf{1}, \sigma) \\ & \longrightarrow (x := \mathbf{22} ; x := x + \mathbf{1}, \sigma) \\ & \longrightarrow (x := x + \mathbf{1}, \sigma\{x \rightsquigarrow 22\}) \\ & \longrightarrow (x := \mathbf{22} + \mathbf{1}, \sigma\{x \rightsquigarrow 22\}) \\ & \longrightarrow (x := \mathbf{23}, \sigma\{x \rightsquigarrow 22\}) \\ & \longrightarrow \sigma\{x \rightsquigarrow 23\} \end{aligned}$$

Next: if-then-else.

# Small-step SOS for **if**

$$\frac{(b, \sigma) \longrightarrow (b', \sigma)}{(\text{if } b \text{ then } c_0 \text{ else } c_1, \sigma) \longrightarrow (\text{if } b' \text{ then } c_0 \text{ else } c_1, \sigma)}$$

$$\frac{}{(\text{if true then } c_0 \text{ else } c_1, \sigma) \longrightarrow (c_0, \sigma)}$$

$$\frac{}{(\text{if false then } c_0 \text{ else } c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

# Incorrect semantics for **while**

$$\frac{(b, \sigma) \rightarrow (b', \sigma)}{(\mathbf{while} \ b \ \mathbf{do} \ c, \sigma) \rightarrow (\mathbf{while} \ b' \ \mathbf{do} \ c, \sigma)}$$

$$\overline{(\mathbf{while} \ \mathbf{false} \ \mathbf{do} \ c, \sigma) \rightarrow \sigma}$$

$$\overline{(\mathbf{while} \ \mathbf{true} \ \mathbf{do} \ c, \sigma) \rightarrow ?}$$

Actually we want to evaluate  $b$  every time we go through the loop. So, when we evaluate it the first time, it is vital that we don't throw away the original  $b$ .

In fact we can give a single rule for **while** using the **if** statement.

# Small-step SOS for **while**

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$$(\mathbf{while} \ b \ \mathbf{do} \ c, \sigma) \longrightarrow (\mathbf{if} \ b \ \mathbf{then} \ (c ; \mathbf{while} \ b \ \mathbf{do} \ c) \ \mathbf{else} \ \mathbf{skip}, \sigma)$$

# Zero-or-multiple steps

We define  $\longrightarrow^*$  as the *reflexive transitive closure* of  $\longrightarrow$ .

For instance,

$$\frac{}{(c, \sigma) \longrightarrow^* (c, \sigma)} \qquad \frac{(c, \sigma) \longrightarrow (c', \sigma') \quad (c', \sigma') \longrightarrow^* (c'', \sigma'')}{(c, \sigma) \longrightarrow^* (c'', \sigma'')}$$

$n$ -step transitions:

$$\frac{}{(c, \sigma) \longrightarrow^0 (c, \sigma)} \qquad \frac{(c, \sigma) \longrightarrow (c', \sigma') \quad (c', \sigma') \longrightarrow^n (c'', \sigma'')}{(c, \sigma) \longrightarrow^{n+1} (c'', \sigma'')}$$

We have  $(c, \sigma) \longrightarrow^* (c', \sigma')$  iff  $\exists n. (c, \sigma) \longrightarrow^n (c', \sigma')$ .

What about  $(c, \sigma) \longrightarrow^* \sigma'$ ?

# Example

Compute the factorial of  $x$  and store the result in variable  $a$ :

$$c \stackrel{\text{def}}{=} \begin{array}{l} y := x; a := 1; \\ \textbf{while } (y > 0) \textbf{ do} \\ \quad (a := a \times y; \\ \quad \quad y := y - 1) \end{array}$$

Let  $\sigma = \{x \rightsquigarrow 3, y \rightsquigarrow 2, a \rightsquigarrow 9\}$ . It should be the case that

$$(c, \sigma) \longrightarrow^* \sigma'$$

where  $\sigma' = \{x \rightsquigarrow 3, y \rightsquigarrow 0, a \rightsquigarrow 6\}$ .

Let's check that it is correct.



## Remark

- As you can see, this kind of calculation is horrible to do by hand. It can, however, be automated to give a simple *interpreter* for the language, based directly on the semantics.
- It is also formal and precise, with no argument about what should happen at any given point.
- Finally, it did compute the right answer!

## Some facts about $\longrightarrow$

### Theorem (Determinism)

*For all  $c, \sigma, c', \sigma', c'', \sigma''$ , if  $(c, \sigma) \longrightarrow (c', \sigma')$  and  $(c, \sigma) \longrightarrow (c'', \sigma'')$ , then  $(c', \sigma') = (c'', \sigma'')$ .*

### Corollary (Confluence)

*For all  $c, \sigma, c', \sigma', c'', \sigma''$ , if  $(c, \sigma) \longrightarrow^* (c', \sigma')$  and  $(c, \sigma) \longrightarrow^* (c'', \sigma'')$ , then there exist  $c'''$  and  $\sigma'''$  such that  $(c', \sigma') \longrightarrow^* (c''', \sigma''')$  and  $(c'', \sigma'') \longrightarrow^* (c''', \sigma''')$ .*

Analogous results hold for the transitions on  $(e, \sigma)$  and  $(b, \sigma)$ .

## Some facts about $\longrightarrow$

**Normalization:** There are no infinite sequences of configurations  $(e_1, \sigma_1), (e_2, \sigma_2), \dots$  such that, for all  $i$ ,  $(e_i, \sigma_i) \longrightarrow (e_{i+1}, \sigma_{i+1})$ . That is, every evaluation path eventually reaches a *normal form*.

**Normal forms:**

- For expressions, the normal forms are  $(\mathbf{n}, \sigma)$  for numeral  $\mathbf{n}$ .
- For booleans, the normal forms are  $(\mathbf{true}, \sigma)$  and  $(\mathbf{false}, \sigma)$ .

Facts: The transition relations on  $(e, \sigma)$  and  $(b, \sigma)$  are normalizing.

But!! The transition relation on  $(c, \sigma)$  is *not* normalizing.

# Some facts about $\longrightarrow$

The transition relation on  $(c, \sigma)$  is *not* normalizing.

Specifically, we can have infinite loops. For example, the program **while true do skip** loops forever.

## Theorem

*For any state  $\sigma$ , there is no  $\sigma'$  such that*  
**(while true do skip,  $\sigma$ )  $\longrightarrow^*$   $\sigma'$**

Proof?

Next: we will see some variations of the current small-step semantics.

Note when we modify the semantics, we define a different language.

# Variation I

Assignment:

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = n}{(x := e, \sigma) \longrightarrow \sigma\{x \rightsquigarrow n\}}$$

Here

$$\llbracket e \rrbracket_{intexp} \sigma = n \text{ iff } (e, \sigma) \longrightarrow^* (\mathbf{n}, \sigma) \text{ and } n = \lfloor \mathbf{n} \rfloor$$

Compared to the original version:

$$\frac{(e, \sigma) \longrightarrow (e', \sigma)}{(x := e, \sigma) \longrightarrow (x := e', \sigma)} \qquad \frac{}{(x := n, \sigma) \longrightarrow \sigma\{x \rightsquigarrow n\}}$$

Earlier example:  $(x := \mathbf{10 + 12}, \sigma) \longrightarrow (x := \mathbf{22}, \sigma) \longrightarrow \sigma\{x \rightsquigarrow 22\}$

# Variation I

$$\frac{\llbracket b \rrbracket_{boolexp} \sigma = true}{(if\ b\ then\ c_0\ else\ c_1, \sigma) \longrightarrow (c_0, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{boolexp} \sigma = false}{(if\ b\ then\ c_0\ else\ c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

Compared to the original version:

$$\frac{(b, \sigma) \longrightarrow (b', \sigma)}{(if\ b\ then\ c_0\ else\ c_1, \sigma) \longrightarrow (if\ b'\ then\ c_0\ else\ c_1, \sigma)}$$

$$\overline{(if\ true\ then\ c_0\ else\ c_1, \sigma) \longrightarrow (c_0, \sigma)}$$

$$\overline{(if\ false\ then\ c_0\ else\ c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

# Variation I

$$\frac{\llbracket b \rrbracket_{boolexp} \sigma = true}{(\mathbf{while} \ b \ \mathbf{do} \ c, \sigma) \longrightarrow (c ; \mathbf{while} \ b \ \mathbf{do} \ c, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{boolexp} \sigma = false}{(\mathbf{while} \ b \ \mathbf{do} \ c, \sigma) \longrightarrow \sigma}$$

Compared to the original version:

$$\overline{(\mathbf{while} \ b \ \mathbf{do} \ c, \sigma) \longrightarrow (\mathbf{if} \ b \ \mathbf{then} \ (c ; \mathbf{while} \ b \ \mathbf{do} \ c) \ \mathbf{else} \ \mathbf{skip}, \sigma)}$$



# Variation II

Assignment:

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = n}{(x := e, \sigma) \longrightarrow (\mathbf{skip}, \sigma\{x \rightsquigarrow n\})}$$

Here **skip** is overloaded as a flag for termination.  
(So there is no rule for  $(\mathbf{skip}, \sigma)$ ).

Sequential composition:

$$\frac{(c_0, \sigma) \longrightarrow (c'_0, \sigma')}{(c_0 ; c_1, \sigma) \longrightarrow (c'_0 ; c_1, \sigma')}$$

$$\frac{}{(\mathbf{skip} ; c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

## Variation II

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = n}{(x := e, \sigma) \longrightarrow (\mathbf{skip}, \sigma\{x \rightsquigarrow n\})}$$

$$\frac{(c_0, \sigma) \longrightarrow (c'_0, \sigma')}{(c_0 ; c_1, \sigma) \longrightarrow (c'_0 ; c_1, \sigma')}$$

$$\frac{}{(\mathbf{skip} ; c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

One more identity step is introduced after every command:  
consider  $x := x + 1 ; y := y + 2$ .

Compared to the earlier rules:

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = n}{(x := e, \sigma) \longrightarrow \sigma\{x \rightsquigarrow n\}}$$

$$\frac{}{(\mathbf{skip}, \sigma) \longrightarrow \sigma}$$

$$\frac{(c_0, \sigma) \longrightarrow (c'_0, \sigma')}{(c_0 ; c_1, \sigma) \longrightarrow (c'_0 ; c_1, \sigma')}$$

$$\frac{(c_0, \sigma) \longrightarrow \sigma'}{(c_0 ; c_1, \sigma) \longrightarrow (c_1, \sigma')}$$

## Variation II

Why?

Sometimes it is more convenient.

The earlier versions have two forms of transitions for statements.

$$(c, \sigma) \longrightarrow (c', \sigma') \qquad (c, \sigma) \longrightarrow \sigma'$$

When defining or proving properties of  $\longrightarrow$ , we need to consider both cases.

But, this is not a big deal.

## Variation II – all rules

$$\frac{\llbracket e \rrbracket_{\text{intexp}} \sigma = n}{(x := e, \sigma) \longrightarrow (\text{skip}, \sigma\{x \rightsquigarrow n\})}$$

$$\frac{(c_0, \sigma) \longrightarrow (c'_0, \sigma')}{(c_0 ; c_1, \sigma) \longrightarrow (c'_0 ; c_1, \sigma')} \qquad \frac{}{(\text{skip} ; c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \text{true}}{(\text{if } b \text{ then } c_0 \text{ else } c_1, \sigma) \longrightarrow (c_0, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \text{false}}{(\text{if } b \text{ then } c_0 \text{ else } c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \text{true}}{(\text{while } b \text{ do } c, \sigma) \longrightarrow (c ; \text{while } b \text{ do } c, \sigma)}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \text{false}}{(\text{while } b \text{ do } c, \sigma) \longrightarrow (\text{skip}, \sigma)}$$

Next: we will extend “Variation II” with the following language features.

- Going wrong
- Local variable declaration

# Going wrong

We introduce another configuration: **abort**.

The following will lead to **abort**:

- Divide by 0
- Access non-existing data
- ...

**abort** cannot step anymore.

# Going wrong

Expressions:

$$e ::= \dots \mid e/e$$

Expression evaluation:

$$\frac{n_2 \neq 0 \quad \llbracket n_1 \rrbracket \llbracket / \rrbracket \llbracket n_2 \rrbracket = \llbracket n \rrbracket}{(n_1/n_2, \sigma) \longrightarrow (n, \sigma)}$$

$$\frac{}{(n_1/0, \sigma) \longrightarrow \mathbf{abort}}$$

# Going wrong

Assignment:

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = n}{(x := e, \sigma) \longrightarrow (\mathbf{skip}, \sigma\{x \rightsquigarrow n\})}$$

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = \perp}{(x := e, \sigma) \longrightarrow \mathbf{abort}}$$

Here

$$\llbracket e \rrbracket_{intexp} \sigma = n \quad \text{iff} \quad (e, \sigma) \longrightarrow^* (\mathbf{n}, \sigma) \text{ and } n = \lfloor \mathbf{n} \rfloor$$

$$\llbracket e \rrbracket_{intexp} \sigma = \perp \quad \text{iff} \quad (e, \sigma) \longrightarrow^* \mathbf{abort}$$



# Going wrong

Add new rules:

$$\frac{(c_0, \sigma) \longrightarrow \mathbf{abort}}{(c_0 ; c_1, \sigma) \longrightarrow \mathbf{abort}}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \perp}{(\mathbf{if } b \mathbf{ then } c_0 \mathbf{ else } c_1, \sigma) \longrightarrow \mathbf{abort}}$$

$$\frac{\llbracket b \rrbracket_{\text{boolexp}} \sigma = \perp}{(\mathbf{while } b \mathbf{ do } c, \sigma) \longrightarrow \mathbf{abort}}$$

# Going wrong

We distinguish “going wrong” from “getting stuck”.

We say  $c$  *gets stuck* at the state  $\sigma$  iff there's no  $c', \sigma'$  such that  $(c, \sigma) \longrightarrow (c', \sigma')$ .

In the semantics “Version II”, **skip** gets stuck at any state.

Note both notions are language-dependent.

Next extension: local variable declaration.

# Local variable declaration

Statements:

$c ::= \dots \mid \text{newvar } x := e \text{ in } c$

An unsatisfactory attempt:

$$\frac{\sigma x = [n]}{(\text{newvar } x := e \text{ in } c, \sigma) \longrightarrow (x := e ; c ; x := n, \sigma)}$$

Unsatisfactory because the value of local variable  $x$  could be exposed to external observers while  $c$  is executing.

This is a problem when we have concurrency.

# Semantics for **newvar**

Solution (due to Eugene Fink):

$$\frac{n = \llbracket e \rrbracket_{intexp} \sigma \quad (c, \sigma\{x \rightsquigarrow n\}) \longrightarrow (c', \sigma') \quad \sigma' x = \lfloor n' \rfloor}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ c, \sigma) \longrightarrow (\mathbf{newvar} \ x := n' \ \mathbf{in} \ c', \sigma'\{x \rightsquigarrow \sigma x\})}$$

$$\overline{(\mathbf{newvar} \ x := e \ \mathbf{in} \ \mathbf{skip}, \sigma) \longrightarrow (\mathbf{skip}, \sigma)}$$

$$\frac{\llbracket e \rrbracket_{intexp} \sigma = \perp}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ c, \sigma) \longrightarrow \mathbf{abort}}$$

$$\frac{n = \llbracket e \rrbracket_{intexp} \sigma \quad (c, \sigma\{x \rightsquigarrow n\}) \longrightarrow \mathbf{abort}}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ c, \sigma) \longrightarrow \mathbf{abort}}$$

# Summary of small-step structural operational semantics

Form of transition rules:

$$\frac{P_1 \quad \dots \quad P_n}{(c, \sigma) \longrightarrow (c', \sigma')}$$

$P_1, \dots, P_n$  are the conditions that must hold for the transition to go through. Also called the premises for the rule. They could be

- Other transitions corresponding to the sub-terms.
- Side conditions: predicates that must be true.

Next: small-step contextual semantics (a.k.a. reduction semantics)

# A quick feel of contextual semantics

The following rules are similar:

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 + e_2, \sigma) \longrightarrow (e'_1 + e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} + e_2, \sigma) \longrightarrow (\mathbf{n} + e'_2, \sigma)}$$

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 - e_2, \sigma) \longrightarrow (e'_1 - e_2, \sigma)}$$

$$\frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\mathbf{n} - e_2, \sigma) \longrightarrow (\mathbf{n} - e'_2, \sigma)}$$

We can combine them into a **single** rule of the following form:

$$\frac{(e, \sigma) \longrightarrow (e', \sigma)}{(\mathcal{E}[e], \sigma) \longrightarrow (\mathcal{E}[e'], \sigma)}$$

Here  $\mathcal{E} ::= [] + e \mid \mathbf{n} + [] \mid [] - e \mid \mathbf{n} - []$

# Contextual semantics

An alternative presentation of small-step operational semantics using so-called **evaluation contexts** (or reduction contexts).

Specified in two parts:

- What evaluation rules to apply?
  - What is an atomic reduction step?
- Where can we apply them?
  - Where should we apply the next atomic reduction step?

# Redex

A **redex** is a syntactic expression or command that can be reduced (transformed) in one atomic step.

For brevity, below we mix expression and command redexes.

(Redex)  $r ::=$

- |  $\mathbf{n + n}$
- |  $\mathbf{x := n}$
- |  $\mathbf{skip ; c}$
- |  $\mathbf{if\ true\ then\ c\ else\ c}$
- |  $\mathbf{if\ false\ then\ c\ else\ c}$
- |  $\mathbf{while\ b\ do\ c}$
- |  $\dots$

Example:  $(1 + 3) + 2$  is not a redex, but  $1 + 3$  is.



# Local reduction rules

One rule for each redex:  $(r, \sigma) \longrightarrow (t, \sigma')$ .

$$\frac{\sigma(x) = \lfloor n \rfloor}{(x, \sigma) \longrightarrow (n, \sigma)} \qquad \frac{\lfloor n_1 \rfloor \lfloor + \rfloor \lfloor n_2 \rfloor = \lfloor n \rfloor}{(n_1 + n_2, \sigma) \longrightarrow (n, \sigma)}$$

$$\overline{(x := n, \sigma) \longrightarrow (\mathbf{skip}, \sigma\{x \rightsquigarrow \lfloor n \rfloor\})}$$

$$\overline{(\mathbf{skip} ; c_1, \sigma) \longrightarrow (c_1, \sigma)}$$

$$\overline{(\mathbf{if\ true\ then\ } c_0 \mathbf{\ else\ } c_1, \sigma) \longrightarrow (c_0, \sigma)}$$

$$\overline{(\mathbf{while\ } b \mathbf{\ do\ } c, \sigma) \longrightarrow (\mathbf{if\ } b \mathbf{\ then\ } (c ; \mathbf{while\ } b \mathbf{\ do\ } c) \mathbf{\ else\ skip}, \sigma)}$$

# Review

A **redex** is something that can be reduced in one step

- E.g.  $2 + 8$

Local reduction rules reduce these redexes

- E.g.  $(2 + 8, \sigma) \longrightarrow (10, \sigma)$

Next: global reduction rules

Consider

- $(x := 1 + (2 + 8), \sigma)$
- $(\text{while false do } x := 1 + (2 + 8), \sigma)$

Should we also reduce  $2 + 8$  in these cases?

# Evaluation contexts

An evaluation context is a term with a “hole” in the place of a sub-term

- Location of the hole indicates the next place for evaluation
- If  $\mathcal{E}$  is a context, then  $\mathcal{E}[r]$  is the expression obtained by replacing redex  $r$  for the hole in context  $\mathcal{E}$
- Now, if  $(r, \sigma) \longrightarrow (t, \sigma')$ , then  $(\mathcal{E}[r], \sigma) \longrightarrow (\mathcal{E}[t], \sigma')$ .

Example:  $x := \mathbf{1} + [ ]$

- Filling hole with  $\mathbf{2} + \mathbf{8}$  yields  $\mathcal{E}[\mathbf{2} + \mathbf{8}] = (x := \mathbf{1} + (\mathbf{2} + \mathbf{8}))$
- Or filling with  $\mathbf{10}$  yields  $\mathcal{E}[\mathbf{10}] = (x := \mathbf{1} + \mathbf{10})$

# Evaluation contexts

$$\begin{array}{lcl} \text{(Ctxt)} \quad \mathcal{E} & ::= & [] \\ & | & \mathcal{E} + e \\ & | & \mathbf{n} + \mathcal{E} \\ & | & x := \mathcal{E} \\ & | & \mathcal{E}; c \\ & | & \mathbf{if} \mathcal{E} \mathbf{then} c \mathbf{else} c \\ & | & \dots \end{array}$$

Examples:

- $x := \mathbf{1} + []$
- NOT: **while false do**  $x := \mathbf{1} + []$
- NOT: **if**  $b$  **then**  $c$  **else**  $[]$

# Evaluation contexts

- $\mathcal{E}$  has exactly one hole
- $\mathcal{E}$  uniquely identifies the next redex to be evaluated

Consider  $e = e_1 + e_2$  and its decomposition as  $\mathcal{E}[r]$ .

- If  $e_1 = \mathbf{n}_1$  and  $e_2 = \mathbf{n}_2$ , then  $r = \mathbf{n}_1 + \mathbf{n}_2$  and  $\mathcal{E} = [ ]$
- If  $e_1 = \mathbf{n}_1$  and  $e_2$  is not  $\mathbf{n}_2$ , then  $e_2 = \mathcal{E}_2[r]$  and  $\mathcal{E} = \mathbf{n}_1 + \mathcal{E}_2$
- If  $e_1$  is not  $\mathbf{n}_1$ , then  $e_1 = \mathcal{E}_1[r]$  and  $\mathcal{E} = \mathcal{E}_1 + e_2$

In the last two cases the decomposition is done recursively.

In each case the solution is unique.

# Evaluation contexts

Consider  $c = (c_1 ; c_2)$  and its decomposition as  $\mathcal{E}[r]$ .

- If  $c_1 = \mathbf{skip}$ , then  $r = (\mathbf{skip} ; c_2)$  and  $\mathcal{E} = [ ]$
- If  $c_1 \neq \mathbf{skip}$ , then  $c_1 = \mathcal{E}_1[r]$  and  $\mathcal{E} = (\mathcal{E}_1 ; c_2)$

Consider  $c = (\mathbf{if } b \mathbf{ then } c_1 \mathbf{ else } c_2)$  and its decomposition as  $\mathcal{E}[r]$ .

- If  $b = \mathbf{true}$  or  $b = \mathbf{false}$ , then  $r = (\mathbf{if } b \mathbf{ then } c_1 \mathbf{ else } c_2)$  and  $\mathcal{E} = [ ]$
- Otherwise,  $b = \mathcal{E}_0[r]$  and  $\mathcal{E} = (\mathbf{if } \mathcal{E}_0 \mathbf{ then } c_1 \mathbf{ else } c_2)$

# Evaluation contexts

## Decomposition theorem:

- If  $c \neq \mathbf{skip}$ , then there exist unique  $\mathcal{E}$  and  $r$  such that  $c = \mathcal{E}[r]$
- If  $e \neq \mathbf{n}$ , then there exist unique  $\mathcal{E}$  and  $r$  such that  $e = \mathcal{E}[r]$

“exists”  $\Rightarrow$  progress

“unique”  $\Rightarrow$  determinism

# Global reduction rule

General idea of the contextual semantics:

- Decompose the current term into
  - the next redex  $r$
  - and an evaluation context  $\mathcal{E}$  (the remaining program).
- Reduce the redex  $r$  to some other term  $t$ .
- Put  $t$  back into the original context, yielding  $\mathcal{E}[t]$ .

Formalized as a small-step rule:

$$\frac{(r, \sigma) \longrightarrow (t, \sigma')}{(\mathcal{E}[r], \sigma) \longrightarrow (\mathcal{E}[t], \sigma')}$$

Contextual semantics rules =

Global reduction rule + Local reduction rules for individual  $r$



# Examples

$x := \mathbf{1} + (\mathbf{2} + \mathbf{8})$

- Decompose it into an evaluation context  $\mathcal{E}$  and a redex  $r$ 
  - $r = (\mathbf{2} + \mathbf{8})$
  - $\mathcal{E} = (x := \mathbf{1} + [ \ ])$
  - $\mathcal{E}[r] = (x := \mathbf{1} + (\mathbf{2} + \mathbf{8}))$  (original command)
- By local reduction rule,  $(\mathbf{2} + \mathbf{8}, \sigma) \longrightarrow (\mathbf{10}, \sigma)$
- By global reduction rule,  $(\mathcal{E}[\mathbf{2} + \mathbf{8}], \sigma) \longrightarrow (\mathcal{E}[\mathbf{10}], \sigma)$ ;  
or equivalently  $(x := \mathbf{1} + (\mathbf{2} + \mathbf{8}), \sigma) \longrightarrow (x := \mathbf{1} + \mathbf{10}, \sigma)$

# Examples

$x := 1 ; x := x + 1$  in the initial state  $\{x \rightsquigarrow 0\}$

Configuration	Redex	Context
$(x := 1 ; x := x + 1, \{x \rightsquigarrow 0\})$	$x := 1$	$[ ] ; x := x + 1$
$(\mathbf{skip} ; x := x + 1, \{x \rightsquigarrow 1\})$	$\mathbf{skip} ; x := x + 1$	$[ ]$
$(x := x + 1, \{x \rightsquigarrow 1\})$	$x$	$x := [ ] + 1$
$(x := 1 + 1, \{x \rightsquigarrow 1\})$	$1 + 1$	$x := [ ]$
$(x := 2, \{x \rightsquigarrow 1\})$	$x := 2$	$[ ]$
$(\mathbf{skip}, \{x \rightsquigarrow 2\})$		

# Contextual semantics for boolean expressions

Normal evaluation of  $\wedge$ :

define the following contexts, redexes, and local rules

$$\mathcal{E} ::= \dots \mid \mathcal{E} \wedge b \mid \mathbf{true} \wedge \mathcal{E} \mid \mathbf{false} \wedge \mathcal{E}$$

$$r ::= \dots \mid \mathbf{true} \wedge \mathbf{true} \mid \mathbf{true} \wedge \mathbf{false} \mid \mathbf{false} \wedge \mathbf{true} \mid \mathbf{false} \wedge \mathbf{false}$$

$$(\mathbf{true} \wedge \mathbf{true}, \sigma) \longrightarrow (\mathbf{true}, \sigma) \quad \dots$$

Short-circuit evaluation of  $\wedge$ :

define the following contexts, redexes, and local rules

$$\mathcal{E} ::= \dots \mid \mathcal{E} \wedge b$$

$$r ::= \dots \mid \mathbf{true} \wedge b \mid \mathbf{false} \wedge b$$

$$(\mathbf{true} \wedge b, \sigma) \longrightarrow (b, \sigma) \quad (\mathbf{false} \wedge b, \sigma) \longrightarrow (\mathbf{false}, \sigma)$$

The local reduction kicks in before  $b$  is evaluated.

# Summary of contextual semantics

Think of a hole as representing a program counter

The rules for advancing holes are non-trivial

- Must decompose entire command at every step
- How would you implement this?

Major advantage of contextual semantics is that it allows a mix of global and local reduction rules

- Global rules indicate next redex to be evaluated (defined by the grammar of the context)
- Local rules indicate how to perform the reduction one for each redex

# Big-Step Semantics

Different approaches of operational semantics:

- We have discussed **small-step semantics**, which describes each *single step* of the execution.
  - Structural operational semantics
  - Contextual semantics

$$(c, \sigma) \longrightarrow (c', \sigma')$$

$$(e, \sigma) \longrightarrow (e', \sigma)$$

- Next: **big-step semantics** (a.k.a. natural semantics), which describes the *overall result* of the execution

$$(c, \sigma) \Downarrow \sigma'$$

$$(e, \sigma) \Downarrow n$$

# Big-Step Semantics

$$\frac{}{(n, \sigma) \Downarrow [n]} \qquad \frac{\sigma x = n}{(x, \sigma) \Downarrow n}$$

$$\frac{(e_1, \sigma) \Downarrow n_1 \quad (e_2, \sigma) \Downarrow n_2}{(e_1 + e_2, \sigma) \Downarrow n_1 [+ ] n_2}$$

The last rule can be generalized to:

$$\frac{(e_1, \sigma) \Downarrow n_1 \quad (e_2, \sigma) \Downarrow n_2}{(e_1 \textbf{ op } e_2, \sigma) \Downarrow n_1 [\textbf{op}] n_2}$$

# Big-Step Semantics

$$\frac{(e_1, \sigma) \Downarrow n_1 \quad (e_2, \sigma) \Downarrow n_2}{(e_1 \text{ **op** } e_2, \sigma) \Downarrow n_1 \text{ [op] } n_2}$$

Compared to small-step SOS:

$$\frac{(e_1, \sigma) \longrightarrow (e'_1, \sigma)}{(e_1 \text{ **op** } e_2, \sigma) \longrightarrow (e'_1 \text{ **op** } e_2, \sigma)} \qquad \frac{(e_2, \sigma) \longrightarrow (e'_2, \sigma)}{(\text{**n** op } e_2, \sigma) \longrightarrow (\text{**n** op } e'_2, \sigma)}$$

$$\frac{[n_1] \text{ [op] } [n_2] = [n]}{(\text{**n}_1 \text{ op } \text{**n}_2, \sigma) \longrightarrow (\text{**n}}, \sigma)}******$$

# Examples

$$\frac{\overline{(3, \sigma) \Downarrow 3} \quad \frac{\overline{(2, \sigma) \Downarrow 2} \quad \overline{(1, \sigma) \Downarrow 1}}{\overline{(2 + 1, \sigma) \Downarrow 3}}}{\overline{(3 + (2 + 1), \sigma) \Downarrow 6}}$$

Compared to small-step version:

$$(3 + (2 + 1), \sigma) \longrightarrow (3 + 3, \sigma) \longrightarrow (6, \sigma)$$

Big-step semantics more closely models a recursive interpreter.



# Examples

$$\frac{\frac{\overline{(4, \sigma)} \Downarrow 4 \quad \overline{(3, \sigma)} \Downarrow 3}{\overline{(4 + 3, \sigma)} \Downarrow 7} \quad \frac{\overline{(2, \sigma)} \Downarrow 2 \quad \overline{(1, \sigma)} \Downarrow 1}{\overline{(2 + 1, \sigma)} \Downarrow 3}}{\overline{((4 + 3) + (2 + 1), \sigma)} \Downarrow 10}$$

Compared to small-step version:

$$((4 + 3) + (2 + 1), \sigma) \longrightarrow (7 + (2 + 1), \sigma) \longrightarrow (7 + 3, \sigma) \longrightarrow (10, \sigma)$$

The “boring” rules of small-step semantics specify the order of evaluation.

## Some facts about $\Downarrow$

### Theorem (Determinism)

*For all  $e, \sigma, n, n'$ , if  $(e, \sigma) \Downarrow n$  and  $(e, \sigma) \Downarrow n'$ , then  $n = n'$ .*

### Theorem (Totality)

*For all  $e, \sigma$ , there exists  $n$  such that  $(e, \sigma) \Downarrow n$ .*

### Theorem (Equivalence to small-step semantics)

$(e, \sigma) \Downarrow \lfloor \mathbf{n} \rfloor$  iff  $(e, \sigma) \longrightarrow^* (\mathbf{n}, \sigma)$

# Big-step semantics for boolean expressions

$$\overline{(\mathbf{true}, \sigma) \Downarrow \mathit{true}}$$

$$\overline{(\mathbf{false}, \sigma) \Downarrow \mathit{false}}$$

Normal evaluation of  $\wedge$ :

$$\frac{(b_1, \sigma) \Downarrow \mathit{false} \quad (b_2, \sigma) \Downarrow \mathit{true}}{(b_1 \wedge b_2, \sigma) \Downarrow \mathit{false}} \quad \dots$$

Short-circuit evaluation of  $\wedge$ :

$$\frac{(b_1, \sigma) \Downarrow \mathit{false}}{(b_1 \wedge b_2, \sigma) \Downarrow \mathit{false}} \quad \dots$$

# Big-step semantics for statements

$$\frac{(e, \sigma) \Downarrow n}{(x := e, \sigma) \Downarrow \sigma\{x \rightsquigarrow n\}}$$

$$\overline{(\mathbf{skip}, \sigma) \Downarrow \sigma}$$

$$\frac{(c_0, \sigma) \Downarrow \sigma' \quad (c_1, \sigma') \Downarrow \sigma''}{(c_0 ; c_1, \sigma) \Downarrow \sigma''}$$

$$\frac{(b, \sigma) \Downarrow \text{true} \quad (c_0, \sigma) \Downarrow \sigma'}{(\mathbf{if } b \mathbf{ then } c_0 \mathbf{ else } c_1, \sigma) \Downarrow \sigma'}$$

$$\frac{(b, \sigma) \Downarrow \text{false} \quad (c_1, \sigma) \Downarrow \sigma'}{(\mathbf{if } b \mathbf{ then } c_0 \mathbf{ else } c_1, \sigma) \Downarrow \sigma'}$$

$$\frac{(b, \sigma) \Downarrow \text{false}}{(\mathbf{while } b \mathbf{ do } c, \sigma) \Downarrow \sigma}$$

$$\frac{(b, \sigma) \Downarrow \text{true} \quad (c, \sigma) \Downarrow \sigma' \quad (\mathbf{while } b \mathbf{ do } c, \sigma') \Downarrow \sigma''}{(\mathbf{while } b \mathbf{ do } c, \sigma) \Downarrow \sigma''}$$

# Example

$$(x := 5; \text{if } x > 3 \text{ then } y := 1 \text{ else } y := 2, \{x \rightsquigarrow 0, y \rightsquigarrow 0\}) \\ \Downarrow \{x \rightsquigarrow 5, y \rightsquigarrow 1\}$$

# Big-Step Semantics

$$\frac{(e, \sigma) \Downarrow n \quad (c, \sigma\{x \rightsquigarrow n\}) \Downarrow \sigma'}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ c, \sigma) \Downarrow \sigma'\{x \rightsquigarrow \sigma x\}}$$

Compared to the small-step semantics:

$$\frac{n = \llbracket e \rrbracket_{\text{intexp}} \sigma \quad (c, \sigma\{x \rightsquigarrow n\}) \longrightarrow (c', \sigma') \quad \sigma' x = \lfloor \mathbf{n'} \rfloor}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ c, \sigma) \longrightarrow (\mathbf{newvar} \ x := \mathbf{n'} \ \mathbf{in} \ c', \sigma'\{x \rightsquigarrow \sigma x\})}$$

$$\frac{}{(\mathbf{newvar} \ x := e \ \mathbf{in} \ \mathbf{skip}, \sigma) \longrightarrow (\mathbf{skip}, \sigma)}$$

# Big-Step Semantics

Also, we could add rules to handle the **abort** case. For instance,

$$\frac{(e, \sigma) \Downarrow \mathbf{abort}}{(x := e, \sigma) \Downarrow \mathbf{abort}}$$

$$\frac{(c_0, \sigma) \Downarrow \mathbf{abort}}{(c_0 ; c_1, \sigma) \Downarrow \mathbf{abort}}$$

# Equivalence between big-step and small-step semantics

For all  $c$  and  $\sigma$ ,

- $(c, \sigma) \Downarrow \mathbf{abort}$  iff  $(c, \sigma) \longrightarrow^* \mathbf{abort}$
- $(c, \sigma) \Downarrow \sigma'$  iff  $(c, \sigma) \longrightarrow^* (\mathbf{skip}, \sigma')$



## Small-step vs. big-step

- Small-step can clearly model more complex features, like concurrency, divergence, and runtime errors.
- Although one-step-at-a-time evaluation is useful for proving certain properties, in some cases it is unnecessary work to talk about each small step.
- Big-step semantics more closely models a recursive interpreter.
- Big-steps may make it quicker to prove things, because there are fewer rules. The “boring” rules of the small-step semantics that specify order of evaluation are folded in big-step rules.
- Big-step: all programs without final configurations (infinite loops, getting stuck) look the same. So you sometimes can't prove things related to these kinds of configurations.

# Summary of operational semantics

- Precise specification of dynamic semantics
- Simple and abstract (compared to implementations)
  - No low-level details such as memory management, data layout, etc
- Often not compositional (e.g. **while**)
- Basis for some proofs about languages
- Basis for some reasoning about particular programs
- Point of reference for other semantics

# Recall lambda calculus

Syntax

(Term)  $M, N ::= x \mid \lambda x. M \mid M N$

Small-step SOS (reduction rules):

$$\frac{}{(\lambda x. M) N \longrightarrow M[N/x]} \qquad \frac{M \longrightarrow M'}{\lambda x. M \longrightarrow \lambda x. M'}$$
$$\frac{M \longrightarrow M'}{M N \longrightarrow M' N} \qquad \frac{N \longrightarrow N'}{M N \longrightarrow M N'}$$

This semantics is non-deterministic.

Can we have contextual semantics and big-step semantics?

# More on lambda calculus

Syntax

$$\text{(Term)} \quad M, N ::= x \mid \lambda x. M \mid M N$$

Contextual semantics (still non-deterministic):

$$\text{(Redex)} \quad r ::= (\lambda x. M) N$$

$$\text{(Context)} \quad \mathcal{E} ::= [] \mid \lambda x. \mathcal{E} \mid \mathcal{E} N \mid M \mathcal{E}$$

Local reduction rule:

$$\overline{(\lambda x. M) N} \longrightarrow M[N/x]$$

Global reduction rule:

$$\frac{r \longrightarrow M}{\mathcal{E}[r] \longrightarrow \mathcal{E}[M]}$$

# More on lambda calculus

## Syntax

(Term)  $M, N ::= x \mid \lambda x. M \mid M N$

## Big-step semantics:

$$\begin{array}{c} \overline{x \Downarrow x} \qquad \frac{M \Downarrow M'}{\lambda x. M \Downarrow \lambda x. M'} \\[2ex] \frac{M \Downarrow \lambda x. M' \quad N \Downarrow N' \quad M'[N'/x] \Downarrow P}{M N \Downarrow P} \end{array}$$

Is this equivalent to the small-step semantics?