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1  |----- MODULE AJupiter -----|
   | Specification of the Jupiter protocol presented by Hagit Attiya and others. |
5  | EXTENDS Integers, OT, TLC, FunctionUtils |
6  |-----|
7  | CONSTANTS |
8      Client,      the set of client replicas
9      Server,      the (unique) server replica
10     Char,        set of characters allowed
11     InitState    the initial state of each replica

13  Replica  $\triangleq$  Client  $\cup$  {Server}

15  List  $\triangleq$  Seq(Char  $\cup$  Range(InitState))    all possible lists/strings
16  MaxLen  $\triangleq$  Cardinality(Char) + Len(InitState)    the max length of lists in any states;
17      We assume that all inserted elements are unique.

19  ClientNum  $\triangleq$  Cardinality(Client)
20  Priority  $\triangleq$  CHOOSE  $f \in [Client \rightarrow 1 \dots ClientNum] : Injective(f)$ 
21  |-----|
22  | ASSUME |
23       $\wedge Range(InitState) \cap Char = \{\}$ 
24       $\wedge Priority \in [Client \rightarrow 1 \dots ClientNum]$ 
25  |-----|
   | The set of all operations (the positions are indexed from 1.) |
29  Rd  $\triangleq$  [type : { "Rd" }]
30  Del  $\triangleq$  [type : { "Del" }, pos : 1 .. MaxLen]
31  Ins  $\triangleq$  [type : { "Ins" }, pos : 1 .. (MaxLen + 1), ch : Char, pr : 1 .. ClientNum]    pr: priority

33  Op  $\triangleq$  Ins  $\cup$  Del    Now we don't consider Rd operations.
34  |-----|
   | Messages between the Server and the Clients. |
38  Msg  $\triangleq$  [ $c : Client, ack : Int, op : Op \cup \{Nop\}$ ]  $\cup$     messages sent to the Server from a client  $c \in Client$ 
39      [ $ack : Int, op : Op \cup \{Nop\}$ ]    messages broadcast to Clients from the Server
40  |-----|
41  | VARIABLES |
   | For the client replicas: |
45     cbuf,      cbuf[c]: buffer (of operations) at the client  $c \in Client$ 
46     crec,      crec[c]: the number of new messages have been received by the client  $c \in Client$ 
47                  since the last time a message was sent

   | For the server replica: |
51     sbuf,      sbuf[c]: buffer (of operations) at the Server, one per client  $c \in Client$ 
52     srec,      srec[c]: the number of new messages have been ... , one per client  $c \in Client$ 

   | For all replicas: |
56     state,     state[r]: state (the list content) of replica  $r \in Replica$ 
   | For communication |

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60   cincoming,   cincoming[c]: incoming channel at the client c ∈ Client
61   sincoming,   incoming channel at the Server
        For model checking:
65   chins       a set of chars to insert
66 |-----|
67   vars ≜ ⟨chins, cbuf, crc, sbuf, srec, cincoming, sincoming, state⟩
68 |-----|
69   comm ≜ INSTANCE CSComm WITH Msg ← Msg
70 |-----|
71   TypeOK ≜
72   ∧ cbuf ∈ [Client → Seq(Op ∪ {Nop})]
73   ∧ crc ∈ [Client → Int]
74   ∧ sbuf ∈ [Client → Seq(Op ∪ {Nop})]
75   ∧ srec ∈ [Client → Int]
76   ∧ state ∈ [Replica → List]
77   ∧ comm! TypeOK
78   ∧ chins ∈ SUBSET Char
79 |-----|
80   Init ≜
81   ∧ cbuf = [c ∈ Client ↦ ⟨⟩]
82   ∧ crc = [c ∈ Client ↦ 0]
83   ∧ sbuf = [c ∈ Client ↦ ⟨⟩]
84   ∧ srec = [c ∈ Client ↦ 0]
85   ∧ state = [r ∈ Replica ↦ InitState]
86   ∧ comm! Init
87   ∧ chins = Char
88 |-----|
        Client c ∈ Client issues an operation op.
92   DoOp(c, op) ≜
93   ∧ state' = [state EXCEPT ![c] = Apply(op, @)]
94   ∧ cbuf' = [cbuf EXCEPT ![c] = Append(@, op)]
95   ∧ crc' = [crc EXCEPT ![c] = 0]
96   ∧ comm! CSend([c ↦ c, ack ↦ crc[c], op ↦ op])

98   DoIns(c) ≜
99   ∃ ins ∈ {op ∈ Ins : op.pos ∈ 1 .. (Len(state[c] + 1) ∧ op.ch ∈ chins ∧ op.pr = Priority[c]} :
100   ∧ DoOp(c, ins)
101   ∧ chins' = chins \ {ins.ch} We assume that all inserted elements are unique.
102   ∧ UNCHANGED ⟨sbuf, srec⟩

104   DoDel(c) ≜
105   ∃ del ∈ {op ∈ Del : op.pos ∈ 1 .. Len(state[c])} :
106   ∧ DoOp(c, del)
107   ∧ UNCHANGED ⟨chins, sbuf, srec⟩

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109  $Do(c) \triangleq$ 
110    $\vee DoIns(c)$ 
111    $\vee DoDel(c)$ 
112   Client  $c \in Client$  receives a message from the Server.
113
114  $Rev(c) \triangleq$ 
115    $\wedge comm!CRev(c)$ 
116    $\wedge crec' = [crec \text{ EXCEPT } ![c] = @ + 1]$ 
117    $\wedge LET \ m \triangleq Head(cincoming[c])$ 
118      $cBuf \triangleq cbuf[c]$  the buffer at client  $c \in Client$ 
119      $cShiftedBuf \triangleq SubSeq(cBuf, m.ack + 1, Len(cBuf))$  buffer shifted
120      $xop \triangleq XformOpOps(m.op, cShiftedBuf)$  transform  $op$  vs. shifted buffer
121      $xcBuf \triangleq XformOpsOp(cShiftedBuf, m.op)$  transform shifted buffer vs.  $op$ 
122     IN  $\wedge cbuf' = [cbuf \text{ EXCEPT } ![c] = xcBuf]$ 
123        $\wedge state' = [state \text{ EXCEPT } ![c] = Apply(xop, @)]$  apply the transformed operation  $xop$ 
124        $\wedge UNCHANGED \langle chins, sbuf, srec \rangle$ 
125       The Server receives a message.
126
127  $SRev \triangleq$ 
128    $\wedge comm!SRev$ 
129    $\wedge LET \ m \triangleq Head(sincoming)$  the message to handle with
130      $c \triangleq m.c$  the client  $c \in Client$  that sends this message
131      $cBuf \triangleq sbuf[c]$  the buffer at the Server for client  $c \in Client$ 
132      $cShiftedBuf \triangleq SubSeq(cBuf, m.ack + 1, Len(cBuf))$  buffer shifted
133      $xop \triangleq XformOpOps(m.op, cShiftedBuf)$  transform  $op$  vs. shifted buffer
134      $xcBuf \triangleq XformOpsOp(cShiftedBuf, m.op)$  transform shifted buffer vs.  $op$ 
135     IN  $\wedge srec' = [cl \in Client \mapsto$ 
136       IF  $cl = c$ 
137       THEN  $srec[cl] + 1$  receive one more operation from client  $c \in Client$ 
138       ELSE  $0]$  reset  $srec$  for other clients than  $c \in Client$ 
139      $\wedge sbuf' = [cl \in Client \mapsto$ 
140       IF  $cl = c$ 
141       THEN  $xcBuf$  transformed buffer for client  $c \in Client$ 
142       ELSE  $Append(sbuf[cl], xop)]$  store transformed  $xop$  into other clients' bufs
143      $\wedge state' = [state \text{ EXCEPT } ![Server] = Apply(xop, @)]$  apply the transformed operation
144      $\wedge comm!SSend(c, [cl \in Client \mapsto [ack \mapsto srec[cl], op \mapsto xop]])$ 
145      $\wedge UNCHANGED \langle chins, cbuf, crec \rangle$ 
146
147  $Next \triangleq$ 
148    $\vee \exists c \in Client : Do(c) \vee Rev(c)$ 
149    $\vee SRev$ 
150   Fairness: There is no requirement that the clients ever generate operations.
151
152  $Fairness \triangleq$ 
153    $WF_{vars}(SRev \vee \exists c \in Client : Rev(c))$ 
154
155  $Spec \triangleq Init \wedge \Box[Next]_{vars} \wedge Fairness$ 

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159 |-----|
    | Quiescent Consistency (QC)
163 QC  $\triangleq$ 
164   comm!EmptyChannel  $\Rightarrow$  Cardinality(Range(state)) = 1
166 THEOREM Spec  $\Rightarrow$   $\Box$  QC
167 |-----|
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