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1  |----- MODULE XJupiter -----|
   | Specification of the Jupiter protocol described in CSCW'2014 by Xu, Sun, and Li. |
5  | EXTENDS StateSpace |
6  |-----|
7  VARIABLES
8      c2ss,      c2ss[c]: the 2D state space (2ss, for short) at client c ∈ Client
9      s2ss      s2ss[c]: the 2D state space maintained by the Server for client c ∈ Client

11 vars ≜ ⟨intVars, ctxVars, c2ss, s2ss⟩
12 |-----|
13 TypeOK ≜
14     ∧ TypeOKInt
15     ∧ TypeOKCtx
16     ∧ ∀ c ∈ Client : IsSS(c2ss[c]) ∧ IsSS(s2ss[c])
17 |-----|
18 Init ≜
19     ∧ InitInt
20     ∧ InitCtx
21     ∧ c2ss = [c ∈ Client ↦ EmptySS]
22     ∧ s2ss = [c ∈ Client ↦ EmptySS]
23 |-----|
24 xForm(cop, ss, cur) ≜ Transform cop with an operation sequence in 2D state space ss.
25   LET u ≜ Locate(cop, ss)
26   v ≜ u ∪ {cop.oid}
27   RECURSIVE xFormHelper(−, −, −, −)
28   xFormHelper(uh, vh, coph, xss) ≜ xss: eXtra ss created during transformation
29   IF uh = cur THEN [xss ↦ xss, xcop ↦ coph]
30   ELSE LET e ≜ CHOOSE e ∈ ss.edge : e.from = uh ∧ ClientOf(e.cop) ≠ ClientOf(cop)
31   copprime ≜ e.cop
32   uprime ≜ e.to
33   vprime ≜ vh ∪ {copprime.oid}
34   coph2copprime ≜ COT(coph, copprime)
35   copprime2coph ≜ COT(copprime, coph)
36   IN xFormHelper(uprime, vprime, coph2copprime,
37   xss ⊕ [node ↦ {vprime},
38   edge ↦ {[from ↦ vh, to ↦ vprime, cop ↦ copprime2coph],
39   [from ↦ uprime, to ↦ vprime, cop ↦ coph2copprime]})
40   IN xFormHelper(u, v, cop, [node ↦ {v}, edge ↦ {[from ↦ u, to ↦ v, cop ↦ cop]})

42 ClientPerform(c, cop) ≜
43   LET xform ≜ xForm(cop, c2ss[c], ds[c]) xform: [xss, xcop]
44   IN   ∧ c2ss' = [c2ss EXCEPT ![c] = @ ⊕ xform.xss]
45       ∧ SetNewAop(c, xform.xcop.op)

47 ServerPerform(cop) ≜

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48   LET  $c \triangleq ClientOf(cop)$ 
49    $scur \triangleq ds[Server]$ 
50    $xform \triangleq xForm(cop, s2ss[c], scur)$   $xform: [xss, xcop]$ 
51    $xcop \triangleq xform.xcop$ 
52    $xcur \triangleq scur \cup \{cop.oid\}$ 
53   IN  $\wedge s2ss' = [cl \in Client \mapsto$ 
54       IF  $cl = c$ 
55       THEN  $s2ss[cl] \oplus xform.xss$ 
56       ELSE  $s2ss[cl] \oplus [node \mapsto \{xcur\},$ 
57            $edge \mapsto \{[from \mapsto scur, to \mapsto xcur, cop \mapsto xcop]\}]]$ 
58        $\wedge SetNewAop(Server, xcop.op)$ 
59        $\wedge Comm!SSendSame(c, xcop)$ 
60 |-----|
61    $DoOp(c, op) \triangleq$ 
62       LET  $cop \triangleq [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq[c]], ctx \mapsto ds[c]]$ 
63       IN  $\wedge ClientPerform(c, cop)$ 
64        $\wedge Comm!CSend(cop)$ 
65
66    $Do(c) \triangleq$ 
67        $\wedge DoInt(DoOp, c)$ 
68        $\wedge DoCtx(c)$ 
69        $\wedge UNCHANGED\ s2ss$ 
70
71    $Rev(c) \triangleq$ 
72        $\wedge RevInt(ClientPerform, c)$ 
73        $\wedge RevCtx(c)$ 
74        $\wedge UNCHANGED\ s2ss$ 
75
76    $SRev \triangleq$ 
77        $\wedge SRevInt(ServerPerform)$ 
78        $\wedge SRevCtx$ 
79        $\wedge UNCHANGED\ c2ss$ 
80 |-----|
81    $Next \triangleq$ 
82        $\vee \exists c \in Client : Do(c) \vee Rev(c)$ 
83        $\vee SRev$ 
84
85    $Fairness \triangleq$ 
86        $WF_{vars}(SRev \vee \exists c \in Client : Rev(c))$ 
87
88    $Spec \triangleq Init \wedge \Box[Next]_{vars} \wedge Fairness$ 
89 |-----|
90    $CSSync \triangleq$   $\text{Each client } c \in Client \text{ is synchronized with the Server.}$ 
91        $\forall c \in Client : (ds[c] = ds[Server]) \Rightarrow c2ss[c] = s2ss[c]$ 
92
93   THEOREM  $Spec \Rightarrow \Box CSSync$ 
94 |-----|

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