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- Module CJupiter
 1
     Model of our own CJupiter protocol.
 6 EXTENDS Integers, OT, TLC, AdditionalFunctionOperators, AdditionalSequenceOperators
     CONSTANTS
           Client,
                             the set of client replicas
          Server,
                             the (unique) server replica
10
          Char,
                             set of characters allowed
11
          InitState
                             the initial state of each replica
12
     Replica \stackrel{\Delta}{=} Client \cup \{Server\}
     List \triangleq Seq(Char \cup Range(InitState))
                                                                             all possible lists/strings
     MaxLen \triangleq Cardinality(Char) + Len(InitState) the max length of lists in any states;
17
            We assume that all inserted elements are unique.
18
     ClientNum \triangleq Cardinality(Client)
20
     Priority \triangleq \text{CHOOSE } f \in [Client \rightarrow 1 .. ClientNum] : Injective(f)
21
22
23
           \land Range(InitState) \cap Char = \{\} due to the uniqueness requirement
24
           \land Priority \in [Client \rightarrow 1 .. ClientNum]
26
     The set of all operations. Note: The positions are indexed from 1.
    Rd \stackrel{\triangle}{=} [type : \{ \text{"Rd"} \}]
     \begin{array}{l} \textit{Tu} = [\textit{type}: \{ \textit{``log} \}] \\ \textit{Del} \stackrel{\triangle}{=} [\textit{type}: \{ \textit{``log} \}, \; \textit{pos}: 1 \ldots \textit{MaxLen}] \\ \textit{Ins} \stackrel{\triangle}{=} [\textit{type}: \{ \textit{``log} \}, \; \textit{pos}: 1 \ldots (\textit{MaxLen} + 1), \; \textit{ch}: \textit{Char}, \; \textit{pr}: 1 \ldots \textit{ClientNum}] \; \textit{pr}: \; \textit{priority} \end{array} 
     Op \triangleq Ins \cup Del
     Cop: operation of type Op with context
    Oid \stackrel{\triangle}{=} [c:Client, seq:Nat] operation identifier
    Cop \triangleq [op : Op \cup \{Nop\}, oid : Oid, ctx : SUBSET Oid]
     tb: Is cop1 totally ordered before cop2?
     This can be determined according to the serial view (sv) of any replica.
     tb(cop1, cop2, sv) \triangleq
48
          LET pos1 \stackrel{\triangle}{=} FirstIndexOfElementSafe(sv, cop1.oid)
49
                  pos2 \stackrel{\triangle}{=} FirstIndexOfElementSafe(sv, cop2.oid)
50
                  IF pos1 \neq 0 \land pos2 \neq 0 at the server or both are remote operations
51
                   Then pos1 < pos2
                                                     at a client: one is a remote operation and the other is a local operation
52
                   ELSE pos1 \neq 0
     OT of two operations of type Cop.
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COT(lcop, rcop) \triangleq [lcop \ EXCEPT \ !.op = Xform(lcop.op, rcop.op), !.ctx = @ \cup \{rcop.oid\}]
     VARIABLES
 59
          For the client replicas:
                      cseq[c]: local sequence number at client c \in Client
 63
          For all replicas: the n-ary ordered state space
 67
          css,
                      css[r]: the n-ary ordered state space at replica r \in Replica
          cur,
                      cur[r]: the current node of css at replica r \in Replica
          state.
                      state[r]: state (the list content) of replica r \in Replica
 69
          For edge ordering in CSS
          serial, serial[r]: the serial view of replica r \in Replica about the server
 73
          cincomingSerial,
 74
 75
          sincomingSerial,
          For communication between the Server and the Clients:
 79
          cincoming,
                            cincoming[c]: incoming channel at the client c \in Client
          sincoming,
                            incoming channel at the Server
 80
          For model checking:
          chins
                     a set of chars to insert
 85
      comm \stackrel{\triangle}{=} INSTANCE \ CSComm \ WITH \ Msg \leftarrow Cop
 86
      commSerial \triangleq INSTANCE \ CSComm \ WITH \ Msg \leftarrow Seq(Oid),
 87
                             cincoming \leftarrow cincomingSerial, sincoming \leftarrow sincomingSerial
 89
      eVars \triangleq \langle chins \rangle
                               variables for the environment
      cVars \stackrel{\triangle}{=} \langle cseq \rangle
                               variables for the clients
      dsVars \stackrel{\triangle}{=} \langle css, cur, state \rangle
                                                             variables for the data structure: the n-ary ordered state space
      commVars \triangleq \langle cincoming, sincoming \rangle
                                                             variables for communication
      serialVars \triangleq \langle serial, cincomingSerial, sincomingSerial \rangle
     vars \stackrel{\Delta}{=} \langle eVars, cVars, commVars, serialVars, dsVars \rangle all variables
 96 |
     A css is a directed graph with labeled edges, represented by a record with node field and edge field.
     Each node is characterized by its context, a set of oids. Each edge is labeled with an operation.
     IsCSS(G) \triangleq
103
           \land G = [node \mapsto G.node, edge \mapsto G.edge]
104
           \land G.node \subseteq (SUBSET\ Oid)
105
           \land G.edge \subseteq [from : G.node, to : G.node, cop : Cop]
106
      TypeOK \triangleq
108
          For the client replicas:
           \land \ cseq \in [\mathit{Client} \to \mathit{Nat}]
112
        For edge ordering in CSS:
           \land serial \in [Replica \rightarrow Seq(Oid)]
116
117
           \land commSerial! TypeOK
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For all replicas: the n-ary ordered state space
           \land \forall r \in Replica : IsCSS(css[r])
121
           \land cur \in [Replica \rightarrow SUBSET\ Oid]
122
           \land state \in [Replica \rightarrow List]
123
           For communication between the server and the clients:
127
           \land comm! TypeOK
           For model checking:
131
           \land chins \subseteq Char
132 ⊦
      The Init predicate.
136 Init \stackrel{\triangle}{=}
          For the client replicas:
           \land cseq = [c \in Client \mapsto 0]
140
          For the server replica:
           \land serial = [r \in Replica \mapsto \langle \rangle]
144
           \land commSerial!Init
145
           For all replicas: the n-ary ordered state space
           \land \ css = [r \in Replica \mapsto [node \mapsto \{\{\}\}, \ edge \mapsto \{\}]]
149
           \land cur = [r \in Replica \mapsto \{\}]
150
           \land state = [r \in Replica \mapsto InitState]
151
          For communication between the server and the clients:
           \land comm!Init
155
           For model checking:
           \wedge chins = Char
159
160
      Locate the node in rcss (the css at replica r \in Replica) that matches the context ctx of cop.
164 Locate(cop, rcss) \stackrel{\triangle}{=} CHOOSE \ n \in (rcss.node) : n = cop.ctx
      xForm: Iteratively transform cop with a path through the css at replica r \in Replica, following
      the first edges.
      xForm(cop, r) \triangleq
169
          LET rcss \stackrel{\triangle}{=} css[r]
170
                 u \triangleq Locate(cop, rcss)
171
                 v \stackrel{\Delta}{=} u \cup \{cop.oid\}
172
                 RECURSIVE xFormHelper(\_, \_, \_, \_)
173
                  'h' stands for "helper"; xcss: eXtra css created during transformation
174
                 xFormHelper(uh, vh, coph, xcss) \stackrel{\Delta}{=}
175
                      IF uh = cur[r]
176
                       THEN xcss
177
                       ELSE LET fedge \stackrel{\Delta}{=} \text{CHOOSE } e \in rcss.edge :
178
                                                      \wedge e.from = uh
179
                                                      \land \forall uhe \in rcss.edge:
180
                                                          (uhe.from = uh \land uhe \neq e) \Rightarrow tb(e.cop, uhe.cop, serial[r])
181
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uprime \triangleq fedge.to
182
                                        fcop \triangleq fedge.cop
183
                                        coph2fcop \stackrel{\Delta}{=} COT(coph, fcop)
184
                                        fcop2coph \triangleq COT(fcop, coph)
185
                                         vprime \triangleq vh \cup \{fcop.oid\}
186
                                         xFormHelper(uprime, vprime, coph2fcop,
                                 IN
187
                                             [xcss \ EXCEPT \ !.node = @ \circ \langle vprime \rangle,
188
                                                the order of recording edges here is important; used in Perform(cop, r)
189
                                                !.edge = @ \circ \langle [from \mapsto vh, to \mapsto vprime, cop \mapsto fcop2coph],
190
                                                                   [from \mapsto uprime, to \mapsto vprime, cop \mapsto coph2fcop]\rangle])
191
                  xFormHelper(u, v, cop, [node \mapsto \langle v \rangle,
192
          ΙN
                                                     edge \mapsto \langle [from \mapsto u, to \mapsto v, cop \mapsto cop] \rangle])
193
      Perform cop at replica r \in Replica.
      \begin{array}{ccc} Perform(cop, \, r) & \stackrel{\triangle}{=} \\ \text{LET } xcss & \stackrel{\triangle}{=} xForm(cop, \, r) \end{array}
197
198
                  xn \triangleq xcss.node
199
                  xe \triangleq xcss.edge
200
                  xcur \triangleq Last(xn)
201
                  xcop \stackrel{\triangle}{=} Last(xe).cop
202
                  \wedge css' = [css \ EXCEPT \ ![r].node = @ \cup Range(xn),
203
                                                   ![r].edge = @ \cup Range(xe)]
204
                   \wedge cur' = [cur \ EXCEPT \ ![r] = xcur]
205
                   \wedge state' = [state \ EXCEPT \ ![r] = Apply(xcop.op, @)]
206
207
      Client c \in Client issues an operation op.
      DoOp(c, op) \stackrel{\Delta}{=} op: the raw operation generated by the client c \in Client
211
               \land cseq' = [cseq \ EXCEPT \ ![c] = @ + 1]
212
               \wedge LET cop \stackrel{\triangle}{=} [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq'[c]], ctx \mapsto cur[c]]
213
                         \wedge Perform(cop, c)
214
                         \land comm! CSend(cop)
215
       DoIns(c) \triangleq
217
            \exists ins \in \{op \in Ins : op.pos \in 1 .. (Len(state[c]) + 1) \land op.ch \in chins \land op.pr = Priority[c]\}:
218
                \wedge DoOp(c, ins)
219
                \wedge chins' = chins \setminus \{ins.ch\} We assume that all inserted elements are unique.
220
                ∧ UNCHANGED ⟨serialVars⟩
221
       DoDel(c) \triangleq
223
            \exists del \in \{op \in Del : op.pos \in 1 .. Len(state[c])\}:
224
                \wedge DoOp(c, del)
225
                \land UNCHANGED \langle eVars, serialVars \rangle
226
      Do(c) \triangleq
228
              \vee DoIns(c)
229
              \vee DoDel(c)
230
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Client c \in Client receives a message from the Server.
     Rev(c) \triangleq
234
             \land comm! CRev(c)
235
             \land Perform(Head(cincoming[c]), c)
236
             \land commSerial! CRev(c)
237
             \land serial' = [serial \ EXCEPT \ ![c] = Head(cincomingSerial[c])]
238
             \land Unchanged \langle eVars, cVars \rangle
239
240 |
     The Server receives a message.
     SRev \triangleq
244
           \land comm! SRev
245
           \wedge \text{ LET } cop \stackrel{\triangle}{=} Head(sincoming)
246
                    \land Perform(cop, Server)
247
                    \land comm!SSendSame(cop.oid.c, cop) broadcast the original operation
248
                    \land serial' = [serial \ EXCEPT \ ! [Server] = Append(@, cop.oid)]
249
                    \land commSerial!SSendSame(cop.oid.c, serial'[Server])
250
           \land UNCHANGED \langle eVars, cVars, sincomingSerial \rangle
251
252
     The next-state relation.
     Next \triangleq
256
           \vee \exists c \in Client : Do(c) \vee Rev(c)
257
           \vee SRev
258
     The Spec. There is no requirement that the clients ever generate operations.
     Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars} \wedge WF_{vars} (SRev \vee \exists c \in Client : Rev(c))
263
264 |
     The compactness of CJupiter: the CSSes at all replicas are the same.
     Compactness \triangleq
268
           comm! Empty Channel \Rightarrow Cardinality(\{css[r] : r \in Replica\}) = 1
269
     Theorem Spec \Rightarrow Compactness
272 L
      \ \setminus \ * \ \operatorname{Modification} \ \operatorname{History}
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