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1  ┌────────────────── MODULE XJupiter ───────────────────┐
    Specification of the Jupiter protocol described in CSCW'2014 by Xu, Sun, and Li. We call it
    XJupiter, with 'X' for "Xu".
6  EXTENDS StateSpace
7  ┌──────────────────┐
8  VARIABLES
9      c2ss,      c2ss[c]: the 2D state space (2ss, for short) at client c ∈ Client
10     s2ss       s2ss[c]: the 2D state space maintained by the Server for client c ∈ Client
12     vars  $\triangleq$   $\langle \textit{intVars}, \textit{ctxVars}, \textit{c2ss}, \textit{s2ss} \rangle$ 
13 ┌──────────────────┐
14 TypeOK  $\triangleq$ 
15      $\wedge$  TypeOKInt
16      $\wedge$  TypeOKCtx
17      $\wedge \forall c \in \textit{Client} : \textit{IsSS}(\textit{c2ss}[c]) \wedge \textit{IsSS}(\textit{s2ss}[c])$ 
18 ┌──────────────────┐
19 Init  $\triangleq$ 
20      $\wedge$  InitInt
21      $\wedge$  InitCtx
22      $\wedge \textit{c2ss} = [c \in \textit{Client} \mapsto \textit{EmptySS}]$ 
23      $\wedge \textit{s2ss} = [c \in \textit{Client} \mapsto \textit{EmptySS}]$ 
24 ┌──────────────────┐
25 xForm(cop, ss, cur)  $\triangleq$  Transform cop with an operation sequence in 2D state space ss.
26     LET u  $\triangleq$  Locate(cop, ss)
27     v  $\triangleq$  u  $\cup$  {cop.oid}
28     RECURSIVE xFormHelper(u, v, coph, xss)  $\triangleq$  xss: eXtra ss created during transformation
29     xFormHelper(uh, vh, coph, xss)  $\triangleq$ 
30         IF uh = cur THEN [xss  $\mapsto$  xss, xcop  $\mapsto$  coph]
31         ELSE LET e  $\triangleq$  CHOOSE e ∈ ss.edge : e.from = uh  $\wedge$  ClientOf(e.cop)  $\neq$  ClientOf(cop)
32             copprime  $\triangleq$  e.cop
33             uprime  $\triangleq$  e.to
34             vprime  $\triangleq$  vh  $\cup$  {copprime.oid}
35             coph2copprime  $\triangleq$  COT(coph, copprime)
36             copprime2coph  $\triangleq$  COT(copprime, coph)
37             IN xFormHelper(uprime, vprime, coph2copprime,
38                 xss  $\oplus$  [node  $\mapsto$  {vprime},
39                     edge  $\mapsto$  {[from  $\mapsto$  vh, to  $\mapsto$  vprime, cop  $\mapsto$  copprime2coph],
40                         [from  $\mapsto$  uprime, to  $\mapsto$  vprime, cop  $\mapsto$  coph2copprime]}])
41             IN xFormHelper(u, v, cop, [node  $\mapsto$  {v}, edge  $\mapsto$  {[from  $\mapsto$  u, to  $\mapsto$  v, cop  $\mapsto$  cop]}])
43 ClientPerform(c, cop)  $\triangleq$ 
44     LET xform  $\triangleq$  xForm(cop, c2ss[c], ds[c]) xform: [xss, xcop]
45     IN  $\wedge \textit{c2ss}' = [\textit{c2ss} \text{ EXCEPT } ![c] = @ \oplus \textit{xform.xss}]$ 
46      $\wedge \textit{SetNewAop}(c, \textit{xform.xcop.op})$ 
48 ServerPerform(cop)  $\triangleq$ 

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49   LET  $c \triangleq ClientOf(cop)$ 
50    $scur \triangleq ds[Server]$ 
51    $xform \triangleq xForm(cop, s2ss[c], scur)$   $xform: [xss, xcop]$ 
52    $xcop \triangleq xform.xcop$ 
53    $xcur \triangleq scur \cup \{cop.oid\}$ 
54   IN  $\wedge s2ss' = [cl \in Client \mapsto$ 
55       IF  $cl = c$ 
56       THEN  $s2ss[cl] \oplus xform.xss$ 
57       ELSE  $s2ss[cl] \oplus [node \mapsto \{xcur\},$ 
58            $edge \mapsto \{[from \mapsto scur, to \mapsto xcur, cop \mapsto xcop]\}]]$ 
59        $\wedge SetNewAop(Server, xcop.op)$ 
60        $\wedge Comm!SSendSame(c, xcop)$ 
61   |-----|
62    $DoOp(c, op) \triangleq$ 
63       LET  $cop \triangleq [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq[c]], ctx \mapsto ds[c]]$ 
64       IN  $\wedge ClientPerform(c, cop)$ 
65        $\wedge Comm!CSend(cop)$ 
67    $Do(c) \triangleq$ 
68        $\wedge DoInt(DoOp, c)$ 
69        $\wedge DoCtx(c)$ 
70        $\wedge UNCHANGED\ s2ss$ 
72    $Rev(c) \triangleq$ 
73        $\wedge RevInt(ClientPerform, c)$ 
74        $\wedge RevCtx(c)$ 
75        $\wedge UNCHANGED\ s2ss$ 
77    $SRev \triangleq$ 
78        $\wedge SRevInt(ServerPerform)$ 
79        $\wedge SRevCtx$ 
80        $\wedge UNCHANGED\ c2ss$ 
81   |-----|
82    $Next \triangleq$ 
83        $\vee \exists c \in Client : Do(c) \vee Rev(c)$ 
84        $\vee SRev$ 
86    $Fairness \triangleq$ 
87        $WF_{vars}(SRev \vee \exists c \in Client : Rev(c))$ 
89    $Spec \triangleq Init \wedge \Box [Next]_{vars} \wedge Fairness$ 
90   |-----|
91    $CSSync \triangleq$   $\text{Each client } c \in Client \text{ is synchronized with the Server.}$ 
92        $\forall c \in Client : (ds[c] = ds[Server]) \Rightarrow c2ss[c] = s2ss[c]$ 
94   THEOREM  $Spec \Rightarrow \Box CSSync$ 
95   |-----|

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* Modification History
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