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1  ┌────────────────── MODULE XJupiter ───────────────────┐
  Specification of the Jupiter protocol described in CSCW'2014 by Yi Xu, Chengzheng Sun, and
  Mo Li. We call it XJupiter, with 'X' for "Xu".
7  EXTENDS StateSpace
8  └──────────────────┐
9  VARIABLES
10     c2ss,      c2ss[c]: the 2D state space (2ss, for short) at client c ∈ Client
11     s2ss       s2ss[c]: the 2D state space maintained by the Server for client c ∈ Client
13  vars  $\triangleq$   $\langle \textit{intVars}, \textit{ctxVars}, \textit{c2ss}, \textit{s2ss} \rangle$ 
14  └──────────────────┐
15  TypeOK  $\triangleq$ 
16      $\wedge$  TypeOKInt
17      $\wedge$  TypeOKCtx
18      $\wedge$  Comm(Cop)! TypeOK
19      $\wedge$   $\forall c \in \textit{Client} : \textit{IsSS}(\textit{c2ss}[c]) \wedge \textit{IsSS}(\textit{s2ss}[c])$ 
20  └──────────────────┐
21  Init  $\triangleq$ 
22      $\wedge$  InitInt
23      $\wedge$  InitCtx
24      $\wedge$  Comm(Cop)! Init
25      $\wedge$  c2ss = [c ∈ Client  $\mapsto$  EmptySS]
26      $\wedge$  s2ss = [c ∈ Client  $\mapsto$  EmptySS]
27  └──────────────────┐
28  xForm(cop, ss, cur)  $\triangleq$  Transform cop with a path (i.e., operation sequence) through 2D state space ss.
29  LET u  $\triangleq$  Locate(cop, ss)
30  v  $\triangleq$  u  $\cup$  {cop.oid}
31  RECURSIVE xFormHelper(u, vh, coph, xss)  $\triangleq$  xss: eXtra ss created during transformation
32  xFormHelper(uh, vh, coph, xss)  $\triangleq$ 
33  IF uh = cur THEN [xss  $\mapsto$  xss, xcop  $\mapsto$  coph]
34  ELSE LET e  $\triangleq$  CHOOSE e ∈ ss.edge : e.from = uh  $\wedge$  ClientOf(e.cop)  $\neq$  ClientOf(cop)
35  copprime  $\triangleq$  e.cop
36  uprime  $\triangleq$  e.to
37  vprime  $\triangleq$  vh  $\cup$  {copprime.oid}
38  coph2copprime  $\triangleq$  COT(coph, copprime)
39  copprime2coph  $\triangleq$  COT(copprime, coph)
40  IN xFormHelper(uprime, vprime, coph2copprime,
41  xss  $\oplus$  [node  $\mapsto$  {vprime},
42  edge  $\mapsto$  {[from  $\mapsto$  vh, to  $\mapsto$  vprime, cop  $\mapsto$  copprime2coph],
43  [from  $\mapsto$  uprime, to  $\mapsto$  vprime, cop  $\mapsto$  coph2copprime]}])
44  IN xFormHelper(u, v, cop, [node  $\mapsto$  {v}, edge  $\mapsto$  {[from  $\mapsto$  u, to  $\mapsto$  v, cop  $\mapsto$  cop]}])
45  └──────────────────┐
46  ClientPerform(cop, c)  $\triangleq$  Client c ∈ Client perform operation cop.
47  LET xform  $\triangleq$  xForm(cop, c2ss[c], ds[c]) xform: [xss, xcop]
48  IN  $\wedge$  c2ss' = [c2ss EXCEPT ![c] = @  $\oplus$  xform.xss]

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$$\begin{array}{l}
\wedge state' = [state \text{ EXCEPT } ![c] = Apply(xform.xcop.op, @)] \\
51 \quad DoOp(c, op) \triangleq \\
52 \quad \quad LET \ cop \triangleq [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq'[c]], ctx \mapsto ds[c]] \\
53 \quad \quad IN \quad \wedge ClientPerform(cop, c) \\
54 \quad \quad \wedge Comm(Cop)!CSend(cop) \\
56 \quad Do(c) \triangleq \\
57 \quad \quad \wedge DoCtx(c) \\
58 \quad \quad \wedge DoInt(DoOp, c) \\
59 \quad \quad \wedge UNCHANGED \ s2ss \\
61 \quad Rev(c) \triangleq \\
62 \quad \quad \wedge Comm(Cop)!CRev(c) \\
63 \quad \quad \wedge ClientPerform(Head(cincoming[c]), c) \\
64 \quad \quad \wedge RevCtx(c) \\
65 \quad \quad \wedge RevInt(c) \\
66 \quad \quad \wedge UNCHANGED \ s2ss \\
68 \quad ServerPerform(cop) \triangleq \\
69 \quad \quad LET \ c \triangleq ClientOf(cop) \\
70 \quad \quad \quad scur \triangleq ds[Server] \\
71 \quad \quad \quad xform \triangleq xForm(cop, s2ss[c], scur) \quad \text{ } xform: [xss, xcop] \\
72 \quad \quad \quad xcop \triangleq xform.xcop \\
73 \quad \quad \quad xcur \triangleq scur \cup \{cop.oid\} \\
74 \quad \quad IN \quad \wedge s2ss' = [cl \in Client \mapsto \\
75 \quad \quad \quad IF \ cl = c \\
76 \quad \quad \quad \quad THEN \ s2ss[cl] \oplus xform.xss \\
77 \quad \quad \quad \quad ELSE \ s2ss[cl] \oplus [node \mapsto \{xcur\}, \\
78 \quad \quad \quad \quad \quad edge \mapsto \{[from \mapsto scur, to \mapsto xcur, cop \mapsto xcop]\}] \\
79 \quad \quad \quad] \\
80 \quad \quad \wedge state' = [state \text{ EXCEPT } ![Server] = Apply(xcop.op, @)] \\
81 \quad \quad \wedge Comm(Cop)!SSendSame(c, xcop) \\
83 \quad SRev \triangleq \\
84 \quad \quad \wedge Comm(Cop)!SRev \\
85 \quad \quad \wedge ServerPerform(Head(sincoming)) \\
86 \quad \quad \wedge SRevCtx \\
87 \quad \quad \wedge SRevInt \\
88 \quad \quad \wedge UNCHANGED \ c2ss \\
89 \quad | \\
90 \quad Next \triangleq \\
91 \quad \quad \vee \exists c \in Client : Do(c) \vee Rev(c) \\
92 \quad \quad \vee SRev \\
94 \quad Fairness \triangleq \quad \text{There is no requirement that the clients ever generate operations.} \\
95 \quad \quad WF_{vars}(SRev \vee \exists c \in Client : Rev(c))
\end{array}$$

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97  $Spec \triangleq Init \wedge \Box[Next]_{vars} \wedge Fairness$ 
98 |-----|
99  $CSSync \triangleq$  Each client  $c \in Client$  is synchronized with the Server.
100    $\forall c \in Client : (ds[c] = ds[Server]) \Rightarrow c2ss[c] = s2ss[c]$ 
102 THEOREM  $Spec \Rightarrow \Box CSSync$ 
103 |-----|
    \ * Modification History
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