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- Module AJupiterExtended
   1 [
             AJupiter extended with JupiterCtx. This is used to show that AJupiter implements XJupiter.
   6 EXTENDS JupiterCtx
   7 |
            VARIABLES cbuf, crec, sbuf, srec, cincomingXJ, sincomingXJ
             commXJVars \stackrel{\Delta}{=} \langle cincomingXJ, sincomingXJ \rangle
             commXJ \stackrel{\triangle}{=} INSTANCE \ CSComm \ WITH \ Msg \leftarrow Seq(Cop),
11
                                                                                cincoming \leftarrow cincomingXJ, sincoming \leftarrow sincomingXJ
12
                                                 \triangleq \langle intVars, ctxVars, cbuf, crec, sbuf, srec, commXJVars \rangle
            varsEx
14
            Msq \stackrel{\Delta}{=} [ack : Int, cop : Cop, oid : Oid]
16
17
             TypeOKEx \triangleq
18
                           \land \ \mathit{TypeOKInt}
19
                           \land TypeOKCtx
20
                           \wedge Comm(Msq)! TypeOK
21
                           \land commXJ ! TypeOK
22
                           \land crec \in [Client \rightarrow Int]
23
                           \land srec \in [Client \rightarrow Int]
24
                           \land cbuf \in [Client \rightarrow Seq(Cop)]
25
                           \land sbuf \in [Client \rightarrow Seq(Cop)]
26
             InitEx \triangleq
28
                           \land InitInt
29
                           \wedge InitCtx
30
                           \land commXJ!Init
31
                           \land Comm(Msq)!Init
32
                           \land crec = [c \in Client \mapsto 0]
33
                           \land srec = [c \in Client \mapsto 0]
                           \land cbuf = [c \in Client \mapsto \langle \rangle]
35
                           \land sbuf = [c \in Client \mapsto \langle \rangle]
36
37
            Client c \in Client issues an operation op.
             DoOp(c, op)
41
                                 LET cop \stackrel{\triangle}{=} [op \mapsto op, oid \mapsto [c \mapsto c, seq \mapsto cseq'[c]], ctx \mapsto ds[c]]
42
                                                   \wedge crec' = [crec \ EXCEPT \ ![c] = 0]
43
                                                    \wedge cbuf' = [cbuf \ EXCEPT \ ![c] = Append(@, cop)]
                                                    \wedge state' = [state \ EXCEPT \ ![c] = Apply(op, @)]
45
                                                    \land Comm(Msg)! CSend([ack \mapsto crec[c], cop \mapsto cop, oid \mapsto cop.oid])
46
                                                    \land commXJ! CSend(cop)
47
             DoIns(c) \stackrel{\Delta}{=}
                          \exists \ ins \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pr = \mathit{Priority}[c]\}: \exists \ \mathit{ins} \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pr = \mathit{Priority}[c]\}: \exists \ \mathit{ins} \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pr = \mathit{Priority}[c]\}: \exists \ \mathit{ins} \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pr = \mathit{Priority}[c]\}: \exists \ \mathit{ins} \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pr = \mathit{Priority}[c]\}: \exists \ \mathit{ins} \in \{op \in \mathit{Ins}: op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{Len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in \mathit{chins} \land op.pos \in 1 \ldots (\mathit{len}(\mathit{state}[c]) + 1) \land op.ch \in [c] \land op.ch \in [c]
50
                                     \wedge DoOp(c, ins)
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\wedge chins' = chins \setminus \{ins.ch\}
 52
     DoDel(c) \triangleq
 54
          \exists del \in \{op \in Del : op.pos \in 1 .. Len(state[c])\}:
 55
              \wedge DoOp(c, del)
 56
              \land UNCHANGED chins
 57
     DoEx(c) \triangleq
 59
             \wedge DoCtx(c)
 60
             \land \lor DoIns(c)
 61
                \vee DoDel(c)
62
             \land Unchanged \langle sbuf, srec \rangle
 63
 64
     Client c \in Client receives a message from the Server.
     RevEx(c) \triangleq
68
          \land Comm(Msg)! CRev(c)
 69
          \land commXJ! CRev(c)
 70
          \land crec' = [crec \ EXCEPT \ ![c] = @+1]
 71
          \wedge LET m \stackrel{\triangle}{=} Head(cincoming[c])
 72
                   cBuf \triangleq cbuf[c]
                   cShiftedBuf \stackrel{\triangle}{=} SubSeq(cBuf, m.ack + 1, Len(cBuf))
 74
                   xcop \triangleq XformOpOps(COT, m.cop, cShiftedBuf)
 75
                    xcBuf \stackrel{\triangle}{=} XformOpsOp(COT, cShiftedBuf, m.cop)
 76
                    \wedge cbuf' = [cbuf \ EXCEPT \ ![c] = xcBuf]
 77
                     \land state' = [state \ EXCEPT \ ![c] = Apply(xcop.op, @)]
 78
          \wedge RevCtx(c)
 79
          \land UNCHANGED \langle chins, sbuf, srec \rangle
 80
 81
     The Server receives a message.
     SRevEx \triangleq
 85
               Comm(Msg)!SRev
 86
               commXJ \,!\, SRev
 87
               LET m \stackrel{\triangle}{=} Head(sincoming)
 88
                     c \triangleq ClientOf(m.cop)
 89
                     cBuf \stackrel{\Delta}{=} sbuf[c]
 90
                     cShiftedBuf \stackrel{\triangle}{=} SubSeq(cBuf, m.ack + 1, Len(cBuf))
 91
                     xcop \triangleq XformOpOps(COT, m.cop, cShiftedBuf)
                      xcBuf \stackrel{\triangle}{=} XformOpsOp(COT, cShiftedBuf, m.cop)
 93
                      \land srec' = [cl \in Client \mapsto
                IN
 94
                                         IF cl = c THEN srec[cl] + 1 ELSE 0
95
                       \wedge sbuf' = [cl \in Client \mapsto
                                         IF cl = c THEN xcBuf ELSE Append(sbuf[cl], xcop)
97
                       \wedge state' = [state \ EXCEPT \ ! [Server] = Apply(xcop.op, @)]
                       \land Comm(Msg)!SSend(c, [cl \in Client \mapsto [ack \mapsto srec[cl], cop \mapsto xcop, oid \mapsto xcop.oid]])
99
                       \land commXJ!SSendSame(c, xcop)
100
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\land SRevCtx
101
           \land UNCHANGED \langle chins, cbuf, crec \rangle
102
103 ⊦
     NextEx \stackrel{\triangle}{=}
104
           \lor \exists c \in Client : DoEx(c) \lor RevEx(c)
105
           \lor SRevEx
106
      FairnessEx \stackrel{\Delta}{=} There is no requirement that the clients ever generate operations.
108
          WF_{varsEx}(SRevEx \lor \exists c \in Client : RevEx(c))
109
     SpecEx \stackrel{\Delta}{=} InitEx \wedge \Box [NextEx]_{varsEx} \wedge FairnessEx
111
      QC \stackrel{\Delta}{=} Quiescent Consistency
113
            Comm(Msg)!EmptyChannel \Rightarrow Cardinality(Range(state)) = 1
114
116 THEOREM SpecEx \Rightarrow \Box QC
      \backslash * \ {\it Modification History}
      \* Last modified Sun Dec 30 16:43:20 CST 2018 by hengxin
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