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- module AbsJupiter -
 1 [
    Abstract Jupiter, inspired by the COT algorithm proposed by Sun and Sun; see TPDS'2009.
 5 EXTENDS JupiterSerial, SetStateSpace
 6 |
    VARIABLES
                    copss[r]: the state space (i.e., a set) of Cop maintained at replia r \in Replica
         copss
    vars \stackrel{\triangle}{=} \langle int Vars, ctx Vars, serial Vars, copss \rangle
10
    TypeOK \triangleq
12
               TypeOKInt
13
               TypeOKCtx
14
               TypeOKSerial
15
               copss \in [Replica \rightarrow SUBSET \ Cop]
16
17 |
    Init \triangleq
18
          \wedge InitInt
19
          \wedge InitCtx
20
          \land InitSerial
21
          \land copss = [r \in Replica \mapsto \{\}]
22
23
     NextCop(r, cop, ss, ctx) \stackrel{\triangle}{=} Return the next <math>fcop \in Cop against which cop is to be transformed.
         LET foid \stackrel{\triangle}{=} CHOOSE \ oid \in ctx: the first oid in ctx according to serial[r]
25
                              \forall id \in ctx \setminus \{oid\} : tb(oid, id, serial[r])
26
               CHOOSE fcop \in ss: Theorem : Existence of fcop
27
                    fcop.oid = foid \land fcop.ctx = cop.ctx
28
     Perform(r, cop) \triangleq
30
         LET xform \stackrel{\triangle}{=} xForm(NextCop, r, cop, copss[r])
31
               \land copss' = [copss \ EXCEPT \ ![r] = xform.xss]
32
                \land SetNewAop(r, xform.xcop.op)
33
     ClientPerform(c, cop) \triangleq Perform(c, cop)
     ServerPerform(cop) \triangleq
37
          \land Perform(Server, cop)
38
          \land Comm!SSendSame(ClientOf(cop), cop)
39
40
     DoOp(c, op)
41
            LET cop \stackrel{\Delta}{=} [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq[c]], ctx \mapsto ds[c]]
42
                  \land ClientPerform(c, cop)
43
                  \land Comm! CSend(cop)
    Do(c) \triangleq
46
           \wedge DoInt(DoOp, c)
47
           \wedge DoCtx(c)
48
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\land DoSerial(c)
49
     Rev(c) \stackrel{\triangle}{=}
51
            \land RevInt(ClientPerform, c)
52
            \wedge RevCtx(c)
53
            \land RevSerial(c)
54
     SRev \triangleq
56
          \land SRevInt(ServerPerform)
57
          \land \ SRevCtx
          \land SRevSerial
59
    Next \triangleq
61
          \vee \exists c \in Client : Do(c) \vee Rev(c)
62
          \vee SRev
63
     Fairness \triangleq
65
         WF_{vars}(SRev \vee \exists c \in Client : Rev(c))
66
    Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars} \wedge Fairness
     QC \triangleq
                Quiescent Consistency
70
           Comm!EmptyChannel \Rightarrow Cardinality(Range(state)) = 1
71
    THEOREM Spec \Rightarrow \Box QC
72
     SEC \stackrel{\Delta}{=} Strong Eventual Consistency
           \forall r1, \overline{r2 \in Replica}:
75
              ds[r1] = ds[r2] \Rightarrow state[r1] = state[r2]
76
    THEOREM Spec \Rightarrow \Box SEC
     Compactness \stackrel{\Delta}{=} Compactness of state space
          Comm!EmptyChannel \Rightarrow Cardinality(Range(copss)) = 1
80
    Theorem Spec \Rightarrow \Box Compactness
81
     ClientConstraint \stackrel{\Delta}{=} Each client generates at most 2 operations.
         \forall c \in Client : cseq[c] \leq 3
84
     \* Modification History
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     \ * Created Wed Dec 05 19:55:52 CST 2018 by hengxin
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