```
- Module JupiterSerial
 1
    Specification of serial views used by AbsJupiter and CJupiter
   EXTENDS JupiterCtx
 6 |
 7
    VARIABLES
         serial, serial[r]: the serial view of replica r \in Replica about the serialization order established at the Server
 8
         cincomingSerial, sincomingSerial
 9
                    \triangleq \langle serial, cincomingSerial, sincomingSerial \rangle
11
    commSerial \stackrel{\Delta}{=} INSTANCE \ CSComm \ WITH \ Msg \leftarrow Seq(Oid),
12
                          cincoming \leftarrow cincomingSerial, sincoming \leftarrow sincomingSerial
13
14
    tb(cop1, cop2, sv) \triangleq
                                Is cop1 totally ordered before cop2 according to the serial view (sv) of some replica?
15
         LET pos1 \triangleq FirstIndexOfElementSafe(sv, cop1)
16
               pos2 \triangleq FirstIndexOfElementSafe(sv, cop2)
17
               IF pos1 \neq 0 \land pos2 \neq 0 at the server or both are remote operations
18
                THEN pos1 < pos2
19
                ELSE IF pos1 = 0 \land pos2 = 0 at a client: both are local operations (not happen in CJupiter)
20
                         Then cop1.seq < cop2.seq
21
                         ELSE pos1 \neq 0
                                                     at a client: one is a remote operation and the other is a local operation
22
23
    TypeOKSerial \triangleq
24
         \land serial \in [Replica \rightarrow Seq(Oid)]
25
         \land commSerial! TypeOK
26
    InitSerial \triangleq
28
         \land serial = [r \in Replica \mapsto \langle \rangle]
29
         \land \ commSerial!Init
30
    DoSerial(c) \triangleq
32
         UNCHANGED serial Vars
33
    RevSerial(c) \triangleq
35
         \land commSerial! CRev(c)
36
         \land serial' = [serial \ EXCEPT \ ![c] = Head(cincomingSerial[c])]
37
    SRevSerial \triangleq
39
         \wedge \text{ LET } cop \stackrel{\triangle}{=} Head(sincoming)
40
                  \land serial' = [serial \ EXCEPT \ ! [Server] = Append(@, cop.oid)]
41
                  \land commSerial!SSendSame(cop.oid.c, serial'[Server])
42
         \land UNCHANGED sincomingSerial
43
44
    \* Modification History
     \* Last modified Thu Jan 03 16:16:27 CST 2019 by hengxin
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