- ${\it Copyright: https://github.com/bringhurst/tlaplus/blob/master/org.lamport.tla.toolbox.uitest/farsite/AdditionalSequenceOperators and the control of the$
- EXTENDS FiniteSets, Sequences, TLC, AdditionalSetOperators, AdditionalFunctionOperators
- 8 LOCAL INSTANCE Naturals

The TLA+ Sequences module defines the operators Head and Tail for retrieving the first element of a sequence and all-but-the-first elements of a sequence, respectively. This module provides four operators that slightly generalize the notions of Head and Tail:

First returns the first element of a sequence, equivalently to Head. Last returns the last element of a sequence. AllButFirst returns all-but-the-first elements of a sequence, equivalently to Tail.

AllButLast returns all-but-the-last elements of a sequence.

This module also provides several additional operators on sequences: IsElementInSeq is a predicate that is true when the specified value is an element of the specified sequence. IsSequenceOfSetElements is a predicate that is true when the specified sequence contains all and only elements of the specified set. IsSortedSequenceOfSetElements is a predicate that is true when the IsSequenceOfSetElements is true and the sequence is also sorted in increasing order. DeleteElement produces a sequence by deleting an indicated element from another sequence.

```
Prepend(s, e) \stackrel{\triangle}{=} \langle e \rangle \circ s
    First(seq) \stackrel{\triangle}{=} seq[1]
    Last(seq) \stackrel{\Delta}{=} seq[Len(seq)]
     AllButFirst(seq) \stackrel{\Delta}{=} [i \in 1 .. (Len(seq) - 1) \mapsto seq[(i + 1)]]
     AllButLast(seq) \triangleq [i \in 1 ... (Len(seq) - 1) \mapsto seq[i]]
     DoesSeqPrefixSeq(seq1, seq2) \triangleq
42
        \land Len(seq1) \le Len(seq2)
43
        \land (\forall \, i \in 1 \dots Len(seq1) : seq1[i] = seq2[i])
44
     DoesSeqProperlyPrefixSeq(seq1, seq2) \stackrel{\Delta}{=}
        \land Len(seq1) < Len(seq2)
47
        \land (\forall i \in 1 ... Len(seq1) : seq1[i] = seq2[i])
48
     IsElementInSeq(el, seq) \triangleq \exists i \in DOMAIN seq : seq[i] = el
     IsSequenceOfSetElements(seq, set) \triangleq
52
        \wedge Len(seq) = Cardinality(set)
53
        \land (\forall el \in set : IsElementInSeq(el, seq))
54
     IsSortedSequenceOfSetElements(seq, set) \triangleq
        \land IsSequenceOfSetElements(seq, set)
57
        \land (\forall i \in \text{DOMAIN } seq, j \in \text{DOMAIN } seq: i < j \Rightarrow seq[i] < seq[j])
58
    DeleteElement(seq, index) \triangleq
```

```
[i \in 1..(Len(seq) - 1) \mapsto \text{if } i < index \text{ then } seq[i] \text{ else } seq[(i+1)]]
     Retain only the elements in R in their original order in seq.
     RECURSIVE Retain(_, _)
 66
 67
      Retain(seq, R) \triangleq
          IF seq = \langle \rangle
 68
           THEN ()
 69
           ELSE LET h \stackrel{\triangle}{=} Head(seq)
 70
                    IN IF h \in R
 71
                            THEN \langle h \rangle \circ Retain(Tail(seq), R)
 72
                            ELSE Retain(Tail(seq), R)
 73
     It requires that index \geq 1.
     If index > Len(seq) + 1, then it appends the element to seq.
     (ADDED by hengxin; July 04, 2018)
     InsertElement(seq, elem, index) \stackrel{\Delta}{=}
 81
       [i \in 1 ... (Len(seq) + 1) \mapsto IF \ i < index
 82
                                           THEN IF i = (Len(seq) + 1)
 83
                                                    THEN elem
 84
                                                    ELSE seq[i]
 85
                                           ELSE IF i = index
 86
                                                    THEN elem
 87
                                                    ELSE seq[(i-1)] i > index
 88
      IsSorted2Partition(n, seq1, seq2) \stackrel{\Delta}{=}
         \land seq1 \in Seq(1 \dots n)
 91
 92
         \land seq2 \in Seq(1 \dots n)
        \wedge n = Len(seq1) + Len(seq2)
 93
        \land (\forall i \in \text{DOMAIN } seq1, j \in \text{DOMAIN } seq1: i < j \Rightarrow seq1[i] < seq1[j])
 94
        \land (\forall i \in \text{DOMAIN } seq2, j \in \text{DOMAIN } seq2: i < j \Rightarrow seq2[i] < seq2[j])
 95
        \land (\forall i \in \text{DOMAIN } seq1, j \in \text{DOMAIN } seq2 : seq1[i] \neq seq2[j])
 96
      IsSequenceInterleaving(seq, subSeq1, subSeq2, indSeq1, indSeq2) \stackrel{\Delta}{=}
 98
         \land indSeq1 \in Seq(Nat)
 99
         \land indSeq2 \in Seq(Nat)
100
        \land IsSorted2Partition(Len(seq), indSeq1, indSeq2)
101
         \wedge Len(indSeq1) = Len(subSeq1)
102
103
         \wedge Len(indSeq2) = Len(subSeq2)
         \land (\forall i \in DOMAIN \ indSeq1 : seq[(indSeq1[i])] = subSeq1[i])
104
        \land (\forall i \in DOMAIN \ indSeq2 : seq[(indSeq2[i])] = subSeq2[i])
105
     Sequences up to length n, including the empty sequence \langle \rangle.
     Copyright: https://www.learntla.com/libraries/sequences/
112 SegMaxLen(S, n) \triangleq UNION \{[1 ... m \rightarrow S] : m \in 0 ... n\}
```

```
Map on a sequence.
          Copyright: https://www.learntla.com/libraries/sequences/
119 SeqMap(Op(\_), seq) \stackrel{\triangle}{=} [x \in DOMAIN \ seq \mapsto Op(seq[x])]
121 \quad Perms Within(S) \ \stackrel{\triangle}{=} \quad \{s \in \text{UNION } \{[1 \mathrel{.\,.} m \rightarrow S] : m \in 0 \mathrel{.\,.} Cardinality(S)\} : Cardinality(Range(s)) = Cardinality(S)\} = Cardinality(S) + Cardinality(S) 
          All possible permutations generated based on sequence T.
          Copyright: https://learntla.com/tla/functions/
128 PermutationKey(n) \triangleq \{key \in [1 ... n \rightarrow 1 ... n] : Range(key) = 1 ... n\}
Permutations Of(T) \triangleq \{[x \in 1 ... Len(T) \mapsto T[P[x]]] : P \in Permutation Key(Len(T))\}
          Get the index of the first occurrence of elem in seq.
          Precondition: elem \in SeqImage(seq).
          ADDED by hengxin; Aug. 12, 2018
       RECURSIVE FirstIndexOfElement(_, _)
137
          FirstIndexOfElement(seq, elem) \stackrel{\triangle}{=}
138
                  IF Head(seq) = elem
139
140
                    THEN 1
                    ELSE 1 + FirstIndexOfElement(Tail(seq), elem)
141
          Get the index of the first occurence of elem in seq. It returns 0 if elem does not occur in seq.
        RECURSIVE FirstIndexOfElementSafe(_, _)
147
          FirstIndexOfElementSafe(seq, elem) \stackrel{\Delta}{=}
148
                  LET RECURSIVE FirstIndexOfElementSafeHelper(_, _, _)
149
                                FirstIndexOfElementSafeHelper(seqh, elemh, fail) \triangleq
150
                                        IF segh = \langle \rangle
151
                                          THEN 0 - fail
152
                                          ELSE IF Head(segh) = elemh
153
154
                                                          THEN 1
                                                          ELSE 1 + FirstIndexOfElementSafeHelper(Tail(segh), elemh, fail + 1)
155
                               FirstIndexOfElementSafeHelper(seq, elem, 0)
156
          Check if two sequences are compatible.
          Precondition: No duplication in each individual sequence.
          Two sequences are compatible if and only if for any two common elements in both sequences, the
           relative order of them in the two sequences are the same.
          ADDED by hengxin; Aug. 12, 2018
         Compatible(seq1, seq2) \stackrel{\Delta}{=}
168
169
                    \vee seg1 = seg2
                    \vee LET commonElements \stackrel{\triangle}{=} Range(seq1) \cap Range(seq2)
170
                        IN \forall e1, e2 \in commonElements:
171
                                         \vee e1 = e2
172
                                         \vee FirstIndexOfElement(seq1, e1) < FirstIndexOfElement(seq1, e2)
173
```

174

 $\equiv FirstIndexOfElement(seq2, e1) < FirstIndexOfElement(seq2, e2)$

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The length of the longest common subsequence of two sequences seq1 and seq2.
     ADDED by hengxin; Aug. 12, 2018
181 RECURSIVE LCS(\_,\_)
182 LCS(seq1, seq2) \stackrel{\triangle}{=}
           IF seq1 = \langle \rangle \lor seq2 = \langle \rangle
183
            THEN 0
184
            ELSE IF Last(seq1) = Last(seq2)
185
                     THEN 1 + LCS(AllButLast(seq1), AllButLast(seq2))
186
                     ELSE MaxOfSet(\{LCS(AllButLast(seq1), seq2), LCS(seq1, AllButLast(seq2))\})
187
     LCSCompatible(seq1, seq2) \stackrel{\triangle}{=}
189
         Compatible(seq1, seq2) \equiv LCS(seq1, seq2) = Cardinality(Range(seq1) \cap Range(seq2))
190
     LCSCompatibleTest(S) \triangleq
192
         \forall seq1, seq2 \in PermsWithin(S) : LCSCompatible(seq1, seq2)
193
194
     \* Modification History
     \* Last modified Mon Nov 05 21:10:44 CST 2018 by hengxin
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